

## GLEM THE DURABLE SHILL

*middle aged half-halfling/half-dwarf  
neutral good  
Level 10 rogue*

**Pronouns:** he/him  
**Occupations:**  
Document Creator; Forge; Fence  
**Armor Class** 14  
**Hit Points** 65 (TODO Hitdice)  
**Speed** 40.

STR	DEX	CON	INT	WIS
11	( ) 16	11	17	12

**CHA**  
17

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Disguise; Persuasion; Forgery  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Common Thieves' Cant Halfling  
Dwarven ,  
**Adjectives** ,

### Special Abilities

- Sneak attack, Cunning Action  
Uncanny Dodge, Evasion |  
Psionic Power | Psi-Bolstered  
Knack | Psychic Whispers | Soul  
Blades

### Special Equipment

- {"Gloves of Fast Draw - can  
teleport any item on your  
person to your hand.  
Attunement may be necessary.  
Grip the items you want to  
fast draw. Hold them the way  
you want them to appear in  
your hand and say the command  
word 'remember'. Any time  
after an item has been attuned  
it can be reflexively teleported  
to your hand. Note="=>"The  
item must be on your person  
for this to work."}

## ROLEPLAYING

### Introduction

A small but hearty figure slides through a market crowd towards you, flipping through documents while spying your party.

### Appearance

Under four feet tall. Rusty skin and short Caesar cut. Well-kept leathers. Multiple scroll cases adorn his person.

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- Contraband Concealment  
Container - When this item is  
created the creator selects a  
material (spice, coin or any  
other mundane material) and  
a command word. The container  
has a seemingly endless  
source of whatever mundane  
object is selected, though it  
deteriorates from existence  
within a day of being removed  
from the container. When the  
command word is spoken and  
the container is opened, it  
reveals completely different  
contents. Stored in an  
extraplanar space, the  
container may store any  
amount that would make sense  
for the size of the container,  
and then by shutting the

2500 x 3235

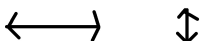


Image Dummy

2500 x 3235

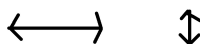


Image Dummy

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- Contraband Concealment Container - When the creator created the container, the container was made of mundane material (spice, coin, etc.) and was a mundane object. The container has a secret command word. The container is an endless source of mundane objects, though it deteriorates in existence within a container. When the command word is spoken, the container is opened and reveals completely its contents. Stored in extraplanar space, the container may store an amount that would not make sense for the size of the container, and then by shutting the container, the bag will store the contents away until the command word is spoken again.

Combat Tactics

Glem is quite courageous, but not foolhardy. He knows his limits. He will use his psionics to disorient opponents in order to calm a situation or make space to flee. If pressed, he will try negotiating before combat.

Actions

Dagger | Off-hand Dagger.

Factions

Expressions

"Can't be found when you're nobody in particular"; "How many lives have you already lived?"; "Plain sight? Overrated."

Mannerisms

Obsessed with documents. Pinches the bridge of nose while thinking. Shuffles through pockets & cases. Whispers to self.

Motivations

Glem hopes to rewrite portions of history and the roles of its players.

Passions

Identity and identification processes. The possibilities of the mind to create a self.

Secrets

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