Giza Ter

Elderly Tiefling
Neutral Good
Level 0 Civillian

Pronouns: she/her
Occupations:
Innkeeper; Tavernkeeper
Armor Class 10
Hit Points 5 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS	CHA
12 (+1)	10 (+0)	15 (+3)	13 (+2)	12 (+1)	15 (+3)

Saving Throws
TODO Saving Throws
Skills History; Persuasion; Sleight of Hand
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Infernal, Common, Undercommon,
Adjectives
Friendly,

Special Abilities

-

Special Equipment

Combat Tactics

Giza will try to avoid combat through persuasion, sleight of hand, or thaumaturgy tricks.

Actions

-

Factions

Roleplaying

Introduction

Giza can be found tending bar durin busier times. She spends a lot of tir performing accounting duties or wr letters to prospective breweries or suppliers of linens and other items required for her inn.

Appearance

Stiff and firm posture for such an elc tiefling; light purple skin that falls in shades of red and pink; horns pulled back tightly in a c shape from her br to the back of her head; tumbling bl hair beneath which a side cut is sha around the circumference of her hea

Expressions

"Oy, you got some menacing talents back up that (battle-axe, sword, etc. "I can fill ya up with some goodness your feelin ragged from the trail, eh "Whateva ya lookin fo, I can promise got at least a facsimile of it in libatio form, eh?"

Mannerisms

Spins and almost dances whilst serv patrons; speaks dramatically with equally dramatic gesticulation; dilig and noticeable work ethic and atten to detail; Always committed to maki 'safe spaces' for those that don't fit well to broader society

Motivations

Giza ardently seeks to create comfo a harsh world. She does so tirelessly making as many attempts as possib dull conflict or division with a warm or tasty libation.

Passions

Serving others; Making safe spaces for those that don't fit in to broader society

Secrets

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Languages Infernal, Common, Undercommon,
Adjectives Friendly,

Special Abilities -

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Giza will try to avoid combat through persuasion, sleight of hand, or thaumaturgy tricks.

Actions

Punch

Factions

Cell3

Roleplaying

Introduction

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Mannerisms

Spins and almost dances whilst serving patrons; speaks dramatically with equally dramatic gesticulation; diligent and noticeable work ethic and attention to detail; Always committed to making 'safe spaces' for those that don't fit in well to broader society

Motivations

Giza ardently seeks to create comfort in a harsh world. She does so tirelessly, making as many attempts as possible to dull conflict or division with a warm meal or tasty libation.

Passions

Serving others; Making safe spaces for those that don't fit in to broader society

Secrets

Background Story

The Ter family have been free of the Underdark for generations. Having integrated themselves well within the community of the Town/City of Allaris [Any minor or major Town or City with decent traffic], they have found an abundant life as traders, innkeepers, barkeeps, and the like. Giza remains close with her family and, because of their adaptation of dislocation into comfortable living, she promotes the values of hearth and home as a mindset, rather than a bloodline or geographical location.