

2500 x 3235  
Image Dummy

## MERRICK DUNFERMAN

*middle aged adult halfling  
lawful good  
Level civilian / commoner*

**Pronouns:** he/him  
**Occupations:**  
Tanner/Leather Worker  
**Armor Class** 16  
**Hit Points** 46 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
16	( ) 19	13	13	14

**CHA**  
12

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Proficiency with leather working tools  
**Proficiencies** TODO  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Halfling ,  
**Adjectives** ,

### Special Abilities

- Lucky Brave Halfling  
Nimbleness Stout Resilience  
Leather Working Cantrip that gives all leather armor he produces a +1 to AC

### Special Equipment

- Various pieces of +1 Leather Armor

### Combat Tactics

### Actions

### Factions

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## ROLEPLAYING

### Introduction

A Smiling Halfling, dirty and stained greets you at the counter of the tanner's stall, "finest leatherwork you'll find!"

### Appearance

Short and bald with nimble fingers stained black and brown up his arms. A heavy apron filled with leather carving tools

### Expressions

"Don't low-ball me, just look at the quality of this filigree! It's not my first day out of the woods"

### Mannerisms

Always smiling, rubs his hands up and down his forearms

### Motivations

Improving his craft, growing his business, training his children in the family trade

### Passions

He sees himself as an artisan and loves his work

### Secrets

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