

[Previous](#)[Next](#)

urreeek

**2500 x 3235**  
↔ ↕

Image Dummy

---

## Urreeek

**young adult Aarakocra**

**Chaotic Good**

**Level 5 Fighter Champion**

---

### Pronouns -

he/him

### Occupations -

Scout/Hunter

**Armor Class -**

15

**Hit Points -**

31 (TODO Hitdice)

**Speed -**

25 walking, 50 flying.

---

**STR**

12 (+1)

**DEX**

19 (+5)

**CON**

13 (+2)

**INT**

16 (+3)

**WIS**

15 (+3)

**CHA**

12 (+1)

---

**Saving Throws -**

**Skills -**

{ "Aarakocra Abilities"=>[{ "Flight"=>"Flying speed is 50 feet"}, { "Talons"=>"Proficiency in Unarmed Strikes, doing 1d4 slashing damage" }]}  
{ "Fighter Abilities"=>[{ "Fighting Style"=>"Protection"}, { "Second Wind"=>"Bonus Action to regain 1d10 + 5"}, { "Action Surge"=>"Once every short/long rest can take an extra action"}, { "Extra Attack"=>"Can attack twice each turn" }]}  
{ "Champion Abilities"=>[{ "Improved Critical"=>"your weapon attacks score a critical hit on a roll of 19 or 20." }]}

**Proficiencies -**

**Proficiency Mod -**

+3

**Languages -**

Aarakocra Auran Common N/A

**Adjectives -**

Austeer, Protective, Loyal,

### Special Equipment

## Combat Tactics

## Actions

## Factions

**2500 x 3235**

↔      ↕

# Image Dummy

---

## Introduction

Appearance

Tall and thin with brightly color feather patterns on his wings. Sharp beak and large aven eyes. lightly armored

Expressions

*Screeeeech*

*I will not go in there*

*The sky is my home*

Mannerisms

Elegantly bows and nods his head to one side. Often balances on one foot as though a nervous tick

Motivations

freedom, family and occasionally shiny objects

Passions

Peace and Isolation

Secrets

The whereabouts of his tribe's nest

Urreeek

young adult Aarakocra  
Chaotic Good  
Level 5 Fighter Champion

Pronouns -

he/him

Occupations -

Scout/Hunter

Armor Class -

15

Hit Points -

31 (TODO Hitdice)

**Speed -**

25 walking, 50 flying.

---

**STR**

12 (+1)

**DEX**

19 (+5)

**CON**

13 (+2)

**INT**

16 (+3)

**WIS**

15 (+3)

**CHA**

12 (+1)

---

**Saving Throws -**

**Saving Throws -**

**Skills -**

{ "Aarakocra Abilities"=>[{ "Flight"=>"Flying speed is 50 feet"}, { "Talons"=>"Proficiency in Unarmed Strikes, doing 1d4 slashing damage" }]}  
{ "Fighter Abilities"=>[{ "Fighting Style"=>"Protection"}, { "Second Wind"=>"Bonus Action to regain 1d10 + 5"}, { "Action Surge"=>"Once every short/long rest can take an extra action"}, { "Extra Attack"=>"Can attack twice each turn" }]}  
{ "Champion Abilities"=>[{ "Improved Critical"=>"your weapon attacks score a critical hit on a roll of 19 or 20." }]}

**Proficiencies -**

**Languages -**

Aarakocra Auran Common N/A

**Adjectives -**

Austeer, Protective, Loyal,

---

**Special Abilities**

-

-

**Special Equipment**

-

- 
- 

## Combat Tactics

Urreeek is an expert fighter and will not turn away frmo combat

## Actions

- 

## Factions

# Roleplaying

## Introduction

A chance encounter while hunting for food for his clan. Looking for aid against a common enemy of his tribe

## Appearance

Tall and thin with brightly color feather patterns on his wings. Sharp beak and large aven eyes. lightly armored

## Expressions

*Screeeeech*

*I will not go in there*

*The sky is my home*

## Mannerisms

Elegantly bows and nods his head to one side. Often balances on one foot as though a nervous tick

## Motivations

freedom, family and occasionally shiny objects

## Passions

Peace and Isolation

## Secrets

The whereabouts of his tribe's nest

# Background Story

---

Urreeek is the guardian of his tribe who have been trapped on the material plane. He has been sent out into a world he wants nothing to do with to find help getting him and his tribe back to the Elemental Planes of Air