

NAHKIRIN

*young adult Kor
chaotic good
Level 6 monk*

Pronouns: she/her
Occupations: Adventurer
Armor Class 18
Hit Points
66 (TODO Hitdice)
Speed 40.

STR DEX CON INT WIS

16 19 13 12 18
(+3) (+5) (+2) (+1) (+4)

CHA

12
(+1)

Saving Throws

TODO Saving Throws

Skills

She is an expert in the skill/art of Kor Line-Slinging with a +6 to line-slinging Dex roles

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Proficiencies TODO

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses TODO Senses

Languages Common Kor ,
Adjectives ,

Special Abilities

- Kor Traits: Kor Climbing
Lucky Brave | Monk Traits:
Unarmored Defense
Martial Arts Ki - 6 points
Unarmored Movement
Dedicated Weapon Deflect
Missiles Ki-Fueled Attack
Slow Fall Quickened
Healing Extra Attack
Stunning Strike Focused
Aim Ki-Empowered Strike |
Way of the Shadow:
Shadow Arts Shadow Step

Special Equipment

- +2 Line-Slinging Hooks
that give advantage on
Line-slinging roles

Combat Tactics

She will generally fight with her hook lines much like a whip to keep her distance. But she is also an exceptional hand-to-hand fighter as well

Actions

Line-Slinging Hooks | Quarter Staff

Reactions

2500 x 3235

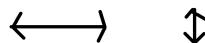


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Motivations

Adventure and reward

Passions

Her family and clan

Secrets

She knows many secret paths through regions that are otherwise impassable

PERSONALITY
