LORNE STRONGHAMMER

Late Middle-Aged Dwarf Lawful Evil Level 5 Fighter

Pronouns: they/them Occupations: Smith: Merchant **Armor Class** 18 **Hit Points** 39 (TODO Hitdice) Speed 25.

STR DEX CON INT WIS 14 12 16 12 13 (+2) (+1) (+3) (+1) (+2)

CHA 12 (+1)

my

Saving Throws

TODO Saving Throws **Skills** Blacksmithing; Mining; Gems; Leatherworking; **Proficiencies Damage Immunities** TODO Damage Immunities **Condition Immunities TODO Condition Immunities** Senses TODO Senses Languages Dwarven,

Special Abilities

Common, Draconic,

Adjectives gruff,

Special Equipment

Combat Tactics

Lorne will focus his attacks on the most apparently dangerous opponent but also use his action surge or second wind to keep any other opponents tied up in some way or another.

Actions

Factions

2500 x 3235 \longleftrightarrow \updownarrow Image Dummy

ROLEPLAYING

Introduction

Recommended as a fine blacksmith; often found in a market browsing fo metals and gems; Hire adventurers escort shipments.

Appearance

Stout

Expressions

"That clinking and clanking of coins purse are the sole reason I take my breath in the morning";

Bobs his head while whistling an old dwarven tune as he works away at h metals. Takes deep, pensive breaths nostrils flaring, before answering mo questions. Loves smoking cigars.

Motivations

Creating the finest forged products. Spreading his smithing as far through the region as possible

Passions

Dwarven metals: fine cigars

Lorne is in love with a halfing mercha who passes through here-and-there. Although he hasn't done anything ye a married man, he is ashamed.

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CHA 12 (+1)

Saving Throws

TODO Saving Throws

Skills Skills Blacksmithing; Mining; Gems; Leatherworking:

Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses **Languages** Dwarven, Common, Draconic, Adjectives gruff,

Special Abilities Action Surge | Improved Critical | Secon Wind **Special Equipment Lorne** Wears Bracers of Defense.

Combat Tactics

Lorne will focus his attacks on the most apparently dangerous opponent but also use his action surge or second wind to keep any other opponents tied up in some way or another.

hand axe | War hammer

Factions

ROLEPLAYING

Introduction

Recommended as a fine blacksmith; often found in a market browsing for metals and gems; Hire adventurers to escort shipments.

Appearance

Stout

CellB

Expressions

"That clinking and clanking of coins in a purse are the sole reason I take my first breath in the morning":

Mannerisms

Bobs his head while whistling an old dwarven tune as he works away at his metals. Takes deep, pensive breaths, nostrils flaring, before answering most questions. Loves smoking cigars.

Motivations

Creating the finest forged products. Spreading his smithing as far throughout the region as possible

Dwarven metals; fine cigars

Lorne is in love with a halfing merchant who passes through here-andthere. Although he hasn't done anything yet, as a married man, he is ashamed.

BACKGROUND STORY