



## LIBIL CLEMANTIA

Older Adult Half-Elf  
Neutral Good  
Level 5 Rogue

**Pronouns:** she-her  
**Occupations:** Merchant  
**Armor Class** 16  
**Hit Points**  
30 (TODO Hitdice)  
**Speed** 30.

| STR  | DEX  | CON  | INT  | WIS  |
|------|------|------|------|------|
| 10   | 16   | 10   | 15   | 16   |
| (+0) | (+3) | (+0) | (+3) | (+3) |

**CHA**  
18  
(+4)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Persuasion; Perception;  
Thieves' Tools; Intimidation;  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Elven  
Dwarven Thieves' Cant  
**Adjectives** Lithe,

### Special Abilities

-

### Special Equipment

-

### Combat Tactics

Will almost exclusively  
withdraw to a distance and  
use her longbow.

### Actions

-

### Factions

**Regional Merchants' Guild** -  
*Guild Leader*

**Thieves' Guild - Regional** -  
*High Journeyman*

2500 x 3235

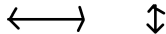


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## ROLEPLAYING

### Introduction

A half-Elven woman in semi-fine  
clothes overlooks market booths  
directing the chaos. "You there!  
Business or pleasure?"

### Appearance

Strangely muscular for old age.  
Tabard in heraldic colors & appropriate  
symbols of Merchants'  
guild. Long silver hair.

### Expressions

"*Schemers won't police 'emselves*";  
"*Bookkeeping and accounts. That's  
the future.*"; "*Gotta protect against  
companies!*"

### Mannerisms

Assertively directs buyers and seller  
Always jingles a handful of coins.

### Motivations

To ensure that the Regional Thieves  
Guild has more control over the  
Merchants' Guild

### Passions

Unionization. Bringing the market to  
the people.

### Secrets

She is subverting the Merchants' gui  
in an attempt to bring it under contr  
of the Regional Thieves' Guild.

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**Proficiencies** TODO

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## BACKSTORY

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