

Estudo aumentando gradativamente a carga UDP. Qual o impacto no TCP?

Ocorre starvation?

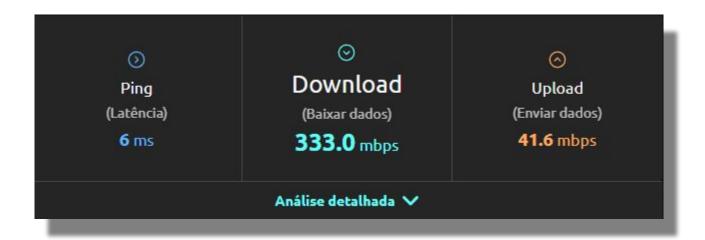


Ferramentas utilizadas

- Iperf3 para monitoramento de rede
- Python para extrair os dados mais importantes



- Para o cenário 1 e cenário 2 os computadores estão na mesma rede
- Foram fechado processos que consumiam banda
- Ambos continham o sistemas operacionais Windows 10





TCP

Executando servidor e cliente na mesma máquina

```
Server listening on 5201
Accepted connection from 192.168.0.136, port 36888
  5] local 192.168.0.129 port 5201 connected to 192.168.0.136 port 36900
 ID] Interval
                      Transfer
                                  Bandwidth
  5]
       0.00-1.00 sec 265 MBytes 2.22 Gbits/sec
      1.00-2.00 sec 249 MBytes 2.09 Gbits/sec
  5]
                       282 MBytes 2.36 Gbits/sec
      2.00-3.00
                  sec
  5]
      3.00-4.00
                  sec 282 MBytes 2.37 Gbits/sec
  5]
      4.00-5.00 sec 290 MBytes 2.43 Gbits/sec
  5]
      5.00-6.00 sec 280 MBytes 2.35 Gbits/sec
  5]
       6.00-7.00
                       285 MBytes 2.39 Gbits/sec
                  sec
  5]
      7.00-8.00 sec 275 MBytes 2.31 Gbits/sec
  5]
       8.00-9.00 sec 258 MBytes 2.17 Gbits/sec
  51
       9.00-10.00 sec
                       264 MBytes 2.21 Gbits/sec
                      11.0 MBytes 2.37 Gbits/sec
      10.00-10.04 sec
 ID] Interval
              Transfer
                                  Bandwidth
  5]
       0.00-10.04 sec 0.00 Bytes 0.00 bits/sec
                                                               sender
  51
       0.00-10.04 sec 2.68 GBytes 2.29 Gbits/sec
                                                                receiver
```



UDP

Executando servidor e cliente na mesma máquina

```
Server listening on 5201
Accepted connection from 192.168.0.136, port 36134
  5] local 192.168.0.129 port 5201 connected to 192.168.0.136 port 52902
 ID] Interval
                       Transfer
                                   Bandwidth
                                                   Jitter
                                                            Lost/Total Datagrams
  5]
       0.00-1.00
                  sec 40.1 MBytes 337 Mbits/sec 0.018 ms 22221/51040 (44%)
  5]
                  sec 41.5 MBytes 348 Mbits/sec 0.024 ms 22775/52604 (43%)
       1.00-2.00
  5]
                       42.0 MBytes
       2.00-3.00
                                    353 Mbits/sec 0.025 ms
                                                            26602/56795 (47%)
                  sec
  5]
       3.00-4.00
                  sec 42.1 MBytes
                                    353 Mbits/sec 0.026 ms 28487/58689 (49%)
  5]
       4.00-5.00
                  sec 42.2 MBytes 354 Mbits/sec 0.018 ms 27728/58036 (48%)
  5]
       5.00-6.00
                  sec 41.4 MBytes
                                    347 Mbits/sec 0.018 ms
                                                            27703/57430 (48%)
  5]
                                                            27665/58077 (48%)
       6.00-7.00
                  sec 42.3 MBytes
                                    355 Mbits/sec 0.024 ms
  5]
       7.00-8.00
                  sec 42.0 MBytes
                                    352 Mbits/sec 0.020 ms
                                                            41587/71747 (58%)
  5]
       8.00-9.00
                  sec 40.7 MBytes
                                    341 Mbits/sec 0.006 ms
                                                            87275/116500 (75%)
       9.00-10.00 sec 40.2 MBytes 337 Mbits/sec 0.011 ms
                                                            80285/109161 (74%)
                  sec 1.41 MBytes
      10.00-10.04
                                    317 Mbits/sec 0.016 ms
                                                            2913/3924 (74%)
                                   Bandwidth
 ID1 Interval
                       Transfer
                                                   Jitter
                                                            Lost/Total Datagrams
       0.00-10.04 sec 0.00 Bytes 0.00 bits/sec 0.016 ms 395241/694003 (57%)
```



TCP

 Executando servidor (Ethernet) e cliente (Wireless) em máquinas separadas mas na mesma rede

```
Server listening on 5201
Accepted connection from 192.168.0.162, port 53417
   5] local 192.168.0.129 port 5201 connected to 192.168.0.162 port 53418
  ID] Interval
                       Transfer
                                    Bandwidth
       0.00-1.00 sec 28.1 MBytes 236 Mbits/sec
   5]
       1.00-2.00 sec 30.7 MBytes 258 Mbits/sec
   5]
       2.00-3.00 sec 29.9 MBytes 251 Mbits/sec
       3.00-4.00 sec 22.9 MBytes 192 Mbits/sec
   5]
   5]
       4.00-5.00 sec 19.2 MBytes 161 Mbits/sec
   5]
       5.00-6.00 sec 18.7 MBytes 157 Mbits/sec
   5]
       6.00-7.00 sec 24.1 MBytes
                                    202 Mbits/sec
   5]
       7.00-8.00 sec 28.6 MBytes
                                    240 Mbits/sec
   5]
       8.00-9.00
                   sec 27.9 MBytes
                                    234 Mbits/sec
       9.00-10.00
                  sec 27.5 MBytes
                                    230 Mbits/sec
      10.00-10.04 sec 1.26 MBytes
                                     255 Mbits/sec
                       Transfer
  ID] Interval
                                    Bandwidth
       0.00-10.04
                   sec 0.00 Bytes 0.00 bits/sec
                                                                sender
       0.00-10.04
                        259 MBytes
                                    216 Mbits/sec
                   sec
                                                                  receiver
```



UDP

 Executando servidor (Ethernet) e cliente (Wireless) em máquinas separadas mas na mesma rede

```
Server listening on 5201
Accepted connection from 177.34.71.239, port 63815
  5] local 192.168.0.129 port 5201 connected to 177.34.71.239 port 58868
 ID] Interval
                       Transfer
                                   Bandwidth
                                                  Jitter
                                                           Lost/Total Datagrams
       0.00-1.00 sec 38.4 MBytes 322 Mbits/sec 0.250 ms 0/4909 (0%)
  5]
       1.00-2.00 sec 41.1 MBytes 345 Mbits/sec 0.197 ms 0/5264 (0%)
  5]
       2.00-3.00 sec 40.6 MBytes 341 Mbits/sec 0.363 ms 0/5198 (0%)
  5]
5]
                  sec 40.5 MBytes 340 Mbits/sec 0.277 ms 0/5181 (0%)
       3.00-4.00
       4.00-5.00
                       40.8 MBytes 342 Mbits/sec 0.295 ms
                                                          22/5248 (0.42%)
                  sec
  5]
       5.00-6.00
                  sec 40.6 MBytes 341 Mbits/sec 0.288 ms 8/5201 (0.15%)
  5]
       6.00-7.00
                  sec 40.7 MBytes 342 Mbits/sec 0.205 ms 0/5213 (0%)
  5]
       7.00-8.00 sec 41.0 MBytes 344 Mbits/sec 0.203 ms 0/5252 (0%)
  5]
       8.00-9.00
                  sec 40.3 MBytes 338 Mbits/sec 0.268 ms 0/5160 (0%)
       9.00-10.00 sec 40.8 MBytes 343 Mbits/sec 0.251 ms 35/5263 (0.67%)
      10.00-10.05 sec 2.18 MBytes 341 Mbits/sec 0.215 ms 0/279 (0%)
 ID] Interval
                                   Bandwidth
                       Transfer
                                                  Jitter
                                                           Lost/Total Datagrams
       0.00-10.05 sec 0.00 Bytes 0.00 bits/sec 0.215 ms 65/52168 (0.12%)
```



TCP

 Executando servidor (Ethernet) e cliente (Wireless) em máquinas e redes separadas

```
Server listening on 5201
Accepted connection from 177.181.61.21, port 30851
  5] local 192.168.0.129 port 5201 connected to 177.181.61.21 port 31158
 ID] Interval
                       Transfer
                                    Bandwidth
  51
       0.00-1.00
                   sec 65.0 KBytes 531 Kbits/sec
       1.00-2.00
                  sec 1.35 KBytes 11.1 Kbits/sec
  5]
       2.00-3.00
                   sec 138 KBytes 1.13 Mbits/sec
  5]
       3.00-4.00
                  sec 73.1 KBytes 599 Kbits/sec
  5]
                  sec 74.4 KBytes
       4.00-5.00
                                    611 Kbits/sec
  5]
       5.00-6.00
                   sec 74.1 KBytes
                                     607 Kbits/sec
  5]
                   sec 73.1 KBytes
                                     599 Kbits/sec
       6.00-7.00
  5]
                   sec 74.4 KBytes
       7.00-8.00
                                     609 Kbits/sec
  5]
      8.00-9.00
                   sec 73.1 KBytes
                                    598 Kbits/sec
                  sec 73.1 KBytes 600 Kbits/sec
  51
       9.00-10.00
      10.00-10.13
                  sec 10.8 KBytes
                                     685 Kbits/sec
 ID] Interval
                       Transfer
                                    Bandwidth
       0.00-10.13
                  sec 0.00 Bytes 0.00 bits/sec
  51
                                                                 sender
  51
       0.00-10.13
                        731 KBytes
                                     591 Kbits/sec
                  sec
                                                                  receiver
```



UDP

 Executando servidor (Ethernet) e cliente (Wireless) em máquinas e redes separadas

```
Server listening on 5201
Accepted connection from 177.181.59.60, port 20614
  5] local 192.168.0.129 port 5201 connected to 177.181.59.60 port 20754
 ID] Interval
                       Transfer
                                   Bandwidth
                                                  Jitter
                                                            Lost/Total Datagrams
       0.00-1.00
                  sec 48.0 KBytes 393 Kbits/sec 2888.144 ms 0/6 (0%)
  5]
      1.00-2.00
                  sec 0.00 Bytes 0.00 bits/sec 2888.144 ms 0/0 (0%)
  5]
       2.00-3.00 sec 16.0 KBytes 131 Kbits/sec 2569.189 ms 537/539 (1e+02%)
                  sec 40.0 KBytes 328 Kbits/sec 1907.839 ms 576/581 (99%)
  5]
      3.00-4.00
  5]
       4.00-5.00
                  sec 24.0 KBytes 196 Kbits/sec 1607.851 ms 326/329 (99%)
  5]
       5.00-6.00
                  sec 0.00 Bytes 0.00 bits/sec 1607.851 ms 0/0 (0%)
  5]
       6.00-7.00
                  sec 32.0 KBytes 262 Kbits/sec 1259.409 ms 1217/1221 (1e+02%)
  5]
      7.00-8.00 sec 0.00 Bytes 0.00 bits/sec 1259.409 ms 0/0 (0%)
  5]
       8.00-9.00 sec 32.0 KBytes 262 Kbits/sec 1007.069 ms 1221/1225 (1e+02%)
       9.00-10.00 sec 8.00 KBytes 65.5 Kbits/sec 946.131 ms 181/182 (99%)
     10.00-10.62 sec 0.00 Bytes 0.00 bits/sec 946.131 ms 0/0 (0%)
 ID] Interval
                       Transfer
                                   Bandwidth
                                                  Jitter
                                                            Lost/Total Datagrams
       0.00-10.62 sec 0.00 Bytes 0.00 bits/sec 946.131 ms 4058/4083 (99%)
```



Base do cenário de teste

- Cenário 1 (Cliente e Servidor em máquinas diferentes mas na mesma rede)
 - 1 processo TCP (máximo)
 - o 2 processo TCP (máximo)
 - 1 processo TCP (máximo) + 1 processo UDP (20%)
 - 1 processo TCP (máximo) + 1 processo UDP (40%)
 - 1 processo TCP (máximo) + 1 processo UDP (80%)
 - 1 processo TCP (máximo) + 1 processo UDP (100%)
- Cenário 2 (Cliente e Servidor em máquinas diferentes mas na mesma rede)
 - 1 processo TCP (máximo) + 2 processo UDP (0%)
 - 1 processo TCP (máximo) + 2 processo UDP (20%)
 - 1 processo TCP (máximo) + 2 processo UDP (40%)
 - 1 processo TCP (máximo) + 2 processo UDP (80%)
 - 1 processo TCP (máximo) + 2 processo UDP (100%)
- Cenário extra:
 - 1 processo TCP (máximo) + 1 processo UDP (100%)



Comandos

Servidor:

- Iniciar servidor TCP: iperf3 -s -p 5201 --logfile ./output.txt
- Iniciar servidor UDP: iperf3 -s -p 5202

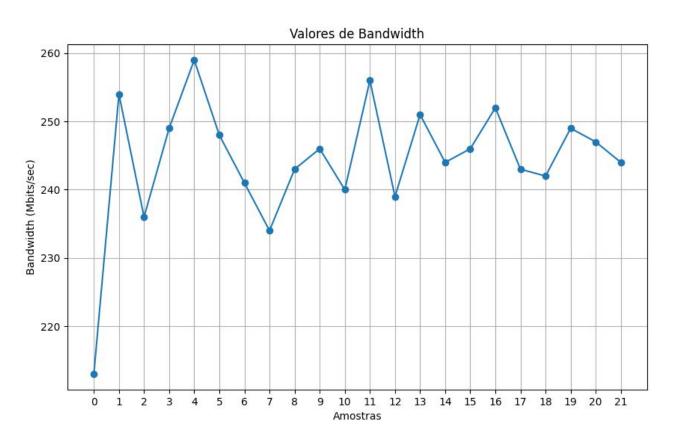
Cliente:

- Iniciar cliente tcp: iperf3 -c ip_servidor -p porta_servidor_N -b 1G -t 0 -P 1 -R
- Iniciar cliente udp: iperf3 -c ip_servidor -p 5201 -u -t 10 -b 0 -R



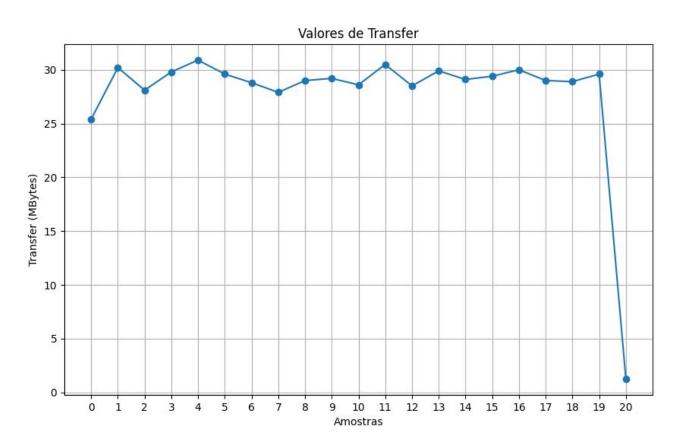
Cenário de teste 1: Largura de Banda

1 processo TCP (banda máxima 250Mbits/sec)



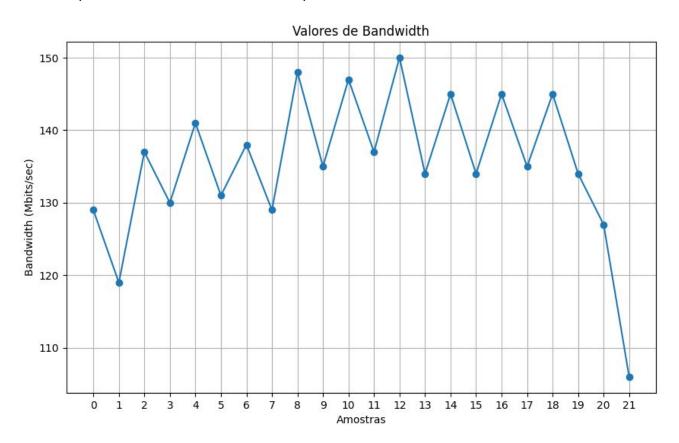
Cenário de teste 1: Taxa de Tranferência

1 processo TCP (banda máxima 250Mbytes/sec)



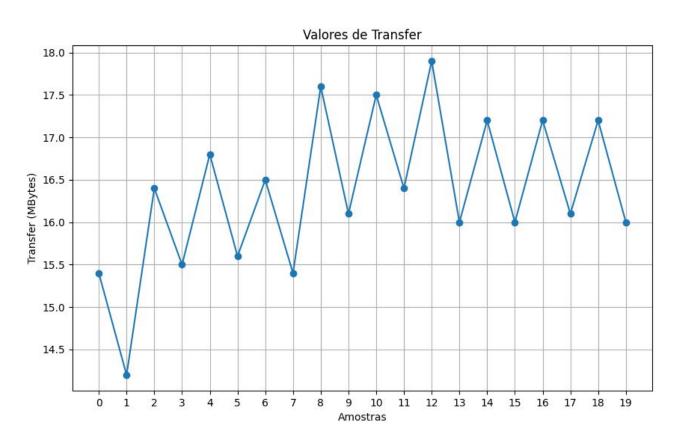
Cenário de teste 1: Largura de Banda

2 processos TCP (banda máxima 250Mbits/sec)



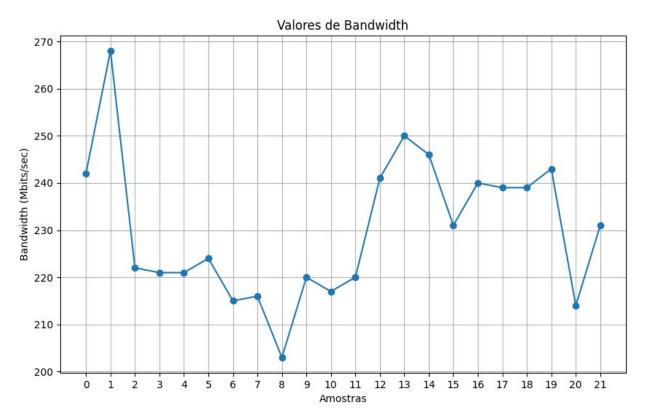
Cenário de teste 1: Taxa de Tranferência

2 processos TCP (banda máxima 250Mbytes/sec)



Cenário de teste 1: Largura de Banda

- 1 processo TCP (banda máxima 250Mbits/sec)
- 1 Processo UDP 50M (20%)



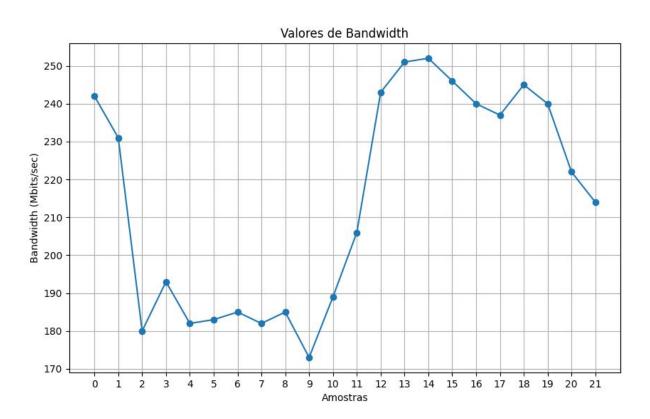
Cenário de teste 1: Taxa de Tranferência

- 1 processo TCP (banda máxima 250Mbytes/sec)
- 1 Processo UDP 50M (20%)



Cenário de teste 1: Largura de Banda

- 1 processo TCP (banda máxima 250Mbits/sec)
- 1 Processo UDP 100M (40%)



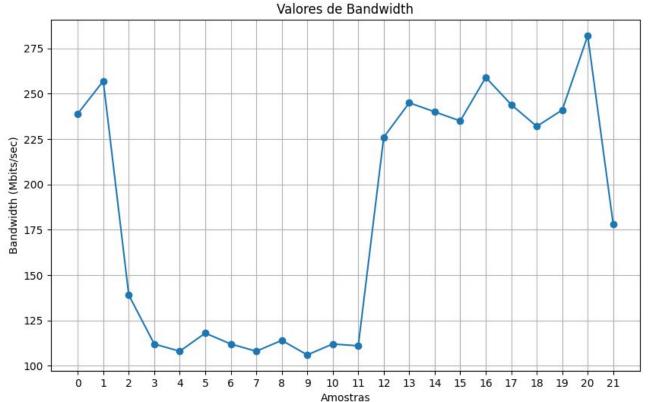
Cenário de teste 1: Taxa de Tranferência

- 1 processo TCP (banda máxima 250Mbytes/sec)
- 1 Processo UDP 100M (40%)



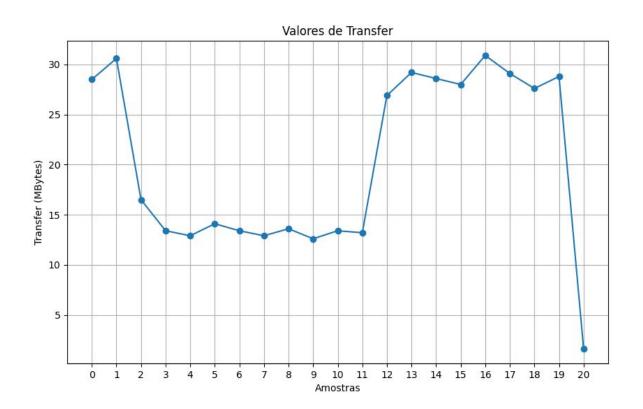
Cenário de teste 1: Largura de Banda

- 1 processo TCP (banda máxima 250Mbits/sec)
- 1 Processo UDP 200M (80%)



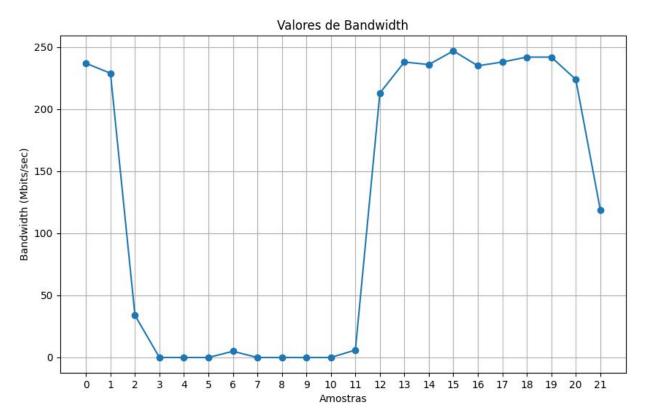
Cenário de teste 1: Taxa de Tranferência

- 1 processo TCP (banda máxima 250Mbytes/sec)
- 1 Processo UDP 200M (80%)



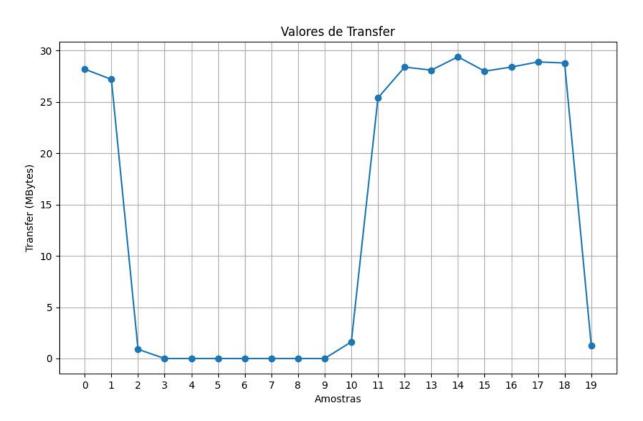
Cenário de teste 1: Largura de Banda

- 1 processo TCP (banda máxima 250Mbits/sec)
- 1 Processo UDP 1G (+100%)



Cenário de teste 1: Taxa de Tranferência

- 1 processo TCP (banda máxima 250Mbytes/sec)
- 1 Processo UDP 1G (+100%)



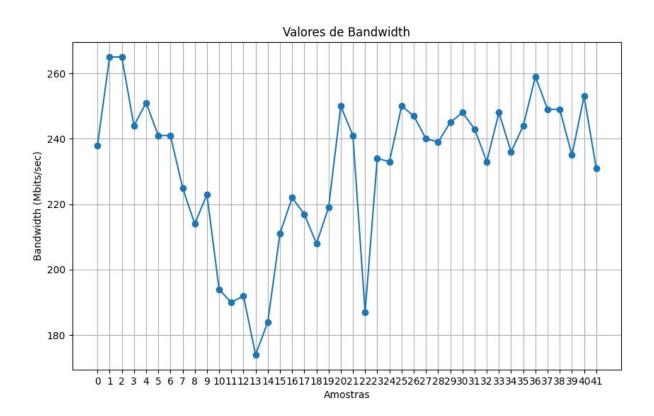
Conclusão Cenário 1

- Com 100% da carga UDP, ocorre o starvation do TCP
- 80% de carga UDP não causa 80% de diminuição da largura de banda TCP
- A largura de banda e a taxa de tranferência diminuem de forma proporcional
- A situação crítica é quando ocorre a inanição em 100% do uso do UDP
- Com 2 processos TCP usando 100% da banda, há justiça
- Com 1 processo TCP usando 100% da banda e 1 processo UDP utilizando 100% da banda, ocorre inanição do TCP



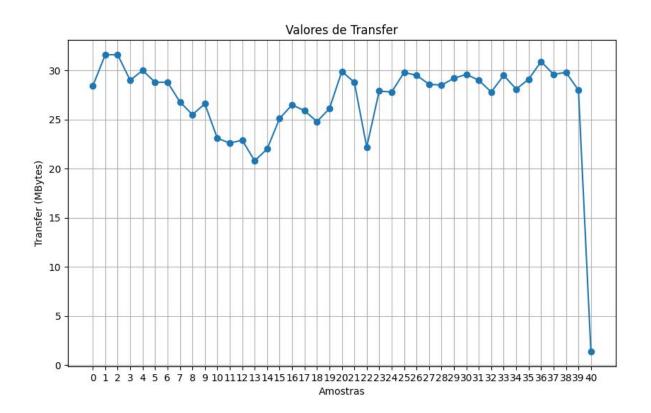
Cenário de teste 2: Largura de Banda

- 1 processo TCP (banda máxima 250Mbits/sec)
- 2 Processo UDP 50M cada (20%)



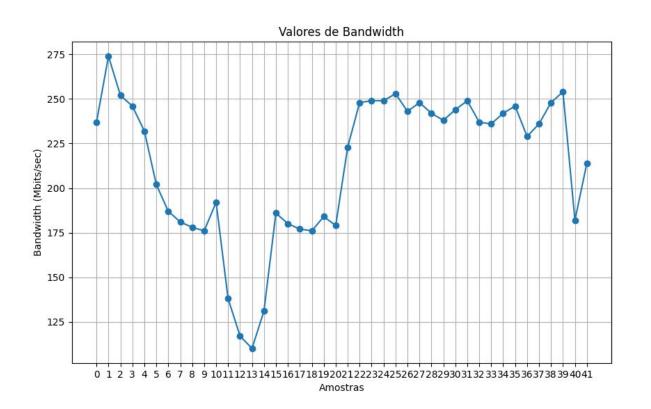
Cenário de teste 2: Taxa de Tranferência

- 1 processo TCP (banda máxima 250Mbytes/sec)
- 1 Processo UDP 50M cada (20%)



Cenário de teste 2: Largura de Banda

- 1 processo TCP (banda máxima 250Mbits/sec)
- 2 Processo UDP 100M cada (40%)



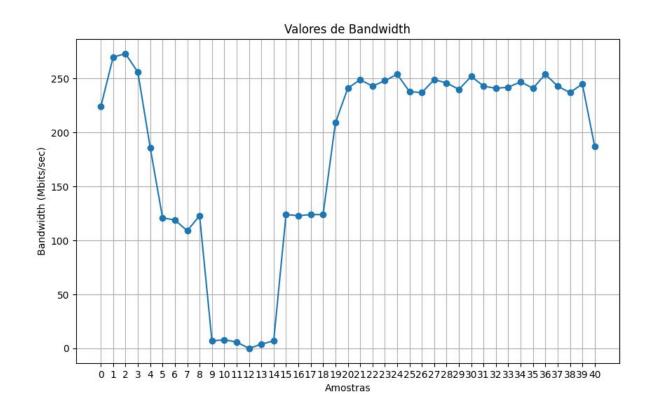
Cenário de teste 2: Taxa de Tranferência

- 1 processo TCP (banda máxima 250Mbytes/sec)
- 1 Processo UDP 100M cada (40%)



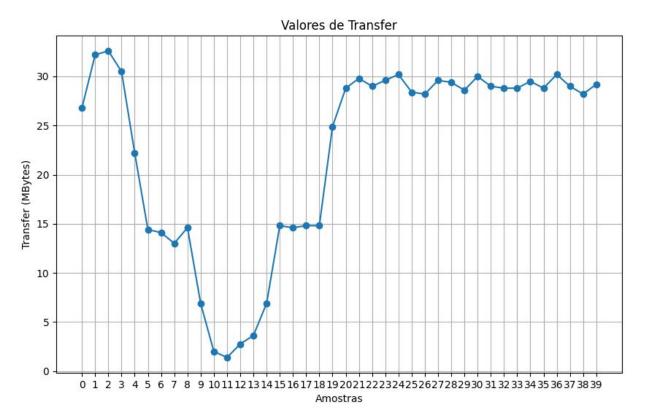
Cenário de teste 2: Largura de Banda

- 1 processo TCP (banda máxima 250Mbits/sec)
- 2 Processo UDP 200M cada (80%)



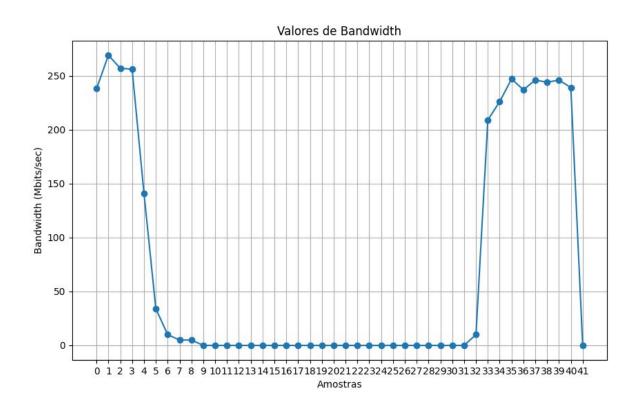
Cenário de teste 2: Taxa de Tranferência

- 1 processo TCP (banda máxima 250Mbytes/sec)
- 1 Processo UDP 200M cada (80%)



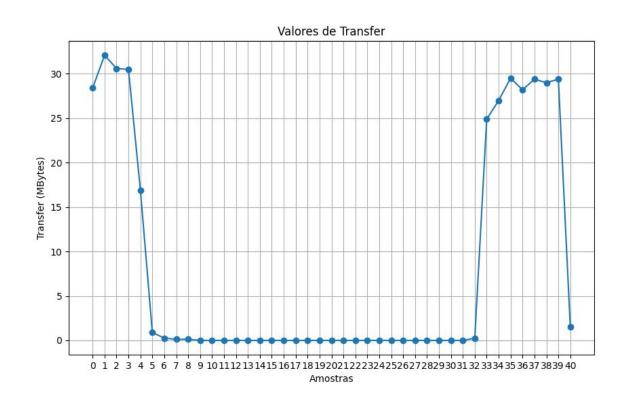
Cenário de teste 2: Largura de Banda

- 1 processo TCP (banda máxima 250Mbits/sec)
- 2 Processo UDP 1G cada (+100%)



Cenário de teste 2: Taxa de Tranferência

- 1 processo TCP (banda máxima 250Mbytes/sec)
- 1 Processo UDP 1G cada (+100%)



Conclusão Cenário 2

- Com mais processos TCP, a taxa de banda continua acompanhando proporcionalmente largura de banda
- Quanto mais processos, mais inanição e desigualdade vai existir para o TCP
- Quando 2 processos s\(\tilde{a}\) colocados com alta carga UDP, os pacotes chegam fora de ordem e quase todos s\(\tilde{a}\) perdidos



Conclusão Cenário 2

```
C:\Windows\System32\cmd.exe
iperf3: OUT OF ORDER - incoming packet = 29539 and received packet = 89304 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 30281 and received packet = 90787 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 30310 and received packet = 90843 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 31836 and received packet = 93895 AND SP = 4
       8.00-9.00 sec 11.7 MBytes 98.3 Mbits/sec 14.059 ms 13215/14705 (90%)
iperf3: OUT OF ORDER - incoming packet = 33674 and received packet = 97543 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 35206 and received packet = 100620 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 35707 and received packet = 101230 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 36578 and received packet = 102103 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 3564 and received packet = 102874 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 37590 and received packet = 103117 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 3875 and received packet = 103495 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 39035 and received packet = 104560 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 40097 and received packet = 105605 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 40837 and received packet = 106367 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 41601 and received packet = 107115 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 42111 and received packet = 107638 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 42872 and received packet = 108369 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 42982 and received packet = 108481 AND SP = 4
iperf3: OUT OF ORDER - incoming packet = 44263 and received packet = 109791 AND SP = 4
       9.00-10.00 sec 10.9 MBytes 91.7 Mbits/sec 38.435 ms 13103/14489 (90%)
 ID] Interval
                        Transfer
                                     Bandwidth
                                                     Jitter
                                                               Lost/Total Datagrams
       0.00-10.00 sec 861 MBytes 722 Mbits/sec 22.320 ms 96638/110177 (88%)
  4] Sent 110177 datagrams
[SUM] 0.0-10.0 sec 77 datagrams received out-of-order
iperf Done.
```

Cenário extra: Inanição AWS EC2

Teste1: 1 processo TCP 1G + 1 processo UDP 1G



Cenário extra: Inanição AWS EC2

Teste2: 1 processo TCP 1G + 1 processo UDP 1G



Cenário 3: Inanição AWS EC2

1 processo TCP 1G + 1 processo UDP 1G

	aws	Serviços	Q 50	earch			
ubuntu@ip-172-31-8-63:~\$ iperf3 -s -p 5201							
Server listening on 5201							50
Accepted connection from 177.34.71.239, port 52186 [5] local 172.31.8.63 port 5201 connected to 177.34.71.239 port 52187							
[8.63				-
[ID]	Interval		Transfer	Bitrate	Retr	Cwnd
	5]	0.00-1.00	sec		81.8 Mbits/sec		419 KBytes
	5]	1.00-2.00	sec		71.3 Mbits/sec		419 KBytes
[5]	2.00-3.00	sec		74.4 Mbits/sec		419 KBytes
[5]	3.00-4.00	sec	8.88 MBytes	74.5 Mbits/sec	0	419 KBytes
	5]	4.00-5.00	sec	6.88 MBytes	57.7 Mbits/sec	0	419 KBytes
	5]	5.00-6.00	sec	7.00 MBytes	58.7 Mbits/sec	0	419 KBytes
	5]	6.00-7.00	sec	5.50 MBytes	46.1 Mbits/sec	0	419 KBytes
[5]	7.00-8.00	sec	2.12 MBytes	17.8 Mbits/sec	12	292 KBytes
[5]	8.00-9.00	sec	5.00 MBytes	41.9 Mbits/sec	0	292 KBytes
C	5]	9.00-10.00	sec	3.62 MBytes	30.4 Mbits/sec	0	292 KBytes
[5]	10.00-11.00	sec	3.25 MBytes	27.3 Mbits/sec	0	292 KBytes
[5]	11.00-12.00	sec	3.75 MBytes	31.5 Mbits/sec	0	292 KBytes
[5]	12.00-13.00	sec	3.12 MBytes	26.2 Mbits/sec	0	292 KBytes
[5]	13.00-14.00	sec	5.25 MBytes	44.0 Mbits/sec	0	292 KBytes
[5]	14.00-15.00	sec	3.62 MBytes	30.4 Mbits/sec	0	292 KBytes
C	5]	15.00-16.00	sec	2.75 MBytes	23.1 Mbits/sec	0	292 KBytes
Ī	5]	16.00-17.00	sec	640 KBytes	5.24 Mbits/sec	24	1.43 KBytes
[5]	17.00-18.00	sec	0.00 Bytes	0.00 bits/sec	1 1	1.43 KBytes
ſ	5]	18.00-19.00	sec	0.00 Bytes	0.00 bits/sec		1.43 KBytes
Ī	5]	19.00-20.00	sec	0.00 Bytes			1.43 KBytes
[5]	20.00-21.00	sec	0.00 Bytes			1.43 KBytes

Conclusão Cenário Extra

- Servidores data centers também sofrem com inanição
- O tamanho da janela cwnd varia de acordo com a taxa de tranferência e largura de banda



Créditos

Victor Eduardo Requia - victorrequia@gmail.com

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