

2500 x 3235
Image Dummy

CELL ONECAPTAIN
WHEELER

young dragonborn (gold)
neutral
Level 5 civilian

Pronouns: he/him
Occupations:
Sailor; Slaver; Performer
Armor Class 11
Hit Points 45 (TODO Hitdie)
Speed 30.

STR 13 (**DEX** 13 **CON** 12 **INT** 8 **WIS** 11)

CHA
11

Saving Throws
TODO Saving Throws
Skills
Performance; Persuasion; Deception
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Draconic Elvish
Adjectives Bold ,

Special Abilities

- Bardic Inspiration | Fire Breath Weapon

Special Equipment

- Beautiful Doss lute
- fashioned from olive wood with a neck of scented rosewood

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ROLEPLAYING

Introduction

Captain Wheeler will offer to sail a party to a distant land. He may be encountered during a slave trade or some other trade of foreign goods.

Appearance

A tall and flamboyantly dressed golden Dragonborn. His shining gold scales are well kept and freckled with dark red umber. He carries a beautiful Doss Lute with flourishing vigor as if he wants all to see his prize possession.

Expressions

"Ever been trapped in a storm at sea? Your personal problems disappear into the foam of the waves"; "Slaving is slaving. Aren't we all slaves to something?"; "Everyone has a price. Just some are aware of it"; "Not my problem"

Mannerisms

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Common Draconic Elvish ,
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Special Abilities

- Bardic Inspiration | Fire Breath Weapon

Special Equipment

- Beautiful Doss lute
- fashioned from olive wood with a neck of scented rosewood
- inlaid with ivory.

Combat Tactics

Wheeler will always try to beat combatants to the punch, opening with a flailing solo to heat metal on their weapons or something equally problematic, thereafter turning to his breath weapon and longsword.

Actions

Longsword

Factions

Cell3

ROLEPLAYING

Introduction

Captain Wheeler will offer to sail a party to a distant land. He may be encountered during a slave trade or some other trade of foreign goods.

Appearance

<div>rosewood</div> <div><ul style="list-style-type: none">inlaid with ivory.</div>	<div>Wheeler is almost constantly swaying, as though some shanty is playing in his head. He often bursts into rousing shanties while adventuring or even just browsing a market place. This is especially likely when the ale is flowing.</div>	<div>A tall and flamboyantly dressed golden Dragonborn. His shining gold scales are kept and freckled with dark amber. He carries a beautiful Doss Lute with flourishing vigor as if he wants all to see his prize possession.</div>
<div>Combat Tactics</div> <div>Wheeler will always try to get his combatants to the punch line with a flailing solo to <i>metal</i> on their weapons, something equally problematic thereafter turning to his longsword and weapon and longsword.</div>	<div>Motivations</div> <div>He isn't dismayed by slaving, per se, but instead hopes to 'refine' the trade by only including particular races or economic positions. Does he prefer dwarves? The poor? What do the clientele think are the most worthy? Wheeler just goes with it.</div>	<div>Expressions</div> <div>"Ever been trapped in a storm at sea? Your personal problems disappear into the foam of the waves"; "Slaving is slaving. Aren't we all slaves to something?"; "Everyone has a price. Just some are aware of it"; "Not my problem"</div>
<div>Actions</div> <div>Longsword</div>	<div>Passions</div> <div>Sailing; Music, shanties in particular;</div>	<div>Mannerisms</div> <div>Wheeler is almost constantly swaying, as though some shanty is playing in his head. He often bursts into rousing shanties while adventuring, even just browsing a market place. This is especially likely when the ale is flowing.</div>
	<div>Secrets</div>	<div>Motivations</div> <div>He isn't dismayed by slaving per se, but instead hopes to 'refine' the trade by only including particular races or economic positions. Does he prefer dwarves? The poor? What do the clientele think the most worthy? Wheeler goes with it.</div>
		<div>Passions</div> <div>Sailing; Music, shanties in particular;</div>
		<div>Secrets</div>