

DEONNE MATTRIEU DEVARIA

Young Adult Half-Orc Lawful Neutral Level 5 Paladin

Pronouns: he/him Occupations: Innkeeper Armor Class 10 Hit Points (TODO Hitdice) Speed .

 STR
 DEX
 CON
 INT
 WIS

 18
 10
 14
 9 (0)
 16

 (+4)
 (+0)
 (+2)
 (+3)

18 (+4)

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Saving Throws

TODO Saving Throws

Persuasion; Medicine; Nature; Religion; Insight **Proficiencies**

Damage Immunities

TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities

Senses TODO Senses Languages Common Orcish Goblinoid Dwarven Adjectives Stoic, Survivor,

Special Abilities

-

Special Equipment

Combat Tactics

Deonne is not to be reckoned with. He attacks fiercely, head-on.

Actions

Factions

Church of Poetic Justice
[Hoar] -

ROLEPLAYING

Introduction

Wearing a khopesh, the tall, well-polished half-orc innkeep claps twice. "We've new guests, people. To your duties."

Appearance

Very fit. Chain skirt and tunic. Half-cloak with two-faced head embroidered on back. Short black hair. Black felt gloves

Expressions

"We've a few rules for the common room. Best ye follow em."; "Eye for eye for eye";

Mannerisms

Stands stoic with one hand on Khopesh at most times. Diligently delegates tasks to servants and employees. Cocks head.

Motivations

Seeks retribution for his years of torture under the Inquisitors in search of the Orcish King of the North.

Passions

Revenge. Providing respite to others in spite of his tragic

Secrets

He seeks to murder the royals who created the Inquisitors; a group of paladins searching for the Orcish King of the North.

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BACK STORY

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Eventu in the Chur Justice [Ho. God of Rev since comr gaining ret little known nations. Whis over an has settled rewarding of providin-respite to t Realms, dv alike, to off compassion peoples ne

Noble Deonne is deponented the order of the masses resentful or responsible treatment recognizes officials mutheir peopl that religio more capal politicians