

Draft Tournament Rules

Tournament Structure

- Drafting is done in one pod when 11 players or less, otherwise in two smaller pods.
- After the draft, players are paired using a **round robin** system (double round robin if 6 players or less). Thus with 6 players you have 10 rounds, each opponent twice, and with 10 players you have 9 rounds, each opponent once.
- If uneven number of players, we play as if one extra, with a "bye" each round.
- Matches are played as **best-of-one**.
- **Points:** Win = 3, Draw = 1, Loss = 0.
- If winning spot is tied there will be a final.

Match Timing Rules

- Each round is allocated **25 minutes**.
- Rounds start on a fixed **30-minute cadence**. (e.g., 00, 30, 00, 30, ...)
- When the time limit is reached, the current turn is declared **Turn 0**. Players then complete **five additional turns** in total:
 - The opponent of the active player takes Turn 1.
 - The players continue alternating until Turn 5 is completed.
- If the game has not ended after Turn 5, the result of the match is recorded as a **draw**.

Time Table (Summary)

Assumptions: Draft = 60 minutes; rounds start every 30 minutes; two 30-minute breaks.

Number of players	Estimated time	Breaks
6	7h 00m	After round 3 and 7
8	5h 30m	After round 1 and 5
10	6h 30m	After round 1 and 5
12	7h 30m	After round 3 and 7