



# PRINCESS ATEH

Late Tweens Khazar Halfling  
Neutral  
Level 0 Civilian

**Pronouns:** she/her  
**Occupations:**  
Poetess, philosopher, court  
advisor, conquered princess  
**Armor Class** 11  
**Hit Points**  
17 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
9 (0)	13 (+2)	13 (+2)	16 (+3)	18 (+4)

**CHA**  
11  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
History; Nature; Perception;  
Arcana; Religion  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Human,  
Draconic, dwarvish, elvish,  
gnomish, orcish, troll (but not  
halfling, except for one word),  
**Adjectives** Spacy,

## Special Abilities

## Special Equipment

-

## Combat Tactics

Princess Ateh will rarely  
engage in combat and instead  
call upon guards or  
surrounding civilians to  
intervene on her behalf.

## Actions

-

## Factions

Khazar halflings



# ROLEPLAYING

## Introduction

A young halfling woman bars your path. "Between us, a captured puma on a rope. How are we to approach each other?"

## Appearance

Beautiful, immaculate, slender for a halfling; one letter pasted to each eyelid; carries a silvery fruit in one hand.

## Expressions

"We are all ku"; "Your thoughts are like my dresses, the waistlines all identical"; "All dreams were dreamt long ago."

## Mannerisms

Stands on toes, like a ballerina; arches eyebrows; holds hands over her eyes when she closes them to think.

## Motivations

Recovering her lost language, which she promptly forgot upon the khagan's decision to convert the Khazar halflings.

## Passions

Languages; Dreams

## Secrets

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**Skills** **Skills** History;  
Nature; Perception; Arcana;  
Religion

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities

**Condition Immunities**  
TODO Condition  
Immunities

**Senses** TODO Senses  
**Languages** Human,  
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word),  
**Adjectives** Spacy,

**Special Abilities**  
**Special Equipment** -

## Combat Tactics

Princess Ateh will rarely  
engage in combat and  
instead call upon guards or  
surrounding civilians to  
intervene on her behalf.

## Actions

Bat (Cudgel)

## Factions

Khazar halflings

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# BACKGROUND STORY

Princess Ateh may or  
may not be a princess  
anymore. Her peoples'  
kingdom of Jujubalanah [A  
halfling kingdom that has  
been lost (or maybe not!)]  
did not fair well in the  
Goblin and Hobgoblin raids  
of the Dark Reckoning of  
Rakosh Ghaal [Any  
Goblinoid or Orcish Deity].  
Largely razed to the  
ground, Jujubalanah was  
once a bright kingdom  
populated by loving and  
generous halflings and  
their ilk. Ateh was among  
their best. Having been  
driven from her kingdom  
by war and subsequently  
hunted by the vicious  
dark forces of Rokash  
Ghaal, Ateh now remains  
in hiding yet continuesher  
well-skilled political  
performances for various  
factions within the realms  
to promote equality and  
abundance.

Her peoples believed  
in the beauty imparted by  
by Ku, her peoples  
concept of a central  
spiritual entity. The  
philosophy of Ku dictates  
that all things happen at  
the same time and that  
time is merely the gift of  
enjoying every moment  
that has or will exist. Her  
beliefs fuel her beauty and  
her beauty fuels her  
beliefs.