# GORONK middle aged adult hobgoblin Level 3 fighter Pronouns: he/him Occupations: Mercenary **Armor Class 16** Hit Points 38 (TODO Hitdice) Speed 30. STR DEX CON WIS CHA 18 () 13 9 11 13 Saving Throws TODO Saving Throws Skills **Proficiencies** TODO Damage Immunities TODO Damage Immunities

**Condition Immunities** TODO Condition Immunities

Languages Common Goblin Undercommon,

# CELL

# ROLEPLAYING

## Introduction

Looking to hire a mercenary fighter to even out the odds? Goronk is your man...err... hobgoblin

# **Appearance**

5'5", Broad as a barn. Deep red skin, lots of scars and some pretty top notch armor. Very well dressed for his kind.

## **Expressions**

"You are weak!", "The money pays for food and weapons, but I fight because those who don't are weak and pathetic"

### **Mannerisms**

Picks at his scars

# **Motivations**

Proving his martial prowess, building his reputation, money

# **Passions**

Fighting. His strength is the basis of his identity

### **Secrets**

He really does like the money and the comforts it buys him

# CELL ONE

# **Special Equipment**

Wind, Action Surge,

Senses TODO Senses

Adjectives ,
Special Abilities

# **Combat Tactics**

Combat Maneuvers: Menacing Attack, Sweeping Attack, Precision Attack

• Darkvision, Martial Training, Saving Face | Combat Superiority,

Student of War | Fighting Style: Two-Weapon Fighting, Second

### Actions

Two Long Swords

# **Factions**

# GORONK

middle aged adult hobgoblin lawful evil Level 3 fighter

Pronouns: he/him

Occupations: Mercenary Armor Class 16

Hit Points 38 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS CHA

Saving Throws TODO Saving Throws Skills

**Proficiencies TODO** 

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses Languages Common Goblin Undercommon , Adjectives ,

## **Special Abilities**

 Darkvision, Martial Training, Saving Face | Combat Superiority, Student of War | Fighting Style: Two-Weapon Fighting, Second Wind, Action Surge,

**Special Equipment** 

### CELL 2

### **Combat Tactics**

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### **Actions**

**Two Long Swords** 

**Factions** 

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