

2500 x 3235



Image Dummy

## HERCULE RIVERA

Middle Aged Adult Human  
Lawful Neutral  
Level 0 Civilian / Commoner

**Pronouns** - he/him

**Occupations** -

Magic Shop Owner

**Armor Class** - 13

**Hit Points** -

52 (TODO Hitdice)

**Speed** - 30.

STR	DEX	CON	INT	WIS
12	18	13	16	13
(+1)	(+4)	(+2)	(+3)	(+2)

**CHA**  
18  
(+4)

**Saving Throws** -  
**Skills** -

Far above average sleight of hand skills as it pertains to magic tricks

**Proficiencies** -

**Proficiency Mod** - +2

**Languages** -

Common Abyssal Infernal

**Adjectives** -

**Special Abilities**

**Special Equipment** -

**Combat Tactics**

**Actions**

**Factions**

Chamber

Commerce -

## ROLEPLAYING

### Introduction

Upon entering Hercule's Curiosity Shop, you are approached by a tall well-dressed man "Can I help you find your future?"

### Appearance

Tall, thin and raven-haired, with a widow's peak and a curly mustache. A fine tailored suit with tales and a top hat

### Expressions

"We can meet all of your magical needs!",  
"It's difficult to procure, but I may have some of that left in the back"

### Mannerisms

Does everything with a flourish. Broad exaggerated movements like a stage magician

### Motivations

Money

### Passions

Learning magic tricks

### Secrets

Hercule has no real magic abilities of his own, just slight of hand tricks and uncanny salesmanship

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**Saving Throws** -

TODO Saving Throws

**Skills** -

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**Proficiencies** - TODO

**Damage Immunities** -

TODO Damage Immunities

**Condition Immunities** -

TODO Condition Immunities

**Senses** - TODO Senses

**Languages** -

Common Abyssal Infernal

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**Special Equipment** -

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## BACKG STORY

Hercule's Curiosity Shop is a small, hidden shop in the heart of the city. It is owned by Hercule Rivera, a middle-aged adult human with a lawful neutral alignment. Hercule is a level 0 civilian / commoner. Having traveled through several lands, including the realm of sorcery, he has excelled in the craft of magic. Through his schooling, he has learned the current magic and opened his shop.

Most of the items he carries are trinkets and curiosities, but he also carries a stock of magical items for the vanguard. He uses spellcasters and symbols of material magic. He carries a stock of magical items again, he manages a useful magic sale, but he also sells and far more.

x 3235



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