

CELL  
ONE

CORBRIN THULEBARD

older adult dwarf  
lawful good  
Level 7 fighter

**Pronouns:** he/him  
**Occupations:** Armory Clerk  
**Armor Class** 14  
**Hit Points** 87 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS	CHA
18 ( )	11	14	13	16	12

**Saving Throws** TODO Saving Throws  
**Skills** Very knowledgeable about arms and armor  
**Proficiencies** TODO  
**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Elvish Dwarvish ,  
**Adjectives** ,

Special Abilities

- Dwarf Traits: Darkvision Dwarven Resillience Dwarven Combat Training Smith's Tool Proficiency Dwarven Toughness | Fighting Style: Great Weapon Fighting Second Wind Action Surge Extra Attack | Manifest Echo Unleash Incarnation Echo Avatar

Special Equipment

Combat Tactics

He doesn't fight anymore, but if pressed into it he will summon and Echo Avatar to do his fighting for him at a distance

Actions

Echo Avatar Attack | Warhammer

Factions

2500 x 3235

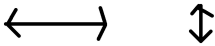


Image Dummy

ROLEPLAYING

Introduction

A Gruff weathered-looking, one-armed dwarf stands behind the counter of the armory. "What kin Ah do ya for, citizen?"

Appearance

Weathered, scarred, broad, stout and missing his left arm. A long graying beard and braided gray hair in leather armor

Expressions

"We offer the sharpest steel in the land". "We do do custom work, but it'll cost ya"

Mannerisms

Rubs the stump of his arm and strokes his beard

Motivations

To peacefully live out his retirement stress free, make some money, and sell some fine arms and armor

Passions

Stories of lore and battle

Secrets

knows who's been buying what

CORBRIN THULEBARD

older adult dwarf  
lawful good  
Level 7 fighter

**Pronouns:** he/him  
**Occupations:** Armory Clerk  
**Armor Class** 14  
**Hit Points** 87 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS	CHA
18	11	14	13	16	12

CELL 2

**Saving Throws** **TODO** **Saving Throws**  
**Skills** **Very knowledgeable about arms and armor**  
**Proficiencies** **TODO**  
**Damage Immunities** **TODO** **Damage Immunities**  
**Condition Immunities** **TODO** **Condition Immunities**  
**Senses** **TODO** **Senses**  
**Languages** **Common Elvish Dwarvish ,**  
**Adjectives** **,**

**Special Abilities**

- **Dwarf Traits:** **Darkvision Dwarven Resillience Dwarven Combat Training Smith's Tool Proficiency Dwarven Toughness | Fighting Style: Great Weapon Fighting Second Wind Action Surge Extra Attack | Manifest Echo Unleash Incarnation Echo Avatar**

**Special Equipment**

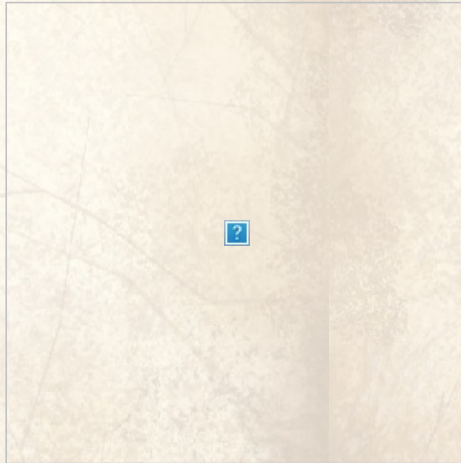
**Combat Tactics**

**He doesn't fight anymore, but if pressed into it he will summon and Echo Avatar to do his fighting for him at a distance**

**Actions**

**Echo Avatar Attack | Warhammer**

**Factions**



**ROLEPLAYING**

**Introduction**

**A Gruff weathered-looking, one-armed dwarf stands behind the counter of the armory. "What kin Ah do ya for, citizen?"**

**Appearance**

**Weathered, scarred, broad, stout and missing his left arm. A long graying beard and braided gray hair in leather armor**

**Expressions**

**"We offer the sharpest steel in the land". "We do do custom work, but it'll cost ya"**

**Mannerisms**

**Rubs the stump of his arm and strokes his beard**

**Motivations**

**To peacefully live out his retirement stress free, make some**

**bottom stats 2**

money, and sell some fine arms and armor

### **Passions**

Stories of lore and battle

### **Secrets**

knows who's been buying what