BACKGROUND

STORY



LASAN **H**ALFNIGHT

Young Adult Human Chaotic Neutral Level 5 Artificer

Pronouns: he/him Occupations: Merchant Armor Class 16 Hit Points 45 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS 13 10 17 (-1) (+2) (+0) (+4) (+2)

CHA 17 (+4)

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Saving Throws

Skills Proficiencies **Damage Immunities** TODO Damage Immunities **Condition Immunities**

Languages Common, Dwarven, Elvish, Goblin, Undercommon, Adjectives

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ROLEPLAYING

Dressed well for a commoner, but it

nothing a noble would be caught dea

Loves to be agreeable, always concl with "Indeed"Not too much, and nev

He's always quick to change the sub

away from anything complicated. He

knows stuff, not events or politics.

To unload merchandise, make coin,

get out of town before anyone know that the stuff he's selling is no good.

Lasan loves his horse and takes are

care of him. He also enjoys travelling

His merchandise is faulty. He's using his artificer powers to put on a show, but as soon as he's gone, none of it works

and watching the constellations.

Introduction

Appearance

Expressions

Mannerisms

Motivations

Passions

Image Dummy

LASAN HALFNIGHT

Young Adult Human Chaotic Neutral Level 5 Artificer

Pronouns: he/him Occupations: Merchant **Armor Class** 16 Hit Points 45 (TODO Hitdice) Speed 30.

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He blows into town hawking his war out of a wagon. Always love to "set shop" near the busiest intersection CHA 17 (+4)

> **Saving Throws TODO Saving Throws** Skills Skills

Proficiencies TODO

Damage Immunities TODO Damage Immunities **Condition Immunities TODO** Condition **Immunities**

Senses TODO Senses Languages Common, Dwarven, Elvish, Goblin, **Adjectives**

Special Equipment

Combat Tactics

Actions

Factions

ROLEPLAYING

Introduction

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He's always quick to change

Motivations

To unload merchandise, make coin, and get out of town before anyone knows that the stuff he's selling is no good.

Lasan loves his horse and takes great care of him. He also enjoys travelling and watching the constellations.

Secrets

TODO Saving Throws

TODO Condition Immunities Senses TODO Senses

Special Equipment

Combat Tactics

Actions

Factions

Special Abilities