

# UTHRIEL SEAWALKER

Young Adult Water Genasi Chaotic Neutral Level 7 Sorcerer

Pronouns: she/her Occupations: Sailor Armor Class 14 **Hit Points** 40 (TODO Hitdice) Speed 30 walking, 30 swimming.

STR DEX CON INT WIS 13 16 16 19 13 (+2) (+3) (+3) (+5) (+2)

CHA 15 (+3)

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**Saving Throws** TODO Saving Throws Skills **Proficiencies Damage Immunities** TODO Damage Immunities **Condition Immunities TODO** Condition **Immunities** Senses TODO Senses

Languages Common **Priomrdial Elven Triton Adjectives** 

## **Special Abilities**

**Special Equipment** 

**Combat Tactics** 

#### Actions

#### **Factions**

The Djinn Rummy's Crew

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# Introduction

A strange looking blue humanoid floats down from the crow's nest as the party boards the ship

ROLEPLAYING

#### **Appearance**

Muscular and Heavy-set, black hair, light blue skin, pointed ears and loose flowing robes. A swallow tattoo on her arm

#### **Expressions**

"I own this sea"; "The weather owns us"

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### **Mannerisms**

A slightly pigeon-toed walk and often speaks faster than is easily follow-able

#### Motivations

A fierce confidence pushes her to improve herself every day and allows her to believe she can accomplish anything

#### **Passions**

The Sea, The salt air, Her studies

#### Secrets

She knows where there is a whole in the world to the Elemental Plane of Water

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The child Water Djinn Uthriel has s veins. She gr around the o more comfor on land. In h her seaside l Sorcerer's Ur capital. Being the water did her for long, years she ret began workii she had mad to buy her or Rummy is he runs cargo fo her favorite i delivering ac exotic locale

# BACK

# ROLEPLAYING

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