

ANDREL NIGHTFOOT

Young Adult Halfling
Chaotic Good
Level 8 Ranger

Pronouns - she/her
Occupations -
Guide/Adventurer
Armor Class - 16
Hit Points -
83 (TODO Hitdice)
Speed - 25.

STR **DEX** **CON** **INT** **WIS**
13 **19** **14** **16** **18**
(+2) **(+5)** **(+2)** **(+3)** **(+4)**

CHA
15
(+3)

Saving Throws -
Skills -
exceptional pathfinder
Proficiencies -
Proficiency Mod - +3

Languages -
Common Halfling Orcish
Adjectives -

Special Abilities -

Special Equipment

Combat Tactics

Prefer's Distance
Fighting, but isn't afraid to
mix it up close and personal
if she has to

Actions -

Factions

Ghostwise Tribe
Role:
Adventurer's Guild
Role:

2500 x 3235

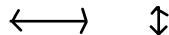


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ROLEPLAYING

Introduction

Looking for a guide
through a heavily forested
area, the party approaches
the local adventurer's guild
to hire one

Appearance

Small and Lithe with
light brown hair tied back in
a braid. Close fitting leather
armor and a scar over her
left eye

Expressions

"Shhhhhh!",
"Something big has
come this way
recently", "I'll guide ya
where ya need to go,
maybe even in one
piece"

Mannerisms

regularly fusses at the
scar over her eye. Fidgets
with a small rabbit's foot on
her belt

Motivations

Loves an adventure,
Likes to explore, hates orcs

Passions

Has a passion for the
freedom of nature and the
wild

Secrets

Knows where a den of
forest Trolls live

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BACKG STORY

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attempts
travelers.

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