

CELL  
ONE

CADOR McKENDRIC

*middle aged adult gnome*  
*lawful good*  
*Level civilian / commoner*

**Pronouns:** he/him  
**Occupations:** Innkeeper  
**Armor Class** 12  
**Hit Points** 14 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS	CHA
12 ( )	12	10	16	14	16

**Saving Throws** TODO Saving Throws  
**Skills** Persuasion; Medecine; Insight; Perception  
**Proficiencies** TODO  
**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Gnomish Dwarvish ,  
**Adjectives** ,

**Special Abilities**

- Darkvision; Gnome Cunning

**Special Equipment**

Combat Tactics

Actions

Factions

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ROLEPLAYING

Introduction

A handsome gnome taps his pencil against his ledger.  
"Ay, another patron to please. How might we make your day better?"

Appearance

Short white hair rims a bald spot. Crisp, clean facial features. Monocle attached to collar. Bright tunic and pants.

Expressions

"We aim to please!"; "Ledgers and lists make a pleased guest!"; "Have ya seen the deeper wilds, friend? Lets hear!"

Mannerisms

Animated and jovial. Consistently keeping various lists and ledgers for inventory and duties. Books and pads everywhere.

Motivations

To reinvent hospitality. Provide food and lodging along with laundering and other services for adventurers.

Passions

Full-service stop. Passionate that each person has a definite place in the world.

Secrets

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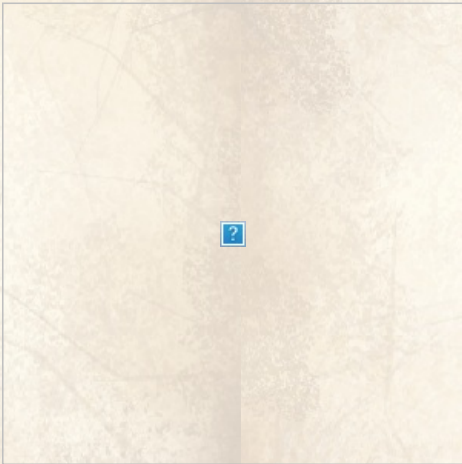
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**CELL 2** **Special Equipment**

**Combat Tactics**

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**bottom stats 2**

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