

# LORNE STRONGHAMMER

late middle-aged dwarf  
lawful evil  
Level 5 fighter

**Pronouns:** they/them  
**Occupations:** Smith; Merchant  
**Armor Class** 18  
**Hit Points** 39 (TODO Hitdice)  
**Speed** 25.

| STR | DEX | CON | INT | WIS | CHA |
|-----|-----|-----|-----|-----|-----|
| 14  | 12  | 16  | 12  | 13  | 12  |

**Saving Throws** TODO Saving Throws  
**Skills** Blacksmithing; Mining; Gems; Leatherworking;  
**Proficiencies** TODO  
**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Dwarven Common Draconic ,  
**Adjectives** gruff ,

**Special Abilities** Action Surge | Improved Critical | Secon Wind  
**Special Equipment**  
• Lorne Wears Bracers of Defense.

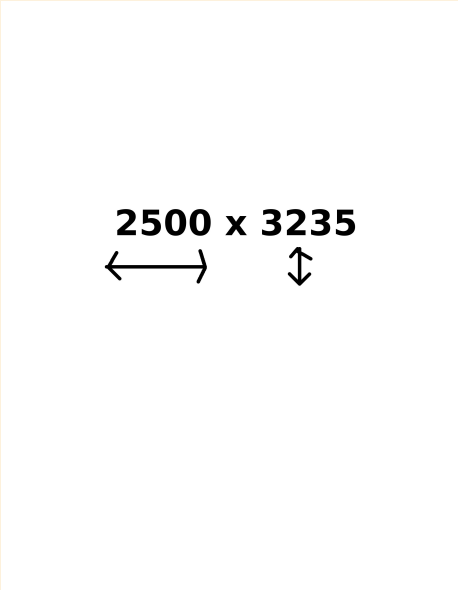
## Combat Tactics

Lorne will focus his attacks on the most apparently dangerous opponent but also use his action surge or second wind to keep any other opponents tied up in some way or another.

## Actions

hand axe | War hammer

## Factions



## ROLEPLAYING

**Introduction**  
Recommended as a fine blacksmith; often found in a market browsing for metals and gems; Hire adventurers to escort shipments.  
**Appearance**  
Stout  
**Expressions**

"That clinking and clanking of coins in a purse are the sole reason I take my first breath in the morning";

**Mannerisms**

Bobs his head while whistling an old dwarven tune as he works away at his metals. Takes deep, pensive breaths, nostrils flaring, before answering most questions. Loves smoking cigars.

**Motivations**

Creating the finest forged products. Spreading his smithing as far throughout the region as possible

**Passions**

Dwarven metals; fine cigars

**Secrets**

Lorne is in love with a halfling merchant who passes through here-and-there. Although he hasn't done anything yet, as a married man, he is ashamed.

**Background**

Lorne was raised in the SimmeredAshes [Large Mountain Range] Mountain range. His parents were devout worshippers of Hysdomman, the Father of Shields [Any powerful Central Dwarven God] and highly traditional. They were harsh on him, but fair, and always urged him to keep his hands busy in his own business, not others. As talented and renown smiths, his family were also able to offer Lorne a lush and more-than-comfortable lifestyle. He thus absorbed and internalized the priority of wealth and proprietorship.Although among the upper class of his city,

Lorne had watched his parents relentless toiling upon the anvils and forges. He learned that comfort is the result of long days of tireless labour. As his parents aged he began to take the roles of proprietor and designer of Stronghammer Arms. To this day, he swears by his name and lives for his brand