

## CLYDE GOODEYE

middle aged adult human  
chaotic neutral  
Level 0 civilian

**Pronouns:** he/him  
**Occupations:** Merchant  
**Armor Class** 13  
**Hit Points** 26 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS	CHA
9 ( )	11	15	12	17	17

**Saving Throws** TODO Saving Throws

**Skills** Persuasion; Survival; Perception; Insight; Arcana; History;

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities

**Condition Immunities** TODO Condition Immunities

**Senses** TODO Senses

**Languages** Common Elven ,

**Adjectives** ,

**Special Abilities**

**Special Equipment**

- <p><b>Emerald Spyglass</b> - This spyglass can see through weather effects at up to 10x magnification
- be it stars
- the distant horizon
- or an incoming threat.</p><p><b>Peace Pipe</b> - This long ornate pipe calms the emotions of whomever smokes it and bonds - through <i>friendship</i> - anyone who shares the same pipe load.</p>

**Combat Tactics**

**Actions**

**Factions**

2500 x 3235

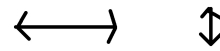


Image Dummy

## ROLEPLAYING

### Introduction

A colorful figure mans a covered carriage adorned with patterns pulled slowly by a draft horse. "Feed yer curiosity!"

### Appearance

Scarred, gnarled visage. Long colorful robes. Stray eye. Curly hair beneath foppish red cap. Smokes long curved pipe.

### Expressions

"I've got it all. The good, the bad, and the not-so-bad!"; "Anything ya need? Ha! Wrong question."; "Take a good look."

### Mannerisms

Broadly bows. Points multiple times at one good, then the next. Moves fingers as if kneading bread.

### Motivations

To travel and find more curios. To make tragedies bearable, especially his own. Bring more color to the world.

### Passions

Colors. Curios. Travel.

### Secrets

Clyde was once a purveyor of curiosities at a traveling circus. When the grounds were consumed by mysterious flash grass fires, Clyde was one of few escapees.

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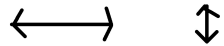


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