

Age: elderly

Race: gnome

Pronouns: he/him

Occupation:

- Toy Maker

Class: artificer

Level: 3

Alignment: lawful good

Languages:

- Common
- Gnomish
- Dwarvish

Factions:

- [Artificer's Guild](#)
- [Local Business Associations](#)

Adjectives:

Armour Class: 11

Hit Points: 34

Speed: 25

|        |        |        |        |        |        |
|--------|--------|--------|--------|--------|--------|
| STR 12 | DEX 16 | CON 12 | INT 19 | WIS 14 | CHA 12 |
|--------|--------|--------|--------|--------|--------|

Saving Throws TODO Saving Throws

## Role-Playing

### Improv

Introduction: He can be found at a little toy shop off the beaten path or a stall in the town market selling his creations

Appearance: Short and chubby with a bald head, large nose, a big bushy beard and thick multi-lens glasses

Expressions: "Ah little one, what's your favorite animal", "Go, run ask your mother if she'll buy you one today"

~~Mannerisms: Constantly fiddling with and cleaning his glasses~~

### Acting

Motivations: Improving his skill, making a living, the happiness of children

Passions: He loves the delicacy of clockworks and has a large collection of clocks

Secrets: He's been slowly secretly building a clockwork man/Warforged for the last few years

Vulnerabilities: He's vain when it comes to his clockwork toys. He thinks his are the best & gets offended when someone says otherwise

Skills:

- building lifelike clockwork toys

Special Abilities: Gnome Abilities: Darkvision, Gnome Cunning, Artificer's Lore, Tinker: Clockwork Toy | Artificer's Abilities: Magical Tinkering, Spellcasting, Infuse Item, The Right Tool for the Job, Arcane Armor, Armor Model | Tinker Tools

Attacks: Unarmed

Combat Tactics: Hickie largely avoids combat unless cornered.

## Story

Hickie has worked long and hard to build his skill and mastery at clockwork toy making and to build his business. He's a very lovely fellow and loves bringing a smile to children's faces. He tries to improve with each new toy making his clockwork creatures more and more lifelike with every new design. When he's not building toys to sell in his store/shop he spends his time on his secret project, a clockwork man that he's been building and upgrading for years. He dreams of one day unveiling his clockwork being to the world and receiving the renown he has longed for all his life.