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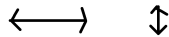


Image Dummy

RUTGARD ELDERHUT

*Adolescent Human
Chaotic Neutral
Level 2 Fighter*

Pronouns: he/him
Occupations: Brigand
Armor Class 14
Hit Points
29 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
16	14	15	13	9
(+3)	(+2)	(+3)	(+2)	(0)

CHA

ROLEPLAYING

Introduction

A burly young man steps out into the firelight, "Don't anybody move, we've got you surrounded"

Appearance

Tall and broad with sandy hair and a five o'clock shadow that makes him look older than he is. Dressed in cheap leathers

Expressions

"Aye, don't you be trying anythin funny", "Just hand o'er yer loot and we'll be on our way, no need to get yerself hurt"

Mannerisms

An odd accent and a touch of a slur

Motivations

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CHA
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(+3)

Saving Throws
TODO Saving Throws
Skills Skills
Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common
Adjectives

Special Abilities

-

Special Equipment

Combat Tactics

Straight ahead with his sword and if he proves outmatched, he'll fall back and use his bow if possible

Actions

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Motivations

Money, survival, power

Passions

Clog Dancing

Secrets

He's not in charge of the gang, but he definitely

BACK STORY

Rutgard grew up a small miner, much in the town prospects for a lad and a fortune, but had a mine. Unfortunately, the time he moved on, most of the mine had been moved on. Setting of fortunes, cheap suits, armor and bow, and work on the unsavory rounded like-mind youngster loose robbery and mercenary less police. Proving a Rutgard with his own code.

3235



Image Dummy

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(+3)

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TODO Saving Throws
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TODO Damage Immunities
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-

Factions

The Gang

Thieve's Guild

Mercenary Army

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He's not in charge of the gang, but he definitely knows who is

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Factions

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