# KATERINA SACINITE

older adult half-elf lawful evil Level 10 druid

Pronouns: she/her

Occupations: Tavernkeeper

**Armor Class** 16

Hit Points 64 (TODO Hitdice)

Speed 30.

 STR
 DEX
 CON
 INT
 WIS
 CHA

 12 ()
 10
 14
 10
 18
 12

**Saving Throws** TODO Saving Throws **Skills** Nature; Medicine; Herbalism; Insight

Proficiencies TODO

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Elven Druidic ,

Adjectives ,

CELL

ONE

**Special Abilities** 

Wild Shape | Primal Strike | Spells: 0 - 4; 1 - 4; 2 -3; 3 - 3; 4 - 3; 4 - 2

#### **Special Equipment**

- A pouch of painted twigs gifted from Treants. Each twig can be used to ask a favor of a small animal
- like a raven or racoon. If used to stir a drink
- it can also charm the person who drinks it.

### **Combat Tactics**

Katerina is a combat veteran and it shows. She confronts opponents first with the bat under her bar. If things escalate, she transforms into a Wild Shape.

## **Actions**

Bat

### **Factions**

Image Dummy

# ROLEPLAYING

#### Introduction

The chaos of the bustling tavern is contrasted by the composed keep behind the bar. She pushes a tankard towards you.

## **Appearance**

A beautiful but clearly weathered half-elf with noticeable battle scars. Sleek blond mylar hair. Deep brown eyes.

#### **Expressions**

"The wild ain't so wild; depending on who you are";
"The traditions of the trees tell us where we mortals
truly belong"

#### **Mannerisms**

Calm and composed in movement. Light but commanding nods and gestures. Drums fingers on the bar with calm impatience.

# **Motivations**

Katerina has resigned herself to a common life of tradition. Desires reigning in expanding technologies & Eamp; magicks.

### **Passions**

Nature. Trees. Any usable product of nature as revered.

## Secrets

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