

EZIO R'ZLATHE

Middle Aged Drow Chaotic Good Level 10 Rogue; Assassin; Scout

Pronouns: he/him Occupations: Thieves' guild advisor; insurgent; diplomat Armor Class 16 Hit Points 83 (TODO Hitdice) Speed 30.

 STR
 DEX
 CON
 INT
 WIS

 12
 18
 13
 12
 14

 (+1)
 (+4)
 (+2)
 (+1)
 (+2)

16 (+3)

> Saving Throws TODO Saving Throws Skills

Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Drow Common
Underdark common Elvish
Dwarven Thieves' cant
Halfling Gnomish
Adjectives Dark.

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

Broken-off tribes of the



ROLEPLAYING

Introduction

Ezio will approach those who seem they could help undercut a city's political factions; Often flits betwee political courts and mercantile guild making deals; Commission adventurers to infiltrate a religious order with a misinformation campaign.

Appearance

Lithe and muscularlight bluskin; deep silver eyes

Expressions

"Diplomacy by blades as blades are the truest of diplomats"; "My people will mend the rift between the Upperworld and Underdark - be it in our own way";

Mannerisms

Grinds his teeth while evaluating a situation or answering questions. Bites his lip in thought. Almost exclusively furrows his brow. Typica clasps his hands behind his back beneath his cloak.

Motivations

Diffusing political diplomacy in the region to make space for his tribe of Drow who have departed from the main population. Generating as muc misinformation as possible to undermine religious and political orders.

Passions

Politics. Watching fire burn.

Secrets

Ezio keeps a multitude of secrets about his political connections and their intentions. He uses these like a commodity.

EZIO R'ZLATHE

Middle Aged Drow Chaotic Good Level 10 Rogue; Assassin; Scout

Pronouns: he/him Occupations: Thieves' guild advisor; insurgent; diplomat Armor Class 16 Hit Points 83 (TODO Hitdice) Speed 30.

STR DEX CON INT WIS12 18 13 12 14
(+1) (+4) (+2) (+1) (+2)

16 (+3)

Saving Throws
TODO Saving Throws
Skills Skills

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition
Immunities

Senses TODO Senses Languages Drow Common Underdark common Elvish Dwarven Thieves' cant Halfling Gnomish Adjectives Dark,

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

Broken-off tribes of the Underdark

ROLEPLAYING

Introduction

Ezio will approach those who seem they could help undercut a city's political factions; Often flits between political courts and mercantile guilds making deals; Commission adventurers to infiltrate a religious order with a misinformation campaign.

Appearance

Lithe and muscularlight blue skin; deep silver eyes

Expressions

"Diplomacy by blades as blades are the truest of diplomats"; "My people will mend the rift between the Upperworld and Underdark be it in our own way":

Cell3 Mannerisms

Grinds his teeth while evaluating a situation or answering questions. Bites his lip in thought. Almost exclusively furrows his brow. Typically clasps his hands behind his back beneath his cloak.

Motivations

Diffusing political diplomacy in the region to make space for his tribe of Drow who have departed from the main population.
Generating as much misinformation as possible to undermine religious and political orders.

Passions

Politics. Watching fire burn.

Secrets

Ezio keeps a multitude of secrets about his political connections and their intentions. He uses these like a commodity.



who v Great God.

becau fascis of Lol God]. heard evide Ones reclai powe astral Irrt, th Thirst and N Grow Forgo separ into t those those the m the up Undei fascis reject enem panth Learn prom Gods offeri **Omm** Forgo of Sha

Becat size and r apostatic other Old violent to One fatefi followers aspects ol material r Massive ja teeth and hanging le frames we Ezio's villa

Demo descende Undergrou Daur'zzwt any Drow village] th people ca these great sought ou uncle esp home, and family. Ez (Zee-rick-Ras'klnn (bravely fo bringing it both Drow close to d young Ezi protecting basement silently da cellar trap father's p smelling v injury and Ezio lurkir around th its jaws in beast slov two men. shadows a deep into killing it. I family her taken it u train him Diplomat into the U chaos and rise to por

