

## ALBRECHT MUKHT

middle-aged half-orc/half-dwarf  
neutral evil  
Level 5 barbarian

**Pronouns:** he/them

**Occupations:**

Roofer; Contractor; Mason;  
Carpenter

**Armor Class** 13

**Hit Points** 48 (TODO Hitdice)

**Speed** 25.

STR	DEX	CON	INT	WIS
18	12	16	9	10

**CHA**  
8

**Saving Throws**

TODO Saving Throws

**Skills**

Roofing; Woodworking; Mason  
Intimidation

**Proficiencies** TODO

**Damage Immunities**

TODO Damage Immunities

**Condition Immunities**

TODO Condition Immunities

**Senses** TODO Senses

**Languages**

Common Orcish Dwarvish ,  
Adjectives Racist ,

### Special Abilities

- Unarmored Defense |  
Relentless Endurance | Sava  
Attacks | Reckless Attack |  
Rage

### Special Equipment

### Combat Tactics

Albrecht has worked to control his  
anger and will likely only rage if  
vehemently provoked. After this  
point, however, better duck and  
run.

### Actions

Maul | Javelin

### Factions

## ROLEPLAYING

### Introduction

Often encountered while  
working a contracting job  
home or business, such as  
tavern or inn. Performing  
roofing or general repairs  
may shout out to ask a party  
pitch-in for some gold in  
return. May also approach  
sinister looking adventure  
with an offer to 'free the land'  
from the vile clutches of  
humans or some other race  
and ask him/her to 'off' a few  
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from the vile clutches of humans or some  
other race and ask him/her to 'off' a few  
members of said race.

### Appearance

Stout and muscular - barrel shaped; 5'5";  
Tanned reddish brown skin; Deep brown  
dreadlocks with blonde highlights; various  
scars on his body and one across his right  
eye;

### Expressions

"If you gots a need, I do the deed"; "  
(Glancing around at the buildings) Poor  
craftsmanship. Damned (elves/humans)



- Unarmored Defense
- Relentless Endurance
- Savage Attacks | Rage

Special Equipment

Combat Tactics

Albrecht has worked to control his anger and will likely only become violently provoked. At the same time, however, better than most, he can run.

Actions

Maul | Javelin

Factions

couldn't build quality if they tried"; "Each of you need to learn discipline. Take up a good trade. This ugly place needs better tradesmen"; "Those damned elves are full of pigshit. We'll get rid of 'em eventually"; "Petty humans and their politics. I say, kill 'em all. They're all the same";

Mannerisms

Speaks in something of a low growl; Easily distracted; Will forego tasks to complete a puzzle; carries small wooden sliding puzzles he built wherever he goes and uses them to answer to problems he's facing; always pointing out the differences between the races yet can't tell the difference between members of the same race.

Motivations

A paradoxically deeply racist multi-racial individual, Albrecht experiences his greatest joy when human or elven populations are diminished in numbers. He is also highly driven to have a hand in as many building projects in his current town or city so he can brag about his renown.

Passions

Woodworking; puzzles; racism

Secrets

Cell3

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