

## SLIZZ'NEK

Middle Aged Adult Other  
(You Will Be Asked To  
Specify)  
Chaotic Neutral  
Level Civilian / Commoner

**Pronouns:** he/him  
**Occupations:** Dockworker  
**Armor Class** 14  
**Hit Points**  
43 (TODO Hitdice)  
**Speed**  
30 walking, 30 swimming.

STR	DEX	CON	INT	WIS
18	11	17	9 (0)	14
(+4)	(+1)	(+4)		(+2)

**CHA**  
8  
(-1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common  
Draconic Aquan  
**Adjectives**

### Special Abilities

-

### Special Equipment

### Combat Tactics

He's not keen to fight, but he won't go out of his way to avoid one. He's not much on tactics, he'll claw, bite and slash with his tale until he wins or loses

### Actions

-

### Factions

#### His Tribe

#### Thieve's Guild

2500 x 3235

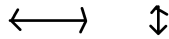


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## ROLEPLAYING

### Introduction

A gruff and scaly lizardfolk pushes past you, guiding a cart full of crates down the dock. "Outta da way, softskin!"

### Appearance

Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth

### Expressions

"Y'all softskins don't know how to live", "Gotta get my work done, it's almost time to eat"

### Mannerisms

Clumsy and slow moving

### Motivations

Food

### Passions

also food

### Secrets

he occasionally helps smuggle goods passed port officials

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## BACK STORY

The swa  
that Slizz'ne  
become an  
city at a rive  
a large lake  
states, muc  
of the local  
population.  
his tribe ada  
on the docks  
"softskins" v  
male" is. He  
uncultured a  
temperame  
works hard  
enough to a  
food that he  
being terribl  
generally ha  
the governm  
overtaken h  
easily be bri  
with smuggl  
the docks

3235



ummy

Cell3