

500 x 3235  
→ ⇅  
Image Dummy

Kablam

**KABLAM**  
*Adolescent Kenku  
Neutral  
Level 3 Rogue*

**Pronouns** - she/her  
**Occupations** - Pickpocket / Forger / Spy  
**Armor Class** - 14  
**Hit Points** - 38 (TODO Hitdice)  
**Speed** - 30.

STR	DEX	CON	INT	WIS	CHA
11	18	13	16	17	17
(+1)	(+4)	(+2)	(+3)	(+4)	(+4)

**Saving Throws** -  
Proficient in Stealth  
Sleight of Hand  
**Skills** - Thieve's Tools and Forgery Kits  
**Proficiencies** -  
**Proficiency Mod** - +2

**Languages** - Common Auran  
**Adjectives** -

**Special Abilities** -  
**Special Equipment**  
**Combat Tactics**  
She'll fight with her dagger, but will generally try to run first  
**Actions** -  
**Factions**  
**A Thieve's/Assassin's Guild**  
Role:

**ROLEPLAYING**

**Introduction**  
A cloaked figure approaches hurriedly out of a dark alley, Bumping into you. "Kablam" the figure says and begins to run

**Appearance**  
Short and covered head to toe in a dark cloak, Black feathers, beak and shining black eyes peaking out of the opening

**Expressions**  
"Kablam"

**Mannerisms**  
Moves her head in a bird-like manner

**Motivations**  
Survival. Serving her masters at the guild

**Passions**  
Shiny things

**Secrets**  
Lots of things that she's done for the guild

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