NAGATA

late tweens night orc neutral Level 5 thief

Pronouns: they/them Occupations: Engineer, ex-naval officer Armor Class 13 Hit Points 19 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS

14 16 8 15 11 (+2) (+3) (-1) (+3) (+1)

CHA

11 (+1)

> Saving Throws TODO Saving Throws Skills Arcana; History; Insight;

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Human orcish,
Adjectives Restless,

Special Abilities

Special Equipment

- Rocinante
- an auto-nag devised by Nag to remind them of calendar events. "Y'all have an appointment in 10 minutes. Staff of Charming While holding this staff
- he can use an action to expend 1 of its 10 Charges to cast Charm Person
- Command
- or Comprehend Languages from it using his spell save The staff can also be used a magic Quarterstaff. If he is holding the staff and fail a saving throw against an Enchantment spell that Targets only him
- hecan turn your failed save into a successful one. He ca use this property of the sta again until the next dawn. I succeeds on a save against Enchantment spell that Targets only him
- with or without the staff's intervention
- he can use his Reaction to expend 1 charge from the s and turn the spell back on i caster as if he had cast the spell. The staff regains 1d8 expended Charges daily at dawn. If he expend the last

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2500 x 3235

Image Dummy

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TOP YOUR PLANT

ROLEPLAYING

Introduction

A slender spire of an orc spills gears and belts from a jute sack at your feet. "Ah'm sorry, y'al ah'm fallin' apart!"

Appearance

Black skin with tints of purple and ochre, smouldering eyes, thin lips, well-dressed with leather high-stacked boots.

Expressions

"Howdy"; "Y'all"; "Ah reckon"; "Ain't no thang"; "Pitchin' woo"; "By golly"; "Here's a florin for you troubles."

Mannerisms

Steady, ponderous. Never a quick or jerky movement. Watches everyone and everything

charge

- roll a d20. On a 1
- the staff becomes a nonmage Quarterstaff.

Combat Tactics

Nagata will Use his <i>Staff of Charming</i> at the start of combat to try to eliminate the most threatening opponent off bat.

Actions

Staff of Charming (as Quarterst

Factions

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Motivations

He is motivated to cultivate intelligence and talents wit magic in spire of his heritage

Passions

Brilliant with devices (clocks thieves' tools, autocarpentr Quiet, unassuming, straightforward and honest

Secrets

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BACKGROUND STORY

Needless to say, Orcs aren known for their navy. Yet that isn't to say that Orcs aren't sea men. Born and raised by the Yellow Teeth tribe in the North Wastes of Kalauzumar [Any Remote Wasteland], Nagata w taught in swamp navigation ar eventually in how to navigate more shallow seas that surrounded the Wastelands. A ambitious young man, he dreamed of a life on the seas. he knew this wouldn't be possi within the confines of his tribe Although he tried his hands at engineering various war machi for his tribe and was actually quite talented at it, this could possibly compare to his dream living a life on the high-seas. Although he loved his people. he loved the sea more. After y another unecessarily violent ra by his tribe on a sea-side front town they made there way bac towards the black swamps the deemed their home. Nagata wa dismayed. He took a quick look around at the crew, made a br and clearly unsuspicious gestu towards the starboard bow of ship and whistled clearly (a known call for his shipmates) then made a deliberate and unnoticeable dash to the port of the ship diving off quietly in the water.Nagata swa to shore unnoticed and sat on knees. He ran his fingers throu the sand, muttering, "dear sea you have me".