

CONTACT



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SKILLS

- Flutter/Dart:
- JavaScript/Node.js;
- · Firebase;
- MySQL/PostgreSQL...;
- Git(Github, Gitlab, Azure);
- ClickUp:
- SCRUM/KANBAN
- · Google ADS;
- Clean Code;
- SOLID;
- Insomnia. Postman:
- Push Notifications...

LANGUAGE

Portuguese (BR): Idioma nativo

English:

B2

Intermédio Avançado

EDUCATION

Software Engineer: Engineer, 2026 **UniCesumar** – Curitiba

Victor Lamarck

PROFESSIONAL SUMMARY

Mobile Developer with experience in Dart/Flutter (2 years) and Backend Developer with experience in JavaScript/Node.js (6 months).

EXPERIENCE

Mobile Developer

03/2023 - Atual

Hipe Innovation - Curitiba

- Ecommerce: Creation and maintenance of whitelabel application, code refactoring to gain performance and application of Clean Code and SOLID principles.
- Printer: Creation app to connect with bluetooth/usb printers and send files to print.

Mobile Developer

07/2022 - 01/2023

CrosOften - Curitiba

 Discounts: Refactor the entire app to fix bugs, increase performance, and apply clean and SOLID code. Then the app were shown to customers and approved, then we published the app on Google and the Apple Store.

Mobile Developer

07/2021 - 03/2023

LF Tecnologia - Curitiba

Mobile developer in cross platform using Dart/Flutter in 5 apps, where 1 was more than 1.000 downloads in google play (Remembeer).

- Remembeer: Craft Beer-related app. Initially, I assisted in the creation and maintenance of the app using Flutter/Dart. Later on, I took on the role of a full-stack developer, handling both front-end requirements (Mobile, Web, and Windows) and back-end development using JavaScript/Node.js. I developed various features such as favorites, achievements, routes (integrating with Google Maps), product and establishment reviews.
- Like a Bee: E-commerce app focused on the construction sector (building materials and hardware). I participated in the development of the front-end (Mobile and Windows) and back-end.
- Pet Delivery: E-commerce app focused on the pet industry. I
 participated in the development of the front-end (Mobile and Windows)
 and back-end
- TFN: Event app for shows. I was responsible for creating and
 maintaining the app and implementing new features. This included the
 development and maintenance of the administrative panel and its
 features, integration with payment gateways on the back-end,
 communication between the back-end, app, and administrative panel,
 creation of a chat system with notifications, among other tasks.