



LUCRETIA VERADA

Middle Aged Adult Human
 Chaotic Good
 Level 0 Civilian / Commoner

Pronouns: she/her
Occupations:
 Innkeeper/Madame
Armor Class 11
Hit Points
 42 (TODO Hitdice)
Speed 30.

STRDEXCONINTWIS
 1211121318
 (+1)(+1)(+1)(+2)(+4)

CHA
 17
 (+4)

Saving Throws
 TODO Saving Throws
Skills
 Runs a tight ship. Skilled in finance and information brokering
Proficiencies
Damage Immunities
 TODO Damage Immunities
Condition Immunities
 TODO Condition Immunities
Senses TODO Senses
Languages Common, Elvish, Dwarvish,
Adjectives

Special Abilities

Special Equipment

Combat Tactics

She'll only fight long enough for her security arrive

Actions

-

Factions

A Thieve's/Assassin's Guild

2500 x 3235



Image Dummy

ROLEPLAYING

Introduction

A kindly-looking older woman sits behind the front desk of the inn. "How can I help y'all darlings?"

Appearance

Mid-50's, well-dressed, dyed-brown hair and brown eyes and lot's of makeup. Fairly non-descript, but very presentable

Expressions

"How many beds will you need this evening?", "Are you interested in some companionship during your stay"

Mannerisms

Very fluid with soft slow gestures and an almost musical voice

Motivations

Money and comfort

Passions

Singing and painting. The Inn is decorated with her paintings

Secrets

She knows who in town is cheating on their spouses and with whom

LUCRETIA VERADA

Middle Aged Adult Human
 Chaotic Good
 Level 0 Civilian / Commoner

Pronouns: she/her
Occupations:
 Innkeeper/Madame
Armor Class 11
Hit Points
 42 (TODO Hitdice)
Speed 30.

STRDEXCONINTWIS
 1211121318
 (+1)(+1)(+1)(+2)(+4)

CHA
 17
 (+4)

Saving Throws
 TODO Saving Throws
Skills Skills Runs a tight ship. Skilled in finance and information brokering

Proficiencies TODO

Damage Immunities
 TODO Damage Immunities
Condition Immunities
 TODO Condition Immunities
Senses TODO Senses
Languages Common, Elvish, Dwarvish,
Adjectives

Special Abilities
Special Equipment

Combat Tactics

She'll only fight long enough for her security arrive

Actions

Hand Crossbow |
 Dagger

Factions

A Thieve's/Assassin's Guild

ROLEPLAYING

Introduction

A kindly-looking older woman sits behind the front desk of the inn. "How can I help y'all darlings?"

Appearance

Mid-50's, well-dressed, dyed-brown hair and brown eyes and lot's of makeup. Fairly non-descript, but very presentable

Expressions

"How many beds will you need this evening?", "Are you interested in some companionship during your stay"

Mannerisms

Very fluid with soft slow gestures and an almost musical voice

Motivations

Money and comfort

Passions

Singing and painting. The Inn is decorated with her paintings

Secrets

She knows who in town is cheating on their spouses and with whom

BACKGROUND STORY

Lucertia is the proud owner of The Verada Inn. Unlike most Inns, The Verada doesn't have a tavern attached, it's just an Inn. She prides herself on having clean comfortable rooms at a reasonable price and does good business here. The bulk of her income, however, comes from her harem of escorts. The Verada has a reputation as something of a "No tell, Motel". Lucertia is a stern mistress who runs a tight ship and wont take any crap from anybody. She's been at this game for a long time and knows exactly what she's doing. While friendly and gracious with customers, she won't accept any disrespect and has "security" on hand at all times to handle any problem customers or if necessary, escorts.