

500 x 3235



Image Dummy

2500 x 3235  
Image Dummy

**CORBRIN THULEBARD**  
*Older Adult Dwarf  
Lawful Good  
Level 7 Fighter*

---

**Pronouns** - he/him  
**Occupations** - Armory Clerk  
**Armor Class** - 14  
**Hit Points** - 87 (TODO Hitdice)  
**Speed** - 25.

---

STR	DEX	CON	INT	WIS	CHA
18	11	14	13	16	12
(+4)	(+1)	(+2)	(+2)	(+3)	(+1)

---

**Saving Throws** -  
**Skills** -  
Very knowledgeable about arms and armor  
**Proficiencies** -  
**Proficiency Mod** - +3

---

**Languages** - Common Elvish Dwarvish  
**Adjectives** -

---

**Special Abilities** -

**Special Equipment**

**Combat Tactics**  
He doesn't fight anymore, but if pressed into it he will summon and Echo Avatar to do his fighting for him at a distance

**Actions** -

**Factions**  
**Military/Watch**  
Role:  
**Adventurer's Guild**  
Role:

**ROLEPLAYING**

---

**Introduction**  
A Gruff weathered-looking, one-armed dwarf stands behind the counter of the armory. "What kin Ah do ya for, citizen?"

**Appearance**  
Weathered, scarred, broad, stout and missing his left arm. A long graying beard and braided gray hair in leather armor

**Expressions**  
"We offer the sharpest steel in the land". "We do do custom work, but it'll cost ya"

**Mannerisms**  
Rubs the stump of his arm and strokes his beard

**Motivations**  
To peacefully live out his retirement stress free, make some money, and sell some fine arms and armor

**Passions**  
Stories of lore and battle

**Secrets**  
knows who's been buying what

**CORBRIN THULEBARD**  
*Older Adult Dwarf  
Lawful Good  
Level 7 Fighter*

---

**Pronouns** - he/him  
**Occupations** - Armory Clerk  
**Armor Class** - 14  
**Hit Points** - 87 (TODO Hitdice)  
**Speed** - 25.

---

STR	DEX	CON	INT	WIS
18	11	14	13	16
(+4)	(+1)	(+2)	(+2)	(+3)

---

**CHA**  
12  
(+1)

---

**Saving Throws** -  
**Saving Throws** -  
**Skills** -  
Very knowledgeable about arms and armor  
**Proficiencies** -

---

**Languages** - Common Elvish Dwarvish  
**Adjectives** -

---

**Special Abilities** -

**Special Equipment**

**Combat Tactics**  
He doesn't fight anymore, but if pressed

**ROLEPLAYING**

---

**Introduction**  
A Gruff weathered-looking, one-armed dwarf stands behind the counter of the armory. "What kin Ah do ya for, citizen?"

**Appearance**  
Weathered, scarred, broad, stout and missing his left arm. A long graying beard and braided gray hair in leather armor

**Expressions**  
"We offer the sharpest steel in the land". "We do do custom work, but it'll cost ya"

**Mannerisms**  
Rubs the stump of his arm and strokes his beard

**Motivations**  
To peacefully live out his retirement stress free, make some money, and sell some fine arms and armor

**Passions**  
Stories of lore and battle

**Secrets**  
knows who's been buying what

into it he will summon  
and Echo Avatar to do his  
fighting for him at a  
distance

**Actions**

-

**Factions**

**Military/Watch**

Role:

**Adventurer's Guild**

Role: