

# Matching algorithms (Cont...)

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# Recap



John Edward Hopcroft



Richard Manning Karp

- We have seen an algorithm (aka Kuhn's algorithm, 1965) based on augmenting trees which runs in  $O(|V|(|V| + |E|))$  time
- If  $|V| = n$  and  $|E| = m$ , then the running time is  $O(mn)$
- If  $m = O(n^2)$ , then the worst case running time of the algorithm is  $O(n^3)$
- Today, we study a faster bipartite matching algorithm originally proposed by John Hopcraft and Richard Karp (and independently by Alexander Karzanov) in 1973, which runs in  $O(\sqrt{|V||E|})$
- In the case of dense graphs, the time bound becomes  $O(|V|^{2.5})$



# Idea of the Hopcroft-Karp Algorithm

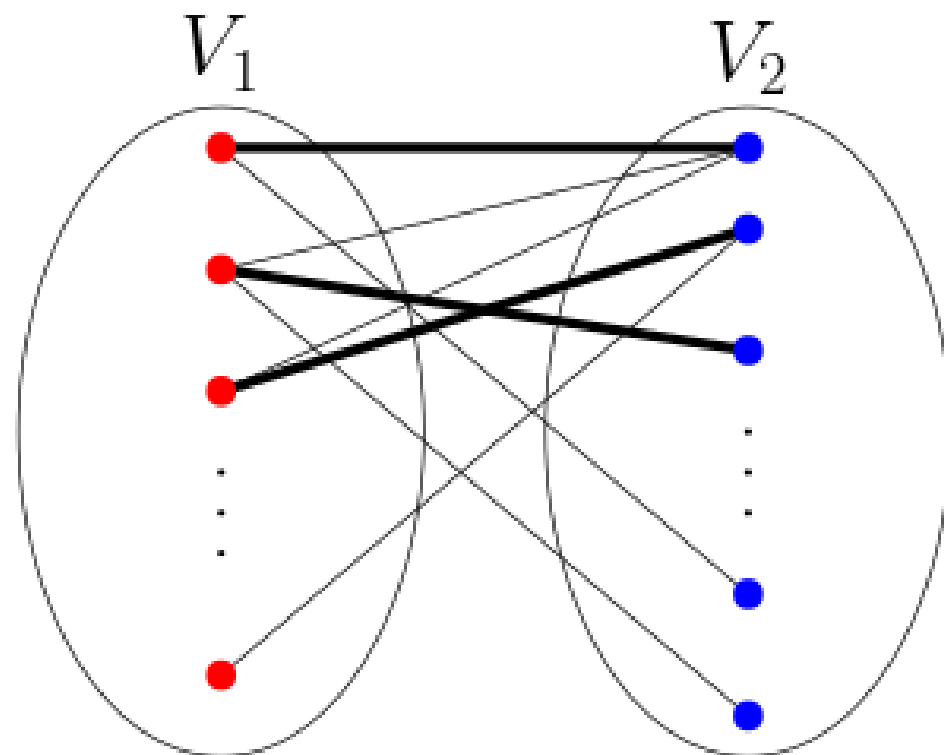
- In Kuhn's algorithm, we choose one augmenting path in each iteration
- The number of augmentations decide the running time of the algorithm
  - In the worst, there could be  $n/2$  augmentations
- In the Hopcroft-Karp algorithm, we attempt to find many disjoint augmenting paths, and use all of them to increase the size of the matching

# Blocking set of augmenting paths

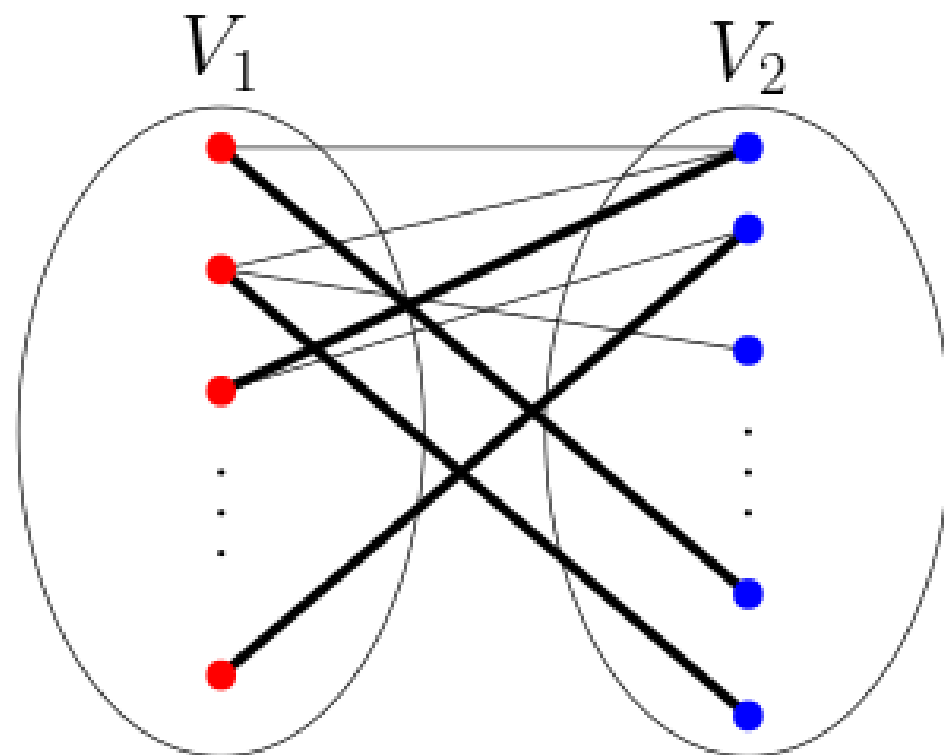
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- If  $G$  is a graph (bipartite or not) and  $M$  is a maximum matching, a *blocking set of augmenting paths* with respect to  $M$  is a set  $\{P_1, P_2, \dots, P_k\}$  of augmenting paths such that
  1. the paths  $P_1, P_2, \dots, P_k$  are vertex disjoint paths
  2. all the paths have the same length, say  $l$
  3.  $l$  is the minimum length of an  $M$ -augmenting path
  4. every augmenting path of length  $l$  has at least one vertex in common with  $P_1 \cup P_2 \cup \dots \cup P_k$
- In other words, a blocking set of augmenting paths is a (set wise) maximal collection of vertex-disjoint minimum-length augmenting paths

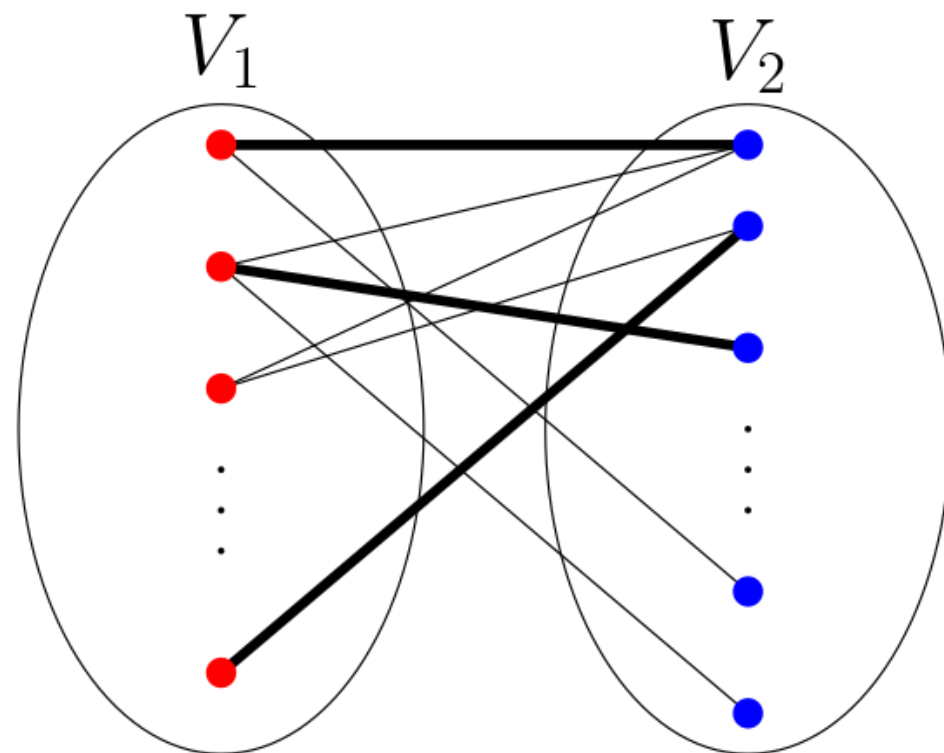
# Example



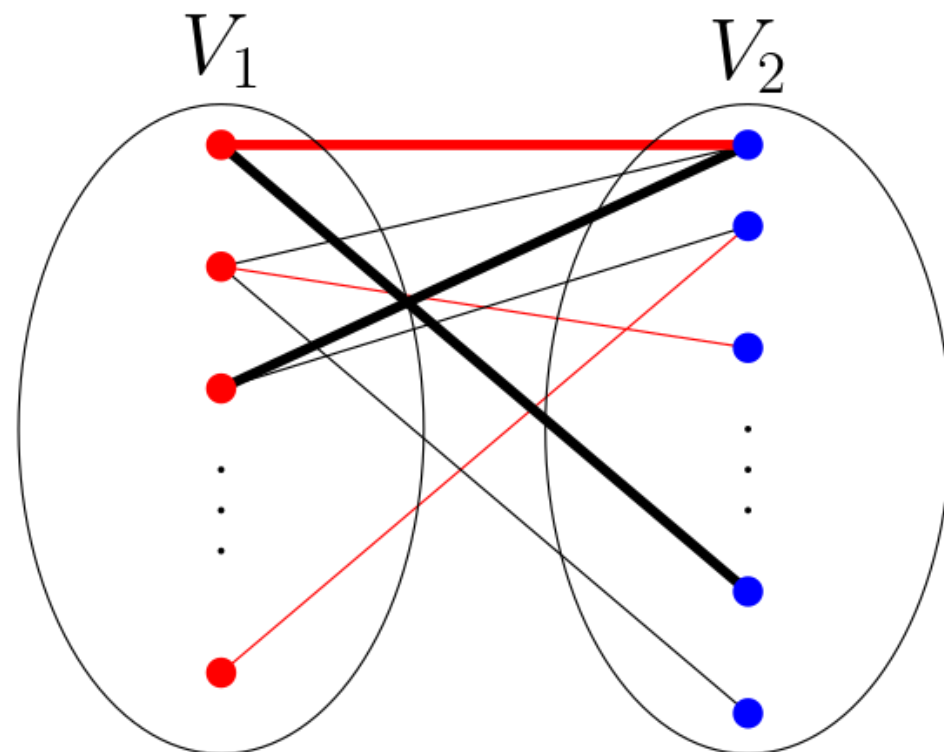
# Example



# Example

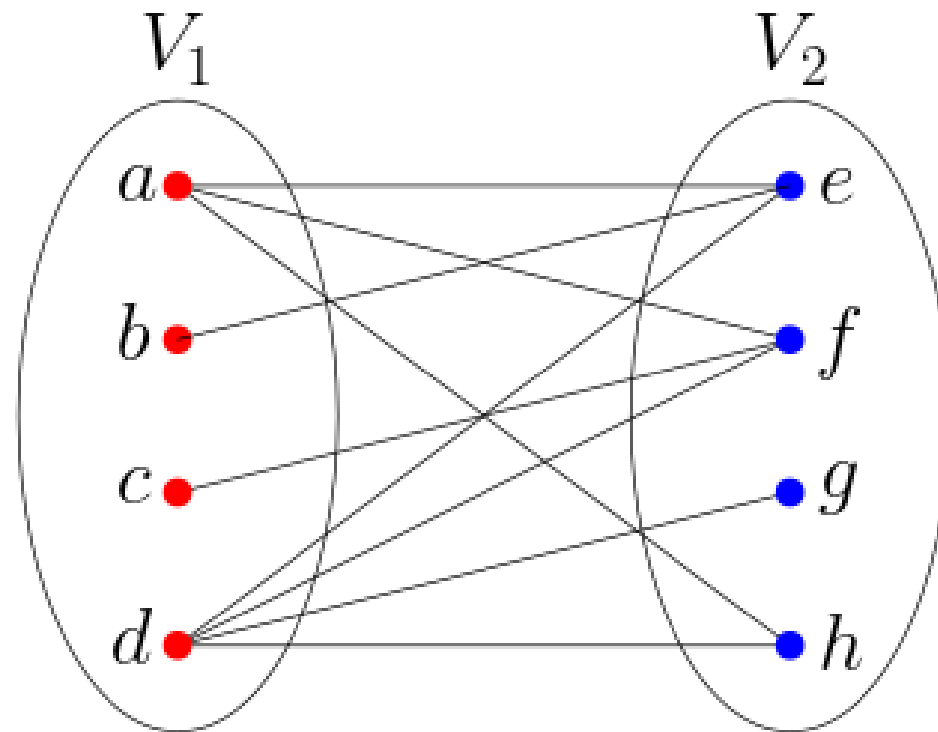


# Example

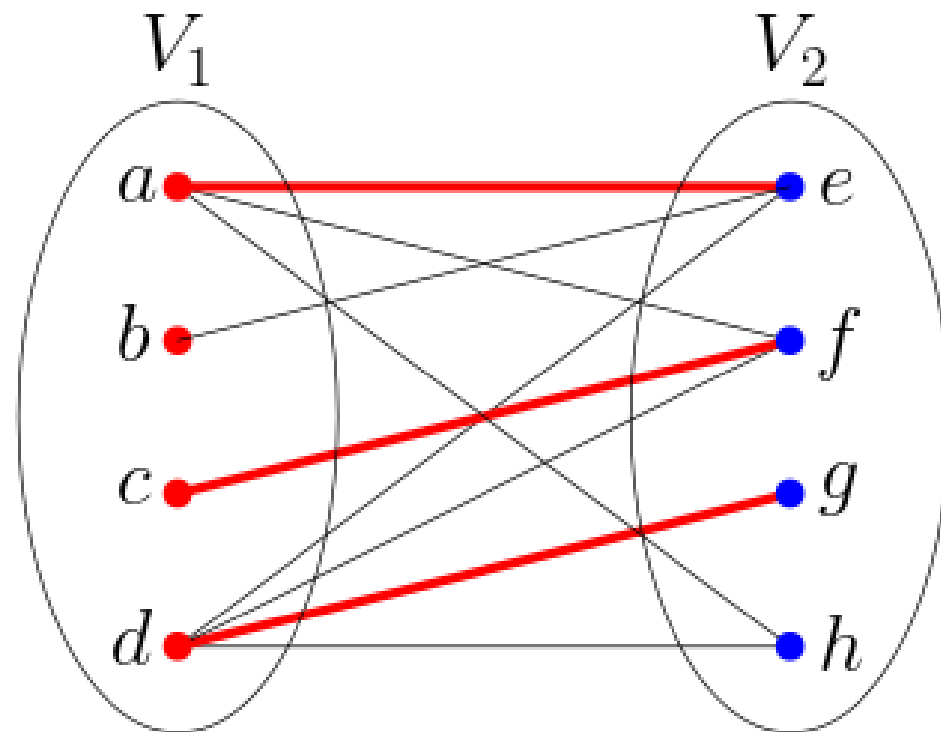




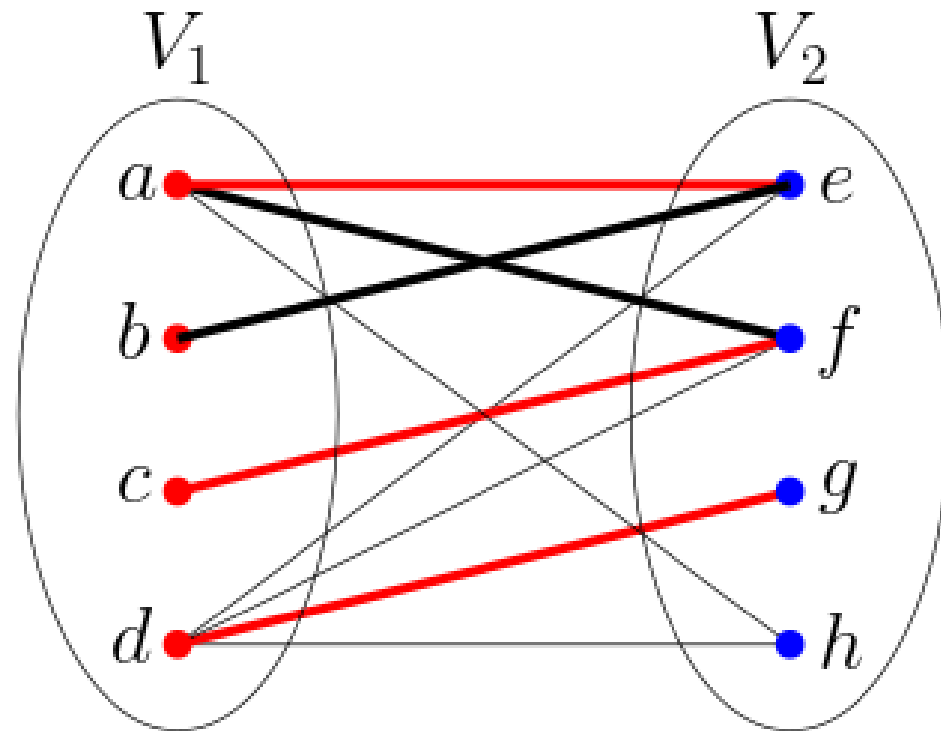
# Example



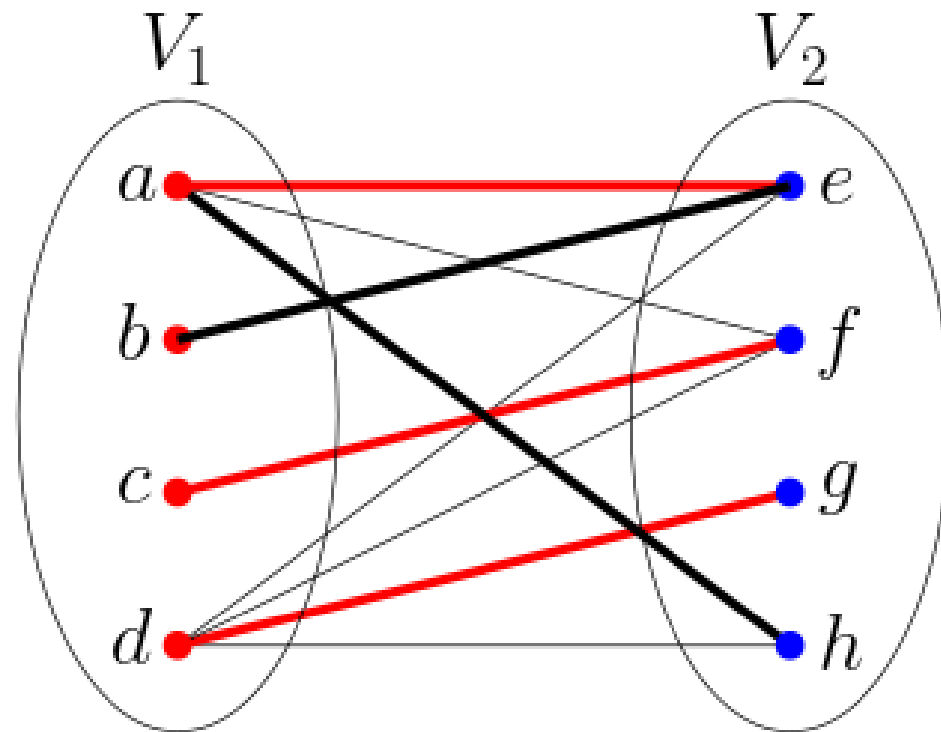
# Example



# Example



# Example



# Kuhn's algorithm (Recap)

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**Algorithm 1** Naïve iterative scheme for computing a maximum matching

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- 1: Initialize  $M = \emptyset$ .
  - 2: **repeat**
  - 3:     Find an augmenting path  $P$  with respect to  $M$ .
  - 4:      $M \leftarrow M \oplus P$
  - 5: **until** there is no augmenting with respect to  $M$ .
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# Hopcroft-Karp Algorithm

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**Algorithm 2** Hopcroft-Karp algorithm

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- 1:  $M = \emptyset$
  - 2: **repeat**
  - 3:     Let  $\{P_1, \dots, P_k\}$  be a blocking set of augmenting paths with respect to  $M$ .
  - 4:      $M \leftarrow M \oplus P_1 \oplus P_2 \oplus \dots \oplus P_k$
  - 5: **until** there is no augmenting path with respect to  $M$
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# Correctness

1. In each iteration, the updated  $M$  is a matching
  - I.e., if  $M$  is a matching and  $\{P_1, P_2, \dots, P_k\}$  is any set of vertex-disjoint  $M$ -augmenting paths, then  $M \oplus P_1 \oplus P_2 \oplus \dots \oplus P_k$  is a matching of cardinality  $|M| + k$
2. If  $M$  and  $M'$  are matching and maximum matchings in  $G$ ; let  $k = |M'| - |M|$ .  
The edge set  $M \oplus M'$  contains at least  $k$  vertex-disjoint  $M$ -augmenting paths
  - Each connected component in  $M \oplus M'$  is an  $M$ -alternating component
  - Each  $M$ -alternating component which is not an  $M$ -augmenting path has at least as many edges in  $M$  as in  $M'$
  - Each  $M$ -augmenting path has exactly one fewer edge in  $M$  as in  $M'$
  - Therefore, at least  $k$  of the connected components of  $M \oplus M'$  must be  $M$ -augmenting paths, and they are all vertex-disjoint

# Correctness (Cont ...)

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3.  $G$  has at least one  $M$ -augmenting path of length less than  $n/k$ , where  $n$  denotes the number of vertices of  $G$
4. The minimum length of an  $M$ -augmenting path strictly increases after each iteration of the algorithm
  - I.e., if  $\{P_1, P_2, \dots, P_k\}$  is any set of vertex-disjoint  $M$ -augmenting paths of length  $l_1$ , and if  $l_2$  be the length of a shortest  $M \oplus P_1 \oplus P_2 \oplus \dots \oplus P_k$ -augmenting path, then  $l_2 \geq l_1 + 2$
  - Let  $P'$  be an  $M \oplus P_1 \oplus P_2 \oplus \dots \oplus P_k$ -augmenting path
  - **Case 1:** If  $P'$  doesn't have any vertex common with  $P_1, P_2, \dots, P_k$ , then  $P'$  is also an  $M$ -augmenting path. Which contradicts maximality of disjoint paths
  - **Case 2:** If there is a common vertex, then  $|P'| \geq |P_i| + |P' \cap P_i|$  for some  $i$



# Running time

- The Hopcroft-Karp algorithm terminates after fewer than  $2\sqrt{n}$  iterations
  - After the first  $\sqrt{n}$  iterations, the minimum length of an  $M$ -augmenting path is greater than  $\sqrt{n}$
  - This implies, by observation 2, that  $|M'| - |M| < \sqrt{n}$
  - Each remaining iteration strictly increases  $|M|$ , hence there are fewer than  $\sqrt{n}$  iterations remaining
- By the time algorithm terminates, we have a maximum matching

# Blocking set of augmenting paths

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- If  $G$  is a graph (bipartite or not) and  $M$  is a maximum matching, a ***blocking set of augmenting paths*** with respect to  $M$  is a set  $\{P_1, P_2, \dots, P_k\}$  of augmenting paths such that
  1. the paths  $P_1, P_2, \dots, P_k$  are vertex disjoint paths
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- In other words, a blocking set of augmenting paths is a (set wise) ***maximal collection of vertex-disjoint minimum-length augmenting paths***

How to compute these paths?



- Thank you!