

2500 x 3235
Image Dummy

CELL
ONELUCATIEL SKY
DeRosier
middle aged adult human
lawful neutral
Level 12 rogue

Pronouns: she/her
Occupations: Diplomat
Armor Class 20
Hit Points 83 (TODO Hitdie)
Speed 30.

STR DEX CON INT V
4 () 20 12 16 8

CHA
13

Saving Throws
TODO Saving Throws
Skills
Sharpshooter featweapon
mastery for longbow
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Primordial common elvish
dwarvish ,
Adjectives ,

Special Abilities

- Levitate: once per long rest | Invisibility: twice per long rest | Stealth +13 | Perception +7 | Persuasion +9

Special Equipment

- Bracers of archery
- cloak of protection
- and a +2 bow

Combat Tactics

Stays at range whenever possible, will use invisibility or stealth to remain safe if she feels threatened

Actions

2500 x 3235
Image Dummy

ROLEPLAYING

Introduction

A situation in which the party needs to communicate with a government member of manners relating to the underground

Appearance

Appears nearly elf-like, with sky blue eyes and white hair. Always seen in a long trench coat with a longbow

Expressions

"Be careful"/ "What don't you understand?"

Mannerisms

Very calm

Motivations

Wants to protect their home

Passions

Secrets

CELL 2LUCATIEL SKY
DeRosier

middle aged adult human
lawful neutral
Level 12 rogue

Pronouns: she/her
Occupations: Diplomat
Armor Class 20
Hit Points 83 (TODO Hitdie)
Speed 30.

STR DEX CON INT WIS
4 20 12 16 8

CHA
13

Saving Throws
TODO Saving Throws
Skills
Sharpshooter featweapon
mastery for longbow
Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages
Primordial common elvish
dwarvish ,
Adjectives ,

Special Abilities

- Levitate: once per long rest | Invisibility: twice per long rest | Stealth +13 | Perception +7 | Persuasion +9

Special Equipment

- Bracers of archery
- cloak of protection
- and a +2 bow

Combat Tactics

Stays at range whenever possible, will use invisibility or stealth to remain safe if she feels threatened

Actions

Longbow +2:+11 to hit, +9 to damage | Shadow blade: 2d8 damage

Factions

Cell3

ROLEPLAYING

Introduction

A situation in which the party needs to communicate with a government member of manners relating to the underground

Appearance

Longbow +2:+11 to hit, +9 to damage | Shadow blade: 2d8 damage

Factions

Appears nearly elf-like, with sky blue eyes and white hair. Always seen in a long tunic and coat with a longbow

Expressions

"Be careful"/ "What don't you understand?"

Mannerisms

Very calm

Motivations

Wants to protect their home

Passions

Secrets