

FSimConfig
+ float Latitude
+ float Longitude
+ float Timezone
+ float NorthOffset
+ FDateTime StartTime
+ FDateTime EndTime
+ FTimespan SampleInterval
+ int32 WarmupFrames
+ int32 ResolutionPx
+ bool bPathTracing
and 6 more...
+ bool IsValid() const

+OutNormalized  
↓

FValidationResult
+ bool bOk
+ TArray< FString > Errors
+ TMap< FString, FString > FieldErrors
+ int32 EstimatedSamples
+ FText EstimatedSimDuration
+ FValidationResult()
+ FValidationResult (bool bInOk, const FSimConfig &InConfig)
+ void AddError(const FString &InMessage)
+ void AddFieldError (const FString &Field, const FString &Message)
+ bool IsValid() const