

## GORONK

Middle Aged Adult Hobgoblin  
Lawful Evil  
Level 3 Fighter

**Pronouns:** he/him  
**Occupations:** Mercenary  
**Armor Class** 16  
**Hit Points**  
38 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
18	13	13	15	9
(+4)	(+2)	(+2)	(+3)	(0)

**CHA**  
11  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common  
Goblin Undercommon  
**Adjectives**

### Special Abilities

-

### Special Equipment

### Combat Tactics

Combat Maneuvers:  
Menacing Attack, Sweeping  
Attack, Precision Attack

### Actions

-

### Factions

**Mercenary Militia** -

**Adventurer's Guild** -

**Hobgoblin/Goblin Clan** -

2500 x 3235

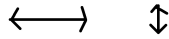


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## ROLEPLAYING

### Introduction

Looking to hire a mercenary  
fighter to even out the odds?  
Goronk is your man...err...  
hobgoblin

### Appearance

5'5", Broad as a barn. Deep  
red skin, lots of scars and  
some pretty top notch armor.  
Very well dressed for his kind.

### Expressions

"You are weak!", "The money  
pays for food and weapons,  
but I fight because those who  
don't are weak and pathetic"

### Mannerisms

Picks at his scars

### Motivations

Proving his martial prowess,  
building his reputation,  
money

### Passions

Fighting. His strength is the  
basis of his identity

### Secrets

He really does like the money  
and the comforts it buys him

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## BACK STORY

Like most

Goronk finds

proving his n

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