

Project Title

by

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This document provides the requirements and design details of MyProject. The following table (Table 1) should be updated by authors whenever changes are made to the architecture design or new components are added.

Table 1: Document Update History

Date	Updates
01/30/2023	Initials: <ul style="list-style-type: none"><li>• A list of important updates to the document.</li><li>• Added the introduction (Chapter 1).</li></ul>
01/30/2023	DDM: <ul style="list-style-type: none"><li>• Added a section in the introduction (Section ??).</li></ul>

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# Chapter 1

## Introduction

– *Victor Rousseau*

### 1.1 About

All projects should have a small introduction. Here we provide some example LaTeX commands. The first one is an example on how to introduce a PNG file as an image into the document, together with how to use a cite, such as this one [[1](#)].

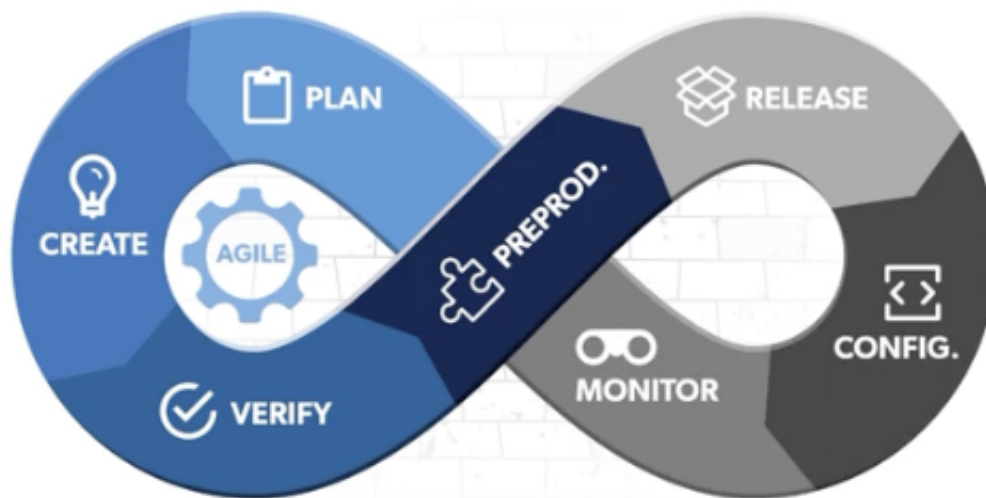


Figure 1.1: Figure of the continuous agile process.

Hi there world! Here is an example of a note<sup>1</sup>

## 1.2 Testing EPS Files

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<sup>1</sup>Here is a reference to Figure 1.1 and an indexed keyword.



# Chapter 2

## Class Diagrams

– *Victor Rousseau*

### 2.1 Diagrams

Class Diagrams yippee diagrams. put UML diagrams here with visio later or something.

# Chapter 3

## Team

– *Victor Rousseau*

### 3.1 About

I do not have a lot of coding experience, but I am good at figuring things out. Most of my coding experience is in functions and data processing and building simple machine learning models in python.

Outside of coding I spend a lot of time drawing or painting and I love any kind of visual media and am interested in software engineering anything in the visual media field.

# Chapter 4

## Git Homework

– *Victor Rousseau*

### 4.1 Git Homework

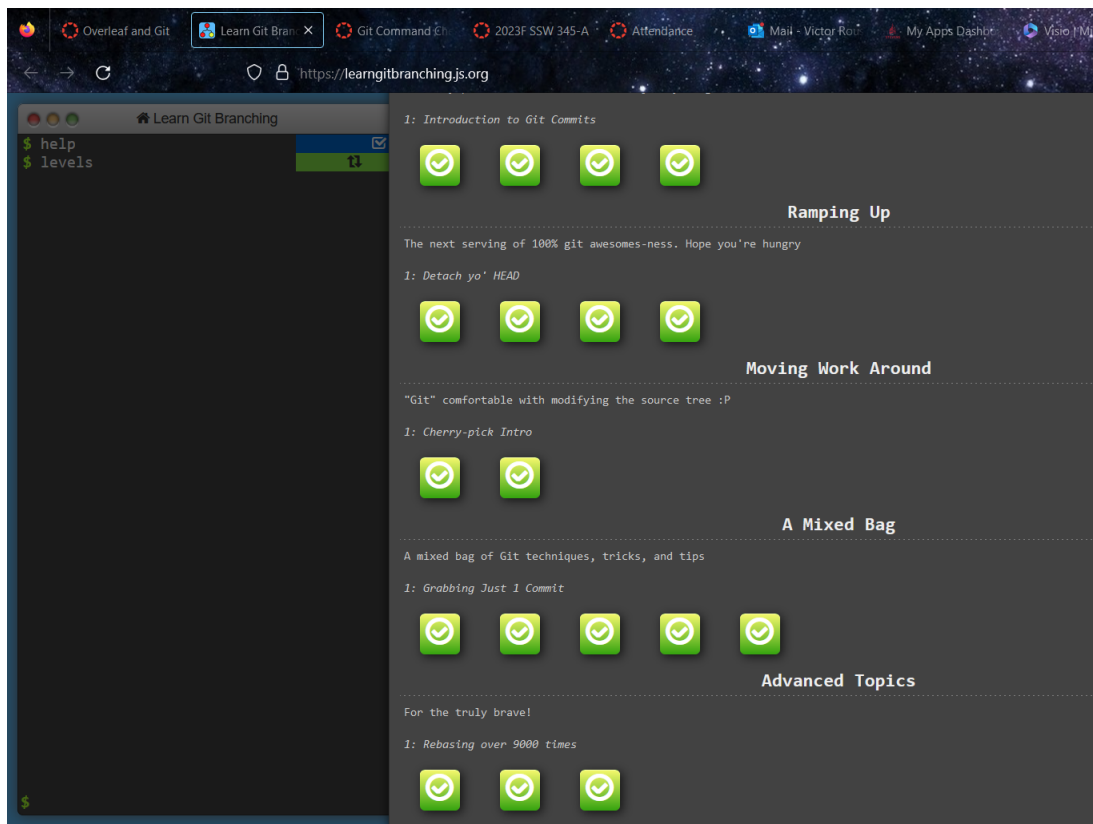


Figure 4.1: proof of completion

# Bibliography

- [1] E. J. Giorgianni and T. E. Madden, *Digital Color Management*. Addison Wesley, 1998.

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