



AMERA

Young Adult Other (You Will Be Asked To Specify)  
Chaotic Neutral  
Level 6 Bard

**Pronouns:** they/them  
**Occupations:** Sailor  
**Armor Class** 11  
**Hit Points**  
61 (TODO Hitdice)  
**Speed**  
30 walking or 5 walking and 40 Swimming.

STR	DEX	CON	INT	WIS
11	12	16	13	18
(+1)	(+1)	(+3)	(+2)	(+4)

**CHA**  
20  
(+5)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common  
Primordial Aquan  
**Adjectives**

Special Abilities

-

Special Equipment

Combat Tactics

She will rarely fight. She will use her call to charm her opponents. If that doesn't work, she will try to escape

Actions

-

Factions

Ship's Crew

2500 x 3235

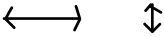


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ROLEPLAYING

Introduction

Sliding down from the boats rigging, beautiful androgynous humanoid greets you "Ho! Welcome aboard handsome!"

Appearance

Tall, lithe, beautiful and androgynous with gills on their neck and slight fins protruding up the backs of their arms

Expressions

"Aren't you the handsome one", "The captain doesn't like me to fraternize with the passengers. it causes problems"

Mannerisms

moves like silk with a constant slight grin and seductive eyes

Motivations

Adventure, finding mates

Passions

Travelling

Secrets

Most of their mates end up dead. Is much older than they appears

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**Proficiencies** TODO

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BACKSTORY

Amera is much older than they appears. Around 60 years old though in appearance they are around 20. They sprawl for miles around their cliff-side city. As a result they are a sailor all their life. travel and the move. regularly crews as o to prevent learning th what they usually see lookout an on the ship occasional companion captain if t them. If th can transfo from a situ underwater goal is the survival as and perpet species

3235



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Cell3