

GEX

*middle aged adult changelin  
chaotic neutral  
Level 7 rogue*

**Pronouns:** they/them  
**Occupations:** Spy  
**Armor Class** 14  
**Hit Points** 52 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
12 (+1)	16 (+3)	13 (+2)	19 (+5)	13 (+2)

CHA

17  
(+4)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
EspionageSpyingProficiency  
with DisguiseForgery and  
Poison kitsthieve's and tinker's  
tools

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Common Undercommon Elvish  
Dwarvish Thieve's Cant ,  
**Adjectives** ,

Special Abilities

- Sneak Attack, Cunning  
Action, Uncanny Dodge,  
Evasion | Roguish  
Archetype: Spy. Master of  
Tactics, Master of Intrigue,  
Impostor | Tricks of the  
Trade with a Gadget Box |  
Changeling Abilities:  
Change Appearance,  
Unsettling Visage,  
Divergent Persona

Special Equipment

- Gadget Box

Combat Tactics

Stealth and Surprise

Actions

Poison Dagger | N/A

Factions

GEX

*middle aged adult  
changeling  
chaotic neutral  
Level 7 rogue*

**Pronouns:** they/them  
**Occupations:** Spy  
**Armor Class** 14  
**Hit Points**  
52 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
12 (+1)	16 (+3)	13 (+2)	19 (+5)	13 (+2)

CHA

17  
(+4)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
EspionageSpyingProficie  
with DisguiseForgery ar  
Poison kitsthieve's and  
tinker's tools  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunit  
**Condition Immunities**  
TODO Condition

2500 x 3235  
↔ ↕

Image Dummy

ROLEPLAYING

Introduction

An unassuming generic fellow approaches their  
table and subtly drops a note

2500 x 3235  
↔ ↕

<div><div>TODO Condition</div><div>Immunities</div><div><b>Senses</b>    TODO Senses</div><div><b>Languages</b></div><div>Common Undercommon</div><div>Elvish Dwarvish Thieves' Cant ,</div><div><b>Adjectives</b>    ,</div></div>	<div><div>table and slyly drops a note.</div><div><b>Appearance</b></div><div>White hair, gray skin and bone thin with long limbs and colorless eyes. But the party will never see that face</div><div><b>Expressions</b></div><div>Completely depends on who they're impersonating</div><div><b>Mannerisms</b></div><div>Completely depends on who they're impersonating</div><div><b>Motivations</b></div><div>Information is power</div><div><b>Passions</b></div><div>In they're spare time they are an actor and musician in small local productions</div><div><b>Secrets</b></div><div>They know all the secrets, and so do the people they work for</div></div>	<div><div><b>ROLEPLAYING</b></div><div><b>Introduction</b></div><div>An unassuming generic fellow approaches their table and slyly drops a note.</div><div><b>Appearance</b></div><div>White hair, gray skin and bone thin with long limbs and colorless eyes. But the party will never see that face</div><div><b>Expressions</b></div><div>Completely depends on who they're impersonating</div><div><b>Mannerisms</b></div><div>Completely depends on who they're impersonating</div><div><b>Motivations</b></div><div>Information is power</div><div><b>Passions</b></div><div>In they're spare time they are an actor and musician in small local productions</div><div><b>Secrets</b></div><div>They know all the secrets, and so do the people they work for</div></div>	<div><div><b>BACKGROUND STORY</b></div><div>They grew up as an exile as most of their race do. They tend to be met with distrust and persecution even by those of their own kind. Gex has always had a call to being a performer, but when in their late teens they were found out to be a changeling, they were run out of town by the very audience they craved. At that point, they were approached and taken in by a spy master and trained in the ways of information gathering and when it comes to that calling, there is no one better</div></div>

Cell3