

# GRUDA "WHEATSHEAF" COMBFAVOR

Middle-Aged Halfling Lawful Good Level 0 Civillian

Pronouns: she/her Occupations: Baker **Armor Class** 12 Hit Points 3 (TODO Hitdice) Speed 25.

STR DEX CON INT 14 12 14 17 (+1) (+2) (+1) (+2) (+4)

CHA 16

(+3)

3235

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**Saving Throws TODO Saving Throws** Skills Baking **Proficiencies Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities** Senses TODO Senses Languages Halfling Common Dwarvish Gnomish Adjectives Chubby,

## **Special Abilities**

## **Special Equipment**

#### **Combat Tactics**

Gruda will only enter combat if her life is in danger.

## Actions

**Factions** 

# 2500 x 3235 $\longleftrightarrow$ $\updownarrow$

# Image Dummy GRUDA

ROLEPLAYING

Gruda is often visiting taverns and

to hock her wares and to play Mata

with patrons. She is well liked and c successful with her small business.

adventurers to hunt down a rare an

difficult ingredient for her creations

Chubby, even for a halfling, with Ion

locks and braids of tangled golden h

covered in jewelry both costume and

ornate - earrings galore, eyebrows,

etc.; modest clothes that are well ke

"Ay, I've got a pastry that'll solve tha

problem by bringin a smile to that m sir/madam!"; "Whatever your destin

meet it with a smile!"; "Everythin is

better with cherry-wine and some m

pies"; "'ere, lemme show you how to

make a nice loaf of sylvan popper

bread"; "Shall we 'ave ourselves a goof Matadon"

Broad, dynamic gestures and drama

pauses; Follows with quick and hasty

movement to prepare goods; always

a collection of pastries or baked goo

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recipes and ingredients for her bake

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Introduction

**Appearance** 

**Expressions** 

**Mannerisms** 

on her person:

**Motivations** 

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Adjectives Chubby,

## **Special Equipment**

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Gruda will only enter combat if her life is in danger.

#### **Actions**

#### **Factions**

Pastries and baked goods; Matadon (a game similar to a scaled-down version of Catan played with wooden pieces on a map - players must conquer the various territories)

#### Secrets

keepers.

**Passions** 

# ROLEPLAYING

#### Introduction

Gruda is often visiting taverns and inns to hock her wares and to play Matadon with patrons. She is well liked and quite successful with her small business. She may ask courageous looking adventurers to hunt down a rare and difficult ingredient for her creations.

#### **Appearance**

Chubby, even for a halfling, with long locks and braids of tangled golden hair; covered in jewelry both costume and ornate earrings galore, eyebrows, lip, etc.; modest clothes that are well kept

#### Expressions

"Ay, I've got a pastry that'll solve that problem by bringin a smile to that mug, sir/madam!"; "Whatever your destiny, meet it with a smile!"; "Everythin is better with cherry-wine and some meat-pies"; "'ere, lemme show you how to make a nice loaf of sylvan popper bread"; "Shall we 'ave ourselves a game of Matadon"

## Mannerisms

Cell3

Broad, dynamic gestures and dramatic pauses; Follows with quick and hasty movement to prepare goods; always has a collection of pastries or baked goods on her person;

#### Motivations

Gruda is always seeking new innovative recipes and ingredients for her baked goods and pastries. Her diligent work ethic is apparent in her almost constant sales and pitches to tavern and inn keepers.

#### **Passions**

Pastries and baked goods; Matadon (a game similar to a scaled-down version of Catan played with wooden pieces on a map - players must conquer the various territories)

#### Secrets

# BACK STOR

Yeilu Halfli for th and o indul com deve thing cand from cross made use a wond popu hold indul answ Ente halfing w a good sl Bread wit for break morning, tart Flum a good sv Cider to v Her love breads m spent mo the local interactir and all of but surel the trade she also methods to produc and textu innovatio spectacu and the t

her, "Who spread th goods to realm. Sh she earn innovatio a small h nearby ci [Any maj She gleet supplies markets Upon arri offer her it seemed to no con had a cor tastiest b around. S her very

day.