

PORTIUS GOTADIUM

middle aged adult half-dwarf/half-gnome
neutral good
Level 7 doctor

Pronouns: they/them
Occupations:
Rectifier; Barber; Physician, Counsellor
Armor Class 17
Hit Points 53 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS	CHA
14 (+2)	9 (0)	19 (+5)	10 (+0)	17 (+4)	10 (+0)

Saving Throws TODO Saving Throws
Skills
MedicinePersuasionDoctors' ToolsBarbers'
ToolsRectifiers' Tools. HistorySleight of
HandInvestigation
Proficiencies TODO
Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Dwarven Gnomish ,
Adjectives ,

- Special Abilities
- Patch up, Diagnosis, Second Opinion, Medical Training, First Aid, Expert Practice

- Special Equipment
- KEOGHTOM'S OINTMENT. Wondrous item, uncommon. This glass jar, 3 inches in diameter, contains 1d4 + 1 doses of a thick mixture that smells faintly of aloe. The jar and its contents weigh 1/2 pound. As an action, one dose of ointment can be swallowed or applied to the skin. The creature that receives it regains 1d4 + 2 hit points, ceases to be poisoned, and is cured of any disease.
 - Robe of useful items, adventuring gear (wondrous item, robe). This robe has cloth patches of various shapes and colors covering it. While wearing the robe, you can use an action to detach one of the patches, causing you to become the object or creature it represents. Once the last patch is removed, the robe becomes an ordinary garment. The robe contains two of each of the following patches - Dwarven Bullseye lantern (filled and lit), Steel mirror, 10-foot pole, Hempen rope (50 feet, coiled), Sack. In addition, their robe has 10 patches - 2 Iron doors, 2 Riding Horses, 2 Windows, 2 Spell Scrolls of 1st to 3rd level, 2 Superior Potions of Healing.
 - Dr. Gotadium's Headband of De-Obfuscation. This headband is made of flexible metal with various arms tucked and folded into themselves. It aids a surgeon and rectifier in their tasks. It's multiple folding arms can extend to - provide light, a magnification lens, a small beam of heat (to help with incisions or cauterization), a surgeon's mask, a tiny grapple that can grasp or hold a small tool (like a scalpel or needle or suture), and a small vial of iodine.
 - Doctors' Bag.

Combat Tactics

They abhor violence and will avoid it at all costs.

Actions

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Dagger

Factions

ROLEPLAYING

Introduction

A short androgynous figure in colorful patchwork robes bustles towards an elderly woman with a cane. "One moment dear!"

Appearance

Partly male and partly female in appearance. Long, confusingly colorful robes. Short cropped blu-ish hair.

Expressions

"Here goes nothin!"; "Divine healing does a trick, I s'pose. Doesn't get to the bottom of things."

Mannerisms

Refined and composed. Steady hands, graceful stance. Will identify a person's aspect like Sherlock Holmes.

Motivations

To help others in need. Portius seeks to reform the Doctors' guild to dismantle the mercenary churches.

Passions

Passionate about biology. Desires to create a perfected brand of Spirits.

Secrets

2500 x 3235

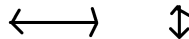


Image Dummy

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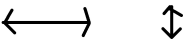


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BACKGROUND STORY

<p>For more info on the Doctor Class see GM Binder's Doctor Class | <p>Life in the gnomish city of Aberash Ca always lively - filled with tinkerer products wobbling about and wondrous inventions that would amaze even the most experienced traveler. The gnomes of this city have always been accepting of all other races and inter-racial marriage and offspring are not uncommon. is a product of this accepting community and raised in their meticulously productive and innovative cultural practices.</p><p>Known from their youth that they were not only a race person but also gender fluid, Portius possesses powerful qualities of both masculinity and femininity. With close-cut cropped hair and muscular, broad build, they seem tomboyish their graceful hands and attention to detail in their work, appearance, and environment - a feminine edge.</p><p>As they matured, took on the best of each race. They chose not to tinker, per se, at least not with 'inventions' instead with the biology of peoples. They took the role of a doctor easily and quickly became the community's go-to for anything that would harm them. They also picked up on the talents of local Dwarven community and learned the sophisticated methods of rectification - distilling and producing fine spirits. In addition, they, with a sharp edge and attention to detail let themselves well to barbering. Portius was also seen as something of a pragmatic polymath, a wonderful outcome of the mixing of Gnomish Dwarven genetics and culture.</p><p>Portius since set out on their own to pursue a great good among the regions. She has settled in the city of Tyrwind [any large city] where they set up a sturdy shack on the outskirts of the market. Their small shop operates as an underclass clinic. Here she also distills and fine spirits for sale to taverns, inns, and the public. She has a brand called, "Moorehouse" made up of various rums and whiskeys.</p><p>Portius has since joined the regional Doctors' Guild, which has a small population of members. They have also been a founding member of the Rectifiers' guild. Both to protect practitioners of little-known and rarely practiced professions.</p><p>They seek to use their membership to pressure the guilds to push them to dismantle - through strategically intellectual and political means - the mercantile churches. Because of these goals, is currently a target of Morion DeFaye and his clergy. Although these mercantile abbots would never outright assassinate anyone, they keep close watch over her operations.</p><p>Although gender fluid in their performance of gender, Portius' biological sex is female and her sex preference oscillates frequently.</p>

PERSONALITY

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