

Hehliad Dys

## HEHLIAD DYS

*Young Adult Gnome  
Neutral Good  
Level 10 Bard College Of Glamour*

**Pronouns** - she/her  
**Occupations** - Master of the Revels  
**Armor Class** - 15  
**Hit Points** - 65 (TODO Hitdice)  
**Speed** - 45.

| STR   | DEX     | CON     | INT     | WIS     | CHA     |
|-------|---------|---------|---------|---------|---------|
| 9 (0) | 12 (+1) | 14 (+2) | 17 (+4) | 15 (+3) | 18 (+4) |

**Saving Throws - Skills -**  
{ "Forest Gnome Abilities"=> [{"Darkvision"=>"can see in dim light within 60 feet of you as if it were bright light, and in darkness as if it were dim light. You can't discern color in darkness, only shades of gray", "Gnome Cunning"=>"advantage on all Intelligence, Wisdom, and Charisma saves against magic", "Natural Illusionist"=>"knows the Minor Illusion cantrip. Intelligence is your spellcasting modifier for it", "Speak with Small Beasts"=>"Through sound and gestures, you may communicate simple ideas with Small or smaller beasts"}], "Bard Abilities"=>[{"Bard Spellcasting"=>[{"Description"=>"Spell DC 15", "Cantrip"=>"Mage Hand, Message, Minor Illusion, Vicious Mockery", "1st Level"=>"Charm Person, Disguise Self, Tasha's Hideous Laughter, Unseen Servant", "2nd Level"=>"Calm Emotion, Detect Thoughts, Enthrall", "3rd Level"=>"Hypnotic Pattern, Major Image, Tongues", "4th Level"=>"Compulsion, Dimension Door, Polymorph", "5th Level"=>"Awaken, Legend Lore"}], "Bardic Inspiration"=>"Can use a Bonus Action on their Turn to choose one creature other than themself within 60 feet of, who can hear them. That creature gains one Bardic Inspiration die, a d6. Once within the next 10 minutes, the creature can roll the die and add the number rolled to one ability check, Attack roll, or saving throw it makes.", "Jack of All Trades"=>"can add half their Proficiency Bonus, rounded down, to any ability check they make that doesn't already include their Proficiency Bonus"}]

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**CHA**  
**18**  
**(+4)**

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**Proficiencies -**  
**Proficiency Mod - +4**

1. *Journal of the American Medical Association*, 1997; 277: 1039-1043.

In the din of a remarkable festival -  
music, food, dancing - a gnome strides  
forward, examining a poster in her hands

Slender with high cheekbones. Long, beautiful gossamer hair. Glittering black eyes that harken the night sky

What talents have ye, then?

Too many things to organize, else  
the magistrates get ornery

Off to the drinktables!

Very composed with overly conscious good posture. Elegantly and regally uses hands while describing events

To create the greatest events that the people have ever seen. To balance the need for Order with desires of the commoner

Art. Music. Gatherings

---

In the remarkable music, food and gnome stories, examining hands

Slender  
cheekbone  
beautiful  
Glittering  
harken the

What  
have ye, i

magistrat  
ornery

**Mannerism**  
Very good

**Mannerism**  
Very c  
overly co

**Motivati**  
To crea

### Motivati

To crea  
events th  
have eve

To create events that have even balance

have even  
balance t  
Order with  
commoner

## Passions

commoner  
**Passions**  
Art. Mu

**Passions**  
Art. Mu

**Secrets**  
N/A

**Secrets**  
N/A

N/A



Languages -  
Common Gnomish Elvish Dwarvisht

Adjectives - N/A,

Special Abilities

Special Equipment

Combat Tactics

Hehliad will reluctantly engage with combatants if she feels she has the upper hand (because of numbers or the effects of her spells and performances). Otherwise, she seeks a respectable escape.

Actions

Factions

The Festival Guild of the Region

Role:

She is inclined to engage this  
opposes you, avoiding  
violence unless it was  
already inclined to fight on  
your behalf. This effect  
ends on a target after 1  
hour, if it takes any  
damage, if you attack it, or  
if it witnesses you  
attacking or damaging any  
of its allies. If a target  
succeeds on its saving  
throw, the target has no  
hint that you tried to charm  
it", "Mantle of  
Majesty"=>"you gain the  
ability to cloak yourself in a  
fey magic that makes  
others want to serve you.  
As a bonus action, you cast  
Command, without  
expending a spell slot, and  
you take on an appearance  
of unearthly beauty for 1  
minute or until your  
concentration ends (as if  
you were concentrating on  
a spell). During this time,  
you can cast Command as  
a bonus action on each of  
your turns, without  
expending a spell slot. Any  
creature charmed by you  
automatically fails its  
saving throw against the  
Command you cast with  
this feature"}}

Proficiencies -

Languages -  
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Dwarvisht

Adjectives - N/A,

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Special Equipment

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The Festival Guild  
of the Region

Role: