

## EZIO R'ZLATHE

Middle Aged Drow Chaotic Good Level 10 Rogue; Assassin; Scout

Pronouns: he/him Occupations: Thieves' guild advisor; insurgent; diplomat

Armor Class 16 **Hit Points** 83 (TODO Hitdice) Speed 30

STR DEX CON INT WIS 18 13 12 14 (+1) (+4) (+2) (+1) (+2)

CHA 16 (+3)

Saving Throws **TODO Saving Throws** Skills **Proficiencies** Damage Immunities **TODO Damage Immunities Condition Immunities TODO Condition Immunities** Senses TODO Senses Languages Drow Common Underdark common Elvish Dwarven Thieves' cant Halfling Gnomish Adjectives Dark,

#### **Special Abilities**

**Special Equipment** 

**Combat Tactics** 

Actions

**Factions** 

Broken-off tribes of the Underdark



## ROLEPLAYING

#### Introduction

Ezio will approach those who seem they could help undercut a city's political factions; Often flits betwee political courts and mercantile guild making deals; Commission adventurers to infiltrate a religious order with a misinformation campaign.

#### **Appearance**

Lithe and muscularlight blue skin; deep silver eyes

#### Expressions

"Diplomacy by blades as blades are the truest of diplomats"; "My people will mend the rift between the Upperworld and Underdark - be it in our own way";

#### **Mannerisms**

Grinds his teeth while evaluating a situation or answering questions. Bites his lip in thought. Almost exclusively furrows his brow. Typica clasps his hands behind his back beneath his cloak.

#### Motivations

Diffusing political diplomacy in the region to make space for his tribe of Drow who have departed from the main population. Generating as muc misinformation as possible to undermine religious and political

#### **Passions**

Politics, Watching fire burn.

Ezio keeps a multitude of secrets about his political connections and their intentions. He uses these like a commodity.

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# BACKG STORY

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and relative apostatic cl other Old G towards Ezi night, the fo summoned the materia Massive jac teeth and a hanging loo were unleas

Demon the Undergi Daur'zzwth Drow or Uni Ezio and his One of thes hounds sou and uncle e their home, family. Ezio (Zee-rick-ol (Raz-kill- no beast, bring both Drow h to death the Ezio, terrifie youth in the home, silen cellar trap-c father's pov demon hou victory, and pride, did n in the shade outside of the snapping its two men E: shadows an into the bea since been tribe has ta themselves Assassin an him forth in cause chaos their rise to