

middle aged adult human  
chaotic neutral  
Level 10 barbarian

STR	DEX	CON	INT	WIS
19	18	18	10	12
(+5)	(+4)	(+4)	(+0)	(+1)

15  
(+3)

**Senses** TODO Senses  
**Languages** Common ,  
**Adjectives** Brutish ,

## Factions

A tall, immensely broad shouldered human with salt and pepper medium length hair. Tanned skin show his years of wandering. S

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**Saving Throws**  
TODO Saving Throws

**Skills**

**Proficiencies**

**Damage Immunities**  
TODO Damage Immunities

## Appearance



## Image Dummy

 $\longleftrightarrow$     $\updownarrow$ 

Image Dummy

<b>Condition Immunities</b> TODO Condition Immunities	A tall, immensely broad shouldered human with salt and pepper medium length hair. Tanned skin show his years of wandering. Scars cover his body. His love of beer caused him to develop a slight pot-belly in more recent years, but he still exudes dangerousness.
<b>Senses</b> TODO Senses	
<b>Languages</b> Common ,	
<b>Adjectives</b> Brutish ,	
<b>Special Abilities</b>	<b>Expressions</b> "Want to arm wrestle?", "Let me show you my trophy collection [of swords]."
<ul style="list-style-type: none"><li>Intimidating Presence</li><li>Mindless Rage   Ferocious</li><li>Reckless Attack  </li></ul>	<b>Mannerisms</b> Enjoys flexing. Broad dramatic hand gestures.
<b>Special Equipment</b>	<b>Motivations</b> Draake leads a band of about 100 bandits. He commands his men and women fairly and they look up to him.
<ul style="list-style-type: none"><li>Hand Axe +2</li><li>Hand Axe +1</li><li>Boots of Speed</li></ul>	<b>Passions</b> Raids and banditry. War.
<b>Combat Tactics</b>	<b>Secrets</b> His brother is secretly the local lord. The two communicate via matching message rings. The lord tells him which caravans to raid.
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## BACKGROUND STORY

<p>The 2nd born son of a local baron. Draake could never stay still. As a young boy, he was formally trained a knight. He and his brother Trassel were inseperable, but Draake knew would never rule and he hated the pomp of court life. At 16 he left the castle in the night looking for adventure. He found it in a tavern where he met Taron. The two teenagers quickly became friends.</p><p> Leaving his hometown of Oxlight behind him, the two adventured far and wide, both start and ending many fights along the way. During this time, the charismatic Draake convinced more adventurere to join their ranks. At 24, Draake was captured on a raid and brought back town. His brother, now Lord, almost didn't recognize him.</p><p> Granted clemency, the two agreed to enrich each other. Trassel ensured that Draake would become the local band leader by sending his soldiers against all other gangs and in return Trassel recieved a cut from every raid. Draake would keep the gang in line and would take new recruits (criminals from Oxlight) which helped lower expenses for Trassel and made him look better to the king. This arrangement has persisted for the last 26 years.</p>

## PERSONALITY