

500 x 3235  
→ ↓  
Image Dummy

Hehliad Dys

## HEHLIAD DYS

*Young Adult Gnome  
Neutral Good  
Level 10 Bard*

**Pronouns** - she/her  
**Occupations** - Master of the Revels  
**Armor Class** - 15  
**Hit Points** - 65 (TODO Hitdice)  
**Speed** - 45.

STR	DEX	CON	INT	WIS	CHA
9 (0)	12 (+1)	14 (+2)	17 (+4)	15 (+3)	18 (+4)

**Saving Throws** -  
**Skills** -  
Persuasion; Performance; Perception; Insight;  
History  
**Proficiencies** -  
**Proficiency Mod** - +4

**Languages** -  
Common Gnomish Elven Dwarvish  
**Adjectives** -

**Special Abilities** -

**Special Equipment** -

**Combat Tactics**  
Hehliad will reluctantly engage with combatants if she feels she has the upper hand (because of numbers or the effects of her spells and performances). Otherwise, she seeks a respectable escape.

**Actions** -

**Factions**  
**The Festival Guild of the Region**  
Role:

2500 x 3235

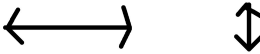


Image Dummy

## ROLEPLAYING

### Introduction

In the din of a remarkable festival - music, food, dancing - a gnome strides forward, examining a poster in her hands

### Appearance

Slender with high cheekbones. Long, beautiful gossamer hair. Glittering black eyes that harken the night sky.

### Expressions

"What talents have ye, then?"; "Too many things to organize, else the magistrates get ornery"; "Off to the drinkables!"

### Mannerisms

Very composed with overly conscious good posture. Elegantly and regally uses hands while describing events.

### Motivations

To create the greatest events that the people have ever seen. To balance the need for Order with desires of the commoner

### Passions

Art. Music. Gatherings.

### Secrets

## HEHLIAD DYS

*Young Adult Gnome  
Neutral Good  
Level 10 Bard*

**Pronouns** - she/her  
**Occupations** -  
Master of the Revels  
**Armor Class** - 15  
**Hit Points** -  
65 (TODO Hitdice)  
**Speed** - 45.

STR	DEX	CON	INT	WIS
9	12	14	17	15
(0)	(+1)	(+2)	(+4)	(+3)

**CHA**  
**18**  
**(+4)**

**Saving Throws** -  
**Saving Throws** -  
**Skills** -  
Persuasion; Performance;  
Perception; Insight; History  
**Proficiencies** -

**Languages** -  
Common Gnomish Elven  
Dwarvish  
**Adjectives** -

### Special Abilities

### Special Equipment

### Combat Tactics

Hehliad will reluctantly engage with combatants if she feels she has the upper hand (because of numbers or the effects of her spells and performances). Otherwise, she seeks a respectable escape.

### Actions

**Factions**  
**The Festival Guild of the Region**  
Role:

## ROLEPLAYING

### Introduction

In the remarkable music, food, dancing - a gnome strides forward, examining hands

### Appearance

Slender with high cheekbones. Long, beautiful gossamer hair. Glittering black eyes that harken the night sky.

### Expressions

"What talents have ye, then?"; "Too many things to organize, else the magistrates get ornery"; "Off to the drinkables!"

### Mannerisms

Very composed with overly conscious good posture. Elegantly and regally uses hands while describing events.

### Motivations

To create the greatest events that the people have ever seen. To balance the need for Order with desires of the commoner

### Passions

Art. Gatherings.

### Secrets