

## Kaz Lamosatzi

Middle-Aged Hill Gnome  
Chaotic Good  
Level 5 Artificer

**Pronouns:** he/them  
**Occupations:**  
Wandering Tinkerer;  
Wanderer; Repairman;  
Contractor  
**Armor Class** 12  
**Hit Points**  
27 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
9 (0)	14 (+2)	14 (+2)	17 (+4)	17 (+4)

**CHA**  
15  
(+3)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Persuasion; History;  
Investigation  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Gnomish  
Common Dwarvish  
**Adjectives** Lively,

### Special Abilities

-

### Special Equipment

-

### Combat Tactics

Kaz will dance about at distance using his steam gun or dart in and out of range attacking with his Chain Whip. He's giddy and his glee frustrating to opponents.

### Actions

-

### Factions

Hill Gnome Inventors Guild

2500 x 3235

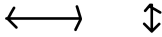


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## ROLEPLAYING

### Introduction

Kaz loves to shop and will often be found in the market browsing for oddities; He has intense wanderlust and travels place to place riding his Tibetan Mastiff to sell his goods and spread the words of steam technology

### Appearance

Disturbingly large head; Bald scalp surrounded by curly rusty hair; curly rusty orange beard; Doubled up and tripled up spectacles that fold in and out.

### Expressions

"Gimme a minute, I'll make something to fix this"; "Ain't got a chance against my chicken"; "Wanna watch me make sumthin outta nothin?"

### Mannerisms

Rubbing his hands together while deep in thought; Fidgets with artificer tools; nail-biter; Constantly solving small puzzles of gnomish design

### Motivations

To bring technology to the fore of civilization. Kaz seeks to create the greatest and most useful inventions the worlds have ever seen.

### Passions

Building and creating new things; Loves doing puzzles;

### Secrets

He can't read

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## BACK STORY

In the past, Kaz was a [Seaside] merchant who trade s queue mercha first to When t Gnome and Dis were d a string experir arrived hills an Barrellh were ir tradepe make t the pop growin market remark who sh steam Lamosatzi Kaz' fa in all possib had a stabl would simp spaces whe reconvene days of sca materials to steam inve the family u traditional i consisted o extended fi Family stru among the! it's rare a n a proper 'm Instead the whatever ir invention! Kaz cul for inventio technology gained pop sailors and Barrelheist. looking for Kaz succes certain disc people that much like a town frequ and affluen

x 3235  
↓  
Dummy