

CIS 424 Sec 50

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Project 6

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TABLE OF CONTENTS

2 - INTRODUCING GO LANGUAGE

3 - HIGHER ORDER FUNCTION PROGRAM + EXPLANATION OF CODE

X - BIOGRAPHIES

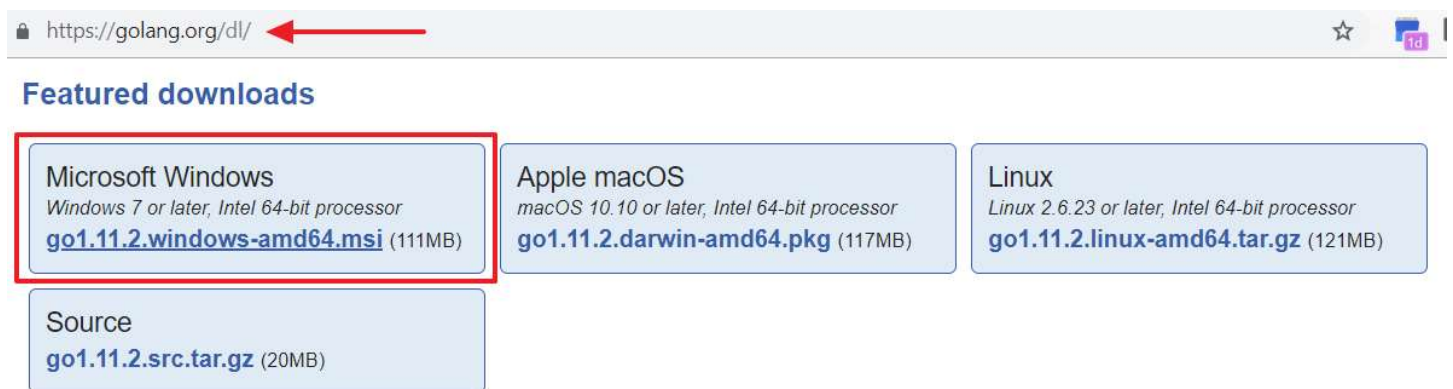
X - REFERENCES

INTRODUCING GO LANGUAGE

WHAT IS GO

Go (aka 'Golang') is open source language, built by Google, and intended for projects that are scalable like systems languages, web development, etc. This language is also static typed, like C++, which enhances speed. There is no need for the program to search around for variable types which may have changed (integers, floats, etc.), the developer is able to control this and tell the program exactly what to look for.

The installation files for Go are located at <https://golang.org/dl/> and can be installed for Windows, Mac, or Linux. For my purposes, the .msi file for Windows download were needed.



The syntax is configured so that declaration and initialization of variables doesn't require the type to be specified. For example, `x := 30` in Golang is the same as `int x = 30` in C language. Regarding types, there are numerous numeric, Boolean and character types. Interestingly enough, there are two features in Go that are used instead of class inheritance: *embedding* – happens when an anonymous field in a struct is included... and *interfaces* – which are named collections of method signatures.

From a debugging perspective, Go has many tools that can help. Delve is referenced on the golang.org website as a better alternative when debugging using standard toolchain [1].

IMPORTANCE OF HIGHER ORDER FUNCTIONS

Higher order functions are functions that accept another function as an argument, referred to as a "callback", and then returns a function as a result. The three most common built-in higher order functions are called *map*, *filter*, and *reduce*.

A large advantage to using higher order functions is for program organization and streamlining. Higher order functions are essentially commonly used patterns of design that are built into functional forms. Map, filter, and reduce can be used in replacement of many predefined functions in programming languages to perform the same task.

OTHER ADVANTAGES

Other than increasing overall program modularity and functionality with higher order functions, they also provide other benefits, such as recursion. Additionally, they can be used together or separately. Knowing the best time to use a higher order

function also proves its own benefits. According to quora.com, if you are constructing a program that takes a Boolean or number in need of customizing its behavior, a higher order function would be of more benefit to use. [2]

HIGHER ORDER FUNCTION PROGRAM + EXPLANATION OF CODE

Our higher order function program retrieves a predefined list of numeric elements from the user and calculates the minimum, maximum, and sum of even or odd (or both) numbers using *filter* and *reduce*.

The program starts by importing 'fmt' used for input/output functions. The first function defined is an anonymous function that evaluates the elements to determine if it's even or odd – returning true for even, and false for odd.

```
3 package main
4
5 import "fmt"
6
7
8 func foo(v int) bool { // anonymous function aka foo takes in the element
9     if v%2 == 0 { // use mod to decide if element is even
10         return true // if even return true
11     } else {
12         return false
13     }
14 }
```

Two more functions are defined to get even or odd numbers, called `even_Filter` and `odd_Filter`. *These functions get the anonymous function foo as an argument and use it to determine to filter the list based on the boolean state of foo. In even_filter we want foo to be true in odd we want foo to be false.*

```
15 //even filter takes in slice or array of int and an anonymous function that takes in integer and return bool
16 func even_Filter(l []int, f func(v int) bool) []int {
17     li := make([]int, 0) // make a new slice or array
18     for _, v := range l { // for loop that goes from beginning of arg slice index to the end
19         if f(v) { // anonymous function is used to decide if element is even or not
20             li = append(li, v) // if foo comes back true add element to new list
21         }
22     }
23     return li // return new list
24 }
25 // does the same thing even filter does but in reverse (get the odd number instead)
26 func odd_Filter(l []int, f func(v int) bool) []int {
27     li := make([]int, 0)
28     for _, v := range l {
29         if !f(v) {
30             li = append(li, v)
31         }
32     }
33     return li
34 }
```

Function `initlist()` is defined to prompt the user for the capacity of the array list to be manipulated. Slices in Golang have both a length and a capacity. [3] The capacity is the total amount of elements in the underlying array. *The function is technically an anonymous function accepted by mapper and is returned by mapper.*

```
35 ▼ func initlist(nelement int) []int{
36     fmt.Println("*****")//indicate start of function
37     fmt.Println("Begin Entering")//ask user to start entering
38     array:=make([]int,nelement)//make a slice that has the capacity specified by user
39 ▼     for i:=0; i<nelement; i++){//for loop to initialize slice
40         fmt.Println("-----")//indicate new value to be entered
41         fmt.Scanln(&array[i])//get user input
42     }
43     return array
44 }
```

Three more functions were defined to return the maximum element, minimum element, and summation of all elements called `max`, `min`, and `add`. Keyword `len` in Golang is used to identify the length. A for loop is used to traverse all the elements in the list and update the return result with the maximum, minimum, and summation.

As stated before the mapper gets the list from the function `initlist()` and returns it in the main program, if we wanted to change how the list is ordered or gets inputted we can pass in a different function to do it. For the purpose of this program we do not need to do that we needed to just get a list from the user but it shows one of the advantages of using higher order functions. It improves the readability of the code.

```
46 ▼ func Mapper(n int, f func(int) []int) []int {
47
48     return f(n)
49 }
50 ▼ func max(element []int) int{// function to get max value
51     var q =element[0]
52 ▼     for i:=0; i<len(element); i++){
53 ▼         if element[i]>q{
54             q=element[i]
55         }
56     }
57     return q
58 }
59 ▼ func min(element []int) int{// function to get min value
60     var q =element[0]
61 ▼     for i:=0; i<len(element); i++){
62 ▼         if element[i]<q{
63             q=element[i]
64         }
65     }
66     return q
67 }
68 ▼ func add(element []int) int{// function to add all elements
69     var q int
70 ▼     for i:=0; i<len(element); i++){
71         q=q+element[i]
72     }
73     return q
74 }
75 }
76 }
```

The reduce function is used to add or get the max of all elements and return the result. This higher order function takes functions as parameters and returns a result.

```

77 // the function simply adds, or get max all the elements in filter list and return an answer
78 func reduce(h []int, f func(l []int) int) int{
79     var j int
80     j=f(h)
81     return j
82 }

```

And lastly, the `main()` function is shown below. Four variables are declared `nelement1`, `first`, `second`, and `ans`. `nelement1` as integer is used to hold the value from the user for how long the array should be. The variable `first` is used to identify from the user either even or odd as input. `second` will hold the value for which operation to be performed on the list, `max`, `min`, or `add`.

If-else statements are then used to evaluate the user input and perform the required operations. The first if statement determines if the user input matches “even,” and if it’s true – `even_Filter` function is called and the list is returned to `filter_list`. The second if statement determines the operation that was entered, `max`, `min`, or `add`, using else-if to traverse the options. From there, the corresponding function is passed to `filter_list`. The final segment of code will display the answer.

```

83 func main(){
84     var nelement1 int
85     var first string
86     var second string
87     var ans int
88     fmt.Println("Please enter the amount of integers you would like to put in a list")
89     fmt.Scanln(&nelement1)
90     List:=Mapper(nelement1,initlist)
91     fmt.Println("Enter even or odd for the set of numbers you wish to operate on")
92     fmt.Println("You can enter anything else to operate on all the number")
93     fmt.Scanln(&first)
94     fmt.Println("Enter the operation to perform enter max, min or anything to add")
95     fmt.Scanln(&second)
96     if first=="even"{
97         filter_list:=even_Filter(List,foo)// declare filter list call even_filter and but the return list into filter_list
98         if second=="max"{
99             ans=reduce(filter_list,max)//we call reduce function and pass filter list into it with use user choice of operation
100         }else if second=="min"{
101             ans=reduce(filter_list,min)
102         }else{
103             ans=reduce(filter_list,add)
104         }
105     }else if first=="odd"{// if user chose odd the whole process with even filter happens again but this time odd_filter is called
106         filter_list:=odd_Filter(List,foo)
107         if second=="max"{
108             ans=reduce(filter_list,max)
109         }else if second=="min"{
110             ans=reduce(filter_list,min)
111         }else{
112             ans=reduce(filter_list,add)
113         }
114     }else{
115         if second=="max"{
116             ans=reduce(List,max)
117         }else if second=="min"{
118             ans=reduce(List,min)
119         }else{
120             ans=reduce(List,add)
121         }
122     }
123     fmt.Println("The ans is :)")
124     fmt.Println(ans)
125 }

```

Program output

```
Activities Terminal
Thu 14:05
dragonskip@dragonskip-insprion-13-5368: ~
File Edit View Search Terminal Help
bach:~/victor/cis424/proj6% ./higher_order_func
Please enter the amount of integers you would like to put in a list
5
*****
Begin Entering
*****
2
*****
3
*****
4
*****
6
*****
7
*****
Enter even or odd for the set of numbers you wish to operate on
You can enter anything else to operate on all the number
even
enter the operation to perform enter max, min or anything to add
max
The ans is :)
6
bach:~/victor/cis424/proj6% ./higher_order_func
Please enter the amount of integers you would like to put in a list
7
*****
Begin Entering
*****
1
*****
4
*****
5
*****
6
*****
7
*****
4
*****
6
*****
Enter even or odd for the set of numbers you wish to operate on
You can enter anything else to operate on all the number
odd
enter the operation to perform enter max, min or anything to add
min
The ans is :)
1
bach:~/victor/cis424/proj6% ./higher_order_func
Please enter the amount of integers you would like to put in a list
4
*****
Begin Entering
*****
1
*****
6
*****
3
*****
4
*****
Enter even or odd for the set of numbers you wish to operate on
You can enter anything else to operate on all the number
d
enter the operation to perform enter max, min or anything to add
d
The ans is :)
14
bach:~/victor/cis424/proj6% █
```

```
bach:~/victor/cis424/proj6% ./higher_order_func
Please enter the amount of integers you would like to put in a list
4
*****
Begin Entering
*****
1
*****
6
*****
3
*****
4
*****
Enter even or odd for the set of numbers you wish to operate on
You can enter anything else to operate on all the number
d
enter the operation to perform enter max, min or anything to add
d
The ans is :)
14
bach:~/victor/cis424/proj6% █
```

BIOGRAPHIES

Emily Ferline – IT Systems Administrator, NeoGraf Solutions LLC.

I am a BSCIS major about to start my final semester at Cleveland State in the Spring of 2019, and I plan to graduate in May 2019. I have worked in the IT field for 8 years for GrafTech International Holdings, Inc. (2010 – 2016) and NeoGraf Solutions, LLC (2017 - present). I started as an intern in 2010 where I learned the fundamentals of desktop support related tasks, networking, and light server administration. After a 2-year internship, I was hired as a Desktop Support Analyst for GrafTech and continued learning and growing on the infrastructure side of IT for 5 more years. I have recently taken the role of IT Systems Administrator for NeoGraf Solutions where I support an infrastructure of over 40 virtual machines, 7 physical servers, and over 10 Cisco network devices.

My personal creative outlet (and hobby) is baking gourmet cakes for friends, family, and anyone who needs a fancy dessert for any occasion! I have built a website to showcase my designs and continually update my social media platform with new creations. I also enjoy Latin ballroom dancing and occasionally competing in local DanceSport events in Cleveland area.

Victor Ipinmoroti – CSU Student

I am a computer science student in my junior year. I was originally born in Nigeria until I came to Massachusetts 6 years ago. I have been in Cleveland for approximately 3 years now. It was around this time I graduated high school and joined Cleveland state university. I plan to go into web app development when I graduate college. I am a curious person by nature and like to learn new things even though I might be terrible at it. I first took interest in programming when I was 15 that was 2 years after I came to the United States. It was more of a hobby for me back then as I was more interested in physics at the time. As a matter of fact, I thought I was going to study physics or mathematics in college back then. Cut to 3 years later and I decided to study computer science because I saw the practicality of it. This is not saying mathematics was not practical enough for me I just thought computer science might be more hands-on.

REFERENCES

- [1] <https://golang.org/doc/gdb> - Debugging Go Code
- [2] <https://www.quora.com/When-should-I-use-higher-order-functions> - Introduction
- [3] <https://tour.golang.org/moretypes/11> - Slices - Capacity and Length
- [4] <https://gobyexample.com/collection-functions> -