

Ham'za

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*Middle Aged Adult Gith
Chaotic Evil
Level 18 Fighter Psi Warrior*

Pronouns - he/him
Occupations - Raider
Armor Class - 22
Hit Points - 214 (TODO Hitdice)
Speed - 35.

STR	DEX	CON	INT	WIS	CHA
20	18	17	20	14	19
(+5)	(+4)	(+4)	(+5)	(+2)	(+5)

Saving Throws - Skills -
{ "Githyanki Abilities"=>[{"Decadent Mastery"=>"Proficiency with all artisan's tools", "Martial Prodigy"=>"You are proficient with light and medium armor and with shortswords, longswords, and greatswords", "Githyanki Psionics"=>"You know the Mage Hand cantrip, and the hand is invisible when you cast the cantrip with this trait. When you reach 3rd level, you can cast the Jump spell once with this trait, and you regain the ability to do so when you finish a long rest. When you reach 5th level, you can cast the Misty Step spell once with this trait, and you regain the ability to do so when you finish a long rest. Intelligence is your spellcasting ability for

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ROLEPLAYING

Introduction

A strangely tall gaunt figure approaches through the mist of the battlefield. "Perfect! More pathetic creatures to kill!"

Appearance

6'9", gaunt and wiry. Yellow skin, black eyes and black hair in a topknot. Armored with jewels, feathers and bones

Expressions

When he speaks, he mostly only speaks in Gith because other languages are beneath him

Mannerisms

Regal but aggressive posture

Motivations

Complete disdain for rules and society. Ambitious and fiercely individualistic

Passions

He's not passionate about much other than killing. He's mostly bored and unenthusiastic about everything else

Secrets

He cannot return to his people after tiring of and rejecting their strong militaristic society

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Proficiencies -

Proficiency Mod - +6

Languages -

Gith Undercommon Common Draconic Abyssal

Adjectives - Vicious, Terrifying, Lazy,

Special Abilities -

Special Equipment -

Combat Tactics

He will fight anyone, anywhere, anytime

Actions -

Factions

Role:

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