# CELL ONEYAS "Brain"

early middle age swamp gnon lawful evil Level 15 mage

Pronouns: he/him Occupations: Scrum w Armor Class 14 Hit Points 55 (TODO H Speed 25.

**STR DEX CON INT** 14 () 10 11 19 3

СНА

**CH** 5

2500 x 3235

Image Dummy

 $\longleftrightarrow$   $\updownarrow$ 

Saving Throws
TODO Saving Throws
Skills

Arcana; History; Religior Proficiencies Damage Immunities TODO Damage Immunit

Condition Immunities
TODO Condition Immuni
Senses TODO Senses
Languages Human gno
Adjectives Thoughtful

# **Special Abilities**

Malleable Illusion | I
 Self | Illusory Realit
 0 -5; 1 - 4; 2 - 3; 3 2; 6 - 1; 7 - 1; 8 Improved Minor Illu

# **Special Equipment**

- Thaum gauge on a
- a personal thaumon to detect concentra magical potential.

#### **Combat Tactics**

Yasloh will rarely engage hand-to-hand combat an

# ROLEPLAYING

# Introduction

"You're carrying that wrong," declares a robed, trinketed gnome, walking youward. "Let me share my learnings with you."

#### Appearance

Cross-eyed; powerful, like a wild cat; intens wears showy expensive jewelry, bits of coloured paper pasted on pants.

# **Expressions**

(Interrupting) "I know what you're going to say"; "I think very, very deeply"; "You're where I was at ten years ago."

#### **Mannerisms**

Constantly rubbing knuckles, flexing his jaw and his triceps; sighs in disappointment whenever others speak.

# **Motivations**

Wants to lead other wizards in the building new, never-before-invented magical devices

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early middle age swamp gnome lawful evil Level 15 mage

Pronouns: he/him Occupations: Scrum wizard Armor Class 14 Hit Points 55 (TODO Hitdic Speed 25.

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CHA 5

Saving Throws
TODO Saving Throws
Skills
Arcana: History: Religio

Arcana; History; Religion; Nature

#### **Proficiencies TODO**

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Human gnomis
Adjectives Thoughtful,

#### **Special Abilities**

 Malleable Illusion | Illuso Self | Illusory Reality | Spells: 0 -5; 1 - 4; 2 - 3; 3; 4 - 3; 5 - 2; 6 - 1; 7 - 1; 1; | Improved Minor Illus

#### **Special Equipment**

- Thaum gauge on a wristband
- a personal thaumometer used to detect concentrations of magica potential.

# **Combat Tactics**

Yasloh will rarely engage in direct hand-to-hand combat a almost exclusively rely on his spells to create distance and eliminate hostiles.

# Actions

Quarterstaff

# **Factions**

#### Cell3

# ROLEPLAYING

# Introduction

"You're carrying that wron declares a robed, trinkete gnome, walking youward. me share my learnings wit you."

# **Appearance**

exclusively rely on his sp wild cat; intense; wears sh create distance and elimi **Passions** expensive jewelry, bits of hostiles. coloured paper pasted on Innovation and guiding others into a new an pants. **Actions** vibrant future. **Expressions** Quarterstaff Secrets (Interrupting) "I know wha **Factions** you're going to say"; "I thi very, very deeply"; "You're where I was at ten years a **Mannerisms** Constantly rubbing knuckle flexing his jaw and his tric sighs in disappointment whenever others speak. **Motivations** Wants to lead other wizard the building of new, never before-invented magical devices; sees himself as a mentor. **Passions** Innovation and guiding oth into a new and vibrant fut **Secrets** 

sees minisen as a mentor.

Cross-eyed; powerful, like