

[Previous](#)[Next](#)

trileah mcallistair

2500 x 3235
↔ ↕

Image Dummy

Trileah McAllistair

Trileah McAllistair

young adult Halfling

Chaotic Neutral

Level 0 Civilian N/A

Pronouns -

she/her

Occupations -

Bartender

Armor Class -

10

Hit Points -

9 (TODO Hitdice)

Speed -

25.

STR

10 (+0)

DEX

14 (+2)

CON

11 (+1)

INT

11 (+1)

WIS

9 (0)

CHA

15 (+3)

Saving Throws -

Skills -

{ "Halfling Abilities"=>[{ "Lucky"=>"When rolling a 1 on The D20 for an Attack roll, ability check, or saving throw, can reroll the die and must use the new roll"}, { "Brave"=>"Has advantage on Saving Throws against being Frightened"}, { "Halfling Nimbleness"=>"can move through the space of any creature that is of a size larger than her"}, { "Stout Resilience"=>"You have advantage on saving throws against poison, and you have resistance to poison damage"}] }

Proficiencies -

Proficiency Mod -

+2

Languages -

Common Halfling Gnomish N/A

Adjectives -

Gruff, Surly, Unpleasant,

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

2500 x 3235

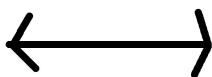


Image Dummy

Roleplaying

Introduction

The din of dining and drinking succumbs to a surprisingly gruff voice of a surly halfling woman. "Ok, ok. Settle down!"

Appearance

She's mostly bald with a thick unkempt mustache and a five o'clock shadow, sloppily dressed and bags under her eyes

Expressions

Git yer ale and grub in ya and keep it down. This is a classy joint

None can make this world better

Mannerisms

Unusually surly and leathery for a halfling. Bald head, no eyebrows. Sleeveless tunic and tight felt jerkins.

Motivations

Not much motivation, really, besides trying to keep her patrons in order and keep a modicum of peace and quiet.

Passions

Peace and Quiet.

Secrets

N/A

Trileah McAllistair

young adult Halfling
Chaotic Neutral
Level 0 Civilian N/A

Pronouns -

she/her

Occupations -

Bartender

Armor Class -

10

Hit Points -

9 (TODO Hitdice)

Speed -

25.

STR

10 (+0)

DEX

14 (+2)

CON

11 (+1)

INT

11 (+1)

WIS

9 (0)

CHA

15 (+3)

Saving Throws -

Saving Throws -

Skills -

{ "Halfling Abilities"=>[{ "Lucky"=>"When rolling a 1 on The D20 for an Attack roll, ability check, or saving throw, can reroll the die and must use the new roll"}, { "Brave"=>"Has advantage on Saving Throws against being Frightened"}, { "Halfling Nimbleness"=>"can move through the space of any creature that is of a size larger than her"}, { "Stout Resilience"=>"You have advantage on saving throws against poison, and you have resistance to poison damage"}] }

Proficiencies -

Languages -

Common Halfling Gnomish N/A

Adjectives -

Gruff, Surly, Unpleasant,

Special Abilities

-

-

Special Equipment

-

-

Combat Tactics

Will rarely initiate combat and will often flee if engaged.

Actions

-

Factions

Roleplaying

Introduction

The din of dining and drinking succumbs to a surprisingly gruff voice of a surly halfling woman. "Ok, ok. Settle down!"

Appearance

She's mostly bald with a thick unkempt mustache and a five o'clock shadow, sloppily dressed and bags under her eyes

Expressions

- Git yer ale and grub in ya and keep it down. This is a classy joint*
- None can make this world better*

Mannerisms

Unusually surly and leathery for a halfling. Bald head, no eyebrows. Sleeveless tunic and tight felt jerkins.

Motivations

Not much motivation, really, besides trying to keep her patrons in order and keep a modicum of peace and quiet.

Passions

Peace and Quiet.

Secrets

N/A

Background Story

Trileah grew up in a somewhat traditional halfling family, except they lived in a clan who had imbricated themselves into broader civilization and, consequently, couldn't exactly follow those traditions as they normally might have. A family of artists and musicians might sound fun, but it was all the sound that She reflects on with contempt. Trileah was born with a strange condition that impacted her body's finer functions: growing hair, sensory perception, etcetera. Her hair would grow in clumps and sometimes not at all. Her senses are not heightened but, rather, highly irritable. Particularly her ears. This

didn't bode well in a noisy household and she grew a serious disdain for loud noises.