



LEON
GOLDMANE

Older Adult Human
Lawful Good
Level 20 Fighter

Pronouns: he/him
Occupations: King
Armor Class 21
Hit Points
210 (TODO Hitdice)
Speed 35.

STR 20 (+5)
DEX 13 (+2)
CON 20 (+5)
INT 15 (+3)
WIS 12 (+1)

CHA 18 (+4)

Saving Throws
TODO Saving Throws
Skills Athletics
Intimidation
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common,
Leonin, Celestial,
Adjectives

Special Abilities

-

Special Equipment

-

Combat Tactics

King leon is merciful on the battlefield, choosing to rather incapacitate and imprison his humanoid enemies, rather than killing them. However, when encountering enemies who the king doesn't consider people, he is merciless and a killer.

Actions

-

2500 x 3235



Image Dummy

ROLEPLAYING

Introduction

If the party attracts attention of roy or politicians through their efforts, they meet at a high-profile event

Appearance

A 7-foot tall, well-built man, with a long purple and gold cape over one shoulder, and a glorious flowing golden mane.

Expressions

If meeting him in a social setting, he refer to them as "new friends". If its because of their reputaion, "heroes"

Mannerisms

If particularly annoyed, the king will grip his sword, even if he doesn't currently have it on his back.

Motivations

He mustn't damage his reputation or dishonour his country. He lives for glory within the bounds of the law

Passions

He is very protective of his kings-blade and he enjoys any chance he gets to prove his strength on a battlefield.

Secrets

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BACKGROUND
STORY

King Leon started out as a low-born soldier, however he quickly rose up the ranks with his natural talent and strength. He became known for his reputation as a powerful leader who commanded respect. After a while spent at this high position in the military, he completed a truly amazing feat of martial prowess . He became known for this deed throughout the land, and eventually word reached the king at the time, who had no heir to pass the crown to, so named Leon as his successor.

Factions
(The country)

Intimidation

Proficiencies
TODO

Damage Immunities
TODO Damage Immunities

Condition Immunities
TODO Condition Immunities

Senses TODO Senses

Languages Common, Leonin, Celestial,

Adjectives

Special Abilities -
Special Equipment -
Special Equipment -

Combat Tactics

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Actions

The king can make 4 attacks. Kingsblade- melee weapon attack: +14 to hit, reach 5ft., Hit: (2d6 + 1d8 + 8)

Factions

(The country)