## AHSHANI DONDARION

young adult dragonborn lawful good Level 5 fighter

Pronouns: he/him

Occupations: Adventurer

**Armor Class** 19

Hit Points 54 (TODO Hitdice)

Speed 30.

STR	DEX	CON	INT	WIS	СНА
18	16	14	12	10	15

**Saving Throws** TODO Saving Throws

**Skills** {"Fighting Style"=>"DuelingProficiency in Athletics"}History and Survival

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities **Condition Immunities** TODO Condition Immunities

Senses TODO Senses

Languages Common Draconic,

Adjectives,

**Special Abilities** Second Wind, Action Surge and Extra Attack | Brass Dragon Ancestry: Fire Breath Weapon and Fire Resistance | Fighting Spirit

### Special Equipment

 His master's <b>Phantom Katana</b> - Three charges renewed at dawn; 1 charge - cast Phantasmal Force on strike and the target sees Ahshani as the most horrifying creature they can imagine and the target sees him/her self surrounded by other horrifying creatures.

## **Combat Tactics**

He meets his opponents head on and will do his best to turn every fight into a one on one duel rather than getting mobbed

## Actions

Katana

## Factions

2500 x 3235 ← ↑ ↑

## ROLEPLAYING

Introduction

As the party is being attacked a lone warrior enters the fray, his armor, scales and katana shimmering in the sun

#### **Appearance**

Tall and thickly built, draconic visage, glimmering brass scales and shining samurai style armor

#### Expressions

"You bring honor to your house", "It is as my master would have approved"

#### Mannerisms

Regularly bows and is hesitant to make eye contact in a submissive way, not a sketchy way

# Motivations

Restoring honor to his house name. The way of Bushido.

#### **Passions**

Honor, servitude, and history

#### **Secrets**

That he way away with his lover when his house and master were murdered

## **Background**

Ahshani came from a small but noble house from a distant continent [any with PanAsian historical flare]. He trained from a young age in the way of the samurai and according to his master was destined to be the greatest of his time. As a teen, he fell in love with a local serving girl, much below his station. Forbidden by his house to see her, he continued to sneak out to spend time with her.

One night while he was clandestinely in his lovers arms, his master was assassinated and his house was murdered. Blaming himself, Ahshani gathered his armor and his master's blade and left his home, becoming a ronin. Swearing to fight against evil wherever he finds it, all the while searching for the answers to who murdered his family their motivations for doing so.