

500 x 3235  
→ ⇕  
Image Dummy

Silas Urthodon

SILAS URTHODON

Middle Aged Adult Elf  
Neutral Evil  
Level 0 Civilian N/A

**Pronouns** - he/him  
**Occupations** - Undertaker  
**Armor Class** - 12  
**Hit Points** - 63 (TODO Hitdice)  
**Speed** - 30.

STR	DEX	CON	INT	WIS	CHA
12	19	14	19	12	18
(+1)	(+5)	(+2)	(+5)	(+1)	(+4)

**Saving Throws** -  
**Skills** -  
{ "Drow Abilities"=>[{ "Superior Darkvision"=>"See 120 in like bright light in dim light and like dim light in darkness", "Keen Senses"=>"Proficiency in Perception", "Fey Ancestry"=>"Advantage on saving throws against charm and immune to sleep magic", "Trance"=>"Deasn't need to sleep, 4 hours meditation counts as a long rest", "Sunlight Sensitivity"=>"disadvantage on attack and perception roles in direct sunlight", "Drow Magic"=>"Can cast Dancing Lights, Faerie Fire, Darkness, Detect Magic, Dispel Magic and Levitate once per long rest with charisma as spellcasting ability", "Drow Weapons Training"=>"Proficient with rapiers, shortswords and hand crossbow"}], "Undertaker Abilities"=>[{ "Skill Proficiencies"=>"Medicine, Religion - Burial Rites, Investigation, History - Burial Rites, Insight", "Tool Proficiencies"=>"Carpenter's Tools, Stonecarver's Tools, Disguise Kit, Alchemist Kit, Sewnig Kit, Medical Kit", "Funeral Network"=>"Well connected in circles dealing with funerals ie. florists, carriages, churches, other undertakers and advantage on persuasion in dealing with them", "Coroner"=>"Has advantage when trying to determine cause and/or time of death"}]}}

**Proficiencies** -  
**Proficiency Mod** - +2

**Languages** - Common Undercommon Elvish  
**Adjectives** - Secretive, Gruff, Unpleasant,

**Special Abilities** -  
**Special Equipment** -  
**Combat Tactics**  
He will only fight if necessary, but will take surprise shots at the unwary  
**Actions** -  
**Factions**  
**Dumas Family**  
Role: Undertaker/Informant

2500 x 3235  
↔ ⇕  
Image Dummy

ROLEPLAYING

**Introduction**  
The thin eldrerly-looking Drow with shock white hair sitting behind the desk lifts his top hat /"Who needs burryin wat?/"

**Appearance**  
Tall and scrawny, wild white hair contrasting his dark skin, fine black clothing, ebony cane and wide-brimmed top hat

**Expressions**  
We'll bury yer love ones, best price ya kin get  
What'dya like on yer stone?  
From yer family ta ours

**Mannerisms**  
leans heavily on his cane to walk

**Motivations**  
Money, providing "raw materials" and "waste disposal" for the Dumas Family

**Passions**  
Dead bodies

**Secrets**  
He is neither as old or as infirmed as he appears

SILAS URTHODON

Middle Aged Adult Elf  
Neutral Evil  
Level 0 Civilian N/A

**Pronouns** - he/him  
**Occupations** - Undertaker  
**Armor Class** - 12  
**Hit Points** - 63 (TODO Hitdice)  
**Speed** - 30.

STR	DEX	CON	INT	WIS
12	19	14	19	12
(+1)	(+5)	(+2)	(+5)	(+1)

**CHA**  
**18**  
**(+4)**

**Saving Throws** -  
**Saving Throws** -  
**Skills** -  
{ "Drow Abilities"=>[{ "Superior Darkvision"=>"See 120 in like bright light in dim light and like dim light in darkness", "Keen Senses"=>"Proficiency in Perception", "Fey Ancestry"=>"Advantage on saving throws against charm and immune to sleep magic", "Trance"=>"Deasn't need to sleep, 4 hours meditation counts as a long rest", "Sunlight Sensitivity"=>"disadvantage on attack and perception roles in direct sunlight", "Drow Magic"=>"Can cast Dancing Lights, Faerie Fire, Darkness, Detect Magic, Dispel Magic and Levitate once per long rest with charisma as spellcasting ability", "Drow Weapons Training"=>"Proficient with rapiers, shortswords and hand crossbow"}], "Undertaker Abilities"=>[{ "Skill Proficiencies"=>"Medicine, Religion - Burial Rites, Investigation, History - Burial Rites, Insight", "Tool Proficiencies"=>"Carpenter's Tools, Stonecarver's Tools, Disguise Kit, Alchemist Kit, Sewnig Kit, Medical Kit", "Funeral Network"=>"Well connected in circles dealing with funerals ie. florists, carriages, churches, other undertakers and advantage on persuasion in dealing with them", "Coroner"=>"Has advantage when trying to determine cause and/or time of death"}]}}

**Proficiencies** -

**Languages** - Common Undercommon Elvish  
**Adjectives** - Secretive, Gruff, Unpleasant,

**Special Abilities** -  
**Special Equipment**

ROLEPLAYING

**Introduction**  
The looking Drow with shock white hair sitting behind the desk lifts his top hat /"Who needs burryin wat?/"

**Appearance**  
Tall and scrawny, wild white hair contrasting his dark skin, fine black clothing, ebony cane and wide-brimmed top hat

**Expressions**  
We'll bury yer love ones, best price ya kin get  
What'dya like on yer stone?  
From yer family ta ours

**Mannerisms**  
leans heavily on his cane to walk

**Motivations**  
Money, providing "raw materials" and "waste disposal" for the Dumas Family

**Passions**  
Dead bodies

**Secrets**  
He is neither as old or as infirmed as he appears

**Combat Tactics**

He will only fight if necessary, but will take surprise shots at the unwary

**Actions**

**Factions**

**Dumas Family**

Role:

*Undertaker/Informant*