

CELL ONE STELLA OF HILLTOP

adult halfling
chaotic neutral
Level 5 rogue; scout

Pronouns: she/her
Occupations: Merchant
Armor Class 14
Hit Points 32 (TODO Hitdice)
Speed 25.

STR 9 (**DEX** 14 **CON** 14 **INT** 16 **VIS** 15)

CHA 13

Saving Throws
TODO Saving Throws
Skills
Persuasion; Stealth; Sleight of Hand
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Orcish Goblin Common ,
Adjectives suspecting

Special Abilities

Special Equipment

2500 x 3235
Image Dummy

ROLEPLAYING

Introduction

Recommended fence for acquired goods; Rebel faction may recommend her place as a hideout

Appearance

Waif-like

Expressions

"We shall replace the Queen with a figurehead of those with boots on the ground!"; "I will bring the best goods to the people so they can rise".

Mannerisms

Scratches her head in thought during transactions.

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CELL 2 Special Abilities

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Combat Tactics

Stella is calculated about her tactics because of her lung condition and how it limits her endurance

Actions

Dagger

Factions

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<div><div>Combat Tactics</div><div>Stella is calculated about tactics because of her lung condition and how it limits her endurance</div><div>Actions</div><div>Dagger</div><div>Factions</div></div>	<div><div>Breathes very noisily, almost laboriously as though she has a lung condition.</div><div>Motivations</div><div>Residual income. Freeing township or city from tyranny. Keeping a secure hideout for rebels and antagonists.</div><div>Passions</div><div>Love and belonging (i.e., keeping a warm home or safe space for others with good grub and fine linens). Toppling dictators.</div><div>Secrets</div><div>Stella operates as a lieutenant for a local rebel faction</div></div>
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Cell3

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