

Rivan the Hag Hunter

RIVAN THE HAG HUNTER

Older Adult Hexblood
Lawful Neutral
Level 7 Blood Hunter Order Of The Profane Soul

Pronouns - he/him
Occupations - Monster Hunter
Armor Class - 14
Hit Points - 79 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS	CHA
19	12	17	18	13	9
(+5)	(+1)	(+4)	(+4)	(+2)	(0)

Saving Throws - Skills -

{ "Hexblood Abilities"=>[{"Darkvision"=>"You can see in dim light within 60 feet of you as if it were bright light and in darkness as if it were dim light.", "Fey Resilience"=>"You have advantage on saving throws you make to avoid or end the charmed condition on yourself.", "Hex Magic"=>"You can cast the Disguise Self and Hex spells with this trait. Intelligence, Wisdom, or Charisma is your spellcasting ability for these spells (choose when you gain this lineage). Once you cast either of these spells with this trait, you can't cast that spell with it again until you finish a long rest. You can also cast these spells using any spells slots you have.", "Magic Token"=>"As an action, you can harmlessly pull out one of your nails, a tooth, or a lock of hair. This token is imbued with magic until you finish a long rest. While the token is imbued in this way, you can use an action to

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Passion

The feywild plane.

Secret

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become

ROLEPLAYING

Introduction

Out of the mist of the swamp, a tall man with wild hair, pale blue skin and an Eldercross walks confidently towards you

Appearance

Tall and gaunt with wild white hair, pale blue skin, black eyes, an eldercross atop his head and ragged ill-fitting armor

Expressions

Be ye witches?

I'm a hunter of things that hunt

Mannerisms

Mild facial twitch that looks like a wink

Motivations

Revenge. Staving off the inevitable.

Passions

The Hunts; in the feywild or the material plane.

Secrets

He will some day become what he hunts.

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smite's psychic damage equal to your Intelligence modifier (minimum of 1 damage). Your brand lasts until you dismiss it, or you apply a brand to another creature. Your brand counts as a spell for the purposes of dispel magic, and the spell level is equal to half of your blood hunter level (maximum of 9th level spell). Once you use this feature, you can't use it again until you finish a short or long rest."}}, "Order of the Profane Soul Abilities"=> [{"Otherworldly Patron"=>"Hexblade", "Pact Magic"=>[{"Spell Slots"=>2, "Spell DC"=>14, "Cantrips"=>"Toll The Dead, Eldritch Blast", "Spells"=>"Hex, Crown of Madness, Mind Thrust, Misty Step"}], "Rite Focus"=>"The Hexblade - Whenever you target a creature with a blood curse, your next attack against the cursed creature deals additional damage equal to your proficiency modifier", "Mystic Frenzy"=>"when you use your action to cast a cantrip, you can immediately make one weapon attack as a bonus action.", "Revealed Arcana"=>"The Hexblade - You can cast Branding Smite once using a pact magic spell slot. You can't do so again until you finish a long rest"}]}

Proficiencies -
Proficiency Mod - +3

Languages -
Common Sylvan Undercommon Abyssal
Infernal {"id"=>"cult_of_blood_hunters",
"name"=>"Cult of Blood Hunters"}
Adjectives - Stoic, Haunted, Desperate,

Special Abilities -

Special Equipment -

Combat Tactics

He wont hesitate to fight any monster but will go out of his way not to fight normal people

Actions -

Factions

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