



LIBIL  
CLEMANTIA

Older Adult Half-Elf  
Neutral Good  
Level 5 Rogue

**Pronouns:** she-her  
**Occupations:** Merchant  
**Armor Class** 16  
**Hit Points**  
30 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
10	16	10	15	16
(+0)	(+3)	(+0)	(+3)	(+3)

**CHA**  
18  
(+4)

**Saving Throws**  
TODO Saving Throws  
**Skills** Persuasion; Perception;  
Thieves' Tools; Intimidation;  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common, Elven,  
Dwarven, Thieves' Cant,  
**Adjectives** Lithe,

Special Abilities

-

Special Equipment

-

Combat Tactics

Will almost exclusively  
withdraw to a distance and  
use her longbow.

Actions

-

Factions

**Regional Merchants' Guild**  
*Guild Leader*  
**Thieves' Guild - Regional**  
*High Journeyman*

2500 x 3235



Image Dummy

ROLEPLAYING

Introduction

A half-Elven woman in semi-fine clo  
overlooks market booths directing  
chaos. "You there! Business or  
pleasure?"

Appearance

Strangely muscular for old age. Tab  
heraldic colors & appropriate  
symbols of Merchants' guild. Long sil  
hair.

Expressions

"Schemers won't police 'emselves";  
"Bookkeeping and accounts. That's t  
future."; "Gotta protect against  
companies!"

Mannerisms

Assertively directs buyers and seller  
Always jingles a handful of coins.

Motivations

To ensure that the Regional Thieves  
Guild has more control over the  
Merchants' Guild

Passions

Unionization. Bringing the market to  
people.

Secrets

She is subverting the Merchants' gui  
an attempt to bring it under control  
the Regional Thieves' Guild.

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Intimidation;

**Proficiencies** TODO

**Damage Immunities**

TODO Damage Immunities

**Condition Immunities**

TODO Condition

Immunities

**Senses** TODO Senses

**Languages** Common,

Elven, Dwarven, Thieves'

Cant,

**Adjectives** Lithe,

**Special Abilities** Ear for  
Deceit, Eye for Deceit,  
Insightful Fighting, Uncanny  
Dodge, Cunning Action,  
Sneak attack  
**Special Equipment** <p>  
<b>Circlet of  
Persuasion</b> - This silver  
headband grants a +3  
competence bonus on the  
wearer's Charisma-based  
checks.</p>

Combat Tactics

Will almost exclusively  
withdraw to a distance and  
use her longbow.

Actions

Longbow | Dagger

Factions

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**Guild**  
*Guild Leader*  
**Thieves' Guild -**  
**Regional**  
*High Journeyman*

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BACKGROUND  
STORY

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