# Leo Whetmoor

young adult dwarf neutral evil Level 10 rogue

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STR DEX CON INT WIS

10 18 12 15 13 (+0) (+4) (+1) (+3) (+2)

CHA

17 (+4)

Saving Throws
TODO Saving Throws
Skills
Acrobatics; Athletics; Persuasio
Thieves' tools; Disguise kit;
Forgery kit

**Proficiencies TODO** 

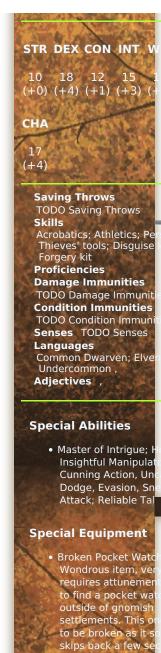
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Dwarven; Elven
Undercommon ,
Adjectives ,

#### **Special Abilities**

 Master of Intrigue; Help; Insightful Manipulator; | Cunning Action, Uncanny Dodge, Evasion, Sneak Atta Reliable Talent

#### **Special Equipment**

 Broken Pocket Watch. Wondrous item, very rare, requires attunement. It's ra to find a pocket watch at al outside of gnomish settlements. This one seem be broken as it sometimes skips back a few seconds. It holds great power for the o who attunes it, though. The broken pocket watch has 3 charges. On your turn, you spend 1 charge to take an additional bonus action, as pocket watch ticks back by seconds to give you anothe moment for something quic The pocket watch regains 1 expended charge at dawn. Alternately, you can force i turn backward as far as it c go. This does not require ar action and takes 3 charges. You can't do this if you are incapacitated. You teleport



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immediately take a

turn. The pocket wa apart after that, an

1 week of specialize

If this last ability is

after 1 minute, you

one level of exhaus

Dagger of Warning.

 any location you have been earlier in this turn, you regard any hit points you have lost since the beginning of your turn, and you can immediat take another turn. The pock watch falls apart after that, and require 1 week of specialized repairs. If this is ability is chosen, after 1 minute, you suffer one leve exhaustion.

 Dagger of Warning. Most rogues shouldn't really nee help with their perception, this dagger helps both the rogue and everyone around them. While attuned, the rogue can't be surprised an are magically awoken from their sleep when danger approaches—along with all allies within 30 feet of then Not to mention the dagger gives the rogue advantage initiative rolls, which is a valuable thing for them to have.

#### **Combat Tactics**

Leo is no coward. He will, hower try to avoid or escape combat because of his belief that his worth as leader of the Lythiad assembly is more important the proving his mettle in a single battle.

Actions

Dagger

**Factions** 

## 

## ROLEPLAYING

#### Introduction

Polishing a tankard & Department of the kitchen entrance, a mysterious figure says, "who can I git ye?"

#### **Appearance**

Lithe hill dwarf. Bald head & braided orange bear Waxed moustache. White lo undershirt, suspenders, bag jerkins.

#### **Expressions**

"Ye know yer own business, even?"; "Oy, grub n ale and few curiosities for ya?"; "Time'll do ya no favors, friend";

#### Mannerisms

Cell3

Slow and deliberate movem Nonchalant. Intermittent glances to corners of room. Flips broken pocket watch gently. rogues shouldn't rea help with their perce but this dagger help the rogue and every around them. While the rogue can't be s and are magically as from their sleep whe approaches—along sallies within 30 feet Not to mention the cipies the rogue advon initiative rolls, where we will be the rogue advon initiative rolls, where we will be the rogue advon the rogue advon initiative rolls, where we will be the rogue advon the rogue advon the rogue advon initiative rolls, where we will be the rogue advon the rogue advon the rogue advon the rogue advon the rogue advontage.

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#### **Actions**

Dagger

**Factions** 

#### **Motivations**

To grow his underground organized crime syndicate beyond the current city. Murder of royals. Accrual of wealth.

#### **Passions**

Wealth and power. Leo is ruthless in his pursuit of the things.

#### Secrets

Leo's Tavern, "The Lion's Mane", is a front for his organized crime syndicate.

## BACKGROUND STORY

The <i>Lion's Mane Tavern< is a charming local destination location. Well-kept with superb staff, it has a firm grip on the business of the community and i proprietor, Leo, has their respec Leo's tavern is more that reputable destination location, i also the center for his organized crime syndicate, the Lythiad Assembly. Composed primarily o Leo's extended family but includ myriad community officials and mercants, the Assembly doesn't perform what Leo calls, 'Brutish Outlaw' work, but instead is high surgical in their activities. Kidnapping, smuggling, and political terrorism are the Assembly's professional province Leo and his two brother and one sister are carrying on th business of their father and uncl Just how long the Assembly has been operating remains lore lost history. Leo claims they've opera for centuries and span well-beyo the region. While there are som facts to corroborate this (and th local militia are certainly investigating), the evidence for is lacking.

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