



500 x 3235
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Image Dummy

Clyde Goodeye

CLYDE GOODEYE
*Middle Aged Adult Human
Chaotic Neutral
Level 0 Civilian N/A*

Pronouns - he/him
Occupations - Merchant
Armor Class - 13
Hit Points - 16 (TODO Hitdice)
Speed - 30.

| | | | | | |
|-------|---------|---------|---------|---------|---------|
| STR | DEX | CON | INT | WIS | CHA |
| 9 (0) | 11 (+1) | 15 (+3) | 12 (+1) | 17 (+4) | 17 (+4) |

Saving Throws -
Skills - N/A
Proficiencies -
Proficiency Mod - +2

Languages - Common Elven
Adjectives - Weathered, Shifty, Salesman,

Special Abilities -
Special Equipment - -
Combat Tactics
will only fight in sel defense.
Actions -
Factions
N/A
Role: Merchant

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ROLEPLAYING

Introduction
A colorful figure mans a covered carriage adorned with patterns pulled slowly by a draft horse. /"Feed yer curiosity!/"

Appearance
Scarred, gnarled visage. Long colorful robes. Stray eye. Curly hair beneath foppish red cap. Smokes long curved pipe.

Expressions
I've got it all. The good, the bad, and the not-so-bad!
Anything ya need? Ha! Wrong question.
Take a goood look.

Mannerisms
Broadly bows. Points multiple times at one good, then the next. Moves fingers as if kneading bread.

Motivations
To travel and find more curios. To make tragedies bearable, especially his own. Bring more color to the world.

Passions
Colors. Curios. Travel

Secrets
Clyde was once a purveyor of curiosities at a traveling circus. When the grounds were consumed by mysterious flash grass fires, Clyde was one of few escapees

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