

A Practical Introduction to Machine Learning



O'Reilly Media live online training
August 26th, 2019
9:00am-12:00pm PST
Presented by Matthew Kirk

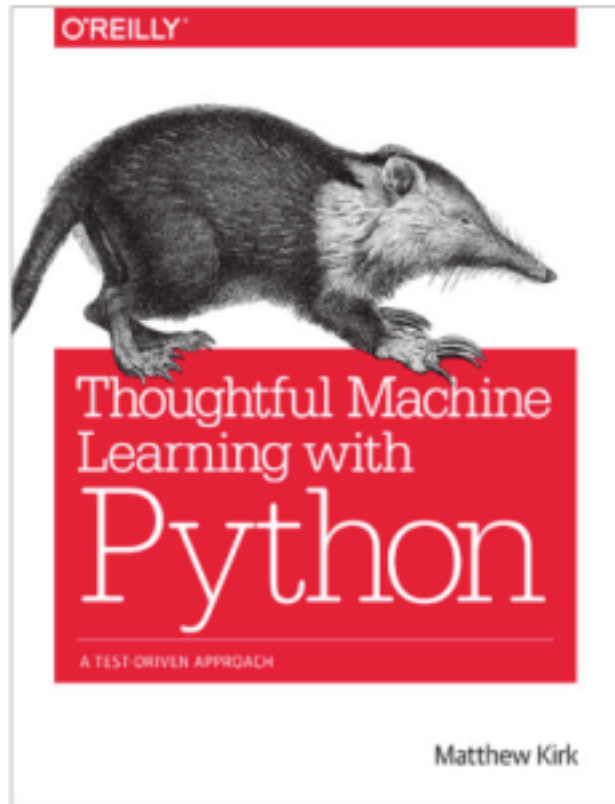
INTRODUCTION

`whoami`

Background

Thoughtful Machine Learning with Python

YourChiefScientist.com



WHAT IS MACHINE LEARNING?

A toolkit of algorithms that finds insight from data.

WHAT IS MACHINE LEARNING?

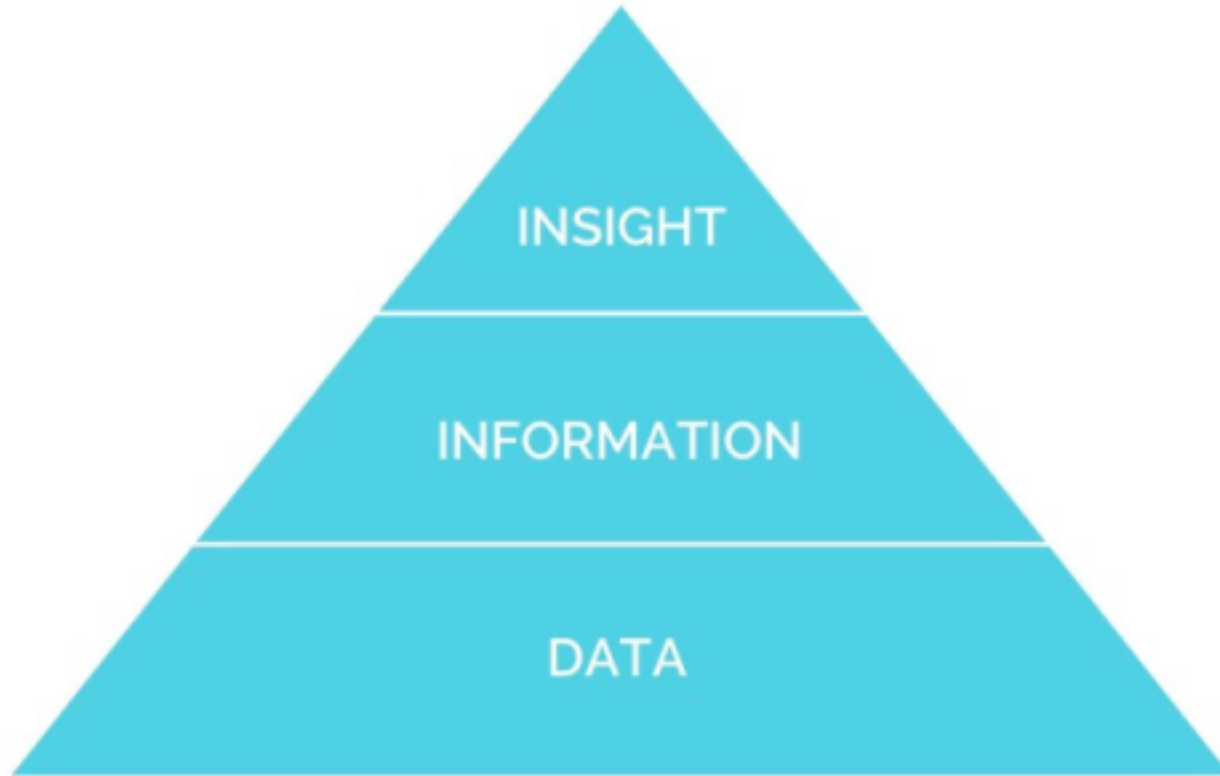


DATA

WHAT IS MACHINE LEARNING?



WHAT IS MACHINE LEARNING?



Before we get started

Download Anaconda

<https://www.anaconda.com/download>

GENERAL HOUSEKEEPING

This course follows the format:

- Lecture
- Quiz
- Demo
- Lab

LECTURE

- It won't be academic
- It will be about introducing a mindset behind the theory
- As well as practical applications of it
- Write your questions down to ask during Demo & Lab time.

QUIZ

- Simple 5 minute quizzes of 3 questions multiple choice.
- These serve as a way for you to remember key insights about what we're talking about.

DEMO

- The purpose of the demo is to introduce and guide you on the Lab sections.
- I will introduce the data and general purpose of the lab sections.
- Also I will give you helpful guidance and things to experiment with

LAB

- This is the section where you get to learn and try out what we've been working with.
- This is meant for you to experiment.
- Try things, fail, and if you don't finish it all in 20 minutes that's ok.

Section 1: Lecture

HOW WE REASON

DEDUCTIVE REASONING

- Philosophical Logic
 - Modus Ponens
 - Syllogism
 - Contrapositives
- Economics
- Political Science
- Theory of Rationality

PROBLEMS WITH DEDUCTION

- Predictable irrationality
- Logical fallacies
- Local minima

ARTIFICIAL INTELLIGENCE

- Planning
- Expert Systems
- Ontologies
- Perception
- Mostly deductive reasoning
- Heuristics
- Learning, Machine Learning

INDUCTIVE REASONING

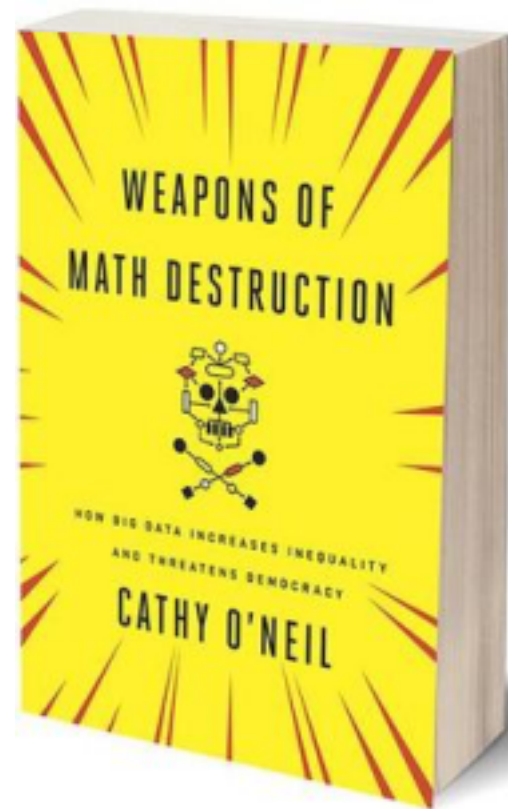
- Evidence based
- Statistics
- Generalizations
- Statistical Syllogisms
- Proof by Induction
- Prediction
- Analogies
- Causal inference

THE PROBLEMS WITH INDUCTIVE REASONING

- Biases
 - Confirmation bias
 - Attribution bias
 - Favoritism
 - Inductive bias
 - Racism
 - Sexism
- Black Swans
- Not all variables are available

WEAPONS OF MATH DESTRUCTION

- Author Cathy O'Neil
- Creditworthiness → Confirmation Bias
- Racism → Attribution Bias
- Sexism → Generalizations



3 CLASSES OF MACHINE LEARNING ALGORITHMS

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SUPERVISED LEARNING

Finding a function that maps data to values based on previous observations

Examples:

Naïve Bayesian Classifier

K-Nearest Neighbors

Support Vector Machines

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Examples:

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UNSUPERVISED LEARNING

Algorithm looks for patterns in the data without any guidance of values

Examples:

Auto encoders

Clustering

Matrix Factorization

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Finding a function that maps data to values based on previous observations

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UNSUPERVISED LEARNING

Algorithm looks for patterns in the data without any guidance of values

Examples:

Auto encoders

Clustering

Matrix Factorization

REINFORCEMENT LEARNING

Algorithm looks to maximize rewards over a time period, given previous observations

Examples:

Q-Learning

TD-Lambda

Multi-Armed Bandits

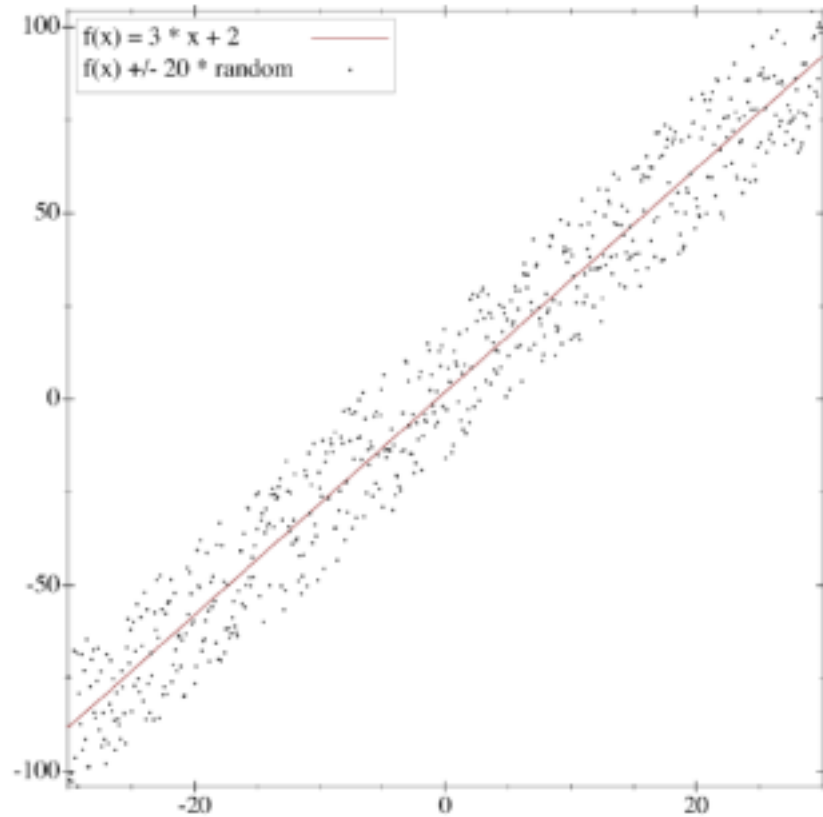
MACHINE LEARNING

- Finding insight from a mountain of data
- Unsupervised Learning
 - Clustering \leftrightarrow Group data
 - Matrix Factorization \leftrightarrow Generalize data
 - Autoencoders \leftrightarrow Generalize data
- Supervised Learning
 - Classify \leftrightarrow Analogies
 - Regression \leftrightarrow Predict
- Reinforcement Learning
 - Policy Iteration \leftrightarrow Statistical Syllogism

Ok but what's Deep Learning?

- Learning, Machine Learning
 - Neural Networks
 - Automatic feature detection
 - Prediction from massive datasets

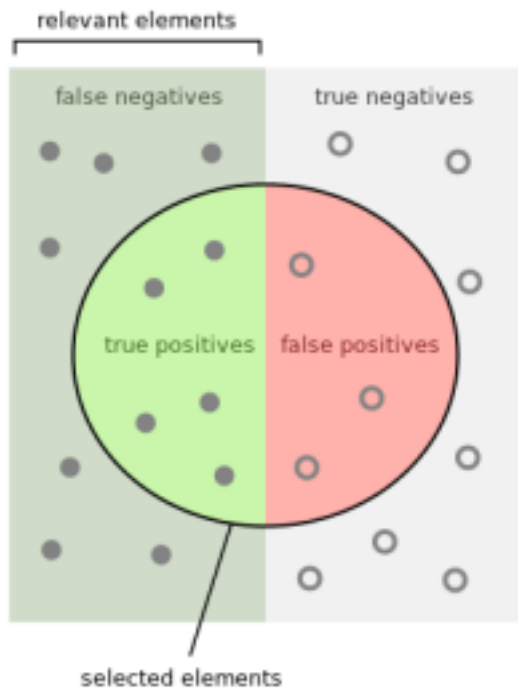
SUPERVISED LEARNING



VALIDATING SUPERVISED LEARNING

- Precision
- Recall
- Accuracy
- Confusion matrix

PRECISION & RECALL



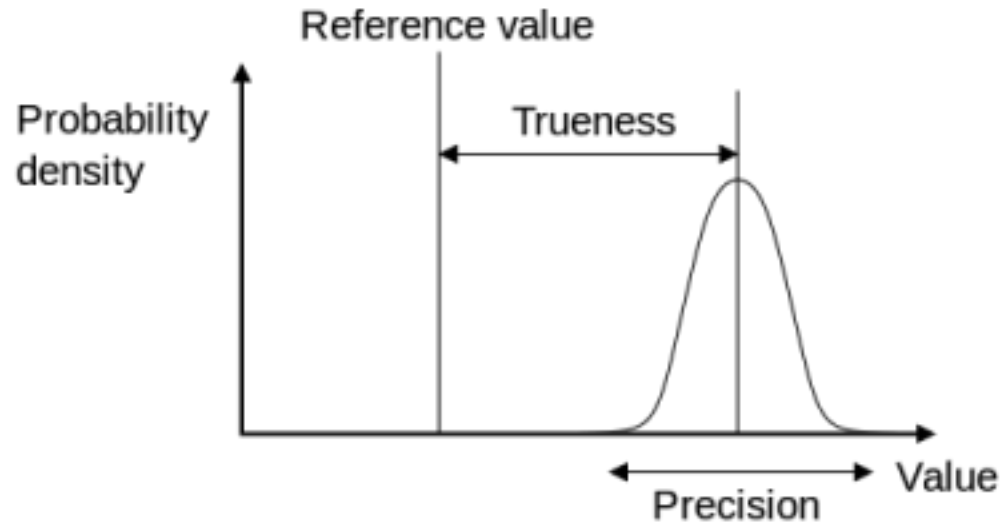
How many selected items are relevant?

$$\text{Precision} = \frac{\text{true positives}}{\text{true positives} + \text{false positives}}$$

How many relevant items are selected?

$$\text{Recall} = \frac{\text{true positives}}{\text{true positives} + \text{false negatives}}$$

ACCURACY



CONFUSION MATRIX

		Predicted		
		Cat	Dog	Rabbit
Actual	Cat	5	3	0
	Dog	2	3	1
	Rabbit	0	2	11

Precision	Cat	71.43%
	Dog	37.50%
	Rabbit	91.67%
	Average	66.87%
Recall	Cat	62.50%
	Dog	37.50%
	Rabbit	91.67%
	Average	63.89%
Accuracy	Cat	-
	Dog	-
	Rabbit	-
	Average	70.37%

CODING PRINCIPLES

- Single responsibility
- Open closed principle
- Liskov substitution
- Interface segregation
- Dependency inversion

SINGLE RESPONSIBILITY

- Machine Learning algorithms will do only one thing
 - Classify into categories
 - Regress to value
 - Group
 - Generalize
 - Strategize
- Separate out each algorithm into different pieces

OPEN CLOSED

- Machine learning models are open for configuration with parameters
- But closed for modification on the actual algorithm

LSKOV SUBSTITUTION

- You can easily use Naive Bayesian Classifier in place of Neural Nets, or KNN Classifiers. They all do the same thing differently.

INTERFACE SEGREGATION

- Interface to machine learning models
- Offline:
 - Function `train(training_data)` trains model
 - Function `test(testing_data)` tests model
 - Function `determine(input)` determines output
- Online:
 - Function `add(new_data_point)` adds new point to model
 - Function `test(testing_data)` tests model
 - Function `determine(input)` determines output

DEPENDENCY INVERSION PRINCIPLE

- A lot of machine learning code is plug and play now with graphlab, sklearn and others

Section 1: Quiz

HOW WE REASON

SECTION 1 QUIZ

What is the difference between induction and deduction?

- a. Induction is irrational and deduction is rational
- b. Induction starts with observation while deduction starts with a hypothesis
- c. Deduction causes racism, induction is an open type
- d. Deduction is what machine learning does, induction is a type of planning

SECTION 1 QUIZ

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SECTION 1 QUIZ

What is a way to test supervised learning algorithms?

- a. Propositional logic
- b. Confusion Matrix
- c. Fallacy disproving
- d. Statistical variance testing

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SECTION 1 QUIZ

Clustering is a form of:

- a. Unsupervised Learning
- b. Reinforcement Learning
- c. Supervised Learning
- d. Semi-supervised Learning

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Section 1: Demo / Discussion

HOW WE REASON

DISCUSSION

- High interest credit card debt of machine learning
- Why isn't machine learning a silver bullet?

HIGH INTEREST CREDIT CARD DEBT OF MACHINE LEARNING

<http://bit.ly/1zwONap>

- Entanglement
- Hidden Feedback Loops
- Undeclared Consumers
- Unstable Data dependencies
- Underutilized data dependencies
- Correction Cascade
- Glue Code
- Pipeline Jungles
- Experimental Code Paths
- Configuration Debt
- Fixed Thresholds in an ever changing system
- Correlation Changes

BREAK (10 minutes)

Check me out on LinkedIn:

<https://www.linkedin.com/in/matthewjkirk>

Section 2: Lecture

K-NEAREST NEIGHBORS

Distance Based Classification

CALCULATING A HOUSE VALUE

- Valuation of houses
- Neighborhood centric
- Tax records
- Sales records
- Zestimate

CLASSIFICATION OR REGRESSION?

- Is the house in a good neighborhood?
 - A class to classify houses into categories
- How much is this house worth?
 - A nominal value that is attached to how much the house is worth.

CALCULATING VALUE BASED ON NEARNESS

Value is a function of how valuable the neighbors' houses are:



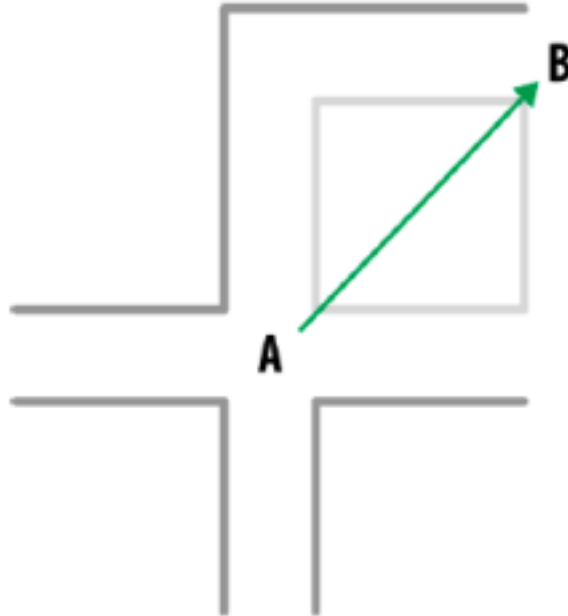
WHAT IS NEARNESS OR CLOSENESS?

- As the crow flies?
- By driving distance?
- By statistical variation?
- By angle?

AS THE CROW FLIES

The euclidean distance

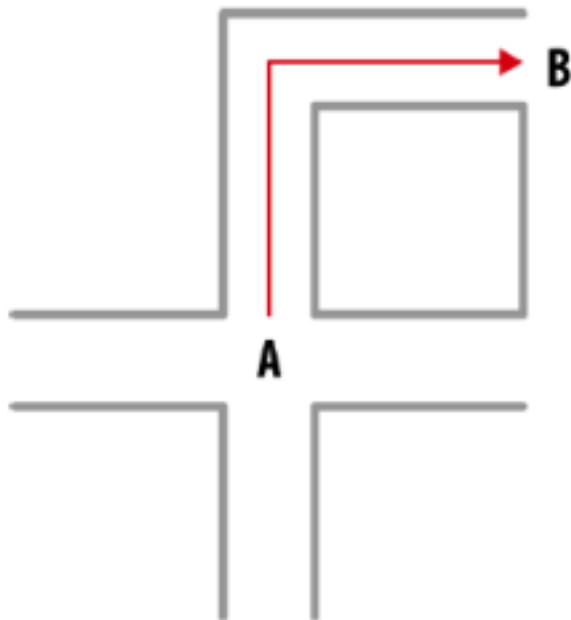
Figure 3-6, page 30



AS YOU DRIVE

Manhattan distance

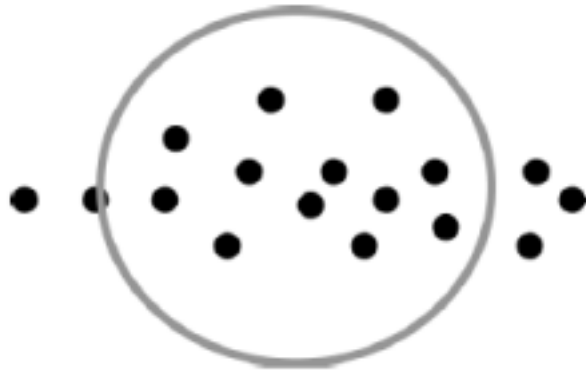
Figure 3-5, page 30



STATISTICAL VARIATION

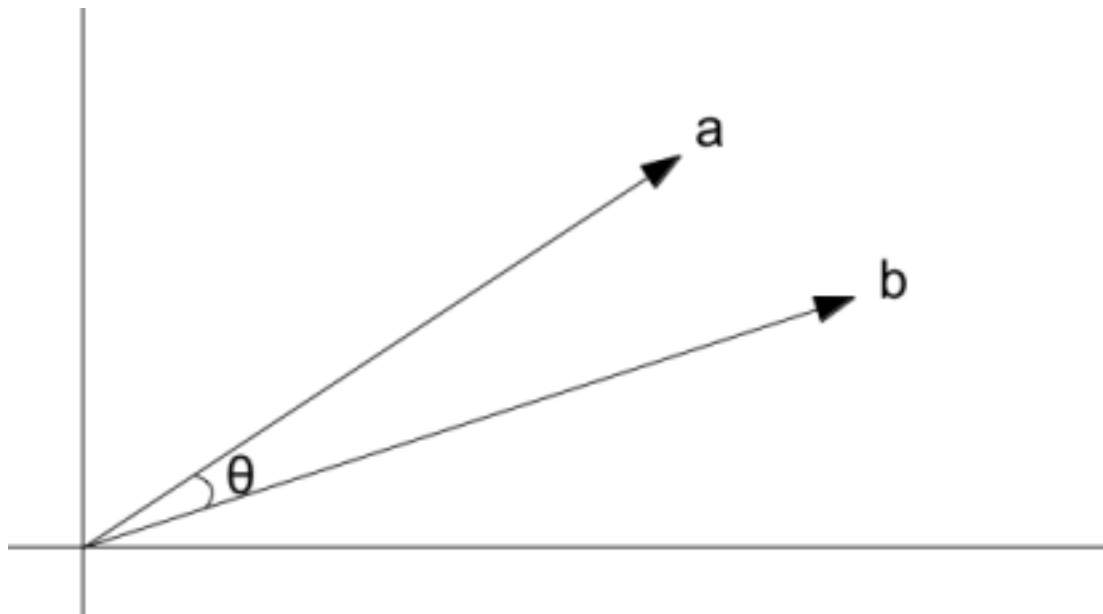
Mahalaobnis distance

Figure 3-7, page 31



DISTANCE OF THE ANGLE

Cosine Similarity



WHAT IS NEARNESS OR CLOSENESS?

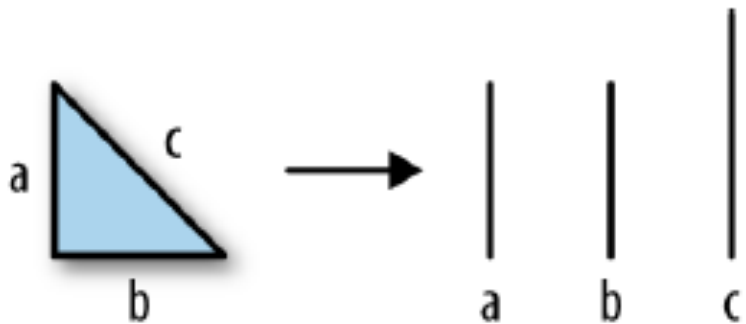
- As the crow flies? \longleftrightarrow Euclidean distance
- By driving distance? \longleftrightarrow Manhattan Distance
- By statistical variation? \longleftrightarrow Mahalanobis distance
- By angle? \longleftrightarrow Cosine Distance

THE TRIANGLE INEQUALITY

$$\|x + y\| \leq \|x\| + \|y\|$$

$$\text{dist}(x + y) \leq \text{dist}(x) + \text{dist}(y)$$

Figure 3-2, page 25





SO WHAT?

A large, hand-drawn style thought bubble with a thick black outline. Inside the bubble, the words "SO WHAT?" are written in a bold, black, serif font. Three small circles of increasing size lead from the bottom right of the main bubble, suggesting a trail of thought.

CLASSIFYING HOUSES BY USING K-NEAREST NEIGHBORS

Algorithm:

Pick $K > 1$

Pick distance measure

Find K nearest points

Aggregate:

- Classify most common class
- Average/Median/Mode value

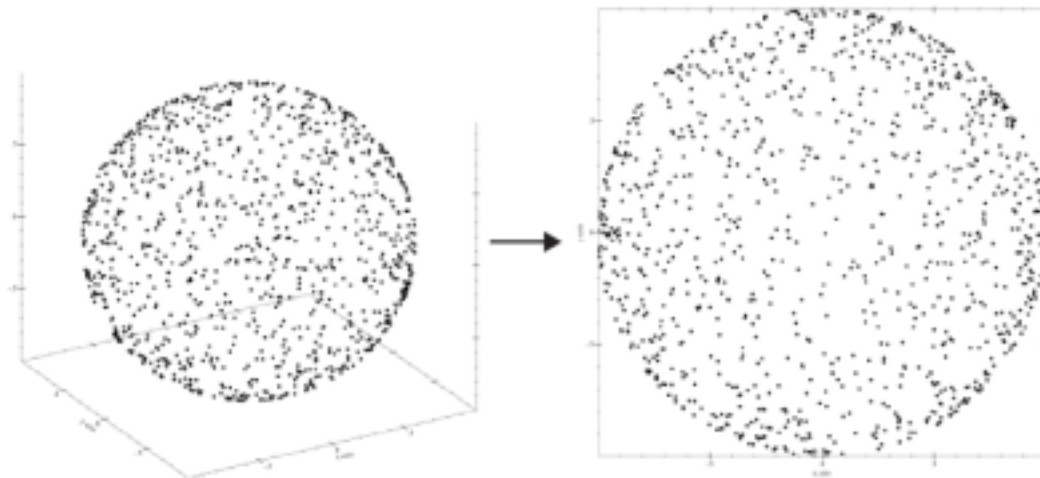
CLASSIFY BY K-NEAREST NEIGHBORS

- K=5
- Average Value = 470,400
- Only off by 19k!



THE TRADEOFF

- KNN works better with lower dimensions
 - If in higher dimensions try matrix factorization like PCA, or feature selection algorithms
- Curse of Dimensionality



Section 2: Quiz

K-NEAREST NEIGHBORS

Distance Based Classification

SECTION 2 QUIZ

What is an example of a distance function?

- a. Kilometers
- b. Triangle Inequality
- c. Manhattan Distance
- d. A Cake song

SECTION 2 QUIZ

What is an example of a distance function?

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- b. Triangle Inequality
- c. **Manhattan Distance**
- d. A Cake song

SECTION 2 QUIZ

What is the curse of dimensionality?

- a. As dimensions increase distances become more difficult to measure.
- b. A voodoo curse put upon the machine learning community with a gris gris.
- c. Only happens on supervised learning methods.
- d. A problem with all machine learning algorithms.

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SECTION 2 QUIZ

Why would you use Euclidean vs Manhattan distances?

- a. Euclidean is easier to compute than Manhattan distance
- b. Euclidean is mathematically more sound
- c. Manhattan distances can be used everywhere vs euclidean distances
- d. Manhattan distances take into consideration constraints of movement while euclidean doesn't.

SECTION 2 QUIZ

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DEMO

SECTION 2 DEMO

- Where does the data come from?
- How do we go about picking K ?
- How can we test this?

THE DATA

- The data we are using today is from King County tax records.
- It includes lots of various factors like whether the house has a view of Mount Rainier or not.
- Mostly what we'll use is location data. But you could easily try something else.

PICKING K for KNN

- Picking K is undetermined. Pick K that maximizes your objective.
- Objectives could be: accuracy in house value, or possibly variance in house value.
- Today let's go with maximizing accuracy in house value.

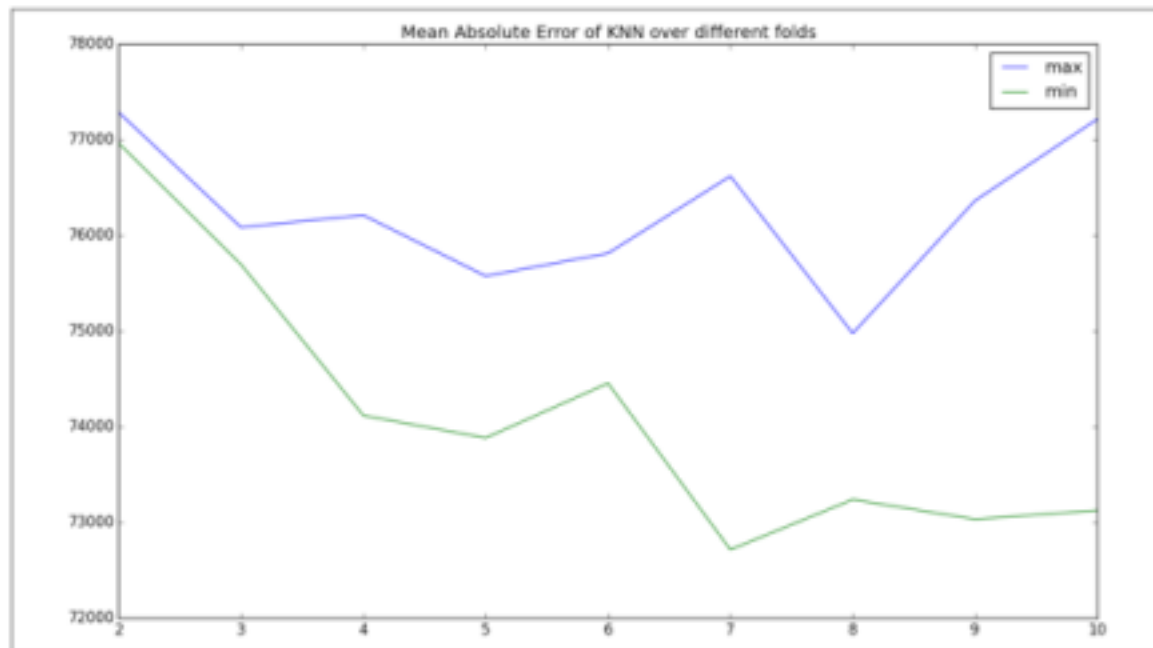
TESTING THIS VIA MEAN SQUARED ERROR

Mean squared error would be the average squared error $(x - \hat{x})^2$

This will give you a good enough answer.

Can also use mean absolute error or other metrics that measure distance from original.

MY RESULTS



LAB COAT TIME

Go to this repo and download the git repository:

<https://www.github.com/thoughtfulml/course-1>

FILL IN THE BLANKS AND GET SOME HELP

- Get the KNN classifier working and run cross validations
- Try out subsets of features
- Try different training subsets

BREAK (10 minutes)

Battling churn with data science: <https://bit.ly/2Pz8kVe>

Section 3: Lecture

NAIVE BAYESIAN CLASSIFIERS

Probabilistic Based Classification

EMAIL IN THE 1990s

Blue Mountain

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St. Patrick's Day eCards

Classic Holiday Favorites

Find some of the classic choices...
Find more Holiday eCards

Reminders

« MARCH 2017 »

S	M	T	W	T	F	S
26	27	28	1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	31	

Upcoming Occasions:

- 3/17: St. Patrick's Day
- 4/1: April Fool's Day
- 4/16: Easter

more »

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St. Patrick's Day eCards

Everyone's Irish every March 17th! Visit Blue Mountain to send a St. Patrick's Day eCard to friends who are Irish for the day or Irish all the way.

St. Patrick's Day eCards

Viewing 40 results

new



Wee Bit O' Birthdlay Magic

new



Phamell's 'Happy' St Patrick's Day

new



St. Patrick's Day Poem
An Irish Blessing



St. Patrick's Day Wish



An Old Irish Blessing



An Old Irish Blessing



An Old Irish Blessing

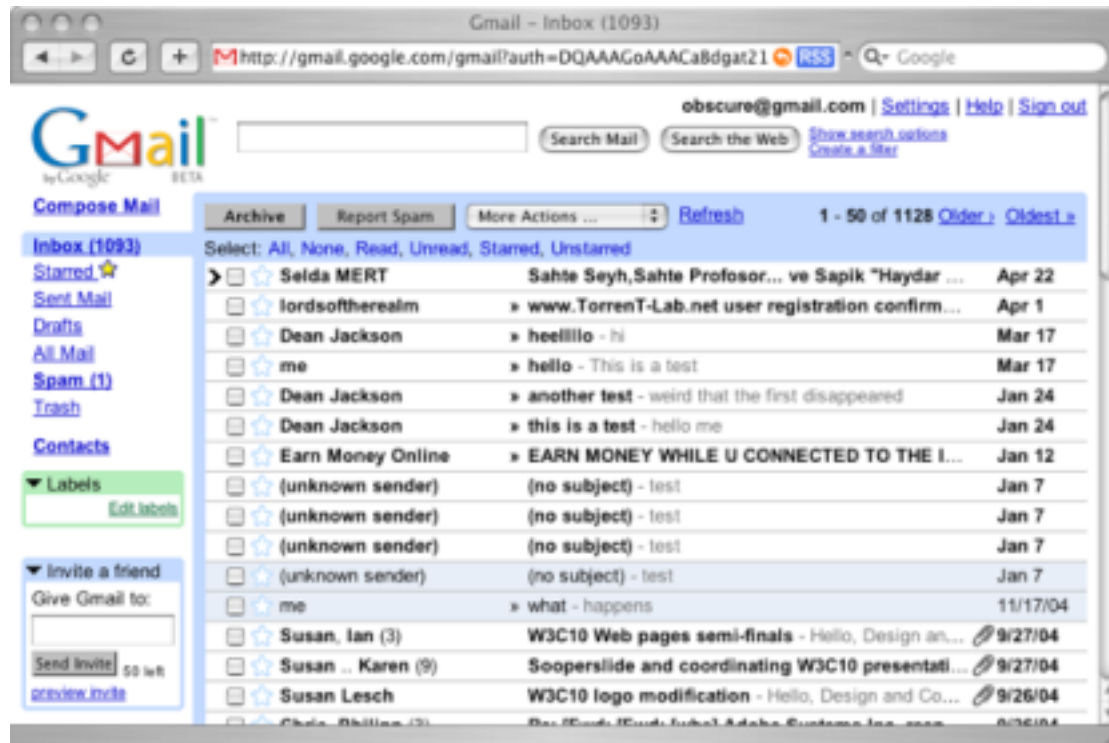
FREE



An Old Irish Blessing

GMAIL IN THE EARLY 2000's

- No more spam why?



LIKELIHOOD OF WORDS AND SPAMMINESS

- Cloud of terms from <https://bit.ly/2SJGVSr>

HOW CAN WE EXPLOIT THIS?

- Let's say we have information on emails that are spam, and those that aren't.
- That would give us a probability of spam vs not, as well as the probability that a word is spam in a given spam category (conditional probability).

WHAT IS A CONDITIONAL PROBABILITY?

- Think of it as a likelihood estimate of whether something will be a given attribute.
- $P(A|B)$ = probability of A happening given that B happened.
- $P(\text{"$$$"} \mid \text{Spam})$ = Probability of \$\$\$ happening given we are look at spam messages.

THAT SOUNDS INTERESTING...

- Let's say that we know that $P(\text{\$}\text{\$}\text{\$}|\text{Spam}) = 1\%$ while $P(\text{\$}\text{\$}\text{\$}|\sim\text{Spam}) = 0.01\%$.
- That is useful information.

BUT THIS ONLY DESCRIBES THE DATA

- $P(\text{\$}\text{\$}\text{\$}|\text{Spam})$ only describes what we already know (the training)
- What we'd rather have is $P(\text{Spam}|\text{\$}\text{\$}\text{\$}, \dots)$.



WARNING:

Mind bending information ahead

BAYES THEOREM

- From now on I'll use W to be the vector of features in a given e-mail (words, features, stems, etc).
- $P(A | B) = P(A \ \& \ B) / P(B)$
- $P(B | A) = P(A \ \& \ B) / P(A)$
- Therefore
- $P(A \ \& \ B) = P(B|A) * P(A) = P(A|B) * P(B)$
- Therefore
- $P(A|B) = (P(B|A) * P(A)) / P(B)$ Bayes Theorem (not Bae's theorem)

WHAT DOES BAYES THEOREM HAVE TO DO WITH IT?

- We have data on $P(W \mid \text{Spam})$ and want to invert
- Bayes theorem gives us
- $P(\text{Spam} \mid W) = P(W \mid \text{Spam}) P(\text{Spam}) / P(W)$

IN SIMPLE TERMS

- $\text{Posterior} = (\text{Prior} * \text{Likelihood}) / \text{Evidence}$
- Posterior is the new distribution we have found as a result of using Bayes theorem
- Prior is the prior distribution is a Binomial distribution of Spam / Not Spam
- Likelihood is the measure of how likely the words are to be spam
- Evidence is really how strong our model is. How many training points do we have?

BUT THIS STILL DOESN'T REALLY HELP US

- $P(W)$ will be extremely small. The probability of you getting the exact same email is pretty slim. Making for calculating this pretty... tough
- Also $P(W \mid \text{Spam}) = P(w_1, w_2, \dots, w_n \mid \text{Spam}) = P(w_1, w_2, \dots, w_n, \text{Spam})$
- Which equates to:
 - $P(w_1, w_2, \dots, w_n, \text{Spam}) = P(w_1 \mid w_2, \dots, w_n, \text{Spam}) * P(w_2 \mid w_3, \dots, w_n, \text{Spam}) * P(w_{n-1} \mid w_n, \text{Spam}) * P(w_n \mid \text{Spam}) * P(\text{Spam})$

:(

WHAT IS THERE TO DO?

- Do we need evidence? No
- Can we rewrite that big long conditional probability? Yes (with a catch)

DO WE NEED “EVIDENCE”?

- Not exactly, evidence is mainly a way to make sure that our probabilities are on the scale from 0 to 100%.
- That means we can ignore evidence because really what we care about is a scoring. So instead of focusing on probability we focus on the Spamminess Score.

CAN WE SIMPLIFY THE CONDITIONAL PROBABILITY CHAIN?

- The conditional probability chain basically states that:
- A joint probability is conditional on all of its parts. So for instance.
- $P(\text{Spam} \mid \text{"prince"}, \text{"$$$"}) = P(\text{"prince"}, \text{"$$$"}, \text{Spam})$
- $P(\text{"prince"}, \text{"$$$"}, \text{Spam}) = P(\text{"prince"} \mid \text{"$$$"}, \text{Spam}) * P(\text{"$$$"} \mid \text{Spam}) * P(\text{Spam})$
- We have $P(\text{"$$$"} \mid \text{Spam})$ and $P(\text{Spam})$ but not $P(\text{"prince"} \mid \text{"$$$"}, \text{Spam})$

WHAT MAKES NAIVE BAYESIAN CLASSIFIERS NAIVE?

The Big Naive Assumption:

$$P(\text{“prince”, “$$$”, Spam}) = P(\text{“prince”} \mid \text{Spam}) * P(\text{“$$$”} \mid \text{Spam}) * P(\text{Spam})$$

CAN WE DO THAT?

- Yes and No.
- Naive Bayes works exceptionally well on things like emails where each word will contribute to something like Spam.
- On the other hand it doesn't work well for data that is dependent on each other.

NAIVE BAYESIAN CLASSIFIER

- Pick highest “score” of given classes.
- $\text{argmax } c_k \text{ NBC}(W) = P(W, C_k) / Z$

SECTION 3 QUIZ

What is the probability of X given Y?

- a. Probability of X and Y divided by Probability of Y
- b. Probability of Y and X divided by the probability of X
- c. Probability of Y or X divided by Probability of X
- d. Probability of X or Y divided by probability of Y

SECTION 3 QUIZ

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SECTION 3 QUIZ

Naive Bayesian classifiers works on spam filters because...

- a. It is fast
- b. It is probabilistic
- c. It assumes words are independent of each other
- d. All of the above

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SECTION 3 QUIZ

Why is the naive bayesian classifier naive?

- a. Because it didn't go to prep school.
- b. Because it assume probabilities are independent of each other.
- c. Because it assumes probabilities are dependent on each other.
- d. Because it ignores evidence.

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DEMO

TESTING NAIVE BAYESIAN CLASSIFIERS

- Confusion Matrix
- ROC Curve
- Cross Validation

THE IMPORTANT PRINCIPLE

- Filtering out emails that are important is a bad idea.
- False positives is bad False negatives are less bad.

LAB COAT TIME (YOUR TURN)

- Go to <https://github.com/thoughtfulml/course-2>
- Read the README and complete the TODO's listed in the code
- Don't get discouraged and ask for help if needed.

CONCLUSION WRAP UP

- We've covered a lot today:
 - SOLID
 - Inductive vs Deductive Reasoning
 - Test Driven Development
 - Distance Based classification and regression
 - Probabilistic based classification
- But this is only the start

SOME RESOURCES

- Battling churn with Data Science:
 - <https://bit.ly/2Pz8kVe>
- Getting started with data science:
 - www.yourchiefscientist.com