

TANAROLF LYKOSTHEMAK

middle aged adult other (you will be asked to specify)
lawful neutral
Level 3 fighter

Pronouns: he/him
Occupations: Prison Guard
Armor Class 16
Hit Points 34 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS	CHA
18 ()	12	16	14	11	15

Saving Throws TODO Saving Throws
Skills

Proficiencies TODO

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Minotaur ,
Adjectives ,

Special Abilities

- Minotaur Traits: Horns Goring Rush Hammering Horns Imposing Presence
Natural Weapon Menacing Relentless Endurance Savage Attack | Fighting Style:
Defense Second Wind Action Surge | Combat Superiority Student of War

Special Equipment

- Arcane Lock Key

Combat Tactics

Will use his whip to attack at distance then use his morning star and horns to attack at close range

Actions

Bullwhip | Morning Star

Factions

CELL ONE

2500 x 3235

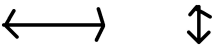


Image Dummy

ROLEPLAYING

Introduction

The massive horned bovine man callously sliding a tray of slop under the cell door, "Dinner time scrag!"

Appearance

Tall and wide with a white and brown spotted hide. Large curved horns, full chain armor and big brown eyes

Expressions

"Quiet scrag! I'm in charge here", "Shut up and eat your gruel" , "Don't even bother thinking about escape from here"

Mannerisms

an almost permanent sneer on his face. Walks with a swagger of bravado

Motivations

Keeping order, doing his duty and occasionally taking out his natural aggression

Passions

Secrets

He enjoys abusing prisoners

TANAROLF LYKOSTHEMAK

middle aged adult other (you will be asked to specify)
lawful neutral
Level 3 fighter

Pronouns: he/him
Occupations: Prison Guard
Armor Class 16
Hit Points 34 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS	CHA
18	12	16	14	11	15

Saving Throws TODO Saving Throws
Skills

Proficiencies TODO

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Minotaur ,
Adjectives ,

Special Abilities

- Minotaur Traits: Horns Goring Rush Hammering Horns
Imposing Presence Natural Weapon Menacing Relentless
Endurance Savage Attack | Fighting Style: Defense
Second Wind Action Surge | Combat Superiority Student
of War

Special Equipment

- Arcane Lock Key

Combat Tactics

Will use his whip to attack at distance then use his morning
star and horns to attack at close range

Actions

Bullwhip | Morning Star

Factions

CELL 2

2500 x 3235
↔ ↕
Image Dummy

ROLEPLAYING

Introduction

The massive horned bovine man callously sliding a tray of slop under the cell door, "Dinner time scrag!"

Appearance

Tall and wide with a white and brown spotted hide. Large curved horns, full chain armor and big brown eyes

Expressions

"Quiet scrag! I'm in charge here", "Shut up and eat your gruel" , "Don't even bother thinking about escape from here"

Mannerisms

an almost permanent sneer on his face. Walks with a swagger of bravado

Motivations

Keeping order, doing his duty and occasionally taking out his natural aggression

Passions

Secrets

He enjoys abusing prisoners

Bottom