

YSYFAR BROHN

middle aged adult tiefling neutral evil Level 5 paladin

Pronouns: he/him
Occupations:
Martial of Religious Order
Armor Class 17
Hit Points 52 (TODO Hitdice)
Speed 30.

STR DEX CON INT WIS

16 11 15 14 16 (+3) (+1) (+3) (+2) (+3)

CHA

18 (+4)

Saving Throws
TODO Saving Throws
Skills Intimidation; Persuasion;

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Tiefling Common
Undercommon Dwarven Drow ,
Adjectives ,

Special Abilities

 Divine Smite | Hellish Rebuke | Darkness | Extra Attack | Spells: 1 - 4; 2 - 2;

Special Equipment

Combat Tactics

Yasyfar is a brave and skilled opponent. He will dive headlong into combat with hid great sword and alternate between spells that buff his damage and those that manipulate the environment and opponents' capacity for battle. He will use Armor of Agathys and Spiritual Weapon frequently to ensure his success.

Actions

Great Sword

Factions

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ROLEPLAYING

Introduction

A handsome Tiefling sits piously in front of ominous statuettes. He grimaces and calls out , "fish out of water, I see".

Appearance

Crimson skinned with curled black horns and long, flowing indigo hair. Wears scale mail and robes of a dark clergy.

Expressions

"No business of yours", "The dark shall rise", "Commoners. Psh. Filth, I say. Kenaan will do away with 'em. In time."

Mannerisms

Hands behind back; Often holding forth his holy symbol - an obsidian wyrm coiled and ready to strike. Quietly prays.

Motivations

Seeks to advance the nihilism that characterizes his Religion, believing that complete destruction is the only solution.

Passions

Combat. Weapons. Kenaan. Nihilism.

Secrets

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BACKGROUND STORY

A war erupted in the recent

past in the Fhinnengaal Range [expansive mountain range] between Mountain Dwarves and Drow battling for control over the myriad passages and veins of ore contained in the region. This war disturbed more than the populations of Mountain Dwarves and Drow. Ongoing skirmishes spilled over into Tiefling villages nestled within the cave entrances to the Fhinnengal Range. Neither population were aware that these Tieflings praised Kenaan [or another Tiefling God of Destruction], whose nihilistic followers only became more fervent in their belief that the destruction of the Realm is the only cure for the madness infecting the other

races and peoples. Ysyfar was
born and raised in this culture
and inculcated with their deep
religious beliefs and rituals that
centered on eradicating not just
the peoples of the realm, but
the realm itself. He
gained popularity among his
people for his religious services
that provided vicious and
scathing diatribes condemning
the other races. As the war
spilled over into surrounding
villages, Ysyfar proudly
organized forces to defend his
people. This religious
paramilitary group gradually
grew into an offensive force and
Ysyfar was granted leadership
as Martial of Kenaan.
Swith an entourage of
soldiers of his order, this
devoutly faithful warrior travels
the region visiting temples of
various deities to evaluate their
role in the wars that
characterize the races. He is
very calculated in these 'visits',
aware that he and his Order,
while not well known, are not
accepted nor desired among the
other communities of the region
Often found in deep prayer at
the entrance to a temple or to a
statuette of a deity acceptable
to Kenaan, Ysyfar will rarely
compromise his maleficent
pilgrimage and instead do
everything possible to keep
himself and his entourage
appearing as peaceful pilgrims
from a respectable Order.

Personality