

HUGH MANN

young adult human  
neutral  
Level 3 rogue

Pronouns: he/him  
Occupations: Thief

Armor Class 11

Hit Points 22 (TODO Hitdice)  
Speed 20.

STR	DEX	CON	INT	WIS	CHA
12	18	9	12	9	8

Saving Throws TODO Saving Throws  
Skills

Proficiencies TODO

Damage Immunities TODO Damage Immunities  
Condition Immunities TODO Condition Immunities  
Senses TODO Senses  
Languages Common Draconic ,  
Adjectives ,

Special Abilities Kobold Traits: Darkvision Grovel, Cower & Beg Pack Tactics Sunlight Sensitivity | Sneak Attack Cunning Action | Fast Hands  
Second -Story Work

Special Equipment

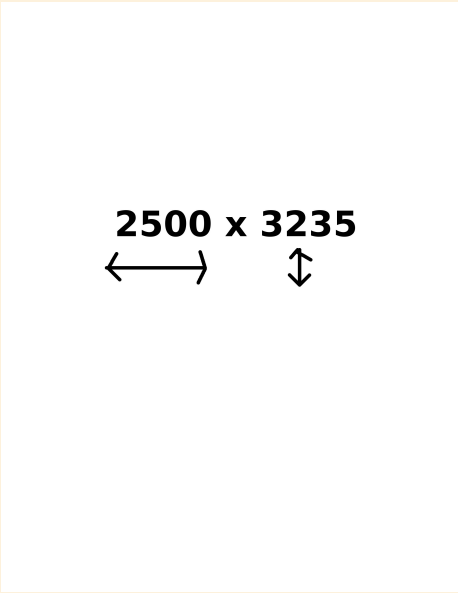
Combat Tactics

Will split into 3 and attack if seriously threatened, but only if cowering doesn't work

Actions

3 Short Swords

Factions



ROLEPLAYING

Introduction

A tall, wobbly, cloaked man bumps you on your way through the crown and clumsily tries to steal your bag

Appearance  
Completely covered by a purple cloak, only the snout of a red scaly face poking out occasionally.  
Expressions

"We... I mean I, am very happy to meet you", "Please don't hurt us... I mean Me".

**Mannerisms**

**Slightly off balance**

**Motivations**

**Treasure!**

**Passions**

**Treasure!**

**Secrets**

**Hugh Mann is in fact 3 kobolds stacked on top of each other in a cloak pretending to be a person**

## Background

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Looking for a way to gather more treasure for their tribe, Hugh Mann had the brilliant idea of pretending to be a human to infiltrate their society and steal treasure from the inside. It's not going very well for them, but at least they've been able to move about town without attracting too much attention