# Victor Maciel

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#### **EDUCATION**

University of Washington, Seattle WA **Bachelor of Science in Informatics** 

SEPTEMBER 2020-JUNE 2022

Major GPA: 3.68

**Relevant Coursework:** Front-end Development, Back-end Development, Data Structures and Algorithms, Research Design Methods, Core Methods in Data Science, Database Modeling and Management, Computer Programming I & II, Data Analysis, Information Systems Analysis and Design, Software Architecture **Achievements:** Dean's List recipient, Honors Society, LSAMP member, UW Veteran member

## **PROGRAMMING PROJECTS**

## **GAMERTOWN | WEBSITE**

DECEMBER 2021

Languages and tools utilized: JavaScript, NodeJS, ReactJS, Firebase, MongoDB, Azure DevOps

- · Developed a website that allowed users to interact with one another through chatrooms and games
- · Utilized external database to collect user information
- · Created multiple API endpoints to ensure smooth back-end functionality
- · Individually developed client-side functionality utilizing ReactJS

### **SPACELINE | SQL DATABASE**

**DECEMBER 2021** 

Languagues and tools utilized: MS SQL, Tableau, Microsoft Power BI

- · Designed, created, and managed fully functional SQL database with 30 entities
- $\cdot~$  Wrote multiple computed columns, business rules, complex queries to test 100% compliance
- · Diagramed entire database to ensure proper entity relationships

#### **COVID TRACKER | SHINY APPLICATION**

**DECEMBER 2020** 

Languagues and tools utilized: R

- · Contributed to application tracking COVID cases on a global scale
- · Created interactive visualization that allowed users to manipulate data

#### **EXPERIENCE**

#### **DEPARTMENT OF DEFENSE | X-FORCE FELLOW | VIRTUAL**

**JUNE 2021-AUGUST 2021** 

Languages and tools utilized: C#, Unity, Design Methods

- · Created video game simulation for the U.S. Navy collaborating with DoD and military personnel
- · Developed several scenes for video game mission using Unity Platform
- Utilized C# to manipulate game objects within scene environments
- · Conducted user research to ensure optimal user interface
- · Led weekly scrum meeting leading to efficient workflow

## U.S. NAVY | MACHINIST MATE | BANGOR, WA

**DECEMBER 2013-DECEMBER 2018** 

Quality Assurance and Maintenance Supervisor

- · Served five years onboard nuclear submarine learning vital leadership and teamwork skill.
- · Lead a team of 25 junior sailors in submarine qualifications
- · Managed maintenance data system for 4 submarine divisions

#### **TECHNICAL SKILLS**

Programming Languages: MS SQL, Java, C#, Python, R, JavaScript, React, HTML, CSS