



# Warsoc Thoron

Young Adult Half-Orc  
Neutral Good  
Level 3 Fighter

**Pronouns:** he/him  
**Occupations:** City Watch  
**Armor Class** 16  
**Hit Points**  
43 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
16	15	16	12	9
(+3)	(+3)	(+3)	(+1)	(0)

**CHA**  
11  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills** He has special insight into the behaviors of orc war parties  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common, Orcish,  
**Adjectives**

## Special Abilities

-

## Special Equipment

## Combat Tactics

He is being trained in combat maneuvers and battle tactics and will fight by the book

## Actions

-

## Factions

City Watch

2500 x 3235



Image Dummy

# ROLEPLAYING

## Introduction

"Excuse me ma'am, can you please move along" asks the young-looking Half-Orc guarding the perimeter of the crime scene

## Appearance

Tall and thin in a freshly pressed Wa uniform. Cropped tusks, bright brown eyes and close cropped brown hair

## Expressions

"Umm... sir... Umm... I don't think you allowed to do that sir", "Please stop resisting" "Please move along ma'am"

## Mannerisms

Fidgets nervously with his hands in his pockets

## Motivations

Wants to serve his city and help people

## Passions

Collects toys

## Secrets

His father leads a brutal orc raiding party

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## Proficiencies

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common, Orcish,  
**Adjectives**

**Special Abilities** Half-Orc  
Traits: Darkvision Menacing  
Relentless Endurance  
Savage Attack | Fighting  
Style: Protection Second  
Wind Action Surge | Combat  
Superiority Student of War  
**Special Equipment**

## Combat Tactics

He is being trained in combat maneuvers and battle tactics and will fight by the book

## Actions

Light Crossbow | Long Sword

## Factions

City Watch

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# BACKGROUND STORY

Warsoc's father leads a powerful and especially brutal war party of orcs. With little stomach for the violence of his clan, he abandoned a raiding party in his young teens and made his way to town. He found that his tribe had lied and he wasn't immediately hated and feared for his heritage, In return, he decided he would defend his new home. When he came of age, he joined The Watch. He's a rookie and not very confident in his skills, smarts or anything else really, but his trainer and sergeant think he's slowly becoming a good watchman. He is loyal and earnest but not very assertive for an officer, but he's working on it. Since he was part of a war-band for most of his youth, he has developed an affinity for the children's toys he was denied as a child and has amassed quite a collection in his small barracks room