



3235  
↕  
Dummy

## HUGH MANN

Young Adult Human  
Neutral  
Level 3 Rogue

**Pronouns:** he/him  
**Occupations:** Thief  
**Armor Class** 11  
**Hit Points**  
22 (TODO Hitdice)  
**Speed** 20.

<b>STR</b>	<b>DEX</b>	<b>CON</b>	<b>INT</b>	<b>WIS</b>
12	18	9	12	9
(+1)	(+4)	(0)	(+1)	(0)

**CHA**  
8  
(-1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common  
Draconic  
**Adjectives**

### Special Abilities

-

### Special Equipment

### Combat Tactics

Will split into 3 and attack if seriously threatened, but only if cowering doesn't work

### Actions

-

### Factions

**Kobold Clan**

2500 x 3235

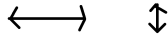


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## ROLEPLAYING

### Introduction

A tall, wobbly, cloaked man bumps you on your way through the crown and clumsily tries to steal your bag

### Appearance

Completely covered by a purple cloak, only the snout of a red scaly face poking out occasionally.

### Expressions

"We... I mean I, am very happy to meet you", "Please don't hurt us... I mean Me".

### Mannerisms

Slightly off balance

### Motivations

Treasure!

### Passions

Treasure!

### Secrets

Hugh Mann is in fact 3 kobolds stacked on top of each other in a cloak pretending to be a person

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## BACKSTORY

Looking for more treasure, Hugh Mann's brilliant idea was to be a human. In their society, treasure from the past is not going to be found by them, but by those who have been able to find it. Hugh Mann's town without much attention.