



## GORONK

Middle Aged Adult Hobgoblin  
Lawful Evil  
Level 3 Fighter

**Pronouns:** he/him  
**Occupations:** Mercenary  
**Armor Class** 16  
**Hit Points**  
38 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
18	13	13	15	9
(+4)	(+2)	(+2)	(+3)	(0)

**CHA**  
11  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common, Goblin, Undercommon,  
**Adjectives**

### Special Abilities

-

### Special Equipment

### Combat Tactics

Combat Maneuvers: Menacing Attack, Sweeping Attack, Precision Attack

### Actions

-

### Factions

Mercenary Militia

Adventurer's Guild

Hobgoblin/Goblin Clan

2500 x 3235



Image Dummy

## ROLEPLAYING

### Introduction

Looking to hire a mercenary fighter even out the odds? Goronk is your man...err... hobgoblin

### Appearance

5'5", Broad as a barn. Deep red skin of scars and some pretty top notch armor. Very well dressed for his kind.

### Expressions

"You are weak!", "The money pays for food and weapons, but I fight because those who don't are weak and pathetic"

### Mannerisms

Picks at his scars

### Motivations

Proving his martial prowess, building reputation, money

### Passions

Fighting. His strength is the basis of his identity

### Secrets

He really does like the money and the comforts it buys him

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**Skills** **Skills**

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities

**Senses** TODO Senses  
**Languages** Common, Goblin, Undercommon,  
**Adjectives**

**Special Abilities**  
Darkvision, Martial Training, Saving Face | Combat Superiority, Student of War | Fighting Style: Two-Weapon Fighting, Second Wind, Action Surge,  
**Special Equipment**

### Combat Tactics

Combat Maneuvers: Menacing Attack, Sweeping Attack, Precision Attack

### Actions

Two Long Swords

### Factions

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## BACKGROUND STORY

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