

2500 x 3235



Image Dummy

## NARMANALETH

Elderly Kalashtar  
Lawful Good  
Level 20 Shaman

**Pronouns** - he/him  
**Occupations** - Hermit  
**Armor Class** - 13  
**Hit Points** -  
173 (TODO Hitdice)  
**Speed** - 20.

**STR DEX CON INT WIS**  
**8 11 14 18 20**  
**(-1) (+1) (+2) (+4) (+5)**

**CHA**  
**20**  
**(+5)**

**Saving Throws** -  
**Skills** -  
Herbalism and Potion Making  
**Proficiencies** -  
**Proficiency Mod** -

**Languages** -  
Common Quori Celestial  
**Adjectives** -

### Special Abilities

### Special Equipment

### Combat Tactics

Due to his frailty, he will mostly use magic and psionics if he's forced to fight, but he mostly only fights on the astral plane

### Actions

### Factions

**Monks of Adaran**  
Role:

## ROLEPLAYING

### Introduction

In small clearing, a leathery old man tends a small pot over a fire. "The Spirits said you would come. Please sit"

### Appearance

Heavily tanned and wrinkled with long gray hair. Loose-fitting animal hide armor and linen clothes and cloudy white eyes

### Expressions

"The Spirits have spoken", "Your path is clear to me", "Il-Yannah surrounds you with its light"

### Mannerisms

Needs staff to walk, very hunched and has tremors

### Motivations

Helping the spirits carry out their wishes. Spreading the light of Il-Yannah. Fighting the Inspired

### Passions

### Secrets

He speaks to the spirits through his spirit and knows what they want. He's been fleeing the Dreaming Dark his whole lif

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## BACKGROUNDS

After coming to the world and seeing the world as it is, he is posed by the world. Dark and the world. Narmanaleth the world. back and the world. a shaman spirit to the world. with other realms, he adept and practicing his chosen with and addition to to combat Dreaming astral plane seek out adventure find their path behest. He very tired almost looking would footsteps knowledge kind, he madness twin spirit much fear between older.

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