

# CORBRIN THULEBARD

Older Adult Dwarf Lawful Good Level 7 Fighter

Pronouns: he/him Occupations: Armory Clerk Armor Class 14 **Hit Points** 87 (TODO Hitdice) Speed 25.

STR DEX CON INT WIS 11 14 13 16 (+4) (+1) (+2) (+2) (+3)

CHA 12 (+1)

3235

)ummy

1

**Saving Throws TODO Saving Throws** 

Skills

Very knowledgeable about arms and armor

**Proficiencies** 

**Damage Immunities** 

**TODO Damage Immunities Condition Immunities TODO Condition Immunities** 

Senses TODO Senses Languages Common Elvish Dwarvish

Adjectives

#### **Special Abilities**

## **Special Equipment**

## **Combat Tactics**

He doesn't fight anymore, but if pressed into it he will summon and Echo Avatar to do his fighting for him at a distance

# Actions

# **Factions**

Military/Watch

Adventurer's Guild

# CORBRIN **THULEBARD**

Older Adult Dwarf Lawful Good Level 7 Fighter

Pronouns: he/him Occupations: Armory Clerk Armor Class 14 **Hit Points** 87 (TODO Hitdice) Speed 25.

STR DEX CON INT WIS 18 11 14 13 16 (+4) (+1) (+2) (+2) (+3)

CHA 12 (+1)

Saving Throws

**TODO Saving Throws** Skills Skills Very knowledgeable about arms

Proficiencies TODO **Damage Immunities** 

**TODO Damage Immunities Condition Immunities TODO Condition Immunities** 

Senses TODO Senses Languages Common Elvish Dwarvish

"We offer the sharpest steel in the la "We do do custom work, but it'll cost

A Gruff weathered-looking, one-arm

Weathered, scarred, broad, stout an

missing his left arm. A long graying

beard and braided gray hair in leath

armory. "What kin Ah do ya for, citizen?" dwarf stands behind the counter of

2500 x 3235

Image Dummy

 $\longleftrightarrow$   $\updownarrow$ 

ROLEPLAYING

Introduction

**Appearance** 

#### **Mannerisms**

**Expressions** 

Rubs the stump of his arm and strok his beard

#### Motivations

To peacefully live out his retirement stress free, make some money, and some fine arms and armor

#### **Passions**

Stories of lore and battle

knows who's been buying what

and armor

**Adjectives** 

# **Special Abilities**

**Special Equipment** 

#### **Combat Tactics**

He doesn't fight anymore, but if pressed into it he will summon and Echo Avatar to do his fighting for him at a distance

#### Actions

# **Factions**

Military/Watch

Adventurer's Guild

# ROLEPLAYING

#### Introduction

A Gruff weathered-looking, one-armed dwarf stands behind the counter of the armory. "What kin Ah do ya for citizen?"

### **Appearance**

Weathered, scarred, broad, stout and missing his left arm. A long graying beard and braided gray hair in leather armor

### **Expressions**

Cell3

"We offer the sharpest steel in the land". "We do do custom work, but it'll cost

## **Mannerisms**

Rubs the stump of his arm and strokes his beard

## Motivations

To peacefully live out his retirement stress free, make some money, and sell some fine arms and armor

#### **Passions**

Stories of lore and battle

# Secrets

knows who's been buying what

# BACK STOR

milita

feare

knigł

auell agair losin longe front He w fight wear and s train the r After the City \ continue younger Eventuall was time service a stress-fre took a jol old friend arms and provision knowledg friendly o appearar imparting on anyon