

KAZ LAMOSATZI

Middle-Aged Hill Gnome
Chaotic Good
Level 5 Artificer

Pronouns: he/them
Occupations:
Wandering Tinkerer;
Wanderer; Repairman;
Contractor
Armor Class 12
Hit Points
27 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS
9 (0)	14 (+2)	14 (+2)	17 (+4)	17 (+4)

CHA
15
(+3)

Saving Throws
TODO Saving Throws
Skills
Persuasion; History;
Investigation
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Gnomish
Common Dwarvish
Adjectives Lively,

Special Abilities

Special Equipment

Combat Tactics

Kaz will dance about at distance using his steam gun or dart in and out of range attacking with his Chain Whip. He's giddy and his glee frustrating to opponents.

Actions

Factions

Hill Gnome Inventors
Guild

2500 x 3235

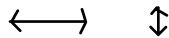


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ROLEPLAYING

Introduction

Kaz loves to shop and will often be found in the market browsing for oddities; He has intense wanderlust and travels place to place riding his Tibetan Mastiff to sell his goods and spread the words of steam technology

Appearance

Disturbingly large head; Bald scalp surrounded by curly rusty hair; curly rusty orange beard; Doubled up and tripled up spectacles that fold in and out.

Expressions

"Gimme a minute, I'll make something to fix this"; "Ain't got a chance against my chicken"; "Wanna watch me make sumthin outta notihin?"

Mannerisms

Rubbing his hands together while deep in thought; Fidgets with artificer tools; nail-biter; Constantly solving small puzzles of gnomish design

Motivations

To bring technology to the fore of civilization. Kaz seeks to create the greatest and most useful inventions the worlds have ever seen.

Passions

Building and creating new things; Loves doing puzzles;

Secrets

He can't read

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BACK STORY

In the town of Seaside, people are known for their influx of ships and queue of merchant the first to goods. W of hill Gnomish [Distant a Gnomish from their string of r experime they arriv among th valleys su Barrelheis were insti the tradej began to proportion population growing f marketpla remarkab gnome wl promise v technolog Lamosatz Kaz' famil in all pos rarely ha and inste have me where th reconven working o scavengi to develo inventio the famil tradition consistec hierarchi family an structure among th that it's r can ident 'mother' Instead t drawn to individua invention Kaz cultiv for inven technolog gadgets among th merchant Always cl looking fo things, Ki disguises for wealt acquired an urchin frequente and afflu

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Cell3