

GEX

Middle Aged Adult Changeling Chaotic Neutral Level 7 Rogue

Pronouns - they/them Occupations - Spy **Armor Class - 14** Hit Points -52 (TODO Hitdice) **Speed - 30.**

STR DEX CON INT WIS 19 13 (+1) (+3) (+2) (+5) (+2)

CHA 17 (+4)

x 3235

Dummy

Saving Throws -Skills -

Espionage **Spying** Proficiency with Disguise Forgery and Poison kits thieve's and tinker's tools **Proficiencies** -Proficiency Mod - +3

Languages -

Undercommon Common Elvish Dwarvish Thieve's Cant Adjectives -

Special Abilities

Special Equipment

Combat Tactics

Stealth and Surprise

Actions

Factions

A Thieve's/Assassin's Guild -

A Political Party -

A Noble House or Guild -

GEX

2500 x 3235

Image Dummy

 \longleftrightarrow

ROLEPLAYING

Introduction

Appearance

Expressions

Completely

they're impersonating

Completely depends on

who they're impersonating

Information is power

In they're spare time

they are an actor and musician in small local

They know all

people they work for

secrets, and so do the

the

depends on

Mannerisms

Motivations

Passions

productions

Secrets

that face

White hair, gray skin

and bone thin with long

limbs and colorless eyes.

But the party will never see

Middle Aged Adult Changeling Chaotic Neutral Level 7 Rogue

Pronouns - they/them Occupations - Spy **Armor Class - 14** Hit Points -52 (TODO Hitdice) **Speed - 30.**

STR DEX CON INT WIS 12 16 13 19 13 (+1) (+3) (+2) (+5) (+2)

CHA 17 (+4)

Saving Throws -

TODO Saving Throws

Spying Proficiency with Disguise Forgery and Poison kits

thieve's and tinker's tools Proficiencies - TODO **Damage Immunities -**

TODO Damage Immunities Condition Immunities -TODO

Immunities

Languages -

Elvish Dwarvish Thieve's Cant

Adjectives -

Special Equipment

Combat Tactics

Thieve's/Assassin's

A Political Party

ROLEPLAYING

Introduction

Δn unassuming generic fellow approaches their table and slyly drops a note.

Appearance

White hair, gray skin and bone thin with long limbs and colorless eyes. But the party will never see that face

Expressions

Completely depends on who they're impersonating

Mannerisms

Completely depends who they're impersonating

Motivations

Information is power

Passions

In they're spare time they are an actor and musician in small local productions

Secrets

They know all the secrets, and so do the people they work for

BACKG STORY

They grew most of th tend to be and pers those of Gex has I call to be but when they were changeling out of to audience that poi approache by a s trained i informatio when it calling, t better

An unassuming generic Skills fellow approaches their Espionage table and slyly drops a

Condition

Senses - TODO Senses

Common Undercommon

Special Abilities

Stealth and Surprise

Actions

Factions A

A Noble House or Guild