migo_8_files_exceptions_builtins

July 6, 2024

Exceptions

events detected during program execution that disrupt the normal flow of instructions.

```
[]: Raising Exceptions

[1]: a=int(input("Please enter positive number"))
```

```
[1]: a=int(input("Please enter positive number"))
   if a <0:
        raise ValueError("Invalid input,negative number")
   print(a)</pre>
```

Please enter positive number -3

```
[2]: x="lala"
if not type(x) is int:
    raise TypeError("Only integers are allowed")
```

Handling Exceptions

```
[]: Use try, except, else, and finally blocks to handle exceptions
[3]: try:
         x = 1 / 0
     except ZeroDivisionError:
         print("Cannot divide by zero")
     except ValueError:
         print("No integer")
     #except(ZeroDivisionError, ValueError): # multiple exceptions
     # print("divide by zero or no integer)
     except:
         print("Some thing wrong")
                                             # no exception was raised
         print("No exception occurred")
     finally:
                                             #always and 'cleanup' handler
         print("This block always executes")
    Cannot divide by zero
    This block always executes
[4]: def my_div(a,b):
         try:
             res = a/b
         except Exception as e:
             print(repr(e)) # e.__repr__()
         else:
             print("done")
             return res
         finally:
             print("end of func") # 'cleanup' handler
     print(my_div(3,6))
     print(my_div("sd",5))
     print(my_div(2,0))
    done
    end of func
    0.5
    TypeError("unsupported operand type(s) for /: 'str' and 'int'")
    end of func
    None
    ZeroDivisionError('division by zero')
    end of func
    None
    print exceptions hierarhy
```

```
[]: def print_exception_hierarchy(base_class, indent=0):
         print(' ' * indent + base_class.__name__)
         for subclass in base_class.__subclasses__():
             print_exception_hierarchy(subclass, indent + 4)
     print_exception_hierarchy(BaseException)
[]: Files
    open ,close read,readline,readlines,write,writelines
[]: modes:r,w,a,t,b,+
[]: txt files
[7]: st=open("C:lala.txt", "wt") #t default
     st.write("Hello world\n")
     st.write("lala in lala-land")
     st.close()
     st=open("C:lala.txt","rt")
     print(st.readlines())
     st.close()
     #use context managers
     with open("C:lala.txt") as my_file: # this close the file even if an exception_
      ⇔is raised
         print(my_file.read())
    ['Hello world\n', 'lala in lala-land']
    Hello world
    lala in lala-land
    Iterating Over File Lines
[8]: with open("C:lala.txt", 'r') as file:
         for line in file:
             print(line.strip())
    Hello world
    lala in lala-land
    methods: seex, flush, truncate (size=None): Resizes the file to a specified size
[]: bin files
[9]: d = bytearray(b'Hello World')
     d.extend([32,97,98,99])
     d.append(0x64)
     with open('example.bin', 'wb') as file:
```

```
file.write(d)
    file.write(b"\nlala")
read_bit_data = bytearray()
with open('example.bin', 'rb') as file:
    read_byte_data = bytearray(file.read())
print(read_byte_data)
bytearray(b'Hello World abcd\nlala')
```

anonymous function lamda

```
[10]: f1=lambda a:a*a
      f2=lambda a,b:a*b
      print(f1(2),f2(12,3))
      suc=lambda s:s.strip().upper()
      print(suc(" hello world! "))
```

4 36 HELLO WORLD!

lambda if-else

```
[11]: result = lambda x : f''(x) is even' if x %2==0 else f''(x) is odd'
      print(result(12),result(11))
      par=lambda x:"zero" if x==0 else ( "even" if x%2==0 else "odd")
      print(par(12),par(11),par(0))
```

12 is even 11 is odd even odd zero

return lambda

```
[12]: def myfunc(n):
                 return lambda a : a * n
      mydoubler= myfunc(2)
      myttriler= myfunc(3)
      print(mydoubler(11),myttriler(11))
```

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iterators

iter(),next():must raise the StopIteration exception if nomore elements

```
[13]: L = [1, 2, 3]
      it = iter(L)
      print(it)
      print(it.__next__(),next(it),next(it))
      next(it)
```

<list_iterator object at 0x000002812CB48BB0> 1 2 3

```
[14]: 1=[1,2,3,4]
      it=iter(1)
      a,b,c,d=iter(1)
      print(a,b,c,d)
      t=tuple(it)
      print(t)
      for item in iter(1):
          print(item,end=" ")
     1 2 3 4
     (1, 2, 3, 4)
     1 2 3 4
     Generators: simplify the task of writing iterators
     veild
[15]: def generate_ints(N):
          for i in range(N):
              yield i
      gen = generate_ints(3)
      print(gen)
      print(gen.__next__(),next(gen),next(gen))
      print(next(gen))
```

<generator object generate_ints at 0x000002812D1372A0>
0 1 2

send allows you to send a value back into the generator to affect its behavior or state.

```
[16]: def simple_generator():
    while True:
        value = (yield)
        if value is None:
            break
        print(f"Received value: {value}")

gen = simple_generator()
next(gen) # Prime the generator (start it)
gen.send(10) # Output: Received value: 10
gen.send(20); gen.send(30)
gen.send(None) # Stop the generator
```

Received value: 10 Received value: 20 Received value: 30

```
StopIteration Traceback (most recent call last)
Cell In[16], line 12
    10 gen.send(10) # Output: Received value: 10
    11 gen.send(20); gen.send(30)
---> 12 gen.send(None) # Stop the generator
StopIteration:
```

```
[17]: def accumulator():
    total = 0
    while True:
        increment = yield total
        if increment is None:
            break
        total += increment

gen = accumulator()
print(next(gen))

print(gen.send(5))
print(gen.send(10))
print(gen.send(3))
gen.send(None)
```

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18

```
StopIteration Traceback (most recent call last)

Cell In[17], line 15
    13 print(gen.send(10)) # Output: 15 (total after adding 10)
    14 print(gen.send(3)) # Output: 18 (total after adding 3)
---> 15 gen.send(None) # Stop the generator

StopIteration:
```

```
[18]: def accumulator(initial_increment=0):
    total = initial_increment
    while True:
        increment = yield total
        if increment is not None:
            total += increment
        else:
            total += 1

gen = accumulator()
print(next(gen))
print(next(gen))
print(gen.send(50)) # Output: 52 (Incremented by 50)
print(next(gen))
print(gen.send(10))
print(gen.send(10))
print(next(gen))
```

0

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52

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builtins functions

dir: provide an overview of the available namespace. List the names of the attributes and methods of an object.

```
[]: print(dir())
dir(__builtins__)
```

some of them

sorted: return a new sorted list from the elements of any iterable (such as lists, tuples, or strings).

```
[7]: # sorted(iterable, key=None, reverse=False)

s="sdfgfgtrewfvc"
```

```
print(sorted(s))
     s=("1234","1","12","123","la","aaa","ba")
     print(sorted(s,key=len,reverse=True))
    ['c', 'd', 'e', 'f', 'f', 'g', 'g', 'r', 's', 't', 'v', 'w']
    ['1234', '123', 'aaa', '12', 'la', 'ba', '1']
    exec: execute a string containing Python code (very dangerous)
[6]: st="""
     x=3
     y=5
     print(f"The sum of \{x\},\{y\} is \{x+y\}")
     exec(st)
    The sum of 3,5 is 8
    map: apply a given function to all items in an iterable and return a map object (which is an
    iterator)
[5]: # map(function, iterable, ...)
     numbers = [1, 2, 3, 4, 5]
     squared_numbers = map(lambda x: x * x, numbers)
     print(list(squared_numbers))
     numbers1 = [1, 2, 3, 11, 12] ; numbers2 = [4, 5, 6]
     summed_numbers = map(lambda x, y: x + y, numbers1, numbers2)
     print(list(summed_numbers))
     [1, 4, 9, 16, 25]
     [5, 7, 9]
    filter: used to construct an iterator from elements of an iterable for which a function returns true.
[4]: # filter(function, iterable)
     numbers = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10]
     even_numbers = filter(lambda x: x % 2 == 0, numbers)
     print(list(even numbers))
     words = ["apple", "banana", "cherry", "date"]
     words_with_a = filter(lambda word: 'a' in word, words)
     print(list(words_with_a))
    [2, 4, 6, 8, 10]
    ['apple', 'banana', 'date']
```

zip: used to combine multiple iterables (such as lists, tuples, etc.) into a single iterator of tuples

```
[3]: # zip(iterable1, iterable2, ...)
     list1 = [1, 2, 3, 4]; list2 = ['a', 'b']
     zipped = zip(list1, list2)
     print(list(zipped)) # Output: [(1, 'a'), (2, 'b')]
     list1 = [1, 2, 3]; list2 = ['a', 'b', 'c']; list3 = [0.1, 0.2, 0.3]
     zipped = zip(list1, list2, list3)
     print(list(zipped)) # Output: [(1, 'a', 0.1), (2, 'b', 0.2), (3, 'c', 0.3)]
     #using loop
     list1 = [1, 2, 3]
     list2 = ['a', 'b', 'c']
     for number, letter in zip(list1, list2):
         print(f"Number: {number}, Letter: {letter}")
    [(1, 'a'), (2, 'b')]
    [(1, 'a', 0.1), (2, 'b', 0.2), (3, 'c', 0.3)]
    Number: 1, Letter: a
    Number: 2, Letter: b
    Number: 3, Letter: c
    Unzipping: Separating a list of tuples back into individual lists using zip(*zipped)
[2]: # zip(*zipped)
     zipped = [(1, 'a'), (2, 'b'), (3, 'c')]
     list1, list2 = zip(*zipped)
     print(list1)
     print(list2)
    (1, 2, 3)
    ('a', 'b', 'c')
    enumerate: adds a counter to an iterable and returns it as an enumerate object.
[1]: # enumerate(iterable, start=0)
     items = ['apple', 'banana', 'cherry']
     for index, value in enumerate(items, start=1):
         print(index, value)
     items = ['apple', 'banana', 'cherry']
     indexed_items = list(enumerate(items))
     print(indexed items)
    1 apple
    2 banana
    3 cherry
    [(0, 'apple'), (1, 'banana'), (2, 'cherry')]
```

[]:[