i00 x 3235 ge Dummy

Huber

HUBER

Young Adult Goblin Chaotic Good Level 1 Artificer Forge Adept

Pronouns - he/him Occupations - Lab Assistant **Armor Class - 14** Hit Points - 41 (TODO Hitdice) **Speed -** 30.

CHA STR DEX CON INT 18 15 13 16 15 14 (+4)(+2)(+3)(+3)(+2)(+3)

Saving Throws -Skills -

{"Gremlin Abilities"=>[{"Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim light", "Almost Fire Proof"=>"Resistant to fire damage", "Tinkerer"=>"Proficiency with Tinker's Tools, can create clockwork divice with 1hr and 10gp worth of material -Clockwork Toy, Fire Starter, Music Box", Tinker"=>"Proficiency "Dangerous Tinker's Tools, can create clockwork divice with 1hr and 10gp worth of material -Arsonist's Friend, Blast Orb, Bomb Boy"}], "Artificer Abilities"=>[{"Magical Tinkering"=>"Can invest a spark of magic into mundane objects with a touch - Bright Light, Record Message, Record Sound or Odor, Create Picture or Text", "Spellcasting"=> [{"Description"=>"Requires Tinker's Tools as Spellcasting focus, Spell DC 14", "Cantrip"=>"Mage Hand, Mending, Shocking Grasp", "1st Level"=>"Faerie Fire, Cure Wounds"}1}1}

Proficiencies -

Proficiency Mod - +2

Languages - Common Goblin

Adjectives - Domineering, Temperamental, lealous.

Special Abilities

Special Equipment

Combat Tactics Likes to pick fights

Actions

Factions

Collegium Imaginata

Role: Lab Assistant

HUBER

Young Adult Goblin Chaotic Good Level 1 Artificer Forge Adept

Pronouns - he/him Occupations -Lab Assistant Armor Class - 14 Hit Points -41 (TODO Hitdice) **Speed** - 30.

STR DEX CON INT WIS 15 18 14 15 13 (+3)(+4)(+2)(+3)(+2)

2500 x 323 16 (+3)

Image Dun

ROLEPLAYING

Introduction

The red-skinned goblin in coveralls and a pointy yellow hat chases the other goblins down the hall shouting orders

Appearance

Red-Skinned with pointy nose and ears wearing green grease-spotted coveralls and a pointed yellow cap

Expressions

You! get gears to professor now!

Why you goblins all so much slower than Huber?

Don't make me tell Boss on you!

Mannerisms

stamps his feet when he's angry

Motivations

Pleasing his bosses

Passions

bossing around the other goblins

Secrets

Doesn't actually know much about artifice or science

Saving Throws -Saving Throws -Skills -

{"Gremlin Abilities"=> [{"Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim "Almost light". Fire Proof"=>"Resistant to fire damage",

"Tinkerer"=>"Proficiency with Tinker's Tools, can create clockwork divice with 1hr and 10gp worth of material - Clockwork Toy, Fire Starter, Music Box", "Dangerous

Tinker"=>"Proficiency with Tinker's Tools, can create clockwork divice with 1hr and 10gp worth of material Arsonist's Friend, Blast Orb. Bomb Boy" 1. "Artificer Abilities"=>[{"Magical

Tinkering"=>"Can invest a spark of magic into mundane objects with a touch - Bright Light, Record Message, Record Sound or Odor, Create Picture or Text". "Spellcasting"=> [{"Description"=>"Requires Tinker's Tools Spellcasting focus, Spell DC "Cantrip"=>"Mage Hand, Mending, Shocking Grasp". "1st Level"=>"Faerie Fire, Cure Wounds"}1}1}

Proficiencies -

Languages -

Common Goblin Adjectives -Domineering, Temperamental, Jealous,

Special Abilities

Special Equipment

Combat Tactics

Likes to pick fights

Actions

Factions Collegium **Imaginata**

Role: Lab Assistant

ROLEPI

Introduct

The goblin in co pointy yello the other the hall sho

Appearar Red-Ski

pointy nos wearing g spotted co pointed vell

Expression

You! g professor

Why y all so mu than Hube

Don't tell Boss o

Manneris

stamps he's angry **Motivatio**

Pleasing

Passions bossing other goblin

Secrets

Doesn't much abo science