

DHARJA

late middle age wood goblin
neutral good
Level 0 civilian

Pronouns: he/him
Occupations: Custodian at Lady Sybil's Hospital
Armor Class 9
Hit Points 4 (TODO Hitdice)
Speed 30.

STR	DEX	CON	INT	WIS	CHA
9	9	14	14	5	6

Saving Throws TODO Saving Throws
Skills

Proficiencies TODO

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages Human goblin dwarvish. ,
Adjectives Meek ,

Special Abilities
Special Equipment

Combat Tactics

Actions

Factions



Roleplaying

INTRODUCTION

The moonlit street is empty but for a pigeon-toed man, eyes down, mop under arm, shuffling slowly in a straight line.

APPEARANCE

Shy, awkward, fearful. Brimming with suppressed creativity. Moustache, liver spots in cheeks, yellow eyes.

Expressions

"I don't know as if I can answer that"; "What would the Vivian Girls think?"; "We should start a society together."

Mannerisms

Brushing strands of grey hair over eyes; speaking with hand over mouth to block spittle.

Motivations

Passions

Dharja yearns for a world in which all goblin children are free to eat snot and masturbate; his yearning fuels his art.

Secrets

Background

The town of Hovering Heights [any small settlement], located in the rim of the Pallisade Mountains [Any small to medium Mountain Range] isn't renown for much besides some breads and fruit farming. The peoples of Hovering Heights all long for some kind of excitement and Dharja is no exception.

Raised in a very humble household of goblinoids repressed into commoners, Dharja learned the skills of his parents, who were general caretakers contracted by local merchants and innkeepers. He longed for adventure and to unleash what he believed to be a vast creative potential within him, but has never had the chance. Instead, he's largely resigned himself to shuffling about with a mop through Lady Sybil's hospital for the infirm.