

# CAPTAIN WHEELER

young dragonborn (gold)  
neutral  
Level 5 civilian

Pronouns: he/him  
Occupations:  
Sailor; Slaver; Performer  
Armor Class 11  
Hit Points 45 (TODO Hitdice)  
Speed 30.

STR	DEX	CON	INT	WIS
13	13	12	8	12

CHA  
11

Saving Throws  
TODO Saving Throws  
Skills  
Performance; Persuasion;  
Deception  
Proficiencies TODO  
Damage Immunities  
TODO Damage Immunities  
Condition Immunities  
TODO Condition Immunities  
Senses TODO Senses  
Languages  
Common Draconic Elvish ,  
Adjectives Bold ,

- Special Abilities
- Bardic Inspiration | Fire Breath Weapon

- Special Equipment
- Beautiful Doss lute
  - fashioned from olivewood with a neck of scented rosewood
  - inlaid with ivory.

Combat Tactics

Wheeler will always try to beat combatants to the punch, opening with a flailing solo to heat metal on their weapons or something equally problematic, thereafter turning to his breath weapon and longsword.

Actions

Longsword

Factions

## ROLEPLAYING

Introduction

Captain Wheeler will offer t

## Image Dummy

- inlaid with ivory.

### Combat Tactics

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### Actions

Longsword

### Factions

### Motivations

He isn't dismayed by slaving, per se, but instead hopes to 'refine' the trade by only including particular races or economic positions. Does he prefer dwarves? The poor? What do the clientele think are the most worthy? Wheeler just goes with it.

### Passions

Sailing; Music, shanties in particular;

### Secrets

## BACKGROUND STORY

**<p>A largely forgotten child of a wealthy Dragonborn family nearly obliterated by discriminating Elven and Human armies, Captain Wheeler became something of a man-whore chasing females for personal validation. In these seedy social circles, he connected with the Violet Conch, a high-slaver group who traded in peoples of any race or social class so long as it was profitable. Realizing his opportunity at wealth (and not caring that he would suffer) Captain Wheeler trained with the Violet Conch, learning the 'ropes' of sailing and trading peoples as goods. The process largely wore down his moral compass.</p>**

**<p>Regardless of these heavy experiences, Wheeler (renamed by his sailmates - his original name only known to him at the point) is well known as the 'bo who inspires' or the 'spirit of the wandering sailor' because of his profound fecundity with respect to sea-shanties. Those shanties have become even more renowned because of their magical effect often saving sailors and their ships in crisis.</p>**



# PERSONALITY

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