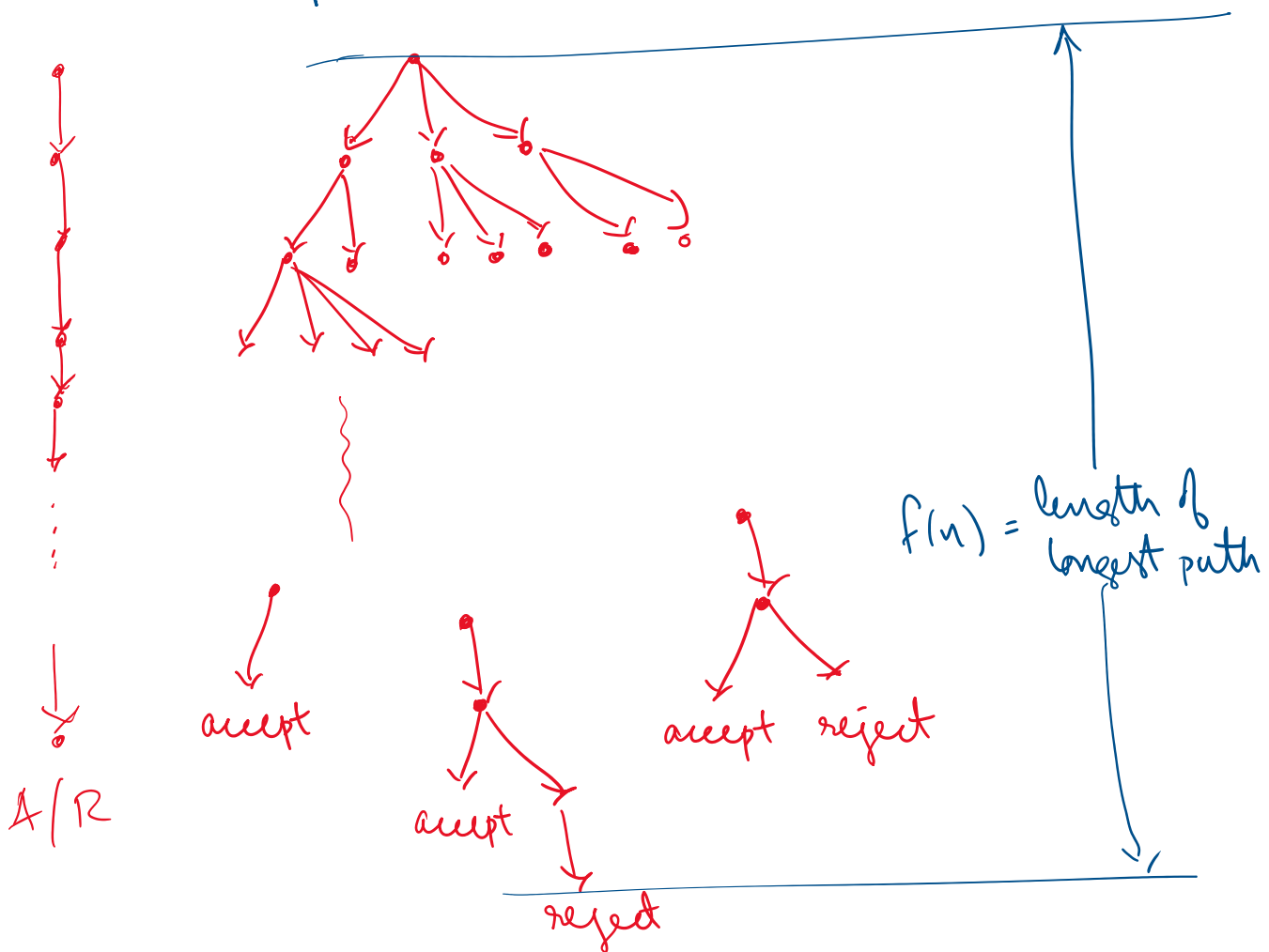


Def 7.9: Let N be a non-det TM that is a decider. The running time of N is $f: \mathbb{N} \rightarrow \mathbb{N}$ where $f(n)$ is the maximum no. of steps that N uses on any branch of its computation on an input of length n .



Def 7.21: $\text{NTIME}(t(n)) = \{L \mid L \text{ is decided by an NTM in } O(t(n)) \text{ time}\}$

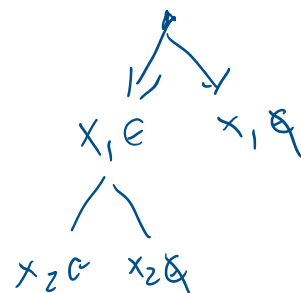
... $\text{NTIME}(n^k)$

Def 7.22: $NP = \bigcup_{k=1}^{\infty} NTIME(n^k)$.

This is equivalent to the guess and verify model.

$$\text{SUBSET-SUM} = \{ \langle S, t \rangle \mid S = \{x_1, x_2, \dots, x_k\}, \\ \exists T \subseteq \{1, 2, \dots, k\} \text{ s.t.} \\ \sum_{i \in T} x_i = t \}$$

Example: $\text{SUBSET-SUM} \in NP$.



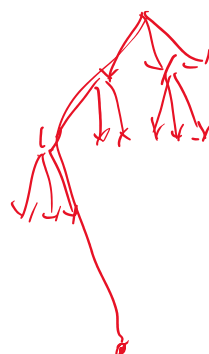
On input $\langle S, t \rangle$:

1. Non deterministically select / reject each of $x_1, x_2, x_3, \dots, x_k$.
2. Add all the selected x_i and verify if they add up to t .
3. If $\text{sum} = t$, then accept. Else, reject.

3-COLORABLE = $\{ \langle G \rangle \mid G \text{ is 3-colorable} \}$.

On input $\langle G \rangle$:

1. Go through the vertices $1, 2, \dots, n$, non-deterministically assigning colors R, G, B.



deterministically assigning colors R, G, B.

↓
Accept

2. Go through each edge of G and check whether it is properly colored.

3. Accept if coloring is valid. Else reject.

Notice that a DTM can also be considered as an NTM.

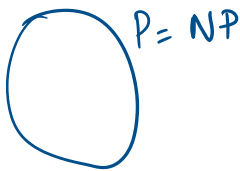
So $DTIME(t(n)) \subseteq NTIME(t(n))$

$DTIME(n^k) \subseteq NTIME(n^k)$

$P \subseteq NP$

P vs. NP question: Is the above containment strict?

Is $P = NP$ or Is $P \subsetneq NP$?



This is a big open question.

SAT: Short for Satisfiability

is a Boolean formula with

There is a Boolean formula with

Variables x_i , Negated variables \bar{x}_i
Literals

AND \wedge OR \vee

SAT = $\{ \langle \phi \rangle \mid \phi \text{ is a Boolean formula that is satisfiable} \}$

There is an assignment of True/False to the Boolean variables such that the whole formula evaluates to True.

CNF formula: Conjunctive Normal Form.

$$(x_1 \vee \bar{x}_2 \vee x_3 \vee x_4) \wedge (x_2 \vee x_3 \vee \bar{x}_5) \vee (\bar{x}_3 \vee \bar{x}_6)$$

AND's of OR's.

AND's of clauses. Each clause is an OR of literals.

$\langle \phi \rangle \mid \phi$ is a CNF formula

$\text{CNF SAT} = \{ \langle \phi \rangle \mid \phi \text{ is a CNF formula that is satisfiable} \}$

$\left. \begin{array}{l} 3\text{-CNF SAT} \\ \text{or} \\ 3\text{-SAT} \end{array} \right\} = \{ \langle \phi \rangle \mid \phi \text{ is a CNF formula where each clause has exactly 3-literals, } \phi \text{ is satisfiable} \}$

$\text{SAT}, \text{CNF SAT}, 3\text{-SAT}$ are all in NP.

We saw that $\text{SAT} \in \text{NP}$, $3\text{-COLORABLE} \in \text{NP}$ and $\text{SUBSET-SUM} \in \text{NP}$. In each of these three, we "guess" a solution and then verify it. This makes one ask the question: Can we ^{convert} every nondeterministic machine in this format?

A verifier for a language L is a decider (algorithm) DTM V such that

$$L = \{ x \mid \exists y, V \text{ accepts } \langle x, y \rangle \}.$$

For x to be in L , there should exist y .

For x to be in L , there should exist y
(y is called proof / certificate / witness) such
that we can use y to verify that x is in
the language.

Note that the existence of y is a lesser require-
ment than independently being able to test
if $x \in L$.

Theorem 7.20: NP is the class of languages that
have polynomial time verifiers.

$L \in \text{NP} \iff \exists$ a polynomial time verifier algorithm
 V such that
$$x \in L \iff \exists y, |y| = \text{poly}(|x|), V(x, y) = 1$$

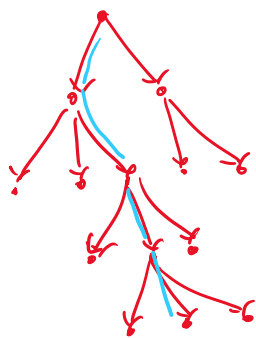
Contrast this with P.

$L \in \text{P} \iff \exists$ a polynomial time decider alg. A
such that $x \in L \iff A(x) = 1$.

Proof: Two directions.

(1) $NP \Rightarrow$ Poly time verifier.

Suppose $L \in NP$. Then there is a NTM N that runs in poly time, say n^k time, that decides L .



If $x \in L$, there is an accepting computation path. This path can be verified. The proof/certificate can be the encoding of this path.

Verifier machine: V on input x, y .

1. Simulates N on input x . When N has to make a choice, V is guided by y .
2. Accept iff N accepts.

(2) Poly time verifier $\Rightarrow NP$.

Suppose there is a poly time verifier V . Let us say V runs in time n^k .

$$L = \{x \mid \exists y, |y| \leq n^k, V(x, y) \text{ accepts}\}$$

NTM machine N : (1) Guesses a string y of length n^k .
(2) Run V on $\langle x, y \rangle$.
(3) Accept if and only if V accepts.
