

## SAMUEL COHEN

early middle age wood elf  
chaotic neutral  
Level 5 fighter

**Pronouns:** he/him  
**Occupations:** Mercenary  
**Armor Class** 16  
**Hit Points** 35 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
16	17	13	14	8

### CHA

14

**Saving Throws**  
**TODO Saving Throws**  
**Skills** Arcana; History  
**Proficiencies** TODO  
**Damage Immunities**  
**TODO Damage Immunities**  
**Condition Immunities**  
**TODO Condition Immunities**  
**Senses** TODO Senses  
**Languages** Human Elvish Half-Elvish  
**Adjectives** Dreamy ,

### Special Abilities

- Extra Attack | Second Wind | Improved Critical | Action Surge

### Special Equipment

- The Dictionary of the Khazar Halflings
- unbound loose leaf pages in his feedbag
- written in Death Ink.

### Combat Tactics

Samuel will not hesitate to defend himself or anyone else, leaping in combat and switching between opponents if there are multiples.

### Actions

Halberd

### Factions

## ROLEPLAYING

### Introduction

A tan elf with one end of a string tied to a stake in the road chases the shadow of cloud down the street.

### Appearance

Red eyes, half-grey moustache, bite mark on left forearm. Well-poised. Nose ring; feedbag on belt around waist.

**"Hela!", "Khlum!", "We have  
saying - tsu khlum iz tsu le  
you will not find what you  
with your eyes open."**

## Mannerisms

**Suave. Measures and track  
speed of clouds. Speaks a  
language he does not know  
his sleep.**

**Travels great distances in  
dreams, searching for the  
who is dreaming his own  
waking life.**

**Samuel is literally in love with Cloud Formations and points them crying out the shapes that he can see.**

## Secrets

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16	17	13	14	8
(+3)	(+4)	(+2)	(+2)	(-1)

14  
(+2)

## TODO Saving Throws

**Skills** Arcana; History

## Damage Immunities

TODO Damage Immunit


TODO Condition Immuni

## Senses TODO Senses

## Human Elvish Halfling

**Adjectives** Dreamy ,

- Extra Attack | Second Wind | Improved Critical | Surge



## Image Dummy

## Introduction

A tan elf with one end of a long string tied to a stake in the road chases the shadow of a cloud down the street.

Red eyes, half-grey moustache, bite mark on left forearm. Well-poised. Nose ring; feedbag on belt around waist.

## Expressions

"Hela!", "Khlum!", "We have a saying - tsu khlum  
iz tsu lehn - you will not find what you seek with



Image Dummy

## Special Equipment

- The Dictionary of the Halflings
- unbound loose leaf his feedbag
- written in Death Ink

## Combat Tactics

Samuel will not hesitate to use himself or anyone else, let alone himself, into combat and switching between opponents if the situation multiples.

## Actions

Halberd

## Factions

the darkness you will not find what you seek with your eyes open."

## Mannerisms

Suave. Measures and tracks the speed of clouds. Speaks a language he does not know in his sleep.

## Motivations

Travels great distances in his dreams, searching for the one who is dreaming his own waking life.

## Passions

Samuel is literally in love with Cloud Formations and points to them crying out the shapes that he can see.

## Secrets

## BACKGROUND STORY

<p>When someone needs something dirty done, something that will inspire ire in the mind of the local guard or militia, one does not turn to a friend or even an acquaintance unless they want trouble to descend upon their home or business. Instead, one turns to a paid person, a person who they may only know through stories at the tavern or from the songs of a bard. Samuel Cohe comes up in both story and song. His dreams ring of each story lyric. A haunting or a gift? Not even Samuel can tell.</p><p>Samuel is an orphan. He hasn't received word from the clergy as to who his parents were or the circumstances through which he was dropped off. One thing he does know is that he doesn't really care. Family is for the blind. His youth in the orphanage in a small town was expected: violent and traumatizing. He learned quickly the value of exchanging things for coins for safety or services. What's more, and what he may not have even consciously learned, per se, was from the conditioning imposed upon him by the clergy of Khalal [A separate sect turned sour], a deity of scarcity largely followed by the marginalized and desperate. These priestesses and nuns would subject the children to questionable behavior modification experiments in their sleep. Their goal was to remove the resentment and contempt from the desperate and replace it with gratitude and hope. Little they know, they had created entire worlds in the minds of the guinea pigs.</p><p>Upon release from the clergy during his adolescence, Samuel vowed to care about only one thing: how he could advance himself in the waking world.</p>

## PERSONALITY

<p>When someone needs something dirty done, something that will inspire ire in the mind of the local guard or militia, one does not turn to a friend or even an acquaintance unless they have the trouble to descend upon their home or business. Instead, one turns to a paid person, a person who they may only know through stories at the tavern or from the songs of a bard. Samuel Cohen comes up in both story and song. His dreams ring of each story lyric. A haunting or a gift? Not even Samuel can tell.</p>

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