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irini dumas

**2500 x 3235**  
↔ ↕

Image Dummy

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Irini Dumas

## **Irini Dumas**

**Young Adult Half-Devil**

**chaotic evil**

**Level 17 Cleric Death Domain**

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### **Pronouns -**

she/her

### **Occupations -**

Cult Leader

**Armor Class -**

20

**Hit Points -**

197 (TODO Hitdice)

**Speed -**

30ft walking.

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**STR**

17 (+4)

**DEX**

12 (+1)

**CON**

22 (+6)

**INT**

14 (+2)

**WIS**

24 (+7)

**CHA**

20 (+5)

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**Saving Throws -**

**Skills -**

{ "Half-Devil Abilities"=>[{ "Darkvision"=>"Can see 60' in dim light as though it was bright light and in darkness as if it was dim light", "Hellish Ancestry"=>"You are resistant to fire damage.", "Art of the Word"=>"You are proficient in the Persuasion skill", "Bewitching Words"=>"Can cast Mass Charm once per long rest using Charisma as spellcasting DC"}], "Cleric Abilities"=>[{ "Spellcasting"=>[{ "Description"=>"DC 20", "Cantrips"=>"Guidance, Light, Resistance, Sacred Flame, Thaumaturgy", "1st Level"=>"Bane, Command, Destroy Water, Inflict Wounds", "2nd Level"=>"Zone of Truth, Hold Person, Spiritual Weapon", "3rd Level"=>"Bestow Curse, Speak with Dead, Dispel Magic", "4th Level"=>"Banishment, Locate Creature, Control Water", "5th Level"=>"Raise Dead, Insect Plague, Dispel Good", "6th Level"=>"Create Undead, Harm", "7th Level"=>"Fire Storm, Plane Shift", "8th Level"=>"Anti-magic Field", "9th Level"=>"Astral Projection"}], "Channel Divinity"=>"Turn Undead, Destroy Undead", "Divine Intervention"=>"Can call her patron to intervene on her behalf"}], "Death Domain Abilities"=>[{ "Description"=>"Proficient with Knives and Torture Implements.", "Reaper"=>"you learn one necromancy cantrip of your choice from any spell list. When you cast a necromancy cantrip that normally targets only one creature, the spell can instead target two creatures within range and within 5 feet of each other", "Touch of Death"=>"you can use Channel Divinity to destroy another creature's life force by touch. When you hit a creature with a melee attack, you can use Channel Divinity to deal extra necrotic damage to the target. The damage equals 5 + twice your cleric level", "Inescapable Destruction"=>"your ability to channel negative energy becomes more potent. Necrotic damage dealt by your cleric spells and Channel Divinity options ignores resistance to necrotic damage", "Divine Strike"=>"you gain the ability to infuse your weapon strikes with necrotic energy. Once on each of your turns when you hit a creature with a weapon attack, you can cause the attack to deal an a 1d8 necrotic damage to the target. When you reach

14th level, the extra damage increases to 2d8", "Improved Reaper"=>"when you cast a necromancy spell of 1st through 5th level that targets only one creature, the spell can instead target two creatures within range and within 5 feet of each other. If the spell consumes its material components, you must provide them for each target.", "Spellcasting"=> [{"Cantrips"=>"Toll The Dead", "1st Level"=>"False Life, Ray of Sickness", "3rd Level"=>"Blindness\\Deafness, Ray of Enfeeblement", "5th Level"=>"Animate Dead, Vampiric Touch", "7th Level"=>"Blight, Death Ward", "9th Level"=>"Antilife Shell, Cloudkill"}]}}

**Proficiencies -**

**Proficiency Mod -**

+6

**Languages -**

Common Abyssal Infernal

**Adjectives -**

Seductive, Manipulative, Deceitful,

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**Special Abilities**

**Special Equipment**

**Combat Tactics**

**Actions**

**Factions**

**The Dumas Family**

Role: *Cult Leader and Recruiter*

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**2500 x 3235**

A diagram showing the dimensions 2500 x 3235. Below the number 2500 is a horizontal double-headed arrow. Below the number 3235 is a vertical double-headed arrow.

# Image Dummy

## Roleplaying

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### Introduction

A beautiful pale slender woman meets your gaze from across the market, a gesture beckons you to join her... forever

### Appearance

Pale-skinned and fine-featured with sharp green eyes, long red hair and wait... are those small horns... maybe

### Expressions

*Yes my lovelies, dinner is served*

*The family could use a handsome face like yours*

*And I taste just as sweet*

### Mannerisms

Maintains intense eye contact, twirls her hair around her finger

Motivations

Serving her master and growing her /"family/"

Passions

serving her master and her /"children/"

Secrets

Irini is married to her half-brother. Her father is the Greater Devil that is the family's patron

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**Proficiencies -**

**Languages -**

Common  
Abyssal  
Infernal

**Adjectives -**

Seductive, Manipulative, Deceitful,

**Special Abilities**

-

**Special Equipment**

-

-

- 
- 
- 

## Combat Tactics

Irimi will do her best not to have to fight, she prefers sneak attacks and seduction if possible. Failing that she will someone her /"children/" to fight while she escapes

## Actions

- 

## Factions

### The Dumas Family

Role: *Cult Leader and Recruiter*

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**Secrets**

Irini is married to her half-brother. Her father is the Greater Devil that is the family's patron

**Background Story**

Irini Dumas is the wife and half-sister of Nicodeamus Dumas and eldest granddaughter of Anastasia Dumas. She is Nicodeamus' second in command and the primary recruiter for the family. She is also the child of a union between Anastasia'a only daughter and the family's patron Devil. She is the high priestess of the family and helps her grandmother with all of the family rites and ceremonies dedicated to her father. She also has several children of her own with Nicodeamus most of whom have some degree of her devil heritage. In addition to that, she also has her /"children/", a group of lesser devils and minor undead (skeletons, zombies, ghouls, Scarecrows, poes, etc.). She is also responsible for recruiting initiates into the family, training new inductees and sacrificing those that don't make the cut.