Class 4, Problem Set 1



Introduction to Programming and Numerical Analysis

```
import numpy as np
import matplotlib.pyplot as plt
plt.style.use('seaborn-whitegrid')
from mpl_toolkits.mplot3d import Axes3D
from matplotlib import cm
from scipy import optimize
```

Plan for today

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- 1. Brush up on important concepts/syntax
 - Creating functions
 - Figure syntax
 - SciPy.optimize
- 2. Work on PS1

Functions



Never do something twice: This is where functions come in handy (and for a lot of other reasons)

```
def name_of_function(input):
    **do something with the input**
    return output
```

```
In [2]: # Example
def f(x):
    fx = np.sin(x)+0.05*x**2
    return fx

print(f(6))
```

1.5205845018010742

Functions: Best practice



The function value at 1 is: 0.8914709848078965
The function value at 2 is: 1.1092974268256817
The function value at 3 is: 0.5911200080598672
The function value at 4 is: 0.04319750469207184

Figure syntax

Probably different from what you know (SAS, Stata etc.)

... get used to it...



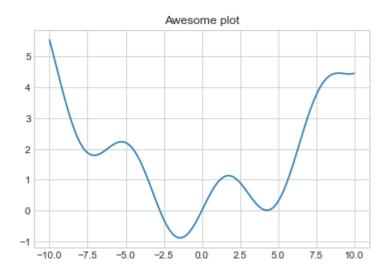
```
In [6]: # Return evenly spaced numbers over a specified interval
    x = np.linspace(-10,10,num=100)

# Initialize canvas - From documentation: "Unique identifier for the figure"
    fig1 = plt.figure() # Now fig1 object is a Matplot figure

# From documentation: add_subplot(nrows, ncols, index, **kwargs)
    ax1 = fig1.add_subplot(1,1,1)

# Choose method: .plot(), .hist(), .plot_surface() etc.
    ax1.plot(x, f(x))

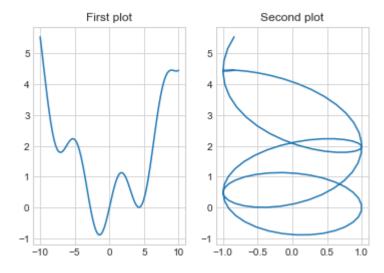
# Customize
    ax1.set_title('Awesome plot'); #; suppress print
```



```
In [7]: fig2 = plt.figure()

ax2_1 = fig2.add_subplot(1,2,1) # set
ax2_1.plot(x, f(x))
ax2_1.set_title('First plot')

ax2_2 = fig2.add_subplot(1,2,2)
ax2_2.plot(np.cos(x), (f(x)))
ax2_2.set_title('Second plot');
```



SciPy.optimize



- Module for optimizing more precise than 'just' looping through combinations
- One problem can be solved in different ways don't let it knock you out
- Remember that we minimize! So if your maximizing your objective should be negative

```
In [9]:
          # Initial quess
          x guess = 0
          # Objective function:
          objective function = lambda x: f(x)
          list of bounds = [(np.min(x), np.max(x)), (np.min(x), 0), (0, np.max(x))]
          # SciPy
          for b in list of bounds:
              opt = optimize.minimize scalar(objective function
                                              , x guess
                                              , method='bounded'
                                              , bounds=b
              # Unpack results
              x best scipy = opt.x
              f best scipy = opt.fun
              # Print
              print('minimum', f best scipy)
              print(f'Minimum function value is {f best scipy:.2f} at x = {x best scipy:.8f} \n')
          minimum -0.887862826573322
          Minimum function value is -0.89 at x = -1.42755262
          minimum -0.8878628265736219
          Minimum function value is -0.89 at x = -1.42755138
          minimum 0.007912876341589659
          Minimum function value is 0.01 at x = 4.27109533
```

SciPy.optimize

- You will be using minimize and **not** minimize_scalar
- What method to choose?



SciPy.optimize

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- You will be using minimize and not minimize_scalar
- What method to choose?

```
613
            elif meth == 'newton-cg':
--> 614
                return minimize newtoncg(fun, x0, args, jac, hess, hessp,
callback,
    615
                                          **options)
            elif meth == 'l-bfgs-b':
    616
~/opt/anaconda3/lib/python3.8/site-packages/scipy/optimize/optimize.py in
minimize newtoncg(fun, x0, args, jac, hess, hessp, callback, xtol, eps, m
axiter, disp, return all, **unknown options)
   1673
            check unknown options (unknown options)
   1674
            if jac is None:
-> 1675
                raise ValueError('Jacobian is required for Newton-CG metho
d')
   1676
            fhess p = hessp
            fhess = hess
   1677
ValueError: Jacobian is required for Newton-CG method
```

	Newton	BFGS	ВННН	Nelder-Mead	Steepest Descent
method	User written / CG	BFGS	CG	Nelder-Mead	User written
Option	-	[default]	Provide user- written Hessian		
Gradient used	\checkmark	✓	✓	÷	✓
Hessian used	✓	✓	✓	÷	÷
Step	$f'(\cdot)/f''(\cdot)$	$f'(\cdot)/f''(\cdot)$	$f'(\cdot)/f''(\cdot)$	Heuristic	$\gamma f'(\cdot)$
Hessian	Numeric	Iterative updating	Outer product	Not used	Not used
Best for	Nice <i>f</i> but weird Hessian	Nice f	Likelihood estimation	Nasty f	Non-convex or non-quadratic f
Iterations	Medium	Few	Few	Many	Many
${\sf Globalization}$	Line search	Line search	Line search	n.a.	Line search