

2500 x 3235

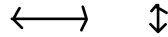


Image Dummy

CURE

Young Adult Warforge
Lawful Neutral
Level 10 Cleric

Pronouns - they/them
Occupations - Moneylender
Armor Class - 17
Hit Points -
65 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS
15	11	17	10	19
(+3)	(+1)	(+4)	(+0)	(+5)

CHA
9 (0)

Saving Throws -
Skills - Medicine; History
Proficiencies -
Proficiency Mod - +4

Languages -
Common Elven
Adjectives -

Special Abilities -

Special Equipment

Combat Tactics
Cure finds combat repugnant and unnecessary and will try to use magic or coins to negotiate out of it. If left without a choice he is a brave and valiant warrior.

Actions

Factions

Church of Mercantile God - Abbot

Merchants' Guild - Journeyman

ROLEPLAYING

Introduction

The moneylenders' temple is quite a site. One of the warforged abbots raises a hand. "Hail. Currency? Borrow or Trade?"

Appearance

Colossal body of metal and stone. Gaudy black & blue, gold trimmed habit. Complex coif set with coins.

Expressions

"Some say prayers to money are sinful. What better way is there?"; "Waukeen watches over safe trade."

Mannerisms

Militant stance and gesticulation. Rubs fingertips together.

Motivations

To expand the glory of venture capitalism as far as they can. Keep all merchants safe from harm.

Passions

Coin. Trade. Waukeen [or similar deity of trade and commerce]. Venture capitalism.

Secrets

CURE

Young Adult Warforge
Lawful Neutral
Level 10 Cleric

Pronouns - they/them
Occupations -
Moneylender
Armor Class - 17
Hit Points -
65 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS
15	11	17	10	19
(+3)	(+1)	(+4)	(+0)	(+5)

CHA
9 (0)

Saving Throws -
TODO Saving Throws
Skills - Medicine; History
Proficiencies - TODO
Damage Immunities -
TODO Damage Immunities
Condition Immunities -
TODO Condition Immunities
Senses - TODO Senses
Languages -
Common Elven
Adjectives -

Special Abilities -

Special Equipment

Combat Tactics
Cure finds combat repugnant and unnecessary and will try to use magic or coins to negotiate out of it. If left without a choice he is a brave and valiant warrior.

Actions -

Factions
Church of Mercantile God - Abbot

Merchants' Guild - Journeyman

ROLEPLAYING

Introduction

The moneylenders' temple is quite a site. One of the warforged abbots raises a hand. "Hail. Currency? Borrow or Trade?"

Appearance

Colossal body of metal and stone. Gaudy black & blue, gold trimmed habit. Complex coif set with coins.

Expressions

"Some say prayers to money are sinful. What better way is there?"; "Waukeen watches over safe trade."

Mannerisms

Militant stance and gesticulation. Rubs fingertips together.

Motivations

To expand the glory of venture capitalism as far as they can. Keep all merchants safe from harm.

Passions

Coin. Trade. Waukeen [or similar deity of trade and commerce]. Venture capitalism.

Secrets

BACKGR STORY

Built by for moneyl the battlep [or similar commerce imbued with trade and capitalism. positions of remain larg of avaricio elves, som proven the speak, and ranks of th

The en this church ridiculously Cure has e practice...v Since his c fervently a expansion commerce fought vali brothers-in merchant e speech aft visiting cor the values lands and temple for the 'Great call it.

These and their f be found in Marketplac Outlands.

Cure is follower of [DeFaye](#) and always acc whether or caravan or prayer to t Eternal.

x 3235



Dummy