

VICTORIA EVERTS

OBJECTIVE To obtain an internship that is connected to my interest in Big Data, Machine Learning, and Biological Simulation.

SKILLS & ABILITIES Languages: (Proficient) C++, Objective C, HTML, CSS (Introductory) Scala, PHP, JavaScript, Java, Python.
Tools: (Proficient) Adobe Photoshop & Illustrator, Dreamweaver, Splunk, NodeXL, MongoDB (Introductory) Tableau, Google Refine, Data Wrangler.

EXPERIENCE

SOFTWARE DEVELOPER, ELECTRONIC TERRAIN
June 2009 – June 2012
Created iPhone app; Art Uncovered.

STUDENT TEACHER, ACCION ACADEMY
November 2006 – June 2007
Student taught in two sixth grade math/science classes (one inclusion class).

STUDENT TEACHER, THE WEST SIDE COLLABORATIVE
Fall 2006
Student taught in sixth grade and seventh grade math classes

EDUCATION

UNIVERSITY OF COLORADO, BOULDER, CO MASTERS COMPUTER SCIENCE 2016
Undergraduate focus in Big Data and web & mobile app development. Minor in Technology, Arts and Media.

BANK STREET COLLEGE, NEW YORK, NY MASTERS OF EDUCATION 2009
Thesis focused on Middle School science education.

UNIVERSITY OF COLORADO, BOULDER, BA MATH AND PHILOSOPHY 2004
Graduated Magna Cum Laude. Thesis focused on the nature of mathematical objects.

AWARDS

FIRST PRIZE CU MOBILE APPS CHALLENGE 2011
Winning mobile app, Imprimatura, was created for the iPhone. It introduces the user to painters and famous paintings through a matching game.

HONORABLE MENTION APPS FOR CLIMATE CHANGE 2011

Honorable mention app, Eco Explorer, was created for the iPad. It is an educational game to understand the data from the World Bank by showing videos and interactive graphs.
