

# SYMMETRY GONN

Young Adult Kobold Chaotic Neutral Level 10 Bard

Pronouns - she/her Occupations - Informer Armor Class - 16 Hit Points -51 (TODO Hitdice) Speed - 40.

 STR
 DEX
 CON
 INT
 WIS

 13
 17
 10
 14
 17

 (+2)
 (+4)
 (+0)
 (+2)
 (+4)

18 (+4)

x 3235

1

Dummy

Saving Throws -Skills -

Performance; Stealth; Disguise; History; Persuasion; Thieves' Tools

Proficiencies -Proficiency Mod - +4

Languages -

Goblinoid Common Draconic Elven

Adjectives -

Image Dummy

### ROLEPLAYING

#### Introduction

A flash of rusty scales and bright clothes darts from a dark alley across the street. "Cause a distraction!!"

#### **Appearance**

Rusty red scales. Roughly 2'5". Bright orange eyes. Loose bootcut puffy pants. Loose jerkin. Dualribbon cloak.

#### **Expressions**

"They be lookin fer me, yknow. Gotta go.", "They want that damned group, they

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Proficiencies - TODO
Damage Immunities TODO Damage Immunities

Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition

Immunities
Senses - TODO Senses

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#### Mannerisms

Bouncy and nervous but regains composure.

BACKG STORY

> Kobo Well, no Sym birth nai a caverr hundred making Kut-Kut. dedicate Red Dra lived de mountai the clan cavern t raiding r routes fo pile ator evening singing a she sit a the rest entertai

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#### **Special Abilities**

#### Special Equipment -

#### **Combat Tactics**

Symmetry will parkour about the area - off walls, fences, people, places, things - like a pinball in song. When the very first combatant falls, She will use Mantle of Whispers to adopt the identity and flee.

#### Actions

#### **Factions**

The Windrunners -

can get em themselves"

#### **Mannerisms**

Bouncy and nervous but regains composure. Hums different notes to check her vocal tone.

#### **Motivations**

Escaping a regional watch hoping to disband a crew of kobolds believed sent by a dragon to stir and steal valuables

#### **Passions**

Self-Preservation. Wealth.

#### Secrets

Adjectives -

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**Special Equipment** 

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cave del ensued. know, th created of rebels escape t the ensu Symmet distract and aid

The bonded travel th set their their abi own wea arriving they set the popu wealth. in a rem **Symmet** groups' overhea human v value of in disbai of bandi even mo of inforn to the lo He turne over for reward.

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