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Irini Dumas

IRINI DUMAS

Young Adult Half-Devil  
Chaotic Evil  
Level 17 Cleric Death Domain

**Pronouns** - she/her  
**Occupations** - Cult Leader  
**Armor Class** - 20  
**Hit Points** - 197 (TODO Hitdice)  
**Speed** - 30ft walking.

STR	DEX	CON	INT	WIS	CHA
17	12	22	14	24	20
(+4)	(+1)	(+6)	(+2)	(+7)	(+5)

**Saving Throws - Skills -**

{ "Half-Devil Abilities"=> [{"Darkvision"=>"Can see 60' in dim light as though it was bright light and in darkness as if it was dim light", "Hellish Ancestry"=>"You are resistant to fire damage.", "Art of the Word"=>"You are proficient in the Persuasion skill", "Bewitching Words"=>"Can cast Mass Charm once per long rest using Charisma as spellcasting DC"}], "Cleric Abilities"=> [{"Spellcasting"=>[{"Description"=>"DC 20", "Cantrips"=>"Guidance, Light, Resistance, Sacred Flame, Thaumaturgy", "1st Level"=>"Bane, Command, Destroy Water, Inflict Wounds", "2nd Level"=>"Zone of Truth, Hold Person, Spiritual Weapon", "3rd Level"=>"Bestow Curse, Speak with Dead, Dispel Magic", "4th Level"=>"Banishment, Locate Creature, Control Water", "5th Level"=>"Raise Dead, Insect Plague, Dispel Good", "6th Level"=>"Create Undead, Harm", "7th Level"=>"Fire Storm, Plane Shift", "8th Level"=>"Anti-magic Field", "9th Level"=>"Astral Projection"}], "Channel Divinity"=>"Turn Undead, Destroy Undead", "Divine Intervention"=>"Can call her patron to intervene on her behalf"}], "Death Domain Abilities"=>[{"Description"=>"Proficient with Knives and Torture Implements.", "Reaper"=>"you learn one necromancy cantrip of your choice from any spell list. When you cast a necromancy cantrip that normally targets only one creature, the spell can instead target two creatures within range and within 5 feet of each other", "Touch of Death"=>"you can use Channel Divinity to destroy another creature's life force by touch. When you hit a creature with a melee attack, you can use Channel Divinity to deal extra necrotic damage to the target. The damage equals 5 + twice your cleric level", "Inescapable Destruction"=>"your ability to channel negative energy becomes more potent. Necrotic damage dealt by your cleric spells

ROLEPLAYING

Introduction

A beautiful pale slender woman meets your gaze from across the market, a gesture beckons you to join her... forever

Appearance

Pale-skinned and fine-featured with sharp green eyes, long red hair and wait... are

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ROLEPLAYING

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Appearance

Pale-skinned and fine-featured with sharp green eyes, long red hair and wait... are

Expression

Yes, I'll be at your dinner tonight

The woman meets your gaze from across the market, a gesture beckons you to join her... forever

And she smiles at you as sweetly as a flower

Manner

Maintains a polite but firm

<p> Necrotic damage dealt by your cleric spells and Channel Divinity options ignores resistance to necrotic damage", "Divine Strike"=&gt;"you gain the ability to infuse your weapon strikes with necrotic energy. Once on each of your turns when you hit a creature with a weapon attack, you can cause the attack to deal an a 1d8 necrotic damage to the target. When you reach 14th level, the extra damage increases to 2d8", "Improved Reaper"=&gt;"when you cast a necromancy spell of 1st through 5th level that targets only one creature, the spell can instead target two creatures within range and within 5 feet of each other. If the spell consumes its material components, you must provide them for each target.", "Spellcasting"=&gt;[{"Cantrips"=&gt;"Toll The Dead", "1st Level"=&gt;"False Life, Ray of Sickness", "3rd Level"=&gt;"Blindness\\Deafness, Ray of Enfeeblement", "5th Level"=&gt;"Animate Dead, Vampiric Touch", "7th Level"=&gt;"Blight, Death Ward", "9th Level"=&gt;"Antilife Shell, Cloudkill"}]}}</p> <p><b>Proficiencies</b> -</p> <p><b>Proficiency Mod</b> - +6</p> <p><b>Languages</b> - Common Abyssal Infernal</p> <p><b>Adjectives</b> - Seductive, Manipulative, Deceitful,</p>	<p>green eye, long red hair and water are those small horns... maybe</p> <p><b>Expressions</b></p> <p>Yes my lovelies, dinner is served</p> <p>The family could use a handsome face like yours</p> <p>And I taste just as sweet</p> <p><b>Mannerisms</b></p> <p>Maintains intense eye contact, twirls her hair around her finger</p> <p><b>Motivations</b></p> <p>Serving her master and growing her /"family/"</p> <p><b>Passions</b></p> <p>serving her master and her /"children/"</p> <p><b>Secrets</b></p> <p>Irini is married to her half-brother. Her father is the Greater Devil that is the family's patron</p>
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<p><b>Special Abilities</b> -</p> <p><b>Special Equipment</b> - - -</p> <p><b>Combat Tactics</b></p> <p>Irini will do her best not to have to fight, she prefers sneak attacks and seduction if possible. Failing that she will someone her /"children/" to fight while she escapes</p> <p><b>Actions</b> -</p> <p><b>Factions</b></p> <p><b>The Dumas Family</b> Role: <i>Cult Leader and Recruiter</i></p>
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