

## TONY "THE CARP" SARDUCCI

Middle Aged Adult Human  
Chaotic Neutral  
Level 3 Rogue

**Pronouns:** he/him  
**Occupations:**  
Pawn Shop Owner  
**Armor Class** 11  
**Hit Points**  
46 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
13	9	14	17	13
(+2)	(0)	(+2)	(+4)	(+2)

**CHA**  
15  
(+3)

### Saving Throws

TODO Saving Throws

### Skills

He's one hell of a haggler

### Proficiencies

#### Damage Immunities

TODO Damage Immunities

#### Condition Immunities

TODO Condition Immunities

#### Senses

TODO Senses

#### Languages

Common Halfling

Dwarvish Thieve's Cant

#### Adjectives

### Special Abilities

-

### Special Equipment

-

-

-

### Combat Tactics

Keeps his hand crossbow and club behind the counter at all times. The crossbow is his go to, but hes handy with a club too if needed

### Actions

-

### Factions

**A Thieve's/Assassin's Guild** -

2500 x 3235

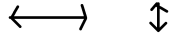


Image Dummy

## ROLEPLAYING

### Introduction

The short, fat man behind the caged in counter at the local pawn shop greets you with a curt "Whatdyawant?"

### Appearance

He's mostly bald with a thick unkempt mustache and a five o'clock shadow, sloppily dressed and bags under his eyes

### Expressions

"5 copper, best I can do",  
"This is a very fine specimen, just came in yesterday. It'll cost ya though"

### Mannerisms

Talks with his hands, slightly wheezy, occasional eye twitch

### Motivations

Money, more money and a disdain for people in general

### Passions

He likes gold... a lot

### Secrets

He's a fence for the local thief's guild and at least half of his inventory is stolen goods

## TONY "THE CARP" SARDUCCI

Middle Aged Adult Human  
Chaotic Neutral  
Level 3 Rogue

**Pronouns:** he/him  
**Occupations:**  
Pawn Shop Owner  
**Armor Class** 11  
**Hit Points**  
46 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
13	9	14	17	13
(+2)	(0)	(+2)	(+4)	(+2)

**CHA**  
15  
(+3)

### Saving Throws

TODO Saving Throws

**Skills** He's one hell of a haggler

#### Proficiencies

TODO

#### Damage Immunities

TODO Damage Immunities

#### Condition Immunities

TODO Condition Immunities

#### Senses

TODO Senses

#### Languages

Common Halfling

Dwarvish Thieve's Cant

#### Adjectives

### Special Abilities

-

### Special Equipment

-

-

-

### Combat Tactics

Keeps his hand crossbow and club behind the counter at all times. The crossbow is his go to, but hes handy with a club too if needed

### Actions

-

### Factions

**A Thieve's/Assassin's Guild**

## ROLEPLAYING

### Introduction

The short, fat man behind the caged in counter at the local pawn shop greets you with a curt "Whatdyawant?"

### Appearance

He's mostly bald with a thick unkempt mustache and a five o'clock shadow, sloppily dressed and bags under his eyes

### Expressions

"5 copper, best I can do",  
"This is a very fine specimen, just came in yesterday. It'll cost ya though"

### Mannerisms

Talks with his hands, slightly wheezy, occasional eye twitch

### Motivations

Money, more money and a disdain for people in general

### Passions

He likes gold... a lot

### Secrets

He's a fence for the local thief's guild and at least half of his inventory is stolen goods

## BACK STORY

To  
stereot  
owner.  
and ill-  
you're  
goods  
in a pir  
guy. Yo  
get a lo  
selling,  
pay wa  
anythin  
he'll de  
you ne  
asked.  
the unc  
carryin  
local th  
pretty l  
definite

3235



ummy

Cell3