

# Network Flows (Cont...)

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# The Ford-Fulkerson method

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- This method was developed by Lester Randolph Ford Jr. and Delbert Ray Fulkerson in 1956
- It is called as a method rather than an algorithm
- The method depends on 3 ideas: residual networks, augmenting paths, and cuts
- The idea behind the algorithm is as follows
  - As long as there is a path from the source to the sink, with available capacity on all edges in the path, we send flow along one of the paths
  - Then we find another path, and so on
  - A path with available capacity is called an *augmenting path*



Ford–Fulkerson algorithm	$O(E f_{max} )$
Edmonds–Karp algorithm	$O(VE^2)$
Dinic's algorithm	$O(V^2E)$
MKM (Malhotra, Kumar, Maheshwari) algorithm <sup>[10]</sup>	$O(V^3)$
Dinic's algorithm with dynamic trees	$O(VE \log V)$
General push–relabel algorithm <sup>[11]</sup>	$O(V^2E)$
Push–relabel algorithm with <i>FIFO</i> vertex selection rule <sup>[11]</sup>	$O(V^3)$
Push–relabel algorithm with <i>maximum distance</i> vertex selection rule <sup>[12]</sup>	$O(V^2\sqrt{E})$
Push-relabel algorithm with dynamic trees <sup>[11]</sup>	$O\left(VE \log \frac{V^2}{E}\right)$
KRT (King, Rao, Tarjan)'s algorithm <sup>[13]</sup>	$O\left(VE \log_{\frac{E}{V \log V}} V\right)$
Binary blocking flow algorithm <sup>[14]</sup>	$O\left(E \cdot \min\{V^{2/3}, E^{1/2}\} \cdot \log \frac{V^2}{E} \cdot \log U\right)$
James B Orlin's + KRT (King, Rao, Tarjan)'s algorithm <sup>[9]</sup>	$O(VE)$

# Cont...

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FORD-FULKERSON-METHOD( $G, s, t$ )

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1  initialize flow  $f$  to 0
2  while there exists an augmenting path  $p$  in the residual network  $G_f$ 
3      augment flow  $f$  along  $p$ 
4  return  $f$ 
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- At each iteration, we increase the flow value in  $G$  by finding an “augmenting path” in an associated residual network  $G_f$
- Although each iteration of the method increases the value of the flow, we shall see that the flow on any particular edge of  $G$  may increase or decrease
- Decreasing the flow on some edges may be necessary in order to enable an algorithm to send more flow from the source to the sink
- We repeatedly augment the flow until the residual network has no more augmenting paths

# Residual capacity

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- Given a flow network  $G = (V, E)$  with source  $s$  and sink  $t$
- Let  $f$  be a flow in  $G$ , and consider a pair of vertices  $u, v \in V$
- We define the residual capacity  $c_f(u, v)$  by

$$c_f(u, v) = \begin{cases} c(u, v) - f(u, v) & \text{if } (u, v) \in E, \\ f(v, u) & \text{if } (v, u) \in E, \\ 0 & \text{otherwise.} \end{cases}$$

- Because of our assumption that  $(u, v) \in E$  implies  $(v, u) \notin E$ , exactly one case in equation applies to each ordered pair of vertices

# Residual networks

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- Given a flow network  $G$  and a flow  $f$ , the residual network  $G_f$  consists of edges with capacities that represent how we can change the flow on edges of  $G$
- An edge of the flow network can admit an amount of additional flow equal to the edge's capacity minus the flow on that edge
- If that value is positive, we place that edge into  $G_f$  with a “residual capacity” of  $c_f(u, v) = c(u, v) - f(u, v)$
- The only edges of  $G$  that are in  $G_f$  are those that can admit more flow
- Those edges  $(u, v)$  whose flow equals their capacity have  $c_f(u, v) = 0$ , and they are not in  $G_f$

# Cont...

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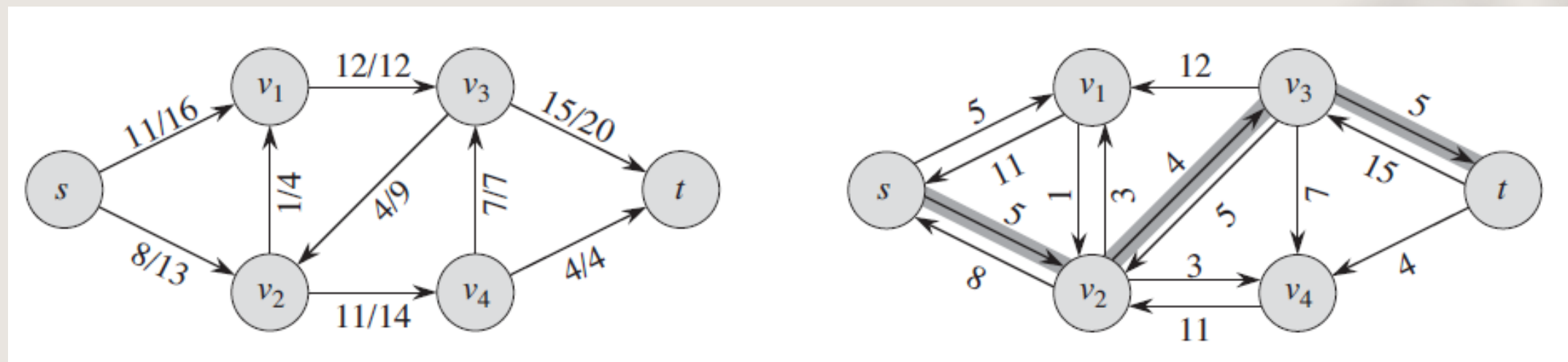
- The residual network  $G_f$  may also contain edges that are not in  $G$
- As an algorithm manipulates the flow, with the goal of increasing the total flow, it might need to decrease the flow on a particular edge
- In order to represent a possible decrease of a positive flow  $f(u, v)$  on an edge in  $G$ , we place an edge  $(u, v)$  into  $G_f$  with residual capacity  $c_f(v, u) = f(u, v)$ 
  - That is, an edge that can admit flow in the opposite direction to  $(u, v)$  at most canceling out the flow on  $(u, v)$
- These reverse edges in the residual network allow to send back flow it has already sent along an edge
- Sending flow back along an edge is equivalent to decreasing the flow on the edge

# Forward and backward edges in $G_f$

- Given a flow network  $G = (V, E)$ , and a flow  $f$  on  $G$ , we define the *residual network/graph*  $G_f = (V, E_f)$  of  $G$  with respect to  $f$  as follows
  - The node set of  $G_f$  is the same as that of  $G$
  - For each edge  $(u, v)$  of  $G$  on which  $f(u, v) < c(u, v)$ , there are  $c(u, v) - f(u, v)$  “leftover” units of capacity on which we could try pushing flow forward
    - We include the edge  $(u, v)$  in  $G_f$ , with a capacity of  $c(u, v) - f(u, v)$
    - We will call edges included this way *forward edges*
  - For each edge  $(u, v)$  of  $G$  on which  $f(u, v) > 0$ , there are  $f(u, v)$  units of flow that we can “undo” if we want to, by pushing flow backward
    - We include the edge  $(v, u)$  in  $G_f$ , with a capacity of  $f(u, v)$
    - We will call edges included this way *backward edges*



# Example



# Observations

- Given a flow network  $G = (V, E)$  and a flow  $f$ , the **residual network** of  $G$  induced by  $f$  is  $G_f = (V, E_f)$ , where  $E_f = \{(u, v) \in V \times V \mid c_f(u, v) > 0\}$
- Each edge  $(u, v)$  in  $G$  can give rise to one or two edges in  $G_f$ : if  $0 < f(u, v) < c(u, v)$  it results in both a forward edge and a backward edge being included in  $G_f$ 
  - Thus  $G_f$  has at most twice as many edges as  $G$ , i.e.,  $|E_f| \leq 2|E|$
- $G_f$  does not satisfy our definition of a flow network because it may contain both an edge  $(u, v)$  and its reversal  $(v, u)$
- A flow in a residual network provides a roadmap for adding flow to the original flow network

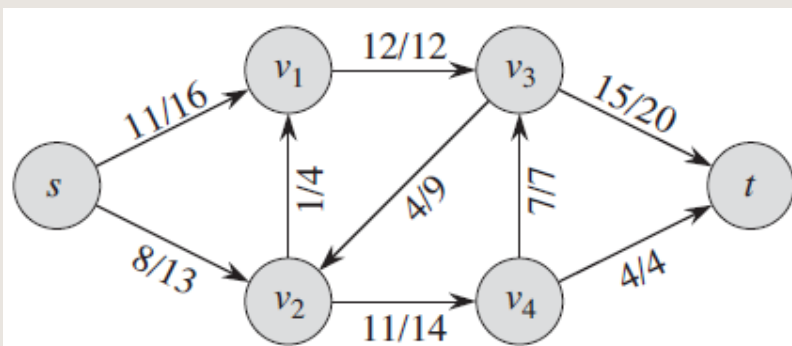
# Augmenting Paths in a Residual Graph

- Given a flow network  $G = (V, E)$  and a flow  $f$ , an ***augmenting path***  $p$  is a simple path from  $s$  to  $t$  in the residual network  $G_f$
- By the definition of the residual network, we may increase the flow on an edge  $(u, v)$  of an augmenting path by ***up to***  $c_f(u, v)$  without violating the capacity constraint on whichever of  $(u, v)$  and  $(v, u)$  is in the original flow network  $G$
- For any augmenting path  $p$  in  $G_f$ , define ***bottleneck*** $(p, f)$  to be the minimum residual capacity of any edge on  $p$ , with respect to the flow  $f$ 
  - That is,  $bottleneck(p, f) = \min\{c_f(u, v) \mid (u, v) \in p\}$

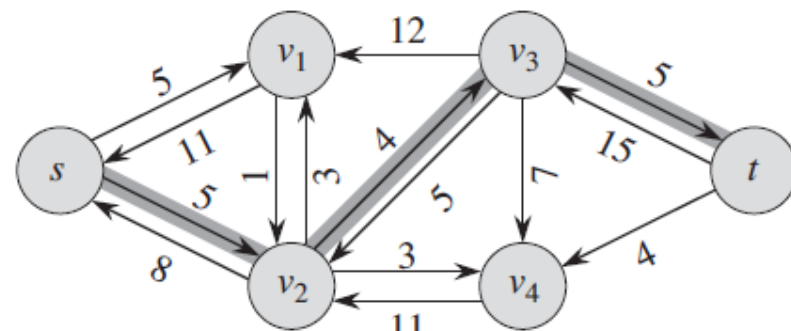
# Yielding a new flow in $G$

- Let  $f$  be a flow in  $G$  and let  $p$  be an augmenting path in  $G_f$  with  $b = \text{bottleneck}(p, f)$
- Let  $f'$  be a new flow obtained by doing the following operation obtained by increasing and/or decreasing the flow values on edges of  $p$ 
  - For every edge  $(u, v) \in p$ 
    - If  $(u, v)$  is a forward edge in  $G_f$  then increase  $f(u, v)$  in  $G$  by  $b$
    - If  $(u, v)$  is a backward edge in  $G_f$  then decrease  $f(u, v)$  in  $G$  by  $b$
- We can argue that  $f'$  is indeed a flow in  $G$

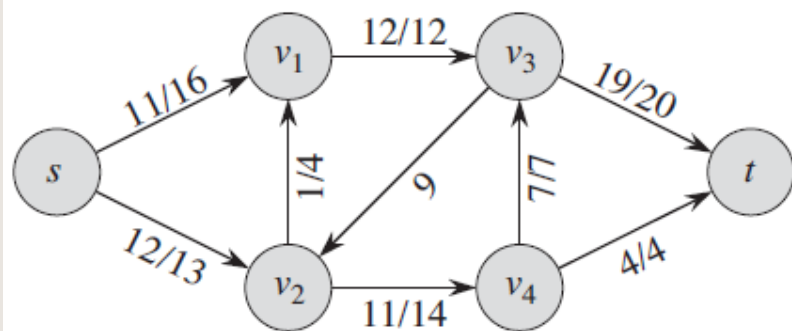
# Example



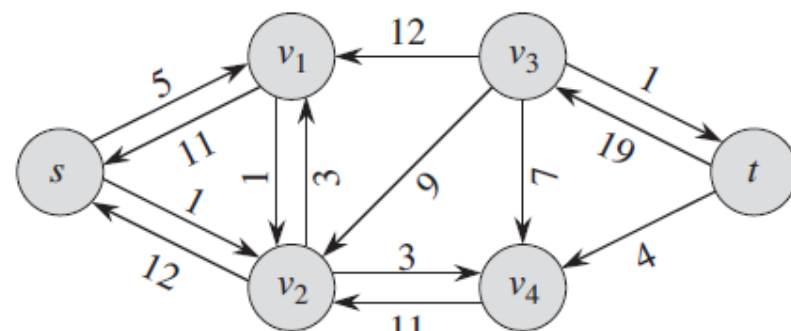
(a)



(b)



(c)



(d)



- Thank you!