

NAGATA

late tweens night orc
neutral
Level 5 thief

Pronouns: they/them

Occupations:

Engineer, ex-naval officer

Armor Class 13

Hit Points 19 (TODO Hitdice)

Speed 30.

STR DEX CON INT WIS

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14 16 8 15 11

CHA

11

Saving Throws

TODO Saving Throws

Skills Arcana; History; Insight;

Proficiencies TODO

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses TODO Senses

Languages Human orcish ,

Adjectives Restless ,

Special Abilities

Special Equipment

- Rocinante
- an auto-nag devised by Nagata to remind them of calendar events. "Y'all have an appointment in 10 minutes!"
Staff of Charming - While holding this staff
- he can use an action to expend 1 of its 10 Charges to cast Charm Person
- Command
- or Comprehend Languages from it using his spell save DC
- The staff can also be used as a magic Quarterstaff. If he is holding the staff and fail a saving throw against an Enchantment spell that Targets only him
- he can turn your failed save into a successful one. He can use this property of the staff again until the next dawn. If he succeeds on a save against an Enchantment spell that Targets only him
- with or without the staff's intervention
- he can use his Reaction to expend 1 charge from the staff and turn the spell back on its caster as if he had cast the spell. The staff regains 1d8 expended Charges daily at dawn. If he expend the last charge
- roll a d20. On a 1
- the staff becomes a nonmagical Quarterstaff.

Combat Tactics

Nagata will Use his <i>Staff of Charming</i> at the start of combat to try to eliminate the most threatening opponent off the bat.

CHA
11**Saving Throws**

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Senses TODO Senses**Languages** Human orc**Adjectives** Restless ,**Special Abilities****Special Equipment**

- Rocinante
- an auto-nag devised by Nagata to remind the calendar events. "You have an appointment in 10 minutes!"; Staff of Charming - While holding this staff, he can use an action to expend 1 of its 10 charges to cast Charm Person on a creature within 30 feet. Command
- or Comprehend Languages from it using his special DC. The staff can also be used as a magic Quarterstaff. If he is holding the staff, he can fail a saving throw against an Enchantment spell that Targets only him.
- he can turn your failure into a successful one or can't use this proper staff again until the dawn. If he succeeds in saving against an Enchantment spell that Targets only him, with or without the staff's intervention
- he can use his Reaction to expend 1 charge from the staff and turn the spell on its caster as if he had cast the spell. The staff costs 1d8 + 2 expended charges daily at dawn. If he has the last charge, he can roll a d20. On a 1, the staff becomes a nonmagical Quarterstaff.

Combat Tactics

Nagata will Use his <i>Staff of Charming</i> at the start of combat to try to eliminate the most threatening opponent off the battlefield.

Actions

Staff of Charming (as Quarterstaff)

Factions

2500 x 3235

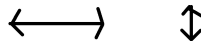


Image Dummy

ROLEPLAYING**Introduction**

A slender spire of an orc spills gears and belts from a jute sack at your feet. "Ah'm sorry, y'all, ah'm fallin' apart!"

Appearance

Black skin with tints of purple and ochre, smouldering eyes, thin lips, well-dressed with leather high-stacked boots.

Expressions

"Howdy"; "Y'all"; "Ah reckon"; "Ain't no thang"; "Pitchin' woo"; "By golly"; "Here's a florin for your troubles."

Mannerisms

Steady, ponderous. Never a quick or jerky movement. Watches everyone and everything with interest.

Motivations

He is motivated to cultivate his intelligence and talents with magic in spire of his heritage.

Passions

Brilliant with devices (clocks, thieves' tools, autocarpentry). Quiet, unassuming, straightforward and honest.

Secrets**Actions**

Staff of Charming (as Quarterstaff)

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Secrets**BACKGROUND STORY**

<p>Needless to say, Orcs aren't known for their navy. Yet that is to say that Orcs aren't sea-men. Born and raised by the Yellow Tides tribe in the Northern Wastes of Kalauzumbar [Any Remote Wasteland], Nagata was taught swamp navigation and eventually how to navigate the more shallow seas that surrounded the Wastelands. An ambitious young man, he dreamed of a life on the seas. But he knew this wouldn't be possible within the confines of his tribe. Although he tried his hardest, engineering various war machines for his tribe and was actually quite talented at it, this couldn't possibly compare to his dreams of living life on the high-seas. </p><p>Although he loved his people, he loved the sea more. After years of another unnecessarily violent raid

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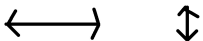


Image Dummy

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the black swamps they deemed
their home. Nagata was dismay
He took a quick look around at t
crew, made a broad and clearly
unsuspicious gesture towards t
starboard bow of the ship and
whistled clearly (a known call fo
his shipmates) and then made a
deliberate and unnoticeable da
the port side of the ship diving
quietly into the water.</p>
<p>Nagata swam to shore
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ran his fingers through the sand
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