

GORONK

Middle Aged Adult Hobgoblin Lawful Evil Level 3 Fighter

Pronouns: he/him Occupations: Mercenary Armor Class 16 Hit Points 38 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS

18 13 13 15 9 (0) (+4) (+2) (+2) (+3)

CHA

11 (+1)

Saving Throws
TODO Saving Throws
Skills

Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common, Goblin,
Undercommon,

Special Abilities

Adjectives

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Darkvision, Martial Training, Saving Face | Combat Superiority, Student of War | Fighting Style: Two-Weapon Fighting, Second Wind, Action Surge,

Special Equipment

Combat Tactics

Combat Maneuvers: Menacing Attack, Sweeping Attack, Precision Attack

Actions

Two Long Swords

Factions

Mercenary Militia

Adventurer's Guild

Hobgoblin/Goblin Clan

GORONK

2500 x 3235

Image Dummy.

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ROLEPLAYING

Looking to hire a mercenary fighter even out the odds? Goronk is your man...err... hobgoblin

5'5", Broad as a barn. Deep red skin

of scars and some pretty top notch

armor. Very well dressed for his kind

"You are weak!", "The money pays food and weapons, but I fight because

those who don't are weak and pathe

Proving his martial prowess, building

Fighting. His strength is the basis of

He really does like the money and th

Introduction

Appearance

Expressions

Mannerisms

Motivations

Passions

Secrets

Picks at his scars

reputation, money

comforts it buys him

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Expressions

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Mannerisms

Picks at his scars

Motivations

Proving his martial prowess, building his reputation, money

Passions

Fighting. His strength is the basis of his identity

Secrets

He really does like the money and the comforts it buys him

BACKGROUND STORY

Like most of his kind Goronk finds his identity by proving his martial prowess. Those who don't or won't fight are weak in his eyes. He doesn't trust magic users, he sees it as a crutch and believes that martial weapons are the only way to go. He's fairly easy to barter with for his services as hes more concerned with building his reputation as a fighter than he is with the money side of things. He's completely unconcerned with the moral side of his profession and will just as happily work with raiders raiding a village as he would fighting bad guys, as long as he gets to