

middle aged adult other (you will be asked
specify)
chaotic neutral
Level civilian / commoner

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chaotic neutral
Level civilian / commoner

Pronouns: he/him
Occupations: Dockworker
Armor Class 14
Hit Points 43 (TODO Hitdice)
Speed 30 walking, 30 swimmin

STR	DEX	CON	INT	WIS
18	11	17	9	14

CHA
8

Saving Throws

Proficiencies TODO

Damage Immunities
 TODO Damage Immunities
 Condition Immunities
 TODO Condition Immunities
 Senses TODO Senses
 Languages
 Common Draconic Aquan ,
 Adjectives ,

Special Abilities

- **Lizardfolk Traits:** Bite Cunning Artisan Hold Breath Hunter's Lore Natural Armor Hungry Jaws Tail

Special Equipment

Combat Tactics

He's not keen to fight, but he won't go out of his way to avoid one. He's not much on tactics, he'll claw, bite and slash with his tale until he wins or loses.

Actions

Bite and Claws | Club

Factions

ROLEPLAYING

Introduction

A gruff and scaly lizardfolk pushes past you, guiding a full of crates down the doc "Outta da way, softskin!"

Appearance

Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth.

Expressions

Cell3

"Y'all softskins don't know to live", "Gotta get my work done, it's almost time to eat"

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Saving Throws
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Skills

Proficiencies

Damage Immunities
TODO Damage Immunities

Condition Immunities
TODO Condition Immunities

Senses TODO Senses

Languages
Common Draconic Aquatic

Adjectives

Special Abilities

- Lizardfolk Traits: Bit Artisan Hold Breath

2500 x 3235

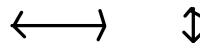


Image Dummy

ROLEPLAYING

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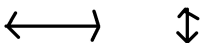


Image Dummy

<div>Lore Natural Armor</div> <div>Jaws Tail</div> <div>Special Equipment</div> <div>Combat Tactics</div> <div>He's not keen to fight, but he'll go out of his way to avoid it. He's not much on tactics, but he'll use his claw, bite and slash with him until he wins or loses</div> <div>Actions</div> <div>Bite and Claws Club</div> <div>Factions</div>	<div>"Y'all softskins don't know how to live", "Gotta get my work done, it's almost time to eat"</div> <div>Mannerisms</div> <div>Clumsy and slow moving</div> <div>Motivations</div> <div>Food</div> <div>Passions</div> <div>also food</div> <div>Secrets</div> <div>he occasionally helps smuggle goods passed port officials</div>	<div>Mannerisms</div> <div>Clumsy and slow moving</div> <div>Motivations</div> <div>Food</div> <div>Passions</div> <div>also food</div> <div>Secrets</div> <div>he occasionally helps smuggle goods passed port officials</div>

Background Story

The swamp community that Slizz'nek lives in has become an important port city at a river delta bordering a large lake between two nation-states, much to the chagrin of the local lizardfolk population. But as always, his tribe adapts. Taking a job on the docks to show the "softskins" what a "real malak" is. He's gruff, uncultured and temperamental, but he works hard and makes enough to afford all the food that he can eat. Not being terribly bright and generally having a disrespect the government that has overtaken his lands, he can easily be bribed to help out with smuggling operations at the docks.

Personality

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