#### **HUGH MANN** young adult human neutral Level 3 rogue Pronouns: he/him Occupations: Thief **Armor Class** 11 Hit Points 22 (TODO Hitdice) Speed 20. STR DEX CON INT WIS CHA 12 18 9 12 9 Saving Throws TODO Saving Throws Skills **Proficiencies** TODO **Damage Immunities** TODO Damage Immunities **Condition Immunities** TODO Condition Immunities Senses TODO Senses Languages Common Draconic, Adjectives, Special Abilities Kobold Traits: Darkvision Grovel, Cower & Beg Pack Tactics Sunlight Sensitivity | Sneak Attack Cunning Action | Fast Hands Second -Story Work

**Combat Tactics** 

Will split into 3 and attack if seriously threatened, but only if cowering doesn't work

Actions

3 Short Swords

Factions

8

# 2500 x 3235 ← → ↓

## Roleplaying

#### Introduction

A tall, wobbly, cloaked man bumps you on your way through the crown and clumsily tries to steal your bag

#### **A**PPEARANCE

Completely covered by a purple cloak, only the snout of a red scaly face poking out occasionally.

#### **Expressions**

"We... I mean I, am very happy to meet you", "Please don't hurt us... I mean Me".

#### **Mannerisms**

Slightly off balance

#### **Motivations**

Treasure!

#### **Passions**

Treasure!

#### **Secrets**

Hugh Mann is in fact 3 kobolds stacked on top of each other in a cloak pretending to be a person

### **Background**

Looking for a way to gather more treasure for their tribe, Hugh Mann had the brilliant idea of pretending to be a human to infiltrate their society and steal treasure from the inside. It's not going very well for them, but at least they've been able to move about town without attracting too much attention