# LLEWELLYN BROADLORE elderly elf lawful neutral Level 10 wizard Pronouns: he/him Occupations: Bookshop Owner Armor Class 10 Hit Points 87 (TODO Hitdice) Speed 20. STR DEX 7 DEX 7 10 Saving Throws TODO Saving Throws

 STR
 DEX
 CON
 INT
 WIS
 CHA

 7
 10
 9
 19
 19
 12

**Skills** Very Proficient in ArcanaHistory and Lore

**Proficiencies** TODO

**Damage Immunities** TODO Damage Immunities **Condition Immunities** TODO Condition Immunities **Senses** TODO Senses

Languages Common Elvish Dwarvish,

Adjectives,

**Special Abilities** Divination Savant Portent Expert Divination The Third Eye | Spellcasting Arcane Recovery School of Divination | Darkvision Keen Senses Fey Ancestry Trance Elf Weapon Training

### Special Equipment

- · Various magical scrolls
- books and tombs

## **Combat Tactics**

He will only ever fight if his life is directly threatened at which point he'll use his spellcasting to fight

### Actions

Spellcasting

### Factions

2500 x 3235 ← → ↑

# ROLEPLAYING

### Introduction

A regal looking elderly elf awaits inside the Eldritch Bookshop. "Good day friends! We have all the latest editions!"

# Appearance White-haired and wizened, though still very gaunt and regal. Well-dressed and clean Expressions "I'm sorry, we don't carry dirty books here", "We may have some tombs to your liking, but they re definitely not cheap" Mannerisms Slow and feeble, walks with a staff Motivations He loves books and the pursuit of knowledge Passions Books and writing

He may have various magical tombs and scrolls locked in his backroom safe at any given time

Secrets

# **Background**

Llewellyn is a very old man, even by elf standards. He's spent much of his life travelling around the realms collecting books and studying lore. As he grew too old for the life of an adventurer, he settled in the city and opened a store to display and pass on his huge collection.

He is always interested in bringing in new lore and historical volumes, and can become distracted and talk at lengths about history, lore and arcana. To him, knowledge is it's own reward.

During his travels he has collected a number of magical tombs and scrolls which he keeps under lock and key at the shop. A player would have to heavily impress him to sell one of them though, and even then, they would be very expensive.