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Cador Mckendric

2500 x 3235
↔ ↕

Image Dummy

Cador Mckendric

middle aged adult Gnome

Lawful Good

Level 0 Civilian N/A

Pronouns -

he/him

Occupations -

Innkeeper

Armor Class -

12

Hit Points -

14 (TODO Hitdice)

Speed -

25.

STR

12 (+1)

DEX

12 (+1)

CON

10 (+0)

INT

16 (+3)

WIS

14 (+2)

CHA

16 (+3)

Saving Throws -

Skills -

{ "Forest Gnome Abilities"=>[{ "Darkvision"=>"can see in dim light within 60 feet of you as if it were bright light, and in darkness as if it were dim light. You can't discern color in darkness, only shades of gray", "Gnome Cunning"=>"advantage on all Intelligence, Wisdom, and Charisma saves against magic", "Natural Illusionist"=>"knows the Minor Illusion cantrip. Intelligence is your spellcasting modifier for it", "Speak with Small Beasts"=>"Through sound and gestures, you may communicate simple ideas with Small or smaller beasts"] }

Proficiencies -

Proficiency Mod -

+2

Languages -

Common Gnomish Dwarvish

Adjectives -

Welcoming, Professional, Intelligent,

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

N/A

Role: *N/A*

2500 x 3235



Image Dummy

Roleplaying

Introduction

A handsome gnome taps his pencil against his ledger. "Ay, another patron to please. How might we make your day better?"

Appearance

Short white hair rims a bald spot. Crisp, clean facial features. Monocle attached to collar. Bright tunic and pants.

Expressions

We aim to please!

Ledgers and lists make a pleased guest!

Have ya seen the deeper wilds, friend? Lets hear!

Mannerisms

Animated and jovial. Consistently keeping various lists and ledgers for inventory and duties. Books and pads everywhere

Motivations

To reinvent hospitality. Provide food and lodging along with laundering and other services for adventurers

Passions

Full-service stop. Passionate that each person has a definite place in the world

Secrets

N/A

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Proficiencies -

Languages -

Common Gnomish Dwarvish

Adjectives -

Welcoming, Professional, Intelligent,

Special Abilities

-

Special Equipment

-

Combat Tactics

He won't fight unless defending himselfand his family

Actions

-

Factions

N/A

Role: N/A

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Background Story

The very glee and dedication that characterize the Gnomish race is exemplified in Cador. His clan were always obsessed with tinkering and the creation of various gadgets for adventurers' utility, but Cador took this to a new level when he established his inn, "the One Stop". Here he has conjoined his love for respite with his natural proclivity for tinkering. With numerous 'washers' and 'drylines', he offers guests a laundry service for a nominal fee.He has also created what he calls the 'barstop' for his common room. This complex of tubes and steel resembles a 'Hooka' and allows visitors to choose a particular beverage of their choice and have it poured for them. All they need is the receptacle, which are offered in stacks beside the 'barstop'. Cador is currently working on something that will also clean his dish and glassware.Consistently showing off his innovations he is also open to help and feedback on them and on any ideas others might have for providing even better hospitable service to his guests.