

## RUTGARD ELDERHUT

*adolescent human  
chaotic neutral  
Level 2 fighter*

**Pronouns:** he/him  
**Occupations:** Brigand  
**Armor Class** 14  
**Hit Points** 29 (TODO H  
**Speed** 30.

STR	DEX	CON	INT	WIS
16	14	15	13	9 (0)
(+3)	(+2)	(+3)	(+2)	

**CHA**  
  
16  
(+3)

Saving Throws

2500 x 3235  
↔ ↑↓  
Image Dummy

## ROLEPLAYING

Introduction

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16  
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**Saving Throws**  
TODO Saving Throws  
**Skills**

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common ,  
**Adjectives** ,

**Special Abilities**

- **Fighting Style:** Defense,  
Second Wind, Action Surge  
Athletics, Intimidation

**Special Equipment**

**Combat Tactics**

Straight ahead with his sword a  
if he proves outmatched, he'll f  
back and use his bow if possibl

**Actions**

Sword | Bow

**Factions**

## ROLEPLAYING

**Introduction**

A burly young man steps ou  
into the firelight, "Don't  
anybody move, we've got y  
surrounded"

**Appearance**

Tall and broad with sandy h  
and a five o'clock shadow t  
makes him look older than

2500 x 3235

↔

↓

# Image Dummy

Skills

Proficiencies

Damage Immunities

Condition Immunities

Senses

Languages

Adjectives

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

TODO Saving Throws

TODO Damage Immunities

TODO Condition Immunities

TODO Senses

Common ,

Fighting Style: Defense

Second Wind, Athletics, Intimidation

Straight ahead with his sword, but when he proves outmatched, he switches to his bow and arrow.

Sword | Bow

Appearance

Expressions

Mannerisms

Motivations

Passions

Secrets

A burly young man steps out into the firelight, "Don't anybody move, we've got you surrounded"

Tall and broad with sandy hair and a five o'clock shadow that makes him look older than he is. Dressed in cheap leathers

"Aye, don't you be trying anythin funny", "Just hand o'er yer loot and we'll be on our way, no need to get yerself hurt"

An odd accent and a touch of a slur

Money, survival, power

Clog Dancing

He's not in charge of the gang, but he definitely knows who is

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Background Story

Personality

Rutgard grew up poor in a small mining town with not much in the way of prospects. He was a big lad and a bit of a scrapper, but had always expected to grow up and work in the mine. Unfortunately, by the time he grew up, the mine had run dry and most of the town had moved on.

Setting off to find his fortunes elsewhere with a cheap suit of leather armor and a cheap sword and bow, he quickly found work on the more unsavory side. His boss rounded up a group of like-minded, impoverished youngsters and set them loose robbing travelers and merchants along the less policed travel routes.

Proving a good fit for him, Rutgard was soon given his own crew.

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