Victoria Graham

Designer + Developer Systems Design Engineering Github LinkedIn 647 525 9792 victoriagraham.ca vm2graha@uwaterloo.ca

about

an engineering student bilingual in French & English a leader + a collaborator eager to make a difference interested in realizing your goals

toolbox

C# C/C++ JavaScript, JQuery HTML, CSS SOL

SpecFlow SQL Server Visual Studio TFS, Jira Arduino

design

SketchUp Solidworks Figma Canva

User Research Prototyping Usability Testing User Journey Maps

co-op experience

Civica Infrastructure

Summer 2019

Full Stack Software Developer

- Web app developer: C#, JavaScript, MVC framework
- Front end: JQuery, Kendo UI, & HighCharts libraries
- Back end: SQL Server and .NET framework
- Integration with Azure storage, climate radar, ESRI layers
- Implemented data import tool for database migration

Deloitte

Autumn 2018

Digital Integration Business Technology Analyst

- Technology consulting in Montreal DI practice
- System delivery project: analyzed legacy SpecFlow automated tests & created and executed interface and manual tests for Agile SIT team
- Internal practice: produced staffing, onboarding & POW proposal decks

Economical Insurance

Winter 2018

QA Project Management Intern

- Moderated daily defect triage meeting with QA leads
- Delivered workplace mindsets presentation to QA team
- Collaborated with consultants for UAT phase by designing defect tracking Excel pivot tables & preparing test cases

education

University of Waterloo Systems Design Engineering Candidate for BASc. in Honours Applied Science Graduating 2022

interests

internet of things machine learning running onewheel

projects

Elevator Simulation Model

2018

Arduino, C

- Engineered microcontroller circuit with limited hardware components for binary addition
- Implemented interrupts and timers to simulate call request triggers

Miniature Hydraulic Arm

2017

SketchUp, woodshop

- Designed and built miniature functional syringepowered hydraulic arm
- Applied fluid dynamics and torque theory in design phase