

# Optimal Online Discrepancy Minimization

**Victor Reis**

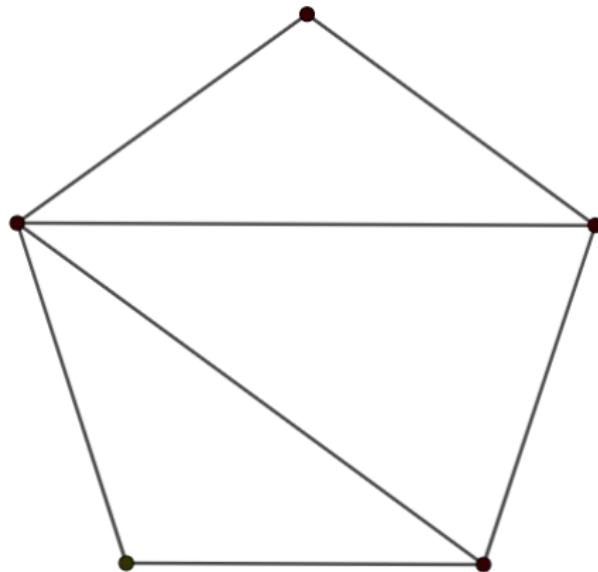
Joint with Janardhan Kulkarni and Thomas Rothvoss

**Princeton Theory Lunch**

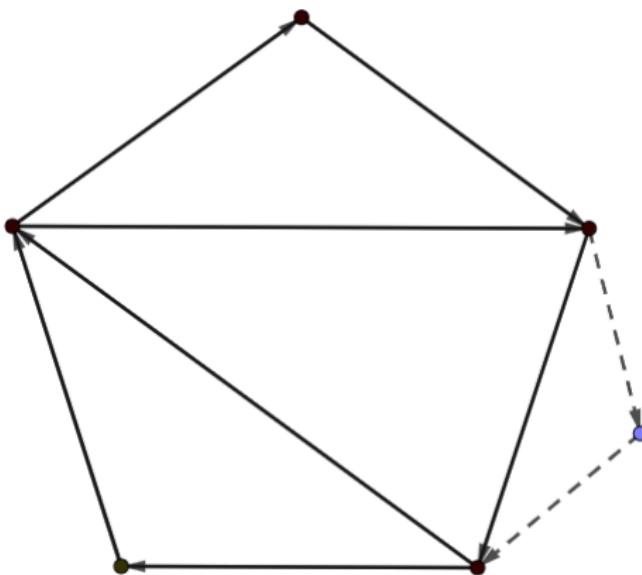
March 1, 2024



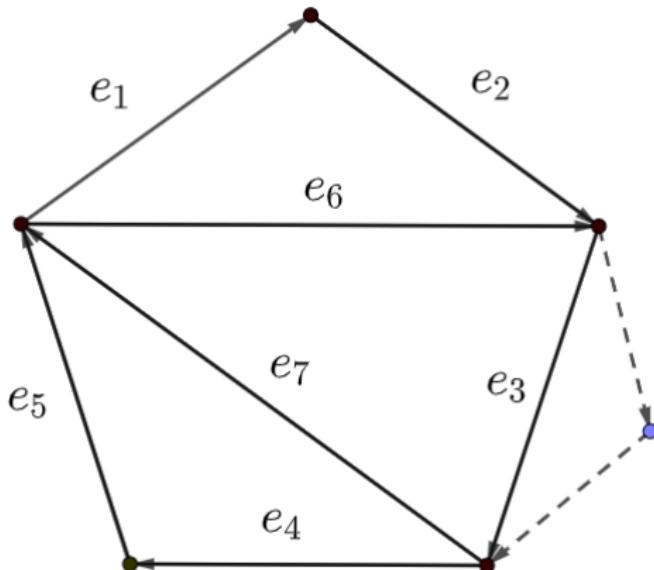
## Warmup: edge orientation



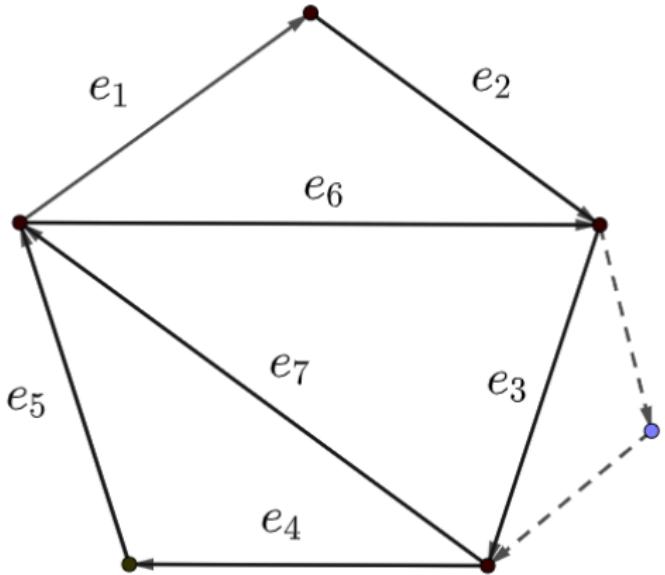
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$$\begin{array}{ccccccc} & e_1 & e_2 & e_3 & e_4 & e_5 & e_6 & e_7 \\ P_1 & -1 & 0 & 0 & 0 & 1 & -1 & -1 \\ P_2 & 1 & -1 & 0 & 0 & 0 & 0 & 0 \\ P_3 & 0 & 1 & -1 & 0 & 0 & 1 & 0 \\ P_4 & 0 & 0 & 1 & -1 & 0 & 0 & 1 \\ P_5 & 0 & 0 & 0 & 1 & -1 & 0 & 0 \end{array}$$

## Beck-Fiala Theorem (1981)

For any vectors  $v_1, \dots, v_T \in [-1, 1]^n$  with at most  $d$  nonzeros each,

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- Best known bound  $O(\sqrt{\log \min(n, T)})$  (Banaszczyk '98, BDG '16)

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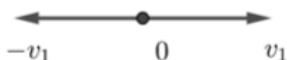
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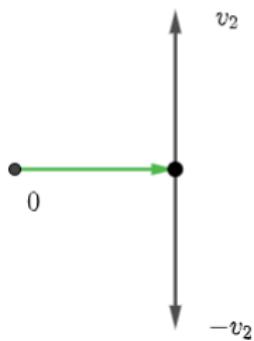
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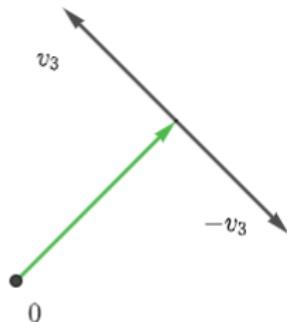
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- ▶ *Adaptive* adversary can always pick  $v_t$  so that  $\| \sum_{i=1}^t x_i v_i \|_2 \geq \sqrt{T}$
- ▶ Player can also ensure  $\leq \sqrt{T}$

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- ▶ Matching lower bound  $\Omega(\sqrt{n \log(2n)})$  for  $T = n$

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- ▶ What if player can use randomization?

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### Corollary [ALS '20]

All prefix sums  $\|\sum_{i=1}^t x_i v_i\|_\infty \leq O(\log(nT))$  with high probability.

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Technical: construct  $M_\sigma$  so that  $\Pr[M_\sigma(x) = 0] \leq e^{-\sigma^2}$  for all  $x \in \mathbb{R}$ .

## Our contribution

### Theorem [Kulkarni, R., Rothvoss '23]

For  $\|v_t\|_2 \leq 1$ , there is an online algorithm against an oblivious adversary which keeps all prefix sums 10-subgaussian. In particular,

$$\left\| \sum_{i=1}^t x_i v_i \right\|_\infty \leq O(\sqrt{\log T}) \text{ for all } t \in [T] \text{ with high probability.}$$

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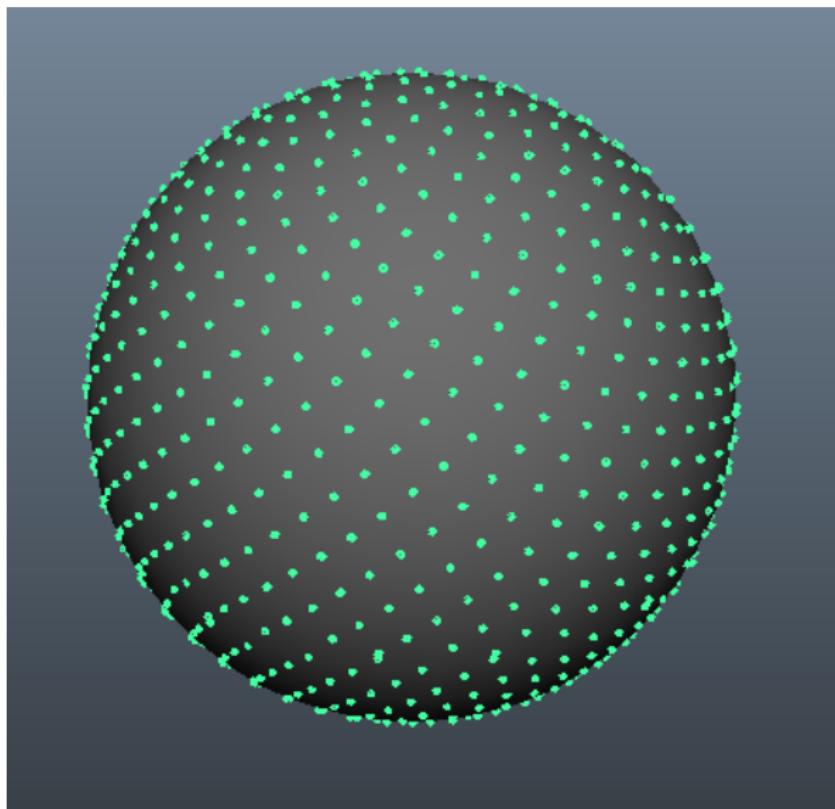
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- ▶ One of the blocks will succeed with probability  $1 - (1 - 2^{-k})^{T/k}$ . □

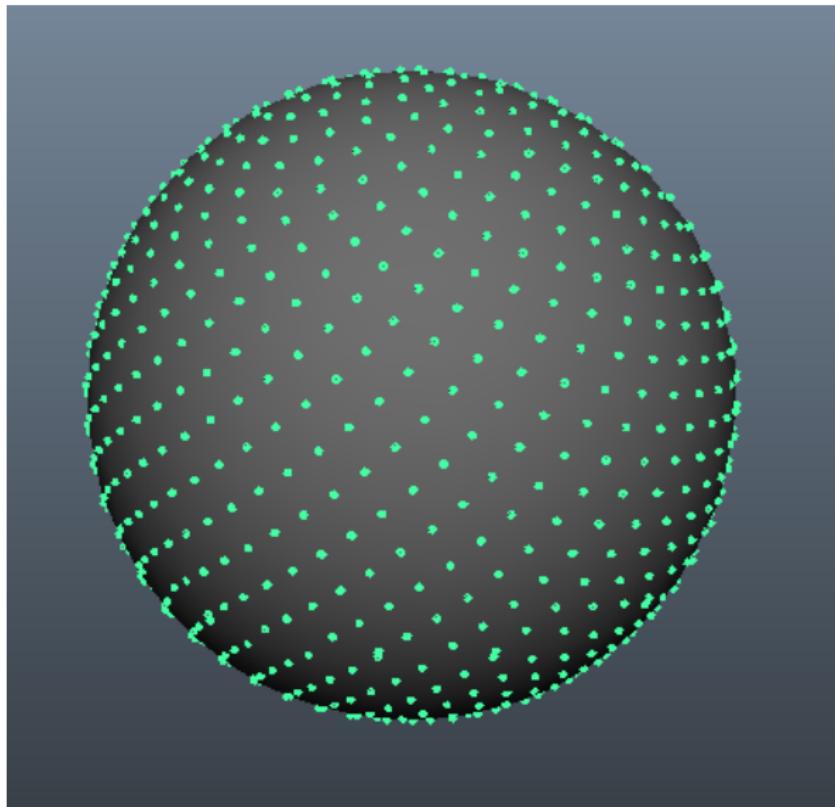
## $\varepsilon$ -nets

- $P \subseteq \mathbb{R}^n$  so that, for all  $\|v\|_2 \leq 1$ , there is  $p \in P$  with  $\|p - v\|_2 \leq \varepsilon$ .

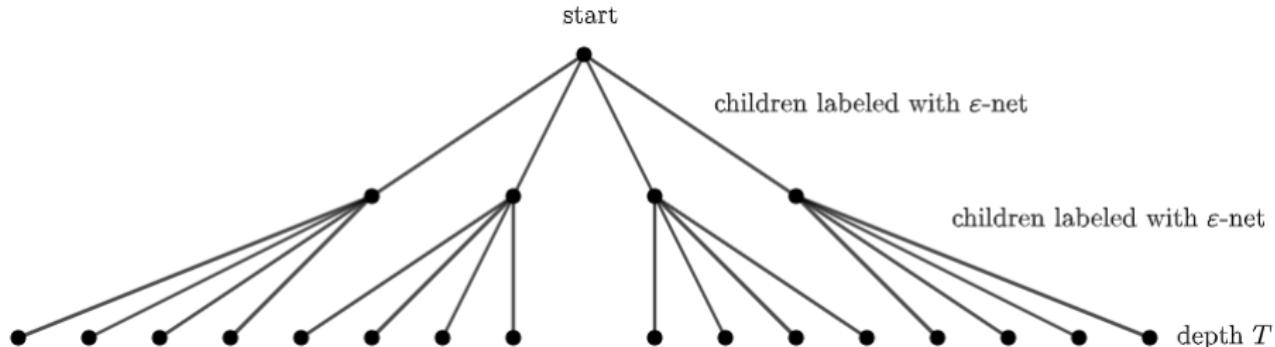


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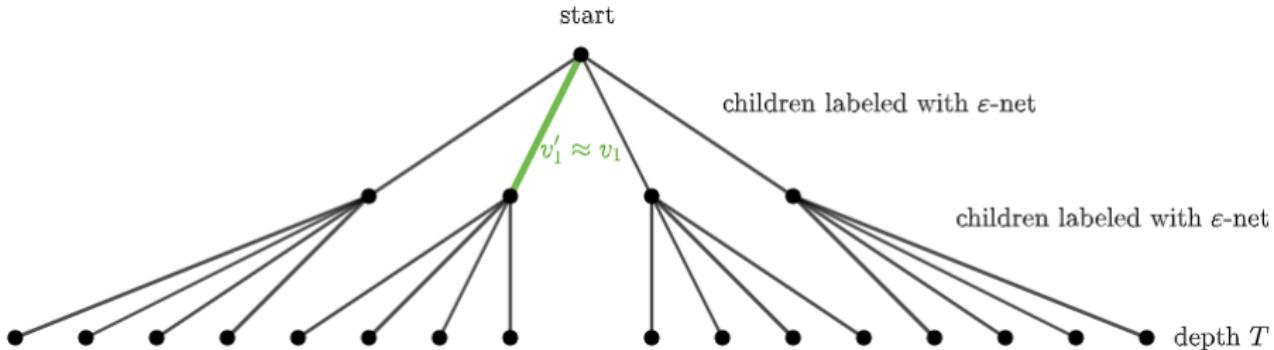
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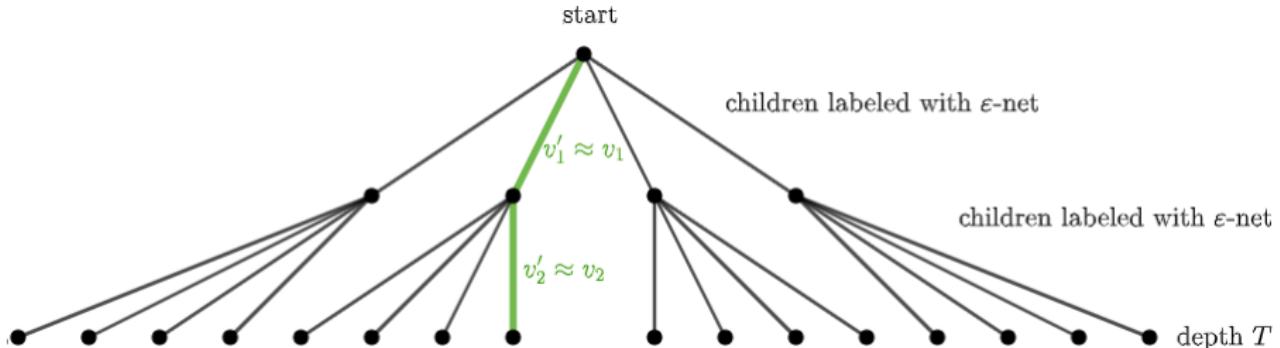
# Overview of the algorithm



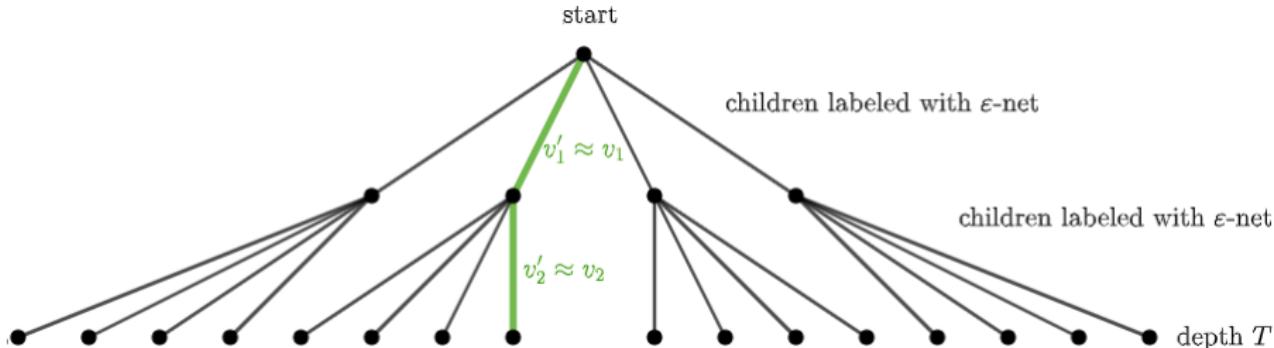
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## Theorem [Banaszczyk '12]

For any  $v_1, \dots, v_T \in \mathbb{R}^n$  with  $\|v_i\|_2 \leq 1$  and any convex body  $K \subseteq \mathbb{R}^n$  with  $\gamma_n(K) \geq 1 - \frac{1}{2T}$ , there are signs  $x_1, \dots, x_T \in \{\pm 1\}$  so that

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- ▶ Define  $K_T := K$  and  $K_{t-1} := (K_t * v_t) \cap K$ .
- ▶ Show by induction  $\gamma(K_t) \geq 1 - \frac{T-t+1}{2T}$ , then iteratively find  $x_1, \dots, x_T$

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- Analogous proof with  $K_i := \left( \bigcap_{j \in \text{children}_i} (K_j * v_{\{i,j\}}) \right) \cap K$ .

## Cloning: coloring $\implies$ distribution

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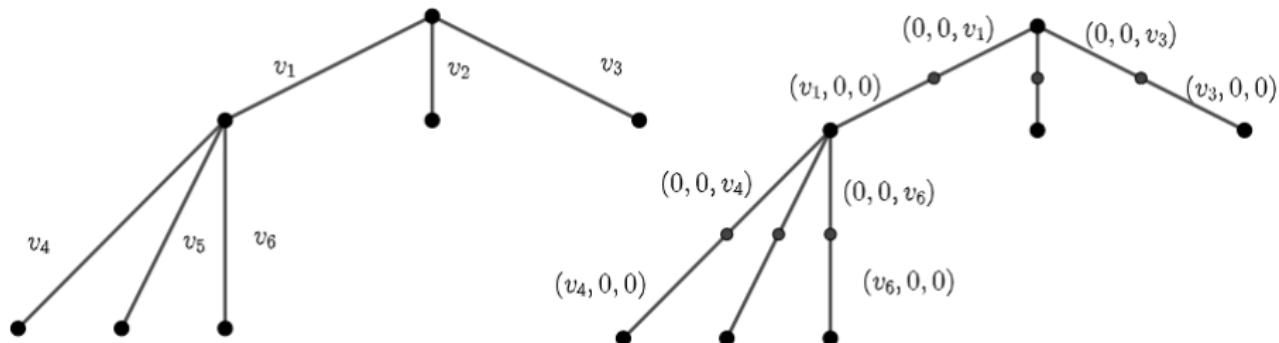
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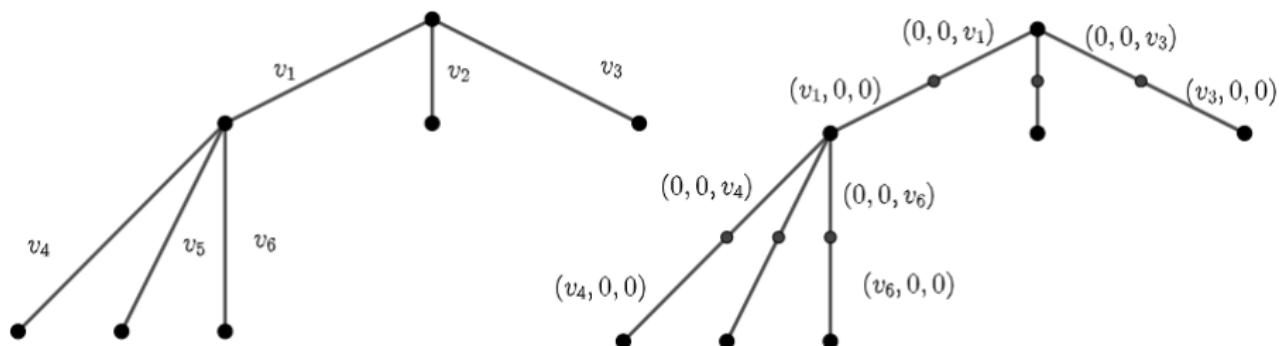
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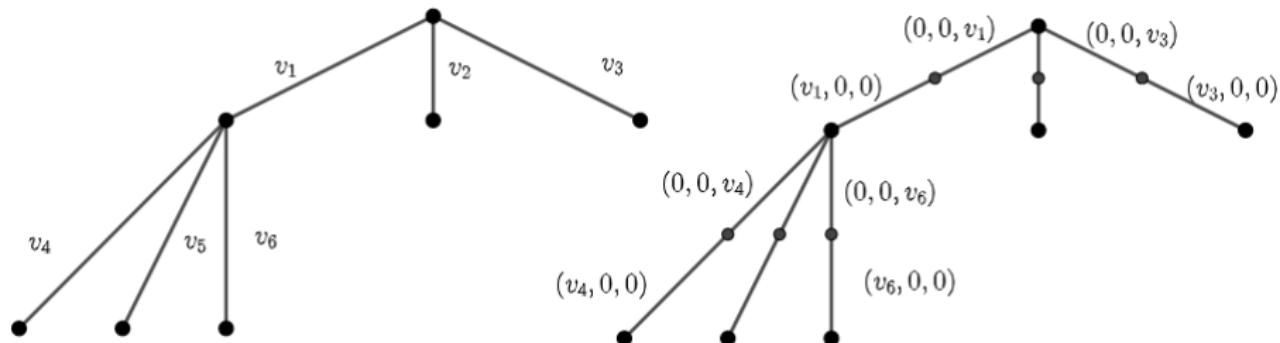
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- ▶ Define a convex body  $K$  and show  $\gamma_{Nn}(K) \geq 1 - \frac{1}{N^{1+\delta}} \geq 1 - \frac{1}{2N|E|}$

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- ▶ Take any  $C > 2$  and define

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Let  $p \geq 2$  and  $X_1, \dots, X_N$  be centered, indep. r.v.'s with  $\mathbb{E}[|X_i|^p] = O_p(1)$ . Then

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## Rosenthal '70

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- ▶ Subgaussian norm is  $4.999 \cdot (2 + \delta) < 10$ .

# Open problems

## Polynomial time algorithm

Given oblivious  $v_1, \dots, v_T \in \mathbb{R}^n$  with  $\|v_t\|_2 \leq 1$ , does there exist a polynomial time online algorithm against an oblivious adversary which keeps all signed prefix sums  $O(1)$ -subgaussian?

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Thanks for your attention!