

## LORNE STRONGHAMMER

Late Middle-Aged Dwarf Lawful Evil Level 5 Fighter

Pronouns: they/them Occupations: Smith; Merchant Armor Class 18 Hit Points 39 (TODO Hitdice) Speed 25.

 STR
 DEX
 CON
 INT
 WIS

 14
 12
 16
 12
 13

 (+2)
 (+1)
 (+3)
 (+1)
 (+2)

12 (+1)

3235

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Saving Throws

TODO Saving Throws
Skills
Blacksmithing; Mining;
Gems; Leatherworking;
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities

TODO Condition Immunities Senses TODO Senses Languages Dwarven Common Draconic Adjectives gruff,

## **Special Abilities**

-

**Special Equipment** 

-

## **Combat Tactics**

Lorne will focus his attacks on the most apparently dangerous opponent but also use his action surge or second wind to keep any other opponents tied up in some way or another.

#### Actions

-

## **Factions**

Image Dummy

## ROLEPLAYING

#### Introduction

Recommended as a fine blacksmith; often found in a market browsing for metals and gems; Hire adventurers to escort shipments.

### **Appearance**

Stout

## **Expressions**

"That clinking and clanking of coins in a purse are the sole reason I take my first breath in the morning";

## Mannerisms

Bobs his head while whistling an old dwarven tune as he works away at his metals. Takes deep, pensive breaths, nostrils flaring, before answering most questions. Loves smoking cigars.

#### **Motivations**

Creating the finest forged products. Spreading his smithing as far throughout the region as possible

#### **Passions**

Dwarven metals; fine cigars

#### Secrets

Lorne is in love with a halfing merchant who passes through here-and-there. Although he hasn't done anything yet, as a married man, he is ashamed.

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