

HAM'ZA

*middle aged adult
githzerai
chaotic evil
Level 18 fighter*

Pronouns: he/him
Occupations: Raider
Armor Class 22
Hit Points 214 (TODO
Speed 30.

STR	DEX	CON	INT	WIS
20	18	17	20	14
(+5)	(+4)	(+4)	(+5)	(+2)

CHA

2500 x 3235

↔ ↓

Image Dummy

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CHA

9 (0)

Saving Throws
TODO Saving Throws
Skills

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Gith Undercommon Common
Draconic Abyssal ,
Adjectives ,

Special Abilities

- **Gith Abilities:** Decadent Mastery, Martial Prodigy, Githyanki Psionics | Great Weapon Fighting, Second Wind, Action Surge (2), Extra Attack (2), Indomitable (3), Psionic Power, Telekinetic Adept, Guarded Mind, Bulw of Force, Telekinetic Master
Proficient in almost every s and tool

Special Equipment

- Silver Greatsword

Combat Tactics

Actions

Long Sword | Psionic Attack

Factions

ROLEPLAYING

Introduction

A strangely tall gaunt figure approaches through the m of the battlefield. "Perfectly

2500 x 3235
Image Dummy

CHA		of the battlefield. Perfect. More pathetic creatures to	
9 (0)		Appearance	
Saving Throws TODO Saving Throws		6'9", gaunt and wiry. Yellow skin, black eyes and black hair in a topknot. Armored with jewels, feathers and bones	
Skills		Expressions	
Proficiencies		When he speaks, he mostly only speaks in Gith because other languages are beneath him	
Damage Immunities		Mannerisms	
TODO Damage Immunities		Regal but aggressive posture	
Condition Immunities		Motivations	
TODO Condition Immunities		Complete disdain for rules and society. Ambitious and fiercely individualistic	
Senses TODO Senses		Passions	
Languages		He's not passionate about much other than killing. He's mostly bored and unenthusiastic about everything else	
Gith Undercommon Common Draconic Abyssal ,		Secrets	
Adjectives ,		He cannot return to his people after tiring of and rejecting their strong militaristic society	
Special Abilities		Background Story	
• Gith Abilities: Decadent Mastery, Martial Proficiency Githyanki Psionics Weapon Fighting, Shield Wind, Action Surge Attack (2), Indomitable Psionic Power, Teleport Adept, Guarded Mirror Bulwark of Force, Tactician Master Proficient in every skill and tool		<p>Trained from birth as a Knight and a Gish, Ham'za is a warrior of the highest degree. The combination of his martial and psionic abilities make him an unstoppable killing machine, unless he loses interest in the fight. He is also a rebel among his people. </p><p>After living hundreds of years in the Astral Plane, he grew tired of the rigid militaristic ways of his people and escaped to the material plane to find new sources of entertainment.</p><p>Arrogant, aggressive and cruel, his favorite source of entertainment is battle and torture. He may briefly align himself with a party if he thinks their goals might be fun and keep him entertained for a while, but it's unlikely he'll remain on their side for long if there's not enough battle to keep his interest. At which point, he'll probably just leave them and continue on his journey</p>	
Special Equipment		Personality	
• Silver Greatsword		<p>Trained from birth as a Knight and a Gish, Ham'za is a warrior of the highest degree. The combination of his martial and psionic abilities make him an unstoppable killing machine, unless he loses interest in the fight. He is also a rebel among his people. </p><p>After living hundreds of years in the Astral Plane, he grew tired of the rigid militaristic ways of his people and escaped to the material plane to find new sources of entertainment.</p><p>Arrogant, aggressive and cruel, his favorite source of entertainment is battle and torture. He may briefly align himself with a party if he thinks their goals might be fun and keep him entertained for a while, but it's unlikely he'll remain on their side for long if there's not enough battle to keep his interest. At which point, he'll probably just leave them and continue on his journey</p>	
Combat Tactics			
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