

ACTIVITY 1

INTRODUCTION TO MULTI AGENTS SYSTEMS

CONTENTS

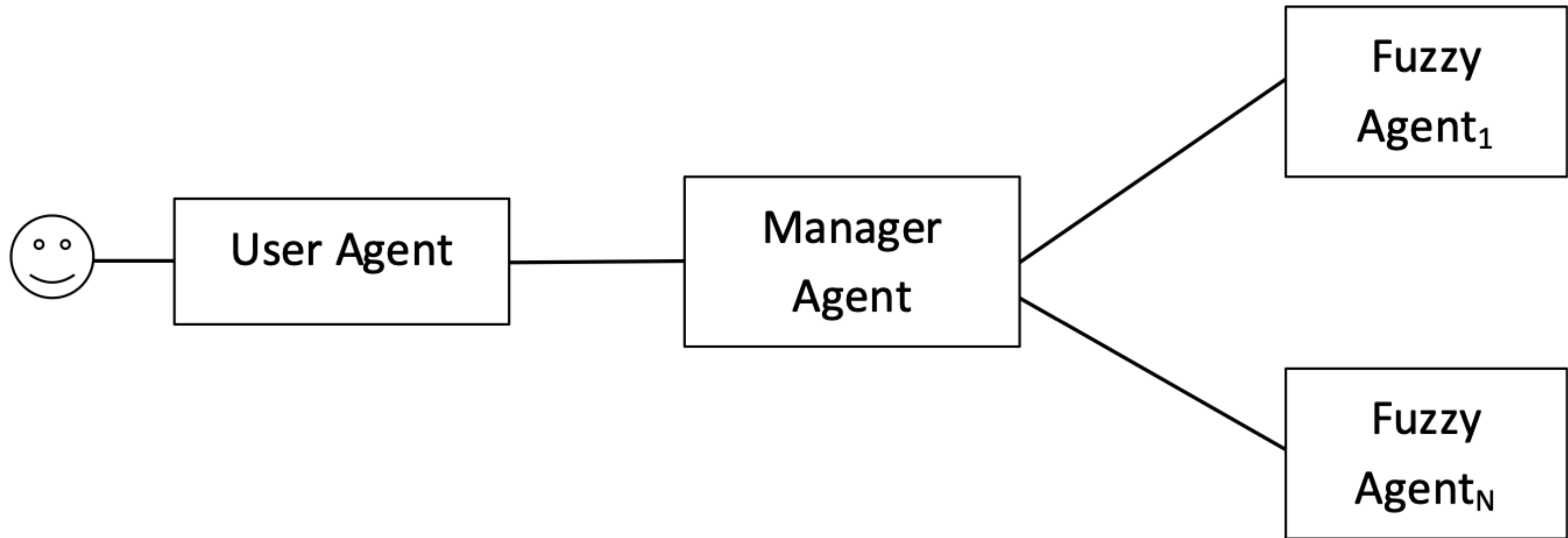
- ▶ Overview
- ▶ System Architecture
- ▶ Environment Characteristics
- ▶ Agents Architecture
- ▶ Agents Properties

OVERVIEW

- ▶ The goal of this activity is to define the characteristics of a simple fuzzy agent based system



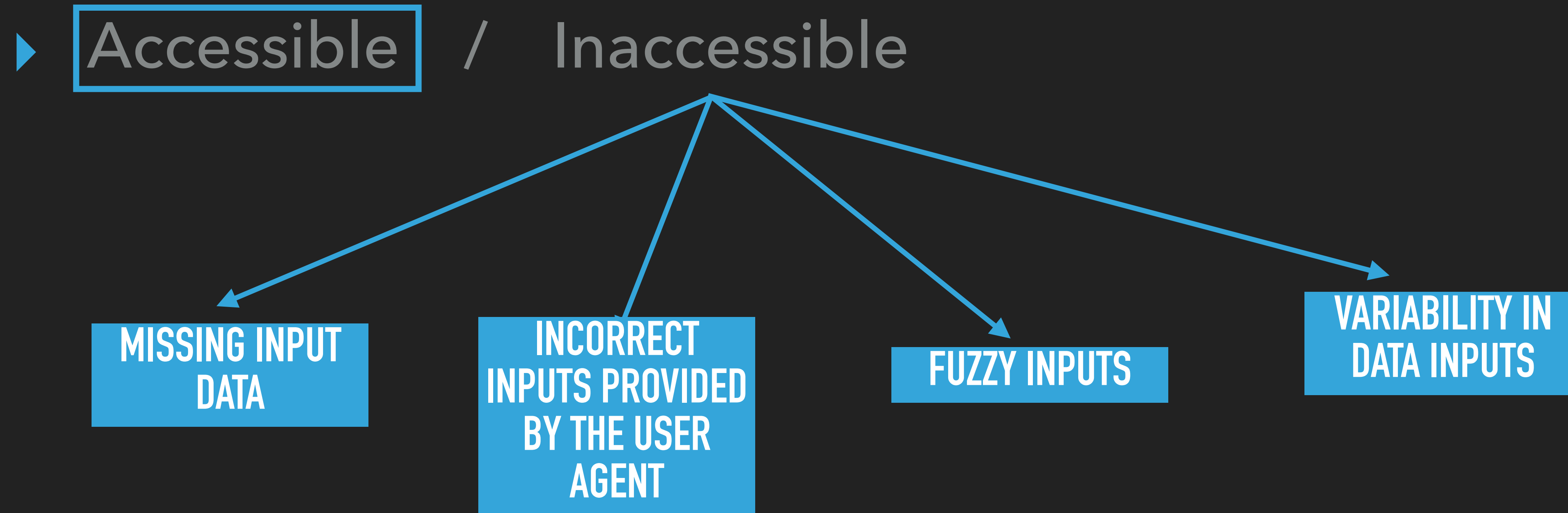
SYSTEM ARCHITECTURE



ENVIRONMENT CHARACTERISTICS

- ▶ Accessible / Inaccessible
- ▶ Deterministic / Non-deterministic
- ▶ Episodic / Non-episodic
- ▶ Static / Dynamic
- ▶ Discrete / Continuous

CHARACTERISTICS PRESENTED IN THE ENVIRONMENT



CHARACTERISTICS PRESENTED IN THE ENVIRONMENT

► **Deterministic** / Non-Deterministic

**RANDOM FACTOR
PRESENT IN THE
OUTPUT**

**OUTPUT COULD
NOT BE
GUARANTEED**

CHARACTERISTICS PRESENTED IN THE ENVIRONMENT



CHARACTERISTICS PRESENTED IN THE ENVIRONMENT

► **Static** / Dynamic

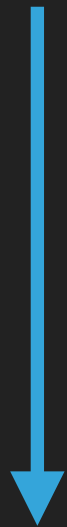
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graph TD; A["Static / Dynamic"] --> B["INPUT VALUES COULD BE CHANGED DURING THE EXECUTION OF THE SYSTEM"]; A --> C["THE USER AGENT HAVE TO OBSERVE THE ENVIRONMENT AT THE SAME TIME HE IS DECIDING THE COURSE OF ACTION"];
```

INPUT VALUES COULD BE
CHANGED DURING THE
EXECUTION OF THE
SYSTEM

THE USER AGENT HAVE TO OBSERVE
THE ENVIRONMENT AT THE SAME
TIME HE IS DECIDING THE COURSE
OF ACTION

CHARACTERISTICS PRESENTED IN THE ENVIRONMENT

► Discrete / Continuous



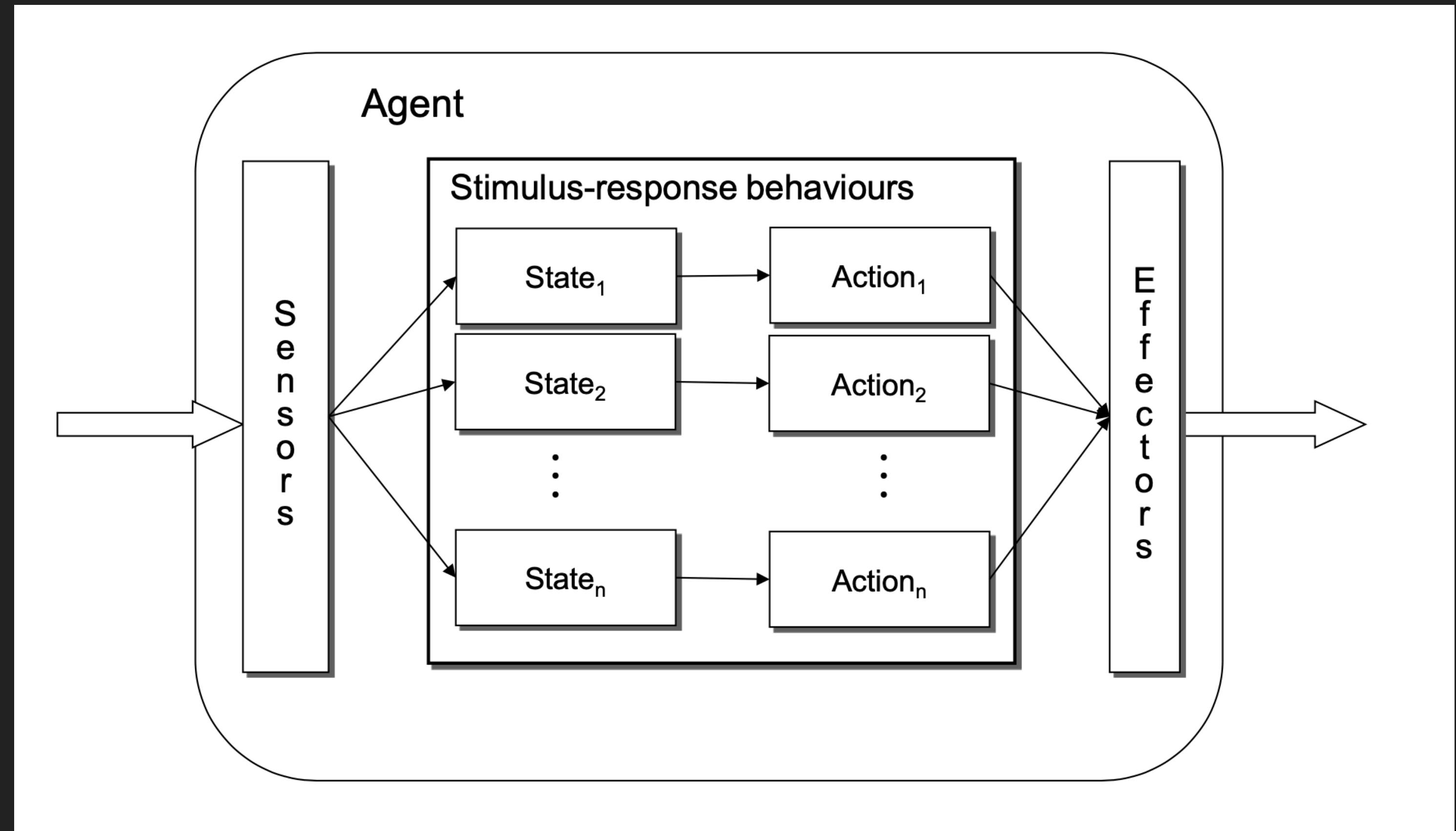
THE INPUTS
WERE FINITE

AGENTS ARCHITECTURE

- ▶ Reactive
- ▶ Deliberative
- ▶ Hybrid

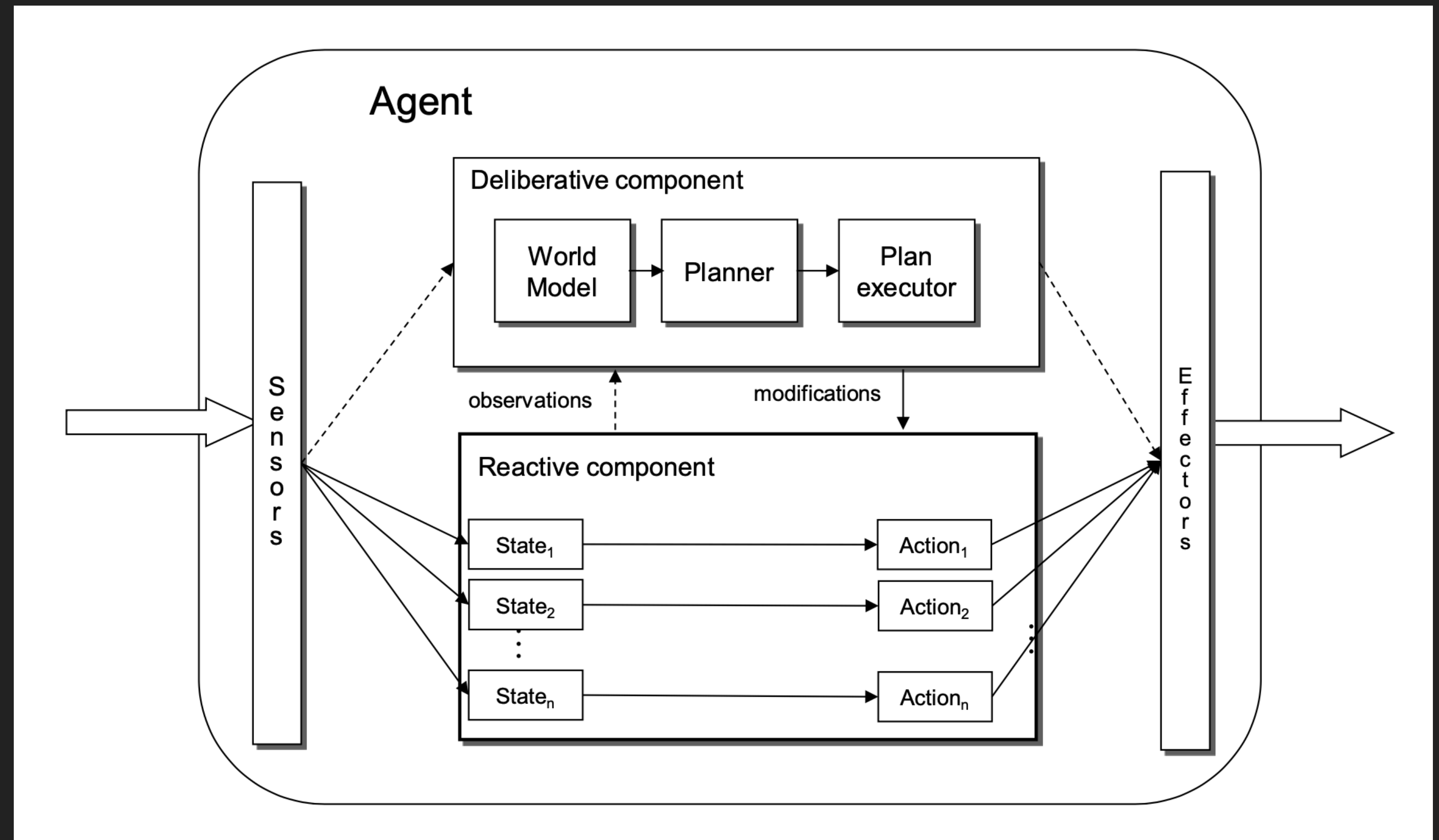
USER AGENT ARCHITECTURE

- ▶ Reactive architecture because it sends and receive queries with very simple rules



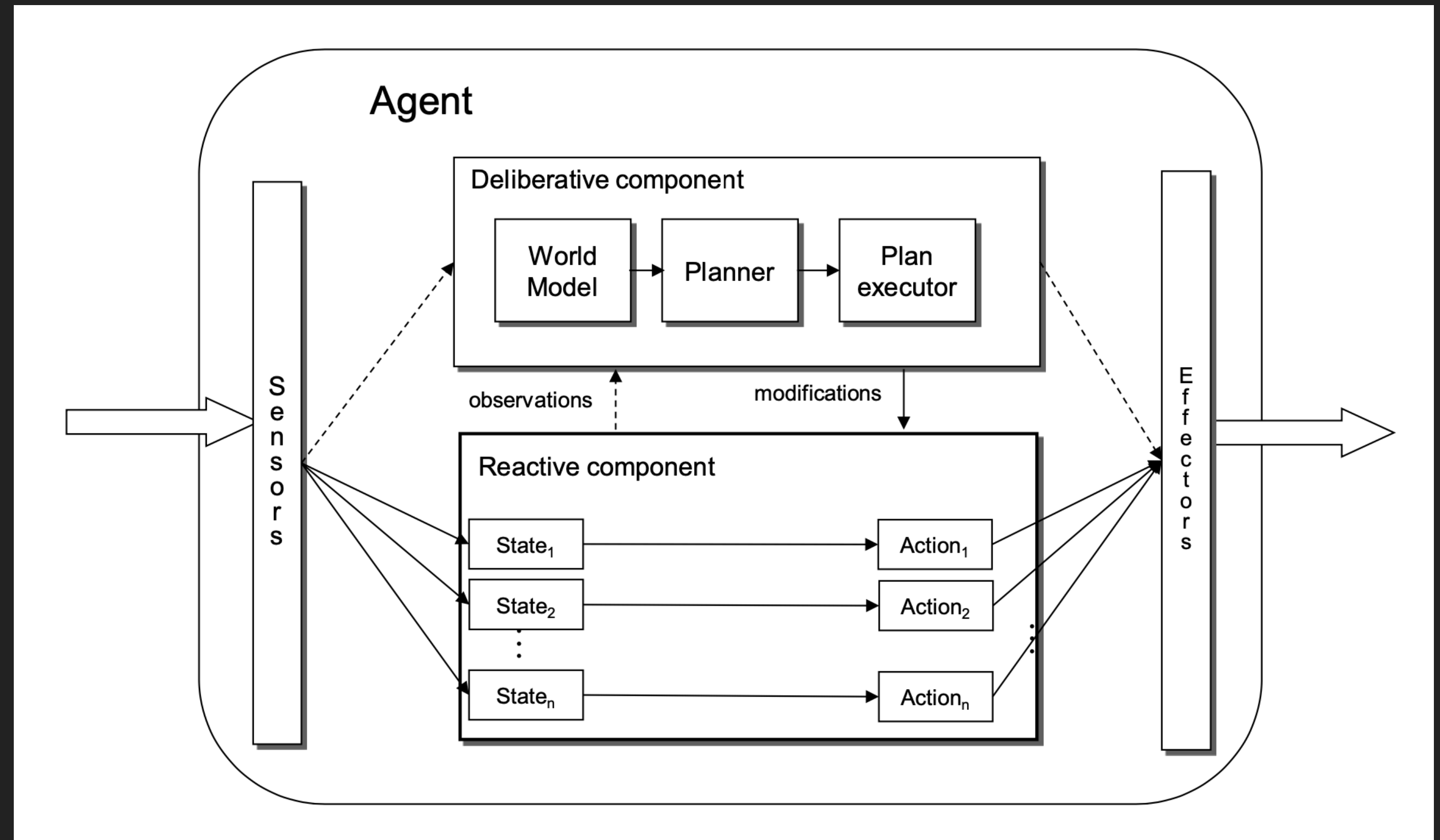
MANAGER AGENT ARCHITECTURE

- Hybrid architecture because it must perform communications between the agents, and there is no need for complex rules for that. Also, If the manager agent has to store information on past data or has to solve conflicts between fuzzy agents, has to have deliberative functionalities added



FUZZY AGENT ARCHITECTURE

- Hybrid architecture because it needs a symbolic model of the world to infer the result asked by the manager agent thus needing deliberative functionalities as well as reactive functionalities to react when information is requested from the manager agent.



AGENT PROPERTIES

- ▶ Flexibility
- ▶ Reactivity
- ▶ Proactiveness
- ▶ Social ability
- ▶ Rationality
- ▶ Reasoning Capabilities
- ▶ Learning
- ▶ Autonomy
- ▶ Temporal continuity
- ▶ Mobility

USER AGENT PROPERTIES

1. TEMPORALLY CONTINUOUS

2. REACTIVE

3. SOCIAL

4. RATIONAL

5. BENEVOLENT

6. VERACIOUS

MANAGER AGENT PROPERTIES

1. TEMPORALLY CONTINUOUS

2. SOCIAL

3. RATIONAL

4. PROACTIVE

5. REASONING CAPABILITIES

6. BENEVOLENT

7. VERACIOUS

8. REACTIVE

9. FLEXIBILITY

FUZZY AGENT PROPERTIES

1. REASONING CAPABILITIES

2. REACTIVE

3. SOCIAL

4. RATIONAL

5. BENEVOLENT

6. VERACIOUS

THANK YOU FOR YOUR ATTENTION

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