

NAHKIRIN

Young Adult Kor Chaotic Good Level 6 Monk

> Pronouns: she/her Occupations: Adventurer Armor Class 18 Hit Points 66 (TODO Hitdice) Speed 40.

 STR
 DEX
 CON
 INT
 WIS

 16
 19
 13
 12
 18

 (+3)
 (+5)
 (+2)
 (+1)
 (+4)

12 (+1)

Saving Throws

TODO Saving Throws **Skills**

She is an expert in the skill/art of Kor Line-Slinging with a +6 to line-slinging Dex roles

Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common Kor
Adjectives

Special Abilities

-

3235

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Special Equipment

-

Combat Tactics

She will generally fight with her hook lines much like a whip to keep her distance. But she is also and exceptional hand-to-hand fighter as well

Actions

-

Factions

Seagate Adventurer's Guild

-

Kor Clan -

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ROLEPLAYING

A tall wiry woman crosses the Seagate Adventurer's Guild, "I

understand you need a guide the

Ivory skin, shoulder length silver hai

black eyes, travelling leathers and

climbing harness. Plenty of scars

"You can stick to the hedrons, I'm

Flexes her hands and crack her

She knows many secret paths through

regions that are otherwise impassab

Introduction

Appearance

Expressions

Mannerisms

Motivations

Passions

Secrets

taking the Red Route"

Adventure and reward

Her family and clan

Umara River Gorge

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BACK Stor

A well-tr guide and lin knows the ca mountains of back of her h Zendikari wh Eldrazi war, s and back and prove it. Hav and so many anyone new Between her the war, she passes throu have ever fo through and her clan colo guide and all out of Seaga wilderness, e guiding strar destination. was a followe Kamsa and a order, but th goddess now resemblance Titans for he left. She has order but stil she has lear translated th life as a guid