

MERRICK DUNFERMAN

Middle Aged Adult Halfling
Lawful Good
Level Civilian / Commoner

Pronouns: he/him
Occupations:
Tanner/Leather Worker
Armor Class 16
Hit Points
46 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS
16	19	13	13	14
(+3)	(+5)	(+2)	(+2)	(+2)

CHA
12
(+1)

Saving Throws
TODO Saving Throws
Skills
Proficiency with leather
working tools
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common Halfling
Adjectives

Special Abilities

-

Special Equipment

-

Combat Tactics

Actions

Factions

Chamber of Commerce

Adventurer's Guild

Trading Companies

2500 x 3235

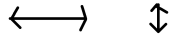


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ROLEPLAYING

Introduction

A Smiling Halfling, dirty and stained
greetes you at the counter of the
tanner's stall, "finest leatherwork
you'll find!"

Appearance

Short and bald with nimble fingers
stained black and brown up his arms
A heavy apron filled with leather
carving tools

Expressions

"Don't low-ball me, just look at the
quality of this filigree! It's not my first
day out of the woods"

Mannerisms

Always smiling, rubs his hands up and
down his forearms

Motivations

Improving his craft, growing his
business, training his children in the
family trade

Passions

He sees himself as an artisan and
loves his work

Secrets

A cantrip passed down for generation
in his family that makes hides more
pliable to work with and harder when
they set

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BACK STORY

Merrick
line of tanne
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