

Zirrash'ka Br'rek (Zer-rash-KAH Burrek)

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*Middle Aged Adult Gith
Lawful Neutral
Level 6 / 5 Monk / Cleric Way Of The Astral Self / Life Domain*

Pronouns - he/him
Occupations - Scribe; Historian; Priest
Armor Class - 18
Hit Points - 55 (TODO Hitdice)
Speed - 50.

STR	DEX	CON	INT	WIS	CHA
12	19	12	10	18	19
(+1)	(+5)	(+1)	(+0)	(+4)	(+5)

Saving Throws -
Skills -
{ "Githzerai Abilities"=>[{"Mental Discipline"=>"You have advantage on saving throws against the charmed and frightened conditions. Under the tutelage of monastic masters, githzerai learn to govern their own minds"}, {"Githzerai Psionics"=>"You know

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{ "Cleric Abilities"=>[{"Spellcasting"=>"Spell DC 15", "Cantrips"=>"Sacred Flame, Toll the Dead, Guidance, Word of Radiance", "1st Level"=>"Detect Good and Evil, Detect Magic, Guiding Bolt, Healing Word", "2nd Level"=>"Calm Emotions, Hold Person, Silence", "3rd Level"=>"Dispel Magic, Speak with Dead"}, {"Channel Divinity"=>"Turn Undead, Destroy Undead"}]}
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ROLEPLAYING

Introduction

Zirrash'ka will often be found overseeing any remarkable events in a town or city, writing everything down; Approaches adventurers for a version of their story of meeting and adventure

Appearance

Impossibly gaunt with cloud-like flowing hair

Expressions

One moment while I record this for the ancients

Jergel must be informed

Mannerisms

Deep and gruff voice. Will challenge others much like a sheriff. He will almost without exception return any and all conversations to whatever task is immediately at hand and impose a sense of following tradition to address it.

Motivations

To maintain a written history of the deceased and scribe a story of how they lived. He believes that the written word is superior to any other form of recording histories of peoples.

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Passions

Known for his written histories. His knowledge combined with his love for battle is unmatched. Jergel, you must move.

Secrets

Role:

N/A

N/A

all creatures within 600 feet can hear you."}}}

Proficiencies -

Languages -

Gith Elvish Infernal Abyssal Celestial

Adjectives -

Stoic, Observant, Patient,

Special Abilities

- -

Special Equipment

- - -

Combat Tactics

Darts from one opponent to another like he's doing parkour

Actions

-

Factions

Role: