

[Previous](#)[Next](#)

moonglow

**2500 x 3235**  
↔      ↕

Image Dummy

---

## Moonglow

**young adult Tabaxi**

**Neutral**

**Level 3 Rogue Thief**

---

**Pronouns -**

she/her

**Occupations -**

Dancer / Escort / Spy

**Armor Class -**

14

**Hit Points -**

43 (TODO Hitdice)

**Speed -**

30.

---

**STR**

11 (+1)

**DEX**

18 (+4)

**CON**

13 (+2)

**INT**

13 (+2)

**WIS**

10 (+0)

**CHA**

19 (+5)

---

**Saving Throws -**

**Skills -**

{ "Tabaxi Abilities"=>[ { "Darkvision"=>"You can see in dim light within 60 feet of you as if it were bright light, and in darkness as if it were dim light. You can't discern color in darkness, only shades of gray", "Feline Agility"=>"When you move on your turn in combat, you can double your speed until the end of the turn. Once you use this trait, you can't use it again until you move 0 feet on one of your turns.", "Cats Claws"=>"Because of your claws, you have a climbing speed of 20 feet. In addition, your claws are natural weapons, which you can use to make unarmed strikes. If you hit with them, you deal slashing damage equal to 1d4 + your Strength modifier, instead of the bludgeoning damage normal for an unarmed strike.", "Cats Talent"=>"You have proficiency in the Perception and Stealth skills." } ], "Rogue Abilities"=>[ { "Expertise"=>"Double proficiency bonus with Thieve's Tools and Sleight of Hand", "Sneak Attack"=>"Once per turn can add 3d6 to one creature she hits with a ranged or finesse attack if she has advantage on the attack or if the target is engaged with another creature", "Cunning Action"=>"Can take a bonus action on each turn to Hide, Disengage or Dash" } ], "Thief Abilities"=>[ { "Fast Hands"=>"you can use the Bonus Action granted by your Cunning Action to make a Dexterity (Sleight of Hand) check, use your thieves' tools to Disarm a trap or open a lock, or take the Use an Object action", "Second-Story Work"=>"you gain the ability to climb faster than normal; climbing no longer costs you extra Movement. In addition, when you make a running jump, the distance you cover increases by a number of feet equal to your Dexterity modifier." } ] }

**Proficiencies -**

**Proficiency Mod -**

+2

Languages -

Common Undercommon Thieve's Cant {"id"=>"a\_thieve\_s\_assassin\_s\_guild", "name"=>"A Thieve's/Assassin's Guild"}

Adjectives -

Sexy, Sneaky, Flirtatious,

---

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

---

**2500 x 3235**



Image Dummy

# Roleplaying

---

## Introduction

A lithe, black-furred Tabaxi woman slinks up to the bar /"Looking for a date tonight?/"

## Appearance

Black fur, yellow slitted eyes and a dancers body. Tight-fitting silk clothes in strategic places

## Expressions

*You look lonely handsome*

*Hands off for that price*

*Don't be pushy*

## Mannerisms

Flits her tail seductively

## Motivations

Money

## Passions

Dancing

## Secrets

She gathers information for the local thief's guild

---

# Moonglow

**young adult Tabaxi**  
**Neutral**  
**Level 3 Rogue Thief**

---

## Pronouns -

she/her

## Occupations -

Dancer / Escort / Spy

**Armor Class -**

14

**Hit Points -**

43 (TODO Hitdice)

**Speed -**

30.

---

**STR**

11 (+1)

**DEX**

18 (+4)

**CON**

13 (+2)

**INT**

13 (+2)

**WIS**

10 (+0)

**CHA**

19 (+5)

---

**Saving Throws -**

**Saving Throws -**

**Skills -**

{ "Tabaxi Abilities"=>[ { "Darkvision"=>"You can see in dim light within 60 feet of you as if it were bright light, and in darkness as if it were dim light. You can't discern color in darkness, only shades of gray", "Feline Agility"=>"When you move on your turn in combat, you can double your speed until the end of the turn. Once you use this trait, you can't use it again until you move 0 feet on one of your turns.", "Cats Claws"=>"Because of your claws, you have a climbing speed of 20 feet. In addition, your claws are natural weapons, which you can use to make unarmed strikes. If you hit with them, you deal slashing damage equal to 1d4 + your Strength modifier, instead of the bludgeoning damage normal for an unarmed strike.", "Cats Talent"=>"You have proficiency in the Perception and Stealth skills." } ], "Rogue Abilities"=>[ { "Expertise"=>"Double proficiency bonus with Thieve's Tools and Sleight of Hand", "Sneak Attack"=>"Once per turn can add 3d6 to one creature she hits with a ranged or finesse attack if she has advantage on the attack or if the target is engaged with another creature", "Cunning Action"=>"Can take a bonus action on each turn to Hide, Disengage or Dash" } ], "Thief Abilities"=>[ { "Fast Hands"=>"you can use the Bonus Action granted by your Cunning Action to make a Dexterity (Sleight of Hand) check, use your thieves' tools to Disarm a trap or open a lock, or take the Use an Object action", "Second-Story Work"=>"you gain the ability to climb faster than normal; climbing no longer costs you extra Movement. In addition, when you make a running jump, the distance you cover increases by a number of feet equal to your Dexterity modifier." } ] }

**Proficiencies -**

**Languages -**

Common Undercommon Thieve's Cant {"id"=>"a\_thieve\_s\_assassin\_s\_guild", "name"=>"A Thieve's/Assassin's Guild"}

**Adjectives -**

Sexy, Sneaky, Flirtatious,

---

**Special Abilities**

- 
- 

**Special Equipment**

- 

**Combat Tactics**

he's not a big fighter but will fight with her dagger and with her claws if forced to

**Actions**

- 

**Factions**

# Roleplaying

---

**Introduction**

A lithe, black-furred Tabaxi woman slinks up to the bar /"Looking for a date tonight?/"

**Appearance**

Black fur, yellow slitted eyes and a dancers body. Tight-fitting silk clothes in strategic places

**Expressions**

*You look lonely handsome*

*Hands off for that price*

*Don't be pushy*

**Mannerisms**

Flits her tail seductively

## Motivations

Money

## Passions

Dancing

## Secrets

She gathers information for the local thief's guild

# Background Story

---

Moonglow grew up wild and eventually made her way into town. She always loved dancing and quickly found that she could make a very good living as a dancer at the gentlemen's clubs in the city. She found that she could further supplement her income by providing some extra services at the clubs. Approached by the Thieve's Guild, she received a little bit of training and began to make even more money by collecting information from her customers and passing that information to the guild. Her exotic appearance and talent, have made her one of the favorite performers in town, and being very popular has made gathering information that much easier.