

CELL ONEMoss

middle-aged human
lawful neutral
Level 5 druid

Pronouns: she/her
Occupations:
Botanist; Florist; Royal Florist
Arranger
Armor Class 7
Hit Points 44 (TODO Hitdie)
Speed 30.

STR 6 (**INT** 13)
DEX 5
CON 17
INT 13
WIS 13

CHA
10

Saving Throws
TODO Saving Throws
Skills
Nature; Survival; Perception
Investigation
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Human elvish halfling ,
Adjectives Beautiful ,

Special Abilities

- Barkskin | Spiderclimb | Lightning | Spells - 0 - 3; 4; 2 - 3; 3 - 2. | Wild Shape

Special Equipment

- Many exotic roots
- traded with travelers.

ROLEPLAYING

Introduction

A face peers up from behind a basket of flowers being watered. "I see the hoodlum convention is in town again," the woman says from one side of her mouth.

Appearance

Paralysed on her left side, Moss walks by lifting one graceful, strong leg, then stamping and clobbering the floor with her rigid half. Her face is half frown, lips curled down, and half expressive. White stripes streak her roiling black curled hair.

Expressions

"Woman's oldest profession, next to seamstress..."; "Men are nuts"; "Take in, dearie, take in."

Mannerisms

A facial tick causes Moss to wince, the right side of her face folded into ridges, while the left side of her face remains unmoved in its permanent sadness.

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Combat Tactics

Moss will often take <i>wild shape</i> to avoid combat by fleeing into the woods. When cornered, she is a fierce and prolific combatant.

Actions

Cudgel

Factions

Cell3

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Factions

Motivations

Moss leads a simple life, finding pleasure in tending gardens and arranging bouquets. She is meticulously clean, believing that to scrub is to be free.

Passions

Moss loves flowers, especially perennials (rododendrons are among her favourites; she also grows numerous ferns at the royal gardens, and eats the fiddleheads in spring) and chamber music.

Secrets

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