

GLEM THE **DURABLE SHILL**

Middle Aged Half-Halfiling/Half-Dwarf Neutral Good Level 10 Rogue

Pronouns: he/him

Occupations:

Document Creator; Forge;

Fence

Armor Class 14 Hit Points 65 (TODO Hitdice)

Speed 40.

STR DEX CON INT 16 11 17 12 (+1) (+3) (+1) (+4) (+1)

CHA 17

(+4)

Saving Throws

TODO Saving Throws

Disguise; Persuasion; Forgery Kit

Proficiencies

Damage Immunities TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses TODO Senses

Languages Common

Thieves' Cant Halfling

Dwarven

Adjectives

Special Abilities

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Special Equipment

Combat Tactics

Glem is quite courageous, but not foolhardy. He knows his limits. He will use his psionics to disorient opponents in order to calm a situation or make space to flee. If pressed, he will try negotiating before combat.

Actions

Factions

Identity Traders

The Bureau of Population Control

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ROLEPLAYING

A small but hearty figure slides thro a market crowd towards you, flippir

through documents while spying yo

Under four feet tall. Rusty skin and s

Caesar cut. Well-kept leathers. Multi

"Can't be found when you're nobody

particular"; "How many lives have yo

already lived?"; "Plain sight? Overral

Obsessed with documents, Pinches

bridge of nose while thinking. Shuffle

through pockets & amp; cases. Whis

Glem hopes to rewrite portions of his

Identity and identification processes possibilities of the mind to create a

and the roles of its players.

scroll cases adorn his person.

Introduction

Appearance

Expressions

Mannerisms

Motivations

Passions

Secrets

to self.

party.

17 (+4)

Saving Throws

TODO Saving Throws Skills Skills Disquise;

Persuasion; Forgery Kit Proficiencies TODO

Damage Immunities

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Immunities

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Actions

Factions

Identity Traders

The Bureau of **Population Control**

ROLEPLAYING

Introduction

A small but hearty figure slides through a market crowd towards you, flipping through documents while spying your party.

Appearance

Under four feet tall, Rusty skin and short Caesar cut. Well-kept leathers. Multiple scroll cases adorn his person.

Expressions

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"Can't be found when you're nobody in particular"; "How many lives have you already lived?"; "Plain sight? Overrated."

Mannerisms

Obsessed with documents. Pinches the bridge of nose while thinking. Shuffles through pockets & amp; cases. Whispers to self.

Motivations

Glem hopes to rewrite portions of history and the roles of its players.

Passions

Identity and identification processes. The possibilities of the mind to create a self.

Secrets

BACK STOR

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alliance pr wondrous region but individuals of talents t mixing of i generated population psionic abi in this cult diverse en Glem's psi quickly, as recognition of persona avenue for He was ab peoples' m personal ic quickly gal identity to to each me

Bureau, ar

He tho Population mete out f documents you are an flows throu then any o on that pro there. With expertise. wasn't long sought tra local guild Traders; a to underm imposed b was here t his skills a connection community notoriety a illegal doci for trade, t