

## CLAUDEIGHM "HOT PANTS" BATTLEWEAVE

young adult other (you will be asked to specify)  
chaotic neutral  
Level 3 warlock

**Pronouns:** they/them  
**Occupations:** Prostitute  
**Armor Class** 14  
**Hit Points** 25 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS	CHA
9 ( )	13	14	12	14	19

**Saving Throws** TODO Saving Throws  
**Skills** Persuasion

### Proficiencies

**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Undercommon Duergar Draconic ,  
**Adjectives** ,

### Special Abilities

- Extended Spell | Spells: 0 - 4; 1 - 4; 2 - 2; | Pants of Charming

### Special Equipment

- <b>Pants of Charming</b> - Claudeighm has numerous pairs of these paints etched with magical runes. They have 3 charges. While wearing them
- she can expend 1 charge as an action to cast the charm person spell (save DC 13) on a humanoid within 30 feet of her
- provided that her and the target can see each other. The pants regain all expended charges daily at dawn.

### Combat Tactics

Claideighm will use enchantments to gain advantage in most situations, especially combat, charming others. Another way that she attracts such a high volume of customers.

### Actions

### Factions

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↔ ↑  
Image Dummy

2500 x 3235  
↔ ↑  
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## ROLEPLAYING

### Introduction

A slender dwarven woman in revealing leathers stretches in the umbr draping an alley. "Bid thee a night of fun?"

### Appearance

A well-build dwarven woman wearing suggestive leathers and with b etching. Brown curls tumble to her shoulders.

### Expressions

"I can make every night memorable"; "Ever seen through the dawn?"  
"Imagine how many nights you've wasted without me"

### Mannerisms

Walks with their hips. Almost always has one eye cocked. Beckons w finger. Often grooms theiokr hair and clothes.

### Motivations

They seek to expose the connection between magistrates and the se slave trade.

### Passions

Sex. Working-class people. Sunrises.

### Secrets

They are a warlock whose patron is a Forgotten God who has charge them with a life of hedonism.

## ROLEPLAYING

### Introduction

A slender dwarven woman in revealing leathers stretches in the umbra draping an alley. "Bid thee a night of fun?"

### Appearance

A well-build dwarven woman wearing suggestive leathers and with blue etching. Brown curls tumble to her shoulders.

### Expressions

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"Imagine how many nights you've wasted without me"

### Mannerisms

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They seek to expose the connection between magistrates and the sex slave trade.

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Bottom