

# REINA

adolescent human  
chaotic good  
Level 2 barbarian

**Pronouns:** she/her  
**Occupations:** Street urchin  
**Armor Class** 18  
**Hit Points** 21 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
10	19	15	18	11
(+0)	(+5)	(+3)	(+4)	(+1)

## CHA

10  
(+0)

**Saving Throws**  
TODO Saving Throws  
**Skills**

**Proficiencies** TODO

**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common ,  
**Adjectives** Primitive ,

## Special Abilities

- Rage | Danger sense | N/A |  
| Curse of the forgotten

## Special Equipment

- 2 Assassin's Daggers

## Combat Tactics

## Actions

Daggers | N/A

## Factions

# ROLEPLAYING

## Introduction

You turn to find a small human girl in furs relieving you of your coin purse. "Wait.... you can see me?"

## Appearance

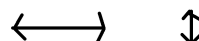
Small for her age, mousy and dishevelled, dressed in furs and linens that's she has clearly scavenged. That is.. you can see her at all.

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Image Dummy

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Languages Common ,				
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ROLEPLAYING	
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Appearance	
Small for her age, mousy and dishevelled, dressed in furs and linens that's she has clearly scavenged. That is... if you can see her at all.	
Expressions	
You can see me? I'm very forgettable. Even my family forgot me.	
Mannerisms	
Hangs her head, almost glum. Glances about suspiciously. Always trying to brush her filthy clothes off to appear 'acceptable'.	
Motivations	
Motivated by fear and loneliness. She's looking to find out why she is the way she is, for friendship and to be remembered.	
Passions	
People	
Secrets	
She doesn't, she just has one she doesn't know	

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BACKGROUND STORY
Reina was cursed as a young child possibly for something her outlander parents did. She was given the Curse of the Forgotten which allows only characters with high perception (16) to even see her and only characters with exceptional perception (19+) to remember she exists if they are directly looking at her. This has left Reina to raise and fend for herself from a young age. She longs for friends and connections while doing what she needs to survive. She longs to return to her barbarian clan that forgot her child but lives on city streets as a pick pocket and thief. What Reina doesn't know about herself is a very dangerous secret for everyone.... Reina is The Wraith. Her curse is actually a spell put on her a spymaster of the assassin's guild at the same time that he murdered her tribe and created her split personality. When her skills are needed a simple subliminal phrase brings out the Wraith, the realms deadliest assassin, and Reina never remembers a thing.

# PERSONALITY

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