

GLOHRIMOORE FLINTBACK

Older Adult Mountain Dwarf Lawful Good Level 10 Cleric

Pronouns: he/him Occupations: Forge, Lanternmaker Armor Class 16 Hit Points 75 (TODO Hitdice) Speed 30.

13 (+2)

3235

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Saving Throws
TODO Saving Throws
Skills Survival; Smithing
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common
Dwarven
Adjectives

Special Abilities

-

Special Equipment

Combat Tactics

Glohrimoore is essentially fearless. Particularly if faced with what he perceives as an evil combatant. Of course, this has its pros - that he is a brave fighter - <i>and-</i>i> its cons - that he is foolhardy in battle and takes short-sighted risks.

Actions

-

Factions

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Pronouns: he/him Occupations: Forge, Lanternmaker Armor Class 16 Hit Points 75 (TODO Hitdice) Speed 30.

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2500 x 3235

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ROLEPLAYING

You can feel intense heat emanating

from within a nearby tent. The clan of a forge resonates. "Arr. Not quite

Stout, weathered skin. Oily, singed,

earth-colored garb. Tangled, braided

"Hail Herses! These metals aren't

Honesty, the light.", "Bring thee out

Total workaholic. Fiddles with lanter

To produce the best quality lanterns

for travel and city use. To enlighten

other races of discrimination Dwarve

Fire. Smithing. Equality. Bringing mo light into a world he feels is

beleaguered by darkness.

joints, frames, and wicks while conversing. Sneers, one eye

Dwarven!", "Light reveals Truth.

Introduction

Appearance

dark brown hair.

Expressions

the shadows!"

Mannerisms

squinting.

Passions

Secrets

Motivations

Saving Throws TODO Saving Throws Skills Skills Survival; Smithing

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities
Senses TODO Senses
Languages Common
Dwarven

Special Abilities

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Combat Tactics

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Actions

Factions

ROLEPLAYING

Introduction

You can feel intense heat emanating from within a nearby tent. The clank of a forge resonates. "Arr. Not quite right."

Appearance

Stout, weathered skin. Oily, singed, earth-colored garb. Tangled, braided dark brown hair.

Expressions

"Hail Herses! These metals aren't Dwarven!", "Light reveals Truth. Honesty, the light.", "Bring thee out the shadows!"

Mannerisms

Cell3

Total workaholic. Fiddles with lantern joints, frames, and wicks while conversing. Sneers, one eye squinting.

Motivations

To produce the best quality lanterns for travel and city use. To enlighten other races of discrimination Dwarves face.

Passions

Fire. Smithing. Equality. Bringing more light into a world he feels is beleaguered by darkness.

Secrets

BACK STOR

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