



# UTHRIEL SEAWALKER

Young Adult Water Genasi  
Chaotic Neutral  
Level 7 Sorcerer

**Pronouns:** she/her  
**Occupations:** Sailor  
**Armor Class** 14  
**Hit Points**  
40 (TODO Hitdice)  
**Speed**  
30 walking, 30 swimming.

STR	DEX	CON	INT	WIS
13	16	16	19	13
(+2)	(+3)	(+3)	(+5)	(+2)

## CHA

15  
(+3)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common,  
Priomrdial, Elven, Triton,  
**Adjectives**

## Special Abilities

Sorcerer Spellcasting, Font of  
Magic, MetaMagic | Storm  
Sorcery: Wind Speaker,  
Tempestuous Magic, Heart of  
the Storm, Storm Guide |  
Genasi Traits: Acid Resistance,  
Amphibious, Call to the Waves

## Special Equipment

Tempest Sails and a Ghost-  
Lantern Bowsprit

## Combat Tactics

## Actions

Spell Attacks | Cutlass

## Factions

The Djinn Rummy's Crew

2500 x 3235



Image Dummy

# ROLEPLAYING

## Introduction

A strange looking blue humanoid float  
down from the crow's nest as the party  
boards the ship

## Appearance

Muscular and Heavy-set, black hair,  
blue skin, pointed ears and loose flow  
robes. A swallow tattoo on her arm

## Expressions

"I own this sea"; "The weather owns

## Mannerisms

A slightly pigeon-toed walk and often  
speaks faster than is easily follow-al

## Motivations

A fierce confidence pushes her to  
improve herself every day and allow  
her to believe she can accomplish  
anything

## Passions

The Sea, The salt air, Her studies

## Secrets

She knows where there is a whole in  
world to the Elemental Plane of Water

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**Saving Throws**  
TODO Saving Throws  
**Skills** **Skills**

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition  
Immunities

**Senses** TODO Senses  
**Languages** Common,  
Priomrdial, Elven, Triton,  
**Adjectives**

**Special Abilities** Sorcerer  
Spellcasting, Font of Magic,  
MetaMagic | Storm Sorcery:  
Wind Speaker,  
Tempestuous Magic, Heart  
of the Storm, Storm Guide |  
Genasi Traits: Acid  
Resistance, Amphibious,  
Call to the Waves  
**Special Equipment**  
Tempest Sails and a Ghost-  
Lantern Bowsprit

## Combat Tactics

## Actions

Spell Attacks | Cutlass

## Factions

The Djinn Rummy's  
Crew

# ROLEPLAYING

## Introduction

A strange looking blue  
humanoid floats down from  
the crow's nest as the party  
boards the ship

## Appearance

Muscular and Heavy-set,  
black hair, light blue skin,  
pointed ears and loose  
flowing robes. A swallow  
tattoo on her arm

## Expressions

"I own this sea"; "The  
weather owns us"

## Mannerisms

A slightly pigeon-toed walk  
and often speaks faster  
than is easily follow-able

## Motivations

A fierce confidence pushes  
her to improve herself  
every day and allows her to  
believe she can accomplish  
anything

## Passions

The Sea, The salt air, Her  
studies

## Secrets

She knows where there is a  
whole in the world to the  
Elemental Plane of Water

# BACKGROUND STORY

The child of an errant Water  
Djinn and a Sea Elf, Uthriel  
has sea water in her veins.  
She grew up in and around  
the ocean and is more  
comfortable at sea than on  
land. In her teens she left  
her seaside home to attend  
a Sorcerer's University in  
the capital. Being that far  
from the water didn't sit  
well with her for long, so  
after just 2 years she  
returned and began working  
on ships until she had made  
enough money to buy her  
own. The Djinn Rummy is  
her ship and she runs cargo  
for customers but her  
favorite jobs are delivering  
adventurers to exotic  
locales.