

## REINA

Adolescent Human  
Chaotic Good  
Level 2 Barbarian

**Pronouns:** she/her  
**Occupations:**  
Street urchin  
**Armor Class** 18  
**Hit Points**  
21 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
10	19	15	18	11
(+0)	(+5)	(+3)	(+4)	(+1)

**CHA**  
10  
(+0)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common  
**Adjectives** Primitive,

### Special Abilities

-

### Special Equipment

-

### Combat Tactics

### Actions

-

### Factions

2500 x 3235

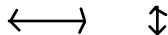


Image Dummy

## ROLEPLAYING

### Introduction

You turn to find a small human girl in furs relieving you of your coin purse. "Wait.... you can see me?"

### Appearance

Small for her age, mousy and dishevelled, dressed in furs and linens that's she has clearly scavenged. That is... if you can see her at all.

### Expressions

*You can see me? I'm very forgettable. Even my family forgot me.*

### Mannerisms

Hangs her head, almost glum. Glances about suspiciously. Always trying to brush her filthy clothes off to appear 'acceptable'.

### Motivations

Motivated by fear and loneliness. She's looking to find out why she is the way she is, for friendship and to be remembered.

### Passions

People

### Secrets

She doesn't, she just has one she doesn't know

## REINA

Adolescent Human  
Chaotic Good  
Level 2 Barbarian

**Pronouns:** she/her  
**Occupations:**  
Street urchin  
**Armor Class** 18  
**Hit Points**  
21 (TODO Hitdice)  
**Speed** 30.

STR	DEX	CON	INT	WIS
10	19	15	18	11
(+0)	(+5)	(+3)	(+4)	(+1)

**CHA**  
10  
(+0)

**Saving Throws**  
TODO Saving Throws  
**Skills** **Skills**  
**Proficiencies** TODO  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common  
**Adjectives** Primitive,

### Special Abilities

-

### Special Equipment

-

### Combat Tactics

### Actions

-

### Factions

## ROLEPLAYING

### Introduction

You turn to find a small human girl in furs relieving you of your coin purse. "Wait.... you can see me?"

### Appearance

Small for her age, mousy and dishevelled, dressed in furs and linens that's she has clearly scavenged. That is... if you can see her at all.

### Expressions

*You can see me? I'm very forgettable. Even my family forgot me.*

### Mannerisms

Hangs her head, almost glum. Glances about suspiciously. Always trying to brush her filthy clothes off to appear 'acceptable'.

### Motivations

Motivated by fear and loneliness. She's looking to find out why she is the way she is, for friendship and to be remembered.

### Passions

People

### Secrets

She doesn't, she just has one she doesn't know

## BACKSTORY

Reina was a young child, something her parents did not want. The Curse of the Wraiths, which allowed characters to perceive the world as they saw it, her and on with excep (19+) to re exists if th looking at Reina to re herself fro She longs connection what she r survive. Sh to the bart forgot her lives on cit pick pocke Reina does herself is a secret for is The Wra actually a spymaster guild at th he murder created he personality are neede subliminal the Wraith deadliest a Reina neve thing.

3235



Image Dummy

Cell3