

CELL ONE

young adult warforged
neutral good
Level 5 ranger

Pronouns: they/them
Occupations:
Lone wonderer / outcast / no
use for money
Armor Class 14
Hit Points 30 (TODO H
Speed 35.

STR **DEX** **CON** **INT** **V**
12 () 16 16 11 1

CHA
12

Saving Throws
TODO Saving Throws
Skills
Proficiencies
Damage Immunities
TODO Damage Immunit
Condition Immunities
TODO Condition Immuni
Senses TODO Senses
Languages
Common and Elvish ,
Adjectives Diligent ,

Special Abilities

- There are some dov
to having amnesia.
Noel finds out abou
past, if events go a
their current alignn

ROLEPLAYING

Introduction

Mysterious figure in the bell tower causes rumors by
locals. No memories and needs help figuring out their
past.

NOEL

young adult warforged
neutral good
Level 5 ranger

Pronouns: they/them
Occupations:
Lone wonderer / outcast / no use
for money
Armor Class 14
Hit Points 30 (TODO Hitdice)
Speed 35.

STR **DEX** **CON** **INT** **WIS**
12 16 16 11 11

CHA
12

Saving Throws
TODO Saving Throws
Skills

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common and Elvish ,
Adjectives Diligent ,

Special Abilities

- There are some downsides to
having amnesia. When Noel
finds out about their past, if
events go against their current
alignment, Noel would make a
wisdom saving throw (DC 10). If
they fail, they take 1d4 physic
damage and that damage is
removed from their max HP. |
N/A | N/A | N/A | Noel starts as a
Ranger. When the DM reveals
more information about Noel's
past through the story, Noel is
able to reflect those changes on
their character sheet: Meaning
that if in Noel's past, the DM
reveals they were a thief, Noel
could obtain proficiency in
thief's tools, or even multiclass
as a rogue. This special ability
can happen at anytime and is
not related to experience, but is
up to the DM.

Special Equipment

- Noel has a unique mask they
found in a dump. it is a bit
cracked in places. It resembles a
comedy mask from a traveling
theater.

Combat Tactics

Actions

Zephyr Strike | Hunters Mark

Factions

their current design. Noel would make a saving throw (DC 15) or they fail, they take 1d6 psychic damage and the damage is removed from their max HP. | N/A | N/A | Noel starts as a Ranger. When the DM reveals more information about Noel's past through the story, Noel is able to reflect those changes on their character sheet. Meaning that if in Noel's past, the DM revealed they were a thief, Noel could obtain proficiency in tools, or even multi-class as a rogue. This special can happen at any time is not related to experience, but is up to the DM.

Special Equipment

- Noel has a unique mask they found in a dungeon, a bit cracked in place, resembles a comedy mask from a traveling theater.

Combat Tactics

Actions

Zephyr Strike | Hunters Mark

Factions

Appearance

A metal figure, rusted and dented. Well used metals and worn leather armor. looks like body was not well taken care of.

Expressions

"My memories escape me."

Mannerisms

When Noel can't remember something, they grind their metal mouth. They tap their head as they think.

Motivations

Noel knows they use to be someone, but they cannot remember who. They search for answers.

Passions

Noel loves all animals. They have found nothing but love from forest creatures and will always give kindness in return.

Secrets

They do not know much about their past, but they do know of one name, though not to whom it belongs to.

2500 x 3235

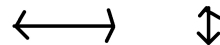


Image Dummy

ROLEPLAYING

Introduction

Mysterious figure in the bell tower causes rumors by locals. No memories and needs help figuring out their past.

Appearance

A metal figure, rusted and dented. Well used metals and worn leather armor. looks like body was not well taken care of.

Expressions

"My memories escape me."

Mannerisms

When Noel can't remember something, they grind their metal mouth. They tap their head as they think.

Motivations

Noel knows they use to be someone, but they cannot remember who. They search for answers.

Passions

Noel loves all animals. They have found nothing but love from forest creatures and will always give kindness in return.

Secrets

They do not know much about their past, but they do know of one name, though not to whom it belongs to.

Cell3