

MORION **DEFAYE**

middle aged adult elf lawful neutral Level 10 paladin

Pronouns: he/him **Occupations:** Priest, Abbot, Overseer, Caravan Guard **Armor Class** 19 **Hit Points** 85 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS

15 10 17 12 18 (+3) (+0) (+4) (+1) (+4)

CHA

18 (+4)

Saving Throws

TODO Saving Throws

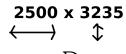
Persuasion; Intimidation Athletics; Insight; Medicine; Religion **Proficiencies**

Damage Immunities TODO Damage Immunit

Condition Immunities TODO Condition Immunities

Senses TODO Senses Languages

Common Elven Dwarver



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Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses Languages Common Elven Dwarven Orcish, Adjectives ,

Special Abilities

• Divine Sense, Lay on Hands, Divine Smite, Extra Attack, Aura of Protection, Aura of Courage, | Command, Compelled Duel, Warding Bond, Zone of Truth, Aura of Vitality, Spirit Guardians, Champion Challenge, Turn the Tide, Divine Allegiance | Spells: 1 - 4; 2 - 3; 3 - 2

Special Equipment

- Belt of the Sacred Mount. Wondrous Item (waist). Rare, requires attunement by a paladin. A leather belt with plates of steel every few inches. The belt buckle depicts a golden horse's head. When the wearer summons a creature with the Find Steed spell, the creature gains a bonus to attacks, damage, and AC equal to the wearer's proficiency modifier.
- Compelling Maul. Magic Weapon. Uncommon, requires attunement by a paladin. A compelling weapon is gaudy and covered in fine metals and gems and is slightly larger than an average weapon of its type. It deals a bonus 2 psychic damage with each hit. When the weapon scores a critical hit, the weapon casts Compelled Duel on the creature hit. Creatures immune to the charmed condition are immune to this effect.

Combat Tactics

Morion is a very dangerous opponent.

ULCISIT, Adjectives .

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Combat Tactics

Morion is a very dangerous opponent. Particularly because he is rarely alone and usually accompanied by a number of warforged warrior priests. As a combatant he will often use divine abilities to manipulate the situation before charging forward with his Compelling Maul.

Actions

Compelling Maul (2d6+2 Bludgeoning Damage)

Image Dummy

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Factions

ROLEPLAYING

Introduction

Hooves clop on the ground Warrior priests approach on horseback clad in lush robes. "Make way for the caravan!"

Appearance

Clad in ornate plate over lush robes of grey and white. Detailed with Coins. Long, braided golden

Expressions

"Coin demands Order and thus trade rules our way forward", "We are only divided by our ability to create wealth"

Mannerisms

Near perfect posture. Never wastes energy on gestures or words. Makes clear and concise statements and movements.

Motivations

To advance venture capitalism. Morion desires that all societies operate as mercantile communities.

Passions

Capitalism.

Secrets

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BACKGROUND STORY

As a high priest of Waukeen [or any

other God of Civilization or Mercantile/Capitalist Communities], Morion believes in the power of venture capitalism, mercantile culture, and clear divisions of labour. He is a champion of this clergy and a warrior for its causes. He grew up in a High Elven community committed to the establishment of the ideals that insist that 'civilized' societies <i>must</i> rely on a clear division of labor; a clarity which can only be achieved by relying on the power of wealth as the primary feature for division. To these clergy, trade of coin and goods is central to maintaining law and order and, as such, the church has

dedicated champions to protecting marketplaces, caravans, and any other vectors for the spread of capitalism. They have established powerful 'armies' of warrior abbots and priests, adorned in lush tunics of arey and white highlighted with



rare coins sewn into the fabrics Morion has spent his many years dedicated to this clergy. Battling surrounding nations as a warrior priest, He has gained notoriety for his ruthlessness and divinely imbued abilities. Even within the hierarchy. These clergy literally battle one on one for advancement to the upper echelons. And Morion has gained a reputation as a dangerous opponent and dedicated member of the community. The upper clergy consist primarily of Elves and Humans while the lower echelons are made up of the same plus a large proportion of Warforged created by gifted High Elf and Human devout. he is not engaged in complex rituals and prayer to the Marketplace Eternal at the Mercantile Temple, Morion is most often found escorting high-value trade caravans through distant trade routes. He is often accompanied by a small battalion of warforged dedicated to the mercantile clergy. Morion is quite fond of one particular follower, <a href=https://getvibrantgames.com/npc2/cure

Personality