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ge Dummy

TONY "THE CARP" SARDUCCI

Middle Aged Adult Human
Chaotic Neutral
Level 3 Rogue

Pronouns - he/him
Occupations - Pawn Shop Owner
Armor Class - 11
Hit Points - 46 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS	CHA
13	9 (0)	14	17	13	15
(+2)		(+2)	(+4)	(+2)	(+3)

Saving Throws -
Skills - He's one hell of a haggler
Proficiencies -
Proficiency Mod - +2

Languages -
Common Undercommon Halfling Dwarvish
Thieve's Cant

Adjectives -

Special Abilities

Special Equipment	-	-
-	-	-

Combat Tactics

Keeps his hand crossbow and club behind the counter at all times. The crossbow is his go to, but hes handy with a club too if needed

Actions

Factions

A Thieve's/Assassin's Guild
Role:

2500 x 323

Image Dump

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ROLEPLAYING

Introduction

The short, fat man behind the caged in counter at the local pawn shop greets you with a curt "Whatdyawant?"

Appearance

He's mostly bald with a thick unkempt mustache and a five o'clock shadow, sloppily dressed and bags under his eyes

Expressions

"5 copper, best I can do", "This is a very fine specimen, just came in yesterday. It'll cost ya though"

Mannerisms

Talks with his hands, slightly wheezy,
occasional eye twitch

Motivations

Money, more money and a disdain for people in general

Passions

He likes gold... a lot

Secrets

He's a fence for the local thieves' guild
and at least half of his inventory is stolen
goods