Improvements made on projects

HTML and CSS CA:

From the feedbacks I got on this assignment, I didn't pass the requirements for the responsiveness of the website. Therefore I heavily focused on changing the code so that it would be responsive across screen sizes. The feedback also said to follow the DRY principles completely, which I also tried to change. On top of that I changed some of the names and alt text to the images, as that also should be improved on. Other than the feedbacks I got, I also changed some of the designs and such which I thought needed improving on, as well as the coding structure.

VsCode files:

- Made changes to the html files. Cleaned up the code so it is more structured and easier to read. Removed a lot of useless divs and removed some indents that only made the coding look messy.

- Made some changes to class names, image names and descriptions.

- Made changes to the css files to make it easier to read and find classes and styles applied. Also added more comments to structure the files.

- Edited the style of the header, footer and hamburger menu. Now the hamburger menu pops out on mobile view. And on desktop it views the links in the header.

- Edited the list of jackets page to a grid system, so that it is responsive across screen sizes.

Figma file:

- Made a hamburger menu component.

- Edited the checkout page so it is more structured and easier to code.

- Moved the buttons on the index page underneath the images, instead of having them on top of the images, as I think it is more pleasing to the eye.

- Moved the mobile wireframes into its own page. So that now I have one for desktop, and one for mobile.

- Added prototypes to the mobile page.

- Created a rough styleguide page. It isn't very complex, but features the basic styles, components and colours used.

- Changed the list of jackets so it goes down in a column and should be responsive when displayed on a webpage.

- Edited the header on the desktop view so that the links are from the left, and the title/logo is in the middle of the links and the cart.

- Moved the send button on the contact page to directly underneath the contact form on desktop view.

Semester Project 1:

The semester project didn't need as much improving as the html and css assignment. From the feedback I got the only issue I didn't score full points on was that the styleguide wasn't implemented. Therefore I changed the layout on the styleguide and also included a lot more components than previously. Other than that I also changed some of the coding, such as the media queries and the font stylings and such in the figma file.

VsCode files:

- Moved the header and footer stylings into the basic-styling file, instead of having three separate files.
- Added comments to the css files so it is easier to read and find elements.
- Changed the font sizes in the coding so that they aren't so different from the figma wireframe.
- Made the website more responsive across all screen sizes.

Figma file:

- Made the styleguide more structured. Added components, icons, and buttons.
- Added the typography used on the website. H1, h2 etc, font sizes, font colours and font families.
- Added the colour schemes used on the website.
- Added styling structures, how the site is built up, such as the header and footer, and forms structures.
- Edited some of the fonts used on the exhibition and documents page so it is more alike the desktop view.
- Changed some of the figma styling in the tablet view to be similar to the mobile view.

Exam Project 1:

No improvements made yet as the project has not been graded yet.