



KAILANNO

Middle Aged Adult Other (You Will Be Asked To Specify)
Chaotic Neutral
Level 5 Rogue

Pronouns: he/him
Occupations: River Guide
Armor Class 14
Hit Points
57 (TODO Hitdice)
Speed
30 walking, 30 swimming.

STR	DEX	CON	INT	WIS
14	17	13	13	14
(+2)	(+4)	(+2)	(+2)	(+2)

CHA
18
(+4)

Saving Throws
TODO Saving Throws
Skills Proficient in Nature Survival Stealth and Sleight of Hand
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common, Merfolk, Aquan, Thieve's Cant,
Adjectives

Special Abilities

-

Special Equipment

Combat Tactics

He'll do his best to sneak attack with his net to restrain opponents if possible then will attack with either his sword or his spellcasting

Actions

-

Factions

Adventurer's Guild

Thieve's Guild

2500 x 3235



Image Dummy

ROLEPLAYING

Introduction

Pulling himself up on the riverside dock "I understand you need a guide down the Umara safely, I'm the best there is!"

Appearance

7'5" tall with deep purple scaled skin, handsome features, lightly armored with abundance of pouches, webbed digits

Expressions

"I'll get ya there", "Best guide on the river!"

Mannerisms

Quick movements and assured stance

Motivations

Money and Adventure

Passions

Baubles

Secrets

He was of the Cosi Creed and still follows the ways of the Trickster God out of habit

KAILANNO

Middle Aged Adult Other (You Will Be Asked To Specify)
Chaotic Neutral
Level 5 Rogue

Pronouns: he/him
Occupations: River Guide
Armor Class 14
Hit Points
57 (TODO Hitdice)
Speed
30 walking, 30 swimming.

STR	DEX	CON	INT	WIS
14	17	13	13	14
(+2)	(+4)	(+2)	(+2)	(+2)

CHA
18
(+4)

Saving Throws
TODO Saving Throws
Skills Proficient in Nature Survival Stealth and Sleight of Hand

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common, Merfolk, Aquan, Thieve's Cant,
Adjectives

Special Abilities Merfolk Traits: Amphibious Trickster Talents Cantrips: Vicious Mockery | Rogue Traits: Sneak Attack Cunning Action Uncanny Dodge | Arcane Trickster Traits: Mage Hand Legerdemain Cantrips: Mage Hand, Shocking Grasp, Shape Water Spells: Disguise Self, Tasha's Hideous Laughter, Witch Bolt
Special Equipment

Combat Tactics

He'll do his best to sneak attack with his net to restrain opponents if possible then will attack with either his sword or his spellcasting

Actions

Net | Long Sword

Factions

Adventurer's Guild

Thieve's Guild

ROLEPLAYING

Introduction

Pulling himself up on the riverside dock "I understand you need a guide down the Umara safely, I'm the best there is!"

Appearance

7'5" tall with deep purple scaled skin, handsome features, lightly armored with abundance of pouches, webbed digits

Expressions

"I'll get ya there", "Best guide on the river!"

Mannerisms

Quick movements and assured stance

Motivations

Money and Adventure

Passions

Baubles

Secrets

He was of the Cosi Creed and still follows the ways of the Trickster God out of habit

BACKGROUND STORY

;
my

Cell3