

**CAPTAIN
DOOMSMITH
STUMPTOOTH**

2500 x 3235
Image Dummy

CAPTAIN DOOMSMITH STUMPTOOTH

*middle aged adult half-orc
chaotic neutral
Level 10 rogue*

Pronouns: he/him
Occupations: Pirate
Armor Class 14
Hit Points 76 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS
18 (+4)	15 (+3)	16 (+3)	9 (0)	10 (+0)

CHA
12
(+1)

Saving Throws
TODO Saving Throws
Skills He's one hell of a sailor
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Orcish Thieve's Cant ,
Adjectives ,

Special Abilities

- Sneak Attack, Cunning Action, Uncanny Dodge, Evasion | Fancy Footwork, Rakish Audacity, Panache | Darkvision, Menacing, Relentless Endurance, Savage Attacks

Special Equipment

- Sailor's Ear Stud
Sailor's Earring

Combat Tactics

Sneak Attacks when possible, but will go headlong into melee if forced

Actions

Cutlass | Knife

Factions

2500 x 3235
Image Dummy

ROLEPLAYING

Introduction

A ship crashes out of the fog into the side of your boat. A large Half-Orc at the helm shouts "Prepare to Board!"

Appearance

A Massive Figure dressed in leathers & pirate robes with a big captain's hat with feathers and one long tusk protruding

Expressions

"Prepare to be boarded", "Well what kind of treasure have we here mateys?", "Feed them to the sharks!"

Mannerisms

He walks with a flourish like he's imitating Errol Flynn with a peg leg, even though he doesn't have a peg leg

Motivations

Booty and violence for the sake of booty and violence

Passions

Pirate history. He's a fanboy for famous the pirates that came before him and really wants to be them

Secrets

His real name is Wendell Smitty and he was born in a wealthy suburb

*middle aged adult half-orc
chaotic neutral
Level 10 rogue*

Pronouns: he/him
Occupations: Pirate
Armor Class 14
Hit Points 76 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS
18 (+4)	15 (+3)	16 (+3)	9 (0)	10 (+0)

CHA
12
(+1)

Saving Throws
TODO Saving Throws
Skills He's one hell of a sailor
Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Orcish Thieve's Cant ,
Adjectives ,

Special Abilities

- Sneak Attack, Cunning Action, Uncanny Dodge, Evasion | Fancy Footwork, Rakish Audacity, Panache | Darkvision, Menacing, Relentless Endurance, Savage Attacks

Special Equipment

- Sailor's Ear Stud
Sailor's Earring

Combat Tactics

Sneak Attacks when possible, but will go headlong into melee if forced

Actions

Cutlass | Knife

Factions

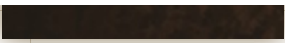
ROLEPLAYING

Introduction

A ship crashes out of the fog into the side of your boat, A large Half-Orc at the helm shouting "Prepare to Board"

Appearance

A Massive Figure dressed in



Cells

A Massive Figure dressed in leathers & pirate robes with a big captain's hat with feathers and one long tusk protruding

Expressions

"Prepare to be boarded". "What kind of treats have we here mateys?", "Feed them the sharks!"

Mannerisms

He walks with a flourish like he's imitating Errol Flynn with a peg leg, even though he doesn't have a peg leg

Motivations

Booty and violence for the sake of booty and violence

Passions

Pirate history. He's a fanboy of the famous the pirates that came before him and really wants to be them

Secrets

His real name is Wendell Smith and he was born in a wealthy suburb

BACKGROUND STORY

Growing up in a wealthy port-side community, Doomsmith heard many stories about the audacious raids of local pirates. He thus became fascinated with pirates at an early age. His parents paid for yachting lessons for him and encouraged his hobby and role playing. When his parents died in a tragic carriage accident, Doomsmith cracked, stole a ship, renamed it "The Skurge" and headed out to sea. He used what was left of his parents' monies to recruit a loyal crew and head off to emulate his childhood heroes. In time since, he has developed a reputation for ruthlessness if not necessarily efficiency. He is definitely not fond of anyone calling his bluff.

PERSONALITY

Growing up in a wealthy port-side community, Doomsmith heard many stories about the audacious raids of local pirates. He thus became fascinated with pirates at an early age. His parents paid for yachting lessons for him and encouraged his hobby and role playing. When his parents died in a tragic carriage accident, Doomsmith cracked, stole a ship, renamed it "The Skurge" and headed out to sea. He used what was left of his parents' monies to recruit a loyal crew and head off

emulate his childhood hero's. In time since, he has developed a reputation for ruthlessness if not necessarily efficiency. He is definitely not fond of anyone calling his bluff.