HATHUNTI young adult aetherborn chaotic neutral Level 8 rogue **Pronouns:** they/them **Armor Class 14 Speed** 35. STR

DEX

Occupations: Saboteur, Anarchist

Hit Points 31 (TODO Hitdice)

12	16
Saving Throws TODO Saving Th	rows

Proficiencies TODO

Skills

Damage Immunities TODO Damage Immunities **Condition Immunities** TODO Condition Immunities

Senses TODO Senses

Languages Common Aetherborn Thieve's Cant,

Adjectives Chaotic,

Special Abilities Demolitions Expert | Alchemy | Improvised Trap Building | Stealth | Trap Building Special Equipment

CON

14

INT

15

WIS

11

CHA

17

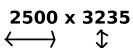
N/A

Combat Tactics

<u>Actions</u>

Fire and Explosives | Traps

<u>Factions</u>



ROLEPLAYING

Introduction

An explosion rocks a building one street over, an Aetherborn comes tearing around the corner barreling into the party

Appearance

Small, lithe and faceless with shining blue eyes and fine leather armor covering ashen skin

Expressions

Boom!!!, "Coming Through!, Wasn't here, Nobody saw nuthin!" "Fire is your friend!"

Mannerisms

Motivations

The unbridled excitement of absolute chaos. The thrill of danger

Passions

The thrill and adrenaline that comes with danger and chaos

Secrets

Where the rebel groups meet and their plans for disrupting the Consulate

<u>Background</u>

Early in Their short life, Hathunti discovered their distaste for authority and the trill of danger. Since then, they have aligned themselves with the Kaladeshi rebels as the way they could cause the most chaos and disruption for the Consulate authorities.