# NOEL

young adult warforged neutral good Level 5 ranger

**Pronouns:** they/them **Occupations:** 

Lone wonderer / outcast / no use

for money
Armor Class 14

Hit Points 30 (TODO H

Speed 35.

**STR DEX CON INT** 12 () 16 16 11

**CHA** 12

Saving Throws
TODO Saving Throws
Skills
Proficiencies
Damage Immunities
TODO Damage Immunit

Condition Immunities
TODO Condition Immun
Senses TODO Senses
Languages Common a

Adjectives Diligent,

# **Special Abilities**

 There are some dov having amnesia. W finds out about the events go against t current alignment, would make a wisd throw (DC 10). If th they take 1d4 phys and that damage is from their max HP. | N/A | Noel starts a Ranger. When the I more information a Noel's past through Noel is able to refle changes on their ch sheet: Meaning tha Noel's past, the DM they were a thief, N obtain proficiency i tools, or even multi

# ←→ ↓ Image Dummy

2500 x 3235

# ROLEPLAYING

# Introduction

Mysterious figure in the bell tower causes rumors by locals. No memories and needs help figuring out their past.

# **Appearance**

A metal figure, rusted and dented. Well used metals and worn leather armor. looks like body was not well taken care of.

# **Expressions**

"My memories escape me."

# **Mannerisms**

When Noel can't remember something, the grind their metal mouth. They tap their head as they think.

## **Motivations**

Noel knows they use to be someone but

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**Proficiencies TODO** 

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Senses TODO Senses
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#### **Special Abilities**

 There are some downsides t having amnesia. When Noel finds out about their past, if events go against their curre alignment, Noel would make wisdom saving throw (DC 10 If they fail, they take 1d4 physic damage and that damage is removed from the max HP. | N/A | N/A | N/A | No starts as a Ranger. When the **DM** reveals more information about Noel's past through th story, Noel is able to reflect those changes on their character sheet: Meaning th if in Noel's past, the DM reveals they were a thief, No could obtain proficiency in thief's tools, or even multicle as a rogue. This special abili can happen at anytime and i not related to experience, b is up to the DM.

# **Special Equipment**

 Noel has a unique mask they found in a dump. it is a bit cracked in places. It resemb a comedy mask from a traveling theater.

#### **Combat Tactics**

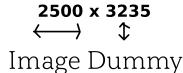
**Actions** 

Zephyr Strike | Hunters Mark

**Factions** 

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#### **Actions**

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# **Factions**

they cannot remember who. They search for answers.

#### **Passions**

Noel loves all animals. They have found nothing but love from forest creatures and will always give kindness in return.

#### Secrets

They do not know much about their past, but they do know of one name, though not to whom it belongs to.

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