# Vicky Mohammad

For more info, go to vickymohammad.com

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#### **WORK EXPERIENCE**

## **University of Waterloo,** E Co-op — *Mobile Development*

January 2017 - April 2017

- Develop plans and flowchart for algorithm, workflow, or process to determine flaws and improvements.
- Integrate Google Firebase infrastructure to be able to manage a real-time database and cloud system.
- Incorporate Facebook SDK and APIs such as login authorization for user statistics.
- Communicate and share ideas to perform team proficiency.

### **University of Toronto,** ICUBE — *Graphic Design*

October 2016 - November 2016

- Design an intuitive UI/UX scheme.
- Create assets for interface implementation as well as logo designs and image editing.
- Communicate and assist with developers in HTML, CSS, and WordPress.

## **University of Guelph,** Physical Resource — *Custodial Service*

October 2013 - August 2016

- Restock supplies to ensure availability.
- Disinfect floors and surfaces to reduce health risk.
- Organize boxes and materials to ease job tasks and safety.
- Provides a clean and safe environment for students.

## **Guelph Tribune** — Paper Delivery

March 2007 - July 2010

- Organize newspapers and flyers to maximize productivity.
- Deliver papers promptly to ensure efficiency.
- Construct plans & routes to effectively deliver and surpass obstacles such as harsh weathers.

#### **EDUCATION**

## **University of Guelph** — Bachelor of Computer Science

September 2014 - Present

**Centennial CVI**, Guelph — High School diploma

September 2009 - June 2013

#### **PROJECTS**

**Mumble** — *Messaging Application* – (Still in Progress) Implement anonymous users.



#### **PERSONAL PROFILE**

- + Energetic, self-motivated, and resourceful with a substantial ability to perform efficiently.
- + Ability to work independently with strong problem-solving skills.
- + Collaborate and articulate excellently in a team environment.
- + Outstanding interpersonal and communication skills.

#### **KNOWLEDGE AND SKILLS**

Languages/Frameworks: C, HTML, CSS, Swift, Java, Shell Script.

Development Environment:
Windows, OSX/MacOS,
Linux/Unix.
Tools: YCode, NetBeans

**Tools:** XCode, NetBeans, Photoshop C6, Sketch 3, Visual Studio.

#### **LANGUAGES**

Speaks fluent English and Indonesian.