# KAZ LAMOSATZI

middle-aged hill gnome chaotic good Level 5 artificer

Pronouns: he/them

Occupations:

Wandering Tinkerer; Wanderer; Repairman;

Contractor

**Armor Class** 12

Hit Points 27 (TODO Hitdice)

Speed 25.

**STR DEX CON INT WIS CHA** 9 () 14 14 17 17 15

**Saving Throws** TODO Saving Throws **Skills** Persuasion; History; Investigation

## **Proficiencies**

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses

**Languages** Gnomish Common Dwarvish , **Adjectives** Lively ,

# **Special Abilities**

Spring wired steam squirrel | Spring wired steam chicken

# **Special Equipment**

Spring wired steam chicken & Spring wired steam squirrel

# **Combat Tactics**

Kaz will dance about at distance using his steam gun or dart in and out of range attacking with his Chain Whip. He's giddy and his glee frustrating to opponents.

# **Actions**

Steam Gun (1d8 Piercing) | Chain Whip (1d6 slashing)

# **Factions**

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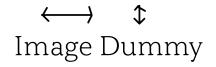
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2500 x 3235

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# ←→ ↓ Image Dummy

# ROLEPLAYING

#### Introduction

Kaz loves to shop and will often be found in the market browsing for oddities; He has intense wanderlust and travels place to place riding his Tibetan Mastiff to sell his goods and spread the words of steam technology

# **Appearance**

Disturbingly large head; Bald scalp surrounded by curly rusty hair; curly rusty orange beard; Doubled up and tripled up spectacles that fold in and out.

# **Expressions**

"Gimme a minute, I'll make something to fix this";
"Ain't got a chance against my chicken"; "Wanna
watch me make sumthin outta notihin?"

# **Mannerisms**

Rubbing his hands together while deep in thought; Fidgets with artificer tools; nail-biter; Constantly solving small puzzles of gnomish design

# **Motivations**

To bring technology to the fore of civilization. Kaz seeks to create the greatest and most useful inventions the worlds have ever seen.

#### **Passions**

Building and creating new things; Loves doing puzzles;

# **Secrets**

He can't read

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