

Katerina Sacinite

KATERINA SACINITE

Older Adult Half-Elf
Lawful Neutral
Level 10 Druid Circle Of The Moon

Pronouns - she/her
Occupations - Tavernkeeper
Armor Class - 16
Hit Points - 64 (TODO Hitdice)
Speed - 30.

| STR | DEX | CON | INT | WIS | CHA |
|------|------|------|------|------|------|
| 12 | 17 | 14 | 16 | 18 | 14 |
| (+1) | (+4) | (+2) | (+3) | (+4) | (+2) |

Saving Throws - Skills -

{ "Half-Elf Abilities"=>{{"Fey Ancestry"=>"Advantage on saving throws againts charm and immune to sleep magic", "Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim light", "Mask of the Wild"=>"Can attempt to hide even when only lightly obscured by natural phenomenon", "Wood Elf Magic"=>"Once per long rest can cast Guidance, Longstrider and Pass Without Trace without expending a spell slot. Spell DC"}}, "Druid Abilities"=>[{"Druidic"=>"You know Druidic, the Secret language of druids. You can speak the language and use it to leave hidden messages. You and others who know this language automatically spot such a Message. Others spot the message's presence with a successful DC 15 Wisdom (Perception) check but can't decipher it without magic.", "Spellcasting"=>[{"Description"=>"Spell DC 16", "Cantrips"=>"Guidance, Produce Flame, Shillelagh, Shape Water", "1st Level"=>"Beast Bond, Goodberry, Ice Knife, Thunderwave", "2nd Level"=>"Barkskin, Heat Metal, Lesser Restoration", "3rd Level"=>"Call Lightning, Dispell Magic, Speak with Plants", "4th Level"=>"Dominate Beast, Wall of Fire, Divination", "5th Level"=>"Maelstrom, Scrying"}]}, "Wild Shape"=>"you can use your action to magically assume the shape of a beast that you have seen before. You can use this feature twice. You regain expended uses when you finish a short or Long Rest. Your

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2500 x 3232
Image Dimensions

ROLEPLAY

Introduction

The bustling contrasted composed the bar. tankard to

Appearance

A beat weatherec noticeable Sleek blo Deep brow

Expressions

The wild De

→ ↕

Proficiencies -
Proficiency Mod - +4

Special Abilities - -

Special Equipment -

Actions -

Factions

Introduction

Appearance

Expressions

The traditions of the trees tell us
where we mortals truly belong

Motivations

Passions

Secrets

N/A

Languages -
Common Elven Druidic

Adjectives -
Calm, Straight-Forward,
Haunted,

Special Abilities

Special Equipment

Actions

