RUTGARD ELDERHUT adolescent human

chaotic neutral Level 2 fighter

Pronouns: he/him Occupations: Brigand **Armor Class 14**

Hit Points 29 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS 15

13

CHA

16

Saving Throws TODO Saving Throws

Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses Languages Common, Adjectives ,

Special Abilities

 Fighting Style: Defense, Second Wind, Action Surge | **Athletics, Intimidation**

Special Equipment

Combat Tactics

Straight ahead with his sword and he proves outmatched, he'll fall back and use his bow if possible

Actions

Sword | Bow

Factions

ROLEPLAYING

Introduction

A burly young man steps of into the firelight, "Don't anybody move, we've got y surrounded"

Appearance

Tall and broad with sandy I and a five o'clock shadow t makes him look older than is. Dressed in cheap leathe

Expressions

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Mannerisms

An odd accent and a touch of a slur

Motivations

Money, survival, power

Passions

Clog Dancing

Secrets

He's not in charge of the gang, but he definitely knows who is

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BACKGROUND STORY

Rutgard grew up poor in a small mining town with not m in the way of prospects. He w big lad and a bit of a scrapper but had always expected to g up and work in the mine. Unfortunately, by the time he grew up, the mine had run dr and most of the town had mo on. Setting off to fin fortunes elsewhere with a che suit of leather armor and a ch sword and bow, he quickly for work on the more unsavory si His boss rounded up a group like-minded, impoverished youngsters and set them loos robbing travelers and mercha along the less policed travel routes.Proving a god for him, Rutgard was soon giv his own crew.

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