

[Previous](#)[Next](#)

ahktoma

**2500 x 3235**  
↔ ↕

Image Dummy

---

## Ahktoma

**older adult Aven**

**Lawful Neutral**

**Level 5 wizard Scholar of the Arcane Weave**

---

**Pronouns -**

she/her

**Occupations -**

Scholar and Philosopher

Armor Class -

12

Hit Points -

46 (TODO Hitdice)

Speed -

25 Walking / 50 Flying.

---

STR

9 (0)

DEX

16 (+3)

CON

11 (+1)

INT

19 (+5)

WIS

16 (+3)

CHA

9 (0)

---

Saving Throws -

Skills -

{ "Ibis-Head Aven Traits"=>[{ "Kefnets Blessing"=>"Can add half her proficiency bonus, rounded down, to any Intelligence check she makes that doesn't already include her proficiency bonus"}], "Wizard Abilities"=>[{ "Arcane Recovery"=>"After a short rest can recover a spell slot up to 3rd level", "Spellcasting"=>[{ "Description"=>"DC 15", "Cantrips"=>"Message, Minor Illusion, Mage Hand, Fire Bolt", "1st Level"=>"Charm Person, Comprehend Languages, Protection from Evil, Magic Missile", "2nd Level"=>"Mirror Image, Hold Person, Alter Self", "3rd Level"=>"Counterspell, Dispel Magic, Fireball"}]}, "School of the Arcane Weave Abilities"=>[{ "Arcane Sight"=>"Can see a faint glow on all magical sources within 10 feet, Can do this 3 times per short rest", "Magical Weaving"=>"Can attempt to change a spell that passes or happens within 15 feet. Using a reaction can attempt to change the spell being cast into a spell 1 level lower that she has prepared. The DC is 15 plus the Spell being changed's level and increases by 2 for each level she wants to lower the spell. She can also choose to empower an ally's spell as its being cast by raising its spell level by 1. The DC is 15+ the spells level."}]}

Proficiencies -

Proficiency Mod -

+3

Languages -

Common Aven

**Adjectives -**

Passionate, Wise, Inquisitive,

---

**Special Abilities**

**Special Equipment**

**Combat Tactics**

**Actions**

**Factions**

N/A

Role: *Scholar*

---

**2500 x 3235**  
↔ ↕

# Image Dummy

## Roleplaying

---

### Introduction

She may seek them out to reveal to the the terrifying truth she has discovered about the coming of the God-Pharaoh

### Appearance

Tall and slender with a long neck, a long pointed bill, dark feathers on her head and shoulders with long graceful wings

### Expressions

*The God's have not always been like this. There was once a world beyond the Hekma*

### Mannerisms

Carries herself lightly. She frequently stops to almost nervously preen the feathers on her wings with he long bill

### Motivations

She cares for the pursuit of knowledge instead of the martial prowess glorified by most of her society.

Passions

About Finding the Truth of Amonkhet's past

Secrets

That the God-Pharaoh is not what he seems

Ahktoma

older adult Aven  
Lawful Neutral  
Level 5 wizard Scholar of the Arcane Weave

Pronouns -

she/her

Occupations -

Scholar and Philosopher

Armor Class -

12

Hit Points -

46 (TODO Hitdice)

Speed -

25 Walking / 50 Flying.

STR

9 (0)

DEX

16 (+3)

CON

11 (+1)

INT

19 (+5)

WIS

16 (+3)

CHA

9 (0)

Saving Throws -

Saving Throws -

Skills -

{ "Ibis-Head Aven Traits"=>[{"Kefnets Blessing"=>"Can add half her proficiency bonus, rounded down, to any Intelligence check she makes that doesn't already include herr proficiency bonus"}], "Wizard Abilities"=>[{"Arcane Recovery"=>"After a short rest can recover a spell slot up to 3rd level", "Spellcasting"=>[{"Description"=>"DC 15", "Cantrips"=>"Message, Minor Illusion, Mage Hand, Fire Bolt", "1st Level"=>"Charm Person, Comprehend Languages, Protection from Evil, Magic Missile", "2nd Level"=>"Mirror Image, Hold Person, Alter Self", "3rd Level"=>"Counterspell, Dispel Magic, Fireball"}]}, {"School of the Arcane Weave Abilities"=>[{"Arcane Sight"=>"Can see a faint glow on all magical sources within 10 feet, Can do this 3 times per short rest", "Magical Weaving"=>"Can attempt to change a spell that passes or happens within 15 feet. Using a reaction can attempt to change the spell being cast into a spell 1 level lower that she has prepared. The DC is 15 plus the Spell being changed's level and increases by 2 for each level she wants to lower the spell. She can also choose to empower an ally's spell as its being cast by raising its spell level by 1. The DC is 15+ the spells level."}]}]

Proficiencies -

Languages -

Common Aven

Adjectives -

Passionate, Wise, Inquisitive,

Special Abilities

-

Special Equipment

-

Combat Tactics

Not much of a fighter, will use her spellcasting until she can flee

Actions

-

Factions

N/A

Role: *Scholar*

# Roleplaying

---

## Introduction

She may seek them out to reveal to the the terrifying truth she has discovered about the coming of the God-Pharaoh

## Appearance

Tall and slender with a long neck, a long pointed bill, dark feathers on her head and shoulders with long graceful wings

## Expressions

*The God's have not always been like this. There was once a world beyond the Hekma*

## Mannerisms

Carries herself lightly. She frequently stops to almost nervously preen the feathers on her wings with he long bill

## Motivations

She cares for the pursuit of knowledge instead of the martial prowess glorified by most of her society.

## Passions

About Finding the Truth of Amonkhet's past

## Secrets

That the God-Pharaoh is not what he seems

# Background Story

---

In her youth, Ahktoma was like the rest of her crop, she spent all of her time training for The Trials. One day while training in the Library of Kefnet, somebody left out an old ancient tome for her to discover that revealed pieces of the true history of Amonkhet. Since then she has devoted her life to researching and uncovering the real history of her world while hiding her search from her superiors