

IRTANO, THE **BRAWNKEEP**

Young Goliath Lawful Good Level 5 Paladin

Pronouns: he/him Occupations: Performer of Wonders: Mercenary; Farmhand; Chef **Armor Class** 10 **Hit Points** 43 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS 10 18 10 15 (+3) (+0) (+4) (+0) (+3)

(+1)

my

Saving Throws TODO Saving Throws Skills

Performance; Strength; **Proficiencies Damage Immunities**

TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses Languages Common, Giant,

Elven, Orcish. Adjectives Brawny,

Special Abilities

Special Equipment

Combat Tactics

Irtano will often stand his ground and await whomever is foolish enough to attack first to do so.

Actions

Factions

Farmhands Guild

2500 x 3235 \longleftrightarrow 1 Image Dummy Brawnkeep

ROLEPLAYING

Irtano is a wanderer looking to displ

his talents. He often disrupts busy

market places or tayerns to show o

his strength and abilities. In return offers healing or blessings.

Standing 8' tall. Irtano is an imposing

figure with gray skin and vertical cur

patterns of red and orange over his

entire body; he wears a long mohaw

deep ruddy red hair: he is never with

his great-axe in hand; various pelts

"We always have better things to do

this situation would suggest so"; "I'v

time for petty squabbles - strength

courage absolves us of such frivolitie

"An age of enlightenment is upon us

it will require strength of body and

Unless in combat. Irtano moves slow

and deliberately; He uses his touch

gently with most and often reaches

an imposing hand to reassure others

This talented giant is far from mode:

celebrations of his strength and prov

promote and support the talents and

He is also inherently motivated to

and is always seeking others'

adorn his body like trophies

Introduction

Appearance

Expressions

character"

Mannerisms

Motivations

skills of others

Passions

IRTANO, THE

Young Goliath Lawful Good Level 5 Paladin

Pronouns: he/him Occupations: Performer of Wonders; Mercenary; Farmhand; Armor Class 10

Hit Points 43 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS 16 10 18 10 15 (+3) (+0) (+4) (+0) (+3)

CHA 12 (+1)

> **Saving Throws** TODO Saving Throws
>
> Skills Skills Performance;

Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition **Immunities** Senses TODO Senses Languages Common. Giant, Elven, Orcish,

Special Abilities -Special Equipment

Adjectives Brawny

Combat Tactics

Irtano will often stand his ground and await whomever is foolish enough to attack

Actions

Great Sword

Factions

Justice; Feats of strength and courag **Farmhands Guild** Irtano is a self-proclaimed chef and

passion for finer foods; he enjoys he struggling farmers with their farmwork

in hand; various pelts adorn his body like trophies **Expressions**

"We always have better things to do and this situation would suggest so"; "I've no time for petty squabbles - strength and courage absolves us of such frivolities"; "An age of enlightenment is upon us and it will require strength of body and character":

ROLEPLAYING

Irtano is a wanderer looking

often disrupts busy market

abilities. In return he offers

Standing 8' tall. Irtano is an

imposing figure with gray

patterns of red and orange

skin and vertical curling

over his entire body; he

wears a long mohawk of

deep ruddy red hair; he is

never without his great-axe

places or taverns to show

off his strength and

healing or blessings.

Appearance

to display his talents. He

Introduction

Mannerisms

Unless in combat, Irtano moves slowly and deliberately; He uses his touch gently with most and often reaches out an imposing hand to reassure

Motivations

This talented giant is far from modest and is always seeking others' celebrations of his strength and prowess. He is also inherently motivated to promote and support the talents and skills of others.

Passions

Justice: Feats of strength and courage; Irtano is a self-proclaimed chef and has a passion for finer foods; he enjoys helping struggling farmers with their farmwork

The Goliaths of Gond'Qor are known as devout followers of Re, the God of Hooves and Horns [Any Central Goliath Deity]. These religious peoples promote strength and fortitude in their followers and advocate for supporting the strengths and good in others. Raised in this complex ritualistic community, Irtano developed a strong set of powers, abilities, and skills, and an even stronger set of ethics about how to treat himself and others. This also imbued him with high expectations as to how others ought to treat him. The Order of Re have

set missionary goals whereby they send accomplished acolytes out into the Realms to aid in building up the 'lesser-thans' and promote their code of interconnected support. Irtano was selected as one such acolyte and sent forth to display his strength and abilities and to promote the Order's code of a Realm-wide brotherhood of strength and support.

BACKGROUND STORY