## CAPTAIN WHEEL

young dragonborn (gold) neutral Level 5 civilian

Pronouns: he/him Occupations:

Sailor; Slaver; Performe **Armor Class 11** Hit Points 45 (TODO H Speed 30.

STR DEX CON INT WIS 13 () 13 12 8 12

CHA

11

### **Saving Throws**

**TODO Saving Throws** Skills

Performance; Persuasion Deception

**Proficiencies Damage Immunities** 

**TODO Damage Immunit Condition Immunities TODO Condition Immuni** 

Senses TODO Senses Languages

Common Draconic Elvisl Adjectives Bold,

# Image Dummy

2500 x 3235

### **Special Abilities**

 Bardic Inspiration | Breath Weapon

### **Special Equipment**

- Beautiful Doss lute
- fashioned from olive with a neck of scen rosewood
- inlaid with ivory.

# 2500 x 3235 $\longleftrightarrow$

Image Dummy

### ROLEPLAYING

### Introduction

Captain Wheeler will offer to sail a party t a distant land. He may be encountered during a slave trade or some other trade of foreign goods.

### **Appearance**

A tall and flambouyantly dressed golden Dragonborn. His shining gold scales are well kept and freckled with dark red umber. He carries a beautiful Doss Lute with flourishing vigor as if he wants all to see his prize posession.

#### Expressions

"Ever been trapped in a storm at sea? Your personal problems disappear into the foam of the waves"; "Slaving is slaving. Aren't we all slaves to something?"; "Everyone has a price. Just some are aware of it"; "Not my problem"

#### **Mannerisms**

Wheeler is almost constantly swaying as

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> **Saving Throws TODO Saving Throws** Skills Performance; Persuasion; **Deception**

### **Proficiencies TODO**

**Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses** Languages Common Draconic Elvish, Adjectives Bold,

#### **Special Abilities**

 Bardic Inspiration | Fire Brea Weapon

### **Special Equipment**

- Beautiful Doss lute
- fashioned from olivewood wi a neck of scented rosewood
- inlaid with ivory.

### **Combat Tactics**

Wheeler will always try to beat combatants to the punch, opening with a flailing solo to <i>heat metal</i> on their weapons or something equally problematic, thereafter turning to his breath weapon and longsword.

### Actions

Longsword

**Factions** 

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### **Actions**

Longsword

#### **Factions**

though some shanty is playing in his head. He often bursts into rousing shanties while adventuring or even just browsing a market place. This is especially likely when the ale is flowing.

### **Motivations**

He isn't dismayed by slaving, per se, but instead hopes to 'refine' the trade by only including particular races or economic positions. Does he prefer dwarves? The poor? What do the clientele think are the most worthy? Wheeler just goes with it.

#### **Passions**

Sailing; Music, shanties in particular;

### Secrets

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