

TRISTETH MULHOLLAND

*Elderly Human
Neutral
Level 2/2 Rogue; Cleric*

Pronouns: he/him
Occupations: Gravekeeper
Armor Class 11
Hit Points
35 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
13	9	9	14	11
(+2)	(0)	(0)	(+2)	(+1)

CHA
15
(+3)

Saving Throws
TODO Saving Throws
Skills
Gravekeeping; Embalming;
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common
Dwarven
Adjectives Dim,

Special Abilities

-

Special Equipment

Combat Tactics

Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.

Actions

-

Factions

Order of Selune [Any Good Moon God]

2500 x 3235

Image Dummy

ROLEPLAYING

Introduction

Leaves his post to find supplies at the nearest market; Often visits the alehouse for some grub and a good drunk

Appearance

Lanky, with a curved spine and potbelly.

Expressions

"It is what it is"; "Love"; "Dear"; "Honey"; "Sweetie".

Mannerisms

Sucks breath when cogitating; overfeeds pets with treats.

Motivations

To keep those departed in his graveyard safe from disturbances and their stones and cryptfaces well-kept and beautiful for visitors.

Passions

Pet otters and pet raven; bastard son wandering The Chalk.

Secrets

Created the world's first Ansible, and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity.

TRISTETH MULHOLLAND

*Elderly Human
Neutral
Level 2/2 Rogue; Cleric*

Pronouns: he/him
Occupations: Gravekeeper
Armor Class 11
Hit Points
35 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
13	9	9	14	11
(+2)	(0)	(0)	(+2)	(+1)

CHA
15
(+3)

Saving Throws
TODO Saving Throws
Skills **Skills**
Gravekeeping; Embalming;
Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common
Dwarven
Adjectives Dim,

Special Abilities

-

Special Equipment

Combat Tactics

Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.

Actions

-

Factions

Order of Selune [Any Good Moon God]

ROLEPLAYING

Introduction

Leaves his post to find supplies at the nearest market; Often visits the alehouse for some grub and a good drunk

Appearance

Lanky, with a curved spine and potbelly.

Expressions

"It is what it is"; "Love"; "Dear"; "Honey"; "Sweetie".

Mannerisms

Sucks breath when cogitating; overfeeds pets with treats.

Motivations

To keep those departed in his graveyard safe from disturbances and their stones and cryptfaces well-kept and beautiful for visitors.

Passions

Pet otters and pet raven; bastard son; wandering The Chalk.

Secrets

Created the world's first Ansible, and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity.

BACK STORY

of a j
hard
alcoh
leche
you h
for a
upbr
impa
beha
to pu
he co
or no
live c

As th
suggest,
with the
then beg
birds with
would ca
these ani
out, learr
morpholo
composit
often bur
separatel
arbitrartil
the "right

Nobb
found ou
hobby. H
well by a
variety of
cared for
Tristeth c
where he
between
father's f
out on hi
different
wasn't ha
living the
adored a
brothers
departed
village ar
the coror
religious
[Any Moc
Goddess]
various r
of prepar
burial or
this religi
preached
bodies ar
began ch
attitude a
hobbies.
worked h
position c
for the O
presides
countrysi
grounds.
bastard s
by his m
the small
to the bu

[Optional]

exploited b
Warlocks l
the bodies
ground to
Consequer
penetrated
begun cau
madness v
escapes to
that he cal
The Warloc
send his as
wander an
of near no
faint and f
outlines of

3235

Image Dummy

Cell3

chalk, he is
spirits of the
seek to save
victim con
continue h
bodies. He
exhausted
why sleep
provides h
begun talk
and exhibi
and spasms
exhaustion