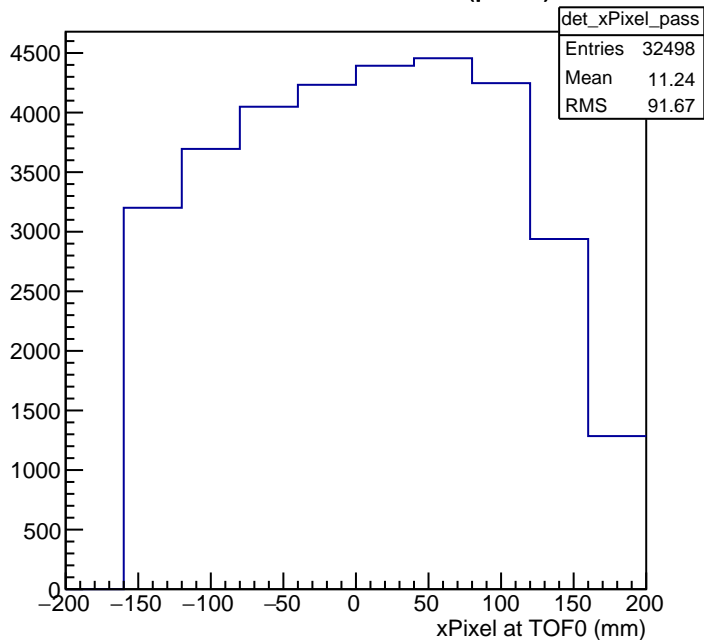
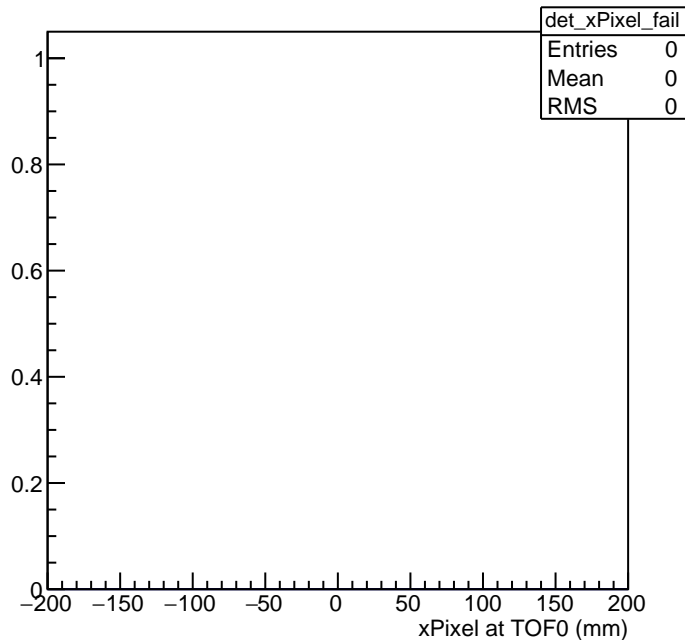


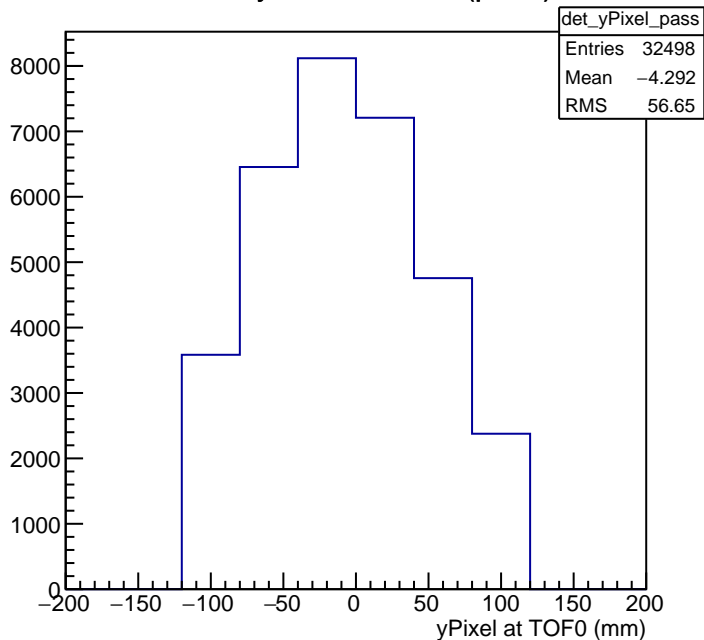
TOF0, xPixel, no cuts(pass)



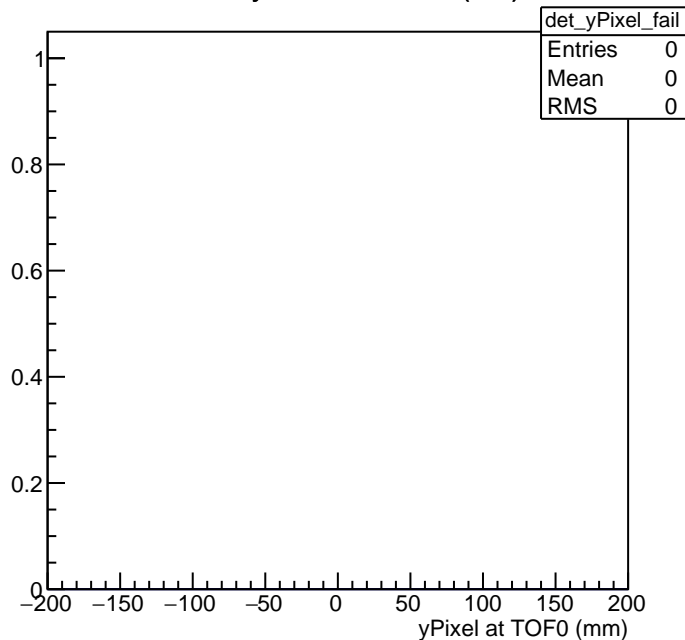
TOF0, xPixel, no cuts(fail)



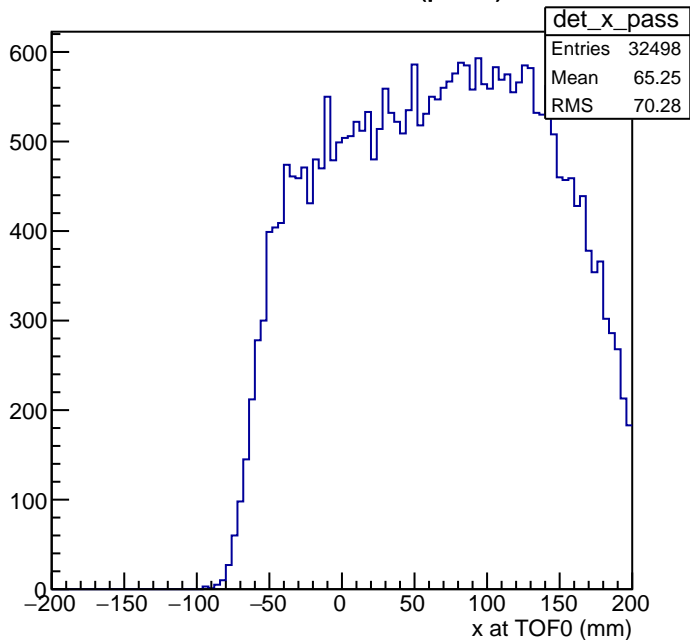
TOF0, yPixel, no cuts(pass)



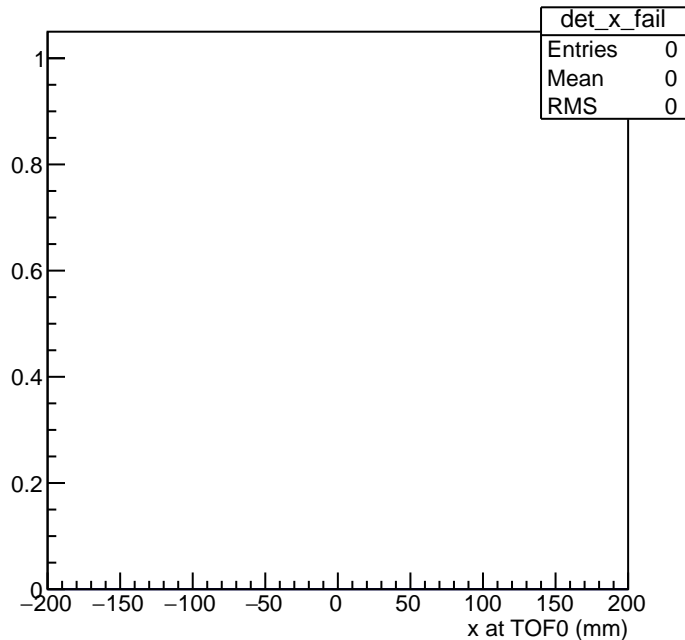
TOF0, yPixel, no cuts(fail)



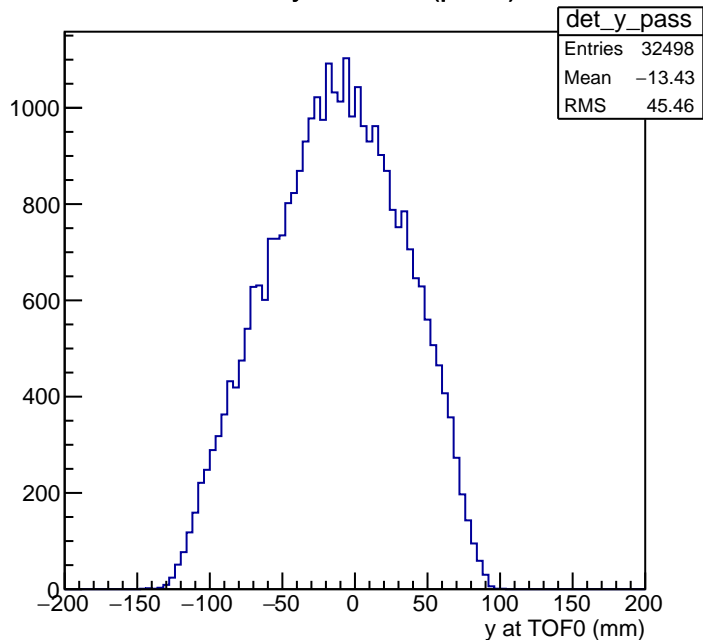
TOF0, x, no cuts(pass)



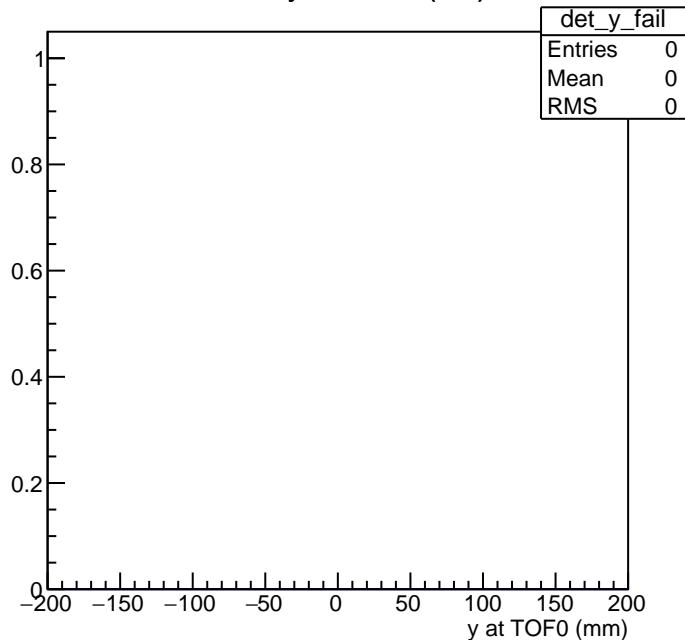
TOF0, x, no cuts(fail)



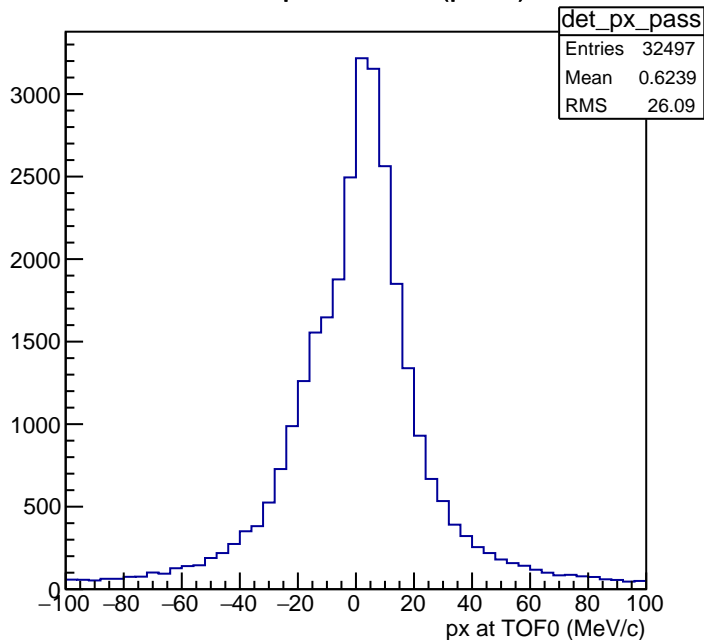
TOF0, y, no cuts(pass)



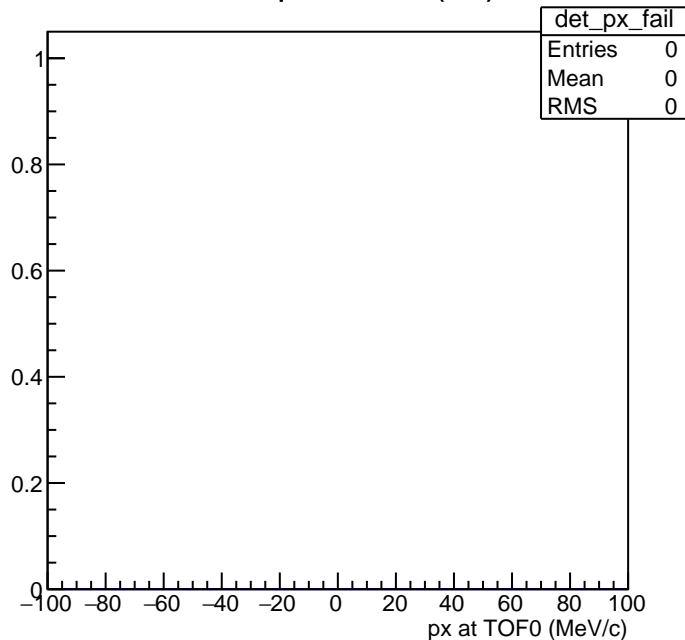
TOF0, y, no cuts(fail)



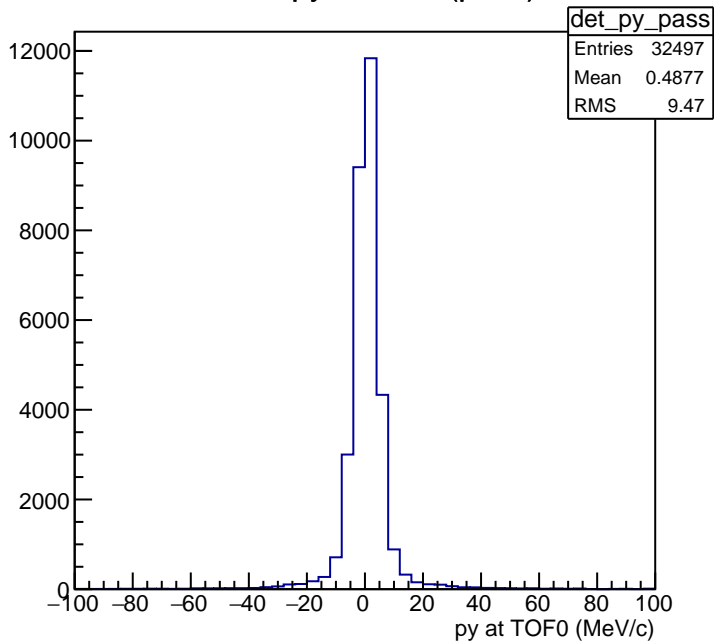
TOF0, px, no cuts(pass)



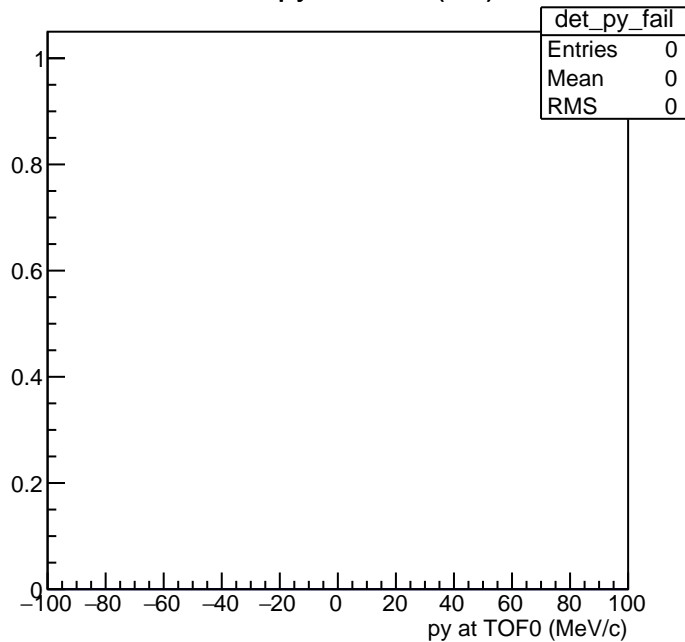
TOF0, px, no cuts(fail)



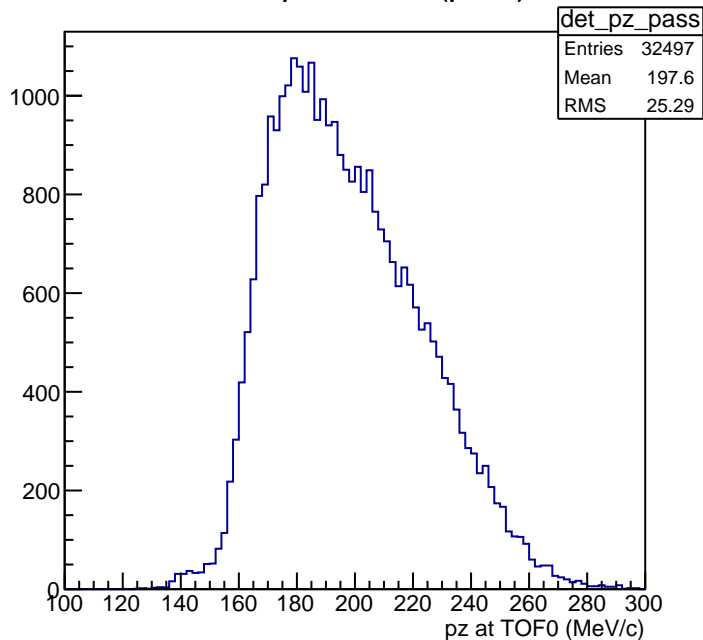
TOF0, py, no cuts(pass)



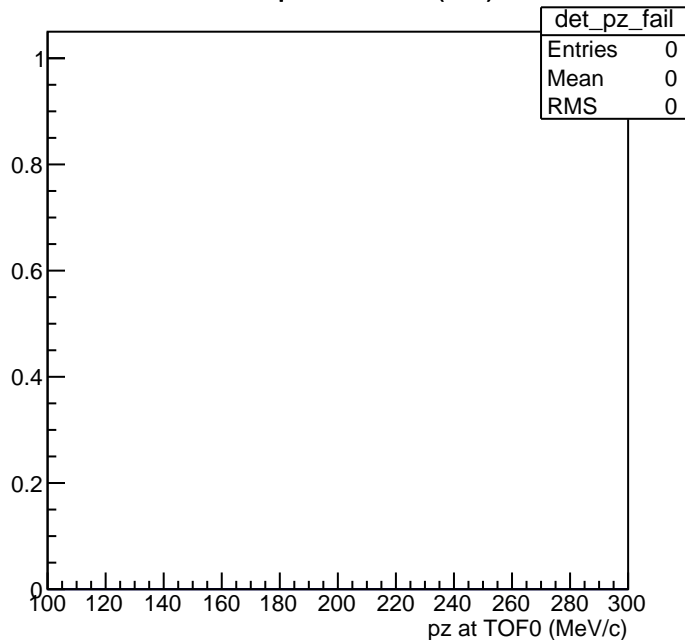
TOF0, py, no cuts(fail)



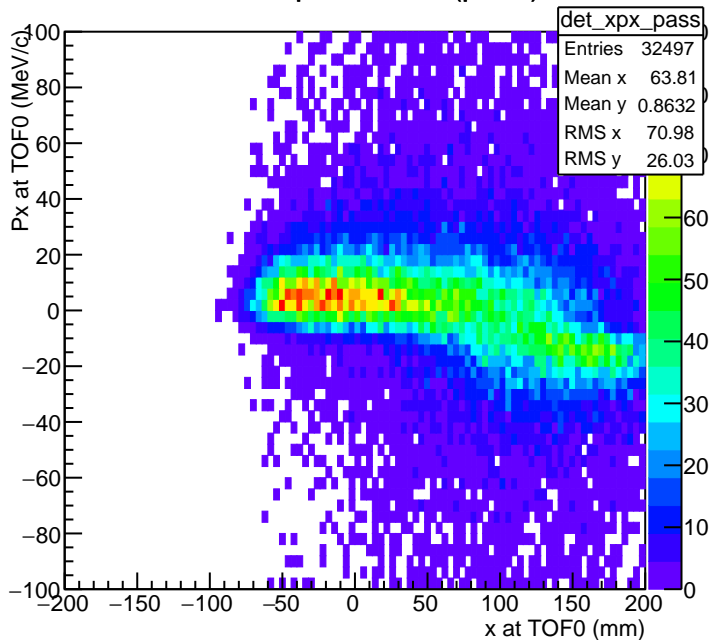
TOF0, pz, no cuts(pass)



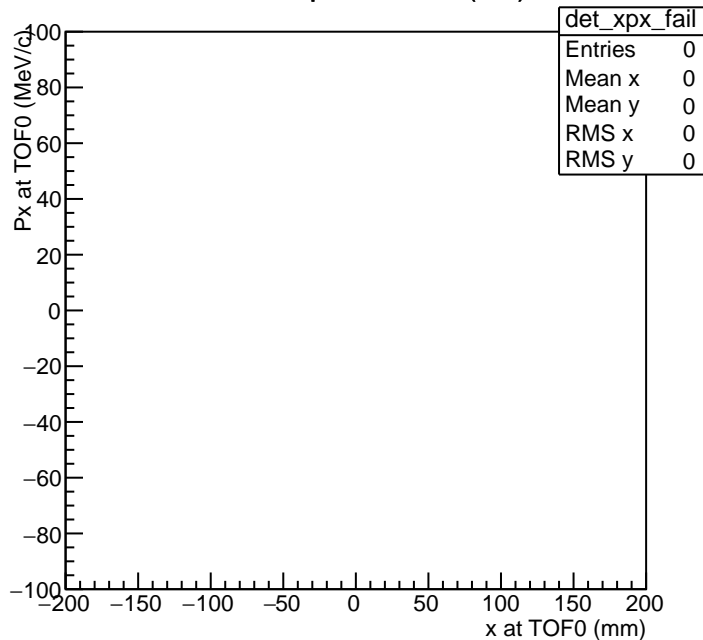
TOF0, pz, no cuts(fail)



TOF0, x-px, no cuts(pass)

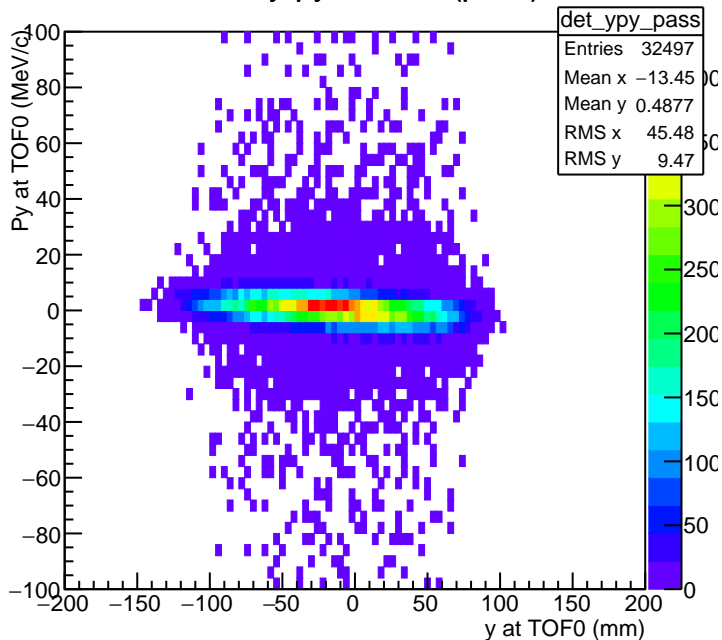


TOF0, x-px, no cuts(fail)





TOF0, y-py, no cuts(pass)



TOF0, y-py, no cuts(fail)

