

Abrinet of Dire Dawa ('Riley')

ABRINET OF DIRE DAWA ('RILEY')

Young Adult Elf
Neutral Good
Level 5 Rogue Scout

Pronouns - she/her
Occupations -
Mail runner between Underdark towns
Armor Class - 14
Hit Points - 30 (TODO Hitdice)
Speed - 30 / 50 with steam shoes.

STR	DEX	CON	INT	WIS	CHA
9 (0)	10 (+0)	17 (+4)	15 (+3)	15 (+3)	18 (+4)

Saving Throws -
Skills -
{ "Drow Traits"=>[{ "Superior Darkvision"=>"See 120 in like bright light in dim light and like dim light in darkness", "Keen Senses"=>"Proficiency in Perception", "Fey Ancestry"=>"Advantage on saving throws against charm and immune to sleep magic", "Trance"=>"Deasn't need to sleep, 4 hours meditation counts as a long rest", "Sunlight Sensitivity"=>"disadvantage on attack and perception roles in direct sunlight", "Drow Magic"=>"Can cast Dancing Lights, Faerie Fire, Darkness", "Drow Weapons Training"=>"Proficient with rapiers, shortswords and hand crossbow"}], "Rogue Abilities"=>[{ "Expertise"=>"Double proficiency bonus with Thieve's Tools and Sleight of Hand", "Sneak Attack"=>"Once per turn can add 3d6 to one creature she hits with a ranged or finesse attack if she has advantage on the attack or if the target is engaged with another creater", "Cunning Action"=>"Can tak a bonus action on each turn to Hide, Disengage or Dash", "Uncanny Dodge"=>"When an attacker she can see hits her with an attack, she can use her Reaction to halve the damage"}], "Scout Abilities"=>[{ "Skirmisher"=>"Can move half her speed as a reaction when an enemy ends a turn within 5 feet of her. this movement does not provoke an opportunity attack", "Survivalist"=>"Double proficiency bonus on Nature and Survival checks"}]}

Proficiencies -
Proficiency Mod - +3

Languages -
Drow duergar Undercommon Thieve's Cant Common
Adjectives - Nimble,

Special Abilities -
Special Equipment -

2500 x 323

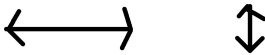


Image Dummy

ROLEPLAYING

Introduction

A flash of black silk swishes past you, and you stumble. "Oh my gods, I am so sorry!" the dark elf turns and bows.

Appearance

Expensive black silks wrapped tightly around her strong limbs; a short skirt of leather; mail bundles strapped to skirt.

Expressions

Hey you!
(seizing clothes) "I LOVE this!"
Crew love!
(rolling eyes) "Oh my gods Right"

Mannerisms

Laughs at everyting "Ah! Ah! Ah!"; attention focused on one correspondent at a time, except when dogs are present.

Motivations

Everyone needs a torch to sparkle and shine in the dark; Riley focuses her light on everyone else. Leads run group.

ABRINET OF DIRE DAWA ('RILEY')

Young Adult Elf
Neutral Good
Level 5 Rogue Scout

Pronouns - she/her
Occupations -
Mail runner between Underdark towns
Armor Class - 14
Hit Points -
30 (TODO Hitdice)
Speed -
30 / 50 with steam shoes.

STR	DEX	CON	INT	WIS
9 (0)	10 (+0)	17 (+4)	15 (+3)	15 (+3)

CHA
18
(+4)

Saving Throws -
Saving Throws -
Skills -
{ "Drow Traits"=>[{ "Superior Darkvision"=>"See 120 in like bright light in dim light and like dim light in darkness", "Keen Senses"=>"Proficiency in Perception", "Fey Ancestry"=>"Advantage on saving throws against charm and immune to sleep magic", "Trance"=>"Deasn't need to sleep, 4 hours meditation counts as a long rest", "Sunlight Sensitivity"=>"disadvantage on attack and perception roles in direct sunlight", "Drow Magic"=>"Can cast Dancing Lights, Faerie Fire, Darkness", "Drow Weapons Training"=>"Proficient with rapiers, shortswords and hand crossbow"}], "Rogue Abilities"=>[{ "Expertise"=>"Double proficiency bonus with Thieve's Tools and Sleight of Hand", "Sneak Attack"=>"Once per turn can add 3d6 to one creature she hits with a ranged or finesse attack if she has advantage on the attack or if the target is engaged with another creater", "Cunning Action"=>"Can tak a bonus action on each turn to Hide, Disengage or Dash", "Uncanny Dodge"=>"When an attacker she can see hits her with an attack, she can use her Reaction to halve the damage"}], "Scout Abilities"=>[{ "Skirmisher"=>"Can move half her speed as a reaction when an enemy ends a turn within 5 feet of her. this movement does not provoke an opportunity attack", "Survivalist"=>"Double proficiency bonus on Nature and Survival checks"}]}

Proficiencies -
Proficiency Mod - +3

Languages -

ROLEPLAYING

Introduction

A flash of black silk swishes past you, and you stumble. "Oh my gods, I am so sorry!" the dark elf turns and bows.

Appearance

Expensive black silks wrapped tightly around her strong limbs; a short skirt of leather; mail bundles strapped to skirt.

Expressions

Hey you!
(seizing clothes) "I LOVE this!"
Crew love!
(rolling eyes) "Oh my gods Right"

Mannerisms

Laughs at everyting "Ah! Ah! Ah!"; attention focused on one correspondent at a time, except when dogs are present.

Motivations

Everyone needs a torch to sparkle and shine in the dark; Riley focuses her light on everyone else. Leads run group.

Passions

Abrinet of Dire Dawa is about face sketching, runners, communicating her people's loves dogs

Secrets

Sometimes people's minds

Combat Tactics

Abrinet will not hesitate to engage with hostile combatants, particularly if they are interfering with her 'running' messages with her colleagues.

Actions

Factions

North Woreda Mail Runners
Role: Scout/Messenger

Passions

Abrinet is passionate about fashion, chalk sketching, her crew of runners, and ensuring communication among her people. She also loves dogs.

Secrets

Sometimes she reads people's mail

Drow duergar
Undercommon Thieve's
Cant Common
Adjectives - Nimble,

Special Abilities

Special Equipment

Combat Tactics

Abrinet will not hesitate to engage with hostile combatants, particularly if they are interfering with her 'running' messages with her colleagues.

Actions

Factions

North Woreda Mail Runners
Role: Scout/Messenger