

middle aged adult human
chaotic neutral
Level 0 civilian

| STR | DEX | CON | INT | WIS |
|-----|-----|-----|-----|-----|
| 9 | 11 | 15 | 12 | 17 |

Factions

Scarred, gnarled visage. Long colorful robes. Stray eye. Curly hair beneath foppish red cap. Smokes long curved pipe.

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chaotic neutral
Level 0 civilian

STR DEX CON INT WIS




Image Dummy

2500 x 3235
Image Dummy

9 (0) 11 15 12 17
(+1) (+3) (+1) (+4)

CHA

17
(+4)

Saving Throws

TODO Saving Throws

Skills

Persuasion; Survival; Perception; Insight; Arcana; History

Proficiencies

TODO Damage Immunities

TODO Condition Immunities

TODO Senses

TODO Languages

Common

Adjectives

Special Abilities

Special Equipment

- **Emerald Spyglass** - This can see through we effects at up to 10x magnification
 - be it stars
 - the distant horizon
 - or an incoming threat
- Peace Pipe**
This long ornate pipe the emotions of wh smokes it and bonds through friends anyone who shares pipe load.

Combat Tactics

Actions

Factions

ROLEPLAYING

Introduction

A colorful figure mans a covered carriage adorned with patterns pulled slowly by a draft horse. "Feed yer curiosity!"

Appearance

Scarred, gnarled visage. Long colorful robes. Stray eye. Curly hair beneath foppish red cap. Smokes long curved pipe.

Expressions

"I've got it all. The good, the bad, and the not-so-bad!"; "Anything ya need? Ha! Wrong question."; "Take a good look."

Mannerisms

Broadly bows. Points multiple times at one good, then the next. Moves fingers as if kneading bread.

Motivations

To travel and find more curios. To make tragedies bearable, especially his own. Bring more color to the world.

Passions

Colors. Curios. Travel.

Secrets

Clyde was once a purveyor of curiosities at a traveling circus. When the grounds were consumed by mysterious flash grass fires, Clyde was one of few escapees.

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BACKGROUND STORY

Darius DeManque's Glorious and Wondrous Traveling Show was a well-known and loved troupe of traveling performers, freaks, musicians, and various purveyors of oddities. A runaway from an orphanage for boys, Clyde took his leave when the traveling show was passing through town, hiding among crates and supplies for the curio shop. Quickly becoming well-versed in the amazing oddities they had available, Clyde felt he found a new home and in nicely as the years passed. Unfortunately, the troupe and nearly all of their sets and goods were consumed by a flash grass fire while they camped. Clyde barely managed to escape on smoking curio carriage; albeit badly burned, losing the use of one eye, and traumatized.

Doing his best at covering the damages to the carriage and at keeping alive the spirit of the traveling troupe, Clyde Gooder travels the countryside attempting to bring color and wonder to others while seeking more and more trinkets and curiosities for his stash.

PERSONALITY

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