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Image Dummy

GORONK

*middle aged adult
hobgoblin
lawful evil
Level 3 fighter*

Pronouns: he/him
Occupations: Mercenary
Armor Class 16
Hit Points 38 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS
18	13	13	15	9 (0)
(+4)	(+2)	(+2)	(+3)	

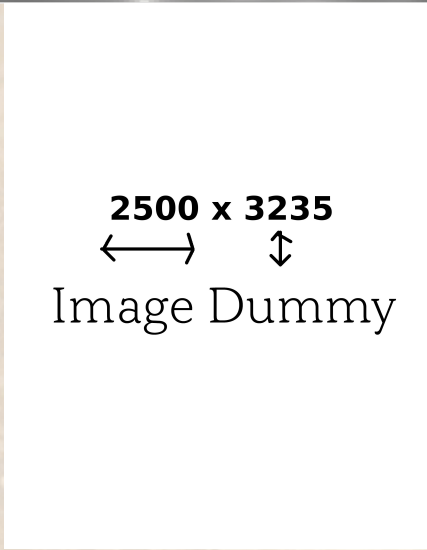
CHA

11
(+1)

Saving Throws TODO Saving Throws
Skills
Proficiencies
Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Common Goblin Undercommon ,
Adjectives ,

Special Abilities

- Darkvision, Martial Training, Saving Face | Combat Superiority, Studied Plan of War | Fighting Style: Two-Weapon Fighting, Second Wind, Action Surge,



ROLEPLAYING

Introduction

Looking to hire a mercenary fighter to even out the odds? Goronk is your man...err... hobgoblin

Appearance

5'5", Broad as a barn. Deep red skin, lots of scars and some pretty top notch armor. Very well dressed for his kind.

Expressions

"You are weak!", "The money pays for food and weapons, but I fight because those who don't are weak and pathetic"

Mannerisms

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Adjectives ,

Special Abilities

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Special Equipment

Combat Tactics

Combat Maneuvers: Menacing Attack, Sweeping Attack, Precision Attack

Actions

Two Long Swords

Factions

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Superiority, Student
Fighting Style: Two
Fighting, Second Wave
Surge,

Special Equipment

Combat Tactics

Combat Maneuvers: Men
Attack, Sweeping Attack,
Attack

Actions

Two Long Swords

Factions

Mannerisms

Picks at his scars

Motivations

Proving his martial prowess, building his
reputation, money

Passions

Fighting. His strength is the basis of his identity

Secrets

He really does like the money and the comforts it
buys him

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Cell3

**BACKGROUND
STORY**

Like most of his kind Goronk finds hi
identity by proving his martial prow
Those who don't or won't fight are
weak in his eyes. He doesn't trust
magic users, he sees it as a crutch i
believes that martial weapons are t
only way to go. He's fairly easy to
barter with for his services as hes m
concerned with building his reputat
as a fighter than he is with the mon
side of things. He's completely
unconcerned with the moral side of
profession and will just as happily w
with raiders raiding a village as he
would fighting bad guys, as long as
gets to fight

PERSONALITY