# 

# GRUDA "WHEATSHEAF" COMBFAVOR

middle-aged halfling lawful good Level 0 civillian

> Pronouns: she/her Occupations: Baker Armor Class 12

Hit Points 3 (TODO Hitdice)

Speed 25.

 STR
 DEX
 CON
 INT
 WIS
 CHA

 11 ()
 14
 12
 14
 17
 16

**Saving Throws** TODO Saving Throws **Skills** Baking

Proficiencies TODO

Damage Immunities TODO Damage Immunities Condition Immunities TODO Condition Immunities Senses TODO Senses

**Languages** Halfling Common Dwarvish Gnomish , **Adjectives** Chubby ,

**Special Abilities** 

**Special Equipment** 

# **Combat Tactics**

Gruda will only enter combat if her life is in danger.

#### Actions

Cudgel (Rolling pin)

**Factions** 

## ROLEPLAYING

#### Introduction

Gruda is often visiting taverns and inns to hock her wares and to play Matadon with patrons. She is well liked and quite successful with her small business. She may ask courageous looking adventurers to hunt down a rare and difficult ingredient for her creations.

#### **Appearance**

Chubby, even for a halfling, with long locks and braids of tangled golden hair; covered in jewelry both costume and ornate - earrings galore, eyebrows, lip, etc.; modest clothes that are well kept

#### **Expressions**

"Ay, I've got a pastry that'll solve that problem by bringin a smile to that mug, sir/madam!"; "Whatever your destiny, meet it with a smile!"; "Everythin is better with cherry-wine and some meat-pies"; "'ere, lemme show you how to make a nice loaf of sylvan popper bread"; "Shall we 'ave ourselves a game of Matadon"

#### **Mannerisms**

Broad, dynamic gestures and dramatic pauses; Follows with quick and hasty movement to prepare goods; always has a collection of pastries or baked goods on her person;

#### **Motivations**

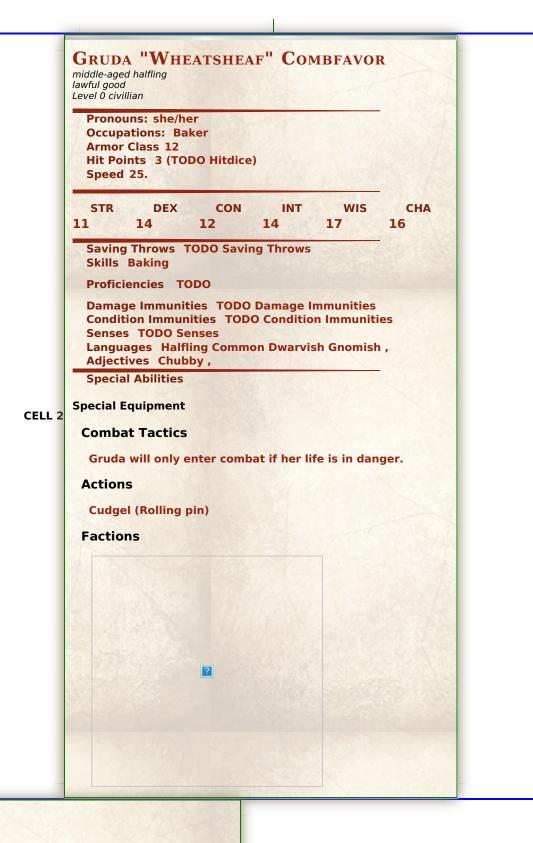
Gruda is always seeking new innovative recipes and ingredients for her baked goods and pastries. Her diligent work ethic is apparent in her almost constant sales and pitches to tavern and inn keepers.

#### **Passions**

Pastries and baked goods; Matadon (a game similar to a scaled-down version of Catan played with wooden pieces on a map - players must conquer the various territories)

#### **Secrets**

CELL ONE



# ROLEPLAYING

#### Introduction

Gruda is often visiting taverns and inns to hock her wares and to play Matadon with patrons. She is well liked and quite successful with her small business. She may ask courageous looking adventurers to hunt down a rare and difficult ingredient for her creations.

# **Appearance**

Chubby, even for a halfling, with long locks and braids of tangled golden hair: covered in iewelry both costume and ornate - earrings galore, eyebrows, lip, etc.; modest clothes that are well kept

#### **Expressions**

"Ay, I've got a pastry that'll solve that problem by bringin a smile to that mug, sir/madam!"; "Whatever your destiny, meet it with a smile!"; "Everythin is better with cherry-wine and some meat-pies"; "'ere, lemme show you how to make a bottom stats 2 nice loaf of sylvan popper bread"; "Shall we 'ave ourselves a game of Matadon"

#### **Mannerisms**

Broad, dynamic gestures and dramatic pauses; Follows with quick and hasty movement to prepare goods; always has a collection of pastries or baked goods on her person;

#### **Motivations**

Gruda is always seeking new innovative recipes and ingredients for her baked goods and pastries. Her diligent work ethic is apparent in her almost constant sales and

pitches to tavern and inn keepers.

### **Passions**

Pastries and baked goods; Matadon (a game similar to a scaled-down version of Catan played with wooden pieces on a map - players must conquer the various territories)

#### **Secrets**