CLYDE GOODEYE

middle aged adult human chaotic neutral Level 0 civilian

Pronouns: he/him **Occupations:** Merchant

Armor Class 13

Hit Points 26 (TODO Hitdice)

Speed 30.

 STR
 DEX
 CON
 INT
 WIS
 CHA

 9 ()
 11
 15
 12
 17
 17

Saving Throws TODO Saving Throws

Skills Persuasion; Survival; Perception; Insight; Arcana; History;

Proficiencies TODO

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Elven ,
Adjectives ,

Special Abilities

Special Equipment

- Emerald Spyglass This spyglass can see through weather effects at up to 10x magnification
- be it stars
- the distant horizon
- or an incoming threat.Peace Pipe This long ornate pipe calms the emotions of whomever smokes it and bonds through <i>friendship</i> anyone who shares the same pipe load.

Combat Tactics

Actions

Factions

2500 x 3235

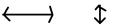


Image Dummy

ROLEPLAYING

Introduction

A colorful figure mans a covered carriage adorned with patterns pulled slowly by a draft horse. "Feed yer curiosity!"

Appearance

Scarred, gnarled visage. Long colorful robes. Stray eye. Curly hair beneath foppish red cap. Smokes long curved pipe.

Expressions

"I've got it all. The good, the bad, and the not-so-bad!";
"Anything ya need? Ha! Wrong question."; "Take a goood look."

Mannerisms

Broadly bows. Points multiple times at one good, then the next. Moves fingers as if kneading bread.

Motivations

To travel and find more curios. To make tragedies bearable, especially his own. Bring more color to the world.

Passions

Colors, Curios, Travel.

Secrets

Clyde was once a purveyor of curiosities at a traveling circus. When the grounds were consumed by mysterious flash grass fires, Clyde was one of few escapees.

CLYDE GOODEYE

middle aged adult human chaotic neutral Level 0 civilian

Pronouns: he/him Occupations: Merchant

Armor Class 13

Hit Points 26 (TODO Hitdice)

Speed 30.

STR DEX CON INT WIS CHA 11 15 12 17 17



Saving Throws TODO Saving Throws Skills

Persuasion; Survival; Perception; Insight; Arcana; History;

Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses Languages Common Elven , Adjectives ,

Special Abilities

Special Equipment

- Emerald Spyglass This spyglass can see through weather effects at up to 10x magnification
- be it stars
- the distant horizon
- or an incoming threat.Peace Pipe This long ornate pipe calms the emotions of whomever smokes it and bonds through <i>friendship</i> anyone who shares the same pipe load.

Combat Tactics

Actions

CELL 2

Factions

ROLEPLAYING

Introduction

A colorful figure mans a covered carriage adorned with patterns pulled slowly by a draft horse. "Feed yer curiosity!"

Appearance

Scarred, gnarled visage. Long colorful robes. Stray eye. Curly hair beneath foppish red cap. Smokes long curved pipe.

Expressions

"I've got it all. The good, the bad, and the not-so-bad!";
"Anything ya need? Ha! Wrong question."; "Take a goood look."

Mannerisms

Broadly bows. Points multiple times at one good, then the

Bottom

next. Moves fingers as if kneading bread.

Motivations

To travel and find more curios. To make tragedies bearable, especially his own. Bring more color to the world.

Passions

Colors. Curios. Travel.

Secrets

Clyde was once a purveyor of curiosities at a traveling circus. When the grounds were consumed by mysterious flash grass fires, Clyde was one of few escapees.