

TRISTETH MULHOLLAND

Elderly Human Neutral Level 2/2 Rogue; Cleric

Pronouns: he/him Occupations: Gravekeener **Armor Class** 11 **Hit Points** 35 (TODO Hitdice) Speed 30.

STR WIS DEX CON 13 9 (0) 9 (0) (+2) (+1) 14 (+2)

CHA 15 (+3)

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Saving Throws TODO Saving Throws Skills Gravekeeping; Embalming; **Proficiencies Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities**

Senses TODO Senses Languages Common Adjectives Dim,

Special Abilities

Special Equipment

Combat Tactics

Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.

Actions

Factions

Order of Selune [Any Good Moon God]

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ROLEPLAYING

Introduction

Leaves his post to find supplies at the nearest market: Often visits the alehouse for some grub and a good drunk

Appearance

Lanky, with a curved spine and potbelly.

Expressions

"It is what it is"; "Love", "Dear", "Honey", "Sweetie".

Mannerisms

Sucks breath when cogitating; overfeeds pets with treats.

Motivations

To keep those departed in his graveyard safe from disturbances and their stones and cryptfaces well-kept and beautiful for visitors.

Passions

Pet otters and pet raven: bastard son: wandering The Chalk.

Created the world's first Ansible and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity

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BACK STOR

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