



# MERRICK DUNFERMAN

Middle Aged Adult Halfling  
Lawful Good  
Level Civilian / Commoner

**Pronouns:** he/him  
**Occupations:**  
Tanner/Leather Worker  
**Armor Class** 16  
**Hit Points**  
46 (TODO Hitdice)  
**Speed** 25.

STR DEX CON INT WIS

16 19 13 13 14  
(+3) (+5) (+2) (+2) (+2)

CHA

12  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills** Proficiency with leather  
working tools  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common,  
Halfling,  
**Adjectives**

## Special Abilities

Lucky Brave Halfling  
Nimbleness Stout Resilience |  
Leather Working Cantrip that  
gives all leather armor he  
produces a +1 to AC

## Special Equipment

Various pieces of +1 Leather  
Armor

## Combat Tactics

## Actions

## Factions

Chamber of Commerce

Adventurer's Guild

Trading Companies

2500 x 3235



Image Dummy

# ROLEPLAYING

## Introduction

A Smiling Halfling, dirty and stained  
greet's you at the counter of the  
tanner's stall, "finest leatherwork you  
find!"

## Appearance

Short and bald with nimble fingers  
stained black and brown up his arms  
heavy apron filled with leather carving  
tools

## Expressions

"Don't low-ball me, just look at the  
quality of this filigree! It's not my first  
day out of the woods"

## Mannerisms

Always smiling, rubs his hands up and  
down his forearms

## Motivations

Improving his craft, growing his business  
training his children in the family trade

## Passions

He sees himself as an artisan and loves  
his work

## Secrets

A cantrip passed down for generations in  
his family that makes hides more pliable  
to work with and harder when they set

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leather working tools

**Proficiencies** TODO

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**Condition Immunities**  
TODO Condition  
Immunities  
**Senses** TODO Senses  
**Languages** Common,  
Halfling,  
**Adjectives**

**Special Abilities** Lucky  
Brave Halfling Nimbleness  
Stout Resilience | Leather  
Working Cantrip that gives  
all leather armor he  
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**Special Equipment**  
Various pieces of +1  
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generations in his family  
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harder when they set

# BACKGROUND STORY

Merrick comes from a long  
line of tanners and leather  
workers. The skills have  
been passed down through  
generations of his family  
along with the leather  
working magic his great  
grandfather  
developed. He works hard  
and loves his work. He  
takes great pride in the  
quality and beauty of his  
work. He lovingly trains his  
twin boys in the family  
trade. Not only is he an  
immaculate craftsman, he is  
also a shrewd businessman.  
He knows the quality of his  
work and will not be swayed  
on his prices. His prices  
aren't unreasonable, but  
they are definitely not on  
the cheaper end