

AEUREEK POTOMACH

Middle-Aged Aarakocra Neutral Good Level 5 Wizard

Pronouns: she/her **Occupations:**

Diplomat; magistrate; Prison Warden; Political Advisor;

Armor Class 12 Hit Points 27 (TODO Hitdice) Speed 25 (fly 50).

 STR
 DEX
 CON
 INT
 WIS

 11
 14
 14
 18
 16

 (+1)
 (+2)
 (+2)
 (+4)
 (+3)

15 (+3)

Saving Throws

TODO Saving Throws

Skills

History; Law; Persuasion; Athletics

Proficiencies

Damage Immunities
TODO Damage Immunities

Condition Immunities
TODO Condition Immunities

Senses TODO Senses Languages Common Aarakocra Elvish Adjectives Regal,

Special Abilities

-

Special Equipment

Combat Tactics

She will take to flight and find high ground from which to cast spells, beginning with arcane wards followed by any charm or control-type spells on the most formidable opponents. Then she will use AoE spells if safe to do so.

Actions

Factions

Militia of Hula-krah



ROLEPLAYING

Introduction

Aeureek can be a first point of contact for those adventurers who may have met with the wrong side of the law. She may also commissic hardy looking adventurers to escort a prisoner or capture an outlaw.

Appearance

Insanely proper posture at all times; Gowns of a magistrate; Bird features are akin to a falcon - whites, browns and greys; She has died various feathers bright reds and purples;

Expressions

"'click' 'click' 'shreeeee' ... I assume you cannot comprehend our mother tongue or that I just demanded your commitment to keeping peace"; "La and Order matter not compared to a good heart and striving for the greater good for all"; "Politics are tangled and corrupted by gold and platinum - only by abandoning currency as a means of bringing ord shall we ever achieve true brotherhood"; "Abandon riches, brothers and sisters. Embrace the collective"

Mannerisms

Bursts proudly into Aarakocra often and expects others to learn her language as the language of diplomacy and true freedom; Rushei into conversations short-sightedly; Often measuring and adjusting her posture and appearance in any mirror, including her hand mirror; Grooms her feathers regularly

Motivations

This regal avian humanoid seeks to eradicate tradeable currency, believing it is the source of all conflict. Urges others to trade in goods over coins. Constantly driven improve her appearance to the detriment of respect from the common people.

Passions

Peace and security; Oppositional politics; Eschewing gold and platinur and anyone with a passion for riches

Secrets

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Proficiencies TODO

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BACK STORY

Afte Hula-kra Plane of and high official, materia woes, A justice t conferre family a they we sky to b true just dwellers numero authoriz commun way to a Aeureek

crime-ridder [Any major of suffer from I confidently town's magi provided a as to how th changes to t corrections t correspondir her regal ap supporting a and honest included nur observations gathered fro in the clouds were convin changes. Ae a position ar magistrates asserting th would best s among the c the confines markets. Sin has been a v often feared

advisor to th