THAERUS LONITHAR

young adult water genasi lawful neutral Level 6 monk

Pronouns: she/her
Occupations: Archeologist

Armor Class 18

Hit Points 52 (TODO H Speed 30.

STR DEX CON INT WIS 14 () 20 14 14 18

CHA

12

2500 x 3235

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Saving Throws

TODO Saving Throws **Skills**

Defensive duelist; Polea Martial Arts + 5; Insight Religion +3; Acrobatics +5

Proficiencies Damage Immunities

TODO Damage Immunit

TODO Condition Immun
Senses TODO Senses

Senses TODO Senses Languages

Common Elven Primordi **Adjectives** ,

Special Abilities

 Hidden from Djinn's Thaerus is imperce Djinns unless she a them | Ki - 3 points

Special Equipment

 Spear of the Stormy Spear with addition lightning damage); Javellins

Combat Tactics

Thaerus, typically attack: with the piercing end of I once with the blunt end, with low kicks designed thumanoid opponent. She use her Ki on a flurry of I

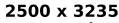




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ROLEPLAYING

Introduction

Thaerus actively recruits adventurers for help on her quest to find a lost settlement of water Genasi

Appearance

Pale teal skin with bluish black hair, large orangeish brown eyes, wiry build. full sleeve of water themed tattoos

Expressions

"I've been land-locked for far too long"; "V must band together in this world. there is water in all of us"

Mannerisms

Ppritzes herself with mist using her elegantly designed spritzer similar to a perfume bottle

Motivations

Searching for a long-lost village of water

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Senses TODO Senses
Languages
Common Elven Primordial,
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Special Abilities

 Hidden from Djinn's Eyes -Thaerus is imperceptible to Djinns unless she attacks the Ki - 3 points

Special Equipment

 Spear of the Stormy Sea (+3 Spear with additional lightni damage); 4X +3 Javellins

Combat Tactics

Thaerus, typically attacks twice with the piercing end of her spear once with the blunt end, and twic with low kicks designed to trip humanoid opponent. She will also use her Ki on a flurry of hands attack against strong opponents.
| Although Thaerus tend to engage in melee combat when confronted, she will often opt to throw her javellins from an unsee position if she is initiating comba

Actions

+3 Spear of the Stormy Sea 1d6 -(Dex + magic monus) + 3d4 lightning damage once per day | -Javelin

Factions

ROLEPLAYING

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Genasi who managed to find each other at the behest of their Djinn parents

Passions

Secrets

Actions

+3 Spear of the Stormy Sea 1d6 + 8 (Dex + magic monus) + 3d4 lightning damage once per day | +3 Javelin

Factions

Cell3

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