Pronouns: he/him Occupations: Adventurer Armor Class 19 Hit Points 54 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 18
 16
 14
 12
 10

 (+4)
 (+3)
 (+2)
 (+1)
 (+0)

15 (+3)

my

Saving Throws

TODO Saving Throws
Skills

{"Fighting Style"=>"DuelingProficiency in Athletics"} History and Survival

Proficiencies

Damage Immunities

TODO Damage Immunities

Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common,
Draconic,

Adjectives

**Special Abilities** 

**Special Equipment** 

**Combat Tactics** 

He meets his opponents head on and will do his best to turn every fight into a one on one duel rather than getting mobbed

Actions

**Factions** 

Image Dummy

# ROLEPLAYING

#### Introduction

As the party is being attacked a lon warrior enters the fray, his armor, scales and katana shimmering in th sun

## **Appearance**

Tall and thickly built, draconic visage glimmering brass scales and shining samurai style armor

## **Expressions**

"You bring honor to your house", "It my master would have approved"

## **Mannerisms**

Regularly bows and is hesitant to ma eye contact in a submissive way, no sketchy way

## Motivations

Restoring honor to his house name. way of Bushido.

## Passions

Honor, servitude, and history

## Secrets

That he way away with his lover who house and master were murdered

# AHSHANI DONDARION

Young Adult Dragonborn Lawful Good Level 5 Fighter

Pronouns: he/him Occupations: Adventurer Armor Class 19 Hit Points 54 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 18
 16
 14
 12
 10

 (+4)
 (+3)
 (+2)
 (+1)
 (+0)

15 (+3)

**Saving Throws** 

TODO Saving Throws **Skills Skills** {"Fighting

Style"=>"DuelingProficiency
in Athletics"}

History and Survival

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities

TODO Condition Immunities Senses TODO Senses Languages Common, Draconic, Adjectives

Special Abilities -Special Equipment -

## Combat Tactics

He meets his opponents head on and will do his best to turn every fight into a one on one duel rather than getting mobbed

## Actions

Katana

**Factions** 

# ROLEPLAYING

#### Introduction

As the party is being attacked a lone warrior enters the fray, his armor, scales and katana shimmering in the sun

## **Appearance**

Tall and thickly built, draconic visage, glimmering brass scales and shining samurai style armor

## **Expressions**

Cell3

"You bring honor to your house", "It is as my master would have approved"

#### Mannerisms

Regularly bows and is hesitant to make eye contact in a submissive way, not a sketchy way

#### **Motivations**

Restoring honor to his house name. The way of Bushido.

#### **Passions**

Honor, servitude, and history

## Secrets

That he way away with his lover when his house and master were murdered

# BACKGROUND STORY

Ahshani came from a small but noble house from a distant continent [any with PanAsian historical flare]. He trained from a young age in the way of the samurai and according to his master was destined to be the greatest of his time. As a teen, he fell in love with a local serving girl, much below his station. Forbidden by his house to see her, he continued to sneak out to spend time with her. One night while he

One night while he was clandestinely in his lovers arms, his master was assassinated and his house was murdered. Blaming himself, Ahshani gathered his armor and his master's blade and left his home, becoming a ronin. Swearing to fight against evil wherever he finds it, all the while searching for the answers to who murdered his family their motivations for doing so.

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