Thaerus Lonithar

young adult water genasi lawful neutral Level 6 monk

Pronouns: she/her Occupations: Archeologist Armor Class 18 Hit Points 52 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS

14 20 14 14 18 (+2) (+5) (+2) (+2) (+4)

CHA

12 (+1)

Saving Throws
TODO Saving Throws
Skills
Defensive duelist; Polearm Mas
Martial Arts + 5; Insight +3;
Religion +3; Acrobatics +5Stea
+5

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Elven Primordial,
Adjectives,

Special Abilities

 Hidden from Djinn's Eyes -Thaerus is imperceptible to Djinns unless she attacks the Ki - 3 points

Special Equipment

 Spear of the Stormy Sea (+: Spear with additional lightr damage); 4X +3 Javellins

Combat Tactics

Thaerus, typically attacks twice with the piercing end of her sponce with the blunt end, and twith low kicks designed to triphumanoid opponent. She will aluse her Ki on a flurry of hands attack against strong opponent
| Although Thaerus te to engage in melee combat who confronted, she will often opt throw her javellins from an unsposition if she is initiating combated.

Actions

+3 Spear of the Stormy Sea 1d6 8 (Dex + magic monus) + 3d4 lightning damage once per day +3 Javelin

ROLEPLAYING

Introduction

Thaerus actively recruits adventurers for help on her quest to find a lost settleme of water Genasi

Appearance

Pale teal skin with bluish bla hair, large orangeish brown eyes, wiry build. full sleeve water themed tattoos

Expressions

Cell3

"I've been land-locked for fa too long"; "We must band together in this world. then water in all of us"

Mannerisms

Ppritzes herself with mist us her elegantly designed spri similar to a perfume bottle

Motivations

Searching for a long-lost vill of water Genasi who manag to find each other at the behest of their Djinn parent

Passions

Secrets

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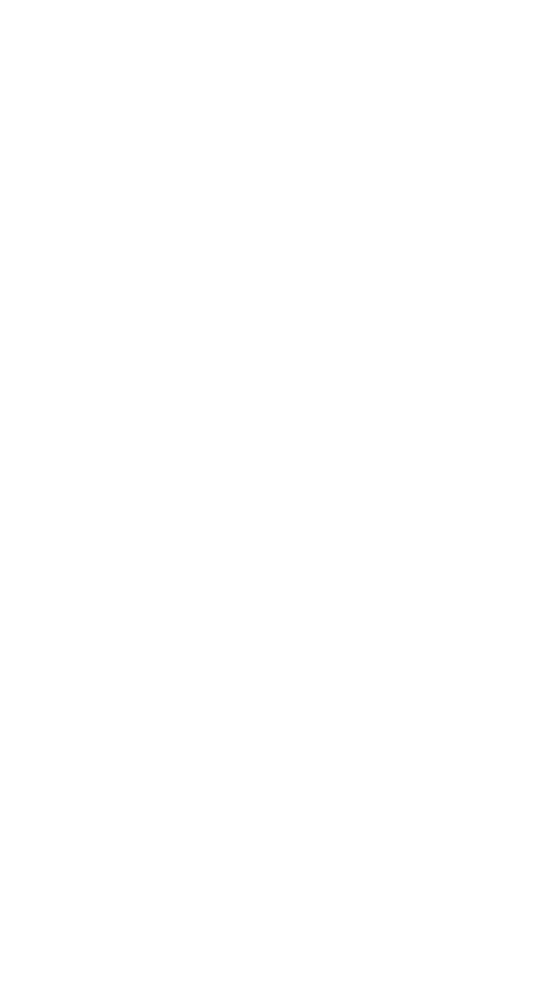
Searching for a long-lost village of water Genas who managed to find each other at the behest of their Djinn parents

Passions

Secrets

BACKGROUND STORY

Thaerus is a water Genasi and, like most Genasi, she sometimes struggles to fit in t society where she rarely sees another living being that looks like her. Unlike most Genasi, s was not abandoned by her Diir parent (in her case, her father Cryxistmalin). Instead, she was abandoned by her half-elf mot on the steps of a monastery several days travel from the ho where she was born. Growing up in the monaster Thaerus excelled in her monas training and grew ever more proficient in the art of fighting with her preferred weapon, the spear. Cryxistmalin would occasionally visit Thaerus secr as a child and tell her stories of long lost village by the sea tha was settled by the Genasi child of a handful of water Djinn who somehow found each other in world. Thaerus believ this story to be entirely fiction through her childhood and adolescent years, and would li still believe so today if she had witnessed her father's murder punishment for revealing this secret to her administered by another, more powerful Djinn. Cryxistmalin used his last dyin breaths to hide Thaerus from t eyes of Djinns who would see have this secret die along with imbuing her weapons with elemental magic and providing her with a large sum of wealth Today, Thaerus is obsessed with finding this lost city, learning why it's existenc such a strongly protected secr and avenging her father. She h invested her inheritance from father in the development of a archeological exploration company that she uses to trac down this settlement and unea other secrets of the realm's pa along the way.



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