

# GOLOMIR CRAAG

Middle Aged Adult Orc Chaotic Good Level 7 Ranger

**Pronouns -** he/him **Occupations -**

Pissprophet; Cunning Man; Hedge Wizard

Armor Class - 16 Hit Points -61 (TODO Hitdice) Speed - 30.

 STR
 DEX
 CON
 INT
 WIS

 14
 17
 14
 10
 16

 (+2)
 (+4)
 (+2)
 (+0)
 (+3)

**CHA** 9 (0)

x 3235

Dummy

Saving Throws -

Medicine; Animal Handling; Nature; Persuasion; Survival

Proficiencies -

**Proficiency Mod - +3** 

Languages -

Common Goblin Orcish Sylvan

Adjectives -

**Special Abilities** 

**Special Equipment** 

**Combat Tactics** 

Golomir is fierce in combat. He will begin by entangling foes with the chain attached to the hilt of his sickle and follow up with a vicious swipe.

Actions

**Factions** 

Seelie Fey [Goodaligned Fey]

Role:

Order of the Satyr

Role:

Image Dummy

# ROLEPLAYING

#### Introduction

A lithe Orc with wild ram horns and strangely patterned skin bumps into you, proclaiming, "Ay, yer piss smells off".

# **Appearance**

Wiry. Wild curly bluetinted hair. Veins surge beneath grey skin. Various bobbles hang from clothes. His shadow dances.

### **Expressions**

"Religion is for the weak. The faeries provide more hope and healing"; "Can call me cunning but I divine more than luck"

### Mannerisms

Joyfully hums or mumbles romantic tunes. Plays with multiple Hoodoo faery dolls. Obsessively twists hair with a finger.

# **Motivations**

Driven to unearth folklore of various rural regions. Seeks to downplay any influence of witches. Spreads literacy.

### **Passions**

Golomir must wander. Loves creating trinkets and bobbles, like amulets and omens.

# **Secrets**

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**Saving Throws -**

TODO Saving Throws **Skills** -

Modicina

Medicine; Animal Handling; Nature; Persuasion; Survival

Proficiencies - TODO

**Damage Immunities -**TODO Damage Immunities

Condition Immunities - TODO Condition

Immunities

**Senses -** TODO Senses **Languages -**

Common Goblin Orcish Sylvan

**Adjectives** -

**Special Abilities** 

**Special Equipment** 

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# BACKG STORY

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Golomir gained access to the Fey wild through a pact with an Old Forgotten God considered evil.

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