Víctor Massagué Respall

vmassague5@gmail.com | +7 937 525 88 30 | +34 689 69 01 99

FDUCATION

POLYTECHNIC UNIVERSITY OF CATALONIA | Undergraduate in Computer Science - Computing Specialization

Sept. 2014 - Jun. 2018 | Barcelona, Spain

INNOPOLIS UNIVERSITY | Exchange Program - Undergraduate in Computer Science

Aug. 2017 - Jun. 2018 | Innopolis, Russia

INNOPOLIS UNIVERSITY | MASTER IN ROBOTICS

Aug. 2018 - Expected June 2020 | Innopolis, Russia

PUBLICATIONS

MONTE CARLO TREE SEARCH FOR QUORIDOR | AI PLAYER FOR THE BOARD GAME QUORIDOR USING MONTE CARLO TREE SEARCH

September 2018 | Conference: GAME ON 2018 · Dundee, Scotland

This paper presents a preliminary study using Monte Carlo Tree Search (MCTS) upon the board game of Quoridor. Quoridor is an interesting game for expansion of player agents in MCTS due to having a mechanically simple rule set, however, Quoridor has a state-space complexity similar to Chess with a higher game-tree complexity. The system is shown to perform well against current existing methods, defeating a set of player agents drawn from an existing digital implementation as well as a previous method using a Genetic Algorithm (GA).

PROJECTS

HOME AUTOMATION MODEL | AN INTELLIGENT HOME MODEL WITH ARDUINO

May 2013 - Dec 2013 | Capellades, Spain

It consists in a model of 80x50cm of a house, applying different automatons for instance sensors for the lights of the garden when it is getting dark or an automated garage door when a car gets closer. The whole project is composed of two Arduino cells.

DOCUMENT SIMILARITY | PROJECT TO DETECT SIMILARITY BETWEEN DOCUMENTS

Sept 2016 - Dec 2016 | Barcelona, Spain

Detecting similarity between documents using hashing (Jaccard Similarity, Minhash Similarity and LSH Similarity). The project has been done with C++.

ROBOLANG | Parser for a robot programing language

Feb 2017 - June 2017 | Barcelona, Spain

Worked with two classmates developing a parser for a robot and an implementation of a simulator to test it. We were provided with a NXT Lego Mindstorm. The project was done with Java and ANTLR3.

STANCE DETECTION IN CATALAN AND SPANISH TWEETS | SIMPLE TECHNIQUE FOR STANCE DETECTION USING INDEPENDENCE OF CATALONIA TWEETS

Nov 2017 | Innopolis, Russia

Stance is given an ongoing interaction, the way speakers place themselves in it. It is described a simple technique for stance detection using Independence of Catalonia tweets. It is used word2vec word embedding features for this detection. The system had produce a best result for Spanish tweets as compare to other participants in IberEval 2017.

AUTONOMOUS COPTER LANDING ON MARKED MOVING PLATFORM | UAV TRACKING AND LANDING SYSTEM ON A MOVING UGV

Currently in development| Innopolis, Russia

This project presents the task of solving an autonomous copter landing on a marked moving platform. The copter needs to identify and track a marked moving platform using vision and global positioning. Parrot Ar Drone 2.0 is used for testing our system in the real world.

UAV-BASED EXPLORATION OF ROUGH TERRAIN | MASTER THESIS

Currently in development Innopolis, Russia

Complete drone system with automatically takeoff and landing feature and autonomous path planning for exploration of unknown environment online.

SKILLS

PROGRAMMING

Over 5000 lines:
Java • C++ • Matlab • ŁTEX
Over 1000 lines:
Python • MIPS • C
Familiar:
Android • Arduino • Prolog • Haskell

LINKS

ResearchGate:// Victor Massagué Respall Github:// vicmassy LinkedIn:// victor-massagué-respall

SPOKEN & WRITTEN

Native: Catalan, Spanish Upper Intermediate: English