



ELDAREN BRIGHTFOOT

Middle-Aged Halfling
Neutral Good
Level 10 Bard

Pronouns - he/him
Occupations -
Mime; Comedian; Thespian
Armor Class - 12
Hit Points -
55 (TODO Hitdice)
Speed - 25.

STR	DEX	CON	INT	WIS
11	15	12	16	12
(+1)	(+3)	(+1)	(+3)	(+1)

CHA
18
(+4)

Saving Throws -
Skills -
Performance; Persuasion;
Mime; Athletics; History;
Arcana
Proficiencies -
Proficiency Mod - +4

Languages -
Common Halfling Gnomish
Elvish
Adjectives - Charming,

Special Abilities -
Special Equipment -
-

Combat Tactics
Although a performer,
Eldaren is no newcomer to
battle. He is quite crafty
and will use his skills and/or
magicks of persuasion to
sway the battle in his favor
after which time he can
become quite ruthless.

ROLEPLAYING

Introduction

Renown throughout the
region for his passionate
performances and people-
centered political beliefs,
numerous other townsfolk
will suggest to any
adventurers that they visit
him to witness his great
performances. He will also
be pointed out as a
connection for rebellious
action with the goal of
undercutting or removing
local government officials
and magistrates.

Appearance

Very handsome
specimen; Polished amber
curls fall to his shoulders or
gets tied in a topknot
(unless he's performing);
Fashion savvy - wears
bright colors contrasted
with deep hues; Loves
patterns - in clothing and
otherwise;

Expressions

"Everything comes
together in a form or
shape; a pattern.
Everything has a
pattern"; "Stay gleeful,
glum chum. The world
needs joy."; "Did you
see my performance of
Lord Neverember in
'The Calling of Broken
Arrows'? I think
everyone who's
anyone has seen that."

Mannerisms

Although a physical
actor, Eldaren is gentle and
deliberate in his
movements - his flourish

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TODO Saving Throws
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Proficiencies - TODO
Damage Immunities -
TODO Damage Immunities
Condition Immunities -
TODO Condition
Immunities
Senses - TODO Senses
Languages -
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Elvish
Adjectives - Charming,

Special Abilities -
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performance or conflict;
Knocks on wood; Almost
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whistling a tune - to the
detriment of the nerves

BACKGROUND STORY

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clutches

Actions
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Factions
The Stage Actors'
Guild
Role:

only comes to the fore in performance or conflict; Knocks on wood; Almost always humming or whistling a tune - to the detriment of the nerves of others;

Motivations
Desires renown as the finest actor in the town/city/region. Hopes his performances invoke proclivities towards socialist political beliefs and away from monarchs and the aristocracy.

Passions
Acting, miming, singing, comedy; The greater good, to a fault; Socialism;

Secrets

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