

Grim was a farmer in the mountains, out in the open, of free space. Her parentage is traceable to the mountains. Raised by her village, her unfocused learning taught her to be careful of her life to keep her from being shot - and she invariably dug in before the end of her life, leading to the fields of the mountains. They grew peppers, crops, and Grim instead of gathering and learning the fundamentals of the lute and the elder, who one winter hydrogred caused by cabbage rudiment instrument saccharin earned her both at her travelers town, in villages. As her parents Grim added art to her began to other music especially halfings. Her relative Skul began of the fire [desert], also discovered hallucinations projection whether lived with tribes, or arrived at Motion, or astral plane. Grim, large, has circulated rumors, and can't remember distinguishing narrative case. Grim altered performing current months a touring the a few months any town performing. Grim is re people -- giving her her music bardic in Tales of a fantasy a knock Grim catatonic. She enjoys adventuring spontaneous improvisation will send adventuring opportunity

GRIM

*Child Halfling
Lawful Good
Level 5 Bard*

Pronouns: he/him
Occupations: Pop star
Armor Class
Hit Points
23 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS
10	10	11	15	10
(+0)	(+0)	(+1)	(+3)	(+0)

CHA
16
(+3)

Saving Throws
TODO Saving Throws
Skills
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Human
duergar halfling
Adjectives

Special Abilities

Special Equipment

-
-

Combat Tactics

Actions

Factions

2500 x 3235
Image Dummy

ROLEPLAYING

Introduction

A halfling bard singing candy pop tunes, plucking her lute, detunes the strings and begins screaming into the soundhole.

Appearance

Awash in coloured powders, facepaint; gown made of teeth and ribbons. Somewhat cute, with bobbing ponytail; glazed eyes.

Expressions

"That's cosmic"; (derogatory)
"That's pants"; "Oh my gods I'm so stoned"; (to her lover) "I love you so hard!"

Mannerisms

When performing, she switches between cute and demonic. Then intelligent for 1 hour before becoming high and incoherent.

Motivations

Being a unique, independent artist is Grim's source of self-worth. She struggles financially, but refuses to be typed.

Passions

Smoking cabbage leaves; her lover, One Skul (inventor of the Ansible of Motion); singing alternating cute / weird songs.

Secrets

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Cell3