EX:NO:11 SEND SMS REG.NO:210701307

DATE:3/5/2024

AIM:-

Develop an application to send SMS.

PROCEDURE:-

Step 1: Create a new Android Project.

Step 2: Design the user Interface.

Step 3: Implement SMS sending and receiving.

Step 4: Handle SMS reception.

Step 5: Test the application.

Step 6: Handle edge cases.

Step 7: Optimize and refine.

PRGRAM CODE:-

AndroidManifest.xml:

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
   package="com.example.smssenderreceiver">
   <uses-permission android:name="android.permission.SEND_SMS" />
   <uses-permission android:name="android.permission.RECEIVE_SMS" />
   <uses-permission android:name="android.permission.READ_SMS" />
   <application
     android:allowBackup="true"
     android:icon="@mipmap/ic_launcher"</pre>
```

```
android:label="@string/app name"
    android:roundIcon="@mipmap/ic launcher round"
    android:supportsRtl="true"
    android:theme="@style/AppTheme">
    <activity android:name=".MainActivity">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
    <receiver android:name=".SmsReceiver">
       <intent-filter>
       <action android:name="android.provider.Telephony.SMS_RECEIVED" />
       </intent-filter>
    </receiver>
  </application>
</manifest>
activity_main.xml:
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
```

```
tools:context=".MainActivity">
<!-- Input field to enter phone number -->
<EditText
  android:id="@+id/editTextPhone"
  android:layout width="match parent"
  android:layout height="wrap content"
  android:hint="Phone Number" />
<!-- Input field to enter message -->
<EditText
  android:id="@+id/editTextMessage"
  android:layout below="@id/editTextPhone"
  android:layout width="match parent"
  android:layout height="wrap content"
  android:layout marginTop="16dp"
  android:hint="Message" />
<!-- Button to send SMS -->
<Button
  android:id="@+id/buttonSend"
  android:layout below="@id/editTextMessage"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:layout centerHorizontal="true"
  android:layout marginTop="16dp"
```

```
android:text="Send SMS" />
  <!-- TextView to display received SMS -->
  <TextView
    android:id="@+id/textViewReceivedSms"
    android:layout below="@id/buttonSend"
    android:layout width="match parent"
    android:layout height="wrap content"
    android:layout_marginTop="16dp"
    android:text="Received SMS:"
    android:textStyle="bold" />
</RelativeLayout>
MainActivity.kt:
package com.example.smssenderreceiver
import android. Manifest
import android.content.BroadcastReceiver
import android.content.Context
import android.content.Intent
import android.content.IntentFilter
import android.content.pm.PackageManager
import android.os.Build
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.telephony.SmsManager
```

```
import android.widget.Button
import android.widget.EditText
import android.widget.TextView
import android.widget.Toast
class MainActivity : AppCompatActivity() {
  private lateinit var editTextPhone: EditText
  private lateinit var editTextMessage: EditText
  private lateinit var buttonSend: Button
  private lateinit var textViewReceivedSms: TextView
  private val smsReceiver: BroadcastReceiver = object : BroadcastReceiver() {
    override fun onReceive(context: Context, intent: Intent) {
       if (intent.action == "android.provider.Telephony.SMS RECEIVED") {
         val bundle = intent.extras
         if (bundle != null) {
            val pdus = bundle.get("pdus") as Array<*>
            for (pdu in pdus) {
              val smsMessage = SmsMessage.createFromPdu(pdu as ByteArray)
              val sender = smsMessage.originatingAddress
              val messageBody = smsMessage.messageBody
              val receivedMessage = "From: $sender\nMessage: $messageBody"
              textViewReceivedSms.append("\n\n$receivedMessage")
            }
```

```
override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity main)
    editTextPhone = findViewById(R.id.editTextPhone)
    editTextMessage = findViewById(R.id.editTextMessage)
    buttonSend = findViewById(R.id.buttonSend)
    textViewReceivedSms = findViewById(R.id.textViewReceivedSms)
    // Request SMS permissions if not granted
    if (Build.VERSION.SDK INT >= Build.VERSION CODES.M &&
      checkSelfPermission(Manifest.permission.SEND SMS) !=
PackageManager.PERMISSION GRANTED
    ) {
      requestPermissions(arrayOf(Manifest.permission.SEND SMS), 1)
    }
    // Register SMS receiver
    registerReceiver(smsReceiver,
IntentFilter("android.provider.Telephony.SMS RECEIVED"))
    // Send SMS button click listener
    buttonSend.setOnClickListener {
      val phoneNumber = editTextPhone.text.toString().trim()
```

```
val message = editTextMessage.text.toString().trim()
      if (phoneNumber.isNotEmpty() && message.isNotEmpty()) {
         sendSms(phoneNumber, message)
       } else {
         Toast.makeText(this, "Phone number and message cannot be empty",
Toast.LENGTH SHORT).show()
       }
    }}
  override fun onDestroy() {
    super.onDestroy()
    // Unregister SMS receiver
    unregisterReceiver(smsReceiver)}
  private fun sendSms(phoneNumber: String, message: String) {
    try {
      val smsManager = SmsManager.getDefault()
      smsManager.sendTextMessage(phoneNumber, null, message, null, null)
      Toast.makeText(this, "SMS sent successfully",
Toast.LENGTH SHORT).show()
    } catch (e: Exception) {
      e.printStackTrace()
      Toast.makeText(this, "Failed to send SMS",
Toast.LENGTH SHORT).show()}
```

OUTPUT:-









RESULT:-

Thus to develop an application to send SMS is implemented and executed successfully.