

PRINCESS ATEH

late tweens khazar halfling
neutral
Level 0 civilian

Pronouns: she/her
Occupations:
Poetess, philosopher, court
advisor, conquered princess
Armor Class 11
Hit Points 17 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS
9 (0)	13 (+2)	13 (+2)	16 (+3)	18 (+4)

CHA
11
(+1)

Saving Throws
TODO Saving Throws
Skills
History; Nature; Perception;
Arcana; Religion
Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Human Draconic dwarvish elvish
gnomish orcish troll (but not
halfling except for one word) ,
Adjectives Spacy ,

Special Abilities
Special Equipment

- Cutout letters that will kill a would-be assassin on sight; she pastes these on her eyelids at night
- before sleep.

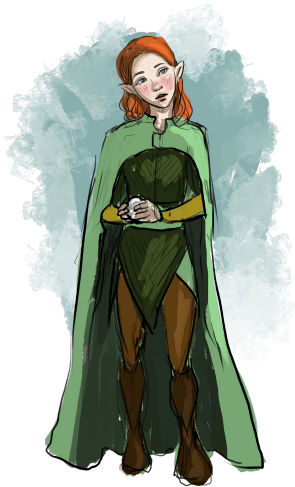
Combat Tactics
Princess Ateh will rarely engage combat and instead call upon guards or surrounding civilians intervene on her behalf.

Actions
Bat (Cudgel)

Factions

ROLEPLAYING

Introduction
A young halfling woman bars your path. "Between us, a



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Combat Tactics

ROLEPLAYING

Introduction

A young halfling woman bars your path.
"Between us, a captured puma on a rope. How are we to approach each other?"

Appearance

Beautiful, immaculate, slender for a halfling; one letter pasted to each eyelid; carries a silvery fruit in one hand.

Expressions

"We are all ku"; "Your thoughts are like my dresses, the waistlines all identical"; "All dreams were dreamt long ago."

Mannerisms

Stands on toes, like a ballerina; arches eyebrows; holds hands over her eyes when she closes them to think.

Motivations

Recovering her lost language, which she promptly forgot upon the khagan's decision to convert the Khazar halflings.

Passions

Languages; Dreams

Secrets

Cell3

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Passions

Languages; Dreams

Secrets

BACKGROUND STORY

<p>Princess Ateh may or may not be a princess anymore. Her peoples' kingdom of Jujubalanah [A halfling kingdom that has been lost (or maybe not!)] did not fare well in the Goblin and Hobgoblin raids of the Dark Reckoning of Rakosh Ghaal [Any Goblinoid or Orcish Deity]. Largely razed to the ground, Jujubalanah was once a bright kingdom populated by loving and generous halflings and their ilk. Ateh was among their best. Having been driven from her kingdom by war and subsequently hunted by the viscious dark forces of Rokash Ghaal, Ateh now remains in hiding yet continuesher well-skilled political performances for various factions within the realms to promote equality and abundance.</p><p>Her peoples believed in the beauty imparted by by Ku, her peoples concept of a central spiritual entity. The philosophy Ku dictates that all things happen at the same time and that time is merely the gift of enjoying every moment that has or will exist. Her beliefs fuel her beauty and her beauty fuels her beliefs.</p>

Combat Tactics

Princess Ateh will rarely engage in combat and instead call upon guards or surrounding civilians to intervene on her behalf.

Actions

Bat (Cudgel)

Factions

PERSONALITY

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