

LORNE STRONGHAMMER
*Late Middle-Aged Dwarf
Lawful Evil
Level 5 Fighter*

Pronouns - they/them
Occupations - Smith; Merchant
Armor Class - 18
Hit Points - 39 (TODO Hitdice)
Speed - 25.

STR	DEX	CON	INT	WIS	CHA
14	12	16	12	13	12
(+2)	(+1)	(+3)	(+1)	(+2)	(+1)

Saving Throws -
Skills -
Blacksmithing; Mining; Gems; Leatherworking;
Proficiencies -
Proficiency Mod - +3

Languages - Dwarven Common Draconic
Adjectives - gruff,

Special Abilities -
Special Equipment -
Combat Tactics
Lorne will focus his attacks on the most apparently dangerous opponent but also use his action surge or second wind to keep any other opponents tied up in some way or another.
Actions -
Factions

2500 x 3235
Image Dimensions

ROLEPLAYING

Introduction
Recommended as a fine blacksmith; often found in a market browsing for metals and gems; Hire adventurers to escort shipments.

Appearance
Stout

Expressions
"That clinking and clanking of coins in a purse are the sole reason I take my first breath in the morning";

Mannerisms
Bobs his head while whistling an old dwarven tune as he works away at his metals. Takes deep, pensive breaths, nostrils flaring, before answering most questions. Loves smoking cigars.

Motivations
Creating the finest forged products. Spreading his smithing as far throughout the region as possible

Passions
Dwarven metals; fine cigars

Secrets
Lorne is in love with a halving merchant who passes through here-and-there. Although he hasn't done anything yet, as a married man, he is ashamed.

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