

ASP.NET Core 6 Web API Fundamentals

Getting Acquainted with ASP.NET Core



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ASP.NET Core 6 Web API Fundamentals

Version Check



Version Check



This version was created by using:

- ASP.NET Core 6.0
- Entity Framework Core 6.0
- .NET 6.0
- Visual Studio 2022



Version Check



This course is 100% applicable to:

- ASP.NET Core 6.x, 7.x
- Entity Framework Core 6.x, 7.x
- .NET 6.x, 7.x



Relevant Notes



New course versions are regularly released:

- <https://app.pluralsight.com/profile/author/kevin-dockx>



Coming Up



Course structure

Prerequisites, frameworks and tooling

ASP.NET Core 6: the big picture

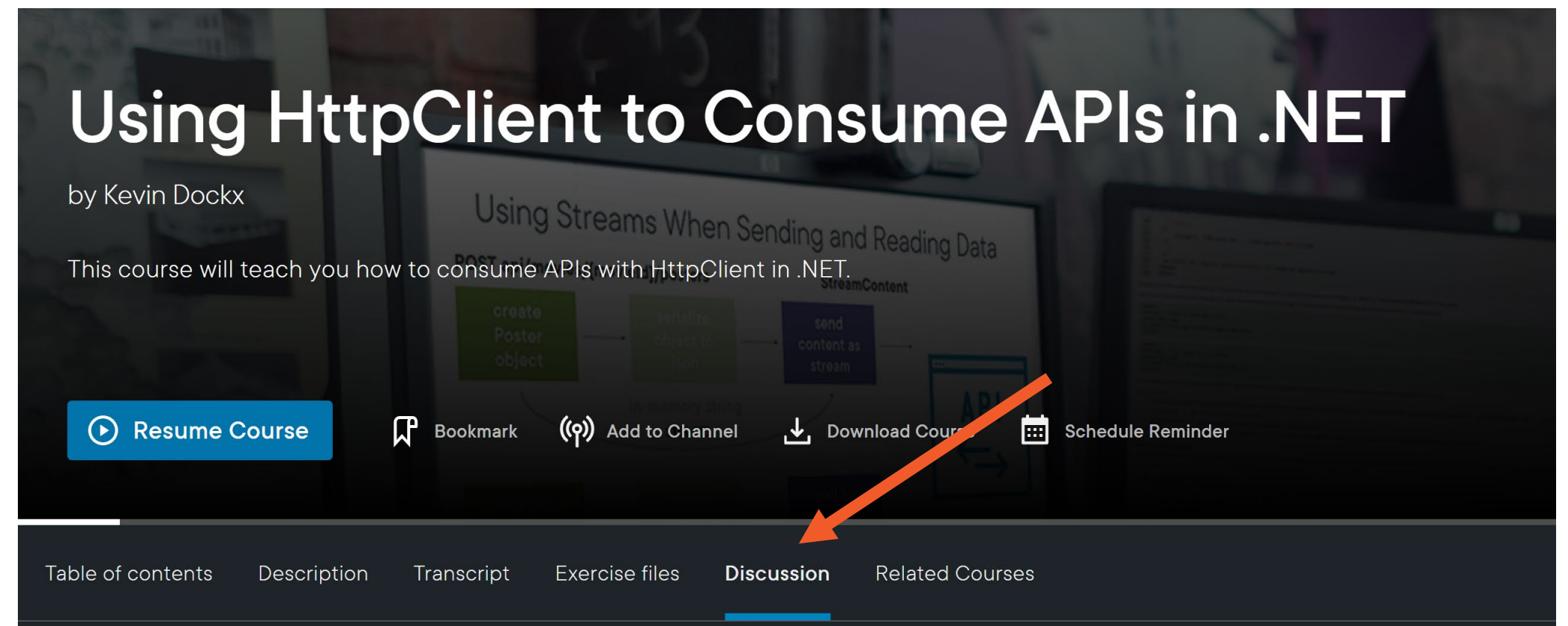
Starting an ASP.NET Core 6 project

Middleware and the request pipeline



**Discussion tab on the
course page**

Twitter: @KevinDockx



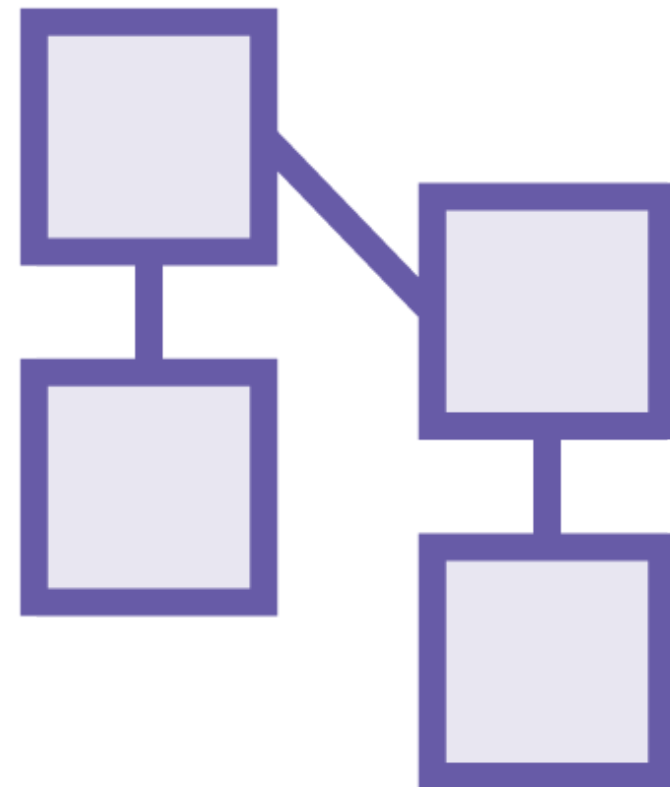
(course shown is one of my other courses, not this one)



About the Course Structure



**From introducing
ASP.NET Core 6...**



**... over building the
API ...**



**... and using Entity
Framework Core 6...**



**... to common
resource concerns,
security, versioning
and documentation**



Course Prerequisites

Beginner course, no specific knowledge required in regards to







- .NET 6
- ASP.NET Core 6
- Entity Framework 6

Knowledge of C# is required

- C# 10 is used in this course

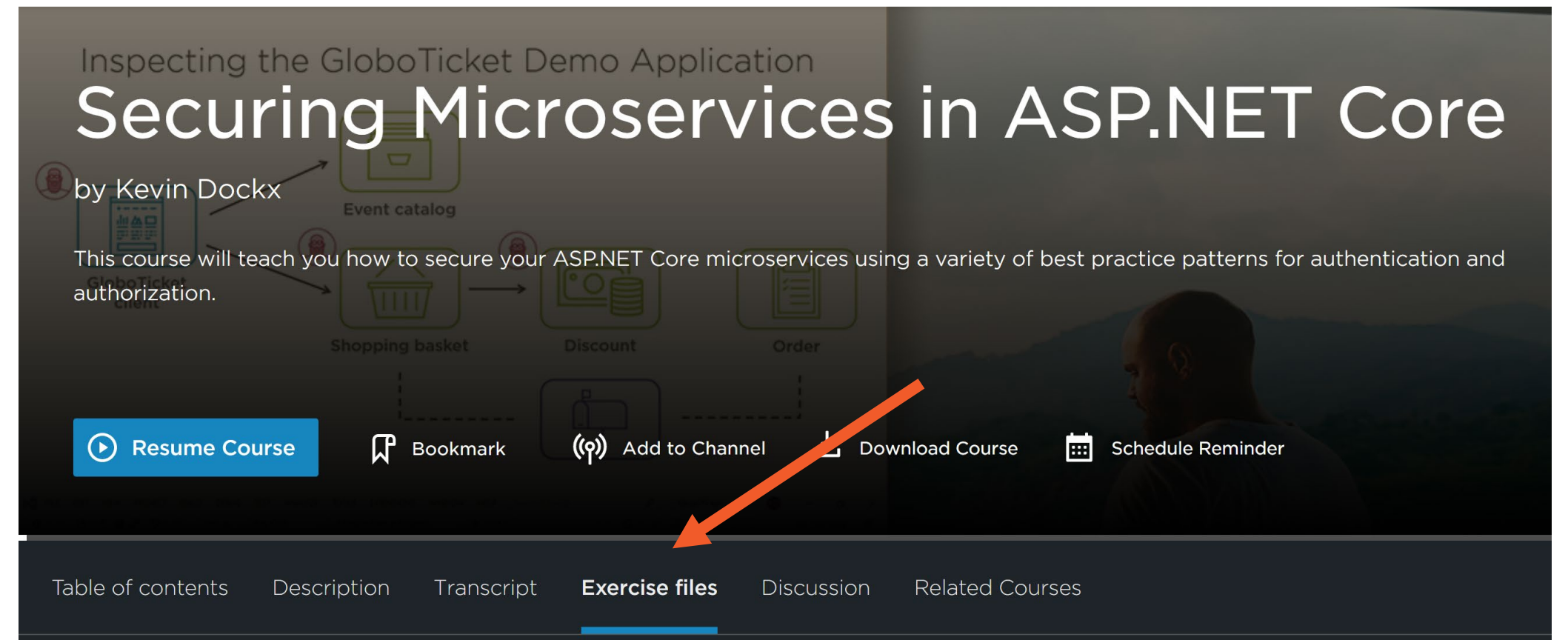


Installing Visual Studio

Workloads	Individual components	Language packs	Installation locations				
Web & Cloud (4)							
	ASP.NET and web development Build web applications using ASP.NET Core, ASP.NET, HTML/JavaScript, and Containers including Docker supp...	<input checked="" type="checkbox"/>					
				Azure development Azure SDKs, tools, and projects for developing cloud apps and creating resources using .NET and .NET Framework...	<input type="checkbox"/>		
	Python development Editing, debugging, interactive development and source control for Python.	<input type="checkbox"/>			Node.js development Build scalable network applications using Node.js, an asynchronous event-driven JavaScript runtime.	<input type="checkbox"/>	
Desktop & Mobile (5)							
	Mobile development with .NET Build cross-platform applications for iOS, Android or Windows using Xamarin.	<input type="checkbox"/>			.NET desktop development Build WPF, Windows Forms, and console applications using C#, Visual Basic, and F# with .NET and .NET Frame...	<input type="checkbox"/>	



**Exercise files tab on the
course page**



(course shown is one of my other courses, not this one)



ASP.NET Core

A cross-platform, high-performance, open-source framework for building modern, cloud-enabled, Internet-connected apps



ASP.NET Core: The Big Picture



Build web apps and services, IoT apps and mobile backends



Develop on Windows, Linux and macOS



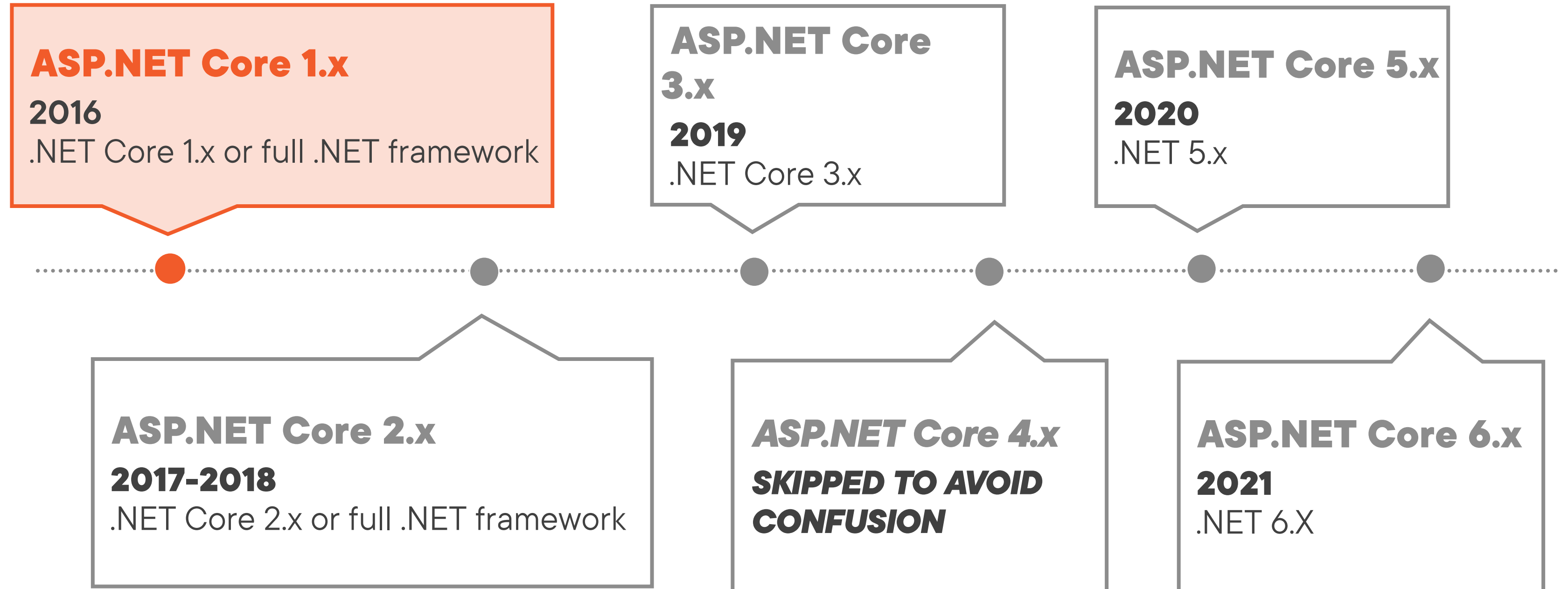
Deploy to the cloud or on-premises



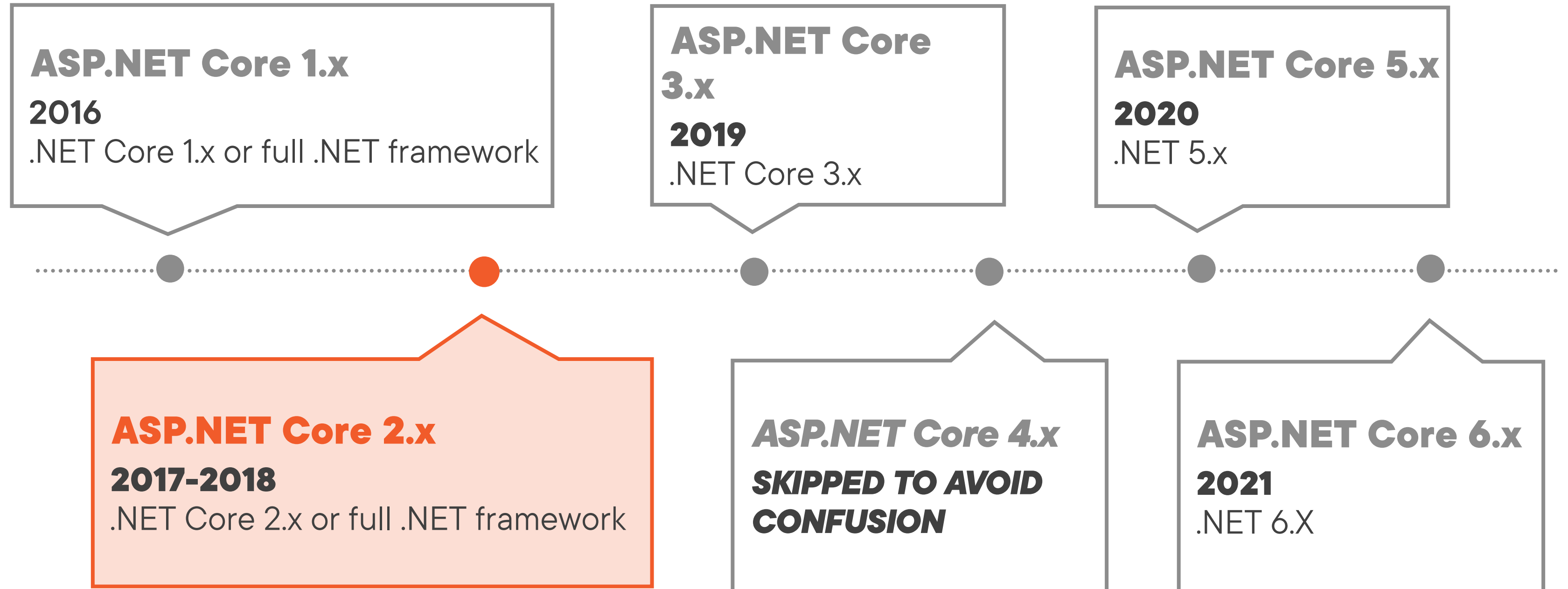
Run on .NET (or .NET Core, depending on the version)



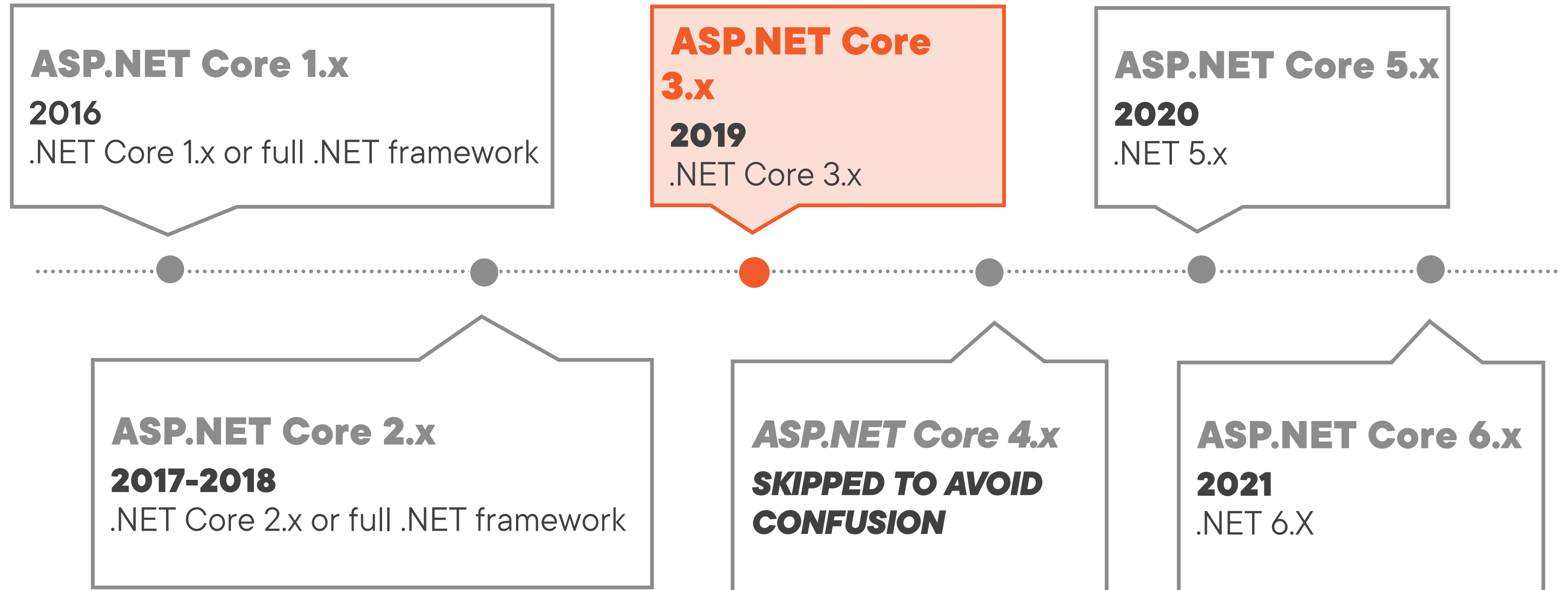
ASP.NET Core History



ASP.NET Core History



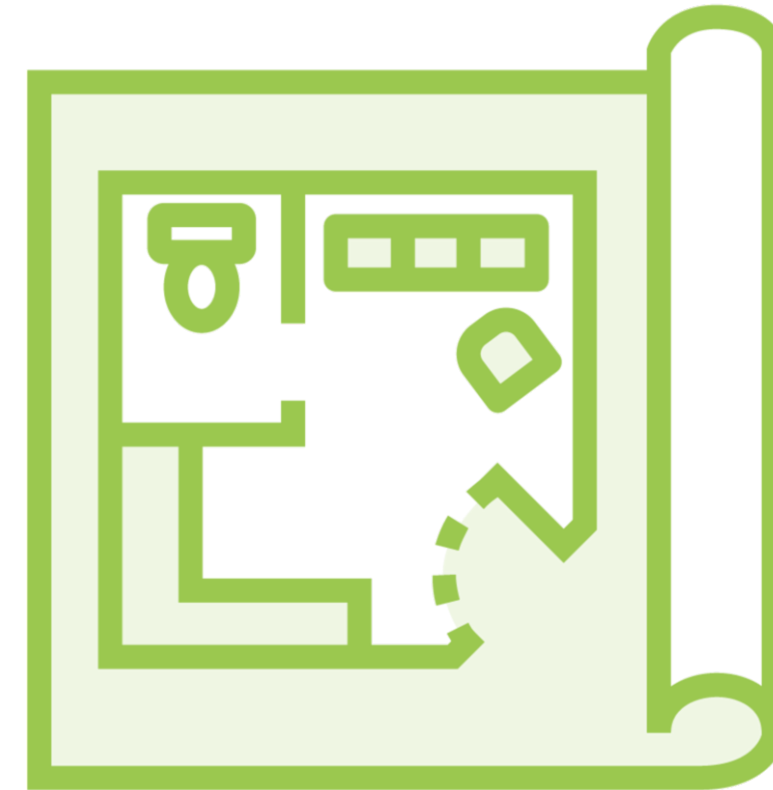
ASP.NET Core History



ASP.NET Core History

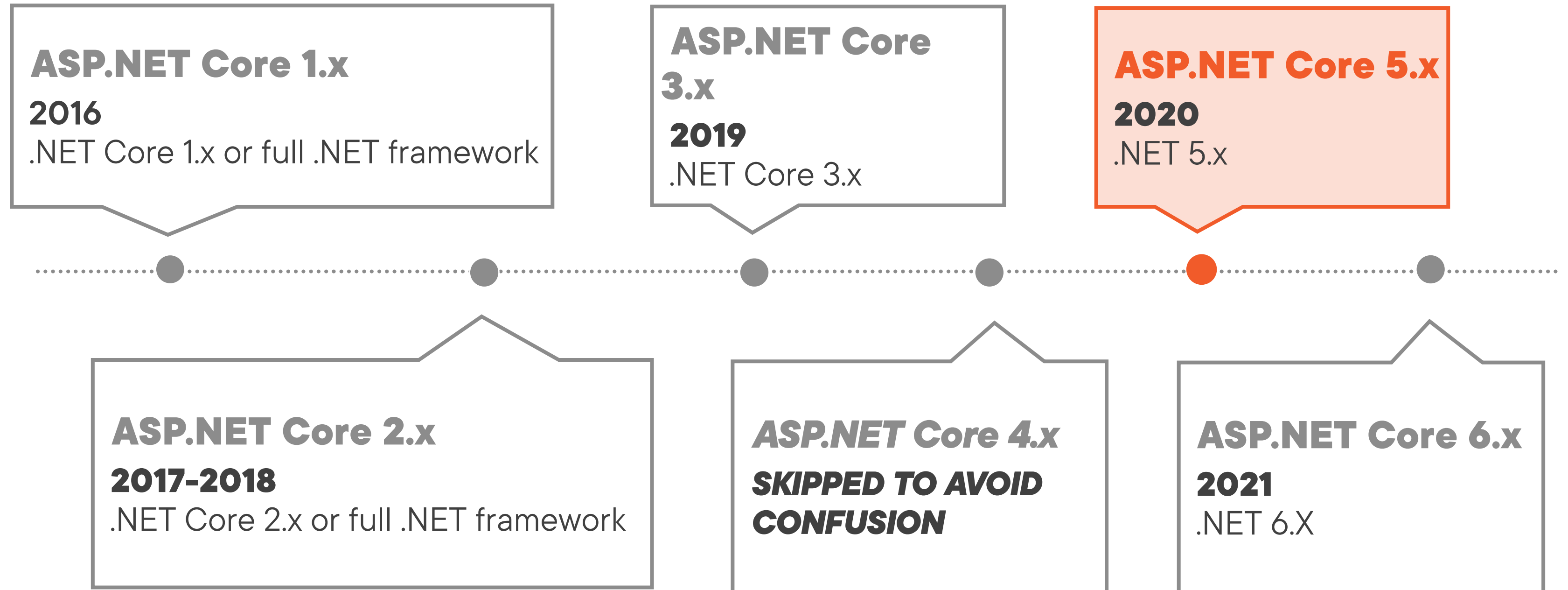


Full .NET framework (4.8)
No new development

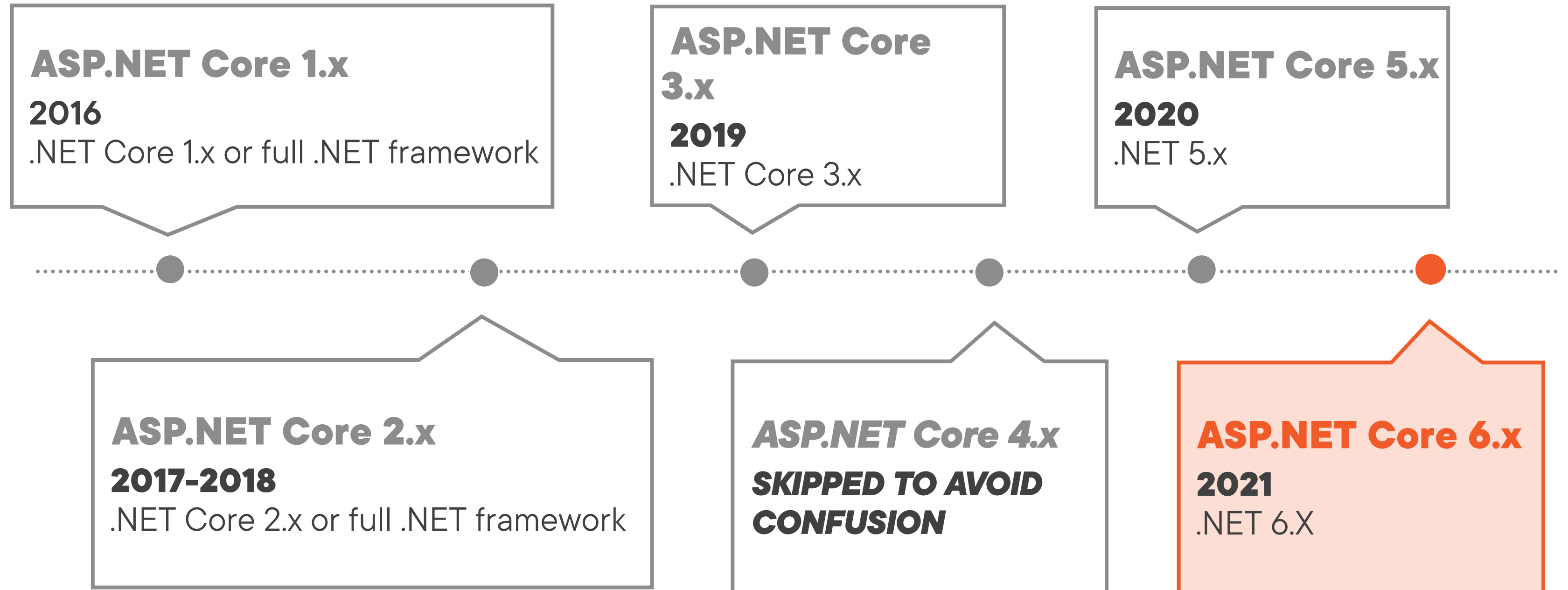


.NET Core vNext (“4.x”)
Useful functionality from the full .NET
framework ported to increase
performance and support cross-platform
development

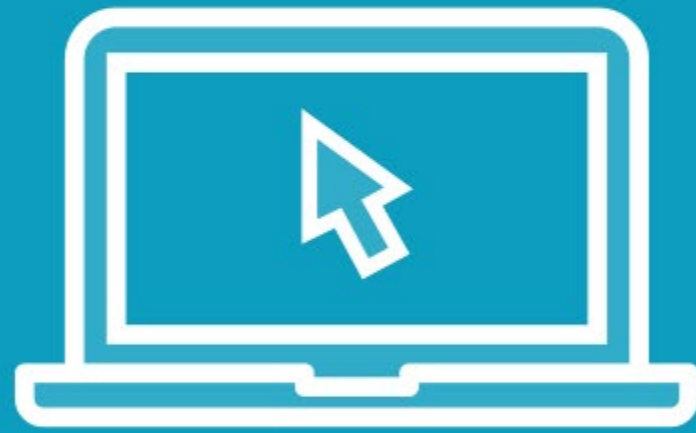
ASP.NET Core History



ASP.NET Core History



Demo



**Creating and running a new
ASP.NET Core project**



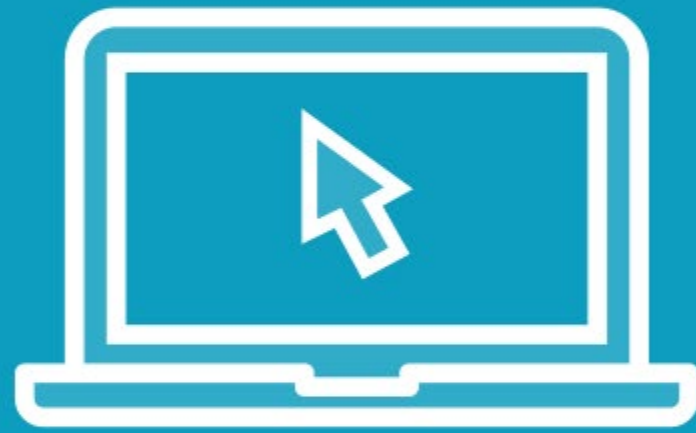
Demo



Running an **ASP.NET Core** project
using the CLI



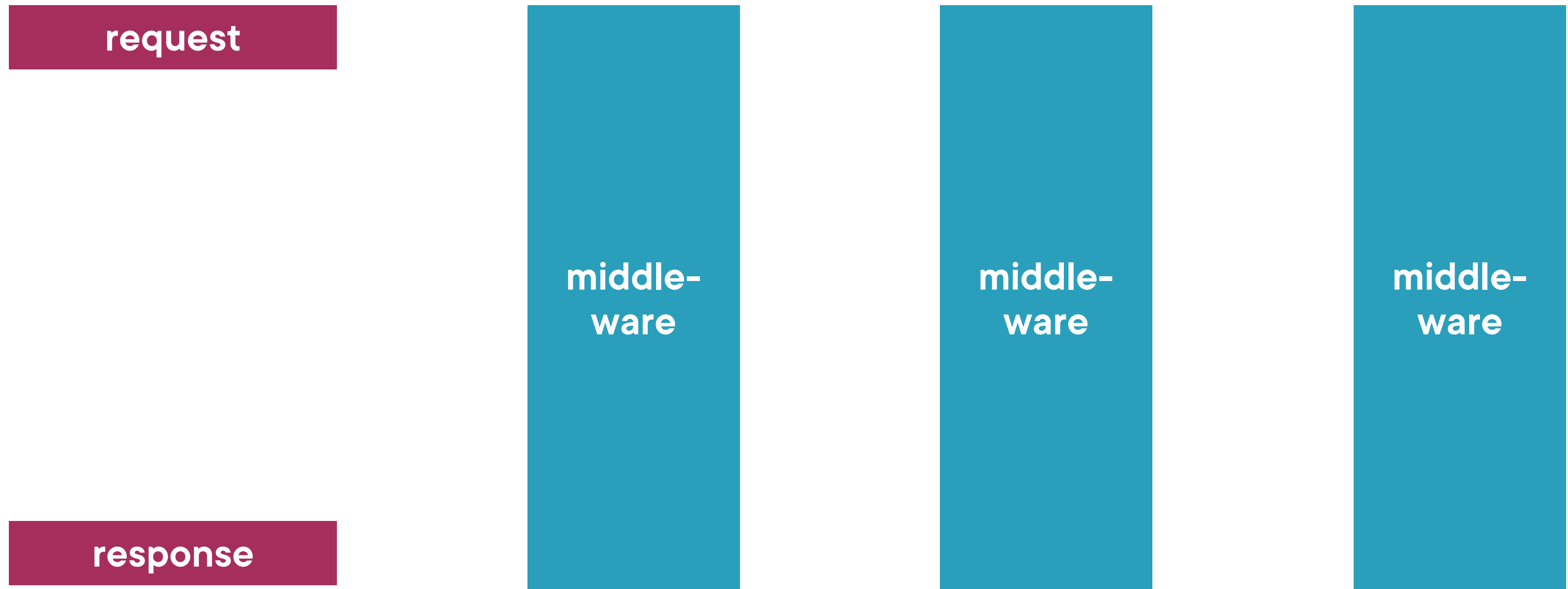
Demo



**Inspecting the ASP.NET Core API project
code structure**



The ASP.NET Core Request Pipeline & Middleware

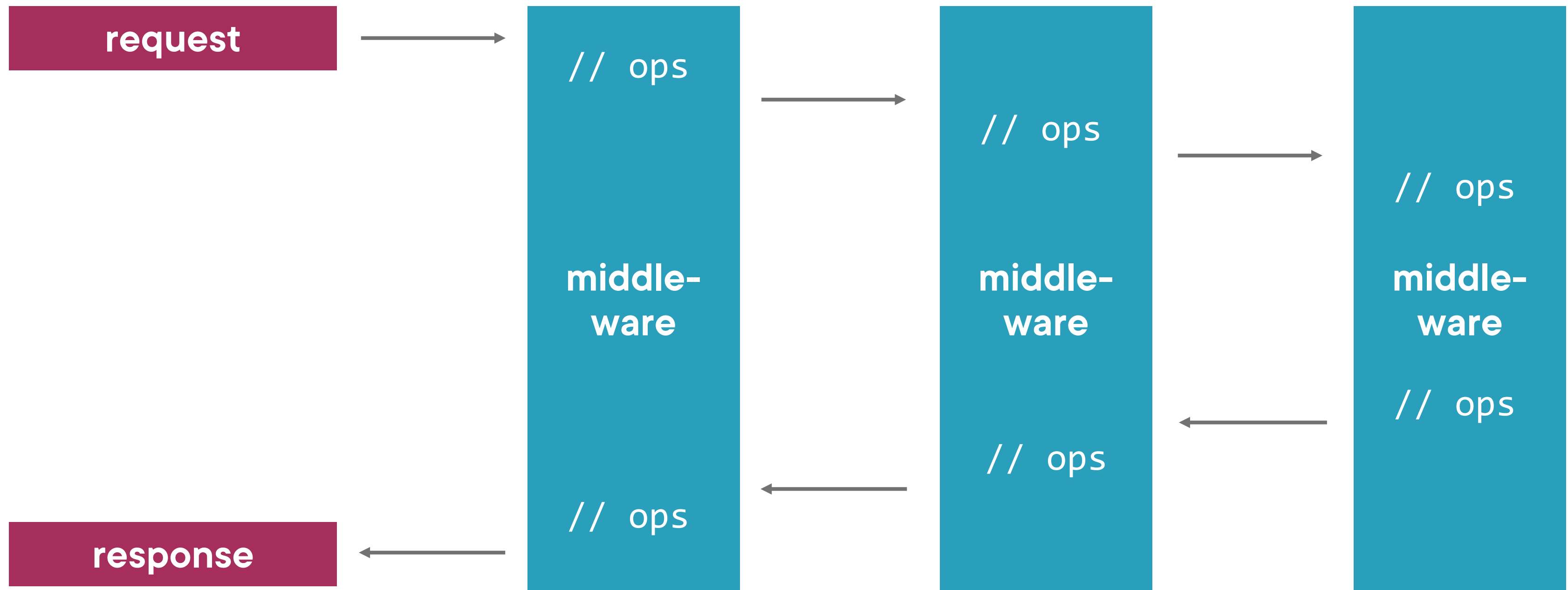


Middleware

Software components that are assembled into an application pipeline to handle requests and responses



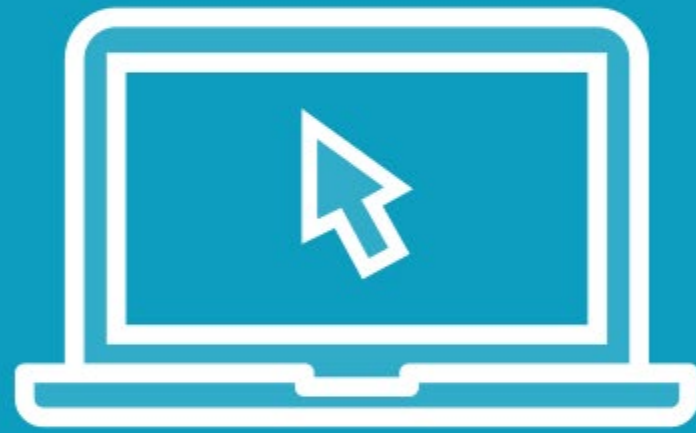
The ASP.NET Core Request Pipeline & Middleware



The ASP.NET Core Request Pipeline & Middleware



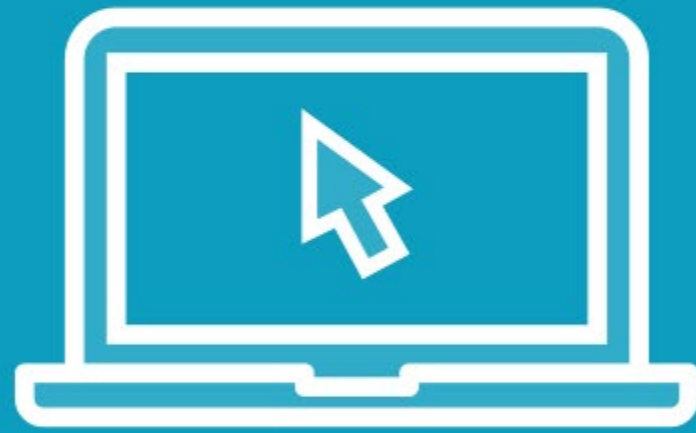
Demo



Configuring the ASP.NET Core request pipeline



Demo



Working with different environments



Summary



ASP.NET Core

- Cross-platform
- High-performance
- Open-source
- Modern, cloud-enabled, Internet-connected apps

Current version: ASP.NET Core 6, on .NET 6



Summary



Program class is the starting point of the application

- Generated **Main** method is responsible for configuring and running the application

Configure services by adding them to the services collection on the builder (**WebApplicationBuilder**)



Summary



After building the web application via the `WebApplicationBuilder`, configure the request pipeline by adding middleware to it

- Potentially, scope this middleware to different environments



Up Next:
Creating the API and Returning Resources

