

2500 x 3235
↔ ↕

Image Dummy

ILLIANITH MIZZRUIEL

young adult drow
neutral evil
Level 3 rogue

Pronouns: she/her
Occupations: Escort / Assassin
Armor Class 14
Hit Points 47 (TODO Hitdice)
Speed 35.

| STR | DEX | CON | INT | WIS |
|------|------|------|------|------|
| 12 | 19 | 14 | 15 | 13 |
| (+1) | (+5) | (+2) | (+3) | (+2) |

CHA
18
(+4)

Saving Throws
TODO Saving Throws
Skills

Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Undercommon Elvish
Dwarvish Thieve's Cant ,
Adjectives ,

Special Abilities

- Drow Traits: Superior Darkvision Keen Senses Fey Ancestry Trance Sunlight Sensitivity Drow Magic Drow Weapons Training | Sneak Attack Cunning Action | Proficient with Disguise Kit and Poisoner's Kit Assassin

Special Equipment

- Dagger of Venom

Combat Tactics

She will always attack by surprise and go for the immediate kill


Actions

Poisoned Dagger | Poisoned Garrote

Factions

ROLEPLAYING

Introduction
A knock at your Inn door



Leaving her home in the Underdark after her parents murder by surface-dwelling adventurers, she seeks revenge against all Up-worlders. Using families contacts, she gained entrance and raining from the Assassin's Guild. With her stunning good looks, ruthless aggression and lack of moral norms, she developed the personae of a courtesan and escort. This allows her to get close, personal and passed the guard of her targets. Enjoying more carnal side of her nature she does continue to work as a escort when the assassin work slow, and she's not out hunting the adventurers that murdered her family. She has sworn to hunt and kill those that killed her family and uses most of her spare time and money to accomplish that goal

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PERSONALITY

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