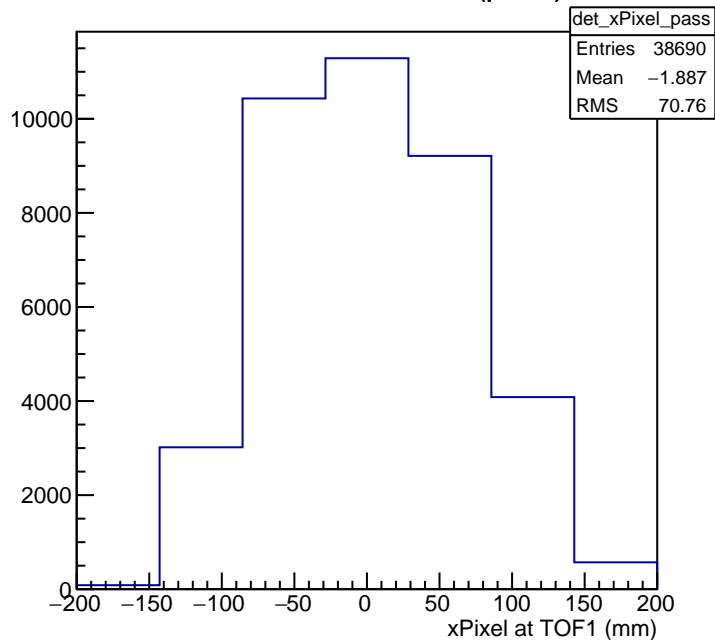
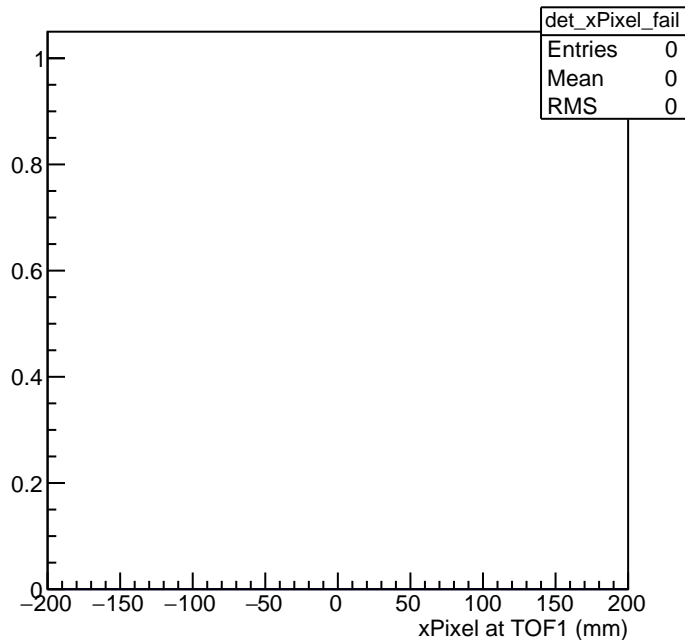


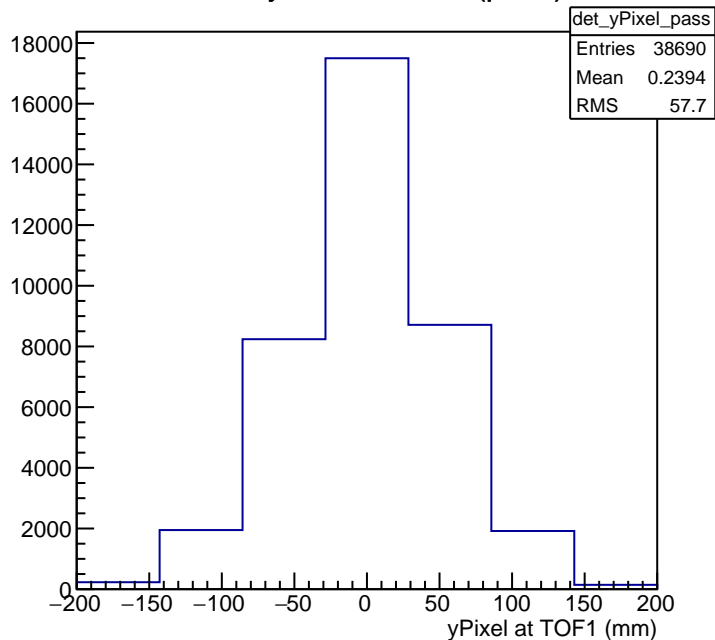
TOF1, xPixel, no cuts(pass)



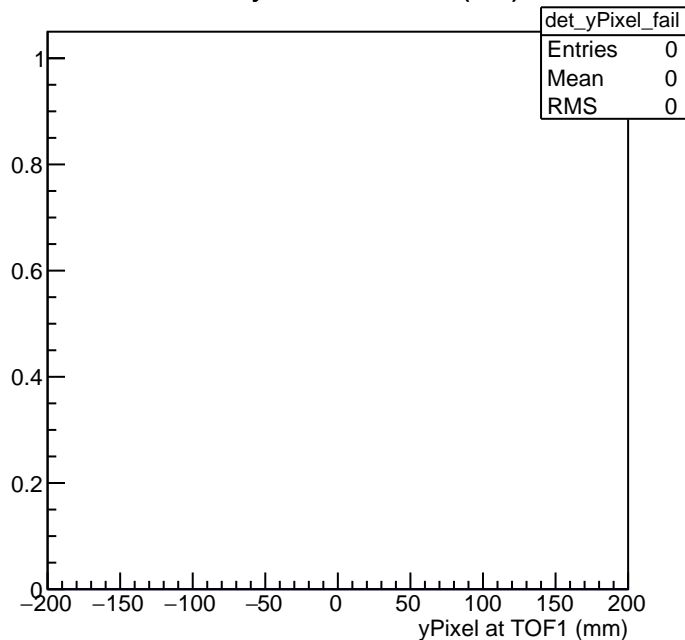
TOF1, xPixel, no cuts(fail)



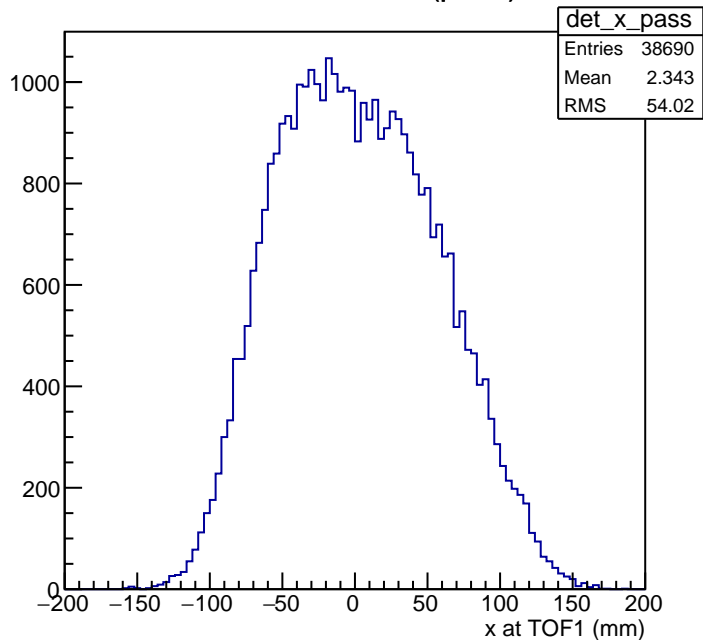
TOF1, yPixel, no cuts(pass)



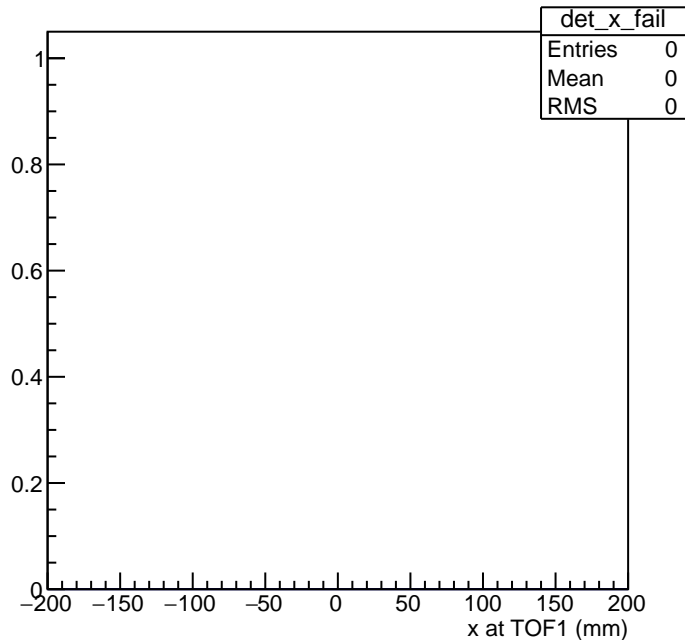
TOF1, yPixel, no cuts(fail)



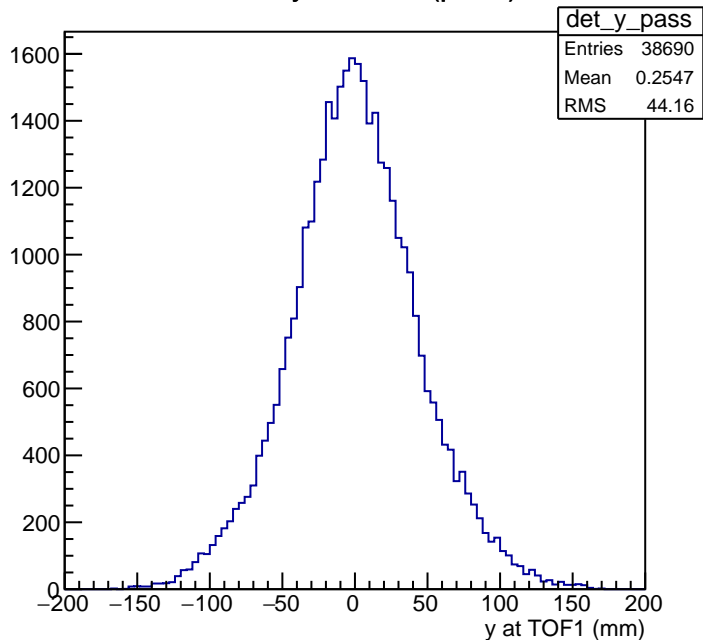
TOF1, x, no cuts(pass)



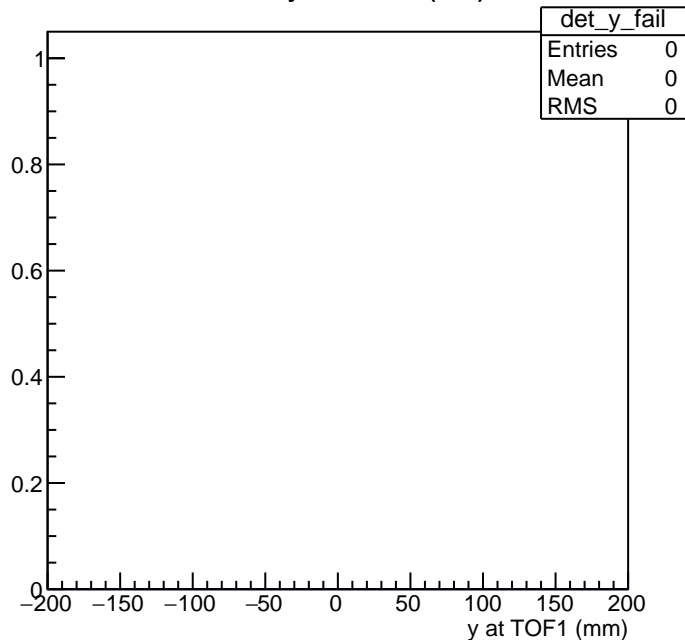
TOF1, x, no cuts(fail)



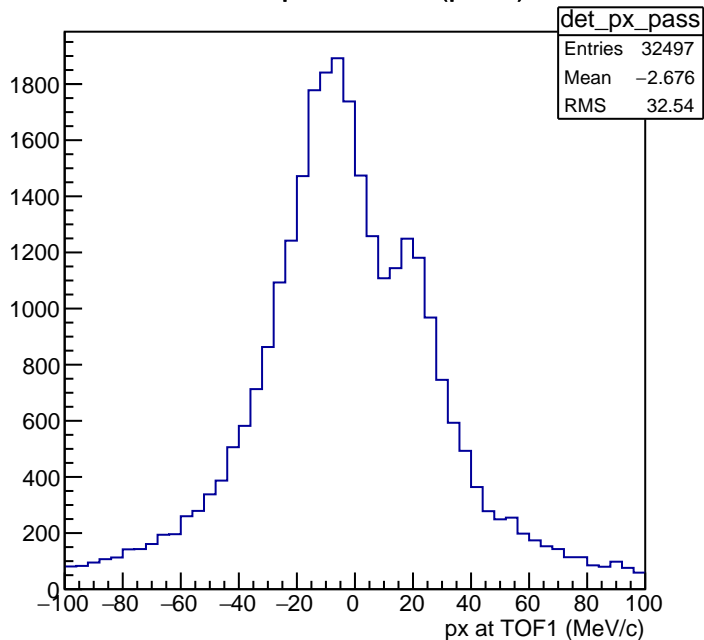
TOF1, y, no cuts(pass)



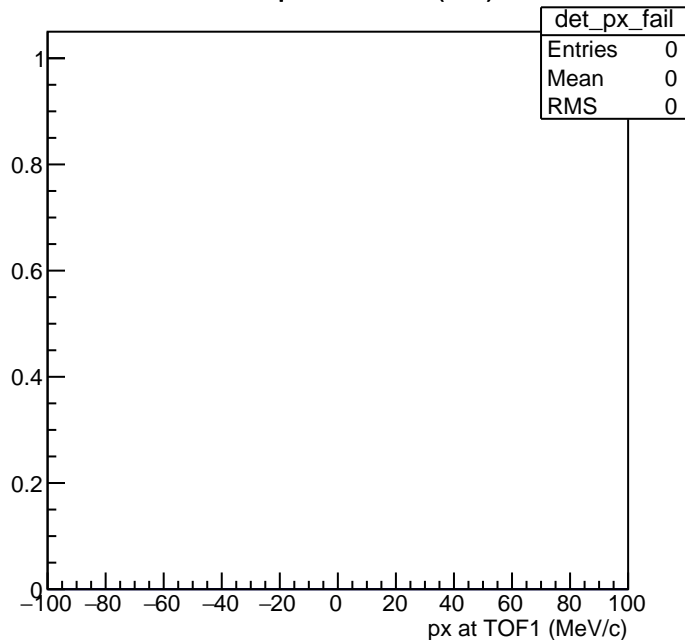
TOF1, y, no cuts(fail)



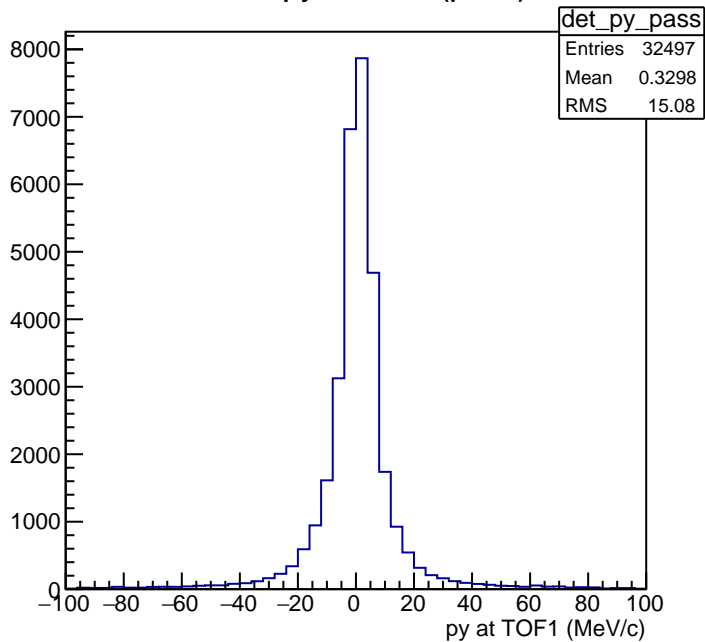
TOF1, px, no cuts(pass)



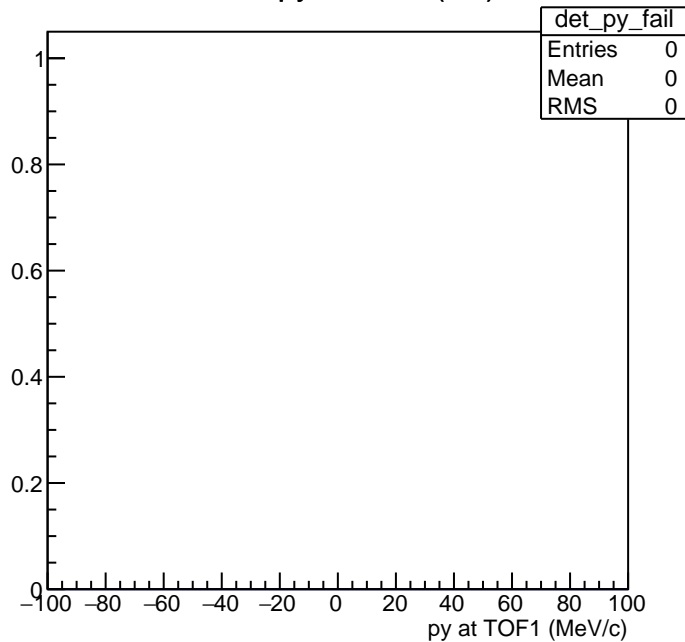
TOF1, px, no cuts(fail)



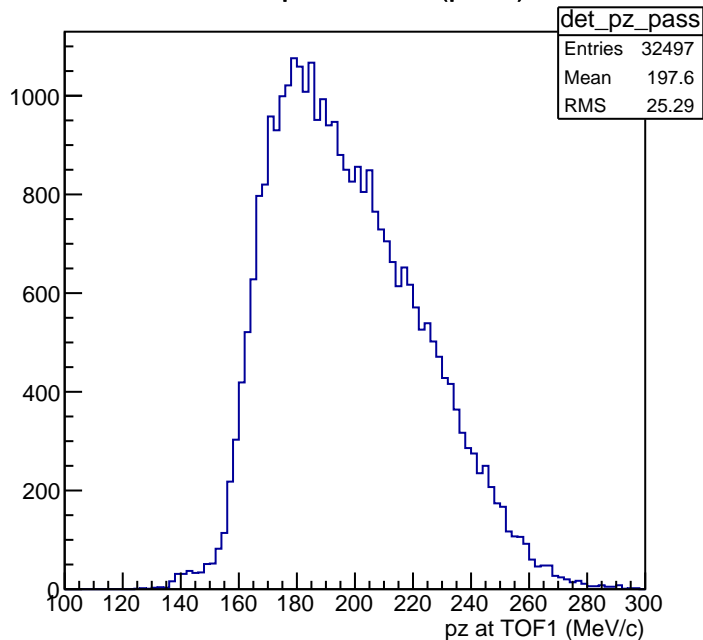
TOF1, py, no cuts(pass)



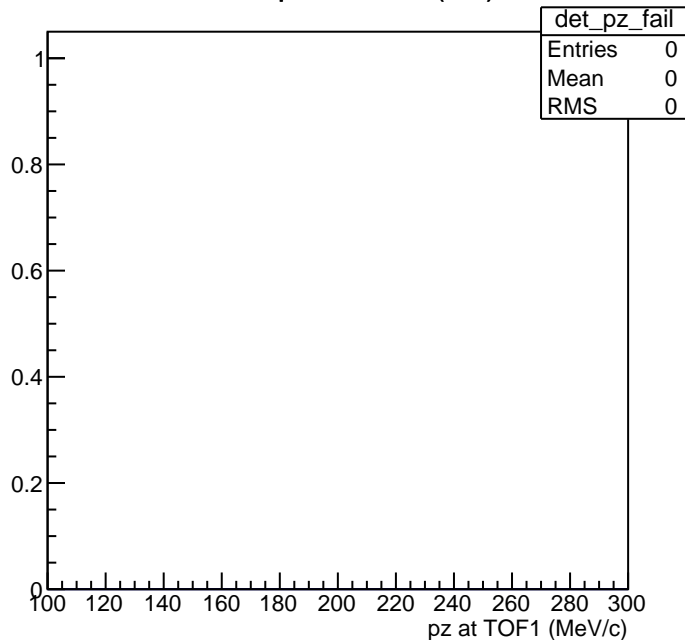
TOF1, py, no cuts(fail)



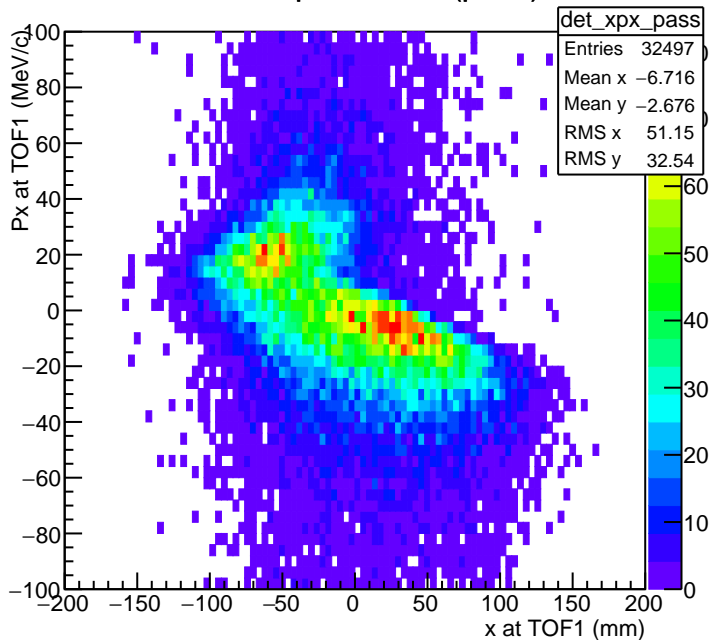
TOF1, pz, no cuts(pass)



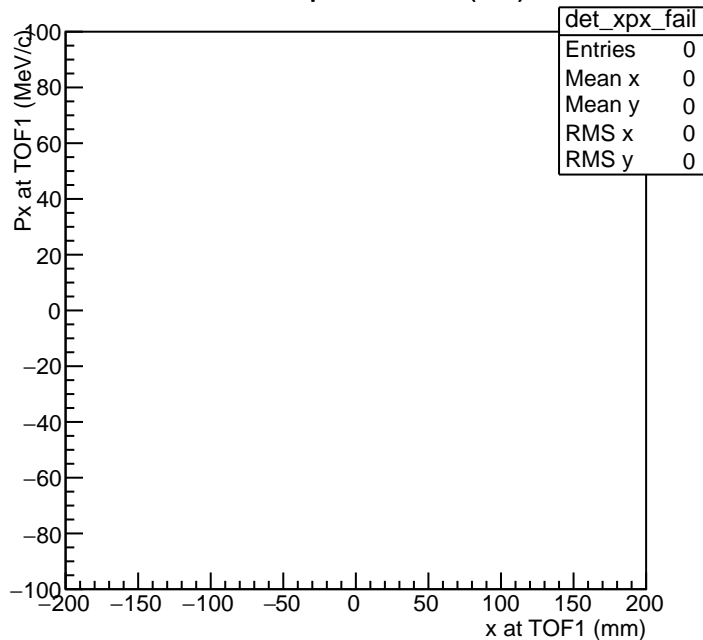
TOF1, pz, no cuts(fail)



TOF1, x-px, no cuts(pass)

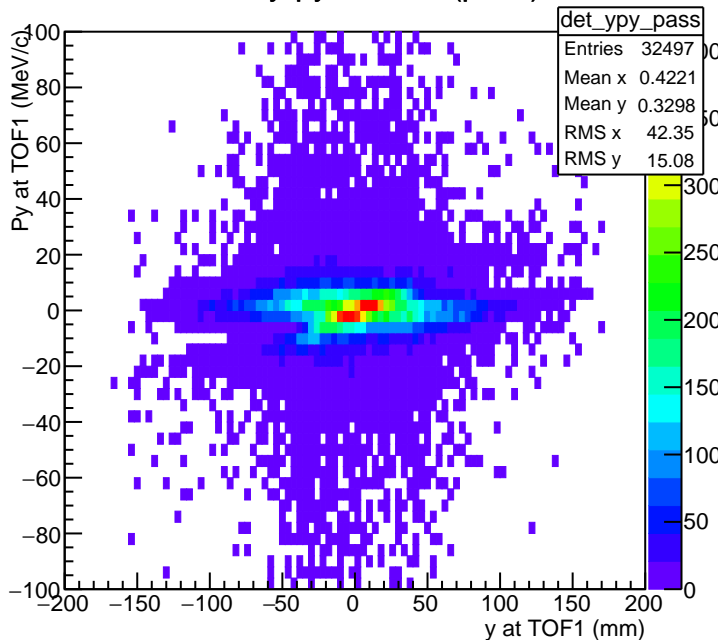


TOF1, x-px, no cuts(fail)





TOF1, y-py, no cuts(pass)



TOF1, y-py, no cuts(fail)

