

## TONY "THE CARP" SARDUCCI

*Middle Aged Adult Human  
Chaotic Neutral  
Level 3 Rogue*

**Pronouns** - he/him  
**Occupations** -  
Pawn Shop Owner  
**Armor Class** - 11  
**Hit Points** -  
46 (TODO Hitdice)  
**Speed** - 30.

STR	DEX	CON	INT	WIS
13	9	14	17	13
(+2)	(0)	(+2)	(+4)	(+2)

**CHA**  
15  
(+3)

**Saving Throws** -  
**Skills** -  
He's one hell of a haggler  
**Proficiencies** -  
**Proficiency Mod** - +2

**Languages** -  
Common Undercommon  
Halfling Dwarvish Thieve's  
Cant  
**Adjectives** -

**Special Abilities** -  
**Special Equipment**

**Combat Tactics**  
Keeps his hand  
crossbow and club behind  
the counter at all times. The  
crossbow is his go to, but  
hes handy with a club too if  
needed

**Actions** -

**Factions**  
**A Thieve's/Assassin's  
Guild**  
Role:

2500 x 3235

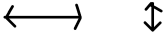


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## ROLEPLAYING

### Introduction

The short, fat man  
behind the caged in counter  
at the local pawn shop  
greet's you with a curt  
"Whatdyawant?"

### Appearance

He's mostly bald with a  
thick unkempt mustache  
and a five o'clock shadow,  
sloppily dressed and bags  
under his eyes

### Expressions

"5 copper, best I  
can do", "This is a very  
fine specimen, just  
came in yesterday. It'll  
cost ya though"

### Mannerisms

Talks with his hands,  
slightly wheezy, occasional  
eye twitch

### Motivations

Money, more money  
and a disdain for people in  
general

### Passions

He likes gold... a lot

### Secrets

He's a fence for the  
local thieve's guild and at  
least half of his inventory is  
stolen goods

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## BACKG STORY

Tony  
stereoty  
owner.  
greedy  
But if y  
stolen  
somethi  
Tony's  
You're n  
a lot  
selling,  
to pay  
anything  
but he'  
you wh  
question  
well k  
underwo  
carrying  
local thi  
pretty b  
definitel  
feeder.

x 3235  
↕  
Dummy