

STEVE "PATCH" **YARROW**

Older Adult Human Neutral Level 3 Rogue

Pronouns: he/him Occupations: Bartender **Armor Class 14 Hit Points** 41 (TODO Hitdice) Speed 30.

STR DEX CON INT 18 13 16 10 (+1) (+4) (+2) (+3) (+0)

CHA 9 (0)

3235

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Saving Throws TODO Saving Throws Skills **Proficiencies Damage Immunities** TODO Damage Immunities **Condition Immunities TODO Condition Immunities** Senses TODO Senses Languages Common Undercommon Thieve's Cant **Adjectives**

Special Abilities

Special Equipment

Combat Tactics

He's a quick draw and a decent shot with his hand crossbow, so he'll always start with that but he's definitely not above getting blood on his hands if necessary

Actions

Factions

A Thieve's/Assassin's Guild

2500 x 3235 \longleftrightarrow Image Dummy

ROLEPLAYING

Introduction

A one-eyed man behind the bar meets your gaze as you enter the run-down tavern. "Whatdya Want?" He says with a scowl

Appearance

balding with a bad comb-over, one eye covered with a leather patch. Plain grubby clothes and a dagger o his belt

Expressions

"We've got one kinda ale, take it or leave it", "Nah we don't serve food here", Finish yer drink and kindly leave"

Mannerisms

a perpetual scowl on his face, rubs h hands together like they're cold all the time

Motivations

Money, Protecting the local thieve's guild's secrets

Passions

Stabbing people he doesn't like

Secrets

He's the gatekeeper to the local thieve's guild which has a secret entrance in the back of his dive bar

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BACK STOR

Steve gr

streets, fight survive. He's pickpocket a a reputation specialist. He blooded fello qualms abou asking quest aged, he bec execution an the planning One time his better of him his allies on punishment. took his eye, responsibiliti and stuck hir the tavern th hall. He's bas doorman for resents ever does howeve permanent r betray the gi mean and do serving custo paid whether or not. He ke crossbow be dagger on hi trouble make security outs