

# TONY "THE CARP" SARDUCCI

*middle aged adult human  
chaotic neutral  
Level 3 rogue*

**Pronouns:** he/him  
**Occupations:**  
Pawn Shop Owner  
**Armor Class** 11  
**Hit Points** 46 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
13 (+2)	9 (0)	14 (+2)	17 (+4)	13 (+2)

**CHA**

15  
(+3)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
He's one hell of a haggler

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Common Undercommon  
Halfling Dwarvish Thieve's  
Cant ,  
**Adjectives** ,

## Special Abilities

- Sneak Attack, Thieve's Tools Proficiency, Cunning Action, Fast Hands, Second-Story Work

## Special Equipment

- His walk-in safe is locked with the Greater Arcane Lock spell
- which only he knows the password for
- and both his office and safe are guarded with Alarm spells

## Combat Tactics

Keeps his hand crossbow and club behind the counter at all times. The crossbow is his go to, but hes handy with a club too if needed

## Actions

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2500 x 3235  
↔ ↓  
Image Dummy

## ROLEPLAYING



## Image Dummy

<p><b>Proficiencies</b>  <b>Damage Immunities</b>          TODO Damage Immunities  <b>Condition Immunities</b>          TODO Condition Immunities  <b>Senses</b> TODO Senses  <b>Languages</b>          Common Undercommon          Halfling Dwarvish Thieves Cant ,  <b>Adjectives</b> ,</p>	<p><b>Introduction</b></p> <p>The short, fat man behind the caged in counter at the local pawn shop greets you with a curt "Whatdyawant?"</p> <p><b>Appearance</b></p> <p>He's mostly bald with a thick unkempt mustache and a five o'clock shadow, sloppily dressed and bags under his eyes</p> <p><b>Expressions</b></p> <p>"5 copper, best I can do", "This is a very fine specimen, just came in yesterday. It'll cost ya though"</p> <p><b>Mannerisms</b></p> <p>Talks with his hands, slightly wheezy, occasional eye twitch</p> <p><b>Motivations</b></p> <p>Money, more money and a disdain for people in general</p> <p><b>Passions</b></p> <p>He likes gold... a lot</p> <p><b>Secrets</b></p> <p>He's a fence for the local thief's guild and at least half of his inventory is stolen goods</p>	<p>Hand Crossbow   Club</p> <p><b>Factions</b></p>
<p><b>Special Abilities</b></p> <ul style="list-style-type: none"> <li>Sneak Attack, Thieves Tools Proficiency, Cunning Action, Fast Hands, Second-Story Work</li> </ul>		
<p><b>Special Equipment</b></p> <ul style="list-style-type: none"> <li>His walk-in safe is locked with the Greater Arcane Lock spell</li> <li>which only he knows the password for</li> <li>and both his office and safe are guarded with Alarm spells</li> </ul>		
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		<p><b>Background Story</b></p> <p>Tony is the stereotypical pawn shop owner. He's sleazy, greedy and ill-tempered. But if you're looking for stolen goods or to sell something in a pinch, Tony's your go to guy. You're never going to get a lot for what you're selling, and you're going to pay way too much for anything you're buying, but he'll definitely get you what you need, no questions asked. Tony is well known in the underworld and a card carrying member of the local thieves' guild. He's a pretty big fish, but he's definitely a bottom feeder.</p>

