# CELL ONETRI McAllistair

young adult halfling chaotic neutral Level 0 civilian

Pronouns: she/her Occupations: Bartende Armor Class 10 Hit Points 9 (TODO Hit Speed 30.

**STR DEX CON INT V**10 () 14 11 11 9

**CHA** 15

# **Saving Throws**

TODO Saving Throws
Skills Persuasion; Histo
Proficiencies
Damage Immunities
TODO Damage Immunit
Condition Immunities

TODO Condition Immunities
TODO Condition Immun
Senses TODO Senses
Languages

Common Halfling Gnom **Adjectives** ,

# Special Abilities

 Lucky; Brave; Halflin Nimbleness

**Special Equipment** 

### ROLEPLAYING

### Introduction

The din of dining & Dinking succumbs to a surprisingly gruff voice of a surly halfling woman. "Ok, ok. Settle down!"

### **Appearance**

Unusually surly and leathery for a halfling. Bald head, no eyebrows. Sleeveless tunic and tight felt jerkins.

## **Expressions**

"Git yer ale and grub in ya and keep it down. This is a classy joint"; "None can make this world better"

## **Mannerisms**

Seemingly always tense. Scowls. Eyes everyone

# TRILEAH MCALLISTAIR

young adult halfling chaotic neutral Level 0 civilian

Pronouns: she/her Occupations: Bartender Armor Class 10 Hit Points 9 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS 10 14 11 11 9

CHA 15

> Saving Throws TODO Saving Throws Skills Persuasion; History

### **Proficiencies TODO**

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Halfling Gnomish,
Adjectives,

# Special Abilities

CELL 2

 Lucky; Brave; Halfling Nimbleness

**Special Equipment** 

# **Combat Tactics**

Will rarely initiate combat and will often flee if engaged.

**Actions** 

Club | Dirk

**Factions** 

2500 x 3235 ←→ ↓ Image Dummy

# Combat Tactics Will rarely initiate comba will often flee if engaged Actions Club | Dirk Factions

suspiciously. Offers goods with seeming reluctance.

### **Motivations**

Not much motivation, really, besides trying to keep her patrons in order and keep a modicum of peace and quiet.

#### **Passions**

Peace and Quiet.

Secrets

### ROLEPLAYING

### Introduction

The din of dining & Damp; drinking succumbs to a surprisingly gruff voice of a surly halfling woman. "Ok, ok. Settle down!"

## **Appearance**

Unusually surly and leathery for a halfling. Bald head, no eyebrows. Sleeveless tunic and tight felt jerkins.

# **Expressions**

Cell3

"Git yer ale and grub in ya and keep it down. This is a classy joint"; "None can make this world better"

### **Mannerisms**

Seemingly always tense. Scowls. Eyes everyone suspiciously. Offers goods with seeming reluctance.

## **Motivations**

Not much motivation, really, besides trying to keep her patrons in order and keep a modicum of peace and quiet.

### **Passions**

Peace and Quiet.

Secrets