Armor Class 11 Hit Points 7 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 6
 14
 12
 12
 12

 (-2)
 (+2)
 (+1)
 (+1)
 (+1)

16 (+3)

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Saving Throws TODO Saving Throws

Skills
Proficiencies
Damage Immunities

TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Elvish, Dwarvish,

Orc, and Common, **Adjectives** Erudite,

## **Special Abilities**

N/A | N/A | N/A | N/A | N/A

# **Special Equipment**

{"Scholars Gloves"=>"enchanted to give rough summaries of any book he touches."}

## **Combat Tactics**

#### Actions

Level 1 Sorcerer spells or cantrips | N/A

#### Eactions

Image Dummy

# ROLEPLAYING

#### Introduction

Yemik can be found researching a lo magical anomaly, or seeks a party's help in retrieving a magical object

#### Appearance

Young adult half-orc with black shag hair. Taller than average with a thin build. Reading glasses that never se to leave his face.

### **Expressions**

Knowledge is power. A mistake is an opportunity to learn.

#### **Mannerisms**

Almost exclusively reading, even du conversations. Talks to himself while tracing figures in the air.

### **Motivations**

Writing a guide to help new adventu Finding magical objects to help fund expeditions.

#### **Passions**

Yemik has a keen interest in devil contracts, orc culture, and coffee

#### Secrets

Yemik knows how to summon a devi though has yet to do so.

# YEMIK ROTHOAR

Young Adult Half-Orc Neutral Good Level 1 Sorcerer

Pronouns: he/him
Occupations:

A new student of magicks and lores

Armor Class 11 Hit Points 7 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 6
 14
 12
 12
 12

 (-2)
 (+2)
 (+1)
 (+1)
 (+1)

16 (+3)

Saving Throws
TODO Saving Throws
Skills Skills

Proficiencies TODO

**Damage Immunities** 

TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities

Senses TODO Senses Languages Elvish, Dwarvish, Orc, and Common

Adjectives Erudite,

Special Abilities N/A | N/A | N/A | N/A | N/A Special Equipment {"Scholars

Gloves"=>"enchanted to give rough summaries of any book he touches."}

#### **Combat Tactics**

#### Actions

Level 1 Sorcerer spells or cantrips | N/A

# **Factions**

# ROLEPLAYING

#### Introduction

Yemik can be found researching a local magical anomaly, or seeks a party's help in retrieving a magical object

#### **Appearance**

Young adult half-orc with black shaggy hair. Taller than average with a thin build. Reading glasses that never seem to leave his face.

#### **Expressions**

Knowledge is power. A mistake is another opportunity to learn.

#### **Mannerisms**

Cell3

Almost exclusively reading, even during conversations. Talks to himself while tracing figures in the air.

#### **Motivations**

Writing a guide to help new adventurers. Finding magical objects to help fund his expeditions.

#### **Passions**

Yemik has a keen interest in devil contracts, orc culture, and coffee

#### **Secrets**

Yemik knows how to summon a devil, though has yet to do so.

# BACKGROUND STORY

Orphaned at a young age, Yemik does not remember his family. Yemik spent his days learning to read at the orphanage and eventually was requested to live at a school for the gifted. A prof. took him in as an assistant and fed Yemik's curiosities. Yemik has a desire to give the world the gift of knowledge, hoping to make a book that would be in every household.

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