



## GOLOMIR CRAAG

Middle Aged Adult Orc  
Chaotic Good  
Level 7 Ranger

**Pronouns:** he/him  
**Occupations:**  
Pissprophet; Cunning Man;  
Hedge Wizard  
**Armor Class** 16  
**Hit Points**  
61 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
14	17	14	10	16
(+2)	(+4)	(+2)	(+0)	(+3)

**CHA**  
9 (0)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Medicine; Animal Handling;  
Nature; Persuasion; Survival  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Goblin  
Orcish Sylvan  
**Adjectives**

### Special Abilities

-

### Special Equipment

-  
-  
-  
-

### Combat Tactics

Golomir is fierce in combat. He will begin by entangling foes with the chain attached to the hilt of his sickle and follow up with a vicious swipe.

### Actions

-

### Factions

**Seelie Fey [Good-aligned Fey]**

**Order of the Satyr**

2500 x 3235

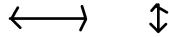


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## ROLEPLAYING

### Introduction

A lithe Orc with wild ram horns and strangely patterned skin bumps into you, proclaiming, "Ay, yer piss smells off".

### Appearance

Wiry. Wild curly blue-tinted hair. Veins surge beneath grey skin. Various bobbles hang from clothes. His shadow dances.

### Expressions

"*Religion is for the weak. The faeries provide more hope and healing*"; "*Can call me cunning but I divine more than luck*"

### Mannerisms

Joyfully hums or mumbles romantic tunes. Plays with multiple Hoodoo faery dolls. Obsessively twists hair with a finger.

### Motivations

Driven to unearth folklore of various rural regions. Seeks to downplay any influence of witches. Spreads literacy.

### Passions

Golomir must wander. Loves creating trinkets and bobbles, like amulets and omens.

### Secrets

Golomir gained access to the Fey wild through a pact with an Old Forgotten God considered evil.

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Animal Handling; Nature;  
Persuasion; Survival

**Proficiencies** TODO

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**Condition Immunities**  
TODO Condition Immunities

**Senses** TODO Senses  
**Languages** Common  
Goblin Orcish Sylvan  
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## BACKSTORY

Golomir is a traditional, Bored of a his tribe's train and thirst for the Golomir so for his life. tribe, an O that detail contacting Feywild. G favor and s until he wa contact the archfey.Go to the fey there, befr denizens a medicines, and lore. F a forager c a practition What's mo archfey pr bobbles ar that which good in the while the S ways of the mortal and gradually c horns that the rest of Orcish race time betw wandering bringing jo Well know 'cunning m a sort of sh medicine p believes th good is on spreading

3235



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