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Aur Salleek

**AUR SALLEEK**

*Elderly Aarakocra  
Chaotic Good  
Level 5 Monk Way Of Mercy*

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**Pronouns** - he/him  
**Occupations** - Scholar/Librarian  
**Armor Class** - 15  
**Hit Points** - 36 (TODO Hitdice)  
**Speed** - 20 walking, 70 flying.

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STR	DEX	CON	INT	WIS	CHA
8 (-1)	13 (+2)	11 (+1)	20 (+5)	19 (+5)	12 (+1)

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**Saving Throws** -  
**Skills** -

{ "Aarakocra Abilities"=>[{ "Flight"=>"flying speed of 50 feet. To use this speed, you can't be wearing medium or heavy armor", "Talons"=>"proficient with your unarmed strikes, which deal 1d6 slashing damage on a hit", "Littlebird Abilities"=>[{ "Flitter"=>"His small size prevents attacks of opportunity against you when you are in flight", "Natural Acrobat"=>"proficient in Dexterity (Acrobatics) checks" } ]}], "Monk Abilities"=>[{ "Unarmored Defense"=>"When not wearing armor Ac = 10 + Dexterity + Wisdom", "Martial Arts"=>["Can use Dexterity instead of Strength for the attack and damage rolls for unarmed strikes and monk weapons", "Can roll a d6 in place of normal damage for unarmed strikes and monk weapons", "When using an attack action with an unarmed strike or monk weapon, can make an unarmed strike as a bonus action"], "Ki"=>[{ "Description"=>"5 Ki Points, Ki DC=15", "Flurry of Blows"=>"Immediately after and attack action, can spend 1 Ki point to make 2 unarmed strikes as a bonus action", "Patient Defense"=>"Can spend 1 Ki point to take the Dodge action as a bonus action", "Step of the Wind"=>"Can spend 1 Ki point to take the Disengage or d=Dash action as a bonus action. Jump distance is doubled for the turn"], "Unarmored Movement"=>"Speed is increased by 25. Can move along vertical surfaces and across liquids without falling during the move.", "Deflect Missles"=>"Can use Reaction to deflect or catch the missle when hit by a ranged weapon attack. Damage from the attack is reduced by 1d12 + 24. If damaged is reduced to 0, the missle is caught if he has one free hand. Can spend 1 Ki point to make a ranged attack with the ammunition

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ROLEPLAYING

Introduction

He flaps down from the sky high archive shelves of the university library

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Appearance

A wise old man with entire feathers, t bright intel

Expressions

I remember the book, I'll stacks", "SHHHHHH

Mannerisms

Rarely open book His eyes

to make a ranged attack with the ammunition or weapon just caught. The attack is made with proficiency and counts as a monk weapon", "Slow Fall"=>"Can us a Reaction to falling damage by by 85hp", "Extra Attack"=>"Can Attack twice per turn", "Stunning Strike"=>"When hits a creature with a melee weapon attack, can spend 1 Ki point and that creature must make a constitution saving throw or be stunned until the end of his next turn"}], "Way of Mercy Abilities"=[{"Hands of Healing"=>"As an action, he can spend 1 ki point to touch a creature and restore a number of hit points equal to a roll of his Martial Arts die + his Wisdom modifier. When using Flurry of Blows, he can replace one of the unarmed strikes with a use of this feature without spending a ki point for the healing.", "Hands of Harm"=>"When hitting a creature with an unarmed strike, he can spend 1 ki point to deal extra necrotic damage equal to one roll of his Martial Arts die + his Wisdom modifier. He can use this feature only once per turn"}}]

**Proficiencies** -  
**Proficiency Mod** - +3

**Languages** -  
Auran Common Celestial Draconic Sylvan Elvish Dwarvish  
**Adjectives** - Wise, Knowledgeable, Learned,

**Special Abilities** -

**Special Equipment** -

**Combat Tactics**  
Will not fight unless his life is in danger

**Actions** -

**Factions**  
**N/A**  
Role:  
**N/A**  
Role: *N/A*

## Appearance

A wise old bird man with entirely gray mottled feathers, tiny hands, and bright intelligent eyes

## Expressions

*I remember that book, I'll check the stacks", "SHHHHHH!!!!"*

## Mannerisms

Rarely without an open book in his hands. His eyes dart about, seemingly searching the sky for 'signs' or incoming knowledges. Really he's simply insecure.

## Motivations

The pursuit of knowledge

## Passions

He's old, weak and arrogant

## Secrets

Many Many secrets of the library

attack. Damage from the attack is reduced by 1d12 + 24. If damaged is reduced to 0, the missile is caught if he has one free hand. Can spend 1 Ki point to make a ranged attack with the ammunition or weapon just caught. The attack is made with proficiency and counts as a monk weapon", "Slow Fall"=>"Can us a Reaction to falling damage by by 85hp", "Extra Attack"=>"Can Attack twice per turn", "Stunning Strike"=>"When hits a creature with a melee weapon attack, can spend 1 Ki point and that creature must make a constitution saving throw or be stunned until the end of his next turn"}], "Way of Mercy Abilities"=[{"Hands of Healing"=>"As an action, he can spend 1 ki point to touch a creature and restore a number of hit points equal to a roll of his Martial Arts die + his Wisdom modifier. When using Flurry of Blows, he can replace one of the unarmed strikes with a use of this feature without spending a ki point for the healing.", "Hands of Harm"=>"When hitting a creature with an unarmed strike, he can spend 1 ki point to deal extra necrotic damage equal to one roll of his Martial Arts die + his Wisdom modifier. He can use this feature only once per turn"}}]

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