```
import java.util.Scanner;
public class Task14 {
    String name;
    int rollNo;
    double height;
    // Constructor to initialize the Task14 object
    public Task14(String name, int rollNo, double height) {
        this.name = name;
        this.rollNo = rollNo;
        this.height = height;
    }
    // Method to display data of all Task14 objects with height > 6
    public static void displayData(Task14[] ar) {
        double [] arh= new double[ar.length];
        int inc=0;
        for (Task14 task14 : ar) {
            arh[inc]=task14.height;
            inc++;
        }
        int i=0;
        int j=0;
        while (i<ar.length-1) {</pre>
            j=i;
            while (j<ar.length-1) {
                if (arh[i]>arh[j+1]) {
                    double swap=arh[i];
                    arh[i]=arh[j+1];
                    arh[j+1]=swap;
                }
                else {
                    j++;
                j++;
```

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```
i++;
       for (double d : arh) {
         System.out.println(d);
        int k=0;
        for (Task14 task14 : ar) {
            k=0;
            while (k<ar.length) {</pre>
            if (arh[k]==task14.height) {
                System.out.println("Name:"+ task14.name+ " Height: "+ task14.height);
                break;
            }
            k++;
    }
public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    // Array to store 3 Task14 objects (you can adjust the size here)
    Task14[] Task14s = new Task14[3];
    // Loop to get details of 3 Task14s
    for (int i = 0; i < 3; i++) {
        // Read name, roll number, and height
        System.out.print("Enter Name: ");
        String name = scanner.nextLine();
        System.out.print("Enter Roll No: ");
        int rollNo = scanner.nextInt();
        System.out.print("Enter Height (in meters): ");
```

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```
double height = scanner.nextDouble();
    scanner.nextLine(); // To consume the newline character left by nextDouble()
    // Store the entered data into the Task14s array
    Task14s[i] = new Task14(name, rollNo, height);
}
scanner.close();
// Call the displayData method to show information of Task14 objects with height > 6
displayData(Task14s);
}
```

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