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## YASLOH "BRAIN"

Early Middle Age Swamp  
Gnome  
Lawful Evil  
Level 15 Mage

**Pronouns** - he/him  
**Occupations** - Scrum wizard  
**Armor Class** - 14  
**Hit Points** -  
55 (TODO Hitdice)  
**Speed** - 25.

| STR  | DEX  | CON  | INT  | WIS  |
|------|------|------|------|------|
| 14   | 10   | 11   | 19   | 3    |
| (+2) | (+0) | (+1) | (+5) | (-3) |

**CHA**  
5  
(-2)

**Saving Throws** -  
**Skills** -  
Arcana; History; Religion;  
Nature  
**Proficiencies** -  
**Proficiency Mod** - +5

**Languages** -  
Human gnomish  
**Adjectives** - Thoughtful,

**Special Abilities** -

**Special Equipment** -

**Combat Tactics**  
Yasloh will rarely  
engage in direct hand-to-  
hand combat and almost  
exclusively rely on his spells  
to create distance and  
eliminate hostiles

## ROLEPLAYING

### Introduction

"You're carrying that  
wrong," declares a robed,  
trinketed gnome, walking  
youward. "Let me share my  
learnings with you."

### Appearance

Cross-eyed; powerful,  
like a wild cat; intense;  
wears showy expensive  
jewelry, bits of coloured  
paper pasted on pants.

### Expressions

(Interrupting) "I  
know what you're  
going to say"; "I think  
very, very deeply";  
"You're where I was at  
ten years ago."

### Mannerisms

Constantly rubbing  
knuckles, flexing his jaw  
and his triceps; sighs in  
disappointment whenever  
others speak.

### Motivations

Wants to lead other

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TODO Saving Throws  
**Skills** -  
Arcana; History; Religion;  
Nature  
**Proficiencies** - TODO  
**Damage Immunities** -  
TODO Damage Immunities  
**Condition Immunities** -  
TODO Condition  
Immunities  
**Senses** - TODO Senses  
**Languages** -  
Human gnomish  
**Adjectives** - Thoughtful,

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Wants to lead other  
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invented magical devices;  
sees himself as a mentor.

### Passions

Innovation and  
guiding others into a new  
and vibrant future.

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eliminate hostiles.  
-  
**Actions**  
**Factions**  
**Scrum Wizards -**

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**Passions**  
Innovation and guiding others into a new and vibrant future.  
**Secrets**

exuberantly rely on the spells to create distance and eliminate hostiles.  
**Actions**  
**Factions**  
**Scrum Wizards**

and Vladimir  
**Secrets**

shimmered incoherently, language began to hallucinate gears, silicon machinery and local power. I thought Vladimir was asleep in camp and muttering incomprehensible increasingly he was not young Vladimir approached awake. "Is it okay? Are you Yaslosh's bathtub? Valorous mate!" He his past many months that would future.