

Eugene Vardklemp

EUGENE VARDKLEMP

Adolescent Goliath
Lawful Good
Level 1/1 Artificer/Cleric Armorer/Life Domain

Pronouns - He/him
Occupations - Lab Assistant/Healer
Armor Class - 17
Hit Points - 36 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS	CHA
20	14	18	14	14	16
(+5)	(+2)	(+4)	(+2)	(+2)	(+3)

Saving Throws -
Skills -

{ "Goliath Abilities"=> [{ "Natural Athlete"=> "Proficient in Athletics", "Stones Endurance"=> "Once per short rest when he takes damage he can use a reaction to reduce that damage by 1d12+4", "Powerful Build"=> "Counts as one size larger detemining carrying capacity", "Mountain Born"=> "Resistance to cold damage. Acclimated to high altitude including elevations above 20,000 feet." }, { "Artificer Abilities"=> [{ "Magical Tinkering"=> "Can invest a spark of magic into mundane objects with a touch. Bright Light, Record Message, Record Sound or Odor, Create Picture or Text", "Spellcasting"=> [{ "Description"=> "Requires Tinker's Tools as Spellcasting focus, Spell DC 14", "Cantrip"=> "Mage Hand, Mending", "1st Level"=> "Detect Magic, Identify" }] }, { "Cleric Abilities"=> [{ "Spellcasting"=> [{ "Description"=> "Requires Tinker's Tools as Spellcasting focus, Spell DC 14", "Cantrip"=> "Guidance, Light, Spare the Dying", "1st Level"=> "Bless, Healing Word" }] }, { "Life Domain Abilities"=> [{ "Disciple of Life"=> "Whenever he uses a spell to Restore Hit Points to a creature, that creature regains additional hit points equal to 2+ the spell's level", "Spellcasting"=> [{ "Description"=> "Requires Tinker's Tools as Spellcasting focus, Spell DC 14", "Cantrip"=> "Light", "1st Level"=> "Bless, Cure Wounds" }] }] }] } }
Proficiencies -
Proficiency Mod - +2

Languages - Common Gnomish Giant
Adjectives - Genuine, Helpful, Hard Working,

Special Abilities -
Special Equipment -

Combat Tactics
Really has no interest in fighting
Actions -

EUGENE VARDKLEMP

Adolescent Goliath
Lawful Good
Level 1/1 Artificer/Cleric
Armorer/Life Domain

Pronouns - He/him
Occupations -
Lab Assistant/Healer
Armor Class - 17
Hit Points -
36 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS
20	14	18	14	14
(+5)	(+2)	(+4)	(+2)	(+2)

CHA
16
(+3)

Saving Throws -
Saving Throws -
Skills -

{ "Goliath Abilities"=> [{ "Natural Athlete"=> "Proficient in Athletics", "Stones Endurance"=> "Once per short rest when he takes damage he can use a reaction to reduce that damage by 1d12+4", "Powerful Build"=> "Counts as one size larger detemining carrying capacity", "Mountain Born"=> "Resistance to cold damage. Acclimated to high altitude including elevations above 20,000 feet." }, { "Artificer Abilities"=> [{ "Magical Tinkering"=> "Can invest a spark of magic into mundane objects with a touch. Bright Light, Record Message, Record Sound or Odor, Create Picture or Text", "Spellcasting"=> [{ "Description"=> "Requires Tinker's Tools as Spellcasting focus, Spell DC 14", "Cantrip"=> "Mage Hand, Mending", "1st Level"=> "Detect Magic, Identify" }] }, { "Cleric Abilities"=> [{ "Spellcasting"=> [{ "Description"=> "Requires Tinker's Tools as Spellcasting focus, Spell DC 14", "Cantrip"=> "Guidance, Light, Spare the Dying", "1st Level"=> "Bless, Healing Word" }] }, { "Life Domain Abilities"=> [{ "Disciple of Life"=> "Whenever he uses a spell to Restore Hit Points to a creature, that creature regains additional hit points equal to 2+ the spell's level", "Spellcasting"=> [{ "Description"=> "Requires Tinker's Tools as Spellcasting focus, Spell DC 14", "Cantrip"=> "Light", "1st Level"=> "Bless, Cure Wounds" }] }] }] } }
Proficiencies -

Languages -
Common Gnomish Giant

2500 x 3235

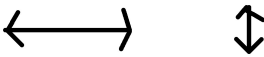


Image Dummy

500 x 3235



Image Dummy

ROLEPLAYING

Introduction

The massive gray-skinned beast of a man pokes his head through the door /"Hey dad, where do you want these put/"

Appearance

Tall and massively muscled with gray skin with random, black, calloused stripes on his bald head and rough armor.

Expressions

Can you show me how you did that?

let me fix you up a little there

I'm hoping my dad'll teach me more

Mannerisms

Wide-eye with a consant bright smile. Which looks odd on a goliath.

Motivations

Learning and pleasing his father

Passions

Helping people, Artifice and Medicine

Secrets

ROLEPLAYING

Introduction

The
skinned
pokes hi
the doo
where do
put/"

Appearance

Tall
muscled
with r
calloused
bald he
armor.

Expressions

Can
me ho
that?

let r
a little t

I'm
dad'll
more

Mannerisms

Wide
consant
Which k
goliath.

Motivations

Learn
his father

Passions

Helpi
Artifice a

Secrets

He h
talking to
that dis
flash
afterwar

Actions

Factions

Collegium Imaginata
Role: Assistant and Healer

He has seen his dad talking to an odd stranger that disaaappeared in a flash of lightning afterwards a few time

Common Gnomish Giant

Adjectives -

Genuine, Helpful, Hard Working,

Special Abilities

-

Special Equipment

-

-

-

Combat Tactics

Really has no interest in fighting

Actions

-

Factions

Collegium
Imaginata

Role: Assistant and Healer