

PORTIUS GOTADIUM

*middle aged adult half-dwarf/half-gnome*  
*neutral good*  
*Level 7 doctor*

**Pronouns:** they/them  
**Occupations:**  
Rectifier; Barber; Physician, Counsellor  
**Armor Class** 17  
**Hit Points** 53 (TODO Hitdice)  
**Speed** 30.

STR DEX CON INT WIS  
14 9 19 10 17

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**Saving Throws** TODO **Saving Throws Skills**  
MedicinePersuasionDoctors' ToolsBarbers ToolsRectifiers' Tools. HistorySleight of HandInvestigation  
**Proficiencies** TODO  
**Damage Immunities** TODO **Damage Immunities**  
**Condition Immunities** TODO **Condition Immunities**  
**Senses** TODO **Senses**  
**Languages** Common Dwarven Gnomish ,  
**Adjectives** ,

Special Abilities

- Patch up, Diagnosis, Second Opinion, Medical Training, First Aid, Expert Practice

Special Equipment

- **KEOGHTOM'S OINTMENT.** Wondrous item, uncommon. This glass jar, 3 inches in diameter, contains 1d4 + 1 doses of a tincture mixture that smells faintly of aloe. The jar and its contents weigh 1/2 pound. As an action, one dose of the ointment can be swallowed or applied to the skin. The creature that receives it regains 2d8 + 10 hit points, ceases to be poisoned, and is cured of any disease.
- They carry one at a time and have many at their shack.
- **Robe of useful items,** adventuring gear (wondrous item, robe). This robe has cloth patches of various shapes and colors covering it. While wearing the robe, you can use an action to detach one of the patches, causing it to become the object or creature it represents. Once the last patch is removed, the robe becomes an ordinary garment. The robe has two of each of the following pieces of equipment: - Dagger, Bullseye lantern (filled and lit), Steel mirror, 10-foot pole, Hempen rope (10 feet, coiled), Sack. In addition, their robes have 10 patches as follows - 2 Iron doors, 2 Fire Horses, 2 Windows, 2 Spell Scrolls of 1st level, 3rd level, and 2 Superior Potions of Healing.
- **Dr. Gotadium's Headband of De-Obfuscation.** This headband is made of flexible metal with various arms tucked and folded into themselves. It aids a surgeon and rectifier in their tasks. It's multiple folding arms can extend to - provide light, a magnifying glass, a lens, a small beam of heat (to help with incisions or cauterization), a surgeon's assistant, a tiny hand that can grasp or hold a small object (like a scalpel or needle or suture), and a small vial of iodine.
- **Doctors' Bag.**

Combat Tactics

They abhor violence and will avoid it at all costs.

Actions

Dagger

Factions

### Saving Throws

TODO Saving Throws

### Skills

MedicinePersuasionDoctors'  
ToolsBarbers' ToolsRectifiers'  
Tools. HistorySleight of  
HandInvestigation

### Proficiencies

Damage Immunities

TODO Damage Immunities

### Condition Immunities

TODO Condition Immunities

Senses TODO Senses

### Languages

Common Dwarven Gnomish

### Adjectives

### Special Abilities

- Patch up, Diagnosis  
Opinion, Medical Treatment  
First Aid, Expert Preparation

### Special Equipment

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Bullseye lantern (filled  
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Hemp rope (50 feet  
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follows - 2 Iron dagger  
Riding Horses, 2 Wondrous  
Spell Scrolls of 1st level  
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of Healing.  
• Dr. Gotadium's Headband  
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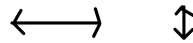


Image Dummy

## ROLEPLAYING

### Introduction

A short androgynous figure in colorful patchwork robes bustles towards an elderly woman with a cane. "One moment dear!"

### Appearance

Partly male and partly female in appearance. Long, confusingly colorful robes. Short cropped blu-ish hair.

### Expressions

"Here goes nothin!"; "Divine healing does the trick, I s'pose. Doesn't get to the bottom of things."

### Mannerisms

Refined and composed. Steady hands, gaze, and stance. Will identify a person's aspect like Sherlock Holmes.

### Motivations

To help others in need. Portius seeks to push the Doctors' guild to dismantle the mercantile churches.

### Passions

Passionate about biology. Desires to create perfected brand of Spirits.

### Secrets

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## BACKGROUND STORY

<p>For more info on the Doctor Class see <a href="https://www.gmbinder.com/share/-L75getALqBBg">GM Binder's Doctor Class</a> | <p>Life in the gnomish city of Aberash is always lively - filled with tinkerer products wobbling about and wondrous inventions that would amaze even the most experienced tinker. The gnomes of this city have always been accepting of all other races and inter-racial marriage and offspring are not uncommon. This is a product of this accepting community and raised in their meticulously productive and innovative cultural practices.</p><p>Known from their youth that they were not only a powerful person but also gender fluid, Portius has powerful qualities of both masculinity and femininity. With close-cut cropped hair and muscular, broad build, they seem tomboyish, their graceful hands and attention to detail their work, appearance, and environment - a feminine edge.</p><p>As they matured, they took on the best of each race. They chose to be a tinker, per se, at least not with 'inventions' instead with the biology of peoples. They took the role of a doctor easily and quickly became the community's go-to for anything that would help them. They also picked up on the talents of the local Dwarven community and learned the sophisticated methods of rectification - distilling and producing fine spirits. In addition, they have a sharp edge and attention to detail that has seen them excel at themselves well to barbering. Portius was seen as something of a pragmatic polymath, a wonderful outcome of the mixing of Gnomish and Dwarven genetics and culture.</p><p>Portius has since set out on their own to pursue a greater good among the regions. She has settled in the city of Tyrwind [any large city] where they set up a sturdy shack on the outskirts of the market. Their small shop operates as an underclass clinic. Here she also distills and fine spirits for sale to taverns, inns, and th

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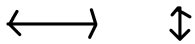


Image Dummy



incisions or cauterization), a surgeon's mask, a tiny hand that can grasp or hold a small tool (like a scalpel or needle or suture), and a small vial of iodine.

- Doctors' Bag.

### Combat Tactics

They abhor violence and will avoid it at all costs.

### Actions

Dagger

### Factions

public. She has a brand called, "Moorehouse made up of various rums and whiskeys." Portius has since joined the regional D Guild, which has a small population of men. They have also been a founding member of Rectifiers' guild. Both to protect practitioners little-known and rarely practiced profession. They seek to use their membership to guilds to push them to dismantle - through strategically intellectual and political means mercantile churches. Because of these goals is currently a target of [Morion DeFaye](https://getvibrantgames.com/npc2/n defaye/) and his clergy. Although these mercantile abbots would not outright assassinate anyone, they keep close watch over her operations. Although gender fluid in their performance of gender Portius' biological sex is female and her sex preference oscillates frequently.

## PERSONALITY

For more info on the Doctor Class see <https://www.gmbinder.com/share/-L75getALqBBg> GM Binder's Doctor Class. Life in the gnomish city of Aberash is always lively - filled with tinkerer products wobbling about and wondrous inventions that would amaze even the most experienced tinker. The gnomes of this city have always been accepting of all other races and inter-racial marriage and offspring are not uncommon. Portius is a product of this accepting community and raised in their meticulously productive and innovative cultural practices. Known from their youth that they were not only a powerful person but also gender fluid, Portius possesses powerful qualities of both masculinity and femininity. With close-cut cropped hair and muscular, broad build, they seem tomboyish; their graceful hands and attention to detail in their work, appearance, and environment - a feminine edge. As they matured, Portius took on the best of each race. They chose to be a tinker, per se, at least not with 'inventions' instead with the biology of peoples. They took the role of a doctor easily and quickly became the community's go-to for anything that would hurt them. They also picked up on the talents of the local Dwarven community and learned the sophisticated methods of rectification - distilling and producing fine spirits. In addition, they took to themselves well to barbering. Portius was seen as something of a pragmatic polymath, a wonderful outcome of the mixing of Gnomish and Dwarven genetics and culture. Portius has since set out on their own to pursue a great life in the city of Tyrwind [any large city] where they set up a sturdy shack on the outskirts of the market. Their small shop operates as an underclass clinic. Here she also distills and fine spirits for sale to taverns, inns, and the public. She has a brand called, "Moorehouse made up of various rums and whiskeys." Portius has since joined the regional D Guild, which has a small population of men. They have also been a founding member of Rectifiers' guild. Both to protect practitioners little-known and rarely practiced profession. They seek to use their membership to guilds to push them to dismantle - through strategically intellectual and political means mercantile churches. Because of these goals is currently a target of [Morion DeFaye](https://getvibrantgames.com/npc2/n defaye/) and his clergy. Although these mercantile abbots would not outright assassinate anyone, they keep close watch over her operations. Although gender fluid in their performance of gender Portius' biological sex is female and her sex preference oscillates frequently.

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