

ROLY

*middle aged adult minotaur
lawful neutral
Level 0 civilian*

Pronouns: he/him
Occupations: Porter
Armor Class 16
Hit Points 61 (TODO Hitdice)
Speed 65.

STR	DEX	CON	INT	WIS
19	9	18	7	8

CHA
9

Saving Throws
TODO Saving Throws
Skills Athletics;

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Abyssal Giant Common ,
Adjectives ,

Special Abilities

Special Equipment

Combat Tactics

Roly almost exclusively flees from combat.

Actions

Factions

ROLEPLAYING

Introduction

You arrange a room with the innkeep. He whistles and a giant muscular minotaur strides to your bags. "Let me take these"

Appearance

7'5" and 330lbs. Muscular to fault. Deep red fur and white horns. Dark but kind eyes.

Expressions

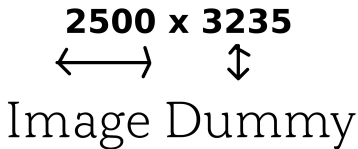
"You know my people tinkered and create wonders, right?"
"No need to worry, Roly the Trolley will shoulder it!"

Mannerisms

Total lack of spatial awareness knocking over chairs, tables etc. Literally a bull in a china shop.

Motivations

Cell3



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2500 x 3235

Image Dummy

ROLEPLAYING

Introduction

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Mannerisms

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Motivations

To provide the best service possible as a porter the Inn. He also transports goods between merchants.

Passions

Providing service and attempting to tinker with things to make them even better than before.

Secrets

Although Roly identifies as a gnome. He is not a

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Secrets

Although Roly identifies as gnome. He is not a gnome.

BACKGROUND STORY

<p>A young and adventurous Minotaur engaged in a brutal a near life-ending battle with the clerics of Hamuun [Any deity, really] in defense of his prized possession - a holy relic the Minotaur had uncovered from c fissures. The clerics had traveled great distance in search of the and most certainly were not goi to forego finding it in the caves they had performed extensive research to locate it. They did n expect a guardian minotaur.</p><p>The missionaries did not wi to slay the beast as they discov it had been charmed to guard t relic. In the battle, the Minotau was clubbed hard to the skull ir attempt to subdue them. The Minotaur lost consciousness and clerics uncovered the relic and returned it, along with the Minotaur, to their temple distric</p><p>The Minotaur came to consciousness in the presence o one of the healing priestesses o the Order - a beautiful gnomish woman.</p><p><i>"You will h in time,"</i> she said gently. T Minotaur was overwhelmed wit beauty and overwhelmed with gentle touch. The charm spell coupled with serious head traur loosened the Minotaur from his memories and sense of identity They internalized their caretake and formed a new version of themselves in their head - that of helpful gnome.</p><p>Once fu recovered, and properly guided an identifiable name, Roly, by t caretaker, they made their way about town looking to help othe The local innkeeper sympathize with Roly and offered them the position of Porter for the Inn. R incredible service gained notori and local merchants and guilds began to enlist their services.</p>

PERSONALITY

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"You will have time," she said gently. The Minotaur was overwhelmed with beauty and overwhelmed with the gentle touch. The charm spell coupled with serious head trauma loosened the Minotaur from his memories and sense of identity. They internalized their caretaker and formed a new version of themselves in their head - that of a helpful gnome.

Once fully recovered, and properly guided by an identifiable name, Roly, by the caretaker, they made their way about town looking to help others. The local innkeeper sympathized with Roly and offered them the position of Porter for the Inn. Roly's incredible service gained notoriety and local merchants and guilds began to enlist their services.