# TRISTETH MULHOLLAND

elderly human neutral

Level 2/2 rogue; cleric

Pronouns: he/him

Occupations: Gravekeeper

**Armor Class** 11

Hit Points 35 (TODO Hitdice)

Speed 30.

**STR DEX CON INT WIS CHA** 13 () 9 9 14 11 15

**Saving Throws** TODO Saving Throws **Skills** Gravekeeping; Embalming;

#### **Proficiencies**

Damage Immunities
TODO Damage Immunities
Condition Immunities

**TODO Condition Immunities** 

Senses TODO Senses

Languages Common Dwarven,

Adjectives Dim,

# **Special Abilities**

 Uncanny Evasion | Cleric Spells: Healing Word, Guidance, Spare the Dying, Sacred Flame, Bane, Bless.

# **Special Equipment**

# **Combat Tactics**

Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.

# Actions

Dagger | Fist

### **Factions**

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**2500 x 3235** ←→ ↓ Image Dummy

# ROLEPLAYING

### Introduction

Leaves his post to find supplies at the nearest market; Often visits the alehouse for some grub and a good drunk

# **Appearance**

Lanky, with a curved spine and potbelly.

# **Expressions**

"It is what it is"; "Love", "Dear", "Honey", "Sweetie".

### **Mannerisms**

Sucks breath when cogitating; overfeeds cell3 pets with treats.

#### **Motivations**

To keep those departed in his graveyard safe from disturbances and their stones and cryptfaces well-kept and beautiful for visitors.

### **Passions**

Pet otters and pet raven; bastard son; wandering The Chalk.

### Secrets

Created the world's first Ansible, and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity.

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