

# TRISTETH MULHOLLAN

elderly human  
neutral  
Level 2/2 rogue; cleric

Pronouns: he/him  
Occupations: Gravekeeper  
Armor Class 11  
Hit Points 35 (TODO Hitdice)  
Speed 30.

STR	DEX	CON	INT	WIS
13	9	9	14	11

CHA  
15

Saving Throws  
TODO Saving Throws  
Skills Gravekeeping; Embalming  
Proficiencies TODO  
Damage Immunities  
TODO Damage Immunities  
Condition Immunities  
TODO Condition Immunities  
Senses TODO Senses  
Languages Common Dwarven  
Adjectives Dim ,

## Special Abilities

- Uncanny Evasion | Cleric  
Spells: Healing Word, Guidance, Spare the Dying, Sacred Flame, Bane, Bless.

## Special Equipment

## Combat Tactics

Tristeth will, more often than not flee combat. Should that not be an option he will face-off with the weakest opponent possible.

## Actions

Dagger | Fist

## Factions

# ROLEPLAYING

## Introduction

Leaves his post to find supplies at the nearest market; Often visits the alehouse for some grub and a good drunk

## Appearance

Lanky, with a curved spine and potbelly.

## Expressions

"It is what it is"; "Love", "Darling", "Honey", "Sweetie".

## Mannerisms

Sucks breath when cogitating; overfeeds pets with treats

2500 x 3235  
Image Dummy

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Sucks breath when cogitating; overfeeds pets  
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### Motivations

To keep those departed in his graveyard safe  
from disturbances and their stones and  
cryptfaces well-kept and beautiful for visitors.

### Passions

Pet otters and pet raven; bastard son; wanderin  
The Chalk.

### Secrets

Created the world's first Ansible, and named it,  
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## BACKGROUND STORY

<p>Growing up as the son of a  
farmer can be hard as it is. Add  
alcoholism, abuse, and lecherou  
behaviors and you have the  
ingredients for an exploitative  
upbringing rife with impaired  
dysfunctional behaviors. Tristel  
learned to put his focus on wha  
could control: whether or not s  
animals would live or die.</p>  
<p>As this trope would sugges  
Tristeth began with the family c  
He then began picking off birds  
his slingshot. He would carefull  
examine these animals inside a  
out, learning their morphologie  
and organic composition. He w  
often bury the parts separately  
what he, arbitrarily, deemed to  
the "right spot".</p><p>Nobod  
ever really found out about his  
hobby. He covered it up well by  
always having a variety of pets  
he cared for. Eventually, Tristet  
came of age where he had to  
choose between laboring on his  
father's farm or venturing out o  
his own to pursue a different tr  
The choice wasn't hard. He hate  
living there, as much as he ad  
few of his 7 brothers and sister  
departed to a nearby village an  
volunteered for the coroner of t  
religious order of Selune [Any M  
or Good Goddess] and learned  
various respectful means of  
preparing bodies for burial or p  
Because this religious Order  
preached the sanctity of bodies  
spirits, he also began changing  
overall attitude and strange  
hobbies. Eventually he worked  
way into the position of  
gravekeeper for the Order and  
currently presides over their  
countryside sacred burial groun  
He and his one bastard son,  
abandoned by his mother, resid  
the small townhouse next to th  
burial grounds.</p>[Optional]  
Tristeth is being exploited by  
Duergar Warlocks looking to  
sacrifice the bodies in the buria  
ground to an Evil Deity.  
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Consequently, they have penetrated his mind and begun causing a state of madness where Tristeth escaped to an astral realm that he calls, "Chalk". The Warlocks essentially send his astral form to wander the endless expanse of near nothingness; only faint and fading chalk outlines of reality. In the chalk, he is faced with the spirits those the Warlocks seek to sacrifice next. The victim convinces Tristeth to continue his supply of bodies and then wakes, exhausted and wondering why sleep no longer provides him rest. He's begun talking to himself and exhibiting odd twitches and spasms due to exhaustion.

## PERSONALITY

Growing up as the son of a farmer can be hard as it is. Add alcoholism, abuse, and lecherous behaviors and you have the ingredients for an exploitative upbringing rife with imparted dysfunctional behaviors. Tristeth learned to put his focus on what he could control: whether or not his animals would live or die.

As this trope would suggest, Tristeth began with the family cat. He then began picking off birds with his slingshot. He would carefully examine these animals inside and out, learning their morphology and organic composition. He would often bury the parts separately in what he, arbitrarily, deemed to be the "right spot".

Nobody ever really found out about his hobby. He covered it up well by always having a variety of pets that he cared for. Eventually, Tristeth came of age where he had to choose between laboring on his father's farm or venturing out on his own to pursue a different trade. The choice wasn't hard. He hated living there, as much as he adored a few of his 7 brothers and sisters. He departed to a nearby village and volunteered for the coroner of the religious order of Selune [Any Name or Good Goddess] and learned various respectful means of preparing bodies for burial or preservation. Because this religious Order preached the sanctity of bodies and spirits, he also began changing his overall attitude and strange hobbies. Eventually he worked his way into the position of gravekeeper for the Order and currently presides over their countryside sacred burial grounds. He and his one bastard son, abandoned by his mother, reside in the small townhouse next to the burial grounds.

[Optional] Tristeth is being exploited by Duergar Warlocks looking to sacrifice the bodies in the burial ground to an Evil Deity. Consequently, they have penetrated his mind and begun causing a state of madness where Tristeth escaped to an astral realm that he calls

to an astral realm that he calls "Chalk". The Warlocks essentially send his astral form to wander the endless expanse of near nothingness; only faint and fading chalk outlines of reality. In the chalk, he is faced with the spirits of those the Warlocks seek to sacrifice next. The victim convinces Tristram to continue his supply of bodies and then wakes, exhausted and wondering why sleep no longer provides him rest. He's begun talking to himself and exhibiting odd twitches and spasms due to exhaustion.