

TRISTETH MULHOLLAND

Elderly Human
Neutral
Level 2/2 Rogue; Cleric

Pronouns: he/him
Occupations: Gravekeeper
Armor Class 11
Hit Points
35 (TODO Hitdice)
Speed 30.

| STR | DEX | CON | INT | WIS |
|------|-----|-----|------|------|
| 13 | 9 | 9 | 14 | 11 |
| (+2) | (0) | (0) | (+2) | (+1) |

CHA
15
(+3)

Saving Throws
TODO Saving Throws

Skills
Gravekeeping; Embalming;

Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities

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ROLEPLAYING

Introduction

Leaves his post to find supplies at the nearest market; Often visits the alehouse for some grub and a good drunk

Appearance

Lanky, with a curved spine and potbelly.

Expressions

"It is what it is"; "Love", "Dear", "Honey", "Sweetie".

Mannerisms

Sucks breath when cogitating; overfeeds pets with treats

2500 x 3235

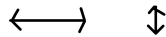


Image Dummy

ROLEPLAYING

Introduction

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Dummy

Cell3

| | | | | |
|---|--|---|---|--|
| <p>Senses TODO Senses</p> <p>Languages Common Dwarven</p> <p>Adjectives Dim,</p> <hr/> <p>Special Abilities</p> <p>-</p> <p>Special Equipment</p> <p>-</p> <p>Combat Tactics</p> <p>Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.</p> <p>Actions</p> <p>-</p> <p>Factions</p> <p>Order of Selune [Any Good Moon God]</p> | <p>Lanky, with a curved spine and potbelly.</p> <p>Expressions</p> <p>"<i>It is what it is</i>"; "Love", "Dear", "Honey", "Sweetie".</p> <p>Mannerisms</p> <p>Sucks breath when cogitating; overfeeds pets with treats.</p> <p>Motivations</p> <p>To keep those departed in his graveyard safe from disturbances at their stones and cryptfaces well-kept and beautiful for visitors.</p> <p>Passions</p> <p>Pet otters and pet raven; bastard son; wandering The Chalk.</p> <p>Secrets</p> <p>Created the world's first Ansible, and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity.</p> | <p>Condition Immunities</p> <p>TODO Condition Immunities</p> <p>Senses TODO Senses</p> <p>Languages Common Dwarven</p> <p>Adjectives Dim,</p> <hr/> <p>Special Abilities</p> <p>-</p> <p>Special Equipment</p> <p>-</p> <p>Combat Tactics</p> <p>Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.</p> <p>Actions</p> <p>-</p> <p>Factions</p> <p>Order of Selune [Any Good Moon God]</p> | <p>Motivations</p> <p>To keep those departed in his graveyard safe from disturbances and their stones and cryptfaces well-kept and beautiful for visitors.</p> <p>Passions</p> <p>Pet otters and pet raven; bastard son; wandering The Chalk.</p> <p>Secrets</p> <p>Created the world's first Ansible, and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity.</p> | <p>Grumpy poor fa is. Add lecher have th exploit with im behavi put his control animal As this suggest, Tr the family c picking off slingshot. H examine th and out, lei morphologi composition bury the pa what he, ar be the "right Nobody out about f covered it u having a va cared for. E came of ag choose bet father's fan on his own trade. The He hated lin as he adore brothers an departed to and volunte coroner of t Selune [Any Goddess] a respectful r bodies for b Because th preached tl and spirits, changing h and strange Eventually into the po gravekeep currently p countryside grounds. Hi bastard sor mother, res townhouse grounds.</p> <p>[Optional] Tr exploited by looking to sa the burial gr Deity. Conse penetrated h causing a so Tristeth esca realm that h The Warlock his astral for endless expa nothingness; fading chalk In the chalk, spirits of tho seek to sacri convinces Tr his supply of wakes, exha wondering w provides him talking to hir odd twitches exhaustion.</p> |
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