

## HEHLIAD DYS

Young Adult Gnome  
Neutral Good  
Level 10 Bard

**Pronouns** - she/her

**Occupations** -

Master of the Revels

**Armor Class** - 15

**Hit Points** -

65 (TODO Hitdice)

**Speed** - 45.

STR	DEX	CON	INT	WIS
9 (0)	12 (+1)	14 (+2)	17 (+4)	15 (+3)

**CHA**  
18  
(+4)

**Saving Throws** -

**Skills** -

Persuasion; Performance;

Perception; Insight; History

**Proficiencies** -

**Proficiency Mod** - +4

**Languages** -

Common Gnomish Elven

Dwarvish

**Adjectives** -

**Special Abilities** -

**Special Equipment** -

**Combat Tactics**

Hehliad will reluctantly engage with combatants if she feels she has the upper hand (because of numbers or the effects of her spells and performances). Otherwise, she seeks a respectable escape.

**Actions**

**Factions**

The Festival Guild of the Region -

2500 x 3235

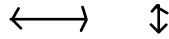


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## ROLEPLAYING

### Introduction

In the din of a remarkable festival - music, food, dancing - a gnome strides forward, examining a poster in her hands

### Appearance

Slender with high cheekbones. Long, beautiful gossamer hair. Glittering black eyes that harken the night sky.

### Expressions

"What talents have ye, then?"; "Too many things to organize, else the magistrates get ornery"; "Off to the drinktables!"

### Mannerisms

Very composed with overly conscious good posture. Elegantly and regally uses hands while describing events.

### Motivations

To create the greatest events that the people have ever seen. To balance the need for Order with desires of the commoner

### Passions

Art. Music. Gatherings.

### Secrets

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**Saving Throws** -

TODO Saving Throws

**Skills** -

Persuasion; Performance;

Perception; Insight; History

**Proficiencies** - TODO

**Damage Immunities** -

TODO Damage Immunities

**Condition Immunities** -

TODO Condition Immunities

**Senses** - TODO Senses

**Languages** -

Common Gnomish Elven

Dwarvish

**Adjectives** -

**Special Abilities** -

**Special Equipment**

**Combat Tactics**

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## BACKG STORY

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