

2500 x 3235
Image Dummy

CELL ONE LIB
CLEMANTIA

older adult half-elf
neutral good
Level 5 rogue

Pronouns: she-her
Occupations: Merchant
Armor Class 16
Hit Points 30 (TODO Hitdie)
Speed 30.

STR DEX CON INT V
10 () 16 10 15 10

CHA
18

Saving Throws
TODO Saving Throws
Skills
Persuasion; Perception;
Tools; Intimidation;
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Elven Dwarven
Cant ,
Adjectives Lithe ,

Special Abilities

- Ear for Deceit, Eye for Deceit, Insightful Fighting, Uncanny Dodge, Cunning Action, Sneak attack

Special Equipment

- <p>Circlet of Persuasion - This silver headband grants a +3 competence bonus on the wearer's Charisma-based checks.</p>

2500 x 3235
Image Dummy

ROLEPLAYING

Introduction

A half-Elven woman in semi-fine clothes overlooks market booths directing the chaos. "You there! Business or pleasure?"

Appearance

Strangely muscular for old age. Tabard in heraldic colors & appropriate symbols of the Merchants' guild. Long silver hair.

Expressions

"Schemers won't police 'emselfes"; "Bookkeeping and accounts. That's the future."; "Gotta protect against companies!"

Mannerisms

Assertively directs buyers and sellers. Always jingles a handful of coins.

Motivations

To ensure that the Regional Thieves' Guild has more control over the Merchants' Guild

Passions

CELL 2 LIB
CLEMANTIA

older adult half-elf
neutral good
Level 5 rogue

Pronouns: she-her
Occupations: Merchant
Armor Class 16
Hit Points 30 (TODO Hitdie)
Speed 30.

STR DEX CON INT WIS
10 16 10 15 16

CHA
18

Saving Throws
TODO Saving Throws
Skills
Persuasion; Perception;
Thieves' Tools; Intimidation

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Elven Dwarven
Thieves' Cant ,
Adjectives Lithe ,

Special Abilities

- Ear for Deceit, Eye for Deceit, Insightful Fighting, Uncanny Dodge, Cunning Action, Sneak attack

Special Equipment

- <p>Circlet of Persuasion - This silver headband grants a +3 competence bonus on the wearer's Charisma-based checks.</p>

Combat Tactics

Will almost exclusively withdraw to a distance and use her longbow.

Actions

Longbow | Dagger

Factions

Cell3

ROLEPLAYING

Introduction

A half-Elven woman in semi-fine clothes overlooks market booths directing the chaos. "You there! Business or pleasure?"

Appearance

Strangely muscular for old

Combat Tactics

Will almost exclusively w
a distance and use her lo

Actions

Longbow | Dagger

Factions

Passions

Unionization. Bringing the market to the people.

Secrets

She is subverting the Merchants' guild in an attempt to bring it under control of the Regional Thieves' Guild.

Tabard in heraldic colors
& appropriate symbol
Merchants' guild. Long silv
hair.

Expressions

"Schemers won't police
'emselves"; "Bookkeeping
accounts. That's the future
"Gotta protect against
companies!"

Mannerisms

Assertively directs buyers
sellers. Always jingles a
handful of coins.

Motivations

To ensure that the Regiona
Thieves' Guild has more co
over the Merchants' Guild

Passions

Unionization. Bringing the
market to the people.

Secrets

She is subverting the
Merchants' guild in an atte
to bring it under control o
Regional Thieves' Guild.