

GLEADRIC & Cujunoa

older adult firbolg
neutral good
Level 5 shaman

Pronouns: they/them
Occupations: Fur and Skins Trade
Armor Class 16
Hit Points 54 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
13	15	9	9	16

CHA

15

Saving Throws
TODO Saving Throws
Skills
Survival; Nature; Athletics;
Perception; Insight; Tanning;
Skinning; Fabrics & Textiles
Stealth
Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Firbolg Common Elvish Giant ,
Adjectives ,

- Special Abilities
- Detect Magic; Disguise Self |
Hidden Step; Shamanic Calli
Spirit Magic; Shamanic
Invocations; Blessings of
Dream; Dreamrender; Fauna
Shaman; Gift of Sight; Glimp
the Path | Silent Image; Slee
Phantasmal Force; Suggestio
Major Image; Sending | Spell
0 - 2; 1 - 3; 2 - 2

Special Equipment

Combat Tactics

Gleadric will retract from conflict.
Cujoloa will feriously use his
magicks and invocations to down
combatants.

Actions

Quarterstaff

Factions

ROLEPLAYING

Introduction

A stall displays numerous
quality tanned hides and f
from iron racks. "Lovely, h
A Firbolg asks, chewing on

2500 x 3235
Image Dummy

2500 x 3235
Image Dummy

**GLEADRIC & AMI
CUJUNOA**
*older adult firbolg
neutral good
Level 5 shaman*

Pronouns: they/them

ROLEPLAYING

Introduction

A stall displays numerous quality tanned hides and furs from iron racks. "Lovely, huh?" A Firbolg asks, chewing on jerky

Appearance

Tall & stocky. Grey fur. Long wild deep blue hair and beard. Patched hides & leathers. Tiny bones and flora tied to hair

Expressions

"Eek. Da dreamers be frownin'". "Long days make

jerky

Appearance

Tall & stocky. Grey fur. Long wild deep blue hair and beard. Patched hides & leathers. Tiny bones and flora tied to hair

Expressions

"Eek. Da dreamers be frownin'". "Long days make good pay". "Right, right, right. Think it through";

Cell3

Mannerisms

Taps head and body in various places in various sequences. Points out overly formal things. Refers to self in 3rd person

Motivations

To resist the industrial and technological innovations and cultural change and thus resist against political structures

Passions

Nature. Protecting Lycanthropes. Equality. Socialism.

Secrets

His Shamanic Calling of Dreams attacks his psyche with demands to tear down royal lineages.

Occupations:
Fur and Skins Trader
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Speed 30.

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Senses TODO Senses
Languages
Firbolg Common Elvish Giant ,
Adjectives ,

Special Abilities

- Detect Magic; Disguise Self |
Hidden Step; Shamanic
Calling; Spirit Magic;
Shamanic Invocations;
Blessings of Dream;
Dreamrender; Fauna
Shaman; Gift of Sight;
Glimpse the Path | Silent
Image; Sleep; Phantasmal
Force; Suggestion; Major
Image; Sending | Spells: 0 -
2; 1 - 3; 2 - 2

Special Equipment

Combat Tactics

Gleadric will retract from conflict.
Cujuloa will ferociously use his
magicks and invocations to down
combatants.

Actions

Quarterstaff

Factions

Let us dreamers be nothing; Long days make
good pay"; "Right, right, right. Think it through";

Mannerisms

Taps head and body in various places in various
sequences. Points out overly formal things.
Refers to self in 3rd person

Motivations

To resist the industrial and technological
innovations and cultural change and thus rebel
against political structures.

Passions

Nature. Protecting Lycanthropes. Equality.
Socialism.

Secrets

His Shamanic Calling of Dreams attacks his
psyche with demands to tear down royal
lineages.

BACKGROUND STORY

<p>Gleadric was raised in a
Firbolg stronghold in the remote
forests of Yyl on the outskirts
known civilization. The pivotal
day in his youth, when his
shamanic calling took control
his dreams and appended the
his woken life, was nearly
crippling at first; changing him
from the day-to-day gentle
tenderer to flora into a seemi
secretive tanner and collector
furs.</p><p><i>"You've
changed."</i> One of his close
friends imparted,
<i>"but...change is life."</i>
patted Gleadric on the back
while Cujuloa continued strip
a large Bison of it's hide.</p>
<p>Gleadric became two spir
inhabiting one physical body.
Cujuloa was largely in charge
his daily productive activities
invoking dreams in his waking
and providing soft, warm drea
to his peoples - while Gleadric
remained in control of his
interactions with his commun
However, Cujuloa demanded t
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equality and profound spiritua
to the civilized communities a
that they find new means and
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basic love of for flora and fau
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- while impressing the import
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world; that this will bring peo
back to their essential being.
<p>Their goals, along with th
split psyche, make social
appearances, well, a challeng
situations relying on a finely
detailed social contract. They
come across to most as wild c
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and interactions, their distille
spirituality leaves a mark of
genuine good.</p><p>Depen
on which spirit is taking charg
they refer to themselves in 3r
person - either Gleadric or
Cujuloa.

PERSONALITY

Gleadric was raised in a Firbolg stronghold in the remote forests of Yyl on the outskirts of known civilization. The pivotal day in his youth, when his shamanic calling took control of his dreams and appended the rest of his woken life, was nearly crippling at first; changing him from the day-to-day gentle tenderer to flora into a seemingly secretive tanner and collector of furs.

"You've changed." One of his closest friends imparted, *"but...change is life."* while Cujuloo continued stripping a large Bison of its hide.

Gleadric became two spirits inhabiting one physical body. Cujuloo was largely in charge of his daily productive activities, invoking dreams in his waking and providing soft, warm dreams to his peoples - while Gleadric remained in control of his interactions with his community. However, Cujuloo demanded that they take their firm beliefs in equality and profound spirituality to the civilized communities and that they find new means and ways to bring peoples back to the basic love of flora and fauna. They believe that by building a room in the market for impressive hide and fur trade - a return to more primitive and anarchic values - while impressing the importance of adhering to dreams over the purported reality of the waking world; that this will bring peoples back to their essential being.

Their goals, along with their split psyche, make social appearances, well, a challenging situations relying on a finely detailed social contract. They come across to most as wild or 'crazy', but upon closer inspection and interactions, their distilled spirituality leaves a mark of genuine good.

Depending on which spirit is taking charge, they refer to themselves in 3rd person - either Gleadric or Cujuloo.