

GORONK

Middle Aged Adult Hobgoblin
Lawful Evil
Level 3 Fighter

Pronouns: he/him
Occupations: Mercenary
Armor Class 16
Hit Points
38 (TODO Hitdice)
Speed 30.

| STR | DEX | CON | INT | WIS |
|------|------|------|------|-----|
| 18 | 13 | 13 | 15 | 9 |
| (+4) | (+2) | (+2) | (+3) | (0) |

CHA
11
(+1)

Saving Throws
TODO Saving Throws
Skills
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common Goblin
Undercommon
Adjectives

Special Abilities

-

Special Equipment

Combat Tactics

Combat Maneuvers: Menacing
Attack, Sweeping Attack,
Precision Attack

Actions

-

Factions

Mercenary Militia

Adventurer's Guild

Hobgoblin/Goblin Clan

2500 x 3235

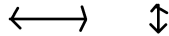


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ROLEPLAYING

Introduction

Looking to hire a mercenary fighter
to even out the odds? Goronk is your
man...err... hobgoblin

Appearance

5'5", Broad as a barn. Deep red skin,
lots of scars and some pretty top
notch armor. Very well dressed for his
kind.

Expressions

"You are weak!", "The money pays for
food and weapons, but I fight because
those who don't are weak and
pathetic"

Mannerisms

Picks at his scars

Motivations

Proving his martial prowess, building
his reputation, money

Passions

Fighting. His strength is the basis of
his identity

Secrets

He really does like the money and the
comforts it buys him

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BACK STORY

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