Expressions

In this article

You can evaluate expressions in workflows and actions.

> **Note:** GitHub-hosted runners are not currently supported on GitHub Enterprise Server. You can see more information about planned future support on the [GitHub public roadmap]().

About expressions 🔗

You can use expressions to programmatically set environment variables in workflow files and access contexts. An expression can be any combination of literal values, references to a context, or functions. You can combine literals, context references, and functions using operators. For more information about contexts, see "[Contexts]()."

Expressions are commonly used with the conditional `if` keyword in a workflow file to determine whether a step should run. When an `if` conditional is `true`, the step will run.

You need to use specific syntax to tell GitHub to evaluate an expression rather than treat it as a string.

`${{ <expression> }}`

When you use expressions in an `if` conditional, you may omit the expression syntax (`${{ }}`) because GitHub automatically evaluates the `if` conditional as an expression. For more information about `if` conditionals, see "[Workflow syntax for GitHub Actions]()."

> **Warning:** When creating workflows and actions, you should always consider whether your code might execute untrusted input from possible attackers. Certain contexts should be treated as untrusted input, as an attacker could insert their own malicious content. For more information, see "[Security hardening for GitHub Actions]()."

Example expression in an `if` conditional 🔗

```
steps:
  - uses: actions/hello-world-javascript-action@e76147da8e5c81eaf017dede5645551d4b94
```

```
    if: ${{ <expression> }}
```

Example setting an environment variable 🔗

```
env:
  MY_ENV_VAR: ${{ <expression> }}
```

Literals 🔗

As part of an expression, you can use `boolean` , `null` , `number` , or `string` data types.
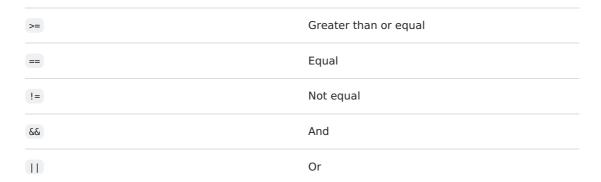
Data type	Literal value
`boolean`	`true` or `false`
`null`	`null`
`number`	Any number format supported by JSON.
`string`	You don't need to enclose strings in `${{` and `}}` . However, if you do, you must use single quotes (`'`) around the string. To use a literal single quote, escape the literal single quote using an additional single quote (`''`). Wrapping with double quotes (`"`) will throw an error.

Example of literals 🔗

```
env:
  myNull: ${{ null }}
  myBoolean: ${{ false }}
  myIntegerNumber: ${{ 711 }}
  myFloatNumber: ${{ -9.2 }}
  myHexNumber: ${{ 0xff }}
  myExponentialNumber: ${{ -2.99e-2 }}
  myString: Mona the Octocat
  myStringInBraces: ${{ 'It''s open source!' }}
```

Operators 🔗

Operator	Description
`( )`	Logical grouping
`[ ]`	Index
`.`	Property de-reference
`!`	Not
`<`	Less than
`<=`	Less than or equal
`>`	Greater than

`>=`	Greater than or equal
`==`	Equal
`!=`	Not equal
`&&`	And
`||`	Or

GitHub performs loose equality comparisons.

- If the types do not match, GitHub coerces the type to a number. GitHub casts data types to a number using these conversions:

Type	Result
Null	`0`
Boolean	`true` returns `1` `false` returns `0`
String	Parsed from any legal JSON number format, otherwise `NaN` . Note: empty string returns `0` .
Array	`NaN`
Object	`NaN`

- A comparison of one `NaN` to another `NaN` does not result in `true` . For more information, see the "[NaN Mozilla docs](#)."

- GitHub ignores case when comparing strings.

- Objects and arrays are only considered equal when they are the same instance.

GitHub offers ternary operator like behaviour that you can use in expressions. By using a ternary operator in this way, you can dynamically set the value of an environment variable based on a condition, without having to write separate if-else blocks for each possible option.

Example 🔗

```
env:
  MY_ENV_VAR: ${{ github.ref == 'refs/heads/main' && 'value_for_main_branch' || 'va
```

In this example, we're using a ternary operator to set the value of the `MY_ENV_VAR` environment variable based on whether the GitHub reference is set to `refs/heads/main` or not. If it is, the variable is set to `value_for_main_branch` . Otherwise, it is set to `value_for_other_branches` . It is important to note that the first value after the `&&` condition must be `truthy` otherwise the value after the `||` will always be returned.

Functions 🔗

GitHub offers a set of built-in functions that you can use in expressions. Some functions cast values to a string to perform comparisons. GitHub casts data types to a string using these conversions:

Type	Result
Null	`''`
Boolean	`'true'` or `'false'`
Number	Decimal format, exponential for large numbers
Array	Arrays are not converted to a string
Object	Objects are not converted to a string

contains 🔗

`contains( search, item )`

Returns `true` if `search` contains `item`. If `search` is an array, this function returns `true` if the `item` is an element in the array. If `search` is a string, this function returns `true` if the `item` is a substring of `search`. This function is not case sensitive. Casts values to a string.

Example using a string 🔗

`contains('Hello world', 'llo')` returns `true`.

Example using an object filter 🔗

`contains(github.event.issue.labels.*.name, 'bug')` returns `true` if the issue related to the event has a label "bug".

For more information, see "[Object filters](#)."

Example matching an array of strings 🔗

Instead of writing `github.event_name == "push" || github.event_name == "pull_request"`, you can use `contains()` with `fromJSON()` to check if an array of strings contains an `item`.

For example, `contains(fromJSON('["push", "pull_request"]'), github.event_name)` returns `true` if `github.event_name` is "push" or "pull_request".

startsWith 🔗

`startsWith( searchString, searchValue )`

Returns `true` when `searchString` starts with `searchValue`. This function is not case sensitive. Casts values to a string.

Example of `startsWith` 🔗

`startsWith('Hello world', 'He')` returns `true`.

endsWith 🔗

`endsWith( searchString, searchValue )`

Returns `true` if `searchString` ends with `searchValue`. This function is not case sensitive. Casts values to a string.

Example of `endsWith` 🔗

`endsWith('Hello world', 'ld')` returns `true` .

format 🔗

`format( string, replaceValue0, replaceValue1, ..., replaceValueN)`

Replaces values in the `string` , with the variable `replaceValueN` . Variables in the `string` are specified using the `{N}` syntax, where `N` is an integer. You must specify at least one `replaceValue` and `string` . There is no maximum for the number of variables (`replaceValueN`) you can use. Escape curly braces using double braces.

Example of `format` 🔗

```
format('Hello {0} {1} {2}', 'Mona', 'the', 'Octocat')
```

Returns 'Hello Mona the Octocat'.

Example escaping braces 🔗

```
format('{{Hello {0} {1} {2}!}}', 'Mona', 'the', 'Octocat')
```

Returns '{Hello Mona the Octocat!}'.

join 🔗

`join( array, optionalSeparator )`

The value for `array` can be an array or a string. All values in `array` are concatenated into a string. If you provide `optionalSeparator` , it is inserted between the concatenated values. Otherwise, the default separator `,` is used. Casts values to a string.

Example of `join` 🔗

`join(github.event.issue.labels.*.name, ', ')` may return 'bug, help wanted'

toJSON 🔗

`toJSON(value)`

Returns a pretty-print JSON representation of `value` . You can use this function to debug the information provided in contexts.

Example of `toJSON` 🔗

`toJSON(job)` might return `{ "status": "success" }`

fromJSON 🔗

`fromJSON(value)`

Returns a JSON object or JSON data type for `value` . You can use this function to provide a JSON object as an evaluated expression or to convert environment variables from a string.

Example returning a JSON object 🔗

This workflow sets a JSON matrix in one job, and passes it to the next job using an output and `fromJSON`.

```
name: build
on: push
jobs:
  job1:
    runs-on: ubuntu-latest
    outputs:
      matrix: ${{ steps.set-matrix.outputs.matrix }}
    steps:
      - id: set-matrix
        run: echo "::set-output name=matrix::{\"include\":[{\"project\":\"foo\",\"c
  job2:
    needs: job1
    runs-on: ubuntu-latest
    strategy:
      matrix: ${{ fromJSON(needs.job1.outputs.matrix) }}
    steps:
      - run: build
```

Example returning a JSON data type 🔗

This workflow uses `fromJSON` to convert environment variables from a string to a Boolean or integer.

```
name: print
on: push
env:
  continue: true
  time: 3
jobs:
  job1:
    runs-on: ubuntu-latest
    steps:
      - continue-on-error: ${{ fromJSON(env.continue) }}
        timeout-minutes: ${{ fromJSON(env.time) }}
        run: echo ...
```

hashFiles 🔗

`hashFiles(path)`

Returns a single hash for the set of files that matches the `path` pattern. You can provide a single `path` pattern or multiple `path` patterns separated by commas. The `path` is relative to the `GITHUB_WORKSPACE` directory and can only include files inside of the `GITHUB_WORKSPACE`. This function calculates an individual SHA-256 hash for each matched file, and then uses those hashes to calculate a final SHA-256 hash for the set of files. If the `path` pattern does not match any files, this returns an empty string. For more information about SHA-256, see "SHA-2."

You can use pattern matching characters to match file names. Pattern matching is case-insensitive on Windows. For more information about supported pattern matching characters, see "Workflow syntax for GitHub Actions."

Example with a single pattern 🔗

Matches any `package-lock.json` file in the repository.

```
hashFiles('**/package-lock.json')
```

Example with multiple patterns 🔗

Creates a hash for any `package-lock.json` and `Gemfile.lock` files in the repository.

```
hashFiles('**/package-lock.json', '**/Gemfile.lock')
```

Status check functions 🔗

You can use the following status check functions as expressions in `if` conditionals. A default status check of `success()` is applied unless you include one of these functions. For more information about `if` conditionals, see "[Workflow syntax for GitHub Actions](#)" and "[Metadata syntax for GitHub Actions](#)".

success 🔗

Returns `true` when none of the previous steps have failed or been canceled.

Example of `success` 🔗

```
steps:
  ...
  - name: The job has succeeded
    if: ${{ success() }}
```

always 🔗

Causes the step to always execute, and returns `true`, even when canceled. The `always` expression is best used at the step level or on tasks that you expect to run even when a job is canceled. For example, you can use `always` to send logs even when a job is canceled.

> **Note:** Avoid using `always` for any task that could suffer from a critical failure, for example: getting sources, otherwise the workflow may hang until it times out. If you want to run a job or step regardless of its success or failure, use the recommended alternative: `if: success() || failure()`

Example of `always` 🔗

```
if: ${{ always() }}
```

cancelled 🔗

Returns `true` if the workflow was canceled.

Example of `cancelled` 🔗

```
if: ${{ cancelled() }}
```

failure 🔗

Returns `true` when any previous step of a job fails. If you have a chain of dependent jobs, `failure()` returns `true` if any ancestor job fails.

Example of `failure` 🔗

```
steps:
  ...
  - name: The job has failed
    if: ${{ failure() }}
```

failure with conditions 🔗

You can include extra conditions for a step to run after a failure, but you must still include `failure()` to override the default status check of `success()` that is automatically applied to `if` conditions that don't contain a status check function.

Example of `failure` with conditions 🔗

```
steps:
  ...
  - name: Failing step
    id: demo
    run: exit 1
  - name: The demo step has failed
    if: ${{ failure() && steps.demo.conclusion == 'failure' }}
```

Object filters 🔗

You can use the `*` syntax to apply a filter and select matching items in a collection.

For example, consider an array of objects named `fruits`.

```
[
  { "name": "apple", "quantity": 1 },
  { "name": "orange", "quantity": 2 },
  { "name": "pear", "quantity": 1 }
]
```

The filter `fruits.*.name` returns the array `[ "apple", "orange", "pear" ]`.

You may also use the `*` syntax on an object. For example, suppose you have an object named `vegetables`.

```
{
  "scallions":
  {
    "colors": ["green", "white", "red"],
    "ediblePortions": ["roots", "stalks"],
  },
  "beets":
  {
    "colors": ["purple", "red", "gold", "white", "pink"],
    "ediblePortions": ["roots", "stems", "leaves"],
  },
  "artichokes":
  {
    "colors": ["green", "purple", "red", "black"],
    "ediblePortions": ["hearts", "stems", "leaves"],
  },
```

```
  }
```

The filter `vegetables.*.ediblePortions` could evaluate to:

```
[
  ["roots", "stalks"],
  ["hearts", "stems", "leaves"],
  ["roots", "stems", "leaves"],
]
```

Since objects don't preserve order, the order of the output cannot be guaranteed.

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