

WARSOC  
THORON

*young adult half-orc*  
*neutral good*  
*Level 3 fighter*

Pronouns: he/him

Occupations: City Watch

Armor Class 16

Hit Points 43 (TODO Hitdice)

Speed 30.

WARSOC THORON

*young adult half-orc*  
*neutral good*  
*Level 3 fighter*

Pronouns: he/him

Occupations: City Watch

Armor Class 16

Hit Points 43 (TODO Hitdice)

Speed 30.

STR

DEX

CON

INT

WIS

16

15

16

12

9 (0)

(+3)

(+3)

(+3)

(+1)

CHA

11

(+1)

Saving Throws

TODO Saving Throws

Skills

He has special insight into the behaviors of orc war parties

Proficiencies TODO

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses TODO Senses

Languages Common Orcish ,

Adjectives ,

Special Abilities

• Half-Orc Traits: Darkvision

Menacing Relentless

Endurance Savage Attack |

Fighting Style: Protection

Second Wind Action Surge |

Combat Superiority Student

War

Special Equipment

Combat Tactics

He is being trained in combat maneuvers and battle tactics and will fight by the book

Actions

Light Crossbow | Long Sword

Factions

ROLEPLAYING

Introduction

"Excuse me ma'am, can you please move along" asks the young-looking Half-Orc guarding the perimeter of the crime scene

2500 x 3235  
Image Dummy

2500 x 3235  
Image Dummy

STR	DEX	CON	INT	WIS
16 (+3)	15 (+3)	16 (+3)	12 (+1)	9 (0)
CHA				
11 (+1)				
Saving Throws				
TODO Saving Throws				
Skills				
He has special insight in behaviors of orc war pa				
Proficiencies				
Damage Immunities				
TODO Damage Immunit				
Condition Immunities				
TODO Condition Immuni				
Senses				
TODO Senses				
Languages				
Common C				
Adjectives				
Special Abilities				
<ul style="list-style-type: none"><li>Half-Orc Traits: Dar</li><li>Menacing Relentles</li><li>Endurance Savage</li><li>Fighting Style: Prot</li><li>Second Wind Actio</li><li>Combat Superiority</li><li>of War</li></ul>				
Special Equipment				
Combat Tactics				
He is being trained in cor				
maneuvers and battle ta				
will fight by the book				
Actions				
Light Crossbow   Long Sword				
Factions				

## ROLEPLAYING

### Introduction

"Excuse me ma'am, can you please move along" asks the young-looking Half-Orc guarding the perimeter of the crime scene

### Appearance

Tall and thin in a freshly pressed Watch uniform. Cropped tusks, bright brown eyes and close cropped brown hair

### Expressions

"Umm... sir... Umm... I don't think you're allowed to do that sir", "Please stop resisting" "Please move along ma'am"

### Mannerisms

Fidgets nervously with his hands in his pockets

### Motivations

Wants to serve his city and help people

### Passions

Collects toys

### Secrets

His father leads a brutal orc raiding party

### Appearance

Tall and thin in a freshly pressed Watch uniform. Cropped tusks, bright brown eyes and close cropped brown hair

### Expressions

"Umm... sir... Umm... I don't think you're allowed to do that sir", "Please stop resisting" "Please move along ma'am"

### Mannerisms

Fidgets nervously with his hands in his pockets

### Motivations

Wants to serve his city and help people

### Passions

Collects toys

### Secrets

His father leads a brutal orc raiding party

## BACKGROUND STORY

Warsoc's father leads a powerful and especially brutal war party of orcs. With little stomach for the violence of his clan, he abandoned a raiding party in his young teens and made his way to town. He found that his tribe had lied and he wasn't immediately hated and feared for his heritage. In return he decided he would defend his new home. When he came of age he joined The Watch. He's a rookie and not very confident in his skills, smarts or anything else really, but his trainer and sergeant think he's slowly becoming a good watchman. He's loyal and earnest but not very assertive for an officer, but he's working on it. Since he was part of a war-band for most of his youth, he has developed an affinity for the children's toys. He was denied as a child and has amassed quite a collection in his small barracks room

# PERSONALITY

Warsoc's father leads a powerful and especially brutal war party of orcs. With little stomach for the violence of his clan, he abandoned a raiding party in his young teens and made his way to town. He found that his tribe had lied and he wasn't immediately hated and feared for his heritage. In return, he decided he would defend his new home. When he came of age, he joined The Watch. He's a rookie and not very confident in his skills, smarts or anything else really, but his trainer and sergeant think he's slowly becoming a good watchman. He's loyal and earnest but not very assertive for an officer, but he's working on it. Since he was part of a war-band for most of his youth, he has developed an affinity for the children's toys that was denied as a child and has amassed quite a collection in his small barracks room.