

2500 x 3235
Image Dummy

NAGATA

late tweens night orc
neutral
Level 5 thief

Pronouns: they/them
Occupations:
Engineer, ex-naval officer
Armor Class 13
Hit Points 19 (TODO Hitdice)
Speed 30.

STR **DEX** **CON** **INT** **WIS**
14 () 16 8 15 11

CHA
11

Saving Throws
TODO Saving Throws
Skills Arcana; History;
Proficiencies
Damage Immunities
TODO Damage Immunities
Condition Immunities
TODO Condition Immunities
Senses TODO Senses
Languages Human orc
Adjectives Restless ,

Special Abilities

Special Equipment

- Rocinante
- an auto-nag devised by Nagata to remind them of calendar events. "Y'all have an appointment in 10 minutes!"
- he can use an action to expend 1 of its 10 Charges to cast Charm Person
- Command
- or Comprehend Languages from it using his spell save DC. The staff can also be used as a magic Quarterstaff. If he is holding the staff and fail a saving throw against an Enchantment spell that Targets only him
- he can turn your failed save into a successful one. He can use this property of the staff again until the next dawn. If he succeeds on a save against an Enchantment spell that Targets only him

ROLEPLAYING

Introduction

A slender spire of an orc spills gears and belts from a jute sack at your feet. "Ah'm sorry, y'all ah'm fallin' apart!"

Appearance

Black skin with tints of purple and ochre, smouldering eyes, thin lips, well-dressed with leather high-stacked boots.

Expressions

"Howdy"; "Y'all"; "Ah reckon"; "Ain't no thang"; "Pitchin' woo"; "By golly"; "Here's a florin for your troubles."

Mannerisms

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Skills Arcana; History; Insight;

Proficiencies TODO

Damage Immunities
TODO Damage Immunities
Condition Immunities
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Senses TODO Senses
Languages Human orcish ,
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- he can turn your failed save into a successful one. He can use this property of the staff again until the next dawn. If he succeeds on a save against an Enchantment spell that Targets only him
- with or without the staff's intervention
- he can use his Reaction to expend 1 charge from the staff and turn the spell back on it as if he had cast the spell. The staff regains 1d8 expended Charges daily at dawn. If he expend the last charge
- roll a d20. On a 1
- the staff becomes a nonmagical Quarterstaff.

Combat Tactics

Nagata will Use his <i>Staff of Charming</i> at the start of combat to try to eliminate the most threatening opponent off the bat.

into a successful one. He can't use this proper staff again until the dawn. If he succeeds, he'll save against an Enemy spell that Targets only himself.	
<ul style="list-style-type: none">• with or without the intervention• he can use his Ready Staff and turn the staff on its caster as if he cast the spell. The staff costs 1d8 + 2 expended charges daily at dawn. If he uses the last charge• roll a d20. On a 1• the staff becomes a nonmagical Quarterstaff.	
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Nagata will Use his <i>Staff of Charming</i> at the start of combat to try to eliminate the most threatening opponent off the bat.	
Actions	
Staff of Charming (as Quarterstaff)	
Factions	

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Mannerisms
Steady, ponderous. Never a quick or jerky movement. Watches everyone and everything with interest.
Motivations
He is motivated to cultivate his intelligence and talents with magic in spire of his heritage.
Passions
Brilliant with devices (clocks, thieves' tools, autocarpentry). Quiet, unassuming, straightforward and honest.
Secrets

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