

2.1,2.2,2.3,2.4)

```
struct list_node {  
    unsigned long time;  
    int light;  
    int temp;  
    struct list_node *next;  
};
```

```
struct list_node *head = NULL;  
unsigned long time = 0;  
int pin_light = A3;  
int pin_temp = A8;  
int count = 0;
```

```
void setup(){  
  
}
```

← als Input definieren 0,5P

```
void loop(){  
    if(delta_t() >= 1000){  
        time = millis();  
  
        struct list_node *n;  
        n = (struct list_node *) malloc(sizeof(struct list_node));  
        n->time=millis();  
  
        int reading = analogRead(pin_light);  
        n->light=map(reading, 0, 410, -50, 150);  
  
        reading=analogRead(pin_temp);  
        n->temp=map(reading, 0, 1023, 0, 100);  
  
        n->next = head;  
        head=n;  
    }  
}
```

```
unsigned long delta_t(){  
    unsigned long ret = millis()-time;  
    return ret;  
}
```

5,5/6

2.5)

```
struct list_node {  
    unsigned long time;  
    int light;  
    int temp;  
    struct list_node *next;  
};
```

```

struct list_node *head = NULL;
unsigned long time = 0;
int pin_light = A3;
int pin_temp = A8;
int count = 0;

void setup(){

}

void loop(){
  if(delta_t() >= 1000){
    if(count==100){
      remove_last();
      count=count-1;
    }
    time = millis();

    struct list_node *n;
    n = (struct list_node *) malloc(sizeof(struct list_node));
    n->time=millis();

    int reading = analogRead(pin_light);
    n->light=map(reading, 0, 410, -50, 150);

    reading=analogRead(pin_temp);
    n->temp=map(reading, 0, 1023, 0, 100);

    n->next = head;
    head=n;
    count=count+1;
  }
}

void remove_last(){
  struct list_node *n;
  n = (struct list_node *) malloc(sizeof(struct list_node));

  struct list_node *m;
  m = (struct list_node *) malloc(sizeof(struct list_node));
  n = head;
  m = n->next;
  while(m->next != NULL){
    n = m;
    m = m->next;
  }
  n->next = NULL;
  free(m);
}

unsigned long delta_t(){
  unsigned long ret = millis()-time;
  return ret;
}

```

+ 1 Bonus

```
}
```

2.6)

```
struct list_node {  
    unsigned long time;  
    int light;  
    int temp;  
    struct list_node *next;  
    struct list_node *previous;  
};
```



```
struct list_node *head = NULL;  
unsigned long time = 0;  
int pin_light = A3;  
int pin_temp = A8;  
int count = 0;
```

```
void setup(){
```

```
}
```

```
void loop(){  
    if(delta_t() >= 1000){  
        if(count==100){  
            remove_last();  
            count=count-1;  
        }  
    }
```

```
    time = millis();
```

```
    struct list_node *n;  
    n = (struct list_node *) malloc(sizeof(struct list_node));  
    n->time=millis();
```

```
    int reading = analogRead(pin_light);  
    n->light=map(reading, 0, 410, -50, 150);
```

```
    reading=analogRead(pin_temp);  
    n->temp=map(reading, 0, 1023, 0, 100);
```

```
    if(head == NULL){  
        n->next=n;  
        n->previous=n;  
        head=n;  
    }else{  
        n->next=head;  
        head->previous->next=n;  
        n->previous=head->previous;  
        head->previous=n;  
        head=n;  
    }
```

```

    count=count+1;
}
}

```

```

void remove_last(){
    struct list_node *n;
    n = (struct list_node *) malloc(sizeof(struct list_node));
    struct list_node *m;
    m = (struct list_node *) malloc(sizeof(struct list_node));

```

```

    n = head->previous;
    m = n->previous;

```

```

    head->previous=m;
    m->next=head;
    free(n);

```

```

}
unsigned long delta_t(){
    unsigned long ret = millis()-time;
    return ret;
}

```

+ 2 Donws

```

3)
typedef struct Node{
    struct Node *left;
    struct Node *right;

```

```

    int value;
    char name[80];
    unsigned int semester;

```

```

}Node;

```

```

void insert_node(Node **root,Node* node);
Node *find_node(Node ** root,int x);
Node *two_leafs(Node *root);
void remove_node(Node*root,int element);
void print_simetrical_order(Node *root);
void print_pos_order(Node *root);
void print_pre_order(Node *root);

```

```

Node* create_node(int registration_number, int semester, String name);
char* student_name(Node *root, int registration_number);
void print_student(char* name);

```

```

Node *root = NULL;
void setup() {
    // put your setup code here, to run once:
    Serial.begin(9600);
    Serial.println("\n\n\nBEGIN");
}

```

```

//insertions
Node *n=create_node(100,1,"Dath Vader");
insert_node(&root,n);
n=create_node(50,1,"Voldemort");
insert_node(&root,n);
n=create_node(20,1,"Sauron");
insert_node(&root,n);
n=create_node(30,1,"Thanos");
insert_node(&root,n);
n=create_node(150,1,"Zod");
insert_node(&root,n);
n=create_node(15,1,"Magneto");
insert_node(&root,n);
n=create_node(100,1,"Dath Vader");//inserting a repetead student
insert_node(&root,n);

//finding a student
int registration_number=50;
print_student(student_name(root,registration_number));
remove_node(&root,registration_number);//removing the same student
print_student(student_name(root,registration_number));

Serial.println("END");
}

```

```

void loop() {
  // put your main code here, to run repeatedly:

}

```

```

void print_student(char* name){
  if (name!=NULL){
    Serial.print("Student Found, his/her name is: ");
    Serial.println(name);
  }else{
    Serial.println("Student not Found");
  }
}

```

```

Node* create_node(int registration_number, int semester, String name){
  Node *node = (Node *)malloc(sizeof(Node));
  node->value = registration_number;
  node->semester=semester;
  name.toCharArray(node->name,80);
  node->right = node->left = NULL;
  return node;
}

```

✓ + 1 Done

```

void insert_node(Node **root,Node* node)
{
  if(*root == NULL) {

```

```

    *root = node;
    Serial.print("INSERTING ");
    Serial.print(node->name);
    Serial.print(" registration number: ");
    Serial.print(node->value);
    Serial.print(" and semester: ");
    Serial.println(node->semester);
    return;
}

if(node->value < (*root)->value) {
    insert_node(&(*root)->left,node);
    return;
}
if(node->value > (*root)->value) {
    insert_node(&(*root)->right,node);
    return;
}
Serial.print("the Student ");
Serial.print(node->name);
Serial.println(" already Exists");
}

Node *two_leafs(Node *root){
    if(root==NULL)
        return NULL;
    else if(root->left == NULL)
        return root;
    else
        return two_leafs(root->left);
}

void remove_node(Node**root,int element){
    if(element < (*root)->value){
        remove_node(&(*root)->left,element);
    }
    else if(element > (*root)->value){
        remove_node(&(*root)->right,element);
    }
    else if((*root)->left!=NULL && (*root)->right!=NULL){
        Node *aux= NULL;
        aux = two_leafs((*root)->right);
        (*root)->value = aux->value;
        remove_node(&(*root)->right,(*root)->value);
    }
    else {
        Node *aux = (*root);
        Serial.print("REMOVING ");
        Serial.print(aux->name);
        Serial.print(" registration number: ");
        Serial.print(aux->value);
    }
}

```

```

        Serial.print(" and semester: ");
        Serial.println(aux->semester);
        if((*root)->left==NULL) {
            (*root) = (*root)->right;
        }
        else {
            *root = (*root)->left;
        }
        free(aux);

    }
}

```

```

void print_simetrical_order(Node *root){
    if(root == NULL)
        return;
    print_simetrical_order(root->left);
    Serial.println(root->value);
    print_simetrical_order(root->right);
}

```

```

void print_pos_order(Node *root){
    if(root == NULL)
        return;
    print_pos_order(root->left);
    print_pos_order(root->right);
    Serial.println(root->value);
}

```

```

void print_pre_order(Node *root){
    if(root == NULL)
        return;
    Serial.println(root->value);
    print_pre_order(root->left);
    print_pre_order(root->right);
}

```

```

Node *find_node(Node *root,int element){
    /*while ( root != NULL ) {
        if ( element < root->value ) {
            root = root->left ;
        }
        else if ( element > root->value ) {
            root = root->right ;
        }
        else { // element == root - > value ;
            return root ;
        }
    }
    return NULL;*/
    if (root!=NULL && element<root->value){
        return find_node(root->left,element);
    }
}

```

+ 1 Bonus

```

    }else if(root!=NULL && element>root->value){
        return find_node(root->right,element);
    }else if(root!=NULL){
        return root;
    }else{
        return NULL;
    }
}

char *student_name(Node *root, int registration_number){
    Serial.print("FINDING student with");
    Serial.print(" registration number: ");
    Serial.println(registration_number);

    Node *node=find_node(root,registration_number);
    if(node!=NULL){
        return node->name;
    }else{
        return NULL;
    }
}

```

✓

6/6

1 2 Bonus

16,5/12