# LIBIL CLEMANTIA

older adult half-elf neutral good Level 5 rogue

Pronouns: she-her Occupations: Merchan Armor Class 16 Hit Points 30 (TODO Hitdice) Speed 30.

#### STR DEX CON INT WIS

10 16 10 15 16 (+0) (+3) (+3)

CHA

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Occupations: Merchant
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#### STR DEX CON INT WIS

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#### CHA

18 (+4)

Saving Throws
TODO Saving Throws
Skills

Persuasion; Perception; Thieves' Tools; Intimidation;

#### **Proficiencies** TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Elven Dwarven
Thieves' Cant ,
Adjectives Lithe ,

## **Special Abilities**

 Ear for Deceit, Eye for Deceit, Insightful Fighting, Uncanny Dodge, Cunning Action, Sneak attack

#### **Special Equipment**

 <b>Circlet of Persuasion</b> - This silver headband grants a +3 competence bonus on the wearer's Charismabased checks.

#### **Combat Tactics**

Will almost exclusively withdraw to a distance and use her longbow.

#### **Actions**

Longbow | Dagger

#### **Factions**

ROLEPLAYING

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**Saving Throws** 

Thieves' Tools; Intimidation;

**TODO Condition** 

Thieves' Cant,

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Longbow | Dagger

**Actions** 

**Factions** 

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withdraw to a distance and

Charisma-based

<b>Circlet of

Persuasion</b> - 7 silver headband

**Proficiencies** 

2500 x 3235 Image Dummy

# **TODO Saving Throws** Persuasion; Perception;

#### Introduction

A half-Elven woman in semi-fine clothes overlooks market booths directing the chaos.

Strangely muscular for old age. Tabard in heraldic colors & amp; appropriate symbols of Merchants'

#### **Expressions**

"Schemers won't police 'emselves"; "Bookkeeping and accounts. That's the future."; "Gotta protect

Assertively directs buyers and sellers. Always

#### **Motivations**

To ensure that the Regional Thieves' Guild has

#### **Passions**

Unionization. Bringing the market to the people.

She is subverting the Merchants' guild in an attempt to bring it under control of the Regional

## ROLEPLAYING

# "You there! Business or pleasure?"

#### **Appearance**

guild. Long silver hair.

Cell3

## against companies!"

#### **Mannerisms**

jingles a handful of coins.

more control over the Merchants' Guild

#### Secrets

Thieves' Guild.

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# BACKGROUND STORY

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# **Personality**