

CAPTAIN DOOMSMITH STUMPTOOTH

middle aged adult half-orc  
chaotic neutral  
Level 10 rogue

Pronouns: he/him  
Occupations: Pirate

Armor Class 14

Hit Points 76 (TODO Hitdice)  
Speed 25.

STR	DEX	CON	INT	WIS	CHA
18	15	16	9	10	12

Saving Throws TODO Saving Throws  
Skills He's one hell of a sailor

Proficiencies TODO

Damage Immunities TODO Damage Immunities  
Condition Immunities TODO Condition Immunities  
Senses TODO Senses  
Languages Common Orcish Thieve's Cant ,  
Adjectives ,

Special Abilities Sneak Attack, Cunning Action, Uncanny Dodge, Evasion | Fancy Footwork, Rakish Audacity, Panache | Darkvision, Menacing, Relentless Endurance, Savage Attacks  
Special Equipment  
• Sailor's Ear Stud  
• Sailor's Earring

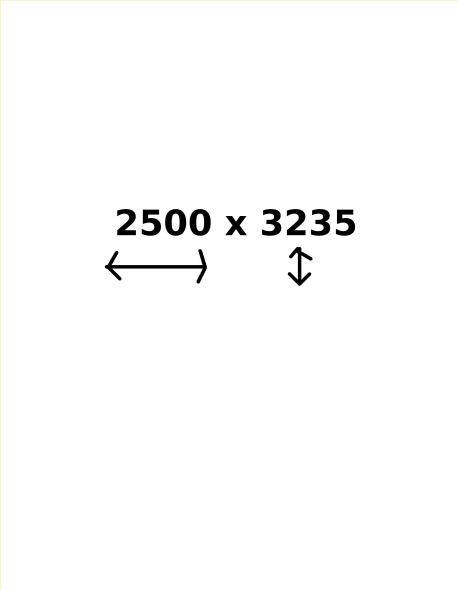
Combat Tactics

Sneak Attacks when possible, but will go headlong into melee if forced

Actions

Cutlass | Knife

Factions



ROLEPLAYING

Introduction

A ship crashes out of the fog into the side of your boat, A large Half-Orc at the helm shouting "Prepare to Board!"  
Appearance  
A Massive Figure dressed in leathers & pirate robes with a big captain's hat with feathers and one long tusk protruding  
Expressions

**"Prepare to be boarded". "Well what kind of treats have we here mateys?", "Feed them to the sharks!"**

#### **Mannerisms**

**He walks with a flourish like he's imitating Errol Flynn with a peg leg, even though he doesn't have a peg leg**

#### **Motivations**

**Booty and violence for the sake of booty and violence**

#### **Passions**

**Pirate history. He's a fanboy for famous the pirates that came before him and really wants to be them**

#### **Secrets**

**His real name is Wendell Smitty and he was born in a wealthy suburb**

## **Background**

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Growing up in a wealthy port-side community, Doomsmith heard many stories about the audacious raids of local pirates. He thus became fascinated with pirates at an early age. His parents paid for yachting lessons for him and encouraged hobby and role playing. When his parents died in a tragic carriage accident, Doomsmith cracked, stole a ship, renamed it "The Skurge" and headed out to sea. He used what was left of his parents' monies to recruit a loyal crew and head off to emulate his childhood hero's. In the time since, he has developed a reputation for ruthlessness if not necessarily efficiency. He is definitely not fond of anyone calling his bluff.