

Victor Aladele

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EDUCATION

Georgia Institute of Technology

PhD in Electrical Engineering

Research focus

Atlanta GA

Aug 2016 - Aug 2022

Robotics and Machine Learning

New Jersey Institute of Technology

B.S. in Electrical Engineering

Minor in Applied Mathematics

Overall GPA: 3.76 (Magna Cum Laude)

Newark NJ

May 2016

PUBLICATIONS

- **V. Aladele**, C. De Cos, D. Dimarogonas, S. Hutchinson, **An Adaptive Cooperative Manipulation Control Framework for Multi-Agent Disturbance Rejection**, IEEE Conference on Decision and Control (CDC), 2022.
- **V. Aladele** and S. Hutchinson, **Impedance-Based Collision Reaction Strategy via Internal Stress Loading in Cooperative Manipulation**, IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), 2021.
- **V. Aladele** and S. Hutchinson, **Collision reaction through internal stress loading in cooperative manipulation**, IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), 2020.
- M. Murtaza, **V. Aladele**, E. A. Theodorou, S. Hutchinson, and B. Boots, **Semi-parametric approaches to learning in model-based hierarchical control of complex systems**, in Proceedings of the 2018 International Symposium on Experimental Robotics (ISER), Springer Nature, vol. 11, 2020, p. 387.

TECHNICAL SKILLS

Programming Languages

C++, Python

Tools

Robot Operating System (ROS), Pytorch, Pybullet, Tensorflow
OpenAI gym, MATLAB, Gazebo, Blender, CUDA, Pandas

WORK EXPERIENCE

Fox Robotics

Senior Software Engineer

Austin TX

Aug 2022 - Present

- Developing motion planning and control algorithms for self-driving forklifts
- Lead engineer on the development of new features for our customers.
- Working primarily in C++.

Georgia Institute of Technology

Graduate Research Assistant

Atlanta GA

Aug 2016 - Aug 2022

- PhD Advisor: *Seth Hutchinson, PhD*
- Dissertation Title: *Cooperative manipulation strategies for multi-robot collaboration*

Royal Institute of Technology (KTH)

Visiting PhD Student

Stockholm, Sweden

Aug 2021 - Jan 2022

- Host Advisor: *Danica Kragic Jensfelt, PhD*
- Designed a novel application of residual reinforcement learning to cooperative manipulation. Tools used include: Pybullet, Stable-baselines, OpenAI gym

Google (Brain/Research)
Research Intern

Remote / Mountain View CA
May 2021 - August 2021

- Worked on developing reinforcement learning solutions for high-speed robotics.
- Developed and implemented curriculum learning algorithms to improve robot learning.

Blue River Technology (A John Deere Subsidiary)
Software Engineering Intern

Remote / Sunnyvale CA
May 2020 - Aug 2020

- Worked on a team to develop software for cutting-edge *John Deere* machinery
- Tools and frameworks used include: C++17, CUDA, Flatbuffers, Protocol buffers, Google Test, Jira.

Bosch (Advanced Corporate Research), BSH Home Appliances
Robotics Software Intern

Sunnyvale CA
May 2019 - Aug 2019

- Worked on implementing impedance control on a 6 DOF robotic arm for object insertion tasks.
- Tools used include: C++, Python, ROS, RigidBody Dynamics Library (RBDL), Gazebo, Kinova arm.

Massachusetts Institute of Technology
Research Intern

Cambridge MA
June 2015 - Aug 2015

- **Advisors:** Daniela Rus *PhD*, Robert MacCurdy, *PhD*
- Designed and 3D printed gear pumps for hydraulically actuated robots.
- Designed CAD models in Autodesk Inventor.

CSAIL

RESEARCH PROJECTS

Cooperative Mobile Manipulation

Aug 2019 - Aug 2022

Worked both in simulation and on hardware

- Developed deep reinforcement learning schemes for multi-robot collaboration.
- Applied adaptive control for dual-arm disturbance rejection.
- Implemented operational space control on KUKA IIWA7 arms that were mounted on mobile bases.
- Applied Gaussian Processes as a semi-parametric control approach for a 7DOF manipulator.
- Worked in Gazebo, Pybullet, Matlab/Simulink and Drake.

CLASS PROJECTS

Robot Intelligence and Planning

Fall 2020

- Implemented a version of DeepMind's AlphaZero chess AI. Used Deep Reinforcement Learning in conjunction with Monte-Carlo Tree Search to train a deep neural network to play the game of chess. Tools used include: Python, Pytorch, cuda.
- Implemented deep reinforcement learning algorithms like: DQN, REINFORCE and A2C.
- Implemented Rapidly-exploring Random Trees (RRT) to navigate a 2D map. Algorithm implementation included steering dynamics with nonlinear optimization and obstacle detection.

Computer Vision

Fall 2020

- Image classification using deep learning framework; transfer learning with CNNs like Alexnet.
- Object detection with limited training data; applied transfer learning.

Advanced Programming Techniques

Fall 2019

- Used OpenGL to simulate a bitmapped football field with multiple drones controlled by a distributed MPI program. The goal was to create a simulation of multiple drones display over a football field.
- Designed a UDP server-client program.

RELEVANT COURSES

Computer Vision	Machine Learning	Stochastic Systems	Robot Intelligence and Planning
Linear Systems	Nonlinear Systems	Optimal Control	Interactive Robot Learning
Advanced Programming Techniques (CUDA, OpenMP, OpenGL, Sockets)			Mobile Manipulation

TEACHING POSITIONS

Graduate Teaching Assistant

August 2016 - May 2018

Georgia Tech

Atlanta GA

- Signals and Systems, Junior year course (3 semesters)
- Senior Design Project, Senior year course (2 semesters)

HONORS, AWARDS AND SOCIETIES

- Tau Beta Pi Honors Society, Member
- Institute of Electrical and Electronic Engineering, Member

August 2014 - Present

August 2013 - Present

EXTRACURRICULAR ACTIVITIES

Volunteer Application Reviewer

2018 - present

- Annually review applications for the undergraduate summer research program at MIT.

Conference Publication Reviewer

April 2020 - Present

- Reviewed papers for publication at the following conferences: IROS(2020, 2021, 2022), ICRA(2021).

Conference Session Co-Chair

September 2021

- Co-chaired the "Multi-Robot Systems I" session at the IROS 2021 conference.

Volunteer High-school Curriculum Contributor

March 2021

- Worked with Atlanta Public School teachers to develop a project-based learning (PBL) component of the Algebra II curriculum.