

2500 x 3235
↔ ↓
Image Dummy

DEONNE MATTRIEU DeVARIA

young adult half-orc
lawful neutral
Level 5 paladin

Pronouns: he/him
Occupations: Innkeeper
Armor Class 10
Hit Points (TODO Hitdice)
Speed .

STR **DEX** **CON** **INT** **WIS**
18 () 10 14 9 16

CHA
18

Saving Throws
TODO Saving Throws
Skills
Persuasion; Medicine; Nature;
Religion; Insight
Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Orcish Goblinoid Dwarven ,
Adjectives Stoic Survivor ,

Special Abilities

- Divine Sense; Lay on Hands; Divine Smite; Sacred Oath; Extra Attack | Sanctuary; Sleep; Calm Emotions; Hold Person; Emissary of Peace; Rebuke the Violent

Special Equipment

Combat Tactics

Deonne is not to be reckoned with. He attacks fiercely, head-on.

Actions

2500 x 3235
↔ ↓
Image Dummy

ROLEPLAYING

Introduction

Wearing a khopesh, the tall, well-polished half-orc innkeeper claps twice. "We've new guests, people. To your duties."

Appearance

Very fit. Chain skirt and tunic. Half-cloak with two-faced head embroidered on back. Short black hair. Black felt gloves

Expressions

"We've a few rules for the common room. Best ye follow em."; "Eye for eye for eye";

Mannerisms

Stands stoic with one hand on Khopesh at most times. Diligently delegates tasks to servants and employees. Cocks head.

Motivations

Seeks retribution for his years of torture under the Inquisitors in search of the Orcish King of the North.

Passions

Revenge. Providing respite to others in

DEONNE MATTRIEU DeVARIA

young adult half-orc
lawful neutral
Level 5 paladin

Pronouns: he/him
Occupations: Innkeeper
Armor Class 10
Hit Points (TODO Hitdice)
Speed .

STR **DEX** **CON** **INT** **WIS**
18 10 14 9 16

CHA
18

Saving Throws
TODO Saving Throws
Skills
Persuasion; Medicine; Nature;
Religion; Insight

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Common Orcish Goblinoid Dwarven ,
Adjectives Stoic Survivor ,

Special Abilities

- Divine Sense; Lay on Hands; Divine Smite; Sacred Oath; Extra Attack | Sanctuary; Sleep; Calm Emotions; Hold Person; Emissary of Peace; Rebuke the Violent

Special Equipment

Combat Tactics

Deonne is not to be reckoned with. He attacks fiercely, head-on.

Actions

Khopesh (1d8+STR, <i>disarm</i>)

Factions

ROLEPLAYING

Introduction

Wearing a khopesh, the tall, well-polished half-orc innkeeper claps twice. "We've new guests, people. To your duties."

Appearance

Very fit. Chain skirt and tunic. Half-cloak with two-faced head embroidered on back. Short black hair. Black felt gloves

Expressions

Khopesh (1d8+STR,
<i>disarm</i>)

Factions

spite of his tragic life.

Secrets

He seeks to murder the royals who created the Inquisitors; a group of paladins searching for the Orcish King of the North.

Cell3

"We've a few rules for the common room. Best ye follow em."; "Eye for eye for eye"

Mannerisms

Stands stoic with one hand Khopesh at most times. Diligently delegates tasks to servants and employees. Calm head.

Motivations

Seeks retribution for his years of torture under the Inquisitors in search of the Orcish King of the North.

Passions

Revenge. Providing respite to others in spite of his tragic life.

Secrets

He seeks to murder the royals who created the Inquisitors; a group of paladins searching for the Orcish King of the North.