Hogarrk

middle aged adult bugbear chaotic neutral Level 3 barbarian

Pronouns: he/him

Occupations: Security/Enforcer

Armor Class 15

Hit Points 38 (TODO Hitdice)

STR

Speed 30.

Skills

20 17

Saving Throws TODO Saving Throws

Proficiencies TODO

Damage Immunities TODO Damage Immunities **Condition Immunities** TODO Condition Immunities

Senses TODO Senses

Languages Common Goblin Thieve's Cant,

Adjectives Brash,

Special Abilities Surprise Attack | Long-Limbed | Powerful Build | Reckless Attack | Rage

CON

16

INT

8

WIS

9

CHA

6

Special Equipment

• A huge bone-handled mace covered in spikes that counts as a +1 magical great club

DEX

Combat Tactics

Actions

Great Mace | Punch

Factions

2500 x 3235 ← ↑ ↑

ROLEPLAYING

Introduction

The party discovers a secret entrance to the local thieve's guild, Hogarrk stands inside the door asking for a password Appearance

He is a massive hulking beast standing almost 8 feet tall and 350lbs. He is wearing what looks like reclaimed pieces leather armor. His skin is a hair-covered dark tan brown and his hair dark brown and unkempt. He has large pointed ears and a bestial face. He carries a large, heavy, spiked mace with a handle made of bone

Expressions

password?, "you should have had the password", "Hogarrk SMASH!!!"
Mannerisms

He is large, unkempt and dumb as a brick. He regularly picks his nose and picks his teeth with the spikes on his mace Motivations

Food, Money, Fear

Passions

N/A

Secrets

He knows the password

Background

Driven out of his clan when he was challenged by a younger, stronger Bugbear for the role of pack alpha, he went into exile rather than die fighting for leadership. He wandered for several years fending for himself before he was captured by slavers and sold into servitude as an enforcer/security. He found that he relished his new role as it provided a steady meal, a frequent outlet for his aggression and as little thinking as possible