

## THAERUS LONITHAR

*young adult water genasi*  
*lawful neutral*  
*Level 6 monk*

**Pronouns:** she/her  
**Occupations:** Archeologist  
**Armor Class** 18  
**Hit Points** 52 (TODO Hitdice)  
**Speed** 30.

### STR DEX CON INT WIS

14 20 14 14 18  
(+2) (+5) (+2) (+2) (+4)

### CHA

12  
(+1)

**Saving Throws** TODO Saving Throws  
**Skills**  
Defensive duelist; Polearm Master  
Martial Arts + 5; Insight +3; Religion +3; Acrobatics +5  
Stealth +5

## THAERUS LONITHAR

*young adult water genasi*  
*lawful neutral*  
*Level 6 monk*

**Pronouns:** she/her  
**Occupations:** Archeologist  
**Armor Class** 18  
**Hit Points** 52 (TODO Hitdice)  
**Speed** 30.

### STR DEX CON INT WIS

14 20 14 14 18  
(+2) (+5) (+2) (+2) (+4)

### CHA

12  
(+1)

**Saving Throws** TODO Saving Throws  
**Skills**  
Defensive duelist; Polearm Master  
Martial Arts + 5; Insight +3; Religion +3; Acrobatics +5  
Stealth +5

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Common Elven Primordial ,  
**Adjectives** ,

### Special Abilities

- Hidden from Djinn's Eyes - Thae is imperceptible to Djinns unless she attacks them | Ki - 3 points

### Special Equipment

- Spear of the Stormy Sea (+3 Spear with additional lightning damage 4X +3 Javellins

### Combat Tactics

Thaerus, typically attacks twice with the piercing end of her spear, once with the blunt end, and twice with 1 kicks designed to trip humanoid opponent. She will also use her Ki c flurry of hands attack against stron opponents.</p><p> | Although Thaerus tends to engage in melee combat when confronted, she will c opt to throw her javellins from an unseen position if she is initiating combat

### Actions

+3 Spear of the Stormy Sea 1d6 + 3 (Dex + magic bonus) + 3d4 lightning damage once per day | +3 Javelin

### Factions

2500 x 3235

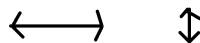


Image Dummy

<p>Thaerus is a water Genasi and, most Genasi, she sometimes struggle to fit in to a society where she rarely sees another living being that looks like her. Unlike most Genasi, she was not abandoned by her Djinn parent (in this case, her father Cryxistmalin). Instead she was abandoned by her half-elf mother on the steps of a monastery several days travel from the home where she was born.</p><p>Grow up in the monastery, Thaerus excelled in her monastic training and grew even more proficient in the art of fighting with her preferred weapon, the spear. Cryxistmalin would occasionally visit Thaerus secretly as a child and tell her stories of a long lost village by the sea that was settled by the Genasi children of a handful of water Djinn who somehow found each other in the world. </p><p>Thaerus believed the story to be entirely fiction through her childhood and adolescent years, and would likely still believe so today if she hadn't witnessed her father's murder and punishment for revealing this secret to her administered by another, more powerful Djinn. Cryxistmalin used his last dying breaths to hide Thaerus from the eyes of Djinn who would see to it that she have this secret die along with him, and her weapons with elemental magic provided her with a large sum of

wealth.</p><p>Today, Thaeus is obsessed with finding this lost city, learning why it's existence is such a strongly protected secret and avenging her father. She has invested her inheritance from her father in the development of an archeological exploration company that she uses to track down this settlement and uncover other secrets of the realm's past along the way.</p>

## PERSONALITY

---