

Introduction to the Boost C++ Libraries

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What is Boost?

- **A set of C++ libraries**
 - Free and open-source
- **Cover diverse aspects of development**
 - Things missing in STL
- **Portable**
 - Does not require 'modern' C++
 - Watch out for compiler issues
- **Widely used**
 - Forms the foundation of popular libraries (e.g. QuantLib)
- **Features keep migrating to C++**
 - Don't worry, they stay in Boost, too
 - Sometimes implementations differ

What's in the Course?

- **Bite-sized coverage of several Boost libraries**
 - Library overview
 - API overview
 - Implementation
- **This course uses**
 - Boost 1.55
 - Visual Studio 2013
- **Requirements**
 - Good knowledge of C++
 - A C++ compiler

Getting Started with Boost

Getting, Installing and Using Boost

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Overview

- Getting Boost
- Using Boost
- Building Boost (if necessary)
- Getting Help



Getting Boost

- <http://boost.org>
 - Distributed in either source form or binary format
 - Compilation might not be required (more on this later)
- **Ports to other platforms**
 - E.g., iOS, Android, Blackberry
 - Not officially supported (require regression tests)
- **Check compatibility!**
 - E.g. VS2013 has issues with Boost 1.55

Building Boost

- **Boost is a header-only (.hpp) library**
- **Only a few libraries require you to *compile* boost**
 - Compiler will complain about missing library files
- **When compiling, you need to watch out for**
 - Compilers and compiler versions
 - Debug vs. Release
 - Bitness (32bit vs 64bit)
- **Warning: compilation takes a long time**
- **Own build system (Boost.Build)**
 - b2.exe is the runner
 - Compilation options provided as arguments

Getting Help

- Boost documentation pages
- StackOverflow
- Any C++ community/group
- Boost mailing lists
<http://lists.boost.org>
- Books

