MERRICK DUNFERMAN

middle aged adult halfling lawful good Level civilian / commoner

Pronouns: he/him

Occupations: Tanner/Leather Worker Armor Class 16 Hit Points 46 (TODO Hitdice) Speed 25.

STR DEX CON INT WIS 16 19 13 13 14

CHA 12

Saving Throws
TODO Saving Throws
Skills
Proficiency with leather workir
tools

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common Halfling,
Adjectives,

Special Abilities

Lucky Brave Halfling
 Nimbleness Stout Resilience
 Leather Working Cantrip tha
 gives all leather armor he
 produces a +1 to AC

Special Equipment

 Various pieces of +1 Leather Armor

Combat Tactics

Actions

Factions

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ROLEPLAYING

Introduction

A Smiling Halfling, dirty and stained greets you at the counter of the tanner's stall, "finest leatherwork you'll find!"

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Appearance

Short and bald with nimble fingers stained black and brown up his arms. A heavy apron filled with leather carving tools

Expressions

"Don't low-ball me, just look at the quality of this filigree! It's not my first day out of the woods"

Mannerisms

Always smiling, rubs his hands up and down his forearms

Motivations

Improving his craft, growing his business, training his children in the family trade

Passions

He sees himself as an artisan and loves his work

Secrets

A cantrip passed down for generations in his

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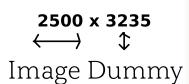
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