

## **N**окимі

Elderly River Elf Neutral Good Level 10 Ranger - Monster Slayer

Pronouns: she/her Occupations: Guide Armor Class 14 Hit Points 75 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 15
 14
 18
 11
 18

 (+3)
 (+2)
 (+4)
 (+1)
 (+4)

**CHA** 9 (0)

#### **Saving Throws**

TODO Saving Throws
Skills
Survival; Wilderness Kit;
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses

Senses TODO Senses Languages Human, elvish, otter, raven,

Adjectives Gentle,

#### **Special Abilities**

#### **Special Equipment**

## **Combat Tactics**

Nokumi will choose the height advantages of the trees over direct combat, leaping from branch to branch and gaining distance whenever possible.

## Actions

## **Factions**

The Nation of Nac Mac



## ROLEPLAYING

#### Introduction

A vintage creature, wrapped in thin bands of hemlock, gates your path. smells of lemon, eyes twinkling. Sh smiles.

#### Appearance

Wood strips armour her body; her fa creased and folded like a discarded blanket; cropped silver hair.

#### **Expressions**

"It is what it is"; "Love", "Dear", "Ho "Sweetie".; "Be grateful to the rock, dew, and the sun."

#### **Mannerisms**

Sucks breath when cogitating; whist songbirds; clacks to ravens; chitters otters; overfeeds pets with treats.

## **Motivations**

To aid people in traversing the wild educating them on her peoples, the surroundings, and the inherent dichotomy of nature as calm/ferocio growth/decay, etc.

## Paccione

Nokumi's world spins around her pet and her grandson. She accepts food tools and clothes in return for her

## Secrets

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#### **Saving Throws**

TODO Saving Throws **Skills Skills** Survival; Wilderness Kit;

Proficiencies TODO

#### **Damage Immunities**

TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities

Senses TODO Senses Languages Human, elvish, otter, raven, Adjectives Gentle.

Special Abilities -Special Equipment

## **Combat Tactics**

Nokumi will choose the height advantages of the trees over direct combat, leaping from branch to branch and gaining distance whenever possible.

## Actions

Long Bow | Long Sword

## **Factions**

The Nation of Nac Mac

## ROLEPLAYING

#### Introduction

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dew, and the sun."

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#### **Motivations**

To aid people in traversing the wild while educating them on her peoples, the surroundings, and the inherent dichotomy of nature as calm/ferocious, growth/decay, etc.

## Passions

Nokumi's world spins around her pets and her grandson. She accepts food, tools and clothes in return for her guidance.

## Secrets

# BACKGROUND STORY

Sylvan Elves aren't limited to a certain locale. In fact, being animistic, many tribes have aligned themselves with particular facets of the wild. Nokumi's tribe, self-entitled that Nation of Nac Mac, have settled throughout the tributaries and banks of the great Thaad River [Any Grand River] and exemplify how the spirituality of the Sylvan Elves has diversified and refined itself to various aspects of the wilderness. They are a nomadic peoples whose patterns resemble that of a tiger around these flowing fingers of water They draw their shamanic energies and histories of lore from the ecology and happenings that constitute the rapids and still bodies that make up the area. Although their culture

focuses on these waters, their knowledge of nature and the region is far from limited by it. They are expert guides and trackers. Nokumi is no exception. She can lead most travelers to almost anywhere in the region through easy or difficult terrain, often showing her patrons short cuts or means of survival. Her entourage of pets are more akin to friends who follow her in return for her love and kindness. They are all almost attuned to one another as an arcane caster might be attuned to her familiar.

Eschewing most material wealth, as is custom for her peoples, Nokumi will often only accept tools or clothing in return for her guidance.