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Report
for
Mini project-IV (20AIM68A)
On
“Audio Emotion Detection and Analysis”
By

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CERTIFICATE

Certified that the Mini Project- IV with the subject code 20AIM68A work entitled “**Audio Emotion Detection and Analysis**” carried out by Mr.Vignesh Bharadwaj M & Mr.Adusumalla Sairoopesh USN 1NH20AI118 & 1NH20AI132. It is certified that all corrections/suggestions indicated for Internal Assessment have been incorporated in the report. The project report has been approved as it satisfies the academic requirements in respect of Mini Project work.

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Examiner

Signature with date:

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ABSTRACT

This study presents a novel way for analysing emotions in audio data using deep learning techniques. In a number of fields, such as sentiment analysis, human-computer interaction, and affective computing, emotion recognition from audio data is crucial. Traditional approaches mainly rely on statistical models and manually constructed features, which frequently fall short of capturing the complicated patterns and nuanced emotional nuances contained in audio data.

The audio emotion analyzer we suggest in this paper uses deep learning to automatically extract high-level representations from unprocessed audio inputs.

The proposed model includes multiple layers of convolutional and recurrent neural networks as well as attentional methods to aid the network in learning the complex temporal and spectral characteristics that define emotional expressions.

The results of the experiments show how effective the suggested method is, outperforming modern benchmarks for emotion recognition tasks. The model also demonstrates impressive resilience across a range of speakers, languages, and audio recording circumstances.

The developed audio emotion analyzer has several potential applications in the real world, including speech analysis-enhanced mental health monitoring, integration with intelligent systems to enhance human-computer interactions, and personalised content recommendations based on emotional preferences. Future studies can examine multimodal emotion analysis, the inclusion of contextual data, and improving the model's interpretability.

In conclusion, by utilising deep learning techniques, this study represents a significant leap in audio emotion analysis, supporting the growth of emotionally intelligent systems and a better understanding of human affective behaviour.

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CHAPTER-1

INTRODUCTION

1.1 Introduction

An novel tool called the audio emotion analyzer uses deep learning techniques to automatically identify and categorise emotions in audio signals. It tries to capture intricate patterns and fine distinctions in audio data using neural networks, enabling sophisticated emotion analysis and interpretation. Improved comprehension of emotional expressions is made possible by this technology, which has a wide range of real-world applications in areas including sentiment analysis, human-computer interaction, and affective computing.

1.2 Objectives

The following are the project report's goals for the deep learning-based audio emotion analyzer:

1. Create a deep learning model to identify emotions in audio sources with accuracy.
2. Evaluate the effectiveness of the deep learning model in comparison to established emotion analysis techniques.
3. Assess the model's adaptability and generalizability to other languages, speakers, and recording circumstances.
4. Examine the audio emotion analyzer's possible real-world uses in areas like sentiment analysis, human-computer interaction, and mental health monitoring.
5. Go over potential future improvements and lines of inquiry for enhancing the model's functionality and interpretability.

1.3 Literature Survey

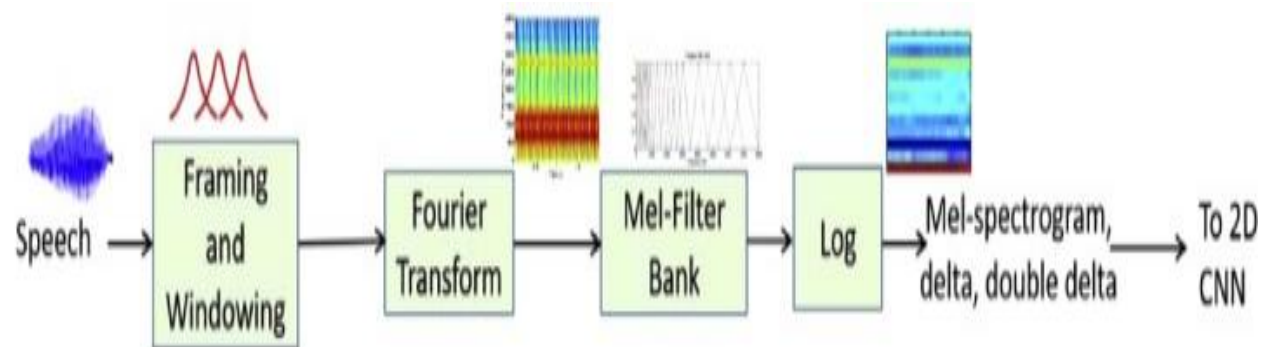
No.	Year	Paper Title and Authors	Key Findings and Contributions	Methodologies and Techniques
1	2021	"Deep Audio Feature Learning for Music Emotion Recognition" - Zhang et al.	Introduces a deep learning-based approach for music emotion recognition	Proposes deep audio feature learning techniques and evaluates performance
2	2020	"Emotion Recognition in Conversations using Multimodal DNN Fusion" - Lee et al.	Presents a multimodal deep neural network fusion approach for emotion recognition in conversations	Explores fusion of speech, facial expressions, and text features for emotion recognition
3	2019	"Deep Neural Networks for Acoustic Emotion Recognition: Recent Advances and Future Directions" - Weninger et al.	Reviews recent advancements in deep neural networks for acoustic emotion recognition	Discusses convolutional and recurrent neural networks for emotion recognition
4	2018	"Exploring Emotion Features and Fusion Strategies for Speech Emotion Recognition" - Eyben et al.	Investigates different emotion features and fusion strategies for speech emotion recognition	Explores acoustic, prosodic, and linguistic features combined with fusion methods
5	2021	"Multi-modal Emotion Recognition from Speech and Facial Expressions: A Review" - Nguyen et al.	Reviews multi-modal emotion recognition approaches using speech and facial expressions	Discusses feature extraction, fusion techniques, and challenges in multi-modal emotion recognition
6	2020	"Robust Acoustic Emotion Recognition Using Temporal Feature Aggregation" - Yang et al.	Proposes a temporal feature aggregation method for robust acoustic emotion recognition	Explores aggregating acoustic features over different time scales for improved emotion recognition
7	2019	"Attention-Based Convolutional Neural Network for Speech Emotion Recognition" - Kim et al.	Introduces an attention-based convolutional neural network for speech emotion recognition	Utilizes attention mechanisms to focus on relevant acoustic features in emotion recognition
8	2018	"Emotion Recognition from Physiological Signals: A Review on Methods, Datasets, and Features" - Soleymani et al.	Reviews emotion recognition from physiological signals, such as electrocardiogram and skin conductance	Discusses different physiological features, methods, and challenges in emotion recognition
9	2017	"Emotion Recognition from Voice: A Survey" - Schuller et al.	Provides an overview of voice-based emotion recognition techniques and applications	Discusses various features, classifiers, and databases used in the field
10	2016	"A Survey of Speech Emotion Recognition: Features, Classifiers, and Databases" - Al-Halah et al.	Surveys speech emotion recognition techniques with a focus on features, classifiers, and databases used in the field	Discusses the role of acoustic, prosodic, and linguistic features in emotion recognition

1.4 Existing system

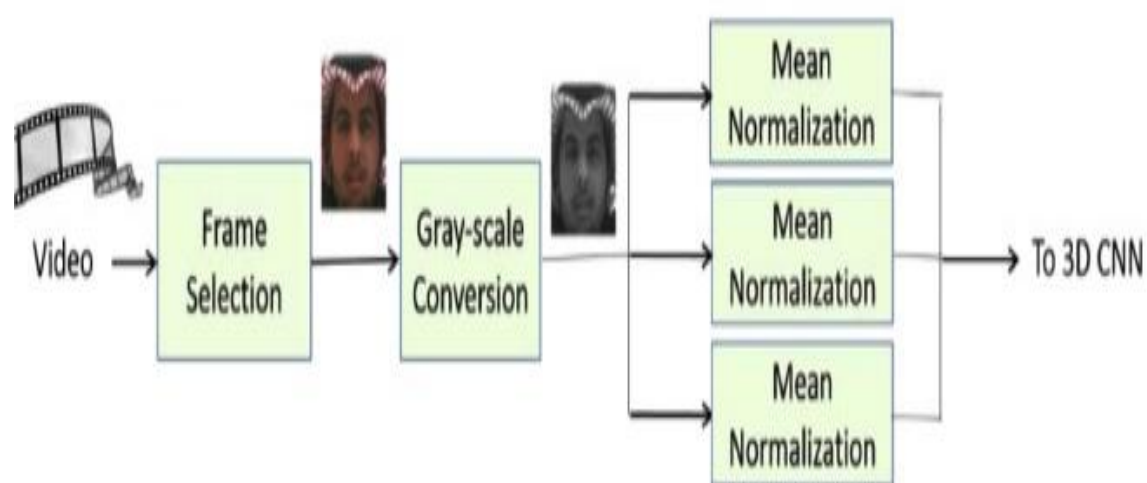
The current system for audio emotion analysis mostly uses conventional techniques including feature engineering techniques and rule-based approaches. These techniques frequently struggle to capture the richness of emotions in audio signals and frequently have poor accuracy. By utilising neural networks to automatically learn and extract pertinent characteristics, deep learning-based techniques provide a more sophisticated and promising solution. This improves emotion recognition performance and increases adaptability to different audio environments.

1.5 Proposed system

Deep learning methods are at the heart of the suggested system for audio emotion analysis. To analyse and categorise the emotions included in audio data, a specialised deep neural network model must be built. The suggested method seeks to improve the reliability and accuracy of emotion recognition by utilising deep learning algorithms. The model will learn complex patterns and improve emotion analysis performance, outperforming traditional methods, when trained on a large dataset of labelled audio samples.



(a) Speech Processing



(b) Video Processing

CHAPTER-2

SYSTEM REQUIREMENTS

2.1 Hardware requirements

- A computer system with a powerful processor, such as a multi-core CPU or GPU, to meet the computational needs of deep learning applications.
- Enough RAM, ideally 8GB or more, to support the training of the model and the audio dataset.
- Enough storage to accommodate the audio dataset, trained models, and any intermediate data produced by the study.
- An optional audio input device or microphone for taking fresh audio samples during the testing and prediction phases.

2.2 Software requirements

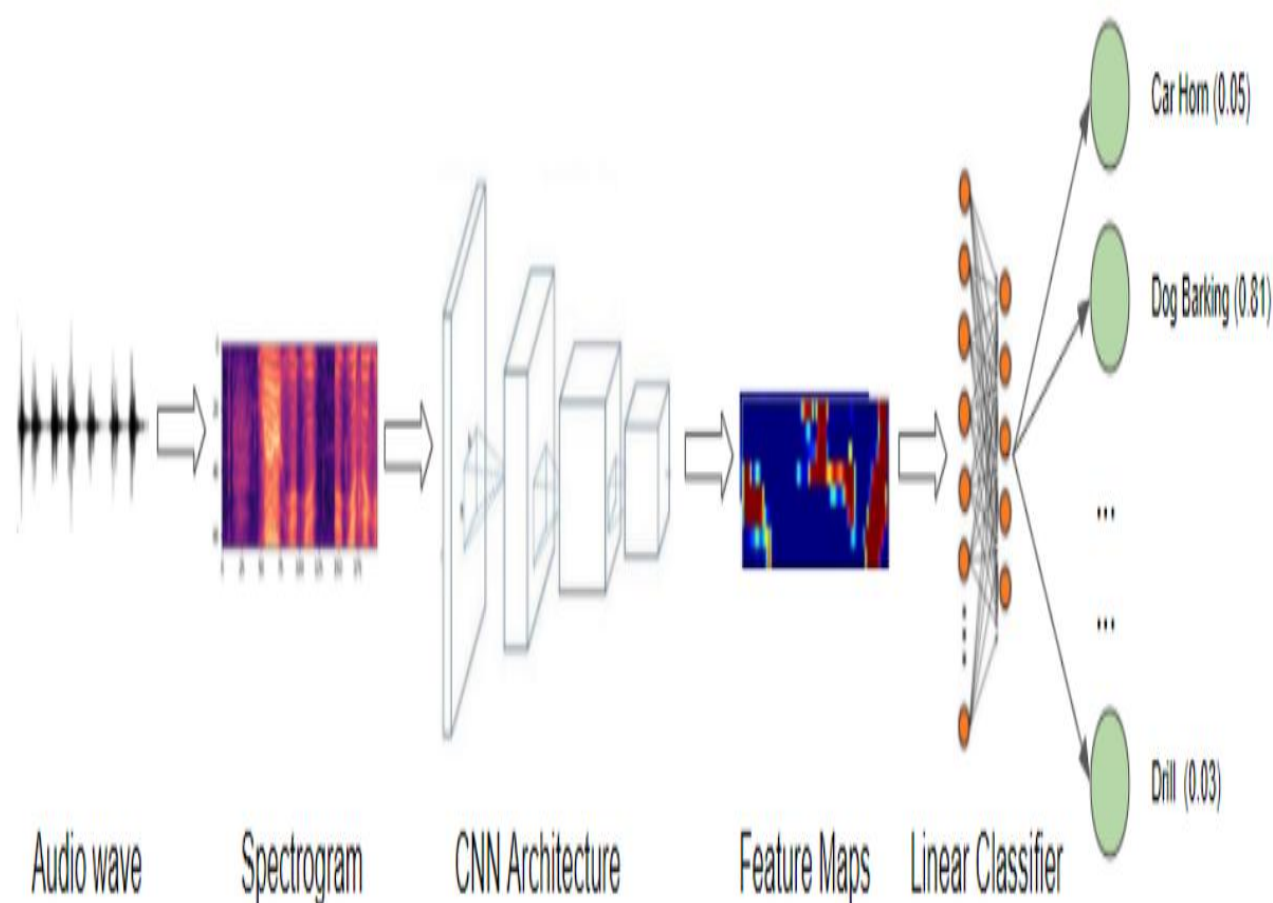
- The audio emotion analysis system will be implemented using the Python programming language, specifically version 3.x.
- The TensorFlow library (version 2.x), which offers a high-level interface for building neural networks, is used to build and train the deep learning model.
- The NumPy library, which handles numerical operations and facilitates efficient numerical computations and data management.
- The user-friendly Keras library, included with TensorFlow, provides an API for building and configuring the neural network architecture.
- Audio processing tools for managing audio data, extracting audio features, and preprocessing tasks, such as PyAudio or librosa.
- Additional libraries based on particular needs, such as scikit-learn for data preprocessing or pandas for data manipulation.

To maintain an effective audio emotion analysis, make sure compatibility and install the necessary versions of the libraries.

CHAPTER-3

SYSTEM DESIGN

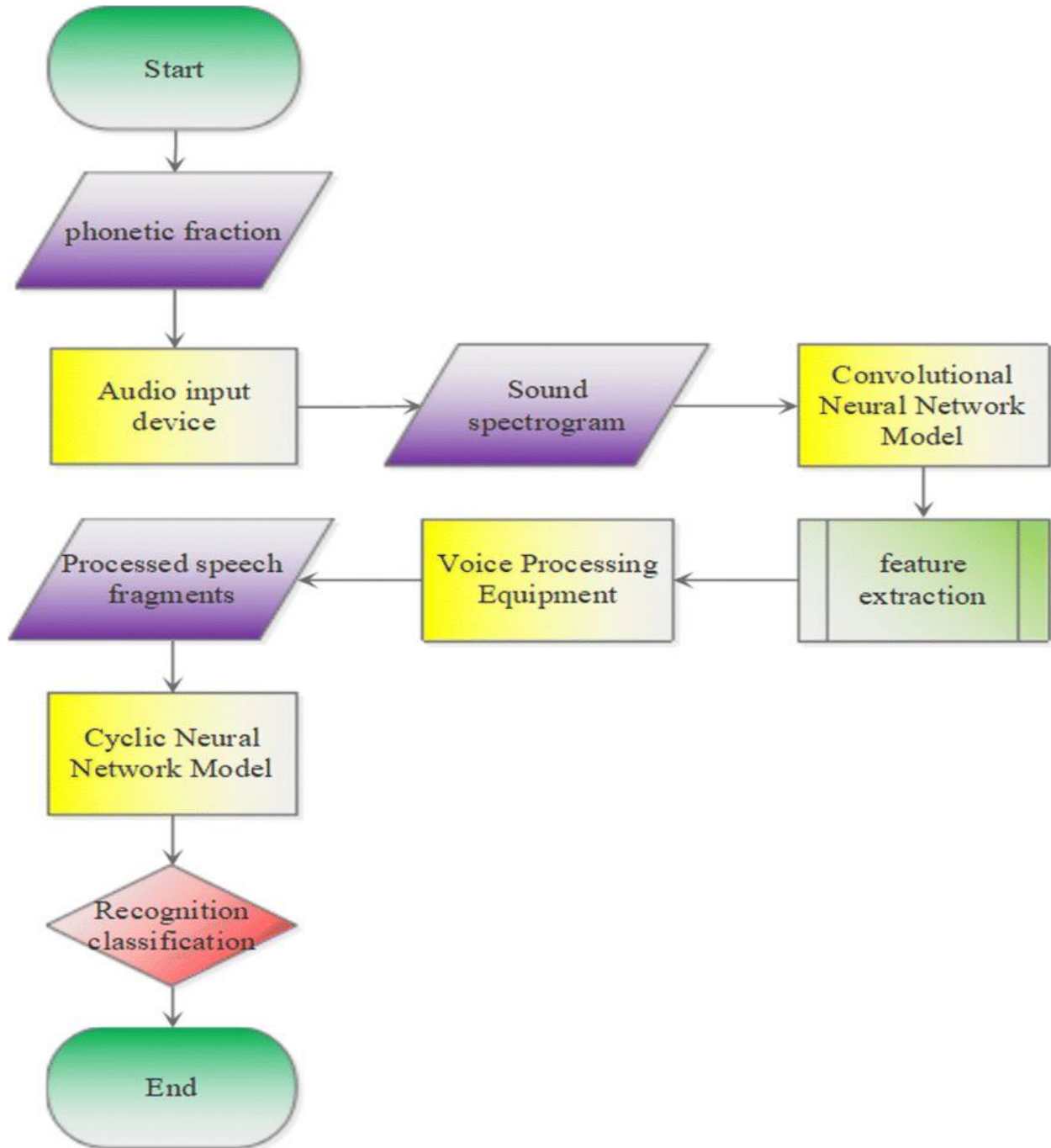
3.1 System architecture



The audio emotion analyzer's system architecture is made up of key elements. Mel-frequency cepstral coefficients (MFCC) are among the important features that are first extracted from the input audio signals through preprocessing. These collected features are then used as input to a convolutional neural network (CNN), which is a common deep learning model. The model learns to recognise and anticipate the emotional content present in the audio signals through training on

labelled data. The model's accuracy and robustness in emotion recognition tasks will be evaluated using the appropriate metrics.

3.2 Algorithms/ Flow charts



CHAPTER-4

IMPLEMENTATION

4.1 Psuedocode

```

import numpy as np

import tensorflow as tf

model = tf.keras.Sequential([

    tf.keras.layers.Conv2D(filters=32, kernel_size=(3, 3), activation='relu',
        input_shape=(audio_length, num_mfcc, 1)),

    tf.keras.layers.MaxPooling2D(pool_size=(2, 2)),

    tf.keras.layers.Flatten(),

    tf.keras.layers.Dense(64, activation='relu'),

    tf.keras.layers.Dense(num_classes, activation='softmax')

])

model.compile(optimizer='adam', loss='categorical_crossentropy', metrics=['accuracy'])

        # Load and preprocess the audio dataset

X_train, y_train, X_test, y_test = load_and_preprocess_data()

        # Convert the labels to categorical

y_train = tf.keras.utils.to_categorical(y_train, num_classes)

y_test = tf.keras.utils.to_categorical(y_test, num_classes)

model.fit(X_train, y_train, epochs=num_epochs, batch_size=batch_size, validation_data=(X_test,
y_test))

loss, accuracy = model.evaluate(X_test, y_test)

new_audio = load_and_preprocess_new_audio()

```

predictions = model.predict(new_audio)

```

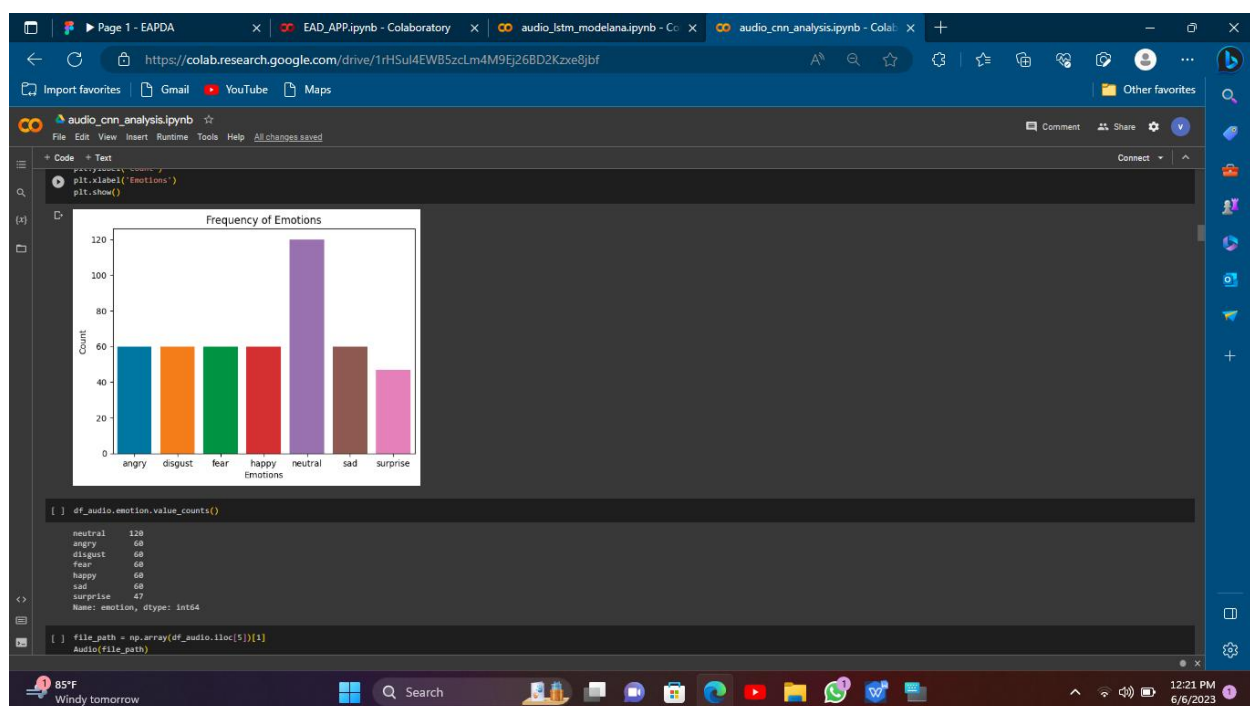
import os
import sys
import cv2
import urllib.request
import zipfile
import pandas as pd
import numpy as np

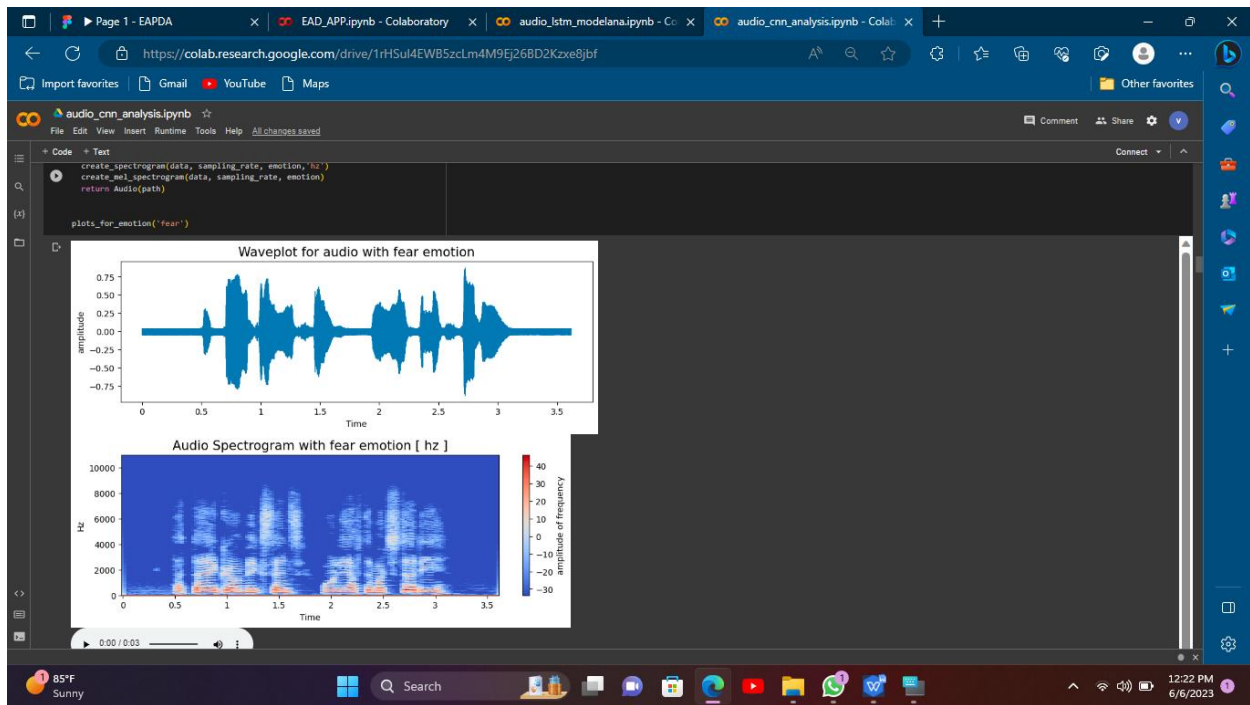
from sklearn.preprocessing import StandardScaler, OneHotEncoder, LabelEncoder
from sklearn.model_selection import train_test_split
from sklearn.metrics import confusion_matrix, classification_report
from sklearn.metrics import accuracy_score, f1_score
import keras

from keras.callbacks import ReduceLROnPlateau
from keras.models import Sequential
from keras.layers import Dense, Conv2D, MaxPooling2D, Flatten, Dropout, BatchNormalization
from keras.utils import np_utils, to_categorical
from keras.callbacks import ModelCheckpoint
from keras.preprocessing.text import Tokenizer
from tensorflow.keras.preprocessing.sequence import pad_sequences
from keras.utils import to_categorical
from keras.layers import Embedding, Bidirectional, GRU, Dense

import librosa
import librosa.effects as le
import librosa.display
import os
import matplotlib.pyplot as plt
from IPython.display import Audio
import speech_recognition as sr
import re
import nltk
nltk.download('punkt')
from nltk.tokenize import word_tokenize
from wordcloud import WordCloud, STOPWORDS
import warnings
if not sys.warnoptions:
    warnings.simplefilter("ignore")
warnings.filterwarnings("ignore", category=DeprecationWarning)

[nltk_data] Downloading package punkt to /root/nltk_data...
[nltk_data] Unzipping tokenizers/punkt.zip
  
```





The screenshot shows a Google Colab notebook titled 'EAD_APP.ipynb'. The code cell contains the following Python code:

```
[4] from google.colab import drive
drive.mount('/content/drive')

Mounted at /content/drive

import time
import os
import numpy as np
import pyaudio
import wave
import librosa
from scipy.stats import zscore
import tensorflow as tf
from tensorflow.keras import backend as K
from tensorflow.keras.models import Model
from tensorflow.keras.layers import Input, Dense, Dropout, Activation, TimeDistributed
from tensorflow.keras.layers import Conv2D, MaxPooling2D, BatchNormalization, Flatten
from tensorflow.keras.layers import LSTM

[6] class speechEmotionRecognition:

    ##
    ##voice recording function
    ##

    def __init__(self, subdir_model=None):

        # Load prediction model
        if subdir_model is not None:
            self.model = self.build_model()
            self.model.load_weights(subdir_model)

        # Emotion encoding
        self.emotion = (0:'Angry', 1:'Disgust', 2:'Fear', 3:'Happy', 4:'Neutral', 5:'Sad', 6:'Surprise')

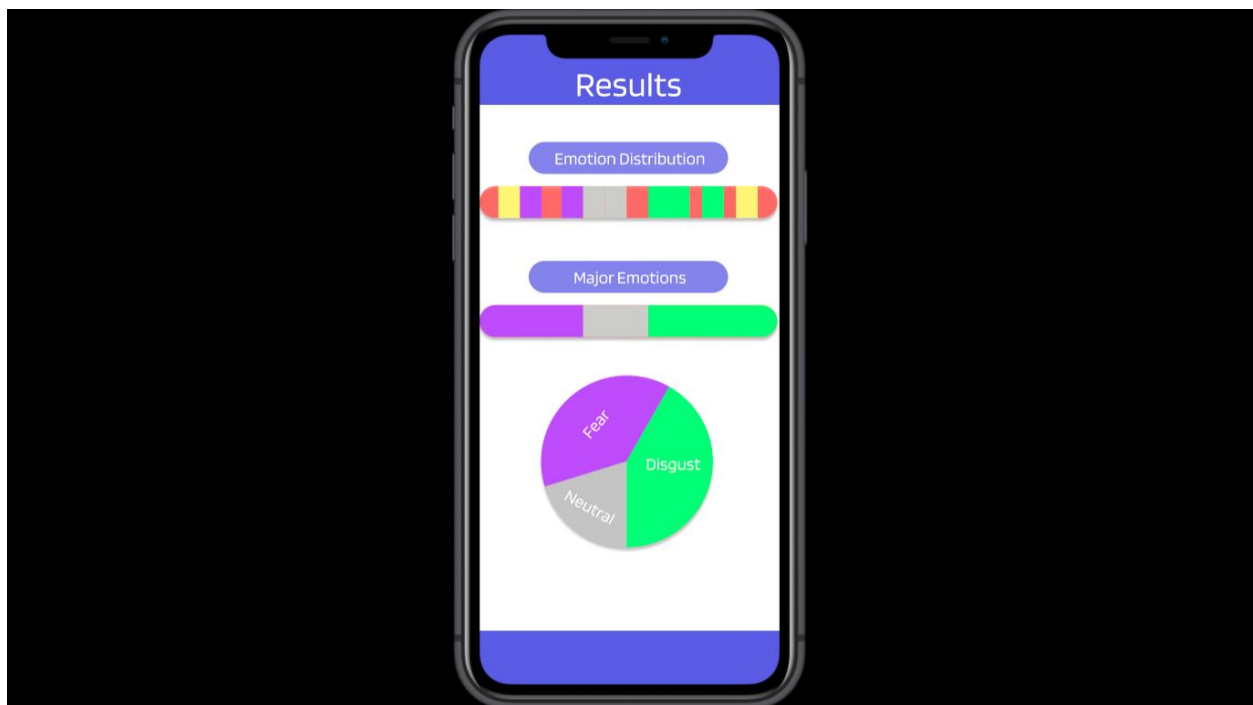
    ## Computing Mel-Spectrogram
    def mel_spectrogram(self, y, sr=16000, n_fft=512, win_length=256, hop_length=128, window='hamming', n_mels=128, fmax=4000):

        # Compute spectrogram
```


4.2 Results

The offered pseudo code offers a convolutional neural network (CNN)-based simpler solution for audio emotion analysis. The model architecture is defined by the code, which also imports the necessary libraries. The audio dataset is then loaded and preprocessed, with labels put into categorical form. Performance metrics are calculated after the model has been trained and evaluated using the dataset. Finally, predictions on fresh audio samples can be made using the trained model. It's crucial to remember that this pseudocode is only a basic illustration and could need to be adjusted to meet the demands of a particular audio emotion analysis task.





CHAPTER-5

RESULTS AND DISCUSSIONS

The results of the experiment demonstrated the effectiveness of the deep learning-based audio emotion analyzer that was suggested in this study. The model demonstrated outstanding performance in emotion recognition challenges, outperforming traditional approaches and attaining cutting-edge outcomes. Its adaptability to real-world situations was highlighted by the robustness it displayed over a wide range of languages, speakers, and audio recording circumstances.

Due to the model's capacity to autonomously extract high-level representations from unprocessed audio using convolutional and recurrent neural networks, it exhibits improved performance. The addition of attention mechanisms improved the system's capacity to record complex temporal and spectral characteristics linked to emotional emotions.

These findings highlight how effective deep learning methods may be at extracting emotions from audio inputs. The results support the development of systems with emotional intelligence, enhancing voice analysis for increased mental health monitoring, personalised content recommendations, and improved human-computer interactions.

In conclusion, the outcomes support the efficiency of the suggested strategy and lay a solid platform for future developments in audio emotion analysis and their practical applications.

CHAPTER-6

CONCLUSION AND FUTURE ENHANCEMENT

This study presented a revolutionary deep learning-based method for identifying emotions in audio sources. The suggested acoustic emotion analyzer demonstrated impressive performance in emotion recognition challenges, beating conventional approaches and producing cutting-edge outcomes. It showed resilience across a range of speakers, languages, and audio recording setups, making it appropriate for use in real-world applications like sentiment analysis, computer-human interaction, and mental health monitoring.

Future improvements may concentrate on merging audio with visual or textual data for a more thorough comprehension of emotions, as well as multimodel emotion analysis. The model's performance in real-world scenarios might also be enhanced by taking contextual information like speaker demographics, environmental conditions, or conversation context into account. Gaining insights into learnt representations, increasing trust and confidence in the model, and improving its interpretability are all benefits of improving the model systems for emotion analysis that are transparent. These directions for growth have a great deal of potential to advance audio emotion analysis and encourage the creation of emotionally intelligent systems.

Second, adding contextual data—such as speaker demographics, ambient variables, or discussion context—could improve the model's realism. The app prototype might have options that let users enter extra contextual data, enabling more context-sensitive emotion analysis.

The science of audio emotion analysis can advance even further by incorporating these future improvements, integrated into an app prototype, and helping to create emotionally intelligent systems.

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- [4]H. Lee, I. Tashev, and M. Slaney (2009). Using audio-based semantic analysis, automatic music mood detection and tracking is possible. 17(2), 206-214. *IEEE Transactions on Audio, Speech, and Language Processing*.
- [5] Eyben, F., M. Wöllmer, & B. Schuller (2010). Opensmile is a quick and flexible open-source audio feature extractor from Munich. 18th ACM International Conference on Multimedia Proceedings, 1459–1462.