



LUCRETIA VERADA

Middle Aged Adult Human
Chaotic Good
Level 0 Civilian / Commoner

Pronouns: she/her
Occupations:
Innkeeper/Madame
Armor Class 11
Hit Points
42 (TODO Hitdice)
Speed 30.

STR DEX CON INT WIS
12 11 12 13 18
(+1) (+1) (+1) (+2) (+4)

CHA
17
(+4)

Saving Throws
TODO Saving Throws
Skills Runs a tight ship.
Skilled in finance and
information brokering
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Common, Elvish,
Dwarvish,
Adjectives

Special Abilities

Special Equipment

Combat Tactics

She'll only fight long enough
for her security arrive

Actions

-

Factions

A Thieve's/Assassin's Guild

2500 x 3235



Image Dummy

ROLEPLAYING

Introduction

A kindly-looking older woman sits
behind the front desk of the inn. "How
can I help y'all darlings?"

Appearance

Mid-50's, well-dressed, dyed-brown
hair and brown eyes and lot's of makeup.
Fairly non-descript, but very presentable

Expressions

"How many beds will you need this
evening?", "Are you interested in some
companionship during your stay"

Mannerisms

Very fluid with soft slow gestures and
an almost musical voice

Motivations

Money and comfort

Passions

Singing and painting. The Inn is
decorated with her paintings

Secrets

She knows who in town is cheating on
their spouses and with whom

LUCRETIA VERADA

Middle Aged Adult Human
Chaotic Good
Level 0 Civilian /
Commoner

Pronouns: she/her
Occupations:
Innkeeper/Madame
Armor Class 11
Hit Points
42 (TODO Hitdice)
Speed 30.

STR DEX CON INT WIS
12 11 12 13 18
(+1) (+1) (+1) (+2) (+4)

CHA
17
(+4)

Saving Throws
TODO Saving Throws
Skills **Skills** Runs a tight
ship. Skilled in finance and
information brokering

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities
Senses TODO Senses
Languages Common,
Elvish, Dwarvish,
Adjectives

Special Abilities
Special Equipment

Combat Tactics

She'll only fight long enough
for her security arrive

Actions

Hand Crossbow | Dagger

Factions

A
Thieve's/Assassin's
Guild

ROLEPLAYING

Introduction

A kindly-looking older
woman sits behind the front
desk of the inn. "How can I
help y'all darlings?"

Appearance

Mid-50's, well-dressed,
dyed-brown hair and brown
eyes and lot's of makeup.
Fairly non-descript, but very
presentable

Expressions

"How many beds will you
need this evening?", "Are
you interested in some
companionship during your
stay"

Mannerisms

Very fluid with soft slow
gestures and an almost
musical voice

Motivations

Money and comfort

Passions

Singing and painting. The
Inn is decorated with her
paintings

Secrets

She knows who in town is
cheating on their spouses
and with whom

BACKGROUND STORY

I