

**KHAMAL**  
**"HEADRENDER"**  
**ALGOLUNAKA**

*young adult goliath*  
*lawful neutral*  
*Level 7 barbarian*

**Pronouns:** he/him  
**Occupations:** Executioner  
**Armor Class** 17  
**Hit Points** 87 (TODO H  
**Speed** 40.

**STR DEX CON INT WIS**

20 15 17 12 10

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**Speed** 40.

**STR DEX CON INT WIS**

20 15 17 12 10

**CHA**

12

**Saving Throws**  
**TODO Saving Throws**  
**Skills**  
**Master with 2-handed**  
**weaponsspecifically axes**

**Proficiencies** TODO

**Damage Immunities**  
**TODO Damage Immunities**  
**Condition Immunities**  
**TODO Condition Immunities**  
**Senses** TODO Senses  
**Languages**  
**Common Giant Gol-Kaa Dwarvi**  
**Adjectives** ,

**Special Abilities**

- **Goliath Traits:** Natural Athle  
Stone's Endurance, Mountain  
Born | Rage, Unarmored  
Defense, Danger Sense,  
Reckless Attack, Extra Attac  
Fast Movement, Feral Instinc  
Frenzy, Mindless Rage | Gre  
Weapons Master, Sentinel,  
Mage Slayer

**Special Equipment**

- {"Executioner's Axe"=>"Get  
+1 for each other sentient  
creature it has killed that  
day"}

**Combat Tactics**

**Actions**

**Axe** | Short sword (which basically  
functions as a dagger in his hand)

**Factions**

**ROLEPLAYING**

**Introduction**

The Mountain of man in his  
black mask raises his axe.  
the guard captain's nod, he  
cleanly removes the prisoner  
head

2500 x 3235

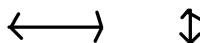


Image Dummy

2500 x 3235  
Image Dummy

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(+5) (+3) (+4) (+1) (+0)

CHA

12  
(+1)

Saving Throws

TODO Saving Throws

Skills

Master with 2-handed weapons specifically axes

Proficiencies

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses

TODO Senses

Languages

Common Giant Gol-Kaav

Adjectives

Special Abilities

- Goliath Traits: Natural Athlete, Stone's Endurance, Mountain Born | Racial Traits: Unarmored Defense, Sense, Reckless Attack, Fast Movement, Instinct | Frenzy, Mountain Rage | Great Weapon Master, Sentinel, Multiattack

Special Equipment

- "Executioner's Axe" (simple weapon, +1 for each other slain creature it has killed in a day)

Combat Tactics

Actions

Axe | Short sword (which basically functions as a dagger in his hands)

Factions

ROLEPLAYING

Introduction

The Mountain of man in his black mask raises his axe. At the guard captain's nod, he cleanly removes the prisoner's head

Appearance

An 8' tall beast of a man, Hairless with green eyes and dark gray skin with black patches. Wears an executioner's mask

Expressions

"He wouldn't survive a day where I come from", "His death is no loss to anyone", "How much do you want to bet?"

Mannerisms

A slight stutter

Motivations

Competition and Justice. Always striving to better himself and do better than he did the day before

Passions

Very passionate about justice and evening the playing field

Secrets

Knows secrets way in and out of the regions dungeons/prisons

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BACKGROUND STORY

<p>Raised in the mountains, Khamal was exiled from his tribe for going into a rage and killing another Goliath during a game of Stubborn-Root. Rather than fending for himself in the mountains, he made his way out into the mainland. After witnessing a gang of orcs attacking a caravan, his sense of fairness required him to intercede and even the odds. The noble saved were so grateful that they invited him into their house.</p><p>His massive size, skill and rage served him well in their service and eventually he was given the job of executioner due to his strength and skill with his axe. He wears the executioner's mask as a badge of honor even though it clearly doesn't offer any anonymity. Lately he has begun to question the rule of those in charge. His culture dictates that those with the best skills for the job should be doing the job, and its starting to become obvious to him that is the case here.</p>

## PERSONALITY

<p>Raised in the mountains, Khamal was exiled from his tribe for going into a rage and killing another Goliath during a game of Stubborn-Root. Rather than fighting for himself in the mountains, he made his way out into the mainland. After witnessing a gang of orcs attacking a caravan, his sense of fairness required him to interfere and even the odds. The noble savages were so grateful that they invited him into their house.</p>  
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