

SLAM

Part 1. Introduction

1. Terminologies.

① **Mapping**: a model of environment. Assume robot position u_t know.

② **state**: position of robot, position of landmarks, etc.

State estimation: from noisy sensor data, estimate the position

③ **Localization**: location of the robot (x, y, orientation).

④ **SLAM**: simultaneous localization and mapping.

chicken-or-egg problem, we don't know localization or mapping. We must calculate them at the same time. They will help each other for estimation.

⑤ **Odometry**: commands sent to wheel, like go left, etc.

⑥ **Data Association**: having obtained sensor data, association is about which object our observation corresponds to.

2. SLAM problem.

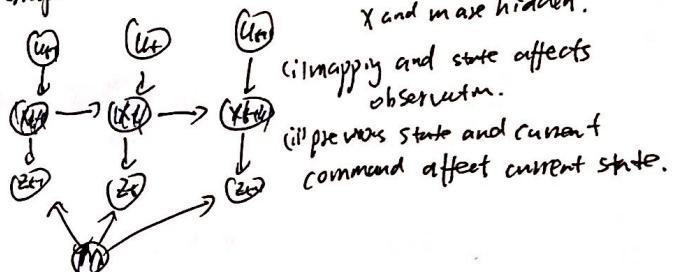
Given $u_{1:T}$ control sequence. Want: mapping in $z_{1:T}$ observation. State: $x_{0:T}$

full SLAM $P(x_{0:T}, m | z_{1:T}, u_{1:T})$ All states

Online SLAM: $P(x_t, m | z_{1:t}, u_{1:t})$ current state.

$$= \int_{x_0} \dots \int_{x_{t-1}} P(x_{0:t}, m | z_{1:t}, u_{1:t}) dx_{t-1} \dots dx_0$$

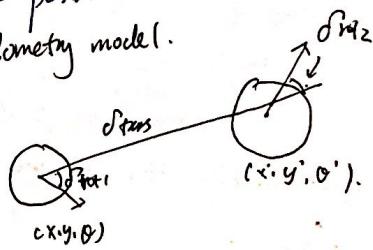
The Graph



3. motion model $P(x_t | u_t, x_{t-1})$

motion model \rightarrow to study how commands affect robot position.

Odometry model.



① state is characterized by $(x, y, \text{orientation})$.

② Command is characterized by $(\text{rotation}, \text{translation}, \text{rotation})$

③ relation.

$$\delta_{\text{rot}1} = \text{atan}2(y' - y, x' - x) - \theta$$

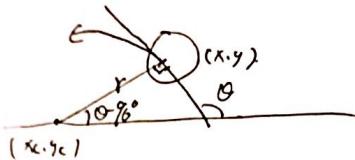
$$\delta_{\text{trans}} = \sqrt{(x' - x)^2 + (y' - y)^2}$$

$$\delta_{\text{rot}2} = \theta' - \theta - \delta_{\text{rot}1}$$

④ Command will not be perfectly executed. we Assume $\delta_{\text{rot}}, \delta_{\text{trans}}, \delta_{\text{rot}2}$ all to be Gaussian

$$u \sim \mathcal{N}(0, \Sigma)$$

Velocity Model.



① it assume in a small time, robot is doing circular move.

command $u = (v, \omega)^T$. $\omega = \frac{v}{r}$.

② relation

$$\begin{pmatrix} x' \\ y' \\ \theta' \end{pmatrix} = \begin{pmatrix} x \\ y \\ \theta \end{pmatrix} + \begin{pmatrix} -\frac{v}{r} \sin \theta + \frac{v}{r} \sin(\theta + \omega \Delta t) \\ \frac{v}{r} \cos \theta - \frac{v}{r} \cos(\theta + \omega \Delta t) \\ \omega \Delta t + \gamma \Delta t \end{pmatrix}$$

account to final rotation

4. Sensor model

different sensors have different model. Here Assume laser ranger sensor,

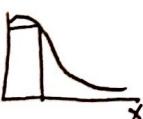
① $z_t = \{z_t^1, \dots, z_t^k\}$. k measurements.

$$p(z_t | x_t, m) = \prod_{i=1}^k p(z_t^i | x_t, m) \text{ Assume independent.}$$

② Beam Endpoint Model

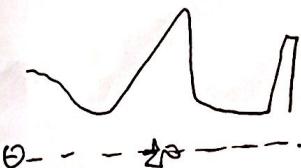
Just focus on beam endpoint.

just convolve your obstacle a little bit, use that as a distribution.



Then just pick the x at the end of your laser beam.

③ Ray-Cast Model.



$\theta - - - \frac{\pi}{2} - - -$

Gaussian over obstacle.
exponential decay: dynamic obstacle
peak: limitation of laser.
maximum range of laser.
uniform: noise.

$$z_t^i = (r_t^i, \phi_t^i)^T \quad \text{pose } x: (x, y, \theta)^T$$

range ↑ orient. maps: (m_{jx}, m_{jy})

$$z_t^i = \begin{pmatrix} r_t^i \\ \phi_t^i \end{pmatrix} = \begin{pmatrix} \sqrt{(m_{jx} - x)^2 + (m_{jy} - y)^2} \\ \arctan2(m_{jy} - y, m_{jx} - x) - \theta \end{pmatrix} + \text{noise.}$$

Euclidean. robot pose affects observation.

Part II EKF SLAM

1. Idea

idea of EKF SLAM is to use the EKF algorithm to solve SLAM problem. So we treat state here as the robot pose + landmarks.

Output reminder. Given $(\mu_{t-1}, \Sigma_{t-1}, u_t, z_t)$:

$$\bar{u}_t = g(u_t, \mu_{t-1})$$

$$\bar{z}_t = G_t \bar{u}_t + G_t^T \Sigma_{t-1} G_t + R_t$$

$$K_t = \bar{z}_t H_t^T (H_t \bar{z}_t + R_t)^{-1}$$

$$\begin{cases} \mu_t = \bar{u}_t + K_t (z_t - \bar{z}_t) \\ \Sigma_t = (I - K_t H_t) \bar{\Sigma}_t \end{cases}$$

return μ_t, Σ_t .

2. Basic Set up.

① State

$$\mathbf{x}_t = (x, y, \theta, \dot{m}_x, \dot{m}_y, \dots, \ddot{m}_x, \ddot{m}_y)^T$$

2D plane, 3+2n dim space.

② Assumption:
data association is known, or else, there will be extra dimension.

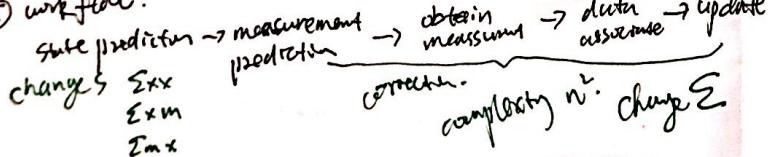
③ $\mu = (x, y, \theta, \dot{m}_x, \dot{m}_y, \dots, \ddot{m}_x, \ddot{m}_y)^T = (X, M)^T$.
the notation is a little sloppy. we use probability distribution to express our belief. and assume they are Gaussian.
Here instead of using M_x, M_y, \dots we use $\dot{m}_x, \dot{m}_y, \dots$

$$\text{④ } \Sigma = \left(\begin{array}{c|cc|cc} \Sigma_{xx} \Sigma_{xy} \Sigma_{x\theta} & \Sigma_{x\dot{m}_x} & \dots & & \\ \hline \Sigma_{y\dot{m}_x} & \Sigma_{yy} & \Sigma_{y\dot{m}_y} & \dots & \\ \vdots & \vdots & \vdots & \vdots & \\ \hline \Sigma_{\dot{m}_x\dot{m}_x} & \Sigma_{\dot{m}_x\dot{m}_y} & \Sigma_{\dot{m}_y\dot{m}_y} & \dots & \dots \end{array} \right)$$

$$= \left(\begin{array}{c|c} \Sigma_{xx} & \Sigma_{x\dot{m}_x} \\ \hline \Sigma_{\dot{m}_x\dot{m}_x} & \Sigma_{\dot{m}_x\dot{m}_y} \end{array} \right)$$

Σ_{xx} is 3x3. $\Sigma_{\dot{m}_x\dot{m}_x}$ is 3x3. $\Sigma_{\dot{m}_x\dot{m}_y}$ is $3 \times n$. $\Sigma_{\dot{m}_y\dot{m}_y}$ is $n \times n$.
most expensive!

⑤ Workflow.



Assumption. robot does not change environment M .

⑥ We use velocity motor model and range-finding sensor model.

3. Initialization

At start time, $x=0, y=0, \theta=0, \dot{m}_x=0$. All landmarks are unknown. so initialize with 0.

$$\mu = (0, \dots, 0)^T \quad \Sigma_0 = \begin{pmatrix} 0 & 0 \\ 0 & \infty & \infty \\ \vdots & \vdots & \vdots \end{pmatrix}$$

uncertainty is ∞ , since M_i could be any value!

4. Prediction.

$$\text{① } \hat{\mu}_t = g(u_t, \mu_{t-1})$$

$$\text{Recall } \begin{pmatrix} x \\ y \\ \theta \end{pmatrix} = \begin{pmatrix} x \\ y \\ \theta \end{pmatrix} + \begin{pmatrix} \frac{u_t}{m} \sin \theta + \frac{u_t}{m} \sin(\theta + u_t \omega t) \\ \frac{u_t}{m} \cos \theta - \frac{u_t}{m} \cos(\theta + u_t \omega t) \\ u_t \omega t \end{pmatrix}$$

now $\hat{\mu}_t = \begin{pmatrix} x \\ y \\ \theta \end{pmatrix}$ we have

$$\begin{pmatrix} x' \\ y' \\ \theta' \end{pmatrix} = \begin{pmatrix} x \\ y \\ \theta \end{pmatrix} + \begin{pmatrix} \frac{u_t}{m} \sin \theta + \frac{u_t}{m} \sin(\theta + u_t \omega t) \\ \frac{u_t}{m} \cos \theta - \frac{u_t}{m} \cos(\theta + u_t \omega t) \\ u_t \omega t \end{pmatrix}$$

dimension lifting.

denote $\begin{pmatrix} x' \\ y' \\ \theta' \end{pmatrix} = \begin{pmatrix} x \\ y \\ \theta \end{pmatrix} + \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix}$. we want to lift 3-dim vector into $2N+3$ dim

$$\begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix} \rightarrow \begin{pmatrix} u_1 \\ \vdots \\ u_3 \end{pmatrix} \quad F_x = \begin{pmatrix} 1 & 0 & 0 & 1 & 0 & \dots \\ 0 & 1 & 0 & 0 & 1 & \dots \\ 0 & 0 & 1 & 0 & 0 & \dots \end{pmatrix}$$

$F_x^T \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix}$ will do the lifting.

$$\textcircled{2}. \quad g(u_t, \mu_{t-1}) = \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} -\frac{v_t}{\omega} \sin \theta + \frac{v_t}{\omega} \sin(\theta + \omega t \Delta t) \\ \frac{v_t}{\omega} \cos \theta - \frac{v_t}{\omega} \cos(\theta + \omega t \Delta t) \end{pmatrix}$$

$$G_t^x = \frac{\partial}{\partial (x, y, \theta)} g(u_t, \mu_{t-1})$$

$$= I + \begin{pmatrix} 0 & 0 & -\frac{v_t}{\omega} \cos \theta + \frac{v_t}{\omega} \cos(\theta + \omega t \Delta t) \\ 0 & 0 & \frac{v_t}{\omega} \sin \theta + \frac{v_t}{\omega} \sin(\theta + \omega t \Delta t) \\ 0 & 0 & 1 \end{pmatrix}$$

$$\text{dim. lift: } G_t^x = \begin{pmatrix} G_t^x & 0 \\ 0 & I \end{pmatrix}_{2N \times 2N}$$

$$z_t = g + \epsilon_{t-1} G_t^T + R_t$$

$$\begin{aligned} &= \begin{pmatrix} G_t^x & 0 \\ 0 & I \end{pmatrix} \begin{pmatrix} \Sigma_{xx} & \Sigma_{xm} \\ \Sigma_{mx} & \Sigma_{mm} \end{pmatrix} \begin{pmatrix} (G_t^x)^T & 0 \\ 0 & I \end{pmatrix} + R_t \\ &= \begin{pmatrix} G_t^x \Sigma_{xx} (G_t^x)^T & G_t^x \Sigma_{xm} \\ (G_t^x \Sigma_{xm})^T & \Sigma_{mm} \end{pmatrix} + R_t \end{aligned}$$

↑ correction.

① initialize landmarks if no previous information.

$$\begin{pmatrix} \bar{m}_{3,r} \\ \bar{m}_{3,g} \end{pmatrix} = \begin{pmatrix} \bar{m}_{4,x} \\ \bar{m}_{4,y} \end{pmatrix} + \begin{pmatrix} r^i \cos(\phi_t^i + \bar{\mu}_{4,\theta}) \\ r^i \sin(\phi_t^i + \bar{\mu}_{4,\theta}) \end{pmatrix}$$

$$\text{estimated robot location} + \text{observation} \begin{pmatrix} r^i \\ \phi_t^i \end{pmatrix} = z_t^i.$$

② measurement prediction.

Now we assume we know robot location and landmark position, we want to predict what we will see. \hat{z}_t^i

$$\hat{z}_t^i = \begin{pmatrix} \hat{z}_t^i \\ \hat{z}_y^i \end{pmatrix} = \begin{pmatrix} \bar{m}_{3,x} - \bar{m}_{4,x} \\ \bar{m}_{3,y} - \bar{m}_{4,y} \end{pmatrix} \quad \hat{z}_t^i = \hat{z}_y^i \quad \text{End of line.}$$

$$\text{1. } \hat{z}_t^i = \left(\begin{array}{c} \sqrt{g} \\ \text{atan2}(\bar{m}_{3,y} - \bar{m}_{4,y}, \bar{m}_{3,x} - \bar{m}_{4,x}) \end{array} \right) = h(\bar{m}_t)$$

orientation of robot!

$$\text{Now } H_t^i = \frac{\partial h(\bar{m}_t)}{\partial \bar{m}_t} = \begin{pmatrix} \frac{\partial \sqrt{g}}{\partial x} & \frac{\partial \sqrt{g}}{\partial y} & \frac{\partial \sqrt{g}}{\partial \theta} & \frac{\partial \sqrt{g}}{\partial m_{3,x}} & \frac{\partial \sqrt{g}}{\partial m_{3,y}} \end{pmatrix}$$

We assume state vector here contains only non-zero entries. $(x, y, \theta, m_{3,x}, m_{3,y})$

$$= \frac{1}{g} \begin{pmatrix} -\sqrt{g} \partial x & -\sqrt{g} \partial y & 0 & \sqrt{g} \partial x & \sqrt{g} \partial y \\ \partial y & -\partial x & -\partial y & \partial x & \partial x \end{pmatrix}$$

In reality \bar{m}_t is a high dim vector

$$(x, y, \theta, m_{3,x}, m_{3,y}, \dots, m_{j,x}, m_{j,y}, \dots, m_{N,x}, m_{N,y})$$

So H_t^i looks like

$$\begin{pmatrix} \frac{\partial \sqrt{g}}{\partial x} & \frac{\partial \sqrt{g}}{\partial y} & \frac{\partial \sqrt{g}}{\partial \theta} & 0 & \dots & 0 & \frac{\partial \sqrt{g}}{\partial m_{3,x}} & \frac{\partial \sqrt{g}}{\partial m_{3,y}} & 0 & \dots & 0 \end{pmatrix}$$

$$\text{Now } H_t^i \xrightarrow{2 \times 5} \begin{matrix} H_t^i \\ 2 \times (2N+3) \end{matrix}$$

$$\text{lifted matrix } F_{x,j} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}_{2N+2 \times 2j-2}$$

$$H_t^i = {}^{(w)} H_t^i \cdot F_{x,j}.$$

Note this is w.r.t the i^{th} observation.

$$③ k_t = \hat{\Sigma}_t H_t^T (H_t \hat{\Sigma}_t H_t^T + Q_t)^{-1}$$

$$\mu_t = \hat{\mu}_t + k_t (z_t - h(\hat{\mu}_t))$$

$$\hat{\Sigma}_t = (I - k_t H_t) \hat{\Sigma}_{t-1}$$

} context
measuring
and update state.

So far this is the EKF SLAM.

$$\begin{matrix} \hat{\mu}_t \\ \hat{\Sigma}_{t-1} \end{matrix} \rightarrow \hat{H}_t \rightarrow \begin{matrix} k_t \\ \hat{\mu}_t \\ \hat{\Sigma}_t \end{matrix}$$

One observation is that covariance matrix is usually dense while information matrix is "sparser".



Off-diagonal elements are near zero but not zero.
so it is not sparse.

This gives us the idea of extended information filter to do SLAM but if we can try to sparsify the information matrix, we get constant time computation complexity and hopefully get a not-so-bad approximation.

Part II EIF SLAM.

1. A sparse matrix is one that has finite number of non-zero off-diagonal entries independent of matrix size.
2. Inversion of a matrix is quadratic operation on dense matrix, but on sparse matrix, it is of constant time.
3. Information matrix is "near" sparse. Most off-diagonals are

close to zero. Information matrix can be interpreted as a ~~weighted~~ graph of links between nodes.



nodes: robot and landmarks

link: connection/correlation

missing links: independence.

Information matrix

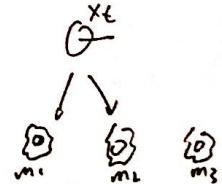
	x_t	m_1	m_2	m_3	m_4
x_t	1111	1111	1111	1111	1111
m_1	1111	1111	1111	1111	1111
m_2	1111	1111	1111	1111	1111
m_3	1111	1111	1111	1111	1111
m_4	1111	1111	1111	1111	1111

diagonals are strong correlation
off-diagonals characterize strength of links.

so most off-diagonal entries are close to 0. this means most landmarks are independent and robot only sees a limited number of landmarks at a given time. This intuition makes sense.

3. Effect of measurement on information matrix.

	x_t	m_1	m_2	m_3
x_t	1111	1111	1111	1111
m_1	1111	1111	1111	1111
m_2	1111	1111	1111	1111
m_3	1111	1111	1111	1111



robot observes m_1, m_2 , but the landmarks are independent. Intuition: If I know robot pose, then knowing m_1 does not help m_2 .

4. Effect of motion.



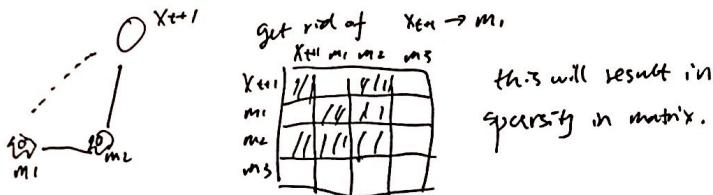
	x_t	m_1	m_2	m_3
x_t	1111	1111	1111	1111
m_1	1111	1111	1111	1111
m_2	1111	1111	1111	1111
m_3	1111	1111	1111	1111



- landmarks become correlated on motion update

Because now x_{t+1} is considered uncertain and needs prediction.
so knowing m_1 will tell something about m_2 . Since x_{t+1} is uncertain
5. sparsification step.

As x_t moves on, information will fill in \mathcal{R} . This is not
what we want. Let's "sparsify" the correlation.



Intuition: ~~robot~~ robot only observes a certain number of landmarks.

We define active landmarks: currently observed ones, + some more (small).

passive landmarks: all others (large)

\Rightarrow { robot pose is linked to active landmarks only

landmarks only have links to nearby landmarks (landmarks that have been active at the same time). m_1 and m_2 .

Next we go to the algorithm details.

$$1. \Sigma \sim \mathcal{R}^{-1} \quad M = \mathcal{R}^{-1} \mathcal{S} \quad \mathcal{R} = \Sigma^{-1} \quad \mathcal{S} = \Sigma^{-1} M$$

$$(K + P \mathcal{O} P^T)^{-1} = P^{-1} - P^{-1} P (\mathcal{O}^{-1} + P^T P)^{-1} P^T P^{-1}$$

2. The SEIF SLAM Algorithm

- ① $\bar{x}_t, \bar{\mathcal{R}}_t, \bar{M}_t = \text{motion update}(\bar{x}_{t-1}, \bar{\mathcal{R}}_{t-1}, \bar{M}_{t-1}, u_t)$
- ② $\bar{u}_t, \bar{\mathcal{R}}_t = \text{measurement update}(\bar{x}_t, \bar{\mathcal{R}}_t, \bar{M}_t, z_t)$
- ③ ~~update state estimate~~ $M_t = \text{update-state-estimate}(\bar{x}_t, \bar{\mathcal{R}}_t, \bar{M}_t)$
- ④ $\bar{x}_t, \bar{\mathcal{R}}_t = \text{sparsification}(\bar{x}_t, \bar{\mathcal{R}}_t, M_t)$

Remark:

(i) motion update, measurement update is what we have in EIF-SLAM. Here we also need to maintain \bar{M}_t . Since in some terms in EIF, \bar{M}_t is needed.

(ii) generally we go from $M_{t-1} \rightarrow \bar{M}_t \rightarrow M_t$. But to go from \bar{M}_t to M_t , that's an estimator like $\bar{x}_t, \bar{\mathcal{R}}_t$ but needs information from canonical form. So step ④ is an extremely difficult step.

(iii) Our goal is to get $\bar{x}_t, \bar{\mathcal{R}}_t$ which are sparse.

We start to assume \mathcal{R}_{t-1} is sparse.

3. prediction step. $(\bar{x}_{t-1}, \bar{\mathcal{R}}_{t-1}, \bar{M}_{t-1}; u_t) \rightarrow \bar{x}_t, \bar{\mathcal{R}}_t, \bar{M}_t$

④ Recall EIF-SLAM.

$$F_t = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \quad \bar{M}_t = M_{t-1} + F_t^T \begin{pmatrix} -\frac{u_t}{\mathcal{R}_{t-1}} \sin \theta_{t-1,0} + \frac{u_t}{\mathcal{R}_{t-1}} \sin(\theta_{t-1,0} + u_t \omega_t) \\ \frac{u_t}{\mathcal{R}_{t-1}} \cos \theta_{t-1,0} + \frac{u_t}{\mathcal{R}_{t-1}} \cos(\theta_{t-1,0} + u_t \omega_t) \end{pmatrix}$$

$$G_t = I + F_t^T \begin{pmatrix} 0 & 0 & -\frac{u_t}{\mathcal{R}_{t-1}} \cos \theta_{t-1,0} + \frac{u_t}{\mathcal{R}_{t-1}} \sin \theta_{t-1,0} + u_t \omega_t \\ 0 & 0 & -\frac{u_t}{\mathcal{R}_{t-1}} \sin \theta_{t-1,0} + \frac{u_t}{\mathcal{R}_{t-1}} \cos \theta_{t-1,0} + u_t \omega_t \\ 0 & 0 & 0 \end{pmatrix} F_t$$

$$\bar{\Sigma}_t = G_t \Sigma_{t-1} G_t^T + R_t \quad R_t = F_t^T P_t^T F_t$$

Remark:

\mathbf{f}_t , $\bar{\mathbf{f}}_t$, \mathbf{G}_t are const opertor. $\bar{\mathbf{f}}_t$ is done!

next. we need $\bar{\mathbf{R}}_t$.

③ notation.

$$\bar{\mathbf{f}} = \begin{pmatrix} -\frac{v_t}{w_t} \sin \theta_{t+1,0} + \frac{v_t}{w_t} \sin(\theta_{t+1,0} + w_t \omega_t) \\ -\frac{v_t}{w_t} \cos \theta_{t+1,0} - \frac{v_t}{w_t} \cos(\theta_{t+1,0} + w_t \omega_t) \\ w_t \omega_t \end{pmatrix}$$

$$\Delta = \begin{pmatrix} 0 & 0 & -\frac{v_t}{w_t} \cos \theta_{t+1,0} - \frac{v_t}{w_t} \cos(\theta_{t+1,0} + w_t \omega_t) \\ 0 & 0 & \frac{v_t}{w_t} \sin \theta_{t+1,0} - \frac{v_t}{w_t} \sin(\theta_{t+1,0} + w_t \omega_t) \\ 0 & 0 & 0 \end{pmatrix}$$

$$\bar{\mathbf{R}}_t = \bar{\mathbf{E}}_t^{-1} = (\mathbf{G}_t \mathbf{J}_{t+1} \mathbf{G}_t^T + \mathbf{R}_t)^{-1} = (\bar{\mathbf{E}}_t^{-1} + \mathbf{R}_t)^{-1}.$$

$$\bar{\mathbf{E}}_t \equiv (\mathbf{G}_t \mathbf{J}_{t+1} \mathbf{G}_t^T)^{-1} = (\mathbf{G}_t^T)^T \mathbf{J}_{t+1} \mathbf{G}_t^{-1}.$$

④ Now.

$$\begin{aligned} \bar{\mathbf{R}}_t &= (\bar{\mathbf{E}}_t^{-1} + \mathbf{F}_t^T \mathbf{R}_t \mathbf{F}_t)^{-1} \\ &= \bar{\mathbf{E}}_t - \bar{\mathbf{E}}_t \underbrace{\mathbf{F}_t^T}_{\text{sparse}} \underbrace{(\mathbf{R}_t^{-1} + \mathbf{F}_t \bar{\mathbf{E}}_t \mathbf{F}_t^T)^{-1}}_{\text{3x3 inversion}} \underbrace{\mathbf{F}_t \bar{\mathbf{E}}_t}_{\text{sparse}}. \end{aligned}$$

Now we only need $\bar{\mathbf{E}}_t$ to be sparse

$$= \bar{\mathbf{E}}_t - \mathbf{K}_t$$

⑤ how $\bar{\mathbf{E}}_t = (\mathbf{G}_t^T)^T \mathbf{J}_{t+1} \mathbf{G}_t^{-1}$ since we've got \mathbf{J}_{t+1} from previous step as sparse. problem is inverse of \mathbf{G}_t .

$$\mathbf{G}_t^{-1} = (\mathbf{I} + \mathbf{F}_t^T \mathbf{G}_t \mathbf{F}_t)^{-1} = \begin{pmatrix} \mathbf{I} + \mathbf{I}_3 & 0 \\ 0 & \mathbf{I}_{2N} \end{pmatrix}^{-1}.$$

$$= \begin{pmatrix} (\mathbf{I} + \mathbf{I}_3)^{-1} & 0 \\ 0 & \mathbf{I}_{2N} \end{pmatrix}$$

$$= \mathbf{I}_{3+2N} + \begin{pmatrix} (\mathbf{I} + \mathbf{I}_3)^{-1} - \mathbf{I}_3 & 0 \\ 0 & 0 \end{pmatrix}$$

$$= \mathbf{I} + \mathbf{F}_t^T \underbrace{((\mathbf{I} + \mathbf{I}_3)^{-1} - \mathbf{I}_3)}_{\cancel{\mathbf{I}_3}} \mathbf{F}_t$$

$$= \mathbf{I} + \mathbf{Y}_t.$$

inversion
of 3x3 matix

$\Rightarrow \bar{\mathbf{E}}_t$ is const time computat.

$\Rightarrow \bar{\mathbf{R}}_t$ is const time computat.

we write the computation out.

$$\bar{\mathbf{E}}_t = (\mathbf{I} + \mathbf{Y}_t^T) \mathbf{J}_{t+1} (\mathbf{I} + \mathbf{Y}_t)$$

$$= \mathbf{J}_{t+1} + \mathbf{Y}_t^T \mathbf{J}_{t+1} + \mathbf{J}_{t+1} \mathbf{Y}_t + \mathbf{Y}_t^T \mathbf{J}_{t+1} \mathbf{Y}_t.$$

$$= \mathbf{J}_{t+1} + \mathbf{A}_t$$

so the computation flow is.

$$\mathbf{F}_t \rightarrow \mathbf{Y}_t \rightarrow \mathbf{A}_t \rightarrow \bar{\mathbf{E}}_t \rightarrow \mathbf{K}_t \rightarrow \bar{\mathbf{R}}_t$$

△

⑥ Finally. $\bar{\mathbf{f}} = \bar{\mathbf{E}}_t \bar{\mathbf{f}}_t = \bar{\mathbf{R}}_t \bar{\mathbf{f}}_t$ "const time".
explicitly $\overset{\text{const}}{\bar{\mathbf{E}}_t} \overset{\text{const}}{\bar{\mathbf{f}}_t}$

$$\begin{aligned}
 \bar{g}_t &= \bar{R}_t (\mu_{t+1} + F_t^T \delta_t) \\
 &= \bar{R}_t (\mu_{t+1}^{-1} \bar{g}_{t+1} + \bar{R}_t F_t^T \delta_t) \\
 &= \bar{R}_t \mu_{t+1}^{-1} \bar{g}_{t+1} + \bar{R}_t F_t^T \delta_t. \\
 &= (\underbrace{\bar{R}_t - \bar{R}_t \bar{R}_t^{-1} \bar{R}_t}_{-k_t} - \bar{R}_t \bar{R}_t^{-1} \bar{R}_t) \mu_{t+1}^{-1} \bar{g}_{t+1} + \bar{R}_t F_t^T \delta_t. \\
 &= \bar{g}_{t+1} + (\lambda_t - k_t) \mu_{t+1} + \underbrace{\bar{R}_t F_t^T \delta_t}_{\text{sparse } 3 \times 3}
 \end{aligned}$$

4. measurement update.

① Recall from EKF SLAM.

$$A_t = \begin{pmatrix} G_t^x & 0 \\ 0 & G_t^y \end{pmatrix} \quad z_t^i = \begin{pmatrix} \bar{g}_t^i \\ \phi_t^i \end{pmatrix} \quad j^i = G_t^i \text{ data associate.}$$

$$\text{initialization } \begin{pmatrix} \bar{g}_{j,0}^i \\ \bar{g}_{j,0}^y \end{pmatrix} = \begin{pmatrix} \bar{g}_{j,0}^x \\ \bar{g}_{j,0}^y \end{pmatrix} + \begin{pmatrix} \bar{g}_t^i \cos(\phi_t^i + \bar{g}_{j,0}^x) \\ \bar{g}_t^i \sin(\phi_t^i + \bar{g}_{j,0}^x) \end{pmatrix}$$

$$v^i = \begin{pmatrix} \bar{g}_t^x \\ \bar{g}_t^y \end{pmatrix} = \begin{pmatrix} \bar{g}_{j,0}^i - \bar{g}_{j,0}^x \\ \bar{g}_{j,0}^y - \bar{g}_{j,0}^y \end{pmatrix} \quad z_t^i = \begin{pmatrix} \sqrt{v^i} \\ \text{atan}(\bar{g}_t^y - \bar{g}_{j,0}^y) - \bar{g}_{j,0}^x \end{pmatrix}$$

$$② H_t^i = \frac{1}{\sqrt{v^i}} \begin{pmatrix} -\sqrt{v^i} \delta x & -\sqrt{v^i} \delta y & 0 & 0 & 0 \\ \delta y & -\delta x & -\frac{1}{\sqrt{v^i}} & 0 & 0 \end{pmatrix} \quad \begin{matrix} \sqrt{v^i} \delta x \\ \sqrt{v^i} \delta y \\ -\delta y \\ \delta x \\ 0 \end{matrix}$$

$$③ \bar{g}_t = \bar{g}_t + \frac{1}{\sqrt{v^i}} H_t^i \bar{a}_t^{-1} (z_t^i - \bar{g}_t^i + H_t^i \mu_t) \quad \left. \begin{array}{l} \text{from} \\ \text{EKF Filter} \end{array} \right.$$

inversion is 2×2 matrix. H_t^i is sparse. Everything is const time. but \bar{a}_t is not sparse anymore! We have $\frac{1}{\sqrt{v^i}}$ here. H_t^i have different sparse areas.

5. mean update. $\mu_t = \bar{g}_t + \frac{1}{\sqrt{v^i}} (z_t^i - \bar{g}_t^i)$.

④ Recall from EKF. $\mu_t = \bar{g}_t + \frac{1}{\sqrt{v^i}} (z_t^i - \bar{g}_t^i)$.

Kalman Gain cannot only be computed using EKF in canonical form. So, this is complicated.

⑤ Another observation.

$\mu_t = \bar{R}_t^{-1} \bar{g}_t$. but \bar{R}_t is not sparse. we only have \bar{R}_{t+1} is sparse.

$\Rightarrow \mu_t$ is costly.

⑥ i.e. $\bar{\mu} = \text{argmax}_\mu p(\mu) = \text{argmax}_\mu \exp(-\frac{1}{2} \mu^T \bar{R}_{t+1} \bar{g}_t)$

use estimator.

In general this is not const time. But if we are only interested in robot pose and active landmarks, things get easier.

6. sparsification. $(\bar{g}_t, \bar{R}_t, \mu_t) \rightarrow \tilde{g}_t, \tilde{R}_t$

⑦ Sparsification in general.

p(a,b,c) we make an assumption of p, where given c, a and b are independent.

$$p(a|b,c) = p(a|b).$$

$$p(b|a,c) = p(b|c)$$

$$\begin{aligned}
 p(a,b,c) &= p(a|b,c) p(b|c) p(c) \\
 &\simeq p(a|c) p(b|c) p(c).
 \end{aligned}$$

$$= p(a|c) \frac{p(c)}{p(c)} p(b|c) p(c)$$

$$= \frac{p(a,c) p(b,c)}{p(c)}$$

②. let's divide our landmarks into 3 sets

$$m = m^+ + m^0 + m^-$$

active active passive

sparsification: remove links between robot's pose and "active \rightarrow passive" landmarks. (Recall m_1, m_2, m_3 example)

\Rightarrow Given m^+, m^- , assume x_t and m^0 are independent.

active landmarks go into passive ones because I observed them in past, now I observe new landmarks but I only can have certain number of active landmarks. So some of them go to passive

$$\Rightarrow p(x_t, m | z_{1:t}, u_{1:t}) = p(x_t, m^+, m^0, m^- | z_{1:t}, u_{1:t}).$$

$$= p(x_t | m^+, m^0, m^-, u_{1:t}, z_{1:t}) p(m^+, m^0, m^- | z_{1:t}, u_{1:t})$$

$$= p(x_t | m^+, m^-, u_{1:t}, z_{1:t}) p(m^+, m^0, m^- | z_{1:t}, u_{1:t}).$$

only direct links between x_t and m^+ .
so no links between x_t and m^- . \rightarrow should set $m^- = 0$
given m^+, m^0

\Rightarrow Given active landmarks, passive ones does not matter.

$$= p(x_t | m^+, m^0, u_{1:t}, z_{1:t}) p(m^+, m^0, m^- | z_{1:t}, u_{1:t})$$

$$= \frac{p(x_t, m^+ | m^- = 0, z_{1:t}, u_{1:t})}{p(m^+ | m^- = 0, u_{1:t}, z_{1:t})} p(m^+, m^0, m^- | z_{1:t}, u_{1:t})$$

$$\textcircled{3} \quad \tilde{R}_t = R_t^1 - R_t^2 + R_t^3$$

$$R_t^i \Leftrightarrow p(x_t, m^i | z_{1:t}, u_{1:t}).$$

$$(i) \quad p(x_t, m^+ | m^- = 0, z_{1:t}, u_{1:t}) \rightarrow R_t^0 \text{ condition on } m^- = 0.$$

$$(ii) \quad \int_{m^0} p(x_t, m^+, m^0 | m^- = 0, z_{1:t}, u_{1:t}) \quad \text{marginalizing } m^0 \text{ from} \\ = p(x_t, m^+ | m^- = 0, z_{1:t}, u_{1:t}) \quad R_t^0 \text{ get } R_t^1$$

$$(iii) \quad \text{similarly, marginalizing } x \text{ from } R_t^0 \text{ yields } R_t^2. \\ \text{marginalizing } x \text{ for } R_t \text{ yields } R_t^3.$$

$$(iv) \quad \tilde{R}_t = R_t^1 - R_t^2 + R_t^3$$

$$\tilde{g}_t = \tilde{R}_t M_t = \underbrace{(\tilde{R}_t - R_t^1 + R_t^3) M_t}_{\text{few entries}} = \tilde{g}_t + (\tilde{R}_t - R_t^1) M_t$$

④ conditioning as projector.

$$R_t^0 = F_{x, m^+, m^0} F_{x, m^+, m^0}^T R_t F_{x, m^+, m^0} F_{x, m^+, m^0}^T$$

$$\tilde{R}_t = R_t - R_t^0 F_{m^0} (F_{m^0}^T R_t^0 F_{m^0})^{-1} F_{m^0}^T R_t^0$$

$$+ R_t^0 F_{m^0} (F_{m^0}^T R_t^0 F_{m^0})^{-1} F_{m^0}^T R_t^0$$

$$- R_t F_x (F_x^T R_t F_x)^{-1} F_x^T R_t$$

$$\tilde{g}_t = \tilde{g}_t + (\tilde{R}_t - R_t) M_t.$$

F_x : every zero except correspondingly to robot pose.
 F_{m^0} : every zero except correspondingly to entries of m^0