# Churn Modelling: A Perspective on Mixture-Based Clustering of Customer Behaviours





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# 1 Introduction

Retained customers in general create higher revenues than new customers do, and making a sell to a new customer can cost up to 5 times more depending on the business [6]. Therefore, many companies form the Customer Relationship Management (CRM) team with a focus on customer retention strategies. A crucial step is then to identify high risk customers who are intending to discontinue their usage of the services. This assessment is better known as *churn prediction*.

Our project aims to perform the churn prediction task based on investigation of customers's behavioural clusterings, and formulate the processes into a scalable pipeline which can be easily reused, updated and extended for many applications. In particular, we apply the pipeline to analyse pupil subscribers' data for Whizz Education (referred to as "Whizz"). Whizz provides online virtual tutorial service, Math-Whizz, which pupils can access by purchasing subscriptions. We have investigated whether behavioural-based data analytics can be used to help detect potential subscription cancellations.

The pipeline starts from representing pupils' behaviours by numerical data, also known as *feature* extraction. The structured features' data are fed into a mixture model that decodes features' distribution as a weighted combination of simple distributions. Since simple distribution is assumed to be generated by an unobserved *state*, we are interested in uncovering the states as well as their associated emitted feature distributions, also known as *clusters*. The mixture model is deemed to be effective if the identified clusters of pupils exhibit distinguishable proportions of churn, or *churn rates*. Assessing churn rate of the fitted mixture model results in a trained model that establishes a map between features to probability of churn. This enables the prediction of new coming pupils' churn probabilities by feeding their feature data into the trained model.

We show that clusters inferred from behavioural data are characterised by non-trivially different churn rate. Moreover, there is recognisable pattern observed in cluster sizes. This verifies the effectiveness of the mixture model approach in uncovering what level of churn risk the pupils are at. We further investigate how features impact churn probability and examine that the mixture model can result in very minimal overfitting issues in prediction practices. We also infer the temporal transitional probabilities of states by studying on the dynamics of behavioural changes.

The report is structured as follows. We start by elaborating the modelling framework and pipeline in section 2. Next in section 3 we describe the feature data preparation and pre-processing techniques used to adapt Whizz's data for better modelling performance. Then we explain the details of clustering analysis and model evaluation in section 4. Finally, we carry out prediction task and also assess overfitting issues, as detailed in section 5. We conclude the project with deliverables and future directions in section 6.

# 2 Modelling Customer Behaviours

Customers' behaviour evolves over time as they respond to business offering and adjust to their own demand. We would like to represent the various behaviour dynamics of a collection of customers by panel data, and employ the Markov chain model to describe these data. In addition, we use the mixture model to find Markov states, each of which defines a partition of the behaviours observable within a single time interval.

## 2.1 Representing Behaviours by Features

A feature is an individual measurable property of a behaviour being observed, and choosing informative features is crucial for effective clustering. For example, to measure how often the pupil uses Whizz online tutorial, we can define the time spent or number of visits within a month as the feature. For each customer, we define multiple features to capture his behaviours of various aspects within a time interval. Suppose we are interested in studying behaviours of n customers in T discrete consecutive time periods, and define m features, then we denote the feature data as a sequence:

$$\left\{\mathbf{X}_{1},\ \mathbf{X}_{2},\ \ldots,\ \mathbf{X}_{t},\ \ldots,\ \mathbf{X}_{T}\right\},\tag{1}$$

in which the t-th element  $\mathbf{X}_t = (x_{ij}^t) \in \mathbb{R}^{m \times n}$  is a matrix for all  $t = 1, 2, \dots, T$ . In addition, we denote the features of customer j at the t-th time interval by the j-th column of  $\mathbf{X}_t$  by  $\mathbf{x}_{tj} = [x_{1j}^t \ x_{2j}^t \ \cdots \ x_{mj}^t]^\top$ .

# 2.2 Customer Journeys and Markov Chain

Customer journeys reflect their feature dynamics over time, denoted as (1). One practical challenge of computing such sequence of matrices is to resolve the inconsistency present in journeys of different customers. The inconsistency refers to the problem that the time intervals for different customers being alive in the services are not aligned, so that their features are not comparable. Moreover, it is highly likely to have significant missing information within specific time intervals for customers who have not yet entered the service or have already churned. To resolve the inconsistency, we align and aggregate customers' features by customer month rather than calendar month. Doing so enables the effective modelling using Markov chain.

#### 2.2.1 Customer Month

Splitting pupils' behaviours into monthly time periods makes most sense provided the business settings at Whizz. Pupils subscribe to access Whizz products on a 1-month contract, and make the choice to leave the service at the end of each subscription. If no action is taken, a renewal will be made by default.

Due to the inconsistency present in journeys of different customers, we align their features by switching the reference from calendar month to customer month. This is illustrated by an example in Figure 2.1. It provides much cleaner and more sensible data for modelling task.

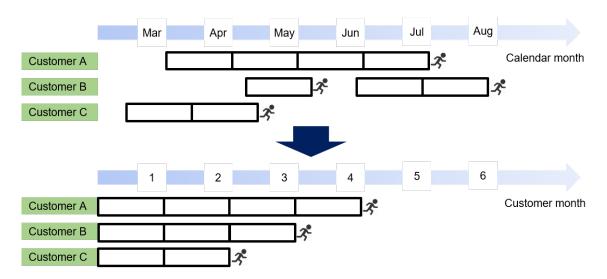
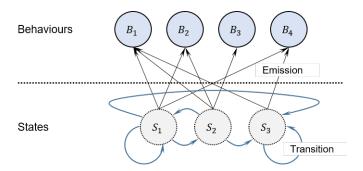


Figure 2.1: Change reference from calendar month to customer month. Customer A, B and C have very different journeys in the sense of subscription start and end dates. Each block represents customer's monthly features. Under calendar month reference, we have to choose studying months from March to August to cover all activities. This choice results in irregular temporal distribution of missing information for all 3 customers. After changing the reference to customer month, features are aligned by customer month and therefore comparable. Moreover, the missing information only occurs after the customer churns. It can also handle discontinuous subscriptions like the case of customer B.

#### 2.2.2 Markov Chain - Dynamic Model for Behavioural Changes

We assume that customers with intentions to churn exhibit different behaviours than others do. Behaviours are different distributionally, and generated from a finite number of *states*. Then the discrete time behaviour of each customer results in a chain of states over time. This formulates into a discrete-time Markov chain with states transiting over time, where each state emits distinguishable behaviour distribution from others. An example is given in Figure 2.2. In brief, a Markov chain is a stochastic process characterised by *transition* and *emission* probabilities.



**Figure 2.2:** Behaviours emitted from Markov states. States  $S_1$ ,  $S_2$  and  $S_3$  generate differently distributed behaviours. For example,  $S_1$  generates  $\{B_1, B_2, B_4\}$  while  $S_3$  produces  $\{B_1, B_4\}$ . Even if the two states can generate the same set of behaviours, the emission probabilities can be different, thus still resulting in different behaviour distributions. States transit between each other over time stochastically.

**Transition** Consider the behavioural journey of customer j, which is represented by a sequence of feature data  $\{\mathbf{x}_{tj}\}_{t=1}^T$ . At time interval t, feature  $\mathbf{x}_{tj}$  is an instance from a distribution generated by a state. Let's denote the time sequence of generative states as  $\{s_t(j)\}_{t=1}^T$ . In a Markov chain setting the sequences are defined stochastically, with the next state being conditionally dependent on the present state, but not any further previous history. This is known as *Markov property*.

previous history. This is known as *Markov property*. If we define a finite set of states by  $S = \{S_q\}_{q=1}^Q$ , then  $s_t(\cdot)$  is a map from  $\mathbb{N}$  to S. Due to the Markov property, successive states are linked together with the (conditional) transition probability matrix defined as:

$$A_t = (a_{pq}^t) \in [0, 1]^{Q \times Q},$$
 (2a)

with

$$a_{pq}^{t} = \mathbb{P}\left(s_{t+1} = S_{p} | s_{t} = S_{q}\right).$$
 (2b)

If we assume time-homogeneity or *stantionarity* of the Markov chain, then we can remove the time subscript from the notations because the parameters describing all probabilistic transitions are themselves constant.

**Emission** Recall that feature data  $\{\mathbf{x}_{tj}\}_{t=1}^T$  observed are instances from some distribution. We introduce a generic notation for observed sequence of features,  $\{\mathbf{o}_t\}_{t=1}^T$ , where  $\mathbf{o}_t = [o_{t1} \ o_{t2} \ \cdots \ o_{tm}]^T$ . The sequence of observations are generated in the following way:

- 1. At each time step, the system generates a state  $s_t$  according to the state-to-state transition probability matrix  $A_t$ .
- 2. Once the state  $s_t$  has been generated, the system generates a cluster  $c_t$  according to a state-to-cluster emission probability distribution  $\pi(s_t, c_t)$ . Suppose we define a finite collection of clusters  $\mathcal{C} = \{C_k\}_{k=1}^K$ , then we denote:

$$\pi_{qk} = \pi(S_q, C_k) = \mathbb{P}(c_t = C_k | s_t = S_q).$$
 (3)

3. Once the cluster  $c_t$  have been determined, an observation vector  $\mathbf{o}_t$  is produced probabilistically according to some cluster-specific distribution  $\phi(\mathbf{o}_t|\theta(s_t,c_t))$ , where  $\theta(s_t,c_t)$  denotes the distribution parameters. We write,

$$\phi(\mathbf{o}_t|\theta_{qk}) = \phi(\mathbf{o}_t|\theta(S_q, C_k)) = \mathbb{P}\left(\mathbf{o}_t|s_t = S_q, c_t = C_k\right). \tag{4}$$

Given the generative process described above, we can now model the state-to-observation emission probability by a mixture of densities:

$$b_q(\mathbf{o}_t) = \mathbb{P}\left(\mathbf{o}_t | s_t = S_q\right) \tag{5a}$$

$$= \sum_{k=1}^{K} \mathbb{P}\left(c_t = C_k | s_t = S_q\right) \mathbb{P}\left(\mathbf{o}_t | s_t = S_q, c_t = C_k\right)$$
(5b)

$$= \sum_{k=1}^{K} \pi_{qk} \phi(\mathbf{o}_t | \theta_{qk}). \tag{5c}$$

#### 2.2.3 Decoding the Markov Chain

The problem is how to estimate the transition probabilities and parameters in the emission term,  $A_t$  and  $(\pi, \theta)$  from the observations  $\mathbf{X}_t$ . Our strategy is to split this decoding process into two separate steps, where we first make inference on emission and then uncover the temporal structure configured by transition.

**Decoding Emission** Ideally from the perspective of practical application of the model, we wish to encode a finite number of states representing different levels of churn risk. As a consequence, the prediction task is to find out the state that the pupil belongs to and therefore assigning the associated risk label. Hence, we choose not to infer states purely from observed behavioural data, but define states by also incorporating churn outcome information. At high level, we take two steps to estimate the parameters in the emission term:

1. We look at the behavioural distribution without conditioning on state, namely,

$$b(\mathbf{o}_t) = \mathbb{P}(\mathbf{o}_t) = \sum_{k=1}^K \mathbb{P}(c_t = C_k) \mathbb{P}(\mathbf{o}_t | c_t = C_k) = \sum_{k=1}^K \pi_k \phi(\mathbf{o}_t | \theta_k).$$
 (6)

Then we estimate  $\{\pi_k, \theta_k\}_{k=1}^K$  from observed feature data  $\mathbf{X}_t$  with pre-defined multivariate kernel density  $\phi(\cdot)$ . This will be elaborated in section 2.3.

2. The previous step gives not only the weights  $\pi$  and cluster density  $\phi(\cdot|\theta)$ , but also a consequential cluster assignment of all customers. If we know the churn outcome for all customers, then we can calculate the proportion of churned customers, or churn rate, within each cluster. Thereafter, we can form states by grouping together clusters of similar level of churn rate.

Formally, we define the set of customers who have been assigned into cluster  $C_k$  as

$$\mathcal{N}_k^t = \{j : j \text{ is assigned into } C_k \text{ at time } t\}.$$
 (7)

Meanwhile, we define the churn outcome information by a set

$$\mathcal{N}_{\text{churn}}^t = \{ j : j \text{ churns at } t+1 \}, \tag{8}$$

so that the cluster churn rate is defined as

$$\lambda_k^t = \frac{|\mathcal{N}_k^t \cap \mathcal{N}_{\text{cancel}}^t|}{|\mathcal{N}_k^t|}.$$
 (9)

Once the churn rates of all K clusters,  $\{\lambda_k^t\}_{k=1}^K$ , are computed, we group them and form Q states. Typically Q is much smaller than K. We denote the set of clusters consisting state  $S_q$  as,

$$\mathcal{K}_q^t = \{k : C_k \text{ is emitted from } S_q \text{ at time } t\}.$$
 (10)

Afterwards, we can revisit the calculation for the state-to-observation emission probability  $b_q(\mathbf{o}_t)$ . Note that by the way we define state, we have

$$\pi_{qk} = \mathbb{P}\left(c_t = C_k \middle| s_t = S_q\right) = \frac{\left|\mathcal{N}_k^t\right|}{\sum_{l \in \mathcal{K}_q^t} \left|\mathcal{N}_l^t\right|} \mathbb{1}_{\{k \in \mathcal{K}_q^t\}},\tag{11}$$

where  $\mathbb{1}_{\{\cdot\}}$  is the indicator function. Then

$$b_q(\mathbf{o}_t) = \sum_{k=1}^K \pi_{qk} \phi(\mathbf{o}_t; \theta_{qk}) = \sum_{k \in \mathcal{K}_q^t} \frac{|\mathcal{N}_k^t|}{\sum_{l \in \mathcal{K}_q^t} |\mathcal{N}_l^t|} \phi(\mathbf{o}_t | \theta_k).$$
 (12)

**Decoding Transition** We define the set of customers who transit from  $S_p$  at t to  $S_q$  at t+1 as

$$Q_{q \to p}^t = \{ j : \ s_t(j) = S_q, \ s_{t+1}(j) = S_p \}.$$
(13)

We assume that customers' behaviours are i.i.d. samples from the generating process, then the maximum likelihood estimate of the transition probability is

$$\hat{a}_{pq}^t = \frac{|\mathcal{Q}_{q \to p}^t|}{\sum_{l=1}^Q |\mathcal{Q}_{q \to l}^t|}.$$
(14)

If the Markov chain is assumed to be stationary, then we estimate

$$\hat{a}_{pq} = \frac{\sum_{t=1}^{T} |\mathcal{Q}_{q \to p}^{t}|}{\sum_{t=1}^{T} \sum_{l=1}^{Q} |\mathcal{Q}_{q \to l}^{t}|}.$$
(15)

# 2.3 Probabilistic Clustering Using Mixture Model

A critical step of the state-cluster-observation Markov chain is the mixture model that describes the probabilistic assignment of observations to clusters. Practical calibration of the mixture model faces many choices such as the kernel density  $\phi(\cdot)$ , the number of clusters K, etc. A fundamental model setting is however the choice of frequentist or Bayes approach to estimate model parameters. We choose specifically the *Dirichlet Process Mixture* setting which has two important features:

- 1. It is Baysian and treats  $\theta$  as a random variable, of which distributions will be updated from a prior as observed data coming in.
- 2. The Dirichlet process (DP) is used as a nonparametric prior resulting in that the number of clusters is random and grows as new data are observed.

The benefits of this model choice are massive. It does not view the observed data as infinitely available as independent replicates like frequentists, so that it does not worry about the unobserved data and can be updated with new data coming in. Moreover, it infers the number of clusters from observed data, and opens the opportunities of finding new clusters as more data are observed.

#### 2.3.1 Dirichelet Process Mixture Model

**Definitions** A Dirichelet Process (DP) is a distribution of a random measure. Let  $G_0$  be a base distribution (measure) for our cluster density parameter  $\theta \in \Theta$ , a measurable space, and let  $\alpha$  be a positive, real-valued scalar. A random measure G is then distributed according to *Dirichelet Process* with scaling parameter  $\alpha$  and base measure  $G_0$ :

$$G \sim \mathrm{DP}(\cdot|G_0, \alpha),$$
 (16a)

if for all  $K \in \mathbb{N}$ , and all  $\{\Theta_1, \dots, \Theta_K\}$  finite partitions of  $\Theta$ :

$$(G(\theta_1), \dots, G(\theta_K)) \sim \text{Dir} (\alpha G_0(\theta_1), \dots, \alpha G_0(\theta_K)),$$
 (16b)

where  $Dir(\cdot)$  denotes the *Dirichlet distribution*. The Dirichlet distribution is a distribution of the standard K-1 simplex. Let  $\boldsymbol{\pi} = \{\pi_k\}_{k=1}^K$  with  $\sum_{k=1}^K \pi_k = 1$  and  $\forall k : \pi_k \geq 0$ , and let  $\boldsymbol{\alpha} = (\alpha_1, \dots, \alpha_K)$  with  $\alpha_1, \dots, \alpha_K \geq 0$ . Then

$$\mathbb{P}(\boldsymbol{\pi}|\boldsymbol{\alpha}) = \operatorname{Dir}(\alpha_1, \dots, \alpha_K) = \frac{1}{\operatorname{Beta}(\boldsymbol{\alpha})} \prod_{k=1}^K \pi_k^{\alpha_k - 1} = \frac{\Gamma(\sum_k \alpha_k)}{\prod_k \Gamma(\alpha_k)} \prod_{k=1}^K \pi_k^{\alpha_k - 1}, \quad (16c)$$

where Beta( $\cdot$ ) is the beta function,  $\Gamma(\cdot)$  is the gamma function.

Clustering Effect We use DP as a prior to distribution of cluster parameter  $\theta$ :

$$\theta | G \sim G(\cdot) \quad \text{and} \quad G \sim \text{DP}(\cdot | G_0, \alpha).$$
 (17)

This model exhibits a "clustering effect" which enables us to infer number of clusters from data rather than pre-defining it. Suppose we independently draw n random values  $\theta^{(j)}$  from G under the model (17), then Blackwell and MacQueen's urn representation theorem [1] states that, marginalising out the random measure G, the joint distribution of the collection of variables  $\{\theta^{(1)}, \ldots, \theta^{(n)}\}$  exhibits a clustering effect:

$$\mathbb{P}\left(\theta^{(j)}|\theta^{(1)},\dots,\theta^{(j-1)}\right) \propto \alpha G_0(\theta^{(j)}) + \sum_{l=1}^{j-1} \delta_{\theta^{(l)}}(\theta^{(j)}),\tag{18}$$

where  $\delta_{\theta^{(l)}}(\cdot)$  is a Dirac delta at  $\theta^{(l)}$ . Thus the variables  $\{\theta^{(1)}, \ldots, \theta^{(n)}\}$  are randomly partitioned according to which variables are equal to the same value. Moreover, let  $\{\theta_1, \ldots, \theta_K\}$  denote the distinct values of the drawn samples  $\{\theta^{(1)}, \ldots, \theta^{(j-1)}\}$ , let  $\{\kappa_1, \ldots, \kappa_{j-1}\}$  be the assignment variables such that  $\theta^{(l)} = \theta_{\kappa_l}$ . Then,

$$\mathbb{P}\left(\theta^{(j)}|\theta^{(1)},\dots,\theta^{(j-1)}\right) \propto \frac{\alpha}{j-1+\alpha}G_0(\theta^{(j)}) + \sum_{k=1}^K \frac{|\{l:\kappa_l=k\}|}{j-1+\alpha}\delta_{\theta^{(l)}}(\theta^{(j)}). \tag{19}$$

This implies that the j-th draw has a probability of  $(j-1)/(j-1+\alpha)$  to be exactly the same as some previously drawn value. This forms a natural clustering effect. In addition, with a probability of  $\alpha/(j-1+\alpha)$  a new cluster will be produced with the new distinct value  $\theta_{K+1}$ . Hence the number of clusters is allowed to grow as new data are observed.

**Dirichelet Process Mixture Model** Given the clustering effect exhibited in DP, we define the *Dirichelet process mixture model* as:

$$\mathbf{o}|\theta \sim \phi(\cdot|\theta)$$
 and  $\theta|G \sim G(\cdot)$  and  $G \sim \mathrm{DP}(\cdot|G_0, \alpha)$ , (20)

recall that  $\mathbf{o}$  is the observed feature vector, we remove the time subscript t since the mixture model holds for all time steps.

#### 2.3.2 Generative Process with Stick-Breaking Representation

The definition of DP stated in (16) does not provide useful information of generating a DP in practice. Sethuraman [5] proposes the *stick-breaking representation* to explicitly construct a DP. Suppose there are two infinite sets of independent random variables,  $\beta_k \sim \text{Beta}(1,\alpha)$  and  $\theta_k \sim G_0$ ,  $\forall k \in \{1,2,\ldots\}$ . The stick-breaking representation of G is:

$$G(\cdot) = \sum_{k=1}^{\infty} \pi_k(\boldsymbol{\beta}) \delta_{\theta_k}(\cdot), \tag{21a}$$

where

$$\pi_k(\beta) = \beta_k \prod_{l=1}^{k-1} (1 - \beta_l).$$
 (21b)

Note that by construction  $\sum_{k=1}^{\infty} \pi_k(\boldsymbol{\beta}) = 1$ . In the DP mixture model,  $\boldsymbol{\pi}(\boldsymbol{\beta}) = \{\pi_k(\boldsymbol{\beta})\}_{k=1}^{\infty}$  gives the mixing proportions of mixture components represented by atoms  $\{\theta_k\}_{k=1}^{\infty}$ . By far, we can describe the feature data generative process as follows:

- 1. Draw an infinite collection of  $\beta_k | \alpha \sim \text{Beta}(1, \alpha), \forall k \in \{1, 2, \dots\}$ .
- 2. Draw an infinite collection of  $\theta_k|G_0 \sim G_0, \forall k \in \{1, 2, \dots\}$ .
- 3. For j-th data point,  $j = 1, \ldots, n$ :
  - (a) Draw  $z^{(j)}|\boldsymbol{\beta} \sim \text{Mult}(\boldsymbol{\pi}(\boldsymbol{\beta}));$
  - (b) Draw  $\mathbf{o}^{(j)}|z^{(j)} \sim \phi(\mathbf{o}|\theta_{z(j)})$ .

#### 2.3.3 Inference

We use the variational inference for the Dirichlet process mixture model presented by Blei and Jordan [2]. In practice Dirichlet Process inference algorithm is approximated and uses a truncated distribution with a fixed maximum number of components, say  $K_{\text{max}}$ , of  $\beta$  and  $\theta$ . Nevertheless, the number of components actually used K almost always depends on the data, and that  $K \leq K_{\text{max}}$ .

#### 2.3.4 Predictive Density

Based on model setting (20), model configuration  $(\phi(\cdot), \alpha, G_0)$  and observed feature data points  $\{\mathbf{x}_1, \dots, \mathbf{x}_n\}$ , we are able to make inference on the posterior distribution  $\mathbb{P}(\theta|\mathbf{x}_1, \dots, \mathbf{x}_n, \alpha, G_0)$ . Afterwards, we can compute the predictive density:

$$\mathbb{P}(\mathbf{x}|\mathbf{x}_1,\dots,\mathbf{x}_n,\alpha,G_0) = \int \phi(\mathbf{x}|\theta)\mathbb{P}(\theta|\mathbf{x}_1,\dots,\mathbf{x}_n,\alpha,G_0)d\theta.$$
 (22)

# 2.4 Modelling Pipeline

We summrise the processes of our modelling framework as a pipeline displayed in Table 1. We will apply this pipeline to build a churn prediction model for Whizz.

No.	Process	Input	Output
1	Feature extraction: extract informa-	Raw data from Whizz	Feature data repre-
	tive feature data from historical records	database that records	sented by $\{\mathbf{X}_t\}_{t=1}^T$ , as
	of pupils' activity, and represent them	pupils' ID, subscrip-	defined in $(1)$ .
	in the suitable data structure that can	tion history, activity	
	be fed into the behavioral model.	history, etc.	
2	Feature distributional modelling:	Feature data repre-	Density form $\phi(\cdot)$ , as
	choose the most suitable distributions	sented by $\{\mathbf{X}_t\}_{t=1}^T$ .	defined in (3). (Note in
	for the all $m$ features to fit. Inde-		this step we only pro-
	pendent features can be modelled sep-		pose the density form
	arately, while correlated features shall		but not fit the distribu-
	be modelled as a part of a multivariate		tion parameters.)
	distribution.		
3	Fitting DP mixture model: by as-	Feature data repre-	Posterior distribu-
	suming behaviours are generated from a	sented by $\{\mathbf{X}_t\}_{t=1}^T$ ,	tion $\mathbb{P}(\theta \mathbf{X},\alpha,G_0),$
	Dirichelet process mixtures, make infer-	feature density form	a collection of clus-
	ence on parameters based on observed	$\phi(\cdot)$ , and DP mixture	ters parametrised by
	features.	model defined in (20).	different $\theta$ .
4	Fitting Markov chain: use the iden-	Identified probabilistic	A finite set of states
	tified clusters as well as churn outcome	clusters with density	$\mathcal{S} = \{S_q\}_{q=1}^Q \text{ and tran-}$
	information to define states; uncover	$\{\phi(\cdot \theta_k)\}_{k=1}^K;  \text{churn}$	sition probability ma-
	their transition probabilities.	outcome.	$\operatorname{trix} \{A_t\}_{t=1}^T$
5.1	Analytics on behaviours: study the	States $\{S_q\}_{q=1}^Q$ , tran-	Temporal state transi-
	properties of pupils' behaviours such	sition $\{A_t\}_{t=1}^T$ , cluster	tion analysis, feature
	as the temporal transition probabilities,	churn rate $\{\lambda_k^t\}_{t,k}$ de-	analysis, etc.
	how each feature impact the level of	fined in (9), etc.	
	churn risk, etc.		
5.2	Prediction on new pupils: pre-	States $\{S_q\}_{q=1}^Q$ , clus-	State assignment for
	dict the level of churn risk for	ters parametrised by	new pupils as well as
	new pupils based on their behaviours	$\mathbb{P}(\theta \mathbf{X},\alpha,G_0) \text{ for } \theta \in$	their associated level of
	with the observation-cluster-state prob-	$\{\theta_k\}_{k=1}^K$ , cluster-state	churn risk.
	abilistic assignment trained from previ-	assignment.	
	ous steps.		

**Table 1:** Modelling pipeline showing processes in sequence, along with the input and output of each modular process. The last two process 5.1 and 5.2 are independent from each other and are performed for different purposes.

# 3 Data Description and Pre-processing

We will explain how we extract features from pupils' activity data. Before that, we describe the data used in our model by summary statistics. The extracted feature data will then be pre-processed to make their distributions more suitable for the nature of mixture model.

## 3.1 Scope of Data

Whizz stores and maintains data generated from business activities in a database consisting of several relational tables. The most relevant tables we use are listed in Table 2. The study period is from January 1st, 2014 to April 20th, 2018. The number of records within this study period in each data table is also indicated.

Data Table	Description	Number of Records
Account Information	Pupils' ID and personal information such as	5,685
	date-of-birth.	
Subscription history	Start date and end date of each new subscrip-	28,025
	tion or renewed associated with each pupil.	
Lesson history	Details of each visit activity for each pupil dur-	1,640,080
	ing his subscription period. The visit activity	
	includes the date of visit, time spent, score	
	achieved, lesson outcome, etc.	

**Table 2:** Description of data tables. The number of records within the study period 2014-01-01  $\sim$  2018-04-20 in each data table is also indicated.

We need refine the data set to accommodate the model needs. These include:

- 1. The cluster-to-state assignment requires churn outcome information to calculate churn rate for each cluster, as shown in (9). Therefore, we remove data for 1234 pupils who still have active subscription as of the end of our study period.
- 2. To define customer month, we need to know the start date of the first subscription for pupils. Therefore, we remove data for 154 pupils whose first subscription starts before the start of our study period.
- 3. We restrict our study to monthly subscribers only, then we remove data for 1625 annual subscribers<sup>1</sup>.

As a result, we finally have 2,672 pupils' data including 17,861 subscription records and 450,548 lesson history records. Therefore we will fit our model using data for n=2672 customers. In addition, the subscription history records infer T=49 customer months in the study period. This means that pupils with longest subscription cancel after 49 months of usage.

#### 3.2 Feature Extraction

Based on the scope of data, we define features from lesson history records. Since we split pupil's activities into monthly time period, then all features measure monthly-aggregated behaviours. We describe the feature name, measurement and value range in Table 3.

<sup>&</sup>lt;sup>1</sup>There is no strict separation between monthly subscribers and annual subscribers, because in practice pupils can switch between monthly and annual subscription types. Our study keeps pupils who have only committed to monthly subscriptions during the whole lifetime.

Indeed, Whizz's data records contain rich information and the features listed in Table 3 are only a part of them. We view these features as most straightforward and relevant by consulting industrial expertise from staff at Whizz.

Feature	Description	Value
Number of visits	Number of visits to the online tutorial system	Non-negative integer
	within a customer month.	
Usage time	Time spent in the online tutorial system	Non-negative integer,
	within a customer month.	measured in seconds
Time since last visit	Number of days since the last visit to the on-	Non-negative integer,
	line tutorial system.	measured in days
Number of helps	Number of helps the pupils have asked for dur-	Non-negative integer
	ing tutorials within the customer month.	
Progress level	Overall progress the pupils have achieved at	Non-negative integer
	the end of the customer month. Whizz mea-	
	sures progress of pupils by counting the num-	
	ber of exercises/tests passed since their first	
	subscription. The initial progress is 0.	
Progress delta	Progress increment the pupils have achieved	Non-negative integer
	during the customer month.	
Effective progress	Average progress increment per hour the	Non-negative real
	pupils will make during the customer month.	number
Mark	Average marks the pupils have obtained	Non-negative real
	within the customer month.	number from $[0, 100]$
Fail rate	The proportions of fail outcomes obtained on	Non-negative real
	all exercises/tests within the customer month.	number from $[0,1]$
Assess rate	The proportions of assessable exercises/tests	Non-negative real
	taken within the customer month. Whizz on-	number from $[0,1]$
	line tutorial system provides both assessable	
	exercises/tests and unassessable replays.	
Incomplete rate	The proportions of incomplete exercises/tests	Non-negative real
	taken within the customer month. Whizz al-	number from $[0,1]$
	lows the pupils to leave lessons incomplete and	
	resume to the last progress for next visit.	
Stack rate	The proportions of exercises/tests in stack	Non-negative real
	depth 2 or 3 taken within the customer month.	number from $[0,1]$
	Whizz uses "stack depth" to mark lessons	
	pupils have failed many times. The initial	
	stack depth is 1, whose value will be added	
	by 1 up to 3 if the pupil fails once. Pupils	
	have to re-do failed lessons till a pass outcome	
	is obtained to move forward.	77
Age	Pupils' age in the customer month. We take	Non-negative real
A 1.00	into account monthly increment in age.	number
Age difference	The difference between Pupils' age and aver-	Real number
	age math age assigned by Whizz in the cus-	
	tomer month. Whizz assign each pupils a	
	math age to indicate their ability age for a	
Colondon +1-	variety of topics.	Dogitima interne
Calendar month	The calendar month of the last day of the cus-	Positive integer
	tomer month.	

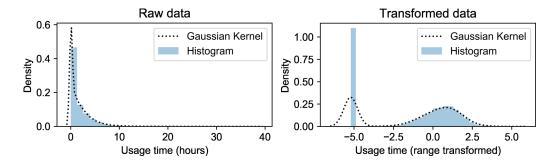
**Table 3:** Feature definition.

We will restrict our study on these features. Nevertheless, our model pipeline is very flexible to accommodate more features.

#### 3.3 Data Transformation

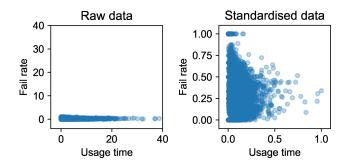
In general, learning algorithms benefit from *transformation* and *standardisation* of the data set. In particular, because our model replies on appropriate distributional assumptions for features, it is important to make sure features' empirical distribution not deviate too much from the distributional assumptions.

To illustrate the benefit of data transformation, we take the feature usage time as an example and compare the empirical distributions of raw data and transformed data in 3.1. The simplest distributional assumption is that each mixture component follows a Gaussian. We can hardly detect Gaussian component from the histogram of the raw data, while the transformed data appear more reasonably to be modelled as mixture of Gaussians.



**Figure 3.1:** Histograms and Gaussian kernels for raw data and transformed data of feature usage time. We use Box-Cox transformation with  $\lambda = 0.12$ .

Standardisation of the data set is also important for our model. The motivation is to scale features into the same range so that the model maintain robustness to very small standard deviations of features. An example is shown in Figure 3.2.



**Figure 3.2:** Scatter plot for data of fail rate and usage time. Usage time in hours has a range from 0 to 40 while fail rate only varies from 0 to 1. The variance of fail rate is much smaller than that of usage time. After standardisation, the features have comparable level of values.

Formally, we have employed 3 transformations in sequence to make our data more suitable for mixture model learning task. Recall that we denote the feature data by a matrix  $\mathbf{X} = (x_{ij}) \in \mathbb{R}^{m \times n}$  (forget about the time subscript as in (1) for a moment), which describes n observed values for each of the m features. In addition, we denote the i-th row of  $\mathbf{X}$  by  $\mathbf{x}_{i,R} = [x_{i1} \ x_{i2} \ \cdots \ x_{in}]$ . The transformations are performed for each feature separately, resulting in different sets of transformation parameters for different features. To be specific, for i-th feature we describe the transformations as following.

• Linear transformation: The linear transformation is applied either to ensure all data to be positive for eligibility of applying the following power transformation, or to adapt to distributional modelling choice. It has the format:

$$\mathbf{x}_{i\,\mathrm{R}}' = a_i \mathbf{1} + b_i \mathbf{x}_{i,\mathrm{R}},\tag{23}$$

where  $a_i$  and  $b_i$  are constants and  $\mathbf{1} \in \mathbb{R}^{1 \times n}$  is the row vector of all ones.

• Box-Cox power transformation: The Box-Cox power transformation is used to modify the distributional shape of a set of data to be more normally distributed so that the data appear to more closely meet the assumptions of a statistical inference procedure that is to be applied. It has the format:

$$x'_{ij} = \begin{cases} \frac{x_{ij}^{\lambda_i} - 1}{\lambda_i} & \text{if } \lambda_i \neq 0, \\ \ln x_{ij} & \text{if } \lambda_i = 0, \end{cases}$$
 (24)

for j = 1, 2, ..., m. In Box-Cox transformation,  $\lambda_i$  is estimated by maximizing the likelihood function [3].

• Standardisation: We choose to scale all features into range [1, 100]. If we denote the maximum and minimum values of observed feature i as  $x_i^{\text{max}}$  and  $x_i^{\text{min}}$  respectively, then the standardisation is a linear transformation such that,

$$\mathbf{x}'_{i,R} = \mathbf{1} + \frac{100 - 1}{x_i^{\text{max}} - x_i^{\text{min}}} (\mathbf{x}_{i,R} - x_i^{\text{min}} \mathbf{1}).$$
 (25)

We keep track of all parameters  $\{a_i, b_i, \lambda_i, x_i^{\min}, x_i^{\max}\}_{i=1}^m$  involved in the data transformation and standardisation process, because they are needed in prediction task where the feature data for new pupils will be transformed and standardised using the same parameters.

# 4 Clustering Analysis

Imbalanced data - the reason we don't mak them balanced is because we do not want to twist numerical value of churn rate. For example, if we balance the data set perfectly, then the population churn rate will become 50%. After we do the clustering task, it is not straightforward to transform back the cluster churn rate for the balanced data set to that for the original imbalanced data set.

# 4.1 Distributional Modelling of Features

empirical distributional properties require simply Gaussian mixtures correlation analysis enables to separate a few features to be fitted independently

## 4.2 Fitting Baysian Gaussian Mixture Model

brief description of EM-algorithm and Baysian inference

# 4.3 Assessing Churn Probability

(start of the supervised learning, because of the usage of churn label) compute cluster churn rate interpret churn probability of individual pupil

## 4.4 Feature Impact

#### 4.5 Markov States Temporal Transition Analysis

#### 4.5.1 Defining Markov States

#### 4.5.2 Transitional Analysis

calculate transition probability visualise transition (matrix + Sankey plot) [4]

# 5 Churn Probability Prediction

- 5.1 Prediction Workflow
- 5.2 Evaluating Overfitting

#### 6 Conclusion

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