## **VICTORIA EVERTS**

**OBJECTIVE** To obtain an internship that is connected to my interest in Big Data,

Machine Learning, and Biological Simulation.

**SKILLS & ABILITIES** Languages: (Proficient) C++, Objective C, HTML, CSS (Introductory) Scala,

PHP, JavaScript, Java, Python.

Tools: (Proficient) Adobe Photoshop, Dreamweaver, Splunk, NodeXL, MongoDB (Introductory) Tableau, Google Refine, Data Wrangler, Adobe

Illustrator.

**EXPERIENCE** SOFTWARE DEVELOPER, ELECTRONIC TERRAIN

June 2009 - June 2012

Created iPhone app; Art Uncovered.

STUDENT TEACHER, ACCION ACADEMY

November 2006 - June 2007

Student taught in two sixth grade math/science classes (one inclusion class).

STUDENT TEACHER, THE WEST SIDE COLLABORATIVE

Fall 2006

Student taught in sixth grade and seventh grade math classes

UNIVERSITY OF COLORADO, BOULDER, CO MASTERS COMPUTER SCIENCE 2016 **EDUCATION** 

Undergraduate focus in Big Data and web & mobile app development. Minor in Technology,

Arts and Media.

BANK STREET COLLEGE, NEW YORK, NY MASTERS OF EDUCATION 2009

Thesis focused on Middle School science education.

UNIVERSITY OF COLORADO, BOULDER, BA MATH AND PHILOSOPHY 2004

Graduated Magna Cum Laude. Thesis focused on the nature of mathematical objects.

**AWARDS** FIRST PRIZE CU MOBILE APPS CHALLENGE 2011

Winning mobile app, Imprimatura, was created for the iPhone.

## **HONORABLE MENTION APPS FOR CLIMATE CHANGE 2011**

Worked with a group of students from CU Boulder to create an educational game to help eight – fourteen year olds connect with data from the World Bank.