



GLEADRIC & CUJUNOA

Older Adult Firbolg
Neutral Good
Level 5 Shaman

Pronouns: they/them
Occupations:
Fur and Skins Trader
Armor Class 16
Hit Points
54 (TODO Hitdice)
Speed 30.

STR DEX CON INT WIS

13 15 9 (0) 9 (0) 16
(+2) (+3)

CHA

15
(+3)

Saving Throws
TODO Saving Throws
Skills Survival; Nature;
Athletics; Perception; Insight;
Tanning; Skinning; Fabrics
& Textiles; Stealth
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Firbolg,
Common, Elvish, Giant,
Adjectives

Special Abilities

Detect Magic; Disguise Self |
Hidden Step; Shamanic
Calling; Spirit Magic;
Shamanic Invocations;
Blessings of Dream;
Dreamrender; Fauna Shaman;
Gift of Sight; Glimpse the Path
| Silent Image; Sleep;
Phantasmal Force;
Suggestion; Major Image;
Sending | Spells: 0 - 2; 1 - 3; 2
- 2

Special Equipment

Combat Tactics

Gleadric will retract from
conflict. Cujolooa will ferociously
use his magicks and
invocations to down
combatants.

Actions

Quarterstaff

Factions

2500 x 3235



Image Dummy

ROLEPLAYING

Introduction

A stall displays numerous quality
tanned hides and furs from iron racks.
"Lovely, huh?" A Firbolg asks, chew
on jerky

Appearance

Tall & stocky. Grey fur. Long wi
deep blue hair and beard. Patched h
& leathers. Tiny bones and flora
tied to hair

Expressions

"Eek. Da dreamers be frownin"; "Lon
days make good pay"; "Right, right,
right. Think it through";

Mannerisms

Taps head and body in various place
various sequences. Points out overly
formal things. Refers to self in 3rd
person

Motivations

To resist the industrial and technolo
innovations and cultural change and
thus rebel against political structure

Passions

Nature. Protecting Lycanthropes.
Equality. Socialism.

Secrets

His Shamanic Calling of Dreams attac
his psyche with demands to tear down
royal lineages.

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Shaman; Gift of Sight;
Glimpse the Path | Silent
Image; Sleep; Phantasmal
Force; Suggestion; Major
Image; Sending | Spells: 0 -
2; 1 - 3; 2 - 2
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BACKGROUND STORY

<p>Gleadric was raised in a
Firbolg stronghold in the
remote forests of Yyl on the
outskirts of known
civilization. The pivoting
day in his youth, when his
shamanic calling took
control of his dreams and
appended them to his
woken life, was nearly
crippling at first; changing
him from the day-to-day
gentle tenderer to flora into
a seemingly secretive
tanner and collector of furs.
</p><p><i>You've
changed.</i> One of his
closest friends imparted,
<i>"but...change is life."
</i> He patted Gleadric on
the back while Cujulooa
continued stripping a large
Bison of it's hide.</p><p>Gleadric became two
spirits inhabiting one
physical body. Cujulooa was
largely in charge of his daily
productive activities -
invoking dreams in his
waking life and providing
soft, warm dreams to his
peoples - while Gleadric
remained in control of his
interactions with his
community. However,
Cujulooa demanded that
they take their firm beliefs
in equality and profound
spirituality to the civilized
communities and that they
find new means and ways
to bring peoples back to the
basic love of for flora and
fauna. They believe that by
building room in the market
for impressive hide and fur
trade - a return to more
primitive and anarchic ways
- while impressing the
importance of adhering to
dreams over the purported
reality of the waking world;
that this will bring peoples
back to their essential
being.</p><p>Their goals,
along with their split
psyche, make social
appearances, well, a
challenge in situations
relying on a finely detailed
social contract. They come
across to most as wild or
'crazy', but upon closer
inspection and interactions,
their distilled spirituality
leaves a mark of genuine
good.</p><p>Depending
on which spirit is taking
charge, they refer to
themselves in 3rd person -
either Gleadric or Cujulooa.

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