

[Previous](#)[Next](#)

Dewarn Drumheller

2500 x 3235
↔ ↕

Image Dummy

Dewarn Drumheller

Dewarn Drumheller

older adult Dwarf

Neutral Good

Level 0 Civilian N/A

Pronouns -

he/him

Occupations -

Mason

Armor Class -

11

Hit Points -

87 (TODO Hitdice)

Speed -

25.

STR

15 (+3)

DEX

12 (+1)

CON

16 (+3)

INT

16 (+3)

WIS

18 (+4)

CHA

12 (+1)

Saving Throws -

Skills -

{ "Dwarf Abilities"=>[{ "Dwarven Resistance"=>"Has advantage on Saving Throws against poison, and has Resistance against poison damage", "Dwarven Combat Training"=>"Has proficiency with the Battleaxe, Handaxe, Light Hammer, and Warhammer.", "Stonecunning"=>"Whenever making an Intelligence (History) check related to the Origin of stonework, he is considered proficient in the History skill and adds double his Proficiency Bonus to the check, instead of his normal Proficiency Bonus"}]}

Proficiencies -

Proficiency Mod -

+2

Languages -

Common Dwarvish

Adjectives -

Competent, Drunk, Aggressive,

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

Mason's Guild

Role:

Dwarf Tribe

Role:

2500 x 3235
↔ ↕

Image Dummy

Roleplaying

Introduction

A graying dwarf curses at the top of his lungs as he drops the bricks he's laying from 2 stories up on scaffolding

Appearance

Broad and tanned from years working in the sun. His arms covered in scars from his job and he's missing several fingers

Expressions

&%\$@*\$%# #^!!!!

These kid's these days don't know how to build a wall

?#@\$\$@%%!!!!

Mannerisms

Squints his eyes like the sun is too bright, regardless of the weather. Cracks his thick knuckles incessantly

Motivations

Mastery of his craft. Imparting his knowledge to the next generation of masons

Passions

Hard drinking and swearing profusely

Secrets

May know some secret passages or weaknesses in buildings and walls he's worked on over the years

Dewarn Drumheller

older adult Dwarf
Neutral Good
Level 0 Civilian N/A

Pronouns -

he/him

Occupations -

Mason

Armor Class -

11

Hit Points -

87 (TODO Hitdice)

Speed -

25.

STR

15 (+3)

DEX

12 (+1)

CON

16 (+3)

INT

16 (+3)

WIS

18 (+4)

CHA

12 (+1)

Saving Throws -

Saving Throws -

Skills -

{ "Dwarf Abilities"=>[{ "Dwarven Resistance"=>"Has advantage on Saving Throws against poison, and has Resistance against poison damage", "Dwarven Combat Training"=>"Has proficiency with the Battleaxe, Handaxe, Light Hammer, and Warhammer.", "Stonecunning"=>"Whenever making an Intelligence (History) check related to the Origin of stonework, he is considered proficient in the History skill and adds double his Proficiency Bonus to the check, instead of his normal Proficiency Bonus"}]}

Proficiencies -

Languages -

Common Dwarvish

Adjectives -

Competent, Drunk, Aggressive,

Special Abilities

-

Special Equipment

-

Combat Tactics

He's not a fighter, but as an old drunk with a lot of pride, he's been known to get into the odd bar brawl now and again where he'll fight with anything he can get his hands on

Actions

-

Factions

Mason's Guild

Role:

Dwarf Tribe

Role:

Roleplaying

Introduction

A graying dwarf curses at the top of his lungs as he drops the bricks he's laying from 2 stories up on scaffolding

Appearance

Broad and tanned from years working in the sun. His arms covered in scars from his job and he's missing several fingers

Expressions

&%\$@*\$%##^!!!!

These kid's these days don't know how to build a wall

?#@\$%\$@%%!!!!

Mannerisms

Squints his eyes like the sun is too bright, regardless of the weather. Cracks his thick knuckles incessantly

Motivations

Mastery of his craft. Imparting his knowledge to the next generation of masons

Passions

Hard drinking and swearing profusely

Secrets

May know some secret passages or weaknesses in buildings and walls he's worked on over the years

Background Story

Having been trained as a mason as a young dwarf, at just over 300 years old, Dewarn is about as good at his job as they come. He's fast, skilled and thorough as a mason with a masters eye for detail. He is however, also a heavy drinker and that has taken it's toll on his dexterity has slowly begun to fade as he's advanced in age. He is a true master of his craft, but these days he's better off teaching the youngsters than doing the work himself.