

older adult dragonborn  
lawful evil  
Level 10 sorcerer

**Pronouns:** he/him  
**Occupations:** Castellan  
**Armor Class** 10  
**Hit Points** 44 (TODO Hitdice)  
**Speed** 20.

STR	DEX	CON	INT	WIS
8 (-1)	9 (0)	15 (+3)	17 (+4)	16 (+3)

**ArcanaHistoryPoliticsDeceptionInsightP**

## Damage Immunities TODO Damage Imm

## Languages

### **Adjectives** ,

- **Font of Magic; Eyes of the Dark; Str the Grave; Hound of Ill Omen; | Spe - 5; 2 - 3; 3 - 3; 4 - 3; 5 - 2 | Breath V Poison**

- Cloak of Protection +3
- {“Staff of Defense simple weapon, rare (requires attunement) bludgeoning, versatile (1d8). This staff is hollow and made of glass yet is as strong as oak. It weighs 3 pounds. You must be attuned to the staff to gain its benefits and cast its spells. While holding the staff, you have a +1 bonus to your Armor Class. The staff has 10 charges, which are used to cast the spells within it. With the staff in one hand, you can use your action to cast one of the following spells from the staff if the spell is on your class’s spell list:—>“mage armor” (1 charge) or shield (2 charges). No components are required. The staff regains 1d6 expended charges each day at dawn. When you expend the staff’s last charge, roll a d10. If the roll is 1, the staff shatters and is destroyed. Versatile. This weapon can be used with one or two hands. A damage value in parentheses appears with the property—the damage is dealt with a two-handed weapon if the weapon is used with two hands or a one-handed weapon if used with one hand. Melee attack.”}

Gren is not to be underestimated. He is combatant. He will almost exclusively step back from melee and allow his guards to take the hits while he casts vicious spells from away.

**Staff of Defense | Breath Weapon**

## ROLEPLAYING

## Introduction

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STR	DEX	CON	INT	WIS	CHA
8 (-1)	9 (0)	15 (+3)	17 (+4)	16 (+3)	19 (+5)

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## Proficiencies

## Damage Immunities

**2500 x 3235**

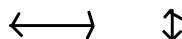



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**2500 x 3235**  
  
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<p><b>Damage Immunities</b></p> <p>TODO Condition Immunities</p> <p><b>Senses</b> TODO Senses</p> <p><b>Languages</b></p> <p>Draconic Elven Common</p> <p><b>Adjectives</b> ,</p>			<p>A robed dragonborn, gnarled hound equipped militia stroll from the castle gates. "What business have ye here?"</p>
<p><b>Special Abilities</b></p> <ul style="list-style-type: none"> <li>Font of Magic; Eyes of the Grave; Hound of Hell - 5; 2 - 3; 3 - 3; 4 - 3; Poison</li> </ul> <p><b>Special Equipment</b></p> <ul style="list-style-type: none"> <li>Cloak of Protection</li> <li>{ "Staff of Defense s weapon, rare (requ bludgeoning, versa hollow staff is made as oak. It weighs 3 attuned to the staff cast its spells. While have a +1 bonus to staff has 10 charge the spells within it. can use your action following spells from your class's spell list charge) or shield (2 are required. The s expended charges expend the staff's l a 1, the staff shatte Versatile. This weap or two hands. A day appears with the pl the weapon is used melee attack." }</li> </ul> <p><b>Combat Tactics</b></p> <p>Gren is not to be underestimated. He is a fierce combatant. He will almost exclusively slowly draw back from melee and allow his guards to fill in the ranks while he casts vicious spells from not far away.</p> <p><b>Actions</b></p> <p>Staff of Defense   Breath Weapon</p> <p><b>Factions</b></p>	<h2>ROLEPLAYING</h2> <hr/> <p><b>Introduction</b></p> <p>A robed dragonborn, gnarled hound, and equipped militia stroll from the castle gates. "What business have ye here?"</p> <p><b>Appearance</b></p> <p>Green, polished scales. Tendril locks of grey hair. Cloudy yellow eyes. Fine magistrate robes.</p> <p><b>Expressions</b></p> <p>"The regals are on travel-time. If you have business, it is with me", "Our time is valuable. Make it quick."</p> <p><b>Mannerisms</b></p> <p>Hands clasped. Cloudy eyes strain to see clearly. Small but effective gestures. Slight limp in right leg.</p> <p><b>Motivations</b></p> <p>To serve the noble family for whom he serves as castellan and deputy. Ensure all taxes and scutages are paid, always.</p> <p><b>Passions</b></p> <p>Gold. Power. He seeks to replace his benefactors eventually.</p> <p><b>Secrets</b></p> <p>Has begun an underground rebel faction to replace the royals of the region.</p>	<p><b>Appearance</b></p> <p>Green, polished scales. Tendril locks of grey hair. Cloudy yellow eyes. Fine magistrate robes.</p> <p><b>Expressions</b></p> <p>"The regals are on travel-time. If you have business, it is with me", "Our time is valuable. Make it quick."</p> <p><b>Mannerisms</b></p> <p>Hands clasped. Cloudy eyes strain to see clearly. Small but effective gestures. Slight limp in right leg.</p> <p><b>Motivations</b></p> <p>To serve the noble family for whom he serves as castellan and deputy. Ensure all taxes and scutages are paid, always.</p> <p><b>Passions</b></p> <p>Gold. Power. He seeks to replace his benefactors eventually.</p> <p><b>Secrets</b></p> <p>Has begun an underground rebel faction to replace the royals of the region.</p>	<h2>BACKGROUND STORY</h2> <hr/> <p>&lt;p&gt;With nothing but selfish goals, Wureok joined the local guild of Magic Arts and, with his exceptional cunning and charisma, worked his way into an internship with the castellan's office. Using his raw magicks and ability to influence others, he ousted the castellan and convinced the noble family they served that he was an imposter - a foreigner looking to undermine their power.&lt;/p&gt;&lt;p&gt;Gaining the trust of the royals over decades and generations, Wureok has, at least on the surface, appeared to be an exemplary court official. He watched over the castle and surrounding villas with great attention to detail; especially when it came to collecting taxes and scutage.&lt;/p&gt;&lt;p&gt;Eventually, he organized a growing rebel faction among the peasants and townsfolk, using the pretense that himself applies to turn them against his benefactor, then twisting the stories of corruption in reports to his benefactor. He thereby provided further reason for his position, for the common exploitation of the common-folk, and for the family to further insulate themselves from the outside world.&lt;/p&gt;</p>

## PERSONALITY

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