

# LORNE STRONGHAMMER

Late Middle-Aged Dwarf Lawful Evil Level 5 Fighter

Pronouns: they/them Occupations: Smith; Merchant Armor Class 18 Hit Points 39 (TODO Hitdice) Speed 25.

 STR
 DEX
 CON
 INT
 WIS

 14
 12
 16
 12
 13

 (+2)
 (+1)
 (+3)
 (+1)
 (+2)

12 (+1)

**x** 3235

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Saving Throws

TODO Saving Throws **Skills**Blacksmithing; Mining; Gems;

Leatherworking; Proficiencies

Damage Immunities
TODO Damage Immunities

Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Dwarven
Common Draconic
Adjectives gruff,

# Special Abilities

Special Equipment

Special Equipment

## **Combat Tactics**

Lorne will focus his attacks on the most apparently dangerous opponent but also use his action surge or second wind to keep any other opponents tied up in some way or another.

#### **Actions**

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**Factions** 

# ROLEPLAYING

#### Introduction

Recommended as a fine blacksmith; often found in a market browsing fo metals and gems; Hire adventurers to escort shipments.

## **Appearance**

Stout

## **Expressions**

"That clinking and clanking of coins is a purse are the sole reason I take my first breath in the morning";

## **Mannerisms**

Bobs his head while whistling an old dwarven tune as he works away at h metals. Takes deep, pensive breaths nostrils flaring, before answering moquestions. Loves smoking cigars.

#### Motivations

Creating the finest forged products. Spreading his smithing as far throughout the region as possible

#### **Passions**

Dwarven metals; fine cigars

#### Secrets

Lorne is in love with a halfing mercha who passes through here-and-there. Although he hasn't done anything ye as a married man, he is ashamed.

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# BACK STORY

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