

## EZIO R'ZLATHE

Middle Aged Drow  
Chaotic Good  
Level 10 Rogue; Assassin;  
Scout

**Pronouns:** he/him  
**Occupations:**  
Thieves' guild advisor;  
insurgent; diplomat  
**Armor Class** 16  
**Hit Points**  
83 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
12	18	13	12	14
(+1)	(+4)	(+2)	(+1)	(+2)

**CHA**  
16  
(+3)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Drow Common  
Underdark common Elvish  
Dwarven Thieves' cant  
Halfling Gnomish  
**Adjectives** Dark,

### Special Abilities

-

### Special Equipment

-

### Combat Tactics

### Actions

-

### Factions

Broken-off tribes of the  
Underdark



## ROLEPLAYING

### Introduction

Ezio will approach those who seem to be able to help undercut a city's political factions; Often flits between political courts and mercantile guilds making deals; Commission adventurers to infiltrate a religious order with a misinformation campaign.

### Appearance

<p>Lithe and muscular</p>light blue skin; deep silver eyes

### Expressions

"Diplomacy by blades as blades are the truest of diplomats"; "My people will mend the rift between the Upperworld and Underdark - be it in our own way";

### Mannerisms

Grinds his teeth while evaluating a situation or answering questions. Bites his lip in thought. Almost exclusively furrows his brow. Typically clasps his hands behind his back beneath his cloak.

### Motivations

Diffusing political diplomacy in the region to make space for his tribe of Drow who have departed from the main population. Generating as much misinformation as possible to undermine religious and political orders.

### Passions

Politics. Watching fire burn.

### Secrets

Ezio keeps a multitude of secrets about his political connections and their intentions. He uses these like a commodity.

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