

Age: adolescent
 Race: human
 Pronouns: she/her
 Occupation:

- Street urchin

Class: barbarian
 Level: 2
 Alignment: chaotic good
 Languages:

- Common

Factions:

Adjectives:

- Primitive

Armour Class: 18
 Hit Points: 21
 Speed: 30

STR 10	DEX 19	CON 15	INT 18	WIS 11	CHA 10
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Saving Throws TODO Saving Throws

Role-Playing

Improv

Introduction: You turn to find a small human girl in furs relieving you of your coin purse. "Wait.... you can see me?"

Appearance: Small for her age, mousy and dishevelled, dressed in furs and linens that's she has clearly scavenged. That is... if you can see her at all.

Expressions: You can see me? I'm very forgettable. Even my family forgot me.

Mannerisms: Hangs her head, almost glum. Glances about suspiciously. Always

~~trying to brush her filthy clothes off to appear 'acceptable'~~

Acting

Motivations: ~~Motivated~~ by fear and loneliness. She's looking to find out why she is the way she is, for friendship and to be remembered.

Passions: People

Secrets: She doesn't, she just has one she doesn't know

Vulnerabilities: She's overly trusting of anyone who see's her, remembers her and shows her kindness

Special Abilities: Rage | Danger sense | N/A | N/A | Curse of the forgotten

Attacks: Daggers | N/A

Combat Tactics:

Special Equipment:

- 2 Assassin's Daggers

Story

Reina was cursed as a young child, possibly for something her outlander parents did. She was given the Curse of the Forgotten which allows only characters with high perception (16) to even see her and only characters with exceptional perception (19+) to remember she exists if they aren't directly looking at her. This has left Reina to raise and fend for herself from a young age. She longs for friends and connection while doing what she needs to to survive. She longs to return to the barbarian clan that forgot her as a child but lives on city streets as a pick pocket and thief. What Reina doesn't know about herself is a very dangerous secret for everyone.... Reina is The Wraith! Her curse is actually a spell put on her a spymaster of the assassins guild at the same time that he murdered her tribe and created her split personality. When her skills are needed a simple subliminal phrase brings out the Wraith, the realms deadliest assassin, and Reina never remembers a thing.