

Victoria Trac

Full Stack Developer | Technical Project Manager

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TECHNICAL SKILLS

Frontend: React, Redux, Hooks, Context API, Jest, Yup, Axios, JavaScript, HTML5, CSS3, Ant Design, Bootstrap, Postman

Backend: Node.js, Express, SQL, SQLite3, Python, C#, Java, PostgreSQL, Git, GitHub, Deployment (Vercel, Heroku, Netlify)

Other: Agile, 3D Lighting, Instruction, MEL Script, Arnold OSL, Renderman SL, Maya, Mudbox, NukeX, Unity3D, Unreal, Photoshop, Illustrator, InDesign, Dreamweaver, After Effects, Linux

PROJECTS

Anywhere Fitness, Backend Engineer

[GitHub](#)

- Created a clean API and routers to implement user authorization and authentication using Node.js
- Worked to iteratively improve the API's functionality as needed to meet the needs of our project
- Acted as project manager to ship a finished application within the project's 2-week timeframe

Don't Die Mr Zombie, Project Manager, UI/UX, 2D game artist

[Project](#)

- Led the team to ship a finished mini-game within the game jam's 72 hour window using Unity3D
- Collaborated with the team to come up with the overall concept, mechanics, and aesthetic of the game
- Designed and created background and user interface art to create the user's visual experience

Project Newt, Project Manager, 2D artist, video editor

[Project](#)

- Managed workflow for 15-person team to ship a playable level & game trailer within 48 hours using Unity3D
 - Guided group collaborative efforts using the Agile methodology to create the game's concept, look, and mechanics
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EXPERIENCE

Scribble Stadium, Remote - Technical Project Manager (Contract)

Feb 2022 - Mar 2022

- Application intention: get children back to reading by making it more interactive through gamification
- Guide a team of 5 through the development process using the AGILE method and applications such as Trello, Figma, Whimsical, and Docker
- Develop the backend using Node.js to create a functional API utilizing an AWS S3 bucket

Denver Packaging Company, Denver, CO, Production Associate

Jan 2021 - Present

- Assist in production and packaging of canned sodas, bottled beverages, and other products
- Maintain a high level of cleanliness, precision, and focus in order to produce quickly and accurately
- Comply with industry standards for sanitation, manufacturing, and packaging

Havenly, Denver, CO, Interior Designer

Mar 2019 - Aug 2020

- Created 200+ custom room designs, from draft to final render, aligned with client needs, budget, and style
- Communicated via text, call, and native messaging app to work effectively and stay up-to-date
- Managed up to 35 simultaneously active clients while staying organized, efficient, and accurately

Freelance, Remote, Visual Artist

Jan 2014 - Present

- Create fine art and digital works on a commission basis
- Manage time while working simultaneously on multiple projects
- Utilize Facebook and Instagram marketing tactics to more than double clientele list within a year

Other work experience

- 7 years retail (inc. 3 years management)
 - 2 years e-commerce
 - 2 years commercial kitchen
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EDUCATION

BloomTech (Lambda School), Full Stack Web Development

Oct 2020 - Mar 2022

Savannah College of Art and Design, Interactive Design and Game Development

Sep 2014 - Dec 2017

Trident Technical College, Associates of Arts

Sep 2011 - Mar 2014