# AHSHANI DONDARION

young adult dragonborn lawful good Level 5 fighter

Pronouns: he/him

Occupations: Adventurer

**Armor Class** 19

Hit Points 54 (TODO Hitdice)

Speed 30.

 STR
 DEX
 CON
 INT
 WIS
 CHA

 18 ()
 16
 14
 12
 10
 15

Saving Throws TODO Saving Throws

{"Fighting Style"=>"DuelingProficiency in Athletics"}History and Survival

**Proficiencies** TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses

Languages Common Draconic,

Adjectives

CELL

ONE

# **Special Abilities**

 Second Wind, Action Surge and Extra Attack | Brass Dragon Ancestry: Fire Breath Weapon and Fire Resistance | Fighting Spirit

# **Special Equipment**

 His master's <b>Phantom Katana</b> - Three charges renewed at dawn; 1 charge - cast Phantasmal Force on strike and the target sees Ahshani as the most horrifying creature they can imagine and the target sees him/her self surrounded by other horrifying creatures.

#### **Combat Tactics**

He meets his opponents head on and will do his best to turn every fight into a one on one duel rather than getting mobbed

# **Actions**

Katana

#### **Factions**

Image Dummy

# ROLEPLAYING

# Introduction

As the party is being attacked a lone warrior enters the fray, his armor, scales and katana shimmering in the sun

# **Appearance**

Tall and thickly built, draconic visage, glimmering brass scales and shining samurai style armor

# **Expressions**

"You bring honor to your house", "It is as my master would have approved"

### **Mannerisms**

Regularly bows and is hesitant to make eye contact in a submissive way, not a sketchy way

#### **Motivations**

Restoring honor to his house name. The way of Bushido.

#### **Passions**

Honor, servitude, and history

CHA

#### Secrets

WIS

That he way away with his lover when his house and master were murdered

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