

Victor Emil Draft Tournament Rules

Tournament Structure

- Drafting is done in one pod when 8 players or less, otherwise in two smaller pods.
- After the draft, players are paired using a round robin system:
 - **6 players:** Double round robin (10 rounds, each opponent twice).
 - **8 players:** Round robin (7 rounds, each opponent once).
 - **10 players:** Round robin (9 rounds, each opponent once).
 - **12 players:** Round robin (11 rounds, each opponent once).
- Matches are played as **best-of-one**.
- **Points:** Win = 3, Draw = 1, Loss = 0.
- If winning spot is tied there will be a final.

Match Timing Rules

- Each round is allocated **25 minutes**.
- Rounds start on a fixed **30-minute cadence**. (e.g., 00, 30, 00, 30, ...)
- When the time limit is reached, the current turn is declared **Turn 0**. Players then complete **five additional turns** in total:
 - The opponent of the active player takes Turn 1.
 - The players continue alternating until Turn 5 is completed.
- If the game has not ended after Turn 5, the result of the match is recorded as a **draw**.

Time Table (Summary)

Assumptions: Draft = 60 minutes; rounds start every 30 minutes; two 30-minute breaks.

Number of players	Estimated time	Breaks
6	7h 00m	Before round 4 and round 8
8	5h 30m	Before round 2 and round 6
10	6h 30m	Before round 2 and round 6
12	7h 30m	Before round 4 and round 8