

CELL  
ONE

**RAHIM**

*middle age peak halfling*  
*lawful good*  
*Level 0 civilian*

**Pronouns:** he/him  
**Occupations:** Caravanseraï proprietor  
**Armor Class** 10  
**Hit Points** 3 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS	CHA
13 ( )	10	12	18	11	14

**Saving Throws** TODO Saving Throws  
**Skills** Mercantile Connections  
**Proficiencies** TODO  
**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Human elvish halfling orkish ,  
**Adjectives** Kind ,

- Special Abilities**
- Lucky | Brave
- Special Equipment**
- A stellar looking glass
  - signed by the inventor. Rahim sets it up at night in the courtyard
  - for his guests to stargaze.

**Combat Tactics**

**Actions**

**Factions**



**ROLEPLAYING**

**Introduction**

G-g-good d-d-day, muh-muh-my friends. Horses and c-c-camels around back, puh-puh-please. A d-d-drink?

**Appearance**

Rotund; pocked cheeks. Drab shalvar pants, a worn, faded kamarband belt, beige jameh shirt slightly untucked.

**Expressions**

"An unmitigated disaster"; (referencing lacrosse)  
"Kluskap number one!"

**Mannerisms**

Stutters; squeezes eyes shut; guttural throat noises.  
Raises index finger when he wants to interrupt a speaker.

**Motivations**

Rahim aims to provide the kind of respite he believes the austere region demands.

**Passions**

Rahim's two daughters are his heart; he happily discusses fine wine, sweet ice, amateur astronomy, lacrosse.

**Secrets**

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Combat Tactics

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CELL 2

2500 x 3235  
↔ ↕

Image Dummy

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