

## FINGERS DOZEN

*Middle Aged Adult Half-Elf  
Lawful Neutral  
Level 4 Sorcerer*

**Pronouns:** he/him  
**Occupations:** Merchant  
**Armor Class** 13  
**Hit Points**  
35 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
10	16	14	12	10
(+0)	(+3)	(+2)	(+1)	(+0)

**CHA**  
16  
(+3)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common  
Elvish Sylvan  
**Adjectives**

### Special Abilities

### Special Equipment

### Combat Tactics

### Actions

### Factions

2500 x 3235

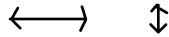


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## ROLEPLAYING

### Introduction

He runs a magic ring shop, patrons are adventurers and sailors. "Please come ins. Gaze yourselves upon my wares"

### Appearance

The most distinguishing aspect of Fingers Dozen is the six clasped fingers on both hands that each bear a shiny ring.

### Expressions

*Typically rounds out his sentences in plurals. "This rings will keeps you warm on an otherwise frigid nights."*

### Mannerisms

When not emoting with his hands, keeps his fingers clasped together, enjoys the clicking sound the rings make together.

### Motivations

Gold or magic items in exchange for rings OR identifying rings orMagical nature.

### Passions

### Secrets

Not allHis rings are magical and he has sold people non-magicalRings one more than one occasion.

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BACK  
STOR

Cell3

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