Namespace CarStorageApi.Controllers

Classes

CarController

Interfaces

<u>ICarController</u>

Class CarController

Namespace: <u>CarStorageApi</u>.Controllers

Assembly: CarStorageApi.dll

public class CarController : ICarController

Inheritance

Implements

<u>ICarController</u>

Inherited Members

Constructors

CarController(ICarService)

Initializes a new instance of the CarController class.

public CarController(ICarService carService)

Parameters

carService | CarService

The car service.

Methods

GetCars()

Gets the cars.

public List<Car> GetCars()

Returns

<u>List</u> ♂ < <u>Car</u>>

See Also

<u>ICarController</u>

Interface ICarController

Namespace: <u>CarStorageApi.Controllers</u>

Assembly: CarStorageApi.dll

public interface ICarController

Methods

GetCars()

Gets the cars.

List<Car> GetCars()

Returns

<u>List</u> d < <u>Car</u>>

Namespace CarStorageApi.Data Classes

CarContext

Class CarContext

<u>DbContext.FindAsync(Type, params object[])</u> □ ,

<u>DbContext.FindAsync<TEntity>(params object[])</u> d,

<u>DbContext.FindAsync<TEntity>(object[], CancellationToken)</u> ✓,

Namespace: CarStorageApi.Data Assembly: CarStorageApi.dll public class CarContext : DbContext, IInfrastructure<IServiceProvider>, IDbContextDependencies, IDbSetCache, IDbContextPoolable, IResettableService, IDisposable, IAsyncDisposable Inheritance <u>object</u> ♂ ← <u>DbContext</u> ♂ ← CarContext **Implements** <u>IInfrastructure</u> ♂ < <u>IServiceProvider</u> ♂ >, <u>IDbContextDependencies</u> ♂, <u>IDbSetCache</u> ♂, <u>IDbContextPoolable</u> ♂, **Inherited Members** <u>DbContext.Set<TEntity>()</u> □ , <u>DbContext.Set<TEntity>(string)</u> □ , <u>DbContext.OnConfiguring(DbContextOptionsBuilder)</u> \(\operatorname{C} \), <u>DbContext.ConfigureConventions(ModelConfigurationBuilder)</u> □ , <u>DbContext.OnModelCreating(ModelBuilder)</u>

☑ , <u>DbContext.SaveChanges()</u>
☑ , <u>DbContext.SaveChanges(bool)</u> ♂, <u>DbContext.SaveChangesAsync(CancellationToken)</u> ♂, <u>DbContext.SaveChangesAsync(bool, CancellationToken)</u> <u>→</u> , <u>DbContext.Dispose()</u> , <u>DbContext.DisposeAsync()</u> ♂, <u>DbContext.Entry<TEntity>(TEntity)</u> ♂, <u>DbContext.Entry(object)</u> ♂, <u>DbContext.Add<TEntity>(TEntity)</u> ♂, <u>DbContext.AddAsync<TEntity>(TEntity, CancellationToken)</u> ♂, <u>DbContext.Attach<TEntity>(TEntity)</u> ♂, <u>DbContext.Update<TEntity>(TEntity)</u> ♂, <u>DbContext.Remove<TEntity>(TEntity)</u> ♂, <u>DbContext.Add(object)</u> ♂, <u>DbContext.AddAsync(object, CancellationToken)</u>
☐ , <u>DbContext.Attach(object)</u>
☐ , <u>DbContext.Update(object)</u> doi: 1. dbContext.Remove(object) doi: 1. dbContext.AddRange(params object[]) doi: <u>DbContext.AddRangeAsync(params object[])</u> ✓, <u>DbContext.AttachRange(params object[])</u> ✓, <u>DbContext.AddRangeAsync(IEnumerable<object>, CancellationToken)</u> ,

<u>DbContext.FindAsync(Type, object[], CancellationToken)</u> , <u>DbContext.Find<TEntity>(params object[])</u> ,

Constructors

CarContext(DbContextOptions)

```
public CarContext(DbContextOptions options)
```

Parameters

options <u>DbContextOptions</u> ☑

Properties

Cars

```
public DbSet<Car> Cars { get; set; }
```

Property Value

DbSet d < Car>

Parts

```
public DbSet<Part> Parts { get; set; }
```

Property Value

DbSet < Part >

Namespace CarStorageApi.Migrations

Classes

<u>CreateCarandPartTable</u>

A base class inherited by each EF Core migration.

$\underline{addedDatetoCarandPart}$

A base class inherited by each EF Core migration.

<u>addedPartDescription</u>

A base class inherited by each EF Core migration.

Class CreateCarandPartTable

Namespace: CarStorageApi.Migrations

Assembly: CarStorageApi.dll

A base class inherited by each EF Core migration.

```
[DbContext(typeof(CarContext))]
[Migration("20240430094021_CreateCarandPartTable")]
public class CreateCarandPartTable : Migration
```

Inheritance

<u>object</u> ✓ ← <u>Migration</u> ✓ ← CreateCarandPartTable

Inherited Members

Migration.InitialDatabase☑, Migration.TargetModel☑, Migration.UpOperations☑, Migration.DownOperations☑, Migration.ActiveProvider☑, object.Equals(object)☑, object.Equals(object, object)☑, object.GetHashCode()☑, object.GetType()☑, object.MemberwiseClone()☑, object.ReferenceEquals(object, object)☑, object.ToString()☑

Remarks

See <u>Database migrations</u> of for more information and examples.

Methods

BuildTargetModel(ModelBuilder)

Implemented to build the <u>TargetModel</u> ☑.

```
protected override void BuildTargetModel(ModelBuilder modelBuilder)
```

Parameters

modelBuilder ModelBuilder⊡

Remarks

See <u>Database migrations</u> of for more information and examples.

Down(MigrationBuilder)

Builds the operations that will migrate the database 'down'.

protected override void Down(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder <u>MigrationBuilder</u> ☑

Remarks

That is, builds the operations that will take the database from the state left in by this migration so that it returns to the state that it was in before this migration was applied.

This method must be overridden in each class that inherits from <u>Migration</u> if both 'up' and 'down' migrations are to be supported. If it is not overridden, then calling it will throw and it will not be possible to migrate in the 'down' direction.

See <u>Database migrations</u> of for more information and examples.

Up(MigrationBuilder)

Builds the operations that will migrate the database 'up'.

protected override void Up(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder <u>MigrationBuilder</u> ☑

The <u>MigrationBuilder</u> dot that will build the operations.

Remarks

That is, builds the operations that will take the database from the state left in by the previous migration so that it is up-to-date with regard to this migration.

This method must be overridden in each class that inherits from Migration ☑.

See <u>Database migrations</u> of for more information and examples.

Class addedDatetoCarandPart

Namespace: CarStorageApi.Migrations

Assembly: CarStorageApi.dll

A base class inherited by each EF Core migration.

```
[DbContext(typeof(CarContext))]
[Migration("20240501091847_addedDatetoCarandPart")]
public class addedDatetoCarandPart : Migration
```

Inheritance

<u>object</u> ♂ ← <u>Migration</u> ♂ ← addedDatetoCarandPart

Inherited Members

Remarks

See <u>Database migrations</u> of for more information and examples.

Methods

BuildTargetModel(ModelBuilder)

Implemented to build the <u>TargetModel</u> ☑.

```
protected override void BuildTargetModel(ModelBuilder modelBuilder)
```

Parameters

modelBuilder ModelBuilder⊡

Remarks

See <u>Database migrations</u> of for more information and examples.

Down(MigrationBuilder)

Builds the operations that will migrate the database 'down'.

protected override void Down(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder <u>MigrationBuilder</u> ✓

Remarks

That is, builds the operations that will take the database from the state left in by this migration so that it returns to the state that it was in before this migration was applied.

This method must be overridden in each class that inherits from <u>Migration</u> if both 'up' and 'down' migrations are to be supported. If it is not overridden, then calling it will throw and it will not be possible to migrate in the 'down' direction.

See <u>Database migrations</u> of for more information and examples.

Up(MigrationBuilder)

Builds the operations that will migrate the database 'up'.

protected override void Up(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder <u>MigrationBuilder</u> ☑

The <u>MigrationBuilder</u> d that will build the operations.

Remarks

That is, builds the operations that will take the database from the state left in by the previous migration so that it is up-to-date with regard to this migration.

This method must be overridden in each class that inherits from Migration ☑.

See <u>Database migrations</u> of for more information and examples.

Class addedPartDescription

Namespace: CarStorageApi.Migrations

Assembly: CarStorageApi.dll

A base class inherited by each EF Core migration.

```
[DbContext(typeof(CarContext))]
[Migration("20240430113507_addedPartDescription")]
public class addedPartDescription : Migration
```

Inheritance

<u>object</u> ✓ ← <u>Migration</u> ✓ ← addedPartDescription

Inherited Members

Remarks

See <u>Database migrations</u> of for more information and examples.

Methods

BuildTargetModel(ModelBuilder)

Implemented to build the <u>TargetModel</u> ☑.

```
protected override void BuildTargetModel(ModelBuilder modelBuilder)
```

Parameters

modelBuilder ModelBuilder⊡

Remarks

See <u>Database migrations</u> of for more information and examples.

Down(MigrationBuilder)

Builds the operations that will migrate the database 'down'.

protected override void Down(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder <u>MigrationBuilder</u> ✓

Remarks

That is, builds the operations that will take the database from the state left in by this migration so that it returns to the state that it was in before this migration was applied.

This method must be overridden in each class that inherits from <u>Migration</u> if both 'up' and 'down' migrations are to be supported. If it is not overridden, then calling it will throw and it will not be possible to migrate in the 'down' direction.

See <u>Database migrations</u> of for more information and examples.

Up(MigrationBuilder)

Builds the operations that will migrate the database 'up'.

protected override void Up(MigrationBuilder migrationBuilder)

Parameters

migrationBuilder <u>MigrationBuilder</u> ☑

The <u>MigrationBuilder</u> d that will build the operations.

Remarks

That is, builds the operations that will take the database from the state left in by the previous migration so that it is up-to-date with regard to this migration.

This method must be overridden in each class that inherits from Migration ☑.

See <u>Database migrations</u> of for more information and examples.

Namespace CarStorageApi.Models Classes

<u>Car</u>

<u>Part</u>

Class Car

Namespace: <u>CarStorageApi.Models</u>
Assembly: CarStorageApi.dll

```
public class Car
```

Inheritance

<u>object</u> d ← Car

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \ \underline{object.GetHashCode()} \ \ \ \ \ \underline{object.GetType()} \ \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline$

Properties

Color

Gets or sets the color.

```
public string Color { get; set; }
```

Property Value

The color.

CreatedDate

Gets or sets the created date.

```
public DateTime? CreatedDate { get; set; }
```

Property Value

<u>DateTime</u> **□**?

The created date.

Id

Gets or sets the identifier.

```
public Guid Id { get; set; }
```

Property Value

<u>Guid</u> ♂

The identifier.

Name

Gets or sets the name.

```
public string Name { get; set; }
```

Property Value

The name.

Part

Gets or sets the part.

```
public virtual List<Part> Part { get; set; }
```

Property Value

<u>List</u> < <u>Part</u>>

The part.

SoldDate

Gets or sets the sold date.

```
public DateTime? SoldDate { get; set; }
```

Property Value

<u>DateTime</u> **□**?

The sold date.

Type

Gets or sets the type.

```
public string Type { get; set; }
```

Property Value

The type.

Class Part

Namespace: <u>CarStorageApi.Models</u>

Assembly: CarStorageApi.dll

```
public class Part
```

Inheritance

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{object.ToStrin$

Properties

Carld

Gets or sets the car identifier.

```
public Guid CarId { get; set; }
```

Property Value

<u>Guid</u> ☑

The car identifier.

CreatedDate

Gets or sets the created date.

```
public DateTime? CreatedDate { get; set; }
```

Property Value

<u>DateTime</u> **□**?

The created date.

Description

Gets or sets the description.

```
public string Description { get; set; }
```

Property Value

The description.

Id

Gets or sets the identifier.

```
public Guid Id { get; set; }
```

Property Value

<u>Guid</u> ☑

The identifier.

Name

Gets or sets the name.

```
public string Name { get; set; }
```

Property Value

<u>string</u> ☑

The name.

Namespace CarStorageApi.Repositories

Classes

<u>CarRepository</u>

Interfaces

ICarRepository

Class CarRepository

Namespace: CarStorageApi.Repositories

Assembly: CarStorageApi.dll

public class CarRepository : ICarRepository

Inheritance

<u>object</u>

← CarRepository

Implements

ICarRepository

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline{object.ToStrin$

Constructors

CarRepository(CarContext)

Initializes a new instance of the CarRepository class.

public CarRepository(CarContext context)

Parameters

context CarContext

The context.

Methods

GetCars()

Gets the cars.

public List<Car> GetCars()

Returns

<u>List</u> ♂ < <u>Car</u>>

See Also

<u>ICarRepository</u>

Interface ICarRepository

Namespace: <u>CarStorageApi.Repositories</u>

Assembly: CarStorageApi.dll

public interface ICarRepository

Methods

GetCars()

Gets the cars.

List<Car> GetCars()

Returns

<u>List</u> d < <u>Car</u>>

Namespace CarStorageApi.Services

Classes

CarService

RabbitMQService

Interfaces

ICarService

Class CarService

Namespace: <u>CarStorageApi.Services</u>

Assembly: CarStorageApi.dll

public class CarService : ICarService

Inheritance

<u>object</u> < CarService

Implements

ICarService

Inherited Members

Constructors

CarService(ICarRepository)

Initializes a new instance of the CarService class.

public CarService(ICarRepository carInventoryRepo)

Parameters

carInventoryRepo ICarRepository

The car inventory repo.

Methods

GetCars()

Gets the cars.

```
public List<Car> GetCars()
```

Returns

<u>List</u> ♂ < <u>Car</u>>

See Also

ICarService

Interface ICarService

Namespace: <u>CarStorageApi.Services</u>

Assembly: CarStorageApi.dll

public interface ICarService

Methods

GetCars()

Gets the cars.

List<Car> GetCars()

Returns

<u>List</u> d' < <u>Car</u>>

Class RabbitMQService

Namespace: <u>CarStorageApi.Services</u>

Assembly: CarStorageApi.dll

public class RabbitMQService

Inheritance

object

← RabbitMQService

Inherited Members

Constructors

RabbitMQService(IConfiguration)

Initializes a new instance of the RabbitMQService class.

public RabbitMQService(IConfiguration configuration)

Parameters

configuration <u>IConfiguration</u> ☑

The configuration.

Methods

Publish(List < Car >)

Publishes the specified cars.

public void Publish(List<Car> cars)

Parameters

cars <u>List</u>♂ < <u>Car</u>>

The cars.