



ELEANORIOUS MURR

Young Dragonborn
Neutral Good
Level 5 Sorcerer

Pronouns: she/her
Occupations:
Alchemist/Prophylactary
Proprietor
Armor Class 10
Hit Points
28 (TODO Hitdice)
Speed 30.

| STR | DEX | CON | INT | WIS |
|-------|---------|---------|---------|---------|
| 9 (0) | 10 (+0) | 15 (+3) | 17 (+4) | 13 (+2) |

CHA
15
(+3)

Saving Throws
TODO Saving Throws
Skills
Alchemy; Nature; Medecine;
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Draconic
Common Gnomish Dwarvish
Adjectives Bubbly,

Special Abilities

-

Special Equipment

-

Combat Tactics

She will keep distance as best as she can and use any kinds of binding or charm spells to tie up her opponents.

Actions



ROLEPLAYING

Introduction

With her fervent work ethic, Eleanorious will set up a stand in the market or even outside of an inn or tavern. She lugs a small cart with her alchemy set and sales stand everywhere she goes. A party can run into her just about anywhere trying to sell her tinctures, lotions, potions, and ointments.

Appearance

A small feminine copper dragonborn with unusual horns and scales that glitter; dresses very flamboyantly, with tapestry-like cloaks and capes that flow over her limbs and tumble the floor

Expressions

"Mix and match, there's a good batch!"; "Tinctures and solvents beat diplomacy every time"

Mannerisms

Flamboyant and dramatic gestures; Smiles and laughs often; Likes to spit small globules of her acid breath into the air and catch it in her mouth with a smile, a "ta-da", and a dramatic

ELEANORIOUS MURR

Young Dragonborn
Neutral Good
Level 5 Sorcerer

Pronouns: she/her
Occupations:
Alchemist/Prophylactary
Proprietor
Armor Class 10
Hit Points
28 (TODO Hitdice)
Speed 30.

| STR | DEX | CON | INT | WIS |
|-------|---------|---------|---------|---------|
| 9 (0) | 10 (+0) | 15 (+3) | 17 (+4) | 13 (+2) |

ROLEPLAYING

Introduction

With her fervent work ethic, Eleanorious will set up a stand in the market or even outside of an inn or tavern. She lugs a small cart with her alchemy set and sales stand everywhere she goes. A party can run into her just about anywhere trying to sell her tinctures, lotions, potions, and ointments.

Appearance

A small feminine copper dragonborn with unusual horns and scales that glitter; dresses very flamboyantly, with tapestry-like cloaks and capes that flow over her limbs and tumble to the floor

Expressions

"Mix and match, there's a good batch!"; "Tinctures and solvents beat diplomacy every time"

Mannerisms

Flamboyant and dramatic gestures; Smiles and laughs often; Likes to spit small globules of her acid breath into the air and catch it in her mouth with a smile, a "ta-da", and a dramatic gesture;

Motivations

To promote the power and instrumentality of alchemy as a solution to everything from poverty and hunger to

BACKSTORY

Eleanorious Murr is a young copper dragonborn who grew up in the regal city of Xhontap. She is a natural alchemist, integrating her draconic heritage with the ruling region's magic. Her speciality is in creating potions and alchemical items that can be used for a variety of purposes, from healing to combat. She is a member of the Xhontap Guild and has a reputation for being a bit of a troublemaker. She is currently working on a new invention, a "mix and match" potion that can be used to create a wide variety of effects. She is also a member of the Xhontap Guild and has a reputation for being a bit of a troublemaker. She is currently working on a new invention, a "mix and match" potion that can be used to create a wide variety of effects.

ACTIONS

—

Factions

Alchemists' guild

Diplomats of Daron-Garr

gesture;

Motivations

To promote the power and instrumentality of alchemy as a solution to everything from poverty and hunger to disease and even death itself.

Passions

Alchemy; Draconic origins; Language of all kinds;

Secrets

CHA

15

(+3)

Saving Throws

TODO Saving Throws

Skills Alchemy;
Nature; Medicine;

Proficiencies TODO

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition
Immunities

Senses TODO Senses

Languages Draconic

Common Gnomish Dwarvish

Adjectives Bubbly,

Special Abilities

1

Special Equipment

1

Combat Tactics

She will keep distance as best as she can and use any kinds of binding or charm spells to tie up her opponents.

Actions

1

Factions

Alchemists' guild

Diplomats of Daron-Garr

disease and even death itself.

Passions

Alchemy; Draconic origins;
Languages of all kinds;

Secrets