

AHSHANI
DONDARION

young adult dragonborn
lawful good
Level 5 fighter

Pronouns: he/him

Occupations: Adventurer

Armor Class 19

Hit Points 54 (TODO H

Speed 30.

STRDEXCONINTWIS

1816141210

(+4)(+3)(+2)(+1)(+0)

CHA

15

AHSHANI DONDARION

young adult dragonborn
lawful good
Level 5 fighter

Pronouns: he/him

Occupations: Adventurer

Armor Class 19

Hit Points 54 (TODO Hitdice)

Speed 30.

STRDEXCONINTWIS

1816141210

CHA

15

Saving Throws

TODO Saving Throws

Skills

{ "Fighting
Style" => "DuelingProficiency in
Athletics" }History and Survival

Proficiencies TODO

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses TODO Senses

Languages Common Draconic
Adjectives ,

Special Abilities

- Second Wind, Action Surge a
Extra Attack | Brass Dragon
Ancestry: Fire Breath Weap
and Fire Resistance | Fightin
Spirit

Special Equipment

- His master's Phantom
Katana - Three charges
renewed at dawn; 1 charge -
cast Phantasmal Force on
strike and the target sees
Ahshani as the most horrifyi
creature they can imagine a
the target sees him/her self
surrounded by other horrifyi
creatures.

Combat Tactics

He meets his opponents head on
and will do his best to turn every
fight into a one on one duel rather
than getting mobbed

Actions

Katana

Factions

ROLEPLAYING

Introduction

As the party is being attac
lone warrior enters the fra
his armor, scales and katar

2500 x 3235
Image Dummy

2500 x 3235
Image Dummy

15
(+3)

Saving Throws
TODO Saving Throws

Skills
{ "Fighting
Style" => "DuelingProfic
Athletics" }History and S

Proficiencies
Damage Immunities
TODO Damage Immunit

Condition Immunities
TODO Condition Immuni

Senses TODO Senses

Languages Common D

Adjectives ,

Special Abilities

- Second Wind, Action
and Extra Attack | F
Dragon Ancestry: F
Weapon and Fire R
Fighting Spirit

Special Equipment

- His master's Ph
Katana - Thre
renewed at dawn; I
cast Phantasmal Fo
strike and the targe
Ahshani as the mos
horrifying creature
imagine and the ta
him/her self surrou
other horrifying cre

Combat Tactics

He meets his opponents
and will do his best to turn
fight into a one on one duel rather
than getting mobbed

Actions

Katana

Factions

ROLEPLAYING

Introduction

As the party is being attacked a lone warrior
enters the fray, his armor, scales and katana
shimmering in the sun

Appearance

Tall and thickly built, draconic visage, glimmering
brass scales and shining samurai style armor

Expressions

"You bring honor to your house", "It is as my
master would have approved"

Mannerisms

Regularly bows and is hesitant to make eye
contact in a submissive way, not a sketchy way

Motivations

Restoring honor to his house name. The way of
Bushido.

Passions

Honor, servitude, and history

Secrets

That he way away with his lover when his house
and master were murdered

the armor, scales and katana
shimmering in the sun

Appearance

Tall and thickly built, draco
visage, glimmering brass
scales and shining samura
style armor

Expressions

"You bring honor to your
house", "It is as my master
would have approved"

Mannerisms

Regularly bows and is hesit
to make eye contact in a
submissive way, not a sket
way

Motivations

Restoring honor to his hous
name. The way of Bushido.

Passions

Honor, servitude, and histo

Secrets

That he way away with his
lover when his house and
master were murdered

BACKGROUND STORY

<p>Ahshani came from a sma
but noble house from a distar
continent [any with PanAsian
historical flare]. He trained fr
young age in the way of the
samurai and according to his
master was destined to be the
greatest of his time. As a teen
fell in love with a local serving
girl, much below his station.
Forbidden by his house to see
her, he continued to sneak ou
spend time with her.</p><p>
night while he was clandestin
in his lovers arms, his master
assassinated and his house w
murdered. Blaming himself,
Ahshani gathered his armor a
his master's blade and left his
home, becoming a ronin.
Swearing to fight against evil
wherever he finds it, all the w
searching for the answers to
murdered his family their
motivations for doing so.</p>

PERSONALITY

Ahshani came from a small but noble house from a distant continent [any with PanAsian historical flare]. He trained from young age in the way of the samurai and according to his master was destined to be the greatest of his time. As a teenager fell in love with a local serving girl, much below his station. Forbidden by his house to see her, he continued to sneak out to spend time with her.

One night while he was clandestine in his lover's arms, his master was assassinated and his house was murdered. Blaming himself, Ahshani gathered his armor and his master's blade and left his home, becoming a ronin. Swearing to fight against evil wherever he finds it, all the while searching for the answers to why he murdered his family and their motivations for doing so.