

late middle-aged dwarf
lawful evil
Level 5 fighter

Pronouns: they/them
Occupations: Smith; Merchant
Armor Class 18
Hit Points 39 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS
14	12	16	12	13

CHA

12

Saving Throws
TODO Saving Throws
Skills
Blacksmithing; Mining; Gems;
Leatherworking;

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Dwarven Common Draconic ,
Adjectives gruff ,

Special Abilities

- **Action Surge | Improved Critical | Secon Wind**

Special Equipment

- **Lorne Wears Bracers of Defense.**

Combat Tactics

Lorne will focus his attacks on the most apparently dangerous opponent but also use his action surge or second wind to keep any other opponents tied up in some way or another.

Actions

hand axe | War hammer

Factions

ROLEPLAYING

Introduction

Recommended as a fine blacksmith; often found in market browsing for metal and gems; Hire adventurer escort shipments.

Appearance

Stout

Expressions

**LORNE
STRONGHAMMER**

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2500 x 3235

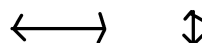


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ROLEPLAYING

Introduction

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Appearance

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Expressions

"That clinking and clanking of coins in a purse are
the sole reason I take my first breath in the
morning";

Mannerisms

Bobs his head while whistling an old dwarven
tune as he works away at his metals. Takes deep,
pensive breaths, nostrils flaring, before
answering most questions. Loves smoking cigars.

Motivations

Creating the finest forged products. Spreading his
smithing as far throughout the region as possible

Passions

Dwarven metals; fine cigars

Secrets

Lorne is in love with a halfling merchant who
passes through here-and-there. Although he
hasn't done anything yet, as a married man, he is
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BACKGROUND STORY

<p> Lorne was raised in the
SimmeredAshes [Large Mount
Range] Mountain range. His
parents were devout worship
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Shields [Any powerful Central
Dwarven God] and highly
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PERSONALITY

Lorne was raised in the Simmered Ashes [Large Mountain Range] Mountain range. His parents were devout worshippers of Hysdomman, the Father of Shields [Any powerful Central Dwarven God] and highly traditional. They were harsh on him, but fair, and always urged him to keep his hands busy in his own business, not others. As talented and renowned smiths, his family were also able to offer Lorne a lush and more-than-comfortable lifestyle. He thus absorbed and internalized the priority of wealth and proprietorship.

Although among the upper class of his time, Lorne had watched his parents' relentless toiling upon the anvil and forges. He learned that comfort is the result of long days of tireless labour. As his parents aged he began to take the role of proprietor and designer of Stronghammer Arms. To this day he swears by his name and lives for his brand.