

CELL  
ONESLIZZ'NEK

*middle aged adult other (you asked to specify)  
chaotic neutral  
Level civilian / commoner*

**Pronouns:** he/him  
**Occupations:** Dockworker  
**Armor Class** 14  
**Hit Points** 43 (TODO Hitdice)  
**Speed** 30 walking, 30 swimming

**STR** 18 **DEX** 11 **CON** 17 **INT** 9 **VIS** 14

**CHA** 8

**Saving Throws** TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Draconic Aquan ,  
**Adjectives** ,

Special Abilities

- Lizardfolk Traits: Bite Cunning Artisan Hold Breath Hunter's Lore Natural Armor Hungry Jaws Tail

ROLEPLAYING

Introduction

A gruff and scaly lizardfolk pushes past you, guiding a cart full of crates down the dock. "Outta da way, softskin!"

Appearance

Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth

Expressions

"Y'all softskins don't know how to live", "Gotta get my work done, it's almost time to eat"

SLIZZ'NEK

*middle aged adult other (you will be asked to specify)  
chaotic neutral  
Level civilian / commoner*

**Pronouns:** he/him  
**Occupations:** Dockworker  
**Armor Class** 14  
**Hit Points** 43 (TODO Hitdice)  
**Speed** 30 walking, 30 swimming.

**STR** 18 **DEX** 11 **CON** 17 **INT** 9 **WIS** 14

**CHA** 8

**Saving Throws** TODO Saving Throws  
**Skills**

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Draconic Aquan ,  
**Adjectives** ,

Special Abilities

- Lizardfolk Traits: Bite Cunning Artisan Hold Breath Hunter's Lore Natural Armor Hungry Jaws Tail

Special Equipment

Combat Tactics

He's not keen to fight, but he won't go out of his way to avoid one. He's not much on tactics, he'll claw, bite and slash with his tale until he wins or loses

Actions

Bite and Claws | Club

Factions

2500 x 3235  
Image Dummy

<div><div>Special Equipment</div><div>Combat Tactics</div><div>He's not keen to fight, but won't go out of his way to one. He's not much on taking a tale until he wins or loses</div><div>Actions</div><div>Bite and Claws   Club</div><div>Factions</div></div>	<div><div>Mannerisms</div><div>Clumsy and slow moving</div><div>Motivations</div><div>Food</div><div>Passions</div><div>also food</div><div>Secrets</div><div>he occasionally helps smuggle goods passed port officials</div></div>	Cell3	<div><div>ROLEPLAYING</div><div>Introduction</div><div>A gruff and scaly lizardfolk pushes past you, guiding a cart full of crates down the dock. "Outta da way, softskin!"</div><div>Appearance</div><div>Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth</div><div>Expressions</div><div>"Y'all softskins don't know how to live", "Gotta get my work done, it's almost time to eat"</div><div>Mannerisms</div><div>Clumsy and slow moving</div><div>Motivations</div><div>Food</div><div>Passions</div><div>also food</div><div>Secrets</div><div>he occasionally helps smuggle goods passed port officials</div></div>