

Hehliad Dys

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Young Adult Gnome
Neutral Good
Level 10 Bard College Of Glamour

Pronouns - she/her
Occupations - Master of the Revels
Armor Class - 15
Hit Points - 65 (TODO Hitdice)
Speed - 45.

STR	DEX	CON	INT	WIS	CHA
9 (0)	12 (+1)	14 (+2)	17 (+4)	15 (+3)	18 (+4)

Saving Throws - Skills -

{ "Forest Gnome Abilities"=> [{"Darkvision"=>"can see in dim light within 60 feet of you as if it were bright light, and in darkness as if it were dim light. You can't discern color in darkness, only shades of gray", "Gnome Cunning"=>"advantage on all Intelligence, Wisdom, and Charisma saves against magic", "Natural Illusionist"=>"knows the Minor Illusion cantrip. Intelligence is your spellcasting modifier for it", "Speak with Small Beasts"=>"Through sound and gestures, you may communicate simple ideas with Small or smaller beasts"}], "Bard Abilities"=>[{"Bard Spellcasting"=>[{"Description"=>"Spell DC 15", "Cantrip"=>"Mage Hand, Message, Minor Illusion, Vicious Mockery", "1st Level"=>"Charm Person, Disguise Self, Tasha's Hideous Laughter, Unseen Servant", "2nd Level"=>"Calm Emotion, Detect

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Proficiencies -
Proficiency Mod - +4

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ROLEPLAYING

Introduction

In the din of a remarkable festival - music, food, dancing - a gnome strides forward, examining a poster in her hands

Appearance

Slender with high cheekbones. Long, beautiful gossamer hair. Glittering black eyes that harken the night sky

Expressions

What talents have ye, then?

Too many things to organize, else the magistrates get ornery

Off to the drinktables!

Mannerisms

Very composed with overly conscious good posture. Elegantly and regally uses hands while describing events

Motivations

To create the greatest events that the people have ever seen. To balance the need for Order with desires of the commoner

Passions

Art. Music. Gatherings

Secrets

N/A

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Languages -
Common Gnomish Elvish Dwarvisht
Adjectives - N/A,

Special Abilities -

Special Equipment -

Combat Tactics
Hehliad will reluctantly engage with combatants if she feels she has the upper hand (because of numbers or the effects of her spells and performances). Otherwise, she seeks a respectable escape.

Actions -

Factions
The Festival Guild of the Region
Role:

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