

GEX

Middle Aged Adult
Changeling
Chaotic Neutral
Level 7 Rogue

Pronouns: they/them
Occupations: Spy
Armor Class 14
Hit Points
52 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
12	16	13	19	13
(+1)	(+3)	(+2)	(+5)	(+2)

CHA
17
(+4)

Saving Throws
TODO Saving Throws
Skills Espionage Spying
Proficiency with Disguise
Forgery and Poison kits
thieve's and tinker's tools
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common
Undercommon Elvish
Dwarvish Thieve's Cant
Adjectives

Special Abilities

-

Special Equipment

-

Combat Tactics

Stealth and Surprise

Actions

-

Factions

A Thieve's/Assassin's Guild

A Political Party

A Noble House or Guild

2500 x 3235

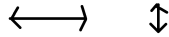


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ROLEPLAYING

Introduction

An unassuming generic fellow approaches their table and slyly drops a note.

Appearance

White hair, gray skin and bone thin with long limbs and colorless eyes. But the party will never see that face

Expressions

Completely depends on who they're impersonating

Mannerisms

Completely depends on who they're impersonating

Motivations

Information is power

Passions

In they're spare time they are an actor and musician in small local productions

Secrets

They know all the secrets, and so do the people they work for

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BACKSTORY

They were exiled as misdeeds. They traveled with distrust and persecution of their own. Has always been a pe when in the they were changeling out of town audience that point, approach a spy master the ways of gathering comes to t is no one b

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