

500 x 3235
→ ↕
ge Dummy

Xo Lordwok

Xo LORDWOK

Young Adult Turtle
Neutral
Level 0 Civilian N/A

Pronouns - he/him
Occupations - Merchant, Blade Sharpener
Armor Class - 16
Hit Points - 22 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS	CHA
16	10	15	9	14	10
(+3)	(+0)	(+3)	(0)	(+2)	(+0)

Saving Throws -
Skills -
{ "Turtle Abilities"=>[{ "Claws"=>"Your claws are natural weapons, which you can use to make unarmed strikes. If you hit with them, you deal slashing damage equal to 1d4 + your Strength modifier, instead of the bludgeoning damage normal for an unarmed strike."}, {"Hold Breath"=>"You can hold your breath for up to 1 hour at a time. Turtles aren't natural swimmers, but they can remain underwater for some time before needing to come up for air."}, {"Natural Armor"=>"Due to your shell and the shape of your body, you are ill-suited to wearing armor. Your shell provides ample protection, however; it gives you a base AC of 17 (your Dexterity modifier doesn't affect this number). You gain no benefit from wearing armor, but if you are using a shield, you can apply the shield's bonus as normal."}, {"Shell Defense"=>"You can withdraw into your shell as an action. Until you emerge, you gain a +4 bonus to AC, and you have advantage on Strength and Constitution saving throws. While in your shell, you are prone, your speed is 0 and can't increase, you have disadvantage on Dexterity saving throws, you can't take reactions, and the only action you can take is a bonus action to emerge from your shell."}, {"Survival Instinct"=>"You gain proficiency in the Survival skill. Turtles have finely honed survival instincts."}]}
Proficiencies -
Proficiency Mod - +2

Languages - Common Aquan
Adjectives - Comfortable, Laid Back, Resilient,

Special Abilities - -
Special Equipment - -
Combat Tactics
Xo is a pacifist and will avoid confrontation nearly at all costs.
Actions -
Factions

2500 x 3235
↔ ↕
Image Dummy

ROLEPLAYING

Introduction
A loud grating noise fills the air. Sparks fly from a stone wheel. A turtle says from behind it. "Sharpening, friends?"
Appearance
Burly with spots of algae on his shell. Deep brown skin. Various semi-precious scarves wrapped around him.
Expressions
The sharper the more likely to, you know, breach the shell.
Mannerisms
Speaks slowly and seemingly stupidly, which, he is. Almost ignores conversation, but he just doesn't really understand.
Motivations
Motivated just to get by.
Passions
Xo isn't passionate about much besides making some sense to others and having his existence validated.
Secrets

Xo LORDWOK

Young Adult Turtle
Neutral
Level 0 Civilian N/A

Pronouns - he/him
Occupations - Merchant, Blade Sharpener
Armor Class - 16
Hit Points - 22 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS
16	10	15	9	14
(+3)	(+0)	(+3)	(0)	(+2)

CHA
10
(+0)

Saving Throws -
Saving Throws -
Skills -
{ "Turtle Abilities"=>[{ "Claws"=>"Your claws are natural weapons, which you can use to make unarmed strikes. If you hit with them, you deal slashing damage equal to 1d4 + your Strength modifier, instead of the bludgeoning damage normal for an unarmed strike."}, {"Hold Breath"=>"You can hold your breath for up to 1 hour at a time. Turtles aren't natural swimmers, but they can remain underwater for some time before needing to come up for air."}, {"Natural Armor"=>"Due to your shell and the shape of your body, you are ill-suited to wearing armor. Your shell provides ample protection, however; it gives you a base AC of 17 (your Dexterity modifier doesn't affect this number). You gain no benefit from wearing armor, but if you are using a shield, you can apply the shield's bonus as normal."}, {"Shell Defense"=>"You can withdraw into your shell as an action. Until you emerge, you gain a +4 bonus to AC, and you have advantage on Strength and Constitution saving throws. While in your shell, you are prone, your speed is 0 and can't increase, you have disadvantage on Dexterity saving throws, you can't take reactions, and the only action you can take is a bonus action to emerge from your shell."}, {"Survival Instinct"=>"You gain proficiency in the Survival skill. Turtles have finely honed survival instincts."}]}
Proficiencies -

Languages - Common Aquan
Adjectives - Comfortable, Laid Back,

ROLEPLAYING

Introduction
A loud grating noise fills the air. Sparks fly from a stone wheel. A turtle says from behind it. "Sharpening, friends?"
Appearance
Burly with spots of algae on his shell. Deep brown skin. Various semi-precious scarves wrapped around him.
Expressions
The sharper the more likely to, you know, breach the shell.
Mannerisms
Speaks slowly and seemingly stupidly, which, he is. Almost ignores conversation, but he just doesn't really understand.
Motivations
Motivated just to get by.
Passions
Xo isn't passionate about much besides making some sense to others and having his existence validated.
Secrets
Xo is the chief of the tribe. He is the plague.

Role:

Xo is the next heir to the chieftanship of his tribe. He avoids this like the plague.

Resilient,

Special Abilities

- -

Special Equipment

- -

Combat Tactics

Xo is a pacifist and will avoid confrontation nearly at all costs.

Actions

-

Factions

Role: