

ABRINET OF DIRTY DAWA ("RILEY")

late tweens drow
neutral good
Level 5 rogue - scout

Pronouns: she/her
Occupations:
Mail runner between Underdark towns
Armor Class 14
Hit Points 30 (TODO Hitdice)
Speed 30 (50 with Steam Shoes)

STR	DEX	CON	INT	WIS
9 (0)	10 (+0)	17 (+4)	15 (+3)	15 (+3)

CHA

18
(+4)

Saving Throws
TODO Saving Throws
Skills
Stealth; Disguise; Perception; Deception; Persuasion; Survival
Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Drow duergar human
Adjectives Nimble ,

Special Abilities

- Uncanny Dodge | Skirmisher Cunning Action

Special Equipment

- Dog Vlad at home with her husband; Steam Shoes
- filled with coal and ignited to double movement for 1-4 hours.

Combat Tactics

Abrinet will not hesitate to engage with hostile combatants, particularly if they are interfering with her 'running' messages with her colleagues.

Actions

Shortsword | Hand Crossbow

Factions

ROLEPLAYING

Introduction

2500 x 3235
Image Dummy

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ROLEPLAYING

Introduction

A flash of black silk swishes past you, and you
stumble. "Oh my gods, I am so sorry!" the dark
elf turns and bows.

Appearance

Expensive black silks wrapped tightly around her
strong limbs; a short skirt of leather; mail
bundles strapped to skirt.

Expressions

"Hey you!"; (seizing clothes) "I LOVE this!"; "Crew
love!"; (rolling eyes) "Oh my gods"; "Right?"

Mannerisms

Laughs at everyting "Ah! Ah! Ah!"; attention
focused on one correspondent at a time, except
when dogs are present.

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Motivations

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Riley focuses her light on
everyone else. Leads run
group.

Passions

Abrinet is passionate about
fashion, chalk sketching, he
crew of runners, and ensuri
communication among her
people. She also loves dogs

Secrets

Cell3

Special Equipment

- Dog Vlad at home with his husband; Steam Shield
- filled with coal and iron; double movement for 1 hour.

Combat Tactics

Abrinet will not hesitate to fight with hostile combatants, particularly if they are interfering with her 'running' messages to her colleagues.

Actions

Shortsword | Hand Crossbow

Factions

Motivations

Everyone needs a torch to sparkle and shine in the dark; Riley focuses her light on everyone else. Leads run group.

Passions

Abrinet is passionate about fashion, chalk sketching, her crew of runners, and ensuring communication among her people. She also loves dogs.

Secrets

BACKGROUND
STORY

<p>The Drow are a largely rejected race in the Realms. Numeorus tribes have departed from traditional ways in hopes of achieving peace for themselves and between themselves and the denizens of the Upper World. The clans of Dire Dawa [Any Underdark Village] of North Woreda [Any Underdark Region] seek such noble ends. A self-appointed council of diplomats in this village have made it their goal to spread the word that the people of the Underdark are better set to survive and flourish with the cooperation of the other races of the Realms. </p><p>Since most magic is under strict control within most of the Underdark and thus messages and missives are difficult to convey, the peoples of Dire Dawa needed to rely on actual footwork to pass messages between and across the people of the Underdark who sought to escape the control of the few deities who had gained the majority of control in the region. They relied on 'runners' to bring messages back and forth. Abrinet was chosen as one of the few to play this revered position.</p><p>Although not the fittest or most able, it was her commitment to absolving the Underdark of ills that convinced her town council to appoint her as a 'runner'. She has yet to let them down, except for her more than occasional travels to the Upperworld.</p>

PERSONALITY

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