



# HICKLE FROWNBOTTOM

Elderly Gnome  
Lawful Good  
Level 3 Artificer

**Pronouns:** he/him  
**Occupations:** Toy Maker  
**Armor Class** 11  
**Hit Points**  
34 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
12	16	12	19	14
(+1)	(+3)	(+1)	(+5)	(+2)

**CHA**  
12  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
building lifelike clockwork toys  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common, Gnomish, Dwarvish,  
**Adjectives**

## Special Abilities

-

## Special Equipment

## Combat Tactics

Hickle largely avoids combat unless cornered.

## Actions

-

## Factions

### Artificer's Guild

**Local Business Associations**  
*Clockmaster*

2500 x 3235



Image Dummy

# ROLEPLAYING

## Introduction

He can be found at a little toy shop, the beaten path or a stall in the town market selling his creations

## Appearance

Short and chubby with a bald head, nose, a big bushy beard and thick multi-lens glasses

## Expressions

"Ah little one, what's your favorite animal", "Go, run ask your mother if she'll buy you one today"

## Mannerisms

Constantly fiddling with and cleaning his glasses

## Motivations

Improving his skill, making a living, the happiness of children

## Passions

He loves the delicacy of clockworks and has a large collection of clocks

## Secrets

He's been slowly secretly building a clockwork man/Warforged for the last few years

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**Skills Skills** building lifelike clockwork toys

**Proficiencies** TODO

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**Adjectives**

**Special Abilities - Special Equipment**

## Combat Tactics

Hickle largely avoids combat unless cornered.

## Actions

Unarmed

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# ROLEPLAYING

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# BACKGROUND STORY

Hickle has worked long and hard to build is skill and mastery at clockwork toy making and to build his business. He's a very lovely fellow and loves bringing a smile to children's faces. He tries to improve with each new toy making his clockwork creatures more and more lifelike with every new design. When he's not building toys to sell in his store/shop he spends his time on his secret project, a clockwork man that he's been building and upgrading for years. He dreams of one day unveiling his clockwork being to the world and receiving the renown he has longed for all his life.

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