

## RAINBOW

Middle Age Mountain Gnome  
Chaotic Neutral  
Level 0 Civilian

**Pronouns:** they/them  
**Occupations:**  
Smith, proprietor of the town forge  
**Armor Class** 10  
**Hit Points** 8 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
16	11	15	10	9
(+3)	(+1)	(+3)	(+0)	(0)

**CHA**  
7  
(-1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Human gnome  
**Adjectives** Explosive,

### Special Abilities

### Special Equipment

-  
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### Combat Tactics

Rainbow tries to avoid or escape combat as much as possible, aware of her lack of training.

### Actions

-

### Factions

**Subscribes to Bowls and Pens, a wood stock-of-the-month club for turners.**



## ROLEPLAYING

### Introduction

Violent clangs ricochet up and down the street. A master smith hurls another horseshoe at the anvil in their shed.

### Appearance

Tanned leather short shorts; top-heavy; doe eyes. A flamboyant shock of coloured curls radiates from their head.

### Expressions

"Rubbish!"; "Sard that!"; "Thou mollusc"; "Dotard"; "Fustilugs"; "Where is Of the Wind the Sussuration when I need her?"

### Mannerisms

Pounds solid objects; throws inferior work at dough-headed assistants.

### Motivations

Rainbow seeks quality of product over renown. She'd rather have one customer elated with one product than to have the realms sing her praises.

### Passions

Rainbow loves wood turning (hates iron and metalworking). Apprentice of the Wind - the Sussuration is their only solace.

### Secrets

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## BACKSTORY

The city of multi-races, it's innkeeper classes important of all kind region. Eversk tradition goods, another ethics, invention that this is an e.

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