

Illianith Mizzruiel

ILLIANITH MIZZRUIEL

Young Adult Elf
Neutral Evil
Level 3 Rogue Assassin

Pronouns - she/her
Occupations - Escort / Assassin
Armor Class - 14
Hit Points - 47 (TODO Hitdice)
Speed - 35.

STR	DEX	CON	INT	WIS	CHA
12	19	14	15	13	18
(+1)	(+5)	(+2)	(+3)	(+2)	(+4)

Saving Throws -
Skills -

{ "Elf Abilities"=>[{"Fey Ancestry"=>"Advantage on saving throws againsts charm and immune to sleep magic", "Trance"=>"Elves don't need to sleep. Instead, they meditate deeply, remaining semiconscious, for 4 hours a day. (The Common word for such meditation is "trance.") While meditating, you can dream after a fashion; such dreams are actually mental exercises that have become reflexive through years of practice. After Resting in this way, you gain the same benefit that a human does from 8 hours of sleep"}], "Drow Abilities"=>[{"Superior Darkvision"=>"See 120 in like bright light in dim light and like dim light in darkness", "Keen Senses"=>"Proficiency in Perception", "Sunlight Sensitivity"=>"disadvantage on attack and perception roles in direct sunlight", "Drow Magic"=>"Can cast Dancing Lights, Faerie Fire, Darkness", "Drow Weapons Training"=>"Proficient with rapiers, shortwords and hand crossbow"}], "Rogue Abilities"=>[{"Expertise"=>"Double proficiency bonus with Thieve's Tools and Sleight of Hand", "Sneak Attack"=>"Once per turn can add 3d6 to one creature she hits with a ranged or finesse attack if she has advantage on the attack or if the target is engaged with another creater", "Cunning Action"=>"Can tak a bonus action on each turn to Hide, Disengage or Dash"}], "Assassin Abilities"=>[{"Assassinate"=>"You have advantage on attack rolls against any creature that hasn't taken a turn in the combat yet. In addition, any hit you score against a creature that is surprised is a critical hit"}]}

Proficiencies -
Proficiency Mod - +2

Languages -

Common Undercommon Elvish Dwarvish Thieve's Cant { "id"=>"assassin_s_guild", "name"=>"Assassin's Guild"} { "id"=>"drow_clan", "name"=>"Drow Clan" }

Adjectives - Sexy, Demure, Vicious,

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Proficiencies -

ROLEPLAYING

Introduction

A knock at your Inn door reveals a stunning dark skinned elf. /"You're looking for companionship this fine evening?/"

Appearance

Stunningly beautiful with blueish black skin, long black hair and ruby eyes. She is scantily but tastefully dressed

Expressions

How may I please you?

What are your tastes?

My client sends their regards

Mannerisms

She moves like oil on glass, batting her eyes and pursing her full lips

Motivations

Revenge

Passions

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Motivations

Revenge

Passions

Hunting killers

Secrets

She is a madame assassin's employer's victims

500 x 3235
→ ↕
Image Dummy

2500 x 3235
↔ ↕
Image Dummy

Special Abilities

1

Special Equipment

—

Combat Tactics

She will always attack by surprise and go for the immediate kill

Actions

1

Factions

Hunting her family's killers

Secrets

She works for her madame and for the assassin's guild. She knows the names of her employers and her victims

Languages -

Common	Undercommon
Elvish	Dwarvish
Thieve's	Cant

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{ "id" => "assassin_s_guild",  
  "name" => "Assassin's  
Guild" }
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{ "id" => "draw_clan",  
  "name" => "Draw Clan" }
```

Adjectives -

Sexy, Demure, Vicious,

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Factions