MACHINE LEARNING TRAINING VERSUS TEST ERROR

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Training Data

- Fit our model \hat{f} on the training data $\{(x_1, y_1), \dots, (x_n, y_n)\}$, the n measurements of (X, Y).
- Compute the training error as

$$\begin{aligned} \text{MSE}_{\text{Tr}} &= \text{RSS}/n \\ &= \frac{1}{n} \sum_{i=1}^{n} \{y_i - \widehat{f}(x_i)\}^2. \end{aligned}$$

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Test Data

- The test data are m new samples $\{(\tilde{x}_1, \tilde{y}_1), \dots, (\tilde{x}_m, \tilde{y}_m)\}$ of (X, Y).
- We test our model \hat{f} fitted to the training data by predicting $\hat{y}_i = \hat{f}(\tilde{x}_i)$ at all \tilde{x}_i .
- ► The test/generalization error is

$$MSE_{Te} = \frac{1}{m} \sum_{i=1}^{m} {\{\tilde{y}_i - \hat{f}(\tilde{x}_i)\}}^2.$$

► The test error is an estimate of the expected prediction error

$$\operatorname{Err}_{\widehat{f}} = \operatorname{E}[\{Y - \widehat{f}(X)\}^2],$$

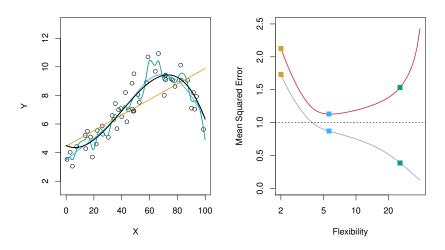


Figure: Left: Data simulated from f, the black line, and three estimates, the linear fit (orange) and higher order polynomials (blue and green). Right: Training error $\mathrm{MSE}_{\mathrm{Tr}}$ (grey) and test error $\mathrm{MSE}_{\mathrm{Te}}$ (red) for the three fits.

- ▶ As usually, we assume $Y = f(X) + \epsilon$, with $E(\epsilon) = 0$ and $Var(\epsilon) = \sigma_{\epsilon}^2$.
- For a regression fit \hat{f} , we compute the expected prediction error at an input point $X = x_0$:

$$\begin{aligned} \operatorname{Err}_{\widehat{f}}(x_0) &= \operatorname{E}[(Y - \widehat{f}(X))^2 \mid X = x_0] \\ &\stackrel{\mathsf{Exercise}}{=} \sigma_{\epsilon}^2 + [\operatorname{E}\widehat{f}(x_0) - f(x_0)]^2 + \operatorname{E}[\widehat{f}(x_0) - \operatorname{E}\widehat{f}(x_0)]^2 \\ &= \sigma_{\epsilon}^2 + \operatorname{Bias}^2(\widehat{f}(x_0)) + \operatorname{Var}(\widehat{f}(x_0)) \\ &= \operatorname{Irreducible} \operatorname{Error} + \operatorname{Bias}^2 + \operatorname{Variance}. \end{aligned}$$



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- The Irreducible Error is the error due to the noise variable ϵ and cannot be improved.
- ▶ The Bias is the difference between the average prediction $E\hat{f}(x_0)$ and the truth at x_0 .
- ► The Variance is the variability of the prediction $\hat{f}(x_0)$ when \hat{f} is fitted for different data sets.



Example: The k-Nearest-Neighbors with tuning parameter $k \in \{1, 2, ...\}$ gives

$$\widehat{f}_k(x_0) = \frac{1}{k} \sum_{x_i \in N_k(x_0)} y_i.$$

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We obtain from the above:

$$\begin{split} & \operatorname{Err}_{\widehat{f}}(x_0) = \operatorname{E}[(Y - \widehat{f}_k(x_0))^2 \mid X_0 = x_0] \\ & = \sigma_{\epsilon}^2 + \left[f(x_0) - \frac{1}{k} \sum_{x_i \in N_k(x_0)} f(x_i) \right]^2 + \frac{\sigma_{\epsilon}^2}{k}. \end{split}$$

k-NN - Regression

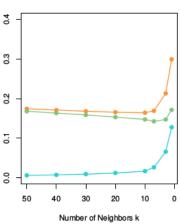


Figure: Expected prediction error (orange), squared bias (green) and variance (blue).

Bias-Variance trade off

Simple parametric methods such as linear models

- have low flexibility (high bias) but need less data to fit;
- are stable for different data sets (low variance);
- fit well if the data satisfies the model assumptions;
- are good for inference and interpretation.



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Complex (possibly non-parametric) methods such as k-Nearest-Neighbors

- can be very flexible (low bias) but need a of lot data;
- are prone to overfitting and vary strongly depending on the data set (high variance);
- are problematic in high dimensions (large p), so-called curse of dimensionality;
- are potentially better for prediction.



