

**TONY "THE
CARP" SARDUCCI**

middle aged adult human

TONY "THE CARP" SARDUCCI

*middle aged adult human
chaotic neutral
Level 3 rogue*

Pronouns: he/him
Occupations: Pawn Shop Owner
Armor Class 11
Hit Points 46 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
13 (+2)	9 (0)	14 (+2)	17 (+4)	13 (+2)

CHA

15
(+3)

Saving Throws

TODO Saving Throws

Skills He's one hell of a haggler

Proficiencies

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses TODO Senses

Languages

Common Undercommon Halfling

Dwarvish Thieve's Cant ,

Adjectives

Special Abilities

- Sneak Attack, Thieve's Tool Proficiency, Cunning Action
- Fast Hands, Second-Story Work

Special Equipment

- His walk-in safe is locked with the Greater Arcane Lock spell
- which only he knows the password for
- and both his office and safe are guarded with Alarm spells

Combat Tactics

Keeps his hand crossbow and club behind the counter at all times. The crossbow is his go to, but he's handy with a club too if needed

Actions

Hand Crossbow | Club

Factions

2500 x 3235

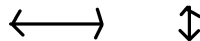


Image Dummy

2500 x 3235

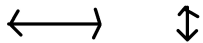


Image Dummy

*chaotic neutral
Level 3 rogue*

Pronouns: he/him
Occupations: Pawn Shop Owner
Armor Class 11
Hit Points 46 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
13 (+2)	9 (0)	14 (+2)	17 (+4)	13 (+2)

CHA

15
(+3)

Saving Throws

TODO Saving Throws

Skills He's one hell of a haggler

Proficiencies

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses TODO Senses

Languages

Common Undercommon Halfling

Dwarvish Thieve's Cant ,

Adjectives

Special Abilities

- Sneak Attack, Thieve's Tool Proficiency, Cunning Action
- Fast Hands, Second-Story Work

Special Equipment

- His walk-in safe is locked with the Greater Arcane Lock spell
- which only he knows the password for
- and both his office and safe are guarded with Alarm spells

Combat Tactics

Keeps his hand crossbow and club behind the counter at all times. The crossbow is his go to, but he's handy with a club too if needed

Actions

Hand Crossbow | Club

Factions

ROLEPLAYING

Introduction

The short, fat man behind the caged in counter at the local pawn shop greets you with a curt "Whatdyawant?"

Appearance

Cell 3

He's mostly bald with a thick unkempt mustache and a five o'clock shadow, sloppily dressed and bags under his eyes

Expressions

"5 copper, best I can do", "This is a very fine specimen, just came in yesterday. It'll cost though"

Mannerisms

Talks with his hands, slightly wheezy, occasional eye twitches

Motivations

Money, more money and a disdain for people in general

Passions

He likes gold... a lot

Secrets

He's a fence for the local thieves' guild and at least half of his inventory is stolen goods

BACKGROUND STORY

<p>Tony is the stereotypical pawnshop owner. He's sleazy, greedy and ill-tempered. But if you're looking for stolen goods or to sell something in a pinch, Tony's your go to guy. You're never going to get a lot for what you're selling, and you're going to pay way to much for anything you're buying, but he'll definitely get you what you need with no questions asked. Tony is well known in the underworld and a carrying member of the local thieves' guild. He's a pretty big fat guy but he's definitely a bottom feeder</p>

PERSONALITY

<p>Tony is the stereotypical pawnshop owner. He's sleazy, greedy and ill-tempered. But if you're looking for stolen goods or to sell something in a pinch, Tony's your go to guy. You're never going to get a lot for what you're selling, and you're going to pay way to much for anything you're buying, but he'll definitely get you what you need with no questions asked. Tony is well known in the underworld and a carrying member of the local thieves' guild. He's a pretty big fat guy but he's definitely a bottom feeder</p>