

TRISTETH MULHOLLAND

Elderly Human
Neutral
Level 2/2 Rogue; Cleric

Pronouns: he/him
Occupations: Gravekeeper
Armor Class 11
Hit Points
35 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
13	9	9	14	11
(+2)	(0)	(0)	(+2)	(+1)

CHA
15
(+3)

Saving Throws
TODO Saving Throws
Skills
Gravekeeping; Embalming;
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
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2500 x 3235
Image Dummy

ROLEPLAYING

Introduction

Leaves his post to find supplies at the nearest market; Often visits the alehouse for some grub and a good drunk

Appearance

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Appearance

Lanky, with a curved spine and potbelly.

Expressions

"It is what it is"; "Love", "Dear", "Honey", "Sweetie".

Mannerisms

Sucks breath when cogitating; overfeeds pets with treats

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<p>Senses TODO Senses</p> <p>Languages Common Dwarven</p> <p>Adjectives Dim,</p> <hr/> <p>Special Abilities</p> <p>-</p> <p>Special Equipment</p> <p>-</p> <p>Combat Tactics</p> <p>Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.</p> <p>Actions</p> <p>-</p> <p>Factions</p> <p>Order of Selune [Any Good Moon God]</p>	<p>Lanky, with a curved spine and potbelly.</p> <p>Expressions</p> <p>"<i>It is what it is</i>"; "Love", "Dear", "Honey", "Sweetie".</p> <p>Mannerisms</p> <p>Sucks breath when cogitating; overfeeds pets with treats.</p> <p>Motivations</p> <p>To keep those departed in his graveyard safe from disturbances at their stones and cryptfaces well-kept and beautiful for visitors.</p> <p>Passions</p> <p>Pet otters and pet raven; bastard son wandering The Chalk.</p> <p>Secrets</p> <p>Created the world's first Ansible, and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity.</p>	<p>Condition Immunities</p> <p>TODO Condition Immunities</p> <p>Senses TODO Senses</p> <p>Languages Common Dwarven</p> <p>Adjectives Dim,</p> <hr/> <p>Special Abilities</p> <p>-</p> <p>Special Equipment</p> <p>-</p> <p>Combat Tactics</p> <p>Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.</p> <p>Actions</p> <p>-</p> <p>Factions</p> <p>Order of Selune [Any Good Moon God]</p>	<p>Motivations</p> <p>To keep those departed in his graveyard safe from disturbances and their stones and cryptfaces well-kept and beautiful for visitors.</p> <p>Passions</p> <p>Pet otters and pet raven; bastard son; wandering The Chalk.</p> <p>Secrets</p> <p>Created the world's first Ansible, and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity.</p>	<p>Grumpy poor father is. Add lecherous have the exploited with inappropriate behavior put his control animal As this suggest, Tristeth family coming off slingshot. He examine the and out, let morphology composition bury the past what he, are be the "right" Nobody out about he covered it up having a vacation cared for. But came of age choose between father's farm on his own trade. The man He hated him as he adored brothers and departed to and volunteered coroner of the Selune [Any Goddess] a respectful respect bodies for himself Because they preached the and spirits, changing his and strange Eventually into the position gravekeeper currently present countryside grounds. His bastard son mother, rest townhouse grounds.</p> <p>[Optional] Tristeth exploited by looking to save the burial ground Deity. Consequently penetrated his causing a so Tristeth escape realm that he The Warlock his astral form endless expansion nothingness; fading chalk In the chalk, spirits of the seek to sacrifice convinces Tristeth his supply of wakes, exhausted wondering why provides him talking to him odd twitches exhaustion.</p>
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