FCaptureRequest

+ FVector PosWS
+ FVector NormalWS
+ int32 SidePx
+ uint32 WarmupFrames
+ FGuid RequestId
+ FGuid SensorId
+ FString SensorName
+ FDateTime TimestampUTC
+ float SkyViewFactor

+ FCaptureRequest()
+ FCaptureRequest(const
  FVector &InPosWS, const
  FVector &InNormalWS, int32
  InSidePx, uint32 InWarmupFrames,
  FGuid InSensorId, const FString
  &InSensorName, FDateTime InTimestampUTC
  =FDateTime(0), FGuid InRequestId=FGuid())
+ FORCEINLINE bool IsValid
  () const
+ FORCEINLINE FCaptureRequest
  WithSidePx(int32 InSidePx) const
+ FORCEINLINE FCaptureRequest
  WithWarmup(uint32 InWarmup) const
+ FORCEINLINE FCaptureRequest
  WithTimestamp(FDateTime
  InUTC) const
+ FORCEINLINE FCaptureRequest
  WithSensorId(FGuid InId) const
+ bool operator==(const
  FCaptureRequest &Other)
  const
+ bool operator!=(const
  FCaptureRequest &Other)
  const
+ FString ToString()
  const
+ static FORCEINLINE
  FCaptureRequest Make
  (const FVector &InPosWS,
  const FVector &InNormalWS,
  int32 InSidePx, uint32 InWarmupFrames,
  FGuid InSensorId, FString InSensorName,
  FDateTime InTimestampUTC=FDateTime(0)
  , FGuid InRequestId=FGuid())