

# SAMUEL COHEN

Early Middle Age Wood Elf Chaotic Neutral Level 5 Fighter

Pronouns: he/him Occupations: Mercenary Armor Class 16 Hit Points 35 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 16
 17
 13
 14
 8

 (+3)
 (+4)
 (+2)
 (+2)
 (-1)

14 (+2)

(3235

\$

Dummy

#### **Saving Throws**

TODO Saving Throws
Skills Arcana; History
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Human Elvish
Halfling
Adjectives Dreamy,

#### **Special Abilities**

\_

## **Special Equipment**

## **Combat Tactics**

Samuel will not hesitate to defend himself or anyone else, leaping into combat and switching between opponents if there are multiples.

## **Actions**

-

## **Factions**

The Dream Hunters -

# 

# ROLEPLAYING

#### Introduction

A tan elf with one end of a long string tied to a stake in the road chases the shadow of a cloud down the street.

#### **Appearance**

Red eyes, half-grey moustache, bite mark on left forearm. Well-poised. Nose ring; feedbag on belt around waist

#### **Expressions**

"Hela!", "Khlum!", "We have a sayin tsu khlum iz tsu lebn - you will not find what you seek with your eyes open."

## Mannerisms

Suave. Measures and tracks the spe of clouds. Speaks a language he doe not know in his sleep.

## Motivations

Travels great distances in his dream searching for the one who is dreaming his own waking life.

## **Passions**

Samuel is literally in love with Cloud Formations and points to them cryin out the shapes that he can see.

## Secrets

# SAMUEL COHEN

Early Middle Age Wood Elf Chaotic Neutral Level 5 Fighter

Pronouns: he/him Occupations: Mercenary Armor Class 16 Hit Points 35 (TODO Hitdice) Speed 30.

**STR DEX CON INT WIS** 16 17 13 14 8 (+3) (+4) (+2) (+2) (-1)

14 (+2)

> Saving Throws TODO Saving Throws Skills Skills Arcana; History

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities
Senses TODO Senses
Languages Human Elvish
Halfling

## Special Abilities

Adjectives Dreamy.

1

## **Special Equipment**

-

## **Combat Tactics**

Samuel will not hesitate to defend himself or anyone else, leaping into combat and switching between opponents if there are multiples.

## Actions

-

## **Factions**

The Dream Hunters

# ROLEPLAYING

#### Introduction

A tan elf with one end of a long string tied to a stake in the road chases the shadow of a cloud down the street.

## Appearance

Red eyes, half-grey moustache, bite mark on left forearm. Well-poised. Nose ring; feedbag on belt around waist.

## Expressions

"Hela!", "Khlum!", "We have a saying - tsu khlum iz tsu lebn - you will not find what you seek with your eyes open."

## **Mannerisms**

Cell3

Suave. Measures and tracks the speed of clouds. Speaks a language he does not know in his sleep.

## **Motivations**

Travels great distances in his dreams, searching for the one who is dreaming his own waking life.

## **Passions**

Samuel is literally in love with Cloud Formations and points to them crying out the shapes that he can see.

## Secrets

# BACK STORY

Who somethi somethi somethi in the m or militia a friend acquain trouble home or turns to person v know th tavern c bard. Sa in both dreams lyric. A I even Sa Samuel

hasn't receiv clergy as to were or the through whi off. One thin that he does Family is for vouth in the small town v violent and t learned quic exchanging safety or ser more, and w have even c per se, was conditioning by the clerg separatist se deity of scar followed by and despera priestesses a subject the questionable modification their sleep. remove the contempt fro and replace and hope. Li they had cre in the minds pigs.

Upon re clergy during Samual vow only one thin advance him world.