KRAARK OF CL. young adult goblin chaotic neutral Level 7 rogue	an Z izzix				
Pronouns: he/him Occupations: Thief					
Armor Class 16					
Hit Points 43 (TODO Hit Speed 35.	rdice)				
STR 11	DEX 19	CON 14	I NT 17	WIS 12	CHA 8
Saving Throws TODO S Skills Proficient with this	3				
Proficiencies TODO					
Damage Immunities To Condition Immunities Senses TODO Senses Languages Goblin Communities Adjectives ,	TODO Condition Immun	ities			
Special Abilities Sneak of the Small	Attack, Cunning Action	, Uncanny Dodge, Evas	sion Fast Hands, Seco	ond-Story Work Darkvi	sion, Nimble Escape, Fu
		Combat	Tactics		
		Acti	ions		
		Dagger Bite	e and Scratch		

Factions

Roleplaying

Introduction

Something gently bumps your leg in the market, your coin purse is gone, a short ugly goblin darts off through the crowd

APPEARANCE

Short, 3' tall, green, dirty, unkempt in ratty leather armor and torn red cloak and a belt full of pouches

Expressions

"I don't know what you mean, I've had this for years", "You wouldn't hurt poor Kraark, would you?"

Mannerisms

Picks his nose, scratches scabs

Motivations

Money, money and money

Passions

Food. He fancies himself the greatest goblin chef ever.... he is very much not

Secrets

He may know any manner of things going on in the city's underworld

Background

Kraark was raised and still lives with a clan of goblins that has worked for the city's Thieve's Guild for generations. The guild has done well by his clan and they have been good steady earners for the guild. Small and quick, he can easily get in and out of places unnoticed that others have trouble with so occasionally he gets called on for bigger robbery jobs, but most of the time hes just a street thief.