

MORION **DEFAYE**

Middle Aged Adult Elf Lawful Neutral Level 10 Paladin

Pronouns - he/him Occupations -

Priest, Abbot, Overseer, Caravan Guard

Armor Class - 19 Hit Points -85 (TODO Hitdice) **Speed - 30.**

STR DEX CON INT 10 17 12 (+3) (+0) (+4) (+1) (+4)

18 (+4)

> **Saving Throws -**Skills -

Persuasion; Intimidation; Athletics; Insight; Medicine; Religion

Proficiencies -Proficiency Mod - +4

Languages -

Common Elven Dwarven Orcish

Adjectives -

Special Abilities

Special Equipment

Combat Tactics

Morion verv dangerous opponent. Particularly because he is rarely alone and usually accompanied by a number warforged warrior priests. As a combatant he will often use divine abilities to manipulate the situation before charging forward with his Compelling Maul.

Actions

Factions

Church of Waukeen

MORION DEFAYE

2500 x 3235

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ROLEPLAYING

Hooves clop on the

Clad in ornate plate

demands

over lush robes of grey and

white. Detailed with Coins.

Long, braided golden hair.

Order and thus trade

rules our way forward",

"We are only divided

by our ability to create

Near perfect posture.

To advance venture

capitalism. Morion desires

that all societies

as

concise

mercantile

and

Never wastes energy on

gestures or words. Makes

and

ground Warrior priests

approach on horseback clad

in lush robes. "Make way for

Introduction

the caravan!"

Appearance

Expressions

"Coin

wealth"

clear

statements

movements.

operate

communities.

Motivations

Mannerisms

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Pronouns - he/him **Occupations** -

Priest, Abbot, Overseer, Caravan Guard

Armor Class - 19 Hit Points -

85 (TODO Hitdice) **Speed - 30.**

STR DEX CON INT WIS 15 10 17 12 (+3) (+0) (+4) (+1) (+4)

CHA 18 (+4)

Saving Throws -

TODO Saving Throws Skills -

Persuasion; Intimidation; Athletics; Insight; Medicine;

Proficiencies - TODO **Damage Immunities -TODO Damage Immunities Condition Immunities -**

TODO Condition **Immunities**

Senses - TODO Senses Languages -

Common Elven Dwarven Orcish

Adjectives -

Special Abilities Special Equipment

Combat Tactics

Morion is a very dangerous opponent. Particularly because he is rarely alone and usually accompanied bv a number of warforged warrior priests. As a combatant he will often use divine abilities to manipulate the situation before charging forward with his Compelling Maul.

Actions

Factions

ROLEPLAYING

Introduction

Hooves clop on the ground Warrior priests approach on horseback clad in lush robes. "Make way for the caravan!"

Appearance

Clad in ornate plate over lush robes of grev and white. Detailed with Coins. Long, braided golden hair.

Expressions

"Coin demands Order and thus trade rules our wav forward", "We are only divided by our ability to create wealth"

Mannerisms

Near perfect posture. Never wastes energy on gestures or words. Makes clear and concise statements and movements.

Motivations

To advance venture capitalism. Morion desires that all societies operate as mercantile communities.

Passions

Capitalism.

Secrets

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BACKG STORY

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(God of Civilization) Truetrader (High Priest)

Regional Merchants'
Guild - High Counsellor

Passions

Capitalism.

Secrets

Church of Waukeen (God of Civilization) Truetrader (High Priest)

Regional Merchants' Guild

High Counsellor

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