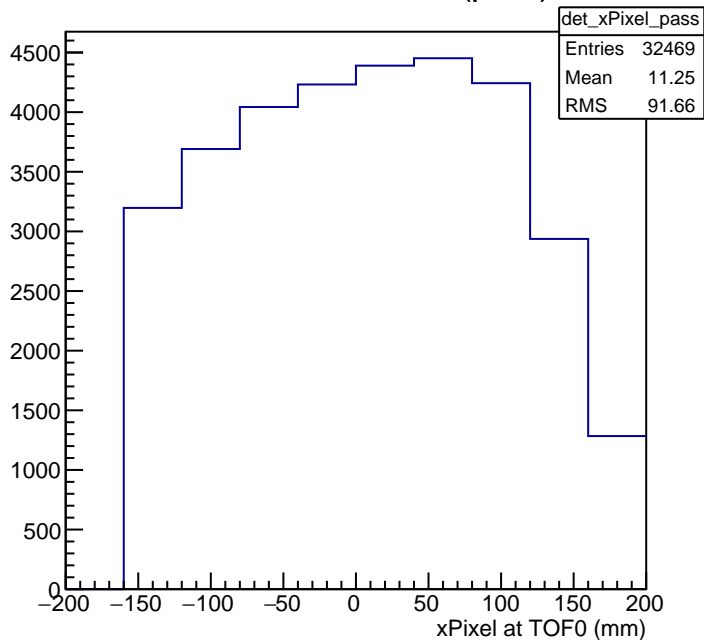
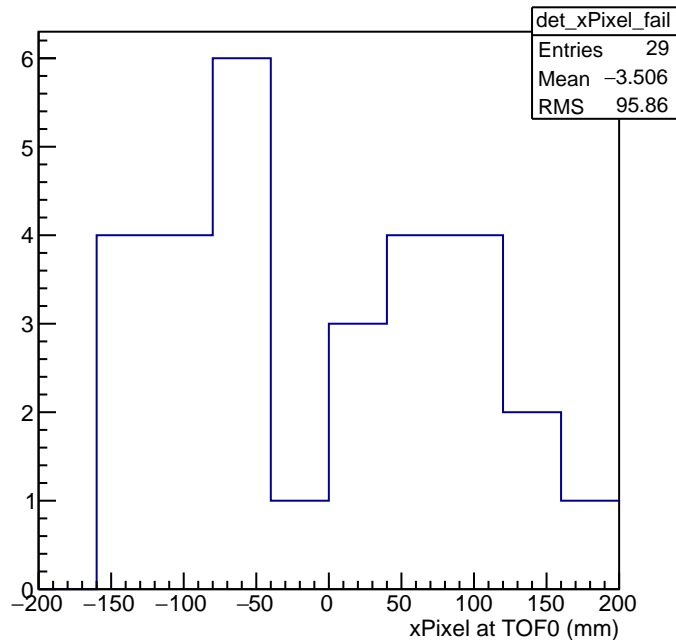


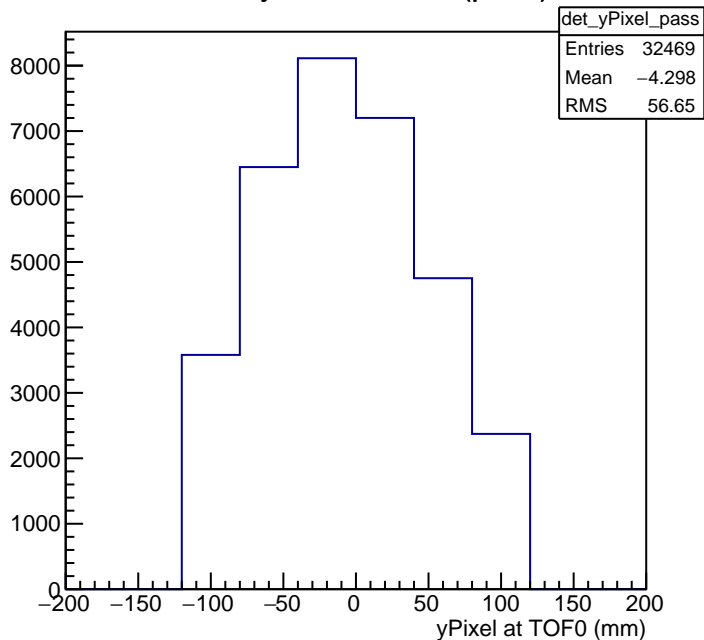
TOF0, xPixel, cut 10 (pass)



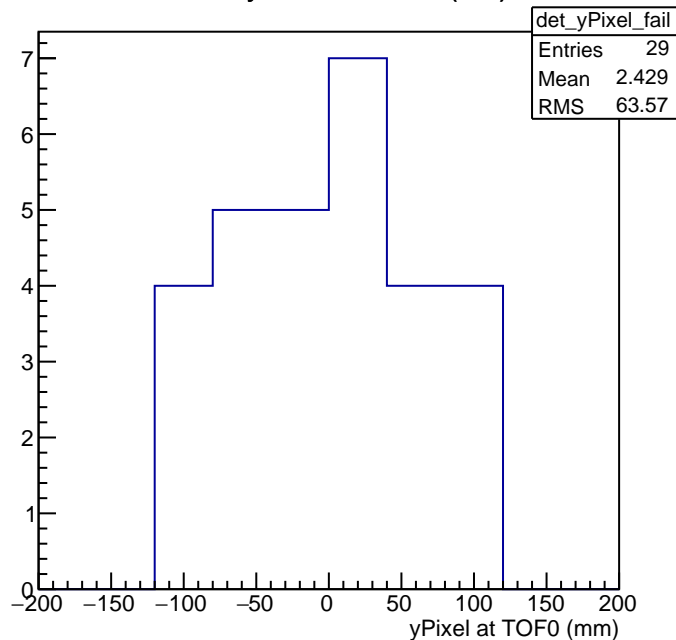
TOF0, xPixel, cut 10 (fail)



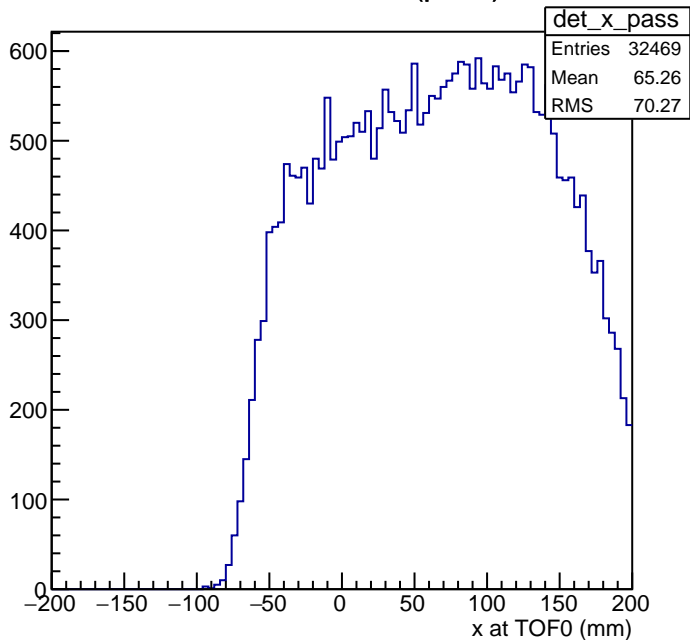
TOF0, yPixel, cut 10 (pass)



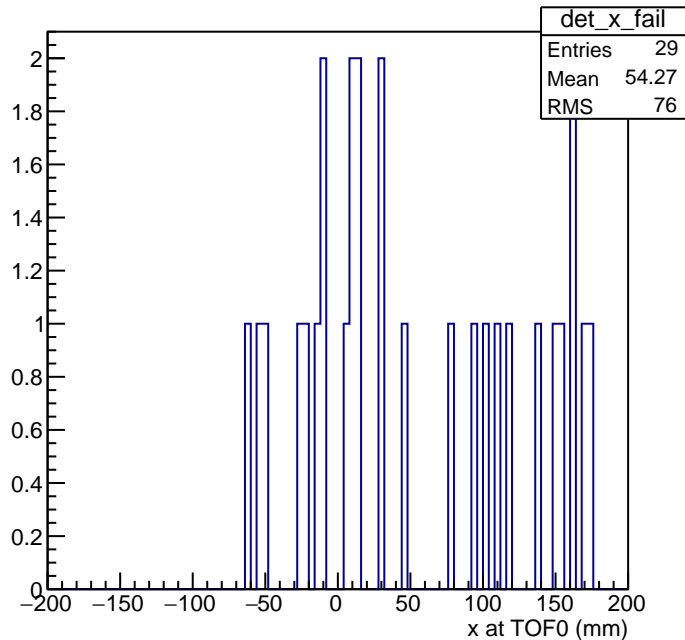
TOF0, yPixel, cut 10 (fail)



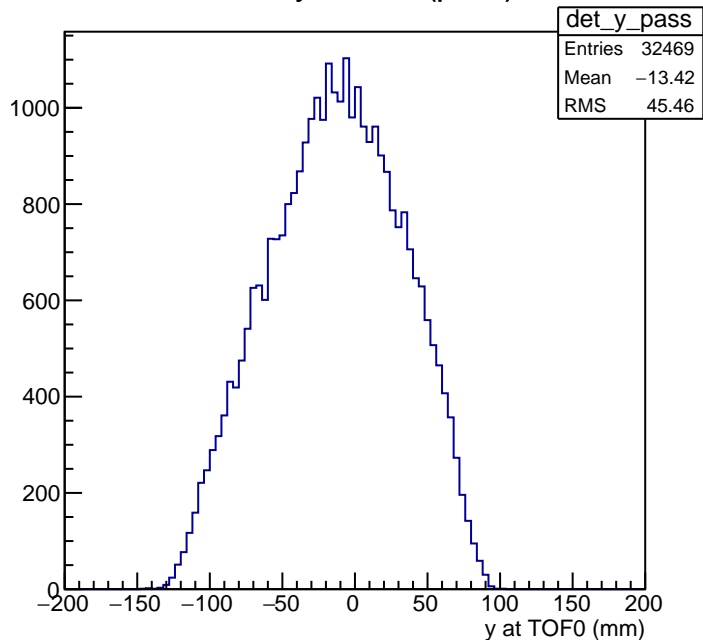
TOF0, x, cut 10 (pass)



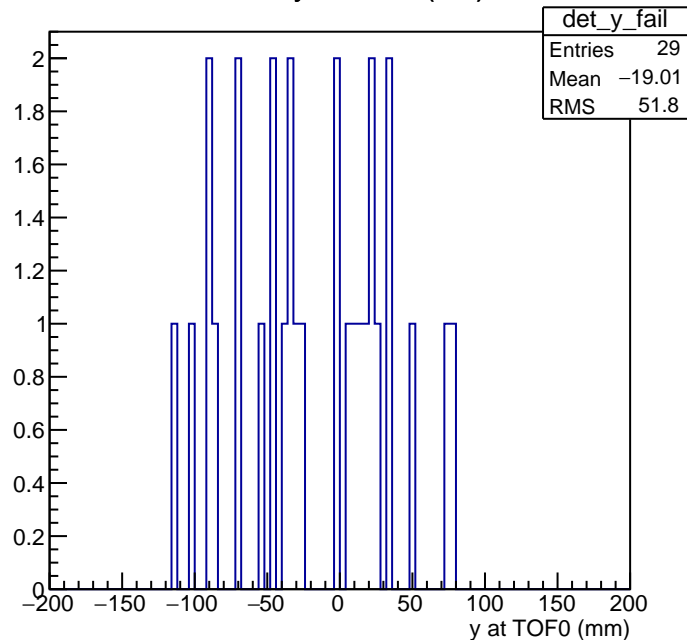
TOF0, x, cut 10 (fail)



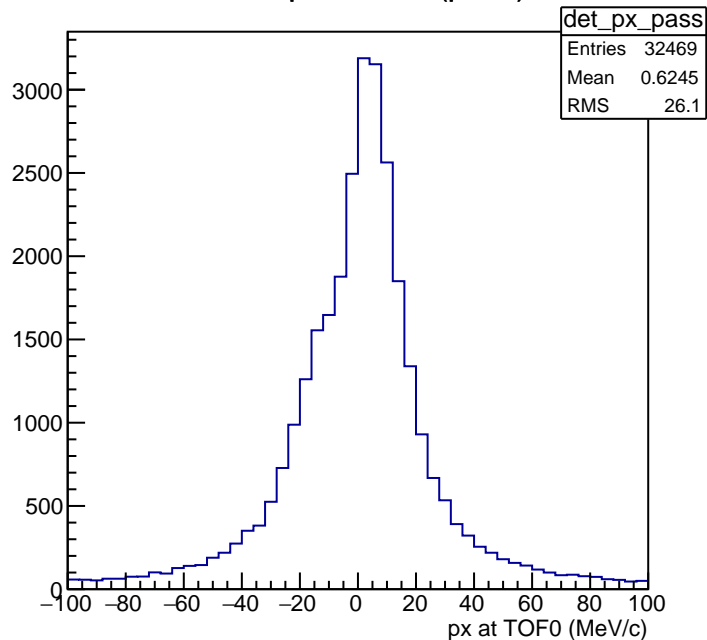
TOF0, y, cut 10 (pass)



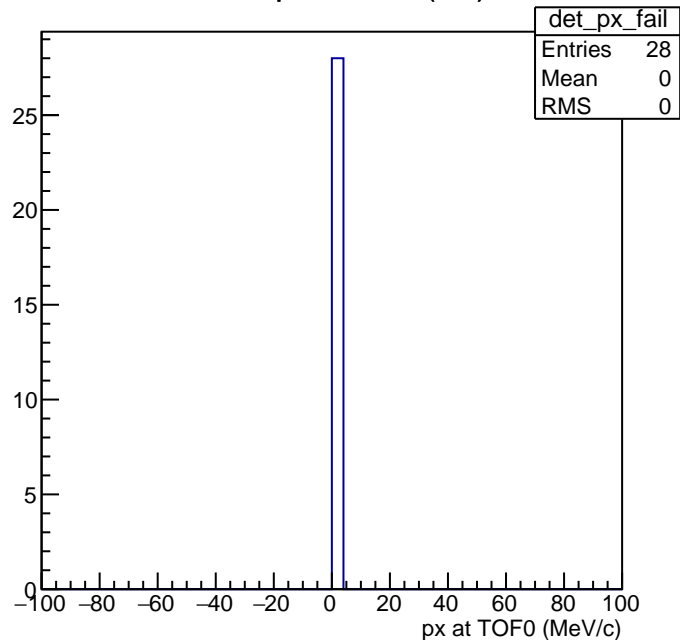
TOF0, y, cut 10 (fail)



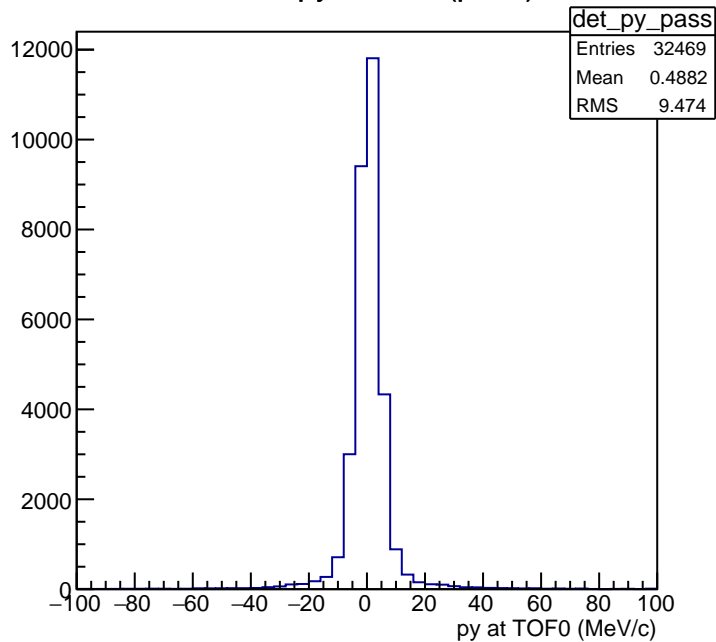
TOF0, px, cut 10 (pass)



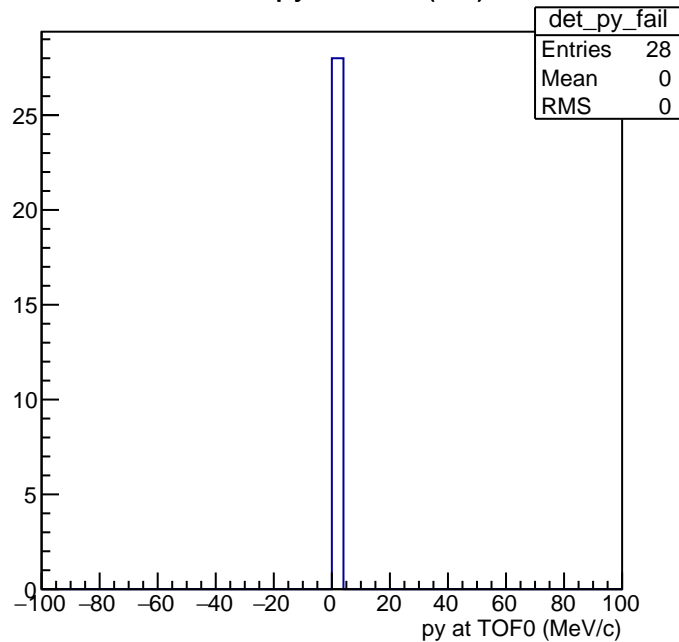
TOF0, px, cut 10 (fail)



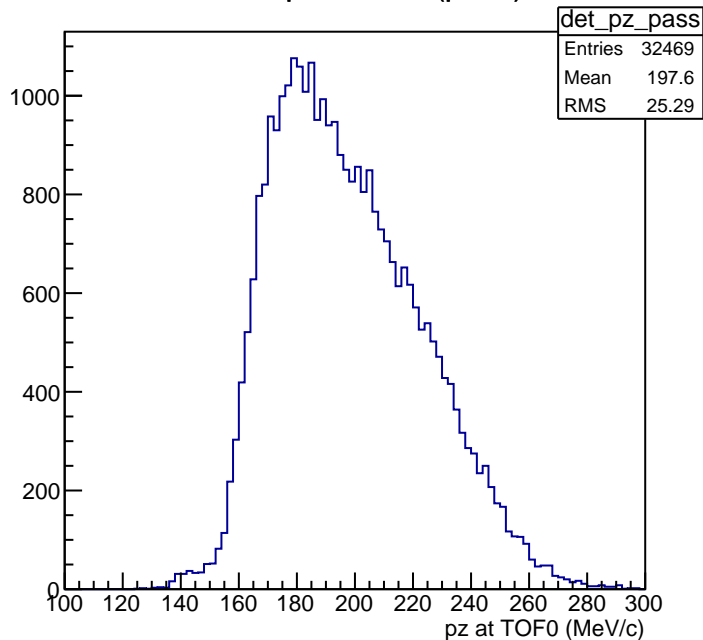
TOF0, py, cut 10 (pass)



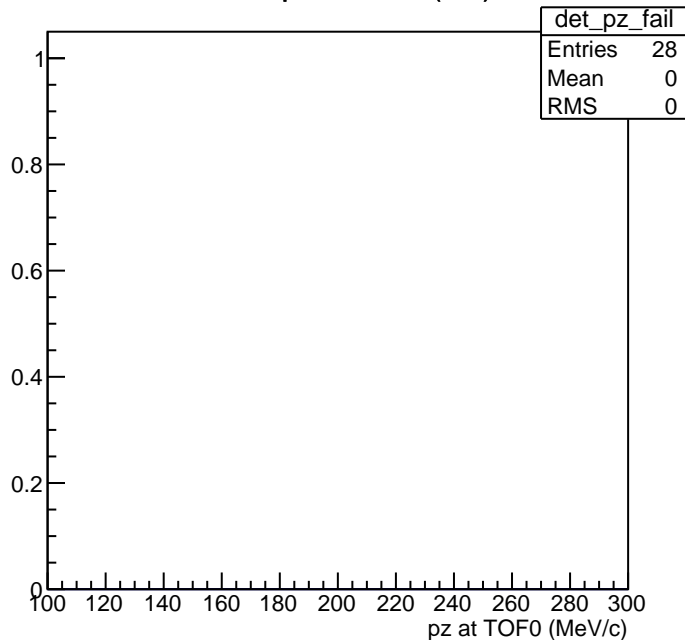
TOF0, py, cut 10 (fail)



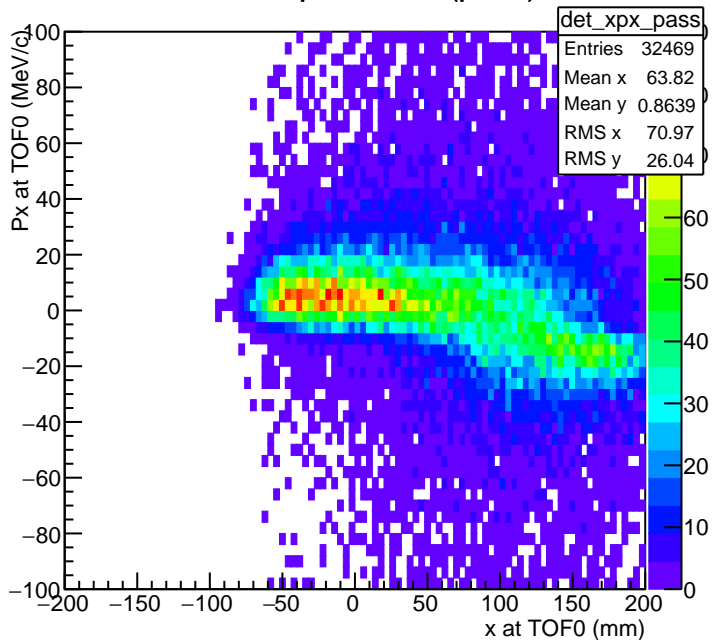
TOF0, pz, cut 10 (pass)



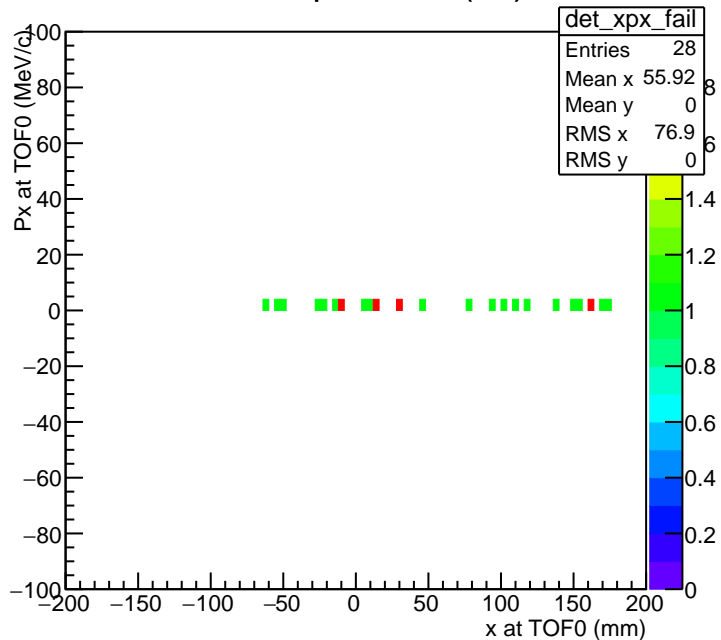
TOF0, pz, cut 10 (fail)



TOF0, x-px, cut 10 (pass)

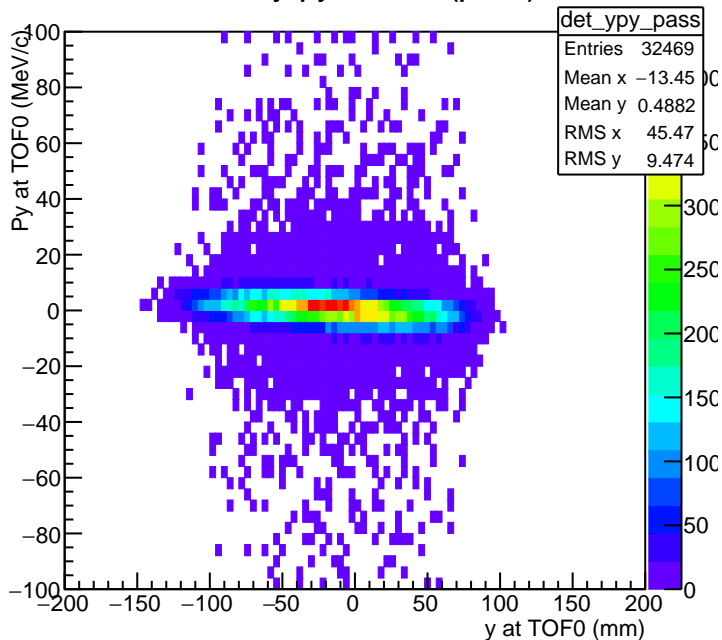


TOF0, x-px, cut 10 (fail)





TOF0, y-py, cut 10 (pass)



TOF0, y-py, cut 10 (fail)

