



# HICKLE FROWNBOTTOM

Elderly Gnome  
Lawful Good  
Level 3 Artificer

**Pronouns:** he/him  
**Occupations:** Toy Maker  
**Armor Class** 11  
**Hit Points** 34 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
12	16	12	19	14
(+1)	(+3)	(+1)	(+5)	(+2)

**CHA**  
12  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills** building lifelike clockwork toys  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common, Gnomish, Dwarvish,  
**Adjectives**

## Special Abilities

-

## Special Equipment

## Combat Tactics

Hickle largely avoids combat unless cornered.

## Actions

-

## Factions

**Artificer's Guild**

**Local Business Associations**  
*Clockmaster*

2500 x 3235



Image Dummy

# ROLEPLAYING

## Introduction

He can be found at a little toy shop off the beaten path or a stall in the town market selling his creations

## Appearance

Short and chubby with a bald head, nose, a big bushy beard and thick multi-lens glasses

## Expressions

"Ah little one, what's your favorite animal", "Go, run ask your mother if she'll buy you one today"

## Mannerisms

Constantly fiddling with and cleaning his glasses

## Motivations

Improving his skill, making a living, the happiness of children

## Passions

He loves the delicacy of clockworks and has a large collection of clocks

## Secrets

He's been slowly secretly building a clockwork man/Warforged for the last few years

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**Skills** **Skills** building lifelike clockwork toys

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities

**Condition Immunities**  
TODO Condition Immunities

**Senses** TODO Senses  
**Languages** Common, Gnomish, Dwarvish,  
**Adjectives**

**Special Abilities** Gnome Abilities: Darkvision, Gnome Cunning, Artificer's Lore, Tinker: Clockwork Toy | Artificer's Abilities: Magical Tinkering, Spellcasting, Infuse Item, The Right Tool for the Job, Arcane Armor, Armor Model | Tinker Tools  
**Special Equipment**

## Combat Tactics

Hickle largely avoids combat unless cornered.

## Actions

Unarmed

## Factions

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*Clockmaster*

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# BACKGROUND STORY

my

Cell3