



## GORONK

Middle Aged Adult Hobgoblin  
Lawful Evil  
Level 3 Fighter

**Pronouns:** he/him  
**Occupations:** Mercenary  
**Armor Class** 16  
**Hit Points**  
38 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
18	13	13	15	9
(+4)	(+2)	(+2)	(+3)	(0)

**CHA**  
11  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Goblin  
Undercommon  
**Adjectives**

### Special Abilities

-

### Special Equipment

### Combat Tactics

Combat Maneuvers: Menacing  
Attack, Sweeping Attack,  
Precision Attack

### Actions

-

### Factions

#### Mercenary Militia

#### Adventurer's Guild

#### Hobgoblin/Goblin Clan

2500 x 3235

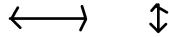


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## ROLEPLAYING

### Introduction

Looking to hire a mercenary fighter  
even out the odds? Goronk is your  
man...err... hobgoblin

### Appearance

5'5", Broad as a barn. Deep red skin  
of scars and some pretty top notch  
armor. Very well dressed for his kind

### Expressions

"You are weak!", "The money pays for  
food and weapons, but I fight because  
those who don't are weak and pathetic"

### Mannerisms

Picks at his scars

### Motivations

Proving his martial prowess, building  
reputation, money

### Passions

Fighting. His strength is the basis of  
identity

### Secrets

He really does like the money and the  
comforts it buys him

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TODO Condition  
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## BACK STORY

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