



## EZIO R'ZLATHE

Middle Aged Drow  
Chaotic Good  
Level 10 Rogue; Assassin; Scout

**Pronouns** - he/him  
**Occupations** -  
Thieves' guild advisor; insurgent; diplomat  
**Armor Class** - 16  
**Hit Points** - 83 (TODO Hitdice)  
**Speed** - 30.

STR	DEX	CON	INT	WIS	CHA
12	18	13	12	14	16
(+1)	(+4)	(+2)	(+1)	(+2)	(+3)

**Saving Throws** -  
**Skills** -  
**Proficiencies** -  
**Proficiency Mod** - +4

**Languages** -  
Drow Common Underdark common Elvish  
Dwarven Thieves' cant Halfling Gnomish  
**Adjectives** - Dark,

**Special Abilities** -  
**Special Equipment** -  
**Combat Tactics** -  
**Actions** -  
**Factions** -

**Broken-off tribes of the Underdark**  
Role:



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## ROLEPLAYING

### Introduction

Ezio will approach those who seem they could help undercut a city's political factions; Often flits between political courts and mercantile guilds making deals; Commission adventurers to infiltrate a religious order with a misinformation campaign.

### Appearance

<p>Lithe and muscular</p>light blue skin; deep silver eyes

### Expressions

"Diplomacy by blades as blades are the truest of diplomats"; "My people will mend the rift between the Upperworld and Underdark - be it in our own way";

### Mannerisms

Grinds his teeth while evaluating a situation or answering questions. Bites his lip in thought. Almost exclusively furrows his brow. Typically clasps his hands behind his back beneath his cloak.

### Motivations

Diffusing political diplomacy in the region to make space for his tribe of Drow who have departed from the main population. Generating as much

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### Passions

Politics  
burn.

### Secrets

Ezio  
multitude about

population. Considering the risk of misinformation as possible to undermine religious and political orders.

### Passions

Politics. Watching fire burn.

### Secrets

Ezio keeps a multitude of secrets about his political connections and their intentions. He uses these like a commodity.

about  
connection  
intentions.  
like a comr