

Nokumi

# NOKUMI

Elderly Elf  
Neutral Good  
Level 10 Ranger Monster Slayer Conclave

**Pronouns** - she/her  
**Occupations** - Guide  
**Armor Class** - 14  
**Hit Points** - 75 (TODO Hitdice)  
**Speed** - 35.

STR	DEX	CON	INT	WIS	CHA
15	14	18	11	18	9
(+3)	(+2)	(+4)	(+1)	(+4)	(0)

## Saving Throws - Skills -

{ "Wood Elf Abilities"=>[{"Fey Ancestry"=>"Advantage on saving throws againsts charm and immune to sleep magic", "Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim light", "Keen Senses"=>"You have proficiency in the Perception skill", "Trance"=>"Elves don't need to sleep. Instead, they meditate deeply, remaining semiconscious, for 4 hours a day. (The Common word for such meditation is "trance.") While meditating, you can dream after a fashion; such dreams are actually mental exercises that have become reflexive through years of practice. After Resting in this way, you gain the same benefit that a human does from 8 hours of sleep", "Elf Weapon Training"=>"You have proficiency with the longsword, shortsword, shortbow, and longbow.", "Fleet of Foot"=>"Your base walking speed increases to 35 feet.", "Mask of the Wild"=>"You can attempt to hide even when you are only lightly obscured by foliage, heavy rain, falling snow, mist, and other natural phenomena."}], "Ranger Abilities"=>[{"Ranger Spellcasting"=>[{"Spell DC"=>14, "1st Level"=>"Goodberry, Hunter's Mark", "2nd Level"=>"Pass Without Trace, Beast Sense", "3rd Level"=>"Flame Arrow, Plant Growth"}], "Favored Enemy"=>"Has advantage on Wisdom (Survival) checks to track her Favored enemies.

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**Proficiencies -**  
**Proficiency Mod -** +4

**Languages -**  
Common Elvish Beast Aven  
{ "id"=>"the nation of nac mac".



## ROLEPLAYING

### Introduction

A vintage creature, wrapped in thin bands of hemlock, gates your path. She smells of lemon, eyes twinkling. She smiles.

### Appearance

Wood strips armour her body; her face is creased and folded like a discarded blanket; cropped silver hair.

### Expressions

*It is what it is*

*Love*

*Dear*

*Honey*

*Sweetie*

*Be grateful to the rock, the dew, and the sun.*

### Mannerisms

Sucks breath when cogitating; whistles to songbirds; clacks to ravens; chitters to otters; overfeeds pets with treats.

### Motivations

To aid people in traversing the wild while educating them on her peoples, the surroundings, and the inherent dichotomy of nature as calm/ferocious, growth/decay, etc.

### Passions

Nokumi's world spins around her pets and her grandson. She accepts food, tools and clothes in return for her guidance.

### Secrets

N/A

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## ROL

### Intro

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### Appe

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### Motiv

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### Passi

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### Secre

N/A

"name"=>"The Nation of Nac Mac"}

**Adjectives** - Gentle, Kind, Wise,

**Special Abilities**

**Special Equipment**

**Combat Tactics**

Nokumi will choose the height advantages of the trees over direct combat, leaping from branch to branch and gaining distance whenever possible.

**Actions**

**Factions**

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**Proficiencies**

**Languages**

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