

500 x 3235  
→ ↓  
Image Dummy

2500 x 3235  
↔ ↓  
Image Dummy

Slizz'nek

**SLIZZ'NEK**

*Middle Aged Adult Other (You Will Be Asked To Specify)*  
*Chaotic Neutral*  
*Level Civilian / Commoner*

---

**Pronouns** - he/him  
**Occupations** - Dockworker  
**Armor Class** - 14  
**Hit Points** - 43 (TODO Hitdice)  
**Speed** - 30 walking, 30 swimming.

---

<b>STR</b>	<b>DEX</b>	<b>CON</b>	<b>INT</b>	<b>WIS</b>	<b>CHA</b>
<b>18</b>	<b>11</b>	<b>17</b>	<b>9 (0)</b>	<b>14</b>	<b>8 (-1)</b>
<b>(+4)</b>	<b>(+1)</b>	<b>(+4)</b>		<b>(+2)</b>	

---

**Saving Throws** -  
**Skills** -  
**Proficiencies** -  
**Proficiency Mod** -

---

**Languages** - Common Draconic Aquan  
**Adjectives** -

---

**Special Abilities** -

**Special Equipment**

**Combat Tactics**

He's not keen to fight, but he won't go out of his way to avoid one. He's not much on tactics, he'll claw, bite and slash with his tale until he wins or loses

**Actions** -

**Factions**

**His Tribe**  
Role:

**Thieve's Guild**  
Role:

**ROLEPLAYING**

---

**Introduction**

A gruff and scaly lizardfolk pushes past you, guiding a cart full of crates down the dock. "Outta da way, softskin!"

**Appearance**

Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth

**Expressions**

"Y'all softskins don't know how to live", "Gotta get my work done, it's almost time to eat"

**Mannerisms**

Clumsy and slow moving

**Motivations**

Food

**Passions**

also food

**Secrets**

he occasionally helps smuggle goods passed port officials

**ROLEPLAYING**

---

**Introduction**

A gruff and scaly lizardfolk pushes past you, guiding a cart full of crates down the dock. "Outta da way, softskin!"

**Appearance**

Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth

**Expressions**

"Y'all softskins don't know how to live", "Gotta get my work done, it's almost time to eat"

**Mannerisms**

Clumsy and slow moving

**Motivations**

Food

**Passions**

also food

**Secrets**

he occasionally helps smuggle goods passed port officials

---

**SLIZZ'NEK**

*Middle Aged Adult Other (You Will Be Asked To Specify)*  
*Chaotic Neutral*  
*Level Civilian / Commoner*

---

**Pronouns** - he/him  
**Occupations** - Dockworker  
**Armor Class** - 14  
**Hit Points** - 43 (TODO Hitdice)  
**Speed** - 30 walking, 30 swimming.

---

<b>STR</b>	<b>DEX</b>	<b>CON</b>	<b>INT</b>	<b>WIS</b>
<b>18</b>	<b>11</b>	<b>17</b>	<b>9 (0)</b>	<b>14</b>
<b>(+4)</b>	<b>(+1)</b>	<b>(+4)</b>		<b>(+2)</b>

---

**CHA**  
**8**  
**(-1)**

---

**Saving Throws** -  
**Saving Throws** -  
**Skills** -  
**Proficiencies** -

---

**Languages** - Common Draconic Aquan  
**Adjectives** -

---

**Special Abilities** -

**Special Equipment**

**Combat Tactics**

He's not keen to fight, but he won't go out of his way to avoid one. He's not much on tactics, he'll claw, bite and slash with his tale until he wins or loses

way to avoid one. He's not much on tactics, he'll claw, bite and slash with his tale until he wins or loses

**Actions**

-

**Factions**

**His Tribe**

Role:

**Thieve's Guild**

Role: