LIBIL CLEMANT
older adult half-elf
neutral good
Level 5 rogue

Pronouns: she-her Occupations: Merchan Armor Class 16 Hit Points 30 (TODO H Speed 30.

STR DEX CON INT 10 () 16 10 15

CHA 18

Saving Throws

TODO Saving Throws **Skills**

Persuasion; Perception; Tools; Intimidation;

Proficiencies
Damage Immunities
TODO Damage Immunit

Condition Immunities TODO Condition Immun Senses TODO Senses Languages

Common Elven Dwarver Cant,

Adjectives Lithe,

Special Abilities

 Ear for Deceit, Eye insightful Fighting, Dodge, Cunning Ac Sneak attack

Special Equipment

 Circlet of Persuasion - T headband grants a competence bonus wearer's Charismachecks.

Combat Tactics

ROLEPLAYING

Introduction

A half-Elven woman in semi-fine clothes overlooks market booths directing the chaos. "You there! Business or pleasure?"

Appearance

Strangely muscular for old age. Tabard in heraldic colors & Damp; appropriate symbols of Merchants' guild. Long silver hair.

Expressions

"Schemers won't police 'emselves";
"Bookkeeping and accounts. That's the
future."; "Gotta protect against
companies!"

Mannerisms

Assertively directs buyers and sellers. Always jingles a handful of coins.

Motivations

To ensure that the Regional Thieves' Guild has more control over the Merchants' Guild

Passions

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Pronouns: she-her
Occupations: Merchant
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Speed 30.

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Skills

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Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
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Senses TODO Senses
Languages
Common Elven Dwarven Thieve
Cant,
Adjectives Lithe,

Special Abilities

 Ear for Deceit, Eye for Decei Insightful Fighting, Uncanny Dodge, Cunning Action, Snea attack

Special Equipment

 Circlet of Persuasion - This silver headband grants a +3 competence bonus on the wearer's Charisma-based checks,

Combat Tactics

Will almost exclusively withdraw a distance and use her longbow.

Actions

Longbow | Dagger

Factions

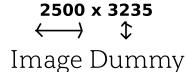
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Factions

Unionization. Bringing the market to the people.

Secrets

She is subverting the Merchants' guild in an attempt to bring it under control of the Regional Thieves' Guild.

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