Pronouns: he/him Occupations: River Guide Armor Class 14 Hit Points 57 (TODO Hitdice) Speed 30 walking, 30 swimming.

 STR
 DEX
 CON
 INT
 WIS

 14
 17
 13
 13
 14

 (+2)
 (+4)
 (+2)
 (+2)
 (+2)

18 (+4)

Saving Throws
TODO Saving Throws
Skills Proficient in Nature
Survival
Stealth and Sleight of Hand

Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities

TODO Condition Immunities Senses TODO Senses Languages Common, Merfolk, Aquan, Thieve's Cant,

Adjectives

## Special Abilities

### **Special Equipment**

#### **Combat Tactics**

He'll do his best to sneak attack with his net to restrain opponents if possible then will attack with either his sword or his spellcasting

**Actions** 

**Factions** 

Adventurer's Guild

Thieve's Guild

Kailanno

Middle Aged Adult Other (You Will Be Asked To Specify) Chaotic Neutral Level 5 Rogue

Pronouns: he/him Occupations: River Guide Armor Class 14 Hit Points 57 (TODO Hitdice) Speed 30 walking, 30 swimming.

 STR
 DEX
 CON
 INT
 WIS

 14
 17
 13
 13
 14

 (+2)
 (+4)
 (+2)
 (+2)
 (+2)

18 (+4)

2500 x 3235

Image Dummy

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ROLEPLAYING

Pulling himself up on the riverside d

"I understand you need a guide dow the Umara safely, I'm the best there

7'5" tall with deep purple scaled skir

handsome features, lightly armored and abundance of pouches, webbed

"I'll get ya there", "Best guide on the

Quick movements and assured stand

He was of the Cosi Creed and still fo

the ways of the Trickster God out of

Introduction

**Appearance** 

**Expressions** 

**Mannerisms** 

**Motivations** 

**Passions** 

Baubles

Secrets

Money and Adventure

river!"

**Saving Throws** 

TODO Saving Throws **Skills Skills** Proficient in

Nature

Survival

Stealth and Sleight of Hand

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities

Senses TODO Senses Languages Common, Merfolk, Aquan, Thieve's Cant

Adjectives

Special Abilities Merfolk Traits: Amphibious Trickster Talents Cantrips: Vicious Mockery | Rogue Traits: Sneak Attack Cunning Action Uncanny Dodge | Arcane Trickster Traits: Mage Hand Legerdemain Cantrips: Mage Hand, Shocking Grasp, Shape Water Spells: Disguise Self, Tasha's Hideous Laughter, Witch Bolt

**Special Equipment** 

#### Combat Tactics

He'll do his best to sneak attack with his net to restrain opponents if possible then will attack with either his sword or his spellcasting

Actions

Net | Long Sword

Factions

Adventurer's Guild

Thieve's Guild

## ROLEPLAYING

#### Introduction

Pulling himself up on the riverside dock "I understand you need a guide down the Umara safely, I'm the best there is!"

#### **Appearance**

7'5" tall with deep purple scaled skin, handsome features, lightly armored with and abundance of pouches, webbed digits

### **Expressions**

Cell3

"I'll get ya there", "Best guide on the river!"

### **Mannerisms**

Quick movements and assured stance

#### Motivations

Money and Adventure

# Passions

Baubles

## Secrets

He was of the Cosi Creed and still follows the ways of the Trickster God out of habit

# BACKGROUND STORY

Kailanno is an accomplished and well-traveled guide and adventurer. He knows the major rivers of Zendikar like the back of his hand. He was a follower of the Cosi Creed and followed the path of Cosi the Trickster God. Unfortunately, with the arrival of the Eldrazi and resulting war for the survival of Zendikar, it was revealed that Cosi was not a God, but one of the Eldrazi Titans; Kozilek. This revelation has cause the bulk of Zendikar's merfolk to abandon their gods, but Kailanno still maintains many of his beliefs and habits, despite no longer believing in Cosi himself. Because of this, he enjoys playing sleight of hand tricks, card tricks and even stealing small baubles and trinkets from the people he's guiding. This has gotten him in trouble more than once