

## HAM'ZA

Middle Aged Adult  
Githzerai  
Chaotic Evil  
Level 18 Fighter

**Pronouns:** he/him  
**Occupations:** Raider  
**Armor Class** 22  
**Hit Points**  
214 (TODO Hitdice)  
**Speed** 30.

| STR  | DEX  | CON  | INT  | WIS  |
|------|------|------|------|------|
| 20   | 18   | 17   | 20   | 14   |
| (+5) | (+4) | (+4) | (+5) | (+2) |

**CHA**  
9 (0)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Gith  
Undercommon Common  
Draconic Abyssal  
**Adjectives**

### Special Abilities

-

### Special Equipment

-

### Combat Tactics

### Actions

-

### Factions

2500 x 3235

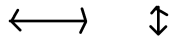


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## ROLEPLAYING

### Introduction

A strangely tall gaunt figure approaches through the mist of the battlefield. "Perfect! More pathetic creatures to kill"

### Appearance

6'9", gaunt and wiry. Yellow skin, black eyes and black hair in a topknot. Armored with jewels, feathers and bones

### Expressions

*When he speaks, he mostly only speaks in Gith because other languages are beneath him*

### Mannerisms

Regal but aggressive posture

### Motivations

Complete disdain for rules and society. Ambitious and fiercely individualistic

### Passions

He's not passionate about much other than killing. He's mostly bored and unenthusiastic about everything else

### Secrets

He cannot return to his people after tiring of and rejecting their strong militaristic society

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## BACK STORY

Trained from a young age, Knight an is a warrior to the degree. T of his many abilities n unstoppal machine, interest in also a rebel people.

After living years in the he grew t militaristi people ar material sources c

Arrogant, cruel, his of entert and tortu briefly ali party if h goals mig keep him while, bu remain o long if the battle to At which probably continue

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Cell3