NARMANALETH

elderly Kalashtar lawful good Level 20 shaman

Pronouns: he/him Occupations: Hermit Armor Class 13 Hit Points 173 (TODO Speed 20.

STR DEX CON INT 8 () 11 14 18 2

CHA 20

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Saving Throws TODO Saving Throws Skills

Herbalism and Potion M Proficiencies Damage Immunities

TODO Damage Immunit Condition Immunities TODO Condition Immun Senses TODO Senses

Senses TODO Senses Languages Common Quori Celestia

Adjectives ,

Special Abilities

· Kalashtar Traits: Du Mental Discipline M Psychic Glamour Se from Dreams | Tote Raven Ironwood Sk Explorer Spiritual M Sight Primal Protec Spiritual Connection of Life Spiritual Whi **Eternal Favor Spirit** Warrior | Sixth Sens Spiritual Possessior Between Worlds Ve Spirits Grand Sham of Spirits | Path of t Spiritual Guide Gho Spiritual Focus Spir l Wild Talent Tower Will Metabolic Cont Telepathic Telekine

ROLEPLAYING

Introduction

In small clearing, a leathery old man tends small pot over a fire. "The Spirits said you would come. Please sit"

Appearance

Heavily tanned and wrinkled with long gra hair. Loose-fitting animal hide armor and linen clothes and cloudy white eyes

Expressions

"The Spirits have spoken", "Your path is clear to me", "Il-Yannah surrounds you wit its light"

Mannerisms

Needs staff to walk, very hunched and has tremors

Motivations

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Languages
Common Quori Celestial,
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Special Abilities

 Kalashtar Traits: Dual Mind **Mental Discipline Mind Link Psychic Glamour Severed fro Dreams | Totem Spirit: Rave Ironwood Skin Natural Explo** Spiritual Magic Spirit Sight **Primal Protector Spiritual Connection Bounty of Life** Spiritual Whisper Eternal Fa Spiritual Warrior | Sixth Sen **Spiritual Possession Bridge Between Worlds Vengeful Spirits Grand Shaman Toter** Spirits | Path of the Spirit **Spiritual Guide Ghost Touch** Spiritual Focus Spirit Journe Wild Talent Tower of Iron Wi **Metabolic Control Telepathic** Telekinetic

Special Equipment

- Staff of the Woodlands.
- {"Statue of Wondrous Power"=>"Silver Crow, Holy Symbol of Ravenkind."}

Combat Tactics

Due to his frailty, he will mostly t magic and psionics if he's forced fight, but he mostly only fights of the astral plane

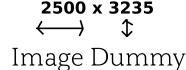
Actions

Shaman Spellcasting or Psionics | Staff

Factions

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He speaks to the spirits through his spirit and knows what they want. He's been fleeing the Dreaming Dark his whole lif

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