# Andrel Nightfoot

young adult halfling chaotic good Level 8 ranger

Pronouns: she/her Occupations: Guide/Ad **Armor Class** 16 Hit Points 83 (TODO H Speed 25.

STR DEX CON INT WIS 13 () 19 14 16 18

CHA 15

> **Saving Throws TODO Saving Throws** Skills exceptional path **Proficiencies Damage Immunities TODO Damage Immunit Condition Immunities TODO Condition Immun**

Senses TODO Senses Languages

Common Halfling Orcish Adjectives ,

## **Special Abilities**

 Favoured Enemy: O Giant, Natural Expl Ranger Spellcasting

2500 x 3235 Image Dummy

## ROLEPLAYING

#### Introduction

Looking for a guide through a heavily forested area, the party approaches the local adventurer's guild to hire one

#### **Appearance**

Small and Lithe with light brown hair tied back in a braid. Close fitting leather armor and a scar

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#### **Proficiencies TODO**

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## **Special Abilities**

 Favoured Enemy: Orc, Goblin Giant, Natural Explorer, Ranger Spellcasting, Fightin Style: Archery, Primeval Awareness, Extra Attack, Land's Stride | Lucky, Brave, **Halfling Nimbleness** | **Ghostwise Telepathy | Dread** Ambusher, Umbral Sight, Iro Mind, Gloom Stalker Spells | Alert, Crossbow Expert, Sharpshooter

## Special Equipment

Seeker's Compass

## **Combat Tactics**

Prefer's Distance Fighting, but is: afraid to mix it up close and personal if she has to

### Actions

Light Crossbow | Short Sword

## **Factions**

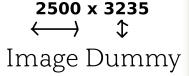
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## **Expressions**

"Shhhhh!", "Something big has come this way recently", "I'll guide ya where ya need to go, maybe even in one piece"

### **Mannerisms**

regularly fusses at the scar over her eye. Fidgets with a small rabbit's foot on her belt

#### Motivations

Loves an adventure, Likes to explore, hates orcs

## **Passions**

Has a passion for the freedom of nature and the wild

#### Secrets

Knows where a den of forest Trolls live

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## BACKGROUND STORY

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