DEX CON INT WIS STR 9 (0) 12 14 17 15 (+1) (+2) (+4) (+3)

CHA 18 (+4)

my

Saving Throws TODO Saving Throws

Persuasion; Performance; Perception; Insight; History

Proficiencies Damage Immunities **TODO Damage Immunities Condition Immunities TODO Condition Immunities** Senses TODO Senses

Languages Common, Gnomish, Elven, Dwarvish, **Adjectives**

Special Abilities

Special Equipment

Combat Tactics

Hehliad will reluctantly engage with combatants if she feels she has the upper hand (because of numbers or the effects of her spells and performances). Otherwise, she seeks a respectable escape.

Actions

Factions

The Festival Guild of the Region

2500 x 3235 \longleftrightarrow \updownarrow

Image Dummy

ROLEPLAYING

Introduction

In the din of a remarkable festival -music, food, dancing - a gnome stri forward, examining a poster in her

Appearance

Slender with high cheekbones. Long beautiful gossamer hair. Glittering beeves that harken the night sky.

Expressions

"What talents have ye, then?"; "Too many things to organize, else the magistrates get ornery"; "Off to the drinktables!

Mannerisms

Very composed with overly consciou good posture. Elegantly and regally hands while describing events.

Motivations

To create the greatest events that the people have ever seen. To balance need for Order with desires of the commoner

Passions

Art. Music. Gatherings.

Secrets

HEHLIAD DYS

Young Adult Gnome Neutral Good Level 10 Bard

Pronouns: she/her Occupations: Master of the Revels Armor Class 15 **Hit Points** 65 (TODO Hitdice) Speed 45

 STR
 DEX
 CON
 INT
 WIS

 9 (0)
 12
 14
 17
 15

 (+1)
 (+2)
 (+4)
 (+3)

CHA 18 (+4)

Saving Throws

TODO Saving Throws Skills Skills Persuasion; Performance; Perception; Insight; History

Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities

Senses TODO Senses Languages Common, Gnomish, Elven, Dwarvish. **Adjectives**

Special Abilities

Special Equipment

Combat Tactics

Hehliad will reluctantly engage with combatants if she feels she has the upper hand (because of numbers or the effects of her spells and performances). Otherwise, she seeks a

respectable escape.

Factions

The Festival Guild of the

ROLEPLAYING

Introduction

In the din of a remarkable festival - music, food, dancing - a gnome strides forward, examining a poster in her hands

Appearance

Slender with high cheekbones. Long, beautiful gossamer hair. Glittering black eyes that harken the night sky.

Expressions

Cell3

"What talents have ye, then?"; "Too many things to organize, else the magistrates get ornery"; "Off to the drinktables!

Mannerisms

Very composed with overly conscious good posture. Elegantly and regally uses hands while describing events.

Motivations

To create the greatest events that the people have ever seen. To balance the need for Order with desires of the commoner

Passions

Art. Music. Gatherings.

Secrets

BACKGROUND STORY

Hehliad was born and raised in Polsgaard, the capital city of the region and where the royal magistrates reside. As a child, her parents would bring her to the numerous festivals held on behalf of the nobility and her young mind could imagine doing nothing else with her life than perform and contribute to the kind of joy experienced there. Studying her craft throughout her younger years, she caught the attention of one of the lower magistrates who enlisted her as his assistant and a discerning eye for festival talents. It wasn't long before she was given the role of Master of the Revels and took charge to create some of the most memorable events in recent history.