



2500 x 3235  
↕  
Image Dummy

Jean-Pierre Lacroix

**JEAN-PIERRE LACROIX**  
*Middle Aged Adult Human  
Neutral  
Level 0 Civilian N/A*

---

**Pronouns** - he/him  
**Occupations** - Maitre D  
**Armor Class** - 11  
**Hit Points** - 33 (TODO Hitdice)  
**Speed** - 30.

---

STR	DEX	CON	INT	WIS	CHA
11	12	11	17	16	18
(+1)	(+1)	(+1)	(+4)	(+3)	(+4)

---

**Saving Throws** -  
**Skills** -  
Exceptional customer service skills and a keen ear  
**Proficiencies** -  
**Proficiency Mod** - +2

**Languages** -  
Common                      Elvish                      Dwarvish  
{ "id"=>"a\_thieve\_s\_assassin\_s\_guild",  
"name"=>"A Thieve's/Assassin's Guild"}  
{ "id"=>"restaurant\_staff", "name"=>"Restaurant Staff"}

**Adjectives** - Snooty, Bigoted, Sneaky,

---

**Special Abilities** -

**Special Equipment** -

**Combat Tactics**  
Will not fight unless his life is directly threatened

**Actions** -

**Factions**

2500 x 3235  
↔      ↕  
Image Dummy

**ROLEPLAYING**

---

**Introduction**

A man in the finely tailored tuxedo greets you at door, /"hmm. I see you're slightly under-dressed for our establishment/"

**Appearance**

Tall and thin, always immaculately dressed with receding black hair and a thin mustache

**Expressions**

Do you have a reservation?

I'm sorry, we don't serve your kind here

**Mannerisms**

Rigid and efficient, spares no extra movement

**Motivations**

Ego, greed and mild classism

**Passions**

Expensive wine

**Secrets**

Jean-Pierre listens to very important customers and sell any information he gathers to the local thiefe's guild

**JEAN-PIERRE LACROIX**  
*Middle Aged Adult Human  
Neutral  
Level 0 Civilian N/A*

---

**Pronouns** - he/him  
**Occupations** - Maitre D  
**Armor Class** - 11  
**Hit Points** - 33 (TODO Hitdice)  
**Speed** - 30.

---

STR	DEX	CON	INT	WIS
11	12	11	17	16
(+1)	(+1)	(+1)	(+4)	(+3)

**CHA**  
18  
(+4)

---

**Saving Throws** -  
**Saving Throws** -  
**Skills** -  
Exceptional customer service skills and a keen ear  
**Proficiencies** -

**Languages** -  
Common                      Elvish                      Dwarvish  
{ "id"=>"a\_thieve\_s\_assassin\_s\_guild",  
"name"=>"A Thieve's/Assassin's Guild"}      { "id"=>"restaurant\_staff",  
"name"=>"Restaurant Staff"}

**Adjectives** -  
Snooty, Bigoted, Sneaky,

---

**Special Abilities** -

**Special Equipment** -

**Combat Tactics**  
Will not fight unless his life is directly threatened

**Actions** -

**Factions**