

CELL  
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# YEET CARG'OH'LIK

young goblin  
neutral  
Level 5 arcane trickster

**Pronouns:** it/him  
**Occupations:** None  
**Armor Class** 14  
**Hit Points** 37 (TODO Hitdice)  
**Speed** 30.

| STR | DEX | CON | INT | WIS | CHA |
|-----|-----|-----|-----|-----|-----|
| 10  | 19  | 14  | 14  | 10  | 10  |

**Saving Throws** TODO Saving Throws  
**Skills**

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Goblin Orcish Common Dwarvish ,  
**Adjectives** Diligent ,

## Special Abilities

- Cunning Action | Cure Wounds | Arcane List 0 - 3; 1 - 3 | A seemingly endless bag of apples, each of which acts as a minor healing potion. | Misty Step

## Special Equipment

- Yeet wears a cloak of displacement (disadvantage on attach rolls against him)

## Combat Tactics

## Actions

Dagger | Guiding Bolt

## Factions



## ROLEPLAYING

### Introduction

Yeet will approach an adventuring party with warnings of local thieves' guilds' interest in them; He tries to incite conflict for his own purposes

### Appearance

Short and weathered, veiny, lichen-colored skin.  
Dresses in bland blues and browns;

### Expressions

"Get outta my face, beautiful baby"; "baby, baby, baby...you got dis"; "Ima take dat ugly tally outta da picture, see"; "What are you, drunk?"

### Mannerisms

Often juggles his apples in a wondrous display;  
Tumbles acrobatiically for show, sometimes fails and laughs it off; Rarely looks anyone in the eyes; Avoids alcohol in annoying ways.

### Motivations

Infiltrating any secret organization to become one of its most powerful members. He does so in order to incite more conflict within and between populations.

### Passions

Collecting leaves of varying sizes; Changing his clothing and aspect to avoid being recognized.

### Secrets

He feels guilt over neglecting his children which led to one of their deaths.

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