

500 x 3235 age Dummy

LORNE STRONGHAMMER

Late Middle-Aged Dwarf Lawful Evil Level 5 Fighter

Pronouns - they/them Occupations - Smith; Merchant Armor Class - 18 Hit Points - 39 (TODO Hitdice) **Speed -** 25.

| STR | DEX | CON | INT | WIS | CHA |
|------|------|------|------|------|------|
| 14 | 12 | 16 | 12 | 13 | 12 |
| (+2) | (+1) | (+3) | (+1) | (+2) | (+1) |
| | | | | | |

Saving Throws -Skills -

Blacksmithing; Mining; Gems; Leatherworking; **Proficiencies** -

Proficiency Mod - +3

Languages - Dwarven Common Draconic Adjectives - gruff,

Special Abilities

Special Equipment

Combat Tactics

Lorne will focus his attacks on the most apparently dangerous opponent but also use his action surge or second wind to keep any other opponents tied up in some way or another.

Actions

Factions

2500 x 323 LORNE

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STR DEX CON INT WIS 14 12 16 12 13 (+2)(+1)(+3)(+1)(+2)

CHA 12 (+1)

Introduction

ROLEPLAYING

Recommended as a fine blacksmith; often found in a market browsing for metals and gems; Hire adventurers to escort shipments

Appearance

Stout

Expressions

"That clinking and clanking of coins in a purse are the sole reason I take my first breath in the morning";

Mannerisms

Bobs his head while whistling an old dwarven tune as he works away at his metals. Takes deep, pensive breaths, nostrils flaring, before answering most questions. Loves smoking cigars.

Motivations

Creating the finest forged products. Spreading his smithing as far throughout the region as possible

Passions

Dwarven metals: fine cigars

Secrets

Lorne is in love with a halfing merchant who passes through here-and-there. Although he hasn't done anything yet, as a married man, he is ashamed.

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Intro

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