

2500 x 3235
→ ↕
Image Dummy

Samuel Cohen

SAMUEL COHEN

Middle Aged Adult Elf
Chaotic Neutral
Level 5 Fighter Champion

Pronouns - he/him
Occupations - Mercenary
Armor Class - 16
Hit Points - 35 (TODO Hitdice)
Speed - 30.

| STR | DEX | CON | INT | WIS | CHA |
|------|------|------|------|--------|------|
| 16 | 17 | 13 | 14 | 8 | 14 |
| (+3) | (+4) | (+2) | (+2) | 8 (-1) | (+2) |

Saving Throws - Skills -

{ "Elf Abilities"=>[{ "Fey Ancestry"=>"Advantage on saving throws againsts charm and immune to sleep magic"}, { "Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim light"}, { "Keen Senses"=>"You have proficiency in the Perception skill"}, { "Trance"=>"Elves don't need to sleep. Instead, they meditate deeply, remaining semiconscious, for 4 hours a day. (The Common word for such meditation is "trance.") While meditating, you can dream after a fashion; such dreams are actually mental exercises that have become reflexive through years of practice. After Resting in this way, you gain the same benefit that a human does from 8 hours of sleep"}, { "Elf Weapon Training"=>"You have proficiency with the longsword, shortsword, shortbow, and longbow."}, { "Fleet of Foot"=>"Your base walking speed increases to 35 feet."}, { "Mask of the Wild"=>"You can attempt to hide even when you are only lightly obscured by foliage, heavy rain, falling snow, mist, and other natural phenomena"}}] }

{ "Fighter Abilities"=>[{ "Fighting Style"=>"Protection"}, { "Second Wind"=>"Bonus Action to regain 1d10 + 5"}, { "Action Surge"=>"Once every short/long rest can take an extra action"}, { "Extra Attack"=>"Can attack twice each turn"}] }

{ "Champion Abilities"=>[{ "Improved Critical"=>"your weapon attacks score a critical hit on a roll of 19 or 20"}] }

Proficiencies -
Proficiency Mod - +3

Languages -
Common Elvish Halfling
{ "id"=>"the_dream_hunters", "name"=>"The Dream Hunters" }

Adjectives - Selfish, Suave, Poised,

Special Abilities - -

Special Equipment - -

-

Combat Tactics

Combat with great knowledge of fey

ROLEPLAYING

Introduction

A tan elf with one end of a long string tied to a stake in the road chases the shadow of a cloud down the street.

Appearance

Red eyes, half-grey moustache, bite mark on left forearm. Well-poised. Nose ring; feedbag on belt around waist.

Expressions

Hela!

Khlum!

We have a saying; tsu khlum iz tsu lebn: you will not find what you seek with your eyes open.

Mannerisms

Suave. Measures and tracks the speed of clouds. Speaks a language he does not know in his sleep.

Motivations

Travels great distances in his dreams, searching for the one who is dreaming his own waking life.

Passions

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CHA
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Saving Throws - Saving Throws - Skills -

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Motivations

Travels great distances in his dreams, searching for the one who is dreaming his own waking life.

Passions

Samuel loves Formation them cry shapes the

Secrets

Samuel will not hesitate to defend himself or anyone else, leaping into combat and switching between opponents if there are multiples.

Actions -

Factions

Samuel is literally in love with Cloud Formations and points to them crying out the shapes that he can see.

Secrets

```
{ "id" => "the_dream_hunters",  
  "name" => "The Dream Hunters" }
```

Adjectives -
Selfish, Suave, Poised,

Special Abilities
-

Special Equipment
- - -

Combat Tactics
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Actions -

Factions