

### SLIZZ'NEK

Middle Aged Adult Other (You Will Be Asked To Specify) Chaotic Neutral Level Civilian / Commoner

Pronouns - he/him Occupations - Dockworker Armor Class - 14 Hit Points -43 (TODO Hitdice) Speed -

STR DEX CON INT WIS 18 11 17 9 (0) 14 (+4) (+1) (+4) 9 (0) (+2)

30 walking, 30 swimming.

8 (-1)

x 3235

Dummy

Saving Throws -Skills -Proficiencies -Proficiency Mod -

Languages -Common Draconic Aquan Adjectives -

# Special Abilities Special Equipment

### **Combat Tactics**

He's not keen to fight, but he won't go out of his way to avoid one. He's not much on tactics, he'll claw, bite and slash with his tale until he wins or loses

Actions

**Factions** 

His Tribe

Role:

Thieve's Guild

Role:

### 

## Image Dummy

### ROLEPLAYING

#### Introduction

A gruff and scaly lizardfolk pushes past you, guiding a cart full of crates down the dock. "Outta da way, softskin!"

### **Appearance**

Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth

### **Expressions**

"Y'all softskins don't know how to live", "Gotta get my work done, it's almost time to eat"

### **Mannerisms**

Clumsy and slow moving

### **Motivations**

Food

### **Passions**

also food

### Secrets

he occasionally helps smuggle goods passed port officials

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> Saving Throws -TODO Saving Throws Skills -

Proficiencies - TODO
Damage Immunities TODO Damage Immunities

Condition Immunities TODO Condition
Immunities

Senses - TODO Senses Languages -

Common Draconic Aquan
Adjectives -

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### Special Equipment

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### BACKG STORY

The swam Slizz'nek become a city at bordering between much to t local lizar But as a adapts. Ta docks "softskins male" uncultured temperam works ha enough to food that being ter generally disrespect that has lands, he bribed to smuggling the docks