

The Carnelian Shroud

middle aged adult human
chaotic good
Level 11 rogue

Pronouns: they/them
Occupations: Highwayman/Gang Leader
Armor Class 16
Hit Points 107 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS	CHA
13	16	12	18	16	19

Saving Throws TODO Saving Throws
Skills Horseback Riding. Disguise Kit

Proficiencies TODO

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities

Senses TODO Senses
Languages Common Halfling Dwarvish Elvish Thieve's Cant ,
Adjectives ,

Special Abilities Mounted Combatant, Mount Master, Crossbow Expert, Weapon Finesse, Finesse Fighting | Rogue's Traits: Expertise in Performance and Disguise Kit, Sneak Attack, Cunning Action, Uncanny Dodge, Evasion, Reliable Talent: Performance | Mastermind Traits: Master of Intrigue, Master of Tactics, Insightful Manipulator

Special Equipment

COMBAT TACTICS

Always tries to keep as much distance as possible and use her crossbow as not to give away her identity, But if necessary, she's pretty damn good with that blade too

ACTIONS

Hand Crossbow | Rapier

FACTIONS



ROLEPLAYING

Introduction

A figure on horseback blocks the path ahead of your cart "Rejoice! you have the privilege of being robbed by The Shroud"

Appearance

A blood red masked figure with a large foppish hat and billowing cape on horseback

Expressions

"I thank you for your contributions to my cause, fine stranger", "Please don't try to put up a fight, I hate that!"

Mannerisms

Gesticulates wildly as the speaks. Never gets off their horse

Motivations

Money, Adventure or maybe something else altogether

Passions

Children

Secrets

The Shroud is not what they seem and not even their gangs know it

BACKGROUND

The Shroud is actually Maria Estivan, a formerly well known traveling actress and orphanage benefactor. Her career ended when she and her husband were attacked on the road one night. He was slain and her face was scarred.

With no husband or career to support her or the orphanage they had just built together, Maria put her acting and makeup skills to work for her and created The Carnelian Shroud and began robbing wagons and carriages on horseback. As she became more and more successful, she began to recruit groups of struggling young men and sending them out into the country side in gangs to continue raising funds so she had to venture out less and less and could spend more time focusing on her orphanage.

As the legend grew, so did the income. Now every cent that isn't being paid to her men in the field is anonymously donated to orphanages around the countryside.