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Education

Carnegie Mellon University, School of Computer Science

Pittsburgh, PA

Master of Computational Data Science (MCDS), CGPA - 4.0/4.0

Tsinghua University, Department of Electronic Engineering

University of Pennsylvania, Computer and Information Science

Aug 2018 - Dec 2019(Expected)

Relevant Coursework: Introduction to Computer System.

Philadelphia, PA

Visiting Student

Jun 2017 - Sep 2017

Relevant Coursework: Vision Intelligence and Machine Learning.

Beijing, China

Bachelor of Engineering, CGPA - 3.8/4.0

Aug 2014 - Jul 2018

Relevant Coursework: Data Structure & Algorithms, Machine Learning, Operating System, Computer Architecture

Experience

Software Engineer Intern

Huawei Technologies

End-to-End Printed Chinese Text Recognition

Nov 2017 - Jan 2018

- o Used CAFFE to construct an offline Chinese character recognition system utilizing multi-pathway CNNs and statistic CRF models, eventually boosting accuracy to 96.8% on the 20GB CMCC Chinese Database with over 20 million training/validation samples.
- o Result in the work being used in Huawei Nova series as artificial intelligence tools.

Research Intern

Tsinghua University

Hardness Prediction for Object Detection Inspired by Human Vision

Dec 2016 - Jun 2017

- o Built up an interactive eye tracking experiment system with MATLAB, C++ and C#, and proposed an unsupervised learning approach with CAFFE to generate eye tracking features from eye tracking data of 1300 candidates recorded by Tobii Eye Tracker.
- Contributed to a first-authored paper, accepted as oral presentation in ICIG 2017.

Projects

Dynamic Allocator Package For C

Carnegie Mellon University

Course Project of CMU 15213

Jun 2018 - Jul 2018

o Built a dynamic allocation system with segregated free list and best fit searching algorithm, which made efficient usage of space without incurring to much time overheads.

Multilabel Image Classification

Tsinghua University

Graduate Project

Mar 2018 - Jun 2018

o Used PYTHON with MXNET, concatenated advanced neural networks and built up an online API for multi-label image classification, increasing precision by 2.2% and 1.3% compared to the-state-of-the-art method on 1.5GB PASCAL VOC 2012 and 20GB MSCOCO 2014 respectively.

Skeleton Body Pose Prediction Based On GoPro Videos

University of Pennsylvania

Independent Project

Jul 2017 - Sep 2017

o Used PYTHON with PYTORCH to merge traditional Multi-View Stereo algorithms with advanced LSTM to 3D-reconstruct context from a 12GB self-collected data set of highly jittery, blurry and narrow ego-centric GoPro videos.

Skills

Programming: C/C++, PYTHON, MATLAB, HTML, LINUX, C#

Software Packages: MXNET, CAFFE, PYTORCH, TENSORFLOW, LATEX