

## HICKLE FROWNBOTTOM

*Elderly Gnome  
Lawful Good  
Level 3 Artificer*

**Pronouns:** he/him  
**Occupations:** Toy Maker  
**Armor Class** 11  
**Hit Points**  
34 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
12	16	12	19	14
(+1)	(+3)	(+1)	(+5)	(+2)

**CHA**  
12  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
building lifelike clockwork toys  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common  
Gnomish Dwarvish  
**Adjectives**

### Special Abilities

-

### Special Equipment

### Combat Tactics

Hickle largely avoids combat unless cornered.

### Actions

-

### Factions

**Artificer's Guild**

**Local Business Associations**  
*Clockmaster*

2500 x 3235

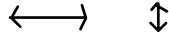


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## ROLEPLAYING

### Introduction

He can be found at a little toy shop off the beaten path or a stall in the town market selling his creations

### Appearance

Short and chubby with a bald head, a big bushy beard and thick multi-lens glasses

### Expressions

"Ah little one, what's your favorite animal", "Go, run ask your mother if she'll buy you one today"

### Mannerisms

Constantly fiddling with and cleaning his glasses

### Motivations

Improving his skill, making a living, the happiness of children

### Passions

He loves the delicacy of clockworks and has a large collection of clocks

### Secrets

He's been slowly secretly building a clockwork man/Warforged for the last few years

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## BACK STORY

Hickle and hard to mastery at making an business. He fellow and smile to ch tries to im new toy m clockwork and more l new design building to store/shop time on his clockwork been build upgrading dreams of his clockw world and renown he his life.

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