



# KATERINA SACINITE

Older Adult Half-Elf  
Lawful Evil  
Level 10 Druid

**Pronouns:** she/her  
**Occupations:** Tavernkeeper  
**Armor Class** 16  
**Hit Points**  
64 (TODO Hitdice)  
**Speed** 30.

<b>STR</b>	<b>DEX</b>	<b>CON</b>	<b>INT</b>	<b>WIS</b>
12	10	14	10	18
(+1)	(+0)	(+2)	(+0)	(+4)

**CHA**  
12  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Nature; Medicine; Herbalism; Insight  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Elven  
Druidic  
**Adjectives**

## Special Abilities

-

## Special Equipment

-  
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## Combat Tactics

Katerina is a combat veteran and it shows. She confronts opponents first with the bat under her bar. If things escalate, she transforms into a Wild Shape.

## Actions

-

## Factions

2500 x 3235

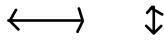


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# ROLEPLAYING

## Introduction

The chaos of the bustling tavern is contrasted by the composed keep behind the bar. She pushes a tankard towards you.

## Appearance

A beautiful but clearly weathered half-elf with noticeable battle scars. Sleek blond mylar hair. Deep brown eyes.

## Expressions

"The wild ain't so wild; depending on who you are"; "The traditions of the trees tell us where we mortals truly belong"

## Mannerisms

Calm and composed in movement. Light but commanding nods and gestures. Drums fingers on the bar with calm impatience.

## Motivations

Katerina has resigned herself to a common life of tradition. Desires reigning in expanding technologies & magicks.

## Passions

Nature. Trees. Any usable product of nature as revered.

## Secrets

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# BACK STORY

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