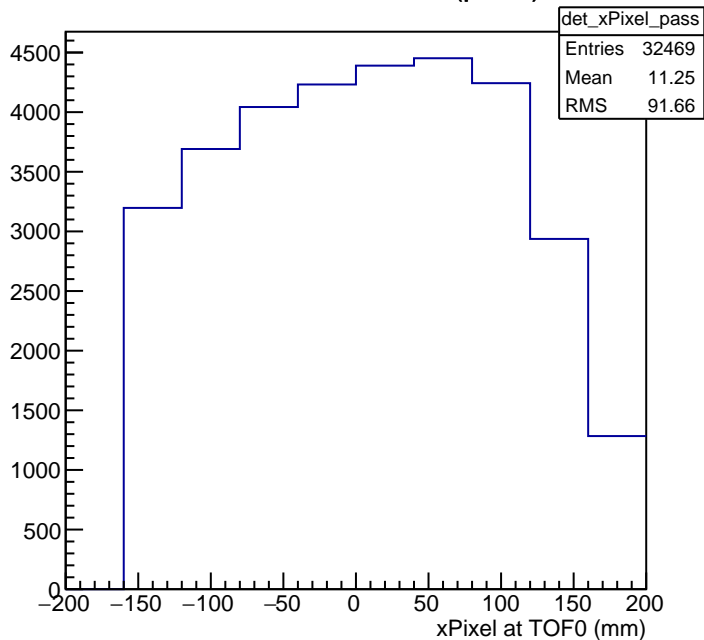
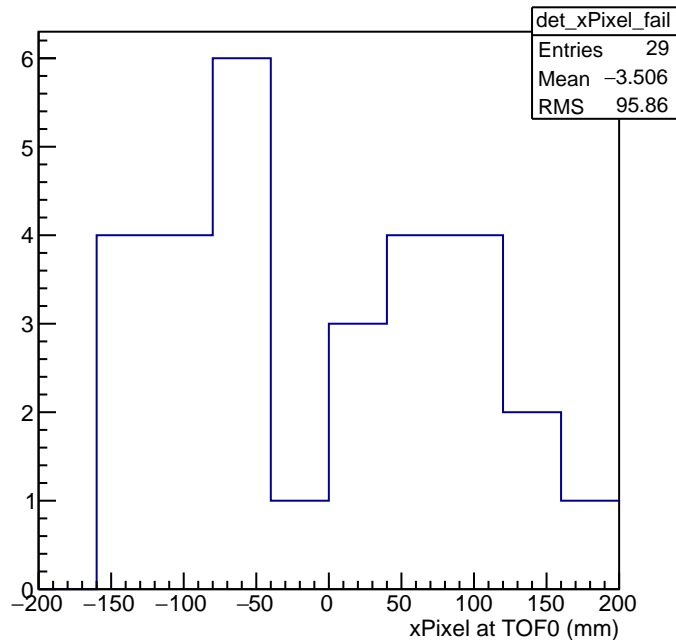


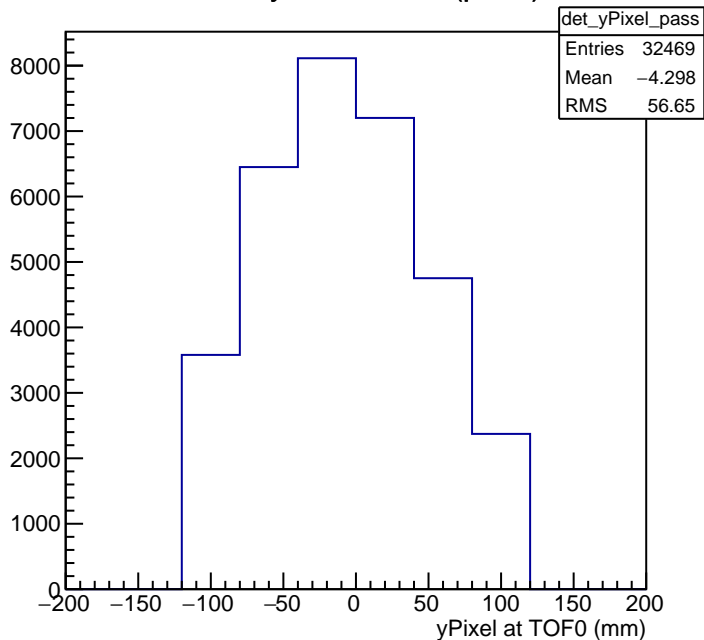
TOF0, xPixel, cut 3 (pass)



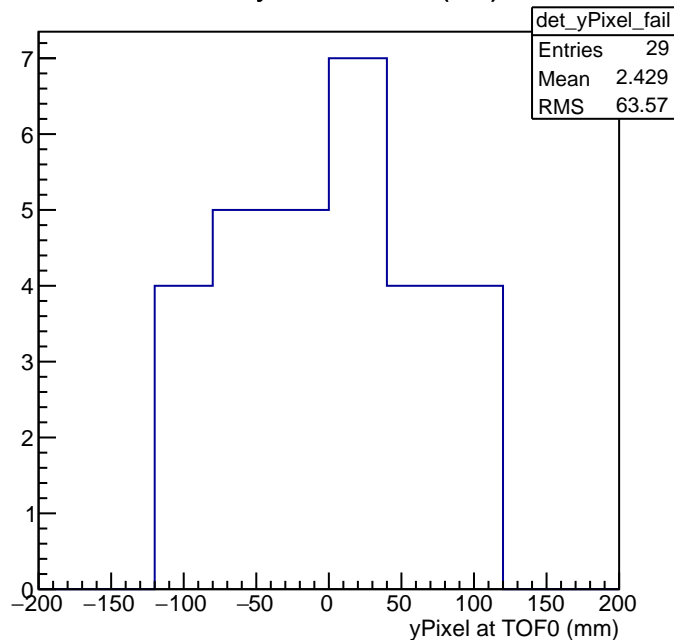
TOF0, xPixel, cut 3 (fail)



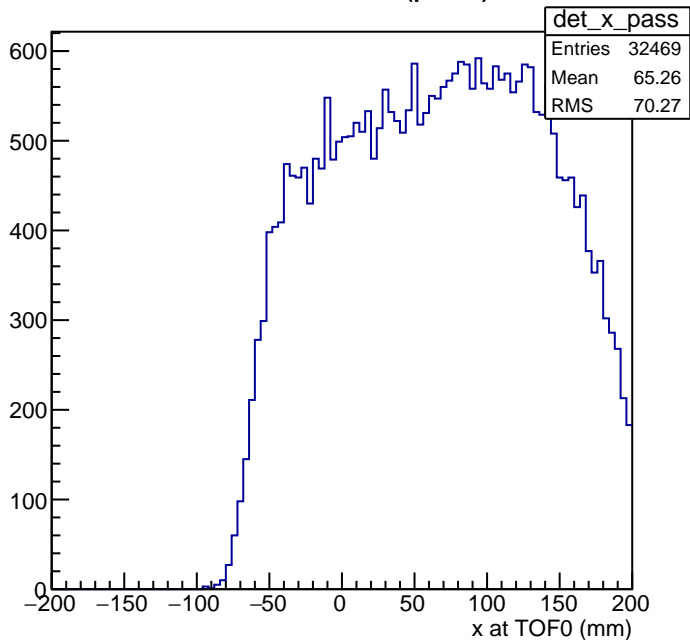
TOF0, yPixel, cut 3 (pass)



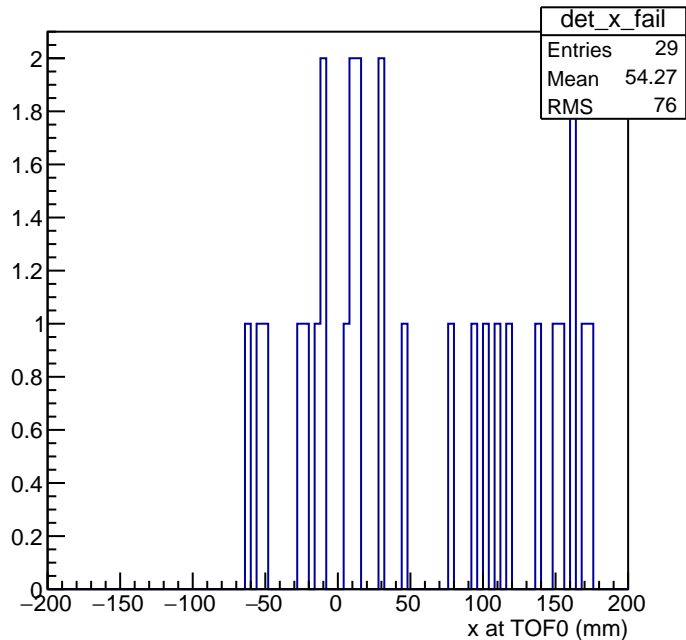
TOF0, yPixel, cut 3 (fail)



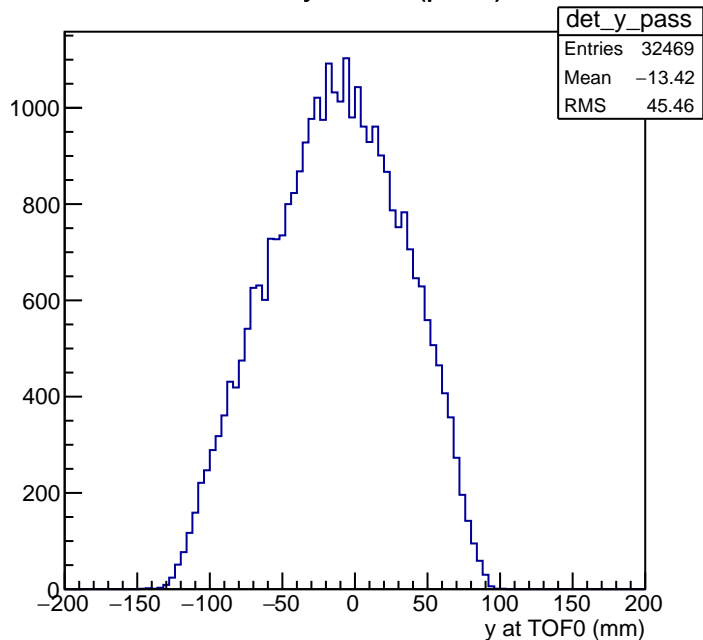
TOF0, x, cut 3 (pass)



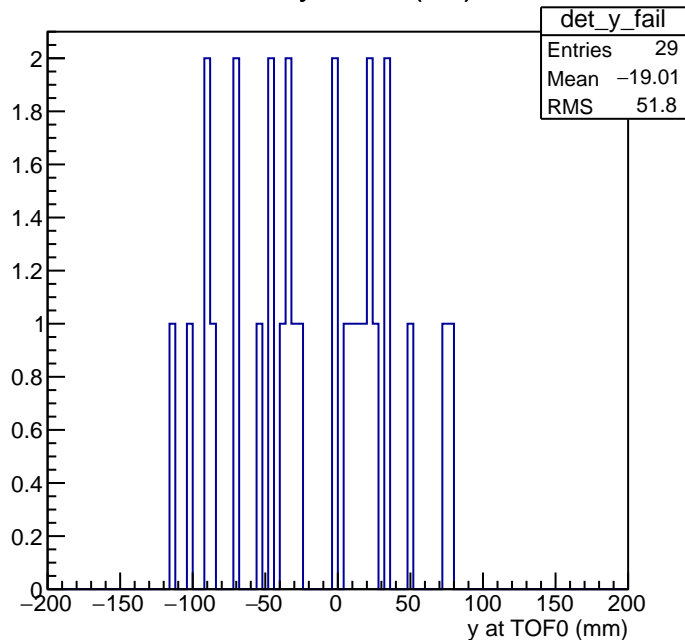
TOF0, x, cut 3 (fail)



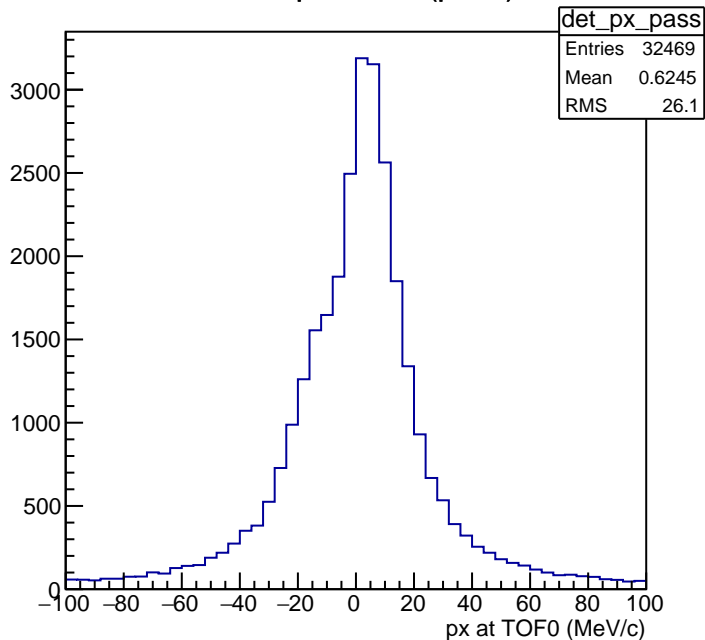
TOF0, y, cut 3 (pass)



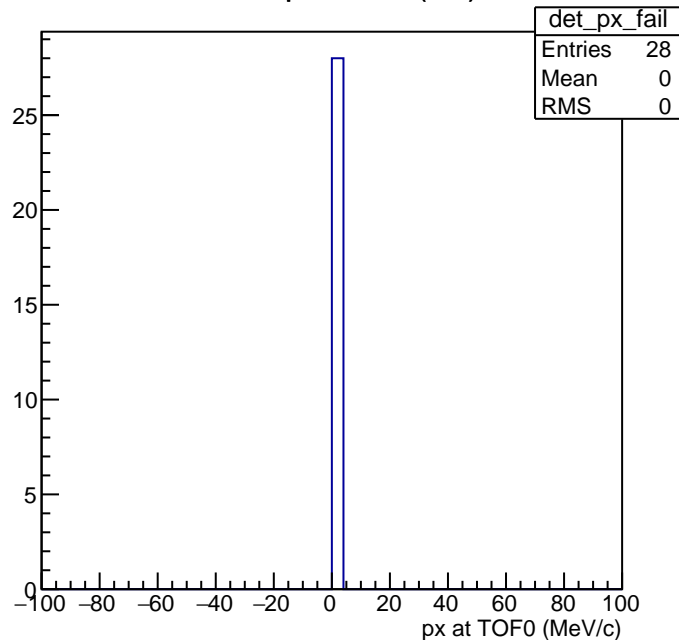
TOF0, y, cut 3 (fail)



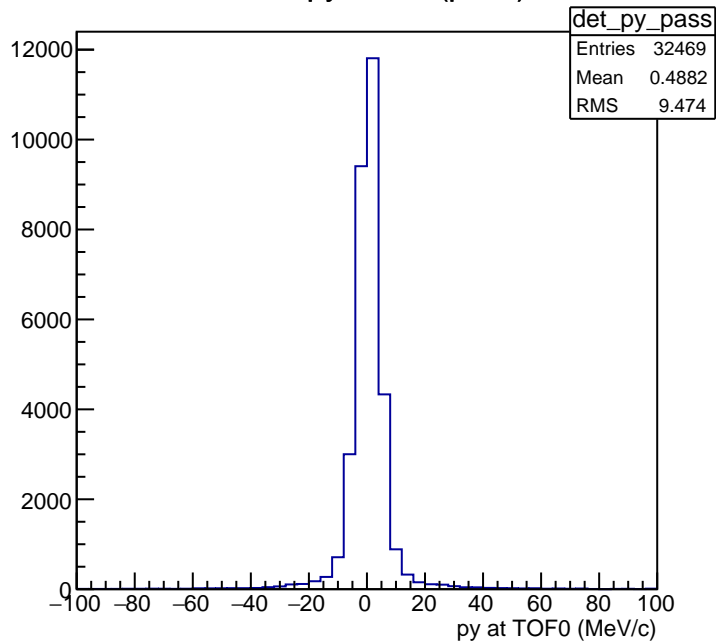
TOF0, px, cut 3 (pass)



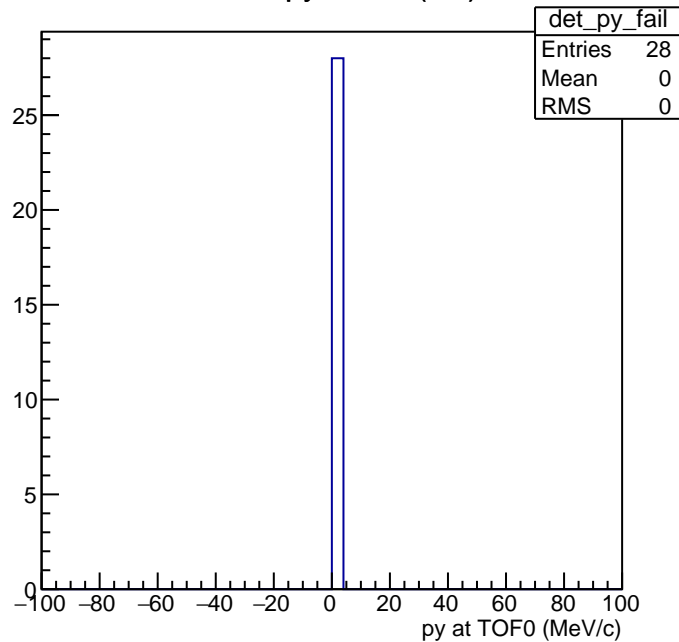
TOF0, px, cut 3 (fail)



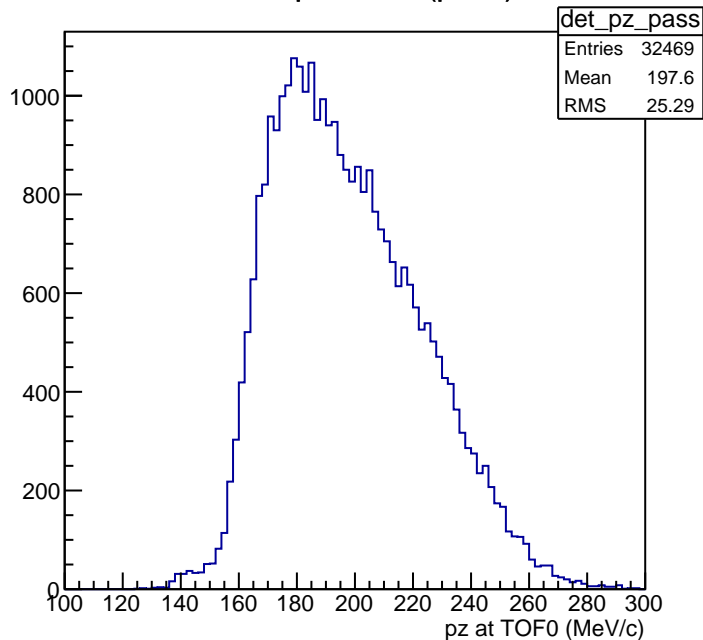
TOF0, py, cut 3 (pass)



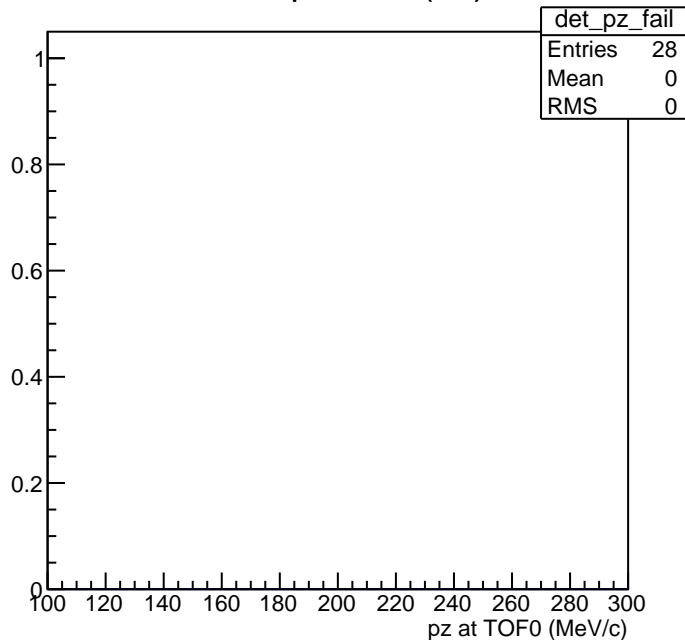
TOF0, py, cut 3 (fail)



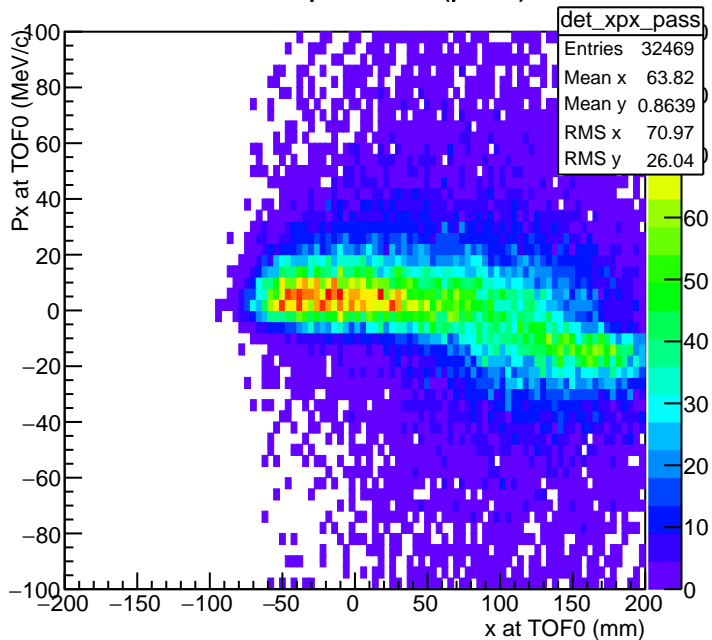
TOF0, pz, cut 3 (pass)



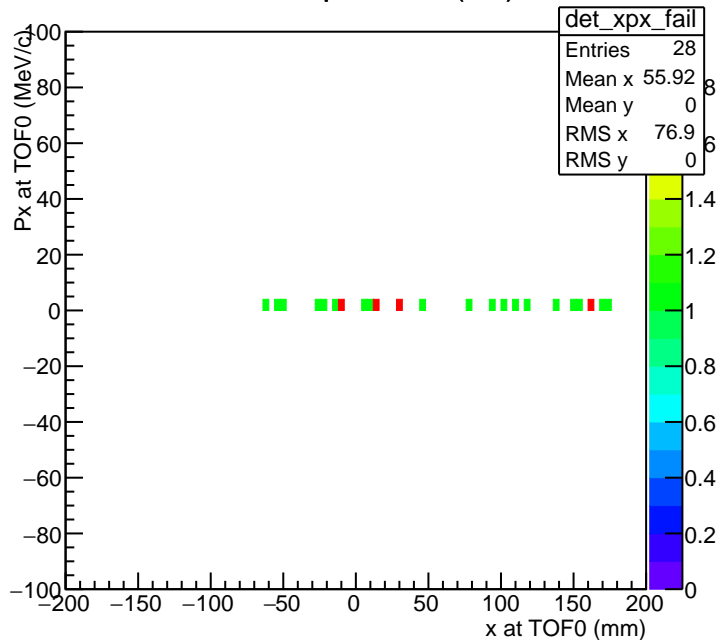
TOF0, pz, cut 3 (fail)



TOF0, x-px, cut 3 (pass)

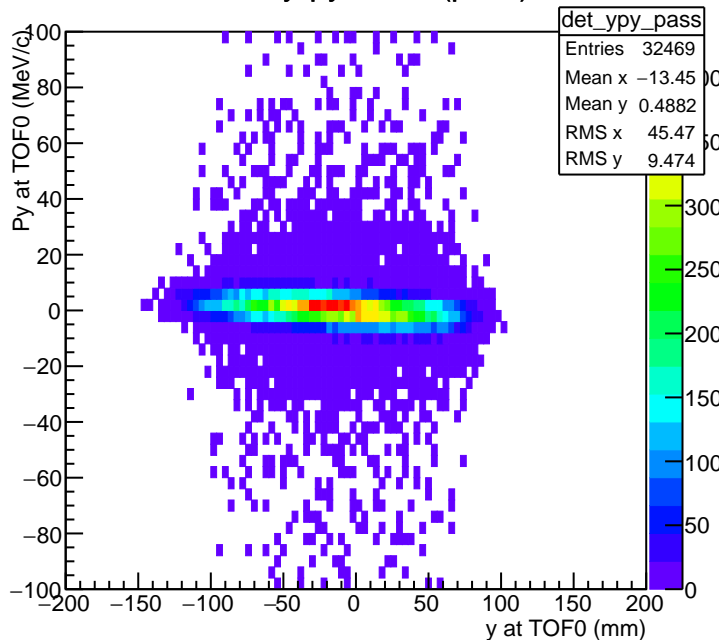


TOF0, x-px, cut 3 (fail)





TOF0, y-py, cut 3 (pass)



TOF0, y-py, cut 3 (fail)

