

Arthon

Young Adult Horse Lawful Good Level 5 Civilian N/A

Pronouns -

he/him

Occupations -

Steed

21
Hit Points -
103 (TODO Hitdice)
Speed -
70.
STR
22 (+6)
DEX
13 (+2)
CON
17 (+4)
INT
9 (0)
WIS
12 (+1)
СНА
11 (+1)
Saving Throws -
Skills -
{"Horse Abilities"=>[{"Trampling Charge"=>"If Arthon mvoes at least 20 feeet straight towards a creature and hits with a hoof attack, it must make a DC18 Strength Save or be knocked prone", "Hoof Attack"=>"Reach 5 feet, two attacks doing $2d6+4$ bludgeoning damage each"}], "Spellcasting"=>"Can cast Crusader's Mantle, Guiding Bolt, Sacred Flame and Sunburst at Level 5 with a DC16"}
Proficiencies -
Proficiency Mod -
+3
Languages -
Common Draconic Horse
Adjectives -

Armor Class -

Calm, Intelligent, Attentive,

Special Abilities

Special Equipment

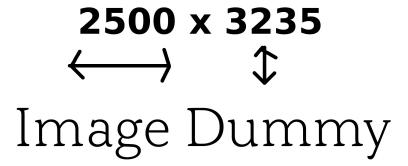
Combat Tactics

Actions

Factions

The Dead Hunters

Role: The Phantoms Steed



Introduction
With a whinny, the massive, armored horse rears up on its hind legs and smashes through the barred door.
Appearance
A massive white warhorse in full horse plate armor
Expressions
Whatever you say Boss, Unlike you, I'm getting hungry Boss, Whut are you stupid? I meanNeigh!
Mannerisms
He's a horse
Motivations
exterminating the undead and protecting his master
Passions
Carrots
Secrets
he's a very intelligent talking horse
A .1
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Background Story

Arthon, Noble Warhorse is the Steed of The Phantom, founder and leader of The Dead Hunters. He comes from a line of incredibly well bred horses. He is also the most recent of The Phantom's steeds. All of his steeds have been blessed by his patron gods, given much higher intelligence than a regular warhorse along with the ability to speak and cast a few spells.