HUGH MANN young adult human neutral Level 3 rogue Pronouns: he/him Occupations: Thief **Armor Class** 11 Hit Points 22 (TODO Hitdice) Speed 20. S Skills

STR	DEX	CON	INT	WIS	CHA
12	18	9	12	9	8

Saving Throws TODO Saving Throws

Proficiencies TODO

Damage Immunities TODO Damage Immunities **Condition Immunities** TODO Condition Immunities

Senses TODO Senses

Languages Common Draconic,

Adjectives,

Special Abilities Kobold Traits: Darkvision Grovel, Cower & Beg Pack Tactics Sunlight Sensitivity | Sneak Attack Cunning Action | Fast Hands Second -Story Work

Special Equipment

Combat Tactics

Will split into 3 and attack if seriously threatened, but only if cowering doesn't work

Actions

3 Short Swords

<u>Factions</u>

2500 x 3235 1

ROLEPLAYING

<u>Introduction</u>

A tall, wobbly, cloaked man bumps you on your way through the crown and clumsily tries to steal your bag

<u>Appearance</u>

Completely covered by a purple cloak, only the snout of a red scaly face poking out occasionally.				
Expressions				
"We I mean I, am very happy to meet you", "Please don't hurt us I mean Me".				
Mannerisms				
Slightly off balance				
Motivations				
Treasure!				
Passions				
Treasure!				
Secrets				
Hugh Mann is in fact 3 kobolds stacked on top of each other in a cloak pretending to be a person				
Background				
Looking for a way to gather more treasure for their tribe, Hugh Mann had the brilliant idea of pretending to be a human to infiltrate their society and steal treasure from the inside. It's not going very well for them, but at least they've been able to move about town without attracting too much attention				