Computational Linear Algebra: Measuring Lengths and Distances with Vector and Matrix Norms

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February 8, 2022

Vector Norms

Given a vector
$$\vec{\mathbf{x}} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ \vec{\mathbf{x}}_n \end{bmatrix} \in \mathbb{R}^n$$
 a vector norm is a rule that assigns

a real number $||\vec{\mathbf{x}}||$ to each vector $\vec{\mathbf{x}} \in \mathbb{R}^n$ satisfying

- (a) $||\vec{x}|| \ge 0$ for all \vec{x} and $||\vec{x}|| = 0$ if and only if $\vec{x} = \vec{0}$
- (b) $||\alpha \vec{x}|| = |\alpha|||\vec{x}||$
- (c) $||\vec{x} + \vec{y}|| \le ||\vec{x}|| + ||\vec{y}||$ (triangle inequality)

The norm is a measure of the *length of the vector*

Eg. 1. The Euclidean or ℓ_2 -norm,

$$||\vec{x}|| = ||\vec{x}||_2 = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2} = \sqrt{\vec{x} \cdot \vec{x}}$$

Eg. 2. The p-norm,

$$||\vec{x}||_p = (|x_1|^p + |x_2|^p + \dots + |x_n|^p)^{1/p}$$

note the need for the absolute values when p is odd, p is odd



Vector Norms (cont.)

The *p*-norm for $1 \le p \le \infty$

$$||\vec{\mathbf{x}}||_{p} = (|x_{1}|^{p} + |x_{2}|^{p} + \dots + |x_{n}|^{p})^{1/p}$$

The three most common p-norms are $p=1,2,\infty$ since they are the easiest to compute with and in some sense are the most natural

ightharpoonup p = 1 (the Manhattan or taxicab norm)

$$||\vec{x}||_1 = |x_1| + |x_2| + \cdots + |x_n|$$

ightharpoonup p = 2 (the Euclidean norm)

$$||\vec{x}||_2 = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2} = \sqrt{\vec{x} \cdot \vec{x}}$$

 $ightharpoonup p = \infty$

$$||\vec{x}||_{\infty} = \max(|x_1|, |x_2|, \dots, |x_n|)$$

▶ Our R code for the *p*-norm is **vnorm**. Be sure you understand it



Vector Norms (cont.)

Note that: $\lim_{p \to \infty} ||\vec{x}||_p = ||\vec{x}||_{\infty}$

For example: consider $\vec{v} = (3, -2, 2, 3, 1, 4, 1, 2, 3)$. Then,

Notice how it converges (quickly) to the ∞ -norm

▶ Draw "unit circles" in each norm













Matrix Norms

A matrix norm assigns to each $n \times n$ matrix A a real number ||A|| such that

- (a) $||A|| \ge 0$ for all A and ||A|| = 0 if and only if A = 0
- (b) $||\alpha A|| = |\alpha|||A|$
- (c) $||A + B|| \le ||A|| + ||B||$ (triangle inequality)

The goal is to assign a notion of size to the matrix

Def. The Frobenius Norm is a natural matrix norm that is analogous to the 2-norm of a vector and is given by:

$$||A||_F = \sqrt{\sum_{i=1}^n \sum_{j=1}^n a_{i,j}^2}$$

Def. The Max Norm is another natural matrix norm that is analogous to the ∞ -norm of a vector and is given by:

$$||A||_{max} = \max_{i,j}(|a_{ij}|)$$

Neither of these are very useful in describing errors in Ax = b

Matrix Norms (cont.)

Def. The Matrix p-norm is given by

$$||A||_p = \max_{\vec{x} \neq \vec{0}} \frac{||A\vec{x}||_p}{||\vec{x}||_p} = \max_{||\vec{x}||_p = 1} ||A\vec{x}||_p$$

Comments

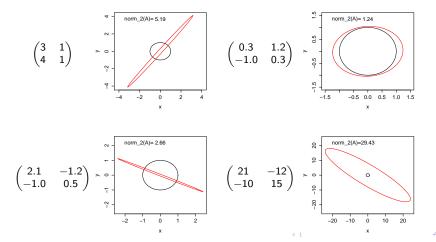
- ▶ Notice that this norm is inherited¹ from the vector norm
- $ightharpoonup ||A||_p$ gives the maximum relative expansion by A
- Apply A to the unit sphere in \mathbb{R}^n . Then $||A||_p$ is the length of the vector that is farthest from the origin in the image
- \blacktriangleright Key property: $||A\vec{x}||_p \leq ||A||_p ||x||_p$
- Computing this is a hard optimization problem, in general!
- ▶ Reason we can maximize over the unit sphere:

$$\frac{||A(\alpha\vec{x})||_{p}}{||(\alpha\vec{x})||_{p}} = \frac{|\alpha| \, ||A\vec{x}||_{p}}{|\alpha| \, ||\vec{x}||_{p}} = \frac{||A\vec{x}||_{p}}{||\vec{x}||_{p}}$$

¹Actually, people say that the matrix norm is subordinate to the vector norm 990

Examples of Matrix 2-Norms for 2x2 Matrices

- ► Image of the unit sphere in the 2-norm under a linear mapping *A* is a hyperellipse
- ► The matrix norm $||A||_2$ gives the length of the longest principal semiaxis



Computing the Matrix Norms $p = 1, 2, \infty$

The matrix norms $p = 1, 2, \infty$ are "easily computable"

(a)
$$||A||_1 = \max_{1 \le j \le n} \sum_{i=1}^n |a_{ij}| = \text{maximum absolute column sum}$$

(b)
$$||A||_{\infty} = \max_{1 \le i \le n} \sum_{j=1}^{n} |a_{ij}| = \text{maximum absolute row sum}$$

(c)
$$||A||_2 = \sqrt{\max\{\text{eigenvalue}(A^T A)\}} = \max\{\text{sing}(A)\}$$

Eg., Compute ||A|| in the following examples. Try using norm in R

$$\begin{pmatrix} 1 & 3 \\ 2 & 4 \end{pmatrix}, \quad \begin{pmatrix} 2 & -1 & 1 \\ 1 & 0 & 1 \\ 3 & -1 & 4 \end{pmatrix}, \quad \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}, \quad \begin{pmatrix} 5 & 0 & 0 \\ 0 & -10 & 0 \\ 0 & 0 & 2 \end{pmatrix}, \quad \begin{pmatrix} .1 & .3 \\ .2 & .4 \end{pmatrix}$$