

ANDREL NIGHTFOOT

Young Adult Halfling
Chaotic Good
Level 8 Ranger

Pronouns: she/her
Occupations:
Guide/Adventurer
Armor Class 16
Hit Points
83 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS
13	19	14	16	18
(+2)	(+5)	(+2)	(+3)	(+4)

CHA
15
(+3)

Saving Throws
TODO Saving Throws
Skills exceptional pathfinder
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common Halfling
Orcish
Adjectives

Special Abilities

-

Special Equipment

-

Combat Tactics

Prefer's Distance Fighting, but
isn't afraid to mix it up close
and personal if she has to

Actions

-

Factions

Ghostwise Tribe

Adventurer's Guild

2500 x 3235

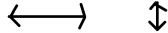


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ROLEPLAYING

Introduction

Looking for a guide through a heavily
forested area, the party approaches
the local adventurer's guild to hire

Appearance

Small and Lithe with light brown hair
back in a braid. Close fitting leather
armor and a scar over her left eye

Expressions

"Shhhhh!", "Something big has come
way recently", "I'll guide ya where ya
need to go, maybe even in one piece"

Mannerisms

regularly fusses at the scar over her
Fidgets with a small rabbit's foot on her
belt

Motivations

Loves an adventure, Likes to explore
hates orcs

Passions

Has a passion for the freedom of nature
and the wild

Secrets

Knows where a den of forest Trolls live

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BACK STORY

Andrel
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