



Stars-from-Afar Billowing Clouds (Afar)

STARS-FROM-AFAR BILLOWING CLOUDS (AFAR)

Older Adult Tabaxi
Neutral Good
Level 5 Artificer Battle Smith

Pronouns - he/him
Occupations - Merchant
Armor Class - 16
Hit Points - 62 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS	CHA
9 (0)	11 (+1)	17 (+4)	18 (+4)	14 (+2)	15 (+3)

Saving Throws -
Skills - Testing conversion
Proficiencies -
Proficiency Mod - +3

Languages - Common Tabaxi Elvish
Adjectives - Skilled, Quixotic, Senile,

Special Abilities

Special Equipment

Combat Tactics

Darts about landing clockwork daggers and letting them unwind. Then backs off to fire his X-Wing Crossbow. Usually the noise is enough to disturb most people.

Actions

Factions

ROLEPLAYING

Introduction

The marketplace is rich with sight and sounds. A mastiff made of iron plates nudges your leg and nods for you to follow.

Appearance

Lithe and bony grey puma. Tabard. Bronze greaves, gauntlets, and morion. Pronounced white moustache & chin beard.

Expressions

Kinna get bettah wit gidgets, innit?

Iffin ya git yer rewards, what'll ya duu widdout em?

Mannerisms

Wierd twitches with arms, hands, neck, and head, like muscle spasms. Adjusts his bronze armor as if it never fits right.

Motivations

Afar seeks to create greatness from garbage. This began with Hijack, his steel mastiff.

Passions

Recycling. Inventions. Shiny balls (orbs, gems, etc.)

Secrets

he occasionally helps smuggle goods passed port officials



STARS-FROM-AFAR BILLOWING CLOUDS (AFAR)

Older Adult Tabaxi
Neutral Good
Level 5 Artificer Battle Smith

Pronouns - he/him
Occupations - Merchant
Armor Class - 16
Hit Points - 62 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS
9 (0)	11 (+1)	17 (+4)	18 (+4)	14 (+2)

CHA
15 (+3)

Saving Throws -
Saving Throws -
Skills - Testing conversion
Proficiencies -

Languages -
Common Tabaxi Elvish
Adjectives -
Skilled, Quixotic, Senile,

Special Abilities

Special Equipment

Combat Tactics

Darts about landing clockwork daggers and letting them unwind. Then backs off to fire his X-Wing Crossbow. Usually the noise is enough to disturb most people.

Actions

Factions

ROLEPLAYING

Introduction

The marketplace is rich with sight and sounds. A mastiff made of iron plates nudges your leg and nods for you to follow.

Appearance

Lithe and bony grey puma. Tabard. Bronze greaves, gauntlets, and morion. Pronounced white moustache & chin beard.

Expressions

Kinna get bettah wit gidgets, innit?

Iffin ya git yer rewards, what'll ya duu widdout em?

Mannerisms

Wierd twitches with arms, hands, neck, and head, like muscle spasms. Adjusts his bronze armor as if it never fits right.

Motivations

Afar seeks to create greatness from garbage. This began with Hijack, his steel mastiff.

Passions

Recycling. Inventions. Shiny balls (orbs, gems, etc.)

Secrets

he occasionally helps smuggle goods passed port officials