Age: late tweens Race: night orc Pronouns: they/them Occupation:

Engineer, ex-naval officer

Class: thief Level: 5

Alignment: neutral

Languages:

- Human
- orcish

Factions:

Adjectives:

Restless

Armour Class: 13 Hit Points: 19 Speed: 30

STR 14

DEX 16

CON 8

INT 15

WIS 11

CHA 11

Saving Throws TODO Saving Throws

Role-Playing

ImprovIntroduction: A slender spire of an orc spills gears and belts from a jute sack at your feet. "Ah'm sorry, y'all, ah'm fallin' apart!"

Appearance: Black skin with tints of purple and ochre, smouldering eyes, thin lips, well-dressed with leather high-stacked boots.

Expressions: "Howdy"; "Y'all"; "Ah reckon"; "Ain't no thang"; "Pitchin' woo"; "By golly"; "Here's a florin for your troubles."

Mannerisms: Steady, ponderous. Never a quick or jerky movement. Watches

Acting Motivations: Le is motivated to cultivate his intelligence and talents with magic in spire of his heritage.

Passions: Brilliant with devices (clocks, thieves' tools, autocarpentry). Quiet, unassuming, straightforward and honest.

Vulnerabilities: Restless. Can't stay put or keep three past families together to save their life. Lonely, seeking. Underappreciated.

Skills:

• Arcana; History; Insight;

Special Abilities:

Attacks: Staff of Charming (as Quarterstaff)

Combat Tactics: Nagata will Use his <i>Staff of Charming</i> at the start of combat to try to eliminate the most threatening opponent off the bat.

Special Equipment:

- Rocinante
- an auto-nag devised by Nagata to remind them of calendar events. "Y'all have an appointment in 10 minutes!"; Staff of Charming - While
- he can use an action to expend 1 of its 10 Charges to cast Charm Person
- or Comprehend Languages from it using his spell save DC. The staff can also be used as a magic Quarterstaff. If he is holding the staff and fail a saving throw against an Enchantment spell that Targets only him
- hecan turn your failed save into a successful one. He can't use this property of the staff again until the next dawn. If he succeeds on a save against an Enchantment spell that Targets only him
- with or without the staff's intervention

- he can use his Reaction to expend 1 charge from the staff and turn the spell back on its caster as if he had cast the spell. The staff regains 1d8 + 2 expended Charges daily at dawn. If he expend the last charge
- roll a d20. On a 1
- the staff becomes a nonmagical Quarterstaff.

Story

Precuess to Say, Orcs aren't known for their navy. Yet that isn't to say that Orcs aren't sea-men. Born and raised by the Yellow Teeth tribe in the Northern

The Process Wasteland Nagata was taught in swamp Wastes of Kalauzumar [Any Remote Wasteland], Nagata was taught in swamp navigation and eventually in how to navigate the more shallow seas that surrounded the Wastelands. An ambitious young man, he dreamed of a life on the seas. But he knew this wouldn't be possible within the confines of his tribe. Although he tried his hands at engineering various war machines for his tribe and was actually quite talented at it, this couldn't possibly compare to his dreams of living a life on the high-seas. Although he loved his people, he loved the sea more. After yet another unecessarily violent raid by his tribe on a sea-side frontier town they made there way back towards the black swamps they deemed their home. Nagata was dismayed. He took a quick look around at the crew, made a broad and clearly unsuspicious gesture towards the starboard bow of the ship and whistled clearly (a known call for his shipmates) and then made a deliberate and unnoticeable dash to the port side of the ship diving off quietly into the water.Nagata swam to shore unnoticed and sat on his knees. He ran his fingers through the sand, muttering, "dear sea, you have me".

Author notes for the artist:

- Nagata means "long rice paddy" in Japanese, though the character is a smorgasbord of cultures.
- Nagata is definitely a THEY / THEM, not a he / him or a she / her.
- Nevertheless, they were partly inspired by Naomi Nagata from The Expanse.