



# CAPTAIN DOOMSMITH STUMPTOOTH

Middle Aged Adult Half-Orc  
Chaotic Neutral  
Level 10 Rogue

**Pronouns:** he/him  
**Occupations:** Pirate  
**Armor Class** 14  
**Hit Points**  
76 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
18 (+4)	15 (+3)	16 (+3)	9 (0)	10 (+0)

## CHA

12  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills** He's one hell of a sailor  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common, Orcish, Thieve's Cant,  
**Adjectives**

## Special Abilities

Sneak Attack, Cunning Action, Uncanny Dodge, Evasion | Fancy Footwork, Rakish Audacity, Panache | Darkvision, Menacing, Relentless Endurance, Savage Attacks

## Special Equipment

Sailor's Ear Stud Sailor's Earring

## Combat Tactics

Sneak Attacks when possible, but will go headlong into melee if forced

## Actions

Cutlass | Knife

## Factions

The Skurge's Crew

Possibly a Thieve's Guild

2500 x 3235



Image Dummy

# ROLEPLAYING

## Introduction

A ship crashes out of the fog into the side of your boat, A large Half-Orc at the helm shouting "Prepare to Board!"

## Appearance

A Massive Figure dressed in leathers & pirate robes with a big captain's hat with feathers and one long tusk protruding

## Expressions

"Prepare to be boarded". "Well what of treats have we here mateys?", "Feed them to the sharks!"

## Mannerisms

He walks with a flourish like he's imitating Errol Flynn with a peg leg, though he doesn't have a peg leg

## Motivations

Booty and violence for the sake of b and violence

## Passions

Pirate history. He's a fanboy for famous the pirates that came before him and really wants to be them

## Secrets

His real name is Wendell Smitty and was born in a wealthy suburb

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# BACKGROUND STORY

Growing up in a wealthy port-side community, Doomsmith heard many stories about the audacious raids of local pirates. He thus became fascinated with pirates at an early age. His parents paid for yachting lessons for him and encouraged hobby and role playing. When his parents died in a tragic carriage accident, Doomsmith cracked, stole a ship, renamed it "The Skurge" and headed out to see. He used what was left of his parents' monies to recruit a loyal crew and head off to emulate his childhood hero's. In the time since, he has developed a reputation for ruthlessness if not necessarily efficiency. He is definitely not fond of anyone calling his bluff.