


## Section 1: Team members data, preferences, and expectations

Name of team member	Roles			Grade expectations		Preferred times for...	
	Natural roles	Preferred tasks	Why (any special skill?)	Minimum grade	Expected grade	Extra meetings	Work habits
Victor Melinceanu	Team worker	Back end (java probably)	Don't know web dev at all, will try to help with what I can	6	7	Weekends / on days with less lectures	Scheduled time
	Specialist						
	Implementor						
Kalin Doychev	Specialist	No preference	Easily adapt to new technologies	6.5	8	Weekends / After classes	During scheduled time periods
	Implementor						
	Complete Finisher						
Vladimir Halchenko	Specialist	No preference	Very good knowledge of C++ and Python	6.5	7.5	Weekends / After classes	Mornings
	Complete finisher						
	Shaper						
Roman Waseruk	Shaper	No preference	Experience with HTML/CSS	6.5	8	Weekends / After classes	Scheduled time
	Implementor						
	Complete finisher						
Stijn Schuurman	Team worker	Back end	Not really an experience with HTML/CSS	6	7.5	Weekends / After lectures	All day
	Complete finisher						
	Shaper						

## Section 2: Project Goals

The work team has agreed to work towards the following main objective

	<i>To plan, design, implement, test and deliver a web application for the company Kick-in that include the features of responsive design, user roles, and search engine in the time of 11 weeks</i>
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The main objective can also be understood as the following specific objectives:

Sub goal	S (Specific) What	M (Measurable) Up to	Attainable How	Relevant Why	Time Bound When
1	Responsive design	Site is easy to use on desktop and on mobile	Write how the website will look in all specific screen sizes	Website can be used from any device. Using the desktop view on mobile is bad UX.	In weeks 5-7
2	Attain a level of satisfaction at least as what the client was expecting	Three out of four requirements should be completed	Having Scrum meeting with the client to talk about and reach their expectations	So that we get to the final point with a satisfied client and a working app	In weeks 9-10
3	Users granted access to documents	Application allows to search for emails and documents	Do database work and implement queries in application	Users must be able to find documents relevant to them	In weeks 5-8

## Section 3: Behavioural rules

If the group encounters an internal problem that it cannot resolve in a negotiated manner, the group will go to this section to solve the problem through the following solution paths

Issue	Rule	After N times	Consequences of breaking the rule for this member
Active participation/ not attending meetings	Notify the team when and why you will not attend a meeting or why you're being so passive.	1	The member will be contacted via different text channels (e.g. Discord, UT email).
		2	The member will be contacted by the scrum master by a direct phone call.
		3	The scrum master tries to establish contact via other people (friends or housemates) and find out what happened.
A group member is struggling with a user story and therefore miss a deadline	Do not wait and notify members of a team about the problem. Ask for help from a member and if nobody can help, ask a TA.	1	Ask the person what he is up to and how he needs help.
		2	Assign another person to this type of tasks.
		3	Give the person dedicated easier tasks on what to accomplish for the team. Check up on him how he is doing daily and provide help if necessary.
Taking responsibility	A member will not deny his/her responsibility for a user story.	1	Look at the Trello board and see who is assigned to the user story.
		2	Clearly state your responsibilities for the day/week/sprint and explain them to the others.
		3	Team-members of the member will make responsibilities for the person.
Delivering my work	Notify the members that you are having personal issues and will provide the working functionality later.	1	The scrum master will find another group member (or himself) to complete the task at hand.
		2	If the person can't be contacted, try contacting his friends.
		3	If the member continues to not deliver his completed tasks, give him easier tasks, if he shows interest. If he doesn't show dedication at all then contact the module coordinator or give him an orange card.
Team members disagree on a design choice for the project	Disagreements should be handled in a civil way.	1	Everyone should explain what and why they think their point is correct

Committing with a poor description	When committing some changes with a poor/missing description. It is not clear what has been done and therefore invalid.	2	Cast a majority vote. The losing side should not complain.
		1	The teammate who sees the poor commit will ask the committer to improve the commit description.
		2	We discuss the correct way of committing with the member that committed poorly.
		3	From here on, the user may only commit after approval of at least one of the team members.

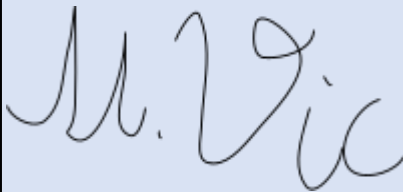
## Section 4: Commitments

Each member of the team has expressed their agreement with this contract and each of their commitments and that is collected in the following table:

COMMITMENTS		Team members signal				
		VM	SS	VH	KD	RW
C1	As a team member, I promise to do my best for achieving the goal of the team and deliver things on time.	yes	yes	yes	Yes	yes
C2	As a team member, I promise to act responsibly with my work and maintain updated the Trello project board.	yes	yes	yes	Yes	yes
C3	As a team member, I am committed to being open to dialogue and constructive criticism.	yes	yes	yes	Yes	yes
C4	As a team member, I agree to act with integrity and not to commit fraud.	yes	yes	yes	Yes	yes
C5	As a team member, I am committed to acting as a team and helping my teammates whenever it is necessary.	yes	yes	yes	Yes	yes
C6	As a team member, I promise to be honest, sincere, and respectful with my teammates.	yes	yes	yes	yes	yes
C7	As a team member, I am committed to focusing on the client's needs and wishes before my own.	yes	yes	yes	Yes	yes

C8	As a team member, I agree to always respect the role of leader and the agreements in this contract.	yes	yes	yes	Yes	yes
C9	As a team member, I declare that I have read, understood and accepted all aspects of this contract.	yes	yes	yes	yes	yes

**IN FAITH OF WHICH,** the Scrum master declare that all the team have read, agreed, and accepted all the conditions and commitments with the group written in this document that will be applied during module 4 Data & Information 2020/2021

	Supervisor			Scrum Master
				
NAME:		NAME:		Victor Melinceanu
DATE:		DATE:		Friday, April 23, 2021