

## KABLAM

Adolescent Kenku Neutral Level 3 Rogue

Pronouns - she/her
Occupations Pickpocket / Forger / Spy
Armor Class - 14
Hit Points 38 (TODO Hitdice)
Speed - 30.

STR DEX CON INT WIS 11 18 13 16 17 (+1)(+4)(+2)(+3)(+4)

CHA 17 (+4)

x 3235

Dummy

Saving Throws -Skills -

Proficient in Stealth
Sleight of Hand
Thieve's Tools and Forgery
Kite

Proficiencies -Proficiency Mod - +2

Languages -Common Auran Adjectives -

# **Special Abilities**

**Special Equipment** 

## **Combat Tactics**

She'll fight with her dagger, but will generally try to run first

**Actions** 

#### **Factions**

A Thieve's/Assassin's Guild

Role:

Image Dummy

## ROLEPLAYING

#### Introduction

A cloaked figure approaches hurriedly out of a dark alley, Bumping into you. "Kablam" the figure says and begins to run

#### **Appearance**

Short and covered head to toe in a dark cloak, Black feathers, beak and shining black eyes peaking out of the opening

## **Expressions**

"Kablam"

#### **Mannerisms**

Moves her head in a bird-like manner

## **Motivations**

Survival. Serving her masters at the guild

#### **Passions**

Shiny things

#### Secrets

Lots of things that she's done for the guild

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# BACKG STORY

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