

STEVE "PATCH" YARROW

Older Adult Human
Neutral
Level 3 Rogue

Pronouns: he/him
Occupations: Bartender
Armor Class 14
Hit Points
41 (TODO Hitdice)
Speed 30.

| STR | DEX | CON | INT | WIS |
|------|------|------|------|------|
| 12 | 18 | 13 | 16 | 10 |
| (+1) | (+4) | (+2) | (+3) | (+0) |

CHA
9 (0)

Saving Throws
TODO Saving Throws
Skills
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common
Undercommon Thieve's Cant
Adjectives

Special Abilities

-

Special Equipment

Combat Tactics

He's a quick draw and a decent shot with his hand crossbow, so he'll always start with that but he's definitely not above getting blood on his hands if necessary

Actions

-

Factions

- **A Thieve's/Assassin's Guild**

2500 x 3235

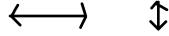


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ROLEPLAYING

Introduction

A one-eyed man behind the bar meets your gaze as you enter the run-down tavern. "Whatdya Want?" He says with a scowl

Appearance

balding with a bad comb-over, one eye covered with a leather patch. Plain grubby clothes and a dagger on his belt

Expressions

"We've got one kinda ale, take it or leave it", "Nah we don't serve food here", *Finish yer drink and kindly leave*

Mannerisms

a perpetual scowl on his face, rubs his hands together like they're cold all the time

Motivations

Money, Protecting the local thiefe's guild's secrets

Passions

Stabbing people he doesn't like

Secrets

He's the gatekeeper to the local thiefe's guild which has a secret entrance in the back of his dive bar

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BACK STORY

Steve gr
streets, fight
survive. He's
pickpocket a
a reputation
specialist. He
blooded fello
qualms abou
asking quest
aged, he bec
execution an
the planning
One time his
better of him
his allies on
punishment,
took his eye,
responsibilit
and stuck hi
the tavern th
hall. He's bas
doorman for
resents ever
does howeve
permanent n
betray the gu
mean and de
serving custo
paid whether
or not. He ke
crossbow be
dagger on hi
trouble make
security outs

3235



Image Dummy

Cell3