

Image Dummy

- Levitate: once per day
- Invisibility: twice per day
- Rest | Stealth +13 | Perception +7 | Persuasion +9

Special Equipment

- Bracers of archery
- cloak of protection
- and a +2 bow

Combat Tactics

Stays at range whenever possible, but will use invisibility or steal if needed to remain safe if she feels threatened

Actions

Longbow +2:+11 to hit, +9 to damage | Shadow blade: 2d8 damage

Factions

Expressions

"Be careful"/ "What don't you understand?"

Mannerisms

Very calm

Motivations

Wants to protect their home

Passions

Secrets

A situation in which the party needs to communicate with government member of manners relating to the underground

Appearance

Appears nearly elf-like, with sky blue eyes and white hair
Always seen in a long trench coat with a longbow

Expressions

"Be careful"/ "What don't you understand?"

Mannerisms

Very calm

Motivations

Wants to protect their home

Passions

Secrets

BACKGROUND STORY

A former thieves guild member who went straight and is now a diplomat that helps both as a liason between underworld activity and the government, as well as an ambassador to those who wish to visit the city

PERSONALITY

A former thieves guild member who went straight and is now a diplomat that helps both as a liason between underworld activity and the government, as well as an ambassador to those who wish to visit the city