BEACH

Late Middle Age Desert Orc Lawful Neutral Level 5 Assassin

Pronouns - he/him Occupations - Butler Armor Class - 14 Hit Points - 23 (TODO Hitdice) **Speed -** 30.

STR	DEX	CON	INT	WIS	CHA
14	17	11	13	12	13
(+2)	(+4)	(+1)	(+2)	(+1)	(+2)

Saving Throws - Constitution Strength Skills - Cooking,

Proficiencies -Persuasion. Acrobatics. Perception, Sleight of Hand, Simple Weapons,

Martial Weapons, Diguise Kit, Poisoner's Kit, Thieve's Tools, Proficiency Mod - +3

Damage Immunities - none

Condition Immunities - none

Resistances - none

Senses - Darkvision - Beach can see in dim light within 60 feet as if it were bright light and in darkness as if it were dim light. He cannot discern color in darkness, only shades of arev.

Languages - Huma, dwarvish, orcish Adjectives - Servile,



Sneak Attack - Once per turn, Beach can deal an extra 3d6 damage to one creature he hits with an attack if he has advantage on the attack roll. The attack must use a finesse or a ranged weapon.

Assassinate - Beach gains advantage on attack rolls against any creature that has not taken a turn in combat yet. Additionally, any hit scored against a surprised creature is a critical hit.

Uncanny Dodge - When an attacker that Beach can see hits with an attack, he can use his reaction to halve the attack's damage against him.

Cunning Action - Beach can take a bonus action on each of his turns in combat. This can only be used to take the Dash, Disengage, or Hide action.

Special Equipment

Burleigh and Stronginthearm Number IX - A +3 precise crossbow; only 2 were ever made. On a successful hit, each bolt causes 1d8 piercing damage.

Combat Tactics

If combat erupts, Beach appears to flee but instead is actually finding the best shadows from which to strike.

Actions

Assassin's Dagger (+1) - When Beach Hits a creature that is surprised with this



ROLEPLAYING

Introduction

A dignified gentleman orc with an upturned nose eyes the party from the gate of a well-to-do mansion.

Appearance

Black long-tailed tuxedo, white gloves and socks; brown skin, mottled with rust.

Expressions

Does sir/madam have appointment with His Grace?

Scones with vour libation. master/madam?

Gracious me!

Mannerisms

Strokes chin ponderously, eyes rolled back; wipes the ground with his handkerchief after people have stepped on

Motivations

Hierarchy, tradition, and literature are laced like marrow through his thoughts;

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CHA 13 (+2)

> Saving Throws -Saving Throws -

Constitution Strength

Skills - Cooking. **Proficiencies -**

Persuasion, Acrobatics, Perception, Sleight of Hand, Simple Weapons, Martial Weapons, Diguise Kit, Poisoner's Kit, Thieve's Tools.

Damage Immunities -

Condition Immunities -

Senses - Darkvision Beach can see in dim light within 60 feet as if it were bright light and in darkness as if it were dim light. He cannot discern color in darkness, only shades of grey.

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Passions

Service Peacekeepi Libertariani Foods: Fine 'White Glov

Secrets

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Factions

Local Constabulary
Role: Butler to the Chief
The White Gloves
Role: Dabbler

Black Arts Libertarian Alchemists

Role: Developer of libations

martial arts; marksmanship.

Passions

Service; Peacekeeping; Libertarianism; Fine Foods; Fine clothes; The 'White Gloves'; Alchemy;

Secrets

Not so much a secret, Beach isn't fond of sharing his origins.

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Combat Tactics

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The White Gloves Role: Dabbler

Black Arts Libertarian Alchemists

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