

CELL  
ONE

KATERINA SACINITE

older adult half-elf  
lawful evil  
Level 10 druid

**Pronouns:** she/her  
**Occupations:** Tavernkeeper  
**Armor Class** 16  
**Hit Points** 64 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS	CHA
12 ( )	10	14	10	18	12

**Saving Throws** TODO Saving Throws  
**Skills** Nature; Medicine; Herbalism; Insight  
**Proficiencies** TODO  
**Damage Immunities** TODO Damage Immunities  
**Condition Immunities** TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Elven Druidic ,  
**Adjectives** ,

- Special Abilities**
- Wild Shape | Primal Strike | Spells: 0 - 4; 1 - 4; 2 -3; 3 - 3; 4 - 3; 4 - 2
- Special Equipment**
- A pouch of painted twigs gifted from Treants. Each twig can be used to ask a favor of a small animal
  - like a raven or racoon. If used to stir a drink
  - it can also charm the person who drinks it.

**Combat Tactics**

Katerina is a combat veteran and it shows. She confronts opponents first with the bat under her bar. If things escalate, she transforms into a Wild Shape.

**Actions**

Bat

**Factions**

2500 x 3235  
↔   ↑↓  
Image Dummy

ROLEPLAYING

**Introduction**

The chaos of the bustling tavern is contrasted by the composed keep behind the bar. She pushes a tankard towards you.

**Appearance**

A beautiful but clearly weathered half-elf with noticeable battle scars. Sleek blond mylar hair. Deep brown eyes.

**Expressions**

"The wild ain't so wild; depending on who you are";  
"The traditions of the trees tell us where we mortals truly belong"

**Mannerisms**

Calm and composed in movement. Light but commanding nods and gestures. Drums fingers on the bar with calm impatience.

**Motivations**

Katerina has resigned herself to a common life of tradition. Desires reigning in expanding technologies & magicks.

**Passions**

Nature. Trees. Any usable product of nature as revered.

**Secrets**

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