

SCARBACK

middle-aged half-ogre
lawful neutral
Level 5 barbarian

Pronouns: it/him
Occupations: Performer
Armor Class 11
Hit Points 53 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS	CHA
19 ()	9	18	7	8	8

Saving Throws TODO
Skills Smithing; Strength; Survival; Athletics
Proficiencies TODO
Damage Immunities TODO
Condition Immunities TODO
Senses TODO
Languages Orcish Goblin Ogre Common ,
Adjectives Looming ,

Special Abilities

- Unarmored Defense | Stone's Endurance. Scarback can focus himself to occasionally shrug off injury. When he takes damage, he can use his reaction

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Special Equipment

Combat Tactics

Scarback is fearless. He will almost always begin any combat by entering a rage and attacking the most powerful appearing foe.

Actions

Great Axe | Javelin

Factions



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ROLEPLAYING

Introduction

Might be found wandering a town or city calling, "Bodius..? Ohhh, Bodius? Where have you gone dear friend?"; Scarback has a serious drinking problem and is renown at local pubs - having lots of good acquaintances;

Appearance

Enormous and intimidating; Muscular and dirty; wears bright, patched stitch-work clothing

Expressions

"Go get good at stuff"; "Bodius says Migrug does good"; "I can break stuff and break it again"

Mannerisms

Constantly scratching himself from poor hygiene; always flexing; Spits a lot (Chews tobacco)

Motivations

CELL 2

Almost a result of cognitive dissonance, Scarback ardently seeks to convince others that his old performance partner, Bodius, is missing and that he needs help to find her.

Passions

Bodius, his elven performance colleague of the past - he is always referring to her even though she is supposedly long dead

Secrets

Keeps Bodius in a locked chest where he feeds her and keeps her alive - his most prized possession.

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Cell3

Bottom