

# AEUREEK POTOMACH

Middle-Aged Aarakocra Neutral Good Level 5 Wizard

Pronouns: she/her
Occupations:
Diplomat; magistrate; Prison
Warden; Political Advisor;
Armor Class 12
Hit Points
27 (TODO Hitdice)
Speed

25 (fly 50).

 STR
 DEX
 CON
 INT
 WIS

 11
 14
 14
 18
 16

 (+1)
 (+2)
 (+2)
 (+4)
 (+3)

15 (+3)

Saving Throws
TODO Saving Throws
Skills History; Law;
Persuasion; Athletics
Proficiencies
Damage Immunities
TODO Damage Immunities
TODO Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common,
Aarakocra, Elvish,
Adjectives Regal,

### **Special Abilities**

## Special Equipment

## **Combat Tactics**

She will take to flight and find high ground from which to cast spells, beginning with arcane wards followed by any charm or control-type spells on the most formidable opponents. Then she will use AoE spells if safe to do so.

## Actions

Factions

Militia of Hula-krah



# ROLEPLAYING

#### Introduction

Aeureek can be a first point of conta for those adventurers who may hav met with the wrong side of the law may also commission hardy looking adventurers to escort a prisoner or capture an outlaw.

#### **Appearance**

Insanely proper posture at all times; Gowns of a magistrate; Bird features akin to a falcon - whites, browns and greys; She has died various feathers bright reds and purples;

### **Expressions**

"'click' 'click' 'shreeeee' ...I assume y cannot comprehend our mother tong or that I just demanded your commitment to keeping peace"; "La and Order matter not compared to a good heart and striving for the great good for all"; "Politics are tangled ar corrupted by gold and platinum - on abandoning currency as a means of bringing order shall we ever achieve brotherhood"; "Abandon riches, brot and sisters. Embrace the collective"

#### Mannerisms

Bursts proudly into Aarakocra often expects others to learn her language the language of diplomacy and true freedom; Rushes into conversations short-sightedly; Often measuring an adjusting her posture and appearant any mirror, including her hand mirro Grooms her feathers regularly

#### Motivations

This regal avian humanoid seeks to eradicate tradeable currency, believ it is the source of all conflict. Urges others to trade in goods over coins. Constantly driven to improve her appearance to the detriment of respfrom the common people.

#### **Passions**

Peace and security; Oppositional pol Eschewing gold and platinum and anyone with a passion for riches.

#### Secrets

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Saving Throws
TODO Saving Throws
Skills Skills
History; Law; Persuasion;
Athletics

**Proficiencies** TODO

#### **Damage Immunities**

TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities
Senses TODO Senses
Languages Common,
Aarakocra, Elvish,
Adjectives Regal,

Special Equipment -

Special Abilities -

#### **Combat Tactics**

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#### Actions

Quarterstaff | Claws

#### Factions

Militia of Hula-krah

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#### Secrets

# BACKGROUND STORY

After years in the city of Hula-krah [Any sky city in the Plane of Air] as a Peacekeeper and highranking military official, overlooking the material planes in all their woes. Aeureek decided it was the duty of her people to bring justice to the ground. She conferred with officals and family about her decision and they were all in agreeance; it was time for the people of the sky to bring the freedom of true justice to the greedy landdwellers. Aeureek and numerous other worthy and authorized members of the community were sent on their way to aid the ground-dwellers Aeureek settled into the crime-ridden town of Helmsloft [Any major city that could suffer from heavy crime] and confidently approached the town's magistrates. She provided a convincing speech as to how the city required changes to their policing and corrections training and the corresponding structures. With her regal appearance and voice supporting a well-thought out and honest speech, which included numerous accurate observations Aeureek had gathered from his observations in the clouds, the magistrates were convinced to make such changes. Aeureek was offered a position among the magistrates but firmly declined, asserting that her abilities would best suit a position among the officers and within the confines of the slums and markets. Since then, Aeureek has been a wellrespected and often feared officer and an advisor to the magistrates.