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nothuriel oathbreaker

2500 x 3235
↔ ↕

Image Dummy

Nothuriel Oathbreaker

Nothuriel Oathbreaker

middle aged adult Aasimar

Chaotic Evil

Level 20 Paladin Oathbreaker

Pronouns -

she/her

Occupations -

Dreadlord

Armor Class -

24

Hit Points -

193 (TODO Hitdice)

Speed -

30.

STR

22 (+6)

DEX

19 (+5)

CON

18 (+4)

INT

21 (+6)

WIS

16 (+3)

CHA

25 (+8)

Saving Throws -

Skills -

{ "Aasimar Abilities" => [{ "Darkvision" => "Can see 60 in dim light as though it was bright light and in darkness as if it was dim light", "Celestial Resistance" => "Resistance to Necrotic and Radiant Damage", "Hurting Hands" => "Once per longrest, can touch a creature and cause it to lose 5HP", "Dark Bearer" => "Can cast the Darkness spell using Charisma as spellcasting ability", "Necrotic Shroud" => [{ "Description" => "you can use your action to unleash the divine energy within yourself, causing your eyes to turn into pools of darkness and two skeletal, ghostly, flightless wings to sprout from your back. The instant you transform, other creatures within 10 feet of you that can see you must each succeed on a Charisma saving throw (DC 21) or become frightened of you until the end of your next turn.", "Additional Information" => ["Your transformation lasts for 1 minute or until you end it as a bonus action. During it, once on each of your turns, you can deal extra necrotic damage to one target when you deal damage to it with an attack or a spell. The extra necrotic damage equals your level (20).", "Once you use this trait, you can't use it again until you finish a long rest."] }], "Paladin Abilities" => [{ "Divine Sense" => "Can focus awareness to know the location and type of any celestial, fiend or undead within 200 feet not behind total cover. Can detect any place of object that has been consecrated or desecrated within the same radius. Can use this ability 7 times per long rest", "Lay on Hands" => "Can touch another creature to heal up to 100HP per long rest. Or can 5HP to cure a disease or poison affecting it.", "Fighting Style" => "Great Weapon Fighting - When you roll a 1 or 2 on a damage die for an Attack you make with a melee weapon that you are wielding with two hands, you can reroll the die and must use the new roll. The weapon must have the Two-Handed or Versatile property for you to gain this benefit", "Divine Smite" => "Melee weapon attacks deal an additional 5d8 radiant damage, or 6d8 versus undead or fiends", "Divine Health" => "Immune to disease", "Extra Attack" => "Can take an extra attack action each turn", "Aura of Protection" => "you

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Proficiencies -

Proficiency Mod -

Languages -

Common Undercommon Celestial Infernal

Adjectives -

Grim, Angry, Vengeful,

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

Role:

2500 x 3235

A diagram showing the dimensions 2500 x 3235. Below the number 2500 is a horizontal double-headed arrow. Below the number 3235 is a vertical double-headed arrow.

Image Dummy

Roleplaying

Introduction

She would only seek out a party to destroy them and all that is good in the world

Appearance

She is 7+' Tall and stunningly beautiful with long black hair, pupiless black eyes and silver skin. Dressed in full black plate with a flowing crimson cape and horned helmet

Expressions

You have chosen Death!

Mannerisms

She carries herself with regal poise but with the weariness and swagger of an experience fighter

Motivations

Pleasing her dark gods and extinguishing all that is good and light from the world

Passions

Fear and Destruction, that's it, that's all

Secrets

The secrets of life after death. The goals of the lords of chaos

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Proficiencies -

Languages -

Common Undercommon Celestial Infernal

Adjectives -

Grim, Angry, Vengeful,



Special Abilities

-

Special Equipment

-

-

Combat Tactics

Nothuriel will march recklessly headlong into battle attacking with her greatsword and spell attacks while summoning her undead legions to fight along side her

Actions

-

Factions

Role:

Roleplaying



Introduction

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Background Story

Once a shining beacon of light and justice, Nothuriel stuck a deal with dark gods to bring her betrayed love back from the dead. Her lover was returned to her as a lich, driving her mad and causing her to embrace the darkness and do the bidding of the dark gods forever. Now she leads legions of the damned and undead against the light.