THAERUS LONITHAR

young adult water genasi lawful neutral Level 6 monk

Pronouns: she/her Occupations: Archeologist **Armor Class** 18 Hit Points 52 (TODO Hitdica) Speed 30.

STR DEX CON INT WIS

14 20 14 14 18 (+2) (+5) (+2) (+2) (+4)

Saving Throws TODO Saving Throws

Defensive duelist; Polea Martial Arts + 5; Insight

CHA

12 (+1)

Skills

Image Dummy

2500 x 3235

THAERUS LONITHAR

young adult water genasi lawful neutral Level 6 monk

Pronouns: she/her Occupations: Archeologist **Armor Class** 18 Hit Points 52 (TODO Hitdice)

Speed 30.

STR DEX CON INT WIS

14 20 14 14 18 (+2) (+5) (+2) (+2) (+4)

CHA

12 (+1)

> Saving Throws TODO Saving Thro Skills

> Defensive duelist; Polearm Master Martial Arts + 5; Insight +3; Religio +3; Acrobatics +5Stealth +5

Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses Languages Common Elven Primordial,

Adjectives ,

Special Abilities

• Hidden from Djinn's Eyes - Thae is imperceptible to Djinns unles she attacks them | Ki - 3 points

Special Equipment

 Spear of the Stormy Sea (+3 Sr with additional lightning damag 4X +3 Javellins

Combat Tactics

Thaerus, typically attacks twice with the piercing end of her spear, once with the blunt end, and twice with I kicks designed to trip humanoid opponent. She will also use her Ki c flurry of hands attack against stron opponents. Thaerus tends to engage in melee combat when confronted, she will c opt to throw her javellins from an unseen position if she is initiating combat

Actions

+3 Spear of the Stormy Sea 1d6 + (Dex + magic monus) + 3d4 lightni damage once per day | +3 Javelin

Factions

 Keligion +3; Acropatics +5

Proficiencies
Damage Immunities
TODO Damage Immunit
Condition Immunities
TODO Condition Immuni
Senses TODO Senses
Languages

Common Elven Primordi Adjectives ,

Special Abilities

 Hidden from Djinn's Thaerus is imperce Djinns unless she a them | Ki - 3 points

Special Equipment

 Spear of the Stormy Spear with addition lightning damage); Javellins

Combat Tactics

Thaerus, typically attacks with the piercing end of lonce with the blunt end, with low kicks designed thumanoid opponent. She use her Ki on a flurry of lattack against strong opy
| Although Thatends to engage in melections.

when confronted, she will often opt to throw her javellins from an unseen position if she is initiating combat

Actions

+3 Spear of the Stormy Sea 1d6 + 8 (Dex + magic monus) + 3d4 lightning damage once per day | +3 Javelin

Factions

ROLEPLAYING

Introduction

Thaerus actively recruits adventurers for help on her quest to find a lost settlement of water Genasi

Appearance

Pale teal skin with bluish black hair, large orangeish brown eyes, wiry build. full sleeve of water themed tattoos

Expressions

"I've been land-locked for far too long"; "We must band together in this world. there is water in all of us"

Mannerisms

Ppritzes herself with mist using her elegantly designed spritzer similar to a perfume bottle

Motivations

Searching for a long-lost village of water Genasi who managed to find each other at the behest of their Djinn parents

Passions

Secrets

ROLEPLAYING

Introduction

Thaerus actively recruits adventurers for help on her quoto find a lost settlement of wat Genasi

Appearance

Pale teal skin with bluish black l large orangeish brown eyes, wi build. full sleeve of water them tattoos

Expressions

Cell3

"I've been land-locked for far to long"; "We must band together this world. there is water in all us"

Mannerisms

Ppritzes herself with mist using elegantly designed spritzer sim to a perfume bottle

Motivations

Searching for a long-lost village water Genasi who managed to each other at the behest of the Djinn parents

Passions

Secrets

BACKGROUND STORY

Thaerus is a water Genasi and, most Genasi, she sometimes strugg to fit in to a society where she rarel sees another living being that looks her. Unlike most Genasi, she was no abandoned by her Djinn parent (in h case, her father Cryxistmalin). Inste she was abandoned by her half-elf mother on the steps of a monastery several days travel from the home where she was born.Grow up in the monastery, Thaerus excel in her monastic training and grew e more proficient in the art of fighting with her preferred weapon, the spec Cryxistmalin would occasionally visi Thaerus secretly as a child and tell stories of a long lost village by the s that was settled by the Genasi child of a handful of water Djinn who somehow found each other in the world. Thaerus believed tl story to be entirely fiction through h childhood and adolescent years, an would likely still believe so today if hadn't witnessed her father's murde punishment for revealing this secre her administered by another, more powerful Djinn. Cryxistmalin used h last dying breaths to hide Thaerus f the eyes of Djinns who would see to have this secret die along with imbu her weapons with elemental magic providing her with a large sum of

wealth.Today, Thaerus is obsessed with finding this lost city, learning why it's existence is such a strongly protected secret and avenue her father. She has invested her inheritance from her father in the development of an archeological exploration company that she uses track down this settlement and une other secrets of the realm's past all the way.

Personality