CLAIDEIGHM "HOT PANTS" BATTLEWEAVE

young adult other (you will k asked to specify) chaotic neutral Level 3 warlock

Pronouns: they/them
Occupations: Prostitute
Armor Class 14
Hit Points 25 (TODO Hitdice)
Speed 30.

CTD DEX CON INT WIS

9 (0) 13 14 12 14 (+2) (+2) (+1) (+2)

CHA

19 (+5)

> Saving Throws TODO Saving Throws Skills Persuasion

> **Proficiencies** TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Undercommon
Duergar Draconic ,
Adjectives ,

Special Abilities

• Extended Spell | Spells: 0 - 4; 1 - 4; 2 - 2; | Pants of Charming

Special Equipment

- Pants of Charming -Claideighm has numerous pairs of these paints etched with magical runes. They have 3 charges. While wearing them
- she can expend 1 charge as an action to cast the charm person spell (save DC 13) on a humanoid within 30 feet of her
- provided that her and the target can see each other.
 The pants regain all expended charges daily at dawn.

Combat Tactics

Claideighm will use enchantments to gain

CLAIDEIGHM "HOT PANTS" BATTLEWEAVE

young adult other (you will be asked to specify) chaotic neutral Level 3 warlock

Pronouns: they/them
Occupations: Prostitute
Armor Class 14
Hit Points
25 (TODO Hitdice)
Speed 30.

STR DEX CON INT WIS

2500 v 2225

9 (0) 13 14 12 14 (+2) (+2) (+1) (+2)

CHA

19 (+5)

Saving Throws

TODO Saving Throws **Skills** Persuasion

Proficiencies
Damage Immunities
TODO Damage Immunit

Condition ImmunitiesTODO Condition

Immunities
Senses TODO Senses

Languages
Common Undercommon

Duergar Draconic , **Adjectives** ,

Special Abilities

• Extended Spell | Spells: 0 - 4; 1 - 4; 2 2; | Pants of Charm

Special Equipment

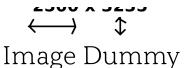
- Pants of Charming -Claideighm has numerous pairs of these paints etched with magical runes They have 3 charge While wearing then
- she can expend 1
 charge as an action
 cast the charm per
 spell (save DC 13) (
 a humanoid within
 feet of her
- provided that her at the target can see each other. The paregain all expended charges daily at da

Combat Tactics

Claideighm will use enchantments to gain advantage in most situations, especially combat, charming others. Another way that she attracts such a high volume of customers.

Actions

Factions



advantage in most situations, especially combat, charming others. Another way that she attracts such a high volume of customers.

Actions

Factions

ROLEPLAYING

Introduction

A slender dwarven woman in revealing leathers stretches in the umbra draping an alley. "Bid thee a night of fun?"

Appearance

A well-build dwarven woman wearing suggestive leathers and with blue etching. Brown curls tumble to her shoulders.

Expressions

"I can make every night memorable"; "Ever seen through the dawn?"; "Imagine how many nights you've wasted without me"

Mannerisms

Walks with their hips. Almost always has one eye cocked. Beckons with a finger. Often grooms theikr hair and clothes.

Motivations

They seek to expose the connection between magistrates and the sex slave trade.

Passions

Sex. Working-class people. Sunrises.

Secrets

They are a warlock whose patron is a Forgotten God who has charged them with a life of hedonism.

ROLEPLAYING

Introduction

A slender dwarven woman in revealing leathers stretches in the umbra draping an alley. "Bid thee a night of fun?"

Appearance

A well-build dwarven woman wearing suggestive leathers and with blue etching. Brown curls tumble to her shoulders.

Expressions

"I can make every night memorable"; "Ever seen through the dawn?"; "Imagine how many nights you've wasted without me"

Mannerisms

Walks with their hips. Almost always has one eye cocked. Beckons with a finger. Often grooms theikr hair and clothes.

Motivations

They seek to expose the connection between magistrates and the sex slave trade.

Passions

Sex. Working-class people. Sunrises.

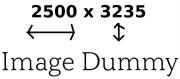
Secrets

They are a warlock whose patron is a Forgotten God who has charged them with a life of hedonism.

BACKGROUND STORY

Introduction

A slender dwarven woman in revealing leathers stretches in the umbra draping an alley. "Bid





tnee a night of fun?

Appearance

A well-build dwarven woman wearing suggestive leathers and with blue etching. Brown curls tumble to her shoulders.

Expressions

"I can make every night memorable"; "Ever seen through the dawn?"; "Imagine how many nights you've wasted without me"

Mannerisms

Walks with their hips. Almost always has one eye cocked. Beckons with a finger. Often grooms theikr hair and clothes.

Motivations

They seek to expose the connection between magistrates and the sex slave trade.

Passions

Sex. Working-class people. Sunrises.

Secrets

They are a warlock whose patron is a Forgotten God who has charged them with a life of hedonism.

Personality