

THAERUS LONITHAR

young adult water genasi  
lawful neutral  
Level 6 monk

Pronouns: she/her  
Occupations: Archeologist  
Armor Class 18  
Hit Points 52 (TODO Hitdice)  
Speed 30.

STR	DEX	CON	INT	WIS	CHA
14 ( )	20	14	14	18	12

Saving Throws TODO Saving Throws  
Skills  
Defensive duelist; Polearm Master Martial Arts + 5; Insight +3; Religion +3; Acrobatics +5Stealth +5  
Proficiencies  
Damage Immunities  
TODO Damage Immunities  
Condition Immunities  
TODO Condition Immunities  
Senses TODO Senses  
Languages Common Elven Primordial ,  
Adjectives ,

Special Abilities

- Hidden from Djinn's Eyes - Thaerus is imperceptible to Djinns unless she attacks them | Ki - 3 points

Special Equipment

- Spear of the Stormy Sea (+3 Spear with additional lightning damage); 4X +3 Javellins

Combat Tactics

Thaerus, typically attacks twice with the piercing end of her spear, once with the blunt end, and twice with low kicks designed to trip humanoid opponent. She will also use her Ki on a flurry of hands attack against strong opponents.</p><p> | Although Thaerus tends to engage in melee combat when confronted, she will often opt to throw her javellins from an unseen position if she is initiating combat

Actions

+3 Spear of the Stormy Sea 1d6 + 8 (Dex + magic monus) + 3d4 lightning damage once per day | +3 Javelin

Factions

THAERUS LONITHAR

young adult water genasi  
lawful neutral  
Level 6 monk

Pronouns: she/her  
Occupations: Archeologist  
Armor Class 18  
Hit Points 52 (TODO Hitdice)  
Speed 30.

STR	DEX	CON	INT	WIS	CHA
14	20	14	14	18	12

Saving Throws TODO Saving Throws  
Skills  
Defensive duelist; Polearm Master Martial Arts + 5; Insight +3; Religion +3; Acrobatics +5Stealth +5  
Proficiencies TODO  
Damage Immunities  
TODO Damage Immunities  
Condition Immunities  
TODO Condition Immunities  
Senses TODO Senses  
Languages Common Elven Primordial ,  
Adjectives ,

Special Abilities

- Hidden from Djinn's Eyes - Thaerus is imperceptible to Djinns unless she attacks them | Ki - 3 points

Special Equipment

- Spear of the Stormy Sea (+3 Spear with additional lightning damage); 4X +3 Javellins

Combat Tactics

Thaerus, typically attacks twice with the piercing end of her spear, once with the blunt end, and twice with low kicks designed to trip humanoid opponent. She will also use her Ki on a flurry of hands attack against strong opponents.</p><p> | Although Thaerus tends to engage in melee combat when confronted, she will often opt to throw her javellins from an unseen position if she is initiating combat

Actions

+3 Spear of the Stormy Sea 1d6 + 8 (Dex + magic monus) + 3d4 lightning damage once per day | +3 Javelin

Factions

2500 x 3235  
↔ ↑↓

Image Dummy

2500 x 3255

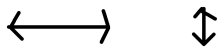


Image Dummy

## ROLEPLAYING

### Introduction

Thaerus actively recruits adventurers for help on her quest to find a lost settlement of water Genasi

### Appearance

Pale teal skin with bluish black hair, large orangeish brown eyes, wiry build. full sleeve of water themed tattoos

### Expressions

"I've been land-locked for far too long";  
"We must band together in this world. there is water in all of us"

### Mannerisms

Ppritzes herself with mist using her elegantly designed spritzer similar to a perfume bottle

### Motivations

Searching for a long-lost village of water Genasi who managed to find each other at the behest of their Djinn parents

### Passions

### Secrets

## ROLEPLAYING

### Introduction

Thaerus actively recruits adventurers for help on her quest to find a lost settlement of water Genasi

### Appearance

Pale teal skin with bluish black hair, large orangeish brown eyes, wiry build. full sleeve of water themed tattoos

### Expressions

"I've been land-locked for far too long"; "We must band together in this world. there is water in all of us"

### Mannerisms

Ppritzes herself with mist using her elegantly designed spritzer similar to a perfume bottle

### Motivations

Searching for a long-lost village of water Genasi who managed to find each other at the behest of their Djinn parents

### Passions

### Secrets

Cell3

Bottom