Pronouns: he/him Occupations: Pawn Shop Owner Armor Class 11 Hit Points 46 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 13
 9 (0)
 14
 17
 13

 (+2)
 (+2)
 (+4)
 (+2)

15 (+3)

my

Saving Throws

TODO Saving Throws
Skills
He's one hell of a haggler
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities

Senses TODO Senses Languages Common, Undercommon, Halfling, Dwarvish, Thieve's Cant, Adjectives

Special Abilities

Special Equipment

Combat Tactics

Keeps his hand crossbow and club behind the counter at all times. The crossbow is his go to, but hes handy with a club too if needed

Actions

Factions

A Thieve's/Assassin's Guild

TONY "THE CARP" SARDUCCI

Middle Aged Adult Human Chaotic Neutral Level 3 Rogue

Pronouns: he/him Occupations: Pawn Shop Owner Armor Class 11 Hit Points 46 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS 13 (+2) 9 (0) (+2) (+4) (+2)

15 (+3)

2500 x 3235

Image Dummy

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ROLEPLAYING

The short, fat man behind the caged

counter at the local pawn shop gree you with a curt "Whatdyawant?"

He's mostly bald with a thick unkem

mustache and a five o'clock shadow

sloppily dressed and bags under his

"5 copper, best I can do", "This is a

fine specimen, just came in yesterda It'll cost ya though"

Talks with his hands, slightly wheezy

Money, more money and a disdain f

He's a fence for the local thieve's gu

and at least half of his inventory is

Introduction

Appearance

Expressions

Mannerisms

Motivations

people in general

He likes gold... a lot

Secrets

goods

occasional eye twitch

Saving Throws

TODO Saving Throws **Skills Skills** He's one hell of a haggler

Proficiencies TODO

Damage Immunities

TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities

Senses TODO Senses Languages Common, Undercommon, Halfling, Dwarvish, Thieve's Cant, Adjectives

Special Abilities -Special Equipment

Combat Tactics

Keeps his hand crossbow and club behind the counter at all times. The crossbow is his go to, but hes handy with a club too if needed

Actions

Hand Crossbow | Club

Factions

A Thieve's/Assassin's Guild

ROLEPLAYING

Introduction

The short, fat man behind the caged in counter at the local pawn shop greets you with a curt "Whatdyawant?"

Appearance

He's mostly bald with a thick unkempt mustache and a five o'clock shadow, sloppily dressed and bags under his eyes

Expressions

"5 copper, best I can do",
"This is a very fine
specimen, just came in
yesterday. It'll cost ya
though"

Mannerisms

Talks with his hands, slightly wheezy, occasional eye twitch

Motivations

Money, more money and a disdain for people in general

Passions

He likes gold... a lot

Secrets

He's a fence for the local thieve's guild and at least half of his inventory is stolen goods

BACKGROUND STORY

Tony is the stereotypical pawn shop owner. He's sleazy, greedy and ill-tempered. But if you're looking for stolen goods or to sell something in a pinch, Tony's your go to guy. You're never going to get a lot for what you're selling, and you're going to pay way to much for anything you're buying, but he'll definitely get you what you need, no questions asked. Tony is well known in the underworld and a card carrying member of the local thieves' guild. He's a pretty big fish, but he's definitely a bottom feeder.