

## CELL 2ELEANORIOUS MURR

young dragonborn  
neutral good  
Level 5 sorcerer

**Pronouns:** she/her  
**Occupations:**  
Alchemist/Prophylactary  
Proprietor  
**Armor Class** 10  
**Hit Points** 28 (TODO Hitdie)  
**Speed** 30.

**STR** 9 (**DEX** 10 **CON** 15 **INT** 17 **VIS** 13)

**CHA** 15

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Alchemy; Nature; Medicine  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Draconic Common Gnomish  
Dwarvish ,  
**Adjectives** Bubbly ,

### Special Abilities

- Twinned Spell | Acid Breath  
- 5x30' (2d6 Damage)  
Sorcerer Spells: 0 - 5; 1 - 2 - 3; 3 - 2;

### Special Equipment

- Alchemical Compendium



## ROLEPLAYING

### Introduction

With her fervent work ethic, Eleanorious will set up a stand in the market or even outside of an inn or tavern. She lugs a small cart with her alchemy set and sales stand everywhere she goes. A party can run into her just about anywhere trying to sell her tinctures, lotions, potions, and ointments.

### Appearance

A small feminine copper dragonborn with unusual horns and scales that glitter; dresses very flamboyantly, with tapestry-like cloaks and capes that flow over her limbs and tumble to the floor

### Expressions

"Mix and match, there's a good batch!";  
"Tinctures and solvents beat diplomacy every time"

### Mannerisms

Flamboyant and dramatic gestures; Smiles and laughs often; Likes to spit small globule of her acid breath into the air and catch it in

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### Combat Tactics

She will keep distance as best she can and use any kinds of binding or charm spells to tie her opponents.

### Actions

Sickle

### Factions

Cell13

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Combat Tactics

She will keep distance as much as she can and use any kind of binding or charm spells to immobilize her opponents.

Actions

Sickle

Factions

her mouth with a smile, a "ta-da", and a dramatic gesture;

Motivations

To promote the power and instrumentality of alchemy as a solution to everything from poverty and hunger to disease and even death itself.

Passions

Alchemy; Draconic origins; Languages of all kinds;

Secrets

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