

2500 x 3235

Image Dummy

Merrick Dunferman

Merrick Dunferman

middle aged adult Halfling Lawful Good Level 0 Civilian N/A

Pronouns -

he/him

Occupations -

Tanner/Leather Worker

| Armor Class - |
|--|
| 16 |
| Hit Points - |
| 26 (TODO Hitdice) |
| Speed - |
| 25. |
| STR |
| 16 (+3) |
| DEX |
| 19 (+5) |
| CON |
| 13 (+2) |
| INT |
| 13 (+2) |
| wis |
| 10 (+0) |
| СНА |
| 9 (0) |
| |
| Saving Throws - |
| Skills - |
| {"Halfling Abilities"=>[{"Lucky"=>"When rolling a 1 on The D20 for an Attack roll, ability check, or saving throw, can reroll the die and must use the new roll", "Brave"=>"Has advantage on Saving Throws against being Frightened", "Halfling Nimbleness"=>"can move through the space of any creature that is of a size larger than her", "Stout Resilience"=>"You have advantage on saving throws against poison, and you have resistance to poison damage"}]} |
| Proficiencies - |
| Proficiency Mod - |
| +2 |
| Languages - |
| Common Halfling {"id"=>"chamber_of_commerce", "name"=>"Chamber of Commerce"} {"id"=>"adventurer_s_guild", "name"=>"Adventurer's Guild"} {"id"=>"trading_companies", "name"=>"Trading Companies"} |

Adjectives -

Talented, Prideful, Competative,

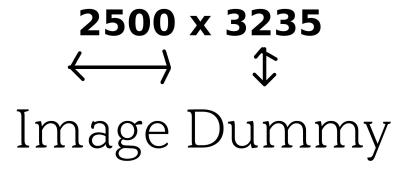
Special Abilities

Special Equipment

Combat Tactics

Actions

Factions



Roleplaying

Introduction

| A Smiling Halfling, dirty and stained greets you at the counter of the tanner's stall, /"finest leatherwork you'll find!/" |
|---|
| Appearance |
| Short and bald with nimble fingers stained black and brown up his arms. A heavy apron filled with leather carving tools |
| Expressions |
| Don't low-ball me, just look at the quality of this filigree! It's not my first day out of the woods |
| Mannerisms |
| Always smiling, rubs his hands up and down his forearms |
| Motivations |
| Improving his craft, growing his business, training his children in the family trade |
| Passions |
| He sees himself as an artisan and loves his work |
| Secrets |
| |
| A cantrip passed down for generations in his family that makes hides more pliable to work with and harder when they set Merrick Dunferman |
| |
| Merrick Dunferman middle aged adult Halfling Lawful Good Level 0 Civilian N/A |
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| Merrick Dunferman middle aged adult Halfling Lawful Good Level 0 Civilian N/A Pronouns - |
| Merrick Dunferman middle aged adult Halfling Lawful Good Level 0 Civilian N/A Pronouns - he/him |
| Merrick Dunferman middle aged adult Halfling Lawful Good Level 0 Civilian N/A Pronouns - he/him Occupations - |
| Merrick Dunferman middle aged adult Halfling Lawful Good Level 0 Civilian N/A Pronouns - he/him Occupations - Tanner/Leather Worker |
| Merrick Dunferman middle aged adult Halfling Lawful Good Level 0 Civilian N/A Pronouns - he/him Occupations - Tanner/Leather Worker Armor Class - |
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| Skills - |
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| Adjectives - |
| Talented, Prideful, Competative, |
| Special Abilities |

Special Equipment

-

Combat Tactics He's not a fighter but will fight if required

Actions

Factions

Roleplaying

Introduction

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Improving his craft, growing his business, training his children in the family trade

Passions

He sees himself as an artisan and loves his work

Secrets

A cantrip passed down for generations in his family that makes hides more pliable to work with and harder when they set

Background Story

Merrick comes from a long line of tanners and leather workers. The skills have been passed down through generations of his family along with the leather working magic his great great grandfather developed. He works hard and loves his work. He takes great pride in the quality and beauty of his work. He lovingly trains his twin boys in the family trade. Not only is he an immaculate craftsman, he is also a shrewd businessman. He knows the quality of his work and will not be swayed on his prices. His prices aren't unreasonable, but they are definitely not on the cheaper end