

CADOR McKendric

Middle Aged Adult Gnome Lawful Good Level Civilian / Commoner

Pronouns: he/him Occupations: Innkeeper Armor Class 12 Hit Points 14 (TODO Hitdice) Speed 25.

 STR
 DEX
 CON
 INT
 WIS

 12
 12
 10
 16
 14

 (+1)
 (+1)
 (+0)
 (+3)
 (+2)

16 (+3)

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Saving Throws

TODO Saving Throws
Skills Persuasion; Medecine;
Insight; Perception
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common,
Gnomish, Dwarvish,
Adjectives

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

2500 x 3235 ← ↑ ↑

Image Dummy

ROLEPLAYING

Introduction

A handsome gnome taps his pencil against his ledger. "Ay, another pat to please. How might we make you day better?"

Appearance

Short white hair rims a bald spot. Cr clean facial features. Monocle attach to collar. Bright tunic and pants.

Expressions

"We aim to please!"; "Ledgers and li make a pleasured guest!"; "Have ya seen the deeper wilds, friend? Lets hear!"

Mannerisms

Animated and jovial. Consistently keeping various lists and ledgers for inventory and duties. Books and pac everywhere.

Motivations

To reinvent hospitality. Provide food lodging along with laundering and of services for adventurers.

Passions

Full-service stop. Passionate that ea person has a definite place in the wo

Secrets

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> Saving Throws TODO Saving Throws Skills Skills Persuasion; Medecine; Insight; Perception

Proficiencies TODO

Damage Immunities
TODO Damage Immunities

Condition Immunities
TODO Condition
Immunities

Senses TODO Senses Languages Common, Gnomish, Dwarvish, Adjectives

Special Abilities
Darkvision; Gnome Cunning
Special Equipment

Combat Tactics

Actions

Factions

ROLEPLAYING

Introduction

A handsome gnome taps his pencil against his ledger. "Ay, another patron to please. How might we make your day better?"

Appearance

Short white hair rims a bald spot. Crisp, clean facial features. Monocle attached to collar. Bright tunic and pants.

Expressions

"We aim to please!";
"Ledgers and lists make a
pleasured guest!"; "Have ya
seen the deeper wilds,
friend? Lets hear!"

Mannerisms

Cell3

Animated and jovial.
Consistently keeping
various lists and ledgers for
inventory and duties. Books
and pads everywhere.

Motivations

To reinvent hospitality. Provide food and lodging along with laundering and other services for adventurers.

Passions

Full-service stop. Passionate that each person has a definite place in the world.

Secrets

BACKGROUND STORY

The very glee and dedication that characterize the Gnomish race is exemplified in Cador. His clan were always obsessed with tinkering and the creation of various gadgets for adventurers' utility, but Cador took this to a new level when he established his inn, "the One Stop". Here he has conjoined his love for respite with his natural proclivity for tinkering. With numerous 'washers' and 'drylines', he offers guests a laundry service for a nominal fee.He has also created what he calls the 'barstop' for his common room. This complex of tubes and steel resembles a 'Hooka' and allows visitors to choose a particular beverage of their choice and have it poured for them. All they need is the receptacle, which are offered in stacks beside the 'barstop'. Cador is currently working on something that will also clean his dish and glassware.Consistently showing off his innovations he is also open to help and feedback on them and on any ideas others might have for providing even better hospitable service to his guests.