

# LLEWELLYN BROADLORE

elderly elf  
lawful neutral  
Level 10 wizard

**Pronouns:** he/him  
**Occupations:** Bookshop Owner  
**Armor Class** 10  
**Hit Points** 87 (TODO Hitdice)  
**Speed** 20.

STR	DEX	CON	INT	WIS	CHA
7	10	9	19	19	12

**Saving Throws** TODO Saving Throws  
**Skills** Very Proficient in ArcanaHistory and Lore

**Proficiencies** TODO  
**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Elvish Dwarvish ,  
**Adjectives** ,

**Special Abilities** Divination Savant Portent Expert Divination The Third Eye | Spellcasting Arcane Recovery School of Divination | Darkvision Keen Senses Fey Ancestry Trance Elf Weapon Training

**Special Equipment**

## COMBAT TACTICS

He will only ever fight if his life is directly threatened at which point he'll use his spellcasting to fight

## ACTIONS

Spellcasting

## FACTIONS

## TEST

$$\begin{array}{c} \text{2500} \times \text{3235} \\ \longleftrightarrow \quad \updownarrow \end{array}$$

## Introduction

A regal looking elderly elf awaits inside the Eldritch Bookshop. "Good day friends! We have all the latest editions!"

## Appearance

White-haired and wizened, though still very gaunt and regal. Well-dressed and clean

## Expressions

"I'm sorry, we don't carry dirty books here", "We may have some tomes to your liking, but they're definitely not cheap"

## Mannerisms

Slow and feeble, walks with a staff

## Motivations

He loves books and the pursuit of knowledge

## Passions

Books and writing

## Secrets

He may have various magical tomes and scrolls locked in his backroom safe at any given time

## BACKGROUND

Llewellyn is a very old man, even by elf standards. He's spent much of his life travelling around the realms collecting books and studying lore. As he grew too old for the life of an adventurer, he settled in the city and opened a store to display and pass on his huge collection.

He is always interested in bringing in new lore and historical volumes, and can become distracted and talk at lengths about history, lore and arcana. To him, knowledge is its own reward.

During his travels he has collected a number of magical tomes and scrolls which he keeps under lock and key at the shop. A player would have to heavily impress him to sell one of them though, and even then, they would be very expensive.