## SLIZZ'NEK

Pronouns: he/him

middle aged adult other (you will be asked to specify) chaotic neutral Level civilian / commoner

Occupations: Dockworker **Armor Class 14** Hit Points 43 (TODO Hitdice) **Speed** 30 walking, 30 swimming.

STR DEX CON INT WIS

18 11 17 (+4) (+1) (+4) 9 (0) 14 (+2)

CHA

8 (-1)

> **Saving Throws TODO Saving Throws** Skills

**Proficiencies** TODO

**Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities** Senses TODO Senses Languages Common Draconic Aquan, Adjectives ,

## **Special Abilities**

• Lizardfolk Traits: Bite Cunning Artisan Hold Breath Hunter's Lore Natural Armor Hungry Jaws

## **Special Equipment**

## **Combat Tactics**

He's not keen to fight, but he won't go out of his way to avoid one. He's not much on tactics, he'll claw, bite and slash with his tale until he wins or loses

#### Actions

Bite and Claws | Club

**Factions** 

## ROLEPLAYING

## Introduction

A gruff and scaly lizardfolk

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2500 x 3235  $\longleftrightarrow$ 

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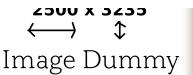
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ROLEPLAYING



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Proficiencies
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TODO Damage Immunit

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TODO Condition
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#### Introduction

A gruff and scaly lizardfolk pushes past you, guiding a cart full of crates down the dock. "Outta da way, softskin!"

## **Appearance**

Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth

## **Expressions**

"Y'all softskins don't know how to live", "Gotta get"
my work done, it's almost time to eat"

#### **Mannerisms**

Clumsy and slow moving

#### **Motivations**

Food

#### **Passions**

also food

#### **Secrets**

he occasionally helps smuggle goods passed port officials

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# BACKGROUND STORY

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# **Personality**