# KABLAM

adolescent Kenku neutral Level 3 rogue

Pronouns: she/her

Occupations: Pickpocket / Forger / Spy

**Armor Class 14** 

Hit Points 38 (TODO Hitdice)

Speed 30.

CELL

ONE

 STR
 DEX
 CON
 INT
 WIS
 CHA

 11 ()
 18
 13
 16
 17
 17

# Saving Throws TODO Saving Throws

Proficient in StealthSleight of HandThieve's Tools and Forgery Kits

**Proficiencies** TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses Languages Common Auran ,

## **Special Abilities**

Adjectives

 Kenku Traits: Expert Forgery Kenku Training Mimicry | Rogue Traits: Sneak Attack Cunning Action | Spellcasting: Cantrips: Mage Hand, Thaumaturgy, Minor Illusion Spells: Illusory Script, Silent Image, Disguise Self Mage Hand Legerdemain

## **Special Equipment**

## **Combat Tactics**

She'll fight with her dagger, but will generally try to run first

#### Actions

Dagger | Claws

### **Factions**

# ROLEPLAYING

## Introduction

A cloaked figure approaches hurriedly out of a dark alley, Bumping into you. "Kablam" the figure says and begins to run

## **Appearance**

Short and covered head to toe in a dark cloak, Black feathers, beak and shining black eyes peaking out of the opening

#### **Expressions**

"Kablam"

#### **Mannerisms**

Moves her head in a bird-like manner

#### **Motivations**

Survival. Serving her masters at the guild

## **Passions**

Shiny things

#### **Secrets**

Lots of things that she's done for the guild



Skills Proficient in StealthSleight of HandThieve's Tools and **Forgery Kits Proficiencies TODO Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses** Languages Common Auran, Adjectives , Special Abilities • Kenku Traits: Expert Forgery Kenku Training Mimicry | Rogue Traits: Sneak Attack Cunning Action | Spellcasting: Cantrips: Mage Hand, Thaumaturgy, Minor Illusion Spells: Illusory Script, Silent Image, Disguise CELL 2 **Self Mage Hand Legerdemain Special Equipment Combat Tactics** She'll fight with her dagger, but will generally try to run **Actions** Dagger | Claws **Factions** 

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