

2500 x 3235



Image Dummy

## LRRYK BOLDE

Middle Aged Adult Kenku  
Chaotic Neutral  
Level 5 Rogue

**Pronouns** - he/him

**Occupations** -

Tavern and Innkeeper

**Armor Class** - 15

**Hit Points** -

34 (TODO Hitdice)

**Speed** - 30.

STR	DEX	CON	INT	WIS
11	18	12	13	13
(+1)	(+4)	(+1)	(+2)	(+2)

**CHA**

16

(+3)

**Saving Throws** -

**Skills** -

Stealth; Survival; Acrobatics;

Forgery Kit; Thief's tools

**Proficiencies** -

**Proficiency Mod** - +3

**Languages** -

Common Auran Kenku

Thieve's Cant

**Adjectives** -

**Special Abilities** -

**Special Equipment** -

**Combat Tactics**

Lrryk has learned the hard way and does whatever he can to diffuse conflict. If he has tried everything, he will turn to his Conspirator's Bolas to subdue the opponents and negotiate further.

**Actions**

**Factions**

## ROLEPLAYING

### Introduction

A black-feathered humanoid with a crooked beak adjusts its jacket while jotting in a notebook. "Yes. A room or grub?"

### Appearance

Black Kenku. Well built and unassuming with an aura of mystery beneath his cap and eyes.

### Expressions

"I'll serve ya what ya. need. Just don't cause any trouble."; "Steer clear of sailors and cutthroats."

### Mannerisms

Very deliberate but unassuming posturing. Diligently keeps accounting and business notes. Tea-totaller.

### Motivations

Lrryk seeks to maintain a calm and stable life. He hopes to keep the rep of his inn and tavern free of ne'er do wells.

### Passions

Stability. Saving for a better day.

### Secrets

Lrryk was a former bandit leader and co-conspirator in organized criminal activity until he did serious time.

## LRRYK BOLDE

Middle Aged Adult Kenku  
Chaotic Neutral  
Level 5 Rogue

**Pronouns** - he/him

**Occupations** -

Tavern and Innkeeper

**Armor Class** - 15

**Hit Points** -

34 (TODO Hitdice)

**Speed** - 30.

STR	DEX	CON	INT	WIS
11	18	12	13	13
(+1)	(+4)	(+1)	(+2)	(+2)

**CHA**

16

(+3)

**Saving Throws** -

TODO Saving Throws

**Skills** -

Stealth; Survival;

Acrobatics; Forgery Kit;

Thieve's tools

**Proficiencies** - TODO

**Damage Immunities** -

TODO Damage Immunities

**Condition Immunities** -

TODO Condition Immunities

**Senses** - TODO Senses

**Languages** -

Common Auran Kenku

Thieve's Cant

**Adjectives** -

**Special Abilities** -

**Special Equipment**

- - -

- - -

**Combat Tactics**

Lrryk has learned the hard way and does whatever he can to diffuse conflict. If he has tried everything, he will turn to his Conspirator's Bolas to subdue the opponents and negotiate further.

**Actions** -

**Factions**

## ROLEPLAYING

### Introduction

A black-feathered humanoid with a crooked beak adjusts its jacket while jotting in a notebook. "Yes. A room or grub?"

### Appearance

Black Kenku. Well built and unassuming with an aura of mystery beneath his cap and eyes.

### Expressions

"I'll serve ya what ya. need. Just don't cause any trouble."; "Steer clear of sailors and cutthroats."

### Mannerisms

Very deliberate but unassuming posturing. Diligently keeps accounting and business notes. Tea-totaller.

### Motivations

Lrryk seeks to maintain a calm and stable life. He hopes to keep the rep of his inn and tavern free of ne'er do wells.

### Passions

Stability. Saving for a better day.

### Secrets

Lrryk was a former bandit leader and co-conspirator in organized criminal activity until he did serious time.

## BACKG STORY

Lrryk  
bandit le  
conspira  
wide org  
syndicat  
"Tarback  
his capt  
consequ  
redirecte  
life-goal

In th  
Eldon's l  
remote f  
designer  
prison] l  
with ma  
do-wells  
mistreat  
Forced t  
and psy  
befriend  
commor  
guards a  
them th  
transfor  
genuine  
correcti  
taught h  
glaiive a  
subduin  
rather th  
them.

Whe  
his time  
small fo  
abandon  
With the  
commis  
building  
tavern, '  
where h  
of stabil  
toleranc  
aspects

x 3235



Dummy