## Notes for Math 571 – Numerical Linear Algebra

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# **Contents**

1			1
	1.1	Rank of Matrices	1
	1.2	Cauchy-Schwarz	1
	1.3	Projection Matrices, Gram-Schmidt Process	1
	1.4	Applications of MGS and QR Factorization	6
		1.4.1 Solution of $Ax = b$ for $A \in \mathbb{R}^{m,n}$ , rank $(A) = n$	6
		1.4.2 Connection with Volumes and QR	6
		1.4.3 Determinants	6

## **Chapter 1**

#### 1.1 Rank of Matrices

### 1.2 Cauchy-Schwarz

## 1.3 Projection Matrices, Gram-Schmidt Process

Suppose we have a plane of dimension n-1 and a direction orthogonal to it. A unit vector q with  $q^Tq=1$ .

Through a q a dim is specified as well as the n-1 dimensional plane orthogonal to it.

Given x we want to decompose it as y + z with

- 1. y parallel to q
- 2. z orthogonal to q

We note  $q^T z = 0$ . So

$$x = \alpha a + z$$
$$q^{T}z = \alpha q^{T}q = \alpha$$
$$x = q(q^{T}x) + z$$

If x = y + z is the decomposition of x then

$$y = q(q^T x) = (qq^T)x$$
$$z = x - (qq^T)x$$

The matrix  $qq^T$  is a projection matrix. Applied to x it gives the component along q. If

 $p = qq^T$  then  $P_x = \text{component of } x \text{ along } q. \ (I - P)x = \text{component of } x \text{ along the plane}$  orthogonal to q.

(All projection are orthogonal throughout the class.)

Let us try to understand P.

- 1. What is the rank of P? rank P = 1. (all columns multiples of q)
- 2. Eigenvalues and eigenvectors of P?

Pq=q. Suppose  $x\perp q$  then Px=0. And eigenvalue = 1, eigenvalue = 0 with multiplicity n-1.

- 3.  $P^2 = P$ .  $(qq^T)(qq^T) = q(q^Tq)q^T = qq^T$ .  $P^2 = Px$  for all  $x \implies P^2 = P$ .
- 4.  $(I-P)^2 = I P$ .
- 5. P(I P) = 0.

Given x and unit vector q, how many operations to compute  $(I - P)x = x - q(q^Tx)$ ?

- 1.  $q^T x$  takes n multiplications and n-1 additions
- 2.  $q(q^Tx)$  takes n multiplications
- 3.  $x q(q^Tx)$  takes n subtractions

In total it takes 4n - 1 or 4n arithmetic operations.

Suppose  $q_1$  and  $q_2$  are unit vectors with  $q_1 \perp q_2$ . Then which matrix projects to  $\langle q_1, q_2 \rangle$ , the plane spanned by  $q_1$  and  $q_2$ ?

$$P = P_1 + P_2$$
 with  $P_1 = q_1 q^T, P_2 = q_2 q_2^T$ .

**Definition 1.3.1.**  $q_1, \ldots, q_k$  is called an orthonormal set of vectors if

- 1.  $q_i q_i^T = 1$  for all i,
- 2.  $q_i^T q_i = 0$  for all  $i \neq q$ .

$$Q = \begin{pmatrix} \begin{vmatrix} & & & \\ q_1 & \cdots & q_k \\ & & \end{vmatrix} \in \mathbb{R}^{n,k} \text{ is a matrix with orthonormal columns.}$$

If  $q_1, \ldots, q_k$  are orthonormal then

$$P = q_1 q_1^T + q_2 q_2^T + \ldots + q_x q_x^T$$

projects to  $\langle q_1, \ldots, q_k \rangle$ .

P can be expressed as  $P = QQ^T$  where  $Q \in \mathbb{R}^{n,k}$  with  $q_j$  as its columns.

What is the interpretation of  $Q^Tx$ ?  $Q^Tx$  gives the coefficients when the projection of x to  $\langle q_1, \ldots, q_k \rangle$  is written as a linear combination of  $q_j$ .

What is  $Q^TQ$ ? Identity matrix. Columns of Q forms as orthogonal set iff  $Q^TQ = I$ .

- 1. What is  $I QQ^T$ ? Projection to  $\langle q_1, \dots, q_k \rangle^{\perp} = (n k)$  dim plane orthogonal to  $\langle q_1, \dots, q_k \rangle$ .
- 2.  $\operatorname{rank}(QQ^T) = k$ .
- 3.  $\operatorname{rank}(I QQ^T) = n k$ .

**Definition 1.3.2.** A matrix  $Q \in \mathbb{R}^{n,n}$  with orthonormal columns is called an orthogonal matrix. The columns of an orthogonal matrix Q form an orthogonal basis.

- 1.  $QQ^T = id$  since  $QQ^Tx = x$  for all x (projection to the whole space.)
- 2. What is the interpretation of  $Q^Tx$ ? The coefficients for x as linear combinations of columns of Q.
- 3.  $Q^TQ$  still equal to identity.
- 4. The rows of Q also form an orthonormal basis.
- 5.  $Q^{-1} = Q^T$ .

#### **CLASSICAL GRAM-SCHMIDT PROCESS**

Suppose  $A \in \mathbb{R}^{n,k}$  with  $n \geq k$  and rank A = k. Let  $a_1, \ldots, a_k$  be the columns of A. The Gram-Schmidt process generates an orthonormal set  $q_1$  through  $q_k$  such that

- 1.  $\langle q_1 \rangle = \langle a_1 \rangle$ ,
- 2.  $\langle q_1, q_2 \rangle = \langle a_1, a_2 \rangle$ ,

:

k. 
$$\langle q_1, q_2, \dots, q_k \rangle = \langle a_1, a_2, \dots, a_k \rangle$$
.

An algorithm for computing  $q_1, \ldots, q_k$ :

$$q_{1} = \frac{a_{1}}{\|a_{1}\|} = \frac{a_{1}}{(a_{1}^{T}a_{1})}$$

$$\tilde{q}_{2} = a_{2} - P_{1}a_{2} = a_{2} - q_{1}(q_{1}^{T}a_{2}), q_{2} = \frac{\tilde{q}_{2}}{\|q_{2}\|}$$

$$\vdots$$

$$\tilde{q}_{k} = a_{k} - \sum_{i=1}^{k-1} P_{i}a_{k} = a_{k} - \sum_{i=1}^{k-1} q_{i}q_{i}^{T}a_{k}, q_{k} = \frac{\tilde{q}_{k}}{\|q_{k}\|}.$$

Expression of Gram-Schmidt as A = QR with R upper triangles. Suppose  $q_1, \ldots, q_k$  are computed by applying Gram-Schmidt to the columns of A.

Let Q be the matrix whose columns are  $q_1, \ldots, q_k$ . Both A and Q are  $n \times k$ .

$$\begin{split} A &= Q(k \times k \text{ matrix}) \\ &= QR. \end{split}$$

Every column of A is expressed as a linear combination of  $q_1, \ldots, q_k$ .

What are the entries of R?

Note that  $a_j = q_1(q_1^T a_j) + \ldots + a_j(a_j^T a_j)$  because  $a_j \in \langle q_1, \ldots, q_j \rangle$ . Write  $a_j = q_1 r_{1j} + \ldots + a_j r_{ij}$ . Thus

$$r_{ij} = \begin{cases} q_i^T a_j & i \le j, \\ 0 & i > j. \end{cases}$$

During Gram=Schmidt process these coefficients are computed

$$r_{ij} = q_i^T a_j, \quad i < j$$
$$r_{jj} = \|\tilde{q}_j\|$$

#### APPLICATION OF CLASSICAL GRAM-SCHMIDT

Think of  $a_1, \ldots, a_k$  as defining a k-dim parallelepiped in  $\mathbb{R}^n$ . What is the volume of the parallelepiped defined by  $a_1, \ldots, a_k$ ?

 $\prod r_{ii}$ .

<u>NOTE</u> Classical Gram-Schmidt (CGS) is not numerically stable. More precisely, when *A* has near rank efficiency, then CGS does not behave well.

We can use modified Gram-Schmidt (MGS):

**Lemma 1.3.1.** If  $q_1, \ldots, q_j$  are an orthonormal set and  $P_1, \ldots, P_j$  are corresponding projections, then

$$I - P_1 - \ldots - P_j = (I - P_j) \ldots (I - P_2)(I - P_1)$$

(Projection one at a time (RHS) vs. project at once (LHS))

*Proof.*  $P_i P_j = 0$  if  $i \neq j$ . Expand RHS and we are done.

MGS has step j given by  $\tilde{q}_j = (I - P_{j-1}) \dots (I - P_1) a_j, q_j = \frac{\tilde{q}_j}{\|q_j\|}$ . In CGS, A = QR with  $a_j = q_i r_{ij} + \dots + q_j r_{jj}$ .  $r_{ij} = q_i^T a_j i \neq j, \|\tilde{q}_j\|$ .  $q_i^T a_j$  are not available as intermediate quantities in MGS.

$$\begin{split} \tilde{q_j} &= (I - P_{j-1}) \dots (I - P_1) a_j \\ a_{j,1} &= (I - P_1) a_j \quad (= a_j - P_1 a_j) \\ a_{j,2} &= (I - P_2) a_{j,1} \quad (= a_j - P_2 a_j - P_1 a_j \text{ mathematically}) \\ a_{j,3} &= (I - P_3) a_{j,2} \quad (= a_j - P_3 a_j - P_2 a_j - P_1 a_j \text{ mathematically}) \\ &\vdots \end{split}$$

In practice the rounding error will accumulate differently, which makes MGS stable. So

$$r_{i,j} = q_i^T a_{j,i-1}$$

$$= q_i^T (I - P_1 - \dots - P_{i-1}) a_i$$

$$= q_i^T a_j$$

Operations count for MGS (or CGS): In step j we have the following:

$$a_{j,1} = (I - P_1)a_j$$

$$a_{j,2} = (I - P_2)a_{j,1}$$

$$\vdots$$

$$a_{j,j-1} = (I - P_{j-1})a_{j,j-2}$$

$$q_j = \frac{a_{j,j-1}}{\|a_{j,j-1}\|}$$

To count operations, recall that (I - P)x requires 4n operations.

$$(I - P)x = x - q(q^T x)$$

2n-1 for  $q^Tx$ , n for  $q(q^Tx)$ , n for  $x-q(q^Tx)$ . Operation count for step i is (4n)(j-1)+3n. The total count is

$$\sum_{i=1}^{k} (4n-1)(j-1) + 3n = (4n-1)\frac{k(k-1)}{2}3nk = 2nk^2 \text{ leading terms}$$

Also:

$$\sum_{j=1}^{k} 4nj = 4n \sum_{i=1}^{k} j = 4n \int_{0}^{k} x dx = 4nk^{2}.$$

## 1.4 Applications of MGS and QR Factorization

### **1.4.1** Solution of Ax = b for $A \in \mathbb{R}^{m,n}$ , rank(A) = n

$$QRx = b \implies Rx = Q^Tb$$

Now  $Rx = \tilde{b}$  can be solved by back substitution.

Operation count for solving Ax = b using QR.

- 1. calculating  $QR : 2n^3$
- 2.  $\tilde{b} = Q^T b, 2n^2 n$
- 3. solving  $Rx = \tilde{b}$  using back substitution:  $n^2$ .

Linear system solved using Gaussian elimination with partial pivoting is  $n^3$ .

#### 1.4.2 Connection with Volumes and QR

Let  $a_1$  and  $a_2$  be vectors in  $\mathbb{R}^m$ . They will define a parallelogram as follows.

#### 1.4.3 Determinants