

2500 x 3235
Image Dummy

ANDREL NIGHTFOOT

*young adult halfling
chaotic good
Level 8 ranger*

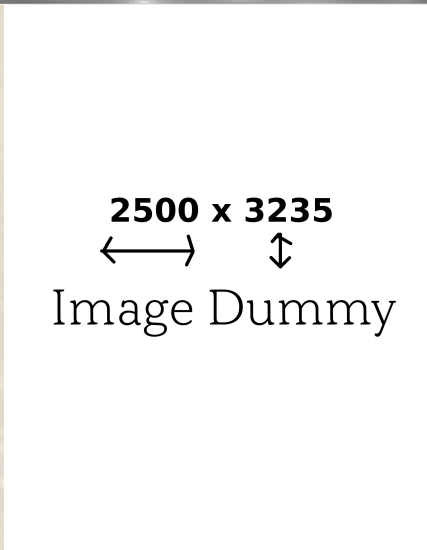
Pronouns: she/her
Occupations: Guide/Adventurer
Armor Class 16
Hit Points 83 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS
13 (+2)	19 (+5)	14 (+2)	16 (+3)	18 (+4)

CHA
15
(+3)

Saving Throws TODO Saving Throws
Skills exceptional pathfinder
Proficiencies TODO
Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Halfling Orcish
Adjectives ,

Special Abilities



ROLEPLAYING

Introduction

Looking for a guide through a heavily forested area, the party approaches the local adventurer's guild to hire one

Appearance

Small and Lithe with light brown hair tied back in a braid. Close fitting leather armor and a scar over her left eye

Expressions

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Special Abilities

- Favoured Enemy: Orc, Goblin, Giant, Natural Explorer, Ranger, Spellcasting, Fighting Style: Archery, Primeval Awareness, Extra Attack, Land's Stride | Lu Brave, Halfling Nimbleness | Ghostwise Telepathy | Dread Ambusher, Umbral Sight, Iron Mind, Gloom Stalker Spells | Al Crossbow Expert, Sharpshooter

Special Equipment

- Seeker's Compass

Combat Tactics

Prefer's Distance Fighting, but isn't afraid to mix it up close and person she has to

Actions

Light Crossbow | Short Sword

Factions

ROLEPLAYING

Introduction

Looking for a guide through a heavily forested area, the party

- Favoured Enemy: Orc Giant, Natural Explorer, Ranger Spellcasting Style: Archery, Prime Awareness, Extra Attack, Land's Stride | Luck Halfling Nimbleness, Ghostwise Telepathy, Ambusher, Umbral Sight, Mind, Gloom Stalker, Alert, Crossbow Expertise, Sharpshooter

Special Equipment

- Seeker's Compass

Combat Tactics

Prefer's Distance Fighting
afraid to mix it up close a
personal if she has to

Actions

Light Crossbow | Short Sword

Factions

Expressions

"Shhhhhh!", "Something big has come this way recently", "I'll guide ya where ya need to go, maybe even in one piece"

Mannerisms

regularly fusses at the scar over her eye. Fidgets with a small rabbit's foot on her belt

Motivations

Loves an adventure, Likes to explore, hates orcs

Passions

Has a passion for the freedom of nature and the wild

Secrets

Knows where a den of forest Trolls live

heavily forested area, the party approaches the local adventure guild to hire one

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Small and Lithe with light brown hair tied back in a braid. Close fitting leather armor and a scarf over her left eye

Expressions

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even in one piece"

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Motivations

Loves an adventure, Likes to explore, hates orcs

Passions

Has a passion for the freedom of nature and the wild

Secrets

Knows where a den of forest Troglodytes live

BACKGROUND STORY

Andrel grew up in a reclusive tribe o Ghostwise and was trained early as hunter and scout. Unlike a lot of her tribe, she was seized by the wander that afflicts many Halflings, she left deeps woods and ventured out into society to make her name. Her reputation as a hunter and guide precedes her and is widely regarded one of the best people to help travel find their way safely through any section of woodland. Over the years she has also developed a strong distaste for orcs and their regular attempts to ambush travelers.

PERSONALITY