

# TONY "THE CARP" SARDUCCI

Middle Aged Adult Human Chaotic Neutral Level 3 Rogue

Pronouns - he/him Occupations - Pawn Shop Owner Armor Class - 11 Hit Points - 46 (TODO Hitdice) Speed - 30.

STR DEX CON INT WIS CHA 13 9 (0) 14 17 13 15 (+2) (+4) (+2) (+3)

**Saving Throws -**

Skills - He's one hell of a haggler Proficiencies -Proficiency Mod - +2

Languages -

Common Undercommon Halfling Dwarvish Thieve's Cant **Adjectives** -

# **Special Abilities**

**Special Equipment** 

# **Combat Tactics**

Keeps his hand crossbow and club behind the counter at all times. The crossbow is his go to, but hes handy with a club too if needed

# Actions

### **Factions**

A Thieve's/Assassin's Guild Role: 

# Image Dun

# ROLEPLAYING

#### Introduction

The short, fat man behind the caged in counter at the local pawn shop greets you with a curt "Whatdyawant?"

# **Appearance**

He's mostly bald with a thick unkempt mustache and a five o'clock shadow, sloppily dressed and bags under his eyes

# Expressions

"5 copper, best I can do", "This is a very fine specimen, just came in yesterday. It'll cost ya though"

### Mannerisms

Talks with his hands, slightly wheezy, occasional eye twitch

### **Motivations**

Money, more money and a disdain for people in general

### **Passions**

He likes gold... a lot

### Secrets

He's a fence for the local thieve's guild and at least half of his inventory is stolen goods

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