2500 x 3235

Image Dummy

NOEL

young adult warforged
neutral good
Level 5 ranger

Pronouns: they/them
Occupations: Lone wonderer / outcast / no use for money
Armor Class 14
Hit Points 30 (TODO Hitdice)
Speed 35.

STR	DEX	CON	INT	WIS	CHA
12 ()	16	16	11	11	12

Saving Throws TODO Saving Throws
Skills

Proficiencies TODO

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common and Elvish ,
Adjectives Diligent ,

CELL ONE

Special Abilities

- There are some downsides to having amnesia. When Noel finds out about their past, if events go against their current alignment, Noel would make a wisdom saving throw (DC 10). If they fail, they take 1d4 physic damage and that damage is removed from their max HP. | N/A | N/A | N/A | Noel starts as a Ranger. When the DM reveals more information about Noel's past through the story, Noel is able to reflect those changes on their character sheet: Meaning that if in Noel's past, the DM reveals they were a thief, Noel could obtain proficiency in thief's tools, or even multiclass as a rogue. This special ability can happen at anytime and is not related to experience, but is up to the DM.
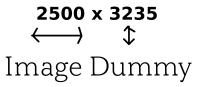
Special Equipment

- Noel has a unique mask they found in a dump. it is a bit cracked in places. It resembles a comedy mask from a traveling theater.

Combat Tactics

Actions

Zephyr Strike | Hunters Mark

Factions

ROLEPLAYING

Introduction

Mysterious figure in the bell tower causes rumors by locals. No memories and needs help figuring out their past.

Appearance

A metal figure, rusted and dented. Well used metals and worn leather armor. looks like body was not well taken care of.

Expressions

"My memories escape me."

Mannerisms

When Noel can't remember something, they grind their metal mouth. They tap their head as they think.

Motivations

Noel knows they use to be someone, but they cannot remember who. They search for answers.
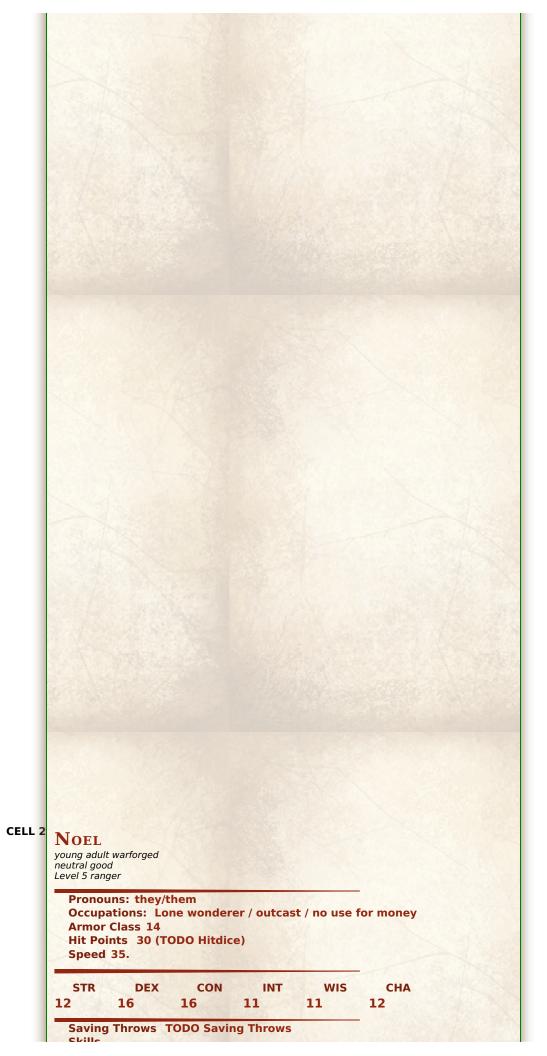
Passions

Noel loves all animals. They have found nothing but love from forest creatures and will always give kindness in return.

Secrets

They do not know much about their past, but they do know of one name, though not to whom it belongs to.

CELL 2

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