

**CLYDE GOODEYE**

middle aged adult human  
chaotic neutral  
Level 0 civilian

**Pronouns:** he/him  
**Occupations:** Merchant  
**Armor Class** 13  
**Hit Points** 26 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
9 (0)	11 (+1)	15 (+3)	12 (+1)	17 (+4)

CHA

17  
(+4)

## Saving Throws

## TODO Saving Throws

## Skills

Persuasion; Survival;  
Perception; Insight; Arcana;  
History;

Proficiencies TODO

## Damage Immunities

## TODO Damage Immunities

### Condition Immunities

## TODO Condition Immunities

## Senses TODO Senses

**Languages** Common Elven ,

### Adjectives

## Special Abilities

### Special Equipment

- <p><b>Emerald Spyglass</b> - This spyglass can see through weather effects at up to 10x magnification
- be it stars
- the distant horizon
- or an incoming threat.</p><p><b>Peace Pipe</b> - This long ornate pipe calms the emotions of whomever smokes it and bonds - through <i>friendship</i> - anyone who shares the same pipe load.</p>

## Combat Tactics

## Actions

## Factions

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STR	DEX	CON	INT	WIS
9 (0)	11 (+1)	15 (+2)	12 (+1)	17 (+4)

**2500 x 3235**

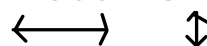


Image Dummy

2500 x 3235  
Image Dummy

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and the not-so-bad!"; "Anything ya need? Ha! Wrong question."; "Take a good look."

### **Mannerisms**

Broadly bows. Points multiple times at one good, then the next. Moves fingers as if kneading bread.

### **Motivations**

To travel and find more curios. To make tragedies bearable, especially his own. Bring more color to the world.

### **Passions**

Colors. Curios. Travel.

### **Secrets**

Clyde was once a purveyor of curiosities at a traveling circus. When the grounds were consumed by mysterious flash grass fires, Clyde was one of few escapees.

## **PERSONALITY**

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