Kraven Holtdmoore

## KRAVEN HOLTDMOORE

Young Human Chaotic Neutral Level 5/5 Rogue/Bard

Pronouns - he/him

**Occupations** -

Sailor; Tattoo Artist; Marksman; Musician

Armor Class - 13

Hit Points - 55 (TODO Hitdice)

**Speed -** 30.

CON СНА STR DEX INT WIS 15 17 12 17 14 10 (+4)(+1)(+4)(+2)(+0)(+3)

Saving Throws -

Skills -

Performance; Persuasion; Perception; Survival

**Proficiencies** 

Proficiency Mod - +2

Languages - Common Thieves' Cant Elvish
Adjectives - Cunning,

## **Special Abilities**

#### **Special Equipment**

## **Combat Tactics**

Kraven is a crafty combatant. He will rarely take his weretiger form. When in human form he will keep distance at first, using his longbow and magic. Otherwise, he engages with his scimitars. When pressed he will retreat to a secluded area and transform to slay his opponents.

Actions

**Factions** 

## 2500 x 323 Kraven

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CHA 17 (+4)

#### Introduction

ROLEPLAYING

Will be found in archery competitions. He is also well-known for his tattoo art and can provide those passing through a city with mystical or magical tattoos. He rarely sets up within a busy market and prefers a corner in a tavern or inn where he can also perform and is often offered good sums of coins to remain a staple at well-known pubs and alehouses.

## **Appearance**

Boy-next-door', boy-band look; Finely dressed; Messy-styled hair; piercing green eyes;

## **Expressions**

"You know, not only do I sing like an Efreett, I can also hit a Meeroskos from a hundred yards"; "I'll liven up this mundanity..."; "How long can you stare at the moon?"

#### Mannerisms

Can never sit still - always a knee bouncing or fingers rapping; offers art or tattoos to anyone in a casual vicinity (tavern, market, etc.); Talks incessantly about his times on the 'High Seas';

## Motivations

Friendship and emotional or sexual intimacy are Kraven's greatest desires. Not keen on morality or self-actualization, per se, he often tries to impress others at the cost of fulfilling his own desires.

#### **Passions**

Sailing; Visual art; Tattoos; Great Cats

#### Secrets

Kraven is a weretiger.

#### Saving Throws -Saving Throws -Skills -

Performance; Persuasion; Perception; Survival **Proficiencies** -

## Languages -

Common Thieves' Cant Elvish

Adjectives - Cunning,

## **Special Abilities**

#### **Special Equipment**

## **Combat Tactics**

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## ROLE

#### Introdu

Will archery is also w tattoo provide through mystical tattoos. within a prefers tavern o can also often of of coins staple at and aleh

#### band dressed; hair; pier Express

**Appear** 

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"You only do Efreeti, a Meer hundred liven mundal long cathe mod

## Manne

Can always a or finger art or ta in a (tavern, Talks ir his time Seas';

## Motiva

Frien emotiona intimacy greatest keen on actualiza often ti others fulfilling

## Passion Sailir

Tattoos;

Secret: Krave