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Sorsha Silvanya

**2500 x 3235**  
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Image Dummy

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Sorsha Silvanya

**Sorsha Silvanya**

**middle aged adult Elf**

**Neutral**

**Level 9/7 Artificer/Rogue Armorer/Spy**

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**Pronouns -**

She/her

**Occupations -**

Scientist/Spy

**Armor Class -**

19

**Hit Points -**

87 (TODO Hitdice)

**Speed -**

30.

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**STR**

12 (+1)

**DEX**

18 (+4)

**CON**

14 (+2)

**INT**

19 (+5)

**WIS**

13 (+2)

**CHA**

19 (+5)

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**Saving Throws -**

**Skills -**

{ "High Elf Abilities"=>[ { "Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim light", "Keen Senses"=>"Proficiency in Perception", "Fey Ancestry"=>"Advantage on saving throws against being charmed and immune to sleep magic", "Trance"=>"Doesn't need to sleep. Meditating for 4 hours counts as a long rest", "Elf Weapons Training"=>"Proficiency with the longsword, shortsword, longbow and shortbow", "Cantrip"=>"Minor Illusion" } ], "Artificer Abilities"=>[ { "Magical Tinkering"=>"Can invest a spark of magic into mundane objects with a touch - Bright Light, Record Message, Record Sound or Odor, Create Picture or Text", "Spellcasting"=>[ { "Description"=>"Requires Powered Armor as Spellcasting focus", "Spell DC"=>17, "Cantrip"=>"Mage Hand, Mending, Message", "1st Level"=>"Alarm, Detect Magic, Disguise Self, Identify", "2nd Level"=>"Alter Self, See Invisibility, Invisibility", "3rd Level"=>"Dispel Magic, Tiny Servant" } ], "Infuse Item"=>"Imbue mundane items with magical infusions, turnig them into magic items. Can attune to that item immediately, Knows 6 Infusions, Can Infuse 3 Items at a time", "The Right Tool for the Job"=>"Can produce any set of artisan's tools with 1 hour work", "Tool Expertise"=>"Smith's Tool proficiency bonus is doubled", "Flash of Genius"=>"Can use a reaction to add intelligence modifier to his or another creature within 30' to ability checks or saving throws" } ], "Armorer Abilities"=>[ { "Tool Proficiency"=>"Proficiency with Thieve's Tools, Smith's Tools and Heavy Armor", "Spellcasting"=>[ { "Description"=>"Requires Powered Armor as Spellcasting focus", "Spell DC"=>17, "3rd Level"=>"Magic Missile, Shield", "5th Level"=>"Mirror Image, Shatter", "9th Level"=>"Hypnotic Patetrn, Lightning Bolt" } ], "Power Armor"=>"Powered Armor ignores strength requirements, can be used as his spellcasting focus, cannot be removed against his will and covers his entire body", "Infiltrator Armor"=>"Powered armor has the Lightning Launcher, Powered Steps & Second Skin abilities", "Extra Attack"=>"Can take a second attack action each turn", "Armor

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**Proficiencies -**

**Proficiency Mod -**

+2

**Languages -**

Common Elvish Sylvan Gnomish Draconic Infernal Goblin

**Adjectives -**

Reserved, Cunning, Decietful,

**Special Abilities**

**Special Equipment**

**Combat Tactics**

**Actions**

**Factions**

**Collegium Imaginata**

Role: *Scientist and Espionage/Communications Expert*

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## Roleplaying

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### Introduction

The sharp-featured Elf looks the short, fat Gnome up and down /"I've got the information you were looking for Oswald/"

### Appearance

Short, thin and Sharp-featured, with pinned-up light-brown hair, a youthfulness the belies her actual age

### Expressions

*Information is the highest of currency*

*It's not who you know, it's what you know about who*

*I see you*

### Mannerisms

any mannerisms she has are for your benefit not hers

**Motivations**

Compiling as much information about everything as possible

**Passions**

Opening lines of mass public worldwide communication

**Secrets**

Passes information back to her poeple

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# Sorsha Silvanya

**middle aged adult Elf**  
**Neutral**  
**Level 9/7 Artificer/Rogue Armorer/Spy**

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Adjectives -

Reserved, Cunning, Deceitful,

Special Abilities

-

## Special Equipment

-

-

-

-

-

-

-

## Combat Tactics

Very reluctant to fight unless forced

## Actions

-

## Factions

### Collegium Imaginata

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# Roleplaying

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## **Passions**

Opening lines of mass public worldwide communication

## **Secrets**

Passes information back to her poeple

# **Background Story**

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Sorsha Silvanya is roughly 400 years old and spent a long time as a spy for her people in lands of men. About 70 or so years ago, she discovered an interest in artifice, especially in communication technologies. She not only sees it as an avenue to improve her reconnaissance skills, but as a potential way to improve society as a whole and possibly make a significant amount of money. Her work in developing these technologies attracted the attention of Oswald Vardklemp and the Collegium, She saw it as an opportunity to advance her work and to keep an eye the other members and their work. She has a strong woking knowledge of communication magics but is attempting to develop communication technologies that don't require the use of magic (ie. telephony) so they are available for all people.