

Contenido

1	Commands	1
2	Main directories (FHS standard)	9
3	User Profiles	10
1.1	Systemwide Profile For All Users.....	10
2.1	Profile For Individual Users	10
4	BASH SHELL CONSTRUCTS	10

1 Commands

Comando top , para que sirve ¿??

	File Redirection	
	> file	create (overwrite) file
	>> file	append to file
	< file	read from file
	a b	Pipe 'a' as input to 'b'
	Numeric Tests	
	lt	less than
	gt	greater than
	eq	equal to
	ne	not equal
	ge	greater or equal
	le	less or equal
	File Tests	
	nt	newer than
	d	is a directory
	f	is a file
	x	executable
	r	readable
	w	writeable
	String Tests	
	=	equal to
	z	zero length
	n	not zero length
	Logical Tests	
	&&	logical AND
		logical OR
	!	logical NOT
	Arguments	
	\$0	program name

\$1	1st argument
\$2	2nd argument
\$#	no. of arguments
\$*	all arguments
Variable Substitution	
\${V:-default}	\$V, or ?default? if unset
\${V:=default}	\$V (set to ?default? if unset)
\${V:?err}	\$V, or ?err? if unset
Conditional Execution	
cmd1 cmd2	run cmd1; if fails, run cmd2
cmd1 && cmd2	run cmd1; if ok, run cmd2
Preset Variables	
\$SHELL	what shell am I running?
\$RANDOM	provides random numbers
\$\$	PID of current process
\$?	return code from last cmd
#!	PID of last background cmd
General	
• apropos whatis	Show commands pertinent to string. See also threadsafe
• man -t ascii ps2pdf - > ascii.pdf	make a pdf of a manual page
which command	Show full path name of command
time command	See how long a command takes
• time cat	Start stopwatch. Ctrl-d to stop. See also sw
dir navegation	
• cd -	Go to previous directory
• cd	Go to \$HOME directory
(cd dir && command)	Go to dir, execute command and return to current dir
• pushd .	Put current dir on stack so you can popd back to it
File Searching	
• alias l='ls -l --color=auto'	quick dir listing. See also l
• ls -lrt	List files by date. See also newest and find_mm_yyyy
• ls /usr/bin pr -T9 -W\$COLUMNS	Print in 9 columns to width of terminal
find -name '*.ch' xargs grep -E 'expr'	Search 'expr' in this dir and below. See also findrepo
find -type f -print0 xargs -r0 grep -F 'example'	Search all regular files for 'example' in this dir and below
find -maxdepth 1 -type f xargs grep -F 'example'	Search all regular files for 'example' in this dir
find -maxdepth 1 -type d while read dir; do echo \$dir; echo cmd2; done	Process each item with multiple commands (in while loop)
• find -type f ! -perm -444	Find files not readable by all (useful for web site)
• find -type d ! -perm -111	Find dirs not accessible by all (useful for web site)
• locate -r 'file[/]**.txt'	Search cached index for names. This re is like glob *file*.txt
• look reference	Quickly search (sorted) dictionary for prefix
• grep --color reference /usr/share/dict/words	Highlight occurances of regular expression in dictionary
Archives and Compression	
gpg -c file	Encrypt file
gpg file.gpg	Decrypt file
tar -c dir/ bzip2 > dir.tar.bz2	Make compressed archive of dir/
bzip2 -dc dir.tar.bz2 tar -x	Extract archive (use gzip instead of bzip2 for tar.gz files)
tar -c dir/ gzip gpg -c ssh user@remote 'dd of=dir.tar.gz.gpg'	Make encrypted archive of dir/ on remote machine

find dir/ -name '*.txt' tar -c --files-from=- bzip2 > dir txt.tar.bz2	Make archive of subset of dir/ and below
find dir/ -name '*.txt' xargs cp -a --target-directory=dir txt/ --parents	Make copy of subset of dir/ and below
(tar -c /dir/to/copy) (cd /where/to/ && tar -x -p)	Copy (with permissions) copy/ dir to /where/to/ dir
(cd /dir/to/copy && tar -c .) (cd /where/to/ && tar -x -p)	Copy (with permissions) contents of copy/ dir to /where/to/
(tar -c /dir/to/copy) ssh -C user@remote 'cd /where/to/ && tar -x -p'	Copy (with permissions) copy/ dir to remote:/where/to/ dir
dd bs=1M if=/dev/sda gzip ssh user@remote 'dd of=sda.gz'	Backup harddisk to remote machine
rsync (Network efficient file copier: Use the --dry-run option for testing)	
rsync -P rsync://rsync.server.com/path/to/file file	Only get diffs. Do multiple times for troublesome downloads
rsync --bwlimit=1000 fromfile tofile	Locally copy with rate limit. It's like nice for I/O
rsync -az -e ssh --delete ~/public_html/ remote.com:~/public_html'	Mirror web site (using compression and encryption)
rsync -auz -e ssh remote:/dir/ . && rsync -auz -e ssh . remote:/dir/	Synchronize current directory with remote one
ssh (Secure SHell)	
ssh \$USER@\$HOST command	Run command on \$HOST as \$USER (default command=shell)
• ssh -f -Y \$USER@\$HOSTNAME xeyes	Run GUI command on \$HOSTNAME as \$USER
scp -p -r \$USER@\$HOST: file dir/	Copy with permissions to \$USER's home directory on \$HOST
scp -c arcfour \$USER@\$LANHOST: bigfile	Use faster crypto for local LAN. This might saturate GigE
ssh -g -L 8080:localhost:80 root@\$HOST	Forward connections to \$HOSTNAME:8080 out to \$HOST:80
ssh -R 1434:imap:143 root@\$HOST	Forward connections from \$HOST:1434 in to imap:143
ssh-copy-id \$USER@\$HOST	Install public key for \$USER@\$HOST for password-less log in
wget (multi purpose download tool)	
• (cd dir/ && wget -nd -pHEKk http://www.pixelbeat.org/cmdline.html)	Store local browsable version of a page to the current dir
wget -c http://www.example.com/large.file	Continue downloading a partially downloaded file
wget -r -nd -np -ll -A '*.jpg' http://www.example.com/dir/	Download a set of files to the current directory
wget ftp://remote/file[1-9].iso/	FTP supports globbing directly
• wget -q -O- http://www.pixelbeat.org/timeline.html grep 'a href' head	Process output directly
echo 'wget url' at 01:00	Download url at 1AM to current dir
wget --limit-rate=20k url	Do a low priority download (limit to 20KB/s in this case)
wget -nv --spider --force-html -i bookmarks.html	Check links in a file
wget --mirror http://www.example.com/	Efficiently update a local copy of a site (handy from cron)
networking (Note ifconfig, route, mii-tool, nslookup commands are obsolete)	
ethtool eth0	Show status of ethernet interface eth0
ethtool --change eth0 autoneg off speed 100 duplex full	Manually set ethernet interface speed
iw dev wlan0 link	Show link status of wireless interface wlan0
iw dev wlan0 set bitrates legacy-2.4 1	Manually set wireless interface speed
• iw dev wlan0 scan	List wireless networks in range
• ip link show	List network interfaces
ip link set dev eth0 name wan	Rename interface eth0 to wan
ip link set dev eth0 up	Bring interface eth0 up (or down)
• ip addr show	List addresses for interfaces
ip addr add 1.2.3.4/24 brd + dev eth0	Add (or del) ip and mask (255.255.255.0)
• ip route show	List routing table
ip route add default via 1.2.3.254	Set default gateway to 1.2.3.254
• ss -tupl	List internet services on a system
• ss -tup	List active connections to/from system
• host pixelbeat.org	Lookup DNS ip address for name or vice versa
• hostname -i	Lookup local ip address (equivalent to host `hostname`)

• whois pixelbeat.org	Lookup whois info for hostname or ip address
windows networking (Note samba is the package that provides all this windows specific networking support)	
• smbtree	Find windows machines. See also findsmb
nmblookup -A 1.2.3.4	Find the windows (netbios) name associated with ip address
smbclient -L windows box	List shares on windows machine or samba server
mount -t smbfs -o fmask=666,guest //windows box/share /mnt/share	Mount a windows share
echo 'message' smbclient -M windows box	Send popup to windows machine (off by default in XP sp2)
text manipulation (Note sed uses stdin and stdout. Newer versions support inplace editing with the -i option)	
sed 's/string1/string2/g'	Replace string1 with string2
sed 's/(.*)l/l2/g'	Modify anystring1 to anystring2
sed '/^ *#/d; /^ *\$/d'	Remove comments and blank lines
sed ':a; /\n/; s/\n//; ta'	Concatenate lines with trailing \
sed 's/[\t]*\$//'	Remove trailing spaces from lines
sed 's/([\"\$\\])/\\1/g'	Escape shell metacharacters active within double quotes
• seq 10 sed "s/^/ /; s/ *(\{7,\})/\\1/"	Right align numbers
• seq 10 sed p paste - -	Duplicate a column
sed -n '1000{p;q}'	Print 1000th line
sed -n '10,20p;20q'	Print lines 10 to 20
sed -n 's/.*<title>\\(.*)</title>.*\\1/ip;T;q'	Extract title from HTML web page
sed -i 42d ~/.ssh/known_hosts	Delete a particular line
sort -t. -k1,1n -k2,2n -k3,3n -k4,4n	Sort IPV4 ip addresses
• echo 'Test' tr '[:lower:]' '[:upper:]'	Case conversion
• tr -dc '[:print:]' < /dev/urandom	Filter non printable characters
• tr -s '[:blank:]' '\t' </proc/diskstats cut -f4	cut fields separated by blanks
• history wc -l	Count lines
• seq 10 paste -s -d ' '	Concatenate and separate line items to a single line
set operations (Note you can export LANG=C for speed. Also these assume no duplicate lines within a file)	
sort file1 file2 uniq	Union of unsorted files
sort file1 file2 uniq -d	Intersection of unsorted files
sort file1 file1 file2 uniq -u	Difference of unsorted files
sort file1 file2 uniq -u	Symmetric Difference of unsorted files
join -t'\0' -a1 -a2 file1 file2	Union of sorted files
join -t'\0' file1 file2	Intersection of sorted files
join -t'\0' -v2 file1 file2	Difference of sorted files
join -t'\0' -v1 -v2 file1 file2	Symmetric Difference of sorted files
math	
• echo '(1 + sqrt(5))/2' bc -l	Quick math (Calculate φ). See also bc
• seq -f '4/%g' 1 2 99999 paste -sd+ bc -l	Calculate π the unix way
• echo 'pad=20; min=64; (100*10^6)/((pad+min)*8)' bc	More complex (int) e.g. This shows max FastE packet rate
• echo 'pad=20; min=64; print (100E6)/((pad+min)*8)' python	Python handles scientific notation
• echo 'pad=20; plot [64:1518] (100*10**6)/((pad+x)*8)' gnuplot -persist	Plot FastE packet rate vs packet size
• echo 'obase=16; ibase=10; 64206' bc	Base conversion (decimal to hexadecimal)
• echo \$(0x2dec)	Base conversion (hex to dec) ((shell arithmetic expansion))
• units -t '100m/9.58s' 'miles/hour'	Unit conversion (metric to imperial)
• units -t '500GB' 'GiB'	Unit conversion (SI to IEC prefixes)
• units -t '1 googol'	Definition lookup
• seq 100 paste -s -d+ bc	Add a column of numbers. See also add and funcpy
calendar	
• cal -3	Display a calendar
• cal 9 1752	Display a calendar for a particular month year

• <code>date -d fri</code>	What date is it this friday. See also <code>day</code>
• <code>[\$(date -d '12:00 today +1 day' +%d) = '01'] exit</code>	exit a script unless it's the last day of the month
• <code>date --date='25 Dec' +%A</code>	What day does xmas fall on, this year
• <code>date --date='@2147483647'</code>	Convert seconds since the epoch (1970-01-01 UTC) to date
• <code>TZ='America/Los Angeles' date</code>	What time is it on west coast of US (use <code>tzselect</code> to find TZ)
• <code>date --date='TZ="America/Los_Angeles" 09:00 next Fri'</code>	What's the local time for 9AM next Friday on west coast US
locales	
• <code>printf "%'d\n" 1234</code>	Print number with thousands grouping appropriate to locale
• <code>BLOCK_SIZE=\`1 ls -l</code>	Use locale thousands grouping in <code>ls</code> . See also <code>l</code>
• <code>echo "I live in `locale territory`"</code>	Extract info from locale database
• <code>LANG=en IE.utf8 locale int_prefix</code>	Lookup locale info for specific country. See also <code>ccodes</code>
• <code>locale -kc \$(locale sed -n 's/\(LC .\{4,\}\)=.*\/1/p') less</code>	List fields available in locale database
recode (Obsoletes iconv, dos2unix, unix2dos)	
• <code>recode -l less</code>	Show available conversions (aliases on each line)
<code>recode windows-1252.. file to change.txt</code>	Windows "ansi" to local charset (auto does CRLF conversion)
<code>recode utf-8/CRLF.. file to change.txt</code>	Windows utf8 to local charset
<code>recode iso-8859-15..utf8 file to change.txt</code>	Latin9 (western europe) to utf8
<code>recode ../b64 < file.txt > file.b64</code>	Base64 encode
<code>recode /qp.. < file.qp > file.txt</code>	Quoted printable decode
<code>recode ../HTML < file.txt > file.html</code>	Text to HTML
• <code>recode -lf windows-1252 grep euro</code>	Lookup table of characters
• <code>echo -n 0x80 recode latin-9/x1..dump</code>	Show what a code represents in latin-9 charmap
• <code>echo -n 0x20AC recode ucs-2/x2..latin-9/x</code>	Show latin-9 encoding
• <code>echo -n 0x20AC recode ucs-2/x2..utf-8/x</code>	Show utf-8 encoding
CDs	
<code>gzip < /dev/cdrom > cdrom.iso.gz</code>	Save copy of data cdrom
<code>mkisofs -V LABEL -r dir gzip > cdrom.iso.gz</code>	Create cdrom image from contents of dir
<code>mount -o loop cdrom.iso /mnt/dir</code>	Mount the cdrom image at /mnt/dir (read only)
<code>wodim dev=/dev/cdrom blank=fast</code>	Clear a CDRW
<code>gzip -dc cdrom.iso.gz wodim -tao dev=/dev/cdrom -v -data -</code>	Burn cdrom image (use <code>--prcap</code> to confirm dev)
<code>cdparanoia -B</code>	Rip audio tracks from CD to wav files in current dir
<code>wodim -v dev=/dev/cdrom -audio -pad *.wav</code>	Make audio CD from all wavs in current dir (see also <code>cdrdao</code>)
<code>oggenc --tracknum=\$track track.cdda.wav -o track.ogg</code>	Make ogg file from wav file
disk space (See also FSInt)	
• <code>ls -lSr</code>	Show files by size, biggest last
• <code>du -s * sort -k1,1rn head</code>	Show top disk users in current dir. See also <code>dupot</code>
• <code>du -hs /home/* sort -k1,1h</code>	Sort paths by easy to interpret disk usage
• <code>df -h</code>	Show free space on mounted filesystems
• <code>df -i</code>	Show free inodes on mounted filesystems
• <code>fdisk -l</code>	Show disks partitions sizes and types (run as root)
• <code>rpm -q -a --qf '%10{SIZE}\t\${NAME}\n' sort -k1,1n</code>	List all packages by installed size (Bytes) on rpm distros
• <code>dpkg-query -W -f='\${Installed-Size;10}\t\${Package}\n' sort -k1,1n</code>	List all packages by installed size (KBytes) on deb distros
• <code>dd bs=1 seek=2TB if=/dev/null of=ext3.test</code>	Create a large test file (taking no space). See also <code>truncate</code>
• <code>> file</code>	truncate data of file or create an empty file
disk space (See also FSInt)	
• <code>tail -f /var/log/messages</code>	Monitor messages in a log file
• <code>strace -c ls >/dev/null</code>	Summarise/profile system calls made by command
• <code>strace -f -e open ls >/dev/null</code>	List system calls made by command
• <code>strace -f -e trace=write -e write=1,2 ls</code>	Monitor what's written to stdout and stderr

	>/dev/null	
•	ltrace -f -e getenv ls >/dev/null	List library calls made by command
•	lssof -p \$\$	List paths that process id has open
•	lssof ~	List processes that have specified path open
•	tcpdump not port 22	Show network traffic except ssh. See also tcpdump_not_me
•	ps -e -o pid,args --forest	List processes in a hierarchy
•	ps -e -o pcpu,cpu,nice,state,cputime,args --sort pcpu sed '/^ 0.0 /d'	List processes by % cpu usage
•	ps -e -orss=,args= sort -b -k1,1n pr -TW\$COLUMNS	List processes by mem (KB) usage. See also ps_mem.py
•	ps -C firefox-bin -L -o pid,tid,pcpu,state	List all threads for a particular process
•	ps -p 1,\$\$ -o etime=	List elapsed wall time for particular process IDs
•	watch -n.1 pstree -Uacp \$\$	Display a changing process subtree
•	last reboot	Show system reboot history
•	free -m	Show amount of (remaining) RAM (-m displays in MB)
•	watch -n.1 'cat /proc/interrupts'	Watch changeable data continuously
•	udevadm monitor	Monitor udev events to help configure rules
	system information (see also sysinfo) ('#' means root access is required)	
•	uname -a	Show kernel version and system architecture
•	head -n1 /etc/issue	Show name and version of distribution
•	cat /proc/partitions	Show all partitions registered on the system
•	grep MemTotal /proc/meminfo	Show RAM total seen by the system
•	grep "model name" /proc/cpuinfo	Show CPU(s) info
•	lspci -tv	Show PCI info
•	lsusb -tv	Show USB info
•	mount column -t	List mounted filesystems on the system (and align output)
•	grep -F capacity: /proc/acpi/battery/BAT0/info	Show state of cells in laptop battery
#	dmidecode -q less	Display SMBIOS/DMI information
#	smartctl -A /dev/sda grep Power_On_Hours	How long has this disk (system) been powered on in total
#	hdparm -i /dev/sda	Show info about disk sda
#	hdparm -tT /dev/sda	Do a read speed test on disk sda
#	badblocks -s /dev/sda	Test for unreadable blocks on disk sda
	interactive (see also linux keyboard shortcuts)	
•	readline	Line editor used by bash, python, bc, gnuplot, ...
•	screen	Virtual terminals with detach capability, ...
•	mc	Powerful file manager that can browse rpm, tar, ftp, ssh, ...
•	gnuplot	Interactive/scriptable graphing
•	links	Web browser
•	xdg-open .	open a file or url with the registered desktop application
•	grep ./proc/sys/net/ipv4/*	List the contents of flag files
•	set grep \$USER	Search current environment
•	tr '\0' '\n' < /proc/\$\$/environ	Display the startup environment for any process
•	echo \$PATH tr : '\n'	Display the \$PATH one per line
•	kill -0 \$\$ && echo process exists and can accept signals	Check for the existence of a process (pid)
•	find /etc -readable xargs less -K -p'*ntp' -j \$(((\$LINES-25)/2))	Search paths and data with full context. Use n to iterate
•	namei -l ~/.ssh	Output attributes for all directories leading to a file name
	Low impact admin	
#	apt-get install "package" -o Acquire::http::Dl-Limit=42 \	Rate limit apt-get to 42KB/s
	-o Acquire::Queue-mode=access	
	echo 'wget url' at 01:00	Download url at 1AM to current dir
#	apache2ctl configtest && apache2ctl graceful	Restart apache if config is OK
•	nice openssl speed sha1	Run a low priority command (openssl benchmark)
•	chrt -i 0 openssl speed sha1	Run a low priority command (more effective than nice)
•	renice 19 -p \$\$; ionice -c3 -p \$\$	Make shell (script) low priority. Use for non interactive tasks

	Interactive monitoring	
•	<code>watch -t -n1 uptime</code>	Clock with system load
•	<code>htop -d 5</code>	Better top (scrollable, tree view, lsof/strace integration, ...)
•	<code>iotop</code>	What's doing I/O
#	<code>watch -d -n30 "nice ps_mem.py tail -n \${LINES:-12}-2)"</code>	What's using RAM
#	<code>iftop</code>	What's using the network. See also iptraf
#	<code>mtr www.pixelbeat.org</code>	ping and traceroute combined
	Useful utilities	
•	<code>pv < /dev/zero > /dev/null</code>	Progress Viewer for data copying from files and pipes
	<code>wkhtml2pdf http://.../linux_commands.html</code>	
•	<code>linux_commands.pdf</code>	Make a pdf of a web page
•	<code>timeout 1 sleep inf</code>	run a command with bounded time. See also timeout
	Networking	
•	<code>python -m SimpleHTTPServer</code>	Serve current directory tree at http://\$HOSTNAME:8000/
•	<code>openssl s_client -connect www.google.com:443 </dev/null 2>&0 </code>	Display the date range for a site's certs
	<code>openssl x509 -dates -noout</code>	
•	<code>curl -I www.pixelbeat.org</code>	Display the server headers for a web site
#	<code>lsof -i tcp:80</code>	What's using port 80
#	<code>httpd -S</code>	Display a list of apache virtual hosts
•	<code>vim scp://user@remote//path/to/file</code>	Edit remote file using local vim. Good for high latency links
•	<code>curl -s http://www.pixelbeat.org/pixelbeat.asc </code>	
•	<code>gpg --import</code>	Import a gpg key from the web
•	<code>tc qdisc add dev lo root handle 1:0 netem delay 20msec</code>	Add 20ms latency to loopback device (for testing)
•	<code>tc qdisc del dev lo root</code>	Remove latency added above
	Notification	
•	<code>echo "DISPLAY=\$DISPLAY xmessage cooker" at "NOW +30min"</code>	Popup reminder
•	<code>notify-send "subject" "message"</code>	Display a gnome popup notification
	<code>echo "mail -s 'go home' P@draigBrady.com </dev/null" at 17:30</code>	Email reminder
	<code>uuencode file name mail -s subject P@draigBrady.com</code>	Send a file via email
	<code>ansi2html.sh mail -a "Content-Type: text/html" P@draigBrady.com</code>	Send/Generate HTML email
	Better default settings (useful in your .bashrc)	
#	<code>tail -s.1 -f /var/log/messages</code>	Display file additions more responsively
•	<code>seq 100 tail -n \${LINES:-12}-2)</code>	Display as many lines as possible without scrolling
#	<code>tcpdump -s0</code>	Capture full network packets
	Useful functions/aliases (useful in your .bashrc)	
•	<code>md () { mkdir -p "\$1" && cd "\$1"; }</code>	Change to a new directory
•	<code>strerror() { python -c "import os; print os.strerror(\$1)"; }</code>	Display the meaning of an errno
•	<code>plot() { { echo 'plot "-" "\$@"; cat; } gnuplot -persist; }</code>	Plot stdin. (e.g: • <code>seq 1000 sed 's/./s(&)/' bc -l plot</code>)
•	<code>hili() { e="\$1"; shift; grep --col=always -Eih "\$e \$" "\$@"; }</code>	highlight occurrences of expr. (e.g: • <code>env hili \$USER</code>)
•	<code>alias hd='od -Ax -txlz -v'</code>	Hexdump. (usage e.g.: • <code>hd /proc/self/cmdline less</code>)
•	<code>alias realpath='readlink -f'</code>	Canonicalize path. (usage e.g.: • <code>realpath ~/../\$USER</code>)
•	<code>ord() { printf "0x%x\n" "'\$1"; }</code>	shell version of the ord() function
•	<code>chr() { printf \$(printf '\%03o\n' "\$1"); }</code>	shell version of the chr() function
	Multimedia	
•	<code>DISPLAY=:0.0 import -window root orig.png</code>	Take a (remote) screenshot
•	<code>convert -filter catrom -resize '600x>' orig.png 600px wide.png</code>	Shrink to width, computer gen images or screenshots

<code>mplayer -ao pcm -vo null -vc dummy /tmp/Flash*</code>	Extract audio from flash video to audiodump.wav
<code>ffmpeg -i filename.avi</code>	Display info about multimedia file
• <code>ffmpeg -f x11grab -s xga -r 25 -i :0 -sameq demo.mpg</code>	Capture video of an X display
DVD	
<code>for i in \$(seq 9); do ffmpeg -i \$i.avi -target pal-dvd \$i.mpg; done</code>	Convert video to the correct encoding and aspect for DVD
<code>dvdauthor -odvd -t -v "pal,4:3,720xfull" *.mpg; dvdauthor -odvd -T</code>	Build DVD file system. Use 16:9 for widescreen input
<code>growisofs -dvd-compat -Z /dev/dvd -dvd-video dvd</code>	Burn DVD file system to disc
Unicode	
• <code>python -c "import unicodedata as u; print u.name(unicr(0x2028))"</code>	Lookup a unicode character
• <code>uconv -f utf8 -t utf8 -x nfc</code>	Normalize combining characters
• <code>printf '\300\200' iconv -f utf8 -t utf8 >/dev/null</code>	Validate UTF-8
• <code>printf 'UTF8\n' LANG=C grep --color=always '[^ - ~]\+'</code>	Highlight non printable ASCII chars in UTF-8
• <code>fc-match -s "sans:lang=zh"</code>	List font match order for language and style
Development	
• <code>gcc -march=native -E -v -</dev/null 2>&1 sed -n 's/.*-mar/-mar/p'</code>	Show autodetected gcc tuning params. See also gccpuopt
• <code>for i in \$(seq 4); do { [\$i = 1] && wget http://url.ie/6lko -q0- </code>	Compile and execute C code from stdin
<code>./a.out; } tee /dev/tty gcc -xc - 2>/dev/null; done</code>	
• <code>cpp -dM /dev/null</code>	Show all predefined macros
• <code>echo "#include <features.h>" cpp -dN grep</code>	Show all glibc feature macros
• <code>"#define USE "</code>	
<code>gdb -tui</code>	Debug showing source code context in separate windows
udev	
• <code>udevadm info -a -p \$(udevadm info -q path -n /dev/input/mouse0)</code>	List udev attributes of a device, for matching rules etc.
• <code>udevadm test /sys/class/input/mouse0</code>	See how udev rules are applied for a device
# <code>udevadm control --reload-rules</code>	Reload udev rules after modification
Extended Attributes (Note you may need to (re)mount with "acl" or "user_xattr" options)	
• <code>getfacl .</code>	Show ACLs for file
• <code>setfacl -m u:nobody:r .</code>	Allow a specific user to read file
• <code>setfacl -x u:nobody .</code>	Delete a specific user's rights to file
<code>setfacl --default -m group:users:rw- dir/</code>	Set umask for a for a specific dir
<code>getcap file</code>	Show capabilities for a program
<code>setcap cap_net_raw+ep your gtk prog</code>	Allow gtk program raw access to network
• <code>stat -c%C .</code>	Show SELinux context for file
<code>chcon ... file</code>	Set SELinux context for file (see also restorecon)
• <code>getfattr -m- -d .</code>	Show all extended attributes (includes selinux,acls,...)
• <code>setfattr -n "user.foo" -v "bar" .</code>	Set arbitrary user attributes
BASH specific	
• <code>echo 123 tee >(tr 1 a) tr 1 b</code>	Split data to 2 commands (using process substitution)
<code>meld local file <(ssh host cat remote file)</code>	Compare a local and remote file (using process substitution)
Multicore	
• <code>taskset -c 0 nproc</code>	Restrict a command to certain processors
• <code>find -type f -print0 xargs -r0 -P\$(nproc) -n10 md5sum</code>	Process files in parallel over available processors
<code>sort -m <(sort data1) <(sort data2) >data.sorted</code>	Sort separate data files over 2 processors

2 Main directories (FHS standard)

The standard Ubuntu directory structure mostly follows the [Filesystem Hierarchy Standard](#), which can be referred to for more detailed information.

Here, only the most important directories in the system will be presented.

/bin is a place for most commonly used [terminal](#) commands, like ls, mount, rm, etc.

/boot contains files needed to start up the system, including the [Linux kernel](#), a RAM disk image and [bootloader](#) configuration files.

/dev contains all *device files*, which are not regular files but instead refer to various hardware devices on the system, including hard drives.

/etc contains system-global configuration files, which affect the system's behavior for all users.

/home home sweet home, this is the place for users' home directories.

/lib contains very important dynamic libraries and kernel modules

/media is intended as a mount point for external devices, such as hard drives or removable media (floppies, CDs, DVDs).

/mnt is also a place for mount points, but dedicated specifically to "temporarily mounted" devices, such as network filesystems.

/opt can be used to store additional software for your system, which is not handled by the [package manager](#).

/proc is a virtual filesystem that provides a mechanism for kernel to send information to processes.

/root is the [superuser](#)'s home directory, not in /home/ to allow for booting the system even if /home/ is not available.

/run is a *tmpfs* (temporary file system) available early in the boot process where ephemeral run-time data is stored. Files under this directory are removed or truncated at the beginning of the boot process. (It deprecates various legacy locations such as /var/run, /var/lock, /lib/init/rw in otherwise non-ephemeral directory trees as well as /dev/* and /dev/shm which are not device files.)

/sbin contains important administrative commands that should generally only be employed by the [superuser](#).

/srv can contain data directories of services such as HTTP (/srv/www/) or FTP.

/sys is a virtual filesystem that can be accessed to set or obtain information about the kernel's view of the system.

/tmp is a place for temporary files used by applications.

/usr contains the majority of user utilities and applications, and partly replicates the root directory structure, containing for instance, among others, /usr/bin/ and /usr/lib.

/var is dedicated to variable data, such as logs, databases, websites, and temporary spool (e-mail etc.) files that persist from one boot to the next. A notable directory it contains is /var/log where system log files are kept.

3 User Profiles

1.1 Systemwide Profile For All Users

/etc/profile: You need to update /etc/profile which is systemwide initialization profile file. All changes made to this file applies to all users on the system.

/etc/bash.bashrc : The systemwide per-interactive-shell startup file. This file is called from /etc/profile. Edit this file and set settings such as JAVA PATH, CLASSPATH and so on

2.1 Profile For Individual Users

Use the following shell startup files to customize each user profile. The following files are located in users \$HOME directory such as /home/vivek.

\$HOME/.bash_profile – The personal initialization file, executed for login shells. Add *PATH settings and other user specific variables* to this file.

\$HOME/.bashrc – The individual per-interactive-shell startup file. Add user specific *aliases and functions* to this file.

\$HOME/.bash_logout – The individual login shell cleanup file, executed when a login shell exits.

4 BASH SHELL CONSTRUCTS

<http://www.informit.com/articles/article.aspx?p=350778&seqNum=6>

The shbang line	The "shbang" line is the very first line of the script and lets the kernel know what shell will be interpreting the lines in the script. The shbang line consists of a #! followed by the full pathname to the shell, and can be followed by options to control the behavior of the shell. EXAMPLE: <code>#!/bin/bash</code>
Comments	Comments are descriptive material preceded by a # sign. They are in effect until the end of a line and can be started anywhere on the line. EXAMPLE: <code># This is a comment</code>
Wildcards	There are some characters that are evaluated by the shell in a special way. They are called shell metacharacters or "wildcards." These characters are neither numbers or letters. For example, the *, ?, and [] are used for filename expansion. The <, >, 2>, >>, and symbols are used for standard I/O redirection and pipes. To prevent these characters from being interpreted by the shell they must be quoted. EXAMPLE: <code>rm *; ls ??; cat file[1-3]; echo "How are you?"</code>
Displaying	To print output to the screen, the <code>echo</code> command is used. Wildcards

output	<p>must be escaped with either a backslash or matching quotes.</p> <p>EXAMPLE</p> <pre>echo "How are you?"</pre>
Local variables	<p>Local variables are in scope for the current shell. When a script ends, they are no longer available; i.e., they go out of scope. Local variables can also be defined with the built-in <code>declare</code> function. Local variables are set and assigned values. EXAMPLE</p> <pre>variable_name=value declare variable_name=value name="John Doe" x=5</pre>
Global variables	<p>Global variables are called environment variables and are created with the <code>export</code> built-in command. They are set for the currently running shell and any process spawned from that shell. They go out of scope when the script ends.</p> <p>The built-in <code>declare</code> function with the <code>-x</code> option also sets an environment variable and marks it for export. EXAMPLE</p> <pre>export VARIABLE_NAME=value declare -x VARIABLE_NAME=value export PATH=/bin:/usr/bin:.</pre>
Extracting values from variables	<p>To extract the value from variables, a dollar sign is used. EXAMPLE</p> <pre>echo \$variable_name echo \$name echo \$PATH</pre>
Reading user input	<p>The user will be asked to enter input. The <code>read</code> command is used to accept a line of input. Multiple arguments to <code>read</code> will cause a line to be broken into words, and each word will be assigned to the named variable. EXAMPLE</p> <pre>echo "What is your name?" read name read name1 name2 ...</pre>
Arguments	<p>Arguments can be passed to a script from the command line. Positional parameters are used to receive their values from within the script. EXAMPLE</p> <p>At the command line:</p> <pre>\$ scriptname arg1 arg2 arg3 ...</pre> <p>In a script:</p> <pre>echo \$1 \$2 \$3 Positional parameters echo \$* All the positional paramters echo \$# The number of positional parameters</pre>
Arrays	<p>The Bourne shell utilizes positional parameters to create a word list. In addition to positional parameters, the Bash shell supports an array syntax whereby the elements are accessed with a subscript, starting at 0. Bash shell arrays are created with the <code>declare -a</code> command. EXAMPLE</p> <pre>set apples pears peaches (positional parameters)</pre>

	<pre>echo \$1 \$2 \$3 declare -a array_name=(word1 word2 word3 ...) declare -a fruit=(apples pears plums) echo \${fruit[0]}</pre>												
Command substitution	<p>Like the C/TC shells and the Bourne shell, the output of a UNIX/Linux command can be assigned to a variable, or used as the output of a command in a string, by enclosing the command in backquotes. The Bash shell also provides a new syntax. Instead of placing the command between backquotes, it is enclosed in a set of parentheses, preceded by a dollar sign. EXAMPLE</p> <pre>variable_name=`command` variable_name=\$(command) echo \$variable_name echo "Today is `date`" echo "Today is \$(date)"</pre>												
Arithmetic	<p>The Bash shells support integer arithmetic. The declare -i command will declare an integer type variable. The Korn shell's typeset command can also be use for backward compatibility. Integer arithmetic can be performed on variables declared this way. Otherwise the (()) (let command) syntax is used for arithmetic operations. EXAMPLE</p> <pre>declare -i variable_name used for bash typeset -i variable_name can be used to be compatible with ksh ((n=5 + 5)) echo \$n</pre>												
Operators	<p>The Bash shell uses the built-in test command operators to test numbers and strings, similar to C language operators. EXAMPLE</p> <table><tr><th>Equality:</th><th>Logical:</th></tr><tr><td>== <i>equal to</i></td><td>&& <i>and</i></td></tr><tr><td>!= <i>not equal to</i></td><td> <i>or</i></td></tr><tr><td></td><td>! <i>not</i></td></tr></table> <p>Relational:</p> <table><tr><td>> <i>greater than</i></td></tr><tr><td>>= <i>greater than, equal to</i></td></tr><tr><td>< <i>less than</i></td></tr><tr><td><= <i>less than, equal to</i></td></tr></table>	Equality:	Logical:	== <i>equal to</i>	&& <i>and</i>	!= <i>not equal to</i>	<i>or</i>		! <i>not</i>	> <i>greater than</i>	>= <i>greater than, equal to</i>	< <i>less than</i>	<= <i>less than, equal to</i>
Equality:	Logical:												
== <i>equal to</i>	&& <i>and</i>												
!= <i>not equal to</i>	<i>or</i>												
	! <i>not</i>												
> <i>greater than</i>													
>= <i>greater than, equal to</i>													
< <i>less than</i>													
<= <i>less than, equal to</i>													
Conditional statements	<p>The if construct is followed by an expression enclosed in parentheses. The operators are similar to C operators. The then keyword is placed after the closing paren. An if must end with an endif. The new [[]] test command is now used to allow pattern matching in conditional expressions. The old [] test command is still available for backward compatibility with the Bourne shell. The case command is an alternative to if/else. EXAMPLE</p> <table><tr><th>The if construct is:</th><th>The if/else/else if construct is:</th></tr><tr><td><pre>if command then block of statements fi if [[expression]] then</pre></td><td><pre>if command then block of statements elif command then block of statements else if command</pre></td></tr></table>	The if construct is:	The if/else/else if construct is:	<pre>if command then block of statements fi if [[expression]] then</pre>	<pre>if command then block of statements elif command then block of statements else if command</pre>								
The if construct is:	The if/else/else if construct is:												
<pre>if command then block of statements fi if [[expression]] then</pre>	<pre>if command then block of statements elif command then block of statements else if command</pre>												

	<pre> block of statements fi if ((numeric expression)) then block of statements else block of statements fi The if/else construct is: if command then block of statements else block of statements fi if [[expression]] then block of statements else block of statements fi if ((numeric expression)) then block of statements else block of statements fi The case construct is: case variable_name in pattern1) statements ;; pattern2) statements ;; pattern3) ;; esac case "\$color" in blue) echo \$color is blue ;; green) echo \$color is green ;; red orange) echo \$color is red or orange ;; *) echo "Not a match" ;; esac </pre>	<pre> then block of statements else block of statements fi ----- if [[expression]] then block of statements elif [[expression]] then block of statements else if [[expression]] then block of statements else block of statements fi ----- if ((numeric expression)) then block of statements elif ((numeric expression)) then block of statements else if ((numeric expression)) then block of statements else block of statements fi </pre>
Loops	<p>There are four types of loops: while, until, for, and select.</p> <p>The while loop is followed by an expression enclosed in square brackets, a do keyword, a block of statements, and terminated with the done keyword. As long as the expression is true, the body of statements between do and done will be executed. The compound test operator [[]] is new with Bash, and the old-style test operator [] can still be used to evaluate conditional expressions for backward</p>	

	<p>compatibility with the Bourne shell.</p> <p>The <code>until</code> loop is just like the <code>while</code> loop, except the body of the loop will be executed as long as the expression is false.</p> <p>The <code>for</code> loop is used to iterate through a list of words, processing a word and then shifting it off, to process the next word. When all words have been shifted from the list, it ends. The <code>for</code> loop is followed by a variable name, the <code>in</code> keyword, a list of words, then a block of statements, and terminates with the <code>done</code> keyword.</p> <p>The <code>select</code> loop is used to provide a prompt and a menu of numbered items from which the user inputs a selection. The input will be stored in the special built-in <code>REPLY</code> variable. The <code>select</code> loop is normally used with the <code>case</code> command.</p>
	<p>The loop control commands are <code>break</code> and <code>continue</code>. The <code>break</code> command allows control to exit the loop before reaching the end of it, and the <code>continue</code> command allows control to return to the looping expression before reaching the end.</p>
	<p>EXAMPLE</p> <pre> while command until ➡ command do do block of statements ➡ block of statements done done ----- ➡ ----- until while [[string expression]] ➡ [[string expression]] do do block block of statements block ➡ of statements done done done ----- ➡ ----- until while ((numeric expression)) ➡ ((numeric expression)) do do block block of statements block ➡ block of statements done done done ----- for variable in word_list ➡ select variable in word_list do do block block of statements block ➡ of statements done done done ----- ➡ ----- for color in red green b ➡ PS3="Select an item from the menu" do do ➡ item in blue red green echo \$color echo ➡ \$item </pre>

	<div>done</div> <div>done</div> <div>Shows menu:</div> <div>1. blue</div> <div>2. red</div> <div>green</div>
Functions	<p>Functions allow you to define a section of shell code and give it a name. There are two formats, one from the Bourne shell, and the Bash version that uses the <code>function</code> keyword. EXAMPLE</p> <pre> function_name() { block of code } function function_name { block of code } ----- function lister { echo Your present working directory is `pwd` echo Your files are: ls } </pre>

The bash Shell example	
	<pre> 1 #!/bin/bash # GNU bash versions 2.x 2 # The Party Program--Invitations to friends from the "guest" file 3 guestfile=~/.shell/guests 4 if [[! -e "\$guestfile"]] then 5 printf "\${guestfile##*/} non-existent" exit 1 fi 6 export PLACE="Sarotini's" 7 ((Time=\$(date +%H) + 1)) 8 declare -a foods=(cheese crackers shrimp drinks `hot dogs` sandwiches) 9 declare -i n=0 10 for person in \$(cat \$guestfile) do 11 if [[\$person == root]] then continue else # Start of here document 12 mail -v -s "Party" \$person <<- FINIS Hi \$person! Please join me at \$PLACE for a party! Meet me at \$Time o'clock. I'll bring the ice cream. Would you please bring \${foods[\$n]} and anything else you would like to eat? Let me know if you can make it. Hope to see you soon. Your pal, ellie@\$(hostname) FINIS 13 n=n+1 14 if ((\${#foods[*]} == \$n)) then 15 declare -a foods=(cheese crackers shrimp drinks `hot dogs` sandwiches) 16 n=0 fi fi 17 done printf "Bye..." </pre>
1.	This line lets the kernel know that you are running a Bash shell script.
2.	This is a comment. It is ignored by the shell, but important for anyone trying to

- understand what the script is doing.
3. The variable `guestfile` is set to the full pathname of a file called `guests`.
 4. This line reads: If the file `guests` does not exist, then print to the screen "`guests nonexistent`" and exit from the script.
 5. The built-in `printf` function displays only the filename (pattern matching) and the string "`non-existent`".
 6. An environment (global) variable is assigned and exported.
 7. A numeric expression uses the output of the UNIX/Linux `date` command to get the current hour. The hour is assigned to the variable, `Time`.
 8. A Bash array, `foods`, is defined (`declare -a`) with a list of elements.
 9. An integer, `n`, is defined with an initial value of zero.
 10. For each person on the guest list, except the user `root`, a mail message will be created inviting the person to a party at a given place and time, and assigning a food from the list to bring.
 11. If the value in `$person` is `root`, control goes back to the top of the `for` loop and starts at the next person on the list.
 12. The mail message is sent. The message body is contained in a `here` document.
 13. The integer, `n`, is incremented by 1.
 14. If the number of foods is equal to the value of the last number in the array index, the list is empty.
 15. The array called `foods` is reassigned values. After a message has been sent, the food list is shifted so that the next person will get the next food on the list. If there are more people than foods, the food list will be reset, ensuring that each person is assigned a food.
 16. The variable `n`, which will serve as the array index, is reset back to zero.
 17. This marks the end of the looping statements.