VICTOR MBOGU

Data Analytics

Portfolio



About Me



I'm a skilled Data Analyst with academic background in Statistics and an Azure cloud computing background. I have a passion to work with data. My experience can help me analyze and provide insight that aligns with your company values and overall mission. My skills include knowledge of SQL, Excel, Python, Tableau and PowerPoint. These tools are being used for my cleaning, analysis and data visualisation. All projects are featured in this portfolio.











Featured Projects

GameCo, Inc.

Examining worldwide video game sales

O2
Influenza Season
Planning for Flu season in the
United States

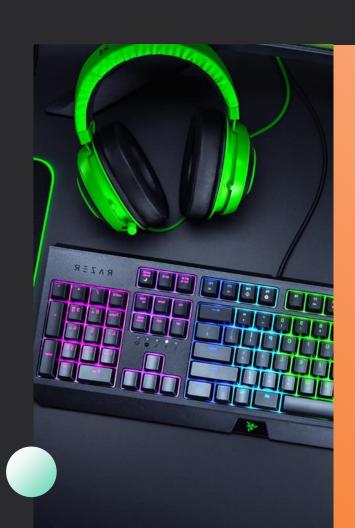
O3 Rockbuster Stealth
An analysis of movie rental sales

O4 Instacart
Creating customer segmentation
based on transactional data

Pig E. Bank

Predictive analysis on customer retention, using decision tree.

Fifa20 Gaming
Finding connections between variables



01

GameCo, Inc. Project

GameCo, Inc. Overview





OBJECTIVE

Use historical data to perform a descriptive analysis for a game company



ASSUMPTION

Game sales for the various geographic regions have stayed consistent over time.



TOOLS

Excel PowerPoint



SKILLS

Grouping and
Summarising Data,
Descriptive Analysis,
Visualising & Presenting
Results.

Data Set:

VG data

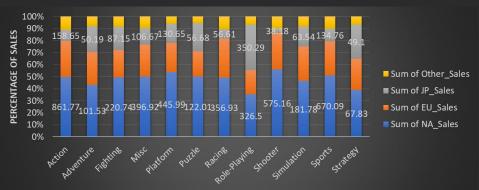
Data Source:

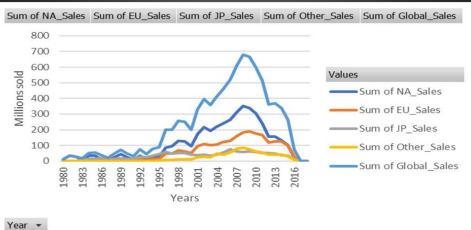
Video game sales

Final Presentation:



GameCo.Inc, Analysis





- -- The stacked chart provides information about the various sales by Genre and region.
- -- Action games were more sold in the whole region.
- -- North America has the highest sales while Japan has the lowest sales across the 3 regions.
- -- Note that European sales are getting closer to the North American sales.
- -- The line chart shows the yearly sales of games across all regions. There have been an increase in sales from 2008 to 2009, and this shows

 North American having the highest distribution of sales across all regions.

-- Although
there was a sudden decrease from 2008 from all
regions and Japan has the lowest
sales of all regions.

• •

Conclusion & Recommendation

- -- Across all regions games sales haven't remained the same over the years. There have been upward and downward trends in the sales of games in the past few years. While north American and Japan sales have been fluctuating, Europe maintains a upward trend over the years.
 - -- Since Europe has been consistent over the years, GameCo can take advantage of it's trend, and increase their percentage in sales, this also makes maximum return in replace of other regions with lower sales.
 - -- Note, creating awareness using different marketing strategies in the regions with lower sales will improve the sales across regions.
 - -- To expand the financial plan for promoting, designate the percentage rate to reflect the sales 38% or more to EU, 32% or less to North America and 19% or more to Japan.



02

Influenza Season Project

Influenza Season Overview





OBJECTIVE

Use historical data to help plan for staffing demand. 'Fight the Flu'



ASSUMPTION

Vulnerable populations suffer the most-severe impacts from the flu and are the most likely to end up in the hospital



TOOLS

Excel Tableau



SKILLS

Data profiling, Data cleaning,
Integration, &
Transformation.
Statistical Hypothesis
Testing, Visual Analysis,
Forecasting, & Storytelling

Data Set:

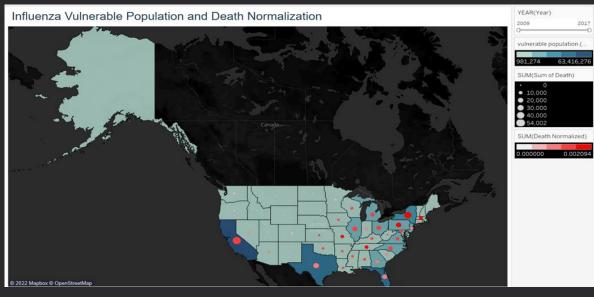
<u>Influenza Deaths</u>,

Population Census Data

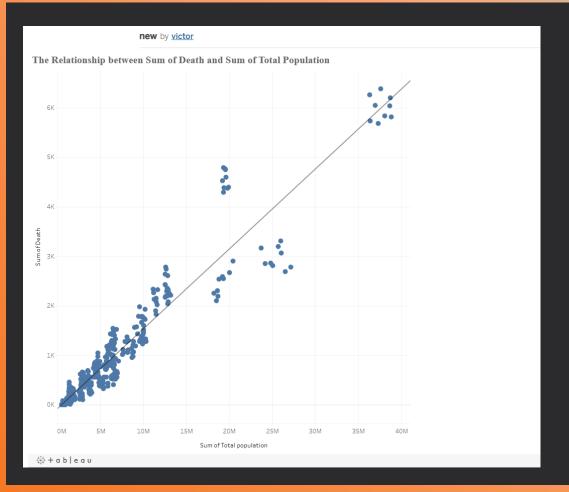
Interim-Report:



Influenza Season Analysis



- The combination map shows the vulnerable population (under 5 and over 65 years) and the influenza death normalization, which represents the percentage of death over population.
- Looking at the spatial map we can see that the number of deaths increased, and various state with high mortality rate.
- -- Note hovering around the map shows their total number of death.



-- Scatterplot showing the relationship between sum of death and sum of population with a trend line which shows a strong corelation.

-- The data values are tightly clustered around the trend line and a few extreme values. This makes sense considering that we have a positive correlation.

Conclusion and Recommendation

-- In preparation of the influenza season, more additional staffs should be allocated to high risks areas such as:

*California

*New York

*Texas

* Pennsylvania

*Florida

*Illinois

-- Elderly people above 50 years of age should be vaccinated to prevent high rate of mortality.

Click in the icon below for final report









03

Rockbuster LLC Project

Rockbuster Stealth LLC Overview





OBJECTIVE

To use relational database to analyze and provide data-driven answer to more complex business questions



ASSUMPTION

Which countries has the most existing customers?
What was the average rental duration?



TOOLS

Excel
PostgreSQL
Tableau
DbVisualizer



SKILLS

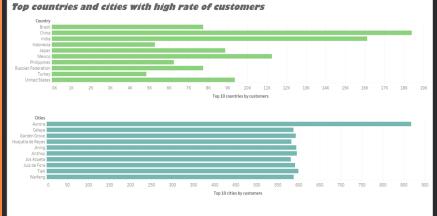
Relational Database, Data
Querying,
Filtering, Cleaning,
Summarising Data,
Table Joins & Subqueries,
Common Table Expressions

Data Set:

<u>Rockbuster</u>

Rockbuster Stealth LLC Analysis





Top	5 cust	tome	rs	
Coun ∓	City	First Na	Last Name	
Turkey	Sivas	Gabriel	Harder	\$108.75
Mexico	Atlixco	Sara	Perry	\$128.70
	Celaya	Sergio	Stanfield	\$102.76
Japan	Kurashiki	Rebecca	Scott	\$89.76
Brazil	So Leopoldo	Francisco	Skidmore	\$93.79

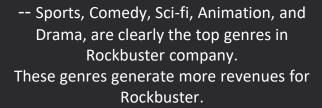
-- India, China, United States, Japan, and Mexico has high rates of revenue and claim top 5 customer count. Other countries had lower counts.

-- While we can see the top 5 paying customer are majorly in Mexico, Turkey, Japan and Brazil.

Rockbuster revenue by genre



Sum Of Rev	enue
	-
\$47.89	5K



Bottom 10 movies by revenue \$6.94 \$168.72 Cruelty Unforgiven Classics \$177.73 Duffel Apocalypse Documentary G \$5.94 \$190.78 Freedom Cleopatra Comedy \$7.93 Saturday Lambs \$190.74 Oklahoma Jumanji New \$5.94 \$6.93 PG-13 \$7.94 Torque Bound \$5.94 Wife Turn Zorro Ark \$199.72 Young Language Documentary G \$6.93

-- We can clearly see the top 10 and bottom 10 movies, this would enable Rockbuster to know the kind of movies most customers demand and generate revenue.



Conclusion and Recommendation



- -- Advertisement and awareness should be carried out in the lower regions where there are lower customers such as Faroe islands, Togo and Madagascar.
 - -- Promotion should be given to the top 5 customers; this can enable them to tell people about offered discounts.
- -- The minimum rental duration should increase, so more customers could easily have access to the film, especially customers from the lower regions.
 - -- Since Rock buster's movies are based online, monitoring of customers will help account for what services should be recommended towards the betterment of sales and increase in customers in the lower regions.

Data Dictionary:



Final Presentation:





04

Instacart Project

Instacart Overview





OBJECTIVE

To ensure Instacart targets the right customer profiles with the appropriate products.



ASSUMPTION

What are the busiest days of the week and hours of the day?
Are there particular times of the day when people spend the most money?



TOOLS

Python Excel

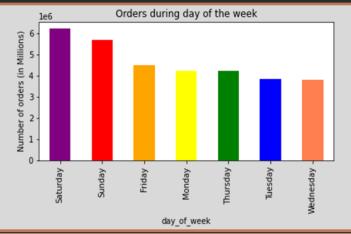


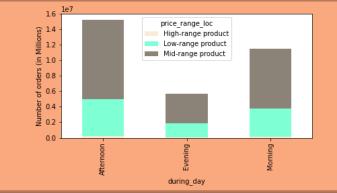
SKILLS

Data Wrangling, Merging,
Deriving Variables, Grouping
& Aggregating Data,
Visualising with Python,
Population flows

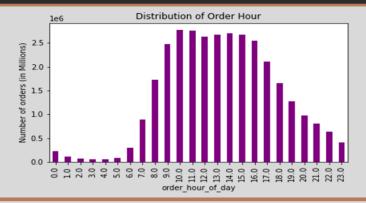
port: x

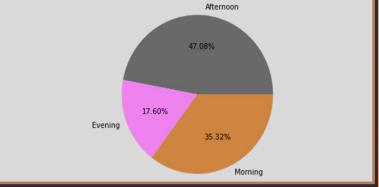
Instacart Analysis



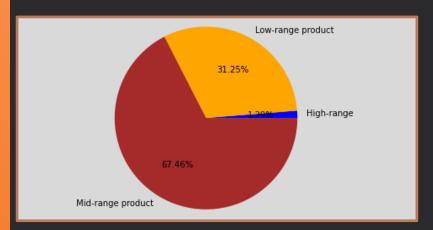


- -- The bar chart shows the weeks days, and most orders are on Saturday.
- -- Customers spend more money during afternoon, and low sales are in the evening.
- -- Most orders are from 8am to 6pm





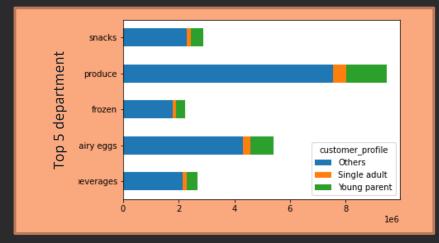
-- The Pie chart shows the mid-range-cost items dominate the Instacart catalogue. The low-range products account for only 31.25% of the whole product portfolio.



- -- The table shows the classification of customer profile between Age <30, Top 5 department & Income.
- -- Between these groups, customers order more from the produce department and it comprises of young parents, single adult use less from the produce department.

Demographic breakdown of customers

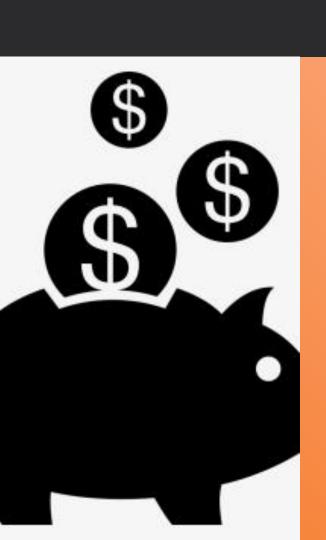
Customer profile	Young parent	Single adult
Age	less or equals30	lesser or equals 30
Income	\$40000 or less	\$40000 or less





Conclusion and Recommendation

- -- Instacart could find a way to generate more customers for the days with low customers by creating awareness, more information about their products. Also, the Instacart needs to look at the time frame to know how low demand of orders this gives them an ideas when there is a low demand of orders.
- -- Customers spend more money during afternoon and low sales are in the evening, these periods of day give Instacart a clue on how to improve or increase other sales during the hours from 5pm to 11 pm
- -- From the departments below we can clearly see that the produce department has the highest frequency in sales and generates more income among all departments. This gives Instacart clue on how they can improve other departments regarding to sales and price.
- -- The parents uses more of Instacart product, while the non parent are the least customers to use the Instacart product. 66.29% frequently use Instacart products



05

PIG E. Bank Project

PIG E. Bank Overview





OBJECTIVE

Finding the leading indicators why a customer may quit the bank, in order to boost customer retention



ASSUMPTION

Who are the customers leaving the bank and why?



TOOLS

Microsoft Excel



SKILLS

Big Data, Data Ethics
Data Mining and Cleaning
Predictive Analysis
Time-Series Analysis and
Forecasting

Data Set:

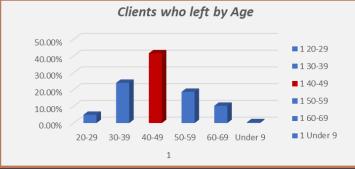
Pig E

Final Presentation:



PIG E. Bank Analysis

-- Clients aged 40-50 are more likely to leave.

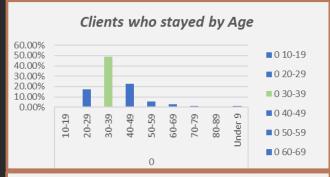




-- It's obvious clients within the age bracket 30 to 39 have a higher tendency to stay, followed by the age bracket 40 to 49.

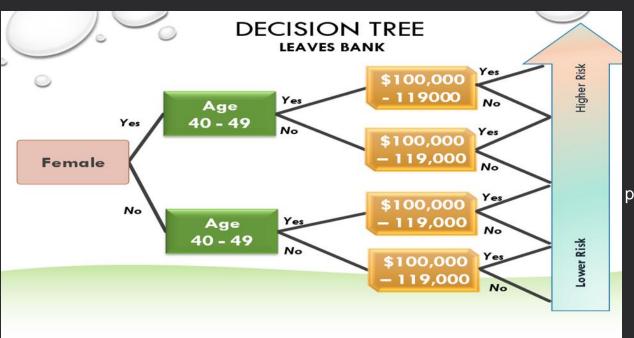
 It's obvious that more client with credit card left and this shows their percentage rate.
 29.43% with credit card stayed.

-- Clients who came from France has 51% of inactive members that tends to stay while 37% of inactive members from Germany tends to leave the bank.





-- These higher-risk characteristics are broken down further by gender and then by the higher-risk income levels. These reveal a marginally greater leave rate, but it is still significant.



- -- Exiting customers are clearly more likely to be female, which corresponds to the higher male ratio among those who stayed
- Germany has the biggest percentage of its overall population that has left, followed by France and Spain, respectively.





Fifa2020 Project

Fifa2020 LLC Overview





OBJECTIVE

Analyze which of the factors that affect the wages of players



ASSUMPTION

Does age affect wage?

Does potential affects

wages?



TOOLS

Python, Tableau & Excel



SKILLS

Sourcing Data, Supervised machine learning: linear regression,
Unsupervised machine learning: clustering,
Spatial analysis,
Time series analysis.

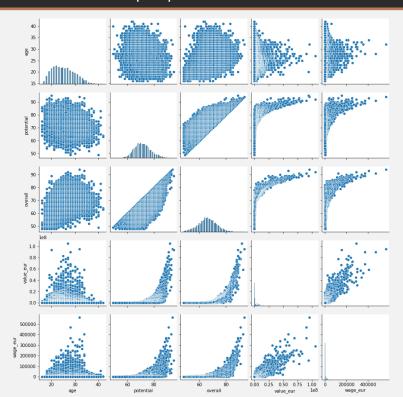
Data Set: <u>Fifa2020</u>

Final Report:



Fifa 2020 Analysis

-- The scatterplot shows different variable using the pair plots.

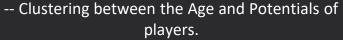


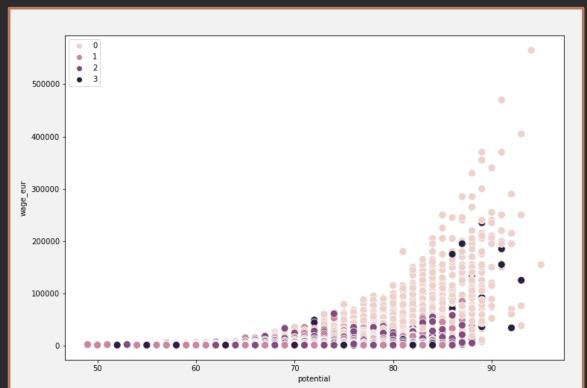
- -- Using the regression model to run multiple variables to see how each feature contributes or impacts the wages of the players.
 - -- While the results show that the slope of each variable and their connections -

Overall = 1645.41308393 Age = -319.40627294 Potential = 403.18212547

-- The above results mean the result of the coefficients of Overall has the most effect with a positive correlation and a higher wage than the Potentials coefficient of players. The Age's coefficient is negative with no effect on wage.

All analysis were performed with Python.





-- There are four clusters in this model, which shows there are different variables that make these players have similarities or have features in common. Number of elements in different clusters are more or less equal.





Feature Project Background

ROCKBUSTER STEALTH LLC Overview





OBJECTIVE

Upcoming project



ASSUMPTION

Upcoming project



TOOLS

Upcoming project



SKILLS

Upcoming project

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THANKS!

Do you have any questions? victormbogu1@gmail.com +49 1590 6824479 GitHub Repository Link - GIHLAND



—VICTOR MBOGU