## RUTGARD ELDERHUT

adolescent human chaotic neutral Level 2 fighter

Pronouns: he/him Occupations: Brigand Armor Class 14 Hit Points 29 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS

16 14 15 13 9 (0) (+3) (+2) (+3) (+2)

CHA

16 (+3)

Saving Throws
TODO Saving Throws
Skills

**Proficiencies** TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common,
Adjectives,

## **Special Abilities**

 Fighting Style: Defense, Second Wind, Action Surge | Athletics, Intimidation

#### **Special Equipment**

#### **Combat Tactics**

Straight ahead with his sword and if he proves outmatched, he'll fall back and use his bow if possible

#### **Actions**

Sword | Bow

**Factions** 

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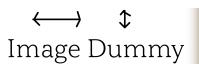
Introduction

## ROLEPLAYING

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A burly young man steps out into the firelight, "Don't anybody move, we've got you surrounded"

## **Appearance**



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Proficiencies
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### **Appearance**

Tall and broad with sandy hair and a five o'clock shadow that makes him look older than he is.

Dressed in cheap leathers

Cell3

## **Expressions**

"Aye, don't you be trying anythin funny", "Just hand o'er yer loot and we'll be on our way, no need to get yerself hurt"

#### **Mannerisms**

An odd accent and a touch of a slur

#### **Motivations**

Money, survival, power

#### **Passions**

Clog Dancing

#### **Secrets**

He's not in charge of the gang, but he definitely knows who is

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## DEDCOMALITY