

CELL  
ONE

## KAZ LAMOSATZI

*middle-aged hill gnome  
chaotic good  
Level 5 artificer*

**Pronouns:** he/them

**Occupations:**

Wandering Tinkerer; Wanderer; Repairman; Contractor

**Armor Class** 12

**Hit Points** 27 (TODO Hitdice)

**Speed** 25.

STR	DEX	CON	INT	WIS	CHA
9 ( )	14	14	17	17	15

**Saving Throws** TODO Saving Throws

**Skills** Persuasion; History; Investigation

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities

**Condition Immunities** TODO Condition Immunities

**Senses** TODO Senses

**Languages** Gnomish Common Dwarvish ,

**Adjectives** Lively ,

**Special Abilities**

- Spring wired steam squirrel | Spring wired steam chicken

**Special Equipment**

- Spring wired steam chicken & Spring wired steam squirrel

**Combat Tactics**

Kaz will dance about at distance using his steam gun or dart in and out of range attacking with his Chain Whip. He's giddy and his glee frustrating to opponents.

**Actions**

Steam Gun (1d8 Piercing) | Chain Whip (1d6 slashing)

**Factions**

2500 x 3235

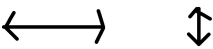


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## ROLEPLAYING

### Introduction

Kaz loves to shop and will often be found in the market browsing for oddities; He has intense wanderlust and travels place to place riding his Tibetan Mastiff to sell his goods and spread the words of steam technology.

### Appearance

Disturbingly large head; Bald scalp surrounded by curly rusty hair; curly rusty orange beard; Doubled up and tripled up spectacles that fold in and out.

### Expressions

"Gimme a minute, I'll make something to fix this"; "Ain't got a chance against my chicken"; "Wanna watch me make sumthin outta notihin?"

### Mannerisms

Rubbing his hands together while deep in thought; Fidgets with artificer tools; nail-biter; Constantly solving small puzzles of gnomish design

### Motivations

To bring technology to the fore of civilization. Kaz seeks to create the greatest and most useful inventions the worlds have ever seen.

### Passions

Building and creating new things; Loves doing puzzles;

### Secrets

He can't read

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**Bottom**