

2500 x 3235
Image Dummy

LEON GOLDMANE

older adult human
lawful good
Level 20 fighter

Pronouns: he/him
Occupations: King
Armor Class 21
Hit Points 210 (TODO Hitdice)
Speed 35.

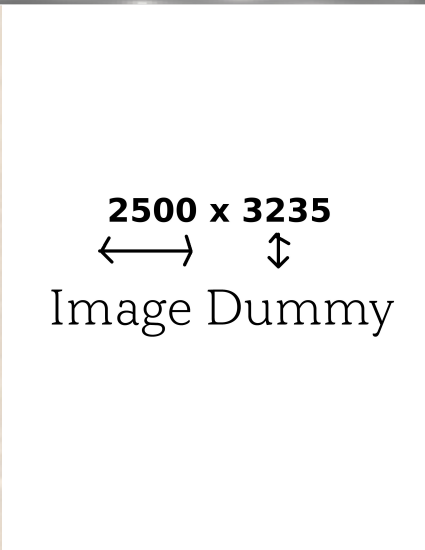
STR	DEX	CON	INT	WIS
20 (+5)	13 (+2)	20 (+5)	15 (+3)	12 (+1)

CHA
18
(+4)

Saving Throws TODO Saving Throws
Skills AthleticsIntimidation
Proficiencies TODO
Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Leonin Celestian
Adjectives ,

Special Abilities

- Second wind. (1/short rest). As a bonus action, king leon regains 1d10+20 Hitpoints. | Indomitability (3/long rest). When the King fails a saving throw, he can choose to reroll it. He must take the higher roll | Action surge. (2/day). King leon takes an additional action on his turn | Battlemaster superiority dice, which for simplicity, they are added to the attacks damage already.



ROLEPLAYING

Introduction

If the party attracts attention of royalty or politicians through their efforts, or if they meet at a high-profile event

Appearance

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Special Equipment

- The king's blade, an heirloom passed from king to king. It is a greatsword (technically whoever wields this blade is the king).
- He wears +2 mithril plate underneath his clothes.

Combat Tactics

King leon is merciful on the battlefield, choosing to rather incapacitate and imprison his humanoid enemies, rather than killing them. However, when encountering enemies who the king doesn't consider people, he is merciless and a killer.

Actions

The king can make 4 attacks.
Kingsblade- melee weapon attack: to hit, reach 5ft., Hit: (2d6 + 1d8 +

Factions

regains 1d10+20 HP. If King Leon is Indomitable. (3/long) When the King fails a throw, he can choose to roll it. He must take the roll | Action surge. If King Leon takes an action on his turn | Battlemaster super King Leon has super dice, which for simplicity they are d8s added to attacks damage already

Special Equipment

- The king's blade, a sword passed from king to king, a +3 greatsword (to whoever wields this the king).
- He wears +2 mithril armor underneath his clothing.

Combat Tactics

King Leon is merciful on the battlefield, choosing to rather incapacitate and imprison humanoid enemies, rather than killing them. However, when encountering enemies who the king doesn't consider people, he is merciless and a killer.

Actions

The king can make 4 attacks. Kingsblade- melee weapon attack: +14 to hit, reach 5ft., Hit: (2d6 + 1d8 + 8)

Factions

A 7-foot tall, well-built man, with a long purple and gold cape over one shoulder, and a glorious flowing golden mane.

Expressions

If meeting him in a social setting, he will refer to them as "new friends". If its because of their reputaion, "heroes"

Mannerisms

If particularly annoyed, the king will go to grip his sword, even if he doesn't currently have it on his back.

Motivations

He mustn't damage his reputation or dishonour his country. He lives for glory within the bounds of the law

Passions

He is very protective of his kings-blade, and he enjoys any chamce he gets to prove his strength on a battlefield.

Secrets

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Secrets

BACKGROUND STORY

King Leon started out as a low-born soldier, however he quickly rose up ranks with his natural talent and strength. He became known for his reputation as a powerful leader who commanded respect. After a while spent at this high position in the military, he completed a truly amazing feat of martial prowess . He became known for this deed throughout the land, and eventually word reached the king at the time, who had no heir to pass the crown to, so named Leon as his successor.

PERSONALITY