THAERUS LONITHAR

young adult water genasi
lawful neutral
Level 6 monk

Pronouns: she/her
Occupations: Archeologist
Armor Class 18
Hit Points 52 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS	CHA
14	20	14	14	18	12

Saving Throws TODO Saving Throws
Skills
Defensive duelist; Polearm Master Martial Arts + 5; Insight +3; Religion +3; Acrobatics +5Stealth +5

Proficiencies TODO

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Elven Primordial ,
Adjectives ,

Special Abilities

- Hidden from Djinn's Eyes - Thaerus is imperceptible to Djinns unless she attacks them | Ki - 3 points

Special Equipment

- Spear of the Stormy Sea (+3 Spear with additional lightning damage); 4X +3 Javellins

Combat Tactics

Thaerus, typically attacks twice with the piercing end of her spear, once with the blunt end, and twice with low kicks designed to trip humanoid opponent. She will also use her Ki on a flurry of hands attack against strong opponents.</p><p> | Although Thaerus tends to engage in melee combat when confronted, she will often opt to throw her javellins from an unseen position if she is initiating combat

Actions

+3 Spear of the Stormy Sea 1d6 + 8 (Dex + magic monus) + 3d4 lightning damage once per day | +3 Javelin

Factions

CELL 1

2500 x 3235

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Image Dummy

ROLEPLAYING

Introduction

Thaerus actively recruits adventurers for help on her quest to find a lost settlement of water Genasi

Appearance

Pale teal skin with bluish black hair, large orangeish brown eyes, wiry build. full sleeve of water themed tattoos

Expressions

"I've been land-locked for far too long"; "We must band together in this world. there is water in all of us"

Mannerisms

Ppritzes herself with mist using her elegantly designed spritzer similar to a perfume bottle

Motivations

Searching for a long-lost village of water Genasi who managed to find each other at the behest of their Djinn parents

Passions

Secrets

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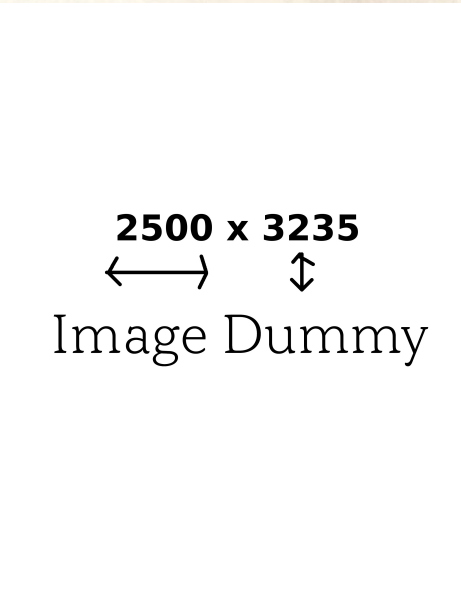
CELL 2

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bottom stats 2

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