

Lesson 2: Turtle Coordinates and Main Colour Commands

Summary:

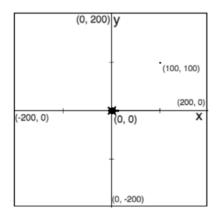
Code Instruction	What it does
t.color('green')	Set the line color to be green
t.fillcolor('gold')	Set fill color to be gold
t.begin_fill()	Start filling a shape
t.end_fill()	Stop filling a shape
t.color('green','red')	Set the line color to be green and shape color to be red
t.penup()	Stop the turtle from drawing
t.pendown()	Start the turtle drawing again
t=turtle.Tutrtle('turtle')	Set turtle shape as turtle***

***For kids who use trinket editor instead one line it is necessary to insert two lines

t=turtle.Turtle()
t.shape('turtle')

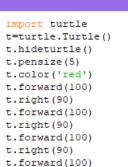
Each point in turtle's world can be located by (x, y) coordinate. For example

- The centre of the world is (0,0)
- The top middle of the world in Figure below is (0,200)
- The bottom left of the world in Figure below is (-200, -200)
- And so on...

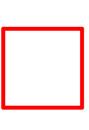








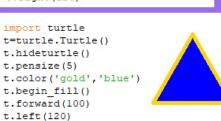
t.right(90)



import turtle t=turtle.Turtle() t.hideturtle() t.pensize(5) t.color('gold') t.forward(100) t.right(120) t.forward(100) t.right (120) t.forward(100) t.right(120) t.setheading(45) t.color('blue') t.forward(100) t.right (120) t.forward(100) t.right (120) t.forward(100) t.right(120)

t.forward(100)
t.left(120)

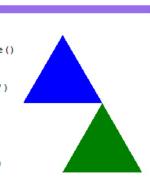
t.forward(100)





import turtle
t=turtle.Turtle()
t.hideturtle()
t.pensize(5)
t.color('red')
t.forward(100)
t.right(120)
t.forward(100)
t.right(120)
t.forward(100)
t.right(120)





import turtle import time t=turtle.Turtle() t.hideturtle() t.pensize(1) t.color('green') t.begin fill() t.forward(100) t.left(120) t.forward(100) t.end_fill() t.color('blue') t.begin_fill() t.forward(100) t.left(120) t.forward(100) t.end_fill()

To see examples, images, and challenges

www.python.kidsgo.ca



1. Example #1 (Draw line)

```
import turtle
import time
t=turtle.Turtle()
t.color('green')
t.pensize(10)
t.forward(200)
```

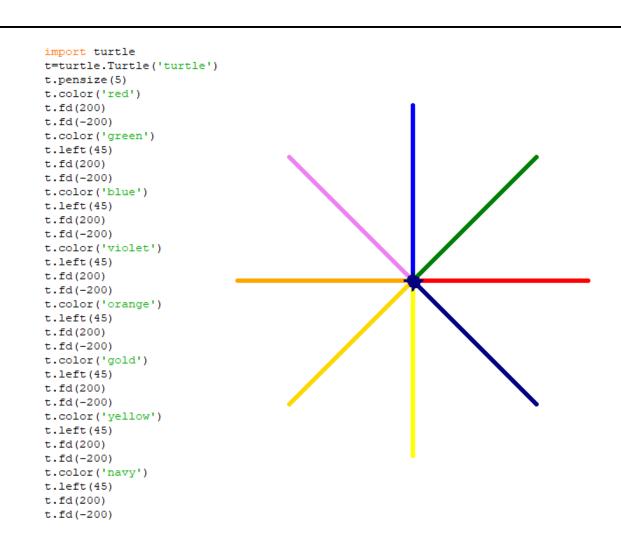
```
import turtle
import time
t=turtle.Turtle()
t.left(38)
t.color('red')
t.pensize(10)
t.forward(200)
```

```
import turtle
import time
t=turtle.Turtle()
t.left(90)
t.color('gold')
t.pensize(10)
t.forward(200)
```

```
import turtle
t=turtle.Turtle('turtle')
t.pensize(5)
t.left(56)
t.color('red')
t.fd(200)
```

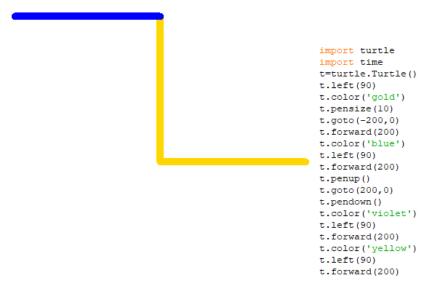
2. Example #2 (A few Lines)

```
import turtle
import time
t=turtle.Turtle()
t.left(90)
t.color('gold')
t.pensize(10)
t.forward(200)
t.color('blue')
t.left(90)
t.forward(200)
```



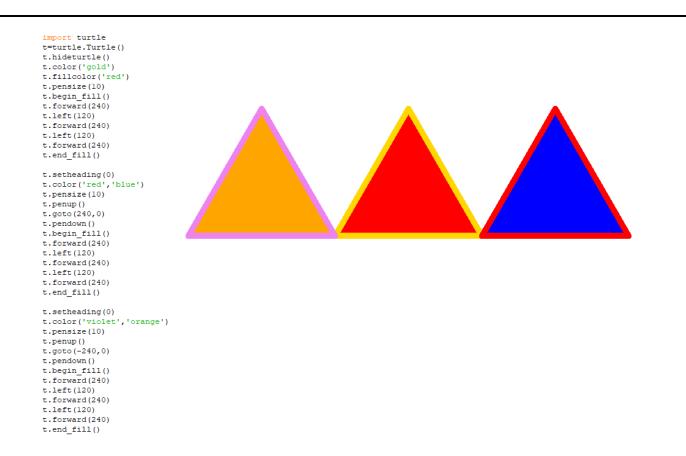
```
import turtle
import time
t=turtle.Turtle()
t.left(90)
t.color('gold')
t.pensize(10)
t.forward(200)
t.color('blue')
t.left(90)
t.forward(200)
t.color('violet')
t.left(90)
t.forward(200)
```

```
import turtle
import time
t=turtle.Turtle()
t.left(90)
t.color('gold')
t.pensize(10)
t.forward(200)
t.color('blue')
t.left(90)
t.forward(200)
t.color('violet')
t.left(90)
t.forward(200)
t.color('yellow')
t.left(90)
t.forward(200)
```



3. Example #3(Colour filling shapes)

```
import turtle
t=turtle.Turtle()
t.hideturtle()
t.left(90)
t.color('gold')
t.fillcolor('red')
t.pensize(10)
t.begin_fill()
t.forward(200)
t.left(120)
t.forward(200)
t.left(120)
t.forward(200)
t.left(120)
t.forward(200)
t.left(110)
```

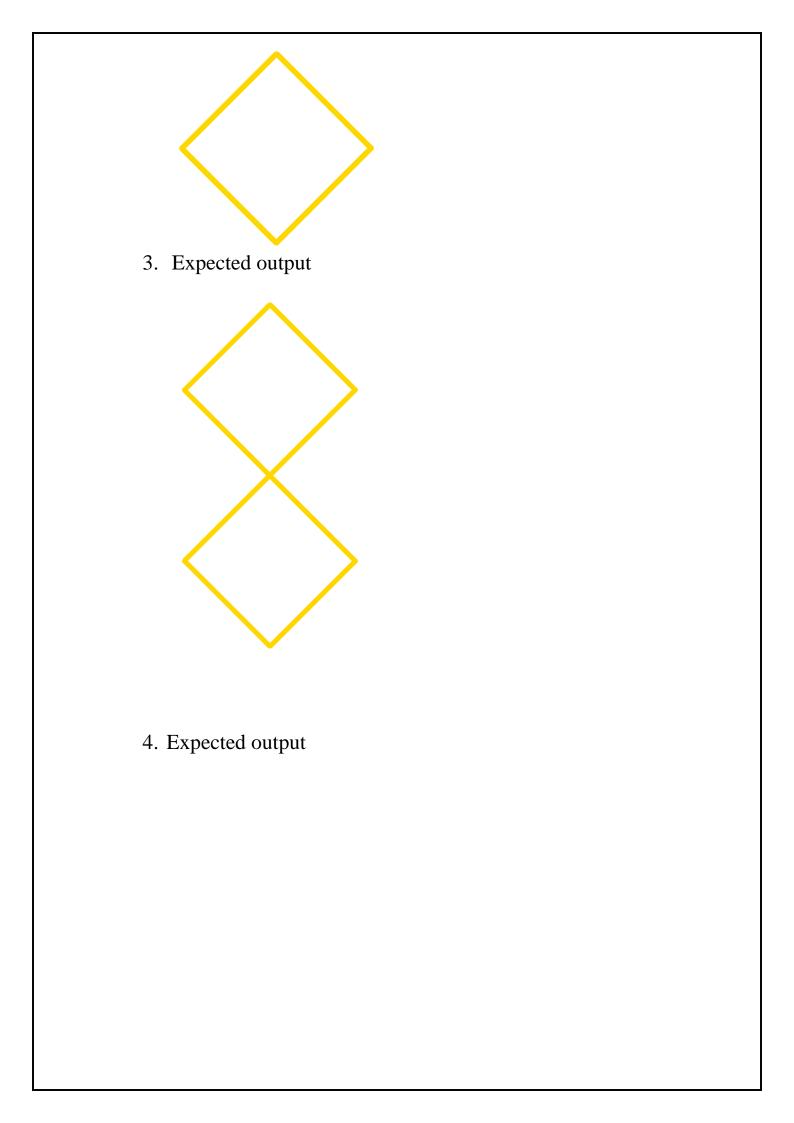


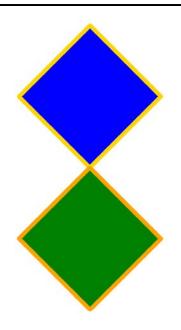
Challenges: write codes to create the following geometry shapes:

1. Expected output

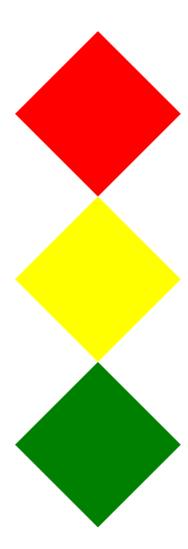


2. Expected output





5. Expected output



Colour List

