

## FINGERS DOZEN

*middle aged adult half-elf  
lawful neutral  
Level 4 sorcerer*

**Pronouns:** he/him  
**Occupations:** Merchant  
**Armor Class** 13  
**Hit Points** 35 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS	CHA
10 ( )	16	14	12	10	16

**Saving Throws** TODO Saving Throws  
**Skills**

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Elvish Sylvan ,  
**Adjectives** ,

**Special Abilities**

**Special Equipment**

**Combat Tactics**

**Actions**

**Factions**

2500 x 3235

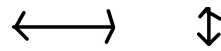


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## ROLEPLAYING

### Introduction

He runs a magic ring shop, patrons are adventurers and sailors. "Please come ins. Gaze yourselves upon my wares"

### Appearance

The most distinguishing aspect of Fingers Dozen is the six clasped fingers on both hands that each bear a shiny ring.

### Expressions

Typically rounds out his sentences in plurals. "This rings will keeps you warm on an otherwise frigid nights."

### Mannerisms

When not emoting with his hands, keeps his fingers clasped together, enjoys the clicking sound the rings make together.

### Motivations

Gold or magic items in exchange for rings OR identifying rings or Magical nature.

### Passions

### Secrets

Not allHis rings are magical and he has sold people non-magicalRings one more than one occasion.

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CELL 2

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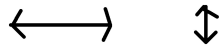


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