

2500 x 3235

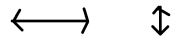


Image Dummy

GRUDA "WHEATSHEAF" COMBFAVOR

*Middle-Aged Halfling
Lawful Good
Level 0 Civillian*

Pronouns: she/her
Occupations: Baker
Armor Class 12
Hit Points
3 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS
11	14	12	14	17
(+1)	(+2)	(+1)	(+2)	(+4)

CHA
16
(+3)

Saving Throws
TODO Saving Throws
Skills Baking
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Halfling
Common Dwarvish Gnomish
Adjectives Chubby,

Special Abilities

Special Equipment

Combat Tactics

Gruda will only enter combat if her life is in danger.

Actions

-

Factions

ROLEPLAYING

Introduction

Gruda is often visiting taverns and inns to hock her wares and to play Matadon with patrons. She is well liked and quite successful with her small business. She may ask courageous looking adventurers to hunt down a rare and difficult ingredient for her creations.

Appearance

Chubby, even for a halfling, with long locks and braids of tangled golden hair; covered in jewelry both costume and ornate - earrings galore, eyebrows, lip, etc.; modest clothes that are well kept

Expressions

"Ay, I've got a pastry that'll solve that problem by bringin a smile to that mug, sir/madam!"; "Whatever your destiny, meet it with a smile!"; "Everythin is better with cherry-wine and some meat-pies"; "ere, lemme show you how to make a nice loaf of sylvan popper bread"; "Shall we 'ave ourselves a game of Matadon"

Mannerisms

Broad, dynamic gestures and dramatic pauses; Follows with quick and hasty movement to prepare goods; always has a collection of pastries or baked goods on her person;

Motivations

Gruda is always seeking new innovative recipes and ingredients for her baked goods and pastries. Her diligent work ethic is apparent in her almost constant sales and pitches to tavern and inn keepers.

Passions

Pastries and baked goods; Matadon (a game similar to a scaled-down version of Catan played with wooden pieces on a map - players must conquer the various territories)

Secrets

GRUDA "WHEATSHEAF" COMBFAVOR

*Middle-Aged Halfling
Lawful Good
Level 0 Civillian*

Pronouns: she/her
Occupations: Baker
Armor Class 12
Hit Points
3 (TODO Hitdice)
Speed 25.

STR	DEX	CON	INT	WIS
11	14	12	14	17
(+1)	(+2)	(+1)	(+2)	(+4)

CHA
16
(+3)

Saving Throws
TODO Saving Throws
Skills Skills Baking
Proficiencies TODO
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Halfling
Common Dwarvish Gnomish
Adjectives Chubby,

Special Abilities

Special Equipment

Combat Tactics

Gruda will only enter combat if her life is in danger.

Actions

-

Factions

ROLEPLAYING

Introduction

Gruda is often visiting taverns and inns to hock her wares and to play Matadon with patrons. She is well liked and quite successful with her small business. She may ask courageous looking adventurers to hunt down a rare and difficult ingredient for her creations.

Appearance

Chubby, even for a halfling, with long locks and braids of tangled golden hair; covered in jewelry both costume and ornate - earrings galore, eyebrows, lip, etc.; modest clothes that are well kept

Expressions

"Ay, I've got a pastry that'll solve that problem by bringin a smile to that mug, sir/madam!"; "Whatever your destiny, meet it with a smile!"; "Everythin is better with cherry-wine and some meat-pies"; "ere, lemme show you how to make a nice loaf of sylvan popper bread"; "Shall we 'ave ourselves a game of Matadon"

Mannerisms

Broad, dynamic gestures and dramatic pauses; Follows with quick and hasty movement to prepare goods; always has a collection of pastries or baked goods on her person;

Motivations

Gruda is always seeking new innovative recipes and ingredients for her baked goods and pastries. Her diligent work ethic is apparent in her almost constant sales and pitches to tavern and inn keepers.

Passions

Pastries and baked goods; Matadon (a game similar to a scaled-down version of Catan played with wooden pieces on a map - players must conquer the various territories)

Secrets

BACK STORY

The Halfling [Any Small] are known for their quality of life, especially their indulgent communities. They develop their things peacefully, away from the dangers of the crossbred races. They use as fill for their wondrous population. They hold the best indulgent answer to the problem. Enter Cru, a halfling who is a good student. Bread will be for breakfast tomorrow, tart Flum, a good student. Cider to v. Her love of breads must spend most of the local interacting with all of but surely the trade she also uses methods to produce and text innovation, innovation, and the the that the p her, "Wh Gruda long joy of bal rest of the the coin s her innov purchase the near PinionMa trade City carted he goods to PinionMa in town to baked go there was competi corner or baked go longs to c own shop

3235



Image Dummy

Cell3