

CELL  
1

# HATHUNTI

young adult aetherborn  
chaotic neutral  
Level 8 rogue

**Pronouns:** they/them  
**Occupations:** Saboteur, Anarchist  
**Armor Class** 14  
**Hit Points** 31 (TODO Hitdice)  
**Speed** 35.

STR	DEX	CON	INT	WIS	CHA
12	16	14	15	11	17

**Saving Throws** TODO Saving Throws  
**Skills**

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Aetherborn Thieve's Cant ,  
**Adjectives** Chaotic ,

## Special Abilities

- Demolitions Expert | Alchemy | Improvised Trap Building | Stealth | Trap Building

## Special Equipment

- N/A

## Combat Tactics

## Actions

Fire and Explosives | Traps

## Factions

2500 x 3235

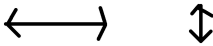


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# ROLEPLAYING

## Introduction

An explosion rocks a building one street over, an Aetherborn comes tearing around the corner barreling into the party

## Appearance

Small, lithe and faceless with shining blue eyes and fine leather armor covering ashen skin

## Expressions

Boom!!!, "Coming Through!, Wasn't here, Nobody saw nuthin!" "Fire is your friend!"

## Mannerisms

## Motivations

The unbridled excitement of absolute chaos. The thrill of danger

## Passions

The thrill and adrenaline that comes with danger and chaos

## Secrets

Where the rebel groups meet and their plans for disrupting the Consulate

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## Proficiencies TODO

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## CELL 2 Special Equipment

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**bottom stats 2**

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