

# YEET CARG'OH'LIK

Young Goblin Neutral Level 5 Arcane Trickster

Pronouns: it/him Occupations: None **Armor Class 14 Hit Points** 37 (TODO Hitdice) Speed 30.

DEX CON INT WIS STR 19 14 10 14 (+0)(+5) (+2) (+2) (+0)

CHA 10 (+0)

> **Saving Throws TODO Saving Throws** Skills **Proficiencies** Damage Immunities **TODO Damage Immunities Condition Immunities TODO** Condition **Immunities**

Senses TODO Senses Languages Goblin Orcish Common Dwarvish Adjectives Diligent.

#### **Special Abilities**

**Special Equipment** 

**Combat Tactics** 

Actions

**Factions** 

**Wandering Dusk Thieves** Guild:



## ROLEPLAYING

#### Introduction

Yeet will approach an adventuring party with warnings of local thieves' guilds' interest in them; He tries to incite conflict for his own purposes

#### **Appearance**

Short and weathered, veiny, lichencolored skin. Dresses in bland blues and browns:

#### **Expressions**

"Get outta my face, beautiful baby"; "baby, baby, baby...you got dis"; "Ima take dat ugly tally outta da picture, see"; "What are you, drunk?"

#### **Mannerisms**

Often juggles his apples in a wondrous display; Tumbles acrobatiically for show, sometimes fails and laughs it off; Rarely looks anyone in the eyes; Avoids alcohol in annoying ways.

#### **Motivations**

Infiltrating any secret organization to become one of its most powerful members. He does so in order to incite more conflict within and between populations.

#### **Passions**

Collecting leaves of varying sizes; Changing his clothing and aspect to avoid being recognized.

### Secrets

He feels quilt over neglecting his children which led to one of their deaths.

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