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THE MAGIC OF



CHAPTER 3

Tables

table-layout

In the previous chapter we discussed layout. But what we meant by that is the construction of your content from a design perspective—how you structure your app geometrically to make sense for your use case. Think the Two Pane App potion.

But layout has a specific meaning in various contexts. In the context of tables, it means how the browser decides to size columns and rows of a table element based on the CSS applied by the user agent and you, and the content within each table cell.

This process is truly magical.

A complex layout algorithm is used for both the horizontal and vertical. And these algorithms fork early based on the table-layout you specify, of which there are two options:

auto

The default. I attempt to size columns relatively to each other by the widest cell in each column, unless you give me specific widths, at which point I use the widths you specify to make relative comparisons. (CSS spec)

fixed

I attempt to size columns evenly, unless you give me specific widths in px, at which point I attempt to honor your sizing exactly, unless I can't because your math doesn't work out. (CSS spec)

These are very rough definitions, and definitely not complete. I highly recommend you read through the spec at some point to get a better understanding. But nothing is better than playing with live code, so let's look at some examples to get a clearer picture.

Example 1: No widths

table-layout: auto

This is the title of some object	Action
This is the title of another object	Action

table-layout: fixed

This is the title of some object	Action
This is the title of another object	Action

Notice how in the fixed case, the columns are sized evenly since no widths are specified, but in the auto cased they're sized proportionally by the width of the cell contents.

Example 2: Percentage widths

Now let's look at the same example with column widths set to 20% and 50%, respectively.

table-layout: auto

This is the title of some object	Action

This is the title of	Action
another object	

table-layout: fixed

This is the title of some object	Action
This is the title of another object	Action

☐ Toggle white-space: nowrap

In both cases, our widths are being taken into account, but only relatively. This is always true with <code>auto</code> but it's additionally true here with <code>fixed</code> because the widths are specified in percentages. The browser says, "20% is 2/7ths out of the total 20+50%", so when the table is <code>1000px</code> wide, the first column ends up at <code>284px</code> and the second column at <code>714px</code>, roughly a ratio of <code>2:5</code>. (It won't be perfectly <code>2:5</code> due to <code>cell-spacing</code>, <code>cell-padding</code>, <code>border</code>, <code>border-spacing</code>, <code>border-collapse</code>, etc., rounding, and other constraints.)

Notice that with white-space: nowrap applied to each cell, the auto case compensates but the fixed case lets the text overflow.

Challenge question to think about: why is first column slightly wider in the fixed case?

Example 3: Mixed unit widths

Now let's look at the same example with column widths set to 400px and 70%, respectively.

table-layout: auto

This is the title of some object	Action
This is the title of another object	Action

table-layout: fixed

This is the title of some object	Action

Action

Ok... Since the width of each table is 555px, there's no way for the browser to fit the columns 400px and 70% × 555px into a 555px –wide table. So it does the best it can.

In the auto case, our widths are being taken into account, but only relatively. It compares 400px / 555px to $70\% \times 555px$ and does the best it can. (The behavior here varies from browser to browser.)

In the fixed case, the 400px is honored, since fixed values are prioritized over percentage based values, and so the second column gets the remainder.

Tabular data

This is a CSS course, so I won't spend much time here. But the main reason to use tables in an application is to display *tabular data*. Tabular data means anything you might display in a spreadsheet. A content matrix.

When it comes to styling tables with tabular data, there are some good general rules to follow:

- Wide tables should be tiger-striped or use a :hover background color (or similar) to help the eye associate cells-of-the-same-row.
- Columns of numerical data should be right aligned so that the digits line up.
- Right-most columns may need to be right aligned to avoid a ragged right edge (think text-align: justify).
- When possible, row heights should be identical to make vertical scanning easier. (This general principle is known in the biz as "vertical rhythm", and it's very important.)

Check out the table styling potion for an example table design which follows these rules.

Tables as a layout tool

In the previous chapter on layout, we showed that tables can be used to center vertically content of arbitrary height. Until flex is widely supported, you should feel comfortable using tables for this. But other than that, if you

catch yourself using a table to implement layout constructs that don't have to do with tabular data, *you're probably doing it wrong*.

If your browser support is IE10+, then use flex [1]. Phillip Walton has a great tutorial [2] on vertical centering with flexbox.

Table gotchas

There are $sooo^{[3]}$ many^[4] reasons^[5] why you shouldn't use tables for anything other than tabular data or vertical centering (as discussed). But to drive that point home, here are some extremely common *gotchas* that make tables frustrating to work with.

Gotcha 1: Table cells do not respect overflows

(table-layout: auto, Firefox, IE)

This means that even if you use table-layout: fixed and specify a pixel width, overflow: hidden isn't going to actually work on a table cell in every browser. (If you use table-layout: auto, overflows won't be respected in any browser.)

table-layout: auto

I'm being told
to be 100px
wide and
20px tall, but
I ain't
listening.

Gotcha 2: Table cells don't respect relative positioning (Firefox)

Yup. You heard me correctly. You go apply position: relative to a table cell, place a position: absolute element inside, and in Firefox, the absolute element will be positioned relative to the earliest positioned parent of the table instead. Bummer.

The bug was reported in 2000.^[6]

l'm just some text

right. 40px

Gotchas tl;dr

If, after evaluating the options, you believe that using a table element is the right way to go, just make sure you wrap the contents of every table cell with a div. This way you have all of the styling control you need for each cell while still being able to utilize the extremely powerful—albeit confusing—table layout engine.

Further reading

- w3: CSS2 Tables specification
- Drewish: Vertical rhythm tool

Citations

- 1. Can I use: flex
- 2. Solved by Flexbox: Vertical Centering
- 3. Seybold Seminars: Why tables for layout is stupid
- 4. Smashing Magazine: Table Layouts vs. Div Layouts: From Hell to... Hell?
- 5. Vaneso Design: Are CSS Tables Better Than HTML Tables?
- 6. Mozilla Bugzilla: relative positioning of table cells doesn't work

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