

TRISTETH MULHOLLAND

Elderly Human
Neutral
Level 2/2 Rogue; Cleric

Pronouns: he/him
Occupations: Gravekeeper
Armor Class 11
Hit Points
35 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
13	9	9	14	11
(+2)	(0)	(0)	(+2)	(+1)

CHA
15
(+3)

Saving Throws
TODO Saving Throws
Skills
Gravekeeping; Embalming;
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities

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2500 x 3235
Image Dummy

ROLEPLAYING

Introduction

Leaves his post to find supplies at the nearest market; Often visits the alehouse for some grub and a good drunk

Appearance

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Leaves his post to find supplies at the nearest market; Often visits the alehouse for some grub and a good drunk

Appearance

Lanky, with a curved spine and potbelly.

Expressions

"It is what it is"; "Love", "Dear", "Honey", "Sweetie".

Mannerisms

Sucks breath when cogitating; overfeeds pets

Condition Immunities

Senses

Languages

Dwarven

Adjectives

Dim,

Special Abilities

-

Special Equipment

Combat Tactics

Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.

Actions

-

Factions

Order of Selune [Any Good Moon God] -

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Actions

-

Factions

Order of Selune [Any Good Moon God]

with treats.

Motivations

To keep those departed in his graveyard safe from disturbances and their stones and cryptfaces well-kept and beautiful for visitors.

Passions

Pet otters and pet raven; bastard son; wandering The Chalk.

Secrets

Created the world's first Ansible, and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity.

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