

2500 x 3235  
Image Dummy

## NARMANALETH

elderly Kalashtar  
lawful good  
Level 20 shaman

---

**Pronouns:** he/him  
**Occupations:** Hermit  
**Armor Class** 13  
**Hit Points** 173 (TODO Hitdice)  
**Speed** 20.

---

STR	DEX	CON	INT	WIS
8	11	14	18	20

---

**CHA**  
20

---

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Herbalism and Potion Making  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Common Quori Celestial  
**Adjectives** ,

---

**Special Abilities**

- Kalashtar Traits: Du Mental Discipline M Psychic Glamour Se from Dreams | Tote Raven Ironwood Sk Explorer Spiritual M Sight Primal Protec Spiritual Connection of Life Spiritual Wh Eternal Favor Spirit Warrior | Sixth Sens Spiritual Possession Between Worlds V Spirits Grand Sham of Spirits | Path of t Spiritual Guide Gho Spiritual Focus Spir | Wild Talent Tower Will Metabolic Cont Telepathic Telekine

## ROLEPLAYING

### Introduction

In small clearing, a leathery old man tends a small pot over a fire. "The Spirits said you would come. Please sit"

### Appearance

Heavily tanned and wrinkled with long gray hair Loose-fitting animal hide armor and linen clothes and cloudy white eyes

### Expressions

"The Spirits have spoken", "Your path is clear to me", "Il-Yannah surrounds you with its light"

### Mannerisms

Needs staff to walk, very hunched and has tremors

### Motivations

## NARMANALETH

elderly Kalashtar  
lawful good  
Level 20 shaman

**Pronouns:** he/him  
**Occupations:** Hermit  
**Armor Class** 13  
**Hit Points** 173 (TODO Hitdice)  
**Speed** 20.

STR	DEX	CON	INT	WIS
8	11	14	18	20

**CHA**  
20

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Herbalism and Potion Making

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Common Quori Celestial ,  
**Adjectives** ,

### Special Abilities

- Kalashtar Traits: Dual Mind Mental Discipline Mind Link Psychic Glamour Severed from Dreams | Totem Spirit: Raven Ironwood Skin Natural Explorer Spiritual Magic Spirit Sight Primal Protector Spiritual Connection Bounty of Life Spiritual Whisper Eternal Favor Spiritual Warrior | Sixth Sense Spiritual Possession Bridge Between Worlds Vengeful Spirits Grand Shaman Totem Spirits | Path of the Spirit Spiritual Guide Ghost Touch Spiritual Focus Spirit Journey Wild Talent Tower of Iron Will Metabolic Control Telepathic Telekinetic

### Special Equipment

- Staff of the Woodlands.
- {"Statue of Wondrous Power"=>"Silver Crow, Holy Symbol of Ravenkind."}

### Combat Tactics

Due to his frailty, he will mostly use magic and psionics if he's forced to fight, but he mostly only fights on the astral plane

### Actions

Shaman Spellcasting or Psionics | Staff

### Factions

## ROLEPLAYING

Special Equipment

- Staff of the Woodland
- {"Statue of Wondrous Power"=>"Silver Cloak"}
- Symbol of Ravenkind

Combat Tactics

Due to his frailty, he will use magic and psionics if he's in a fight, but he mostly only fights on the astral plane

Actions

Shaman Spellcasting or Psionics | Staff

Factions

Helping the spirits carry out their wishes. Spreading the light of Il-Yannah. Fighting the Inspired

Passions

Secrets

He speaks to the spirits through his spirit and knows what they want. He's been fleeing the Dreaming Dark his whole life

Introduction

In small clearing, a leatherman tends a small pot over fire. "The Spirits said you would come. Please sit"

Appearance

Heavily tanned and wrinkled with long gray hair. Loose-fitting animal hide armor and linen clothes and cloudy white eyes

Expressions

"The Spirits have spoken", "Your path is clear to me", Yannah surrounds you with light"

Mannerisms

Needs staff to walk, very hunched and has tremors

Motivations

Helping the spirits carry out their wishes. Spreading the light of Il-Yannah. Fighting the Inspired

Passions

Secrets

He speaks to the spirits through his spirit and knows what they want. He's been fleeing the Dreaming Dark his whole life

Cell3