

## **AMERA**

Young Adult Other (You Will Be Asked To Specify) Chaotic Neutral Level 6 Bard

Pronouns: they/them Occupations: Sailor Armor Class 11 Hit Points 61 (TODO Hitdice) Speed 30 walking or 5 walking and 40 Swimming.

STR	DEX	CON	INT	WIS
11	12	16	13	18
(+1)	(+1)	(+3)	(+2)	(+4)

20 (+5)

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)ummy

+5)

Saving Throws
TODO Saving Throws
Skills
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities
Senses TODO Senses

Senses TODO Senses Languages Common Primordial Aquan Adjectives

#### **Special Abilities**

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#### **Special Equipment**

#### **Combat Tactics**

She will rarely fight. She will use her call to charm her opponents. If that doesn't work, she will try to escape

#### Actions

-

#### **Factions**

Ship's Crew

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## ROLEPLAYING

#### Introduction

Sliding down from the boats rigging, a beautiful androgynous humanoid greets you "Ho! Welcome aboard handsome!"

#### **Appearance**

Tall, lithe, beautiful and androgynous, with gills on their neck and slight fins protruding up the backs of their arms

### **Expressions**

"Aren't you the handsome one", "The captain doesn't like me to fraternize with the passengers. it causes problems"

## **Mannerisms**

moves like silk with a constant slight grin and seductive eyes

### Motivations

Adventure, finding mates

#### **Passions**

Travelling

## Secrets

Most of their mates end up dead. Is much older than they appears

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# BACK STOR

Amera is co than she a Around 20 though in a are around sprawl ford their cliff-s result they a sailor all travel and the move. regularly c crews as o to prevent learning th what they usually ser lookout an on the shir occasional companior captain if t them. If th can transfo from a situ underwate goal is the survival as

and perpet

species