

older adult dwarf
lawful good
Level 7 fighter

Pronouns: he/him
Occupations: Armory Clerk
Armor Class 14
Hit Points 87 (TODO H)
Speed 25.

18	11	14	13	16
(+4)	(+1)	(+2)	(+2)	(+3)

12
(+1)

Saving Throws
 TODO Saving Throws

Skills
 Very knowledgeable about
 and armor

Proficiencies

Damage Immunities
 TODO Damage Immunities

Condition Immunities
 TODO Condition Immunities

Senses TODO Senses

Languages
 Common Elvish Dwarvish

Adjectives

older adult dwarf
lawful good
Level 7 fighter

Pronouns: he/him
Occupations: Armory Clerk
Armor Class 14
Hit Points 87 (TODO Hitdice)
Speed 25.

18 11 14 13 16
(+4) (+1) (+2) (+2) (+3)

12
(+1)

Saving Throws TODO Saving Thro
Skills
Very knowledgeable about arms and armor

Proficiencies TODO

Damage Immunities
 TODO Damage Immunities
Condition Immunities
 TODO Condition Immunities
Senses TODO Senses
Languages Common Elvish Dwarf
Adjectives ,

Special Abilities

- Dwarf Traits: Darkvision Dwarven Resilience Dwarven Combat Training Smith's Tool Proficiency Dwarven Toughness | Fighting Style: Great Weapon Fighting Second Wind Action Surge Extra Attack | Manifest Echo Unleash Incarnation Echo Avatar

Special Equipment

Combat Tactics

He doesn't fight anymore, but if pressed into it he will summon and Echo Avatar to do his fighting for him at a distance

Actions

Echo Avatar Attack | Warhammer

Factions

Introduction

A Gruff weathered-looking, one-armed dwarf stands behind the counter of the armory. "What kin Ah do ya for, citizen?"

Appearance

Weathered, scarred, broad, stout and missing his left arm. A long graying beard and braided gray

Introduction

A Gruff weathered-looking, one-armed dwarf stands behind the counter of the armory. "What k

 \longleftrightarrow \updownarrow

Image Dummy

Special Abilities

- Dwarf Traits: Darkvision | Dwarven Resiliency | Combat Training | Skill Proficiency | Dwarven Toughness | Fighting Great Weapon Fighting Style | Second Wind | Action Surge | Extra Attack | Manifestation | Unleash Incarnation | Avatar

Special Equipment

Combat Tactics

He doesn't fight anymore, but if pressed into it he will surprise. He uses his Echo Avatar to do his fighting, and can throw him at a distance.

Actions

Echo Avatar Attack | Warhammer

Factions

hair in leather armor

Expressions

"We offer the sharpest steel in the land". "We do do custom work, but it'll cost ya"

Mannerisms

Rubs the stump of his arm and strokes his beard

Motivations

To peacefully live out his retirement stress free, make some money, and sell some fine arms and armor

Passions

Stories of lore and battle

Secrets

He knows who's been buying what

counter of the armory. "What is Ah do ya for, citizen?"

Appearance

Weathered, scarred, broad, stoic, and missing his left arm. A long graying beard and braided gray hair in leather armor

Expressions

"We offer the sharpest steel in the land". "We do do custom work, but it'll cost ya"

Mannerisms

Rubs the stump of his arm and strokes his beard

Motivations

To peacefully live out his retirement stress free, make some money, and sell some fine arms and armor

Passions

Stories of lore and battle

Secrets

He knows who's been buying what

Cell3

BACKGROUND STORY

Corbrin is a decorated military veteran of the feared order of echo knights. He lost his arm quelling an insurrection against the government Drow rebels. After losing his arm, he no longer felt capable of front-line military service. He was still a capable fighter and knew his weapons and armor well, and spent some time training new recruits to the military.

After that he moved to the City Watch and continued training younger recruits. Eventually he decided it was time to retire from service and live quiet and stress-free for the rest of his life. To that end, he took a job working for an old friend of his, selling arms and armor from his provisions shop. He is knowledgeable and friendly despite his appearance and enjoys imparting his knowledge on anyone willing to listen.

PERSONALITY