GLOHRIMOORE FLINTBACK

older adult mountain dwarf lawful good Level 10 cleric

Pronouns: he/him **Occupations:** Forge, Lanternmaker **Armor Class** 16 Hit Points 75 (TODO H Speed 30.

STR DEX CON INT WIS 12()9 17 9 19

CHA 13

> **Saving Throws TODO Saving Throws** Skills Survival; Smithin **Proficiencies Damage Immunities TODO Damage Immunit Condition Immunities TODO Condition Immuni** Senses TODO Senses Languages Common [Adjectives ,

2500 x 3235

Image Dummy

Special Abilities

· Resistant to Magic, Poison; Nightvision of the Forge; Soul c Forge; Divine Strike blessing; | Divine Ir | Spells: 0 - 5; 1 - 4; 3; 4 - 3; 5 - 2; | Sea Smite, Elemental W Wall of Fire, Magic

Special Equipment

Combat Tactics

Glohrimoore is essentially Particularly if faced with perceives as an evil com course, this has its pros -

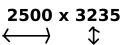


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ROLEPLAYING

Introduction

You can feel intense heat emanating from within a nearby tent. The clank of a forge resonates. "Arr. Not quite right."

Appearance

Stout, weathered skin. Oily, singed, earth. Warhammer colored garb. Tangled, braided dark brown hair.

Expressions

"Hail Herses! These metals aren't Dwarven!", "Light reveals Truth. Honesty, the light.", "Bring thee out the shadows!"

Mannerisms

Total workaholic. Fiddles with lantern joints, frames, and wicks while conversing. Sneers, one eye squinting.

Motivations

To produce the best quality lanterns for travel and city use. To enlighten other races of discrimination Dwarves face.

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Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses **Languages Common Dwarven** Adjectives ,

Special Abilities

 Resistant to Magic, Fire, & Poison; Nightvision. | Blessir of the Forge; Soul of the Forge; Divine Strike; Artisan blessing; | Divine Intervention Spells: 0 - 5; 1 - 4; 2 - 3; 3 - 3 4 - 3; 5 - 2; | Searing Smite, **Elemental Weapon, Wall of** Fire, Magic Weapon

Special Equipment

Combat Tactics

Glohrimoore is essentially fearles Particularly if faced with what he perceives as an evil combatant. C course, this has its pros - that he a brave fighter - <i>and</i> its cons - that he is foolhardy in batt and takes short-sighted risks.

Actions

Factions

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Warhammer

Factions

Passions

Fire. Smithing. Equality. Bringing more light into a world he feels is beleaguered by darkness.

Secrets

Cell3

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