ABRINET OF DIR DAWA ("RILEY")

late tweens drow neutral good Level 5 rogue - scout

Pronouns: she/her
Occupations:
Mail runner between Underdar
towns
Armor Class 14
Hit Points 30 (TODO Hitdice)
Speed 30 (50 with Steam Shoes

STR DEX CON INT WIS

9 10 17 15 15

CHA

18

Saving Throws TODO Saving Throws Skills Stealth; Disguise; Perception; Deception; Persuasion; Surviv

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Drow duergar hum
Adjectives Nimble,

Special Abilities

• Uncanny Dodge | Skirmisher Cunning Action

Special Equipment

- Dog Vlad at home with her husband; Steam Shoes
- filled with coal and ignited t double movement for 1-4 hours.

Combat Tactics

Abrinet will not hesitate to engage with hostile combatants, particularly if they are interfering with her 'running' messages with her colleagues.

Actions

Shortsword | Hand Crossbow

Factions

ROLEPLAYING

Introduction

A flash of black silk swishe past you, and you stumble

my gods, I am so sorry!" the dark elf turns and bows.

Appearance

Expensive black silks wrap tightly around her strong limbs; a short skirt of leath mail bundles strapped to s

Expressions

"Hey you!"; (seizing clothes LOVE this!"; "Crew love!"; (rolling eyes) "Oh my gods "Right?"

Cell3

Mannerisms

Laughs at everyting "Ah! A Ah!"; attention focused on correspondent at a time, except when dogs are pres

Motivations

Everyone needs a torch to sparkle and shine in the da Riley focuses her light on everyone else. Leads run group.

Passions

Abrinet is passionate about fashion, chalk sketching, horew of runners, and ensurementation among her people. She also loves dog

Secrets

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2500 x 3235

Image Dummy

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Motivations

Everyone needs a torch to sparkle and shine in the dark; Riley focuses her light on everyone else. Leads run group.

Passions

Abrinet is passionate about fashion, chalk sketching, her crew of runners, and ensuring communication among her people. She also low dogs.

Secrets

Background Story

The Drow are a largely rejected race in the Realms. Numeorus tribes have departe from traditional ways in hope achieving peace for themselv and between themselves and denizens of the Upper World. clans of Dire Dawa [Any Underdark Village] of North Woreda [Any Underdark Region seek such noble ends. A selfappointed council of diplomat this village have made it their goal to spread the word that t people of the Underdark are b set to survive and flourish wit the cooperation of the other of the Realms. Since most magic is under strict cor within most of the Underdark thus messages and missives a difficult to convey, the people Dire Dawa needed to rely on actual footwork to pass mess between and across the peop of the Underdark who sought escape the control of the few deities who had gained the majority of control in the regi They relied on 'runners' to bri messages back and forth. Abr was chosen as one of the few play this revered position.</p Although not the fittest of most able, it was her commitr to absolving the Underdark of ills that convinced her town council to appoint her as a 'runner'. She has yet to let the down, except for her more the occasional travels to the Upperworld.

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