

dr enkephalin

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middle aged adult Human Chaotic Good Level 6 Wizard Graviturgy Magic

Pronouns -

he/him

Occupations -

Researcher

Armor Class -
14
Hit Points -
94 (TODO Hitdice)
Speed -
30.
STR
10 (+0)
DEX
11 (+1)
CON
10 (+0)
INT
20 (+5)
WIS
10 (+0)
СНА
16 (+3)

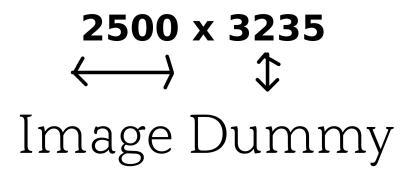
Saving Throws -

Skills -

{"Wizard Abilities"=>[{"Arcane Recovery"=>"After a short rest can recover a spell slot up to 3rd level", "Spellcasting"=> [{"Description"=>"DC 15", "Cantrips"=>"Fire Bolt, Mage Hand, Shocking Grasp, Dancing Lights", "1st Level"=>"Feather Fall, Magic Missle, Shield, Floating Disk", "2nd Level"=>"Levitate, Misty Step, Hold Person", "3rd Level"=>"Counterspell, Fireball, Fly"}]}], "Graviturgy Abilities"=>[{"Spellcasting"=>[{"Description"=>"DC 15", "1st Level"=>"Sapping Sting, Magnify Gravity", "3rd Level"=>"Fortune's Favor, Immovable Object, Wristpocket", "5th Level"=>"Pulse Wave"}], "Adjust Density"=>"as an action, you can magically alter the weight of one object or creature you can see within 30 feet of you. The object or creature must be Large or smaller. The target's weight is halved or doubled for up to 1 minute or until your concentration ends (as if you were concentrating on a spell). While the weight of a creature is halved by this effect, the creature's speed increases by 10 feet, it can jump twice as far as normal, and it has disadvantage on Strength checks and Strength saving throws. While the weight of a creature is doubled by this effect, the creature's speed is reduced by 10 feet, and it has advantage on Strength checks and Strength saving throws. Upon reaching 10th level in this class, you can target an object or a creature that is Huge or smaller", "Gravity Well"=>"you've learned how to manipulate gravity around a living being. Whenever you cast a spell on a creature, you can move the target 5 feet to an unoccupied space of your choice if the target is willing to move, the spell hits it with an attack, or it fails a saving throw against the spell."}]}

Proficiencies -

Proficiency Mod -	
+3	
Languages -	
Common Abyssal	
Adjectives -	
Apathetic,	
Special Abilities	
Special Equipment	
Combat Tactics	
Actions	
Factions	
Role:	



Roleplaying

Introduction

With a formal greeting, he seeks participants for an experiment or to escort a magical item to a foreign ruler

Appearance

He always looks like he just woke up. His skin is pale, blue eyes, slender bulid, hair hasn't been cut for 6 month. he dress in blue royal atire, or a very light blue lab coat

Expressions

Well, this is quite the mess.

Wat? Oh dear.

Do you require assitance? Then disappear.

Mannerisms
Politely dismisses others and what they have to say with a wave of his hand
Motivations
He wants to discover how to consistenly be reborn, how to retain that knowladge, and without breaking natural order
Passions
Coffee, really dark coffee
Secrets
The secrets of how to create life without breaking the natural or divine order
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Languages -
Common Abyssal
Adjectives -
Apathetic,
Special Abilities
-
Special Equipment
-
-
-

Combat Tactics

Will spell attack

Actions
-
Factions
Role:
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Background Story

A noble that discover or at least to the poin	red just truly how sint he could experien	mall he was, he ga	ve up on big drea	ms and decided he	wants to out last eve	rythii