

CELL
ONE

PRINCESS ATEH

late tweens khazar halfling
neutral
Level 0 civilian

Pronouns: she/her
Occupations:
Poetess, philosopher, court advisor, conquered princess
Armor Class 11
Hit Points 17 (TODO Hitdice)
Speed 25.

| STR | DEX | CON | INT | WIS | CHA |
|-------|-----|-----|-----|-----|-----|
| 9 () | 13 | 13 | 16 | 18 | 11 |

Saving Throws TODO Saving Throws
Skills History; Nature; Perception; Arcana; Religion
Proficiencies TODO
Damage Immunities TODO Damage Immunities
Condition Immunities TODO Condition Immunities
Senses TODO Senses
Languages
Human Draconic dwarvish elvish gnomish orcish troll (but not halfling except for one word) ,
Adjectives Spacy ,

Special Abilities

Special Equipment

- Cutout letters that will kill a would-be assassin on sight; she pastes these on her eyelids at night
- before sleep.

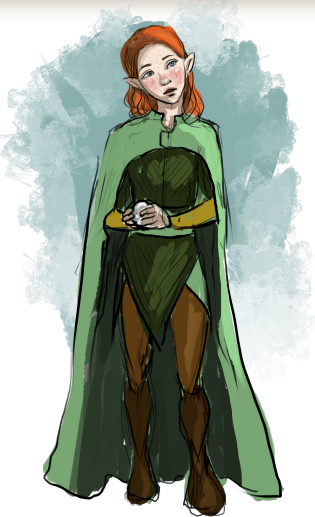
Combat Tactics

Princess Ateh will rarely engage in combat and instead call upon guards or surrounding civilians to intervene on her behalf.

Actions

Bat (Cudgel)

Factions



ROLEPLAYING

Introduction

A young halfling woman bars your path. "Between us, a captured puma on a rope. How are we to approach each other?"

Appearance

Beautiful, immaculate, slender for a halfling; one letter pasted to each eyelid; carries a silvery fruit in one hand.

Expressions

"We are all ku"; "Your thoughts are like my dresses, the waistlines all identical"; "All dreams were dreamt long ago."

Mannerisms

Stands on toes, like a ballerina; arches eyebrows; holds hands over her eyes when she closes them to think.

Motivations

Recovering her lost language, which she promptly forgot upon the khagan's decision to convert the Khazar halflings.

Passions

Languages; Dreams

Secrets

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Proficiencies **TODO**

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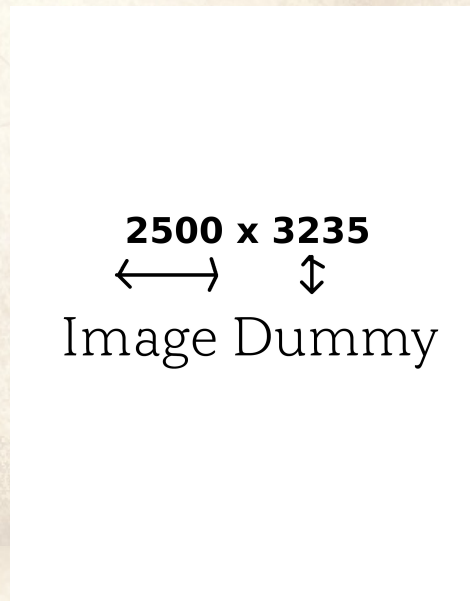
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