

## GIZA TER

*elderly tiefling  
neutral good  
Level 0 civillian*

**Pronouns:** she/her  
**Occupations:**  
Innkeeper; Tavernkeeper  
**Armor Class** 10  
**Hit Points** 5 (TODO Hitdice)  
**Speed** 30.

**STR DEX CON INT WIS**  
**12 10 15 13 12**  
**(+1) (+0) (+3) (+2) (+1)**

### CHA

**15**  
**(+3)**

**Saving Throws**  
TODO Saving Throws  
**Skills**  
History; Persuasion; Sleight of Hand  
**Proficiencies** TODO  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Infernal Common  
Undercommon ,  
**Adjectives** Friendly ,

### Special Abilities

- Thaumaturgy

### Special Equipment

### Combat Tactics

Giza will try to avoid combat through persuasion, sleight of hand, or thaumaturgy tricks.

### Actions

Punch

### Factions

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## ROLEPLAYING

### Introduction

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Giza can be found tending bar during busier times. She spends a lot of time



and the like. Giza remains close with her family and, because of their adaptation of dislocation into comfortable living, she promotes the values of hearth and home as a mindset, rather than a bloodline or geographical location.</p>

## PERSONALITY

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