

SLIZZ'NEK

middle aged adult other (you will be asked to specify)
chaotic neutral
Level civilian / commoner

Pronouns: he/him
Occupations: Dockworker
Armor Class 14
Hit Points 43 (TODO Hitdice)
Speed 30 walking, 30 swimming.

| STR | DEX | CON | INT | WIS |
|------|------|------|-------|------|
| 18 | 11 | 17 | 9 (0) | 14 |
| (+4) | (+1) | (+4) | | (+2) |

CHA

8
(-1)

Saving Throws
TODO Saving Throws
Skills
Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Draconic Aquan ,
Adjectives ,

Special Abilities

- Lizardfolk Traits: Bite
Cunning Artisan Hold
Breath Hunter's Lore
Natural Armor Hungry Jaws
Tail

Special Equipment

Combat Tactics

He's not keen to fight, but he won't go out of his way to avoid one. He's not much on tactics, he'll claw, bite and slash with his tale until he wins or loses

Actions

Bite and Claws | Club

Factions

Roleplaying

Introduction

A gruff and scaly lizardfolk pushes past you,

2500 x 3235

Image Dummy

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| | | | |
|--|---|--|--|
| <p>TODO Damage Immunities</p> <p>Condition Immunities</p> <p>TODO Condition Immunities</p> <p>Senses TODO Senses</p> <p>Languages</p> <p>Common Draconic Aquatic</p> <p>Adjectives ,</p> | <p>guiding a cart full of crates down the dock. "Outta da way, softskin!"</p> <p>Appearance</p> <p>Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth</p> <p>Expressions</p> <p>"Y'all softskins don't know how to live", "Gotta get my work done, it's almost time to eat"</p> <p>Mannerisms</p> <p>Clumsy and slow moving</p> <p>Motivations</p> <p>Food</p> <p>Passions</p> <p>also food</p> <p>Secrets</p> <p>he occasionally helps smuggle goods passed port officials</p> | <p>Introduction</p> <p>A gruff and scaly lizardfolk pushes past you, guiding a cart full of crates down the dock. "Outta da way, softskin!"</p> <p>Appearance</p> <p>Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth</p> <p>Expressions</p> <p>"Y'all softskins don't know how to live", "Gotta get my work done, it's almost time to eat"</p> <p>Mannerisms</p> <p>Clumsy and slow moving</p> <p>Motivations</p> <p>Food</p> <p>Passions</p> <p>also food</p> <p>Secrets</p> <p>he occasionally helps smuggle goods passed port officials</p> | <p>Cell 3</p> |
| <p>Special Abilities</p> <ul style="list-style-type: none"> Lizardfolk Traits: Bite Cunning Artisan Ho Breath Hunter's Lor Natural Armor Hung Jaws Tail <p>Special Equipment</p> <p>Combat Tactics</p> <p>He's not keen to fight, but he won't go out of his way to avoid one. He's not much on tactics, he'll claw, bite and slash with his tale until he wins or loses</p> <p>Actions</p> <p>Bite and Claws Club</p> <p>Factions</p> | | | |
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| | | | <p>BACKGROUND STORY</p> <p>The swamp community that Slizz'nek lives in has become an important port city at a river delta bordering a large lake between nation-states, much to the chagrin of the local lizardfolk population. But as always, his tribe adapts. Taking a job on the docks to show the "softskins" what a "real male" is. He's gruff, uncultured and temperamental, but he works hard and makes enough to afford all of the food that he can eat. Not being terribly bright and generally having a disrespect the government that has overtaken his lands, he can easily be bribed to help out with smuggling operations at the docks</p> <p>PERSONALITY</p> |