TRISTETH MULHOLLAND

elderly human
neutral
Level 2/2 rogue; cleric

Pronouns: he/him
Occupations: Gravekeeper
Armor Class 11
Hit Points 35 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS	CHA
13 ()	9	9	14	11	15

Saving Throws TODO Saving Throws
Skills Gravekeeping; Embalming;

Proficiencies TODO

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Dwarven ,
Adjectives Dim ,

Special Abilities

- Uncanny Evasion | Cleric Spells: Healing Word, Guidance, Spare the Dying, Sacred Flame, Bane, Bless.

Special Equipment

Combat Tactics

Tristeth will, more often than not, flee combat. Should that not be an option he will face-off with the weakest opponent possible.
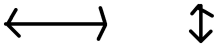
Actions

Dagger | Fist

Factions

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ROLEPLAYING

Introduction

Leaves his post to find supplies at the nearest market; Often visits the alehouse for some grub and a good drunk

Appearance

Lanky, with a curved spine and potbelly.

Expressions

"It is what it is"; "Love", "Dear", "Honey", "Sweetie".

Mannerisms

Sucks breath when cogitating; overfeeds pets with treats.

Motivations

To keep those departed in his graveyard safe from disturbances and their stones and cryptfaces well-kept and beautiful for visitors.

Passions

Pet otters and pet raven; bastard son; wandering The Chalk.

Secrets

Created the world's first Ansible, and named it, too. Tristeth has colluded with evil necromancers/warlocks to sacrifice the bodies at his gravesite to their deity.

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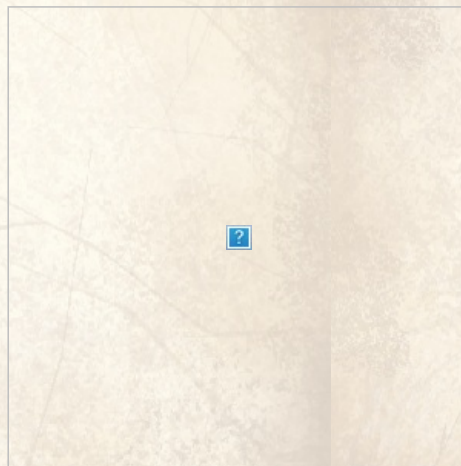
CELL 2 **Special Equipment**

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bottom stats 2

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