

KRAVEN **H**OLTDMOORE

Young Human Chaotic Neutral Level 5/5 Rogue/Bard

Pronouns: he/him Occupations: Sailor; Tattoo Artist; Marksman; Musician Armor Class 13 Hit Points 55 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS (+1) (+4) (+2) (+0) (+3)

CHA 17 (+4)

) x 3235

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Dummy

Saving Throws

TODO Saving Throws

Skills Performance; Persuasion; Perception; Survival **Proficiencies Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities** Senses TODO Senses Languages Common Thieves' Cant Elvish

Special Abilities

Adjectives Cunning,

Special Equipment

Combat Tactics

Kraven is a crafty combatant. He will rarely take his weretiger form. When in human form he will keep distance at first, using his longbow and magic. Otherwise, he engages with his scimitars. When pressed he will retreat to a secluded area and transform to slay his opponents.

Actions

Factions

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ROLEPLAYING

Will be found in archery

pubs and alehouses.

Appearance

green eyes:

Expressions

Mannerisms

'High Seas':

Motivations

his own desires

Kraven is a weretiger

Secrets

competitions. He is also well-known

mystical or magical tattoos. He rarely sets up within a busy market

and prefers a corner in a tavern or inn where he can also perform and

is often offered good sums of coins

to remain a staple at well-known

Boy-next-door', boy-band look; Finel

dressed; Messy-styled hair; piercing

"You know, not only do I sing like an

from a hundred yards"; "I'll liven up

this mundanity..."; "How long can yo stare at the moon?"

Can never sit still - always a knee

or tattoos to anyone in a casual

bouncing or fingers rapping; offers a

vicinity (tavern, market, etc.); Talks

incessantly about his times on the

Friendship and emotional or sexual

desires. Not keen on morality or self

actualization, per se, he often tries

impress others at the cost of fulfillin

Sailing; Visual art; Tattoos; Great Ca

intimacy are Kraven's greatest

Efreeti, I can also hit a Meeroskos

for his tattoo art and can provide those passing through a city with

Introduction

KRAVEN HOLTDMOORE

Young Human Chaotic Neutral Level 5/5 Rogue/Bard

Pronouns: he/him Occupations: Sailor: Tattoo Artist: Marksman; Musician **Armor Class** 13 **Hit Points** 55 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS 17 14 10 15 (+1) (+4) (+2) (+0) (+3)

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> **Saving Throws TODO Saving Throws** Skills Skills Performance; Persuasion; Perception; Survival

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses Languages Common Thieves' Cant Elvish

Special Abilities

Special Equipment

Combat Tactics

Kraven is a crafty combatant. He will rarely take his weretiger form. When in human form he will keep distance at first, using his longbow and magic. Otherwise, he engages with his scimitars. When pressed he will retreat to a secluded area and transform to slay his opponents

Actions

ROLEPLAYING

Introduction

Will be found in archery competitions. He is also well-known for his tattoo art and can provide those passing through a city with mystical or magical tattoos. He rarely sets up within a busy market and prefers a corner in a tavern or inn where he can also perform and is often offered good sums of coins to remain a staple at well-known pubs and alehouses.

Appearance

Boy-next-door', boy-band look; Finely dressed; Messystyled hair; piercing green eyes;

Expressions

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"You know, not only do I sing like an Efreeti, I can also hit a Meeroskos from a hundred yards"; "I'll liven up this mundanity..."; "How long can you stare at the moon?"

Mannerisms

Can never sit still - always a knee bouncing or fingers rapping; offers art or tattoos to anyone in a casual vicinity (tavern, market, etc.): Talks incessantly about his times on the 'High Seas!

Motivations

Friendship and emotional or sexual intimacy are Kraven's greatest desires. Not keen on morality or self-actualization, per se, he often tries to impress others at the cost of fulfilling his own desires.

Passions

Sailing; Visual art; Tattoos; **Great Cats**

Kraven is a weretiger.

BACKG STORY

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information met with re His lycanthr incredibly d of many vio many of wh resulted in

Kraven to what was artwork, sha mystery, ar these passic the region v tattoos - at

Proficiencies TODO

Adjectives Cunning,

Factions