LUCATIEL SKY DEROSIER

middle aged adult human lawful neutral Level 12 rogue

Pronouns: she/her **Occupations:** Diplomat

Armor Class 20

Hit Points 83 (TODO Hitdice)

Speed 30.

STR 4

DEX 20

CON 12

INT 16

WIS 8

CHA 13

Saving Throws TODO Saving Throws

Skills Sharpshooter featweapon mastery for longbow

Proficiencies TODO

Damage Immunities TODO Damage Immunities **Condition Immunities** TODO Condition Immunities Senses TODO Senses

Languages Primordial common elvish dwarvish, Adjectives,

Special Abilities Levitate: once per long rest | Invisibility: twice per long rest | Stealth +13 | Perception +7 | Persuasion +9

Special Equipment

- Bracers of archery
- · cloak of protection
- and a +2 bow

Combat Tactics

Stays at range whenever possible, will use invisibility or stealth to remain safe if she feels threatened

Actions

Longbow +2:+11 to hit, +9 to damage | Shadow blade: 2d8 damage

Factions

2500 x 3235

ROLEPLAYING

Introduction

A situation in which the party needs to communicate with a government member of manners relating to the underground

Appearance
Appears nearly elf-like, with sky blue eyes and white hair. Always seen in a long trench coat with a longbow
Expressions
"Be careful"/ "What don't you understand?"
<u>Mannerisms</u>
Very calm
<u>Motivations</u>
Wants to protect their home
<u>Passions</u>
Secrets
Background
A former thieves guild member who went straight and is now a diplomat that helps both as a liason between underworld activity and the government, as well as an ambassador to those who wish to visit the city