

## TRISTETH MULHOLLAND

Elderly Human  
Neutral  
Level 2/2 Rogue; Cleric

**Pronouns:** he/him  
**Occupations:** Gravekeeper  
**Armor Class** 11  
**Hit Points**  
35 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
13	9	9	14	11
(+2)	(0)	(0)	(+2)	(+1)

**CHA**  
15  
(+3)

**Saving Throws**  
TODO Saving Throws

**Skills**  
Gravekeeping; Embalming;

**Proficiencies**

**Damage Immunities**

TODO Damage Immunities

**Condition Immunities**

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## ROLEPLAYING

### Introduction

Leaves his post to find supplies at the nearest market; Often visits the alehouse for some grub and a good drunk

### Appearance

Lanky, with a curved spine and potbelly.

### Expressions

"It is what it is"; "Love", "Dear", "Honey", "Sweetie".

### Mannerisms

Sucks breath when cogitating; overfeeds pets with treats

2500 x 3235

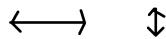


Image Dummy

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### Introduction

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x 3235



Dummy

Cell3

<p><b>Senses</b>    TODO Senses</p> <p><b>Languages</b>    Common Dwarven</p> <p><b>Adjectives</b>    Dim,</p> <hr/> <p><b>Special Abilities</b></p> <p>-</p> <p><b>Special Equipment</b></p> <p>-</p> <p><b>Combat Tactics</b></p> <p>Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.</p> <p><b>Actions</b></p> <p>-</p> <p><b>Factions</b></p> <p><b>Order of Selune [Any Good Moon God]</b></p>	<p>Lanky, with a curved spine and potbelly.</p> <p><b>Expressions</b></p> <p>"<i>It is what it is</i>"; "Love", "Dear", "Honey", "Sweetie".</p> <p><b>Mannerisms</b></p> <p>Sucks breath when cogitating; overfeeds pets with treats.</p> <p><b>Motivations</b></p> <p>To keep those departed in his graveyard safe from disturbances at their stones and cryptfaces well-kept and beautiful for visitors.</p> <p><b>Passions</b></p> <p>Pet otters and pet raven; bastard son; wandering The Chalk.</p> <p><b>Secrets</b></p> <p>Created the world's first Ansible, and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity.</p>	<p><b>Condition Immunities</b></p> <p>TODO Condition Immunities</p> <p><b>Senses</b>    TODO Senses</p> <p><b>Languages</b>    Common Dwarven</p> <p><b>Adjectives</b>    Dim,</p> <hr/> <p><b>Special Abilities</b></p> <p>-</p> <p><b>Special Equipment</b></p> <p>-</p> <p><b>Combat Tactics</b></p> <p>Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.</p> <p><b>Actions</b></p> <p>-</p> <p><b>Factions</b></p> <p><b>Order of Selune [Any Good Moon God]</b></p>	<p><b>Motivations</b></p> <p>To keep those departed in his graveyard safe from disturbances and their stones and cryptfaces well-kept and beautiful for visitors.</p> <p><b>Passions</b></p> <p>Pet otters and pet raven; bastard son; wandering The Chalk.</p> <p><b>Secrets</b></p> <p>Created the world's first Ansible, and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity.</p>	<p>Grumpy poor fa is. Add lecher have th exploit with im behavi put his control animal As this suggest, Tr the family c picking off slingshot. H examine th and out, lei morphologi composition bury the pa what he, ar be the "right Nobody out about f covered it u having a va cared for. E came of ag choose bet father's fan on his own trade. The He hated lin as he adore brothers an departed to and volunte coroner of t Selune [Any Goddess] a respectful r bodies for b Because th preached tl and spirits, changing h and strange Eventually into the po gravekeep currently p countryside grounds. Hi bastard sor mother, res townhouse grounds.</p> <p>[Optional] Tr exploited by looking to sa the burial gr Deity. Conse penetrated h causing a so Tristeth esca realm that h The Warlock his astral for endless expa nothingness; fading chalk In the chalk, spirits of tho seek to sacri convinces Tr his supply of wakes, exha wondering w provides him talking to hir odd twitches exhaustion.</p>
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