

PRINCESS ATEH

Late Tweens Khazar Halfling
Neutral
Level 0 Civilian

Pronouns - she/her

Occupations -

Poetess, philosopher, court advisor, conquered princess

Armor Class - 11

Hit Points -

17 (TODO Hitdice)

Speed - 25.

STR **DEX** **CON** **INT** **WIS**
9 **13** **13** **16** **18**
(0) **(+2)** **(+2)** **(+3)** **(+4)**

CHA
11
(+1)

Saving Throws -

Skills -

History; Nature; Perception; Arcana; Religion

Proficiencies -

Proficiency Mod - +2

Languages -

Human Draconic dwarvish elvish gnomish orcish troll (but not halfling except for one word)

Adjectives - Spacy,

Special Abilities

Special Equipment

Combat Tactics

Princess Ateh will rarely engage in combat and instead call upon guards or surrounding civilians to intervene on her behalf.

Actions -

Factions

Khazar halflings
Role:



ROLEPLAYING

Introduction

A young halfling woman bars your path. "Between us, a captured puma on a rope. How are we to approach each other?"

Appearance

Beautiful, immaculate, slender for a halfling; one letter pasted to each eyelid; carries a silvery fruit in one hand.

Expressions

"We are all ku";
"Your thoughts are like my dresses, the waistlines all identical"; "All dreams were dreamt long ago."

Mannerisms

Stands on toes, like a ballerina; arches eyebrows; holds hands over her eyes when she closes them to think.

Motivations

Recovering her lost language, which she promptly forgot upon the khagan's decision to convert the Khazar halflings.

Passions

Languages; Dreams

Secrets

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BACKGROUND STORY

Princess Ateh may no longer be anyone's kingdom. [A halfling has been not!)] did the Gobal raids. Reckoning. Ghaal [Orcish razed Jujubala bright kingdom by loving halflings. Ateh was best. He from her and subjugated by the forces of Ateh not hiding well-skilled performers factions to promote abundance. Her in the by Ku concept spiritual philosopher that all the same time is enjoying that has beliefs and her beliefs.