



LUCATIEL SKY DeROSIER

Middle Aged Adult Human
Lawful Neutral
Level 12 Rogue

Pronouns: she/her
Occupations: Diplomat
Armor Class 20
Hit Points
83 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
4 (-3)	20 (+5)	12 (+1)	16 (+3)	8 (-1)

CHA
13
(+2)

Saving Throws
TODO Saving Throws
Skills Sharpshooter feat
weapon mastery for longbow
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Primordial,
common, elvish, dwarvish,
Adjectives

Special Abilities

Levitate: once per long rest |
Invisibility: twice per long rest
| Stealth +13 | Perception +7 |
Persuasion +9

Special Equipment

Bracers of archery cloak of
protection and a +2 bow

Combat Tactics

Stays at range whenever
possible, will use invisibility or
stealth to remain safe if she
feels threatened

Actions

Longbow +2:+11 to hit, +9 to
damage | Shadow blade: 2d8
damage

Factions

Government of her city

Thieves guild (formerly)

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2500 x 3235

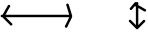


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ROLEPLAYING

Introduction

A situation in which the party needs
communicate with a government
member of manners relating to the
underground

Appearance

Appears nearly elf-like, with sky blue
eyes and white hair. Always seen in
long trench coat with a longbow

Expressions

"Be careful"/ "What don't you
understand?"

Mannerisms

Very calm

Motivations

Wants to protect their home

Passions

Secrets

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BACKGROUND STORY

A former thieves guild
member who went straight
and is now a diplomat that
helps both as a liason
between underworld
activity and the
government, as well as an
ambassador to those who
wish to visit the city

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