

DEONNE MATTRIEU DeVARIA

*young adult half-orc
lawful neutral
Level 5 paladin*

Pronouns: he/him
Occupations: Innkeeper
Armor Class 10
Hit Points (TODO Hitdice)
Speed .

STR	DEX	CON	INT	WIS
18	10	14	9	16

CHA
18

Saving Throws
TODO Saving Throws
Skills
Persuasion; Medicine; Nature;
Religion; Insight

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO **Senses**
Languages
Common Orcish Goblinoid Dwa
**,
Adjectives** **Stoic Survivor** ,

Special Abilities

- **Divine Sense; Lay on Hands; Divine Smite; Sacred Oath; Extra Attack | Sanctuary; Sleep; Calm Emotions; Hold Person; Emissary of Peace; Rebuke the Violent**

Special Equipment

Combat Tactics

Deonne is not to be reckoned with
He attacks fiercely, head-on.

Actions

Khopesh (1d8+STR, <i>disarm</i>)

Factions

ROLEPLAYING

Introduction

Wearing a khopesh, the tall, well-polished half-orc innkeeper claps twice. "We've new guests, people. To your duties."

Appearance

Very fit. Chain skirt and tunic. Half-cloak with two-faced lion embroidered on back. Short black hair. Black felt gloves.

Expressions

2500 x 3235
Image Dummy

DEONNE MATTHEW DEVARIA

young adult half-orc
lawful neutral
Level 5 paladin

Pronouns: he/him
Occupations: Innkeeper
Armor Class 10
Hit Points (TODO Hitd
Speed .

STR **DEX** **CON** **INT** **WIS**
18 () 10 14 9 16

CHA
18

Saving Throws
TODO Saving Throws
Skills
Persuasion; Medicine; N
Religion; Insight
Proficiencies
Damage Immunities
TODO Damage Immunit
Condition Immunities
TODO Condition Immunit
Senses TODO Senses
Languages
Common Orcish Goblin
Dwarven ,
Adjectives Stoic Surviv

Special Abilities

- Divine Sense; Lay o
Divine Smite; Sacre
Extra Attack | Sanc
Sleep; Calm Emotic
Person; Emissary o
Rebuke the Violent

Special Equipment

Combat Tactics

Deonne is not to be reck
He attacks fiercely, head

Actions

Khopesh (1d8+STR,
<i>disarm</i>)

Factions

ROLEPLAYING

Introduction

Wearing a khopesh, the tall, well-polished half-orc innkeep claps twice. "We've new guests, people. To your duties."

Appearance

Very fit. Chain skirt and tunic. Half-cloak with t
faced head embroidered on back. Short black
hair. Black felt gloves

Expressions

"We've a few rules for the common room. Best
follow em."; "Eye for eye for eye";

Mannerisms

Stands stoic with one hand on Khopesh at most
times. Diligently delegates tasks to servants and
employees. Cocks head.

Motivations

Seeks retribution for his years of torture under
the Inquisitors in search of the Orcish King of th
North.

Passions

Revenge. Providing respite to others in spite of
his tragic life.

Secrets

He seeks to murder the royals who created the
Inquisitors; a group of paladins searching for th
Orcish King of the North.

Cell3

"We've a few rules for the
common room. Best ye foll
em."; "Eye for eye for eye"

Mannerisms

Stands stoic with one hand
Khopesh at most times.
Diligently delegates tasks
servants and employees. C
head.

Motivations

Seeks retribution for his ye
of torture under the Inquis
in search of the Orcish Kin
the North.

Passions

Revenge. Providing respite
others in spite of his tragic

Secrets

He seeks to murder the roy
who created the Inquisitor
group of paladins searchin
the Orcish King of the Nort

BACKGROUND STORY

<p>Because of the imposing
austerity of the Winterlands, th
Orcs of the North, the Grimfang
tribe, are known for being
especially vicious. Lines of
berserkers, polar bear cavalries
and powerful shamans have car
bloody paths of devastation into
surrounding kingdoms.</p><p>
Unknown to the broader public,
Grimfang tribe has derived thei
ruthlessness from a desire to
protect themselves from the
strategic and unethical assaults
the Northern Dwarven and Elve
alliances.</p><p> Separated fr
his tribe during a heavy skirmis
Deonne was held and tortured l
the Inquisitors of the North see
the hearth of the King of the
Grimfang. Tortured over and ov
without giving up any informati
he was abandoned for dead.
Trudging through the bitter win
landscape, he eventually found
family of traveling merchants w
took pity on the cowering, shive
youth hidden off the side of a
trading route. They took him in
an adopted son.</p><p>Eventu
finding Solace in the Church of
Poet of Justice [Hoar or some
similar God of Revenge], Deonn
has since committed his life to
gaining retribution for the little
known evils of the allied nation
While this serves as his over
arching life-goal, he has settled
himself into a rewarding
juxtapositional life of providing
comfort and respite to travelers
the Realms, dwarves and elves
alike, to offer the comfort and
compassion that he and his peo
never received.</p><p>Noble i
presence, Deonne is committed

life governed by natural law and order civilization brings to the masses. Although resentful of the factions responsible for the unethical treatment of his tribe recognizes that town and city officials must bring order for the people, and he believes that religious factions are more capable of this than politicians and magistrates.

PERSONALITY

Because of the imposing austerity of the Winterlands, the Orcs of the North, the Grimfang tribe, are known for being especially vicious. Lines of berserkers, polar bear cavalries and powerful shamans have carved bloody paths of devastation into surrounding kingdoms.

Unknown to the broader public, Grimfang tribe has derived their ruthlessness from a desire to protect themselves from the strategic and unethical assaults of the Northern Dwarven and Elven alliances.

Separated from his tribe during a heavy skirmish, Deonne was held and tortured by the Inquisitors of the North until the hearth of the King of the Grimfang. Tortured over and over without giving up any information, he was abandoned for dead. Trudging through the bitter winter landscape, he eventually found a family of traveling merchants who took pity on the cowering, shivering youth hidden off the side of a trading route. They took him in as an adopted son.

Eventually finding Solace in the Church of the Poet of Justice [Hoar or some similar God of Revenge], Deonne has since committed his life to gaining retribution for the little known evils of the allied nation. While this serves as his overarching life-goal, he has settled himself into a rewarding juxtapositional life of providing comfort and respite to travelers of the Realms, dwarves and elves alike, to offer the comfort and compassion that he and his people never received.

Noble in presence, Deonne is committed to a life governed by natural law and order civilization brings to the masses. Although resentful of the factions responsible for the unethical treatment of his tribe recognizes that town and city officials must bring order for the people, and he believes that religious factions are more capable of this than politicians and magistrates.