

## BACKSTORY

The Harmuths are an isolated island of violent and rare. Er Kaal wanders the island, with the help of the popular...

Although having no council, Harmuths have control of the Kingdom of E. They are renowned for their heroism, rare craftsmanship. Fatoumata's rare Harmuth's reputation placed there in the town and among the people. As such, in an environment of political banter, intellectual and formed young personality and that is good.

Harmuth villages were of wandering to experiment magicks. One while young wandered and revel in the craftsmanship in the group began spouting liquid like a of carbonated gathered in old dwarf visage. It seemed...

"You. Y daughter." scraping voice you are the one that we need!" At the grotesque proceeded bilious black Both hands black goo a to guard her eyes tight closed.

When Fatoumata's eyes, the goo was gone remained. She quickly to spellcaster responsible and she said plains between lumber mill.

"Look at child. My daughter rang in her hands.

She looked both but qu once her gaze. She was left sight. A second thumb on her hands. Wonder imagined the wandered to show her father her father's questions and her mother's...

## FATOUMATA OF EPHROSINIA

Middle Aged Adult Dwarf  
Neutral Good  
Level 0 Civilian / Commoner

**Pronouns:** she/her  
**Occupations:** Unknown source of wealth  
**Armor Class** 12  
**Hit Points** 3 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
10	14	11	14	12
(+0)	(+2)	(+1)	(+2)	(+1)

**CHA**  
14  
(+2)

**Saving Throws** TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Human dwarvish duergar gnomish halfling  
**Adjectives**

### Special Abilities

### Special Equipment

-  
-

### Combat Tactics

### Actions

### Factions

2500 x 3235

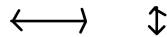


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## ROLEPLAYING

### Introduction

An elegantly dressed dwarf turns to smile at you from behind her mask, held on a thin stick by a two-thumbed hand.

### Appearance

Plump; silky skin; mischievous, teasing eyes. Each of her uncannily slender hands is adorned with two thumbs.

### Expressions

"Well, there's a thing!"; "Go and chill out until supper time"; "What a load of old squit"; "Toodles!"

### Mannerisms

Self-conscious about her extra digits tries to hide them, but often fails. Wears mask when looking into soul.

### Motivations

Fatoumata's noblewoman lifestyle and bottomless charity to the downtrodden flow from an unknown spring of wealth.

### Passions

Sends pipes filled with excellent yellow tobacco to prisoners in the local jail. Enjoys watching maskeraata plays.

### Secrets

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Cell3

Upon doing research, she found that her family had encountered powerful enemies and now were these entities for her 'diff

As the Fatoumata of both a ce pariah. People surrounding were both terrified of her. She has learned through disguise, party mask wearing, to distract from and draw power from their ornate instead.