# LASAN **H**ALFNIGHT

young adult human chaotic neutral Level 5 artificer

Pronouns: he/him Occupations: Merchan **Armor Class** 16 Hit Points 45 (TODO H Speed 30.

2500 x 3235  $\longleftrightarrow$   $\updownarrow$ 

Image Dummy

#### STR DEX CON INT WIS

8 13 10 17 14**ROLEPLAYING** (-1) (+2) (+0) (+4) (+2)

#### CHA

17 (+4)

#### **Saving Throws**

**TODO Saving Throws** Skills **Proficiencies Damage Immunities TODO Damage Immunit Condition Immunities TODO Condition Immuni** Senses TODO Senses Languages

Common Dwarven Elvis Undercommon,

Adjectives ,

#### Introduction

He blows into town hawking his wares out of a wagon. Always love to "set up shop" near the busiest intersection he can.

#### **Appearance**

Dressed well for a commoner, but it's nothing a noble would be caught dead in.

#### **Expressions**

Loves to be agreeable, always concludes with "Indeed"Not too much, and never too long

#### **Mannerisms**

He's always quick to change the subject away from anything complicated. He knows stuff, not

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**Special Equipment** 

**Combat Tactics** 

**Actions** 

**Factions** 

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events or politics.

#### **Motivations**

To unload merchandise, make coin, and get out cells town before anyone knows that the stuff he's selling is no good.

#### **Passions**

Lasan loves his horse and takes great care of him. He also enjoys travelling and watching the constellations.

#### Secrets

His merchandise is faulty. He's using his artificer powers to put on a show, but as soon as he's gone, none of it works

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### BACKGROUND STORY

Lasan is the son of a merchant who the same thing he does today. Make items that work for a short period o time, sell them for more than their worth, and get out of dodge before one is the wiser. His dad died not to long ago, and he's still trying to cop with it. He took up adventuring for a time, but it complicated him with to many attachments, he just wasn't ready for.

### **Personality**