Deonne Mattrieu DeVaria

Young Adult Half-Orc
Lawful Neutral
Level 5 Paladin

Pronouns: he/him
Occupations: Innkeeper
Armor Class 10
Hit Points (TODO Hitdice)
Speed .

STR	DEX	CON	INT	WIS	CHA
18 (+4)	10 (+0)	14 (+2)	9 (0)	16 (+3)	18 (+4)

Saving Throws
TODO Saving Throws
Skills
Persuasion; Medicine; Nature; Religion; Insight
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common Orcish Goblinoid Dwarven
Adjectives Stoic, Survivor,

Special Abilities

-

Special Equipment

Combat Tactics

Deonne is not to be reckoned with. He attacks fiercely, head-on.

Actions

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Factions

Church of Poetic Justice

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Roleplaying

Introduction

Wearing a khopesh, the tall, well-polished half-orc innkeep claps twice. "We've new guests, people. To your duties."

Appearance

Very fit. Chain skirt and tunic. Half-cloak with two-faced head embroidered on back. Short black hair. Black felt gloves

Expressions

"We've a few rules for the common room. Best ye follow em."; "Eye for eye for eye";

Mannerisms

Stands stoic with one hand on Khopesh at most times. Diligently delegates tasks to servants and employees. Cocks head.

Motivations

Seeks retribution for his years of torture under the Inquisitors in searc of the Orcish King of the North.

Passions

Revenge. Providing respite to others in spite of his tragic life.

Secrets

He seeks to murder the royals who created the Inquisitors; a group of paladins searching for the Orcish Kir of the North.

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