

Victoria Graham

Designer + Developer
Systems Design Engineering

Github
LinkedIn
647 525 9792
victoriagramham.ca
vm2graha@uwaterloo.ca

about

an engineering student
bilingual in French & English
a leader + a collaborator
eager to make a difference
interested in realizing your goals

toolbox

C#	SpecFlow
C/C++	SQL Server
JavaScript, JQuery	Visual Studio
HTML, CSS	TFS, Jira
SQL	Arduino

design

SketchUp	User Research
Solidworks	Prototyping
Figma	Usability Testing
Canva	User Journey Maps

education

University of Waterloo
Systems Design Engineering
Candidate for B.A.Sc. in Honours
Applied Science
Graduating 2022

interests

internet of things
machine learning
running
onewheel

co-op experience

Civica Infrastructure Summer 2019

Full Stack Software Developer

- Web app developer: C#, JavaScript, MVC framework
- Front end: JQuery, Kendo UI, & HighCharts libraries
- Back end: SQL Server and .NET framework
- Integration with Azure storage, climate radar, ESRI layers
- Implemented data import tool for database migration

Deloitte Autumn 2018

Digital Integration Business Technology Analyst

- Technology consulting in Montreal DI practice
- System delivery project: analyzed legacy SpecFlow automated tests & created and executed interface and manual tests for Agile SIT team
- Internal practice: produced staffing, onboarding & POW proposal decks

Economical Insurance Winter 2018

QA Project Management Intern

- Moderated daily defect triage meeting with QA leads
- Delivered workplace mindsets presentation to QA team
- Collaborated with consultants for UAT phase by designing defect tracking Excel pivot tables & preparing test cases

projects

Elevator Simulation Model 2018

Arduino, C

- Engineered microcontroller circuit with limited hardware components for binary addition
- Implemented interrupts and timers to simulate call request triggers

Miniature Hydraulic Arm 2017

SketchUp, woodshop

- Designed and built miniature functional syringe-powered hydraulic arm
- Applied fluid dynamics and torque theory in design phase