Using gem5's implementation of the CHI Protocol



Example

- Let's build a simple two-level cache hiearchy
 - Private L1 caches
 - Shared L2/directory (home node)

Code in materials/03-Developing-gem5-models/07-chi-protocol.



Use some components

- There are some components already available for CHI
 - Just a private_11_moesi_cache for now
 - Point-to-point network

See gem5/src/python/gem5/components/cachehierarchies/chi/nodes/private_l1_moesi_cache.py.



Create an L2 home node object

In CHI you have to specify many of the parameters to configure the cache. We'll use the AbstractNode as the base class for our cache which hides some of the boilerplate.

For our L2, we want to parameterize just the size and the associativity. The other parameters are required for the AbstractNode class.

```
class SharedL2(AbstractNode):
    """A home node (HNF) with a shared cache"""
    def __init__(
        self,
        size: str,
        assoc: int,
        network: RubyNetwork,
        cache_line_size: int,
    ):
        super().__init__(network, cache_line_size)
```

Create the cache object

```
self.cache = RubyCache(
    size=size,
    assoc=assoc,
    # Can choose any replacement policy
    replacement_policy=RRIPRP(),
)
```

You can choose any replacement policy from

gem5/src/mem/cache/replacement_policies/ReplacementPolicies.py



Set the CHI parameters

Set up home node that allows three hop protocols and enable the "owned" state.

```
self.is_HN = True
self.enable_DMT = True
self.enable_DCT = True
self.allow_SD = True
```



Set more CHI parameters

MOESI / Mostly inclusive for shared / Exclusive for unique

```
self.alloc_on_seq_acc = False
self.alloc_on_seq_line_write = False
self.alloc on readshared = True
self.alloc_on_readunique = False
self.alloc on readonce = True
self.alloc on writeback = True
self.alloc on atomic = True
self.dealloc_on_unique = True
self.dealloc on shared = False
self.dealloc_backinv_unique = False
self.dealloc_backinv_shared = False
```



Now, let's create the hierarchy

Set the parameters we care about (and ignore others)

```
class PrivateL1SharedL2CacheHierarchy(AbstractRubyCacheHierarchy):
    """A two level cache based on CHI
    """

def __init__(self, l1_size: str, l1_assoc: int, l2_size: str, l2_assoc: int):
    self._l1_size = l1_size
    self._l1_assoc = l1_assoc
    self._l2_size = l2_size
    self._l2_assoc = l2_assoc
```



Set up the hierarchy

Remember, incorporate_cache is the main method we need to implement. Much of the boilerplate is already available for you.

You should add code to create the shared L2 cache.

```
def incorporate_cache(self, board):
    ...
    self.12cache = SharedL2(
        size=self._12_size,
        assoc=self._12_assoc,
        network=self.ruby_system.network,
        cache_line_size=board.get_cache_line_size()
    )
    self.12cache.ruby_system = self.ruby_system
    ...
```



Next, let's create the run script

First, let's use the traffic generator. Put the following code in run_test.py

```
from hierarchy import PrivateL1SharedL2CacheHierarchy
board = TestBoard(
    generator=LinearGenerator(num_cores=4, max_addr=2**22, rd_perc=75),
    cache_hierarchy=PrivateL1SharedL2CacheHierarchy(
        11_size="32KiB", 11_assoc=8, 12_size="2MiB", 12_assoc=16,
    memory=SingleChannelDDR4_2400(size="2GB"),
    clk_freq="3GHz",
sim = Simulator(board)
sim.run()
```



Test the new hierarchy and look at the stats

```
gem5 run-test.py
```

stats.txt

```
simSeconds
...

board.processor.cores0.generator.readBW 2811101367.231156
board.processor.cores0.generator.writeBW 986163850.461362
board.processor.cores1.generator.readBW 2679838984.383712
board.processor.cores1.generator.writeBW 935348476.506769
board.processor.cores2.generator.readBW 2805533435.828071
board.processor.cores2.generator.writeBW 974899989.232133
board.processor.cores3.generator.readBW 2729054378.050062
board.processor.cores3.generator.writeBW 948724311.716480
```



Now, let's run a full system simulation

Let's create a script to run IS from NPB.

Just add the following to the template in materials/03-Developing-gem5-models/07-chiprotocol/run-is-{your host machine ISA}.py.

Replace [{your host machine ISA}] with the appropriate version:

- [run-is-x86-kvm.py] for x86 hosts with KVM
- run-is-x86.py for x86 hosts without KVM
- run-is-arm.py for ARM hosts



Run the script

Depending on your host machine and the ISA you want to simulate, please choose the appropriate script:

x86 with KVM acceleration:

• x86 without KVM:

• ARM:



You should see the following output pretty quickly

```
...
Work begin. Switching to detailed CPU
switching cpus
...
```

This takes about 5 minutes to complete, but you can check the output while it's running with tail -f m5out/board.pc.com_1.terminal.



Expected output using command [m5term 3456]:

```
Welcome to Ubuntu 18.04.2 LTS!
Ubuntu 18.04.2 LTS gem5-host ttyS0
gem5-host login: root (automatic login)
Welcome to Ubuntu 18.04.2 LTS (GNU/Linux 4.19.83 x86_64)
 * Documentation: https://help.ubuntu.com
 * Management:
                  https://landscape.canonical.com
 * Support:
                  https://ubuntu.com/advantage
New release '20.04.2 LTS' available.
Run 'do-release-upgrade' to upgrade to it.
The programs included with the Ubuntu system are free software;
the exact distribution terms for each program are described in the
individual files in /usr/share/doc/*/copyright.
Ubuntu comes with ABSOLUTELY NO WARRANTY, to the extent permitted by
applicable law.
 NAS Parallel Benchmarks (NPB3.3-OMP) - IS Benchmark
 Size: 8388608 (class A)
 Iterations: 10
 Number of available threads: 4
   iteration
```

Grab some stats

Finally, let's grab some stats that seem interesting (we'll use these more in the next section).

We have an average miss latency of 185 cycles (lots of L2 misses!) and an IPC of 0.15.

Note: This example has not been debugged and may have FS issues



Summary

- We've created a simple two-level cache hierarchy using the CHI protocol
- We've run a simple traffic generator and a full system simulation
- We've seen how to set up the CHI protocol in gem5 with the standard library

