

## ALBRECHT MUKHT

Middle-Aged Half-Orc/Half-Dwarf  
Neutral Evil  
Level 5 Barbarian

**Pronouns:** he/them  
**Occupations:** Roofer; Contractor; Mason; Carpenter  
**Armor Class** 13  
**Hit Points** 48 (TODO Hitdice)  
**Speed** 25.

STR	DEX	CON	INT	WIS
18	12	16	9	10
(+4)	(+1)	(+3)	(0)	(+0)

**CHA**  
8  
(-1)

**Saving Throws**  
TODO Saving Throws  
**Skills**  
Roofing; Woodworking; Masonry; Intimidation  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Common Orcish Dwarvish  
**Adjectives** Racist,

### Special Abilities

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### Special Equipment

### Combat Tactics

Albrecht has worked to control his anger and will likely only rage if vehemently provoked. After this point, however, better duck and run.

### Actions

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### Factions



## ROLEPLAYING

### Introduction

Often encountered while working a contracting job on a home or business such as a tavern or inn. Performing some roofing or general repairs he shout out to ask a party to pitch-in some gold in return. May also approach sinister looking adventurers with an offer to 'free the land' from the vile clutches of humans or some other race and ask him/her to 'off' a few members of said race.

### Appearance

Stout and muscular - barrel shaped; Tanned reddish brown skin; Deep brown dreadlocks with blonde highlights; various scars on his body and one across his right eye;

### Expressions

"If you gots a need, I do the deed"; "(Glancing around at the buildings) Poor craftsmanship. Damned (elves/humans) couldn't build quality if they tried"; "(If you need to learn discipline. Take good trade. This ugly place needs better tradesmen"; "Those damned elves are full of pigshit. We'll get rid of 'em eventually"; "Petty humans and their politics. I say, kill 'em all. They're all the same";

### Mannerisms

Speaks in something of a low growl; Easily distracted; Will forego tasks to complete a puzzle; carries small wooden sliding puzzles he built wherever he goes and uses them to answer to problems he's facing; always pointing out the differences between the races yet can't tell the difference between members of the same race.

### Motivations

A paradoxically deeply racist multi-racial individual, Albrecht experiences his greatest joy when human or elfen populations are diminished in numbers. He is also highly driven to have a hand in as many building projects in his current town or city so he can brag about his renown.

### Passions

Woodworking; puzzles; racism

### Secrets

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### Appearance

Stout and muscular - barrel shaped; 5'5"; Tanned reddish brown skin; Deep brown dreadlocks with blonde highlights; various scars on his body and one across his right eye;

### Expressions

"If you gots a need, I do the deed"; "(Glancing around at the buildings) Poor craftsmanship. Damned (elves/humans) couldn't build quality if they tried"; "(Each of you need to learn discipline. Take up a good trade. This ugly place needs better tradesmen"; "Those damned elves are full of pigshit. We'll get rid of 'em eventually"; "Petty humans and their politics. I say, kill 'em all. They're all the same";

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## BACKSTORY

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