

ALBRECHT MUKHT

Middle-Aged Half-Orc/Half-Dwarf Neutral Evil Level 5 Barbarian

Pronouns: he/them Occupations: Roofer; Contractor; Mason; Carpenter Armor Class 13 Hit Points 48 (TODO Hitdice) Speed 25.

STR DEX CON INT WIS

18 12 16 9 (0) 10 (+0)

CHA

8 (-1)

Saving Throws
TODO Saving Throws
Skills Roofing: Woodworking;
Masonry: Intimidation
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common, Orcish,

Special Abilities

Adjectives Racist,

Unarmored Defense | Relentless Endurance | Savage Attacks | Reckless Attack | Rage

Special Equipment

Combat Tactics

Albrecht has worked to control his anger and will likely only rage if vehemently provoked. After this point, however, better duck and run.

Actions

Maul | Javelin

Factions



ROLEPLAYING

Introduction

Often encountered while working a contracting job on a home or busin such as a tavern or inn. Performing some roofing or general repairs he shout out to ask a party to pitch-in some gold in return. May also appresinister looking adventurers with ar offer to 'free the land' from the vile clutches of humans or some other and ask him/her to 'off' a few mem of said race.

Appearance

Stout and muscular - barrel shaped; Tanned reddish brown skin; Deep br dreadlocks with blonde highlights; various scars on his body and one a his right eye;

Expressions

"If you gots a need, I do the deed"; "(Glancing around at the buildings) Pcraftsmanship. Damned (elves/humcouldn't build quality if they tried"; "of you need to learn discipline. Take good trade. This ugly place needs be tradesmen"; "Those damned elves a full of pigshit. We'll get rid of 'em eventually"; "Petty humans and thei politics. I say, kill 'em all. They're all same";

Mannerisms

Speaks in something of a low growl; Easily distracted; Will forego tasks to complete a puzzle; carries small wor sliding puzzles he built wherever he and uses them to answer to problem he's facing; always pointing out the differences between the races yet co tell the difference between members the same race.

Motivations

A paradoxically deeply racist multiindividual, Albrecht experiences his greatest joy when human or elven populations are diminished in numb He is also highly driven to have a ha in as many building projects in his current town or city so he can brag about his renown.

Passions

Woodworking; puzzles; racism

Secrets

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Armor Class 13
Hit Points
48 (TODO Hitdice)
Speed 25.

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CHA

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Saving Throws

TODO Saving Throws **Skills Skills** Roofing; Woodworking; Masonry; Intimidation

Proficiencies TODO

Damage Immunities

TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities
Senses TODO Senses
Languages Common

Languages Common, Orcish, Dwarvish, Adjectives Racist,

Special Abilities

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Cell3

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Passions

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Secrets

BACKGROUND STORY

Brushing his dreadlocks from his eyes, Albrecht stares down the elves approaching his work site. <i>"Oy, git yer dirty feet off this site! Yer gonna taint the beauty of my work!" </i> spitting in their direction. The two elves remark to each other about the rarity they see nailing shingles to the roof of the new tavern. A half-orc? A feral dwarf? They cannot be certain. His muscular body and scars tell a story of a man who is not civilized. per se. A man who would unleash rage upon them. The elves depart. The progeny of a Dwarven slave woman who answered to Orcish slavers in a barbaric tribe. Albrecht had no true connection to family, as one might know it, except to hate others and unleash rage upon those who challenge him. Tired of the poor and sloppy indulgences of his tribe, Albrecht sought greater wealth and power. He followed a trading caravan he saw passing in the distance of the plains, offering to help them with any repairs or services they might need. He continued on with this 'hired-hand' type business upon arriving in the town of Meership Downs, a small sailing port and bustling sea-side community. Here he grew his talents, but also his hatred for other races as the village was frequented by many types of people carousing, drinking. fighting, and all-around ne'er-do-wells. Now, Albrecht focuses on having his 'stamp' on as many buildings, ships, wagons, and so forth, as he possibly can. He puts his anger and hatred into his work knowing that unleashing his rage would not only be dangerous for others, but most certainly for himself.