Pronouns: he/him Occupations: River Guide **Armor Class 14 Hit Points** 57 (TODO Hitdice) Speed 30 walking, 30 swimming.

STR DEX CON INT WIS 17 13 (+2) (+4) (+2) (+2) (+2)

CHA 18 (+4)

**Saving Throws** 

TODO Saving Throws **Skills** Proficient in Nature Survival Stealth and Sleight of Hand **Proficiencies Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities** Senses TODO Senses Languages Common, Merfolk, Aquan, Thieve's Cant, **Adjectives** 

# **Special Abilities**

**Special Equipment** 

# **Combat Tactics**

He'll do his best to sneak attack with his net to restrain opponents if possible then will attack with either his sword or his spellcasting

**Factions** 

**Adventurer's Guild** 

Thieve's Guild

KAILANNO

Middle Aged Adult Other (You Will Be Asked To Specify) Chaotic Neutral Level 5 Rogue

Pronouns: he/him Occupations: River Guide **Armor Class 14 Hit Points** 57 (TODO Hitdice) Speed 30 walking, 30 swimming.

STR DEX CON INT WIS 14 17 13 13 14 (+2) (+4) (+2) (+2) (+2)

(+4)

2500 x 3235

Image Dummy

 $\longleftrightarrow$   $\updownarrow$ 

ROLEPLAYING

Pulling himself up on the riverside d

"I understand you need a guide dow the Umara safely, I'm the best there

7'5" tall with deep purple scaled skir

handsome features, lightly armored and abundance of pouches, webbed

"I'll get ya there", "Best guide on the

Quick movements and assured stand

He was of the Cosi Creed and still fo

the ways of the Trickster God out of

Introduction

**Appearance** 

**Expressions** 

**Mannerisms** 

**Motivations** 

**Passions** 

Baubles

Secrets

Money and Adventure

river!"

**Saving Throws** 

TODO Saving Throws Skills Skills Proficient in Nature Survival Stealth and Sleight of Hand

Proficiencies TODO

**Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition** 

**Immunities** Senses TODO Senses Languages Common, Merfolk, Aquan, Thieve's Cant.

Adjectives

**Special Abilities Merfolk** Traits: Amphibious Trickster Talents Cantrips: Vicious Mockery | Rogue Traits: Sneak Attack Cunning Action Uncanny Dodge | Arcane Trickster Traits: Mage Hand Legerdemain Cantrips: Mage Hand, Shocking Grasp, Shape Water Spells: Disguise Self, Tasha's Hideous Laughter, Witch Bolt

**Special Equipment** 

#### **Combat Tactics**

He'll do his best to sneak attack with his net to restrain opponents if possible then will attack with either his sword or his spellcasting

Actions

Net I Long Sword

**Factions** 

Adventurer's Guild

Thieve's Guild

# ROLEPLAYING

#### Introduction

Pulling himself up on the riverside dock "I understand you need a guide down the Umara safely, I'm the best

#### **Appearance**

7'5" tall with deep purple scaled skin, handsome features, lightly armored with and abundance of pouches, webbed digits

## **Expressions**

Cell3

"I'll get ya there", "Best guide on the river!'

### **Mannerisms**

Ouick movements and assured stance

Money and Adventure

# **Passions**

Baubles

#### Secrets

He was of the Cosi Creed and still follows the ways of the Trickster God out of habit

BACKGROUND STORY