

KABLAM

*adolescent Kenku
neutral
Level 3 rogue*

Pronouns: she/her
Occupations:
Pickpocket / Forger / Spy
Armor Class 14
Hit Points
38 (TODO Hitdice)
Speed 30.

STR DEX CON INT WIS

11 18 13 16 17
(+1) (+4) (+2) (+3) (+4)

CHA

17
(+4)

Saving Throws
TODO Saving Throws
Skills
Proficient in StealthSleight of HandThieve's Tools and Forgery Kits

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Proficiencies TODO

Damage Immunities
TODO Damage Immunities

Condition Immunities
TODO Condition Immunities

Senses TODO Senses

Languages Common Auran ,
Adjectives ,

Special Abilities

- Kenku Traits: Expert Forgery Kenku Training Mimicry | Rogue Traits: Sneak Attack Cunning Action | Spellcasting: Cantrips: Mage Hand, Thaumaturgy, Minor Illusion Spells: Illusory Script, Silent Image, Disguise Self Mage Hand Legerdemain

Special Equipment

Combat Tactics

She'll fight with her dagger, but will generally try to run first

Actions

Dagger | Claws

Factions

ROLEPLAYING

2500 x 3235
Image Dummy

ROLEPLAYING

Lots of things that she's done for the guild

