

STARS-FROM-AFAR BILLOWING CLOUDS (AFAR)

Older Adult Tabaxi
Neutral Good
Level 5 Artificer

Pronouns - he/him
Occupations - Merchant
Armor Class - 16
Hit Points -
62 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS
9 (0)	11 (+1)	17 (+4)	18 (+4)	14 (+2)

CHA
15
(+3)

Saving Throws -
Skills -

Alchemy; Persuasion;
Athletics; Stealth; Athletics;
Thieves' tools; Tinker Tools;
History; Perception; Smith's
tools;

Proficiencies -
Proficiency Mod - +3

Languages -
Common Tabaxi Elven
Adjectives - Tabaxi,

Special Abilities -

Special Equipment -

Combat Tactics
Darts about landing
clockwork daggers and
letting them unwind. Then
backs off to fire his X-Wing
Crossbow. Usually the noise
is enough to disturb most
people.

Actions
Factions

2500 x 3235
Image Dummy

ROLEPLAYING

Introduction

The marketplace is rich with sight and sounds. A mastiff made of iron plates nudges your leg and nods for you to follow.

Appearance

Lithe and bony grey puma. Tabard. Bronze greaves, gauntlets, and morion. Pronounced white moustache & chin beard.

Expressions

"Kinna get bettah wit gadgets, innit?",
"Iffin ya git yer rewards, what'll ya duu widdout em?"

Mannerisms

Wierd twitches with arms, hands, neck, and head, like muscle spasms. Adjusts his bronze armor as if it never fits right.

Motivations

Afar seeks to create greatness from garbage. This began with Hijack, his steel mastiff.

Passions

Recycling. Inventions. Shiny balls (orbs, gems, etc.)

Secrets

STARS-FROM-AFAR BILLOWING CLOUDS (AFAR)

Older Adult Tabaxi
Neutral Good
Level 5 Artificer

Pronouns - he/him
Occupations - Merchant
Armor Class - 16
Hit Points -
62 (TODO Hitdice)
Speed - 30.

STR	DEX	CON	INT	WIS
9 (0)	11 (+1)	17 (+4)	18 (+4)	14 (+2)

CHA
15
(+3)

Saving Throws -
TODO Saving Throws
Skills -

Alchemy; Persuasion;
Athletics; Stealth; Athletics;
Thieves' tools; Tinker Tools;
History; Perception; Smith's
tools;

Proficiencies - TODO
Damage Immunities -
TODO Damage Immunities
Condition Immunities -
TODO Condition Immunities
Senses - TODO Senses
Languages -
Common Tabaxi Elven
Adjectives - Tabaxi,

Special Abilities -

Special Equipment -

Combat Tactics
Darts about landing
clockwork daggers and
letting them unwind. Then
backs off to fire his X-Wing
Crossbow. Usually the noise
is enough to disturb most people.

Actions -

Factions

ROLEPLAYING

Introduction

The marketplace is rich with sight and sounds. A mastiff made of iron plates nudges your leg and nods for you to follow.

Appearance

Lithe and bony grey puma. Tabard. Bronze greaves, gauntlets, and morion. Pronounced white moustache & chin beard.

Expressions

"Kinna get bettah wit gadgets, innit?",
"Iffin ya git yer rewards, what'll ya duu widdout em?"

Mannerisms

Wierd twitches with arms, hands, neck, and head, like muscle spasms. Adjusts his bronze armor as if it never fits right.

Motivations

Afar seeks to create greatness from garbage. This began with Hijack, his steel mastiff.

Passions

Recycling. Inventions. Shiny balls (orbs, gems, etc.)

Secrets

BACKG STORY

Altho
spiritual
tribe at
time wit
Hill Gno
Falls cha
Always a
he was r
chance f
calling u
tinkering
nomadic
the villa
befriend
gnomes
before A
to his tri
studying
technolo
He staye
late into
collabor
their gre
inventio
in, so di
Although
skilled a
himself
of inven
become
wanderi
figure.

This
with scr
pronoun
bronze r
mastiff,
light to t
through
inventio
natural c
by his 'lo
creativit
establis
local me
incompr
and dea
inventio
remarka
always r
through
and will
purchas
oddities
man's g

x 3235
Image Dummy