

### **N**ARMANALETH

Elderly Kalashtar Lawful Good Level 20 Shaman

> Pronouns: he/him Occupations: Hermit Armor Class 13 Hit Points 173 (TODO Hitdice) Speed 20.

**STR DEX CON INT WIS**8 11 14 18 20
(-1) (+1) (+2) (+4) (+5)

20 (+5)

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Saving Throws
TODO Saving Throws
Skills
Herbalism and Potion

Making

Proficiencies

Damage Immunities
TODO Damage Immunities

Condition Immunities
TODO Condition
Immunities

**Senses** TODO Senses **Languages** Common Quori Celestial

Adjectives

#### **Special Abilities**

-

#### **Special Equipment**

-

#### **Combat Tactics**

Due to his frailty, he will mostly use magic and psionics if he's forced to fight, but he mostly only fights on the astral plane

#### Actions

-

#### **Factions**

Monks of Adaran -

# 2500 x 3235

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## Image Dummy

## ROLEPLAYING

#### Introduction

In small clearing, a leathery old man tends a small pot over a fire. "The Spirits said you would come. Please sit"

#### **Appearance**

Heavily tanned and wrinkled with long gray hair. Loosefitting animal hide armor and linen clothes and cloudy white eyes

#### **Expressions**

"The Spirits have spoken", "Your path is clear to me", "Il-Yannah surrounds you with its light"

#### **Mannerisms**

Needs staff to walk, very hunched and has tremors

#### **Motivations**

Helping the spirits carry out their wishes. Spreading the light of II-Yannah. Fighting the Inspired

#### **Passions**

#### **Secrets**

He speaks to the spirits through his spirit and knows what they want. He's been fleeing the Dreaming Dark his whole lif

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## BACK STOR

After co and seeing by the Drea Riedra, Nar into the wo back and fo shaman. Us to help him spirits of ot became ve years of pra powerful in speaks with In addition to combat t Dreaming [ plane, he w heroes and them find t spirit's beh and very tir almost don for those w his footster knowledge. kind, he ha caused by I they are mi further bety

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