

## HEHLIAD DYS

Young Adult Gnome  
Neutral Good  
Level 10 Bard

**Pronouns** - she/her

**Occupations** -

Master of the Revels

**Armor Class** - 15

**Hit Points** -

65 (TODO Hitdice)

**Speed** - 45.

STR	DEX	CON	INT	WIS
9	12	14	17	15
(0)	(+1)	(+2)	(+4)	(+3)

**CHA**  
**18**  
**(+4)**

**Saving Throws** -

**Skills** -

Persuasion; Performance;  
Perception; Insight; History

**Proficiencies** -

**Proficiency Mod** - +4

**Languages** -

Common Gnomish Elven  
Dwarvish

**Adjectives** -

**Special Abilities** -

**Special Equipment**

**Combat Tactics**

Hehliad will reluctantly engage with combatants if she feels she has the upper hand (because of numbers or the effects of her spells and performances). Otherwise, she seeks a respectable escape.

**Actions** -

**Factions**

**The Festival Guild of the Region**  
Role:

2500 x 3235

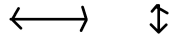


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## ROLEPLAYING

### Introduction

In the din of a remarkable festival - music, food, dancing - a gnome strides forward, examining a poster in her hands

### Appearance

Slender with high cheekbones. Long, beautiful gossamer hair. Glittering black eyes that harken the night sky.

### Expressions

"What talents have ye, then?"; "Too many things to organize, else the magistrates get ornery"; "Off to the drinktables!"

### Mannerisms

Very composed with overly conscious good posture. Elegantly and regally uses hands while describing events.

### Motivations

To create the greatest events that the people have ever seen. To balance the need for Order with desires of the commoner

### Passions

Art. Music. Gatherings.

### Secrets

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## BACKGROUND STORY

Hehliad raised in capital and was a magistrate's child, he brought numerous on behavior and he could do nothing than contribute joy experience. Studying through years, attention lower in enlisted assistant eye for wasn't was given Master of took care some memorabilia recent history.

x 3235



Dummy