

2500 x 3235  
Image Dummy

**HATHUNTI**  
*young adult aetherborn  
chaotic neutral  
Level 8 rogue*

**Pronouns:** they/them  
**Occupations:**  
Saboteur, Anarchist  
**Armor Class** 14  
**Hit Points** 31 (TODO H  
**Speed** 35.

**STR DEX CON INT WIS**  
  
12 16 14 15 11  
(+1) (+3) (+2) (+3) (+1)

**CHA**  
  
17  
(+4)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunit  
**Condition Immunities**  
TODO Condition Immuni  
**Senses** TODO Senses  
**Languages**  
Common Aetherborn Th  
Cant ,  
**Adjectives** Chaotic ,

2500 x 3235  
Image Dummy

## ROLEPLAYING

### Introduction

An explosion rocks a building one street over, and an Aetherborn comes tearing around the corner barreling into the party

### Appearance

Small, lithe and faceless with shining blue eyes and fine leather armor covering ashen skin

### Expressions

Boom!!!, "Coming Through!, Wasn't here, Nobody

## HATHUNTI

*young adult aetherborn  
chaotic neutral  
Level 8 rogue*

**Pronouns:** they/them  
**Occupations:** Saboteur, Anarchist  
**Armor Class** 14  
**Hit Points** 31 (TODO Hitdice)  
**Speed** 35.

**STR DEX CON INT WIS**  
  
12 16 14 15 11  
(+1) (+3) (+2) (+3) (+1)

**CHA**  
  
17  
(+4)

**Saving Throws**  
TODO Saving Throws  
**Skills**

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Common Aetherborn Thieve's Cant ,  
**Adjectives** Chaotic ,

### Special Abilities

- Demolitions Expert | Alchemist's Tools | Improvised Trap Building | Stealth | Trap Building

**Special Equipment**  
  
• N/A

### Combat Tactics

### Actions

Fire and Explosives | Traps

### Factions

## ROLEPLAYING

### Introduction

An explosion rocks a building one street over, and an Aetherborn comes tearing around the corner barreling into the party

### Appearance

Small, lithe and faceless with shining blue eyes and fine leather armor covering ashen skin

Special Abilities

- Demolitions Expertise | Improvised Trap Building | Stealth | Trap Building

Special Equipment

- N/A

Combat Tactics

Actions

Fire and Explosives | Trap Building

Factions

Mannerisms

saw nuthin!" "Fire is your friend!"

Motivations

The unbridled excitement of absolute chaos. The thrill of danger

Passions

The thrill and adrenaline that comes with danger and chaos

Secrets

Where the rebel groups meet and their plans for disrupting the Consulate

Cell 3

skin

Expressions

Boom!!!, "Coming Through!", "Wasn't here, Nobody saw nuthin!" "Fire is your friend"

Mannerisms

Motivations

The unbridled excitement of absolute chaos. The thrill of danger

Passions

The thrill and adrenaline that comes with danger and chaos

Secrets

Where the rebel groups meet and their plans for disrupting the Consulate

BACKGROUND STORY

Early in Their short life, Hathur discovered their distaste for authority and the trill of danger. Since then, they have aligned themselves with the Kaladeshi rebels as the way they could cause the most chaos and disruption for the Consulate authorities.

PERSONALITY

Early in Their short life, Hathur discovered their distaste for authority and the trill of danger. Since then, they have aligned themselves with the Kaladeshi rebels as the way they could cause the most chaos and disruption for the Consulate authorities.