

## LIBIL CLEMANTIA

older adult half-elf  
neutral good  
Level 5 rogue

**Pronouns:** she-her

**Occupations:** Merchant

**Armor Class** 16

**Hit Points** 30 (TODO Hitdice)

**Speed** 30.

STR	DEX	CON	INT	WIS	CHA
10	16	10	15	16	18

**Saving Throws** TODO Saving Throws

**Skills** Persuasion; Perception; Thieves' Tools; Intimidation;

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities

**Condition Immunities** TODO Condition Immunities

**Senses** TODO Senses

**Languages** Common Elven Dwarven Thieves' Cant ,

**Adjectives** Lithe ,

### Special Abilities

- Ear for Deceit, Eye for Deceit, Insightful Fighting, Uncanny Dodge, Cunning Action, Sneak attack

### Special Equipment

- **Circlet of Persuasion** - This silver headband grants a +3 competence bonus on the wearer's Charisma-based checks.

### Combat Tactics

Will almost exclusively withdraw to a distance and use her longbow.

### Actions

Longbow | Dagger

### Factions

2500 x 3235

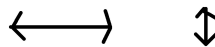


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## ROLEPLAYING

### Introduction

A half-Elven woman in semi-fine clothes overlooks market booths directing the chaos. "You there! Business or pleasure?"

### Appearance

Strangely muscular for old age. Tabard in heraldic colors & appropriate symbols of Merchants' guild. Long silver hair.

### Expressions

"Schemers won't police 'emselves"; "Bookkeeping and accounts. That's the future."; "Gotta protect against companies!"

### Mannerisms

Assertively directs buyers and sellers. Always jingles a handful of coins.

### Motivations

To ensure that the Regional Thieves' Guild has more control over the Merchants' Guild

### Passions

Unionization. Bringing the market to the people.

### Secrets

She is subverting the Merchants' guild in an attempt to bring it under control of the Regional Thieves' Guild.

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Proficiencies

TODO

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CELL 2

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bottom stats 2

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