

YEET CARG'OH'LIK

Young Goblin
Neutral
Level 5 Arcane Trickster

Pronouns: it/him
Occupations: None
Armor Class 14
Hit Points
37 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
10	19	14	14	10
(+0)	(+5)	(+2)	(+2)	(+0)

CHA
10
(+0)

Saving Throws
TODO Saving Throws
Skills
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Goblin Orcish
Common Dwarvish
Adjectives Diligent,

Special Abilities

-

Special Equipment

-

Combat Tactics

Actions

-

Factions

Wandering Dusk Thieves
Guild; -



ROLEPLAYING

Introduction

Yeet will approach an adventuring party with warnings of local thieves' guilds' interest in them; He tries to incite conflict for his own purposes

Appearance

Short and weathered, veiny, lichen-colored skin. Dresses in bland blues and browns;

Expressions

"Get outta my face, beautiful baby"; "baby, baby, baby...you got dis"; "Ima take dat ugly tally outta da picture, see"; "What are you, drunk?"

Mannerisms

Often juggles his apples in a wondrous display; Tumbles acrobatically for show, sometimes fails and laughs it off; Rarely looks anyone in the eyes; Avoids alcohol in annoying ways.

Motivations

Infiltrating any secret organization to become one of its most powerful members. He does so in order to incite more conflict within and between populations.

Passions

Collecting leaves of varying sizes; Changing his clothing and aspect to avoid being recognized.

Secrets

He feels guilt over neglecting his children which led to one of their deaths.

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BACK STORY

The Goblins major (relative) rarely (settler) hills. The plague Under emerge surroun raids p particu result i taken a Mounta in so fa target i intentio them t increas hate-fu Kyhaer aggress Yeet w enviroir with ha races a their bl townsh shiny ti

Yeet m captured at for convers subjected t violent 'the still able to he is a Dus able to refl upbringing brotherhoo Nonetheles been infuse hatred and characteriz Goblins. He by this diss

Drawn purportedly Dwarven ca tyrannical f Herkog, Ye lieutenant i the capture staving off Yet the mis when a gro adventurer nearby fron Rheidolen [frontier tow comissione caves and i Herkog abo connection: raids on su Herkog was goblin popu eliminated. Because He before he c questioned adventurer Yeet instea down and t he is a Dus should nev involved in begged or l the adventu than enoug continue or their object escorted ba for question potential tr of the lack organizatio town, it wa: crafty Gobl now roams and distant other dusk