

## EZIO R'ZLATHE

Middle Aged Drow Chaotic Good Level 10 Rogue; Assassin; Scout

Pronouns: he/him Occupations: Thieves' guild advisor; insurgent; diplomat Armor Class 16 Hit Points 83 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 12
 18
 13
 12
 14

 (+1)
 (+4)
 (+2)
 (+1)
 (+2)

16 (+3)

Saving Throws
TODO Saving Throws
Skills
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Drow Common
Underdark common Elvish
Dwarven Thieves' cant
Halfling Gnomish
Adiectives Dark.

### Special Abilities

**Special Equipment** 

**Combat Tactics** 

Actions

Factions

Broken-off tribes of the Underdark



## ROLEPLAYING

#### Introduction

Ezio will approach those who seem they could help undercut a city's political factions; Often flits betwee political courts and mercantile guilt making deals; Commission adventurers to infiltrate a religious order with a misinformation campaign.

### **Appearance**

Lithe and muscularlight bluskin; deep silver eyes

### **Expressions**

"Diplomacy by blades as blades are the truest of diplomats"; "My people will mend the rift between the Upperworld and Underdark - be it in our own way";

### **Mannerisms**

Grinds his teeth while evaluating a situation or answering questions. Bites his lip in thought. Almost exclusively furrows his brow. Typica clasps his hands behind his back beneath his cloak.

### **Motivations**

Diffusing political diplomacy in the region to make space for his tribe of Drow who have departed from the main population. Generating as muc misinformation as possible to undermine religious and political orders.

### **Passions**

Politics. Watching fire burn.

### Secrets

Ezio keeps a multitude of secrets about his political connections and their intentions. He uses these like a commodity.

# EZIO R'ZLATHE

Middle Aged Drow Chaotic Good Level 10 Rogue; Assassin; Scout

Pronouns: he/him Occupations: Thieves' guild advisor; insurgent; diplomat Armor Class 16 Hit Points 83 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 12
 18
 13
 12
 14

 (+1)
 (+4)
 (+2)
 (+1)
 (+2)

16 (+3)

Saving Throws
TODO Saving Throws
Skills Skills

### Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities
Senses TODO Senses
Languages Drow Common
Underdark common Elvish
Dwarven Thieves' cant
Halfling Gnomish
Adjectives Dark,

### Special Abilities

**Special Equipment** 

**Combat Tactics** 

Actions

-

### **Factions**

Broken-off tribes of the Underdark

### ROLEPLAYING

#### Introduction

Ezio will approach those who seem they could help undercut a city's political factions; Often flits between political courts and mercantile guilds making deals; Commission adventurers to infiltrate a religious order with a misinformation campaign.

### **Appearance**

Lithe and muscularlight blue skin; deep silver eyes

### **Expressions**

"Diplomacy by blades as blades are the truest of diplomats"; "My people will mend the rift between the Upperworld and Underdark be it in our own way";

### Cell3 Mannerisms

Grinds his teeth while evaluating a situation or answering questions. Bites his lip in thought. Almost exclusively furrows his brow. Typically clasps his hands behind his back beneath his cloak.

### **Motivations**

Diffusing political diplomacy in the region to make space for his tribe of Drow who have departed from the main population.
Generating as much misinformation as possible to undermine religious and political orders.

### **Passions**

Politics. Watching fire burn.

### Secrets

Ezio keeps a multitude of secrets about his political connections and their intentions. He uses these like a commodity.



# BACK STOR

Ezio's pe who wor the Grea Forgotte chose th witnesse matriard Lollth [C God]. Al tribe hea saw evid Great Ol the rise position the mate planes Irrt, the Thirst, F Drought Lord of ( [Two Fo separate into the of those and thos wander betweer and the Disaffec rulers, E and bec enemies pantheo . Underda power a Forgotte clan beg and tithi Hurr [A o Shadow Because size and other ap became Ezio's tr night, th summo deity to to strike with gn almost loosely were ur village. Demon I on the I Daur'zz any Dro village] people of these hounds father a especia home, a family. Ziirr'kho uncle R non) bra beast, b death, y heroes death th young E protecti baseme silently cellar tr his fath shortsw hound c victory, and price Ezio lurl shadow outside Drooling jaws in beast sl the two from the sunk the

> He's sin hero. Th