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**STELLA OF HILLTOP**  
*Adult Halfling  
Chaotic Neutral  
Level 5 Rogue; Scout*

**Pronouns** - she/her  
**Occupations** - Merchant  
**Armor Class** - 14  
**Hit Points** - 32 (TODO Hitdice)  
**Speed** - 25.

STR	DEX	CON	INT	WIS	CHA
9 (0)	14 (+2)	14 (+2)	16 (+3)	15 (+3)	13 (+2)

**Saving Throws** -  
**Skills** - Persuasion; Stealth; Sleight of Hand  
**Proficiencies** -  
**Proficiency Mod** - +3

**Languages** - Orcish Goblin Common  
**Adjectives** - suspecting,

**Special Abilities**

**Special Equipment**

**Combat Tactics**  
Stella is calculated about her tactics because of her lung condition and how it limits her endurance

**Actions** -

**Factions**  
**Local Rebels**  
Role:

**ROLEPLAYING**

**Introduction**  
Recommended fence for acquired goods; Rebel faction may recommend her place as a hideout

**Appearance**  
Waif-like

**Expressions**  
"We shall replace the Queen with a figurehead of those with boots on the ground!"; "I will bring the best goods to the people so they can rise".

**Mannerisms**  
Scratches her head in thought during transactions. Breathes very noisily, almost laboriously as though she has a lung condition.

**Motivations**  
Residual income. Freeing township or city from tyranny. Keeping a secure hideout for rebels and antagonists.

**Passions**  
Love and belonging (i.e., keeping a warm home or safe space for others with good grub and fine linens). Toppling dictators.

**Secrets**

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Stella operates as a lieutenant for a local rebel faction