

RONN CARLETON

Middle Aged Adult Unknown
Neutral
Level 0 Civilian

Pronouns: they/them
Occupations:
Teaching Assistant
Armor Class 14
Hit Points
13 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
10	12	13	19	14
(+0)	(+1)	(+2)	(+5)	(+2)

CHA
17
(+4)

Saving Throws
TODO Saving Throws
Skills
He is VERY well-read and able to practice just about any 'trade' or 'skill'
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Almost all of them.
Adjectives

Special Abilities

-

Special Equipment

-
-
-

Combat Tactics

Ronn talks down to opponents and avoids combat.

Actions

Factions

2500 x 3235

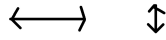


Image Dummy

ROLEPLAYING

Introduction

The town noticeboard highlights an opportunity in bold letters, "LEARN". "For you," a hand slaps it, "I'll offer a deal"

Appearance

A rather short, tomboy-ish figure. Scruffy blonde hair. Droopy empathetic eyes. Well-dressed and never without a satchel

Expressions

"Education is over-rated. Skills, on the other hand", "Don't know to learn...learn to know to do", "Pragmatics, friends"

Mannerisms

Scratches his chin before speaking. Fingertip to nose and points. Taps fingers of opposing hands together, planning.

Motivations

To undermine scholastic systems and make learning a pragmatic, gig-based trade. To live a simple life without urgency.

Passions

Books. Trades. Teaching others.

Secrets

RONN CARLETON

Middle Aged Adult Unknown
Neutral
Level 0 Civilian

Pronouns: they/them
Occupations:
Teaching Assistant
Armor Class 14
Hit Points
13 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
10	12	13	19	14
(+0)	(+1)	(+2)	(+5)	(+2)

CHA
17
(+4)

Saving Throws
TODO Saving Throws
Skills **Skills** He is VERY well-read and able to practice just about any 'trade' or 'skill'

Proficiencies

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses TODO Senses

Languages Almost all of them.

Adjectives

Special Abilities

-

Special Equipment

-
-
-

Combat Tactics

Ronn talks down to opponents and avoids combat.

Actions

Factions

ROLEPLAYING

Introduction

The town noticeboard highlights an opportunity in bold letters, "LEARN". "For you," a hand slaps it, "I'll offer a deal"

Appearance

A rather short, tomboy-ish figure. Scruffy blonde hair. Droopy empathetic eyes. Well-dressed and never without a satchel

Expressions

"Education is over-rated. Skills, on the other hand", "Don't know to learn...learn to know to do", "Pragmatics, friends"

Mannerisms

Scratches his chin before speaking. Fingertip to nose and points. Taps fingers of opposing hands together, planning.

Motivations

To undermine scholastic systems and make learning a pragmatic, gig-based trade. To live a simple life without urgency.

Passions

Books. Trades. Teaching others.

Secrets

BACK STORY

When Ronn appeared about a year ago, he was a human male, around 17 years old, that swam from the other realms. Ronn is a very intelligent mortal, and he has accrued a lot of knowledge about the world. He teaches others, and he is a very good merchant. He is a very good teacher, and he is a very good leader. He is a very good friend, and he is a very good ally. He is a very good person, and he is a very good roleplayer.

Consequently, he learned to protect himself by using his intelligence and his skills. He is a very good adventurer, and he is a very good roleplayer. He is a very good person, and he is a very good ally. He is a very good friend, and he is a very good leader. He is a very good teacher, and he is a very good merchant.

Ronn has a wanderlust, and he is a very good roleplayer. He is a very good person, and he is a very good ally. He is a very good friend, and he is a very good leader. He is a very good teacher, and he is a very good merchant.

Asexual. Ronn does not have a confirmed gender, and he is a very good roleplayer. He is a very good person, and he is a very good ally. He is a very good friend, and he is a very good leader. He is a very good teacher, and he is a very good merchant.

x 3235
↕
Dummy

Cell3