

Victor Alves

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Experience

SkinStric

Software Engineer

Dez 2021 – Jun 2022

- Developing new innovative features across the website leading to a better user experience inside the company showcase and product. These features were designed with a focus on usability, accessibility, and aesthetics, ensuring that users can easily navigate and interact with the website. Intuitive user interfaces and smooth interactions were at the forefront of our design principles.
- Using React, JavaScript and TypeScript to engineer a frontend codebase using industry best practises. To ensure scalability and maintainability, we will follow modular and component-based architecture, breaking down the application into reusable and independent components. This enabled good maintenance, testing, and future extensions of the codebase as the project grows.
- Writing extremely clean and reusable code by making effective use of code isolation, local reasoning, reusable components, pictures, and code optimization, being decisive in the visual and logical quality of the website.

Qoves

Software Engineer

Jun 2022 – May 2023

- As a valued member of a dynamic web development team, I had the privilege of collaborating with a diverse group of professionals, including UX designers and backend engineers to maintain and upgrade a high-quality website helping people to improve their looks with technology.
- Helped with the structure (HTML), ensuring a user-friendly layout that facilitates easy navigation and accessibility for all visitors. And design (CSS), shaping the website's visual appeal and user experience.
- Used the best practice code and ethic for a better work environment. Overall, my experience working collaboratively with UX designers, backend engineers, and my dedication to employing the best coding practices and ethical standards empowered me to play a crucial role in delivering a high-quality website that genuinely enhances people's lives through technology.

Frontend Developer Internship | [Certificate](#)

Frontend Simplified

Jun 2023 - Current

- Through an extensive transformation process, I have breathed new life into a once static single-page application that was built using HTML, CSS, JavaScript, and React. The result is an engaging and interactive user interface that captivates users with fluid animations, seamless transitions, and captivating carousels.
- I have implemented a powerful data processing system in our application, utilizing the Axios library to handle API requests seamlessly. By integrating Axios with my frontend codebase, I have enabled dynamic representation of data retrieved from a cloud server, enhancing the user experience with real-time updates.
- In my virtual internship project, I have harnessed the power of Git version control and the GitHub interface to facilitate seamless and efficient collaboration among team members.

Projects

Netflix Clone | [Website](#) | [GitHub](#)

- Created a fully responsive Netflix clone with use registration and paying methods. The API for the movies was TMDB API.

Disney+ Clone | [Website](#) | [GitHub](#)

- Developed a Disney+ clone with different pages in react with reusable components and different styling methods, fully responsive as well, made with self-created API.

Twitter Clone | [Website](#) | [GitHub](#)

- Developed with no API just pure React + JavaScript, fully responsive, with multiple functions that really add to the project.

Internship Project | [Website](#) | [GitHub](#)

- Created with pull requests adding a couple of features using a created API.

Education

Frontend Developer Bootcamp
Frontend Simplified

Aug 2021 – Jun 2023

Technical Skills

Languages: HTML5 | CSS3 (+ SCSS, BEM) | JavaScript ES6+ | Typescript

Frameworks: React (+ hooks) | Next.js | Material-UI | Redux

Technology: NPM | Git | Yarn | React dev tools | Firebase v9 | GitHub