adolescent human

RUTGARD ELDERHUT

chaotic neutral Level 2 fighter

Pronouns: he/him Occupations: Brigand **Armor Class 14**

Hit Points 29 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS 14 15 13

CHA 16

16

Saving Throws TODO Saving Throws Skills

Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses Languages Common, Adjectives ,

Special Abilities

· Fighting Style: Defense, Second Wind, Action Surge **Athletics, Intimidation**

Special Equipment

Combat Tactics

Straight ahead with his sword and he proves outmatched, he'll fall back and use his bow if possible

Actions

Sword | Bow

Factions

ROLEPLAYING

Introduction

A burly young man steps of into the firelight, "Don't anybody move, we've got y surrounded"

Appearance

Tall and broad with sandy I and a five o'clock shadow t makes him look older than is. Dressed in cheap leathe

Expressions

Cell3

"Aye, don't you be trying anythin funny", "Just hand yer loot and we'll be on ou way, no need to get yersel hurt"

Mannerisms

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2500 x 3235

Image Dummy

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Mannerisms

An odd accent and a touch of a slur

Motivations

Money, survival, power

Passions

Clog Dancing

Secrets

He's not in charge of the gang, but he definitely knows who is

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BACKGROUND STORY

Rutgard grew up poor in a s mining town with not much in t way of prospects. He was a big and a bit of a scrapper, but had always expected to grow up and work in the mine. Unfortunately the time he grew up, the mine I run dry and most of the town ha moved on. Setting off find his fortunes elsewhere witl cheap suit of leather armor and cheap sword and bow, he quick found work on the more unsavo side. His boss rounded up a gro of like-minded, impoverished youngsters and set them loose robbing travelers and merchant along the less policed travel rou Proving a good fit for I Rutgard was soon given his own crew.

Personality

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