

NOKUMI

Elderly River Elf
Neutral Good
Level 10 Ranger - Monster
Slayer

Pronouns: she/her
Occupations: Guide
Armor Class 14
Hit Points
75 (TODO Hitdice)
Speed 30.

STR DEX CON INT WIS

15 14 18 11 18
(+3) (+2) (+4) (+1) (+4)

CHA

9 (0)

Saving Throws

TODO Saving Throws

Skills Survival; Wilderness
Kit;

Proficiencies

Damage Immunities

TODO Damage Immunities

Condition Immunities

TODO Condition Immunities

Senses TODO Senses

Languages Human, elvish,
otter, raven,

Adjectives Gentle,

Special Abilities

Slayer's Prey | Supernatural
Defense | Spells : 0 - 6; 1 - 4;
2 - 3; 3 - 2. | Hunter's Sense

Special Equipment

Created and named the
world's first Ansible. She
traded it away for a pittance
but still has spare cabbage
wheels.

Combat Tactics

Nokumi will choose the height
advantages of the trees over
direct combat, leaping from
branch to branch and gaining
distance whenever possible.

Actions



ROLEPLAYING

Introduction

A vintage creature, wrapped in thin
bands of hemlock, gates your path.
smells of lemon, eyes twinkling. She
smiles.

Appearance

Wood strips armour her body; her face
creased and folded like a discarded
blanket; cropped silver hair.

Expressions

"It is what it is"; "Love", "Dear", "Ho"
"Sweetie".; "Be grateful to the rock,
dew, and the sun."

Mannerisms

Sucks breath when cogitating; whist
songbirds; clacks to ravens; chitters
otters; overfeeds pets with treats.

Motivations

To aid people in traversing the wild
educating them on her peoples, the
surroundings, and the inherent
dichotomy of nature as calm/ferocious
growth/decay, etc.

Passions

Nokumi's world spins around her pet
and her grandson. She accepts food
tools and clothes in return for her
guidance.

NOKUMI

Elderly River Elf
Neutral Good
Level 10 Ranger - Monster
Slayer

Pronouns: she/her
Occupations: Guide
Armor Class 14
Hit Points
75 (TODO Hitdice)
Speed 30.

STR DEX CON INT WIS

15 14 18 11 18
(+3) (+2) (+4) (+1) (+4)

CHA

9 (0)

Saving Throws
TODO Saving Throws

ROLEPLAYING

Introduction

A vintage creature, wrapped
in thin bands of hemlock,
gates your path. She smells
of lemon, eyes twinkling.
She smiles.

Appearance

Wood strips armour her
body; her face is creased
and folded like a discarded
blanket; cropped silver hair.

Expressions

"It is what it is"; "Love",
"Dear", "Honey", "Sweetie".;
"Be grateful to the rock, the
dew, and the sun."

Mannerisms

Sucks breath when
cogitating; whistles to
songbirds; clacks to ravens;
chitters to otters; overfeeds
pets with treats.

Motivations

To aid people in traversing
the wild while educating
them on her peoples, the
surroundings, and the
inherent dichotomy of
nature as calm/ferocious,
growth/decay, etc.

Passions

Nokumi's world spins around
her pets and her grandson.
She accepts food, tools and
clothes in return for her
guidance.

Secrets

BACKGROUND STORY

Sylvan Elves aren't
limited to a certain locale.
In fact, being animistic,
many tribes have aligned
themselves with particular
facets of the wild. Nokumi's
tribe, self-entitled that
Nation of Nac Mac, have
settled throughout the
tributaries and banks of the
great Thaad River [Any
Grand River] and exemplify
how the spirituality of the
Sylvan Elves has diversified
and refined itself to various
aspects of the wilderness.
They are a nomadic peoples
whose patterns resemble
that of a tiger around these
flowing fingers of water.
They draw their shamanic
energies and histories of
lore from the ecology and
happenings that constitute
the rapids and still bodies
that make up the area.
Although their culture
focuses on these waters,
their knowledge of nature
and the region is far from
limited by it. They are
expert guides and trackers.
Nokumi is no exception. She
can lead most travelers to
almost anywhere in the
region through easy or
difficult terrain, often
showing her patrons short
cuts or means of survival.
Her entourage of pets are
more akin to friends who
follow her in return for her
love and kindness. They are
all almost attuned to one
another as an arcane caster
might be attuned to her
familiar.
Eschewing most
material wealth, as is
custom for her peoples,
Nokumi will often only
accept tools or clothing in
return for her guidance.

Long Bow Long Sword		
Factions	Secrets	Skills Skills Survival; Wilderness Kit;
The Nation of Nac Mac		Proficiencies TODO
		Damage Immunities TODO Damage Immunities
		Condition Immunities TODO Condition Immunities
		Senses TODO Senses
		Languages Human, elvish, otter, raven,
		Adjectives Gentle,
		Special Abilities Slayer's Prey Supernatural Defense Spells : 0 - 6; 1 - 4; 2 - 3; 3 - 2. Hunter's Sense
		Special Equipment Created and named the world's first Ansible. She traded it away for a pittance but still has spare cabbage wheels.
		Combat Tactics
		Nokumi will choose the height advantages of the trees over direct combat, leaping from branch to branch and gaining distance whenever possible.
		Actions
		Long Bow Long Sword
		Factions
		The Nation of Nac Mac