

LASAN HALFNIGHT

Young Adult Human Chaotic Neutral Level 5 Artificer

Pronouns: he/him Occupations: Merchant Armor Class 16 Hit Points 45 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 8
 13
 10
 17
 14

 (-1)
 (+2)
 (+0)
 (+4)
 (+2)

17 (+4)

my

Saving Throws

TODO Saving Throws
Skills
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities

Senses TODO Senses Languages Common, Dwarven, Elvish, Goblin, Undercommon, Adjectives

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

LASAN HALFNIGHT

Young Adult Human Chaotic Neutral Level 5 Artificer

Pronouns: he/him Occupations: Merchant Armor Class 16 Hit Points 45 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 8
 13
 10
 17
 14

 (-1)
 (+2)
 (+0)
 (+4)
 (+2)

17 (+4)

Saving Throws
TODO Saving Throws
Skills Skills

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities

Senses TODO Senses Languages Common, Dwarven, Elvish, Goblin, Undercommon, Adiectives

Special Abilities Special Equipment

Combat Tactics

Actions

Factions

ROLEPLAYING

Introduction

He blows into town hawking his wares out of a wagon. Always love to "set up shop" near the busiest intersection he can.

Appearance

Dressed well for a commoner, but it's nothing a noble would be caught dead in.

Expressions

Loves to be agreeable, always concludes with "Indeed"Not too much, and never too long

Mannerisms

Cell3

He's always quick to change the subject away from anything complicated. He knows stuff, not events or politics.

Motivations

To unload merchandise, make coin, and get out of town before anyone knows that the stuff he's selling is no good.

Passions

Lasan loves his horse and takes great care of him. He also enjoys travelling and watching the constellations.

Secrets

His merchandise is faulty. He's using his artificer powers to put on a show, but as soon as he's gone, none of it works

BACKGROUND STORY

Lasan is the son of a merchant who did the same thing he does today. Make items that work for a short period of time, sell them for more than their worth, and get out of dodge before any one is the wiser. His dad died not too long ago, and he's still trying to cope with the took up adventuring for a time, but it complicated him with too many attachments, he just wasn't ready for.

$\begin{array}{c} 2500 \times 3235 \\ \longleftrightarrow \qquad \updownarrow \\ \text{Image Dummy} \end{array}$

ROLEPLAYING

Introduction

He blows into town hawking his war out of a wagon. Always love to "set shop" near the busiest intersection can.

Appearance

Dressed well for a commoner, but it nothing a noble would be caught deal in

Expressions

Loves to be agreeable, always concl with "Indeed"Not too much, and nev too long

Mannerisms

He's always quick to change the sub away from anything complicated. He knows stuff, not events or politics.

Motivations

To unload merchandise, make coin, get out of town before anyone know that the stuff he's selling is no good.

Passions

Lasan loves his horse and takes greater of him. He also enjoys travelling and watching the constellations.

Secrets

His merchandise is faulty. He's using his artificer powers to put on a show, but as soon as he's gone, none of it works