

Goronk

middle aged adult hobgoblin  
lawful evil  
Level 3 fighter

**Pronouns:** he/him  
**Occupations:** Mercenary  
**Armor Class** 16  
**Hit Points** 38 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS	CHA
18 ( )	13	13	15	9	11

**Saving Throws** TODO Saving Throws  
**Skills**

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Goblin Undercommon ,  
**Adjectives** ,

Special Abilities

- Darkvision, Martial Training, Saving Face | Combat Superiority, Student of War | Fighting Style: Two-Weapon Fighting, Second Wind, Action Surge,

Special Equipment

Combat Tactics

Combat Maneuvers: Menacing Attack, Sweeping Attack, Precision Attack

Actions

Two Long Swords

Factions

CELL ONE

2500 x 3235

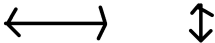


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ROLEPLAYING

Introduction

Looking to hire a mercenary fighter to even out the odds? Goronk is your man...err... hobgoblin

Appearance

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5'5", Broad as a barn. Deep red skin, lots of scars and some pretty top notch armor. Very well dressed for his kind.

Expressions

"You are weak!", "The money pays for food and weapons, but I fight because those who don't are weak and pathetic"

Mannerisms

Picks at his scars

Motivations

Proving his martial prowess, building his reputation, money

Passions

Fighting. His strength is the basis of his identity

Secrets

He really does like the money and the comforts it buys him

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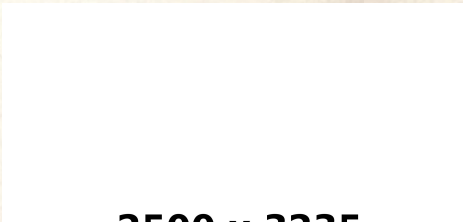
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Actions

Two Long Swords

Factions



CELL 2

2500 X 3233

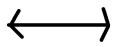


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Bottom