

## **S**CARBACK

Middle-Aged Half-Ogre Lawful Neutral Level 5 Barbarian

Pronouns: it/him Occupations: Performer Armor Class 11 Hit Points 53 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS 19 9 (0) 18 7 8 (+5) (+4) (-1) (-1)

8 (-1)

Saving Throws

TODO Saving Throws **Skills** Smithing; Strength;

Survival; Athletics

**Proficiencies** 

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Orcish, Goblin,
Ogre, Common,
Adjectives Looming,

### **Special Abilities**

**Special Equipment** 

# **Combat Tactics**

Scarback is fearless. He will almost always begin any combat by entering a rage and attacking the most powerful appearing foe.

### Actions

Factions



# ROLEPLAYING

### Introduction

Might be found wandering a town o city calling, "Bodius..? Ohhh, Bodius Where have you gone dear friend?" Scarback has a serious drinking problem and is renown at local pub having lots of good acquaintances;

#### Appearance

Enormous and intimidating; Muscula dirty; wears bright, patched stitch-w clothing

#### **Expressions**

"Go get good at stuff"; "Bodius says Migrug does good"; "I can break stuf and break it again"

#### **Mannerisms**

Constantly scratching himself from hygeine; always flexing; Spits a lot (Chews tobacco)

## Motivations

Almost a result of cognitive dissonar Scarback ardently seeks to convince others that his old peformance partr Bodius, is missing and that he needs help to find her.

### Passions

Bodius, his elven performance collea of the past - he is always referring to even though she is supposedly long dead

### Secrets

Keeps Bodius in a locked chest wher feeds her and keeps her alive - his n prized possession.

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#### Proficiencies TODO

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TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities

Senses TODO Senses Languages Orcish, Goblin, Ogre, Common, Adjectives Looming,

### **Special Abilities**

Unarmored Defense |
Stone's Endurance.
Scarback can focus himself
to occasionally shrug off
injury. When he takes
damage, he can use his
reaction to roll a d12. Add
hisConstitution modifier to
the number rolled, and
reduce the damage by that
total. After he uses this
trait, he can't use it again
until you finish a short or
long rest | Rage

#### long rest. | Rage Special Equipment

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### Actions

Great Axe | Javelin

### Factions

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# BACKGROUND STORY