

## CORBRIN THULEBARD

Older Adult Dwarf  
Lawful Good  
Level 7 Fighter

**Pronouns:** he/him  
**Occupations:**  
Armory Clerk  
**Armor Class** 14  
**Hit Points**  
87 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
18	11	14	13	16
(+4)	(+1)	(+2)	(+2)	(+3)

**CHA**  
12  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Very knowledgeable about arms and armor  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common  
Elvish Dwarvish  
**Adjectives**

### Special Abilities

-

### Special Equipment

### Combat Tactics

He doesn't fight anymore, but if pressed into it he will summon and Echo Avatar to do his fighting for him at a distance

### Actions

-

### Factions

Military/Watch -

Adventurer's Guild -

2500 x 3235

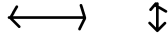


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## ROLEPLAYING

### Introduction

A Gruff weathered-looking, one-armed dwarf stands behind the counter of the armory. "What kin Ah do ya for, citizen?"

### Appearance

Weathered, scarred, broad, stout and missing his left arm. A long graying beard and braided gray hair in leather armor

### Expressions

"We offer the sharpest steel in the land". "We do do custom work, but it'll cost ya"

### Mannerisms

Rubs the stump of his arm and strokes his beard

### Motivations

To peacefully live out his retirement stress free, make some money, and sell some fine arms and armor

### Passions

Stories of lore and battle

### Secrets

knows who's been buying what

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## BACKSTORY

Co military feared knights quelling against Drow n arm, he capable service capabl his wea and spi training military After th the City Wa continued t recruits. Ev decided it v from servic and stress- of his life. T took a job v old friend o arms and a provisions s knowledge despite his enjoys imp knowledge willing to lis

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