## GLOHRIMOORE FLINTBACK

older adult mountain dwarf lawful good Level 10 cleric

Pronouns: he/him

Occupations: Forge, Lanternmaker

**Armor Class 16** 

**Hit Points** 75 (TODO Hitdice)

Speed 30.

 STR
 DEX
 CON
 INT
 WIS
 CHA

 12 ()
 9
 17
 9
 19
 13

**Saving Throws** TODO Saving Throws **Skills** Survival; Smithing

**Proficiencies** 

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common Dwarven ,
Adjectives ,

### **Special Abilities**

Resistant to Magic, Fire, & Poison;
 Nightvision. | Blessing of the Forge; Soul of the Forge; Divine Strike; Artisan's blessing; | Divine Intervention | Spells: 0 - 5; 1 - 4; 2 - 3; 3 - 3; 4 - 3; 5 - 2; |
 Searing Smite, Elemental Weapon, Wall of Fire, Magic Weapon

### **Special Equipment**

### **Combat Tactics**

Glohrimoore is essentially fearless. Particularly if faced with what he perceives as an evil combatant. Of course, this has its pros - that he is a brave fighter - <i>and</i> its cons - that he is foolhardy in battle and takes short-sighted risks.

### Actions

Warhammer

**Factions** 

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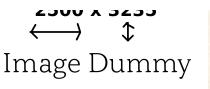
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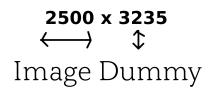
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## ROLEPLAYING

#### Introduction

You can feel intense heat emanating from within a nearby tent. The clank of a forge resonates. "Arr. Not quite right."

### **Appearance**

Stout, weathered skin. Oily, singed, earthcolored garb. Tangled, braided dark brown hair.

### **Expressions**

"Hail Herses! These metals aren't Dwarven!", "Light reveals Truth. Honesty, the light.", "Bring thee out the shadows!"

### **Mannerisms**

Total workaholic. Fiddles with lantern joints, frames, and wicks while conversing. Sneers, one eye squinting.

### **Motivations**

To produce the best quality lanterns for travel and city use. To enlighten other races of discrimination Dwarves face.

### **Passions**

Fire. Smithing. Equality. Bringing more light into a world he feels is beleaguered by darkness.

#### Secrets

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