

# PYTHON ASSIGNMENT – 2

**1.What are the two values of the Boolean data type? How do you write them?**

**2. What are the three different types of Boolean operators?**

**3. Make a list of each Boolean operator's truth tables (i.e. every possible combination of Boolean values for the operator and what it evaluate ).**

**4. What are the values of the following expressions?**

**(5 > 4) and (3 == 5)**

**not (5 > 4)**

**(5 > 4) or (3 == 5)**

**not ((5 > 4) or (3 == 5))**

**(True and True) and (True == False)**

**(not False) or (not True)**

**5. What are the six comparison operators?**

**6. How do you tell the difference between the equal to and assignment operators?Describe a condition and when you would use one.**

**7. Identify the three blocks in this code:**

**spam = 0**

**if spam == 10:**

**print('eggs')**

**if spam > 5:**

**print('bacon')**

**else:**

**print('ham')**

**print('spam')**

**print('spam')**

**8. Write code that prints Hello if 1 is stored in spam, prints Howdy if 2 is stored in spam, and prints Greetings! if anything else is stored in spam.**

**9.If your programme is stuck in an endless loop, what keys you'll press?**

**10. How can you tell the difference between break and continue?**

**11. In a for loop, what is the difference between range(10), range(0, 10), and range(0, 10, 1)?**

**12. Write a short program that prints the numbers 1 to 10 using a for loop. Then write an equivalent program that prints the numbers 1 to 10 using a while loop.**

**13. If you had a function named bacon() inside a module named spam, how would you call it after importing spam?**

## **SOLUTIONS**

**1. Boolean Data Type:**

- True (written as **True**)
- False (written as **False**)

**2. Boolean Operators:**

- AND (**and**)
- OR (**or**)
- NOT (**not**)

**3. Boolean Operator Truth Tables:**

- AND Truth Table:
  - True AND True = True
  - True AND False = False
  - False AND True = False
  - False AND False = False

- OR Truth Table:
  - True OR True = True
  - True OR False = True
  - False OR True = True
  - False OR False = False

- NOT Truth Table:
  - NOT True = False
  - NOT False = True

#### 4. Values of Expressions:

- (5 > 4) and (3 == 5): False
- not (5 > 4): False
- (5 > 4) or (3 == 5): True
- not ((5 > 4) or (3 == 5)): False
- (True and True) and (True == False): False
- (not False) or (not True): True

#### 5. Comparison Operators:

- == (equal to)
- != (not equal to)
- < (less than)
- > (greater than)
- <= (less than or equal to)
- >= (greater than or equal to)

#### 6. Equal To vs. Assignment Operators:

- Equal To (==) is a comparison operator used to check if two values are equal.
- Assignment Operator (=) is used to assign a value to a variable.
- Example: **spam = 5** assigns the value 5 to the variable **spam**, whereas **spam == 5** checks if **spam** is equal to 5.

#### 7.Code Blocks:

- Block 1:

```
spam = 0
```

### **Block 2:**

```
if spam == 10:  
    print('eggs')
```

### **Block 3:**

```
if spam > 5:  
    print('bacon')  
  
else:  
    print('ham')
```

### **8.Code for Different Values in Spam:**

```
if spam == 1:  
    print('Hello')  
  
elif spam == 2:  
    print('Howdy')  
  
else:  
    print('Greetings!')
```

### **9.Endless Loop Keys:**

- Press **Ctrl + C** to break out of an endless loop.

### **10.Difference between Break and Continue:**

- **break** is used to exit a loop prematurely.
- **continue** is used to skip the rest of the code inside a loop for the current iteration and move to the next iteration.

### **11.Difference in range() Arguments:**

- **range(10)**: Generates numbers from 0 to 9.
- **range(0, 10)**: Generates numbers from 0 to 9.
- **range(0, 10, 1)**: Generates numbers from 0 to 9 with a step of 1.

## **12.Program to Print Numbers 1 to 10:**

- Using a for loop:

```
for i in range(1, 11):
```

```
    print(i)
```

```
i = 1
```

```
while i <= 10:
```

```
    print(i)
```

```
    i += 1
```

## **13.Calling Function from Imported Module:**

```
import spam
```

```
spam.bacon()
```