

# HAM'ZA

*middle aged adult githzerai  
chaotic evil  
Level 18 fighter*

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**Pronouns:** he/him  
**Occupations:** Raider  
**Armor Class** 22  
**Hit Points** 214 (TODO  
**Speed** 30.

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STR DEX CON INT WIS

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STR DEX CON INT WIS

20 18 17 20 14  
(+5) (+4) (+4) (+5) (+2)

CHA

9 (0)

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**Saving Throws**  
TODO Saving Throws  
**Skills**

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Gith Undercommon Common  
Draconic Abyssal ,  
**Adjectives** ,

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**Special Abilities**

- **Gith Abilities:** Decadent  
Mastery, Martial Prodigy,  
Githyanki Psionics | Great  
Weapon Fighting, Second  
Wind, Action Surge (2), Ext  
Attack (2), Indomitable (3),  
Psionic Power, Telekinetic  
Adept, Guarded Mind, Bulw  
of Force, Telekinetic Master  
Proficient in almost every s  
and tool

**Special Equipment**

- Silver Greatsword

**Combat Tactics**

**Actions**

Long Sword | Psionic Attack

**Factions**

# ROLEPLAYING

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**Introduction**

A strangely tall gaunt figure  
approaches through the mis  
of the battlefield. "Perfectl

2500 x 3235  
↔ ↕  
Image Dummy

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20  
(+5)

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(+4)

17  
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(+2)

CHA

9 (0)

**Saving Throws**

TODO Saving Throws

**Skills**

**Proficiencies**

**Damage Immunities**

TODO Damage Immunities

**Condition Immunities**

TODO Condition Immunities

**Senses**

TODO Senses

**Languages**

Gith Undercommon Common Draconic Abyssal ,

**Adjectives**

,

**Special Abilities**

- Gith Abilities: Decadent Mastery, Martial Proficiency, Githyanki Psionics | Weapon Fighting, Storm Wind, Action Surge, Attack (2), Indomitable Psionic Power, Telekinetic Adept, Guarded Mind, Bulwark of Force, Tactician Master | Proficient in every skill and tool

**Special Equipment**

- Silver Greatsword

**Combat Tactics**

**Actions**

Long Sword | Psionic Attacks

**Factions**

ROLEPLAYING

**Introduction**

A strangely tall gaunt figure approaches through the mist of the battlefield. "Perfect! More pathetic creatures to kill"

**Appearance**

6'9", gaunt and wiry. Yellow skin, black eyes and black hair in a topknot. Armored with jewels, feathers and bones

**Expressions**

When he speaks, he mostly only speaks in Gith because other languages are beneath him

**Mannerisms**

Regal but aggressive posture

**Motivations**

Complete disdain for rules and society. Ambitious and fiercely individualistic

**Passions**

He's not passionate about much other than killing. He's mostly bored and unenthusiastic about everything else

**Secrets**

He cannot return to his people after tiring of and rejecting their strong militaristic society

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BACKGROUND STORY

<p>Trained from birth as a Knight and a Gish, Ham'za is a warrior to the highest degree. The combination of his martial and abilities make him an unstoppable killing machine, unless he loses interest in the fight. He is also a rebel among his people. </p><p>After living hundreds of years in the Astral Plane, he grew tired of the rigid militaristic ways of his people and escaped to the material plane to find new sources of entertainment.</p><p>Arrogant, aggressive and cruel, his favorite source of entertainment is battle and torture. He may briefly align himself with a party if he thinks their goals might be fun and keep him entertained for a while, but it's unlikely he'll remain on their side for long if there's not enough battle to keep his interest. At which point, he'll probably just kill them and continue on his journey</p>

# PERSONALITY

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