

ge Dummy

with it while he wields it."}], "Hexblade Abilities"=>[{"Hexblade Spells"=>[{"1st Level"=>"Shield, Wrathful Smite", "2nd Level"=>"Blur, Branding Smite", "3rd Level"=>"Blink, Elemental Weapon", "4th Level"=>"Phantasmal Killer, Staggering Smite", "5th Level"=>"Banishing Smite, Cone of Cold"}], "Hexblades Curse"=>"Gain a bonus to damage rolls against the cursed target equal to his proficiency bonus. Any attack roll he makes against the cursed target is a critical hit on a roll of 19 or 20 on the d20. If the cursed target dies, he regains 6Hp", "Hex Warrior"=>"When using his Pact Weapon, he can use Charisma for Attack and Damage rolls", "Accursed Specter"=>"can curse the soul of a person he slays, temporarily binding it in his service. When he slays a humanoid, he can cause its spirit to rise from its corpse as a specter. When the specter appears, it gains temporary hit points equal to half his warlock level. Roll initiative for the specter, which has its own turns. It obeys his verbal commands, and it gains a special bonus to its attack rolls equal to his Charisma modifier"]}]

Proficiencies -
Proficiency Mod - +3

Languages - Common Celestial Infernal
Adjectives - Just, Naive, Impulsive,

Special Abilities -

Special Equipment - -

Combat Tactics
Will fight Evil wherever he finds it using his Hexblade and his Magic

Actions -

Factions
N/A
Role: *Demon Hunter*

Appearance
Tall with streaks of black and white hair, golden eyes and emerald skin. He wears full leather armor a duster and hat

Expressions
Ay, any of you would fall in the face of the horrors I seek to destroy.
Wild magicks always beat confined books.

Mannerisms
Holds a hand up while speaking; Snorts and snarls during casting; Brushes his hair from his face like a tick.

Motivations
The Pact of The Blade and serving his divine destiny

Passions
Power; Wild Magic; Demonology

Secrets
His Divine Destiny

Sight"=>"Can cast Detect Magic at will without using a spell slot"}], "Pact Weapon"=>"Can use his action to create a +2 Scimitar in his empty hand. He is proficient with it while he wields it."}], "Hexblade Abilities"=>[{"Hexblade Spells"=>[{"1st Level"=>"Shield, Wrathful Smite", "2nd Level"=>"Blur, Branding Smite", "3rd Level"=>"Blink, Elemental Weapon", "4th Level"=>"Phantasmal Killer, Staggering Smite", "5th Level"=>"Banishing Smite, Cone of Cold"}], "Hexblades Curse"=>"Gain a bonus to damage rolls against the cursed target equal to his proficiency bonus. Any attack roll he makes against the cursed target is a critical hit on a roll of 19 or 20 on the d20. If the cursed target dies, he regains 6Hp", "Hex Warrior"=>"When using his Pact Weapon, he can use Charisma for Attack and Damage rolls", "Accursed Specter"=>"can curse the soul of a person he slays, temporarily binding it in his service. When he slays a humanoid, he can cause its spirit to rise from its corpse as a specter. When the specter appears, it gains temporary hit points equal to half his warlock level. Roll initiative for the specter, which has its own turns. It obeys his verbal commands, and it gains a special bonus to its attack rolls equal to his Charisma modifier"]}]

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