

Horatio Llowener Esq

500 x 3235
→ ↕
Image Dummy

HORATIO LLOWENER ESQ

Older Adult Half-Elf
Lawful Neutral
Level 0 Civilian N/A

Pronouns - he/him
Occupations - Lawyer
Armor Class - 10
Hit Points - 38 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS	CHA
9 (0)	11 (+1)	14 (+2)	16 (+3)	15 (+3)	18 (+4)

Saving Throws -
Skills -
{ "Half-Elf Abilities"=>[{"Fey Ancestry"=>"Advantage on saving throws againsts charm and immune to sleep magic", "Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim light", "Mask of the Wild"=>"Can attempt to hide even when only lightly obscured by natural phenomenon", "Wood Elf Magic"=>"Once per long rest can cast Guidance, Longstrider and Pass Without Trace without expending a spell slot. Spell DC 11"}]}
Proficiencies -
Proficiency Mod - +2

ROLEPLAYING

Introduction
He can be found at either his law offices or the local courthouse

Appearance
Average height, thinning blonde hair pulled back in a ponytail. Well dressed though slightly disheveled

Expressions
What did you do this time?
I see you're in need of representation
Have you been hurt in an accident?

Mannerisms
Rubs his hands together and runs his hands through his hair

Motivations
Money and a touch of justice

Passions
Loves his fine whiskeys

Secrets

HORATIO LLOWENER ESQ

Older Adult Half-Elf
Lawful Neutral
Level 0 Civilian N/A

Pronouns - he/him
Occupations - Lawyer
Armor Class - 10
Hit Points - 38 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS
9 (0)	11 (+1)	14 (+2)	16 (+3)	15 (+3)

CHA
18 (+4)

Saving Throws -
Saving Throws -
Skills -
{ "Half-Elf Abilities"=>[{"Fey Ancestry"=>"Advantage on saving throws againsts charm and immune to sleep magic", "Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim light", "Mask of the Wild"=>"Can attempt to hide even when only lightly obscured by natural phenomenon", "Wood Elf Magic"=>"Once per long rest can cast Guidance, Longstrider and Pass Without Trace without expending a spell slot. Spell DC 11"}]}
Proficiencies -

Languages -
Common Elvish
Adjectives -
Slimy, Defeated,

Special Abilities -
Special Equipment -

Combat Tactics
Is a coward

Actions -
Factions
Law Association
Role:
Possible Underworld Connections

ROLEPLAYING

Introduction
He ca
either his
the local c

Appearance
Avera
thinning
pulled ba
Well dr
slightly di

Express
What
this time
I see
need
represent
Have
hurt in a

Manneri
Rubs
together
hands thr

Motivat
Money
justice
Passion
Loves
whiskeys

Secrets
He kn
his client
guilty

Languages - Common Elvish
Adjectives - Slimy, Defeated,

He knows that all of his clients are probably guilty

Role:
Trading Companies
Role:

Special Abilities -

Special Equipment -

Combat Tactics Is a coward

Actions -

Factions

Law Association

Role:

Possible Underworld Connections

Role:

Trading Companies

Role: