

middle aged adult other (you  
will be asked to specify)  
chaotic neutral  
Level civilian / commoner

**Speed** 30 walking, 30 swimming.

Image Dummy

Lore Natural Armor  
Jaws Tail

## Special Equipment

## Combat Tactics

He's not keen to fight, but go out of his way to avoid  
He's not much on tactics  
claw, bite and slash with  
until he wins or loses

## Actions

## Bite and Claws | Club

## Factions

Clumsy and slow moving

## Motivations

## Food

## Passions

also food

## Secrets

he occasionally helps smuggle goods passed port officials

Cell3

## Expressions

"Y'all softskins don't know how live", "Gotta get my work done almost time to eat"

## Mannerisms

Clumsy and slow moving

## Motivations

Food

## Passions

also food

## Secrets

he occasionally helps smuggle goods passed port officials

## BACKGROUND STORY

The swamp community that Slizz'ne lives in has become an important priority at a river delta bordering a large lake between nation-states, much to the chagrin of the local lizardfolk population. But as always, his tribe adapts. Taking a job on the docks to show the "softskins" what a "real man" is. He's gruff, uncultured and temperamental, but he works hard and makes enough to afford all of the food that he can eat. Not being terribly bright and generally having a disrespect the government that has overtaken his lands, he can easily be bribed to help out with smuggling operations at the docks

# PERSONALITY