# KHAMAL "HEADRENDER" ALGOLUNAKA

young adult goliath lawful neutral Level 7 barbarian

Pronouns: he/him

Occupations: Executioner

**Armor Class 17** 

Hit Points 87 (TODO Hitdice)

Speed 40.

**STR DEX CON INT WIS CHA** 20 () 15 17 12 10 12

Saving Throws TODO Saving Throws

Master with 2-handed weaponsspecifically axes

#### **Proficiencies**

**Damage Immunities** 

**TODO Damage Immunities** 

**Condition Immunities** 

**TODO Condition Immunities** 

Senses TODO Senses

Languages

Common Giant Gol-Kaa Dwarvish,

Adjectives ,

# **Special Abilities**

 Goliath Traits: Natural Athlete, Stone's Endurance, Mountain Born | Rage, Unarmored Defense, Danger Sense, Reckless Attack, Extra Attack, Fast Movement, Feral Instinct | Frenzy, Mindless Rage | Great Weapons Master, Sentinel, Mage Slayer

### **Special Equipment**

 {"Executioner's Axe"=>"Get's +1 for each other sentient creature it has killed that day"}

## **Combat Tactics**

#### **Actions**

Axe | Short sword (which basically functions as a dagger in his hands)

#### **Factions**

# KHAMAL "HEADRENDER"

# **A**LGOLUNAKA

young adult goliath lawful neutral Level 7 barbarian

Pronouns: he/him Occupations: Executioner Armor Class 17 Hit Points 87 (TODO Hitdice) Speed 40.

STR DEX CON INT WIS 20 15 17 12 10

CHA 12

Saving Throws
TODO Saving Throws
Skills
Master with 2-handed
weaponsspecifically axes

**Proficiencies TODO** 

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Giant Gol-Kaa
Dwarvish,
Adjectives,

## **Special Abilities**

CELL 2

Goliath Traits: Natural Athlete, Stone's Endurance, Mountain Born | Rage, Unarmored Defense, Danger Sense, Reckless Attack, Extra Attack, Fast Movement, Feral Instinct | Frenzy, Mindless Rage | Great Weapons Master, Sentinel, Mage Slayer

# **Special Equipment**

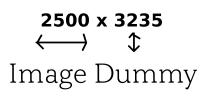
 {"Executioner's Axe"=>"Get's +1 for each other sentient creature it has killed that day"}

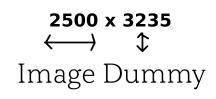
### **Combat Tactics**

## Actions

Axe | Short sword (which basically functions as a dagger in his hands)

## **Factions**





# ROLEPLAYING

## Introduction

The Mountain of man in his black mask raises his axe. At the guard captain's nod, he cleanly removes the prisoner's head

# **Appearance**

An 8' tall beast of a man, Hairless with green eyes and dark gray skin with black patches. Wears an executioner's mask

# **Expressions**

"He wouldn't survive a day where I come from", "His death is no loss to anyone", "How much do you want to bet?"

## **Mannerisms**

A slight stutter

## Motivations

Competition and Justice. Always striving to better himself and do better than he did the day before

## **Passions**

Very passionate about justice and evening the playing field

# Secrets

Knows secrets way in and out of the regions dungeons/prisons

# ROLEPLAYING

## Introduction

The Mountain of man in his black mask raises his axe. At the guard captain's nod, he cleanly removes the prisoner's head

## **Appearance**

An 8' tall beast of a man, Hairless with green eyes and dark gray skin with black patches. Wears an executioner's mask

# **Expressions**

"He wouldn't survive a day where I come from", "His death is no loss to anyone", "How much do you want to bet?"

## **Mannerisms**

cell3

A slight stutter

## **Motivations**

Competition and Justice. Always striving to better himself and do better than he did the day before

#### **Passions**

Very passionate about justice and evening the playing field

#### Secrets

Knows secrets way in and out of the regions dungeons/prisons

Bottom