

Reina

REINA

Adolescent Human
Chaotic Good
Level 2 Barbarian N/A

Pronouns - she/her
Occupations - Street urchin
Armor Class - 18
Hit Points - 21 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS	CHA
10	19	15	18	11	10
(+0)	(+5)	(+3)	(+4)	(+1)	(+0)

Saving Throws - Skills -

{ "Barbarian Abilities"=>[{"Rage"=>[{"Description"=>"Can enter a rage as a Bonus Action."}, {"have advantage on Strength Checks and Strength Saving Throws."}, {"make a melee weapon Attack using Strength, you gain a +2 bonus to the damage roll"}, {"Resistance to bludgeoning, piercing, and slashing damage"}], "Danger Sense"=>"has advantage on Dexterity Saving Throws against Effects that he can see, such as traps and Spells"}, {"Reckless Attack"=>"When making his first Attack on his Turn, he can decide to Attack recklessly. Doing so gives him advantage on melee weapon Attack Rolls using Strength during this turn, but Attack Rolls against him have advantage until his next turn"}]}}

Proficiencies -
Proficiency Mod - +2

Languages -
Common {"id"=>"thieves_guild", "name"=>"Thieve's Guild"}
Adjectives - Insecure, Meek, Trusting,

Special Abilities

Special Equipment

Combat Tactics

Reina doesn't like to fight but will go into a rage and attack with her daggers if attacked

Actions

Factions

2500 x 3235

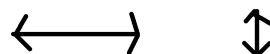


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ROLEPLAYING

Introduction

You turn to find a small human girl in furs relieving you of your coin purse. /"Wait.... you can see me?/"

Appearance

Small for her age, mousy and dishevelled, dressed in furs and linens that's she has clearly scavenged. That is... if you can see her at all.

Expressions

You can see me?

I'm very forgettable

Even my family forgot me.

Mannerisms

Hangs her head, almost glum. Glances about suspiciously. Always trying to brush her filthy clothes off to appear 'acceptable'.

Motivations

Motivated by fear and loneliness. She's looking to find out why she is the way she is, for friendship and to be remembered.

Passions

People

Secrets

She doesn't know any, she just has one she doesn't know

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