500 x 3235

2500 x 323

⟷ ↕

Image Dum

LIBIL CLEMANTIA

Older Adult Half-Elf
Neutral Good
Level 5 Rogue

Pronouns - she-her
Occupations - Merchant
Armor Class - 16
Hit Points - 30 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS	CHA
10	16	10	15	16	18
(+0)	(+3)	(+0)	(+3)	(+3)	(+4)

Saving Throws -
Skills -
Persuasion;   Perception;   Thieves'   Tools;

LIBIL CLEMANTIA

Older Adult Half-Elf
Neutral Good
Level 5 Rogue

Pronouns - she-her
Occupations - Merchant
Armor Class - 16
Hit Points -
30 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS
10	16	10	15	16
(+0)	(+3)	(+0)	(+3)	(+3)

CHA
18
(+4)

Saving Throws -
Saving Throws -
Skills -
Persuasion;   Perception;

ROLEPLAYING

ROLE

Introdu
A half-
semi-fine
overlooks
directing
there!
pleasure?

Appeara
Stran
for old
heraldic
appropria
Merchant
silver hair

Express
"Sch
police

Intimidation;
Proficiencies -
Proficiency Mod - +3

Languages -
Common Elven Dwarven Thieves' Cant
Adjectives - Lithe,

Special Abilities -

Special Equipment -

Combat Tactics
Will almost exclusively withdraw to a distance and use her longbow.

Actions -

Factions
Regional Merchants' Guild
Role: *Guild Leader*
Thieves' Guild - Regional
Role: *High Journeyman*

ROLEPLAYING

Introduction

A half-Elven woman in semi-fine clothes overlooks market booths directing the chaos. "You there! Business or pleasure?"

Appearance

Strangely muscular for old age. Tabard in heraldic colors & appropriate symbols of Merchants' guild. Long silver hair.

Expressions

"*Schemers won't police 'emselves*"; "*Bookkeeping and accounts. That's the future.*"; "*Gotta protect against companies!*"

Mannerisms

Assertively directs buyers and sellers. Always jingles a handful of coins.

Motivations

To ensure that the Regional Thieves' Guild has more control over the Merchants' Guild

Passions

Unionization. Bringing the market to the people.

Secrets

She is subverting the Merchants' guild in an attempt to bring it under control of the Regional Thieves' Guild.

Thieves' Tools;
Intimidation;
Proficiencies -

Languages -
Common Elven Dwarven
Thieves' Cant
Adjectives - Lithe,

Special Abilities
-

Special Equipment
-

Combat Tactics
Will almost exclusively withdraw to a distance and use her longbow.

Actions -

Factions
Regional Merchants' Guild
Role: *Guild Leader*
Thieves' Guild - Regional
Role: *High Journeyman*

"*Bookke
accounts
future.*";
*protect
compan*

Manner
Asser
buyers
Always ji
of coins.

Motivat
To e
Regional
has more
Merchant

Passion
Union
the marke

Secret
She i
Merchant
attempt t
control o
Thieves' G