

KABLAM

Adolescent Kenku
Neutral
Level 3 Rogue

Pronouns - she/her

Occupations -

Pickpocket / Forger / Spy

Armor Class - 14

Hit Points -

38 (TODO Hitdice)

Speed - 30.

STR	DEX	CON	INT	WIS
11	18	13	16	17
(+1)	(+4)	(+2)	(+3)	(+4)

CHA

17
(+4)

Saving Throws -

Skills - Proficient in Stealth

Sleight of Hand

Thieve's Tools and Forgery
Kits

Proficiencies -

Proficiency Mod - +2

Languages -

Common Auran

Adjectives -

Special Abilities -

Special Equipment

Combat Tactics

She'll fight with her
dagger, but will generally
try to run first

Actions -

Factions

A Thieve's/Assassin's
Guild -

2500 x 3235

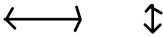


Image Dummy

ROLEPLAYING

Introduction

A cloaked figure
approaches hurriedly out of
a dark alley, Bumping into
you. "Kablam" the figure
says and begins to run

Appearance

Short and covered head
to toe in a dark cloak, Black
feathers, beak and shining
black eyes peaking out of
the opening

Expressions

"Kablam"

Mannerisms

Moves her head in a
bird-like manner

Motivations

Survival. Serving her
masters at the guild

Passions

Shiny things

Secrets

Lots of things that she's
done for the guild

KABLAM

Adolescent Kenku
Neutral
Level 3 Rogue

Pronouns - she/her

Occupations -

Pickpocket / Forger / Spy

Armor Class - 14

Hit Points -

38 (TODO Hitdice)

Speed - 30.

STR	DEX	CON	INT	WIS
11	18	13	16	17
(+1)	(+4)	(+2)	(+3)	(+4)

CHA

17
(+4)

Saving Throws -

TODO Saving Throws

Skills -

Proficient in Stealth

Sleight of Hand

Thieve's Tools and Forgery
Kits

Proficiencies - TODO

Damage Immunities -

TODO Damage Immunities

Condition Immunities -

TODO Condition
Immunities

Senses - TODO Senses

Languages -

Common Auran

Adjectives -

Special Abilities -

Special Equipment

Combat Tactics

She'll fight with her
dagger, but will generally
try to run first

Actions -

Factions

A
Thieve's/Assassin's
Guild

ROLEPLAYING

Introduction

A cloaked figure
approaches hurriedly out
of a dark alley, Bumping
into you. "Kablam" the
figure says and begins to
run

Appearance

Short and covered
head to toe in a dark
cloak, Black feathers,
beak and shining black
eyes peaking out of the
opening

Expressions

"Kablam"

Mannerisms

Moves her head in a
bird-like manner

Motivations

Survival. Serving her
masters at the guild

Passions

Shiny things

Secrets

Lots of things that
she's done for the guild

BACKG STORY

Kablam's
is the ex
her family
the wilder
for a whil
way into
trying to
for herself
and recru
of the loc
Knowing
Kenku, s
trained to
services f
quick fing
excellent
mimicry
excellent
She does
she does i

x 3235



Dummy