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## LASAN HALFNIGHT

*Young Adult Human  
Chaotic Neutral  
Level 5 Artificer*

**Pronouns:** he/him  
**Occupations:** Merchant  
**Armor Class** 16  
**Hit Points**  
45 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
8	13	10	17	14
(-1)	(+2)	(+0)	(+4)	(+2)

**CHA**  
17  
(+4)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common,  
Dwarven, Elvish, Goblin,  
Undercommon,  
**Adjectives**

### Special Abilities

### Special Equipment

### Combat Tactics

### Actions

### Factions

## ROLEPLAYING

### Introduction

He blows into town hawking his wares out of a wagon. Always love to "set up shop" near the busiest intersection he can.

### Appearance

Dressed well for a commoner, but it's nothing a noble would be caught dead in.

### Expressions

Loves to be agreeable, always concludes with "Indeed" Not too much, and never too long

### Mannerisms

He's always quick to change the subject away from anything complicated. He knows stuff, not events or politics.

### Motivations

To unload merchandise, make coin, and get out of town before anyone knows that the stuff he's selling is no good.

### Passions

Lasan loves his horse and takes great care of him. He also enjoys travelling and watching the constellations.

### Secrets

His merchandise is faulty. He's using his artificer powers to put on a show, but as soon as he's gone, none of it works

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## BACKGROUND STORY

Lasan is the son of a merchant who did the same thing he does today. Make items that work for a short period of time, sell them for more than their worth, and get out of dodge before any one is the wiser. His dad died not too long ago, and he's still trying to cope with it. He took up adventuring for a time, but it complicated him with too many attachments, he just wasn't ready for.

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