

# x 3235 Dummy

# LEO WHETMOORE

Young Adult Dwarf Level 10 Rogue

Pronouns - he/him Occupations - Tavern Keeper **Armor Class - 10** Hit Points - 74 (TODO Hitdice) Speed - 30.

STR	DEX	CON	INT	WIS	CHA
10	18	12	15	13	17
(+0)	(+4)	(+1)	(+3)	(+2)	(+4)

#### Saving Throws -Skills -

Acrobatics; Athletics; Persuasion; Thieves' tools; Disguise kit; Forgery kit **Proficiencies** -

Proficiency Mod - +4

### Languages -

Common Dwarven; Elven Undercommon Adjectives -

### **Special Abilities**

### **Special Equipment**

### **Combat Tactics**

Leo is no coward. He will, however, try to avoid or escape combat because of his belief that his worth as leader of the Lythiad assembly is more important than proving his mettle in a single battle.

### **Actions**

### **Factions**

The Lythiad Assembly Role: Seanair (Leader)

ROLEPLAYING

### Introduction

Polishing a tankard & amp: leaning against the frame of the kitchen entrance, a mysterious figure says, "what can I git ye?"

2500 x 323

Image Dun

### **Appearance**

Lithe hill dwarf. Bald head & amp; braided orange beard. Waxed moustache. White long undershirt, suspenders, baggy

### Expressions

"Ye know yer own business, even?"; "Oy, grub n ale and a few curiosities for ya?"; "Time'll do ya no favors, friend";

### **Mannerisms**

and deliberate movement. Nonchalant. Intermittent glances to corners of room. Flips broken pocket watch gently.

### Motivations

To grow his underground organized crime syndicate beyond the current city. Murder of royals. Accrual of wealth.

Wealth and power. Leo is ruthless in his pursuit of these things.

Leo's Tavern, "The Lion's Mane", is a front for his organized crime syndicate.

# LEO WHETMOORE

Young Adult Dwarf Neutral Evil Level 10 Rogue

Pronouns - he/him Occupations -Tavern Keeper Armor Class - 10 Hit Points -74 (TODO Hitdice) **Speed -** 30.

STR DEX CON INT WIS 10 18 12 15 13 (+0)(+4)(+1)(+3)(+2)

(+4)

Saving Throws -Saving Throws -Skills -

Acrobatics; Athletics; Persuasion: Thieves' tools: Disguise kit; Forgery kit Proficiencies -

### Languages -

Common Dwarven; Elven Undercommon Adjectives -

### **Special Abilities**

# **Special Equipment**

### **Combat Tactics**

Leo is no coward. He will, however, try to avoid escape combat because of his belief that his worth as leader of the Lythiad assembly is more important than proving his mettle in a single

### Actions

### **Factions**

The Lythiad **Assembly** 

Role: Seanair (Leader)

### ROLEPLAYING

#### Introduction

Polishing a tanka &amp: leaning again the frame of the kitch entrance, a mysteric figure says, "what car git ye?"

### **Appearance**

Lithe hill dwarf. B head & braid orange beard. Wax moustache. White lo undershirt, suspende baggy jerkins.

### **Expressions**

"Ye know yer own business. even?"; "Oy, grub n ale and a few curiosities for ya?"; "Time'll do ya no favors, friend";

#### **Mannerisms**

Slow and delibera movement. Nonchala Intermittent glances corners of room. Fl broken pocket wat gently.

### **Motivations**

To underground organiz crime syndicate beyo the current city. Murc of royals. Accrual wealth.

### **Passions**

Wealth and pow Leo is ruthless in pursuit of these things.

### Secrets

Leo's Tavern, "T Lion's Mane", is a fro for his organized crit syndicate.