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CELL
ONETHAERUS
LONITHAR

young adult water genasi
lawful neutral
Level 6 monk

Pronouns: she/her
Occupations: Archeologist
Armor Class 18
Hit Points 52 (TODO H
Speed 30.

STR **DEX** **CON** **INT** **V**
14 () 20 14 14 14

CHA
12

Saving Throws
TODO Saving Throws
Skills
Defensive duelist; Polearm
Martial Arts + 5; Insight
Religion +3; Acrobatics
+5

Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Elven Primordial
Adjectives ,

Special Abilities

- Hidden from Djinn's Eyes
Thaerus is imperceptible to
Djinns unless she attacks
them | Ki - 3 points

Special Equipment

- Spear of the Stormy Sea
Spear with additional
lightning damage); 4X +3
Javellins

Combat Tactics

Thaerus, typically attacks twice
with the piercing end of her
spear, once with the blunt end

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ROLEPLAYING

Introduction

Thaerus actively recruits adventurers for help
on her quest to find a lost settlement of
water Genasi

Appearance

Pale teal skin with bluish black hair, large
orangeish brown eyes, wiry build. full sleeve
of water themed tattoos

Expressions

"I've been land-locked for far too long"; "We
must band together in this world. there is
water in all of us"

Mannerisms

Ppritzes herself with mist using her elegant
designed spritzer similar to a perfume bottle

Motivations

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Master Martial Arts + 5; In
+3; Religion +3; Acrobatics
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Proficiencies TODO

Damage Immunities
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Djinns unless she attacks
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Special Equipment

- Spear of the Stormy Sea
(+3 Spear with additional
lightning damage); 4X +3
Javellins

Combat Tactics

Thaerus, typically attacks twice
with the piercing end of her
spear, once with the blunt end
and twice with low kicks
designed to trip humanoid
opponent. She will also use her
Ki on a flurry of hands attack
against strong opponents.</p><p> | Although Thaerus tends to
engage in melee combat when
confronted, she will often opt to
throw her javellins from an
unseen position if she is
initiating combat

Actions

+3 Spear of the Stormy Sea 1
+ 8 (Dex + magic monus) + 3
lightning damage once per day
+3 Javelin

Factions

Cell3

ROLEPLAYING

once with the blunt end, with low kicks designed to humanoid opponent. She use her Ki on a flurry of attacks against strong opponents. | Although Thaer tends to engage in melee combat when confronted, she will throw her javellins from an unseen position if she is in combat

Actions

+3 Spear of the Stormy Sea 1d6 + 8 (Dex + magic monus) + 3d4 lightning damage once per day | +3 Javelin

Factions

Searching for a long-lost village of water Genasi who managed to find each other at the behest of their Djinn parents

Passions

Secrets

Introduction

Thaerus actively recruits adventurers for help on her quest to find a lost settlement of water Genasi

Appearance

Pale teal skin with bluish black hair, large orangeish brown eyes, wiry build. full sleeve water themed tattoos

Expressions

"I've been land-locked for too long"; "We must band together in this world. the water in all of us"

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Ppritzes herself with mist from her elegantly designed sprayer similar to a perfume bottle

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Searching for a long-lost village of water Genasi who managed to find each other at the behest of their Djinn parents

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