

CHLOE MIDDLETON

young human
chaotic neutral
Level 5 fighter

Pronouns: she/her
Occupations: Watchperson/Guard; Amateur Winemaker/Sommelier
Armor Class 17

Hit Points 38 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS	CHA
15	14	15	10	11	12

Saving Throws TODO Saving Throws
Skills Investigation; Sommelier

Proficiencies TODO

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Elvish ,
Adjectives Bored ,

Special Abilities Combat Superiority | Extra Attack

Combat Tactics

Chloe is brave but far from ignorant. She will almost always only take on immediate combat scenarios if she has support.

Actions

Longsword | Crossbow

Factions



Introduction

Appearance

Appearance

Expressions

Expressions

Queens that cause the conflicts in the first place"; "I say 'Stick it to em', gold-hungry scoundrels, they are";

Mannerisms

timid at first glance but courageous in spirit; Chloe will often avoid engaging with others; Order/task oriented - goes from standing still to pointing and gesturing to the next task at hand; Most often found reading through her list of ingredients for her wines and her methods of making them; Sometimes throws a wrench in the gears of watchkeeping

Motivations

Chloe wants to know as much as possible about fine wines and wine-making; more so than performing her duties for local magistrates. She also seeks to undermine law and order in the town or city where she serves.

Passions

Winemaking; Sommelier; undermining watchkeeping and the power of the magistrates and royalty

Secrets

Background

Born and bred in the middle class market district of the city of Johseville [Any major city], Chloe gained both a taste for and disdain for bourgeois comforts. Both of her parents were political advisors and urged Chloe into the same vocation but Chloe was rebellious in her youth, causing all kinds of trouble with local merchants and incoming adventurers. She was particularly notorious for getting so drunk on cherry or apple wine that her teeth would turn colors. One night she broke into a local wine-maker's facility and stole a small barrel of wine and decanting equipment. Her parents quickly grew tired of this behavior and enrolled her in the local militia. Needless to say, Chloe's dichotomous attitude continued into her years of training with the militia. She enjoyed the challenge and growth but despised the regimen and boundaries. As a coping mechanism to bring more joy to her life, Chloe turned back to wine. She's been charged with dereliction of duty on numerous occasions. However, since her parents are high-ranking political advisors she has protection against any kind of discharge from her duties. Consequently, she floats through her duties during the day and returns to her passion for wine-making at night. She has a small tent outside of her family home within which she practices methods of decanting late into the twilight hours.

Author notes for the artist:

- {"Chloe is wearing town militia armor; she is most likely not as prestigious as a Neverwinter guard, but here is some inspiration as to what militia or town guard armor might look like"=>"https://www.google.com/search?q=neverwinter+guard+armor&rlz=1C1CHBF_enCA820CA820&sxsrf=ALeKk03-Dy3ricojaTelcKMr0rDUY_U4Qg:1612129711596&tbm=isch&source=iu&ictx=1&fir=FhyfQ1b2tK1qBM%252CrZzd1DZreWK-SM%252C&vet=1&usg=AI4_-kTyajWuvjQytxiy0jQ-bkY39lRVWA&sa=X&ved=2ahUKEwjDiamGk8fuAhVEj1kKHd4VDFMQ9Qf6BAgNEAE#imgsrc=FhyfQ1b2tK1qBM"}