

RAHIM

Middle Age Peak Halfling Lawful Good Level 0 Civilian

Pronouns: he/him Occupations: Caravanserai proprietor Armor Class 10 Hit Points 3 (TODO Hitdice) Speed 25.

STR DEX CON INT WIS13 10 12 18 11
(+2) (+0) (+1) (+4) (+1)

14 (+2)

Saving Throws
TODO Saving Throws
Skills Mercantile Connections
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Human, elvish,
halfling, orcish,
Adjectives Kind,

Special Abilities

Lucky | Brave

Special Equipment

A stellar looking glass signed by the inventor. Rahim sets it up at night in the courtyard for his guests to stargaze.

Combat Tactics

Actions

Factions

The Canvaserai of Mont Ire



ROLEPLAYING

Introduction

G-g-good d-d-day, muh-muh-my frie Horses and c-c-camels around back puh-puh-please. A d-d-drink?

Appearance

Rotund; pocked cheeks. Drab shalva pants, a worn, faded kamarband bel beige jameh shirt slightly untucked.

Expressions

"An unmitigated disaster"; (referenc lacrosse) "Kluskap number one!"

Mannerisms

Stutters; squeezes eyes shut; guttur throat noises. Raises index finger wh he wants to interrupt a speaker.

Motivations

Rahim aims to provide the kind of re he believes the austere region dema

Passions

Rahim's two daughters are his heart happily discusses fine wine, sweet ic amateur astronomy, lacrosse.

Secrets

RAHIM

Middle Age Peak Halfling Lawful Good Level 0 Civilian

Pronouns: he/him Occupations: Caravanserai proprietor Armor Class 10 Hit Points 3 (TODO Hitdice) Speed 25.

 STR
 DEX
 CON
 INT
 WIS

 13
 10
 12
 18
 11

 (+2)
 (+0)
 (+1)
 (+4)
 (+1)

14 (+2)

> Saving Throws TODO Saving Throws Skills Skills Mercantile Connections

Proficiencies TODO Damage Immunities

TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities
Senses TODO Senses
Languages Human, elvish,
halfling, orcish,

Adjectives Kind,

Special Abilities Lucky | Brave

Special Equipment A stellar looking glass signed by the inventor. Rahim sets it up at night in the courtyard for his guests to stargaze.

Combat Tactics

Actions

Factions

The Canvaserai of Mont Ire

ROLEPLAYING

Introduction

G-g-good d-d-day, muhmuh-my friends. Horses and c-c-camels around back, puh-puh-please. A d-d-dipk2

Appearance

Rotund; pocked cheeks. Drab shalvar pants, a worn, faded kamarband belt, beige jameh shirt slightly untucked.

Expressions

"An unmitigated disaster"; (referencing lacrosse) "Kluskap number one!"

Mannerisms

Cell3

Stutters; squeezes eyes shut; guttural throat noises. Raises index finger when he wants to interrupt a speaker.

Motivations

Rahim aims to provide the kind of respite he believes the austere region demands.

Passions

Rahim's two daughters are his heart; he happily discusses fine wine, sweet ice, amateur astronomy, lacrosse.

Secrets

BACKGROUND STORY

The remote frontier towns of Errk, Cloh, and Mont Ire, are closely interconnected shanty-style communities within a short travel from one another amidst the mountainous pseudo-desert landscapes of the Eves of Tomorrow [any semi-Wasteland area]. They are close enough to have established a makeshift government and militia. A much needed pact to manage the roving bands of marauders and various monstrosities that populate the wastes.Rahim grew up in this challenging environment and wed his sweetheart, Mallum. The two have made a name for themselves as propritors of one of the finest rest stops in the region where they offer some of the finest consumables around, serving fine grub and wines and, with their deep cellar, one of the few purveyors of flavored ices for hundreds of miles