

PRINCESS ATEH

Late Tweens Khazar Halfling Neutral Level 0 Civilian

Pronouns: she/her Occupations:

Poetess, philosopher, court advisor, conquered princess Armor Class 11

Hit Points 17 (TODO Hitdice) Speed 25.

STR DEX CON INT WIS 13 13 16 18 9 (0) (+2) (+2) (+3) (+4)

CHA (+1)

Saving Throws

TODO Saving Throws Skills

History; Nature; Perception; Arcana; Religion
Proficiencies

Damage Immunities

TODO Damage Immunities Condition Immunities

TODO Condition Immunities

Senses TODO Senses Languages Human,

Draconic, dwarvish, elvish, gnomish, orcish, troll (but not halfling, except for one word), Adjectives Spacy,

Special Abilities

Special Equipment

Combat Tactics

Princess Ateh will rarely engage in combat and instead call upon guards or surrounding civilians to intervene on her behalf.

Actions

Factions

Khazar halflings



ROLEPLAYING

Introduction

A young halfling woman bars your "Between us, a captured puma on rope. How are we to approach each other?"

Appearance

Beautiful, immaculate, slender for a halfling; one letter pasted to each e carries a silvery fruit in one hand.

Expressions

"We are all ku"; "Your thoughts are my dresses, the waistlines all identic "All dreams were dreamt long ago."

Mannerisms

Stands on toes, like a ballerina; arch eyebrows; holds hands over her eye when she closes them to think.

Motivations

Recovering her lost language, which promptly forgot upon the khagan's decision to convert the Khazar halfli

Passions

Languages: Dreams

Secrets

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Pronouns: she/her

Occupations:

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CHA 11 (+1)

Saving Throws

TODO Saving Throws Skills Skills History; Nature; Perception; Arcana; Religion

Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition

Immunities
Senses TODO Senses Languages Human, Draconic, dwarvish, elvish, gnomish, orcish, troll (but not halfling, except for one

Adjectives Spacy,

Special Abilities **Special Equipment** -

Combat Tactics

Princess Ateh will rarely engage in combat and instead call upon guards or surrounding civilians to intervene on her behalf.

Actions

Bat (Cudgel)

Factions

Khazar halflings

ROLEPLAYING

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Passions

Languages; Dreams

Secrets

BACKGROUND STORY

Princess Ateh may or may not be a princess anymore. Her peoples' kingdom of Jujubalanah [A halfling kingdom that has been lost (or maybe not!)] did not fair well in the Goblin and Hobgoblin raids of the Dark Reckoning of Rakosh Ghaal [Any Goblinoid or Orcish Deity]. Largely razed to the ground, Jujubalanah was once a bright kingdom populated by loving and generous halfings and their ilk. Ateh was among their best. Having been driven from her kingdom by war and subsequently hunted by the viscious dark forces of Rokash Ghaal, Ateh now remains in hiding yet continuesher well-skilled political performances for various factions within the realms to promote equality and abundance. Her peoples believed

in the beauty imparted by by Ku, her peoples concept of a central spiritual entity. The philosophy of Ku dictates that all things happen at the same time and that time is merely the gift of enjoying every moment that has or will exist. Her beliefs fuel her beauty and her beauty fuels her