



LORNE  
STRONGHAMMER

Late Middle-Aged Dwarf  
Lawful Evil  
Level 5 Fighter

**Pronouns:** they/them  
**Occupations:**  
Smith; Merchant  
**Armor Class** 18  
**Hit Points**  
39 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
14 (+2)	12 (+1)	16 (+3)	12 (+1)	13 (+2)
CHA				
12 (+1)				

**Saving Throws**  
TODO Saving Throws  
**Skills** Blacksmithing; Mining;  
Gems; Leatherworking;  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Dwarven,  
Common, Draconic,  
**Adjectives** gruff,

Special Abilities

Action Surge | Improved Critical  
| Secon Wind

Special Equipment

Lorne Wears Bracers of  
Defense.

Combat Tactics

Lorne will focus his attacks on  
the most apparently  
dangerous opponent but also  
use his action surge or second  
wind to keep any other  
opponents tied up in some  
way or another.

Actions

hand axe | War hammer

Factions

2500 x 3235  
Image Dummy

ROLEPLAYING

Introduction

Recommended as a fine blacksmith;  
often found in a market browsing for  
metals and gems; Hire adventurers  
escort shipments.

Appearance

Stout

Expressions

"That clinking and clanking of coins in  
a purse are the sole reason I take my first  
breath in the morning";

Mannerisms

Bobs his head while whistling an old  
dwarven tune as he works away at his  
metals. Takes deep, pensive breaths  
nostrils flaring, before answering most  
questions. Loves smoking cigars.

Motivations

Creating the finest forged products.  
Spreading his smithing as far through  
the region as possible

Passions

Dwarven metals; fine cigars

Secrets

Lorne is in love with a halfling merchant  
who passes through here-and-there.  
Although he hasn't done anything yet  
a married man, he is ashamed.

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Secon Wind  
**Special Equipment** Lorne  
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BACKGROUND  
STORY

<p> Lorne was raised in the  
SimmeredAshes [Large  
Mountain Range] Mountain  
range. His parents were  
devout worshippers of  
Hysdomman, the Father of  
Shields [Any powerful  
Central Dwarven God] and  
highly traditional. They  
were harsh on him, but fair,  
and always urged him to  
keep his hands busy in his  
own business, not others.  
As talented and renown  
smiths, his family were also  
able to offer Lorne a lush  
and more-than-comfortable  
lifestyle. He thus absorbed  
and internalized the priority  
of wealth and  
proprietorship.</p>  
<p>Although among the  
upper class of his city,  
Lorne had watched his  
parents relentless toiling  
upon the anvils and forges.  
He learned that comfort is  
the result of long days of  
tireless labour. As his  
parents aged he began to  
take the roles of proprietor  
and designer of  
Stronghammer Arms. To  
this day, he swears by his  
name and lives for his  
brand</p>