

# KHAMAL "HEADRENDER" **ALGOLUNAKA**

young adult goliath lawful neutral Level 7 barbarian

Pronouns: he/him Occupations: Executio **Armor Class** 17 **Hit Points** 87 (TODO Hitdice) Speed 40.

STR DEX CON INT WIS

20 15 17 12 10 (+5) (+3) (+4) (+1) (+0) 2500 x 3235

CHA

Image Dummy

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CHA

12 (+1)

> **Saving Throws TODO Saving Throws** Master with 2-handed weaponsspecifically axes

**Proficiencies** TODO

**Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities** Senses TODO Senses Languages Common Giant Gol-Kaa Dwarvish, Adjectives ,

# **Special Abilities**

• Goliath Traits: Natural Athlete, Stone's Endurance, Mountain Born | Rage, Unarmored Defense, Danger Sense, Reckless Attack, Extra Attack, Fast Movement, Feral Instinct | Frenzy, Mindless Rage | Great Weapons Master, Sentinel, Mage Slayer

### **Special Equipment**

• {"Executioner's Axe"=>"Get's +1 for each other sentient creature it has killed that day"}

### **Combat Tactics**

Actions

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# **Combat Tactics**

#### **Actions**

Axe | Short sword (which basically functions as a dagger in his hands)

# **Factions**

# ROLEPLAYING

#### Introduction

The Mountain of man in his black mask raises his axe. At the guard captain's nod, he cleanly removes the prisoner's head

# **Appearance**

An 8' tall beast of a man, Hairless with green eyes and dark gray skin with black patches. Wears an executioner's mask

### **Expressions**

"He wouldn't survive a day where I come from", "His death is no loss to anyone", "How much do you want to bet?"

#### **Mannerisms**

A slight stutter

#### **Motivations**

Competition and Justice. Always striving to better than he did the day before

#### **Passions**

Very passionate about justice and evening the playing field

### Secrets

Knows secrets way in and out of the regions dungeons/prisons

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# BACKGROUND STORY

Raised in the mountains, Khamal was exiled from his tribe for going into a rage and killing another Goliath during a game of Stubborn-Root. Rather than fending for himself in the mountains, he made his way down into the mainland. After witnessing a gang of orcs attacking a caravan, his sense of fairness required him to intercede and even the odds. The nobles he saved were so grateful that they invited him



# **Personality**