

CELL ONE

## HATHUNTI

young adult aetherborn  
chaotic neutral  
Level 8 rogue

**Pronouns:** they/them  
**Occupations:** Saboteur, Anarchist  
**Armor Class** 14  
**Hit Points** 31 (TODO Hitdice)  
**Speed** 35.

STR	DEX	CON	INT	WIS	CHA
12 ( )	16	14	15	11	17

**Saving Throws** TODO Saving Throws  
**Skills**

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Aetherborn Thieve's Cant ,  
**Adjectives** Chaotic ,

### Special Abilities

- Demolitions Expert | Alchemy | Improvised Trap Building | Stealth | Trap Building

### Special Equipment

- N/A

### Combat Tactics

### Actions

Fire and Explosives | Traps

### Factions

2500 x 3235

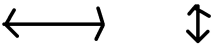


Image Dummy

## ROLEPLAYING

### Introduction

An explosion rocks a building one street over, an Aetherborn comes tearing around the corner barreling into the party

### Appearance

Small, lithe and faceless with shining blue eyes and fine leather armor covering ashen skin

### Expressions

Boom!!!, "Coming Through!, Wasn't here, Nobody saw nuthin!" "Fire is your friend!"

### Mannerisms

### Motivations

The unbridled excitement of absolute chaos. The thrill of danger

### Passions

The thrill and adrenaline that comes with danger and chaos

### Secrets

Where the rebel groups meet and their plans for disrupting the Consulate

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CELL 2

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TODO Senses

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Bottom

**Where the rebel groups meet and their plans for disrupting the Consulate**