# AEUREEK POTOMACH

middle-aged aarakocra neutral good Level 5 wizard

**Pronouns:** she/her **Occupations:** 

Diplomat; magistrate; Prison Warden; Political Advisor;

**Armor Class** 12

Hit Points 27 (TODO Hitdice)

Speed 25 (fly 50).

 STR
 DEX
 CON
 INT
 WIS
 CHA

 11 ()
 14
 14
 18
 16
 15

**Saving Throws** TODO Saving Throws **Skills** History; Law; Persuasion; Athletics

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities **Condition Immunities** TODO Condition Immunities

Senses TODO Senses

Languages Common Aarakocra Elvish,

Adjectives Regal,

## **Special Abilities**

• Spells: 0 - 4; 1 - 4; 2 - 3; 3 - 2 | Arcane Ward

### **Special Equipment**

- {"<b>Protective Verses (Spellbook) </b>- Contains the following spells"=>"arcane lock"}
- dispel magic
- · globe of invulnerability
- glyph of warding
- Mordenkainen's private sanctum
- protection from evil
- and symbol. It functions as a spellbook. While holding the book
- can be used as a spellcasting focus. The book has 3 charges
- {"and it regains 1d3 expended charges daily at dawn. Can be use the charges in the following ways while holding it"=>"spend 1 minute studying the book to expend 1 charge to replace one prepared wizard spell with a different spell in the book. The new spell must be of the abjuration school."}
- When casting an abjuration spell, expend 1 charge to grant a creature she can see within 30 feet 2d10 temporary hit points.

## **Combat Tactics**

She will take to flight and find high ground from which to cast spells, beginning with arcane wards followed by any charm or control-type spells on the most formidable opponents. Then she will use AoE spells if safe to do so.

### **Actions**

Quarterstaff | Claws

## **Factions**



# ROLEPLAYING

### Introduction

Aeureek can be a first point of contact for those adventurers who may have met with the wrong side of the law. She may also commission hardy looking adventurers to escort a prisoner or capture an outlaw.

# **Appearance**

Insanely proper posture at all times; Gowns of a magistrate; Bird features are akin to a falcon - whites, browns and greys; She has died various feathers bright reds and purples;

### **Expressions**

"'click' 'click' 'shreeeee' ...I assume you cannot comprehend our mother tongue or that I just demanded your commitment to keeping peace"; "Law and Order matter not compared to a good heart and striving for the greater good for all"; "Politics are tangled and corrupted by gold and platinum - only by abandoning currency as a means of bringing order shall we ever achieve true brotherhood"; "Abandon riches, brothers and sisters. Embrace the collective"

## **Mannerisms**

Bursts proudly into Aarakocra often and expects others to learn her language as the language of diplomacy and true freedom; Rushes into conversations short-sightedly; Often measuring and adjusting her posture and appearance in any mirror, including her hand mirror; Grooms her feathers regularly

### **Motivations**

This regal avian humanoid seeks to eradicate tradeable currency, believing it is the source of all conflict. Urges others to trade in goods over coins. Constantly driven to improve her appearance to the detriment of respect from the common people.

#### **Passions**

Peace and security; Oppositional politics; Eschewing gold and platinum and anyone with a passion for

CELL ONE

#### Secrets

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Saving Throws TODO Saving Throws Skills History; Law; Persuasion; Athletics

**Proficiencies TODO** 

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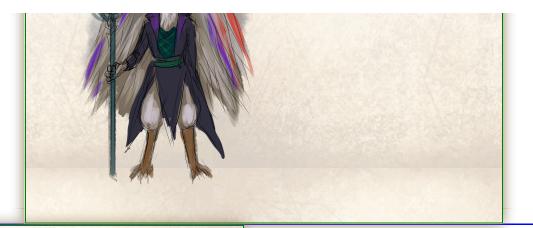
## Actions

Quarterstaff | Claws

### **Factions**



CELL 2



## ROLEPLAYING

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## **Secrets**

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