



Born in Milan, February 10, 2003
Lives in Rome

ABOUT ME

Storytelling has always been a passion of mine: from filling out notebooks with drawings that told original stories, to my passion for cinema and acting. Studying and pursuing a career in Animation was just the next right step.

CONTACT

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📷 [@vickytor.animation](https://www.instagram.com/vickytor.animation)

🌐 [LinkedIn](#)

🎬 [Animation Showreel](#)

LANGUAGES

Italian- Native

English- C2 (IELTS)

French- Beginner

Victor D'Anzi

3D ANIMATOR & CG GENERALIST

EDUCATION

October 2020 - July 2023 | Rome, Italy

IED - Istituto Europeo di Design

Diploma Accademico di primo livello in Nuove
Tecnologie dell'Arte - indirizzo Computer
Generated Animation

2016 - 2020 | Rome, Italy

St. Stephen's School of Rome

International Baccalaureate

Final Grade: 40/45

SKILLS

Professional

- 3D Character & Creature Animation
- Storyboarding & Previs
- Hard-Surface modeling
- Rigging

Technical

- Autodesk Maya
- Arnold
- Adobe Photoshop
- Unreal Engine 4 & 5
- Adobe Substance Painter
- Nuke by Foundry

Soft Skills

- problem-solving
- leadership
- teamwork
- empathy