

Curling

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```
library("tidyverse")
```

```
## — Attaching core tidyverse packages — tidyverse 2.0.0 —
## ✓ dplyr      1.1.4      ✓ readr      2.1.5
## ✓ forcats    1.0.0      ✓ stringr    1.5.1
## ✓ ggplot2    3.5.2      ✓ tibble     3.3.0
## ✓ lubridate  1.9.4      ✓ tidyr      1.3.1
## ✓ purrr      1.1.0
## — Conflicts — tidyverse_conflicts() —
## ✖ dplyr::filter() masks stats::filter()
## ✖ dplyr::lag()     masks stats::lag()
## i Use the conflicted package (<http://conflicted.r-lib.org/>) to force all conflicts to become errors
```

```
library("tidymodels")
```

```
## — Attaching packages — tidymodels 1.4.1 —
## ✓ broom      1.0.9      ✓ rsample     1.3.1
## ✓ dials      1.4.2      ✓ tailor      0.1.0
## ✓ infer      1.0.9      ✓ tune        2.0.0
## ✓ modeldata  1.5.1      ✓ workflows   1.3.0
## ✓ parsnip     1.3.3      ✓ workflowsets 1.1.1
## ✓ recipes    1.3.1      ✓ yardstick    1.3.2
## — Conflicts — tidymodels_conflicts() —
## ✖ scales::discard() masks purrr::discard()
## ✖ dplyr::filter()   masks stats::filter()
## ✖ recipes::fixed()  masks stringr::fixed()
## ✖ dplyr::lag()      masks stats::lag()
## ✖ yardstick::spec() masks readr::spec()
## ✖ recipes::step()   masks stats::step()
```

```
library("ggforce")
```

```
library("ggplot2")
```

```
ends <- read.csv("Ends_Dummy.csv") %>%
  as_tibble()
ends
```

```
## # A tibble: 5,274 × 8
##   CompetitionID SessionID GameID TeamID EndID Result PowerPlay PowerPlayUsed
##           <int>      <int>  <int>  <int>  <int>  <int>      <int>      <int>
## 1             0          1      1     19      1      0          NA          0
## 2             0          1      1     27      1      1          NA          0
## 3             0          1      1     19      2      2          NA          0
## 4             0          1      1     27      2      0          NA          0
## 5             0          1      1     19      3      0          NA          0
## 6             0          1      1     27      3      3          NA          0
## 7             0          1      1     19      4      1          NA          0
## 8             0          1      1     27      4      0          NA          0
## 9             0          1      1     19      5      2          NA          0
## 10            0          1      1     27      5      0          NA          0
## # i 5,264 more rows
```

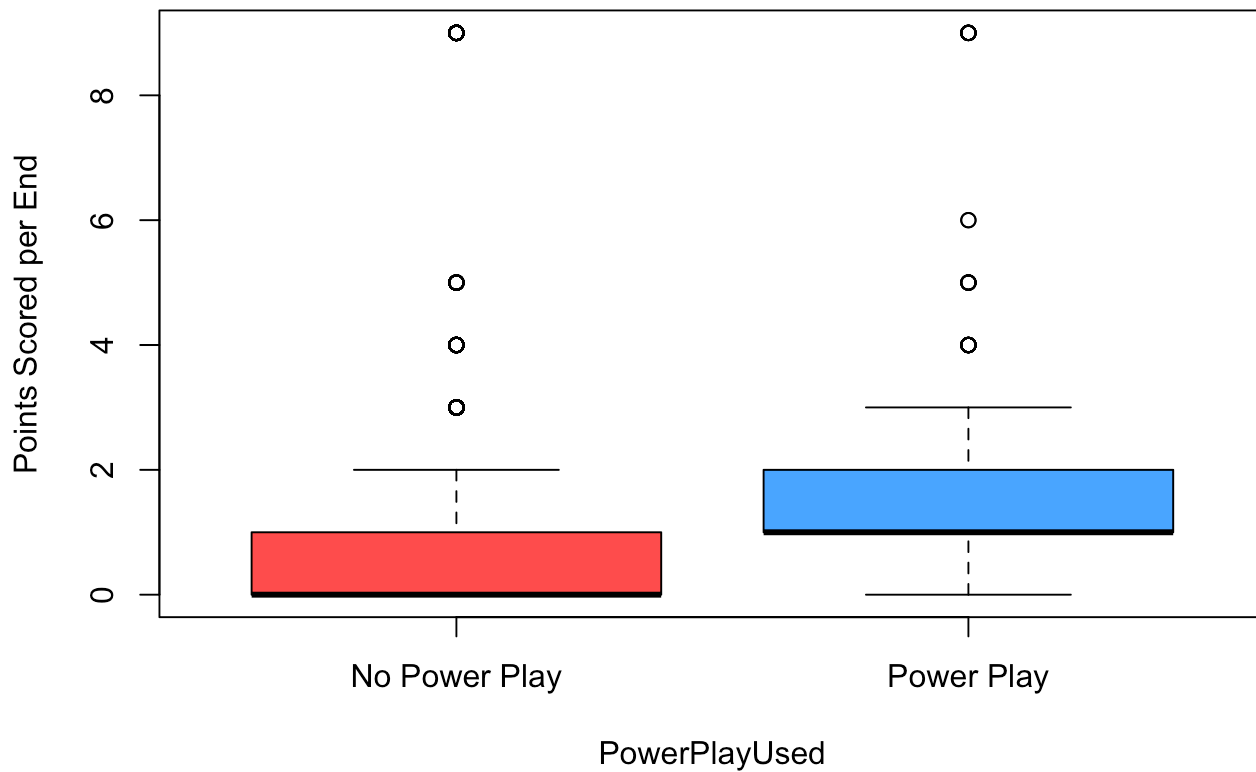
```
model <- lm(Result ~ PowerPlayUsed, data = ends)
summary(model)
```

```
##
## Call:
## lm(formula = Result ~ PowerPlayUsed, data = ends)
##
## Residuals:
##      Min       1Q   Median       3Q      Max
## -1.6421 -0.9333 -0.6421  0.0667  8.0667
##
## Coefficients:
##              Estimate Std. Error t value Pr(>|t|)
## (Intercept)   0.93328    0.02309   40.41  <2e-16 ***
## PowerPlayUsed  0.70886    0.06858   10.34  <2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Residual standard error: 1.579 on 5272 degrees of freedom
## Multiple R-squared:  0.01986,    Adjusted R-squared:  0.01968
## F-statistic: 106.8 on 1 and 5272 DF,  p-value: < 2.2e-16
```

PowerPlayUsed Coefficient = 0.70886 Using a power play is associated with about +0.71 more points per end, on average, compared to not using one. Teams without a power play score about 0.93 (intercept) points per end, while teams using a power play score about 1.64 points per end.

```
boxplot(Result ~ PowerPlayUsed,
        data = ends,
        names = c("No Power Play", "Power Play"),
        ylab = "Points Scored per End",
        main = "Power Play Advantage in Mixed Doubles Curling",
        col = c("#FF4D4D", "#4DA6FF"),
        border = "black")
```

Power Play Advantage in Mixed Doubles Curling



The boxplots compare points scored per end when teams use a power play versus when they do not. The entire distribution shifts upward when a power play is used: the median score is higher, the middle 50% of outcomes are higher, and there are more high-scoring outliers. This shows that teams not only score more on average with a power play, but also have a greater chance of producing big scoring ends. In contrast, non-power-play ends are clustered around zero or one point. Together, these patterns visually demonstrate a clear comparative advantage to using the power play.