



AHSHANI DONDARION

Young Adult Dragonborn
Lawful Good
Level 5 Fighter

Pronouns: he/him
Occupations: Adventurer
Armor Class 19
Hit Points
54 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
18	16	14	12	10
(+4)	(+3)	(+2)	(+1)	(+0)

CHA
15
(+3)

Saving Throws
TODO Saving Throws
Skills
{ "Fighting
Style" => "DuelingProficiency
in Athletics" }
History and Survival
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common
Draconic
Adjectives

Special Abilities

-

Special Equipment

-

Combat Tactics

He meets his opponents head on and will do his best to turn every fight into a one on one duel rather than getting mobbed

Actions

-

Factions

2500 x 3235
Image Dummy

ROLEPLAYING

Introduction

As the party is being attacked a lone warrior enters the fray, his armor, scales and katana shimmering in the sun

Appearance

Tall and thickly built, draconic visage, glimmering brass scales and shining samurai style armor

Expressions

"You bring honor to your house", "It is as my master would have approved"

Mannerisms

Regularly bows and is hesitant to make eye contact in a submissive way, not a sketchy way

Motivations

Restoring honor to his house name. The way of Bushido.

Passions

Honor, servitude, and history

Secrets

That he way away with his lover when his house and master were murdered

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BACKG STORY

Ahsani but not continue historic young a samura master greatest fell in love girl, murdered Forbidd her, he spend t One night clandestine his master v his house w himself, Ahsani armor and f left his home Swearing to wherever h searching for murdered h motivations

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