



MERRICK  
DUNFERMAN

Middle Aged Adult Halfling  
Lawful Good  
Level Civilian / Commoner

**Pronouns:** he/him  
**Occupations:**  
Tanner/Leather Worker  
**Armor Class** 16  
**Hit Points**  
46 (TODO Hitdice)  
**Speed** 25.

**STR** **DEX** **CON** **INT** **WIS**  
16 19 13 13 14  
(+3) (+5) (+2) (+2) (+2)

**CHA**  
12  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Proficiency with leather  
working tools  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Halfling  
**Adjectives**

Special Abilities

-

Special Equipment

-

Combat Tactics

Actions

Factions

Chamber of Commerce

Adventurer's Guild

Trading Companies

2500 x 3235

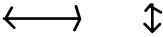


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ROLEPLAYING

Introduction

A Smiling Halfling, dirty and stained  
greetes you at the counter of the  
tanner's stall, "finest leatherwork  
you'll find!"

Appearance

Short and bald with nimble fingers  
stained black and brown up his arms  
A heavy apron filled with leather  
carving tools

Expressions

"Don't low-ball me, just look at the  
quality of this filigree! It's not my first  
day out of the woods"

Mannerisms

Always smiling, rubs his hands up and  
down his forearms

Motivations

Improving his craft, growing his  
business, training his children in the  
family trade

Passions

He sees himself as an artisan and  
loves his work

Secrets

A cantrip passed down for generation  
in his family that makes hides more  
pliable to work with and harder when  
they set

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**Proficiencies** TODO

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**Condition Immunities**  
TODO Condition  
Immunities  
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Halfling  
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BACK  
STORY

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