



ELEANORIOUS MURR

Young Dragonborn Neutral Good Level 5 Sorcerer

Pronouns - she/her

Occupations -

Alchemist/Prophylactary Proprietor

Armor Class - 10

Hit Points - 28 (TODO Hitdice)

Speed - 30.

STR 9 (0)	DEX	CON	INT	WIS	CHA
	10	15	17	13	15
	(+0)	(+3)	(+4)	(+2)	(+3)

Saving Throws -

Skills - Alchemy; Nature; Medecine;

Proficiencies -

Proficiency Mod - +3

Languages -

Draconic Common Gnomish Dwarvish

Adjectives - Bubbly,

Special Abilities

Special Equipment

Combat Tactics

She will keep distance as best as she can and use any kinds of binding or charm spells to tie up her opponents.

Actions

Factions

Alchemists' guild

Role:

Diplomats of Daron-Garr

Role:



ROLEPLAYING

Introduction

With her fervent work ethic, Eleanorious will set up a stand in the market or even outside of an inn or tavern. She lugs a small cart with her alchemy set and sales stand everywhere she goes. A party can run into her just about anywhere trying to sell her tinctures, lotions, potions, and ointments.

Appearance

A small feminine copper dragonborn with unusual horns and scales that glitter; dresses very flambouyantly, with tapestry-like cloaks and capes that flow over her limbs and tumble to the floor

Expressions

"Mix and match, there's a good batch!"; "Tinctures and solvents beat diplomacy every time"

Mannerisms

Flamboyant and dramatic gestures; Smiles and laughs often; Likes to spit small globules of her acid breath into the air and catch it in her mouth with a smile, a "ta-da", and a dramatic gesture:

Motivations

To promote the power and instrumentality of alchemy as a solution to everything from poverty and hunger to disease and even death itself.

Passions

Alchemy; Draconic origins; Languages of all kinds;

Secrets

Eleanorious Murr

Young Dragonborn Neutral Good Level 5 Sorcerer

Pronouns - she/her
Occupations Alchemist/Prophylactary

Proprietor
Armor Class - 10
Hit Points -

Hit Points -28 (TODO Hitdice) Speed - 30.

STR DEX CON INT WIS 9 10 15 17 13 (0) (+0)(+3)(+4)(+2)

CHA 15 (+3)

> Saving Throws -Saving Throws -Skills -

Alchemy; Nature; Medecine;

Proficiencies -

Languages Draconic Common
Gnomish Dwarvish
Adiectives - Bubbly,

Special Abilities

Special Equipment

Combat Tactics

She will keep distance as best as she can and use any kinds of binding or charm spells to tie up her opponents.

Actions

Factions

Alchemists' guild Role:

Diplomats
Daron-Garr
Role:

2:

ROLE

Introdu

With ethic, Eliup a sta or even or tave small alchemy stand (goes. A pher just trying tinctures and ointi

Appear A

copper unusual that glit flambouy tapestry capes th limbs ar floor

Expres

"Mix there's batch!" and si diploma time"

Manne

Flam dramatic and laug spit sma acid bre and catc with a and a dra

Motiva

To prand instalchemy everythin and hurand ever

Passion Alche

origins; kinds;

Secrets