### KATERINA SACINITE

older adult half-elf lawful evil Level 10 druid

Pronouns: she/her Occupations: Tavernkeeper Armor Class 16 Hit Points 64 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS

12 10 14 10 18 (+1) (+0) (+2) (+0) (+4)

CHA

12 (+1)

> Saving Throws TODO Saving Throws Skills Nature; Medicine; Herbalism; Insight

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common Elven Drui
Adjectives ,

#### **Special Abilities**

 Wild Shape | Primal Strike | Spells: 0 - 4; 1 - 4; 2 -3; 3 -- 3; 4 - 2

#### **Special Equipment**

- A pouch of painted twigs git from Treants. Each twig car used to ask a favor of a sma animal
- like a raven or racoon. If use to stir a drink
- it can also charm the person who drinks it.

### **Combat Tactics**

Katerina is a combat veteran ar shows. She confronts opponent first with the bat under her bar things escalate, she transforms into a Wild Shape.

Actions

Bat

**Factions** 

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### Roleplaying

#### Introduction

The chaos of the bustling tavern is contrasted by the composed keep behind the bar. She pushes a tankard towards you.

#### **Appearance**

A beautiful but clearly weathered half-elf with noticeable battle scars. Sleek blond mylar hair. Deep brown eyes.

#### **Expressions**

"The wild ain't so wild; depending on who you are"; "The traditions of the trees tell us where w mortals truly belong"

#### Mannerisms

Calm and composed in movement. Light but commanding nods and gestures. Drums fingers on the bar with calm impatience.

#### **Motivations**

Katerina has resigned herself to a common life of tradition. Desires reigning in expanding technologies & Early; magicks.

#### **Passions**

Nature. Trees. Any usable product of nature as revered.

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# Background Story

The great battles of the **Duplicity [any significant** historical war] witnessed the warring of races over the sovereignty of nations. While elves and humans were on tenuous grounds with regards alliances and the mixing of rac largely frowned upon, the increasing lack of militia led to ranked officers looking the oth way when enlisting half-broods The Sylvan elves, each tribe aligned with different unique aspects of their natural environment, drew from variou natural forces. Katerina's tribe allied with Treants and their ill Raised by Druids of the circle of Selune [or a similar moon God/dess], her tribe stood fanatically against the forces sweeping across the wildlands Katerina enlisted in t army of allied humans and elve and fought valiantly in the lonwar. When various treaties we eventually reached and a modicum of peace blanketed t region, her people were less isolated and had folded themselves into the broader cultures of the region. Her experiences in the war sill resonated and her distaste for other races lingered. heavily traumatized, her psych remains conflicted between th traditions deeply embedded in her being and the desire to achieve her own imagined goa of establishing a Sylvan Kingd that celebrates the trees and creations of nature. while abandoning the tinkering with technologies and dark magicks

# Personality

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