

# DHARJA

Late Middle Age Wood Goblin  
Neutral Good  
Level 0 Civilian

**Pronouns:** he/him  
**Occupations:**  
Custodian at Lady Sybil's Hospital  
**Armor Class** 9  
**Hit Points** 4 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
9 (0)	9 (0)	14 (+2)	14 (+2)	5 (-2)

**CHA**  
6  
(-2)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Human, goblin, dwarvish.,  
**Adjectives** Meek,

## Special Abilities

## Special Equipment

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- 
- 

## Combat Tactics

## Actions

## Factions



# ROLEPLAYING

## Introduction

The moonlit street is empty but for a pigeon-toed man, eyes down, mop under arm, shuffling slowly in a straight line.

## Appearance

Shy, awkward, fearful. Brimming with suppressed creativity. Moustache, liver spots in cheeks, yellow eyes.

## Expressions

"I don't know as if I can answer that"  
"What would the Vivian Girls think?"  
"We should start a society together."

## Mannerisms

Brushing strands of grey hair over eye speaking with hand over mouth to block spittle.

## Motivations

## Passions

Dharja yearns for a world in which a goblin children are free to eat snot and masturbate; his yearning fuels his art.

## Secrets

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## Secrets

# BACKGROUND STORY

The town of Hovering Heights [any small settlement], located in the rim of the Pallisade Mountains [Any small to medium Mountain Range] isn't renown for much besides some breads and fruit farming. The peoples of Hovering Heights all long for some kind of excitement and Dharja is no exception.

Raised in a very humble household of goblinoids repressed into commoners, Dharja learned the skills of his parents, who were general caretakers contracted by local merchants and innkeepers. He longed for adventure and to unleash what he believed to be a vast creative potential within him, but has never had the chance. Instead, he's largely resigned himself to shuffling about with a mop through Lady Sybil's hospital for the infirm.