

GLEADRIC & CUJUNOA

*older adult firbolg
neutral good
Level 5 shaman*

Pronouns: they/them
Occupations: Fur and Skins Trade
Armor Class 16
Hit Points 54 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
13 (+2)	15 (+3)	9 (0)	9 (0)	16 (+3)

CHA

15
(+3)

Saving Throws
TODO Saving Throws
Skills
Survival; Nature; Athletics;
Perception; Insight; Tanning;
Skinning; Fabrics & Textile
Stealth

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Firbolg Common Elvish Giant ,
Adjectives ,

Special Abilities

- Detect Magic; Disguise Self
Hidden Step; Shamanic Call
Spirit Magic; Shamanic
Invocations; Blessings of
Dream; Dreamrender; Faun
Shaman; Gift of Sight; Glim
the Path | Silent Image; Sle
Phantasmal Force; Suggest
Major Image; Sending | Spe
0 - 2; 1 - 3; 2 - 2

Special Equipment

Combat Tactics

Gleadric will retract from conflict
Cujoloa will ferceiously use his
magicks and invocations to down
combatants.

Actions

Quarterstaff

Factions

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Senses TODO Senses

Languages

Firbolg Common Elvish (

Adjectives

Special Abilities

- Detect Magic; Disguise
Hidden Step; Sham
Calling; Spirit Magic
Shamanic Invocatio
Blessings of Dream
Dreamrender; Faur

2500 x 3235

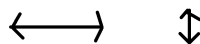


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ROLEPLAYING

Introduction

A stall displays numerous quality tanned hides and furs from iron racks. "Lovely, huh?" A Firbolg asks, chewing on jerky

Appearance

Tall & stocky. Grey fur. Long wild deep blue hair and beard. Patched hides & leathers. Tiny bones and flora tied to hair

Expressions

"Eek. Da dreamers be frownin"; "Long days make good pay"; "Right, right, right. Think it through";

Mannerisms

Taps head and body in various places in various sequences. Points out overly formal things. Refers to self in 3rd person

Motivations

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Points out overly formal things. Refers to self in 3rd person

Motivations

To resist the industrial and technological innovations a cultural change and thus re against political structures.

Passions

**Nature. Protecting
Lycanthropes. Equality.
Socialism.**

Secrets

His Shamanic Calling of Dread attacks his psyche with demands to tear down royal lineages.

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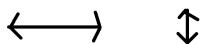


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Shaman; Gift of Sig
Glimpse the Path |
Image; Sleep; Phan
Force; Suggestion;
Image; Sending | S
2; 1 - 3; 2 - 2

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Gleadric will retract from
Cujuloa will feriously use
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combatants.

Actions

Quarterstaff

Factions

To resist the industrial and technological
innovations and cultural change and thus rebel
against political structures.

Passions

Nature. Protecting Lycanthropes. Equality.
Socialism.

Secrets

His Shamanic Calling of Dreams attacks his
psyche with demands to tear down royal
lineages.

BACKGROUND STORY

Gleadric was raised in a Firbolg stronghold in the remote forests of Yyl on the outskirts of known civilization. The pivotal day in his youth, when his shamanic calling took control of his dreams and appended them to his woken life, was nearly crippling at first; changing him from the day-to-day gentle tenderer to flora into a seemingly secretive tanner and collector of furs. *"You've changed."* One of his close friends imparted, *"but...change is life."* He patted Gleadric on the back while Cujuloa continued stripping a large Bison of its hide. Gleadric became two spirits inhabiting one physical body. Cujuloa was largely in charge of his daily productive activities - invoking dreams in his waking and providing soft, warm dreams to his peoples - while Gleadric remained in control of his interactions with his community. However, Cujuloa demanded that they take their firm beliefs in equality and profound spirituality to the civilized communities and that they find new means and ways to bring peoples back to basic love of flora and fauna. They believe that by building a room in the market for impressing hide and fur trade - a return to more primitive and anarchic ways - while impressing the importance of adhering to dreams over the purported reality of the waking world; that this will bring peoples back to their essential being. Their goals, along with the split psyche, make social appearances, well, a challenge in situations relying on a finely detailed social contract. They come across to most as wild or 'crazy', but upon closer inspection and interactions, their distilled spirituality leaves a mark of genuine good. Depend on which spirit is taking charge they refer to themselves in 3rd person - either Gleadric or Cujuloa.

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