

TextInputListener

```
classDiagram
    class TextInputListener {
    }
    class com_badlogic_tankstars_MyTextInputListener {
        + MyTextInputListener()
        + input()
        + canceled()
    }
    com_badlogic_tankstars_MyTextInputListener --|> TextInputListener
```

com.badlogic.tankstars.My
TextInputListener

+ MyTextInputListener()
+ input()
+ canceled()