



## NOKUMI

*elderly river elf  
neutral good  
Level 10 ranger - monster  
slayer*

**Pronouns:** she/her  
**Occupations:** Guide  
**Armor Class** 14  
**Hit Points** 75 (TODO Hitdice)  
**Speed** 30.

### STR DEX CON INT WIS

15 14 18 11 18  
(+3) (+2) (+4) (+1) (+4)

### CHA

9 (0)

**Saving Throws** TODO Saving Throws  
**Skills** Survival; Wilderness Kit;  
**Proficiencies** TODO  
**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Human elvish otter rav  
**Adjectives** Gentle ,

## ROLEPLAYING

### Introduction

A vintage creature, wrapped in thin bands of hemlock, gates your path. She smells of lemon, eyes twinkling. She smiles.

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### Special Abilities

- Slayer's Prey | Supernatural Defense | Spells : 0 - 6; 1 - 4; 2 3 - 2. | Hunter's Sense

### Special Equipment

- Created and named the world's first Ansible. She traded it away for a pittance
- but still has spare cabbage whe

### Combat Tactics

Nokumi will choose the height advantages of the trees over direct combat, leaping from branch to branch and gaining distance whenever possible.

### Actions

Long Bow | Long Sword

### Factions

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### Appearance





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Long Bow | Long Sword

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**Appearance**

Wood strips armour her body; her face is creased and folded like a discarded blanket; cropped silver hair.

**Expressions**

"It is what it is"; "Love", "Dear", "Honey", "Sweetie".; "Be grateful to the rock, the dew, and the sun."

**Mannerisms**

Sucks breath when cogitating; whistles to songbirds; clacks to ravens; chitters to otters; overfeeds pets with treats.

**Motivations**

To aid people in traversing the wild while educating them on her peoples, the surroundings, and the inherent dichotomy of nature as calm/ferocious, growth/decay, etc.

**Passions**

Nokumi's world spins around her pets and her grandson. She accepts food, tools and clothes in return for her guidance.

**Secrets**

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**BACKGROUND STORY**

<p>Sylvan Elves aren't limited to a certain locale. In fact, being animist many tribes have aligned themselves with particular facets of the wild. Nokumi's tribe, self-entitled that Na of Nac Mac, have settled throughout the tributaries and banks of the gre Thaad River [Any Grand River] and exemplify how the spirituality of the Sylvan Elves has diversified and refined itself to various aspects of t wilderness. They are a nomadic peoples whose patterns resemble th of a tiger around these flowing finge of water. They draw their shamanic energies and histories of lore from t ecology and happenings that consti the rapids and still bodies that make the area.</p><p>Although their culture focuses on these waters, the knowledge of nature and the region far from limited by it. They are exper guides and trackers. Nokumi is no exception. She can lead most travel to almost anywhere in the region through easy or difficult terrain, ofte showing her patrons short cuts or means of survival. Her entourage of pets are more akin to friends who follow her in return for her love and kindness. They are all almost attune to one another as an arcane caster might be attuned to her familiar.</p><p>Eschewing most material wealth as is custom for her peoples, Nokun will often only accept tools or clothi in return for her guidance.</p>

**PERSONALITY**

