

NOKUMI

Elderly River Elf
Neutral Good
Level 10 Ranger - Monster
Slayer

Pronouns: she/her
Occupations: Guide
Armor Class 14
Hit Points
75 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
15	14	18	11	18
(+3)	(+2)	(+4)	(+1)	(+4)

CHA
9 (0)

Saving Throws
TODO Saving Throws
Skills Survival; Wilderness
Kit;
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Human, elvish,
otter, raven,
Adjectives Gentle,

Special Abilities

-

Special Equipment

--

Combat Tactics

Nokumi will choose the height advantages of the trees over direct combat, leaping from branch to branch and gaining distance whenever possible.

Actions

-

Factions

The Nation of Nac Mac



ROLEPLAYING

Introduction

A vintage creature, wrapped in thin bands of hemlock, gates your path. She smells of lemon, eyes twinkling. She smiles.

Appearance

Wood strips armour her body; her face creased and folded like a discarded blanket; cropped silver hair.

Expressions

"It is what it is"; "Love", "Dear", "Honey", "Sweetie".; "Be grateful to the rock, dew, and the sun."

Mannerisms

Sucks breath when cogitating; whistles to songbirds; clacks to ravens; chitters to otters; overfeeds pets with treats.

Motivations

To aid people in traversing the wild while educating them on her peoples, the surroundings, and the inherent dichotomy of nature as calm/ferocious growth/decay, etc.

Passions

Nokumi's world spins around her pet and her grandson. She accepts food and clothes in return for her guidance.

Secrets

NOKUMI

Elderly River Elf
Neutral Good
Level 10 Ranger - Monster
Slayer

Pronouns: she/her
Occupations: Guide
Armor Class 14
Hit Points
75 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
15	14	18	11	18
(+3)	(+2)	(+4)	(+1)	(+4)

CHA
9 (0)

Saving Throws
TODO Saving Throws
Skills **Skills** Survival;
Wilderness Kit;

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities

Senses TODO Senses
Languages Human, elvish,
otter, raven,
Adjectives Gentle,

Special Abilities Slayer's
Prey | Supernatural Defense
| Spells : 0 - 6; 1 - 4; 2 - 3; 3
- 2. | Hunter's Sense
Special Equipment
Created and named the
world's first Ansible. She
traded it away for a pittance
but still has spare cabbage
wheels.

Combat Tactics

Nokumi will choose the height advantages of the trees over direct combat, leaping from branch to branch and gaining distance whenever possible.

Actions

Long Bow | Long Sword

Factions

The Nation of Nac
Mac

ROLEPLAYING

Introduction

A vintage creature, wrapped in thin bands of hemlock, gates your path. She smells of lemon, eyes twinkling. She smiles.

Appearance

Wood strips armour her body; her face is creased and folded like a discarded blanket; cropped silver hair.

Expressions

"It is what it is"; "Love",
"Dear", "Honey", "Sweetie".;
"Be grateful to the rock, the
dew, and the sun."

Mannerisms

Sucks breath when
cogitating; whistles to
songbirds; clacks to ravens;
chitters to otters; overfeeds
pets with treats.

Motivations

To aid people in traversing
the wild while educating
them on her peoples, the
surroundings, and the
inherent dichotomy of
nature as calm/ferocious,
growth/decay, etc.

Passions

Nokumi's world spins around
her pets and her grandson.
She accepts food, tools and
clothes in return for her
guidance.

Secrets

BACKGROUND STORY

Cell3