

2500 x 3235
Image Dummy

AHSHANI
DONDARION

young adult dragonborn
lawful good
Level 5 fighter

Pronouns:

he/him

Occupations:

Adventurer

Armor Class

19

Hit Points

54 (TODO Hitdice)

Speed

30.

STR

DEX

CON

INT

WIS

18

16

14

12

10

(+4)

(+3)

(+2)

(+1)

(+0)

CHA

15

(+3)

Saving Throws

TODO Saving Throws

Skills

{ "Fighting Style"=>"DuelingProficiency in Athletics"}History and Survival

Proficiencies

TODO

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses

TODO Senses

Languages

Common Draconic ,

Adjectives

,

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ROLEPLAYING

Introduction

Appearance

As the party is being attacked a lone warrior enters the fray, his armor, scales and katana shimmering in the sun

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Special Abilities

• Second Wind, Action Surge and Extra Attack | Brass Dragon Ancestry: Fire Breath Weapon | Fire Resistance | Fighting Spirit

Special Equipment

• His master's Phantom Katana - Three charges renewed at dawn; 1 charge - can Phantasmal Force on strike and target sees Ahshani as the most horrifying creature they can imagine and the target sees him/her self surrounded by other horrifying creatures.

Combat Tactics

He meets his opponents head on and will do his best to turn every fight into a one on one duel rather than getting mobbed

Actions

Katana

Factions

ROLEPLAYING

