

2500 x 3235  
Image Dummy

# ANDREL NIGHTFOOT

*young adult halfling  
chaotic good  
Level 8 ranger*

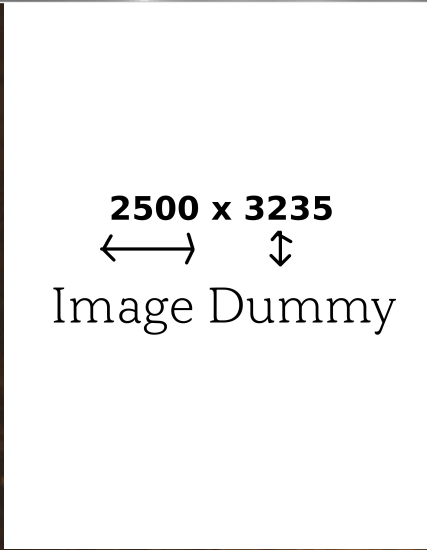
**Pronouns:** she/her  
**Occupations:** Guide/Adventurer  
**Armor Class** 16  
**Hit Points** 83 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
13 (+2)	19 (+5)	14 (+2)	16 (+3)	18 (+4)

**CHA**  
15  
(+3)

**Saving Throws** TODO Saving Throws  
**Skills** exceptional pathfinder  
**Proficiencies** TODO  
**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Halfling Orcish  
**Adjectives** ,

**Special Abilities**



## ROLEPLAYING

### Introduction

Looking for a guide through a heavily forested area, the party approaches the local adventurer's guild to hire one

### Appearance

Small and Lithe with light brown hair tied back in a braid. Close fitting leather armor and a scar over her left eye

### Expressions

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**Adjectives** ,

**Special Abilities**

- Favoured Enemy: Orc, Goblin, Giant, Natural Explorer, Ranger, Spellcasting, Fighting Style: Archery, Primeval Awareness, Extra Attack, Land's Stride | Lu Brave, Halfling Nimbleness | Ghostwise Telepathy | Dread Ambusher, Umbral Sight, Iron Mind, Gloom Stalker Spells | Al Crossbow Expert, Sharpshooter

**Special Equipment**

- Seeker's Compass

**Combat Tactics**

Prefer's Distance Fighting, but isn't afraid to mix it up close and person she has to

**Actions**

Light Crossbow | Short Sword

**Factions**

## ROLEPLAYING

### Introduction

Looking for a guide through a heavily forested area, the party

- Favoured Enemy: Orc  
Giant, Natural Explorer  
Ranger Spellcasting  
Style: Archery, Precision  
Awareness, Extra Arms  
Land's Stride | Luck  
Halfling Nimbleness  
Ghostwise Telepathy  
Ambusher, Umbral  
Mind, Gloom Stalker  
Alert, Crossbow Expert  
Sharpshooter

Special Equipment

- Seeker's Compass

Combat Tactics

Prefer's Distance Fighting  
afraid to mix it up close and  
personal if she has to

Actions

Light Crossbow | Short Sword

Factions

Expressions

"Shhhhh!", "Something big has come this way recently", "I'll guide ya where ya need to go, maybe even in one piece"

Mannerisms

regularly fusses at the scar over her eye. Fidgets with a small rabbit's foot on her belt

Motivations

Loves an adventure, Likes to explore, hates orcs

Passions

Has a passion for the freedom of nature and the wild

Secrets

Knows where a den of forest Trolls live

Cell3

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BACKGROUND STORY

Andrel grew up in a reclusive tribe of Ghostwise and was trained early as a hunter and scout. Unlike a lot of her tribe, she was seized by the wanderlust that afflicts many Halflings, she left the deeps woods and ventured out into society to make her name. Her reputation as a hunter and guide precedes her and is widely regarded as one of the best people to help travel. find their way safely through any section of woodland. Over the years she has also developed a strong distaste for orcs and their regular attempts to ambush travelers.

PERSONALITY