

CELL  
ONE

# HICKLE FROWNBOTTOM

elderly gnome  
lawful good  
Level 3 artificer

**Pronouns:** he/him  
**Occupations:** Toy Maker  
**Armor Class** 11  
**Hit Points** 34 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS	CHA
12 ( )	16	12	19	14	12

**Saving Throws** TODO Saving Throws  
**Skills** building lifelike clockwork toys

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Gnomish Dwarvish ,  
**Adjectives** ,

## Special Abilities

- Gnome Abilities: Darkvision, Gnome Cunning, Artificer's Lore, Tinker: Clockwork Toy | Artificer's Abilities: Magical Tinkering, Spellcasting, Infuse Item, The Right Tool for the Job, Arcane Armor, Armor Model | Tinker Tools

## Special Equipment

## Combat Tactics

Hickle largely avoids combat unless cornered.

## Actions

Unarmed

## Factions

2500 x 3235

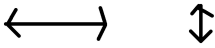


Image Dummy

# ROLEPLAYING

## Introduction

He can be found at a little toy shop off the beaten path or a stall in the town market selling his creations

## Appearance

Short and chubby with a bald head, large nose, a big bushy beard and thick multi-lens glasses

## Expressions

"Ah little one, what's your favorite animal", "Go, run ask your mother if she'll buy you one today"

## Mannerisms

Constantly fiddling with and cleaning his glasses

## Motivations

Improving his skill, making a living, the happiness of children

## Passions

He loves the delicacy of clockworks and has a large collection of clocks

## Secrets

He's been slowly secretly building a clockwork man/Warforged for the last few years

# HICKLE FROWNBOTTOM

elderly gnome  
lawful good  
Level 3 artificer

**Pronouns:** he/him  
**Occupations:** Toy Maker  
**Armor Class** 11  
**Hit Points** 34 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS	CHA
12	16	12	19	14	12

**Saving Throws** **TODO** **Saving Throws**  
**Skills** **building lifelike clockwork toys**

**Proficiencies** **TODO**

**Damage Immunities** **TODO** **Damage Immunities**  
**Condition Immunities** **TODO** **Condition Immunities**  
**Senses** **TODO** **Senses**  
**Languages** **Common Gnomish Dwarvish** ,  
**Adjectives** ,

**Special Abilities**

- **Gnome Abilities:** Darkvision, Gnome Cunning, Artificer's Lore, Tinker: Clockwork Toy | **Artificer's Abilities:** Magical Tinkering, Spellcasting, Infuse Item, The Right Tool for the Job, Arcane Armor, Armor Model | Tinker Tools

CELL 2 **Special Equipment**

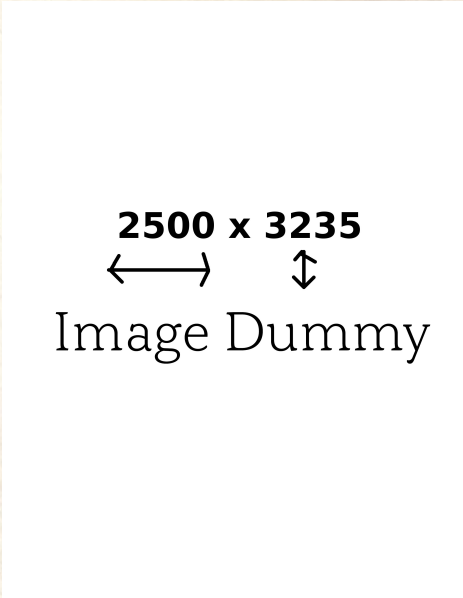
**Combat Tactics**

Hickle largely avoids combat unless cornered.

**Actions**

**Unarmed**

**Factions**



**ROLEPLAYING**

**Introduction**

He can be found at a little toy shop off the beaten path or a stall in the town market selling his creations

**Appearance**

Short and chubby with a bald head, large nose, a big bushy beard and thick multi-lens glasses

**Expressions**

"Ah little one, what's your favorite animal", "Go, run ask your mother if she'll buy you one today"

**Mannerisms**

Constantly fiddling with and cleaning his glasses

**Motivations**

**Bottom**

**Improving his skill, making a living, the happiness of children**

**Passions**

**He loves the delicacy of clockworks and has a large collection of clocks**

**Secrets**

**He's been slowly secretly building a clockwork man/Warforged for the last few years**