KRAARK OF CLAN ZIZZIX

Young Adult Goblin
Chaotic Neutral
Level 7 Rogue Thief

Pronouns - he/him
Occupations - Thief
Armor Class - 16
Hit Points - 43 (TODO Hitdice)
Speed - 35.

STR	DEX	CON	INT	WIS	CHA
11 (+1)	19 (+5)	14 (+2)	17 (+4)	12 (+1)	8 (-1)

Saving Throws -
Skills -
{"Goblin Abilities"=>[{"Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim light", "Fury of the Small"=>"When you damage a creature with an attack or a spell and the creature's size is larger than yours, you can cause the attack or spell to deal extra damage to the creature. The extra damage equals your level.", "Nimble Escape"=>"You can take the Disengage or Hide action as a bonus action on each of your turns."}], "Rogue Abilities"=>[{"Expertise"=>"Double proficiency bonus with Thieve's Tools and Sleight of Hand", "Sneak Attack"=>"Once per turn can add 3d6 to one creature she hits with a ranged or finesse attack if she has advantage on the attack or if the target is engaged with another creater", "Cunning Action"=>"Can tak a bonus action on each turn to Hide, Disengage or Dash", "Uncanny Dodge"=>"When an attacker she can see hits her with an attack, she can use her Reaction to halve the damage", "Evasion"=>"When you are subjected to an Effect that allows you to make a Dexterity saving throw to take only half damage, you instead take no damage if you succeed on the saving throw, and only half damage if you fail"}], "Thief Abilities"=> [{"Fast Hands"=>"you can use the Bonus Action granted by your Cunning Action to make a Dexterity (Sleight of Hand) check, use your thieves' tools to Disarm a trap or open a lock, or take the Use an Object action", "Second Story Work"=>"you gain the ability to climb faster than normal; climbing no longer costs you extra Movement. In addition, when you make a running jump, the distance you cover increases by a number of feet equal to your Dexterity modifier"}]}

Proficiencies -
Proficiency Mod - +3

Languages -
Goblin Common Undercommon Thieve's Cant
{"id"=>"clan_zizzix", "name"=>"Clan Zizzix"}

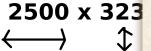## ROLEPLAYING

Introduction

Something gently bumps your leg in the market, your coin purse is gone, a short ugly goblin darts off through the crowd

Appearance

Short, 3' tall, green, dirty, unkempt in ratty leather armor and torn red cloak and a belt full of pouches

Expressions

I don't know what you mean, I've had this for years

You wouldn't hurt poor Kraark, would you?

Mannerisms

Picks his nose, scratches scabs

Motivations

Adjectives - Quick, Cunning, Cowardly,

Special Abilities - -

Special Equipment -

Combat Tactics

Will mostly try to run away or beg if possible, but will fight fiercely and savagely if cornered

Actions -

Factions

Money, money and money

Passions

Food. He fancies himself the greatest goblin chef ever.... he is very much not

Secrets

He may know any manner of things going on in the city's underworld

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Languages -
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