BACKGROUND

There really aren't any swamp Gnomes. Except for Yasloh. Emerging from a mountain cave on a dimly

glimmering morning, the Gnome sputtered at the

sun, "Yes, yes, I know that already", and coughed up a

bit of flem in his hand. He

vigorously, laughing to himself. "What does this

stepped forward out of the

cave and his foot found no

ground. The black swamps

another. Whoever Yasloh

used to be was absorbed

of Kol-oug had deceived yet

into the gritty sandy mire of

Kol-oug. How could I have

forgotten the bloody

swamp? Was the last

thought that crossed his

pit swamp consumed his identity.Three

mind before the Mind Flayer

days later a small humanoid

limped his way towards a makeshift Halfling military

camp. "Who goes there?"

cried the lieutenant. The

"Brain" began to reflect

here? He asked himself.

Oh, well, I had better

could think. "Brain" approached the militia party

halfling lieutenant

remarked, "covered in

"But there's no such..

nothing. Well, who does go

Nothing. "Who goes there?" The lieutenant asked again.

answer him. He seems important. "Brain!" Yasloh

shouted the only thing he

having all the smarts he

had before but having no

idea who he actually was.

"Ov. innit a gnome...". the

muck". "Yes", Yasloh replied, "a swamp gnome".

Yasloh shot the soldier an

They gave "Brain" a place

to clean up and change.

reflection time his mind

filled with criss-crossing

and incoherent numbers

hallucinations eventually

gears, sigils, machinations,

great power. It appeared as

muttering incomprehensibly

glyphs, and locations of

though Yasloh had fallen

asleep in the bath at the

in an increasing volume

shouting. A young Halfling

you okay? Are you..." And Yasloh shot up in the bathtub screaming valorously, "I've got it mate!" He may have lost his past but now saw the many magical inventions that would define his future.

soldier approached to shake him awake. "Sir. Sir? Are

camp and he began

until he was nearly

and languages. These

began to congeal into

images of shimmering grids

During this

intimidating glance. Silence.

upon itself and found

day have to offer?" He

and rubbed them

slapped his hands together

STORY



YASLOH "BRAIN"

Early Middle Age Swamp Gnome Lawful Evil Level 15 Mage

Pronouns: he/him Occupations: Scrum wizard **Armor Class 14 Hit Points** 55 (TODO Hitdice) Speed 25.

STR DEX CON INT WIS

14 10 11 19 3 (+2) (+0) (+1) (+5) (-3)

CHA

5 (-2)

Saving Throws TODO Saving Throws Skills Arcana; History; Religion; Nature **Proficiencies Damage Immunities**

TODO Damage Immunities **Condition Immunities** TODO Condition Immunities Senses TODO Senses Languages Human, gnomish

Adjectives Thoughtful,

Special Abilities

my

Malleable Illusion | Illusory Self | Illusory Reality | Spells: 0 -5; 1 - 4; 2 - 3; 3 - 3; 4 - 3; 5 - 2; 6 1; 7 - 1; 8 - 1; | Improved Minor Illusion

Special Equipment

Thaum gauge on a wristband a personal thaumometer used to detect concentrations of magical potential.

Combat Tactics

Yasloh will rarely engage in direct hand-to-hand combat and almost exclusively rely on his spells to create distance and eliminate hostiles.

Actions

Ouarterstaff

Factions

Scrum Wizards

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Image Dummy

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ROLEPLAYING

"You're carrying that wrong," declar

robed, trinketed gnome, walking youward. "Let me share my learnin with you."

Cross-eyed; powerful, like a wild cat intense; wears showy expensive jew

bits of coloured paper pasted on par

(Interrupting) "I know what you're go

"You're where I was at ten years ago

Constantly rubbing knuckles, flexing

jaw and his triceps; sighs in disappointment whenever others sp

Wants to lead other wizards in the

magical devices; sees himself as a

Innovation and guiding others into a

building of new, never-before-invent

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Introduction

Appearance

Expressions

Mannerisms

Motivations

Passions

Secrets

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