



Moss

middle-aged human
lawful neutral
Level 5 druid

Pronouns: she/her

Occupations:

Botanist; Florist; Royal Floral Arranger

Armor Class 7

Hit Points 44 (TODO Hitdice)

Speed 30.

STR 6 (**DEX** 5 **CON** 17 **INT** 13 **WIS** 13)

CHA 10

Saving Throws

TODO Saving Throws

Skills

Nature; Survival; Perception; Investigation

Proficiencies

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses TODO Senses

Languages

Human elvish halfling ,

Adjectives Beautiful ,

Special Abilities

- Barkskin | Spiderclimb | Call Lightning | Spells - 0 - 3; 1 - 4; 2 - 3; 3 - 2. | Wild Shape

Special Equipment

- Many exotic roots
- traded with travelers.

Combat Tactics



ROLEPLAYING

Introduction

A face peers up from behind a basket of flowers being watered. "I see the hoodlum convention is in town again," the woman says from one side of her mouth.

Appearance

Paralysed on her left side, Moss walks by lifting one graceful, strong leg, then stamping and clobbering the floor with her rigid half. Her face is half frown, lips curled down, and half expressive. White stripes streak her roiling black curled hair.

Expressions

"Woman's oldest profession, next to seamstress..."; "Men are nuts"; "Take in, dearie, take in."

Mannerisms

A facial tick causes Moss to wince, the right side of her face folded into ridges, while the left side of her face remains unmoved in its permanent sadness.

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Moss will often take <i>wild shape</i> to avoid combat by fleeing into the woods. When cornered, she is a fierce and proficient combatant.

Actions

Cudgel

Factions

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Motivations

Moss leads a simple life, finding pleasure in tending gardens and arranging bouquets. She is meticulously clean, believing that to scrub is to be free.

Passions

Moss loves flowers, especially perennials (rododendrons are among her favourites; she also grows numerous ferns at the royal gardens, and eats the fiddleheads in spring); and chamber music.

Secrets

Cell3

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