



ROLEPLAYING

Introduction

A shadow eyes you, twirling purple hair between fingers, a small metal file rotating between fingers in the

Appearance

Purple hair: rose-hued smock over tatami armour. Two dark flecks on each cheek. Soft, steady eyes.

Expressions

"Honk!"; "Are you my new gaggle?"; "Shift security left"; "Anyone can learn to be a goose."

Mannerisms

Cocks head to one side: fingers always dancing. When seated, taps their fee in strange, polyrhythmic cadences.

Motivations

Driven to discover the most innovati

COALWATER

Late Tween Years Drow Chaotic Good Level 10 Thief

Pronouns: they/them **Occupations:**

Thieves' guild professor, security consultant Armor Class 14 **Hit Points** 45 (TODO Hitdice)

Speed 30.

STR DEX CON INT WIS 10 18 10 15 13 (+0) (+4) (+0) (+3) (+2)

CHA 15 (+3)

> **Saving Throws** TODO Saving Throws Skills Skills

Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition

Immunities Senses TODO Senses Languages Human elvish dwarvish orcish

Adjectives Wacky, **Special Abilities**

Special Equipment

Combat Tactics

Coalwater will often duck out of direct confrontation and find better leverage on his enemies from the shadows or higher ground

ROLEPLAYING

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Cell3 **Mannerisms**

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Motivations

Driven to discover the most innovative means of maintaining security for patrons. always searches for the holes in defensive strategies or even lores and stories

Passions

Coalwater loves teaching lockpicking to ethical

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Hunted f

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Special Abilities

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Special Equipment

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Combat Tactics

Coalwater will often duck out of direct confrontation and find better leverage on his enemies from the shadows or higher ground. It often uses their natural Drow abilities of <i>faerie fire</i> and <i>darkness</i> to manipulate the vision of combatants.

Actions

200

Factions

Local Thieves' Guild

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Passions

Coalwater loves teaching lockpicking to ethical thieves ("geese"); study new lock and crypto designs for fun.

Secrets

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