



Albrecht Mukht

ALBRECHT MUKHT

Middle Aged Adult Half-Orc/Half-Dwarf
Neutral Evil
Level 5 Barbarian Path Of The Berserk

Pronouns - he/him
Occupations - General Contractor
Armor Class - 13
Hit Points - 48 (TODO Hitdice)
Speed - 35.

STR	DEX	CON	INT	WIS	CHA
18	12	16	9	10	8
(+4)	(+1)	(+3)	(0)	(+0)	(-1)

Saving Throws -
Skills - Masonry
Proficiencies -
Proficiency Mod - +3

Languages - Common Orcish Dwarvish
Adjectives - Angry, Skilled, Racist,

Special Abilities

Special Equipment

Combat Tactics

Albrecht has worked to control his anger and will likely only rage if vehemently provoked. After this point, however, better duck and run

Actions

Factions

Mason's Guild
Role: General Contractor



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ROLEPLAYING

Introduction

Often encountered while contracting job on a home or business, such as a tavern or inn.

Appearance

Stout and muscular - barrel shaped; 5'5";
Tanned reddish brown skin; Deep brown dreadlocks with blonde highlights

Expressions

If you got a need, I do the deed

Poor craftsmanship. Damned elves/humans couldn't build quality if they tried

Mannerisms

Always pointing out the differences between the races yet can't tell the difference between members of the same race.

Motivations

A deeply racist individual, experienced joy when human or elven populations diminished. He is also highly driven to have a hand in as many building projects in his current town or city so he can brag about his renown.

Passions

Woodworking; puzzles; racism

Secrets

He's pretty upfront about everything

ROLEPLAYING

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Mannerisms

Always pointing out the differences between the races yet can't tell the difference between members of the same race.

Motivations

A paradoxically deeply racist multi-racial individual, Albrecht experiences his greatest joy when human or elven populations are diminished in numbers. He is also highly driven to have a hand in as many building projects in his current town or city so he can brag about his renown.

Passions

Woodworking; puzzles; racism

Secrets

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