

GRUDA "WHEATSHEAF" COMBFAVOR

middle-aged halfling  
lawful good  
Level 0 civillian

Pronouns: she/her  
Occupations: Baker

Armor Class 12

Hit Points 3 (TODO Hitdice)  
Speed 25.

STR	DEX	CON	INT	WIS	CHA
11	14	12	14	17	16

Saving Throws TODO Saving Throws  
Skills Baking

Proficiencies TODO

Damage Immunities TODO Damage Immunities  
Condition Immunities TODO Condition Immunities  
Senses TODO Senses  
Languages Halfling Common Dwarvish Gnomish ,  
Adjectives Chubby ,

Special Abilities

COMBAT TACTICS

Gruda will only enter combat if her life is in danger.

ACTIONS

Cudgel (Rolling pin)

FACTIONS

**2500 x 3235**



## ROLEPLAYING

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### Introduction

Gruda is often visiting taverns and inns to hock her wares and to play Matadon with patrons. She is well liked and quite successful with her small business. She may ask courageous looking adventurers to hunt down a rare and difficult ingredient for her creations.

### Appearance

Chubby, even for a halfling, with long locks and braids of tangled golden hair; covered in jewelry both costume and ornate - earrings galore, eyebrows, lip, etc.; modest clothes that are well kept

### Expressions

"Ay, I've got a pastry that'll solve that problem by bringin a smile to that mug, sir/madam!"; "Whatever your destiny, meet it with a smile!"; "Everythin is better with cherry-wine and some meat-pies"; "'ere, lemme show you how to make a nice loaf of sylvan popper bread"; "Shall we 'ave ourselves a game of Matadon"

### Mannerisms

Broad, dynamic gestures and dramatic pauses; Follows with quick and hasty movement to prepare goods; always has a collection of pastries or baked goods on her person;

### Motivations

Gruda is always seeking new innovative recipes and ingredients for her baked goods and pastries. Her diligent work ethic is apparent in her almost constant sales and pitches to tavern and inn keepers.

### Passions

Pastries and baked goods; Matadon (a game similar to a scaled-down version of Catan played with wooden pieces on a map - players must conquer the various territories)

### Secrets

## BACKGROUND

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The Halflings of Yeilumph [Any Small Halfling Town] are known for their high quality of life and especially their indulgences. This community loves to develop the finest of all things pleasurable, from candies to sexual events, from the most exotic crossbred fruit to the jams made from those fruit to use as fillings in a wondrous danish. The population of Yeilumph hold the belief that these indulgences are the answer to life's troubles.

Enter Cruda. A young halfling woman who loved a good slice of Sylvan Nut Bread with Apple butter for breakfast every morning, followed by a tart Flumberry Danish and a good swig of Pine Brew Cider to wash it all down. Her love for pastries and breads meant that she spent most of her time at the local bakery interacting with the baker and all of her staff. Slowly but surely, Gruda learned the trade. Along the way she also uncovered new methods of growing grains to produce different colors and textures. The innovation was so spectacular for the shop and the trade in general that the people nicknamed her, "Wheatsheaf".

Gruda longed to spread the joy of baked goods to the rest of the realm. She took the coin she earned for her innovation and purchased a small home in the nearby city of PinionMast [Any major trade City]. She gleefully carted her supplies and goods to the markets of PinionMast. Upon arriving in town to offer her fine baked goods it seemed there was little to no competition. Gruda had a corner on the tastiest baked goods around. She longs to open her very own shop one day.