

PRINCESS ATEH

late tweens khazar halfling
neutral
Level 0 civilian

Pronouns: she/her
Occupations:
Poetess, philosopher, court
advisor, conquered princess
Armor Class 11
Hit Points 17 (TODO Hitdice)
Speed 25.

	STR	DEX	CON	INT	WIS
9 (0)	13 (+2)	13 (+2)	16 (+3)	18 (+4)	

CHA

11
(+1)

Saving Throws
TODO Saving Throws
Skills
History; Nature; Perception;
Arcana; Religion

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Human Draconic dwarvish elvish
gnomish orcish troll (but not
halfling except for one word) ,
Adjectives Spacy ,

Special Abilities

Special Equipment

- Cutout letters that will kill a would-be assassin on sight; she pastes these on her eyelids at night
- before sleep.

Combat Tactics

Princess Ateh will rarely engage combat and instead call upon guards or surrounding civilians intervene on her behalf.

Actions

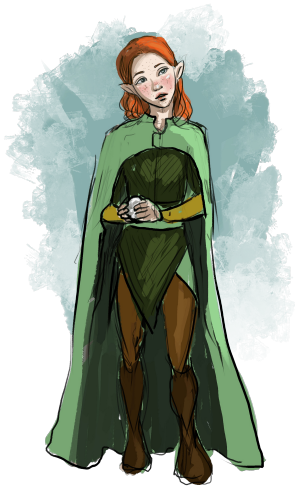
Bat (Cudgel)

Factions

ROLEPLAYING

Introduction

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ROLEPLAYING

Introduction

A young halfling woman bars your path.
"Between us, a captured puma on a rope. How
are we to approach each other?"

Appearance

Beautiful, immaculate, slender for a halfling; one
letter pasted to each eyelid; carries a silvery fruit
in one hand.

Expressions

"We are all ku"; "Your thoughts are like my
dresses, the waistlines all identical"; "All dreams
were dreamt long ago."

Mannerisms

Stands on toes, like a ballerina; arches eyebrows;
holds hands over her eyes when she closes them
to think.

Motivations

Recovering her lost language, which she promptly
forgot upon the khagan's decision to convert the
Khazar halflings.

Passions

Languages; Dreams

Secrets

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BACKGROUND STORY

Princess Ateh may or may not
be a princess anymore. Her people,
the kingdom of Jjubalanah [A halfling
kingdom that has been lost (or
maybe not!)] did not fair well in
Goblin and Hobgoblin raids of the
Dark Reckoning of Rakosh Ghaal
[Any Goblinoid or Orcish Deity].
Largely razed to the ground,
Jjubalanah was once a bright
kingdom populated by loving and
generous halflings and their ilk.
Ateh was among their best. Having
been driven from her kingdom by
war and subsequently hunted by
the viscous dark forces of Rokas
Ghaal, Ateh now remains in hiding,
yet continues her well-skilled
political performances for various
factions within the realms to
promote equality and abundance.
Her peoples believed in the beauty
imparted by Ku, her peoples concept
of a central spiritual entity. The
philosophy of Ku dictates that all
things happen at the same time and
that time is merely the gift of
enjoying every moment that has or
will exist. Her beliefs fuel her beauty
and her beauty fuels her beliefs.

PERSONALITY

guards or surrounding civilians to intervene on her behalf.

Actions

Bat (Cudgel)

Factions

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