



3235  
↕  
Dummy

## RUTGARD ELDERHUT

*Adolescent Human  
Chaotic Neutral  
Level 2 Fighter*

**Pronouns:** he/him  
**Occupations:** Brigand  
**Armor Class** 14  
**Hit Points**  
29 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
16	14	15	13	9
(+3)	(+2)	(+3)	(+2)	(0)

**CHA**  
16  
(+3)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common  
**Adjectives**

### Special Abilities

-

### Special Equipment

### Combat Tactics

Straight ahead with his sword  
and if he proves outmatched,  
he'll fall back and use his bow  
if possible

### Actions

-

### Factions

**The Gang**

**Thieve's Guild**

**Mercenary Army**

2500 x 3235

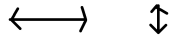


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## ROLEPLAYING

### Introduction

A burly young man steps out into the  
firelight, "Don't anybody move, we've  
got you surrounded"

### Appearance

Tall and broad with sandy hair and a  
o'clock shadow that makes him look  
older than he is. Dressed in cheap  
leathers

### Expressions

"Aye, don't you be trying anythin funny",  
"Just hand o'er yer loot and we'll be on  
our way, no need to get yerself hurt"

### Mannerisms

An odd accent and a touch of a slur

### Motivations

Money, survival, power

### Passions

Clog Dancing

### Secrets

He's not in charge of the gang, but he  
definitely knows who is

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## BACK STORY

Rutgard  
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and a chea  
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His boss ro  
group of lil  
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and set the  
travelers a  
along the l  
routes.

Provin  
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given his c