

# I.EO WHETMOORE

Young Adult Dwarf Neutral Evil Level 10 Rogue

Pronouns - he/him Occupations -Tavern Keeper **Armor Class - 10** Hit Points -74 (TODO Hitdice) **Speed - 30.** 

STR DEX CON INT WIS 10 18 12 15 13 (+0)(+4)(+1)(+3)(+2)

CHA 17 (+4)

x 3235

1

Dummy

#### **Saving Throws -**Skills -

Acrobatics; Athletics: Persuasion: Thieves' tools: Disguise kit; Forgery kit **Proficiencies** -Proficiency Mod - +4

#### Languages -

Common Dwarven: Elven Undercommon Adjectives -

## **Special Abilities Special Equipment**

#### **Combat Tactics**

Leo is no coward. He will, however, try to avoid or escape combat because of his belief that his worth as leader of the Lythiad assembly is more important than proving his mettle in a single battle.

#### **Actions**

#### **Factions**

The Lythiad Assembly Role: Seanair (Leader)

## 2500 x 3235 $\longleftrightarrow$ $\updownarrow$

Image Dummy WHETMOORE

## ROLEPLAYING

#### Introduction

Polishing a tankard & leaning against the frame of the kitchen entrance, a mysterious figure says, "what can I git

#### **Appearance**

Lithe hill dwarf. Bald head & amp; braided orange beard. Waxed moustache. White long undershirt, suspenders, baggy jerkins.

#### **Expressions**

"Ye know yer own business, even?"; "Ov, grub n ale and a few curiosities for ya?"; "Time'll do ya no favors, friend";

#### **Mannerisms**

Slow and deliberate Nonchalant. movement. Intermittent glances to corners of room. Flips broken pocket watch gently.

#### **Motivations**

To grow underground organized crime syndicate beyond the current city. Murder of royals. Accrual of wealth.

#### **Passions**

Wealth and power. Leo is ruthless in his pursuit of these things.

#### Secrets

"The Leo's Tavern, Lion's Mane", is a front for 

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# BACKG STORY

The Tavern local de Well-ker staff, it the bu commun propriet respect. Leo' than

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Leo brothers are ca business and unc the Ass operatin lost in h they've centurie beyond there a corrobor local mi investig evidence lacking.

province

syndicate.