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swarth

2500 x 3235
↔ ↕

Image Dummy

Swarth

middle aged adult Human

Chaotic Evil

Level 3 Civilian N/A

Pronouns -

he/him

Occupations -

Barkeep, chef, tavern owner

Armor Class -

12

Hit Points -

22 (TODO Hitdice)

Speed -

20.

STR

16 (+3)

DEX

15 (+3)

CON

16 (+3)

INT

9 (0)

WIS

6 (-2)

CHA

8 (-1)

Saving Throws -

Skills -

N/A

Proficiencies -

Proficiency Mod -

+2

Languages -

Common Gnome

Adjectives -

Dull, Abusive, Angry,

Special Abilities

Special Equipment

Combat Tactics

Actions

Factions

Role:

2500 x 3235



Image Dummy

Roleplaying

Introduction

The tectonically massive proprietor quakes toward you. /"You! Have you seen Flee? I must find Flee. Was he with you?/"

Appearance

Sweltering, bald, tidal pools of flowing flesh. Thin, pale lips. Cold, steely, murderous eyes. Delicate hands.

Expressions

Aaaaaaaah ha

My little doves

My chicadees

A pint of Swarth's and a pound of flesh, and you'll never grow old.

Mannerisms

Wheezes. Facial ticks ripple and radiate from his cheeks and around his eyes. Unblinking. Sharpens cleaver constantly.

Motivations

At night, pale green-lit kitchen barely illuminates him practicing sneaking up on a sack of rice, cleaver in hand.

Passions

Food, both peparing and consuming it, though he never eats his own food; always eats out at respectable establishments.

Secrets

He's basically a serial killer, who has never been afraid to murder to advance his career

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Proficiencies -

Languages -

Common Gnome

Adjectives -

Dull, Abusive, Angry,

Special Abilities

-

Special Equipment

-
-

Combat Tactics

Full frontal assault, either with his cleaver, or the squishy smother-hug of doom

Actions

-

Factions

Role:

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Background Story

Swarth was born large to large parents. His mother's breasts would have firehosed a more delicate babe, and his father's flatulence alone could knock out a vast forest filled with yellow canaries. Both parents were chefs, and both died of diabetes when Swarth was in his teens. By then he had acquired talents for curing and preparing meats, to a level that his parents had never quite achieved. While desserts were his father's specialties, and potato dishes his mother's, Swarth prepared liver pastes and deep fried pseudodragons like no other. He worked his way up slowly, from cook to sous-chef to chef, often replacing his predecessor by virtue of fearsomeness and a frighteningly sharp cleaver. He owns the tavern where he is now barkeep and head chef, having spent half a lifetime (and several subordinates) there. Two pale spotty boys help out with the cooking and food preparation during busy hours, and the waitress roles are filled from a revolving door of ladies of all ages, shapes and sizes. Swarth's food comprises layers of various types of meat, exquisitely arranged, often with a liver paste "S" signature on top. During a recent bar mitzvah catered by Swarth, Flee -- whether deliberately or accidentally -- slapped Swarth in the face with a chain. Ever since, Swarth has been trying to find Flee. He does not know what punishment lies in store for Flee, only that face is important to be saved.