

CLYDE GOODEYE

Middle Aged Adult Human Chaotic Neutral Level 0 Civilian

Pronouns: he/him Occupations: Merchant Armor Class 13 Hit Points 26 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 9 (0)
 11
 15
 12
 17

 (+1)
 (+3)
 (+1)
 (+4)

17 (+4)

x 3235

1

Dummy

Saving Throws
TODO Saving Throws
Skills

Persuasion; Survival; Perception; Insight; Arcana; History;

Proficiencies
Damage Immunities
TODO Damage Immunities

Condition Immunities TODO Condition Immunities Senses TODO Senses Languages Common Elven Adjectives

Special Abilities

Special Equipment

-

Combat Tactics

Actions

Factions

Image Dummy

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ROLEPLAYING

Introduction

A colorful figure mans a covered carriage adorned with patterns pulled slowly by a draft horse. "Feed yer curiosity!"

Appearance

Scarred, gnarled visage. Long colorful robes. Stray eye. Curly hair beneath foppish red cap. Smokes long curved pipe.

Expressions

"I've got it all. The good, the bad, and the not-so-bad!"; "Anything ya need? Ha! Wrong question."; "Take a goood look."

Mannerisms

Broadly bows. Points multiple times at one good, then the next. Moves fingers as if kneading bread.

Motivations

To travel and find more curios. To make tragedies bearable, especially his own. Bring more color to the world.

Passions

Colors. Curios. Travel.

Secrets

Clyde was once a purveyor of curiosities at a traveling circus. When the grounds were consumed by mysterious flash grass fires, Clyde was one of few escapees.

BACKO Story

and Wo was a troupe freaks, purvey runawa boys, C when t passing among supplie Ouickly versed in th they had as he found a nicely as th Unfortunate nearly all o goods were flash grass camped. Cl to escape c carriage: al losing the u traumatize

Doing I up the dam and at keep of the trave Goodeye troountryside color and while seeki trinkets and stash.

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