

Moss

Middle-Aged Human Lawful Neutral Level 5 Druid

Pronouns: she/her Occupations: Botanist; Florist; Royal Floral Arranger Armor Class 7 Hit Points 44 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 6
 5
 17
 13
 13

 (-2)
 (-2)
 (+4)
 (+2)
 (+2)

10 (+0)

Saving Throws

TODO Saving Throws
Skills Nature; Survival;
Perception; Investigation
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Human, elvish,
halfling,
Adjectives Beautiful,

Special Abilities

Special Equipment

Combat Tactics

Moss will often take <i>wild shape</i> to avoid combat by fleeing into the woods. When cornered, she is a fierce and prolific combatant.

Actions

Factions

The Druidic Enclave of Luu [Any Regional Enclave of Druids]



ROLEPLAYING

Introduction

A face peers up from behind a bask flowers being watered. "I see the hoodlum convention is in town agai the woman says from one side of h mouth.

Appearance

Paralysed on her left side, Moss wall lifting one graceful, strong leg, then stamping and clobbering the floor w her rigid half. Her face is half frown, curled down, and half expressive. W stripes streak her roiling black curled hair.

Expressions

"Woman's oldest profession, next to seamstress..."; "Men are nuts"; "Tak dearie, take in."

Mannerisms

A facial tick causes Moss to wince, the right side of her face folded into ridg while the left side of her face remain unmoved in its permanent sadness.

Motivations

Moss leads a simple life, finding plea in tending gardens and arranging bouquets. She is meticulously clean, believing that to scrub is to be free.

Passions

Moss loves flowers, especially peren (rododendrons are among her favourites; she also grows numerous ferns at the royal gardens, and eats fiddleheads in spring); and chamber music.

Secrets

Moss

Middle-Aged Human Lawful Neutral Level 5 Druid

Pronouns: she/her Occupations: Botanist; Florist; Royal Floral Arranger Armor Class 7 Hit Points 44 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 6
 5
 17
 13
 13

 (-2)
 (-2)
 (+4)
 (+2)
 (+2)

10 (+0)

Saving Throws

TODO Saving Throws **Skills Skills** Nature; Survival; Perception; Investigation

Proficiencies TODO

Damage Immunities
TODO Damage Immunities

Condition Immunities
TODO Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Human, elvish, halfling,
Adjectives Beautiful,

Special Abilities Barkskin | Spiderclimb | Call Lightning | Spells - 0 - 3; 1 -4; 2 - 3; 3 - 2. | Wild Shape Special Equipment Many exotic roots traded with travelers

Combat Tactics

Moss will often take <i>wild shape</i> to avoid combat by fleeing into the woods. When cornered, she is a fierce and prolific combatant.

Actions

Cudgel

Factions

The Druidic Enclave of Luu [Any Regional Enclave of Druids]

ROLEPLAYING

Introduction

A face peers up from behind a basket of flowers being watered. "I see the hoodlum convention is in town again," the woman says from one side of her mouth.

Appearance

Paralysed on her left side, Moss walks by lifting one graceful, strong leg, then stamping and clobbering the floor with her rigid half. Her face is half frown, lips curled down, and half expressive. White stripes streak her roilling black curled hair.

Expressions

"Woman's oldest profession, next to seamstress..."; "Men are nuts"; "Take in, dearie, take in."

Mannerisms

Cell3

A facial tick causes Moss to wince, the right side of her face folded into ridges, while the left side of her face remains unmoved in its permanent sadness.

Motivations

Moss leads a simple life, finding pleasure in tending gardens and arranging bouquets. She is meticulously clean, believing that to scrub is to be free.

Passions

Moss loves flowers, especially perennials (rododendrons are among her favourites; she also grows numerous ferns at the royal gardens, and eats the fiddleheads in spring); and chamber music.

Secrets

BACKGROUND STORY