Screen	Serializable
com.badlogic.	tankstars.Play
+ ts + isRestore ~ lastGamePausedTime ~ lastBulletTime ~ lastCongratsTime ~ lastAirDropTime ~ lastP1BUpgradeTime ~ lastP2BUpgradeTime ~ p1Active ~ plainH ~ tH ~ tW and 17 more	
+ PlayScreen() + render() + resize() + show() + hide() + pause() + resume() + dispose()	