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Image Dummy

Tony 'The Carp' Sarducci

TONY 'THE CARP' SARDUCCI

Middle Aged Adult Human
Chaotic Neutral
Level 3 Rogue Thief

Pronouns - he/him
Occupations - Pawn Shop Owner
Armor Class - 11
Hit Points - 46 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS	CHA
13	9 (0)	14	17	13	15
(+2)		(+2)	(+4)	(+2)	(+3)

Saving Throws - Skills -

{ "Rogue Abilities"=>[{ "Expertise"=>"Double proficiency bonus with Thieve's Tools and Sleight of Hand"}, { "Sneak Attack"=>"Once per turn can add 3d6 to one creature she hits with a ranged or finesse attack if she has advantage on the attack or if the target is engaged with another creature"}, { "Cunning Action"=>"Can tak a bonus action on each turn to Hide, Disengage or Dash"}]}
{ "Thief Abilities"=>[{ "Fast Hands"=>"you can use the Bonus Action granted by your Cunning Action to make a Dexterity (Sleight of Hand) check, use your thieves' tools to Disarm a trap or open a lock, or take the Use an Object action."}, { "Second-Story Work"=>"you gain the ability to climb faster than normal; climbing no longer costs you extra Movement. In addition, when you make a running jump, the distance you cover increases by a number of feet equal to your Dexterity modifier."}]}

Proficiencies -
Proficiency Mod - +2

Languages -
Common Undercommon Halfling Dwarvish
Thieve's Cant

{ "id"=>"a_thieve_s_assassin_s_guild",
"name"=>"A Thieve's/Assassin's Guild"}
Adjectives - Sleazy, Distrustful, Cheap,

Special Abilities - -
Special Equipment - - -
Combat Tactics
Keeps his hand crossbow and club behind the counter at all times. The crossbow is his go to, but hes handy with a club too if needed
Actions -
Factions

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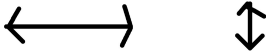


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ROLEPLAYING

Introduction

The short, fat man behind the caged in counter at the local pawn shop greets you with a curt "Whatdyawant?"

Appearance

He's mostly bald with a thick unkempt mustache and a five o'clock shadow, sloppily dressed and bags under his eyes

Expressions

5 copper, best I can do

This is a very fine specimen, just came in yesterday. It'll cost ya though

Mannerisms

Talks with his hands, slightly wheezy, occasional eye twitch

Motivations

Money, more money and a disdain for people in general

Passions

He likes gold... a lot

Secrets

He's a fence for the local thief's guild and at least half of his inventory is stolen goods

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