

[Previous](#)[Next](#)

Horatio Llowener Esq

2500 x 3235
↔ ↕

Image Dummy

Horatio Llowener Esq

Horatio Llowener Esq

older adult Half-Elf

Lawful Neutral

Level 0 Civilian N/A

Pronouns -

he/him

Occupations -

Lawyer

Armor Class -

10

Hit Points -

38 (TODO Hitdice)

Speed -

30.

STR

9 (0)

DEX

11 (+1)

CON

14 (+2)

INT

16 (+3)

WIS

15 (+3)

CHA

18 (+4)

Saving Throws -

Skills -

{ "Half-Elf Abilities"=>[{ "Fey Ancestry"=>"Advantage on saving throws againts charm and immune to sleep magic",
"Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim light", "Mask of the Wild"=>"Can attempt to hide even when only lightly obscured by natural phenomenon", "Wood Elf Magic"=>"Once per long rest can cast Guidance, Longstrider and Pass Without Trace without expending a spell slot. Spell DC 11"}] }

Proficiencies -

Proficiency Mod -

+2

Languages -

Common Elvish

Adjectives -

Slimy, Defeated,

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

Law Association

Role:

Possible Underworld Connections

Role:

Trading Companies

Role:

2500 x 3235

A diagram showing the dimensions '2500 x 3235'. Below '2500' is a horizontal double-headed arrow. Below '3235' is a vertical double-headed arrow.

Image Dummy

Roleplaying

Introduction

He can be found at either his law offices or the local courthouse

Appearance

Average height, thinning blonde hair pulled back in a ponytail. Well dressed though slightly disheveled

Expressions

What did you do this time?

I see you're in need of representation

Have you been hurt in an accident?

Mannerisms

Rubs his hands together and runs his hands through his hair

Motivations

Money and a touch of justice

Passions

Loves his fine whiskeys

Secrets

He knows that all of his clients are probably guilty

Horatio Llowener Esq

older adult Half-Elf
Lawful Neutral
Level 0 Civilian N/A

Pronouns -

he/him

Occupations -

Lawyer

Armor Class -

10

Hit Points -

38 (TODO Hitdice)

Speed -

30.

STR

9 (0)

DEX

11 (+1)

CON

14 (+2)

INT

16 (+3)

WIS

15 (+3)

CHA

18 (+4)

Saving Throws -

Saving Throws -

Skills -

{ "Half-Elf Abilities"=>[{ "Fey Ancestry"=>"Advantage on saving throws againts charm and immune to sleep magic",
"Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim light", "Mask of the Wild"=>"Can attempt to hide even when only lightly obscured by natural phenomenon", "Wood Elf Magic"=>"Once per long rest can cast Guidance, Longstrider and Pass Without Trace without expending a spell slot. Spell DC 11"}] }

Proficiencies -

Languages -

Common Elvish

Adjectives -

Slimy, Defeated,

Special Abilities

-

Special Equipment

-

Combat Tactics

Is a coward

Actions

-

Factions

Law Association

Role:

Possible Underworld Connections

Role:

Trading Companies

Role:

Roleplaying

Introduction

He can be found at either his law offices or the local courthouse

Appearance

Average height, thinning blonde hair pulled back in a ponytail. Well dressed though slightly disheveled

Expressions

What did you do this time?

I see you're in need of representation

Have you been hurt in an accident?

Mannerisms

Rubs his hands together and runs his hands through his hair

Motivations

Money and a touch of justice

Passions

Loves his fine whiskeys

Secrets

He knows that all of his clients are probably guilty

Background Story

Horatio grew up in the poor part of the city and worked his way through law school. Because of his upbringing, he's a little

on the sleazy side and more concerned with making himself rich than he is actually making sure justice is done. He's good at his job, but will happily sell his clients down the river for his own benefit. He does have a little bit of internal struggle about the things he sometimes does for money and this has caused him to have a bit of a drinking problem