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Saving Throws

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Skills

He has special insight in behaviors of orc war pa

Proficiencies

Damage Immunities

TODO Damage Immunit

Condition Immunities

TODO Condition Immunit

Senses

TODO Senses

Languages

Common C

Adjectives

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Special Abilities

• Half-Orc Traits: Darl

Menacing Relentles

Endurance Savage

Fighting Style: Prot

Second Wind Action

Combat Superiority

of War

Special Equipment

Combat Tactics

He is being trained in cor

maneuvers and battle ta

will fight by the book

Actions

Light Crossbow | Long Sv

Factions

ROLEPLAYING

Introduction

"Excuse me ma'am, can you please move along" asks the young-looking Half-Orc guarding the perimeter of the crime scene

Appearance

Tall and thin in a freshly pressed Watch uniform. Cropped tusks, bright brown eyes and close cropped brown hair

Expressions

"Umm... sir... Umm... I don't think you're allowed to do that sir", "Please stop resisting" "Please move along ma'am"

Mannerisms

Fidgets nervously with his hands in his pockets

Motivations

Wants to serve his city and help people

Passions

Collects toys

Secrets

His father leads a brutal orc raiding party

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BACKGROUND STORY

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small barracks room

PERSONALITY

Warsoc's father leads a powerful and especially brutal war party of orcs. With little stomach for the violence of his clan, he abandoned a raiding party in his young teens and made his way to town. He found that his tribe had lied and he wasn't immediately hated for it. He feared for his heritage, but in return he decided he would defend his new home. When he came of age, he joined The Watch. He's a rookie and not very confident in his skills, smarts or anything else really, but his trainer and sergeant think he's slowly becoming a good watchman. He's loyal and earnest but not very assertive for an officer, but he's working on it. Since he was part of a war-band for most of his youth, he has developed an affinity for the children's toys he was denied as a child and has amassed quite a collection in his small barracks room.