Saving Throws

STR DEX CON INT WIS 17 15 11 (+4) 9 (0) (+4) (+3) (+1)

CHA 13 (+2)

my

TODO Saving Throws
Skills Persuasion Insight Intimidation Athletics Proficiencies **Damage Immunities TODO Damage Immunities Condition Immunities** TODO Condition Immunities Senses TODO Senses Languages Common, Adjectives

Special Abilities

1st Level Spells: Burning Hands, Shield | 2nd Level Spells: Continual Flame, Flaming Sphere, Scorching Ray, Shatter | 3rd Level Spells: Fireball, Lightning Bolt, Thunder Step

Special Equipment

Combat Tactics

Prefers aggressive close combat, weaving his spells between his melee attacks.

Actions

Warhammer/Greatsword | Fire Bolt, Shocking Grasp, Thunderclap

Factions

VARAY **FLAMESWORTH**

Middle Aged Adult Human Lawful Good Level 13 Fighter

Pronouns: he/him Occupations: Guard Captain Armor Class 17 **Hit Points** 121 (TODO Hitdice) Speed 30.

Image Dummy $\frac{\text{STR}}{17} \frac{\text{DEX}}{9} \frac{\text{CON}}{(+4)} \frac{\text{INT}}{(+3)} \frac{\text{WIS}}{(+1)}$

CHA 13 (+2)

2500 x 3235

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ROLEPLAYING

Hostile if caught doing something illegal, otherwise friendly and helpf

Short brown hair. Brown eyes. Wide

Overuses fire themed puns when in

Likes to fiddles with tiny flames usin

magical abilities when idle.

from right ear to his chin.

Introduction

Appearance

Expressions

good mood.

Mannerisms

Motivations

Passions

Secrets

Order and justice.

Saving Throws

TODO Saving Throws Skills Skills Persuasion Insight Intimidation

Proficiencies TODO

Damage Immunities

TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses

Languages Common, Dwarvish,

Adjectives

Special Abilities 1st Level Spells: Burning Hands, Shield | 2nd Level Spells: Continual Flame, Flaming Sphere, Scorching Ray, Shatter | 3rd Level Spells: Fireball, Lightning Bolt,

Thunder Step
Special Equipment

Combat Tactics

Prefers aggressive close combat, weaving his spells between his melee attacks.

Warhammer/Greatsword | Fire Bolt, Shocking Grasp, Thunderclap

Factions

ROLEPLAYING

Introduction

Hostile if caught doing something illegal, otherwise friendly and helpful.

Appearance

Short brown hair. Brown eyes. Wide scar from right ear to his chin.

Expressions

Overuses fire themed puns when in a good mood.

Mannerisms

Likes to fiddles with tiny flames using his magical abilities when idle.

Motivations

Order and justice.

Passions

Secrets

BACKGROUND STORY

Was personally saved by his liege during a battle.