

young adult halfling
chaotic neutral
Level 0 civilian

STR	DEX	CON	INT	WIS
10	14	11	11	9

15

Special Abilities

- ### Special Equipment

Combat Tactics

Will rarely initiate combat and will often flee if engaged.

Actions

Club | Dirk

Factions

Introduction

The din of dining & drinking succumbs to a surprisingly gruff voice of surly halfling woman. "Ok, Settle down!"

Appearance

Unusually surly and leather for a halfling. Bald head, no eyebrows. Sleeveless tunic and tight felt jerkins.

Expressions

**"Git yer ale and grub in ya
keep it down. This is a clas
joint"; "None can make this
world better"**

young adult halfling
chaotic neutral
Level 0 civilian

Pronouns: she/her
Occupations: Bartender
Armor Class 10
Hit Points 9 (TODO Hit
Speed 30.

2500 x 3235

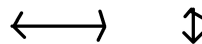


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2500 x 3235
Image Dummy

STR

DEX

CON

INT

WIS

10

14

11

11

9

(+0)

(+2)

(+1)

(+1)

(0)

CHA

15

(+3)

Saving Throws

TODO Saving Throws

Skills

Persuasion; History

Proficiencies

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses

TODO Senses

Languages

Common Halfling Gnomish

Adjectives

Special Abilities

Lucky; Brave; Halfling Nimbleness

Special Equipment

Combat Tactics

Will rarely initiate combat, often flee if engaged.

Actions

Club | Dirk

Factions

ROLEPLAYING

Introduction

The din of dining & drinking succumbs to a surprisingly gruff voice of a surly halfling woman. "Ok, ok. Settle down!"

Appearance

Unusually surly and leathery for a halfling. Bald head, no eyebrows. Sleeveless tunic and tight felt jerkins.

Expressions

"Git yer ale and grub in ya and keep it down. This is a classy joint"; "None can make this world better"

Mannerisms

Seemingly always tense. Scowls. Eyes everyone suspiciously. Offers goods with seeming reluctance.

Motivations

Not much motivation, really, besides trying to keep her patrons in order and keep a modicum of peace and quiet.

Passions

Peace and Quiet.

Secrets

Mannerisms

Seemingly always tense. Scowls. Eyes everyone suspiciously. Offers goods with seeming reluctance.

Motivations

Not much motivation, really, besides trying to keep her patrons in order and keep a modicum of peace and quiet.

Passions

Peace and Quiet.

Secrets

BACKGROUND STORY

Trileah grew up in a somewhat traditional halfling family, except they lived in a clan who had imbricated themselves into broader civilization and, consequently, couldn't exactly follow those traditions as they normally might have. A family of artists and musicians might sound fun, but it was the sound that She reflects on with contempt.

Trileah was born with a strange condition that impacted her body's fine functions: growing hair, sensory perception, etcetera. Her hair would grow in clumps and sometimes not at all. Her senses are not heightened but, rather, highly irritable. Particularly her ears. This didn't bode well in a noisy household and she grew serious disdain for loud noise

PERSONALITY

<p>Trileah grew up in a somewhat traditional halfling family, except they lived in a clan who had imbricated themselves into broader civilization and, consequently, couldn't exactly follow those traditions as they normally might have. A family of artists and musicians might <i>sound</i> fun, but it was the sound that She reflects on with contempt.</p><p>Trileah was born with a strange condition that impacted her body's fine functions: growing hair, sensory perception, etcetera. Her hair would grow in clumps and sometimes not at all. Her senses are not heightened but, rather, highly irritable. Particularly her ears. This didn't bode well in a noisy household and she grew with a serious disdain for loud noise.</p>