

**AEUREEK POTOMACH**

*middle-aged aarakocra*  
*neutral good*  
*Level 5 wizard*

**Pronouns:** she/her  
**Occupations:**  
**Diplomat; magistrate; Prison Warden; Political Advisor;**  
**Armor Class** 12  
**Hit Points** 27 (TODO Hitdice)  
**Speed** 25 (fly 50).

STR	DEX	CON	INT	WIS
11	14	14	18	16

**CHA**

15

**Saving Throws**  
**TODO Saving Throws**  
**Skills**  
**History; Law; Persuasion; Athle**  
**Proficiencies** TODO  
**Damage Immunities**  
**TODO Damage Immunities**  
**Condition Immunities**  
**TODO Condition Immunities**  
**Senses** TODO Senses  
**Languages**  
**Common Aarakocra Elvish ,**  
**Adjectives** Regal ,

**Special Abilities**

- **Spells:** 0 - 4; 1 - 4; 2 - 3; 3 - 2  
**Arcane Ward**

**Special Equipment**

- {"<b>Protective Verses (Spellbook) </b>- Contains the following spells"=>"arcane lock"}
- dispel magic
- globe of invulnerability
- glyph of warding
- Mordenkainen's private sanctum
- protection from evil
- and symbol. It functions as a spellbook.While holding the book
- can be used as a spellcasting focus. The book has 3 charges
- {"and it regains 1d3 expended charges daily at dawn. Can be used the charges in the following ways while holding it"=>"spend 1 minute studying the book to expend 1 charge to replace one prepared wizard spell with a different spell in the book. The new spell must be of the abjuration school."
- When casting an abjuration spell, expend 1 charge to grant a creature she can see within 30 feet 2d10 temporary hit points.

**Combat Tactics**

She will take to flight and find high ground from which to cast spells, beginning with arcane wards

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### Proficiencies

### Damage Immunities

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## ROLEPLAYING

### Introduction

Aeureek can be a first point of contact for those adventurers who may have met with the wrong side of the law. She may also commission hardy looking adventurers to escort a prisoner or capture an outlaw.

### Appearance

Insanely proper posture at all times; Gowns of a magistrate; Bird features are akin to a falcon - whites, browns and greys; She has died various feathers bright reds and purples;

### Expressions

"'click' 'click' 'shreeeee' ...I assume you cannot comprehend our mother tongue or that I just demanded your commitment to keeping peace"; "Law and Order matter not compared to a good heart and striving for the greater good for all"; "Politics are tangled and corrupted by gold and platinum - only by abandoning currency as a means of bringing order shall we ever achieve true brotherhood"; "Abandon riches, brothers and sisters. Embrace the collective"

### Mannerisms

followed by any charm or control-type spells on the most formidable opponents. Then she will use AoE spells if safe to do so.

### Actions

Quarterstaff | Claws

### Factions

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### Mannerisms

Bursts proudly into Aarakocra often and expects others to learn her language as the language of diplomacy and true freedom; Rushes into conversations short-sighted. Often measuring and adjusting her posture and appearance any mirror, including her h mirror; Grooms her feathers regularly

### Motivations

This regal avian humanoid seeks to eradicate tradeable currency, believing it is the source of all conflict. Urges others to trade in goods or coins. Constantly driven to improve her appearance to detriment of respect from common people.

### Passions



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**Motivations**

This regal avian humanoid seeks to eradicate tradeable currency, believing it is the source of all conflict. Urges others to trade in goods over coins. Constantly driven to improve her appearance to the detriment of respect from the common people.

**Passions**

Peace and security; Oppositional politics; Eschewing gold and platinum and anyone with a passion for riches.

**Secrets**

Peace and security;  
Oppositional politics;  
Eschewing gold and platinum  
and anyone with a passion  
for riches.

**Secrets**

**BACKGROUND STORY**

<p>After years in the city of Helmslo krah [Any sky city in the Plane Air] as a Peacekeeper and high ranking military official, overlooking the material plan all their woes, Aeureek decided was the duty of her people to bring justice to the ground. She conferred with officials and fal about her decision and they v all in agreeance; it was time f the people of the sky to bring freedom of true justice to the greedy land-dwellers. Aeureek and numerous other worthy a authorized members of the community were sent on their to aid the ground-dwellers.</p><p>Aeureek settled into the crime-ridden town of Helmslo [Any major city that could suf from heavy crime] and confide approached the town's magistrates. She provided a convincing speech as to how t city required changes to their policing and corrections traini and the corresponding structu With her regal appearance an voice supporting a well-thoug out and honest speech, which included numerous accurate observations Aeureek had gathered from his observation the clouds, the magistrates w convinced to make such chan Aeureek was offered a positio among the magistrates but fi declined, asserting that her abilities would best suit a pos among the officers and within confines of the slums and markets. Since then, Aeureek been a well-respected and oft feared officer and an advisor the magistrates.</p>

**Combat Tactics**

She will take to flight and ground from which to cast beginning with arcane w followed by any charm o type spells on the most f opponents. Then she will spells if safe to do so.

**Actions**

Quarterstaff | Claws

**Factions**



## PERSONALITY

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