

Architecture and Quantum Algorithms in Airborne Communications Systems;

Implementation of Photodetection, Quantum Processors and Data Structures in Air Navigation



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Introduction to air navigation systems

This paper provides a comprehensive investigation into the integration of quantum and optical technologies in air navigation systems. Emerging innovations in quantum microcontroller architecture and their impact on airborne communication devices are explored. The research addresses the application of quantum sensors and advanced algorithms in photodetection, and how these technologies can transform air navigation systems.

Advances in Quantum Processor architecture will be examined (**QPU**) and the data structures necessary to handle the complexity and performance of communication systems. Additionally, the implications of wavelength in quantum systems and how these advanced technologies can improve precision and efficiency in aerial navigation will be analyzed.

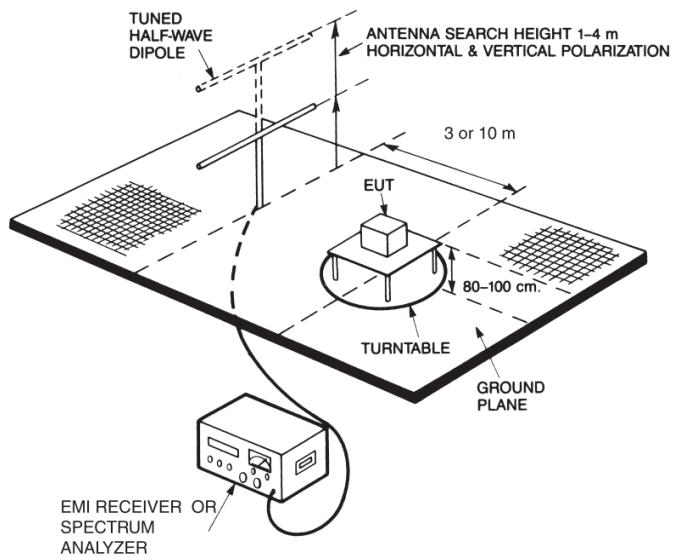
The implementation of these technologies not only promises to optimize communication and safety in aerospace environments, but also poses new challenges and opportunities for innovation in the design and operation of aerial systems. This paper details both the potential advantages and obstacles that must be overcome for successful integration of quantum and optical technologies into modern aviation.

Algorithms are often developed long before the machines they are supposed to develop. Classical algorithms predate classical computers by thousands of years, and similarly, several quantum

algorithms existed before large-scale quantum computers existed. These algorithms manipulate qubits to solve problems. and, in general, they solve these tasks more efficiently than classical computers.

Qubits; $|\psi\rangle = c_0|0\rangle + c_1|1\rangle$,

Antenna, antenna parameters (w,x,y,z), dipole, polarization and electromagnetic waves between the axes (x,y) of the antenna;



Air navigation systems

Communication processing equipment: transmitters (Tx), receivers (Rx) or transceivers. Communication is managed based on the parameters received.

Control and indication panels: Located in the cockpit of the aircraft, accessible at all times to the flight crew on board. It is allowed to define communication characteristics
Band type control, volume control, frequency, Tx, Rx, and tools to view results. On the other hand, the communication systems on the aircraft are also described, consisting of quickly replaceable type equipment (Line Replacement Unit or LRU), installed in racks. (*racks*) or customized holes on guides that fit them into connectors, where the transmission and control lines are mounted. Two types of LRU are considered, depending on location within the aircraft:



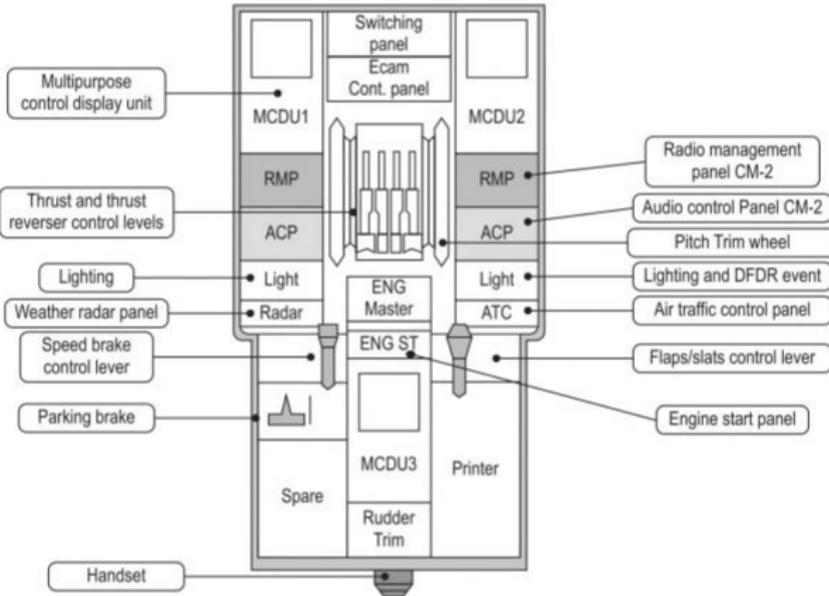
Figura 2.6. Detalle y funciones del control de audio Bendix/King KMA24.

Description of electronic equipment;

Remote Mounted: Only the control and indication panels are installed in the cockpit (CKP); The rest of the flight control system (management, power, amplification...) is installed in the electronic equipment compartment (CEE) or avionics compartment. This system is used for large equipment that requires a high degree of cooling: the CEE is a refrigerated compartment, it usually has forced cooling.

0• •0 0• •0 0•
•0 0•
•0
1•
•1 1• •1 1•
•1 1• •1

Panel Mounted: Increase in the scale or range of integration of electronic components that allows having a series of equipment with smaller volume and weight. In many cases, the equipment with its power supply is well integrated into the control panel in a “pill” or section of minimum height and width dimensions, although of significant depth. In this way, the panel mounted equipment is installed inside the aircraft forming LRU racks in the cockpit, without presenting space problems on the outside, although internally they have a high depth. This system is the most widespread, especially in light aviation.

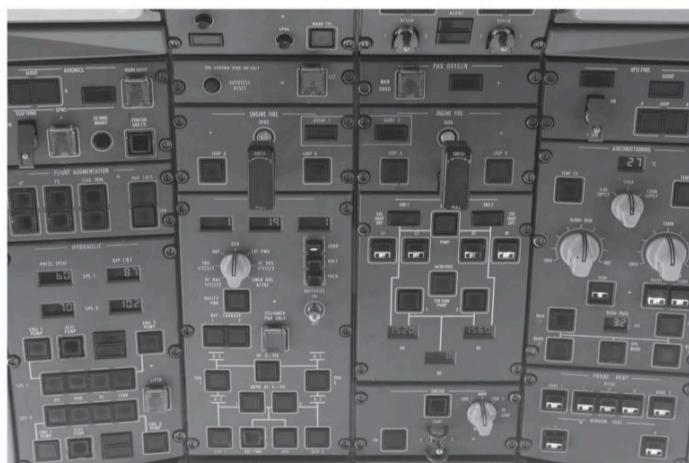


Regarding the topic of communication systems in commercial aviation, they usually have a location for the control and indication of the flight in a very specific way, which is specified in the documentation of the electronic equipment:

In it **command pedestal**, there are equipment from **CM1 (piloto)** and **CM2 (copilot)** on each respective side of the crew members. In some aircraft, the CM3 (flight mechanic) equipment is mounted in the rear part of the command pedestal.

Algorithms for CM1 communication systems equipment; In the quantum circuit algorithm it is $|\psi\rangle = r_0 e^{i\phi_0} |0\rangle + r_1 e^{i\phi_1} |1\rangle$. Where the variables that are specified for control states in the circuit are:

:r0,r1,φ0,φ1 and the real parameters are: , r0,r1, & φ = φ1 – φ0



In it ***Overhead Panel (OHP)*** are the electronic equipment of the CM30 and/or (observer). Other general equipment that we can find are the passenger cabin voice recorder (CVR) or the cabin and exterior call panel (CALLS).

Quantum algorithm for circuit bases and software;

$$|c|^2 = c \times c = (x + yi) \times (x - yi) = x^2 + y^2 = 1.$$

El ATA23 on communications, complemented by the ***ATA44*** on passenger cabin systems, in a heavy commercial aircraft that would have a complete communications system, incorporates the following directives:

- Wireless communications system, based on transceivers that use radio transmission (R/T), that is, air-ground communication, via air, the following subsystems are also included:
- ***VHF (ATA23-12):*** It is an electronic subsystem for short-range continental communications, based on direct vision communication between Tx and Rx (sight to sight). The aircraft usually incorporates three VHF devices: VHF1 and VHF2 and they are specific to the CM1 and CM2 devices, respectively; VHF3 is assigned to a subsystem called ACARS (Aircraft Communication and Addressing Reporting System) for air-ground data communications (reports) at the discretion of the airline.

- Logic gates to be implemented in FPGA;

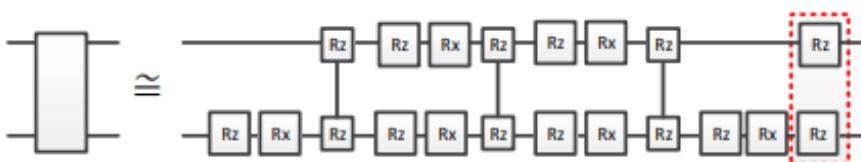
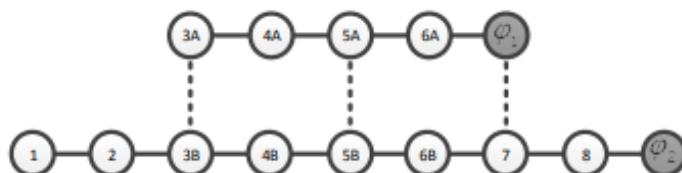


Fig. 3. The general decomposition of a two-qubit quantum gate.



Cabin data intercom systems in light aviation;

Cabin Intercom Data System, CIDS (Audio/Data) (**ATA44-10**): Control, supervision and processing of audio and various cabin/cockpit systems such as intercom, PA, PES/IFE and cabin data (location of exit doors, smoke, toilets, lights, emergency systems). It is an evolution of AIS implemented in heavy commercial aviation. The idea is to reject or design these electronic components or systems but with a basis of quantum electronics, that is, FPGA or quantum computer architectures in order to theoretically implement photodetection and magnetic field structures within the flight environment.

Audio integration system,AIS(Intercom) (**ATA23-50**):Control, monitoring and processing of all audio (R/T, I/C,CVR). In light aviation, audio distribution boxes are used as economical AIS; they could be reused and implement quantum circuits and thus review possible problems with magnetic fields or critical ionization fields in the atmosphere that could arise by studying electromagnetism.

Matrix notations for quantum architectures in Intercom and audio control in light aviation:

$$X = \begin{bmatrix} 1 & 0 & 1 & 1 & 0 \end{bmatrix}, Y = \begin{bmatrix} 0 & -i & i & 0 \end{bmatrix}, Z = \begin{bmatrix} 1 & 0 & 0 & -1 \end{bmatrix}.$$

Technical documentation to be developed by software and hardware teams;

On the basis of the technical documentation of RF radio systems, of light aviation, the fact of incorporating in electronic equipment or in the architectures of signal processors a quantum system or architecture whose function will be to capture a number of frequencies and Improving navigation equipment is one of the main ideas of establishing technical and precise documentation bases of how a possible quantum microcontroller structure must be designed within an air radio communications equipment. Quantum optics instruments such as sensors and **fotodetectores**At a structural and mathematical level, historically they are designed to detect photons, but these structures where relationships are established by magnetic fields, only the structure of the interferometer or beam splitter could be reused or used in radio systems, that is, transform our knowledge quantum optics technicians in another layer or level different from the one we are used to and implement designs and algorithms to the specific radio communications layer of electronic air communication systems, thus causing an important advance and with a

precise meaning of the detection and manipulation of signals and frequencies based on quantum optics structures and quantum sensors within the architecture of a **CPU** u quantum computer or quantum microcontroller taking advantage of technical knowledge of microchip design and **FPGA**.

These are some steps to generate algorithms that work as a model of the quantum FPGA;

(i) $X^2 = Y^2 = Z^2 = I$, (ii) $H = \sqrt{1/2}(X + Z)$, (iii) $X = HZH$, (iv) $Z = HXH$, (v) $-1Y = HYH$, (vi) $S = T^2$, (vii) $-1Y = XYX$.

Microarquitectura; the QLA microarchitecture, which is designed for efficiency
From Quantum Error Correction and Error-Free Long-Range Quantum State Communication.

2) Although teleportation has been proposed as a means of communication, we show the limitations of a simplistic approach that uses teleportation. we then show how QLA microarchitecture can be effectively used to overcome these limitations.

3) To model QLA, we use ARQ: a simulator for scalable quantum architectures that maps quantum applications to fault-tolerant designs for simulation. The input of ARQ is based on the circuit model of quantum computing, which is the most common representation of quantum applications, and allows for tight integration of algorithms and architecture.

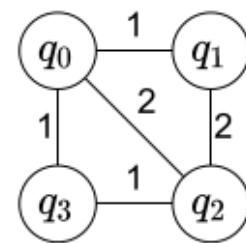
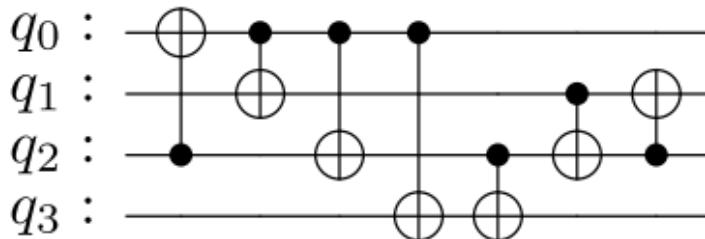
4) To establish guidelines and manual tests, the most logical thing here is to architect or structure the root of the problems with the QLA architecture and in general other FPGAs and microprocessors, the architecture of the quantum circuit algorithms has the bases that are needed or that are really necessary to understand how to perform functional tests for static components and establish error margins according to the algorithm structures:

$$\begin{array}{ccccccccc}
 & \mathbf{000} & \mathbf{001} & \mathbf{010} & \mathbf{011} & \mathbf{100} & \mathbf{101} & \mathbf{110} & \mathbf{111} \\
 \mathbf{000} & \left[\begin{array}{cccccccc} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{array} \right] & \left[\begin{array}{c} 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \end{array} \right] & = & \left[\begin{array}{c} 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \end{array} \right] \\
 \mathbf{001} & \left[\begin{array}{cccccccc} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \end{array} \right] & & & \\
 \mathbf{010} & \left[\begin{array}{cccccccc} 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \end{array} \right] & & & \\
 \mathbf{011} & \left[\begin{array}{cccccccc} 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \end{array} \right] & & & \\
 \mathbf{100} & \left[\begin{array}{cccccccc} 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{array} \right] & & & \\
 \mathbf{101} & \left[\begin{array}{cccccccc} 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{array} \right] & & & \\
 \mathbf{110} & \left[\begin{array}{cccccccc} 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \end{array} \right] & & & \\
 \mathbf{111} & \left[\begin{array}{cccccccc} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{array} \right] & & &
 \end{array}$$

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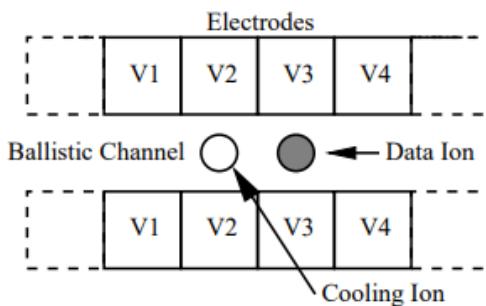
function GLOBAL_REORDER(C, k)
    Build an Igraph interaction graph based on C (circuit)
    Initialize an empty grid G(position) with dimensions H * W
    Initialize an empty queue Qu
    Insert k into Qu
    as long as Qu(empty queue) is not empty do:
        Extract a qubit v from Qu(cola)
        if v is not placed then
            Find a free position pv = argmin in G(position)
            Place v in G(position) in pv
            for all ordered qubits w adjacent to v in Igraph do
                Insert w into Qu if w is not placed
            end for
        end if
    end yes

```



In the positions (V1,V2,V3,V4) and in the magnetic resonance cavities, values and frequencies of ions also appear at the level of V positions per cavity in an FPGA circuit

To be implemented with VHF. The optical-acoustic effect and the filters and materials to consider optical-acoustic effects consider the analysis and implementation of materials and ions, photons where a series of frequencies are used per light wave (photon) and converted into radio signals in a signal filtering or control. There are models of biomedical lasers in which it is possible to take advantage of the optical-acoustic effect and implement it in classical circuits that have diagrams with blocks that imitate components of a quantum circuit;



Design of logic gates in FPGA;

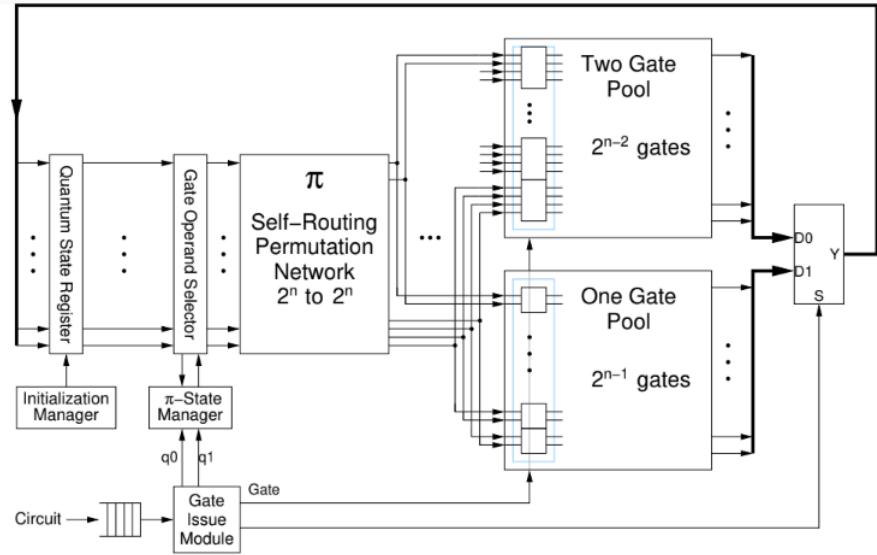


Figure 1. Top level quantum simulation unit (QSU)

Random circuits provide greater verification of the correct operation of the QSU architecture because biases in circuit creation are eliminated. Additionally, random quantum circuits have benefits in their own right when it comes to solving certain classes of problems. An example of a 7-qubit random circuit is shown in the figure.

He **circuit** is generated by first applying the **Hadamard** with a door at each entrance, completely intertwining all the entrances. Next, for three iterations, the CNOT gates are applied as shown below. using, for each qubit, gates randomly selected from the list

```
{X, Y, Z, S, S-1
, T, T -1
,
√
X, √
And, √
WITH}.
```

TABLE 1-1. FCC Class A Radiated Emission Limits Measured at 10 m.

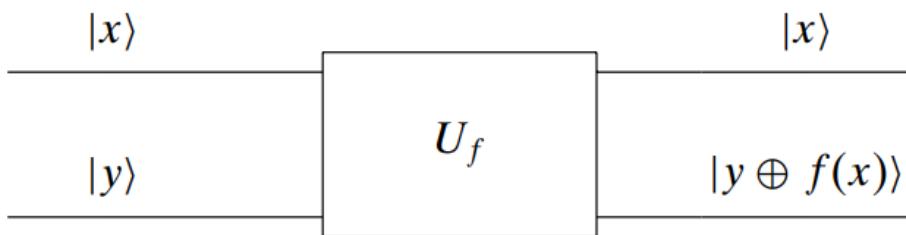
Frequency (MHz)	Field Strength ($\mu\text{V/m}$)	Field Strength (dB $\mu\text{V/m}$)
30–88	90	39.0
88–216	150	43.5
216–960	210	46.5
>960	300	49.5

TABLE 1-2. FCC Class B Radiated Emission Limits Measured at 3 m.

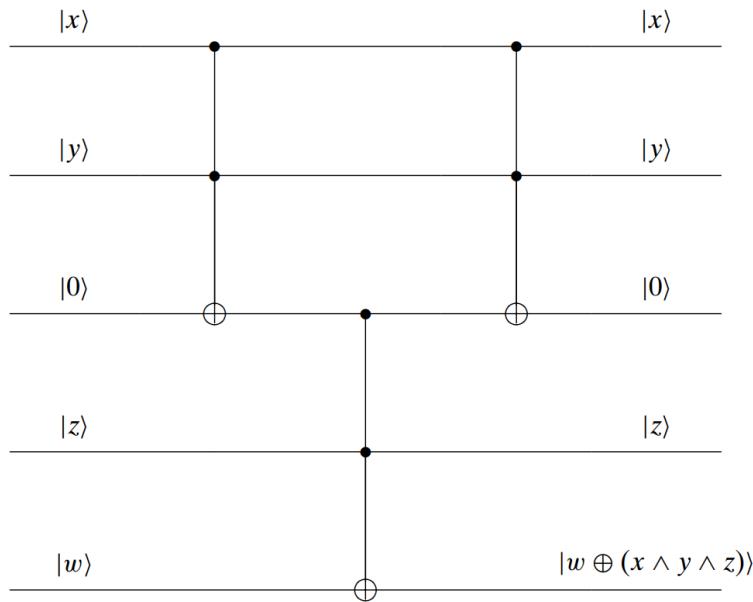
Frequency (MHz)	Field Strength ($\mu\text{V/m}$)	Field Strength (dB $\mu\text{V/m}$)
30–88	100	40.0
88–216	150	43.5
216–960	200	46.0
>960	500	54.0

Architecture and algorithms for quantum FPGA in air navigation systems

In these examples, drawings of the architectures of quantum algorithms and valuable descriptions appear to implement them in air navigation systems within the context of classical circuits, since it has been considered that making a series of progressive and structural innovations within classical FPGAs and algorithm structures have a richness in functional design.



The upper input, $|x\rangle$, will be the value of the qubit to be evaluated and the lower input, $|y\rangle$, controls the output. The top output will be the same as the input. qubit $|x\rangle$ and the bottom output will be the qubit $|y \oplus f(x)\rangle$, where \oplus is XOR, the exclusive-or operation (binary addition modulo 2.) Let's write from the left to straighten the top qubit first and then the bottom . Then we say that this function takes the state $|x\rangle$, and the state $|x, y \oplus f(x)\rangle$. If $y = 0$, this simplifies $|x, 0\rangle$ to $|x, 0 \oplus f(x)\rangle = |x, f(x)\rangle$.



Quantum gates in circuits;

This is similar to the controlled NOT gate, but with two control bits. He
The lower bit is flipped only when the upper two bits are in the $|1\rangle$ state. We can write this
operation as taking the state $|x, y, z\rangle$ to $|x, y, z \oplus (x \wedge y)\rangle$.

The matrix that corresponds to this quantum gate is the following one where the classical states
000-001-010 _ are represented

$$\begin{array}{cccccccc}
 & \mathbf{000} & \mathbf{001} & \mathbf{010} & \mathbf{011} & \mathbf{100} & \mathbf{101} & \mathbf{110} & \mathbf{111} \\
 \mathbf{000} & \left[\begin{array}{cccccccc} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{array} \right] \\
 \mathbf{001} & & & & & & & & \\
 \mathbf{010} & & & & & & & & \\
 \mathbf{011} & & & & & & & & \\
 \mathbf{100} & & & & & & & & \\
 \mathbf{101} & & & & & & & & \\
 \mathbf{110} & & & & & & & & \\
 \mathbf{111} & & & & & & & &
 \end{array}$$

The tensor product algorithm for the states $|0, 0\rangle$ can be written as

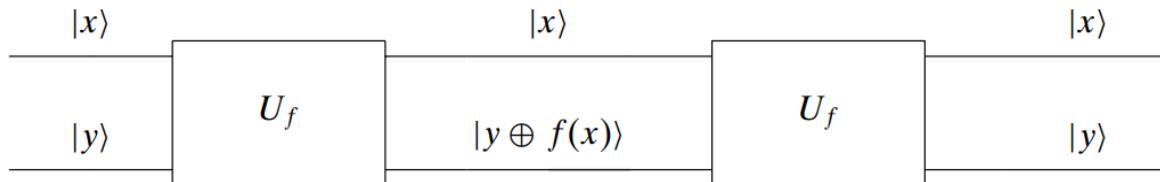
$$\begin{array}{l} |001 \\ 010 \\ 100 \\ 110 \end{array} \quad \begin{array}{|l} \hline \end{array}$$

and the whole circuit could be described as a tensor products algorithm
 $U_{gh}(H \otimes I)$

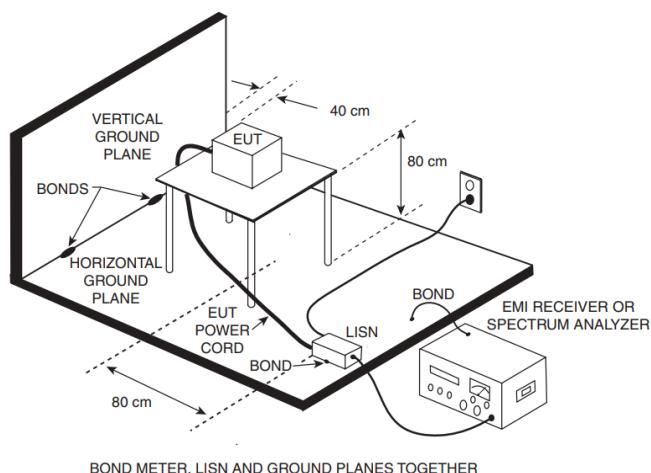
$$|001010100110\end{array}|.$$

We will closely examine the system states at each click moment. The system starts at $|\phi_0\rangle = |0\rangle \otimes |0\rangle = |0, 0\rangle$.

Synthesis of the Quantum Circuit Algorithm



Electromagnetic spectrum analyzer;



Toffoli Gate Algorithm:

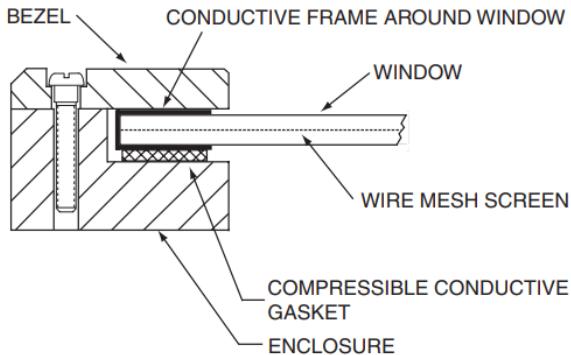
If the inputs $|x$ and $|y$ are both $|1$, then the shift operation will act on inputs with double states.

Operation: The phase shift operation $R(\theta)$ will act on the input $|z\rangle$. Otherwise, the $|z\rangle$ It will simply be an implementation of quantum states in the circuit.

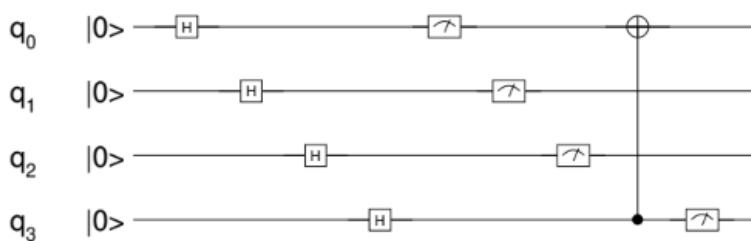
Implementation: The same as $|z\rangle$. When θ is not a rational multiple of π , $D(\theta)$ itself is a universal

Quantum gate in the circuit: Three-qubit quantum gate. In other words, $D(\theta)$ will be able to imitate all other states of a

Section of permutation networks in quantum-based circuits $n = 4$;



Quantum gates (technical material)



Self Routing Permutation Network (SRPN)

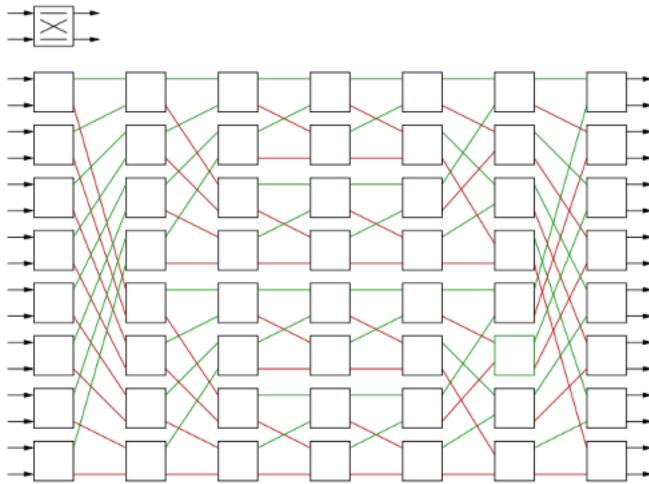


Figure 2. Self-routing permutation network for $n = 4$

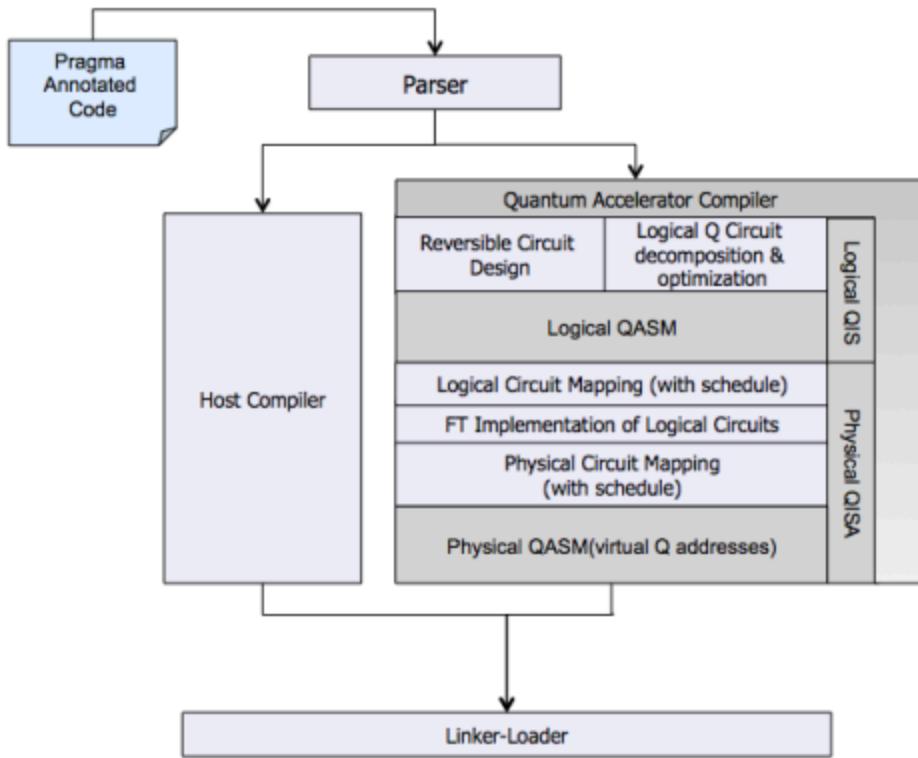
The permutation network must forward the operand to the appropriate gate functional unit. Because this requires a complete 2^n to 2^n permutation, an efficient permutation implementation is required. The fastest permutation network is a crossbar switch. While the crossbar switch can operate the permutation in one step, the number of changes required is (2^n) which is undesirable. A reduction in the number of switches is possible by using a switching network. Although it requires more time to perform the permutation, the number of switches is $O(2n)$.

$f : \{0, 1\} \rightarrow \{0, 1\}$, these are functions with a larger domain.

We consider the functions $f : \{0, 1\}^n \rightarrow \{0, 1\}$, which accept a string of n 0 and 1 and generates a zero or a one. The domain could be considered as any natural number of 0 to $2^n - 1$.

We will call a function $f : \{0, 1\}^n \rightarrow \{0, 1\}$ balanced if exactly half of the inputs go to 0 (and the other half go to 1). Call a function constant if all inputs go to 0 or all inputs go to 1.

The possible infrastructure of a quantum compiler for signal modulators to which IBM software in the cloud and Computer Vision systems based on laser technologies should be added;



External air communications systems work with simplex modulators, regardless of whether the communication channel is half-duplex or duplex. Radio transmission (R/T), that is, air-ground communication using the atmosphere as a transmission medium, involves the use of at least two synchronized functional segments:

Air segment: Redundant on-board equipment, based on transceivers that use LRU and which, in turn, use three types of communication lines:

Analog lines: Signals that carry modulated information in analog form from or to antennas and through 50 mm coaxial cables. Ω .

Control lines or buses: Digital signals in standard format (**ARINC429**) coming from the control and indication panels to the transceiver equipment, with which it is indicated how it should work: model (transmission or reception), frequency, volume level, AM, DBL, BLU...

Discrete lines: These are low impedance or high impedance signals, which tell each R/T subsystem the redundancy configuration it should work with. For example, the normal configuration is in which each CM works with its work line, for example CM1 works with the electronic equipment line 1 and CM2 with the equipment line 2;

Some R/T configuration systems may use other additional elements, such as the space segment (constellation) of satellites such as SATCOM.

In order to establish and create or build and design quantum structures together with classical air communications equipment, related types of characteristics or technical characteristics that fit with classical electronics can be designed.

The aim is not to replace the electronic equipment of the aircraft, the aim is to establish technical bases with hardware and software whose foundations are:

- Electromagnetic waves in resonance cavities
- Software databases
- Architecture of quantum computers or microcontrollers to imitate within the classic model of electronic signal filtering devices
- Interferometry or sensors and lasers within well-defined signal structures and frequencies

Technology of electronic devices in the aircraft;

With the existing technological and technical bases within the characteristics of the aircraft equipment, the aim is not to establish new devices, but rather to architect or assemble the existing radio frequency air communication equipment with emerging technologies such as architectures or structures. level of signals in the mathematical model

From quantum cryptography and data registers or classical microcontrollers that can experimentally provide superconductors and quantum physical models of superconductors and trapped ions.

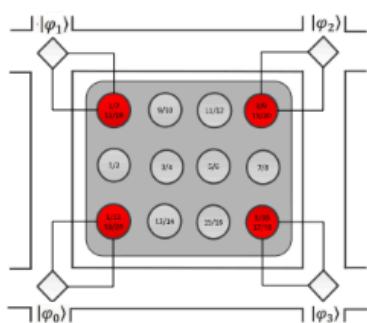


Fig. 7. The QLB-based realization of the diffusion operator D.

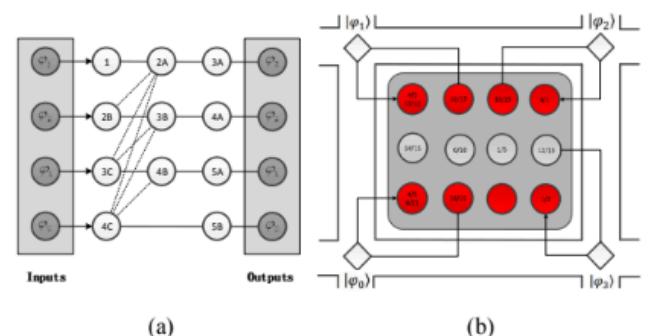


Fig. 9. (Color in electronic version) (a) The required cluster states of t

He **VHF system (COMM)** mandatory on the aircraft is composed of two VHF transceivers. A VHF transceiver consists of a single or double conversion heterodyne signal receiver (2 stages in series) and an AM transmitter.

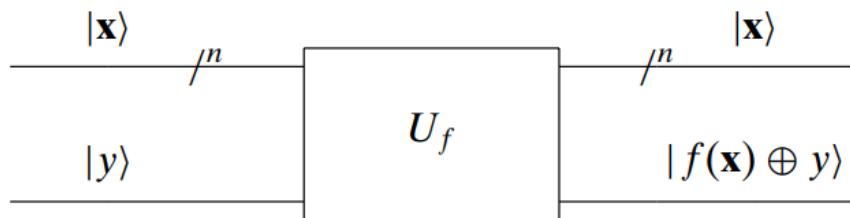
The **VHF band** It is between 118,000 MHz and 136,975 MHz, defined by 760 different channels, separated from each other by a 25 kHz step. In 2005, regulation 8.33 emerged in Europe, which recommends starting to use VHF transceivers with a step of 8.33 kHz, so that the number of channels in the band is multiplied by three (760 x 3) – it is not mandatory. replace 25 kHz step transceivers, but new aircraft must start using 8.33 kHz step transceivers.

The transceivers **VHF** They work in SCS (single channel simplex), that is, simplex modulator and a single channel, with a single frequency for signal transmission and reception. On the other hand, it is clearly explained that the type of communications **VHF** They are carried out through a direct sight-to-sight line of sight using air waves. There should not be any obstacles between the transmitter and the receiver, since the wave propagates well only through the air.

Algorithm for quantum circuit development;

$$H|0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle) = |0\rangle + |1\rangle$$

A structure of the superposition of two possible input states. In this section, we solve the problem by introducing a superposition of all 2^n possible input states. The function f will be given as a unitary matrix



Design of a quantum FPGA of which only some components are incorporated;

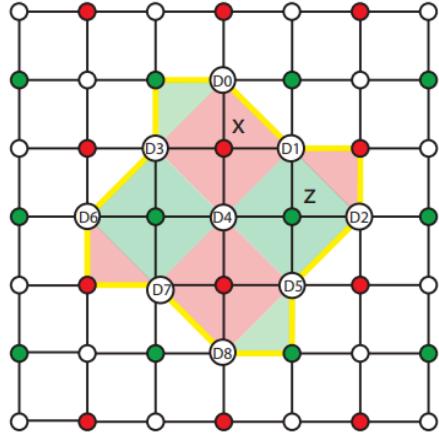
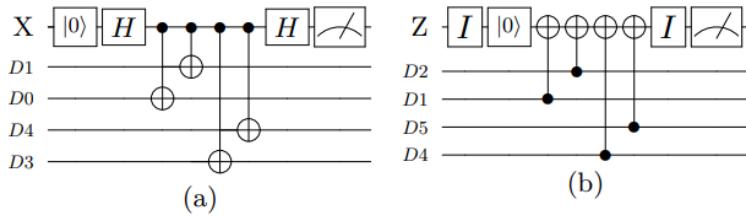


Figure 1: Implementation of the surface code 17, also called Ninja star.



The circuits of aerial systems operate many of these instruments by radio frequency and RF and VHF systems, what is interesting about radio signal transmissions is exploring the possibility of incorporating software or hardware architectures associated with the transmission of signals or input and output that quantum cryptography and photodetection structures offer us but without the sole objective of detecting photons, but rather to understand how to detect magnetic waves and special signals within the context of the architecture of the circuits of an aircraft. For example, this frequency display whose segments work with frequency excitation periods and modulators, a series of switching blocks at a quantum level or a computer that works with the signals but within a cryptography layer could be implemented in each segment. quantum.

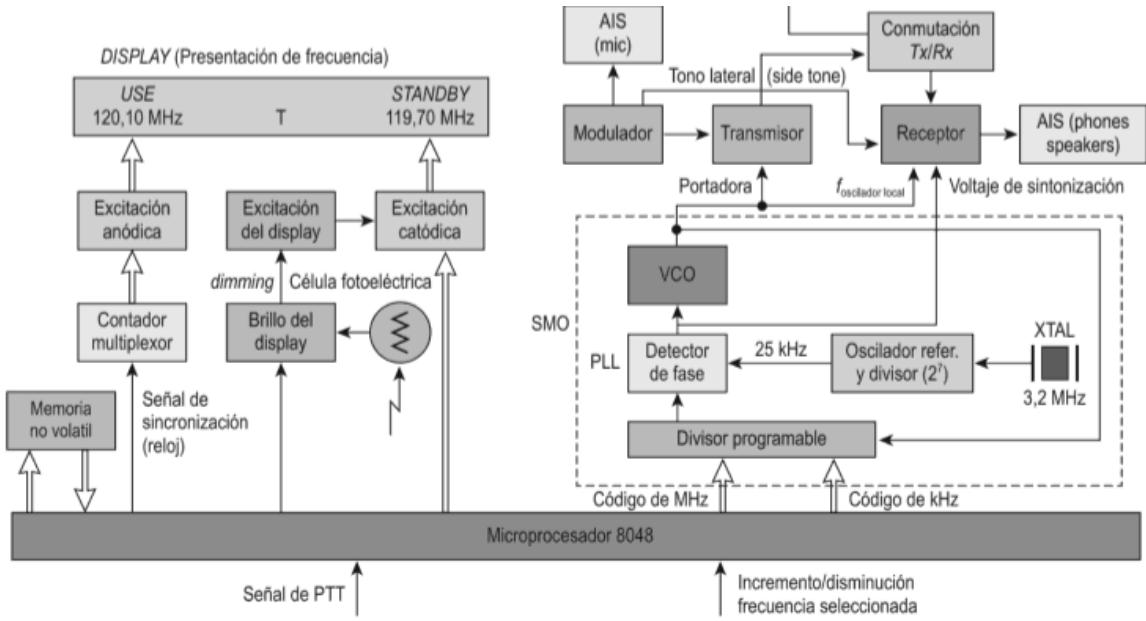


Figura 2.12. Diagrama de bloques del KY196: detalle del circuito de control y del circuito sintetizador (SMO), controlados por microprocesador.

KY196: Synthesizer, Stabilized Master Oscillator (WE ARE)

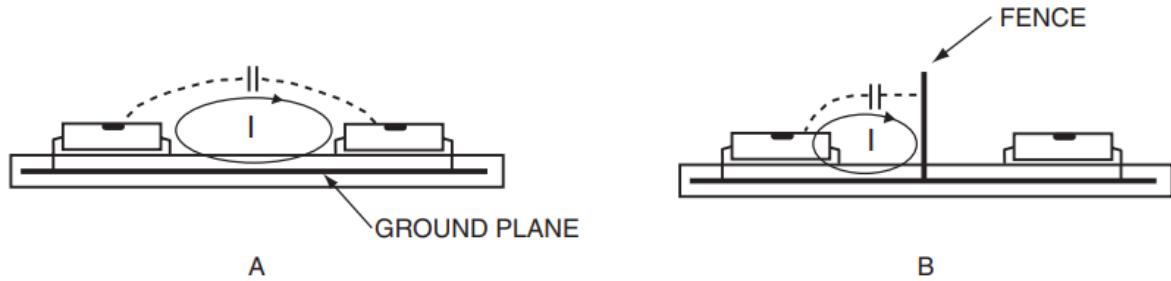
The SMO allows you to have a precision oscillator (stabilized frequency), which is capable of generating a wide range of frequencies without making the circuit more expensive. Using a single quartz crystal, the generator of the internal reference signal (3.2 MHz), the SMO has the capacity to obtain a multitude of signals of different frequencies, all of them very precise.

The SMO has several functions:

Generate the carrier signal for the **transmitter**, that is, the **760** different frequencies, from 118 MHz to 136.975 MHz, 25 at a time.

Generate the local oscillator signal for the receiver mixer, and generate the DC tuning voltage, proportional to the tuning frequency (modulated signal) in the receiver, and which needs the ARF mode of the receiver to amplify the tuning frequency .

Resonance cavities in circuits;



Qubits

Qubit model for air communication channels:

Quantum information, on the other hand, is represented by qubits that are entangled mixtures of '0's and '1's. The individual qubits are represented by a mathematical matrix with two elements that give the entanglement of contributions for each of the binary values. The “ket” notation is used to describe the states.

$$|0i = 10 |1i = 01$$

Within the framework of air communications and their electronic equipment, they could be linked or complemented with software and hardware based on quantum information and cryptographic models.

That could be added as communication channels in computers or equipment. The Notation used in this study.

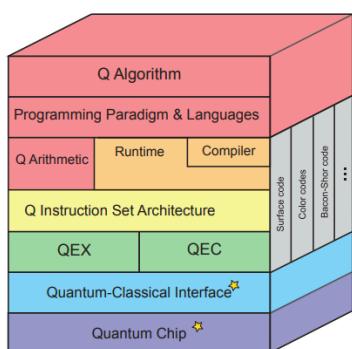
0. Symbol description

n Number of logical qubits in a quantum circuit

k Number of cores in multicore system

Capacity of c_j , number of qubits that a nucleus j can contain

T Total number of circuit segments



1. Let's consider the following example of qubit allocation in a circuit:

Example 1 (Qubit allocation and communication between cores). Given a six-qubit circuit with seven multi-qubit gates represented divided into circuit slices $t = \{1, 2, 3\}$ (details about the slice are given in III-D). The goal is to map the first to a two-core system, each core having a capacity of $c1 = c2 = 4$.

We can write the interactions of the circuit as follows:

t Qubits
1 (0, 1), (2, 4, 5), 3
2 (0, 4), (2, 5), (1, 3)
3 (0, 3, 5), (2, 4), 1

Reference oscillator and divider: 3.2 MHz precision oscillator, based on an integrated circuit that uses a quartz crystal to achieve its stability. Here the signal is 3.2 MHz and is passed through a 7-stage digital counter that divides the frequency by $2^{7/2}$.

In classic oscillators and frequency dividers that are based on models such as Arduino, some characteristics of circuits with qubits could be implemented without implementing superconductors, or the algorithms could be implemented in specific software such as qiskit in a cloud or cloud connected to frequency oscillators or similar characteristics.

He WE ARE is a precision oscillator composed of the following elements ()

Phase detector or PLL (Phase Lock Loop): Phase comparator that receives the 25KHz reference signal when the SMO output is the frequency needed in a given case of phase or frequency detection in aerial equipment. The signals could be linked with quantum cryptography algorithms and virtually mimic circuits with more advanced technologies;

Implementing quantum logic gates in a classical circuit with resistors is the main idea, developing circuits and modeling quantum gates in circuits that present magneto-resistances and magnetic fields in their magnetic resonance cavities within the possibility of incorporating the classical FPGA architecture with components of a quantum model;

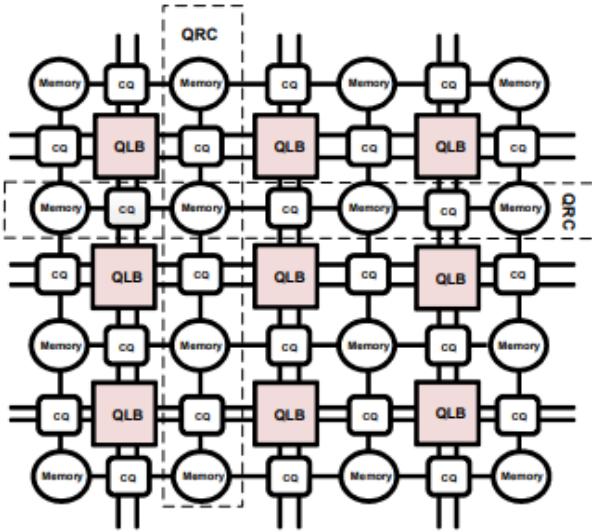
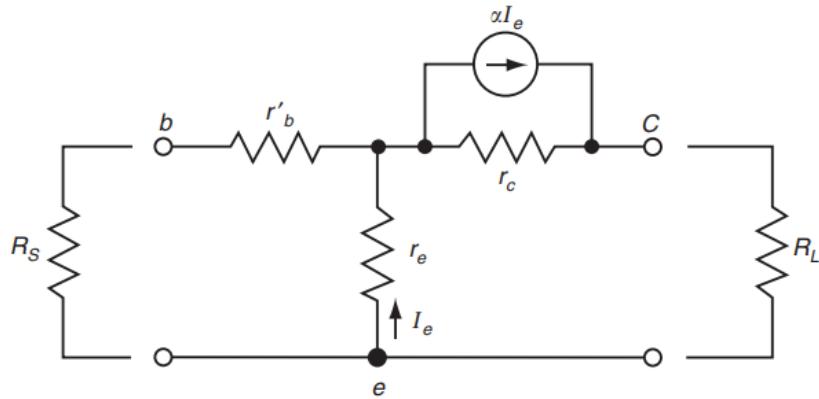


Fig. 1. Quantum FPGA architecture..



Description: "Qubits cannot be copied" given their nature, the mechanism between this type of signals in a circuit, similar to super luminous particles or particles that travel faster than a photon or ions in the atmosphere, shows us that computationally, the signals or The states of the qubits can be cut and pasted elsewhere in circuits (tele transmutation of double states), they are transmuted, they are teleported given their speed at the computational level or at the particle level or it seems to be a technical specification to understand their nature.

FPGA schematics: The interesting thing about qubit states is that they are mathematical algorithms whose structure models structures, circuits and that there are also models of electromagnetism and waves to be able to carry out research tasks and collect or filter superconducting materials.

Here is an example of a quantum circuit structure that could be implemented with classical sections and channels.

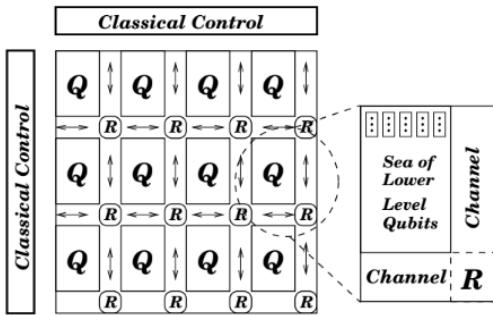
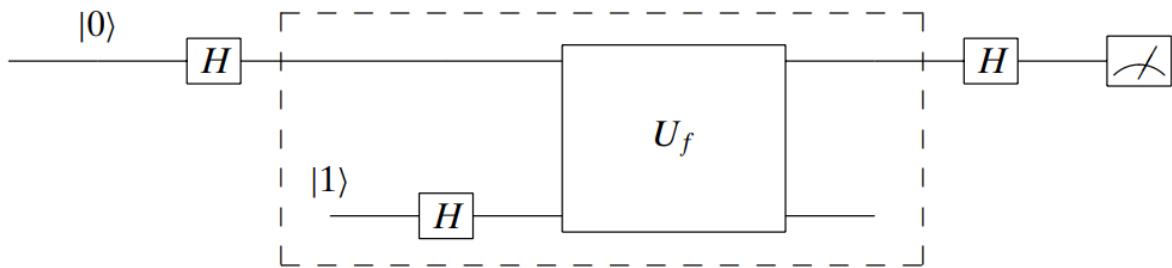


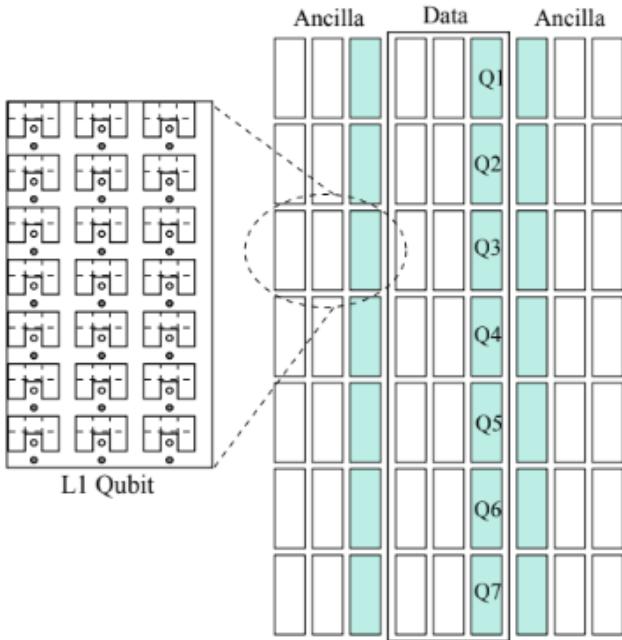
Figure 1. High-Level quantum computer structure, where a full-size computer consists of interconnected logical qubits connected with programmable communication network. The letters R denote an integrated switch islands for redirecting quantum data coming from nearby logical qubits or other repeater islands.

Qubit microcontroller references; Quantum computers are no longer a fantasy for the future. In particular, quantum ion capture technology can potentially lead to a quantum computer with a memory size of 50-100 qubits in the next 5 years.

Circuits with block qubits; The Logical Qubit: 7 groups of 3 level 1 blocks make a single (medium) level 2 logical qubit. The two identical ones and the clusters on the sides are auxiliary blocks used for error correction. The shaded boxes of the level 2 qubit are the level 1 encoded data blocks, which are compatible with their respective level 1 ancilla blocks.

Circuit based on quantum algorithms;





Quantum computing:

Quantum computing exploits the ability of a single quantum bit, a qubit, which can be implemented by the polarization states of a photon or the spin of a single atom, to exist in a superposition of the binary states “0” and “1.” (simply denoted as $\alpha|0\rangle + \beta|1\rangle$, where α and β are probably capacity amplitudes satisfying $|\alpha|^2 + |\beta|^2 = 1$).

$$2 + |b| \\ 2 = 1).$$

Bug fixes in architectures and algorithms;

[[7,1,3]] error correction circuit at L level coding. The top part is the circuit with data from a level L. block and two identical anchored blocks. The boxes represent logic gates or sequences of gates. A successful architecture must be carefully designed to minimize the overhead of recursive error correction and be able to accommodate some of the most efficient error correcting code.

VHF communications & quantum transport architectures (several examples)

The mandatory VHF (COMM) system on the aircraft consists of two VHF transceivers to filter radio signals. A VHF transceiver is a single or dual heterodyne signal receiver with two stages in series and is composed of an AM frequency transmitter.

The VHF band is between 118,000 MHz and 136,975 MHz, defined by 760 different band channels, separated from each other by a step of 25 MHz. In 2005, regulations were established in the European community that recommends using transceivers with a step between signal frequencies of 8.33 kHz, so that the number of channels of the frequency band and signals are multiplied (760*3):

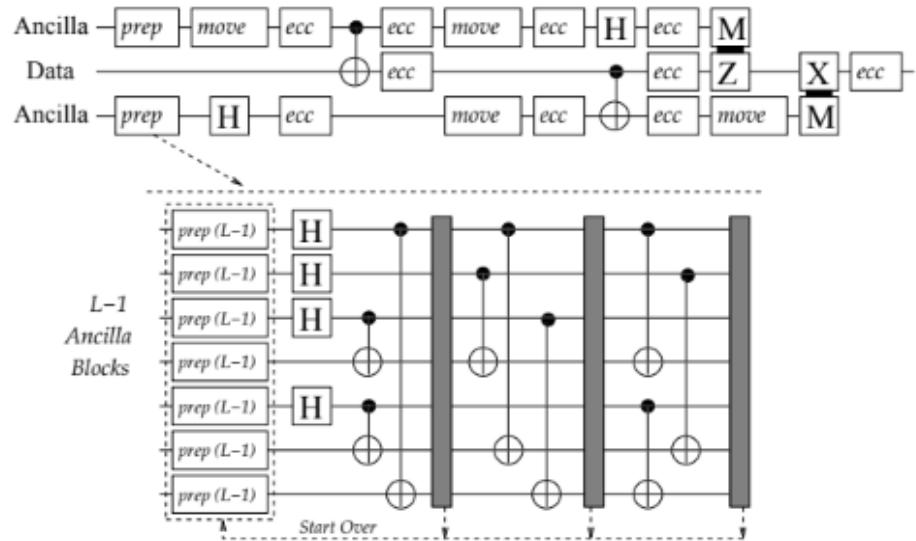
VHF transceivers work in SCS (single channel simplex), which is a frequency modulator with a single channel and has a single frequency for the transmission and reception of antenna-type signals. On the other hand, it is often explained that VHF communications are via direct line of sight and mounting is remote on commercial aircraft. In light aircraft, integrated equipment (panel mounted) is used where the transceiver has about 10 W and a single control with the cockpit, pilot cabin.

The communication range is expressed with the following equation;

$$\text{Range} = 1,23(\sqrt{h_{gx}} + \sqrt{h_{Tx}})$$

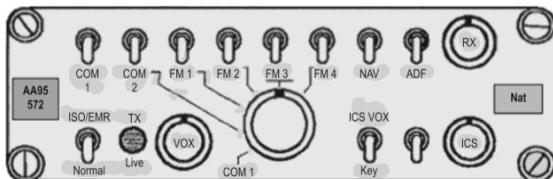
Where Range is the radius of the horizontal coverage in nautical miles or NM (Nautical Miles) and h is the height above the ground of the Rx and Tx components. When talking about the height of a ground station it is negligible compared to a corresponding level height of the ground level of the aircraft. For example, for two aircraft flying at 10,000 ft and 25,000 ft, the frequency coverage and VHF band would be 123 NM and 200 NM maximum radius.

For this type of VHF communications we can design circuits based on FPGA designs that incorporate some features of the block quantum architecture and little by little add superconducting materials and computer vision with lasers of the type that is used as surgical material to improve visibility. of the pilot. But mainly circuit designs that are like FPGA drafts with features of block quantum architecture structures;



The qubit must be physically transported from source to destination without needing to be cloned to minimize ensembles of entropic systems. One way to prevent this is by virtualizing the architecture or solving some errors in the circuit architecture with quantum state algorithms with Java, Qiskit or Python.

Operation Time	
Single Gate	1 μ s 0.0001 10-8
Double Gate	10 μ s 0.03 10-7
Measure	100 μ s 0.01 10-8
Movement	10ns/ μ m 0.005/ μ m 10-6/cell
Split	10 μ s
Cooling	1 μ s
Memory time	10-100 sec



Aircraft circuits, some examples of radio signals and cockpit;

There is an internal muting circuit that, when pressed, the microphone coupled via PTT, silences the selected audio in the aircraft's speakers, to avoid resonance due to reception-transmission feedback.

Radio signal frequencies and circuits;

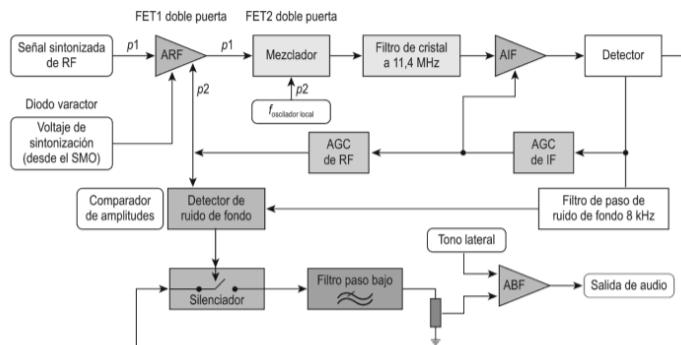
He **KMA24** allows the use of two direct audio inputs, typically used for the radio altimeter audible warning signal and the radio telephone (TEL) call signal, which will stop To phones and speakers, and those that are not affected by a muting circuit. On the other hand, the microphone selector switch used to attach a transmitter has the following options:

- To **R/T:TEL** (approved radiotelephone), HF, COM1/COM2 (for VHF).
- To **PA: INT** that allows internal communication of messages with the passenger cabin (cabin speakers)
- EXT:** allows signal communication with an external communications panel on which a **TMA** from land with phones, in addition to having an external speaker.

The MKR receiver operates on the 75 MHz frequency and provides audible and visual passing signals over ILS radio beacons:

- External radio beacon (**ABOUT**) : Blue light, 400 Hz audio
- Medium radio beacon (**MM**) : Amber light, 1300 Hz audio.
- Internal radio beacon (**IN THE**) : White light, 3000 Hz audio.

The average output voltage of a detector in light aviation is used to determine the voltage of various IF stages and this type of equipment also influences the RF AGC voltage.



The signal It then continues through a low-pass filter, an attenuator of frequencies higher than **2,5 kHz**, prior to the ABF. On the other hand, the audio signals of the electronic equipment of

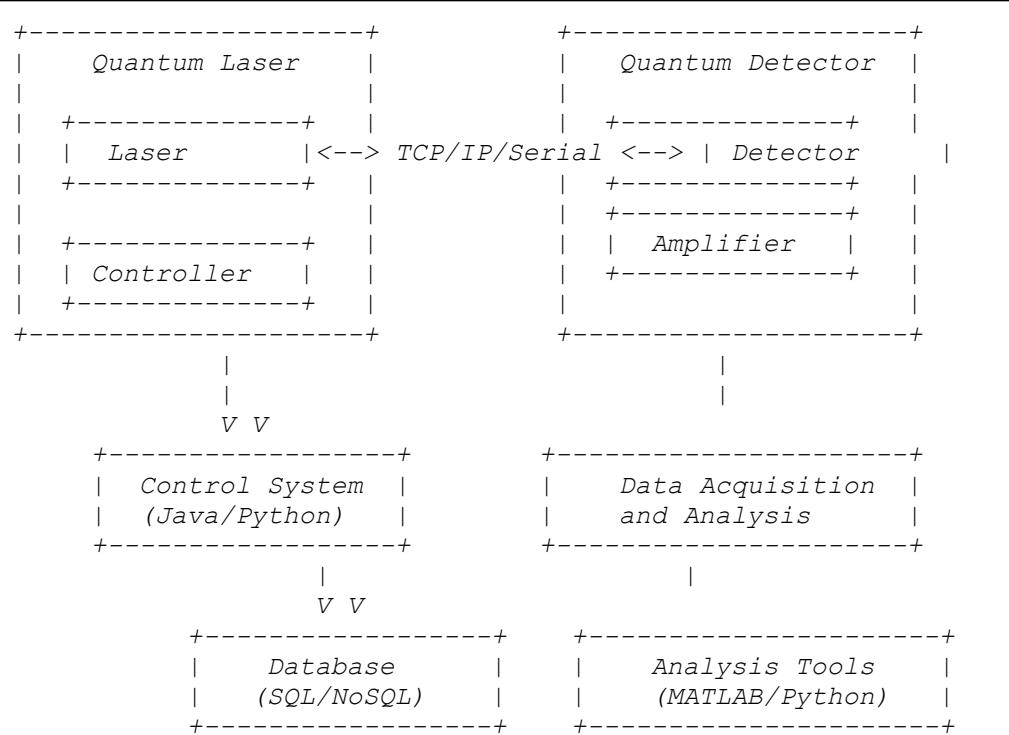
light and commercial aviation are described where, passing through the control of the volume of the equipment, a final audio preamplifier audio integrator circuit becomes important. The output of the circuit provides 100 mW over a 500Ω load.

Circuits-specifications;

Logical physical implementation

1. Measure all data qubits with the result $M_i | i=0, 1, \dots, 8$
 2. Perform 3 rounds of ESM for Z ancilla only.
 3. Fix errors in M_i
 4. Logical measurement result $ML = Q_8 | i=0 \text{ My Init}$
1. Reset all data qubits to state $|0i$ or $|1i$.
 2. Perform 3 rounds of ESM.
 3. Correct the errors that appear in steps 1 and 2.
 4. The final logical state is $|0Li$ or $|1Li$. T State inject, see [18].
- Gate: CNOT Perform a CNOT on each q_i data qubit of the target star, each controlled by the q_i of the control star.

KY196: He Transmitter send to the 16 W RF antenna in AM. From the SMO circuit or system, the RF or type of frequencies of a signal carrier is carried to a specific RF preamplifier. This input is manipulated with the Tx/Rx switching circuit by grounding the transmit signal, when the PTT signal is not activated. Otherwise, the RF or preamplified frequency signal passes through a power amplifier that is manipulated through the output of a signal modulator.



Technical regulations, technical guides for emissions and tests;

TABLE 1-4. Upper Frequency Limit for Radiated Emission Testing.

Maximum Frequency Generated or Used in the EUT (MHz)	Maximum Measurement Frequency (GHz)
<108	1
108–500	2
500–1000	5
>1000	5 th Harmonic or 40 GHz, whichever is less

TABLE 1-5. FCC/CISPR Class A Conducted Emission Limits.

Frequency (MHz)	Quasi-peak (dB μ V)	Average (dB μ V)
0.15–0.5	79	66
0.5–30	73	60

TABLE 1-6. FCC/CISPR Class B Conducted Emission Limits.

Frequency (MHz)	Quasi-peak (dB μ V)	Average (dB μ V)
0.15–0.5	66–56 ^a	56–46 ^a
0.5–5	56	46
5–30	60	50

Transmitter

Frequency stability: 0,0015%.

RF Power: 16W minimum. Between 25–40 W over a 52 Ω load at the end of a 5 foot long transmission line.

Modulation: AM 70 %

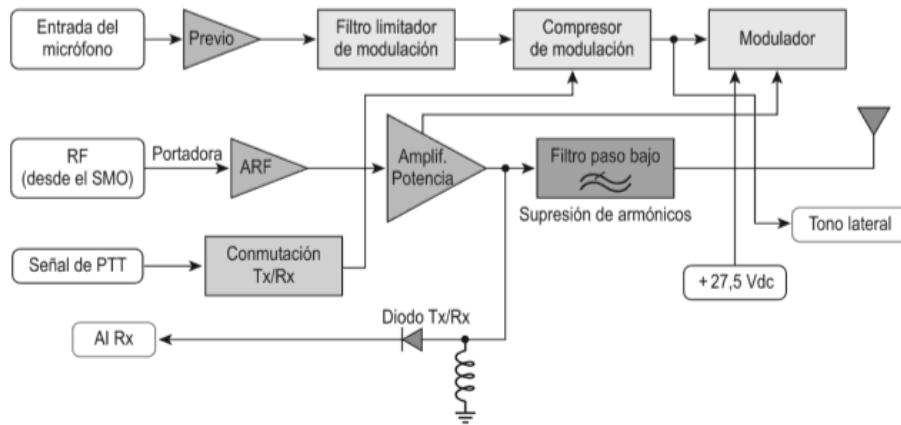
Microphone: Carbon or dynamic with preamplifier (100mV over 100 Ω).

Microphone circuit: 150 Ω input impedance with 20 Vdc carbon microphone power.

Charging cycle: 1min Xmit/4min Rec.

Antenna

Vertically polarized and omnidirectional. To adapt to 52 Ω with VSWR < 1.5.



We can also find in the light aviation ecosystem Oscillators controlled by a certain voltage VCO, where a frequency signal proportional to the input voltage is generated. The input voltage is the output signal of the PLL, so that, depending on its variability, the behavior of an output frequency will be shown that has to coincide with the output of the light aviation electronic equipment. **WE ARE:**

The characteristics of the output frequencies are:

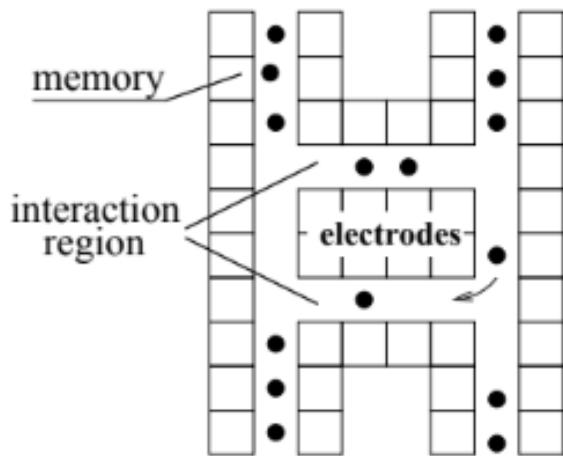
- Flat voltage, frequency with stability and that matches the required value.
- Positive ramp voltage where the output frequency is presented by increasing its value.
For example, in a SQL or software register, data on the voltage values could be collected or filtered as a help tool.
- With negative ramp voltage, the output frequency decreases.

1. Photodetectors in Interferometry and Lasers

Interferometer and Photodetectors;

An interferometer is a device that uses the interference of waves (usually light) to measure small distances, changes in refractive index, or deformations. Photodetectors are used to measure the intensity of the interfered waves.

Features and electronic components associated with the system ***quantum logic***, including measurement, is quite important and complements the optical theory by applying lasers on the target ions. Ions are measured by very small specific and synthetic magnetic resonance functions dependent on quantum states at the level of optics and even computing qubit signals in the following examples:



The algorithms in FPGA They can be implemented by mapping an algorithm to a state machine that is implemented directly on the FPGA. State machines can be organized hierarchically to manage high-level states related to phases of computation and low-level state machines that manage state and computation per clock cycle.

Algorithm:

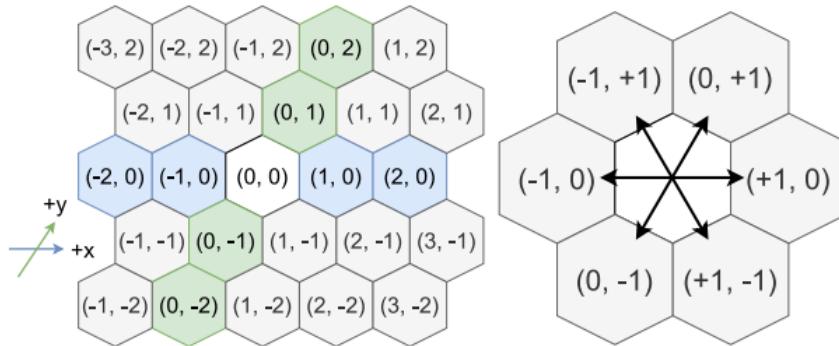
```

1: function SHORTESTPATHS(s, t)
2: Initialize an empty set S for shortest paths
3: if the distance d(s, t) equals to 1 then
4: Add a path P = [s, t] equals to S
    return S
  end if
  for all neighbors Sn of s s.t. d(Sn, t) < d(s,t) do
    for all paths P in SHORTESTPATHS(Sn, t) do
      Insert s at the begining of P
      Add P to S
    end for
  end for
  return S
end function

```

Implementation of Microprocessor with quantum characteristics;
KY 196: Microprocessor, control and display;

He 8048 **Microprocessor** 8-bit uses 4 kb of ROM memory, which contains the control program instructions. The P sends a 24-bit code to the synthesizer (SMO), it is used to determine the reference division ratio in the programmable divider. Solutions, algorithms and circuits could be implemented whose technical definition is based on the computational units indicated by the letter Q in which they are logical qubits encoded in an FPGA interface, the frequencies correspond to one transfer each of qubits that are multiple states or that multiply synthetically in the architecture of the **FPGA**. That is, we must implement an FPGA based on a classic model with innovations in the logic gates and propose an innovation in the architecture of the logic gates that imitates the qubit or quantum gate model. The microprocessor codes, in addition to being stored in a nanoprocessor section, this data is stored in a 1400-bit electrically altered memory (EAROM), the memory is accessed, the system has this type of access when it is reset. It also consists of a photoelectric cell with an indicator display that reacts to a type of gaseous discharge. Here there is an ambient light sensor on the display.



KY 196 Transceiver Specifications:

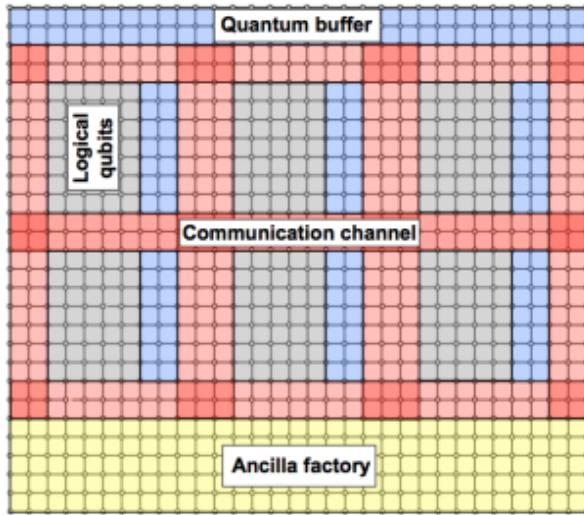
- Frequency band: 118.00 MHz to 136.975 MHz, with 25 kHz step.
- Power: 27.5 Vdc/1 A

Receptor

- Sensitivity: 2 nV produce no less than 6 dB (S + N/N) at 1 kHz at 30%.
- Selectivity of 6 db at +-8kHz at minimum and 40db at 60 db at maximum with +-17/22

Cross modulation: A simultaneous input of off-resonance signal modulated at 30% And an unmodulated desired signal produces an audio output no greater than -10db, with respect to a 30% modulated desired input signal. The architecture implementation with features to connect to the microcontroller includes several diagrams and the Hadamard gate that needs to be applied in qubits. transmon. A Hadamard gate can be defined as state rotations about the As

these rotations are well defined for transmon superconducting qubits, he Therefore, the microcode for the Hadamard gate of transmon qubits They consist of the sequence of these two rotations.



In the following sections, FPGA designs appear to be implemented in radio frequency channels or devices or microcontrollers in the field of FPGA synthesis of air communications based on quantum circuit architectures and detailed explanations of their internal functioning and architecture with diagrams. blocks. In principle, there are two ways to make them work, the first is to connect the quantum chip with classical chip architectures and quantum components to a classical chip using a cable and the second is to assemble a classical chip with quantum components that fit well with the components of the aircraft circuits in question RF etc...

The output of the Q Control Store is first stored in the Quantum Microcode Buffer (QMB) before being sent to the Flux and AWG queues for execution in the form of a tuple (keyword, time). The keyword identifies the specific AWG and the time is relative to the Components of SC.

Algorithm implementation:

Unlike cloning, there is no problem transporting arbitrary quantum states from one system to another. Such a transport operation would be a linear map

$$|x+y\rangle\sqrt{2} \otimes |x+y\rangle\sqrt{2} \quad != (|x\rangle\langle x| + |y\rangle\langle y|)\sqrt{2} .$$

$$T : V \otimes V \longrightarrow V \otimes V$$

Description; You describe some kind of arbitrary state $|x\rangle$ in the first system and, say, nothing in the second system, and transport $|x\rangle$ to the second system, leaving nothing in the first system, that is,

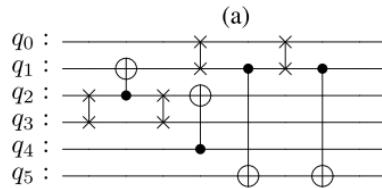
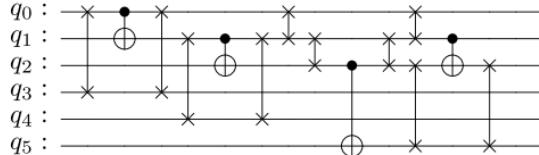
$$T(|x\rangle \otimes |0\rangle) = (|0\rangle \otimes |x\rangle).$$

Transport and superposition of states in a circuit with radio signals (VHF):

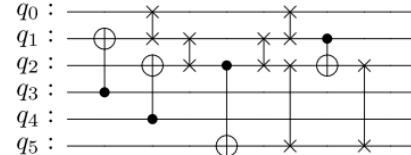
$$T|x\rangle \otimes |y\rangle \sqrt{2} \otimes |0\rangle = T$$

$$\begin{aligned} 1\sqrt{2}(|x\rangle \otimes |y\rangle) \otimes |0\rangle &= 1\sqrt{2}T((|x\rangle \otimes |y\rangle) \otimes |0\rangle) = 1\sqrt{2}T((|x\rangle \otimes |0\rangle) + (|y\rangle \otimes |0\rangle)) = 1\sqrt{2}(T(|x\rangle \otimes |0\rangle) + T(|y\rangle \otimes |0\rangle)) \\ &= 1\sqrt{2}((|0\rangle \otimes |x\rangle) + (|0\rangle \otimes |y\rangle)) = (|0\rangle \otimes (|x\rangle + |y\rangle))\sqrt{2} = |0\rangle \otimes (|x\rangle + |y\rangle)\sqrt{2}. \end{aligned}$$

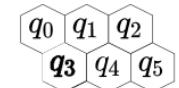
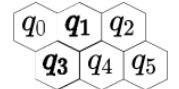
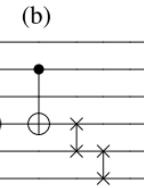
FPGA, transmission lines:



q_0	q_1	q_2
q_3	q_4	q_5



q_5	q_1	q_0
q_3	q_2	q_4



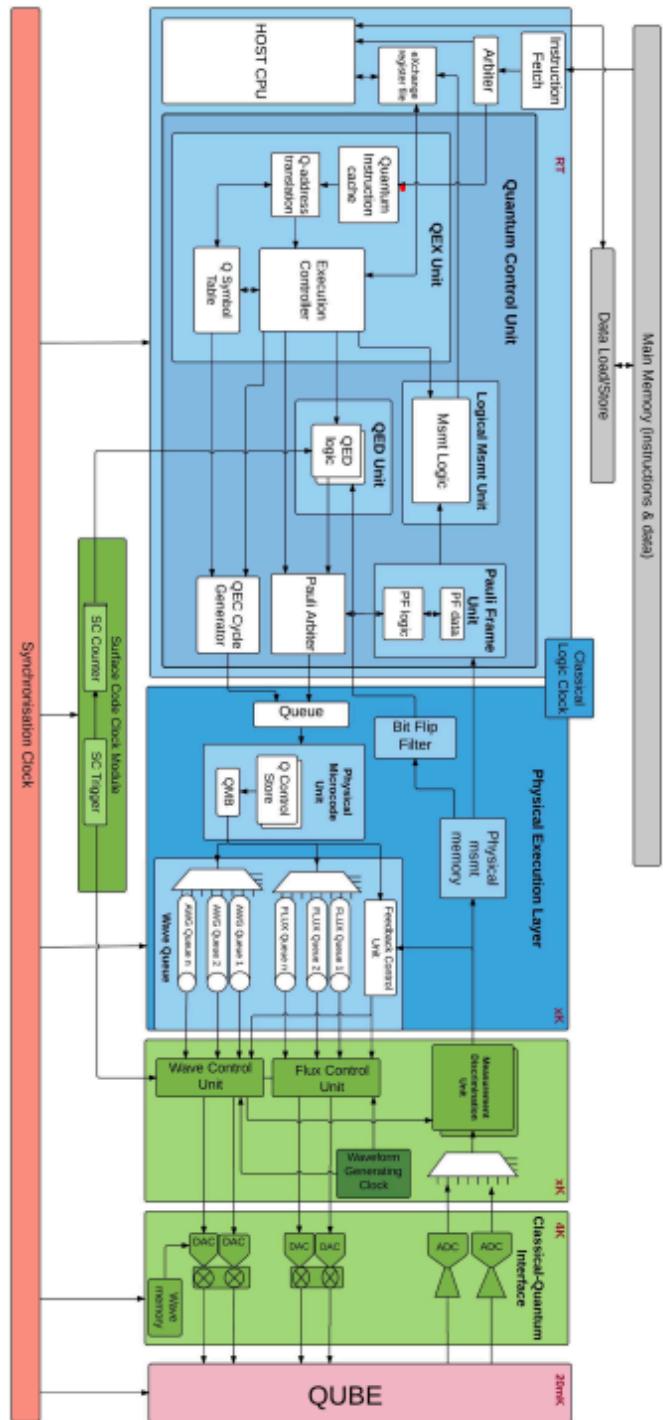


Figure 5: Overview of Quantum Computer Micro-architecture

(QPU Architectures)

Logical interconnection of qubit units;

The computational units indicated by the letter Q in the are coded logical qubits that represent a single qubit of information whose implementation detail is described logically and by state synthesis blocks such as nodes or data structures in, for example, software. The qubit is a regular structure of physical ions that can be connected with sequences of optical laser pulses or algorithms of a laser or interferometer.

The qubits are placed on the substrate in a regular array form where magnetic field analyzes are taken into account and how the architectures connect with a repeater tightly integrated into the circuit. The level design is very similar to classic architectures based on mosaic figures. The key difference is that communication paths must account for data errors in addition to latency.

Another important design choice is bug fixing. code, because it will directly dictate the amount of time each operation requires and the size of the qubit. We choose to model, for example, a Steane source code $[[7,1,3]]$, where 7 physical qubits are encoded to form 1 logical qubit that can correct at most $(3-1)/2 = 1$ error.

Communication paths and qubit encryption for aircraft systems:

The communication paths are composed of physical structures similar to a system of blocks with nodes structured to quantize or to model dimensional states more statically to reduce errors within the encryption blocks of the logical qubits within the blocks. frequency filtering systems in aircraft that include classic logic circuit designs such as Atmega or Arduino. The main idea is to try to implement the structures of quantum software or quantum hardware to the extent that it is possible to realize and implement to develop a series of tools and algorithms that allow us to go one step beyond conventional device architectures. for light aviation.

Logic components of quantum circuits

Initialization Manager (IM)

The initialization manager provides the capability to arbitrary initialize the QSR to an arbitrary interleaved initial state. In case the initialization provided is not normalized, the IM will initiate state normalization by initiating a special normalization operation within the One-Module Qubit Gate Pool.

Gate Issuance Module (GIM)

The GIM consists of two parts. The first part is a buffer and associated buffer management that stores the list of doors to be evaluated. The buffer is loaded via the HPS structure interface and new doors can be added to be evaluated at any time. The emitted gate is at the head of the buffer and is partially decoded to recover the gate to be evaluated as well as its required operands.

(GOS) and FPGA

Functions in the 1- and 2-component main qubit algorithms of an example design of an FPGA, permutations are also required to send the appropriate components of the QSR to the functional units that implement logic gate state functions and design these states of functional and static way to avoid conflict with magnetic fields of ions, for example, the magnetic ionization centers in the external layers of the atmosphere and thus avoid critical risk points due to high resonances in circuits installed on airplanes.

Example circuit with components for an FPGA design

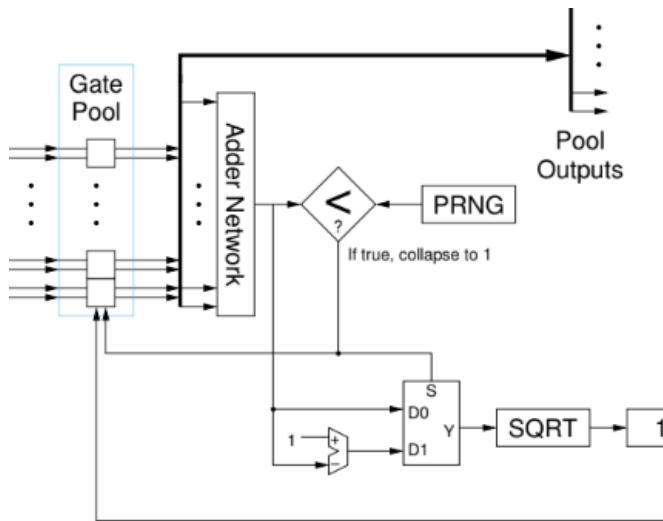


Figure 3. One qubit gate pool block diagram

Example of logic gates for qubits

Gate Name	Function
CNOT	Controlled-NOT
1	0 0 0
0	1 0 0
0	0 0 1
0	0 1 0

```
CY Controlled Pauli Y
```

```
1 0 0 0
0 1 0 0
0 0 0 j
0 0 -j 0
```

```
CZ Controlled Pauli Z
```

```
1 0 0 0
0 1 0 0
0 0 1 0
0 0 0 -1
```

```
 $\sqrt{ZZ}$  pZ nz
```

```
1 0 0 0
0 j 0 0
0 0 j 0
0 0 0 -1
```

```
SWAP Swap gate
```

```
1 0 0 0
0 0 1 0
0 1 0 0
0 0 0 1
```

Random circuit. Random circuits provide greater verification of the correct operation of the QSU architecture because biases in circuit creation are eliminated.

Additionally, random quantum circuits have benefits in their own right when it comes to solving certain classes of problems.

Example of two qubits with gates

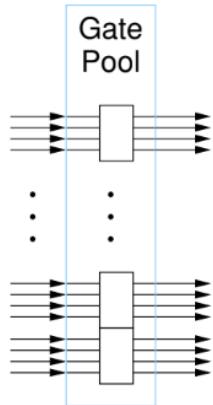


Figure 4. Two qubit gate pool block diagram

In three iterations, the CNOT gates are applied as shown below.
using, for each qubit, gates randomly selected from the following list of values;

$$\{X, Y, Z, S, S^{-1}, T, T^{-1}, \sqrt{X}, \sqrt{Y}, \sqrt{Z}\}.$$

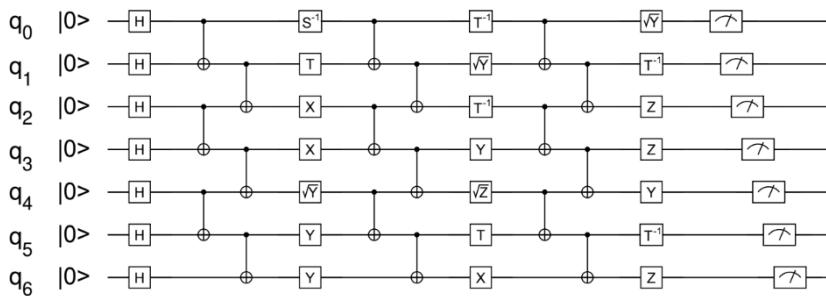


Figure 6. Random circuit

$$\begin{array}{ccccccccc}
 & 000 & 001 & 010 & 011 & 100 & 101 & 110 & 111 \\
 \textbf{000} & \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} & = & \begin{bmatrix} 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} \\
 \textbf{001} & \begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} & = & \begin{bmatrix} 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \\
 \textbf{010} & \begin{bmatrix} 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \\ 0 \\ 0 \end{bmatrix} & = & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \\ 0 \\ 0 \end{bmatrix} \\
 \textbf{011} & \begin{bmatrix} 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \\ 0 \end{bmatrix} & = & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} \\
 \textbf{100} & \begin{bmatrix} 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix} & = & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} \\
 \textbf{101} & \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} & = & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \\
 \textbf{110} & \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix} & = & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \\
 \textbf{111} & \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} & = & \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}
 \end{array}$$

Practical example of the decomposition of quantum logic gate architectures;

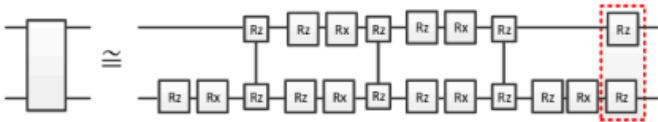


Fig. 3. The general decomposition of a two-qubit quantum gate.

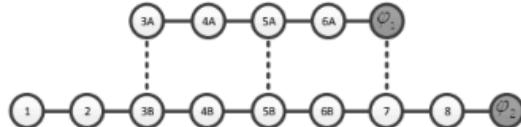


Fig. 4. The cluster states needed to realize a general two-qubit quantum gate.

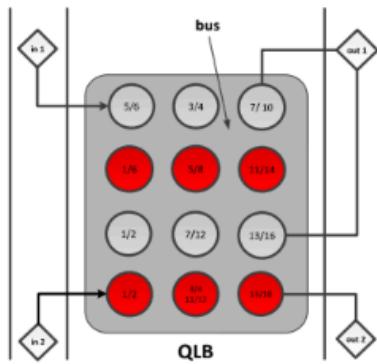


Fig. 5. (Color in electronic version) Schematic of the QLB (shadow).

Qubit encryption and quantum cryptography in aviation circuits

There are several different modalities of qubit, including:

- Superconducting qubits
- Trapped ion qubits
- Topological qubits
- Neutral atom qubits
- Spin qubits in semiconductors
- photonic qubits
- molecular qubits
- NV center qubits

Each of these modalities has its own set of advantages and challenges, and research is underway to determine which modality is best suited for large-scale quantum computing. There are several factors that researchers look at when evaluating different qubit modalities, including:

Coherence time is one of the most important factors in determining the usefulness of a qubit modality. The longer the coherence time, the more operations can be performed on a qubit before it loses its properties. Choosing superconducting materials and knowing how to implement ion fields or qubit models well is important.

Scalability

Researchers are looking at the ease with which qubits can be added to a system and how well they can be controlled and manipulated. A qubit modality that is highly scalable has the potential to be used in large-scale quantum computing.

Integration with existing technology. Some qubit modalities, such as spin qubits in semiconductors, can be integrated with existing technology, which could facilitate the construction of a large-scale quantum computer.

Error rate

Researchers are looking at the error rate of different qubit modalities, which is a measure of how often a qubit operation will fail. A qubit modality with a low error rate is preferable for building a large-scale quantum computer.

Temperature

Some qubit modalities, such as superconducting qubits, require cryogenic temperatures to operate, while others, such as diamond NV-centered qubits, can operate at room temperature. Room temperature operation is more desirable as it eliminates the need for expensive cooling equipment.

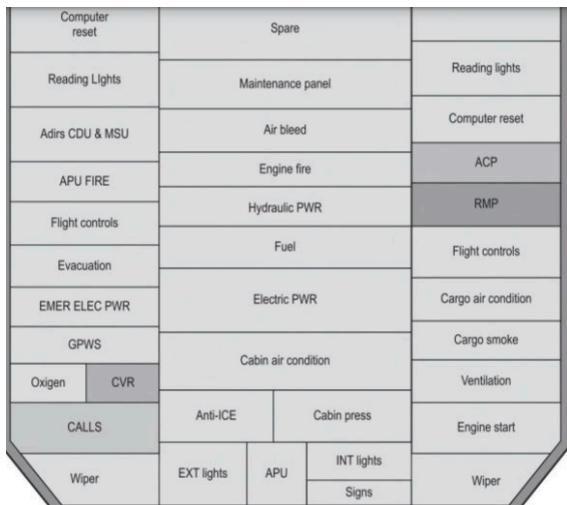
Cost

The cost of manufacturing, handling and maintaining qubits is also important, as it may affect the feasibility of developing a large-scale quantum computer.

(Software) and data structures in Interferometers for aerial equipment;

The software To build the algorithms it is based on data structures, Java, IBM Quantum, Docker and Kubernetes. The idea is to establish bases with photodetection algorithms and assemble a constructive model that can be implemented in air navigation control software at a structural level.

airplane cabin;



We need to establish solid foundations of structured algorithms and imagine how they work in a possible quantum processor or microcontroller such as photodetectors. It is also interesting to understand how they interact and establish connections between the different algorithms of quantum optics and quantum cryptography, the interferometer, the photodetectors, Qiskit and Java in a possible hostile environment with magnetic fields, simulations in the atmosphere and complex aerospace environments. Describe a non-recursive algorithm to enumerate all permutations of the numbers $\{1,2,\dots,n\}$.

2. Architecture of the Critical Quantum Cryptography System

Main Components:

1. Quantum Laser:

- **Laser Source:** Generates coherent light.
- **Laser Controller:** To turn on/off and adjust parameters.
- **Communication Interface:** TCP/IP, GPIB, or Serial.

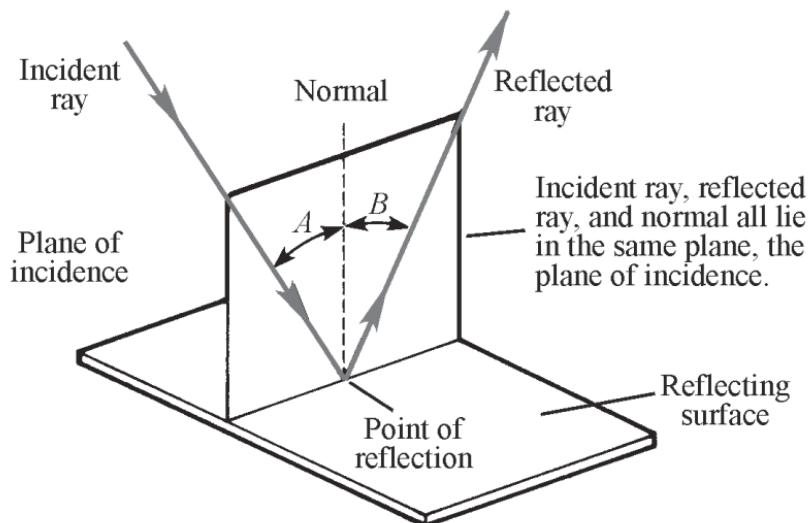
2. Quantum photodetector:

- **Sensor:** Captures light and converts it into an electrical signal.
- **Amplifier:** Amplifies the detected signal.
- **Data Acquisition System:** To record and process the signal.

3. Control System:

- **Communication Interface:** To send commands to the laser and receive data from the detector.
- **Database:** Stores the acquired data.
- **Analysis Tools:** Analyze the data (MATLAB, Python).

Simplified Architecture Diagram:



n_1 = refractive index of medium 1

n_2 = refractive index of medium 2

i = angle of incidence (and reflection)

r = angle of refraction

Implement quantum operators in a data structure:

```

public class ElectricOperator <E> implements Dequeue <E> {

    protected DLNode <E> polarization, wavevector
    Protected int size;

}

WHERE Ek,t(z) = i

Public NodeDequeue () {

    Eheader = new ElectricOperator<E>();
    Trailer = new ElectricOperator<E>();
    Ktrailer = new ElectricOperator<E>();

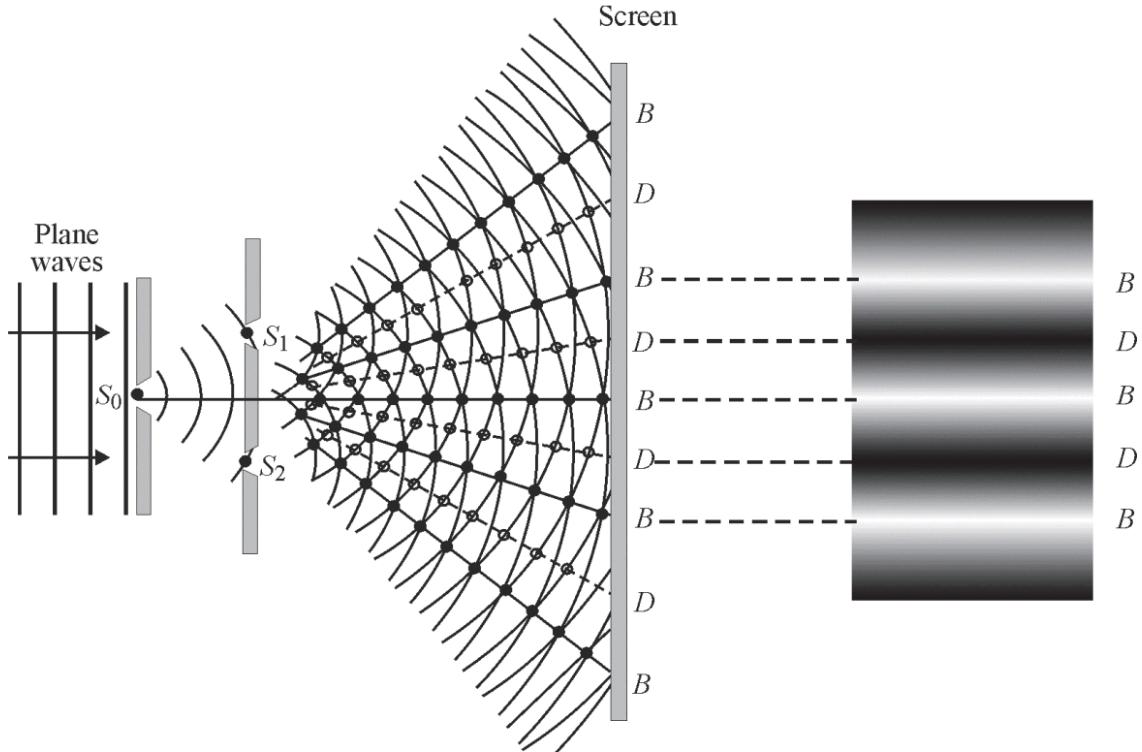
}

Eheader.getNext(Ktrailer);
Ktrailer.setPrev(Eheader);

```

Some refractive indices for various materials at 589 nm Substance n;

*Substance n Air 1.0003 Polystyrene 1.49 Diamond 2.42 Quartz (fused) 1.46
 Gallium arsenide (semiconductor) 3.40 Water 1.33 Glass (crown) 1.52 Ice 1.31
 Zircon 1.92 Germanium 4.1 Glass (flint) 1.66 Silicon 3.5*



$$\mathbf{A}, \mathbf{k}, |\mathbf{n}\rangle \sqrt{n} |(n - 1)$$

```
public class ElectricOperator<E> implements Dequeue <E> {}
```

Describe the output of the following series of stack operations: push(5), push(3), pop(), push(2), push(8), pop(), pop(), push(9), push(1), pop(), push(7), push(6), pop(), pop(), push(4), pop(), pop().

"((5 + 2) * (8 - 3))/4" is "5 2 + 8 3 - * 4 /".

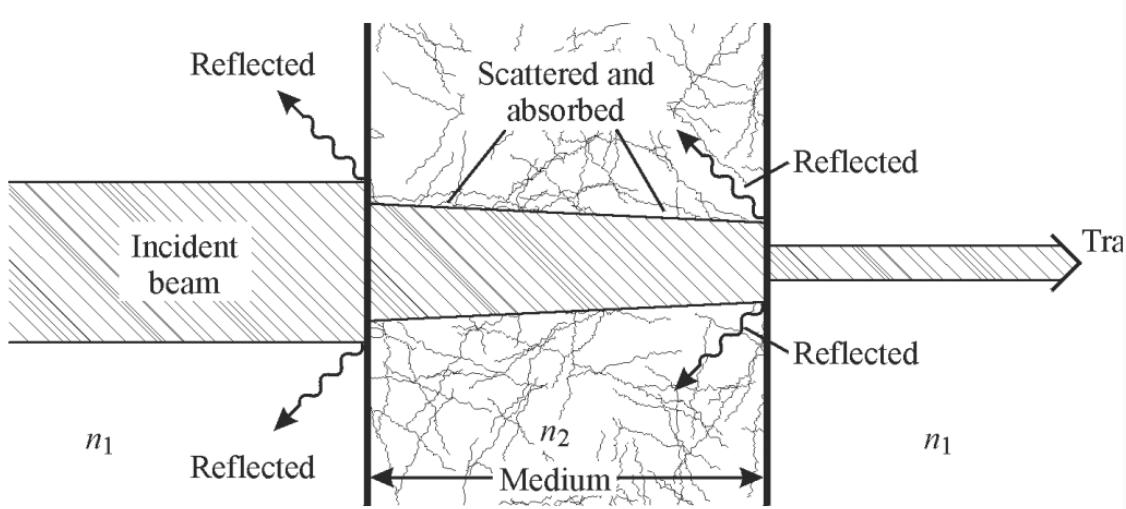
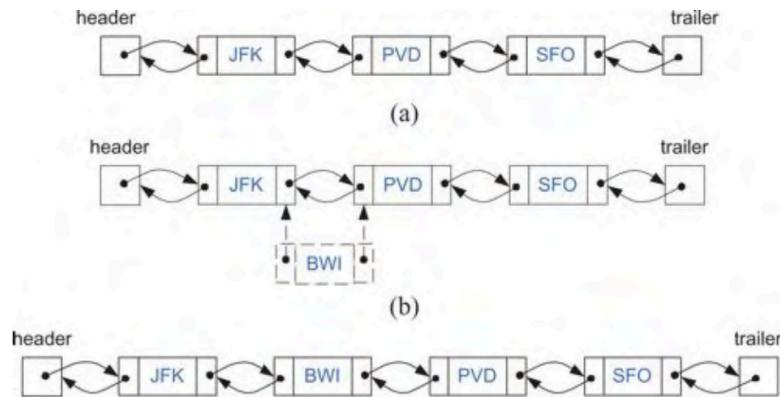
Describe the output for the following sequence of deque ADT operations: addFirst(3), addLast(8), addLast(9), addFirst(5), removeFirst(), removeLast(), first(), addLast(7), removeFirst(), last(), removeLast().

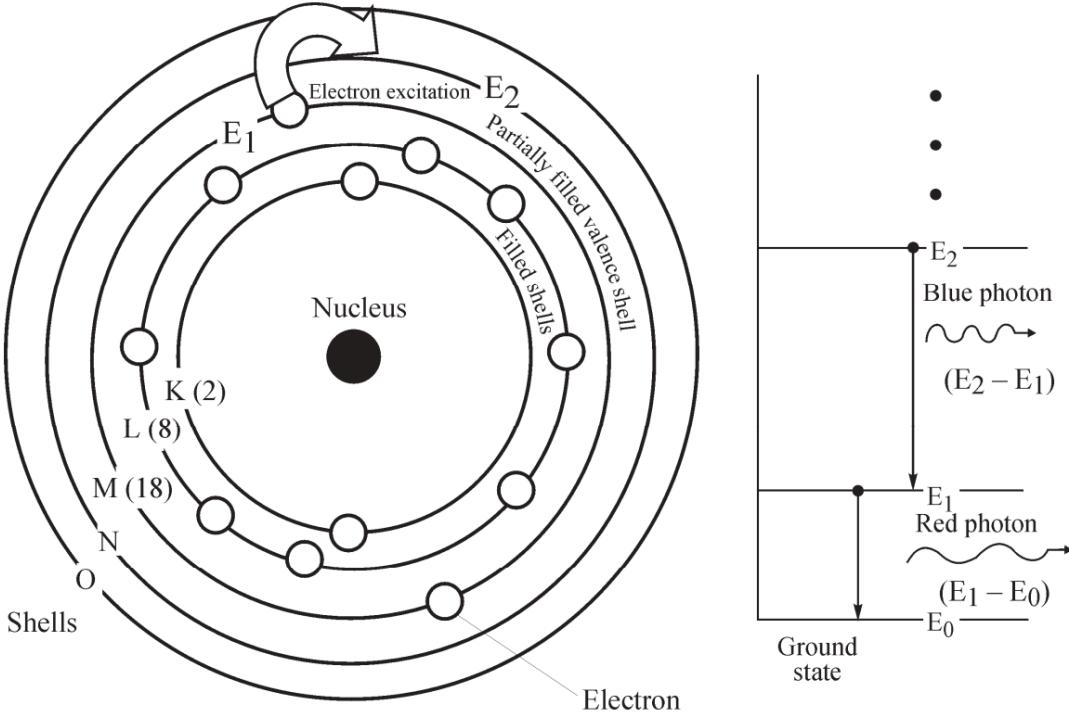
Light waves that emanate from cracks **T1** and **T2** They are in phase and have the same wavelength. Light waves moving outward from S1 and S2 overlap and reinforce each other along solid dotted lines; they cancel each other along lines with unfilled dots. On the screen, regions of brightness alternate. (**B**) and dark (**D**) They form the interference fringes.

Photons;

E = Energy of the photon in joules (J) ν = Frequency in hertz (Hz) h = Planck's constant = 6.625 10–34 joules-second. (This famous constant was identified by the German physicist Max Planck in 1900, during his attempt to explain the spectral distribution of blackbody radiation. His work introduced the concept of the "action quantum", which involves the constant h . The "quantum of action" eventually led to the idea of a photon).

E = Photon energy in joules c = Speed of light in vacuum (m/s) = Wavelength of light in meters h = Planck's constant = 6.625 10–34 joules-second





Algorithms for lasers;

Suppose we have a two-dimensional $n \times n$ array A that we want to use to store integers, but we don't want to spend the $O(n^2)$ work to initialize it to all 0s (like Java does), because we know in advance that we are only going to use up to n of these cells in our algorithm, which in turn runs in $O(n)$ time (not counting the time to initialize A).

Notation: if "(exp1)op(exp2)" is a normal expression completely enclosed in parentheses whose operation is op. The method Alice can use is a static method, transfer(S,T), which transfers (iteratively applying the private pop and push methods) elements from stack S to stack T until S becomes empty or T becomes full. So for example starting from our initial configuration and doing transfer (A, C)

Implement ADT stack using Java ArrayList class

Other data structures to implement in a Quiskit circuit:

```
Map<multiKey, BigDecimal> mapMasterData
LIST<FactDatosMaestrosSIDTO> listDatosMaestros
```

```

LISTA<> listaQubits

//Retrieve master data from a database in quantum optics and
software:

MasterDataList <- executeSQLQuery(
SELECT service_qubit_id, concept_id, value FROM fact_master_data;
WHERE quibit_circuit_algorithm = 'Q'
AND id_qubit_servicio IN (1,2,3,4)")

```

```

//Map master data to a Multikey Map
FOR each dataMaster IN listDataMasters DO
Multikey<Integer> key <- new MultiKey(masterdata_service_id,
masterdata_circuit_id, masterdata_qubit_id_key_value)

mapaDatosMaestros.put(key, masterdata.value)
END FOR

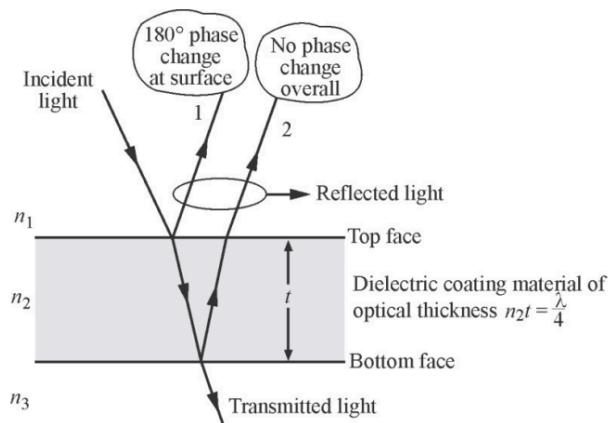
//Recover current data and positions of qubits in an optical circuit
or virtual interferometer made of materials found in a black hole or
quantum materials

circuitList <- executeSQLQuery("")
quantum_state_list <- executeSQLQuery("")

```

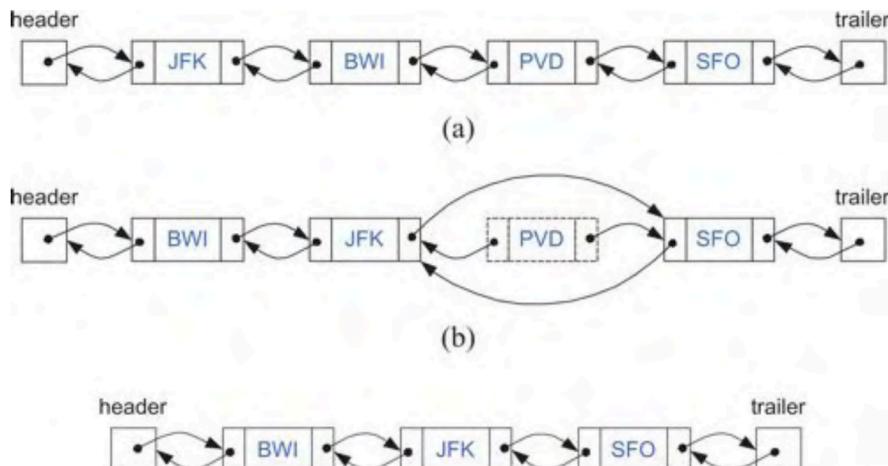
These **algorithms have enough** wealth to be able to transform them within the architecture of a qubit circuit or a possible quantum database.

Idea: It is possible that in order to generate and create new quantum circuits we need materials that we find in galaxies, stars and a series of compartments with software materials.



From the perspective of electromagnetism and quantum algorithms;

The atom can also absorb photons. This happens when the energy of a photon exactly matches the difference between two electron energy levels. For example, a hydrogen atom in the ground state can absorb a photon whose energy is 12.09 eV. The atom's electron will then go from energy level E1 to energy level E3.



Resumen de Fórmulas Clave

- Función de Onda en la Base de Posición:

$$\psi(x) = \langle x | \psi \rangle$$

- Normalización:

$$\int_{\downarrow} |\psi(x)|^2 dx = 1$$

```
public QuantumInterface Tree<E> {
    /** Returns the number of nodes in the tree. */
    public int size();
    /** Returns whether the tree is empty.*/
    public boolean isEmpty();
    /** Returns an iterator of the elements stored in the WaveTree for
quantum optics*/
    public Iterator<E> iterator();
    /** Returns an iterable collection of the nodes. */
    public Iterable<Position<E>> positions();
    /** Replaces the element stored at a given node. */
    public E replace(Position<E> v, E e)
        throws InvalidPositionException;
    /** Returns the root of the WaveTree for Quantum algoritm */
    public Postion<E> root() throws EmptyTreeException;
```

Example 2: Quantum Optics - Schrödinger Equation for the Steady State

For a simple quantum optical system, such as a particle in a box, the wave function is important for understanding the behavior of the system.

Since we already calculated the second derivative in the previous example, here we will use Python to solve the simplified Schrödinger equation.

```
import sympy as sp

# Define the variables
x, L, n, hbar, m = sp.symbols('x L n hbar m')

# Define the wave function
psi_n = sp.sqrt(2 / L) * sp.sin(n * sp.pi * x / L)

# Second derivative with respect to x
second_derivative = sp.diff(psi_n, x, x)

# Energy
E_n = (hbar**2 / (2 * m)) * (n * sp.pi / L)**2

# Schrödinger's equation
lhs = - (hbar**2 / (2 * m)) * second_derivative
rhs = E_n * psi_n

# Print results
print("Second derivative of ψ_n(x):")
print(second_derivative)
print("\nLeft side of Schrödinger's equation:")
print(lhs)
print("\nRight side of Schrödinger's equation:")
print(rhs)

# Verification
equation = sp.simplify(lhs - rhs)
print("\nSimplified equation (must be zero if correct):")
print(equation)
```

Explanation of variables:

- **Wave Function:** We define the wave function $\psi_n(x)\psi_n(x)$.
- **Second Derivative:** We calculate the second derivative with respect to x .
- **Schrödinger equation:** We verify that the equation holds by comparing the left and right sides of the equation.

Example 3: Sensors - Laser Power

For a laser, the power can vary over time. Suppose that the power $P(t)P(t)P(t)$ of a laser varies exponentially:

$$P(t)=P_0 e^{-kt} P(t) = P_0 e^{-kt}$$

where:

- P_0 is the initial power.
- k is a decay constant.
- t is the time.
- **Power Function:** We define an exponential function for the laser power.
- **Derivatives:** We calculate the first and second derivative with respect to time.

Derived Equations;

```
import sympy as sp

# Define the variables
t, P0, k = sp.symbols('t P0 k')

# Define the power function
P_t = P0 * sp.exp(-k * t)

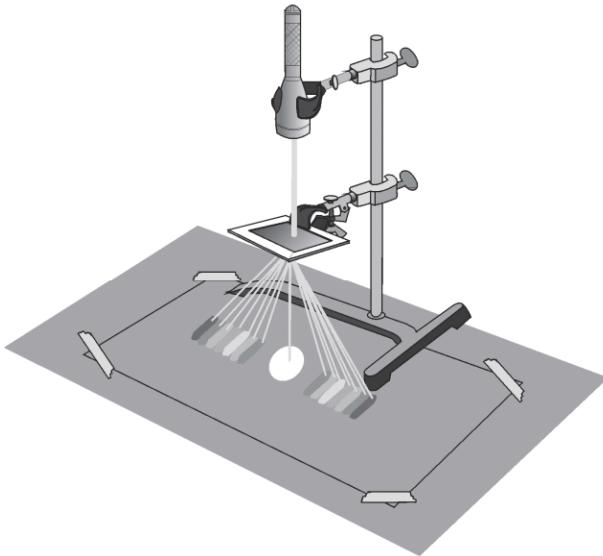
# Calculate the first derivative
first_derivative = sp.diff(P_t, t)

# Calculate the second derivative
second_derivative = sp.diff(first_derivative, t)

# Print results
print("First derivative of P(t):")
print(first_derivative)
print(" Second derivative of P(t):")
print(second_derivative)
```

Summary

These examples show how to compute derivatives in quantum optics and sensing contexts using Python. You can use sympy for symbolic calculation, which makes it easier to work with mathematical equations in optics and other fields. These calculations are fundamental to understand phenomena such as the behavior of wave functions and the variation of laser properties.



Variables and Parameters

- $\psi(x,t)$: Wave function that depends on position x and time t .
- i : The imaginary unit.
- \hbar : The reduced Planck constant, $\hbar=h2\pi/hbar = \frac{h}{2\pi}$.
- $\partial\psi/\partial t$: Partial derivative with respect to time.
- $\partial^2\psi/\partial x^2$: Second partial derivative with respect to position.
- m : Mass of the particle.
- $V(x)$: Potential that depends on the x position.

Example Calculations

Suppose a system with a specific wave function and a given potential. We will do some calculations to illustrate how to apply the Schrödinger equation.

Ejemplo 1: Partícula en una Caja

Potencial: Para una partícula en una caja de longitud L , el potencial es:

$$V(x) = \begin{cases} 0 & \text{para } 0 < x < L \\ \infty & \text{en otro caso} \end{cases}$$

↓

Example 1: Derivatives in Quantum Optics - Probability Amplitude

In quantum optics, an important concept is the probability amplitude of finding a particle in a given position. We are going to use Python to calculate derivatives related to the wave function.

Simplified wave function:

For a laser, the time domain wavefunction can be a simple sine wave. Suppose we have a wave function that represents the intensity of a laser:

We are going to calculate the first and second derivative of the intensity $I(t)$ with respect to time t .

```
import sympy as sp

# Define the variables
t, I0, omega = sp.symbols('t I0 omega')

# Define intensity function
I_t = I0 * sp.cos(omega * t)**2

# Calculate the first derivative
first_derivative = sp.diff(I_t, t)

# Calculate the second derivative
second_derivative = sp.diff(first_derivative, t)

# Simplify the derivatives
first_derivative_simplified = sp.simplify(first_derivative)
second_derivative_simplified = sp.simplify(second_derivative)

# Print results
print("First derivative of I(t):")
print(first_derivative_simplified)
print(" Second derivative of I(t):")
print(second_derivative_simplified)
```

Example 1: Quantum Laser Intensity Simulation

We will model the intensity of a quantum laser, which can be affected by effects such as amplitude and frequency modulation. We will use Python to calculate and graph how the laser intensity changes over time.

Laser Intensity:

Suppose that the intensity of a quantum laser over time is given by:

$$I(t) = I_0 [1 + \epsilon \cos(\omega_m t)] \cos^2(\omega t)$$

where:

- I_0 is the maximum intensity.
- ϵ is the modulation index.
- ω_m is the modulation frequency.
- ω is the angular frequency of the laser.
- t is the time.

Let's use Python to plot the intensity $I(t)$ as a function of time:

```
import numpy as np
import matplotlib.pyplot as plt

# Parameters
I0 = 1.0          # Maximum intensity
epsilon = 0.1      # Modulation index
omega = 2 * np.pi * 1 # Laser frequency (1 Hz)
omega_m = 2 * np.pi * 0.5 # Modulation frequency (0.5 Hz)
t = np.linspace(0, 10, 1000) # Time from 0 to 10 seconds

# Laser intensity
I_t = I0 * (1 + epsilon * np.cos(omega_m * t)) * np.cos(omega * t)**2

# Graph
plt.figure(figsize=(10, 6))
plt.plot(t, I_t, label='Laser intensity')
plt.xlabel('Tiempo (s)')
plt.ylabel('Intensity')
```

```

plt.title('Quantum Laser Intensity as a Function of Time')
plt.legend()
plt.grid(True)
plt.show()

```

Explanation:

- **Parameters:** We define the maximum intensity, the modulation index, the frequencies and the time range.
- **Calculation:** We calculate the intensity as a function of time.

Example 2: Quantum Laser Power Simulation

Laser power can vary depending on wavelength and other parameters. Suppose that the power of a quantum laser is given by:

$$P(\lambda) = P_0 \left(\frac{\lambda_0}{\lambda} \right)^2$$

where:

- P_0 is the maximum power.
- λ_0 is the central wavelength.
- λ is the variable wavelength.

```

# Parameters
P0 = 10.0 # Maximum power
lambda_0 = 800e-9 # Central wavelength (800 nm)
lambda_range = np.linspace(700e-9, 900e-9, 1000) # Wavelength
# range from 700 nm to 900 nm

# Power as a function of wavelength
P_lambda = P0 * (lambda_0 / lambda_range)**2

# Graph
plt.figure(figsize=(10, 6))
plt.plot(lambda_range * 1e9, P_lambda, label='Laser power')
plt.xlabel('Longitud de onda (nm)')

```

```

plt.ylabel('Power')
plt.title('Quantum Laser Power as a Function of Wavelength')
plt.legend()
plt.grid(True)
plt.show()

```

Explanation:

- **Parameters:** We define the maximum power and the central wavelength.
- **Calculation:** We calculate the power based on the wavelength.
- **Graph:** We use matplotlib to visualize how laser power changes with wavelength.

Example 3: Automation of the Control of a Quantum Laser

We are going to automate the adjustment of the power of a quantum laser as a function of time using Python. Let's imagine that we want to adjust the laser power to follow a given modulation profile.

Modulation Profile:

Let's assume that the laser power follows a sinusoidal profile:

$$P(t) = P_{\text{base}} + P_{\text{mod}} \sin(\omega_m t)$$

where:

- P_{base} is the base power.
- P_{mod} is the modulation amplitude.
- ω_m is the modulation frequency.
- t is time.

We will use a simulated laser controller to adjust the power based on this profile:

```

import time

# Parameters
P_base = 5.0          # Base power
P_mod = 2.0            # Modulation amplitude
omega_m = 2 * np.pi * 0.1 # Modulation frequency (0.1 Hz)
t_max = 10             # Maximum operation time

def set_laser_power(power):

```

```

# Simulates laser power adjustment
print(f"Power adjusted to: {power:.2f} units")

# Simulation of power adjustment
t = 0
while t < t_max:
    P_t = P_base + P_mod * np.sin(omega_m * t)
    set_laser_power(P_t)
    time.sleep(1) # Wait 1 second
    t += 1 # Increase time

print("Simulation completed.")

```

Explanation:

- **set_laser_power function:** Simulates laser power adjustment.
- **Simulation Loop:** Adjusts the power based on the sine profile and waits 1 second between adjustments.

Example 4: Simulation of the Emission Profile of a Quantum Laser

For a quantum laser, the emission function as a function of frequency can be important. Suppose that the emission follows a Gaussian distribution centered on a frequency ν_0 .

$$E(\nu) = E_0 \exp\left(-\frac{(\nu - \nu_0)^2}{2\sigma^2}\right)$$

where:

- E_0 is the maximum intensity.
- ν_0 is the center frequency.
- σ is the width of the frequency distribution.

We are going to develop in code the possible emission profile depending on the frequency:

```

# Parameters
E0 = 1.0          # Maximum intensity
nu_0 = 5.0        # Center frequency
sigma = 1.0        # Width of the frequency distribution
nu_range = np.linspace(0, 10, 1000) # Frequency range

```

```

# Broadcast profile
E_nu = E0 * np.exp(- (nu_range - nu_0)**2 / (2 * sigma**2))

# Graph
plt.figure(figsize=(10, 6))
plt.plot(nu_range, E_nu, label='Laser Emission Profile')
plt.xlabel('Frequency (Hz)')
plt.ylabel('Emission')
plt.title('Emission Profile of a Quantum Laser as a Function of Frequency')
plt.legend()
plt.grid(True)
plt.show()

```

Explanation:

- **Parameters:** We define the maximum intensity, the central frequency and the width of the distribution.
- **Calculation:** We calculate the emission profile as a function of frequency.

Summary

These examples show how to model and simulate aspects of a quantum laser using Python. From simulating laser intensity and power to automating control and emission profiling, these examples provide a solid foundation for working with quantum lasers in a programming environment.

Example 1: Photon Generation and Detection

We will simulate a quantum laser that emits photons and how these photons can be counted. For simplicity, let us assume that the number of emitted photons follows a Poisson distribution.

Poisson distribution:

The Poisson distribution is used to model the number of events (emitted photons) in a given time interval. The probability of observing k photons when the average is λ is given by:

$$P(k; \lambda) = \frac{\lambda^k e^{-\lambda}}{k!}$$

Where the variable λ is the average photon emission rate:

```
import numpy as np

import matplotlib.pyplot as plt

from scipy.stats import poisson


# Parameters

lambda_rate = 5 # Average photon emission rate

k = np.arange(0, 20) # Number of photons


# Poisson distribution

probabilities = poisson.pmf(k, lambda_rate)


# Graph

plt.figure(figsize=(10, 6))

plt.bar(k, probabilities, alpha=0.7, color='b', label='Poisson
distribution')

plt.xlabel('Number of Photons')

plt.ylabel('Probability')

plt.title('Distribution of Photons Emitted by a Quantum Laser')

plt.legend()

plt.grid(True)

plt.show()
```

Explanation:

- **Parameters:** We define the average photon emission rate.
- **Distribution:** We calculate the probability of observing different numbers of photons.

Example 2: Photon Interference Simulation

We will simulate photon interference in a double-slit experiment, a fundamental experiment in quantum optics.

Double Slit Interference:

For photons passing through two slits, the intensity of light as a function of position on a screen is described by constructive and destructive interference.

The intensity on a screen is given by:

$$I(x) = I_0 \left[\cos^2 \left(\frac{kdx}{2L} \right) \right]$$

where:

- I_0 is the maximum intensity.
- d is the separation between the slits.
- L is the distance to the screen.
- k is the wave number.

Code example:

```
import numpy as np
import matplotlib.pyplot as plt

# Parameters
I0 = 1.0          # Maximum intensity
d = 0.01         # Separation between slits (m)
L = 1.0          # Distance to screen (m)
wavelength = 500e-9 # Longitud de onda (500 nm)
k = 2 * np.pi / wavelength
x = np.linspace(-0.1, 0.1, 1000) # Positions on the screen

# Intensity depending on position
I_x = I0 * np.cos(k * d * x / (2 * L))**2
```

Explanation of variables:

- **Parameters:** We define the separation between slits, the distance to the screen and the wavelength.
- **Calculation:** We calculate the intensity based on the position on the screen.
- **Graph:** We visualize the interference pattern.

Example 3: Photon Event Logging Automation

We will simulate the recording of photon detection events in a quantum detector. We are going to automate the collection of data on the detection of photons at different time intervals.

Event Log:

Suppose we want to record photon detection events with an average emission rate. We will simulate these events and store the results in a file.

```
import numpy as np
import pandas as pd
from scipy.stats import poisson

# Parameters
lambda_rate = 5          # Average photon emission rate
duration = 10             # Experiment duration in seconds
interval = 1               # Sampling interval in seconds
times = np.arange(0, duration, interval)

# Event logging
events = [poisson.rvs(lambda_rate * interval) for _ in times]

# Create DataFrame
df = pd.DataFrame({'Time (s)': times, 'Number of Photons': events})

# Save to CSV file
df.to_csv('photon_registration.csv', index=False)

print("Event log saved in 'photon_log.csv'")
```

Explanation:

- **Parameters:** We define the average emission rate and the parameters of the experiment.
- **Record:** We simulate the detection of photons in time intervals.
- **Keep:** We store the results in a CSV file using pandas.

Example 4: Simulation of the State of Quantum Particles

We will simulate a system of quantum particles in a superposition state using quantum mechanics. In this case, we will consider a two-level system (states $|0\rangle|0\rangle$ and $|1\rangle|1\rangle$).

Overlay Status:

The state of a particle in superposition can be described with quantum states;

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

donde α y β son coeficientes complejos que cumplen $|\alpha|^2 + |\beta|^2 = 1$.

```
import numpy as np
import matplotlib.pyplot as plt

# Parameters
alpha = np.exp(1j * np.pi / 4) / np.sqrt(2)    # Coeficiente para |0>
beta = np.exp(1j * np.pi / 4) / np.sqrt(2) # Coefficient for |1>

# Odds
prob_0 = np.abs(alpha)**2
prob_1 = np.abs(beta)**2

# Graph
plt.figure(figsize=(8, 6))
plt.bar(['|0>', '|1>'], [prob_0, prob_1], color=['blue', 'red'])
```

Explanation:

- **Coefficients:** We define the coefficients of the states in superposition.
- **Odds:** We calculate the probabilities of finding the particle in each state.
- **Graph:** We visualize the measurement probabilities.

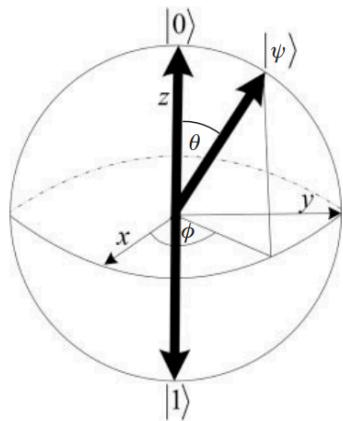
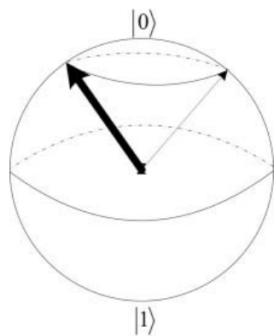
Summary

These examples cover various facets of automating and simulating quantum lasers and photons in Python. From simulating photon distribution to interference and event recording, these examples provide a solid foundation for exploring quantum applications in programming.

Conclusions and ideas about the future of technology in circuits and navigation systems and algorithms;

The circuit is designed based on the parameters and shape of a block sphere or Bloch sphere.

It would have a spherical shape and a series of angles, it could be connected to a power source (page 161)



Then the qubits or signal transmission travel through folds of angles, or folded angles, circuits with folds imitating the shape of a three-dimensional fabric in space or linked to large infrastructures, it is to imagine a building or a ship, an airplane with folds through where circular and spherical transmission lines travel. Technologically it is different from what we are used to. If the shapes that the waves have are of the wave type, the circuits must have this wave shape

and be made of superconducting materials and ions so that new forms of technology arise where quantum algorithms are implemented.

Conclusions:

1. **Bloch Sphere Circuits:** Circuit design based on the geometry of the Bloch sphere is an idea that suggests the possibility of implementing spherical structures for the transmission of quantum signals. The Bloch sphere is fundamental in quantum computing, as it represents the state of a qubit in three-dimensional space. Circuits designed based on this geometry could better take advantage of quantum properties, such as superposition and entanglement, for information transmission and processing.
2. **Transmission in Folded Angles:** The idea that qubits or signals travel through three-dimensional "folds" suggests a nonlinear approach to circuits. This is a radical change compared to traditional silicon circuits, which typically have flat, linear paths. Three-dimensional folds can take advantage of advanced geometric and topological principles, optimizing signal transmission in complex structures such as buildings, ships or airplanes.
3. **Superconducting and Ionic Materials:** For this technology to prosper, the implementation of superconducting materials and ions is crucial. These materials would allow waves and signals to travel efficiently through wave circuits, minimizing resistance and energy losses. Superconducting materials already play a key role in quantum computing, and their development will continue to be a vital area of research.
4. **Waves and Wave Circuits:** The idea that circuits should imitate the waveforms of waves themselves is innovative and aligned with the physics of quantum computing. This approach suggests that circuits should be designed so that their physical forms are in tune with the wave nature of quantum signals, which could significantly improve the coherence and stability of quantum operations.

Future Ideas and Technological Perspectives:

1. **Design of Quantum Architectures in Complex Environments:** The application of these concepts could lead to the development of quantum architectures integrated into complex physical environments, such as smart buildings, airplanes or spacecraft. Folded three-dimensional structures could optimize quantum data transmission in these systems, enabling greater energy efficiency and unprecedented processing speeds.
2. **New Quantum Algorithms Based on Geometry:** The design of specific quantum algorithms that take advantage of the three-dimensional geometry of circuits could open new avenues for optimization and data processing. These algorithms could be designed to perform better on non-linear and non-Euclidean quantum architectures, allowing complex problems to be solved more efficiently than traditional quantum algorithms.

3. **Integration of Quantum Computing in Infrastructures:** Integrating quantum technologies into large-scale infrastructure, such as smart buildings or navigation systems for spacecraft, could transform the way we interact with the physical world. Communication, control and navigation systems based on spherical quantum circuits could allow greater precision and robustness in highly complex environments.
4. **Development of Advanced Materials:** Research in superconducting, topological and ionic materials will be essential to make these ideas a reality. The development of new materials that can support quantum properties and transmit signals with minimal interference will be key to building these advanced systems.
5. **Quantum Simulations and Experimental Prototypes:** Before these systems can be deployed in the real world, it will be crucial to carry out quantum simulations and build experimental prototypes. These prototypes will allow scientists and designers to explore the feasibility of three-dimensional circuits and folds in quantum environments.

Reflection:

The vision presented here is a bridge between quantum physics, advanced engineering and futuristic architecture. It implies a paradigmatic change towards a three-dimensional and wave approach in the design of circuits and transmission systems. With the advancement of quantum computing and superconducting materials, these ideas could be a tangible reality in the future, opening new frontiers in information technology and space navigation.

Futuristic Circuits and Quantum Algorithms

This guide focuses on the implementation of circuits and systems based on three-dimensional geometries, advanced materials and innovative quantum algorithms. Through pseudocode examples, we'll explore how these ideas could be applied in future technologies.

1. Circuits Based on the Bloch Sphere

Description:

A circuit designed based on the Bloch sphere will use a spherical structure to manage and manipulate qubits. This circuit could be composed of interconnected spherical nodes that control the quantum state of a system.

Example: Bloch Sphere Rotation Algorithm

This algorithm adjusts the state of a qubit using a rotation on the Bloch sphere.

```
// Definition of a qubit in the Bloch sphere

qubit_state = BlochSphere(initial_state)

// Define the rotation angles ( $\theta$ ,  $\phi$ )
theta = 45 // rotation in the XY plane
phi = 90 // rotation in the XZ plane

// Apply rotation to the qubit
qubit_state.rotate(theta, phi)

// Measure the resulting state of the qubit
measured_state = qubit_state.measure()

print(measured_state)
```

Futuristic Application:

This type of circuit could be used in compact quantum devices, where each spherical node represents a qubit. The controlled rotation of these qubits would allow advanced quantum operations to be performed in three-dimensional space, optimizing the use of geometry to improve quantum coherence.

2. Circuits with Three-Dimensional Folds

Description:

Circuits with three-dimensional folds could mimic the shape of a possible three-dimensional fabric, with non-linear paths for signal transmission. This structure would allow data to be transmitted through folded angles, optimizing efficiency in complex environments.

Example: Navigation Algorithm in a Folded Circuit

This algorithm directs a signal through a folded three-dimensional circuit.

```
// Define a network of folded nodes in 3D
circuit = FoldedCircuit3D(size=10x10x10)

// Initialize the start point and destination
start = Node(0, 0, 0)
end = Node(9, 9, 9)

// Implement a search algorithm to find the optimal path
path = AStar3D(circuit, start, end)

// Transmit the signal along the path
for node in path:
    transmit_signal(node)

// Confirm arrival at destination
if circuit.at(end).signal_received():
    print("Signal received correctly at the end node")
```

Futuristic Application:

This type of circuit could be integrated into the infrastructure of smart buildings or autonomous vehicle navigation systems. The folded structure would allow signals to travel efficiently through optimized paths, even in environments with complex geometries.

3. Wave Circuits Based on Superconducting Materials

Description:

Wave circuits designed with superconducting materials will take advantage of the wave properties of quantum signals to improve data transmission and processing. These circuits are optimized to maintain quantum coherence and minimize energy losses.

Example: Wave Signal Transmission Algorithm

This algorithm uses a wave circuit to transmit signals through a superconducting medium.

```
// Define the wave circuit
circuit = WaveCircuit(material="superconductor", length=100)

// Generate a wave signal
wave_signal = generate_wave(frequency=50Hz, amplitude=1.0)

// Transmit the signal through the circuit
transmitted_signal = circuit.transmit(wave_signal)

// Measure the signal at the end of the circuit
output_signal = circuit.measure()

// Verify that the signal was transmitted without loss
if output_signal == wave_signal:
    print("Perfect lossless transmission")
else:
    print("Transmission losses detected")
```

Futuristic Application:

These circuits could be used in quantum communication systems, where lossless transmission is essential to ensure the integrity of information. Superconducting materials would allow the creation of extremely efficient data networks, with applications in quantum computing and telecommunications.

4. Quantum Algorithms Based on Three-Dimensional Geometry

Description:

Quantum algorithms can take advantage of three-dimensional geometry to improve data processing. These algorithms would be designed to operate in nonlinear quantum circuits, optimizing the manipulation of qubits in three-dimensional environments.

Optimization Algorithm in Three-Dimensional Geometry

This algorithm uses a geometric approach to optimize the arrangement of qubits in three-dimensional space.

```
// Define three-dimensional space for qubits
qubit_grid = QuantumGrid3D(dimensions=5x5x5)

// Initialize the qubits in random positions
qubits = initialize_random(qubit_grid)

// Apply a geometry-based optimization algorithm
optimized_positions = GeometryOptimizer(qubits,
objective_function="minimize_interaction_energy")

// Place the qubits in the optimized positions
qubit_grid.place(optimized_positions)

// Execute a quantum operation on the optimized system
result = qubit_grid.execute_circuit(quantum_algorithm)

// Evaluate the result
print("Quantum algorithm result:", result)
```

Futuristic Application:

This type of algorithm could be used in complex quantum systems where the optimal arrangement of qubits is crucial to maximize efficiency. Applications include quantum simulations of molecules, physical systems, and optimization in quantum logistics.

Reflection

Quantum circuits and algorithms based on three-dimensional geometry, folded structures and advanced materials represent a new horizon in technology. The implementation of these ideas could revolutionize computing, telecommunications and navigation systems in the coming years. With the advancement of research in superconducting materials and quantum algorithms, these technologies could materialize and form the basis of a new technological era.

Laser Applications in Photodetection and Navigation