

LIBIL CLEMANTIA

older adult half-elf  
neutral good  
Level 5 rogue

**Pronouns:** she-her  
**Occupations:** Merchant  
**Armor Class** 16  
**Hit Points** 30 (TODO Hitdice)  
**Speed** 30.

| STR    | DEX | CON | INT | WIS | CHA |
|--------|-----|-----|-----|-----|-----|
| 10 ( ) | 16  | 10  | 15  | 16  | 18  |

**Saving Throws** TODO Saving Throws  
**Skills**  
Persuasion; Perception; Thieves' Tools;  
Intimidation;

Proficiencies

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Common Elven Dwarven Thieves' Cant ,  
**Adjectives** Lithe ,

Special Abilities

- Ear for Deceit, Eye for Deceit, Insightful Fighting, Uncanny Dodge, Cunning Action, Sneak attack

Special Equipment

- <p><b>Circlet of Persuasion</b> - This silver headband grants a +3 competence bonus on the wearer's Charisma-based checks.</p>

Combat Tactics

Will almost exclusively withdraw to a distance and use her longbow.

Actions

Longbow | Dagger

Factions

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Image Dummy

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↔ ↕

Image Dummy

| ROLEPLAYING  |
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| <b>Introduction</b><br><br>A half-Elven woman in semi-fine clothes overlooks market booths directing the chaos. "You there! Business or pleasure?" |
| <b>Appearance</b><br><br>Strangely muscular for old age. Tabard in heraldic colors & appropriate symbols of Merchants' guild. Long silver hair.    |
| <b>Expressions</b><br><br>"Schemers won't police 'emselfes"; "Bookkeeping and accounts. That's the future."; "Gotta protect against companies!"    |
| <b>Mannerisms</b><br><br>Assertively directs buyers and sellers. Always jingles a handful of coins.  |
| <b>Motivations</b><br><br>To ensure that the Regional Thieves' Guild has more control over the Merchants' Guild                                    |
| <b>Passions</b><br><br>Unionization. Bringing the market to the people.  |
| <b>Secrets</b><br><br>She is subverting the Merchants' guild in an attempt to bring it under control of the Regional Thieves' Guild.               |

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