

KAZ LAMOSATZI

Middle-Aged Hill Gnome Chaotic Good Level 5 Artificer

Pronouns: he/them Occupations: Wandering Tinkerer; Wanderer; Repairman; Contractor **Armor Class** 12 **Hit Points** 27 (TODO Hitdice) Speed 25.

DEX CON INT STR 14 14 17 17 9 (0) (+2) (+2) (+4) (+4)

CHA 15 (+3)

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Saving Throws TODO Saving Throws Skills Persuasion; History; Investigation

Proficiencies Damage Immunities TODO Damage Immunities

Condition Immunities TODO Condition Immunities Senses TODO Senses Languages Gnomish

Common Dwarvish Adjectives Lively,

Special Abilities

Special Equipment

Combat Tactics

Kaz will dance about at distance using his steam gun or dart in and out of range attacking with his Chain Whip. He's giddy and his glee frustrating to opponents.

Actions

Factions

Hill Gnome Inventors Guild

2500 x 3235 \longleftrightarrow Image Dummy

ROLEPLAYING

Introduction

Kaz loves to shop and will often be found in the market browsing for oddities; He has intense wanderlust and travels place to place riding his Tibetan Mastiff to sell his goods and spread the words of steam technology

Appearance

Disturbingly large head; Bald scalp surrounded by curly rusty hair; curly rusty orange beard; Doubled up and tripled up spectacles that fold in and

Expressions

"Gimme a minute, I'll make somethi to fix this"; "Ain't got a chance against my chicken"; "Wanna watch me make sumthin outta notihin?"

Mannerisms

Rubbing his hands together while deep in thought; Fidgets with artifice tools; nail-biter; Constantly solving small puzzles of gnomish design

Motivations

To bring technology to the fore of civilization. Kaz seeks to create the greatest and most useful inventions the worlds have ever seen.

Passions

Building and creating new things; Loves doing puzzles;

Secrets

He can't read

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