

KATERINA SACINITE

older adult half-elf  
lawful evil  
Level 10 druid

**Pronouns:** she/her  
**Occupations:** Tavernkeeper  
**Armor Class** 16  
**Hit Points** 64 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS	CHA
12 ( )	10	14	10	18	12

**Saving Throws** TODO Saving Throws  
**Skills** Nature; Medicine; Herbalism; Insight  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Elven Druidic ,  
**Adjectives** ,

Special Abilities

- Wild Shape | Primal Strike | Spells: 0 - 4; 1 - 4; 2 -3; 3 - 3; 4 - 3; 4 - 2

Special Equipment

- A pouch of painted twigs gifted from Treants. Each twig can be used to ask a favor of a small animal
- like a raven or racoon. If used to stir a drink
- it can also charm the person who drinks it.

Combat Tactics

Katerina is a combat veteran and it shows. She confronts opponents first with the bat under her bar. If things escalate, she transforms into a Wild Shape.

Actions

Bat

Factions

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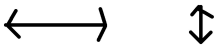


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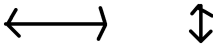


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ROLEPLAYING

Introduction

The chaos of the bustling tavern is contrasted by the composed keep behind the bar. She pushes a tankard towards you.

Appearance

A beautiful but clearly weathered half-elf with noticeable battle scars. Sleek blond mylar hair. Deep brown eyes.

Expressions

"The wild ain't so wild; depending on who you are"; "The traditions of the trees tell us where we mortals truly belong"

Mannerisms

Calm and composed in movement. Light but commanding nods and gestures. Drums fingers on the bar with calm impatience.

Motivations

Katerina has resigned herself to a common life of tradition. Desires reigning in expanding technologies & magicks.

Passions

Nature. Trees. Any usable product of nature as revered.

Secrets

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