### STR DEX CON INT WIS

13 16 12 18 16 (+2) (+3) (+1) (+4) (+3)

CHA

Saving Throws **TODO Saving Throws** Skills Horseback Riding. Disguise Kit Proficiencies **Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities** Senses TODO Senses Languages Common, Halfling, Dwarvish, Elvish

### Special Abilities

Mounted Combatant, Mount Master, Crossbow Expert, Weapon Finesse, Finesse Fighting | Rogue's Traits: Expertise in Performance and Disguise Kit, Sneak Attack, Cunning Action, Uncanny Dodge, Evasion, Reliable Talent: Performance | Mastermind Traits: Master of Intrigue, Master of Tactics, Insightful Manipulator

### **Special Equipment**

Vicious Rapier Vicious Hand Crossbow Wand of Polymorph

### **Combat Tactics**

Always tries to keep as much distance as possible and use her crossbow as not to give away her identity, But if necessary, she's pretty damn good with that blade too

Hand Crossbow | Rapier

### **Factions**

The Red Carnelian's Gang

**Her Orphanage** 

# THE CARNELIAN SHROUD

Middle Aged Adult Human Chaotic Good Level 11 Roque

Pronouns: they/them Occupations: Highwayman/Gang Leader Armor Class 16 **Hit Points** 107 (TODO Hitdice) Speed 30

2500 x 3235  $\longleftrightarrow$   $\updownarrow$ 

Image Dummy

ROLEPLAYING

A figure on horseback blocks the pa

ahead of your cart "Rejoice! you ha the privilege of being robbed by Th

A blood red masked figure with a lar

"I thank you for your contributions to

cause, fine stranger", "Please don't put up a fight, I hate that!"

Gesticulates wildly as the speaks. No

Money, Adventure or maybe someth

The Shroud is not what they seem a

not even their gangs know it

foppish hat and billowing cape on

Introduction

**Appearance** 

horseback

Expressions

gets off their horse

Motivations

else altogether

**Passions** 

Children

Secrets

### STR DEX CON INT WIS

13 16 12 18 16 (+2) (+3) (+1) (+4) (+3)

### CHA

19 (+5)

**Saving Throws** TODO Saving Throws

Skills Skills Horseback Riding. Disguise Kit

Proficiencies TODO

**Damage Immunities TODO Damage Immunities Condition Immunities** TODO Condition

Senses TODO Senses Languages Common, Halfling, Dwarvish, Elvish Thieve's Cant, Adjectives

**Special Abilities Mounted** Combatant, Mount Master, Crossbow Expert, Weapon Finesse, Finesse Fighting | Rogue's Traits: Expertise in Performance and Disguise Kit, Sneak Attack, Cunning Action, Uncanny Dodge, Evasion, Reliable Talent: Performance | Mastermind Traits: Master of Intrique, Master of Tactics, Insightful Manipulator

Special Equipment Vicious Rapier Vicious Hand Crossbow Wand of Polymorph

### **Combat Tactics**

Always tries to keep as much distance as possible and use her crossbow as not to give away her identity, But if necessary, she's pretty damn good with that blade too

### Actions

Hand Crossbow | Rapier

### **Factions**

The Red Carnelian's Gang

Her Orphanage

### ROLEPLAYING

#### Introduction

A figure on horseback blocks the path ahead of your cart "Rejoice! you have the privilege of being robbed by

### **Appearance**

A blood red masked figure with a large foppish hat and billowing cape on horseback

#### **Expressions**

Cell3

"I thank you for your contributions to my cause, fine stranger", "Please don't try to put up a fight, I hate that!'

### **Mannerisms**

Gesticulates wildly as the speaks. Never gets off their horse

### Motivations

Money, Adventure or maybe something else altogether

### **Passions**

Children

### Secrets

The Shroud is not what they seem and not even their gangs know it

# BACKGROUND STORY

The Shroud is actually Maria Estivan, a formerly well known traveling actress and orphanage benefactor. Her career ended when she and her husband were attacked on the road one night. He was slain and her face was scarred. With no husband or career to support her or the orphanage they had just built together, Maria put her acting and makeup skills to work for her and created The Carnelian Shroud and began robbing wagons and carriages on horseback. As she became more and more successful, she began to recruit groups of struggling young men and sending them out into the country side in gangs to continue raising funds so she had to venture out less and less and could spend more time focusing on her orphanage. As the legend grew, so did the income. Now every cent that isn't being paid to her men in the field is anonymously donated to orphanages around the countryside. 

## **Adjectives**