

This version of GitHub Enterprise was discontinued on 2023-03-15. No patch releases will be made, even for critical security issues. For better performance, improved security, and new features, [upgrade to the latest version of GitHub Enterprise](#). For help with the upgrade, [contact GitHub Enterprise support](#).

Setting exit codes for actions

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You can use exit codes to set the status of an action. GitHub displays statuses to indicate passing or failing actions.

Note: GitHub-hosted runners are not currently supported on GitHub Enterprise Server. You can see more information about planned future support on the [GitHub public roadmap](#).

About exit codes [↗](#)

GitHub uses the exit code to set the action's check run status, which can be `success` or `failure`.

| Exit status | Check run status | Description |
|-----------------------------------|----------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0 | <code>success</code> | The action completed successfully and other tasks that depend on it can begin. |
| Nonzero value (any integer but 0) | <code>failure</code> | Any other exit code indicates the action failed. When an action fails, all concurrent actions are canceled and future actions are skipped. The check run and check suite both get a <code>failure</code> status. |

Setting a failure exit code in a JavaScript action [↗](#)

If you are creating a JavaScript action, you can use the actions toolkit [@actions/core](#) package to log a message and set a failure exit code. For example:

```
try {
  // something
} catch (error) {
  core.setFailed(error.message);
}
```

For more information, see "[Creating a JavaScript action](#)."

Setting a failure exit code in a Docker container action

If you are creating a Docker container action, you can set a failure exit code in your `entrypoint.sh` script. For example:

```
if <condition> ; then
  echo "Game over!"
  exit 1
fi
```

For more information, see "[Creating a Docker container action](#)."

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