HUGH MANN

young adult human neutral Level 3 rogue

Pronouns: he/him Occupations: Thief

Armor Class 11

Hit Points 22 (TODO Hitdice)

STR

Speed 20.

Skills

12 18

Saving Throws TODO Saving Throws

DEX

Proficiencies TODO

Damage Immunities TODO Damage Immunities **Condition Immunities** TODO Condition Immunities

Senses TODO Senses

Languages Common Draconic,

Adjectives,

Special Abilities Kobold Traits: Darkvision Grovel, Cower & Beg Pack Tactics Sunlight Sensitivity | Sneak Attack Cunning Action | Fast Hands Second -Story Work

INT

12

WIS

9

CHA

8

CON

9

Special Equipment

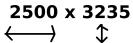
Combat Tactics

Will split into 3 and attack if seriously threatened, but only if cowering doesn't work

Actions

3 Short Swords

<u>Factions</u>



ROLEPLAYING

Introduction

A tall, wobbly, cloaked man bumps you on your way through the crown and clumsily tries to steal your bag

<u>Appearance</u>

Completely covered by a purple cloak, only the snout of a red scaly face poking out occasionally.

Expressions
"We I mean I, am very happy to meet you", "Please don't hurt us I mean Me".
<u>Mannerisms</u>
Slightly off balance
<u>Motivations</u>
Treasure!
Passions
Treasure!
Secrets
Hugh Mann is in fact 3 kobolds stacked on top of each other in a cloak pretending to be a person
Background
Looking for a way to gather more treasure for their tribe, Hugh Mann had the brilliant idea of pretending to be a human to infiltrate their society and steal treasure from the inside. It's not going very well for them, but at least they've been able to move about town without attracting too much attention