



# TANAROLF LYKOSTHEMAK

Middle Aged Adult Other (You Will Be Asked To Specify)  
Lawful Neutral  
Level 3 Fighter

**Pronouns:** he/him  
**Occupations:** Prison Guard  
**Armor Class** 16  
**Hit Points** 34 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
18	12	16	14	11
(+4)	(+1)	(+3)	(+2)	(+1)

**CHA**  
15  
(+3)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common, Minotaur,  
**Adjectives**

## Special Abilities

-

## Special Equipment

-

## Combat Tactics

Will use his whip to attack at distance then use his morning star and horns to attack at close range

## Actions

-

## Factions

City Watch Prison Guild

2500 x 3235

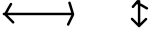


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# ROLEPLAYING

## Introduction

The massive horned bovine man callously sliding a tray of slop under the cell door, "Dinner time scrag!"

## Appearance

Tall and wide with a white and brown spotted hide. Large curved horns, full chain armor and big brown eyes

## Expressions

"Quiet scrag! I'm in charge here", "Shut up and eat your gruel", "Don't even bother thinking about escape from here"

## Mannerisms

an almost permanent sneer on his face. Walks with a swagger of bravado

## Motivations

Keeping order, doing his duty and occasionally taking out his natural aggression

## Passions

## Secrets

He enjoys abusing prisoners

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**Saving Throws**  
TODO Saving Throws  
**Skills** Skills

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities

**Senses** TODO Senses  
**Languages** Common, Minotaur,  
**Adjectives**

**Special Abilities** Minotaur  
Traits: Horns Goring Rush  
Hammering Horns Imposing Presence Natural Weapon Menacing Relentless Endurance Savage Attack | Fighting Style: Defense Second Wind Action Surge | Combat Superiority Student of War  
**Special Equipment**  
Arcane Lock Key

## Combat Tactics

Will use his whip to attack at distance then use his morning star and horns to attack at close range

## Actions

Bullwhip | Morning Star

## Factions

City Watch  
Prison Guild

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# BACKGROUND STORY

Tanarolf loves his job. He works hard under the premise that he's keeping order and loyally doing his duty to his city and nation. But what he really loves is the feeling of power and control that it gives him and the opportunity to take out his naturally aggressive tendencies on his prisoners. He is a petty man with a quick temper, but he's also a bit of a coward when he's not in charge of the situation. Like most bullies, he will quickly back down and turn to self-preservation when presented with an actual threat. He is strong and a natural fighter but will run rather than fight if he thinks he's outmatched.