


x 3235  
↕  
Dummy

2500 x 323  
  
 Image Dimensions

<b>KHAMAL "HEADRENDER"</b>					
<b>A LGOLUNAKA</b>					
<i>Young Adult Goliath Lawful Neutral Level 7 Barbarian</i>					
<b>Pronouns</b> - he/him					
<b>Occupations</b> - Executioner					
<b>Armor Class</b> - 17					
<b>Hit Points</b> - 87 (TODO Hitdice)					
<b>Speed</b> - 40.					
<b>STR</b>	<b>DEX</b>	<b>CON</b>	<b>INT</b>	<b>WIS</b>	<b>CHA</b>
<b>20</b>	<b>15</b>	<b>17</b>	<b>12</b>	<b>10</b>	<b>12</b>
<b>(+5)</b>	<b>(+3)</b>	<b>(+4)</b>	<b>(+1)</b>	<b>(+0)</b>	<b>(+1)</b>
<b>Saving Throws</b> - Master with 2-handed weapons					
<b>Skills</b> - specifically axes					
<b>Proficiencies</b> -					
<b>Proficiency Mod</b> - +3					
<b>Languages</b> - Common Giant Gol-Kaa Dwarvish					
<b>Adjectives</b> -					
<b>Special Abilities</b> -					
<b>Special Equipment</b> -					
<b>Combat Tactics</b>					
<b>Actions</b> -					
<b>Factions</b>					
<b>Noble House</b>					
Role:					
<b>City/Town Employee</b>					
Role:					
<b>Rebel Group?</b>					
Role:					

# ROLEPLAYING

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## Introduction

The Mountain of man in his black mask raises his axe. At the guard captain's nod, he cleanly removes the prisoner's head

## Appearance

An 8' tall beast of a man, Hairless with green eyes and dark gray skin with black patches. Wears an executioner's mask

## Expressions

*"He wouldn't survive a day where I come from", "His death is no loss to anyone", "How much do you want to bet?"*

## Mannerisms

A slight stutter

## Motivations

Competition and Justice. Always striving to better himself and do better than he did the day before

## Passions

Very passionate about justice and evening the playing field

## Secrets

Knows secrets way in and out of the regions dungeons/prisons

**KHAMAL**  
**"HEADRENDER"**  
**ALGOLUNAKA**  
*Young Adult Goliath*  
*Lawful Neutral*  
*Level 7 Barbarian*

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**Occupations** - Executioner  
**Armor Class** - 17  
**Hit Points** - 87 (TODO Hitdice)  
**Speed** - 40.

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<b>STR</b>	<b>DEX</b>	<b>CON</b>	<b>INT</b>	<b>WIS</b>
<b>20</b>	<b>15</b>	<b>17</b>	<b>12</b>	<b>10</b>
<b>(+5)</b>	<b>(+3)</b>	<b>(+4)</b>	<b>(+1)</b>	<b>(+0)</b>

**CHA**  
**12**  
**(+1)**

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**Saving Throws** -  
**Saving Throws** -  
**Skills** - Master with 2-handed weapons specifically axes  
**Proficiencies** -

**Languages** - Common Giant Gol-Kaa Dwarvish  
**Adjectives** -

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**Special Abilities** -

**Special Equipment** -

**Combat Tactics**

**Actions** -

**Factions**

- Noble House**  
Role:
- City/Town**
- Employee**  
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