

KAZ LAMOSATZI

Middle-Aged Hill Gnome Chaotic Good Level 5 Artificer

Pronouns: he/them **Occupations:** Wandering Tinkerer; Wanderer; Repairman; Contractor

Armor Class 12 Hit Points 27 (TODO Hitdice) Speed 25.

 STR
 DEX
 CON
 INT
 WIS

 9 (0)
 14
 14
 17
 17

 (+2)
 (+2)
 (+4)
 (+4)
 (+4)

15 (+3)

x 3235

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Dummy

Saving Throws

TODO Saving Throws
Skills
Persuasion: History:

Persuasion; History; Investigation

Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities

TODO Condition Immunities Senses TODO Senses Languages Gnomish Common Dwarvish Adjectives Lively,

Special Abilities

4

Special Equipment

-

Combat Tactics

Kaz will dance about at distance using his steam gun or dart in and out of range attacking with his Chain Whip. He's giddy and his glee frustrating to opponents.

Actions

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Factions

Hill Gnome Inventors Guild

ROLEPLAYING

Introduction

Kaz loves to shop and will often be found in the market browsing for oddities; He has intense wanderlust and travels place to place riding his Tibetan Mastiff to sell his goods and spread the words of steam technology

Appearance

Disturbingly large head; Bald scalp surrounded by curly rusty hair; curly rusty orange beard; Doubled up and tripled up spectacles that fold in an out.

Expressions

"Gimme a minute, I'll make somethi to fix this"; "Ain't got a chance against my chicken"; "Wanna watch me make sumthin outta notihin?"

Mannerisms

Rubbing his hands together while deep in thought; Fidgets with artifice tools; nail-biter; Constantly solving small puzzles of gnomish design

Motivations

To bring technology to the fore of civilization. Kaz seeks to create the greatest and most useful inventions the worlds have eyer seen.

Passions

Building and creating new things; Loves doing puzzles;

Secrets

He can't read

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BACKO STORY

[Seas are al the co and to endle mercl first t When Gnom and D City] home exper arrive hills a Barre were the tr begai propo Amon shant remai who s steam Lamo Kaz' f

Kaz' f unorthodc ways. The home and simply have where the after hard scavengin develop ti inventions family uni and instea hierarchic and frienc is so diffus Gnomes t member c 'mother' c they are r whatever invention!

Kaz ci capacity f steam tec gadgets g among th merchant. Always ch for the go successfu certain dis people the much like shanty to the noble