

HEHLIAD DYS

Young Adult Gnome Neutral Good Level 10 Bard

Pronouns: she/her
Occupations:
Master of the Revels
Armor Class 15
Hit Points
65 (TODO Hitdice)
Speed 45

 STR
 DEX
 CON
 INT
 WIS

 9 (0)
 12
 14
 17
 15

 (+1)
 (+2)
 (+4)
 (+3)

18 (+4)

my

Saving Throws TODO Saving Throws Skills

Persuasion; Performance; Perception; Insight; History Proficiencies Damage Immunities

TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common,
Gnomish, Elven, Dwarvish,

Adjectives

Special Abilities

Special Equipment

Combat Tactics

Hehliad will reluctantly engage with combatants if she feels she has the upper hand (because of numbers or the effects of her spells and performances). Otherwise, she seeks a respectable escape.

Actions

Factions

The Festival Guild of the Region

HEHLIAD DYS

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2500 x 3235

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ROLEPLAYING

In the din of a remarkable festival -

music, food, dancing - a gnome stri forward, examining a poster in her

Slender with high cheekbones. Long

beautiful gossamer hair. Glittering b eyes that harken the night sky.

"What talents have ye, then?"; "Too

Very composed with overly consciou

good posture. Elegantly and regally hands while describing events.

To create the greatest events that the

people have ever seen. To balance

need for Order with desires of the

many things to organize, else the magistrates get ornery"; "Off to the

Introduction

Appearance

Expressions

drinktables!

Mannerisms

Motivations

commoner

Passions

Secrets

Art. Music. Gatherings.

Saving Throws
TODO Saving Throws
Skills Skill
Persuasion; Performance;

Perception; Insight; History

Proficiencies

TODO

TODO Condition

Damage Immunities
TODO Damage Immunities
Condition Immunities

Immunities
Senses TODO Senses
Languages Common,
Gnomish, Elven, Dwarvish,
Adjectives

Special Abilities -Special Equipment -

Combat Tactics

Hehliad will reluctantly engage with combatants if she feels she has the upper hand (because of numbers or the effects of her spells and performances). Otherwise, she seeks a respectable escape.

Actions

Shortsword

actions

The Festival Guild of the Region

ROLEPLAYING

Introduction

In the din of a remarkable festival - music, food, dancing - a gnome strides forward, examining a poster in her hands

Appearance

Slender with high cheekbones. Long, beautiful gossamer hair. Glittering black eyes that harken the night sky.

Expressions

"What talents have ye, then?"; "Too many things to organize, else the magistrates get ornery"; "Off to the drinktables!"

Mannerisms

Cell3

Very composed with overly conscious good posture. Elegantly and regally uses hands while describing events.

Motivations

To create the greatest events that the people have ever seen. To balance the need for Order with desires of the commoner

Passions

Art. Music. Gatherings.

Secrets

BACKGROUND STORY

Hehliad was born and raised in Polsgaard, the capital city of the region and where the royal magistrates reside. As a child, her parents would bring her to the numerous festivals held on behalf of the nobility and her young mind could imagine doing nothing else with her life than perform and contribute to the kind of joy experienced there. Studying her craft throughout her younger years, she caught the attention of one of the lower magistrates who enlisted her as his assistant and a discerning eye for festival talents. It wasn't long before she was given the role of Master of the Revels and took charge to create some of the most memorable events in recent history.