

3235
↕
dummy

GEX

Middle Aged Adult
Changeling
Chaotic Neutral
Level 7 Rogue

Pronouns: they/them
Occupations: Spy
Armor Class 14
Hit Points
52 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
12	16	13	19	13
(+1)	(+3)	(+2)	(+5)	(+2)

CHA
17
(+4)

Saving Throws
TODO Saving Throws
Skills Espionage Spying
Proficiency with Disguise
Forgery and Poison kits
thieve's and tinker's tools
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common
Undercommon Elvish
Dwarvish Thieve's Cant
Adjectives

Special Abilities

-

Special Equipment

-

Combat Tactics

Stealth and Surprise

Actions

-

Factions

A Thieve's/Assassin's Guild

A Political Party

A Noble House or Guild

2500 x 3235

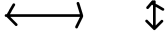


Image Dummy

ROLEPLAYING

Introduction

An unassuming generic fellow approaches their table and slyly drops a note.

Appearance

White hair, gray skin and bone thin with long limbs and colorless eyes. But the party will never see that face

Expressions

Completely depends on who they're impersonating

Mannerisms

Completely depends on who they're impersonating

Motivations

Information is power

Passions

In they're spare time they are an actor and musician in small local productions

Secrets

They know all the secrets, and so do the people they work for

GEX

Middle Aged Adult
Changeling
Chaotic Neutral
Level 7 Rogue

Pronouns: they/them
Occupations: Spy
Armor Class 14
Hit Points
52 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
12	16	13	19	13
(+1)	(+3)	(+2)	(+5)	(+2)

CHA
17
(+4)

Saving Throws
TODO Saving Throws
Skills **Skills** Espionage
Spying
Proficiency with Disguise
Forgery and Poison kits
thieve's and tinker's tools
Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common
Undercommon Elvish
Dwarvish Thieve's Cant
Adjectives

Special Abilities

-

Special Equipment

-

Combat Tactics

Stealth and Surprise

Actions

-

Factions

A Thieve's/Assassin's Guild

A Political Party

A Noble House or Guild

ROLEPLAYING

Introduction

An unassuming generic fellow approaches their table and slyly drops a note.

Appearance

White hair, gray skin and bone thin with long limbs and colorless eyes. But the party will never see that face

Expressions

Completely depends on who they're impersonating

Mannerisms

Completely depends on who they're impersonating

Motivations

Information is power

Passions

In they're spare time they are an actor and musician in small local productions

Secrets

They know all the secrets, and so do the people they work for

BACKSTORY

They grew up as most of the town. They tend to distrust and even by the kind. Gex has a call to being but when in they were for changeling, out of town audience that point, they approached a spy master the ways of gathering and to that calling one better