

KARATHOR

older adult human
chaotic neutral
Level 3 wizard

Pronouns: he/him
Occupations: Merchant
Armor Class 10
Hit Points 10 (TODO Hitdice)
Speed 30 ft..

STR	DEX	CON	INT	WIS	CHA
Saving Throws TODO Saving Throws					
Skills Can use both hands equally					
Proficiencies TODO					
Damage Immunities TODO Damage Immunities					
Condition Immunities TODO Condition Immunities					
Senses TODO Senses					
Languages Common Elvish ,					
Adjectives ,					

Special Abilities

- Firebolt, Mage hand, Mending | Catapult, Sleep, Burning hands, Shield, Find Familiar, Unseen Servant | Phantasmal force, Darkvision, | Arcane Recovery, Spellcasting, School of abjuration

Special Equipment

- A ring of protection from evil entities

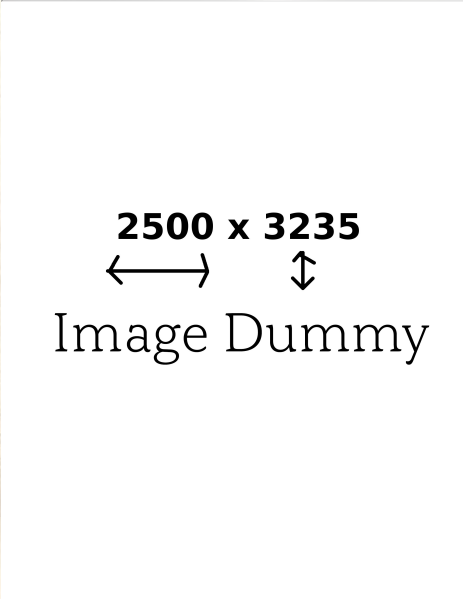
Combat Tactics

Hide and cast spells

Actions

Firebolt | Phantasmal force

Factions



CELL 1

ROLEPLAYING

Introduction

Karathor's Nicknacks sells all kinds of things. Medieval

Karathor's Nicknacks sells all kinds of things. Medieval Thriftshop. He is friendly and loves to hear of pranks

Appearance

Older man with a balding scalp. Though there are streaks of long hair on the back and sides. Blind left eye. Red robes

Expressions

"Oh no, tell me more." Laughs a lot at genuinely funny things. Loves puns at other peoples' expense

Mannerisms

Will pun the hell out of your bame if he can. Always points to general area's with his pinky

Motivations

Loves to sow chaos and will assist in pranks

Passions

Good food, especially meat.

Secrets

Lives in a secret city in a magical forest right next to an anti magic kingdom that only has paladins and clerics

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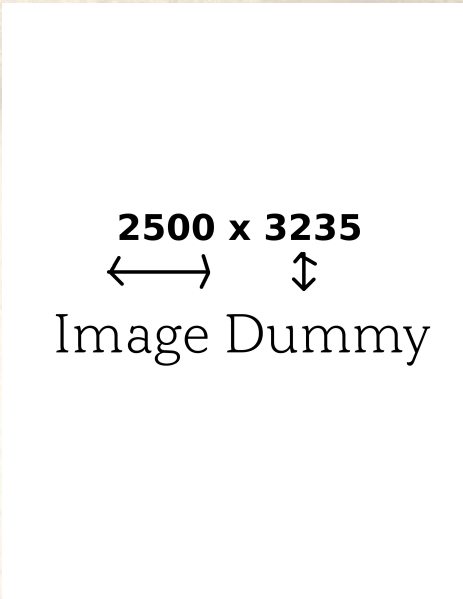
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bottom stats 2

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