# HERCULE RIVERA

middle aged adult human lawful neutral Level 0 civilian / commoner

Pronouns: he/him

Occupations: Magic Shop Owner

**Armor Class 13** 

Hit Points 52 (TODO Hitdice)

Speed 30.

DEX CON WIS STR INT CHA 12 () 18 13 16 13 18

Saving Throws TODO Saving Throws

Far above average sleight of hand skills as it pertains to magic tricks

**Proficiencies** 

**Damage Immunities** TODO Damage Immunities **Condition Immunities** TODO Condition Immunities Senses TODO Senses Languages Common Abyssal Infernal,

Adjectives

**Special Abilities** 

**Special Equipment** 

Various magic trinkets

**Combat Tactics** 

Actions

**Factions** 

2500 x 3235 Image Dummy

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#### KULEPLAYING

#### Introduction

Upon entering Hercule's Curiosity Shop, you are approached by a tall well-dressed man "Can I help you find your future?"

## **Appearance**

Tall, thin and raven-haired, with a widow's peak and a curly mustache. A fine tailored suit with tales and a top hat

### **Expressions**

"We can meet all of your magical needs!", "It's difficult to procure, but I may have some of that left in the back"

#### **Mannerisms**

Does everything with a flourish. Broad exaggerated movements like a stage magician

# **Motivations**

Money

**Passions** 

Learning magic tricks

#### Secrets

Hercule has no real magic abilities of his own, just slight of hand tricks and uncanny salesmanship

# ROLEPLAYING

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