



UIrradianceExporter

- FString CSVPathAbs
- FString ImagesPathAbs
- bool bCSVHeaderWritten
- FString PendingCSV
- int32 PendingLineCount
- int32 FlushThresholdLines
- uint64 TotalRowsAppended
- + void Init(const FExportOptions &InOpts)
- + void AppendIrradianceRow (const FCaptureRequest &Req, float TotalIrradiance, float IrrMean, float IrrR, float IrrG, float IrrB, double ClearSkyGHI, double ClearSkyDNI, double ClearSkyDHI, float IrrDir, float Azimuth, float Altitude, float GeometricFactor, int32 SunOccluded, float SunHitDistanceM, float SunVisibility)
- + void FlushCSVIfNeeded (bool bForce=false)
- + void EnqueueFaceEXR (const FCaptureRequest &Req, int32 FaceIdx, TRefCountPtr< IPooledRenderTarget > FaceRT, FIntPoint Size)
- void EnsureCSVHeader()
- bool EnsureCSVWritable () const
- static FString FaceToString (int32 FaceIdx)
- static FString MakeTimestampForFile(const FDateTime &UTC)