

Conflict-Serializable Schedule

```
xlock(T2, supplier_order)
read(status, net_amount)
if status==pending
    pending_amount=pending_amount+net_amount
else received_amount=received_amount+net_amount
write(pending_amount)
write(received_amount)
unlock(supplier_order)
commit(T2)

slock(T1, supplier_order)
read(supplier_order.net_amount)
tot_amount=tot_amount+supplier_order.net_amount
slock(T1, employee)
read(eid, employee_order.val, salary)
val=val+employee_order.val
xlock(T1, employee)
salary=salary+(val/tot_amount)*salary
unlock(supplier_order)
unlock(employee)
commit(T1)
```

Non conflict-Serializable Schedule

```
slock(T1, supplier_order)
read(supplier_order.net_amount)
tot_amount=tot_amount+supplier_order.net_amount
unlock(supplier_order)

slock(T1, employee)
xlock(T2, supplier_order)
```

```
read(status, net_amount)
if status==pending
pending_amount=pending_amount+net_amount
else received_amount=received_amount+net_amount
write(pending_amount)
write(received_amount)
unlock(supplier_order)
read(eid, employee_order.val, salary)
val=val+employee_order.val
xlock(T1, employee)
salary=salary+(val/tot_amount)*salary
unlock(employee)
commit(T1)
commit(T2)
```