

```
{ "Fighter": "Warrior", "Abilities" =>
  [{"Fighting
  Style"=>"Defense"},
  {"Second Wind"=>"Bonus
  Action to regain 1d10 + 5"},
  {"Action Surge"=>"Once
  every short/long rest can take
  an extra action"}, {"Extra
  Attack"=>"Can attack twice
  each turn"}]}
  {"Champion", "Abilities"=>
  [{"Improved Critical"=>"your
  weapon attacks score a critical
  hit on a roll of 19 or 20"}]}
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## Special Abilities

### Special Equipment

## Combat Tactics

Thane takes combat head on and will typically aim for the strongest foe first.

## Actions

## Factions

**Abstract**

Tattoos. Talking politics. Brewing.

## Secrets

Thane keeps few secrets of his own. Due to his role as barkeeper and that most of his patrons often share their hardships with him, Thane does have some secrets held by others in the community. He rarely if ever divulges such information unless under serious duress.

### Proficiencies -

## Languages -

Dwarvish Common Draconic  
N/A

## Adjectives -

Flirtatious, Personable,  
Principled,

### Special Abilities

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## Factions