AHSHANI

**DONDARION** young adult dragonborn lawful good Level 5 fighter

Pronouns: he/him Occupations: Adventu Armor Class 19 Hit Points 54 (TODO H Speed 30.

**STR DEX CON INT WIS** 18 () 16 14 12 10

**CHA** 15

Saving Throws
TODO Saving Throws
Skills

{"Fighting Style"=>"DuelingProfic Athletics"}History and \$ **Proficiencies** 

Damage Immunities

TODO Damage Immunit Condition Immunities TODO Condition Immuni Senses TODO Senses Languages Common D Adjectives ,

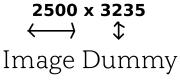
#### **Special Abilities**

 Second Wind, Action and Extra Attack | I Dragon Ancestry: F Weapon and Fire R Fighting Spirit

## **Special Equipment**

 His master's <b>Ph Katana</b> - Three renewed at dawn; 1 cast Phantasmal Fo strike and the targe Ahshani as the mos horrifying creature imagine and the ta him/her self surrou other horrifying cre

anabat Tastisa



## ROLEPLAYING

## Introduction

As the party is being attacked a lone warrior enters the fray, his armor, scales and katana shimmering in the sun

## **Appearance**

Tall and thickly built, draconic visage, glimmering brass scales and shining samurai style armor

# **Expressions**

"You bring honor to your house", "It is as my master would have approved"

### **Mannerisms**

Regularly bows and is hesitant to make eye contact in a submissive way, not a sketchy way

## Motivations

Restoring honor to his house name. The way of Bushido.

#### **Passions**

## AHSHANI DONDARION

young adult dragonborn lawful good Level 5 fighter

Pronouns: he/him Occupations: Adventurer Armor Class 19

Hit Points 54 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS 18 16 14 12 10

CHA 15

Saving Throws
TODO Saving Throws
Skills
{"Fighting
Style"=>"DuelingProficiency in
Athletics"}History and Surviva

## **Proficiencies TODO**

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common Draconic
Adjectives ,

#### **Special Abilities**

 Second Wind, Action Surge a Extra Attack | Brass Dragon Ancestry: Fire Breath Weapc and Fire Resistance | Fightin Spirit

#### **Special Equipment**

 His master's <b>Phantom Katana</b> - Three charges renewed at dawn; 1 charge cast Phantasmal Force on strike and the target sees Ahshani as the most horrifyi creature they can imagine a the target sees him/her self surrounded by other horrifyi creatures.

#### **Combat Tactics**

He meets his opponents head on and will do his best to turn every fight into a one on one duel rathe than getting mobbed

## Actions

Katana

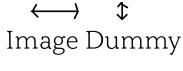
**Factions** 

## ROLEPLAYING

### Introduction

As the party is being attacl lone warrior enters the fra his armor, scales and kata shimmering in the sun

#### Appearance



2500 x 3235

COMPAT TACTICS

He meets his opponents and will do his best to tur fight into a one on one di than getting mobbed

## **Actions**

Katana

**Factions** 

Honor, servitude, and history

### Secrets

That he way away with his lover when his house and master were murdered

Tall and thickly built, drace visage, glimmering brass scales and shining samura style armor

## **Expressions**

**Mannerisms** 

"You bring honor to your house", "It is as my master would have approved"

#### 1000000

Cell3

Regularly bows and is hesit to make eye contact in a submissive way, not a sket way

#### **Motivations**

Restoring honor to his house name. The way of Bushido.

### **Passions**

Honor, servitude, and histo

#### **Secrets**

That he way away with his lover when his house and master were murdered