

CELL ONE

HICKLE FROWNBOTTOM

elderly gnome
lawful good
Level 3 artificer

Pronouns: he/him
Occupations: Toy Maker
Armor Class 11
Hit Points 34 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS	CHA
12 ()	16	12	19	14	12

Saving Throws TODO Saving Throws
Skills building lifelike clockwork toys
Proficiencies TODO
Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Gnomish Dwarvish ,
Adjectives ,

Special Abilities

- Gnome Abilities: Darkvision, Gnome Cunning, Artificer's Lore, Tinker: Clockwork Toy | Artificer's Abilities: Magical Tinkering, Spellcasting, Infuse Item, The Right Tool for the Job, Arcane Armor, Armor Model | Tinker Tools

Special Equipment

Combat Tactics

Hickle largely avoids combat unless cornered.

Actions

Unarmed

Factions

2500 x 3235
Image Dummy

ROLEPLAYING

Introduction

He can be found at a little toy shop off the beaten path or a stall in the town market selling his creations

Appearance

Short and chubby with a bald head, large nose, a big bushy beard and thick multi-lens glasses

Expressions

"Ah little one, what's your favorite animal", "Go, run ask your mother if she'll buy you one today"

Mannerisms

Constantly fiddling with and cleaning his glasses

Motivations

Improving his skill, making a living, the happiness of children

Passions

He loves the delicacy of clockworks and has a large collection of clocks

Secrets

He's been slowly secretly building a clockwork man/Warforged for the last few years

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CELL 2

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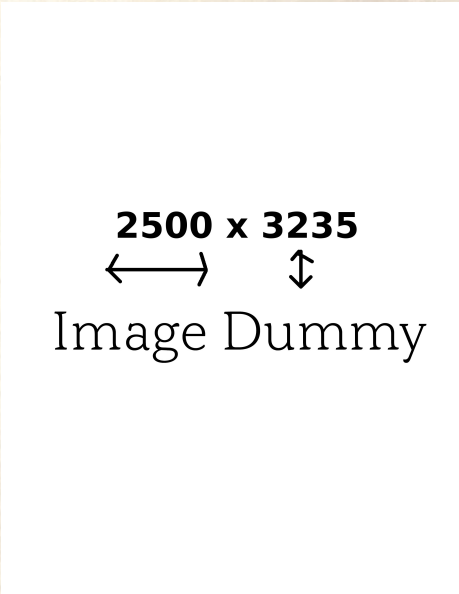
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