DRAAKE

middle aged adult human chaotic neutral Level 10 barbarian

Pronouns: he/him

Occupations: Bandit Leader

Armor Class 19

Hit Points 127 (TODO Hitdice)

Speed 30.

STR DEX CON INT WIS

19 18 18 10 12

CHA

15

Saving Throws TODO Saving Throws Skills

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common,
Adjectives Brutish,

Special Abilities

 Intimidating Presence | Mindless Rage | Feral Instinc Reckless Attack | Rage

Special Equipment

- Hand Axe +2
- Hand Axe +1
 Boots of Speed

Combat Tactics

Actions

Hand Axe +2 | Hand Axe +1

Factions

ROLEPLAYING

Introduction

Ha, what a fine sword you have. Let's have an arm wrestling contest. Winner the loser's prized sword!

Appearance

A tall, immensely broad shouldered human with sa and pepper medium length hair. Tanned skin show his years of wandering. Scars cover his body. His love of caused him to develop a slabely in more recent years.

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Image Dummy

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18 18 10 (+5) (+4) (+4) (+0) (+1)

CHA

15 (+3)

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Combat Tactics

Actions

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Factions

ROLEPLAYING

Introduction

Ha, what a fine sword you have. Let's have an arm wrestling contest. Winner gets the loser's prized sword!

Appearance

A tall, immensely broad shouldered human with salt and pepper medium length hair. Tanned sk show his years of wandering. Scars cover his body. His love of beer caused him to develop a slight pot-belly in more recent years, but he stil exudes dangerousness.

Expressions

"Want to arm wrestle?", "Let me show you my trophy collection [of swords]."

Mannerisms

Enjoys flexing. Broad dramatic hand gestures.

Motivations

Draake leads a band of about 100 bandits. He commands his men and women fairly and they look up to him.

Passions

Raids and banditry. War.

Secrets

His brother is secretly the local lord. The two communicate via matching message rings. The lord tells him which caravans to raid.

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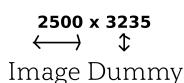
Raids and banditry. War.

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BACKGROUND STORY

The 2nd born son of a local baron, Draake could never sta still. As a young boy, he was formally trained as a knight. and his brother Trassel were inseperable, but Draake knew would never rule and he hate pomp of court life. At 16 he le the castle in the night looking adventure. He found it in a ta where he met Taron. The two teenagers quickly became frie Leaving his hometon of Oxlight behind him, the two adventured far and wide, botl starting and ending many figh along the way. During this tin the charismatic Draake convi more adventurers to join thei ranks. At 24, Draake was cap on a raid and brought back to town. His brother, now Lord, almost didn't recognize him.< Granted clemency, the tw agreed to enrich each other. Trassel ensured that Draake would become the local bandi leader by sending his soldiers against all other gangs and in return Trassel recieved a cut every raid. Draake would kee gang in line and would take n recruits (criminals from Oxligi which helped lower expenses Trassel and made him look be to the king. This arrangement persisted for the last 26 years



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