```
Programme 1:
#include<stdio.h>
void strreplace(char [], char [], char [], int n);
int main()
{
       int n;
       printf("\n enter howmany character enter ? \n");
       scanf("%d",&n);
       char str1[n],str2[n],str3[n];
       printf("\n enter the string : \n");
       scanf("%s",str1);
       printf("\n enter the replace : \n");
       scanf("%s",str2);
       printf("\n enter the replace with string : \n");
       scanf("%s",str3);
       strreplace(str1,str2,str3,n);
       return 0;
}
void strreplace(char str1[], char str2[],char str3[],int n)
       for(int i=0;str2[i]!='\0';i++)
       {
               for(int j=0;str1[j]!='\0';j++)
                       if(str1[j]==str2[i])
                               printf("%c",str1[j]);
                               str1[j]=str3[i];
               }
       printf("%s",str1);
}
o/p:
enter howmany character enter?
5
enter the string:
vivek
enter the replace:
enter the replace with string:
rk
vivrk
enter howmany character enter?
```

```
4
enter the string:
abcd
enter the replace:
enter the replace with string:
cd
ab45
programme 2:
#include<stdio.h>
void oddeven(char [],int);
int main()
{
       printf("\n howmany char are insert ? \n");
       scanf("%d",&n);
       char ch[n];
       printf("\n enter the character : \n");
scanf("%s",ch);
        oddeven(ch,n);
void oddeven(char ch[],int n)
        int temp=48,flag;
       int digit[n];
       for(int i=0;ch[i]!='\0';i++)
               digit[i]=ch[i];
               digit[i]-=temp;
               printf("%d\n",digit[i]);
        for(int i=0;digit[i]!='\0';i++)
               if(digit[i] \& 1 == 1)
                       flag=1;
               else
                       flag=2;
       if(flag==1)
```

printf("\n:- odd \n");

```
else
       {
              printf("\n:- even \n");
}
o/p:
howmany char are insert?
enter the character:
vaidik
70
49
57
52
57
59
:- even
howmany char are insert?
5
enter the character:
vivek
70
57
70
53
59
:- odd
howmany char are insert?
5
enter the character:
12345
1
2
3
4
5
:- odd
howmany char are insert?
```

```
6
```

```
enter the character:
536473
5
3
6
4
7
3
:- even
programme 3:
#include<stdio.h>
int main()
{
       printf("\n enter the number of element : \n");
       scanf("%d",&n);
       int arr[n];
       for(int i=0;i<n;i++)
               scanf("%d",&arr[i]);
       for(int i=0;i<n-1;i++)
               if(i%2==0)
                       if(arr[i]>arr[i+1])
                              int temp=arr[i];
                              arr[i]=arr[i+1];
                              arr[i+1]=temp;
                       }
               }
               else
               {
                       if(arr[i]<arr[i+1])</pre>
                              int temp=arr[i];
                              arr[i]=arr[i+1];
                              arr[i+1]=temp;
                       }
               }
       printf("\n\n");
       for(int i=0;i<n;i++)
```

```
{
               printf("%d\n",arr[i]);
       }
}
o/p:
enter the number of element:
4
2
3
4
5
2
4
3
5
programme 4:
#include<stdio.h>
void changechar(char [],int);
int main()
{
       int n;
       printf("\n howmany char are insert ? \n");
       scanf("%d",&n);
       char str[n];
       printf("\n enter the string : \n");
       scanf("%s",str);
       changechar(str,n);
void changechar(char str[],int n)
{
       char c[1];
       printf("\n enter character if you want to change ? \n");
       scanf("%s",c);
       for(int i=0;c[i]!='\0';i++)
               printf("\n\%c\n",c[i]);
       int position;
       printf("\n enter the postition : \n");
       scanf("%d",&position);
       position=position-1;
       for(int i=0;str[i]!='\0';i++)
               if(i==position)
                       str[i]=c[0];
               printf("%c",str[i]);
        }
```

```
}
o/p:
howmany char are insert?
enter the string:
vivek
enter character if you want to change?
r
enter the postition:
3
virek
howmany char are insert?
5
enter the string:
rocky
enter character if you want to change?
X
X
enter the postition:
rocxy
programme 5:
#include<stdio.h>
#include<stdlib.h>
void merge(int *,int *,int,int);
int main()
{
       int n1,n2;
       printf("\n enter element of 1 array : \n");
       scanf("%d",&n1);
       printf("\n enter element of 2 array : \n");
       scanf("%d",&n2);
       int *p1,*p2;
       p1=(int *)malloc(sizeof(int)*n1);
       p2=(int *)malloc(sizeof(int)*n2);
       merge(p1,p2,n1,n2);
}
```

```
void merge(int *p1,int *p2,int n1,int n2)
       int *p3;
       int n\bar{3}=n1+n2;
       p3=(int *)malloc(sizeof(int)*n3);
       printf("\n enter array 1:\n");
       for(int i=0;i<n1;i++)
               scanf("%d",&p1[i]);
       for(int i=0;i<n1;i++)
               printf("%d\n",p1[i]);
       printf("\n enter array 2:\n");
       for(int i=0;i<n2;i++)
               scanf("%d",&p2[i]);
       for(int i=0;i<n2;i++)
               printf("%d\n",p2[i]);
       for(int i=0;i<n1;i++)
               p3[i]=p1[i];
       for(int i=0,j=n1;j< n3 && i< n2;i++,j++)
               p3[j]=p2[i];
       printf("\n two array are merged in following : \n");
       for(int i=0;i< n3;i++)
       {
               /*for(int j=i+1;j< n3;j++)
                       if(p3[i]>p3[j])
                              int temp=p3[i];
                              p3[i]=p3[j];
                              p3[j]=temp;
                       }
               }*/
               printf("%d\n",p3[i]);
       free(p1);
       free(p2);
       free(p3);
}
o/p:
```

```
enter element of 1 array:
enter element of 2 array:
3
enter array 1:
1
2
3
1
2
3
enter array 2:
4
5
6
4
5
6
two array are merged in following:
1
2
3
4
5
enter element of 1 array:
2
enter element of 2 array:
2
enter array 1:
1
2
1
2
enter array 2:
10
11
10
11
two array are merged in following:
1
2
10
```

```
programme 6:
#include<stdio.h>
#include<stdlib.h>
struct stud
{
       int rollno;
       char name[25];
       int mark[20];
       int total;
};
void add(struct stud *s,int n);
void display(struct stud *s,int n,int m);
int main()
{
       int n;
       int res;
       printf("howmany record insert \n");
       scanf("%d",&n);
       struct stud s;
       struct stud *s1;
       s1=(struct stud *)malloc(sizeof(s)*n);
       add(s1,n);
}
void add(struct stud *s,int n)
       int m;
       for(int i=0;i<n;i++)
       {
               printf("\n rollno :");
               scanf("%d",&s[i].rollno);
               printf("\n name :");
               scanf("%s",s[i].name);
               printf("\n howmany marks are enter");
               scanf("%d",&m);
               s[i].total=0;
               for(int j=0;j < m;j++)
                       printf("\n mark %d : \t",j+1);
                       scanf("%d",&s[i].mark[j]);
                       s[i].total=s[i].total+s[i].mark[j];
               }
       display(s,n,m);
void display(struct stud *s,int n,int m)
       int flag=0;
       for(int i=0;i< n;i++)
```

```
{
               printf("\n rollno : %d",s[i].rollno);
               printf("\n name : %s",s[i].name);
               for(int j=0;j<m;j++)
                      printf("\n mark %d : %d",j+1,s[i].mark[j]);
               for(int j=0;j < m;j++)
                      if(s[i].mark[j] \le 12)
                              flag=0;
                              break;
                       }
                      else
                              flag=1;
                       }
               if(flag==1)
                      printf("\n result(pass/fail) : pass\n");
                      printf("\n total : %d",s[i].total);
               }
               else
               {
                      printf("\n result(pass/fail) : fail\n");
               }
       }
}
o/p:
rollno:1
name: vicky
mark 1:56
mark 2:78
mark 3:65
result(pass/fail): pass
total: 199
rollno:2
name: vivek
mark 1:0
mark 2:56
mark 3:76
result(pass/fail): fail
```