

Foreatha Leaffoot

FOREATHA LEAFFOOT

Young Adult Elf  
Lawful Good  
Level 8 Druid Circle Of Stars

**Pronouns** - she/her  
**Occupations** - Herbalist  
**Armor Class** - 13  
**Hit Points** - 67 (TODO Hitdice)  
**Speed** - 35.

STR	DEX	CON	INT	WIS	CHA
13	15	14	17	19	17
(+2)	(+3)	(+2)	(+4)	(+5)	(+4)

**Saving Throws** -  
**Skills** -  
{ "Elf Abilities"=>{ "Fey Ancestry"=>"Advantage on saving throws againsts charm and immune to sleep magic", "Darkvision"=>"Can see 60 in dim light as though it was bright light and in darkness as if it was dim light", "Keen Senses"=>"You have proficiency in the Perception skill", "Trance"=>"Elves don't need to sleep. Instead, they meditate deeply, remaining semiconscious, for 4 hours a day. (The

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## ROLEPLAYING

### Introduction

A beautiful Elf greets you at the market table covered in herbs and lotions “Greetings my Children, how may I serve you”

### Appearance

Beautiful, long blonde hair and long flowing earth-toned robes. A shimmering glint of stars in her piercing emerald eyes

### Expressions

*Allow nature to heal what man has harmed*

*May the stars guide your soul home*

### Mannerisms

She moves in large sweeping motions. Her eyes literally sparkle

### Motivations

Service to her Nature Gods, Helping and healing people

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### Passions

She loves to help people. She is passionate about helping those in need. She can be very caring.

### Secrets

She can see the future in the stars.



appears on you. When you activate this form, and as a bonus action on your subsequent turns while it lasts, you can make a ranged spell attack, hurling a luminous arrow that targets one creature within 60 feet of you. On a hit, the attack deals radiant damage equal to 1d8 + your Wisdom modifier.", "Chalice"=>"A constellation of a life-giving goblet appears on you. Whenever you cast a spell using a spell slot that restores hit points to a creature, you or another creature within 30 feet of you can regain hit points equal to 1d8 + your Wisdom modifier.", "Dragon"=>"A constellation of a wise dragon appears on you. When you make an Intelligence or a Wisdom check or a Constitution saving throw to maintain concentration on a spell, you can treat a roll of 9 or lower on the d20 as a 10", "Cosmic Omen"=>[{"Description"=>"you learn to use your star map to divine the will of the cosmos. Whenever you finish a long rest, you can consult your Star Map for omens. When you do so, roll a die. Until you finish your next long rest, you gain access to a special reaction based on whether you rolled an even or an odd number on the die -", "Weal (even)"=>"Whenever a creature you can see within 30 feet of you is about to make an attack roll, a saving throw, or an ability check, you can use your reaction to roll a d6 and add the number rolled to the total.", "Woe (odd)"=>"Whenever a creature you can see within 30 feet of you is about to make an attack roll, a saving throw, or an ability check, you can use your reaction to roll a d6 and subtract the number rolled from the total"}]]]]

**Proficiencies -**  
**Proficiency Mod -** +3

**Languages -**  
Common Elvish Dwarvish Halfling Druidic  
**Adjectives -** Sweet, Caring, Peaceful,

- Special Abilities** -
- Special Equipment** -
- Combat Tactics** Will try not to fight
- Actions** -
- Factions**

**Druid Circle**  
Role:

**Elf Clan**  
Role:

**Chamber of Commerce**  
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