YEMIK ROTHOAR

young adult half-orc neutral good Level 1 sorcerer

Pronouns: he/him

Occupations: A new student of magicks and lores

Armor Class 11

Hit Points 7 (TODO Hitdice)

Speed 30.

STR 6

DEX 14

CON 12

INT 12

WIS 12

CHA 16

Saving Throws TODO Saving Throws Skills

Proficiencies TODO

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Elvish Dwarvish Orc and Common ,
Adjectives Erudite ,

Special Abilities N/A | N/A | N/A | N/A | N/A

Special Equipment

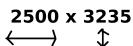
• {"Scholars Gloves"=>"enchanted to give rough summaries of any book he touches."}

Combat Tactics

Actions

Level 1 Sorcerer spells or cantrips | N/A

Factions



ROLEPLAYING

Introduction

Yemik can be found researching a local magical anomaly, or seeks a party's help in retrieving a magical object

<u>Appearance</u>

Young adult half-orc with black shaggy hair. Taller than average with a thin build. Reading glasses that never seem to leave

his face.
Expressions
Knowledge is power. A mistake is another opportunity to learn.
<u>Mannerisms</u>
Almost exclusively reading, even during conversations. Talks to himself while tracing figures in the air.
Motivations
Writing a guide to help new adventurers. Finding magical objects to help fund his expeditions.
Passions
Yemik has a keen interest in devil contracts, orc culture, and coffee
Secrets
Yemik knows how to summon a devil, though has yet to do so.

Background

Orphaned at a young age, Yemik does not remember his family. Yemik spent his days learning to read at the orphanage and eventually was requested to live at a school for the gifted. A prof. took him in as an assistant and fed Yemik's curiosities. Yemik has a desire to give the world the gift of knowledge, hoping to make a book that would be in every household.