

# SLIZZ'NEK

Middle Aged Adult Other (You Will Be Asked To Specify) Chaotic Neutral Level Civilian / Commoner

Pronouns - he/him
Occupations - Dockworker
Armor Class - 14
Hit Points 43 (TODO Hitdice)
Speed 30 walking, 30 swimming.

STR DEX CON INT WIS 18 11 17 9 14 (+4)(+1)(+4)(0)(+2)

CHA 8 (-1)

x 3235

1

Dummy

Saving Throws -Skills -Proficiencies -Proficiency Mod -

Languages -Common Draconic Aquan Adjectives -

# Special Abilities Special Equipment

#### **Combat Tactics**

He's not keen to fight, but he won't go out of his way to avoid one. He's not much on tactics, he'll claw,

Image Dummy

## ROLEPLAYING

#### Introduction

A gruff and scaly lizardfolk pushes past you, guiding a cart full of crates down the dock. "Outta da way, softskin!"

#### **Appearance**

Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth

### **Expressions**

"Y'all softskins don't know how to live", "Gotta get my work done, it's almost time to eat"

# Mannerisms

Clumsy and slow

# SLIZZ'NEK

Middle Aged Adult Other (You Will Be Asked To Specify) Chaotic Neutral Level Civilian / Commoner

Pronouns - he/him
Occupations Dockworker
Armor Class - 14
Hit Points 43 (TODO Hitdice)
Speed 30 walking, 30 swimming

TR BEY CON INT WIS

# ROLEPLAYING

## Introduction

A gruff and scaly lizardfolk pushes past you, guiding a cart full of crates down the dock. "Outta da way, softskin!"

#### **Appearance**

Greenish-brown scaly hard skin, small beady eyes. Massive muscular build with claws and sharp jagged teeth

#### **Expressions**

"Y'all softskins don't know how to live", "Gotta get my work done, it's almost time to eat"

#### **Mannerisms**

Clumsy and slow moving

## Motivations

Food

#### **Passions**

also food

Secrets

# BACKG Story

The swam Slizz'nek become a city at bordering between much to t local lizar But as a adapts. Ta docks "softskins" male" i uncultured temperam works ha enough to food that being ter generally disrespect that has lands, he bribed to smuaaling

bite and slash with his tale until he wins or loses

Actions

**Factions** 

His Tribe Role:

Thieve's Guild

Role:

e moving

**Motivations** 

Food

**Passions** 

also food

Secrets

he occasionally helps smuggle goods passed port officials 18 11 17 9 14 (+4)(+1)(+4) (0) (+2)

8 (-1)

> Saving Throws -Saving Throws -Skills -Proficiencies -

Languages -Common Draconic Aquan Adjectives -

## **Special Abilities**

# **Special Equipment**

#### **Combat Tactics**

He's not keen to fight, but he won't go out of his way to avoid one. He's not much on tactics, he'll claw, bite and slash with his tale until he wins or loses

#### **Actions**

#### **Factions**

His Tribe Role: Thieve's Guild Role: he occasionally helps smuggle goods passed port officials

the docks