

*middle aged adult gnome
lawful good
Level civilian / commoner*

STR	DEX	CON	INT	WIS
12	12	10	16	14
(+1)	(+1)	(+0)	(+3)	(+2)

Short white hair rims a bald spot.
Crisp, clean facial features.
Monocle attached to collar. Bright
tunic and pants.

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Saving Throws
TODO Saving Throws
Skills
 Persuasion; Medicine; Insight
 Perception
Proficiencies
Damage Immunities

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Image Dummy

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Adjectives

- Darkvision; Gnome

Factions

"We aim to please!"; "Ledgers and lists make a pleased guest!"; "Have ya seen the deeper wilds, friend? Lets hear!"

Animated and jovial. Consistently keeping various lists and ledgers for inventory and duties. Books and pads everywhere.

To reinvent hospitality. Provide food and lodging along with laundering and other services for adventurers.

Full-service stop. Passionate that each person has a definite place in the world.

Secrets

Cell3

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BACKGROUND STORY

The very glee and dedication that characterize the Gnomish race is exemplified in Cador. His clan were always obsessed with tinkering and creation of various gadgets for adventurers' utility, but Cador took to a new level when he established inn, "the One Stop". Here he has conjoined his love for respite with his natural proclivity for tinkering. With numerous 'washers' and 'drylines', he offers guests a laundry service for a nominal fee. He has also created what he calls the 'barstop' for his common room. This complex of tubes and steel resembles a 'Hooka' and allows visitors to choose a particular beverage of their choice and have it poured for them. What they need is the receptacle, which is offered in stacks beside the 'barstop'. Cador is currently working on something that will also clean his dishes and glassware. Consistently showing his innovations he is also open to help and feedback on them and on any ideas others might have for providing even better hospitable service to his guests.

PERSONALITY