

## NAGATA

*late tweens night orc*  
*neutral*  
*Level 5 thief*

**Pronouns:** they/them  
**Occupations:**  
Engineer, ex-naval officer  
**Armor Class** 13  
**Hit Points**  
19 (TODO Hitdice)  
**Speed** 30.

### STR DEX CON INT WIS

14 16 8 15 11  
(+2) (+3) (-1) (+3) (+1)

### CHA

11  
(+1)

**Saving Throws**  
TODO Saving Throws

## NAGATA

*late tweens night orc*  
*neutral*  
*Level 5 thief*

**Pronouns:** they/them  
**Occupations:**  
Engineer, ex-naval officer  
**Armor Class** 13  
**Hit Points** 19 (TODO Hitdice)  
**Speed** 30.

### STR DEX CON INT WIS

14 16 8 15 11  
(+2) (+3) (-1) (+3) (+1)

### CHA

11  
(+1)

**Saving Throws**  
TODO Saving Throws  
**Skills** Arcana; History; Insight;  
**Proficiencies** TODO  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages** Human orcish ,  
**Adjectives** Restless ,

### Special Abilities

#### Special Equipment

- Rocinante
- an auto-nag devised by Nagata to remind them of calendar events. "Y'all have an appointment in 10 minutes!"; <b>Staff of Charming</b> - While holding this staff
- he can use an action to expend 1 of its 10 Charges to cast Charm Person
- Command
- or Comprehend Languages from it using his spell save DC. The staff can also be used as a magic Quarterstaff. If he is holding the staff and fail a saving throw against an Enchantment spell that Targets only him
- he can turn your failed save into a successful one. He can't use this property of the staff again until the next dawn. If he succeeds on a save against an Enchantment spell that Targets only him
- with or without the staff's intervention
- he can use his Reaction to expend 1 charge from the

2500 x 3235  
Image Dummy

**Skills**  
Arcana; History; Insight;  
**Proficiencies**  
**Damage Immunities**  
TODO Damage Immunities  
**Condition Immunities**  
TODO Condition Immunities  
**Senses** TODO Senses  
**Languages**  
Human orcish ,  
**Adjectives** Restless ,

### Special Abilities

### Special Equipment

- Rocinante
- an auto-nag devised by Nagata to remind them of calendar events. "Y'all have appointment in 10 minutes!"; <b>Staff of Charming</b> - While holding this staff
- he can use an action to expend 1 of its 1 Charges to cast Charm Person
- Command
- or Comprehend Languages from it using his spell save DC. The staff can also be used as a magic Quarterstaff. If he is holding the staff and fail a saving throw against an Enchantment spell that Targets only him
- he can turn your fail save into a successful one. He can't use the property of the staff again until the next dawn. If he succeeds on a save against an Enchantment spell that Targets only him
- with or without the staff's intervention
- he can use his Reaction to expend 1 charge from the staff and turn the spell back on its caster as if he had cast the spell. The staff regains 1d8 + 2 expended Charges daily at dawn. If he expended the last charge
- roll a d20. On a 1
- the staff becomes a nonmagical Quarterstaff.

### Combat Tactics

Nagata will Use his <i>Staff of Charming</i> at the start of combat to try to eliminate the most

2500 x 3235  
Image Dummy

## ROLEPLAYING

### Introduction

A slender spire of an orc spills gears and belts from a jute sack at your feet. "Ah'm sorry, y'all, ah'm fallin' apart!"

### Appearance

Black skin with tints of purple and ochre, smouldering eyes, thin lips, well-dressed with leather high-stacked boots.

### Expressions

"Howdy"; "Y'all"; "Ah reckon"; "Ain't no thang"; "Pitchin' woo"; "By golly"; "Here's a florin for your troubles."

### Mannerisms

Steady, ponderous. Never a quick or jerky movement. Watches everyone and everything with interest.

### Motivations

He is motivated to cultivate his intelligence and talents with magic in spire of his heritage.

### Passions

Brilliant with devices (clocks, thieves' tools, autocarpentry). Quiet, unassuming, straightforward and honest.

### Secrets

expend 1 charge from the staff and turn the spell back on its caster as if he had cast the spell. The staff regains 1d8 + 2 expended Charges daily at dawn. If he expend the last charge

- roll a d20. On a 1
- the staff becomes a nonmagical Quarterstaff.

### Combat Tactics

Nagata will Use his <i>Staff of Charming</i> at the start of combat to try to eliminate the most threatening opponent off the bat.

### Actions

Staff of Charming (as Quarterstaff)

### Factions

## ROLEPLAYING

### Introduction

A slender spire of an orc spills gears and belts from a jute sack at your feet. "Ah'm sorry, y'all, ah'm fallin' apart!"

### Appearance

Black skin with tints of purple and ochre, smouldering eyes, thin lips, well-dressed with leather high-stacked boots.

### Expressions

"Howdy"; "Y'all"; "Ah reckon"; "Ain't no thang"; "Pitchin' woo"; "By golly"; "Here's a florin for your troubles."

### Mannerisms

Steady, ponderous. Never a quick or jerky movement. Watches everyone and everything with interest.

### Motivations

He is motivated to cultivate his intelligence and talents with magic in spire of his heritage.

### Passions

Brilliant with devices (clocks, thieves' tools, autocarpentry). Quiet, unassuming, straightforward and honest.

### Secrets

threatening opponent on the bat.

Actions

Staff of Charming (as Quarterstaff)

Factions

BACKGROUND  
STORY

Introduction

A slender spire of an orc spills gears and belts from a jute sack at your feet. "Ah'm sorry, y'all, ah'm fallin' apart!"

Appearance

Black skin with tints of purple and ochre, smouldering eyes, thin lips, well-dressed with leather high-stacked boots.

Expressions

"Howdy"; "Y'all"; "Ah reckon"; "Ain't no thang"; "Pitchin' woo"; "By golly"; "Here's a florin for your troubles."

Mannerisms

Steady, ponderous. Never a quick or jerky movement. Watches everyone and everything with interest.

Motivations

He is motivated to cultivate his intelligence and talents with magic in spire of his heritage.

Passions

Brilliant with devices (clocks, thieves' tools, autocarpentry). Quiet, unassuming, straightforward and honest.

Secrets

PERSONALITY